

nRF5340

Product Specification

v1.6

nRF5340 features

Features:

- 1.7 V to 5.5 V supply voltage range
- Package variants
 - aQFN94™ package, 7x7 mm
 - WLCSP95 package, 4.4x4.0 mm
- Single 32 MHz crystal operation
- 1.8 V to 3.3 V regulated supply for external components
- Operating temperature from -40°C to 105°C
- 48 general purpose I/O pins

Application core

- Arm® Cortex® -M33 with TrustZone® technology
 - 128 MHz or 64 MHz operation
 - 514 EEMBC CoreMark score running from flash, 4.0 CoreMark per MHz
 - Single-precision floating-point unit (FPU)
 - Digital signal processing (DSP) instructions
 - Data watchpoint and trace (DWT), embedded trace macrocell (ETM), instrumentation trace macrocell (ITM), and cross trigger interface (CTI)
 - Serial wire debug (SWD)
 - Trace port interface unit (TPIU)
 - 4-bit parallel trace of ITM and ETM trace data
 - Serial wire output (SWO) trace of ITM data
- 1 MB flash and 512 kB low leakage RAM
- Arm TrustZone CryptoCell™ -312 security subsystem
 - NIST 800-90B, AIS-31, and FIPS 140-2 compliant random number generator
 - AES-128 and 256: ECB, CBC, CMAC/CBC-MAC, CTR, CCM/CCM*, GCM
 - SHA-1, SHA-2 up to 256 bits
 - Keyed-hash message authentication code (HMAC)
 - RSA public key cryptography with max key size 3072 bits
 - ECC support for most used curves
 - Application key management using derived key model
- Two-way set associative cache towards flash and QSPI XIP code regions
- QSPI peripheral for communicating with an external flash memory device
 - Execute in place with optional on-the-fly encryption and decryption
- Near field communication (NFC-A) tag with wake-on field and touch-to-pair
- Up to 5x SPI master/slave with EasyDMA
- Up to 4x I²C compatible two-wire master/slave with EasyDMA
- Up to 4x UART (CTS/RTS) with EasyDMA
- Audio peripherals - I²S compatible, digital microphone interface (PDM)
- Four pulse width modulator (PWM) units with EasyDMA
- 12-bit, 200 ksp/s ADC with EasyDMA - eight configurable channels with programmable gain
- Three 32-bit timers with counter mode
- Two 24-bit real-time counters (RTC)
- Two Quadrature decoders (QDEC)
- Distributed programmable peripheral interconnect (DPPI)
- Inter-processor communication (IPC)
- Mutually exclusive peripheral (MUTEX)
- USB 2.0 full speed (12 Mbps) controller

Network core

- Arm Cortex-M33
 - 64 MHz operation
 - 244 EEMBC CoreMark score running from flash memory, 101 CoreMark per mA
 - Cross trigger interface (CTI)
 - Serial wire debug (SWD)
 - SWO trace port
- 256 kB flash and 64 kB low leakage RAM
- Bluetooth® 5.2, IEEE 802.15.4-2006, 2.4 GHz enabled transceiver
 - -98 dBm sensitivity in 1 Mbps Bluetooth Low Energy mode
 - -104 dBm sensitivity in 125 kbps Bluetooth Low Energy mode (long range)
 - -101 dBm sensitivity in IEEE 802.15.4
 - -40 dBm to +3 dBm configurable TX power
 - On-air compatible with nRF52, nRF51, nRF24L, and nRF24AP series devices
 - Supported data rates:
 - Bluetooth 5.2 - 2 Mbps, 1 Mbps, 500 kbps, and 125 kbps
 - IEEE 802.15.4-2006 - 250 kbps
 - Proprietary 2.4 GHz - 2 Mbps, 1 Mbps
 - Angle of Arrival (AoA) and Angle of Departure (AoD) direction finding using Bluetooth Low Energy
 - Single-ended antenna output (on-chip balun)
 - 128-bit AES/ECB/CCM/AAR co-processor (on-the-fly packet encryption)
 - 3.2 mA run current in TX (0 dBm)
 - 2.6 mA run current in RX
 - RSSI (1 dB resolution)
- SPI master/slave with EasyDMA
- I²C compatible two-wire master/slave with EasyDMA
- UART (CTS/RTS) with EasyDMA
- Three 32-bit timers with counter mode
- Two real-time counters (RTC)
- Temperature sensor
- Distributed programmable peripheral interconnect (DPPI)
- Inter-processor communication (IPC)
- Mutually exclusive peripheral (MUTEX)

Applications:

- Advanced computer peripherals and I/O devices
 - Multi-touch trackpad
- Advanced wearables
 - Health/fitness sensor and monitor devices
 - Wireless payment enabled devices
- Wireless audio devices
 - Bluetooth Low Energy Audio
 - True wireless earbuds
 - Headphones, microphones, and speakers
- Internet of things (IoT)
 - Smart home sensors and controllers
 - Industrial IoT sensors and controllers
- Interactive entertainment devices
 - Remote controls
 - Gaming controllers
- Professional lighting
 - Wireless connected luminaire

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1 Revision history

Date	Version	Description
February 2025	1.6	The following content has been added or updated: - Added CMAA WLCSP package variant Absolute maximum ratings – Flash memory retention updated Audio oscillator – Recommended register value for 12.288 MHz updated USB – DPMDRIVE clarifications CRYPTOCELL – Updated code example for HASH engine
June 2024	1.5	The following content has been added or updated: Domain configuration Instantiation – Added CRYPTOCELL components CRYPTOCELL – Updated description
February 2024	1.4	The following content has been added or updated: Pin assignments – Updated description for A25, B12, B26, G1, H2, and J31 pins connected to VSS in Reference circuitry on page 863 Reference circuitry – Aligned pin names of A25, B12, B26, G1, H2, and J31 with Pin assignments on page 851 KMU – Access to OTP region must be full 32-bit word aligned to a 32-bit address IPS – Added missing electrical parameter and guidance on latency/jitter for between MCU subsystems CTRL-AP – Debugger side ERASEPROTECT.DISABLE is RW1 Mechanical specification – Updated A3 dimension according to Errata 162 Mechanical specification – Added inner-to-outer pad offset TWIM, TWIS – Clarified Setup/hold time GPIO – Added Min/Max pull-up resistance REGULATORS – Added register VREGH.EXTSILENTEN RADIO – Added missing electrical parameter E_{vm} - Editorial changes
December 2023	1.3.1	The following content has been added or updated: Reference circuitry – Added PMIC support section
October 2022	1.3	The following content has been added or updated: OSCILLATORS – Added high-frequency (32 MHz) crystal oscillator (HFXO) equation Mechanical specification – Updated L dimension according to Errata 154 Current consumption on page 27 – Updated COMPOUND10 according to Errata 152 QSPI – Updated IFCFIG0 and DPMDUR register description RADIO – Updated ED_RSSISCALE GPIO – Added guidance on maximum combined GPIO sink/source current - Editorial changes
September 2021	1.2	The following content has been added or updated: OSCILLATORS – Updated LFXO internal capacitors description CLOCK – Added PCLK1M Reference circuitry on page 863 – Updated config. 2 showing circuit enables DCDC

Date	Version	Description
		• Absolute maximum ratings on page 892 – Added NFC antenna pin current and ANT pin RF input levels; added environmental specifications for WLCSP package • CLAA WLCSP package on page 861 – Updated K and L dimensions • SPIM – Updated description of CSNDUR behavior • Added Package thermal characteristics on page 890 • Added electrical specifications for the following chapters: • COMP • VREQCTRL • USBREG • RADIO • Editorial changes
April 2021	1.1	The following content has been added or updated: • Added WLCSP package variant information to the following chapters: • Pin assignments on page 851 • Mechanical specifications on page 860 • Ordering information on page 895 • Reference circuitry on page 863 – nRF5340-QKAA Config. 1 updated; N/C capacitor footprint removed; component designators re-ordered; schematic drawing updates • Reference circuitry on page 863 – Added additional reference circuits for nRF5340-QKAA and nRF5340-CLAA • DPPI – Corrected number of DPPI channels (32) for the network core • RADIO – Added electrical parameters for TX only run current, $P_{RF} = +3$ dBm; clarified use of EDSAMPLE register in combination with CCA • Added electrical specifications for the following chapters: • SAADC • QSPI • RESET • CLOCK • Product overview on page 20 – Added missing SAADC • Ordering information on page 895 – Updated box labels • Editorial changes • Fixed error in document ID
December 2020	1.0	First release

2 About this document

This document is organized into chapters that are based on the modules and peripherals available in the IC.

2.1 Document status

The document status reflects the level of maturity of the document.

Document name	Description
Objective Product Specification (OPS)	Applies to document versions up to 1.0. This document contains target specifications for product development.
Product Specification (PS)	Applies to document versions 1.0 and higher. This document contains final product specifications. Nordic Semiconductor ASA reserves the right to make changes at any time without notice in order to improve design and supply the best possible product.

Table 1: Defined document names

2.2 Peripheral chapters

The chapters describing peripherals include the following information:

- A detailed functional description of the peripheral.
- The register configuration for the peripheral.
- The electrical specification tables, containing performance data which apply for the operating conditions described in [Recommended operating conditions](#) on page 891.

2.2.2 Peripheral instantiation

The peripherals have a set of security capabilities listed in [Peripherals](#) on page 149.

The following table describes the abbreviations used.

Abbreviation	Description
NS	Trustzone/security attribute is Non-secure - The peripheral is accessible as a Non-secure peripheral.
S	Trustzone/security attribute is Secure - The peripheral is accessible as a Secure peripheral.
US	Trustzone Map is user selectable - The Trustzone/security attribute of the peripheral is configurable.
HF	Trustzone Map is Hardware Fixed - The Trustzone/security attribute of the peripheral cannot be changed.
NA	Not Applicable - Peripheral has no DMA capability.
NSA	NoSeparateAttribute - Peripheral with DMA and DMA transfer has the same security attribute as assigned to the peripheral.
SA	SeparateAttribute - Peripheral with DMA and DMA transfers can have a different security attribute than the one assigned to the peripheral.

Table 2: Instantiation table abbreviations

The Secure mapping column in the peripheral instantiation table defines configuration capabilities for the Arm TrustZone for Armv8-M secure attribute. The DMA security column describes the DMA capabilities of the peripheral.

The instantiation table has the following columns:

- Instance Column - Indicates the peripheral instance name followed by optional Trustzone attribute. A corresponding address is listed in Base address column indicating the base address for Secure and Non-secure Trustzone attribute. This optional Trustzone attribute is separated by a colon (:).
- Trustzone Column - This has 3 sub-columns indicating the Trustzone map, Trustzone attribute and DMA capability. The options are as listed in [Instantiation table abbreviations](#) on page 17.

2.3 Register overview table

The register overview table shows a summary of all peripheral registers.

The following table explains the columns of the register overview table.

Field	Description
Register	Name of register
Offset	Offset address from peripheral base address
TZ	Security setting for split-security peripherals, and blank for other peripherals
Description	Short summary of intended use

Table 3: Register overview table

2.4 Register tables

Individual registers are described using register tables. These tables are built up of two sections. The first three colored rows describe the position and size of the different fields in the register. The following rows describe the fields in more detail.

2.4.1 Fields and values

The **Id (Field Id)** row specifies the bits that belong to the different fields in the register. If a field has enumerated values, then every value will be identified with a unique value id in the **Value ID** column.

A blank space means that the field is reserved and read as undefined, and it also must be written as 0 to secure forward compatibility. If a register is divided into more than one field, a unique field name is specified for each field in the **Field** column. The **Value ID** may be omitted in the single-bit bit fields when values can be substituted with a Boolean type enumerator range, e.g. true/false, disable(d)/enable(d), on/off, and so on.

Values are usually provided as decimal or hexadecimal. Hexadecimal values have a 0x prefix, decimal values have no prefix.

The **Value** column can be populated in the following ways:

- Individual enumerated values, for example 1, 3, 9.
- Range of values, e.g. [0..4], indicating all values from and including 0 and 4.
- Implicit values. If no values are indicated in the **Value** column, all bit combinations are supported, or alternatively the field's translation and limitations are described in the text instead.

If two or more fields are closely related, the **Value ID**, **Value**, and **Description** may be omitted for all but the first field. Subsequent fields will indicate inheritance with '..'.

A feature marked **Deprecated** should not be used for new designs.

2.4.2 Permissions

Different fields in a register might have different access permissions enforced by hardware.

The access permission for each register field is documented in the **Access** column in the following ways:

Access	Description	Hardware behavior
R	Read-only	Field can only be read. A write will be ignored.
W	Write-only	Field can only be written. A read will return an undefined value.
RW	Read-write	Field can be read and written multiple times.
W1	Write-once	Field can only be written once per reset. Any subsequent write will be ignored. A read will return an undefined value.
RW1	Read-write-once	Field can be read multiple times, but only written once per reset. Any subsequent write will be ignored.
W0C	Write 0 to clear	Field can be read multiple times. A zero clears (set to zero) the corresponding bit in the register. Bits set to one are ignored.
W1C	Write 1 to clear	Field can be read multiple times. A one clears (set to zero) the corresponding bit in the register. Bits set to zero are ignored.
W1S	Write 1 to set	Field can be read multiple times. A one sets the corresponding bit in the register. Bits set to zero are ignored.
RME	Read Modify External	When read, a side effect occurs.

Table 4: Register field permission schemes

2.5 Registers

Register overview

Register	Offset	TZ	Description
DUMMY	0x514		Example of a register controlling a dummy feature

2.5.1 DUMMY

Address offset: 0x514

Example of a register controlling a dummy feature

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				I H G F E D D D C C C C																B								A A							
Reset 0x00050002				0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	FIELD0			Example of a read-write field with several enumerated values																														
			Disabled	0	The example feature is disabled																														
			NormalMode	1	The example feature is enabled in normal mode																														
			ExtendedMode	2	The example feature is enabled along with extra functionality																														
B	RW	FIELD1			Example of a deprecated read-write field																														
					This field is deprecated.																														
			Disabled	0	The override feature is disabled																														
		Enabled	1	The override feature is enabled																															
C	RW	FIELD2			Example of a read-write field with a valid range of values																														
			ValidRange	[2..7]	Example of allowed values for this field																														
D	RW	FIELD3			Example of a read-write field with no restriction on the values																														
E	R	FIELD4			Example of a read-only field																														
F	W	FIELD5			Example of a write-only field																														
G	RW	FIELD6			Example of a write-one-to-clear field																														
		W1C																																	
H	RW	FIELD7			Example of a write-zero-to-clear field																														
		W0C																																	
I	RW	FIELD8			Example of a field that causes a side effect when read																														
		RME																																	

3 Product overview

nRF5340 is a wireless, ultra-low power multicore System on Chip (SoC), integrating two fully programmable Arm Cortex-M33 processors, advanced security features, a range of peripherals, and a multiprotocol 2.4 GHz transceiver. The transceiver supports Bluetooth Low Energy, ANT[™], and IEEE 802.15.4 for Thread and Zigbee protocols. It also allows the implementation of proprietary 2.4 GHz protocols.

The two Arm Cortex-M33 processors share the power, clock, and peripheral architecture with Nordic Semiconductor nRF51, nRF52, and nRF91 Series of SoCs, ensuring minimal porting efforts. The application core is a full-featured Arm Cortex-M33 processor including DSP instructions and FPU, running at up to 128 MHz with 1 MB of flash and 512 kB of RAM. The option to run the application processor at 64 MHz allows the CPU to increase energy efficiency. The network core is an Arm Cortex-M33 processor with a reduced feature set, designed for ultra-low power operation. It runs at a fixed 64 MHz frequency and contains 256 kB of flash and 64 kB of RAM.

The peripheral set offers a variety of analog and digital functionality enabling single-chip implementation of a wide range of applications. Arm TrustZone technology, Arm CryptoCell-312, and supporting blocks for system protection and key management are embedded for the advanced security needed for IoT applications.

3.1 Block diagram

The block diagram illustrates the overall system. More detailed diagrams of the two cores, including pins and EasyDMA connectivity, can be found in [Block diagram](#) on page 104 and [Block diagram](#) on page 135.

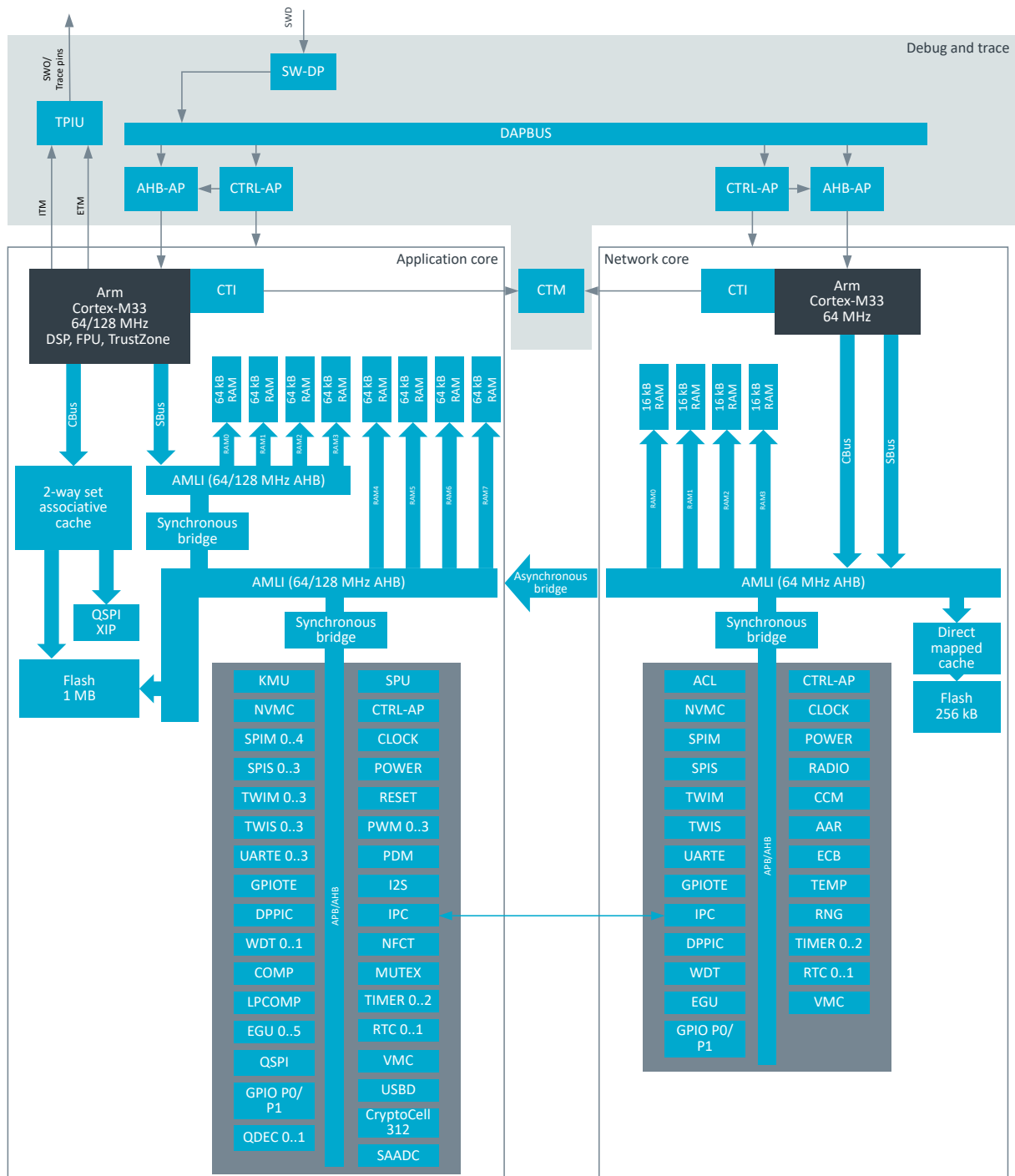


Figure 1: Simplified block diagram

3.2 Memory

The nRF5340 SoC contains two processor cores, each with flash memory and RAM that can be used for code and data storage.

Core	RAM	Flash
Application core	512 kB, arranged as follows: 256 kB CPU single-cycle RAM 256 kB of additional RAM	1024 kB in 4 kB pages
Network core	64 kB total	256 kB in 2 kB pages

Table 5: nRF5340 memory configuration

All memory and registers are found in the same address space, as shown in [Memory map](#) on page 23. This includes the two blocks of 256 kB RAM, which are accessible in the memory map as one contiguous 512 kB block of RAM. The first 256 kB block of RAM has single-cycle access time from the CPU, while up to four CPU cycles additional latency occurs when accessing the additional 256 kB block of RAM.

The application core memory is mapped to the network core memory map. This means that the network core CPU can access and use the application core memory for shared memory communication. The application core can restrict network core access through the domain configuration (DCNF) PROTECT registers, see [DCNF — Domain configuration](#) on page 269. Access to secure memory or peripherals as defined by the [SPU — System protection unit](#) on page 651 is also prevented when the network core is marked as non-secure in an application using TrustZone technology.

Note: The EasyDMA masters of the network core peripherals cannot access the application core RAM. The network core processor cannot execute code directly from the application core flash or access QSPI XIP memories.

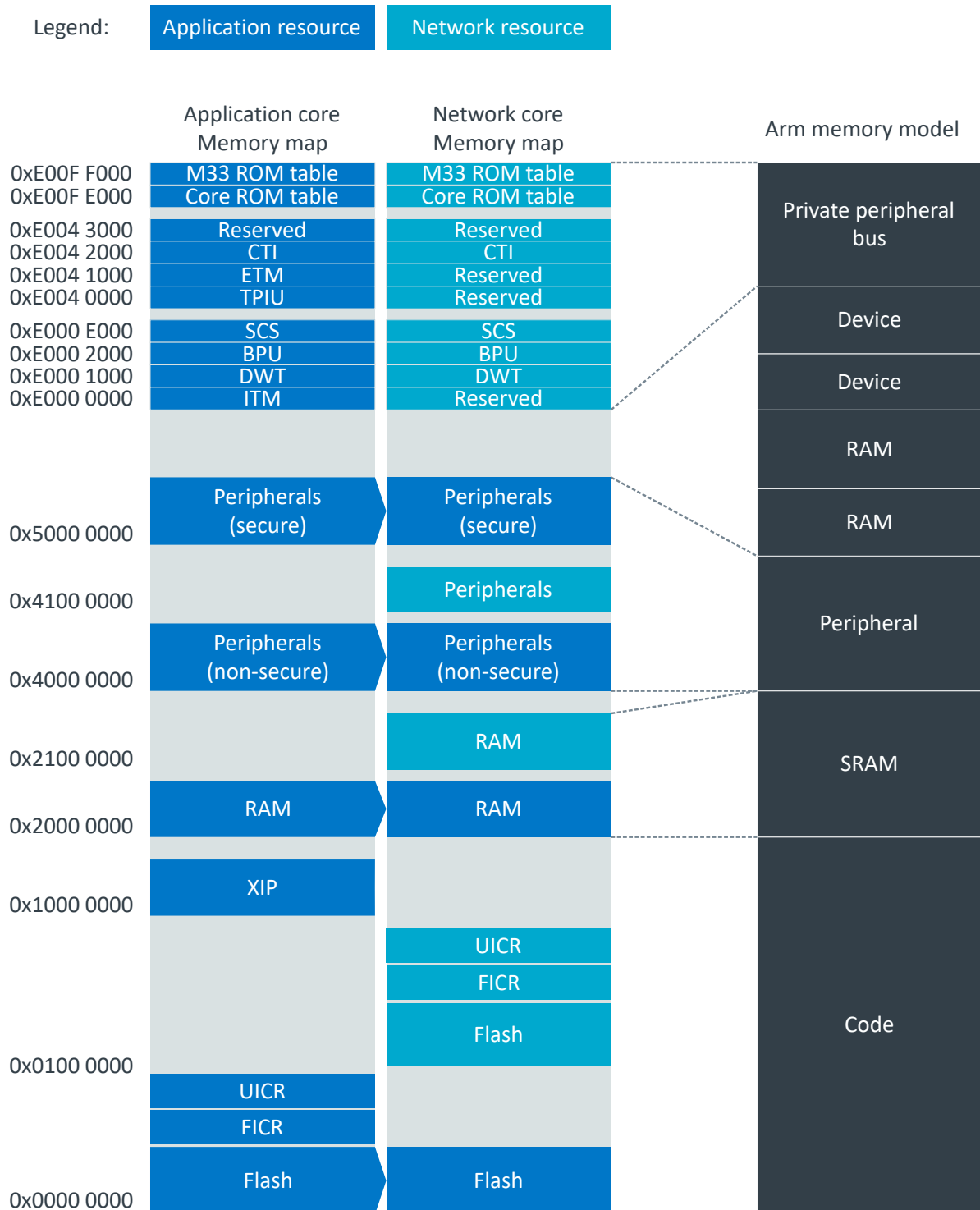


Figure 2: Memory map

3.2.1 RAM — Random access memory

RAM can be read and written an unlimited number of times.

Each RAM AHB slave within a core is connected to one or more RAM sections that has separate power control for System ON and System OFF mode operation. For details, see [VMC — Volatile memory controller](#) on page 802.

3.2.2 Flash — Non-volatile memory

Flash memory can be read an unlimited number of times by the CPU, but is restricted in the number of times it can be written to or erased. Flash memory is also restricted in how it can be written.

Writing to flash memory is managed by the non-volatile memory controller (NVMC), see [NVMC — Non-volatile memory controller](#) on page 400.

Flash memory is divided in pages, as listed in [nRF5340 memory configuration](#) on page 22.

3.2.3 XIP — Execute in place

Execute in Place (XIP) allows the application core to execute program code directly from the external flash memory device using the Quad serial peripheral interface (QSPI). The external flash memory supports on-the-fly encryption and decryption.

For details, see [QSPI — Quad serial peripheral interface](#) on page 461.

3.2.4 Access latency

When accessing memories or peripherals across bus bridges, additional access latency will occur. An example of this is when the network core accesses the application core memory or peripherals.

4 Power and clock management

The power and clock management system in nRF5340 is optimized for ultra-low power applications to ensure maximum power efficiency.

The core of the power and clock management system is the power management unit (PMU) shown in the following figure.

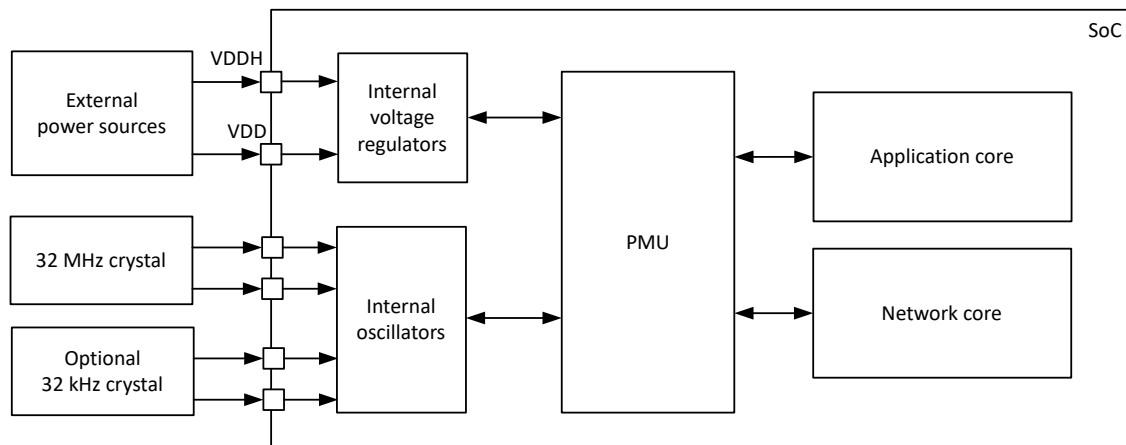


Figure 3: Power management unit

The PMU automatically tracks the power and clock resources required by the different components in the system at any given time. To achieve the lowest power consumption possible, the PMU optimizes the system by evaluating power and clock requests, automatically starting and stopping clock sources, and choosing regulator operation modes.

The nRF5340 start-up sequence after reset is described in [RESET — Reset control](#) on page 65.

4.1 System ON mode

System ON is the default operation mode after power-on reset.

In System ON, all functional blocks, such as the CPU and peripherals, can be in an IDLE or RUN state depending on the configuration set by the software and the state of the executing application. The network core's CPU and peripherals can be in IDLE state, RUN state, or Force-OFF mode (see [Force-OFF mode](#) on page 27).

The PMU can switch the appropriate internal power sources on and off, depending on power requirements. A peripheral's power requirement is directly related to its activity level, which increases and decreases when specific tasks are triggered or events are generated.

Voltage and frequency scaling

nRF5340 automatically adjusts the internal voltages to optimize power efficiency.

Some configuration options request a higher internal voltage, which is seen as an increase in power consumption. These configurations are the following:

- Setting the frequency of the application core's clock to 128 MHz, see [Application core frequency scaling](#) on page 75. Increased power consumption in this mode is also observed when the CPU is sleeping, such as after executing the WFI (wait for interrupt) or WFE (wait for event) instructions.

Power consumption during System ON with CPU and peripherals in IDLE state sleep is reduced by configuring the application core's clock to 64 MHz before entering CPU sleep.

- Using QSPI with 96 MHz clock frequency
- Using the USB peripheral
- When debugging
- Requesting additional voltage on the VREGRADIO supply using [VREQCTRL — Voltage request control](#) on page 63

4.1.1 Power submodes

In System ON mode, when the CPU and all peripherals are in IDLE state, the system can reside in one of two power submodes.

The power submodes are:

- Constant latency
- Low-power

In Constant latency mode, the CPU wakeup latency and the PPI task response will be constant and kept at a minimum. This is secured by a set of resources that are always enabled. Compared to Low-power mode, the advantage of having a constant and predictable latency comes at a cost of increased power consumption. Constant latency mode is selected by triggering the [CONSTLAT](#) task.

In Low-power mode, the most power efficient supply option is chosen by the automatic power management system. Achieving the lowest power possible is at the expense of variations in CPU wakeup latency and PPI task response. Low-power mode is selected by triggering the [LOWPWR](#) task.

When the system enters System ON, it is by default in the Low-power submode.

4.2 System OFF mode

System OFF is the deepest power-saving mode the system can enter. In this mode, the system's core functionality is powered down and all ongoing tasks are terminated.

The device is put into System OFF mode using the register [SYSTEMOFF](#) on page 54 . The following initiate a wakeup from System OFF:

- The DETECT signal, generated by the GPIO peripheral
- The ANADETECT signal, generated by the LPCOMP peripheral
- The SENSE signal, generated by the NFCT peripheral to wake-on-field
- A valid USB voltage on the **VBUS** pin is detected
- A debug session is started
- A pin reset

When the device wakes up from System OFF, a system reset is performed. For more details, see [Application core reset behavior](#) on page 67.

One or more RAM sections can be retained in System OFF depending on the RAM retention settings in the peripheral [VMC — Volatile memory controller](#) on page 802.

Before entering System OFF, the EasyDMA enabled peripheral must not active when entering System OFF. It is also recommended that the network core is in IDLE state, meaning peripherals are stopped and the CPU is idle.

4.2.1 Emulated System OFF mode

When the device is in Debug Interface mode, System OFF is emulated to ensure that all resources required for debugging are available during System OFF.

Resources required for debugging include the following key components:

- [Debug Interface mode](#) on page 818
- [CLOCK — Clock control](#) on page 72
- [POWER — Power control](#) on page 46
- [OSCILLATORS — Oscillator control](#) on page 98
- [REGULATORS — Regulator control](#) on page 51
- [RESET — Reset control](#) on page 65
- [NVMC — Non-volatile memory controller](#) on page 400
- CPU
- Flash memory
- RAM

Because the CPU is kept on in an emulated System OFF mode, it is recommended to add an infinite loop directly after entering System OFF. This prevents the CPU from executing code that normally should not be executed. For more information, see [Debug and trace](#) on page 813.

4.3 Force-OFF mode

Force-OFF mode is only applicable for the network core.

The register interface [RESET — Reset control](#) on page 65 is used by the application core to force the network core to Force-OFF mode. In this mode, the network core is stopped in order to achieve the lowest power consumption possible. When the network core is in Force-OFF mode, only the application core can release the mode, causing the network core to wake up and start the CPU again.

Before the application core sets the network core to Force-OFF mode, it is recommended that the network core is in IDLE state, as defined by the following:

- All peripherals are stopped
- Additional voltage on the VREGRADIO supply is canceled using [VREQCTRL — Voltage request control](#) on page 63
- The CPU is in IDLE state, meaning it is running the WFI or WFE instruction

When the network core wakes up from Force-OFF mode, it is reset. For more details, see [Network core reset behavior](#) on page 68.

Several RAM sections can be retained in Force-OFF mode depending on the RAM retention settings in the peripheral [VMC — Volatile memory controller](#) on page 802.

4.3.1 Emulated Force-OFF mode

If the device is in Debug Interface mode, Force-OFF mode will be emulated to secure the required resources needed for debugging.

When Force-OFF mode is emulated, the CPU and all peripherals are reset. The CPU is prevented from running during debug access to a core's resources, including writing to RAM, flash, and/or peripherals. See [Debug and trace](#) on page 813 for more information.

4.4 Current consumption

Because the Power Management Unit (PMU) is constantly adjusting the different power and clock sources, estimating an application's current consumption can be challenging when the measurements cannot be performed directly on the hardware. To facilitate the estimation process, a set of current consumption scenarios is provided to show the typical current drawn from the VDD or VDDH supply.

Each scenario specifies a set of operations and conditions applying to the given scenario. All scenarios are listed in [Electrical specification](#) on page 30. The following table shows a set of common conditions used in all scenarios, unless otherwise stated in the description of a given scenario.

Condition	Value	Note
Supply	3 V on VDD/VDDH (normal voltage mode)	
Temperature	25°C	
CPU	WFI (wait for interrupt)/WFE (wait for event) sleep	
Peripherals	All idle	
Clock	HFCLK=HFINT running at 64 MHz LFCLK=Not running	
Regulator	DC/DC on VREGMAIN, VREGRADIO, and VREGH (when used)	
Application core RAM	8 kB	In System ON, RAM value refers to the amount of RAM that is switched on. The remainder of RAM is non retained. In System OFF, RAM value refers to amount of RAM that is retained.
Network core RAM	0 kB	
Cache enabled	Yes	Only applies when the CPU is running from flash memory.
Network core forced off	Yes	
32 MHz crystal	SMD 2016 32 MHz $f_{tol} = \pm 30$ ppm $C_L = 8$ pF $R_S \leq 50 \Omega$ $D_L \leq 100 \mu W$	Only applies when the high frequency crystal oscillator (HFXO) is running. HFXO is used when the radio is running.
32 kHz crystal	SMD 2012 32.768 kHz $f_{tol} = \pm 20$ ppm $C_L = 9$ pF $C_0 = 1.3$ pF $R_L = 70 k\Omega$ $D_L \leq 1.0 \mu W$	Only applies when the low frequency crystal oscillator (LFXO) is running.
Inductors	SMD 1608 $L = 10 \mu H$ Tol = 20% $I_{sat} \geq 90$ mA	

Condition	Value	Note
	$R_{DC} \leq 1.2 \Omega$	
Compiler version	GCC version 7.3.1 20180622 (arm-none-eabi-gcc)	
Compiler flags	<code>-mcpu=cortex-m33 -mthumb -mcmse -mfloat-abi=hard -mfpu=fpv5-sp-d16 -fno-delete-null-pointer-checks -fmax-errors=1 -funroll-all-loops -ffunction-sections -falign-functions=16 -fno-strict-aliasing -O3</code>	

Table 6: Current consumption scenarios, common conditions

4.4.1 Electrical specification

4.4.1.1 Sleep

Symbol	Description	Min.	Typ.	Max.	Units
I_{ON_IDLE1}	System ON, 0 kB application RAM, wake on any event		1.3		uA
$I_{ON\_IDLE1,LDO}$	System ON, 0k application RAM, wake on any event, regulator = LDO		3.3		uA
I_{ON_IDLE2}	System ON, wake on any event		1.3		uA
$I_{ON\_IDLE2,LDO}$	System ON, wake on any event, regulator = LDO		3.4		uA
I_{ON_IDLE3}	System ON, wake on any event, power-fail comparator enabled		1.3		uA
$I_{ON\_IDLE3,128MHz}$	System ON, wake on any event, power-fail comparator enabled, clock=HFINT128M		785		uA
I_{ON_IDLE4}	System ON, wake on GPIOTE input (event mode, LATENCY=LowLatency)		48		uA
$I_{ON\_IDLE4\_LP}$	System ON, wake on GPIOTE input (event mode, LATENCY=LowPower)		1.3		uA
I_{ON_IDLE5}	System ON, wake on GPIOTE PORT event		1.3		uA
I_{ON_IDLE6}	System ON, 0 kB application RAM, wake on RTC (running from LFXO clock)		1.5		uA
I_{ON_IDLE7}	System ON, wake on RTC (running from LFXO clock)		1.5		uA
I_{ON_IDLE8}	System ON, 0 kB application RAM, wake on RTC (running from LFXO clock), 5 V supply on VDDH, VREGH output = 3.3 V		1.7		uA
I_{ON_IDLE7}	System ON, 0 kB network RAM, wake on network RTC (running from LFXO clock)		1.5		uA
I_{ON_IDLE8}	System ON, 64 kB network RAM, wake on network RTC (running from LFXO clock)		1.7		uA
I_{ON_IDLE9}	System ON, 0 kB application RAM, wake on RTC (running from LFRC clock)		2.1		uA
I_{ON_IDLE10}	Both cores in System ON, wake on any event. VREQH=Disabled.		1.3		uA

Symbol	Description	Min.	Typ.	Max.	Units
$I_{ON\_IDLE10\_VREQH}$	Both cores in System ON, wake on any event. VREQH=Enabled.		1.4		μA
I_{OFF0}	System OFF, 0 kB application RAM, wake on reset		1.0		μA
$I_{OFF0,LDO}$	System OFF, 0 kB application RAM, wake on reset; regulator = LDO		1.4		μA
I_{OFF1}	System OFF, 0 kB application RAM, wake on LPCOMP		0.9		μA
I_{OFF2}	System OFF, wake on reset		0.9		μA
I_{OFF3}	System OFF, 0 kB application RAM, wake on reset, 5 V supply on VDDH, VREGH output = 3.3V		1.1		μA
$I_{OFF3,LDO}$	System OFF, 0 kB application RAM, wake on reset, 5 V supply on VDDH, VREGH output = 3.3V; regulator = LDO		1.4		μA
I_{OFF4}	System OFF, 512 kB application RAM + 64 kB network RAM, wake on reset		2.4		μA

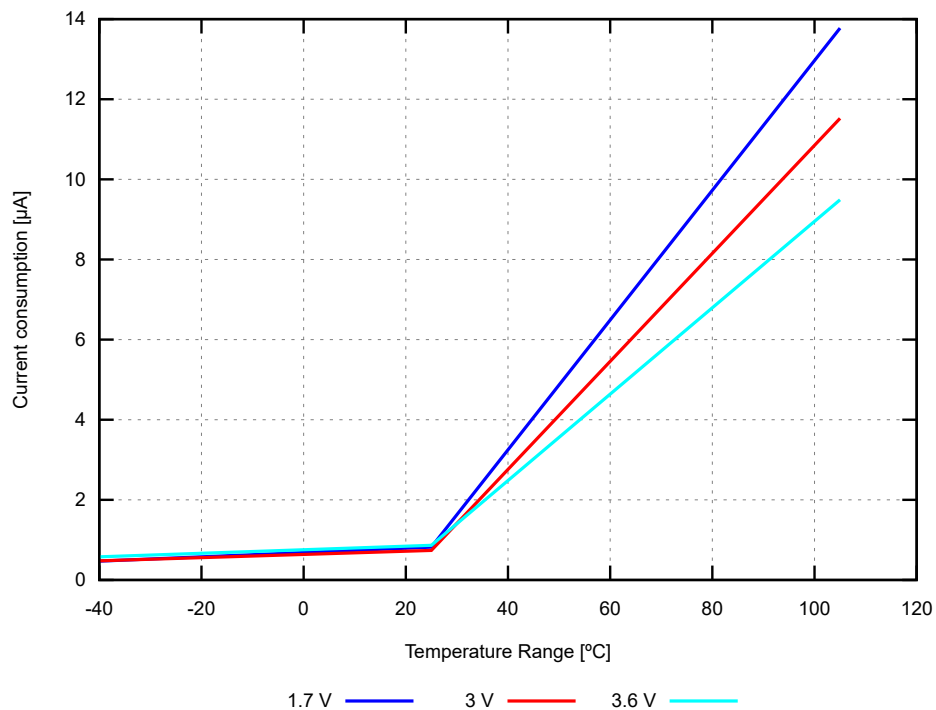


Figure 4: System OFF, 0 kB application RAM, wake on reset (typical values)

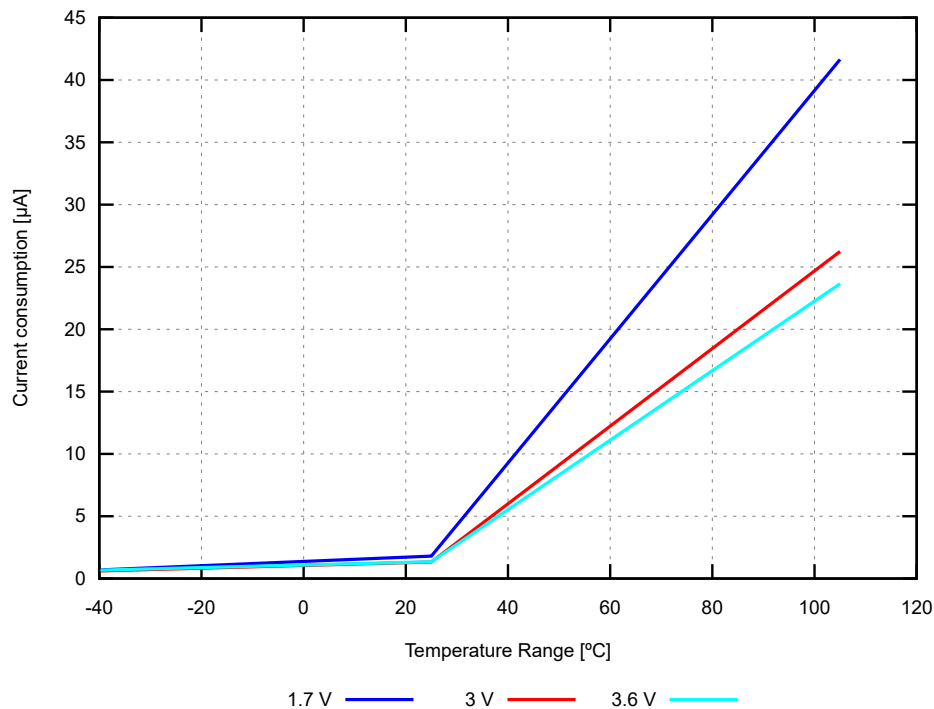


Figure 5: System ON, wake on any event, power-fail comparator enabled (typical values)

4.4.1.2 Application CPU running

The application CPU running parameters are obtained using the following compiler version:

Compiler: Arm version 6.14 (armclang)

Compiler flags:

```
-std=c99 --target=arm-arm-none-eabi -mcpu=cortex-m33 -mfpv5-sp-d16 -mfloat-abi=hard -fno-rtti -flto -funsigned-char -mcmse -Omax -ffunction-sections
```

Linker flags:

```
-Omax
```

20 kB of RAM in application core switched on and retained in execute-from-flash cases, and 44 kB in execute-from-RAM cases.

Symbol	Description	Min.	Typ.	Max.	Units
I_APPCPU0	CPU running CoreMark from flash, regulator = LDO, clock = HFINT128M		15.5		mA
I_APPCPU2	CPU running CoreMark from flash, clock = HFXO128M		8.0		mA
I_APPCPU3	CPU running CoreMark from flash, clock = HFXO64M		3.6		mA
I_APPCPU4	CPU running CoreMark from flash, clock = HFINT128M		7.8		mA
I_APPCPU5	CPU running CoreMark from flash		3.3		mA
I_APPCPU8	CPU running CoreMark from RAM, clock = HFINT128M		7.9		mA

Symbol	Description	Min.	Typ.	Max.	Units
I _{APPCPU9}	CPU running CoreMark from RAM		3.4		mA
I _{APPCPU10}	CPU running CoreMark from RAM, clock = HFXO128M		8.2		mA
I _{APPCPU11}	CPU running CoreMark from RAM, clock = HFXO64M		3.6		mA

4.4.1.3 Network CPU running

The network CPU running parameters are obtained using the following compiler version:

Compiler: Arm version 6.14 (armclang)

```
Compiler flags: -std=c99 --target=arm-arm-none-eabi -mcpu=cortex-m33+nodsp -mfpv=none -mfloat-abi=soft -fno-rtti -flto -funsigned-char -Omax -ffunction-sections
```

Linker flags:

```
-Omax
```

20 kB of RAM in network core switched on and retained in execute-from-flash cases, and 40 kB in execute-from-RAM cases.

Clock and regulator settings only apply to network core. The settings in the application core are the same as the common conditions.

Symbol	Description	Min.	Typ.	Max.	Units
I _{NETCPU0}	CPU running CoreMark from flash, regulator = LDO		5.1		mA
I _{NETCPU1}	CPU running CoreMark from flash		2.4		mA
I _{NETCPU2}	CPU running CoreMark from flash, clock = HFXO64M		2.6		mA
I _{NETCPU3}	CPU running CoreMark from RAM, regulator = LDO		4.3		mA
I _{NETCPU4}	CPU running CoreMark from RAM		2.0		mA
I _{NETCPU5}	CPU running CoreMark from RAM, clock = HFXO64M		2.2		mA

4.4.1.4 COMP active

Symbol	Description	Min.	Typ.	Max.	Units
I _{COMP,LP}	COMP enabled, Low-power mode		60		uA
I _{COMP,NORM}	COMP enabled, normal mode		62		uA
I _{COMP,HS}	COMP enabled, High-speed mode		68		uA

4.4.1.5 I2S active

Symbol	Description	Min.	Typ.	Max.	Units
I _{I2S0}	I2S transferring data @ 2 x 16 bit x 16 kHz (CONFIG.MCKFREQ = 32MDIV63, CONFIG.RATIO = 32X), clock = HFXO64M		2000		uA
I _{I2S1}	I2S transferring data @ 2 x 16 bit x 16 kHz (CONFIG.MCKFREQ = 510000, CONFIG.RATIO = 32X), clock = HFXO ACLK @ 12.288 MHz		2170		uA
I _{I2S2}	I2S transferring data @ 2 x 16 bit x 48 kHz (CONFIG.MCKFREQ = 505286656, CONFIG.RATIO = 32X), clock = HFXO ACLK @ 12.288 MHz		2310		uA

4.4.1.6 LPCOMP active

Symbol	Description	Min.	Typ.	Max.	Units
I _{LPCOMP,EN}	LPCOMP enabled		45		uA

4.4.1.7 NFCT active

Symbol	Description	Min.	Typ.	Max.	Units
I _{SENSE}	System ON, current in SENSE STATE (this current does not apply when in NFC field)		1.3		uA
I _{ACTIVATED}	System ON, current in ACTIVATED STATE, clock = HFXO64M		1080		uA

4.4.1.8 PDM active

Symbol	Description	Min.	Typ.	Max.	Units
I _{PDM,RUN}	PDM receiving and processing data @ 1 MHz (RATIO = 64, PDMCLKCTRL = 135274496), stereo mode, clock = HFXO64M		655		uA
I _{PDM,RUN,ACLK}	PDM receiving and processing data @ 1 MHz (RATIO = 64, PDMCLKCTRL = 343597056), stereo mode, HFXO ACLK = 12.288 MHz		1045		uA

4.4.1.9 PWM active

Symbol	Description	Min.	Typ.	Max.	Units
I _{PWM,RUN0}	PWM running at 125 kHz, top = 10, duty = 50%		560		uA
I _{PWM,RUN1}	PWM running at 16 MHz, top = 10, duty = 50%		560		uA
I _{PWM,RUN1,LDO}	PWM running at 16 MHz, top = 10, duty = 50%; regulator = LDO		1035		uA
I _{PWM,RUN2}	PWM running at 125 kHz, top = 10, duty = 50%, clock = HFXO64M		750		uA
I _{PWM,RUN3}	PWM running at 16 MHz, top = 10, duty = 50%, clock = HFXO64M		755		uA

4.4.1.10 QDEC active

Symbol	Description	Min.	Typ.	Max.	Units
I _{QDEC,RUN}	QDEC running		480		uA

4.4.1.11 QSPI active

Symbol	Description	Min.	Typ.	Max.	Units
I _{QSPI,IDLE}	QSPI idle (enabled, but not activated)		45		uA
I _{QSPI,ACTIVE}	QSPI active (activated, but not transferring data)		1790		uA
I _{QSPI,DATA}	QSPI transferring data (activated, and transferring data to/from external flash memory), SCKFREQ = 96 MHz, quad mode, clock = HFXO192M		4430		uA

4.4.1.12 RADIO transmitting/receiving

64 kB of network core RAM switched on and retained.

Clock and regulator settings only apply to network core. The settings in the application core are the same as the common conditions.

Symbol	Description	Min.	Typ.	Max.	Units
I _{RADIO_TX0}	Radio transmitting @ +3 dBm output power, 1 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M		5.3		mA
I _{RADIO_TX1}	Radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M		4.1		mA
I _{RADIO_TX2}	Radio transmitting @ -40 dBm output power, 1 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M		2.6		mA
I _{RADIO_TX3}	Radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M; regulator = LDO		9.7		mA
I _{RADIO_TX4}	Radio transmitting @ -40 dBm output power, 1 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M; regulator = LDO		5.0		mA
I _{RADIO_TX5}	Radio transmitting @ 0 dBm output power, 2 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M		4.2		mA
I _{RADIO_TX6}	Radio transmitting @ 0 dBm output power, 500 kbps Bluetooth low energy (BLE) long-range (LR) mode, clock = HFXO64M		4.1		mA
I _{RADIO_TX7}	Radio transmitting @ 0 dBm output power, 125 kbps Bluetooth low energy (BLE) long-range (LR) mode, clock = HFXO64M		4.1		mA
I _{RADIO_TX8}	Radio transmitting @ 0 dBm output power, 250 kbps IEEE 802.15.4-2006 mode, clock = HFXO64M		4.1		mA

Symbol	Description	Min.	Typ.	Max.	Units
$I_{\text{RADIO\_RX0}}$	Radio receiving @ 1 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M		3.7		mA
$I_{\text{RADIO\_RX1}}$	Radio receiving @ 1 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M; regulator = LDO		8.0		mA
$I_{\text{RADIO\_RX2}}$	Radio receiving @ 2 Mbps Bluetooth low energy (BLE) mode, clock = HFXO64M		4.1		mA
$I_{\text{RADIO\_RX3}}$	Radio receiving @ 500 kbps Bluetooth low energy (BLE) long-range (LR) mode, clock = HFXO64M		3.6		mA
$I_{\text{RADIO\_RX4}}$	Radio receiving @ 125 kbps Bluetooth low energy (BLE) long-range (LR) mode, clock = HFXO64M		3.6		mA
$I_{\text{RADIO\_RX5}}$	Radio receiving @ 250 kbps IEEE 802.15.4-2006 mode, clock = HFXO64M		3.9		mA

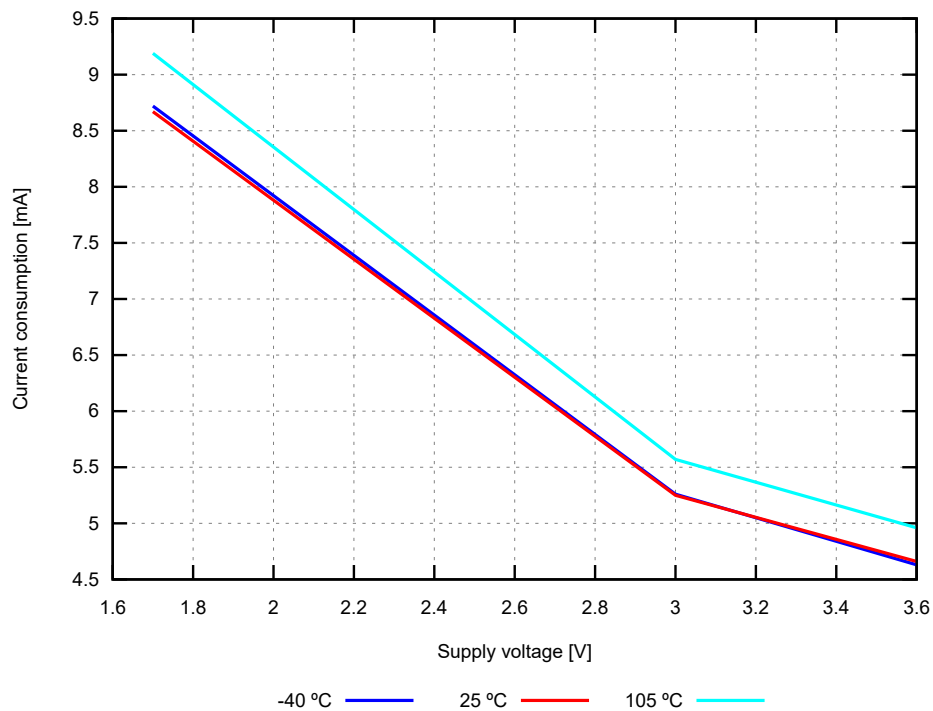


Figure 6: Radio transmitting at 3 dBm output power, 1 Mbps Bluetooth LE mode (typical values)

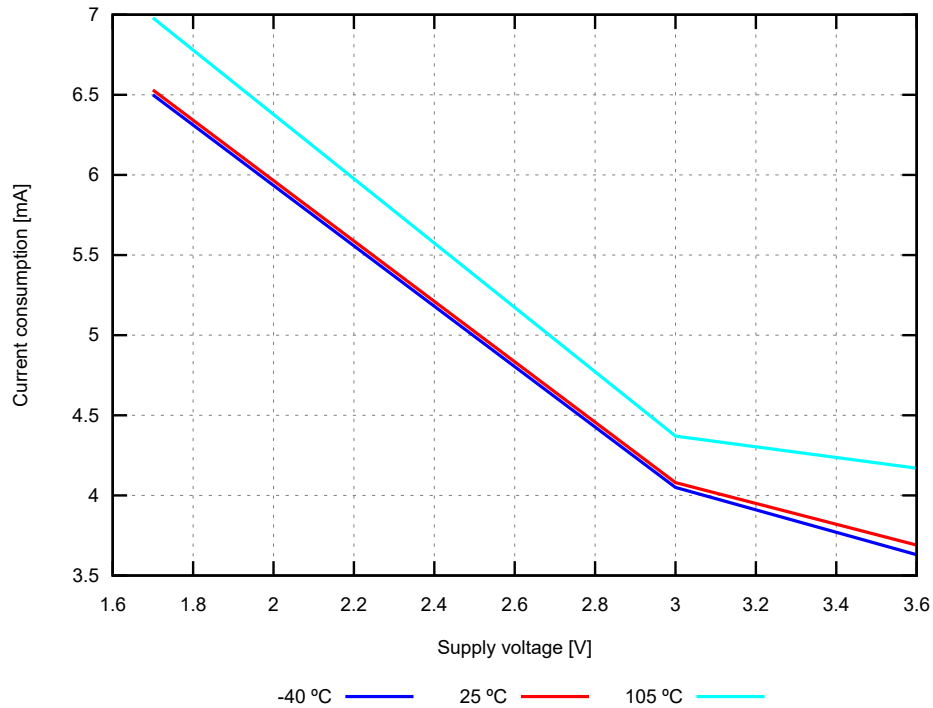


Figure 7: Radio transmitting at 0 dBm output power, 1 Mbps Bluetooth LE mode (typical values)

4.4.1.13 RNG active

Symbol	Description	Min.	Typ.	Max.	Units
I _{RNG0}	RNG running, 64 kB network RAM		270		uA

4.4.1.14 SAADC active

Symbol	Description	Min.	Typ.	Max.	Units
I _{SAADC,RUN}	SAADC sampling @ 16 ksps, acquisition time = 20 us, clock = HFXO64M		980		uA
I _{SAADC,TASK}	SAADC sampling @ 1 kHz from RTC in task mode, acquisition time = 20 us, clock = HFINT64M and LFXO		160		uA

4.4.1.15 TEMP active

Symbol	Description	Min.	Typ.	Max.	Units
I _{TEMP0}	TEMP started, 64 kB network RAM		615		uA

4.4.1.16 TIMER running

Symbol	Description	Min.	Typ.	Max.	Units
I _{TIMER0}	One TIMER running @ 1 MHz		475		uA

Symbol	Description	Min.	Typ.	Max.	Units
I _{TIMER1}	One TIMER running @ 1 MHz, clock = HFXO64M		670		uA
I _{TIMER2}	One TIMER running @ 16 MHz		560		uA
I _{TIMER2,LDO}	One TIMER running @ 16 MHz; regulator = LDO		1040		uA
I _{TIMER3}	One TIMER running @ 16 MHz, clock = HFXO64M		750		uA
I _{TIMER3,LDO}	One TIMER running @ 16 MHz, clock = HFXO64M; regulator = LDO		1280		uA
I _{TIMER4}	One TIMER running @ 16 MHz, clock = HFINT128M		750		uA
I _{NET,TIMER0}	One network TIMER running @ 1 MHz		170		uA
I _{NET,TIMER1}	One network TIMER running @ 1 MHz, clock = HFXO64M		400		uA
I _{NET,TIMER2}	One network TIMER running @ 16 MHz		220		uA
I _{NET,TIMER3}	One network TIMER running @ 16 MHz, clock = HFXO64M		445		uA

4.4.1.17 SPIM active

Symbol	Description	Min.	Typ.	Max.	Units
I _{SPIM0}	SPIM transferring data @ 2 Mbps		935		uA
I _{SPIM1}	SPIM transferring data @ 2 Mbps, clock = HFXO64M		1145		uA
I _{SPIM2}	SPIM transferring data @ 8 Mbps		1705		uA
I _{SPIM3}	SPIM transferring data @ 8 Mbps, clock = HFXO64M		1930		uA
I _{SPIM4}	SPIM transferring data @ 32 Mbps		2115		uA
I _{SPIM5}	SPIM transferring data @ 32 Mbps, clock = HFXO64M		2345		uA

4.4.1.18 SPIS active

Symbol	Description	Min.	Typ.	Max.	Units
I _{SPIS0}	SPIS configured and idle (enabled, no CSN activity)		145		uA
I _{SPIS1}	SPIS transferring data @ 2 Mbps		713		uA
I _{SPIS2}	SPIS transferring data @ 2 Mbps, clock = HFXO64M		913		uA

4.4.1.19 TWIM active

Symbol	Description	Min.	Typ.	Max.	Units
I _{TWIM0}	TWIM transferring data @ 100 kbps		965		uA
I _{TWIM1}	TWIM transferring data @ 100 kbps, clock = HFXO64M		1170		uA
I _{TWIM2}	TWIM transferring data @ 400 kbps		1000		uA
I _{TWIM3}	TWIM transferring data @ 400 kbps, clock = HFXO64M		1205		uA
I _{TWIM4}	TWIM transferring data @ 1000 kbps		2050		uA
I _{TWIM5}	TWIM transferring data @ 1000 kbps, clock = HFXO64M		2295		uA

4.4.1.20 TWIS active

Symbol	Description	Min.	Typ.	Max.	Units
I _{TWIS,IDLE}	TWIS configured and enabled (IDLE state)		45		uA
I _{TWIS0}	TWIS transferring data @ 100 kbps		945		uA
I _{TWIS1}	TWIS transferring data @ 400 kbps		985		uA
I _{TWIS2}	TWIS transferring data @ 100 kbps, clock = HFXO64M		1150		uA
I _{TWIS3}	TWIS transferring data @ 400 kbps, clock = HFXO64M		1185		uA

4.4.1.21 UARTE active

Symbol	Description	Min.	Typ.	Max.	Units
I _{UARTE,IDLE0}	UARTE RX idle (started, waiting for data, no data transfer)		645		uA
I _{UARTE,IDLE1}	UARTE RX idle (started, waiting for data, no data transfer), clock = HFXO64M		840		uA
I _{UARTE0}	UARTE transferring data @ 1200 bps, clock = HFXO64M		885		uA
I _{UARTE1}	UARTE transferring data @ 115200 bps, clock = HFXO64M		890		uA
I _{UARTE2}	UARTE receiving data @ 115200 bps, clock = HFXO64M		890		uA
I _{UARTE3}	UARTE transmitting and receiving data @ 115200 bps, clock = HFXO64M		895		uA

4.4.1.22 WDT active

Symbol	Description	Min.	Typ.	Max.	Units
I _{WDT,APP}	Application MCU WDT started		2.0		uA
I _{WDT,APP,LDO}	Application MCU WDT started; regulator = LDO		4.9		uA
I _{WDT,NET}	Network MCU WDT started, 64 kB network RAM		3.2		uA

4.4.1.23 Compounded

These are scenarios where both cores are active. 20 kB of RAM in the application core and 64 kB of RAM in the network core are switched on and retained.

In scenarios where both cores are active, the clock and regulator settings apply to both.

Symbol	Description	Min.	Typ.	Max.	Units
I _{S0}	Application CPU running CoreMark from flash, radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M		7.3		mA
I _{S1}	Application CPU running CoreMark from flash, radio receiving @ 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M		6.9		mA
I _{S2}	Application CPU running CoreMark from flash, radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M, regulator = LDO		16.9		mA
I _{S3}	Application CPU running CoreMark from flash, radio receiving @ 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M; regulator = LDO		15.6		mA
I _{S4}	Application CPU running CoreMark from flash, radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M, 5 V supply on VDDH, VREGH output = 3.3 V		6.7		mA
I _{S5}	Application CPU running CoreMark from flash, radio receiving @ 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M, 5 V supply on VDDH, VREGH output = 3.3 V		6.4		mA
I _{S6}	Network CPU running CoreMark from flash, radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth Low Energy mode, clock = HFXO64M		5.9		mA
I _{S7}	Network CPU running CoreMark from flash, radio receiving @ 1 Mbps Bluetooth Low Energy mode, clock = HFXO64M		5.4		mA
I _{S8}	Application + Network CPU running CoreMark from flash, radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M		9.1		mA
I _{S9}	Application + Network CPU running CoreMark from flash, radio receiving @ 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M		8.6		mA

Symbol	Description	Min.	Typ.	Max.	Units
I _{S10}	Application + Network CPU running CoreMark from flash, radio transmitting @ +3 dBm output power, 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M		9.9		mA
I _{S11}	Application + Network CPU running CoreMark from flash, radio transmitting @ +3 dBm output power, 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M; regulator = LDO		21.5		mA
I _{S12}	Application + Network CPU running CoreMark from flash, radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M; regulator = LDO		20.2		mA
I _{S13}	Application + Network CPU running CoreMark from flash, radio receiving @ 1 Mbps Bluetooth Low Energy mode; clock = HFXO64M; regulator = LDO		21.5		mA
I _{S14}	Network CPU running CoreMark from flash, radio transmitting @ 0 dBm output power, 1 Mbps Bluetooth Low Energy mode, clock = HFXO64M; regulator = LDO		12.6		mA
I _{S15}	Network CPU running CoreMark from flash, radio receiving @ 1 Mbps Bluetooth Low Energy mode, clock = HFXO64M; regulator = LDO		14.0		mA

4.4.1.24 USB active

Symbol	Description	Min.	Typ.	Max.	Units
I _{USB,ACTIVE,VBUS}	Current from VBUS supply, USB active		1.2		mA
I _{USB,SUSPEND,VBUS}	Current from VBUS supply, USB suspended, CPU sleeping		180		uA
I _{USB,ACTIVE,VDD}	Current from VDD supply (normal voltage mode), all RAM retained, CPU running, USB active		3.0		mA
I _{USB,SUSPEND,VDD}	Current from VDD supply (normal voltage mode), all RAM retained, CPU sleeping, USB suspended		815		uA
I _{USB,SUSPEND,VDD,LDO}	Current from VDD supply (normal voltage mode), all RAM retained, CPU sleeping, USB suspended, regulator = LDO		135		uA
I _{USB,ACTIVE,VDDH}	Current from VDDH supply (high voltage mode), VDD=3 V (VREGH output), all RAM retained, CPU running, USB active		3.2		mA
I _{USB,SUSPEND,VDDH}	Current from VDDH supply (high voltage mode), VDD=3 V (VREGH output), all RAM retained, CPU sleeping, USB suspended		2340		uA
I _{USB,SUSPEND,VDDH,LDO}	Current from VDDH supply (high voltage mode), VDD=3 V (VREGH output), all RAM retained, CPU sleeping, USB suspended, regulator = LDO		125		uA
I _{USB,DISABLED,VDD}	Current from VDD supply, USB disabled, VBUS supply connected, all RAM retained, CPU sleeping		3		uA

4.5 Power supply modes and regulators

nRF5340 supports two power supply voltage ranges, each with a dedicated power supply pin. The PMU automatically activates the correct voltage regulator depending on which power supply pin is used.

The nRF5340 PMU controls three different regulators to support the following power supply modes:

- [Normal voltage mode](#) on page 42 - Powers the device through the VDD pin
- [High voltage mode](#) on page 43 - Powers the device through the VDDH pin

In addition, the nRF5340 has a dedicated regulator used only for USB, controlled and operated separately using [USBREG — USB regulator control](#) on page 58.

The following figure shows the regulators and how they are connected to the supply pins.

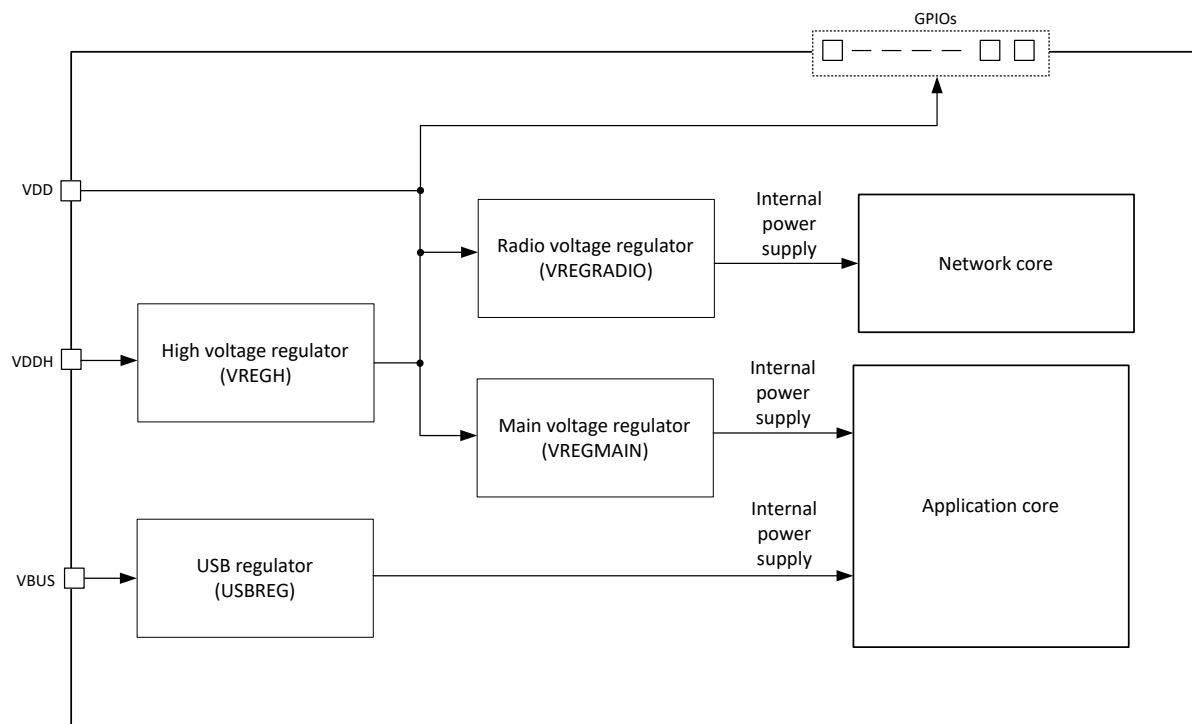


Figure 8: Regulators used in nRF5340

4.5.1 Normal voltage mode

When the device operates in normal voltage mode, only the main voltage regulator (VREG MAIN) and the radio voltage regulator (VREG RADIO) are used.

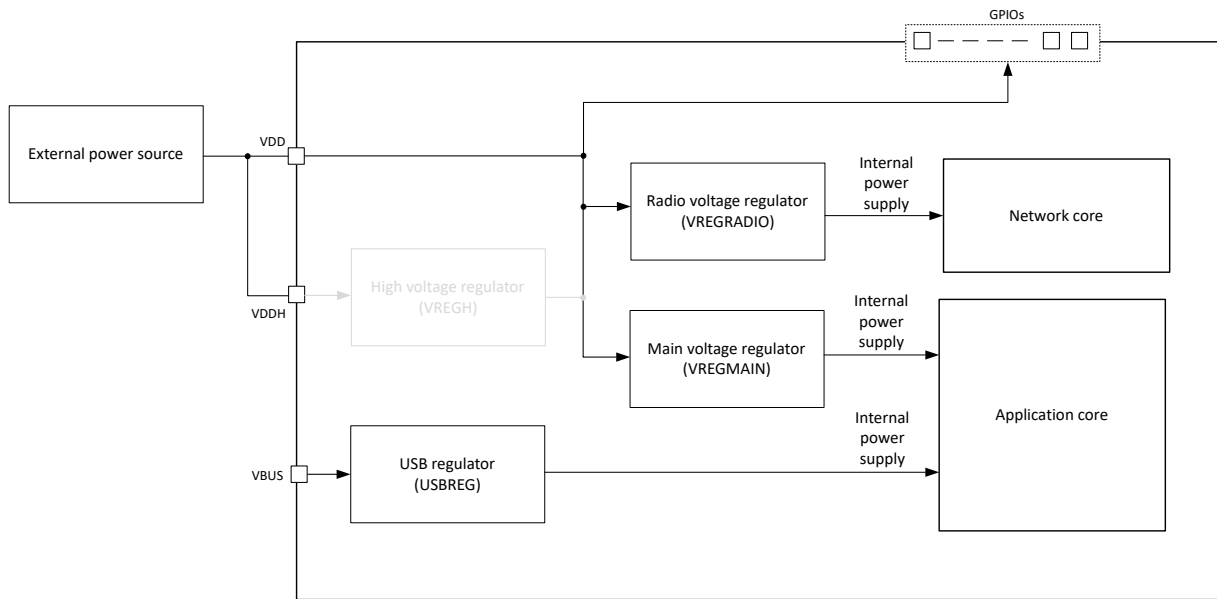


Figure 9: Regulator usage in normal voltage mode

The VDD and VDDH pins are connected together. The external power supply is connected to the both pins. In this case, the VREGH regulator is automatically deactivated.

In normal voltage mode, each regulator can operate in LDO or DC/DC mode. See [Normal voltage mode](#) on page 51 for details about configuration of the regulators in this mode.

4.5.2 High voltage mode

When the device operates in high voltage mode, the high voltage regulator (VREGH), the main voltage regulator (VREG MAIN), and the radio voltage regulator (VREG RADIO) are used.

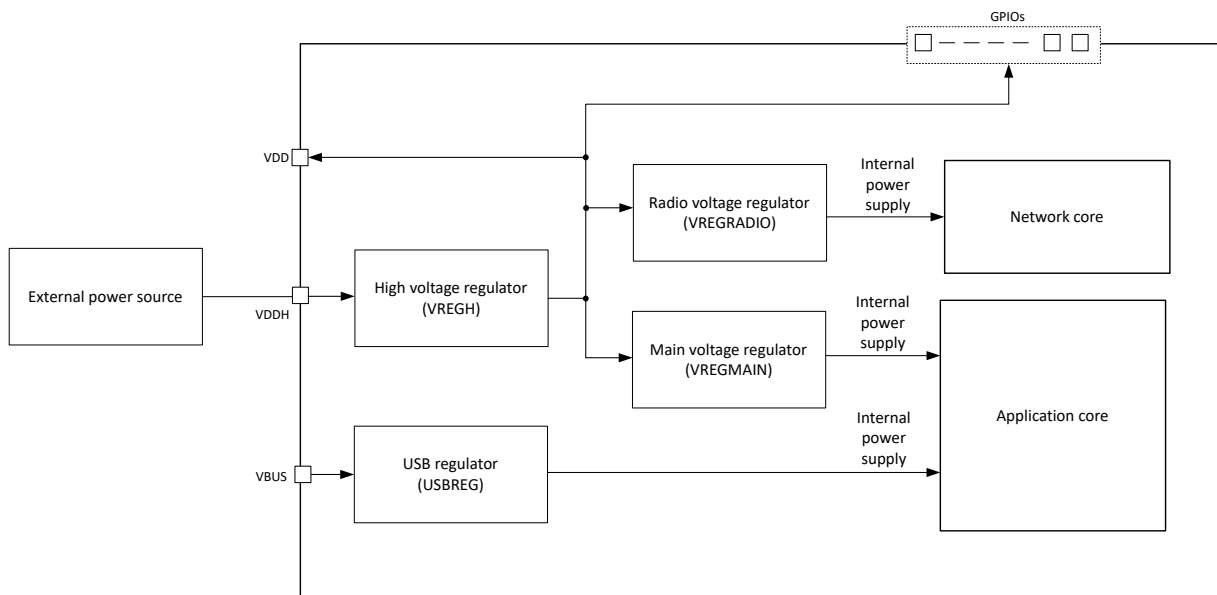


Figure 10: Regulator usage in high voltage mode

The external power supply is connected to the VDDH pin. The VREG MAIN and VREG RADIO regulators power the internal circuitry from the VDD pin. The VREGH regulator supplies the VDD pin.

By default, the high voltage regulator is configured to source external components from the VDD pin. To save power this feature must be disabled. For details, see [High voltage mode](#) on page 52.

In high voltage mode, each of the three regulators can operate in LDO or DC/DC mode. See [High voltage mode](#) on page 52 for details about configuring the regulators in this mode.

4.5.3 Power supply supervisor

Several voltage monitoring devices, enabled through the power management unit (PMU), monitor the connected power supply.

The following figure illustrates the main components for power supply supervision.

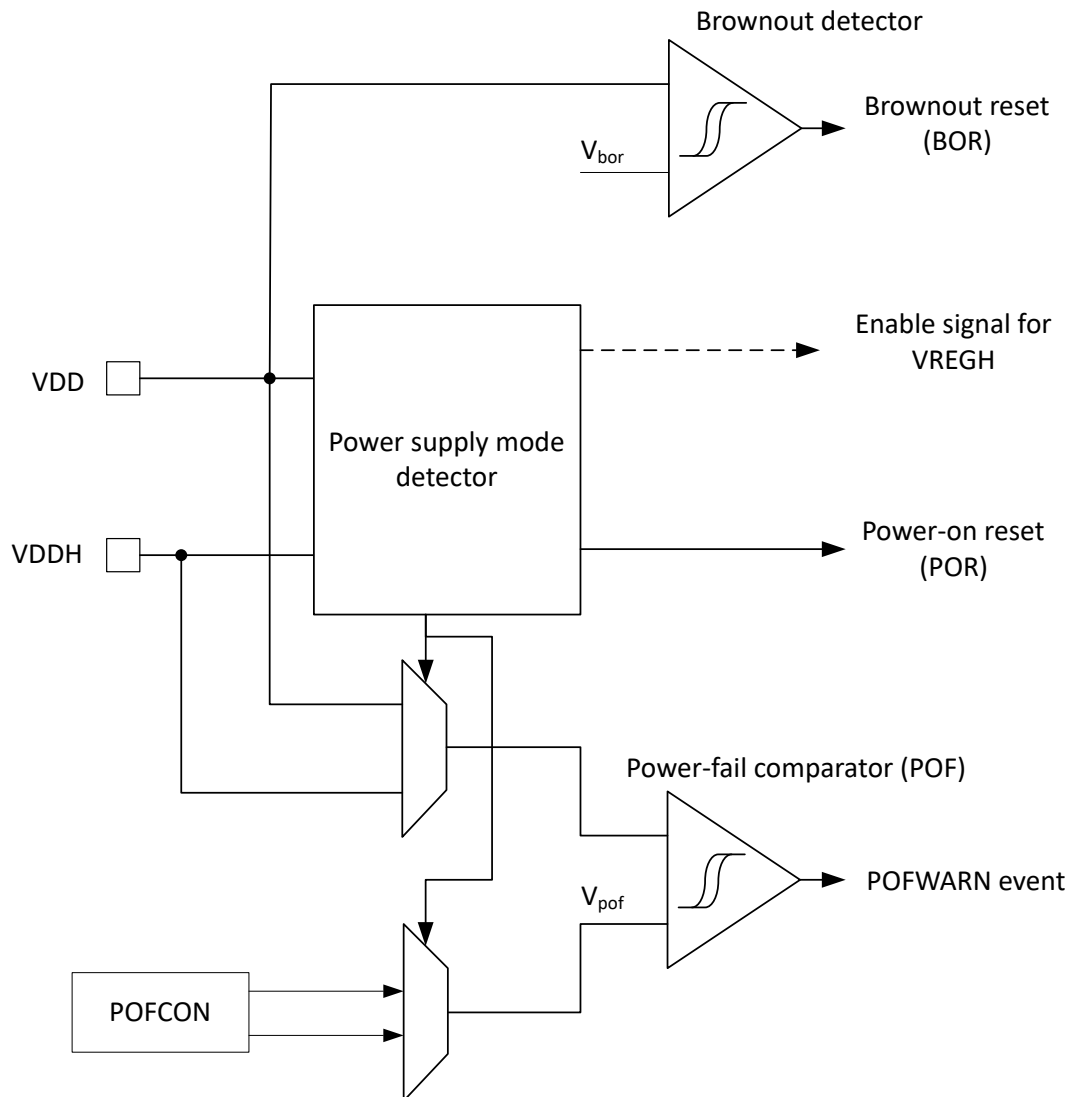


Figure 11: Power supply supervision in nRF5340

The power supply mode detector determines which supply pin is used when the device is powered up. It selects the appropriate power supply mode, generates the enable signal that automatically enables VREGH, and generates a power-on reset (POR) initializing the device. For an overview of the supply modes, see [Power supply modes and regulators](#) on page 42.

The brownout detector monitors the VDD supply (input of the VREGMAIN regulator) to ensure safe operation. It generates a brownout reset (BOR) when the voltage is too low, holding the device in reset when the voltage is too low for safe operation. The brownout reset voltage is defined in parameters $V_{BOR,OFF}$ and $V_{BOR,ON}$.

4.5.3.1 Power-fail comparator

The power-fail comparator (POF) can provide the CPU with an early warning of an impending power supply failure.

The POF can be used to signal the application when the supply voltage drops below a configured threshold. The POF will not reset the system, but give the CPU time to prepare for an orderly power-down. The following figure shows the main elements of the POF.

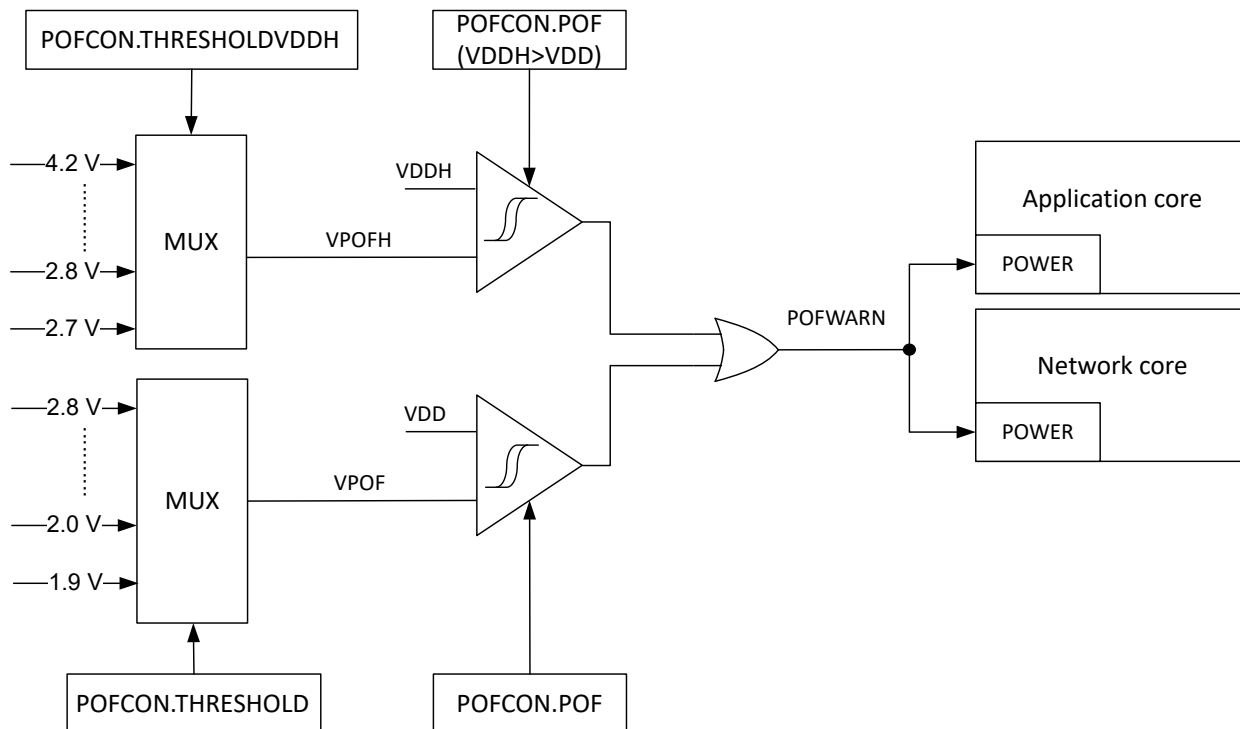


Figure 12: Power-fail comparator

Using the POF is optional, and must be enabled and configured through the register [POFCON \(Retained\)](#) on page 55.

Depending on the supply mode (see [Power supply modes and regulators](#) on page 42), the thresholds V_{POF} and V_{POFH} must be configured to a suitable level through the [POFCON](#) register. When the supply voltage falls below the defined threshold, the POF generates the event [POFWARN](#) that is sent to the [POWER](#) module within both the application and network cores. Software running on both cores uses this signal to prepare for a power failure. This event is also generated when the supply voltage is below the threshold at the time the power-fail comparator is enabled, or if the threshold is reconfigured to a level above the supply voltage.

If the POF is enabled and the supply voltage is below the threshold, the POF prevents the [NVMC](#) from performing write operations to the NVM.

To save power, the power-fail comparator is not active in System OFF or in System ON when HFCLK is not running.

The POF features a hysteresis of $V_{POFHYST}$, as illustrated in the following figure.

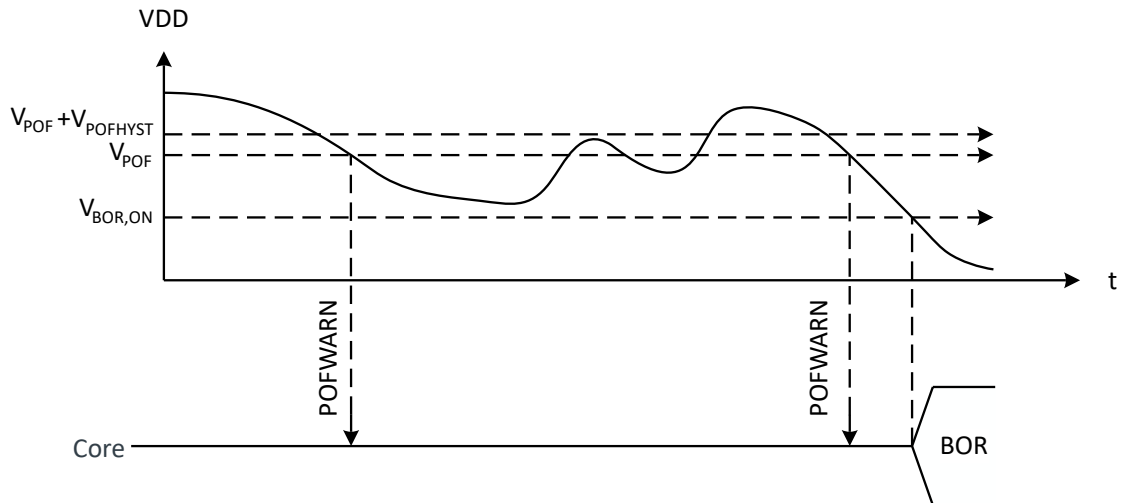


Figure 13: POF hysteresis and POFWARN event (BOR = brownout reset)

The POF hysteresis voltage is defined with the $V_{POFHYST}$ parameter in [Electrical specification](#) on page 57.

4.6 POWER — Power control

The POWER peripheral provides an interface for the power and clock subsystem for task, event, and interrupt related settings.

Each core has its own POWER peripheral that is responsible for requesting resources from the power and clock subsystem. The power and clock subsystem ensure that the power mode with the proper latency settings is selected when requested by an instance of the POWER peripheral. This means that for the core, the Constant latency mode is prioritized over Low-power mode. For an overview of power modes, see [Power submodes](#) on page 26.

The **POFWARN** event is a system level event that enables each core to react quickly if there is a power failure. The power-fail comparator must be configured and enabled in order to receive the event, see [Power-fail comparator](#) on page 45 for more information.

Power control of the RAM blocks is controlled by the Volatile memory controller (VMC), see [VMC — Volatile memory controller](#) on page 802.

Note: Registers [INTEN](#) on page 50, [INTENSET](#) on page 50, and [INTENCLR](#) on page 50 are shared between the POWER and CLOCK peripherals.

4.6.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
POWER : S	APPLICATION	0x50005000	US	S	NA	No	Power control
POWER : NS		0x40005000					
POWER	NETWORK	0x41005000	HF	NS	NA	No	Power control

Register overview

Register	Offset	TZ	Description
TASKS_CONSTLAT	0x78		Enable Constant Latency mode
TASKS_LOWPWR	0x7C		Enable Low-Power mode (variable latency)
SUBSCRIBE_CONSTLAT	0xF8		Subscribe configuration for task CONSTLAT
SUBSCRIBE_LOWPWR	0xFC		Subscribe configuration for task LOWPWR
EVENTS_POFWARN	0x108		Power failure warning
EVENTS_SLEEPENTER	0x114		CPU entered WFI/WFE sleep
EVENTS_SLEEPEXIT	0x118		CPU exited WFI/WFE sleep
PUBLISH_POFWARN	0x188		Publish configuration for event POFWARN
PUBLISH_SLEEPENTER	0x194		Publish configuration for event SLEEPENTER
PUBLISH_SLEEPEXIT	0x198		Publish configuration for event SLEEPEXIT
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
GPREGRET[n]	0x51C		General purpose retention register This register is retained.

4.6.1.1 TASKS_CONSTLAT

Address offset: 0x78

Enable Constant Latency mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_CONSTLAT						Enable Constant Latency mode																											
			Trigger	1				Trigger task																											

4.6.1.2 TASKS_LOWPWR

Address offset: 0x7C

Enable Low-Power mode (variable latency)

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																								A				
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID				Value				Description																																	
A	W	TASKS_LOWPWR								Enable Low-Power mode (variable latency)																																		
			Trigger				1				Trigger task																																	

4.6.1.3 SUBSCRIBE_CONSTLAT

Address offset: 0xF8

Subscribe configuration for task [CONSTLAT](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task CONSTLAT will subscribe to																																
B	RW	EN																																				
			Disabled	0	Disable subscription																																	
			Enabled	1	Enable subscription																																	

4.6.1.4 SUBSCRIBE_LOWPWR

Address offset: 0xFC

Subscribe configuration for task [LOWPWR](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task LOWPWR will subscribe to																											
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

4.6.1.5 EVENTS_POFWARN

Address offset: 0x108

Power failure warning

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_POFWARN			Power failure warning																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

4.6.1.6 EVENTS_SLEEPENTER

Address offset: 0x114

CPU entered WFI/WFE sleep

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																				A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value		Description																														
A	RW	EVENTS_SLEEPENTER				CPU entered WFI/WFE sleep																														
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

4.6.1.7 EVENTS_SLEEPEXIT

Address offset: 0x118

CPU exited WFI/WFE sleep

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID					A																																
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																																
A	RW	EVENTS_SLEEPEXIT			CPU exited WFI/WFE sleep																																
			NotGenerated	0	Event not generated																																
			Generated	1	Event generated																																

4.6.1.8 PUBLISH_POFWARN

Address offset: 0x188

Publish configuration for event [POFWARN](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event POFWARN will publish to																																
B	RW	EN																																				
			Disabled	0		Disable publishing																																
			Enabled	1		Enable publishing																																

4.6.1.9 PUBLISH_SLEEPENTER

Address offset: 0x194

Publish configuration for event [SLEEPENTER](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event SLEEPENTER will publish to																																
B	RW	EN																																				
			Disabled	0		Disable publishing																																
			Enabled	1		Enable publishing																																

4.6.1.10 PUBLISH_SLEEPEXIT

Address offset: 0x198

Publish configuration for event [SLEEPEXIT](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				B																								A				A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value		Description																															
A	RW	CHIDX		[0..255]		DPPI channel that event SLEEPEXIT will publish to																															
B	RW	EN																																			
			Disabled	0		Disable publishing																															
			Enabled	1		Enable publishing																															

4.6.1.11 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID																																C		B	A	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value	Description																															
A	RW	POFWARN			Enable or disable interrupt for event POFWARN																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
B	RW	SLEEPENTER			Enable or disable interrupt for event SLEEPENTER																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
C	RW	SLEEPEXIT			Enable or disable interrupt for event SLEEPEXIT																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															

4.6.1.12 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																			
ID																																C		B		A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																			
D	R/W	Field	Value ID	Value	Description																																		
A	RW	POFWARN			Write '1' to enable interrupt for event POFWARN																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
			Enabled	1	Read: Enabled																																		
B	RW	SLEEPENTER			Write '1' to enable interrupt for event SLEEPENTER																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
			Enabled	1	Read: Enabled																																		
C	RW	SLEEPEXIT			Write '1' to enable interrupt for event SLEEPEXIT																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
			Enabled	1	Read: Enabled																																		

4.6.1.13 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																																C B		A	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	POFWARN			Write '1' to disable interrupt for event POFWARN																														
			Clear	1	Disable																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																																C B		A	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event SLEEPENTER																													
			Clear	1	Disable																														
B	RW	SLEEPENTER	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event SLEEPEXIT																													
			Clear	1	Disable																														
C	RW	SLEEPEXIT	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event SLEEPEXIT																													
			Clear	1	Disable																														

4.6.1.14 GPREGRET[n] (n=0..1) (Retained)

Address offset: 0x51C + (n × 0x4)

General purpose retention register

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	GPREGRET						General purpose retention register																											
				This register is a retained register																															

4.7 REGULATORS — Regulator control

All system components are powered from the on-chip voltage regulators. These regulators are responsible for converting the voltage supplied on the VDD or VDDH pins to adequate voltages to be used internally.

The available regulators can be configured in multiple ways to accommodate different input voltage ranges. Some modes support sourcing power to external circuitry. The voltage modes that are supported by nRF5340 are listed in the following table.

Voltage mode	Input voltage range	Output voltage range
Normal voltage mode	1.7 V to 3.6 V	-
High voltage mode	2.5 V to 5.5 V	1.8 V to 3.3 V

Table 7: Supported voltage modes

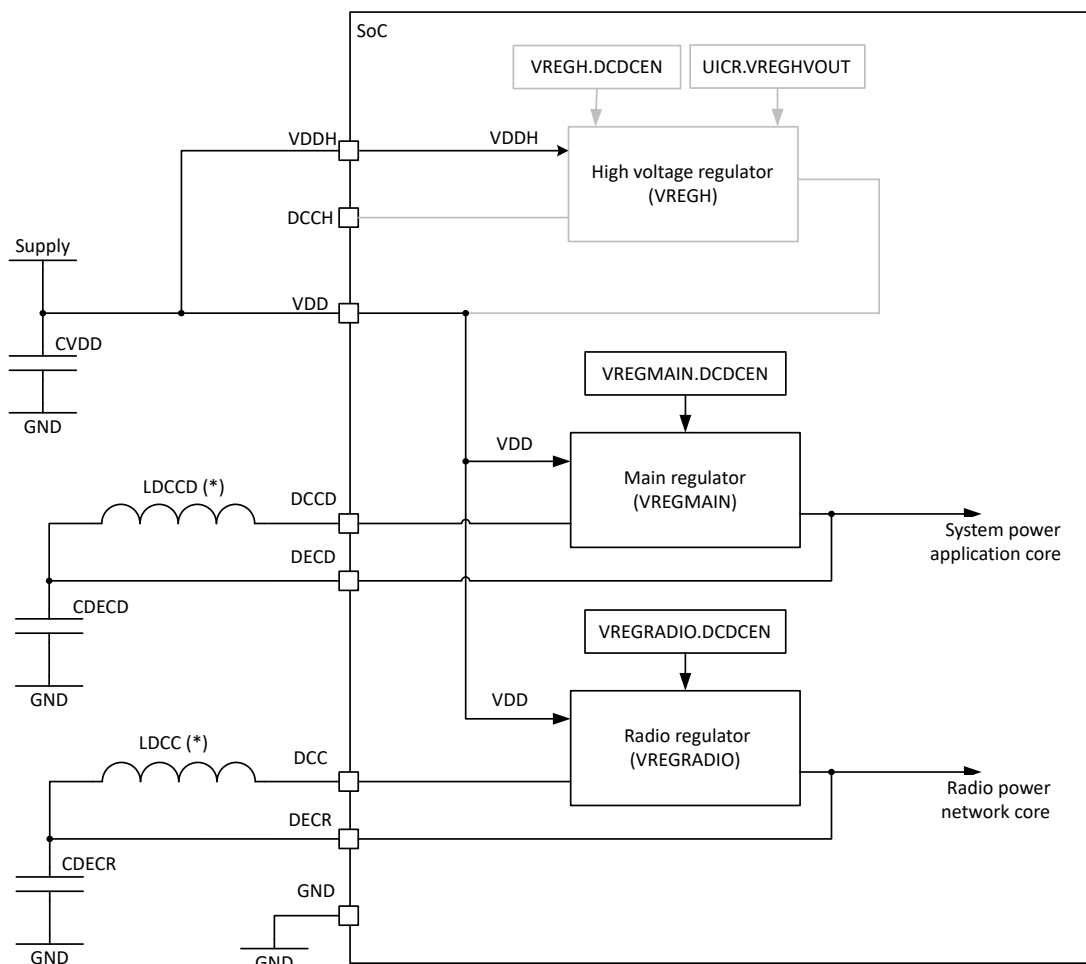
For an overview on the available regulators, see [Power supply modes and regulators](#) on page 42.

4.7.1 Normal voltage mode

Normal voltage mode uses the main regulator (VREGMAIN) and the radio regulator (VREGADIO).

The VREGMAIN and VREGRADIO regulators operate in LDO mode by default. DC/DC mode is enabled independently for each regulator using [VREGMAIN.DCDCEN \(Retained\)](#) on page 56 and [VREGRADIO.DCDCEN \(Retained\)](#) on page 56 respectively.

When configured as shown in the following figure, nRF5340 enters normal voltage mode. Here both regulators are in DC/DC mode. An external LC filter is required for each regulator in DC/DC mode. If a regulator is only to be used in LDO mode, the inductor for this regulator is not needed. In this mode, the VDDH pin must be connected to VDD, even if the high voltage regulator (VREGH) is not in use.



(*) Inductors required only if DC/DC mode is used

Figure 14: Normal voltage mode

Operating a regulator in DC/DC mode reduces the overall power consumption due to higher efficiency than in LDO mode. Regulator efficiency in DC/DC mode varies depending on the supply voltage and the current drawn from the regulators.

4.7.2 High voltage mode

High voltage mode uses the main regulator (VREGMAIN), the high voltage regulator (VREGH), and the radio regulator (VREGRADIO).

All regulators operate in LDO mode by default. DC/DC mode is enabled independently for each regulator using [VREGMAIN.DCDCEN \(Retained\)](#) on page 56, [VREGH.DCDCEN \(Retained\)](#) on page 56, and [VREGRADIO.DCDCEN \(Retained\)](#) on page 56.

When configured as shown in the following figure, nRF5340 enters high voltage mode. Here all three regulators are in DC/DC mode. An external LC filter is required for each of the regulators in DC/DC mode. The inductor is not needed when the regulator is exclusively in LDO mode.

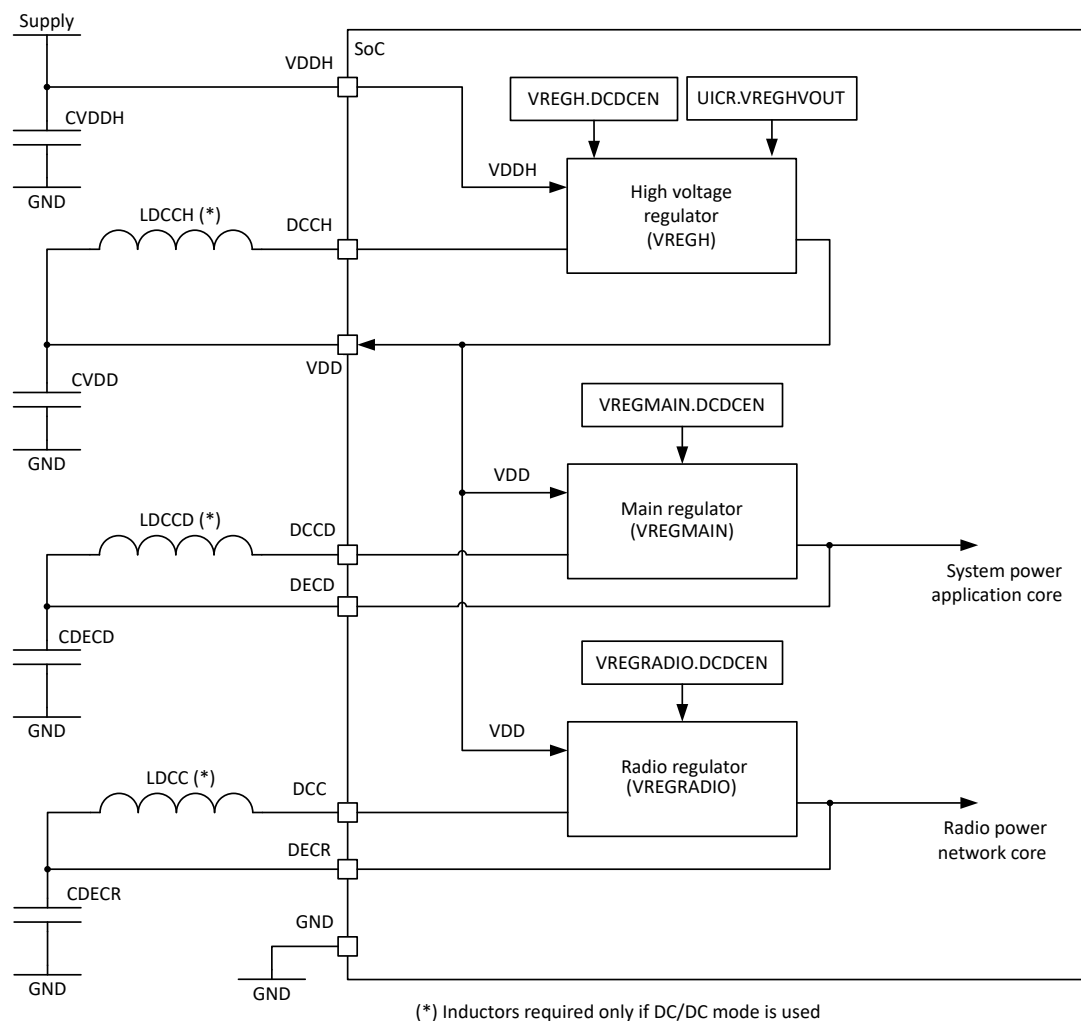


Figure 15: High voltage mode

Operating a regulator in DC/DC mode reduces the overall power consumption due to higher efficiency than in LDO mode. Regulator efficiency in DC/DC mode varies depending on the supply voltage and the current drawn from the regulators.

4.7.2.1 External circuitry supply

In high voltage mode, the output from VREGH can be used to supply external circuitry from the VDD pin.

As illustrated in [High voltage mode](#) on page 52, external circuitry can be powered from the VDD pin. The VDD output voltage is programmed in the register UICR.VREGHVOUT.

The supported output voltage range depends on the supply voltage provided to the VDDH pin. The difference between voltage supplied on the VDDH pin and the voltage output on the VDD pin is defined by the $V_{\text{REGH,DROP}}$ parameter in [Regulator specifications, VREGH stage](#) on page 57.

Supplying power to external circuitry is allowed in both System OFF and System ON mode.

Note: The maximum allowed current drawn by external circuitry is dependent on the total internal current draw. The maximum current that can be drawn externally from REGH is defined in [Regulator specifications, VREGH stage](#) on page 57.

4.7.3 GPIO levels

The GPIO high reference voltage depends on the regulator voltage mode.

In normal voltage mode, the GPIO high level equals the voltage supplied to the VDD pin. In high voltage mode, it equals the level specified in the [VREGHVOUT](#) register.

4.7.4 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
REGULATORS : S	APPLICATION	0x50004000	US	S	NA	No	Regulator configuration
REGULATORS : NS		0x40004000					

Register overview

Register	Offset	TZ	Description
MAINREGSTATUS	0x428		Main supply status This register is retained.
SYSTEMOFF	0x500		System OFF register
POFCON	0x510		Power-fail comparator configuration This register is retained.
VREGMAIN.DCDCEN	0x704		DC/DC enable register for VREGMAIN This register is retained.
VREGRADIO.DCDCEN	0x904		DC/DC enable register for VREGRADIO This register is retained.
VREGH.DCDCEN	0xB00		DC/DC enable register for VREGH This register is retained.
VREGH.EXTSILENTEN	0xB40		When VREGH is in DC/DC mode, enable VREGH silent mode to supply external components from VDD. Silent mode has lower voltage ripple. Silent mode is used when DC/DC is enabled, and is ignored in LDO mode. Disabling silent mode reduces current consumption in sleep. This register is retained.

4.7.4.1 MAINREGSTATUS (Retained)

Address offset: 0x428

Main supply status

This register is retained.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
ID																																			
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
A	R	VREGH																																	
			Inactive	0	Normal voltage mode. Voltage supplied on VDD and VDDH.																														
			Active	1	High voltage mode. Voltage supplied on VDDH.																														

4.7.4.2 SYSTEMOFF

Address offset: 0x500

System OFF register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	W	SYSTEMOFF				Enable System OFF mode																													
			Enter	1		Enable System OFF mode																													

4.7.4.3 POFCON (Retained)

Address offset: 0x510

Power-fail comparator configuration

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C C C C B B B B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	POF			Enable or disable power-fail comparator																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
B	RW	THRESHOLD			Power-fail comparator threshold setting																														
			V19	6	Set threshold to 1.9 V																														
			V20	7	Set threshold to 2.0 V																														
			V21	8	Set threshold to 2.1 V																														
			V22	9	Set threshold to 2.2 V																														
			V23	10	Set threshold to 2.3 V																														
			V24	11	Set threshold to 2.4 V																														
			V25	12	Set threshold to 2.5 V																														
			V26	13	Set threshold to 2.6 V																														
			V27	14	Set threshold to 2.7 V																														
C	RW	THRESHOLDVDDH			Power-fail comparator threshold setting for voltage supply on VDDH																														
			V27	0	Set threshold to 2.7 V																														
			V28	1	Set threshold to 2.8 V																														
			V29	2	Set threshold to 2.9 V																														
			V30	3	Set threshold to 3.0 V																														
			V31	4	Set threshold to 3.1 V																														
			V32	5	Set threshold to 3.2 V																														
			V33	6	Set threshold to 3.3 V																														
			V34	7	Set threshold to 3.4 V																														
			V35	8	Set threshold to 3.5 V																														
V36	9	Set threshold to 3.6 V																																	
V37	10	Set threshold to 3.7 V																																	
V38	11	Set threshold to 3.8 V																																	
V39	12	Set threshold to 3.9 V																																	
V40	13	Set threshold to 4.0 V																																	
V41	14	Set threshold to 4.1 V																																	
V42	15	Set threshold to 4.2 V																																	

4.7.4.4 VREGMAIN.DCDCEN (Retained)

Address offset: 0x704

DC/DC enable register for VREGMAIN

This register is retained.

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										A																																	
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																						
A	RW	DCDCEN			Enable or disable DC/DC converter																																						
			Disabled	0	Disable																																						
			Enabled	1	Enable																																						

4.7.4.5 VREGRADIO.DCDCEN (Retained)

Address offset: 0x904

DC/DC enable register for VREGRADIO

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	DCDCEN			Enable or disable DC/DC converter																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

4.7.4.6 VREGH.DCDCEN (Retained)

Address offset: 0xB00

DC/DC enable register for VREGH

This register is retained.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				A																																			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	DCDCEN				Enable or disable DC/DC converter																																	
			Disabled	0	Disable																																		
			Enabled	1	Enable																																		

4.7.4.7 VREGH.EXTSILENTEN (Retained)

Address offset: 0xB40

When VREGH is in DC/DC mode, enable VREGH silent mode to supply external components from VDD. Silent mode has lower voltage ripple.

Silent mode is used when DC/DC is enabled, and is ignored in LDO mode. Disabling silent mode reduces current consumption in sleep.

This register is retained.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																				A	
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	EXTSILENTEN				Enable silent external DC/DC supply																															
			Disabled	0		Disable																															
			Enabled	1		Enable																															

4.7.5 Electrical specification

4.7.5.1 Recommended operating conditions

Symbol	Description	Min.	Typ.	Max.	Units
V _{DD,POR}	VDD supply voltage needed during power-on reset.	1.75			V
V _{DD}	Normal voltage mode operating voltage.	1.7		3.6	V
V _{DDH}	High voltage mode operating voltage.	2.5		5.5	V

4.7.5.2 Regulator specifications, VREGH stage

Symbol	Description	Min.	Typ.	Max.	Units
V _{DDOUT}	VDD output voltage.	1.8		3.3	V
V _{DDOUT,ERR}	VDD output voltage error (deviation from setting in %).	-10		+5	%
I _{EXT,OFF}	External current draw ¹ allowed in high voltage mode (supply on VDDH) during System OFF.			1	mA
I _{EXT,DCDC}	External current draw ¹ allowed in High Voltage mode (supply on VDDH) when VREGMAIN and VREGRADIO are in DC/DC mode. Assumes worst-case power consumption from both cores ² , and at the lowest VDD output voltage setting.			7	mA
I _{EXT,LDO}	External current draw ¹ allowed in High Voltage mode (supply on VDDH) when VREGMAIN and VREGRADIO are in LDO mode. Assumes worst-case power consumption from both cores ² , and at the lowest VDD output voltage setting.			1	mA
V _{REGH,DROP}	Required difference between input voltage (VDDH) and output voltage (VDD, configured in VREGHVOUT on page 130), VDDH > VDD			0.3	V

4.7.5.3 Regulator startup times

Symbol	Description	Min.	Typ.	Max.	Units
t _{RISE,VREGHOUT}	VREGH output (VDD) rise time after VDDH reaches minimum VDDH supply voltage	..	..	..	
t _{RISE,VREGHOUT,10us}	VDDH rise time 10 μs		0.2	1.6	ms
t _{RISE,VREGHOUT,10ms}	VDDH rise time 10 ms		5		ms
t _{RISE,VREGHOUT,50ms}	VDDH rise time 50 ms	30	50	80	ms

¹ External current draw is defined as the sum of all GPIO currents and the current being drawn from VDD.

² In practice, the maximum external current draw is limited by the maximum output current of VREGH, subtracting the actual current being drawn from VDD.

4.7.5.4 Power-fail comparator

Symbol	Description	Min.	Typ.	Max.	Units
$V_{POF,NV}$	Nominal power level warning thresholds (falling supply voltage) in normal voltage mode (supply on VDD). Levels are configurable between min. and max. in increments of 100 mV.		1.7	2.8	V
$V_{POF,HV}$	Nominal power level warning thresholds (falling supply voltage) in high Voltage mode (supply on VDDH). Levels are configurable between min. and max. in increments of 100 mV.		2.7	4.2	V
V_{POFTOL}	Threshold voltage tolerance (applies in both normal voltage mode and high voltage mode).	-5		+5	%
$V_{POFHYST}$	Threshold voltage hysteresis (applies in both normal voltage mode and high voltage mode).	40	50	60	mV
$V_{BOR,OFF}$	Brownout reset voltage range System OFF mode. Brownout only applies to the voltage on VDD.	1.54		1.64	V
$V_{BOR,ON}$	Brownout reset voltage range System ON mode. Brownout only applies to the voltage on VDD.	1.57		1.63	V

4.8 USBREG — USB regulator control

The USB peripheral has its own voltage regulator. When using the USB peripheral, a 5 V USB supply needs to be provided on the VBUS pin.

The USB peripheral has a dedicated internal voltage regulator for converting the VBUS supply to 3.3 V to be used by the USB signalling interface (D+ and D- lines, and pull-up on D+). The rest of the USB peripheral (USBD) is supplied through the main supply like other on-chip features. As a consequence, both VBUS and combinations of VDDH and VDD are required for USB peripheral operation. For details on configuring the main supplies, see [Power supply modes and regulators](#) on page 42.

When VBUS rises into its valid range, the software is notified through the [USBDETECTED](#) event. The [USBREMOVED](#) event is sent when VBUS goes below its valid range. Use these events to implement the USBD startup sequence described in [USBD power-up sequence](#) on page 759.

When VBUS rises into its valid range while the device is in System OFF, the device resets and transitions to System ON mode. The [RESETREAS](#) register will have the VBUS bit set to indicate the source of the wakeup.

See [VBUS detection specifications](#) on page 63 for the voltage level where events are sent ($V_{BUS,DETECT}$ and $V_{BUS,REMOVE}$) or where the system causes a wakeup from System OFF ($V_{BUS,DETECT}$).

When the USBD peripheral is enabled through the [ENABLE](#) register and VBUS is detected, the regulator is turned on. A [USBPWRRDY](#) event is sent when the regulator's worst case settling time has elapsed, indicating to the software that it can enable the USB pull-up to signal a USB connection to the host.

The software can read the state of the VBUS detection and regulator output readiness at any time through the [USBREGSTATUS](#) register.

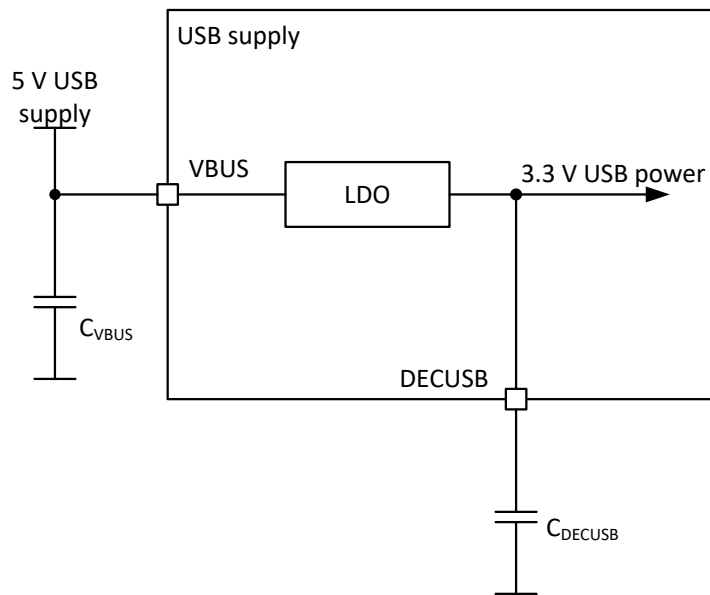


Figure 16: USB voltage regulator

To ensure stability, the input and output of the USB regulator need to be decoupled with a suitable decoupling capacitor C_{VBUS} . See [Reference circuitry](#) on page 863 for the recommended values.

4.8.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
USBREGULATOR : S	APPLICATION	0x50037000	US	S	NA	No	USB regulator control
USBREGULATOR : NS		0x40037000					

Register overview

Register	Offset	TZ	Description
EVENTS_USBDETECTED	0x100		Voltage supply detected on VBUS
EVENTS_USBREMOVED	0x104		Voltage supply removed from VBUS
EVENTS_USBPWRRDY	0x108		USB 3.3 V supply ready
PUBLISH_USBDETECTED	0x180		Publish configuration for event USBDETECTED
PUBLISH_USBREMOVED	0x184		Publish configuration for event USBREMOVED
PUBLISH_USBPWRRDY	0x188		Publish configuration for event USBPWRRDY
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
USBREGSTATUS	0x400		USB supply status

4.8.1.1 EVENTS_USBDETECTED

Address offset: 0x100

Voltage supply detected on VBUS

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	EVENTS_USBDETECTED			Voltage supply detected on VBUS																																		
			NotGenerated	0	Event not generated																																		
			Generated	1	Event generated																																		

4.8.1.2 EVENTS_USBREMOVED

Address offset: 0x104

Voltage supply removed from VBUS

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	EVENTS_USBREMOVED				Voltage supply removed from VBUS																																	
			NotGenerated	0	Event not generated																																		
			Generated	1	Event generated																																		

4.8.1.3 EVENTS_USBPWRRDY

Address offset: 0x108

USB 3.3 V supply ready

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_USBPWRRDY			USB 3.3 V supply ready																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

4.8.1.4 PUBLISH_USBDETECTED

Address offset: 0x180

Publish configuration for event [USBDETECTED](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event USBDETECTED will publish to																																
B	RW	EN																																				
			Disabled	0		Disable publishing																																
			Enabled	1		Enable publishing																																

4.8.1.5 PUBLISH_USBREMOVED

Address offset: 0x184

Publish configuration for event [USBREMOVED](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event USBREMOVED will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

4.8.1.6 PUBLISH_USBPWRDY

Address offset: 0x188

Publish configuration for event [USBPWRDY](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A												A	A	A	A	A	A																		
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																																							
A	RW	CHIDX		[0..255]				DPPI channel that event USBPWRDY will publish to																																																							
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

4.8.1.7 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	USBDETECTED			Enable or disable interrupt for event USBDETECTED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
B	RW	USBREMOVED			Enable or disable interrupt for event USBREMOVED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
C	RW	USBPWRRDY			Enable or disable interrupt for event USBPWRRDY																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

4.8.1.8 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	USBDETECTED			Write '1' to enable interrupt for event USBDETECTED																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	USBREMOVED			Write '1' to enable interrupt for event USBREMOVED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	USBPWRRDY			Write '1' to enable interrupt for event USBPWRRDY																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

4.8.1.9 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	USBDETECTED			Write '1' to disable interrupt for event USBDETECTED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	USBREMOVED			Write '1' to disable interrupt for event USBREMOVED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	USBPWRDY			Write '1' to disable interrupt for event USBPWRDY																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

4.8.1.10 USBREGSTATUS

Address offset: 0x400

USB supply status

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	VBUSDETECT			VBUS input detection status (USBDETECTED and USBREMOVED events are derived from this information)																														
			NoVbus	0	VBUS voltage below valid threshold																														
			VbusPresent	1	VBUS voltage above valid threshold																														
B	R	OUTPUTRDY			USB supply output settling time elapsed																														
			NotReady	0	USBREG output settling time not elapsed																														
			Ready	1	USBREG output settling time elapsed (same information as USBPWRRDY event)																														

4.8.2 Electrical specification

4.8.2.1 USB operating conditions

Symbol	Description	Min.	Typ.	Max.	Units
V _{BUS}	Supply voltage on VBUS pin	4.35	5	5.5	V
V _{DPDM}	Voltage on D+ and D- lines	V _{SS} - 0.3		V _{USB33} + 0.3	V

4.8.2.2 USB regulator specifications

Symbol	Description	Min.	Typ.	Max.	Units
I _{USB,QUIES}	USB regulator quiescent current drawn from VBUS (USB enabled)		170		μA
t _{USBPWRRDY}	Time from USB enabled to USBPWRRDY event triggered, V _{BUS} supply provided		1		ms
V _{USB33}	On voltage at the USB regulator output (DECUSB pin)	3.0	3.3	3.6	V
R _{SOURCE,VBUS}	Maximum source resistance on VBUS, including cable, when VDDH is not connected to VBUS			6	Ω
R _{SOURCE,VBUSVDDH}	Maximum source resistance on VBUS, including cable, when VDDH is connected to VBUS			3.8	Ω
C _{DECUSB}	Decoupling capacitor on the DECUSB pin	2.35	4.7	5.5	μF

4.8.2.3 VBUS detection specifications

Symbol	Description	Min.	Typ.	Max.	Units
V _{BUS,DETECT}	Voltage at which rising VBUS gets reported by USBDETECTED	3.4	4.0	4.3	V
V _{BUS,REMOVE}	Voltage at which decreasing VBUS gets reported by USBREMOVED	3.0	3.6	3.9	V

4.9 VREQCTRL — Voltage request control

The VREQCTRL can request additional voltage on the VREGRADIO regulated supply to support +3 dBm TX power on RADIO.

Setting the [VREGRADIO.VREQH](#) register will request high voltage. The request is active until the register is cleared. Status register [VREGRADIO.VREQHREADY](#) indicates when the regulator has changed to high voltage.

4.9.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
VREQCTRL	NETWORK	0x41004000	HF	NS	NA	No	Voltage request control

Register overview

Register	Offset	TZ	Description
VREGRADIO.VREQH	0x500		Request high voltage on RADIO After requesting high voltage, the user must wait until VREQHREADY is set to Ready This register is retained.
VREGRADIO.VREQHREADY	0x508		High voltage on RADIO is ready

4.9.1.1 VREGRADIO.VREQH (Retained)

Address offset: 0x500

Request high voltage on RADIO

After requesting high voltage, the user must wait until VREQHREADY is set to Ready

This register is retained.

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID										A																																		
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value	Description																																						
A	RW	VREQH				Request high voltage																																						
			Disabled	0		Disable																																						
			Enabled	1		Enable																																						

4.9.1.2 VREGRADIO.VREQHREADY

Address offset: 0x508

High voltage on RADIO is ready

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										A																																	
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value	Description																																					
A	R	READY				RADIO is ready to operate on high voltage																																					
			NotReady	0		Not ready																																					
			Ready	1		Ready																																					

4.9.2 Electrical specification

4.9.2.1 VREQCTRL electrical specifications

Symbol	Description	Min.	Typ.	Max.	Units
$t_{VREQH,VREQREADY}$	Time from VREQH requested until VREQREADY.		12		μs

4.10 RESET — Reset control

A reset in the system is triggered by either a system-level or core-level reset source.

A system-level reset resets all cores. Power-on reset, brownout reset, and pin reset are examples of a system-level reset. A core-level reset, such as a soft reset or a lockup, resets either the entire core or only part of it. The different reset sources in the system are illustrated in the following figure.

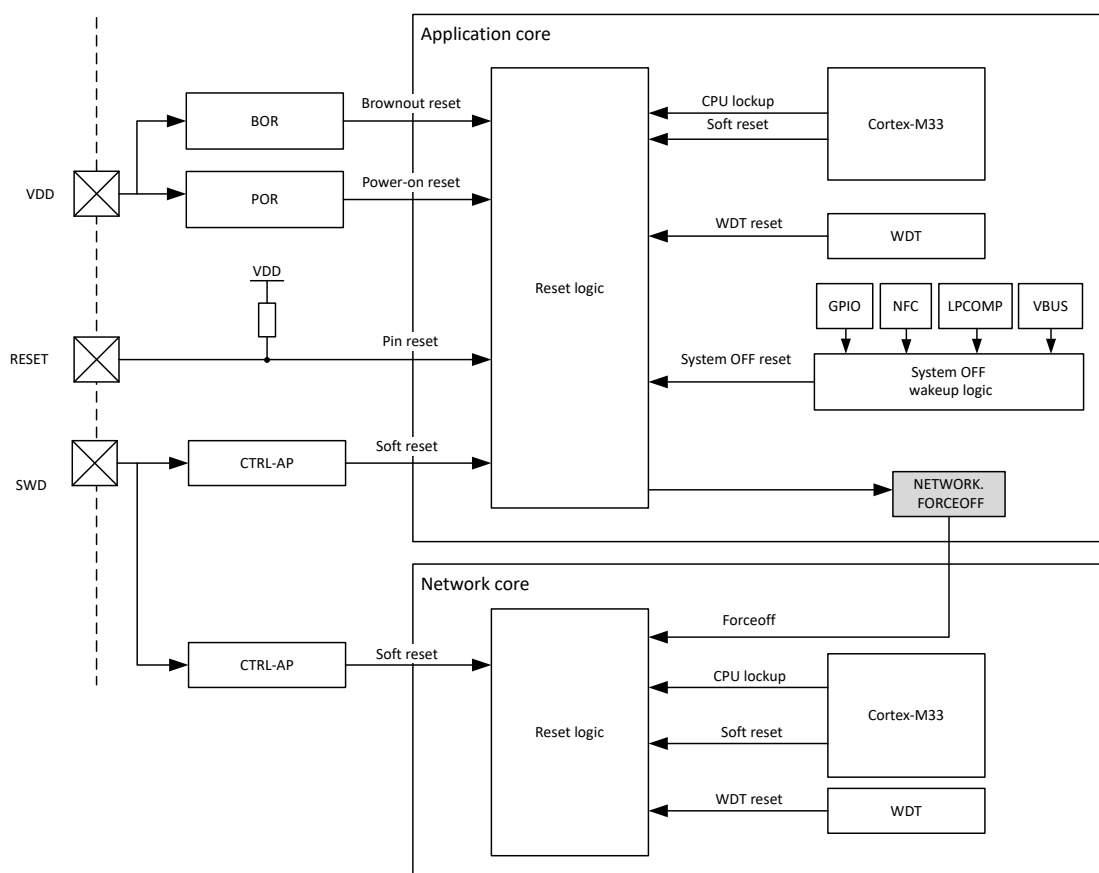


Figure 17: Reset sources

After a system-level reset, the application core starts up on its own. The network core is not automatically started, but can be started by the application core CPU, see [Network Force-OFF](#) on page 67.

After a reset occurs, the register [RESETREAS](#) on page 70 can be read to determine which source generated the reset. Each core has its own [RESETREAS](#) register. System-level and application core reset sources are also available in the network core's [RESETREAS](#) register, unless otherwise noted.

4.10.1 Power-on reset

The power-on reset (POR) generator initializes the system when the VDD supply voltage is above the power-on threshold. This also applies in high voltage mode, where the VDD supply voltage is provided by the high voltage regulator (VREGH).

The system is held in a reset state until the supply has reached the minimum operating voltage, and the internal voltage regulators have started. After a power-on reset, the application core is started while the network core is held in reset, see [Network Force-OFF](#) on page 67.

4.10.2 Pin reset

A pin reset is generated when the physical reset pin on the device is asserted.

Similar to a power-on reset, the application core is started after the reset pin is deasserted. The network core is held in reset, see [Network Force-OFF](#) on page 67.

The reset pin has an internal pull-up resistor with the same resistance as GPIO pull-ups, see [GPIO — General purpose input/output](#) on page 293.

4.10.3 Brownout reset

The brownout reset (BOR) generator puts the system in reset state if the VDD supply voltage drops below the brownout reset threshold. This also applies in high voltage mode, where the VDD supply voltage is provided by the high voltage regulator (VREGH).

Similar to a power-on reset, the application core is started after BOR is deasserted while the network core is held in reset, see [Network Force-OFF](#) on page 67.

4.10.4 Wakeup from System OFF mode reset

The device is reset when it wakes up from System OFF mode.

Similar to a power-on reset, the application core is started while the network core is held in reset, see [Network Force-OFF](#) on page 67.

If the device is in Debug Interface mode, the debug access port (DAP) is not reset after a wakeup from System OFF. For more information, see [Debug and trace](#) on page 813.

4.10.5 Soft reset

Soft reset is generated when the SYSRESETREQ bit of the application interrupt and reset control register (AIRCR) in the Arm core is set. For more information, see [Arm documentation](#).

When the application core performs a soft reset, the network core is held in reset, see [Network Force-OFF](#) on page 67. A soft reset in the network core will only cause the network core to reset.

A soft reset can also be generated using the [RESET](#) on page 830 register in the associated CTRL-AP.

4.10.6 Watchdog timer reset

A watchdog timer (WDT) reset is generated when the watchdog timer times out.

Each core has its own WDT instance. When the application core gets a WDT reset, the network core is held in reset, see [Network Force-OFF](#) on page 67. A WDT reset in the network core will only cause the network core to reset. The reset target depends on the core where WDT is instantiated.

Note: Because the network core WDT reset is local for the network core, the application core is not aware of WDT timing out in the network core. Notifying the application core is possible. One way is to check the register [RESETREAS](#) on page 70 for WDT flags and report the error through inter-processor communication (IPC).

For more information about WDT, see [WDT — Watchdog timer](#) on page 805. More information about IPC is available in [IPC — Interprocessor communication](#) on page 337.

4.10.7 Network Force-OFF

The application core can force the network core off.

The application core can hold the network core in Force-OFF mode, using register [NETWORK.FORCEOFF](#) on page 71.

Application core resets implicitly result in the network core being held in Force-OFF. The network core will be held in Force-OFF until the application core releases it using the [NETWORK.FORCEOFF](#) register.

For details on how to use this mode, see [Force-OFF mode](#) on page 27.

4.10.8 Retained registers

A retained register is one that retains its value in System OFF and/or Force-OFF modes and when reset, depending on the reset source. See individual peripheral chapters for information about which registers are retained for the various peripherals.

4.10.9 Application core reset behavior

Application core reset behavior depends on the reset source.

Any reset in the application core will cause a network core Force-OFF, triggering the FORCEOFF reset source in the network core. For more information, see [Network Force-OFF](#) on page 67.

In System OFF mode, the watchdog timer is not running and there is no CPU lockup possible. RAM may be fully or partially retained, depending on RAM retention settings in [VMC — Volatile memory controller](#) on page 802.

If the device is in Debug Interface mode, the debug components will not be reset. Additionally, CPU lockup will not generate a reset. See [Debug and trace](#) on page 813 for more information about the different debug components in the system.

Application core reset targets and their reset sources are summarized in the following table.

An 'x' in the table means that the specific module is reset.

Reset source	Reset target					
	CPU	Network core	Debug	RAM	WDT	RESETREAS
CPU lockup	x	x				
Soft reset	x	x				
Wakeup from System OFF mode reset	x	x	x	x ³	x	
Watchdog timer reset	x	x	x	x	x	
Pin reset	x	x	x	x	x	
Brownout reset	x	x	x	x	x	x
Power-on reset	x	x	x	x	x	x
NETWORK.FORCEOFF		x				

Table 8: Application core reset targets and their reset sources

Note: RAM is never reset, but depending on the reset source, its content may be corrupted.

Some retained registers may have a different reset behavior, as shown in the following table.

An 'x' in the table means that the specific module is reset.

Reset source	Reset target				
	Regular peripheral registers	SPU	GPIO	REGULATORS, OSCILLATORS	POWER-GPREGRET
CPU lockup	x	x	x ⁴		
Soft reset	x	x	x ⁴		
Wakeup from System OFF mode reset	x				
Watchdog timer reset	x	x	x	x	
Pin reset	x	x	x	x	
Brownout reset	x	x	x	x	x
Power-on reset	x	x	x	x	x

Table 9: Application core reset behavior for retained registers

4.10.10 Network core reset behavior

Network core reset behavior depends on the reset source.

In System OFF mode, or when the network core is held in Force-OFF, the watchdog timer is not running and there is no CPU lockup possible. RAM may be fully or partially retained, depending on RAM retention settings in [VMC — Volatile memory controller](#) on page 802.

If the device is in Debug Interface mode, the debug components will not be reset. Additionally, CPU lockup will not generate a reset. See [Debug and trace](#) on page 813 for more information about the different debug components in the system.

Any reset in the application core will cause a network core force off, triggering the network FORCEOFF reset source in the following table. For more information, see [Network Force-OFF](#) on page 67.

³ Depending on RAM retention settings.

⁴ Except MCUSEL field, the MCUSEL register of the GPIO peripheral is not reset for CPU lockup and Soft reset.

An 'x' in the table means that the specific module is reset. Pin reset, brownout reset, and power-on reset are system level reset sources with the network core and application core having the same behavior, see [Application core reset behavior](#) on page 67.

Reset source	Reset target			
	CPU	RAM	WDT	RESETREAS
CPU lockup	x			
Soft reset	x			
Network FORCEOFF	x	x ⁵	x	
Application Watchdog timer reset	x	x	x	
Local Watchdog timer reset	x	x	x	

Table 10: Network core reset target sources

Note: RAM is never reset, but its content may be corrupted depending on the reset source.

Some retained registers may have a different reset behavior, as shown in following table.

An 'x' in the table means that the specific module is reset. Pin reset, brownout reset, and power-on reset are system level reset sources with the network core and application core having the same behavior, see [Application core reset behavior](#) on page 67.

Reset source	Reset target		
	Regular peripheral registers	GPIO	POWER.-GPREGRET
CPU lockup	x	x ⁶	
Soft reset	x	x ⁶	
Network FORCEOFF	x		
Application Watchdog timer reset	x	x	
Local Watchdog timer reset	x	x	

Table 11: Network core reset behavior for retained registers

⁵ Depending on RAM retention settings.

⁶ MCUSEL settings are kept.

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
RESET : S	APPLICATION	0x50005000	US	S	NA	No	Reset control and status
RESET : NS		0x40005000					
RESET	NETWORK	0x41005000	HF	NS	NA	No	Reset status

Instance	Domain	Configuration
RESET : S RESET : NS	APPLICATION	Not supported: LSREQ, LLOCKUP, LDOG, MRST, MFORCEOFF, LCTRLAP
RESET	NETWORK	Not supported: NETWORK.FORCEOFF

Register	Offset	TZ	Description
RESETREAS	0x400		Reset reason
NETWORK.FORCEOFF	0x614		Force network core off

[illegible]

NORDIC
SEMICONDUCTOR

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID			P O N M L														K J I								H G F E D C B A											
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																															
F	RW	OFF			Reset due to wakeup from System OFF mode when wakeup is triggered by DETECT signal from GPIO																															
			NotDetected	0	Not detected																															
			Detected	1	Detected																															
G	RW	LPCOMP			Reset due to wakeup from System OFF mode when wakeup is triggered by ANADETECT signal from LPCOMP																															
			NotDetected	0	Not detected																															
			Detected	1	Detected																															
H	RW	DIF			Reset due to wakeup from System OFF mode when wakeup is triggered by entering the Debug Interface mode																															
			NotDetected	0	Not detected																															
			Detected	1	Detected																															
I	RW	LSREQ			Reset from network soft reset detected																															
					Function present only in network core																															
			NotDetected	0	Not detected																															
		Detected	1	Detected																																
J	RW	LLOCKUP			Reset from network CPU lockup detected																															
					Function present only in network core																															
			NotDetected	0	Not detected																															
		Detected	1	Detected																																
K	RW	LDOG			Reset from network watchdog timer detected																															
					Function present only in network core																															
			NotDetected	0	Not detected																															
		Detected	1	Detected																																
L	RW	MFORCEOFF			Force-OFF reset from application core detected																															
					Function present only in network core																															
			NotDetected	0	Not detected																															
		Detected	1	Detected																																
M	RW	NFC			Reset after wakeup from System OFF mode due to NFC field being detected																															
			NotDetected	0	Not detected																															
			Detected	1	Detected																															
N	RW	DOG1			Reset from application watchdog timer 1 detected																															
			NotDetected	0	Not detected																															
			Detected	1	Detected																															
O	RW	VBUS			Reset after wakeup from System OFF mode due to VBUS rising into valid range																															
			NotDetected	0	Not detected																															
			Detected	1	Detected																															
P	RW	LCTRLAP			Reset from network CTRL-AP detected																															
					Function present only in network core																															
			NotDetected	0	Not detected																															
		Detected	1	Detected																																

4.10.11.2 NETWORK.FORCEOFF

Address offset: 0x614

Force network core off

Function present only in application core

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	FORCEOFF			Force network core off																														
			Release	0	Release Force-OFF																														
			Hold	1	Hold Force-OFF																														

4.10.12 Electrical specification

4.10.12.1 Application core startup times

Symbol	Description	Min.	Typ.	Max.	Units
t _{POR}	Time in power-on reset after supply reaches minimum operating voltage, depending on supply rise time.	..	..	..	
t _{POR,10us}	VDD rise time 10 μ s		0.7	1.0	ms
t _{POR,10ms}	VDD rise time > 10 ms		0		ms
t _{PINR}	Reset time when using pin reset, depending on pin capacitance	..	..	..	
t _{PINR,500nF}	500 nF capacitance at reset pin		13	40	ms
t _{PINR,10uF}	10 μ F capacitance at reset pin		260	800	ms
t _{R2ON}	Time from reset to ON (CPU execute)		t _{POR} + t _{PINR}		
t _{OFF2ON,NM}	Time from OFF to CPU execute when in normal voltage mode (supply on VDD)		38		μ s
t _{OFF2ON,LDO,HV}	Time from OFF to CPU execute when in high voltage mode (supply on VDDH) and VREGH using LDO regulator		38		μ s
t _{OFF2ON,DCDC,HV}	Time from OFF to CPU execute when in high voltage mode (supply on VDDH) and VREGH using DC/DC regulator		38		μ s
t _{IDLE2CPU}	Time from IDLE to CPU execute		23		μ s
t _{IDLE2CPU,CONSTLAT}	Time from IDLE to CPU execute in constant latency submode		10		μ s
t _{EVTSET,CL1}	Time from HW event to PPI event in Constant Latency System ON mode		62.5		ns
t _{EVTSET,CL0}	Time from HW event to PPI event in Low-Power System ON mode		62.5		ns

4.10.12.2 Network core startup times

Symbol	Description	Min.	Typ.	Max.	Units
t _{NET,EVTSET,CL1}	Time from HW event to PPI event in Constant Latency System ON mode		62.5		ns
t _{NET,EVTSET,CL0}	Time from HW event to PPI event in Low-Power System ON mode		62.5		ns
t _{NET,IDLE2CPU}	Time from IDLE to CPU execute		15		μ s
t _{NET,IDLE2CPU,CONSTLAT}	Time from IDLE to CPU execute in constant latency submode		7		μ s
t _{FO2ON,NET64}	Time for network core from OFF to CPU execute after NETWORK.FORCEOFF is released		20		μ s

4.11 CLOCK — Clock control

The clock control system can source the system clocks from a range of internal or external high and low frequency oscillators, and distribute them to peripherals and modules based on their individual requirements. Clock distribution is automated and grouped independently by module to limit current consumption in unused branches of the clock tree.

Each core subsystem has its own clock control system that is responsible for requesting resources from the power and clock subsystem.

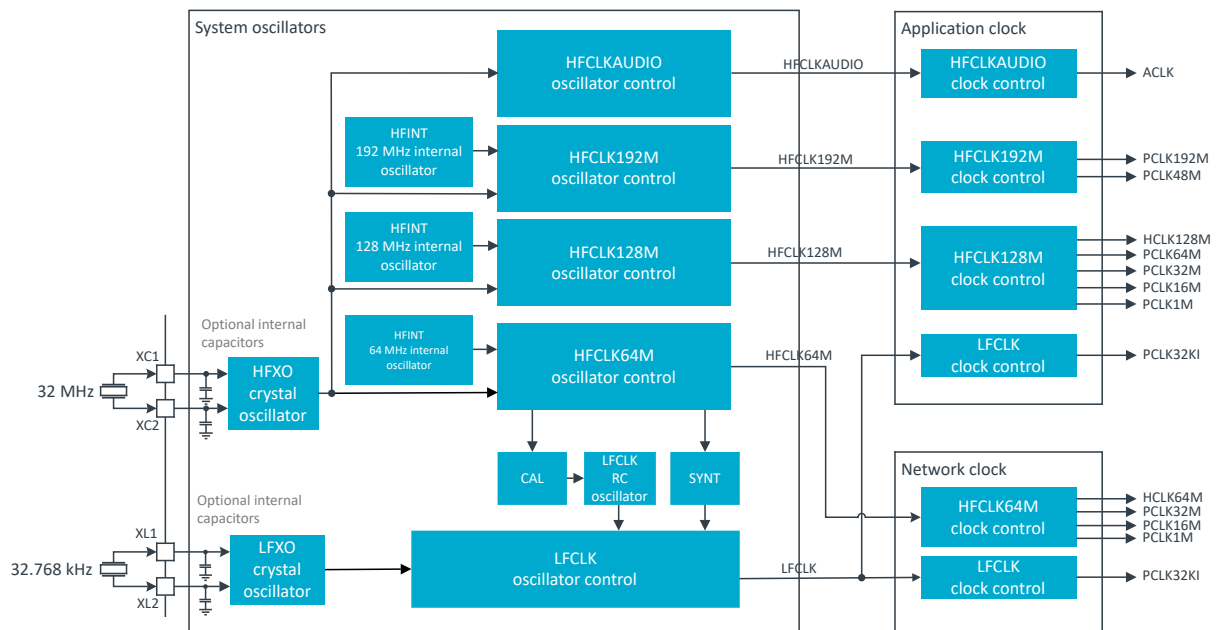


Figure 18: Clock control

The power and clock subsystem secures glitch-free switching from one clock source to another. This applies to all clock sources.

Note: Registers [INTEN](#) on page 88, [INTENSET](#) on page 89, and [INTENCLR](#) on page 89 are the same registers (at the same address) as the corresponding registers in POWER.

4.11.1 HFCLK controller

Each core has a number of high frequency clock (HFCLK) control instances. Each instance distributes one or more clocks to the core.

The following table lists the core clocks that are available.

Core clock	Description
HCLK128M	Scalable 128 MHz CPU clock for the application core
HCLK64M	64 MHz CPU clock for the network core
PCLK192M	Scalable 192 MHz clock for QSPI
PCLK64M	64 MHz peripheral clock
PCLK48M	48 MHz clock for USB
PCLK32M	32 MHz peripheral clock
PCLK16M	16 MHz peripheral clock
PCLK1M	1 MHz peripheral clock
ACLK	11.289 MHz or 12.288 MHz tunable audio peripheral clock

Table 12: Core clocks

The HFCLK clocks sourced from the power and clock subsystem to the HFCLK control instances are the following:

HFCLK clock	Description
HFCLK128M	128 MHz HFCLK clock
HFCLK64M	64 MHz HFCLK clock
HFCLK192M	192 MHz HFCLK clock
HFCLKAUDIO	Audio HFCLK clock

Table 13: HFCLK clocks for HFCLK control instances

In order to generate the HFCLK clocks, the following HFCLK sources are available:

- 192 MHz/128 MHz/64 MHz internal oscillator (HFINT)
- 32 MHz crystal oscillator (HFXO), optionally using built-in capacitors as described in [OSCILLATORS — Oscillator control](#) on page 98

See [Clock control](#) on page 73 for more information.

CPU, peripherals, and other system components within a core will automatically request clocks from its corresponding local HFCLK control. The HFCLK control passes the request to the power and clock subsystem and, once the clocks are running, distributes them to the components within the core.

When HFCLK control requests within a core are stopped, the HFCLK control will stop requesting clock from the power and clock subsystem. For example, when the CPU enters sleep or when peripherals have completed their tasks. If there are no HFCLK control requests from any core, the power and clock subsystem will automatically stop the clock.

When the system enters System ON mode, and a HFCLK clock is requested, the relevant HFINT will be used as the HFCLK source. When requests for the clock are stopped, the HFINT will automatically stop.

HFCLK clocks are only available to the HFCLK controllers when the system is in System ON mode.

It is possible to have a HFCLK source running before being started by the relevant clock request (for instance, the HFCLK source is kept running during sleep). This gives shorter start-up time but causes increased power consumption. Starting the HFXO is needed when crystal clock accuracy is required.

The HFCLK source selected in register [HFCLKSRC](#) on page 93 is started by triggering the [HFCLKSTART](#) task.

The source for the HFCLK128M/HFCLK64M clocks can be configured at any time (for instance, when the HFCLK has already been started). The content of the [HFCLKSRC](#) register only takes effect when the [HFCLKSTART](#) task is triggered.

The event [HFCLKSTARTED](#) is generated when the [HFCLKSTART](#) task is triggered, the oscillator is started, and the frequency is stabilized.

The HFCLK source selected in register [HFCLK192MSRC](#) on page 96 is started by triggering the [HFCLK192MSTART](#) task.

The source for the HFCLK192M clock can be configured at any time (for instance, when the HFCLK has already been started). The content of the [HFCLK192MSRC](#) register only takes effect when the [HFCLK192MSTART](#) task is triggered.

The event [HFCLK192MSTARTED](#) is generated when the [HFCLK192MSTART](#) task is triggered, the oscillator is started, and the frequency stabilized.

HFCLKAUDIO requires HFXO, so when triggering the [HFCLKAUDIOSTART](#) task, this always starts the HFXO.

The event [HFCLKAUDIOSTARTED](#) is generated when the [HFCLKAUDIOSTART](#) task is triggered, the oscillator is started, and the frequency stabilized.

It is possible to trigger a new START task after one has already been triggered, and before the corresponding STARTED event is generated. In this case, only one STARTED event will be generated, corresponding to the last triggered START task. Triggering a START task after the STARTED event from a previous triggered START task is generated, will generate a new STARTED event.

Time from a START task to the corresponding STARTED event may differ depending on whether the HFCLK source is already running or in the process of starting. The amount of time before a STARTED event may vary when a different HFCLK source is configured before triggering a new START task.

When the clock control system switches from HFINT source to HFXO source, the HFXO becomes active. The startup time is programmable, enabling the use of different types of crystal oscillators (e.g. standard crystals that may have different startup times). The HFXO startup time is given as the sum of the following:

- HFXO power-up time, as specified in [32 MHz crystal oscillator \(HFXO\)](#) on page 102.
- HFXO count time, as specified in [HFXOCNT](#) on page 130.

The HFXO must be selected and started in order to do the following:

- Use RADIO
 - The network domain [HFCLKSTART](#) task is used
- Enable USB to respond to USB traffic
 - The application domain [HFCLK192MSTART](#) is used
- Set NFCT to activated state
 - The application domain [HFCLKSTART](#) task is used
- Improve SAADC performance by reducing clock jitter
 - The application domain [HFCLKSTART](#) task is used

Each HFCLK control can request the HFXO source independently from one another via the corresponding START task. This ensures that each core and peripheral will have access to a high accuracy clock when needed. Core clocks that originate from the same HFCLK clock will also have the same HFCLK source. This means that parts of the core that have not requested the HFXO may get a clock that is more accurate than expected, but not the other way around.

All cores that have requested a HFCLK source to start by triggering a START task must also request it to stop by triggering the corresponding STOP task (see [HFCLKSTOP](#), [HFCLK192MSTOP](#), and [HFCLKAUDIOSTOP](#) tasks) before the power and clock subsystem will stop it.

HFCLK source(s) will stop when all corresponding STOP tasks have been triggered and there are no requests for HFCLK clock(s) from the system.

Triggering a HFCLK STOP task is required only if the corresponding HFCLK START task has been triggered before. When a HFCLK START task is triggered, it is possible to trigger again the same HFCLK START task without triggering the corresponding HFCLK STOP task in between.

4.11.1.1 Application core frequency scaling

The application core clocks can be scaled from their respective HFCLK clocks.

The application core clock HCLK128M can at any time be scaled from the HFCLK128M clock using the [HFCLKCTRL](#) register.

The HCLK192M clock can be scaled from the HFCLK192M clock using the [HFCLK192MCTRL](#) register.

Note: Settings Div1 and Div2 in [HFCLK192MCTRL](#) register will result in increased power consumption.

The ACLK audio clock cannot be scaled from the HFCLKAUDIO clock. Instead, its frequency can be configured in the relevant peripherals. Refer to [Audio oscillator](#) on page 76 for more information on audio clock and related peripherals.

Note: It is possible to scale the application core clocks at any time, for instance when a clock has already been started, without having to stop it first.

4.11.1.2 32 MHz crystal oscillator (HFXO)

The 32 MHz crystal oscillator (HFXO) is controlled by a 32 MHz external crystal, see [OSCILLATORS — Oscillator control](#) on page 98.

4.11.1.3 Audio oscillator

The audio oscillator generates clock frequencies suitable for audio applications.

The audio oscillator has the following features:

- Adjustable frequency with 3.3 ppm resolution in two frequency bands - 11.176 MHz to 11.402 MHz, and 12.165 MHz to 12.411 MHz
- Low jitter, suitable for audio applications
- Always uses the HFXO

The HFCLKAUDIO clock generated by the audio oscillator is suitable for use as the source clock in the I²S and PDM audio peripherals. In order to use this clock, it must be selected in the corresponding configuration registers in these peripherals. It is required to trigger the [HFCLKAUDIOSTART](#) task before it is used. To stop the HFCLKAUDIO clock, the [HFCLKAUDIOSTOP](#) task must be triggered. After triggering this task, the oscillator will be kept running as long as a peripheral is using it.

In applications where the audio data is arriving asynchronously to on-chip clocks, the frequency can be adjusted to stay in sync with the sender. The frequency can be configured in register [HFCLKAUDIO.FREQUENCY](#) on page 94 using one of the following equations.

$$f_{out} = \frac{32M}{12} (4 + HFCLKAUDIO.FREQUENCY \cdot 2^{-16})$$

Figure 19: Calculating audio frequency f_{out} from register value

$$HFCLKAUDIO.FREQUENCY = 2^{16} \left(\frac{12 \cdot f_{out}}{32M} - 4 \right)$$

Figure 20: Calculating register value from audio frequency f_{out}

The acceptable [HFCLKAUDIO.FREQUENCY](#) register value ranges for the two frequency bands are listed in the following table.

When switching between the two frequency ranges, the peripherals must be stopped.

Frequency band	Register value and frequency		
	Min	Center	Max
11.176 MHz to 11.402 MHz	12519 (11.176 MHz)	15298 (11.289 MHz)	18068 (11.402 MHz)
12.165 MHz to 12.411 MHz	36834 (12.165 MHz)	39846 (12.288 MHz)	42874 (12.411 MHz)

Table 14: HFCLKAUDIO.FREQUENCY register ranges

4.11.1.4 Overriding the automatic HFCLK control system

Overriding the automatic clock control system is possible to ensure a HFCLK clock is started and kept running, even if not requested.

This can be used to avoid associated HFCLK clock start-up times and have the highest clock accuracy after wake-up from sleep.

The register [HFCLKALWAYSRUN](#) on page 95 can override the automatic clock control system for the HFCLK128M/HFCLK64M clocks. This override is initiated by performing the following steps:

1. Set [HFCLKSRC.SRC](#) to select the HFCLK source.
2. Set [HFCLKALWAYSRUN.ALWAYSRUN](#).
3. Trigger the [HFCLKSTART](#) task.

The register [HFCLK192MALWAYSRUN](#) on page 96 can override the automatic clock control system for the HFCLK192M clock. This override is initiated by performing the following steps:

1. Set [HFCLK192MSRC.SRC](#) to select the HFCLK source.
2. Set [HFCLK192MALWAYSRUN.ALWAYSRUN](#).
3. Trigger the [HFCLK192MSTART](#) task.

Registers [HFCLKSRC/HFCLK192MSRC](#) and [HFCLKALWAYSRUN/HFCLK192MALWAYSRUN](#) can be written at any time, but are only activated by the START task.

The register [HFCLKAUDIOALWAYSRUN](#) on page 95 can override the automatic clock control system for the HFCLKAUDIO clock. The override is initiated by performing the following steps:

1. Set [HFCLKAUDIOALWAYSRUN.ALWAYSRUN](#).
2. Trigger the [HFCLKAUDIOSTART](#) task.

Note: In this case, the HFCLK source is always the HFXO.

Register [HFCLKAUDIOALWAYSRUN](#) can be written at any time, but is only activated by the START task.

4.11.2 LFCLK controller

Each core has a number of low frequency clock (LFCLK) control instances. Each instance distributes one or more clocks to the core.

The LFCLK control instance in each core distributes the 32.768 kHz PCLK32KI peripheral clock to its corresponding core. The LFCLK clock is sourced from the power and clock subsystem to each LFCLK control instance.

In order to generate the LFCLK clock, the LFCLK controller uses the following LFCLK sources:

- 32.768 kHz RC oscillator (LFRC)
- 32.768 kHz crystal oscillator (LFXO)
- 32.768 kHz synthesized from HFCLK (LFSYNT)

For an illustration of the clock sources, see [Clock control](#) on page 73.

The LFCLK controller and all LFCLK sources are switched off in System OFF mode.

When peripherals require the PCLK32KI clock, such as [RTC — Real-time counter](#) on page 572 and [WDT — Watchdog timer](#) on page 805, the LFCLK control will automatically request the LFCLK clock to the power and clock subsystem. The default LFCLK source is the LFRC.

When LFCLK control requests are stopped, LFCLK will stop requesting clock from the power and clock subsystem. If there are no LFCLK control requests from other cores, the power and clock subsystem will automatically stop the LFCLK clock and the LFRC source.

The LFCLK source may also be started by triggering the **LFCLKSTART** task. The LFCLK source is configured by selecting the preferred LFCLK source in register **LFCLKSRC** on page 94. Once selected, the LFCLK source will be started by triggering the **LFCLKSTART** task.

The LFCLK source can be configured at any time (for instance, when the LFCLK has already been started). The content of the **LFCLKSRC** register only takes effect when the **LFCLKSTART** task is triggered.

Note: Automatic requests of the LFCLK clock will ignore the value in **LFCLKSRC** and use **LFRC** as source, unless the LFCLK source is started by triggering the **LFCLKSTART** task. In this case, the LFCLK source will correspond to the value in **LFCLKSRC** when the **LFCLKSTART** task was last triggered.

The **LFCLKSTARTED** event will be generated after the **LFCLKSTART** task has been triggered and the LFCLK source has started. Triggering a **LFCLKSTART** task before the **LFCLKSTARTED** event from a previous **LFCLKSTART** task is generated will only generate one **LFCLKSTARTED** event. Triggering a **LFCLKSTART** task after a **LFCLKSTARTED** event is generated will generate a new **LFCLKSTARTED** event.

The LFCLK clock is stopped when nothing requests it, e.g. **RTC — Real-time counter** on page 572 and **WDT — Watchdog timer** on page 805 are stopped, and the **LFCLKSTOP** task is triggered. This must be done for all cores. Triggering the **LFCLKSTOP** task is required only if the **LFCLKSTART** task has been triggered before.

When the **LFCLKSTART** task is triggered, it is possible to trigger a new **LFCLKSTART** task without triggering a **LFCLKSTOP** task in between.

If the **LFXO** is selected as the LFCLK source, the LFCLK clock will initially start running from the **LFRC** while the **LFXO** is starting up, and then automatically switch to using the **LFXO** once this oscillator is running.

Events will be generated in the correct order, even if an LFCLK source that is already started by another LFCLK control instance is requested. The timing of events may differ, depending on whether a LFCLK source is already running or in the process of starting.

If two instances of the LFCLK control system request different LFCLK sources, the power and clock subsystem will secure that the most accurate of the requested LFCLK sources is selected. If one LFCLK control instance requests a particular LFCLK source to stop when another LFCLK control instance (or a peripheral) requests the same source to run, but at a lower accuracy, the power and clock subsystem will switch to the less accurate source. The following table summarizes the priorities of the LFCLK sources.

Priority	LFCLK source
Highest	LFSYNT
Second highest	LFXO
Lowest	LFRC

Table 15: LFCLK request priority

When switching the LFCLK source, such as from **LFRC** to **LFXO**, up to one LFCLK cycle may be lost.

4.11.2.1 32.768 kHz RC oscillator (LFRC)

An internal 32.768 kHz RC oscillator (**LFRC**) is available as the LFCLK source.

The **LFRC** oscillator is fully embedded in nRF5340 and does not require additional external components.

4.11.2.1.1 Calibrating the 32.768 kHz RC oscillator

To improve accuracy of the **LFRC** oscillator, it can be calibrated using the **HFXO** as a reference oscillator.

The **LFRC** oscillator can be calibrated while it is running. The calibration is started by triggering the **CAL** task which temporarily requests the **HFCLK** with the **HFXO** as the source for calibration.

A **DONE** event will be generated when the calibration is finished.

Note: Any core changing the LFCLK source will abort calibration without the **DONE** event being generated in the core triggering the **CAL** task.

If the **CAL** task is triggered while a calibration routine is already running (i.e. before the **DONE** event is generated), the **CAL** task has no effect and the calibration continues.

All cores can trigger the **CAL** task independently of each other. As a result, each core will receive a corresponding **DONE** event. If the calibration routine is already running (i.e. a core has triggered the **CAL** task), and the **CAL** task is triggered from another core, a **DONE** event is generated in both cores when the calibration of its corresponding LFRC oscillator is complete.

4.11.2.2 32.768 kHz crystal oscillator (LFXO)

For higher LFCLK accuracy (when greater than ± 250 ppm accuracy is required), the low frequency crystal oscillator (LFXO) must be used.

This clock source requires external components and GPIO pin configuration, see **OSCILLATORS — Oscillator control** on page 98.

4.11.2.3 32.768 kHz synthesized from HFCLK (LFSYNT)

The LFCLK can be synthesized from the HFCLK clock source.

LFSYNTH depends on the HFCLK to run. The accuracy of the LFCLK clock with the LFSYNTH as a source assumes the accuracy of the HFCLK. If high accuracy is required, the HFCLK must be generated from the HFXO.

Using the LFSYNT clock removes the requirement for an external 32.768 kHz crystal, but increases average power consumption as the HFCLK will need to be requested in the system.

4.11.2.4 Overriding the automatic LFCLK control system

Overriding the automatic clock control system to ensure the LFCLK clock is started and kept running is possible, even if not requested.

This can be used to avoid associated LFCLK clock start-up times and have the highest clock accuracy after wake-up from sleep.

The register **LFCLKALWAYSRUN** on page 95 can override the automatic clock control system. This override is initiated by performing the following steps:

1. Set **LFCLKSRC.SRC** to select the LFCLK source.
2. Set **LFCLKALWAYSRUN.ALWAYSRUN**.
3. Trigger the **LFCLKSTART** task.

Registers **LFCLKSRC.SRC** and **LFCLKALWAYSRUN.ALWAYSRUN** can be written at any time, but are only activated by the **LFCLKSTART** task.

4.11.3 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CLOCK : S	APPLICATION	0x50005000	US	S	NA	No	Clock control
CLOCK : NS		0x40005000					
CLOCK	NETWORK	0x41005000	HF	NS	NA	No	Clock control

Configuration

Instance	Domain	Configuration
CLOCK : S	APPLICATION	
CLOCK : NS		
CLOCK	NETWORK	HFCLK192M not supported HFCLKAUDIO not supported HFCLKCTRL reset value is 0x0.

Register overview

Register	Offset	TZ	Description
TASKS_HFCLKSTART	0x000		Start HFCLK128M/HFCLK64M source as selected in HFCLKSRC
TASKS_HFCLKSTOP	0x004		Stop HFCLK128M/HFCLK64M source
TASKS_LFCLKSTART	0x008		Start LFCLK source as selected in LFCLKSRC
TASKS_LFCLKSTOP	0x00C		Stop LFCLK source
TASKS_CAL	0x010		Start calibration of LFRC oscillator
TASKS_HFCLKAUDIOSTART	0x018		Start HFCLKAUDIO source
TASKS_HFCLKAUDIOSTOP	0x01C		Stop HFCLKAUDIO source
TASKS_HFCLK192MSTART	0x020		Start HFCLK192M source as selected in HFCLK192MSRC
TASKS_HFCLK192MSTOP	0x024		Stop HFCLK192M source
SUBSCRIBE_HFCLKSTART	0x080		Subscribe configuration for task HFCLKSTART
SUBSCRIBE_HFCLKSTOP	0x084		Subscribe configuration for task HFCLKSTOP
SUBSCRIBE_LFCLKSTART	0x088		Subscribe configuration for task LFCLKSTART
SUBSCRIBE_LFCLKSTOP	0x08C		Subscribe configuration for task LFCLKSTOP
SUBSCRIBE_CAL	0x090		Subscribe configuration for task CAL
SUBSCRIBE_HFCLKAUDIOSTART	0x098		Subscribe configuration for task HFCLKAUDIOSTART
SUBSCRIBE_HFCLKAUDIOSTOP	0x09C		Subscribe configuration for task HFCLKAUDIOSTOP
SUBSCRIBE_HFCLK192MSTART	0x0A0		Subscribe configuration for task HFCLK192MSTART
SUBSCRIBE_HFCLK192MSTOP	0x0A4		Subscribe configuration for task HFCLK192MSTOP
EVENTS_HFCLKSTARTED	0x100		HFCLK128M/HFCLK64M source started
EVENTS_LFCLKSTARTED	0x104		LFCLK source started
EVENTS_DONE	0x11C		Calibration of LFRC oscillator complete event
EVENTS_HFCLKAUDIOSTARTED	0x120		HFCLKAUDIO source started
EVENTS_HFCLK192MSTARTED	0x124		HFCLK192M source started
PUBLISH_HFCLKSTARTED	0x180		Publish configuration for event HFCLKSTARTED
PUBLISH_LFCLKSTARTED	0x184		Publish configuration for event LFCLKSTARTED
PUBLISH_DONE	0x19C		Publish configuration for event DONE
PUBLISH_HFCLKAUDIOSTARTED	0x1A0		Publish configuration for event HFCLKAUDIOSTARTED
PUBLISH_HFCLK192MSTARTED	0x1A4		Publish configuration for event HFCLK192MSTARTED
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
INTPEND	0x30C		Pending interrupts
HFCLKRUN	0x408		Status indicating that HFCLKSTART task has been triggered
HFCLKSTAT	0x40C		Status indicating which HFCLK128M/HFCLK64M source is running
			This register value in any CLOCK instance reflects status only due to configurations/actions in that CLOCK instance.
LFCLKRUN	0x414		Status indicating that LFCLKSTART task has been triggered

Register	Offset	TZ	Description
LFCLKSTAT	0x418		Status indicating which LFCLK source is running This register value in any CLOCK instance reflects status only due to configurations/actions in that CLOCK instance.
LFCLKSRCCOPY	0x41C		Copy of LFCLKSRC register, set when LFCLKSTART task was triggered
HFCLKAUDIORUN	0x450		Status indicating that HFCLKAUDIOSTART task has been triggered
HFCLKAUDIOSTAT	0x454		Status indicating which HFCLKAUDIO source is running
HFCLK192MRUN	0x458		Status indicating that HFCLK192MSTART task has been triggered
HFCLK192MSTAT	0x45C		Status indicating which HFCLK192M source is running
HFCLKSRC	0x514		Clock source for HFCLK128M/HFCLK64M
LFCLKSRC	0x518		Clock source for LFCLK
HFCLKCTRL	0x558		HFCLK128M frequency configuration
HFCLKAUDIO.FREQUENCY	0x55C		Audio PLL frequency in 11.176 MHz - 11.402 MHz or 12.165 MHz - 12.411 MHz frequency bands
HFCLKALWAYSRUN	0x570		Automatic or manual control of HFCLK128M/HFCLK64M
LFCLKALWAYSRUN	0x574		Automatic or manual control of LFCLK
HFCLKAUDIOALWAYSRUN	0x57C		Automatic or manual control of HFCLKAUDIO
HFCLK192MSRC	0x580		Clock source for HFCLK192M
HFCLK192MALWAYSRUN	0x584		Automatic or manual control of HFCLK192M
HFCLK192MCTRL	0x5B8		HFCLK192M frequency configuration

4.11.3.1 TASKS_HFCLKSTART

Address offset: 0x000

Start HFCLK128M/HFCLK64M source as selected in HFCLKSRC

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_HFCLKSTART						Start HFCLK128M/HFCLK64M source as selected in HFCLKSRC																											
			Trigger	1				Trigger task																											

4.11.3.2 TASKS_HFCLKSTOP

Address offset: 0x004

Stop HFCLK128M/HFCLK64M source

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																								A				
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																							
A	W	TASKS_HFCLKSTOP			Stop HFCLK128M/HFCLK64M source																																							
			Trigger	1	Trigger task																																							

4.11.3.3 TASKS_LFCLKSTART

Address offset: 0x008

Start LFCLK source as selected in LFCLKSRC

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_LFCLKSTART						Start LFCLK source as selected in LFCLKSRC																											
			Trigger	1				Trigger task																											

4.11.3.4 TASKS_LFCLKSTOP

Address offset: 0x00C

Stop LFCLK source

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										A																																	
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID				Value				Description																																
A	W	TASKS_LFCLKSTOP								Stop LFCLK source																																	
			Trigger				1				Trigger task																																

4.11.3.5 TASKS_CAL

Address offset: 0x010

Start calibration of LFRC oscillator

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_CAL						Start calibration of LFRC oscillator																											
			Trigger	1				Trigger task																											

4.11.3.6 TASKS_HFCLKAUDIOSTART

Address offset: 0x018

Start HFCLKAUDIO source

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																								A			
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																						
A	W	TASKS_HFCLKAUDIOSTART			Start HFCLKAUDIO source																																						
			Trigger	1	Trigger task																																						

4.11.3.7 TASKS_HFCLKAUDIOSTOP

Address offset: 0x01C

Stop HFCLKAUDIO source

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																	A									
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																					
A	W	TASKS_HFCLKAUDIOSTOP			Stop HFCLKAUDIO source																																					
			Trigger	1	Trigger task																																					

4.11.3.8 TASKS_HFCLK192MSTART

Address offset: 0x020

Start HFCLK192M source as selected in HFCLK192MSRC

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																								A				
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID				Value				Description																																	
A	W	TASKS_HFCLK192MSTART								Start HFCLK192M source as selected in HFCLK192MSRC																																		
			Trigger				1				Trigger task																																	

4.11.3.9 TASKS_HFCLK192MSTOP

Address offset: 0x024

Stop HFCLK192M source

Bit number										31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID										A																															
Reset 0x00000000										0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																																	
A	W	TASKS_HFCLK192MSTOP								Stop HFCLK192M source																															
			Trigger	1				Trigger task																																	

4.11.3.10 SUBSCRIBE_HFCLKSTART

Address offset: 0x080

Subscribe configuration for task HFCLKSTART

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0											
ID				B																								A												A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0										
ID	R/W	Field	Value ID	Value				Description																																						
A	RW	CHIDX		[0..255]				DPPI channel that task HFCLKSTART will subscribe to																																						
B	RW	EN																																												
			Disabled	0				Disable subscription																																						
			Enabled	1				Enable subscription																																						

4.11.3.11 SUBSCRIBE_HFCLKSTOP

Address offset: 0x084

Subscribe configuration for task HFCLKSTOP

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				B																								A				A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value	Description																															
A	RW	CHIDX			[0..255]	DPPI channel that task HFCLKSTOP will subscribe to																															
B	RW	EN																																			
			Disabled	0		Disable subscription																															
			Enabled	1		Enable subscription																															

4.11.3.12 SUBSCRIBE_LFCLKSTART

Address offset: 0x088

Subscribe configuration for task LFCLKSTART

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				B																								A				A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value		Description																														
A	RW	CHIDX			[0..255]		DPPI channel that task LFLCKSTART will subscribe to																														
B	RW	EN																																			
			Disabled	0	Disable subscription																																
			Enabled	1	Enable subscription																																

4.11.3.13 SUBSCRIBE_LFCLKSTOP

Address offset: 0x08C

Subscribe configuration for task `LFCLKSTOP`

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0						
ID				B																								A				A		A		A		A		A	
Reset 0x00000000				0																																					
ID	R/W	Field	Value ID	Value		Description																																			
A	RW	CHIDX		[0..255]		DPPI channel that task LFLCLKSTOP will subscribe to																																			
B	RW	EN																																							
			Disabled	0	Disable subscription																																				
			Enabled	1	Enable subscription																																				

4.11.3.14 SUBSCRIBE_CAL

Address offset: 0x090

Subscribe configuration for task CAL

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID				B																								A				A				A				A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																							
ID	R/W	Field	Value ID	Value				Description																																			
A	RW	CHIDX		[0..255]				DPPI channel that task CAL will subscribe to																																			
B	RW	EN																																									
			Disabled	0				Disable subscription																																			
			Enabled	1				Enable subscription																																			

4.11.3.15 SUBSCRIBE_HFCLKAUDIOSTART

Address offset: 0x098

Subscribe configuration for task [HFCLKAUDIOSTART](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task HFCLKAUDIOSTART will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

4.11.3.16 SUBSCRIBE_HFCLKAUDIOSTOP

Address offset: 0x09C

Subscribe configuration for task [HFCLKAUDIOSTOP](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task HFCLKAUDIOSTOP will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

4.11.3.17 SUBSCRIBE_HFCLK192MSTART

Address offset: 0x0A0

Subscribe configuration for task [HFCLK192MSTART](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task HFCLK192MSTART will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

4.11.3.18 SUBSCRIBE_HFCLK192MSTOP

Address offset: 0x0A4

Subscribe configuration for task [HFCLK192MSTOP](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task HFCLK192MSTOP will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

4.11.3.19 EVENTS_HFCLKSTARTED

Address offset: 0x100

HFCLK128M/HFCLK64M source started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_HFCLKSTARTED						HFCLK128M/HFCLK64M source started																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

4.11.3.20 EVENTS_LFCLKSTARTED

Address offset: 0x104

LFCLK source started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_LFCLKSTARTED			LFCLK source started																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

4.11.3.21 EVENTS_DONE

Address offset: 0x11C

Calibration of LFRC oscillator complete event

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DONE			Calibration of LFRC oscillator complete event																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

4.11.3.22 EVENTS_HFCLKAUDIOSTARTED

Address offset: 0x120

HFCLKAUDIO source started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_HFCLKAUDIOSTARTED			HFCLKAUDIO source started																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

4.11.3.23 EVENTS_HFCLK192MSTARTED

Address offset: 0x124

HFCLK192M source started

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_HFCLK192MSTARTED						HFCLK192M source started																											
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

4.11.3.24 PUBLISH_HFCLKSTARTED

Address offset: 0x180

Publish configuration for event [HFCLKSTARTED](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event HFCLKSTARTED will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

4.11.3.25 PUBLISH_LFCLKSTARTED

Address offset: 0x184

Publish configuration for event [LFCLKSTARTED](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event LFCLKSTARTED will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

4.11.3.26 PUBLISH_DONE

Address offset: 0x19C

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																												E	D	C					B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
D	R/W	Field	Value ID	Value	Description																															
B	RW	LFCLKSTARTED			Enable or disable interrupt for event LFCLKSTARTED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
C	RW	DONE			Enable or disable interrupt for event DONE																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
D	RW	HFCLKAUDIOSTARTED			Enable or disable interrupt for event HFCLKAUDIOSTARTED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
E	RW	HFCLK192MSTARTED			Enable or disable interrupt for event HFCLK192MSTARTED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															

4.11.3.30 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																												E	D	C					B	A		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	HFCLKSTARTED			Write '1' to enable interrupt for event HFCLKSTARTED																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
B	RW	LFCLKSTARTED			Write '1' to enable interrupt for event LFCLKSTARTED																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
C	RW	DONE			Write '1' to enable interrupt for event DONE																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
D	RW	HFCLKAUDIOSTARTED			Write '1' to enable interrupt for event HFCLKAUDIOSTARTED																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
E	RW	HFCLK192MSTARTED			Write '1' to enable interrupt for event HFCLK192MSTARTED																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	

4.11.3.31 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																		
ID																																E	D	C			B	A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	HFCLKSTARTED			Write '1' to disable interrupt for event HFCLKSTARTED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
B	RW	LFCLKSTARTED			Write '1' to disable interrupt for event LFCLKSTARTED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
C	RW	DONE			Write '1' to disable interrupt for event DONE																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
D	RW	HFCLKAUDIOSTARTED			Write '1' to disable interrupt for event HFCLKAUDIOSTARTED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
E	RW	HFCLK192MSTARTED			Write '1' to disable interrupt for event HFCLK192MSTARTED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	

4.11.3.32 INTPEND

Address offset: 0x30C

Pending interrupts

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	HFCLKSTARTED			Read pending status of interrupt for event HFCLKSTARTED																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														
B	R	LFCLKSTARTED			Read pending status of interrupt for event LFCLKSTARTED																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														
C	R	DONE			Read pending status of interrupt for event DONE																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														
D	R	HFCLKAUDIOSTARTED			Read pending status of interrupt for event HFCLKAUDIOSTARTED																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														
E	R	HFCLK192MSTARTED			Read pending status of interrupt for event HFCLK192MSTARTED																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														

4.11.3.33 HFCLKRUN

Address offset: 0x408

Status indicating that HFCLKSTART task has been triggered

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value		Description																																	
A	R	STATUS				HFCLKSTART task triggered or not																																	
			NotTriggered	0	Task not triggered																																		
			Triggered	1	Task triggered																																		

4.11.3.34 HFCLKSTAT

Address offset: 0x40C

Status indicating which HFCLK128M/HFCLK64M source is running

This register value in any CLOCK instance reflects status only due to configurations/actions in that CLOCK instance.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																B								A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SRC			Active clock source																														
			HFINT	0	Clock source: HFINT - 128 MHz on-chip oscillator																														
			HFXO	1	Clock source: HFXO - 128 MHz clock derived from external 32 MHz crystal oscillator																														
B	R	ALWAYSRUNNING			ALWAYSRUN activated																														
			NotRunning	0	Automatic clock control enabled																														
			Running	1	Oscillator is always running																														
C	R	STATE			HFCLK state																														
			NotRunning	0	HFCLK not running																														
			Running	1	HFCLK running																														

4.11.3.35 LFCLKRUN

Address offset: 0x414

Status indicating that LFCLKSTART task has been triggered

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			LFCLKSTART task triggered or not																														
			NotTriggered	0	Task not triggered																														
			Triggered	1	Task triggered																														

4.11.3.36 LFCLKSTAT

Address offset: 0x418

Status indicating which LFCLK source is running

This register value in any CLOCK instance reflects status only due to configurations/actions in that CLOCK instance.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				C																												B		A		A
Reset 0x00000000				0 0																																

4.11.3.37 LFCLKSRCCOPY

Address offset: 0x41C

Copy of LFCLKSRC register, set when LFCLKSTART task was triggered

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000001				0 0																															

4.11.3.38 HFCLKAUDIORUN

Address offset: 0x450

Status indicating that HFCLKAUDIOSTART task has been triggered

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	R	STATUS			HFCLKAUDIOSTART task triggered or not																															
			NotTriggered	0	Task not triggered																															
			Triggered	1	Task triggered																															

4.11.3.39 HFCLKAUDIOSTAT

Address offset: 0x454

Status indicating which HFCLKAUDIO source is running

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	ALWAYSRUNNING			ALWAYSRUN activated																														
			NotRunning	0	Automatic clock control enabled																														
			Running	1	Oscillator is always running																														
B	R	STATE			HFCLKAUDIO state																														
			NotRunning	0	HFCLKAUDIO not running																														
			Running	1	HFCLKAUDIO running																														

4.11.3.40 HFCLK192MRUN

Address offset: 0x458

Status indicating that HFCLK192MSTART task has been triggered

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			HFCLK192MSTART task triggered or not																														
			NotTriggered	0	Task not triggered																														
			Triggered	1	Task triggered																														

4.11.3.41 HFCLK192MSTAT

Address offset: 0x45C

Status indicating which HFCLK192M source is running

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																B										A					
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SRC			Active clock source																														
			HFINT	0	Clock source: HFINT - on-chip oscillator																														
			HFXO	1	Clock source: HFXO - derived from external 32 MHz crystal oscillator																														
B	R	ALWAYSRUNNING			ALWAYSRUN activated																														
			NotRunning	0	Automatic clock control enabled																														
			Running	1	Oscillator is always running																														
C	R	STATE			HFCLK192M state																														
			NotRunning	0	HFCLK192M not running																														
			Running	1	HFCLK192M running																														

4.11.3.42 HFCLKSRC

Address offset: 0x514

Clock source for HFCLK128M/HFCLK64M

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000001					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	SRC			Select which HFCLK source is started by the HFCLKSTART task																																		
			HFINT	0	HFCLKSTART task starts HFINT oscillator																																		
			HFXO	1	HFCLKSTART task starts HFXO oscillator																																		

4.11.3.43 LFCLKSRC

Address offset: 0x518

Clock source for LFCLK

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SRC			Select which LFCLK source is started by the LFCLKSTART task																														
			LFRC	1	32.768 kHz RC oscillator																														
			LFXO	2	32.768 kHz crystal oscillator																														
			LFSYNT	3	32.768 kHz synthesized from HFCLK																														

4.11.3.44 HFCLKCTRL

Address offset: 0x558

HFCLK128M frequency configuration

Using any value except for the enumerations will yield unexpected results

Note: Not present in the CLOCK instance of the network core

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000001				0 0																															

4.11.3.45 HFCLKAUDIO.FREQUENCY

Address offset: 0x55C

Audio PLL frequency in 11.176 MHz - 11.402 MHz or 12.165 MHz - 12.411 MHz frequency bands

Note: Not present in the CLOCK instance of the network core

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00009BAE				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 1 1 0 1 1 1 0 1 0 1 1 1 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	FREQUENCY						Frequency																											
								0: 10.666 MHz																											
								65535: 13.333 MHz																											

4.11.3.46 HFCLKALWAYSRUN

Address offset: 0x570

Automatic or manual control of HFCLK128M/HFCLK64M

The AlwaysRun setting will ensure the clock source is always running, independent of the automatic clock request system.

Note: This setting is activated by triggering the HFCLKSTART task.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				A																																			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	ALWAYSRUN																																					
			Automatic	0	Use automatic clock control																																		
			AlwaysRun	1	Ensure clock is always running																																		

4.11.3.47 LFCLKALWAYSRUN

Address offset: 0x574

Automatic or manual control of LFCLK

The AlwaysRun setting will ensure the clock source is always running, independent of the automatic clock request system.

Note: This setting is activated by triggering the LFCLKSTART task.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A																																		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value				Description																														
A	RW	ALWAYSRUN						Ensure clock is always running																														
			Automatic	0				Use automatic clock control																														
			AlwaysRun	1				Ensure clock is always running																														

4.11.3.48 HFCLKAUDIOALWAYSRUN

Address offset: 0x57C

Automatic or manual control of HFCLKAUDIO

The AlwaysRun setting will ensure the clock source is always running, independent of the automatic clock request system.

Note: This setting is activated by triggering the HFCLKAUDIOSTART task.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	ALWAYSRUN				Ensure clock is always running																																	
			Automatic	0	Use automatic clock control																																		
			AlwaysRun	1	Ensure clock is always running																																		

4.11.3.49 HFCLK192MSRC

Address offset: 0x580

Clock source for HFCLK192M

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000001					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	SRC			Select which HFCLK192M source is started by the HFCLK192MSTART task																																		
			HFINT	0	HFCLK192MSTART task starts HFINT oscillator																																		
			HFXO	1	HFCLK192MSTART task starts HFXO oscillator																																		

4.11.3.50 HFCLK192MALWAYSRUN

Address offset: 0x584

Automatic or manual control of HFCLK192M

The AlwaysRun setting will ensure the clock source is always running, independent of the automatic clock request system.

Note: This setting is activated by triggering the HFCLK192MSTART task.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																				A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value				Description																												
A	RW	ALWAYSRUN						Ensure clock is always running																												
			Automatic	0				Use automatic clock control																												
			AlwaysRun	1				Ensure clock is always running																												

4.11.3.51 HFCLK192MCTRL

Address offset: 0x5B8

HFCLK192M frequency configuration

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																															A	A
Reset	0x00000002																														0	0
ID	R/W	Field	Value	ID	Value	Description																										
A	RW	HCLK192M				High frequency clock HCLK192M																										
			Div1		0	Divide HFCLK192M by 1																										
			Div2		1	Divide HFCLK192M by 2																										
			Div4		2	Divide HFCLK192M by 4																										

4.11.4 Electrical specification

4.11.4.1 128 MHz clock source (HFCLK128M)

Symbol	Description	Min.	Typ.	Max.	Units
$f_{\text{NOM\_HFCLK128M}}$	Nominal output frequency		128		MHz
$f_{\text{TOL\_HFINT128M}}$	Frequency tolerance when running from internal oscillator		± 1.5	± 7	%
$f_{\text{TOL\_HFXO128M}}$	Frequency tolerance when running from crystal oscillator		± 10	± 60	ppm
$t_{\text{HFCLK128M\_128M\_64M}}$	Time for HFCLKCTRL to take effect when switching from 128 MHz to 64 MHz		2.5		μs
$t_{\text{HFCLK128M\_64M\_128M}}$	Time for HFCLKCTRL to take effect when switching from 64 MHz to 128 MHz		9.0		μs

4.11.4.2 64 MHz clock source (HFCLK64M)

Symbol	Description	Min.	Typ.	Max.	Units
$f_{\text{NOM\_HFCLK64M}}$	Nominal output frequency		64		MHz
$f_{\text{TOL\_HFINT64M}}$	Frequency tolerance when running from internal oscillator		± 1.5	± 8	%
$f_{\text{TOL\_HFXO64M}}$	Frequency tolerance when running from crystal oscillator		± 10	± 60	ppm

4.11.4.3 192 MHz clock source (HFCLK192M)

Symbol	Description	Min.	Typ.	Max.	Units
$f_{\text{NOM\_HFCLK192M}}$	Nominal output frequency		192		MHz
$f_{\text{TOL\_HFINT192M}}$	Frequency tolerance when running from internal oscillator		± 1.5	± 7	%
$f_{\text{TOL\_HFXO192M}}$	Frequency tolerance when running from crystal oscillator		± 10	± 60	ppm

4.11.4.4 Audio clock source (HFCLKAUDIO)

Symbol	Description	Min.	Typ.	Max.	Units
$f_{\text{NOM\_HFCLKAUDIO}}$	Nominal output frequency		11.289 or 12.288		MHz
$f_{\text{TOL\_HFXOAUDIO}}$	Frequency tolerance when running from crystal oscillator		± 10	± 60	ppm

4.11.4.5 32 kHz clock source (LFCLK)

Symbol	Description	Min.	Typ.	Max.	Units
$f_{\text{NOM\_LFCLK}}$	Nominal output frequency		32.768		kHz
$t_{\text{START\_LFXO}}$	Startup time for 32.768 kHz crystal oscillator		0.31		s
I_{LFXO}	Run current for 32.768 kHz crystal oscillator		0.16		μA
$f_{\text{TOL\_LFRC}}$	Frequency tolerance, uncalibrated			± 3.2	%

Symbol	Description	Min.	Typ.	Max.	Units
$f_{TOL\_CAL\_LFRC}$	Frequency tolerance after calibration. Constant temperature within ± 0.5 °C, calibration performed at least every 8 seconds, averaging interval > 7.5 ms, defined as 3 sigma.			± 250	ppm
t_{START_LFRC}	Startup time for internal RC oscillator		500		μs
I_{LFRC}	Run current for LFRC			1.0	μA

4.12 OSCILLATORS — Oscillator control

The system oscillators are shared between the cores in the system and automatically controlled by the clock control system, see [CLOCK — Clock control](#) on page 72.

The system has the following crystal oscillators:

- High-frequency 32 MHz crystal oscillator (HFXO)
- Low-frequency 32.768 kHz crystal oscillator (LFXO)

The crystal oscillators can be configured to use either built-in or external capacitors.

4.12.1 High-frequency (32 MHz) crystal oscillator (HFXO)

The high-frequency crystal oscillator (HFXO) is controlled by a 32 MHz external crystal.

The crystal oscillator is designed for use with an AT-cut quartz crystal in parallel resonant mode, connected between pins XC1 and XC2. To achieve correct oscillation frequency, the load capacitance must match the specification in the crystal data sheet. The following figure shows how the 32 MHz crystal is connected to the high frequency crystal oscillator.

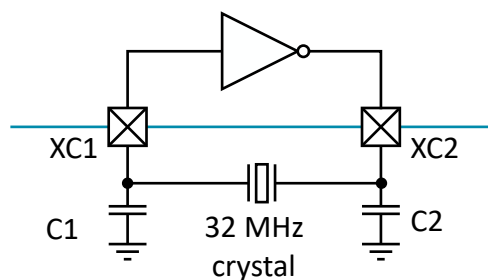


Figure 21: Circuit diagram of the high-frequency crystal oscillator

The load capacitance (CL) is the total capacitance seen by the crystal across its terminals and is calculated by the following equation.

$$CL = \frac{(C1' \cdot C2')}{(C1' + C2')}$$

$$C1' = C1 + C_{pcb1} + C_{pin}$$

$$C2' = C2 + C_{pcb2} + C_{pin}$$

Figure 22: Load capacitance equation

C1 and C2 are ceramic SMD capacitors connected between each crystal terminal and ground. For more information, see [Reference circuitry](#) on page 863. C_{pcb1} and C_{pcb2} are stray capacitance on the PCB. C_{pin} is the pin input capacitance on pins XC1 and XC2. See table [32 MHz crystal oscillator \(HFXO\)](#) on page 102. The load capacitors C1 and C2 should have the same value.

For reliable operation, the crystal load capacitance, shunt capacitance, equivalent series resistance, and drive level must comply with the specifications in table [32 MHz crystal oscillator \(HFXO\)](#) on page 102. It

is recommended to use a crystal with lower than maximum load capacitance and/or shunt capacitance. A low load capacitance will reduce both startup time and current consumption.

4.12.1.1 Using internal capacitors

Optional internal capacitors ranging from 7.0 pF to 20.0 pF in 0.5 pF steps, are provided on pins XC1 and XC2.

Enabling internal capacitors eliminates the need for external capacitors for the 32 MHz crystal. The configuration of the internal capacitors must take place before starting the high-frequency crystal oscillator (HFXO).

The internal capacitors are used instead of the external capacitors C1 and C2, and the total capacitance seen by the crystal across its terminals is calculated by the load capacitance equation in [High-frequency \(32 MHz\) crystal oscillator \(HFXO\)](#) on page 98.

To enable the internal capacitors, find the correct `XOSC32MCAPS.CAPVALUE` field using the following equation.

```
CAPVALUE = (((FICR->XOSC32MTRIM.SLOPE+56) * (CAPACITANCE*2-14))
            + ((FICR->XOSC32MTRIM.OFFSET-8) <<4) +32) >>6;
```

The equation has the following variables

- `CAPACITANCE` is the desired capacitor value in pF, holding any value between 7.0 pF and 20.0 pF in 0.5 pF steps.
- `FICR->XOSC32MTRIM` are factory trim values which usually are different from device to device.

Finally, set `XOSC32MCAPS.ENABLE` to `Enabled`, to activate the capacitors.

After this, when HFXO is started, it will use the internal capacitor values together with the external crystal.

Note: It is possible to avoid using floating point numbers by pre-calculating the $(CAPACITANCE * 2 - 14)$ field of the above equation.

4.12.2 Low-frequency (32.768 kHz) crystal oscillator (LFXO)

For higher LFCLK accuracy (when greater than ± 250 ppm accuracy is required), the 32.768 kHz crystal oscillator (LFXO) must be used.

To use the LFXO, a 32.768 kHz crystal must be connected between the XL1 and XL2 pins, as illustrated in the following figure.

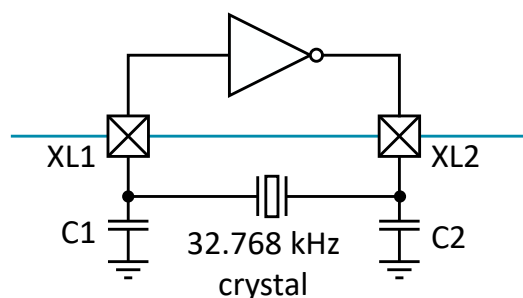


Figure 23: Circuit diagram of the low-frequency crystal oscillator

To enable oscillator functionality on XL1 and XL2 pins, use value *Peripheral* for the MCUSEL bitfield of the register `PIN_CNF[n]` ($n=0..31$) (Retained) on page 302.

To achieve correct oscillation frequency, the load capacitance (CL) must match the specification in the crystal data sheet. The load capacitance (CL) is the total capacitance seen by the crystal across its terminals. It is calculated by the following equation.

$$CL = \frac{(C1' \cdot C2')}{(C1' + C2')}$$

$$C1' = C1 + C_{pcb1} + C_{pin}$$

$$C2' = C2 + C_{pcb2} + C_{pin}$$

Figure 24: Load capacitance equation

C1 and C2 are ceramic SMD capacitors connected between each crystal terminal and ground. C_{pcb1} and C_{pcb2} are stray capacitance on the PCB. C_{pin} is the pin input capacitance on the XL1 and XL2 pins (see [32.768 kHz crystal oscillator \(LFXO\)](#) on page 103). The load capacitors C1 and C2 should have the same value.

For more information, see [Reference circuitry](#) on page 863.

4.12.2.1 Using internal capacitors

Optional internal capacitors of 6 pF, 7 pF, and 9 pF are provided between pins XL1 and XL2.

Enabling the internal capacitor between XL1 and XL2 pins eliminates the need for external capacitors for the 32 kHz crystal, as shown in the following figure.

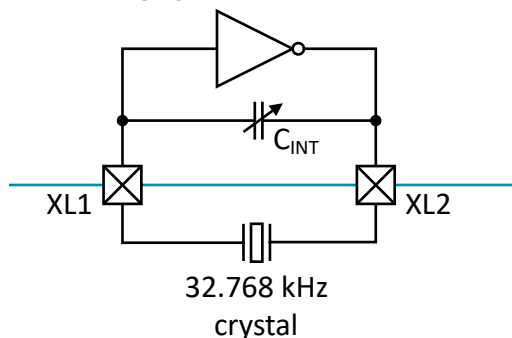


Figure 25: Internal capacitor for the 32 kHz crystal

To enable this capacitor, choose the correct C_{INT} capacitance in register [XOSC32KI.INTCAP](#). The value of the internal capacitor C_{INT} must match the specification in the crystal data sheet. C_{INT} is the capacitance seen by the crystal across its terminals, including pin capacitance but excluding PCB stray capacitance.

4.12.3 Low-frequency (32.768 kHz) external source

The 32.768 kHz crystal oscillator (LFXO) is designed to work with external sources.

The following external sources are supported:

- A low swing clock. The signal should be applied to the XL1 pin with the XL2 pin grounded. Set [OSCILLATORS.XOSC32KI.BYPASS](#)=Disabled.
- A rail-to-rail clock. The signal should be applied to the XL1 pin with the XL2 pin left unconnected. Set [OSCILLATORS.XOSC32KI.BYPASS](#)=Enabled.

In order to use an external source, configure [LFCLKSRC.SRC](#)=LFXO.

4.12.4 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
OSCILLATORS : S	APPLICATION	0x50004000	US	S	NA	No	Oscillator configuration
OSCILLATORS : NS		0x40004000					

Register overview

Register	Offset	TZ	Description
XOSC32MCAPS	0x5C4		Programmable capacitance of XC1 and XC2 This register is retained.
XOSC32KI.BYPASS	0x6C0		Enable or disable bypass of LFCLK crystal oscillator with external clock source This register is retained.
XOSC32KI.INTCAP	0x6D0		Control usage of internal load capacitors This register is retained.

4.12.4.1 XOSC32MCAPS (Retained)

Address offset: 0x5C4

Programmable capacitance of XC1 and XC2

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CAPVALUE			Value representing capacitance, calculated using provided equation																														
B	RW	ENABLE			Enable on-chip capacitors on XC1 and XC2																														
			Disabled	0	Capacitor disabled (use external caps)																														
			Enabled	1	Capacitor enabled																														

4.12.4.2 XOSC32KI.BYPASS (Retained)

Address offset: 0x6C0

Enable or disable bypass of LFCLK crystal oscillator with external clock source

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	BYPASS			Enable or disable bypass of LFCLK crystal oscillator with external clock source																														
			Disabled	0	Disable (use with crystal or low-swing external source)																														
			Enabled	1	Enable (use with rail-to-rail external source)																														

4.12.4.3 XOSC32KI.INTCAP (Retained)

Address offset: 0x6D0

Control usage of internal load capacitors

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	INTCAP			Control usage of internal load capacitors																														
			External	0	Use external load capacitors																														
			C6PF	1	6 pF internal load capacitance																														
			C7PF	2	7 pF internal load capacitance																														
			C9PF	3	9 pF internal load capacitance																														

4.12.5 Electrical specification

4.12.5.1 32 MHz crystal oscillator (HFXO)

Symbol	Description	Min.	Typ.	Max.	Units
f_{HFXO}	External crystal frequency		32		MHz
$f_{\text{TOL\_HFXO}}$	Frequency tolerance requirement for 2.4 GHz proprietary radio applications			±60	ppm
$f_{\text{TOL\_HFXO\_BLE}}$	Frequency tolerance requirement, Bluetooth Low Energy applications, packet length ≤ 200 bytes			±40	ppm
$f_{\text{TOL\_HFXO\_BLE\_LP}}$	Frequency tolerance requirement, Bluetooth Low Energy applications, packet length > 200 bytes			±30	ppm
$C_{\text{L\_HFXO}}$	Load capacitance	6	8	12	pF
$C_{\text{0\_HFXO}}$	Shunt capacitance			7	pF
$R_{\text{S\_HFXO\_7PF}}$	Equivalent series resistance 3 pF < C_0 ≤ 7 pF			60	Ω
$R_{\text{S\_HFXO\_3PF}}$	Equivalent series resistance C_0 ≤ 3 pF			100	Ω
$P_{\text{D\_HFXO}}$	Drive level			100	μW
$C_{\text{PIN\_HFXO}}$	Input capacitance XC1 and XC2 with internal capacitors disabled		5.5		pF
$C_{\text{PIN\_HFXO\_INT}}$	Input capacitance XC1 and XC2 with internal capacitors enabled		2.5		pF
$C_{\text{HFXO\_INT\_MIN}}$	Input capacitance XC1 and XC2, internal capacitor at minimum value, excluding $C_{\text{PIN\_HFXO\_INT}}$		7		pF
$C_{\text{HFXO\_INT\_MAX}}$	Input capacitance XC1 and XC2, internal capacitor at maximum value, excluding $C_{\text{PIN\_HFXO\_INT}}$		20		pF
$I_{\text{STBY\_X32M}}$	Core standby current for various crystals				
$I_{\text{STBY\_X32M\_X0}}$	Typical parameters for a given 2.5mm x 2.0mm crystal: CL_HFXO = 8 pF, C0_HFXO = 1 pF, LM_HFXO = 7 mH, RS_HFXO = 20 Ω		65		μA
$I_{\text{STBY\_X32M\_X1}}$	Typical parameters for a given 1.6mm x 1.2mm crystal: CL_HFXO = 8 pF, C0_HFXO = 0.4 pF, LM_HFXO = 20 mH, RS_HFXO = 40 Ω		187		μA
$I_{\text{STBY\_X32M\_X2}}$	Typical parameters for a given 2.0mm x 1.6mm crystal: CL_HFXO = 8 pF, C0_HFXO = 0.73 pF, LM_HFXO = 9.47 mH, RS_HFXO = 16.32 Ω		135		μA
$I_{\text{STBY\_X32M\_X3}}$	Typical parameters for a given 1.2mm x 1.0mm crystal: CL_HFXO = 8 pF, C0_HFXO = 0.42 pF, LM_HFXO = 22.7 mH, RS_HFXO = 100 Ω		181		μA
$I_{\text{START\_X32M}}$	Average startup current for various crystals, first 1 ms				
$I_{\text{START\_X32M\_X0}}$	Typical parameters for a given 2.5mm x 2.0mm crystal: CL_HFXO = 8 pF, C0_HFXO = 1 pF, LM_HFXO = 7 mH, RS_HFXO = 20 Ω		363		μA

Symbol	Description	Min.	Typ.	Max.	Units
$I_{START\_X32M\_X1}$	Typical parameters for a given 1.6mm x 1.2mm crystal: CL_HFXO = 8 pF, CO_HFXO = 0.4 pF, LM_HFXO = 20 mH, RS_HFXO = 40 Ω		790		μ A
$I_{START\_X32M\_X2}$	Typical parameters for a given 2.0mm x 1.6mm crystal: CL_HFXO = 8 pF, CO_HFXO = 0.73 pF, LM_HFXO = 9.47 mH, RS_HFXO = 16.32 Ω		467		μ A
$I_{START\_X32M\_X3}$	Typical parameters for a given 1.2mm x 1.0mm crystal: CL_HFXO = 8 pF, CO_HFXO = 0.42 pF, LM_HFXO = 22.7 mH, RS_HFXO = 100 Ω		863		μ A
$t_{POWERUP\_X32M}$	Power-up time for various crystals				
$t_{POWERUP\_X32M\_X0}$	Typical parameters for a given 2.5mm x 2.0mm crystal: CL_HFXO = 8 pF, CO_HFXO = 1 pF, LM_HFXO = 7 mH, RS_HFXO = 20 Ω		60		μ s
$t_{POWERUP\_X32M\_X1}$	Typical parameters for a given 1.6mm x 1.2mm crystal: CL_HFXO = 8 pF, CO_HFXO = 0.4 pF, LM_HFXO = 20 mH, RS_HFXO = 40 Ω		187		μ s
$t_{POWERUP\_X32M\_X2}$	Typical parameters for a given 2.0mm x 1.6mm crystal: CL_HFXO = 8 pF, CO_HFXO = 0.73 pF, LM_HFXO = 9.47 mH, RS_HFXO = 16.32 Ω		60		μ s
$t_{POWERUP\_X32M\_X3}$	Typical parameters for a given 1.2mm x 1.0mm crystal: CL_HFXO = 8 pF, CO_HFXO = 0.42 pF, LM_HFXO = 22.7 mH, RS_HFXO = 100 Ω		211		μ s

4.12.5.2 32.768 kHz crystal oscillator (LFXO)

Symbol	Description	Min.	Typ.	Max.	Units
f_{LFXO}	External crystal frequency		32.768		kHz
$f_{TOL\_LFXO\_BLE}$	Frequency tolerance requirement, Bluetooth Low Energy applications			± 500	ppm
$f_{TOL\_LFXO\_ANT}$	Frequency tolerance requirement for ANT applications			± 50	ppm
C_{L_LFXO}	Load capacitance		7	9	pF
C_{0_LFXO}	Shunt capacitance		1	2	pF
R_{S_LFXO}	Equivalent series resistance		60	90	k Ω
P_{D_LFXO}	Drive level			0.5	μ W
C_{pin}	Input capacitance on XL1 and XL2 pads when internal capacitor is disabled		4		pF
C_{pin}	Total capacitance between XL1 and XL2 pads when internal capacitor enabled	6	7	9	pF
$V_{AMP\_IN\_XO\_LOW}$	Peak-to-peak amplitude for external low swing clock. Input signal must not swing outside supply rails.	200		1000	mV

5 Application core

The application core contains a low-power microcontroller with embedded flash memory and a full featured Arm Cortex-M33 processor.

In addition, the application core includes a rich set of peripherals for serial communication, analog interfaces, and cryptographic acceleration. See the following figure for more information. Arrows with white heads indicate signals that share physical pins with other signals, while arrows with black heads are dedicated to one signal.

5.1 Block diagram

The following image shows the application core block diagram.

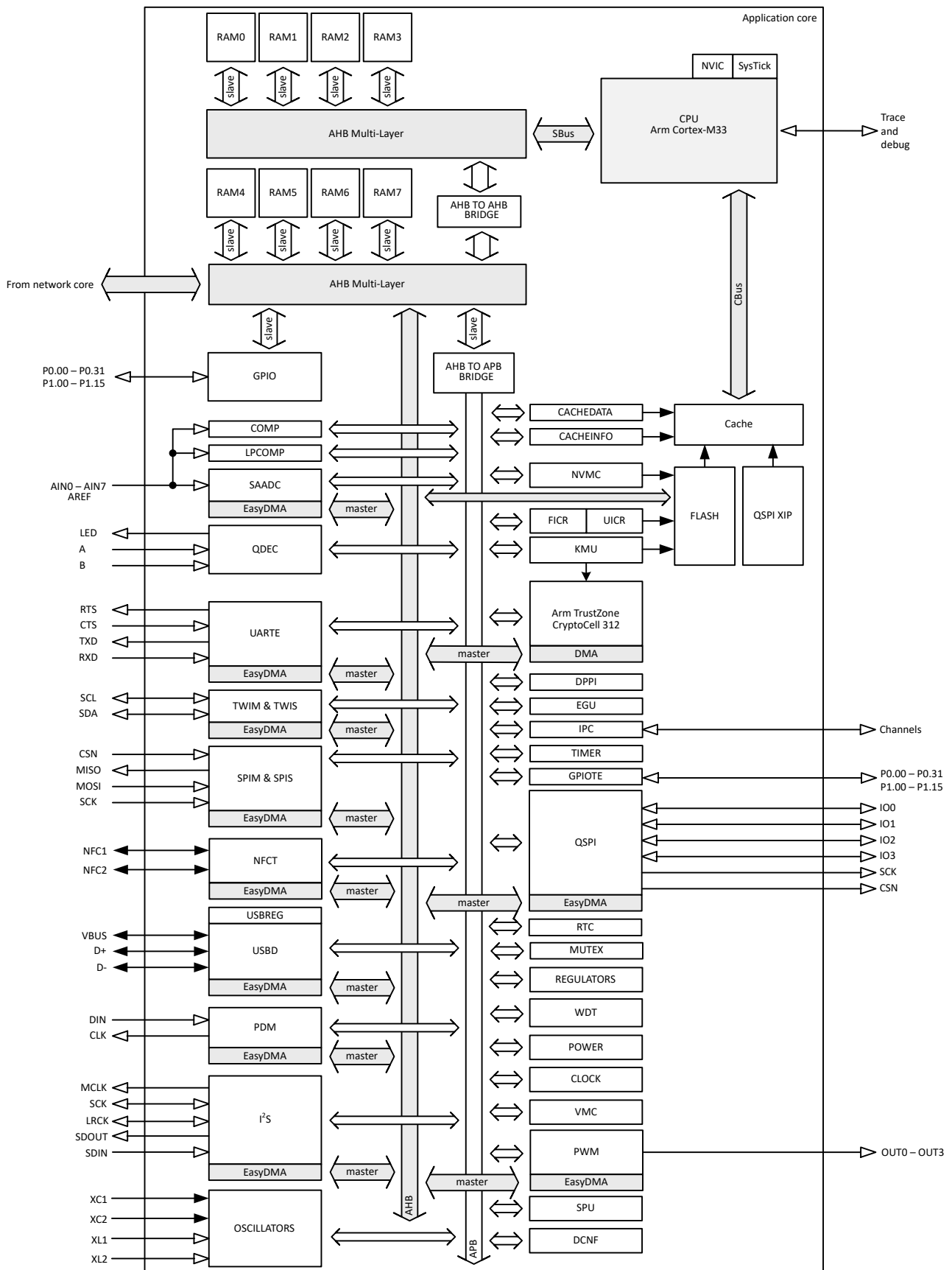


Figure 26: Application core block diagram

5.2 CPU

The Arm Cortex-M33 processor has a 32-bit instruction set (Thumb-2 technology) that implements a super set of 16- and 32-bit instructions to maximize code density and performance.

This processor implements several features that enable energy-efficient arithmetic and high-performance signal processing including:

- Digital signal processing (DSP) instructions
- Single-cycle multiply and accumulate (MAC) instructions
- Hardware divide
- 8- and 16-bit single instruction multiple data (SIMD) instructions
- Single-precision floating-point unit (FPU)
- Memory Protection Unit (MPU)
- Arm TrustZone for Armv8-M

The [Arm Cortex Microcontroller Software Interface Standard \(CMSIS\)](#) is implemented and available for the application processor.

Real-time execution is highly deterministic in thread mode, to and from sleep modes, and when handling events at configurable priority levels via the Nested Vectored Interrupt Controller (NVIC).

Executing code from internal or external flash will have a wait state penalty. The instruction cache can be enabled to minimize flash wait states when fetching instructions. For more information on cache, see [CACHE — Instruction/data cache](#) on page 112. CPU performance parameters including wait states for different configurations, CPU current consumption and efficiency, and processing power and efficiency based on the CoreMark benchmark can be found in [Electrical specification](#) on page 106.

5.2.1 Floating point interrupt

The floating point unit (FPU) may generate exceptions, for example, due to overflow or underflow. These exceptions may trigger interrupts when enabled in the FPU peripheral. For more information, see [FPU — Floating point unit \(FPU\) exceptions](#) on page 288.

5.2.2 Electrical specification

5.2.2.1 CPU performance

Symbol	Description	Min.	Typ.	Max.	Units
W _{FLASH128}	CPU wait states, running CoreMark at 128 MHz from flash, cache disabled			4	
W _{FLASHCACHE128}	CPU wait states, running CoreMark at 128 MHz from flash, cache enabled			5	
W _{RAM128}	CPU wait states, running CoreMark at 128 MHz from RAM		0		
W _{FLASH64}	CPU wait states, running CoreMark at 64 MHz from flash, cache disabled			5	
W _{FLASHCACHE64}	CPU wait states, running CoreMark at 64 MHz from flash, cache enabled			6	
W _{RAM64}	CPU wait states, running CoreMark at 64 MHz from RAM		0		
CM _{FLASHCACHE128}	CoreMark, running from flash, cache enabled, HFXO128M		514		CoreMark
CM _{FLASH128/MHz}	CoreMark per MHz, running from flash, cache enabled, HFXO128M		4.0		CoreMark/ MHz
CM _{FLASH128/mA}	CoreMark per mA, running from flash, cache enabled, DCDC 3 V, HFXO128M		66		CoreMark/mA
CM _{FLASHCACHE64}	CoreMark, running from flash, cache enabled, HFXO64M		257		CoreMark
CM _{FLASH64/MHz}	CoreMark per MHz, running from flash, cache enabled, HFXO64M		4.0		CoreMark/ MHz
CM _{FLASH64/mA}	CoreMark per mA, running from flash, cache enabled, DCDC 3 V, HFXO64M		72.5		CoreMark/mA

5.2.3 CPU and support module configuration

The Arm Cortex-M33 processor has a number of CPU options and support modules implemented on the device.

Option/Module	Description	Implemented
Core options		
PRIORITIES	Priority bits	3
WIC	Wakeup Interrupt Controller	NO
Endianness	Memory system endianness	Little endian
DWT	Data Watchpoint and Trace	YES
Modules		
MPU	Number of non-secure MPU regions	8
	Number of secure MPU regions	8
SAU	Number of SAU regions	0 See SPU for more information about secure regions.
FPU	Floating-point unit	YES
DSP	Digital Signal Processing Extension	YES
Arm TrustZone for Armv8-M	Armv8-M Security Extensions	YES
CPIIF	Coprocessor interface	NO
ETM	Embedded Trace Macrocell	YES
ITM	Instrumentation Trace Macrocell	YES
MTB	Micro Trace Buffer	NO
CTI	Cross Trigger Interface	YES
BPU	Breakpoint Unit	YES
HTM	AHB Trace Macrocell	NO

5.3 Memory

The application core contains flash memory and RAM that can be used for code and data storage.

The following figure shows how the CPU, network core, and peripherals with EasyDMA can access RAM via the AHB multilayer interconnect. The domain configuration (DCNF) registers can block access from external DMA masters, see [DCNF — Domain configuration](#) on page 269.

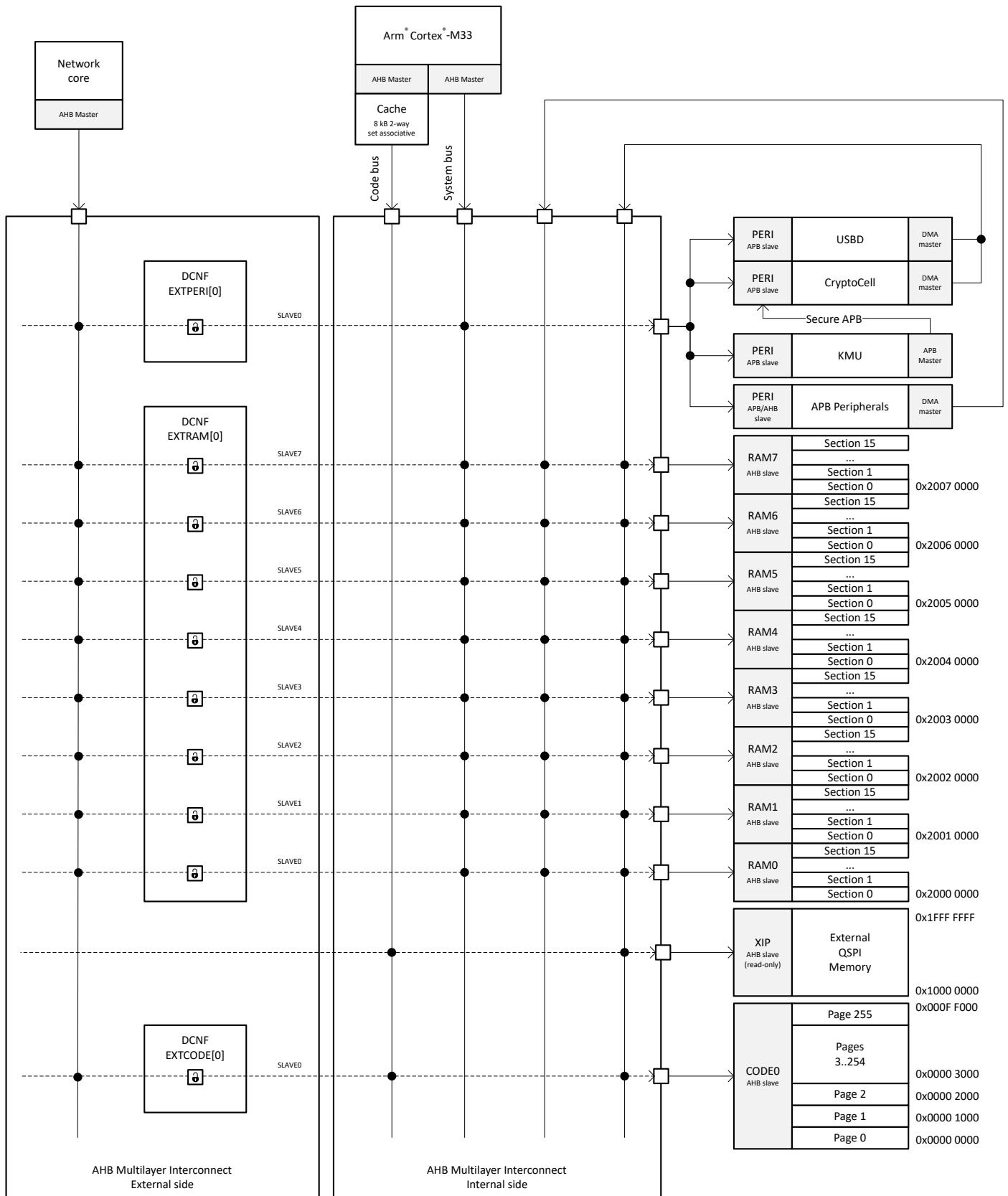


Figure 27: Memory layout

5.3.1 Peripheral instantiation

The following table describes the abbreviations used in the Instance, Secure mapping, and DMA security columns of the instantiation table.

Abbreviation	Description
NS	Trustzone/security attribute is Non-secure - The peripheral is accessible as a Non-secure peripheral.
S	Trustzone/security attribute is Secure - The peripheral is accessible as a Secure peripheral.
US	Trustzone Map is user selectable - The Trustzone/security attribute of the peripheral can be configured using SPU — System protection unit on page 651.
HF	Trustzone Map is hardware fixed - The Trustzone/security attribute of the peripheral cannot be changed.
NA	Not Applicable - Peripheral has no DMA capability.
NSA	NoSeparateAttribute - Peripheral with DMA and DMA transfer has the same security attribute as assigned to the peripheral.
SA	SeparateAttribute - Peripheral with DMA and DMA transfers can have a different security attribute than the one assigned to the peripheral.

Table 16: Instantiation table abbreviations

The Secure mapping column in the following table defines configuration capabilities for the Arm TrustZone for Armv8-M secure attribute. The DMA security column describes the DMA capabilities of the peripheral.

5.3.1.1 Instantiation

ID	Base address	Instance	TrustZone			Split access	Description
			Map	Att	DMA		
0	0x50000000	DCNF : S	US	S	NA	No	Domain configuration
	0x40000000	DCNF : NS					
0	0x50000000	FPU : S	US	S	NA	No	Floating Point unit interrupt control
	0x40000000	FPU : NS					
1	0x50001000	CACHE	HF	S	NA	No	Cache
3	0x50003000	SPU	HF	S	NA	No	System protection unit
4	0x50004000	OSCILLATORS : S	US	S	NA	No	Oscillator configuration
	0x40004000	OSCILLATORS : NS					
4	0x50004000	REGULATORS : S	US	S	NA	No	Regulator configuration
	0x40004000	REGULATORS : NS					
5	0x50005000	CLOCK : S	US	S	NA	No	Clock control
	0x40005000	CLOCK : NS					
5	0x50005000	POWER : S	US	S	NA	No	Power control
	0x40005000	POWER : NS					
5	0x50005000	RESET : S	US	S	NA	No	Reset control and status
	0x40005000	RESET : NS					
6	0x50006000	CTRLAP : S	US	S	NSA	No	Control access port CPU side
	0x40006000	CTRLAP : NS					
8	0x50008000	SPIMO : S	US	S	SA	No	SPI master 0
	0x40008000	SPIMO : NS					
8	0x50008000	SPISO : S	US	S	SA	No	SPI slave 0
	0x40008000	SPISO : NS					
8	0x50008000	TWIMO : S	US	S	SA	No	Two-wire interface master 0
	0x40008000	TWIMO : NS					
8	0x50008000	TWISO : S	US	S	SA	No	Two-wire interface slave 0
	0x40008000	TWISO : NS					

ID	Base address	Instance	TrustZone			Split access	Description
			Map	Att	DMA		
8	0x50008000	UARTE0 : S	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 0
	0x40008000	UARTE0 : NS					
9	0x50009000	SPIM1 : S	US	S	SA	No	SPI master 1
	0x40009000	SPIM1 : NS					
9	0x50009000	SPIS1 : S	US	S	SA	No	SPI slave 1
	0x40009000	SPIS1 : NS					
9	0x50009000	TWIM1 : S	US	S	SA	No	Two-wire interface master 1
	0x40009000	TWIM1 : NS					
9	0x50009000	TWIS1 : S	US	S	SA	No	Two-wire interface slave 1
	0x40009000	TWIS1 : NS					
9	0x50009000	UARTE1 : S	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 1
	0x40009000	UARTE1 : NS					
10	0x5000A000	SPIM4 : S	US	S	SA	No	SPI master 4 (high-speed)
	0x4000A000	SPIM4 : NS					
11	0x5000B000	SPIM2 : S	US	S	SA	No	SPI master 2
	0x4000B000	SPIM2 : NS					
11	0x5000B000	SPIS2 : S	US	S	SA	No	SPI slave 2
	0x4000B000	SPIS2 : NS					
11	0x5000B000	TWIM2 : S	US	S	SA	No	Two-wire interface master 2
	0x4000B000	TWIM2 : NS					
11	0x5000B000	TWIS2 : S	US	S	SA	No	Two-wire interface slave 2
	0x4000B000	TWIS2 : NS					
11	0x5000B000	UARTE2 : S	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 2
	0x4000B000	UARTE2 : NS					
12	0x5000C000	SPIM3 : S	US	S	SA	No	SPI master 3
	0x4000C000	SPIM3 : NS					
12	0x5000C000	SPIS3 : S	US	S	SA	No	SPI slave 3
	0x4000C000	SPIS3 : NS					
12	0x5000C000	TWIM3 : S	US	S	SA	No	Two-wire interface master 3
	0x4000C000	TWIM3 : NS					
12	0x5000C000	TWIS3 : S	US	S	SA	No	Two-wire interface slave 3
	0x4000C000	TWIS3 : NS					
12	0x5000C000	UARTE3 : S	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 3
	0x4000C000	UARTE3 : NS					
13	0x5000D000	GPIOE0	HF	S	NA	No	GPIO tasks and events
14	0x5000E000	SAADC : S	US	S	SA	No	Successive approximation analog-to-digital converter
	0x4000E000	SAADC : NS					
15	0x5000F000	TIMER0 : S	US	S	NA	No	Timer 0
	0x4000F000	TIMER0 : NS					
16	0x50010000	TIMER1 : S	US	S	NA	No	Timer 1
	0x40010000	TIMER1 : NS					
17	0x50011000	TIMER2 : S	US	S	NA	No	Timer 2
	0x40011000	TIMER2 : NS					
20	0x50014000	RTC0 : S	US	S	NA	No	Real time counter 0
	0x40014000	RTC0 : NS					
21	0x50015000	RTC1 : S	US	S	NA	No	Real time counter 1
	0x40015000	RTC1 : NS					
23	0x50017000	DPPIC : S	US	S	NA	Yes	DPPI controller
	0x40017000	DPPIC : NS					
24	0x50018000	WDT0 : S	US	S	NA	No	Watchdog timer 0
	0x40018000	WDT0 : NS					

ID	Base address	Instance	TrustZone			Split access	Description
			Map	Att	DMA		
25	0x50019000	WDT1 : S	US	S	NA	No	Watchdog timer 1
	0x40019000	WDT1 : NS					
26	0x5001A000	COMP : S	US	S	NA	No	Comparator
	0x4001A000	COMP : NS					
26	0x5001A000	LPCOMP : S	US	S	NA	No	Low-power comparator
	0x4001A000	LPCOMP : NS					
27	0x5001B000	EGU0 : S	US	S	NA	No	Event generator unit 0
	0x4001B000	EGU0 : NS					
28	0x5001C000	EGU1 : S	US	S	NA	No	Event generator unit 1
	0x4001C000	EGU1 : NS					
29	0x5001D000	EGU2 : S	US	S	NA	No	Event generator unit 2
	0x4001D000	EGU2 : NS					
30	0x5001E000	EGU3 : S	US	S	NA	No	Event generator unit 3
	0x4001E000	EGU3 : NS					
31	0x5001F000	EGU4 : S	US	S	NA	No	Event generator unit 4
	0x4001F000	EGU4 : NS					
32	0x50020000	EGU5 : S	US	S	NA	No	Event generator unit 5
	0x40020000	EGU5 : NS					
33	0x50021000	PWM0 : S	US	S	SA	No	Pulse width modulation unit 0
	0x40021000	PWM0 : NS					
34	0x50022000	PWM1 : S	US	S	SA	No	Pulse width modulation unit 1
	0x40022000	PWM1 : NS					
35	0x50023000	PWM2 : S	US	S	SA	No	Pulse width modulation unit 2
	0x40023000	PWM2 : NS					
36	0x50024000	PWM3 : S	US	S	SA	No	Pulse width modulation unit 3
	0x40024000	PWM3 : NS					
38	0x50026000	PDM0 : S	US	S	SA	No	Pulse density modulation (digital microphone) interface
	0x40026000	PDM0 : NS					
40	0x50028000	I2S0 : S	US	S	SA	No	Inter-IC sound interface
	0x40028000	I2S0 : NS					
42	0x5002A000	IPC : S	US	S	NA	No	Interprocessor communication
	0x4002A000	IPC : NS					
43	0x5002B000	QSPI : S	US	S	SA	No	External memory (quad serial peripheral) interface
	0x4002B000	QSPI : NS					
45	0x5002D000	NFCT : S	US	S	SA	No	Near field communication tag
	0x4002D000	NFCT : NS					
47	0x4002F000	GPOTE1	HF	NS	NA	No	GPIO tasks and events
48	0x50030000	MUTEX : S	US	S	NA	No	Mutual exclusive hardware support
	0x40030000	MUTEX : NS					
51	0x50033000	QDEC0 : S	US	S	NA	No	Quadrature decoder 0
	0x40033000	QDEC0 : NS					
52	0x50034000	QDEC1 : S	US	S	NA	No	Quadrature decoder 1
	0x40034000	QDEC1 : NS					
54	0x50036000	USBD : S	US	S	SA	No	Universal serial bus device
	0x40036000	USBD : NS					
55	0x50037000	USBREGULATOR : S	US	S	NA	No	USB regulator control
	0x40037000	USBREGULATOR : NS					
57	0x50039000	KMU : S	HF	S	NA	Yes	Key management unit
	0x40039000	KMU : NS					
57	0x50039000	NVMC : S	US	S	NA	Yes	Non-volatile memory controller
	0x40039000	NVMC : NS					

ID	Base address	Instance	TrustZone			Split access	Description
			Map	Att	DMA		
66	0x50842500	PO : S	US	S	NA	Yes	General purpose input and output, port 0
	0x40842500	PO : NS					
66	0x50842800	P1 : S	US	S	NA	Yes	General purpose input and output, port 1
	0x40842800	P1 : NS					
68	0x50844000	CRYPTOCELL	HF	S	NSA	No	CRYPTOCELL 312 security subsystem
69	0x50845000	CC_AES	HF	S	NSA	No	CRYPTOCELL AES engine
69	0x50845000	CC_AHB	HF	S	NSA	No	CRYPTOCELL AHB interface
69	0x50845000	CC_AO	HF	S	NSA	No	CRYPTOCELL AO block
69	0x50845000	CC_CHACHA	HF	S	NSA	No	CRYPTOCELL CHACHA engine
69	0x50845000	CC_CTL	HF	S	NSA	No	CRYPTOCELL CTL interface
69	0x50845000	CC_DIN	HF	S	NSA	No	CRYPTOCELL DIN DMA engine
69	0x50845000	CC_DOUT	HF	S	NSA	No	CRYPTOCELL DOUT DMA engine
69	0x50845000	CC_GHASH	HF	S	NSA	No	CRYPTOCELL GHASH engine
69	0x50845000	CC_HASH	HF	S	NSA	No	CRYPTOCELL HASH engine
69	0x50845000	CC_HOST_RGF	HF	S	NSA	No	CRYPTOCELL HOST register interface
69	0x50845000	CC_MISC	HF	S	NSA	No	CRYPTOCELL MISC interface
69	0x50845000	CC_PKA	HF	S	NSA	No	CRYPTOCELL PKA engine
69	0x50845000	CC_RNG	HF	S	NSA	No	CRYPTOCELL RNG engine
69	0x50845000	CC_RNG_SRAM	HF	S	NSA	No	CRYPTOCELL RNG SRAM interface
129	0x50081000	VMC : S	US	S	NA	No	Volatile memory controller
	0x40081000	VMC : NS					
N/A	0x00F00000	CACHEDATA	HF	S	NA	No	Cache data
N/A	0x00F08000	CACHEINFO	HF	S	NA	No	Cache info
N/A	0x00FF0000	FICR	HF	S	NA	No	Factory information configuration registers
N/A	0x00FF8000	UICR	HF	S	NA	No	User information configuration registers
N/A	0xE0042000	CTI	HF	S	NA	No	Cross-trigger interface
N/A	0xE0080000	TAD	HF	S	NA	No	Trace and debug control

Table 17: Instantiation table

5.4 Core components

5.4.1 CACHE — Instruction/data cache

The cache is two-way set associative with a least recently used (LRU) replacement policy. Both instruction and data accesses towards flash memory or XIP code regions are cached.

The cache has the following features:

- 128-bit cache line
- Configurable as a cache or general purpose RAM
- Hit/miss counters per NVM region and access type (instruction or data)
- Readable cache content (for profiling)
 - Data, tag, valid, and most recently used (MRU) bits
 - Can be disabled when not in use
- Manual invalidation and erase support
- Locking cache updates on cache misses

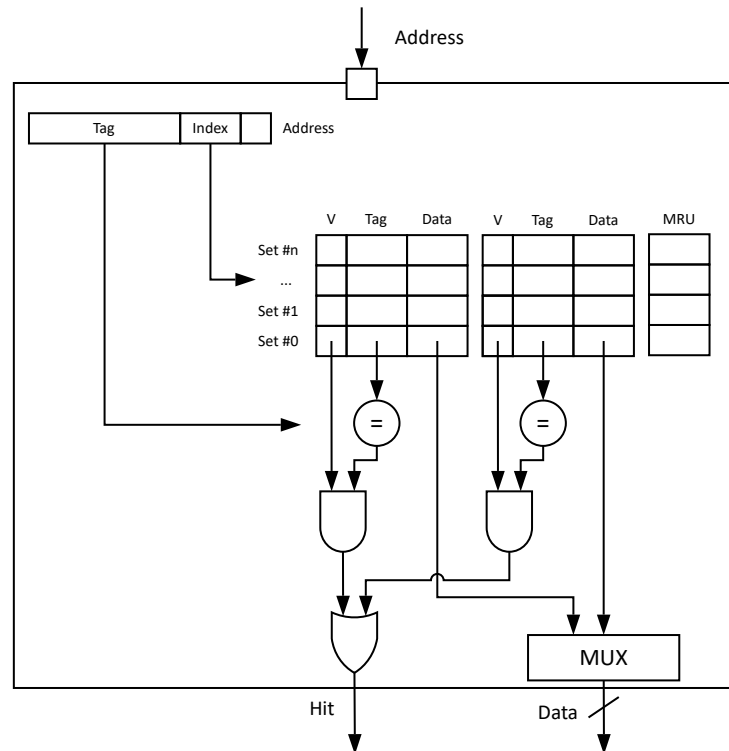


Figure 28: Cache overview

In Cache mode (**MODE**=Cache), instruction and data accesses from the CPU over the code bus towards internal or external flash, are cached. The contents of the cache, i.e. data, tag, valid, and MRU bits, are memory mapped, see [Cache content](#) on page 113. This can be used for performance profiling of code running in the system. Access to the cache content region is read-only by default, but can be blocked by enabling a lock bit in **DEBUGLOCK** on page 118. Preventing cache content updates on cache misses can be enabled through register **DEBUGLOCK** on page 118. When enabled, cache content is not replaced, but kept intact. The cache is still enabled and provides fast instruction and data fetches for cached content.

Access to internal or external flash memory will not be cached when in Ram mode (**MODE**=Ram). Instead, the cache data content, as described in [Cache content](#) on page 113, can be used as read/write RAM.

5.4.1.1 Cache content

Cache information is divided into cache info content and cache data content.

Cache info content is organized in memory as shown in the following figure.

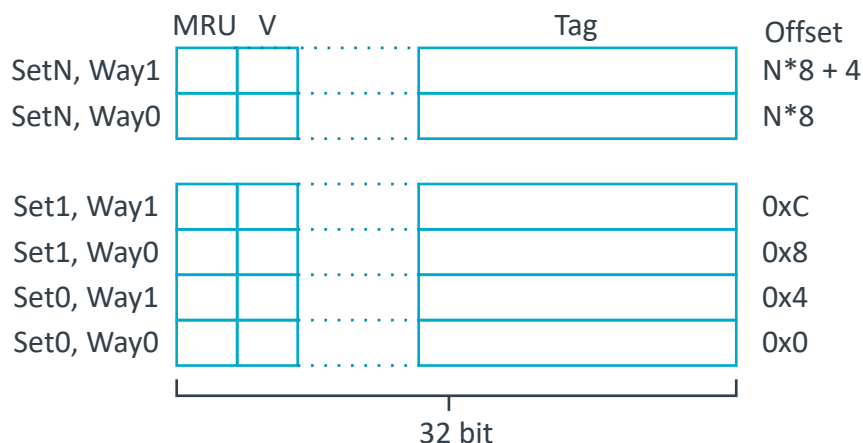


Figure 29: Cache info content

The V field contains the bit that indicates if a cache entry is valid or not. All V fields are cleared when invalidating the cache using register [INVALIDATE](#) on page 117, when disabling the cache using register [ENABLE](#) on page 116, or when changing [MODE](#) from Ram to Cache. The MRU field indicates which way was used most recently in the set. The MRU bit is updated on each fetch from the cache and is used for the cache replacement policy. The Tag field is used to check if an entry in the cache matches the address being fetched.

The following figure shows how the cache data content is organized in memory.

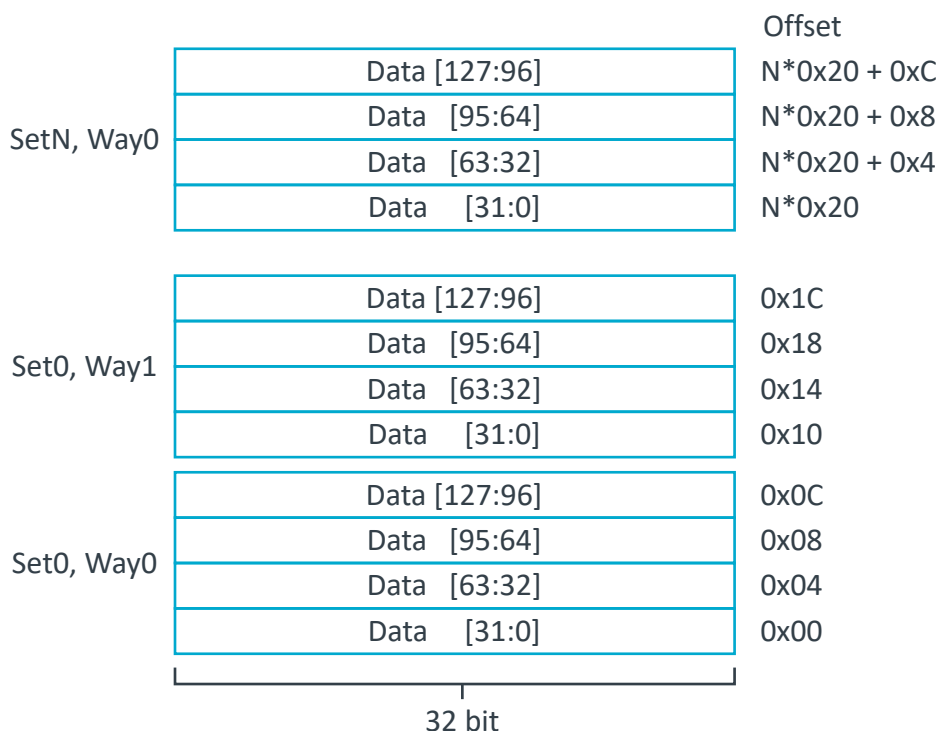


Figure 30: Cache data content

Each set consists of two ways, each containing 128 bits of data. The 128-bit data is available as 4x32-bit words in sequential order. When operating in Ram mode ([MODE](#) = Ram), the data is accessible as general purpose RAM.

The cache info and cache data content are memory mapped in the [CACHEINFO](#) and [CACHEDATA](#) regions. These can be accessed in the [CACHEINFO registers](#) and [CACHEDATA registers](#) respectively.

5.4.1.2 Profiling

The cache includes profiling counters **IHIT**, **IMISS**, **DHIT**, and **DMISS** for both flash and execute-in-place (XIP).

Cache performance on executed code is indicated by these counters when enabled through **PROFILINGENABLE** on page 117. The counters can be cleared at any time using **PROFILINGCLEAR** on page 117. Writing to this register will clear all profiling counters. After being cleared, the counters will increment at the next instruction, or data fetch, according to the rules in the following table.

Profiling counter	Description
IHIT	Increased on a cache hit for instruction fetch
IMISS	Increased on a cache miss for instruction fetch
DHIT	Increased on a cache hit for data fetch (i.e. LOAD type instruction targeting the cache region)
DMISS	Increased on a cache miss for data fetch (i.e. LOAD type instruction targeting the cache region)

Table 18: Profiling counters

5.4.1.3 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CACHE	APPLICATION	0x50001000	HF	S	NA	No	Cache

Register overview

Register	Offset	TZ	Description
PROFILING[n].IHIT	0x400		Instruction fetch cache hit counter for cache region n, where n=0 means Flash and n=1 means XIP.
PROFILING[n].IMISS	0x404		Instruction fetch cache miss counter for cache region n, where n=0 means Flash and n=1 means XIP.
PROFILING[n].DHIT	0x408		Data fetch cache hit counter for cache region n, where n=0 means Flash and n=1 means XIP.
PROFILING[n].DMISS	0x40C		Data fetch cache miss counter for cache region n, where n=0 means Flash and n=1 means XIP.
ENABLE	0x500		Enable cache.
INVALIDATE	0x504		Invalidate the cache.
ERASE	0x508		Erase the cache.
PROFILINGENABLE	0x50C		Enable the profiling counters.
PROFILINGCLEAR	0x510		Clear the profiling counters.
MODE	0x514		Cache mode. Switching from Cache to Ram mode causes the RAM to be cleared. Switching from RAM to Cache mode causes the cache to be invalidated.
DEBUGLOCK	0x518		Lock debug mode.
ERASESTATUS	0x51C		Cache erase status.
WRITELOCK	0x520		Lock cache updates. Prevents updating of cache content on cache misses, but will continue to lookup instruction/data fetches in content already present in the cache. Ignored in RAM mode.

5.4.1.3.1 PROFILING[n].IHIT (n=0..1)

Address offset: $0x400 + (n \times 0x20)$

Instruction fetch cache hit counter for cache region n, where n=0 means Flash and n=1 means XIP.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	HITS						Number of instruction cache hits																											

5.4.1.3.2 PROFILING[n].IMISS (n=0..1)

Address offset: 0x404 + (n × 0x20)

Instruction fetch cache miss counter for cache region n, where n=0 means Flash and n=1 means XIP.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	MISSES						Number of instruction cache misses																											

5.4.1.3.3 PROFILING[n].DHIT (n=0..1)

Address offset: 0x408 + (n × 0x20)

Data fetch cache hit counter for cache region n, where n=0 means Flash and n=1 means XIP.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	HITS						Number of data cache hits																											

5.4.1.3.4 PROFILING[n].DMISS (n=0..1)

Address offset: 0x40C + (n × 0x20)

Data fetch cache miss counter for cache region n, where n=0 means Flash and n=1 means XIP.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	MISSES						Number of data cache misses																											

5.4.1.3.5 ENABLE

Address offset: 0x500

Enable cache.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				A																																	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	ENABLE				Enable cache																															
			Disabled	0	Disable cache																																
			Enabled	1	Enable cache																																

5.4.1.3.6 INVALIDATE

Address offset: 0x504

Invalidate the cache.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	INVALIDATE						Invalidate the cache																											
			Invalidate	1				Invalidate the cache																											

5.4.1.3.7 ERASE

Address offset: 0x508

Erase the cache.

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																								A				
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field		Value ID		Value		Description																																				
A	W	ERASE						Erase the cache																																				
			Erase		1			Erase cache																																				

5.4.1.3.8 PROFILINGENABLE

Address offset: 0x50C

Enable the profiling counters.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	ENABLE				Enable the profiling counters																																	
			Disable	0	Disable profiling																																		
			Enable	1	Enable profiling																																		

5.4.1.3.9 PROFILINGCLEAR

Address offset: 0x510

Clear the profiling counters.

The profiling counters can be cleared at any time. When cleared, all profiling counters will be set to zero, and will increment at the next instruction or data fetch.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	CLEAR						Clearing the profiling counters																											
			Clear	1	Clear the profiling counters																														

5.4.1.3.10 MODE

Address offset: 0x514

Cache mode.

Switching from Cache to Ram mode causes the RAM to be cleared.

Switching from RAM to Cache mode causes the cache to be invalidated.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																				A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	MODE				Cache mode																															
			Cache	0		Cache mode																															
			Ram	1		RAM mode																															

5.4.1.3.11 DEBUGLOCK

Address offset: 0x518

Lock debug mode.

This register is ignored when CACHE is used in RAM mode. Once this register has been set to Locked, the debug mode can only be unlocked by resetting the device.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW1	DEBUGLOCK				Lock debug mode																													
			Unlocked	0	Debug mode unlocked																														
			Locked	1	Debug mode locked																														

5.4.1.3.12 ERASESTATUS

Address offset: 0x51C

Cache erase status.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value			Description																																
A	RW	ERASESTATUS					Cache erase status																																
			Idle	0			Erase is not complete or hasn't started																																
			Finished	1			Cache erase is finished																																
							Write 0 to clear.																																

5.4.1.3.13 WRITELOCK

Address offset: 0x520

Lock cache updates. Prevents updating of cache content on cache misses, but will continue to lookup instruction/data fetches in content already present in the cache.

Ignored in RAM mode.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	RW	WRITELOCK				Lock cache updates																													
			Unlocked	0	Cache updates unlocked																														
			Locked	1	Cache updates locked																														

5.4.1.4 Electrical specification

5.4.1.4.1 Cache size

Symbol	Description	Min.	Typ.	Max.	Units
Size _{CACHEDATA}	CACHEDATA size		8192		Bytes

5.4.1.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CACHEINFO	APPLICATION	0x00F08000	HF	S	NA	No	Cache info

Register overview

Register	Offset	TZ	Description
SET[n].WAY[o]	0x0		Cache information for SET[n], WAY[o].

5.4.1.5.1 SET[n].WAY[o] (n=0..255) (o=0..1)

Address offset: $0x0 + (n \times 0x8) + (o \times 0x4)$

Cache information for SET[n], WAY[o].

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				C	B															A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	TAG			Cache tag.																																	
B	R	V			Valid bit																																	
			Invalid	0	Invalid cache line																																	
			Valid	1	Valid cache line																																	
C	R	MRU			Most recently used way.																																	
			Way0	0	Way0 was most recently used																																	
			Way1	1	Way1 was most recently used																																	

5.4.1.6 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CACHEDATA	APPLICATION	0x00F00000	HF	S	NA	No	Cache data

Register overview

Register	Offset	TZ	Description
SET[n].WAY[o].DATA0	0x0		Cache data bits [31:0] of SET[n], WAY[o].
SET[n].WAY[o].DATA1	0x4		Cache data bits [63:32] of SET[n], WAY[o].
SET[n].WAY[o].DATA2	0x8		Cache data bits [95:64] of SET[n], WAY[o].
SET[n].WAY[o].DATA3	0xC		Cache data bits [127:96] of SET[n], WAY[o].

5.4.1.6.1 SET[n].WAY[o].DATA0 (n=0..255) (o=0..1)

Address offset: $0x0 + (n \times 0x20) + (o \times 0x10)$

Cache data bits [31:0] of SET[n], WAY[o].

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	Data		Data																															

5.4.1.6.2 SET[n].WAY[o].DATA1 (n=0..255) (o=0..1)

Address offset: $0x4 + (n \times 0x20) + (o \times 0x10)$

Cache data bits [63:32] of SET[n], WAY[o].

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

5.4.1.6.3 SET[n].WAY[o].DATA2 (n=0..255) (o=0..1)

Address offset: $0x8 + (n \times 0x20) + (o \times 0x10)$

Cache data bits [95:64] of SET[n], WAY[o].

Bit number		31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID		A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field		Value ID		Value		Description																									
A	RW	Data						Data																									

5.4.1.6.4 SET[n].WAY[o].DATA3 (n=0..255) (o=0..1)

Address offset: $0xC + (n \times 0x20) + (o \times 0x10)$

Cache data bits [127:96] of SET[n], WAY[o].

Bit number		31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID		A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field		Value ID		Value		Description																									
A	RW	Data						Data																									

5.4.2 FICR — Factory information configuration registers

Factory information configuration registers (FICR) are pre-programmed in factory and cannot be erased by the user. These registers contain chip-specific information and configuration.

Note: FICR is not accessible from the network core.

5.4.2.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
FICR	APPLICATION	0x00FF0000	HF	S	NA	No	Factory information configuration registers

Register overview

Register	Offset	TZ	Description
INFO.CONFIGID	0x200		Configuration identifier
INFO.DEVICEID[n]	0x204		Device identifier
INFO.PART	0x20C		Part code
INFO.VARIANT	0x210		Part Variant, Hardware version and Production configuration
INFO.PACKAGE	0x214		Package option
INFO.RAM	0x218		RAM variant
INFO.FLASH	0x21C		Flash variant
INFO.CODEPAGESIZE	0x220		Code memory page size in bytes
INFO.CODESIZE	0x224		Code memory size
INFO.DEVICETYPE	0x228		Device type

Register	Offset	TZ	Description
TRIMCNF[n].ADDR	0x300		Address of the PAR register which will be written
TRIMCNF[n].DATA	0x304		Data
NFC.TAGHEADER0	0x450		Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.
NFC.TAGHEADER1	0x454		Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.
NFC.TAGHEADER2	0x458		Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.
NFC.TAGHEADER3	0x45C		Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.
TRNG90B.BYTES	0xC00		Amount of bytes for the required entropy bits
TRNG90B.RCCUTOFF	0xC04		Repetition counter cutoff
TRNG90B.APCUTOFF	0xC08		Adaptive proportion cutoff
TRNG90B.STARTUP	0xC0C		Amount of bytes for the startup tests
TRNG90B.ROSC1	0xC10		Sample count for ring oscillator 1
TRNG90B.ROSC2	0xC14		Sample count for ring oscillator 2
TRNG90B.ROSC3	0xC18		Sample count for ring oscillator 3
TRNG90B.ROSC4	0xC1C		Sample count for ring oscillator 4
XOSC32MTRIM	0xC20		XOSC32M capacitor selection trim values

5.4.2.1.1 INFO

Device info

5.4.2.1.1.1 INFO.CONFIGID

Address offset: 0x200

Configuration identifier

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value								Description																							
A	R	HWID		Identification number for the HW																															

5.4.2.1.1.2 INFO.DEVICEID[n] (n=0..1)

Address offset: 0x204 + (n × 0x4)

Device identifier

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	DEVICEID						64 bit unique device identifier																											

DEVICEID[0] contains the least significant bits of the device identifier.

DEVICEID[1] contains the most significant bits of the device identifier.

5.4.2.1.1.3 INFO.PART

Address offset: 0x20C

Part code

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00005340				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	1	1	0	1	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	R	PART				Part code																													
			N5340	0x5340		nRF5340																													
			Unspecified	0xFFFFFFFF		Unspecified																													

5.4.2.1.1.4 INFO.VARIANT

Address offset: 0x210

Part Variant, Hardware version and Production configuration

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	VARIANT						Part Variant, Hardware version and Production configuration, encoded as ASCII																											
			QKAA	0x514B4141				QKAA																											
			CLAA	0x434C4141				CLAA																											
			CMAA	0x434d4141				CMAA																											
			Unspecified	0xFFFFFFFF				Unspecified																											

5.4.2.1.1.5 INFO.PACKAGE

Address offset: 0x214

Package option

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	PACKAGE						Package option																											
			QK	0x2000				QKxx - 94-pin aQFN																											
			CL	0x2005				CLxx - WLCSP																											
			Unspecified	0xFFFFFFFF				Unspecified																											

5.4.2.1.1.6 INFO.RAM

Address offset: 0x218

RAM variant

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
ID	R/W	Field	Value ID	Value	Description																														
A	R	RAM			RAM variant																														
			K16	0x10	16 kByte RAM																														
			K32	0x20	32 kByte RAM																														
			K64	0x40	64 kByte RAM																														
			K128	0x80	128 kByte RAM																														
			K256	0x100	256 kByte RAM																														
			K512	0x200	512 kByte RAM																														
			Unspecified	0xFFFFFFFF	Unspecified																														

5.4.2.1.1.7 INFO.FLASH

Address offset: 0x21C

Flash variant

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value		Description																													
A	R	FLASH				Flash variant																													
			K128	0x80		128 kByte FLASH																													
			K256	0x100		256 kByte FLASH																													
			K512	0x200		512 kByte FLASH																													
			K1024	0x400		1 MByte FLASH																													
			K2048	0x800		2 MByte FLASH																													
			Unspecified	0xFFFFFFFF		Unspecified																													

5.4.2.1.1.8 INFO.CODEPAGESIZE

Address offset: 0x220

Code memory page size in bytes

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID										A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00001000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																					
A	R	CODEPAGESIZE			Code memory page size in bytes																																					
			K4096	0x1000	4 kByte																																					

5.4.2.1.1.9 INFO.CODESIZE

Address offset: 0x224

Code memory size

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000100				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	CODESIZE						Code memory size in number of pages																											
								Total code space is: CODEPAGESIZE * CODESIZE bytes																											
			P256	256				256 pages																											

5.4.2.1.1.10 INFO.DEVICETYPE

Address offset: 0x228

Device type

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	R	DEVICETYPE		Device type																															
			Die	0x00000000 Device is an physical DIE																															
			FPGA	0xFFFFFFFF Device is an FPGA																															

5.4.2.1.2 TRIMCNF[n].ADDR (n=0..31)

Address offset: 0x300 + (n × 0x8)

Address of the PAR register which will be written

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	Address						Address																											

5.4.2.1.3 TRIMCNF[n].DATA (n=0..31)

Address offset: 0x304 + (n × 0x8)

Data

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

5.4.2.1.4 NFC.TAGHEADER0

Address offset: 0x450

Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D D D D C C C C C C C C B B B B B B B B A A A A A A A A																															
Reset 0xFFFFF5F				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	MFGID						Default Manufacturer ID: Nordic Semiconductor ASA has ICM 0x5F																											
B	R	UD1						Unique identifier byte 1																											
C	R	UD2						Unique identifier byte 2																											
D	R	UD3						Unique identifier byte 3																											

5.4.2.1.5 NFC.TAGHEADER1

Address offset: 0x454

Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D D D D C C C C C C C C B B B B B B B B A A A A A A A A																															
Reset 0xFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value								Description																							
A-D	R	UD[i] (i=4..7)										Unique identifier byte i																							

5.4.2.1.6 NFC.TAGHEADER2

Address offset: 0x458

Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D D D D C C C C C C C C B B B B B B B B A A A A A A A A																															
Reset 0xFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value								Description																							
A-D	R	UD[i] (i=8..11)										Unique identifier byte i																							

5.4.2.1.7 NFC.TAGHEADER3

Address offset: 0x45C

Default header for NFC Tag. Software can read these values to populate NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D D D D C C C C C C C C B B B B B B B B A A A A A A A A																															
Reset 0xFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value								Description																							
A-D	R	UD[i] (i=12..15)										Unique identifier byte i																							

5.4.2.1.8 TRNG90B

NIST800-90B RNG calibration data

5.4.2.1.8.1 TRNG90B.BYTES

Address offset: 0xC00

Amount of bytes for the required entropy bits

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000210	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	1	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																											
A	R	BYTES			Amount of bytes for the required entropy bits																											

5.4.2.1.8.2 TRNG90B.RCCUTOFF

Address offset: 0xC04

Repetition counter cutoff

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value	Description																											
A	R	RCCUTOFF			Repetition counter cutoff																											

5.4.2.1.8.3 TRNG90B.APCUTOFF

Address offset: 0xC08

Adaptive proportion cutoff

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value	Description																											
A	R	APCUTOFF			Adaptive proportion cutoff																											

5.4.2.1.8.4 TRNG90B.STARTUP

Address offset: 0xC0C

Amount of bytes for the startup tests

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value	Description																											
A	R	STARTUP			Amount of bytes for the startup tests																											

5.4.2.1.8.5 TRNG90B.ROSC1

Address offset: 0xC10

Sample count for ring oscillator 1

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value	Description																											
A	R	ROSC1			Sample count for ring oscillator 1																											

5.4.2.1.8.6 TRNG90B.ROSC2

Address offset: 0xC14

5.4.3 UICR — User information configuration registers

The user information configuration registers (UICRs) are non-volatile memory (NVM) registers for configuring user specific settings and storing secure cryptographic keys or OTP values.

The cryptographic key part of the UICR (addresses starting at 0x100 and higher) is handled by the Key Management Unit (KMU), see [KMU — Key management unit](#) on page 343 for more information.

For information on writing registers, see [NVMC — Non-volatile memory controller](#) on page 400 and [Memory](#) on page 21.

Any access, both read and write, to UICR must be a full 32-bit word aligned to a 32-bit address.

Note: UICR is not accessible from the network core.

5.4.3.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
UICR	APPLICATION	0x00FF8000	HF	S	NA	No	User information configuration registers

Register overview

Register	Offset	TZ	Description
APPROTECT	0x000		Access port protection
VREGHVOUT	0x010		Output voltage from the high voltage (VREGH) regulator stage. The maximum output voltage from this stage is given as VDDH - VREGHDROP.
HFXOCNT	0x014		HFXO startup counter
SECUREAPPROTECT	0x01C		Secure access port protection
ERASEPROTECT	0x020		Erase protection
TINSTANCE	0x024		SW-DP Target instance
NFCPINS	0x028		Setting of pins dedicated to NFC functionality: NFC antenna or GPIO
OTP[n]	0x100		One time programmable memory
KEYSLOT.CONFIG[n].DEST	0x400		Destination address where content of the key value registers (KEYSLOT.KEYn.VALUE[0-3]) will be pushed by KMU. Note that this address must match that of a peripherals APB mapped write-only key registers, else the KMU can push this key value into an address range which the CPU can potentially read.
KEYSLOT.CONFIG[n].PERM	0x404		Define permissions for the key slot. Bits 0-15 and 16-31 can only be written when equal to 0xFFFF.
KEYSLOT.KEY[n].VALUE[o]	0x800		Define bits [31+o*32:0+o*32] of value assigned to KMU key slot.

5.4.3.1.1 APPROTECT

Address offset: 0x000

Access port protection

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	PALL				Blocks debugger read/write access to all CPU registers and memory mapped addresses.																																
						Using any value except Unprotected will lead to the protection being enabled.																																
						Bits with value '1' can be written to '0'. Bits with value '0' cannot be written to '1'.																																
			Unprotected	0x50FA50FA		Unprotected																																
			Protected	0x00000000		Protected																																

5.4.3.1.2 VREGHVOUT

Address offset: 0x010

Output voltage from the high voltage (VREGH) regulator stage. The maximum output voltage from this stage is given as VDDH - VREGHDROP.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VREGHVOUT						VREGH regulator output voltage.																											
			1V8	0				1.8 V																											
			2V1	1				2.1 V																											
			2V4	2				2.4 V																											
			2V7	3				2.7 V																											
			3V0	4				3.0 V																											
			3V3	5				3.3 V																											
			DEFAULT	7				Default voltage: 1.8 V																											

5.4.3.1.3 HFXOCNT

Address offset: 0x014

HFXO startup counter

The CLKSTARTED events are generated after the HFXO power up time + the HFXOCNT-defined debounce time + PLL lock time has elapsed. If the HFXO has already been requested by another clock source and is already running, the CLKSTARTED event is generated as soon as the PLL has locked.

Note: When HFXOCNT field of this register is 0xFF, e.g. after UICR being erased, a debounce time of (4*64 us + 0.5 us) is used

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																													A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value	Description																														
A	RW	HFXOCNT			HFXO startup counter. Total debounce time = HFXOCNT*64 us + 0.5 us																														
			MinDebounceTime	0	Min debounce time = (0*64 us + 0.5 us)																														
			MaxDebounceTime	254	Max debounce time = (254*64 us + 0.5 us)																														
			DefaultDebounceTime	255	Default debounce time for erased UICR = 4*64 us + 0.5 us																														

5.4.3.1.4 SECUREAPPROTECT

Address offset: 0x01C

Secure access port protection

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	PALL				Blocks debugger read/write access to all secure CPU registers and secure memory mapped addresses.																																
						Using any value except Unprotected will lead to the protection being enabled.																																
						Bits with value '1' can be written to '0'. Bits with value '0' cannot be written to '1'.																																
			Unprotected	0x50FA50FA		Unprotected																																
			Protected	0x00000000		Protected																																

5.4.3.1.5 ERASEPROTECT

Address offset: 0x020

Erase protection

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
A	RW	PALL			Blocks NVMC ERASEALL and CTRLAP ERASEALL functionality.																														
					Using any value except Unprotected will lead to the protection being enabled.																														
			Unprotected	0xFFFFFFFF	Unprotected																														
			Protected	0x00000000	Protected																														

5.4.3.1.6 TINSTANCE

Address offset: 0x024

SW-DP Target instance

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID					A	A	A	A																												
Reset 0xFFFFFFFF					1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value	Description																															
A	RW	TINSTANCE			TINSTANCE bits are negated and used in the SW-DP DLPIDR.TINSTANCE field.																															
					E.g. 0xF in this field is translated to 0x0 in DLPIDR.TINSTANCE field.																															

5.4.3.1.7 NFCPINS

Address offset: 0x028

Setting of pins dedicated to NFC functionality: NFC antenna or GPIO

Note: When used as NFC antenna pin, the corresponding pin must be controlled by the application core, and the GPIO PIN_CNF register initialized to its reset value.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PROTECT						Setting of pins dedicated to NFC functionality																											
			Disabled	0	Operation as GPIO pins. Same protection as normal GPIO pins																														
			NFC	1	Operation as NFC antenna pins. Configures the protection for NFC operation																														

5.4.3.1.8 OTP[n] (n=0..191)

Address offset: $0x100 + (n \times 0x4)$

One time programmable memory

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B B B B B B B B B B B B B A A A A A A A A A A A A A A A A																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value																Description															
A	RW1	LOWER																		Lower half word															
																				Can only be written to a non 0xFFFF value once.															
B	RW1	UPPER																		Upper half word															
																				Can only be written to a non 0xFFFF value once.															

5.4.3.1.9 KEYSLOT.CONFIG[n].DEST (n=0..127)

Address offset: $0x400 + (n \times 0x8)$

Destination address where content of the key value registers (KEYSLOT.KEYn.VALUE[0-3]) will be pushed by KMU. Note that this address must match that of a peripherals APB mapped write-only key registers, else the KMU can push this key value into an address range which the CPU can potentially read.

Note: Writing/reading this register requires the KMU SELECTKEYSLOT register to be set to n+1.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	DEST						Secure APB destination address																											

5.4.3.1.10 KEYSLOT.CONFIG[n].PERM (n=0..127)

Address offset: $0x404 + (n \times 0x8)$

Define permissions for the key slot. Bits 0-15 and 16-31 can only be written when equal to 0xFFFF.

Note: Writing/reading this register requires the KMU SELECTKEYSLOT register to be set to n+1.

Address offset: $0x800 + (n \times 0x10) + (o \times 0x4)$

Define bits $[31+o*32:0+o*32]$ of value assigned to KMU key slot.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value	ID	Value				Description																										
A	RW	VALUE					Define bits [31+o*32:0+o*32] of value assigned to KMU key slot																												

AHB multilayer enables parallel access paths between multiple masters and slaves in a system. Access is resolved using priorities.

Each bus master is connected to a slave device through one or more interconnection matrixes. The bus masters are assigned priorities that are used to resolve access when two (or more) bus masters request access to the same slave device. The following applies when assigning priorities:

- If two (or more) bus masters request access to the same slave device, the master with the highest priority is granted access first.
- If a higher priority bus master transaction is on-going, bus masters with lower priority are stalled. Either until the higher priority master has completed its transaction, or the higher priority master at any point pauses during its transaction. During this pause, the lower priority master in queue is temporarily granted access to the slave device until the higher priority master resumes its activity.
- If a lower priority bus master transaction is on-going, and a master with higher priority requests access to the same slave device, the lower priority bus master is stalled after the current word access has been completed. The slave transaction will continue following the rules above.
- Bus masters that have the same priority are mutually exclusive, and cannot be used concurrently.

Some peripherals, like I2S, do not have a safe stalling mechanism (not able to pause incoming data and no internal data buffering). Being a low priority bus master might cause loss of data for such peripherals upon bus contention. To avoid AHB bus contention when using multiple bus masters, apply one of the following guidelines:

- Avoid situations where more than one bus master is accessing the same slave.
- If more than one bus master is accessing the same slave, make sure that the bus bandwidth is not exhausted.

5.4.4.1 AHB multilayer priorities

Each master connected to the AHB multilayer is assigned a default natural priority.

Bus master name	Natural relative priority	In/Out
CPU	Highest priority	I/O
Network core		I/O
I2S		I/O
PDM		I
UARTE0, SPIM0, SPIS0, TWIM0, TWIS0		I/O
UARTE1, SPIM1, SPIS1, TWIM1, TWIS1		I/O
UARTE2, SPIM2, SPIS2, TWIM2, TWIS2		I/O
UARTE3, SPIM3, SPIS3, TWIM3, TWIS3		I/O
SAADC		I
PWM0		O
PWM1		O
PWM2		O
PWM3		O
SPIM4		I/O
NFCT		I/O
CC312		I/O
USB		I/O
QSPI	Lowest priority	I/O

Table 19: AHB bus masters

6 Network core

The network core contains a low-power microcontroller with embedded flash memory and an Arm Cortex-M33 processor.

The network core includes peripherals for efficient implementation of radio protocols such as Bluetooth Low Energy, 802.15.4, and proprietary 2.4 GHz. The following figure provides more information. Arrows with white heads indicate signals that share physical pins with other signals.

6.1 Block diagram

The following image shows the network core block diagram.

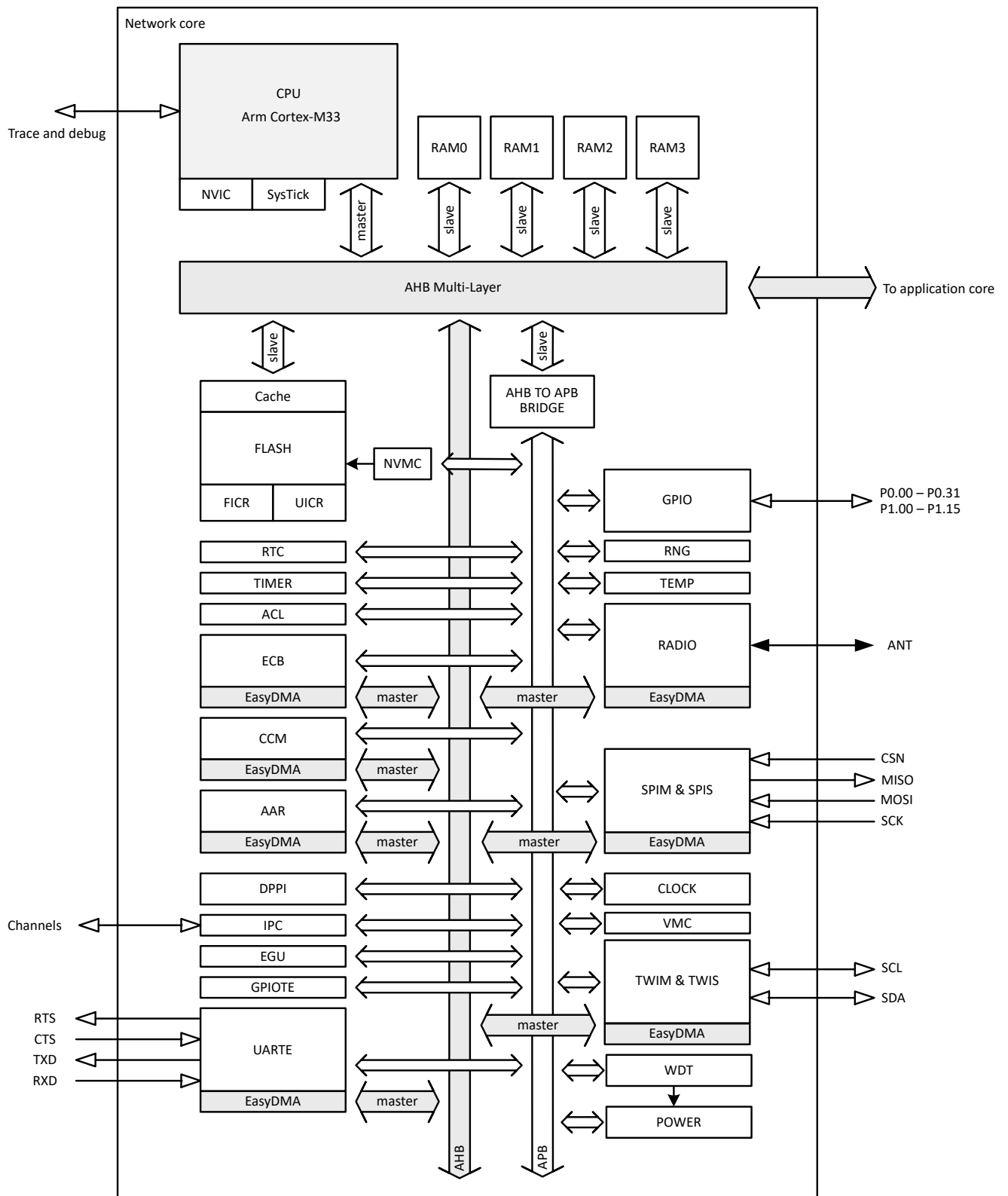


Figure 31: Network core block diagram

6.2 CPU

The Arm Cortex-M33 processor has a 32-bit instruction set (Thumb-2 technology) that implements a super set of 16- and 32-bit instructions to maximize code density and performance.

This processor implements several features that enable energy-efficient arithmetic and high-performance signal processing including:

- Hardware divide
- 8- and 16-bit single instruction multiple data (SIMD) instructions
- Memory Protection Unit (MPU)

The [Arm Cortex Microcontroller Software Interface Standard \(CMSIS\)](#) is implemented and available for the application processor.

Real-time execution is highly deterministic in thread mode, to and from sleep modes, and when handling events at configurable priority levels via the Nested Vectored Interrupt Controller (NVIC).

Executing code from internal or external flash will have a wait state penalty. The instruction cache can be enabled to minimize flash wait states when fetching instructions. For more information on cache, see [NVMC — Non-volatile memory controller](#) on page 400. CPU performance parameters including mode wait states, CPU current and efficiency, and processing power and efficiency based on the CoreMark benchmark can be found in [Electrical specification](#) on page 137.

6.2.1 Electrical specification

6.2.1.1 CPU performance

Symbol	Description	Min.	Typ.	Max.	Units
W _{FLASH}	CPU wait states, running from flash, cache disabled	0		4	
W _{FLASHCACHE}	CPU wait states, running from flash, cache enabled	0		5	
W _{RAM}	CPU wait states, running from RAM		0		
CM _{FLASHCACHE}	CoreMark, running from flash, cache enabled		244		CoreMark
CM _{FLASH/MHz}	CoreMark per MHz, running from flash, cache enabled		3.8		CoreMark/ MHz
CM _{FLASH/mA}	CoreMark per mA, running from flash, cache enabled		101		CoreMark/mA

6.2.2 CPU and support module configuration

The Arm Cortex-M33 processor has a number of CPU options and support modules implemented on the device.

Option/Module	Description	Implemented
Core options		
PRIORITIES	Priority bits	3
WIC	Wakeup Interrupt Controller	NO
Endianness	Memory system endianness	Little endian
DWT	Data Watchpoint and Trace	YES
Modules		
MPU	Number of non-secure MPU regions	8
	Number of secure MPU regions	0 (No Armv8-M Security Extensions)
SAU	Number of SAU regions	0 (No Arm TrustZone for Armv8-M Security Extensions)
FPU	Floating-point unit	NO
DSP	Digital Signal Processing Extension	NO
Armv8-M TrustZone	Arm TrustZone for Armv8-M Security Extensions	NO
CPIF	Coprocessor interface	NO
ETM	Embedded Trace Macrocell	NO
ITM	Instrumentation Trace Macrocell	NO
MTB	Micro Trace Buffer	NO
CTI	Cross Trigger Interface	YES
BPU	Breakpoint Unit	YES
HTM	AHB Trace Macrocell	NO

6.3 Memory

The network core contains flash memory and RAM that can be used for code and data storage.

The following figure shows how the CPU and peripherals with EasyDMA can access RAM via the AHB multilayer interconnect.

The network core can access application core resources (flash, RAM, and peripherals) when granted permission through the application's DCNF and SPU settings. A small portion of the application core RAM is dedicated to the exchange of messages between the application and network cores.

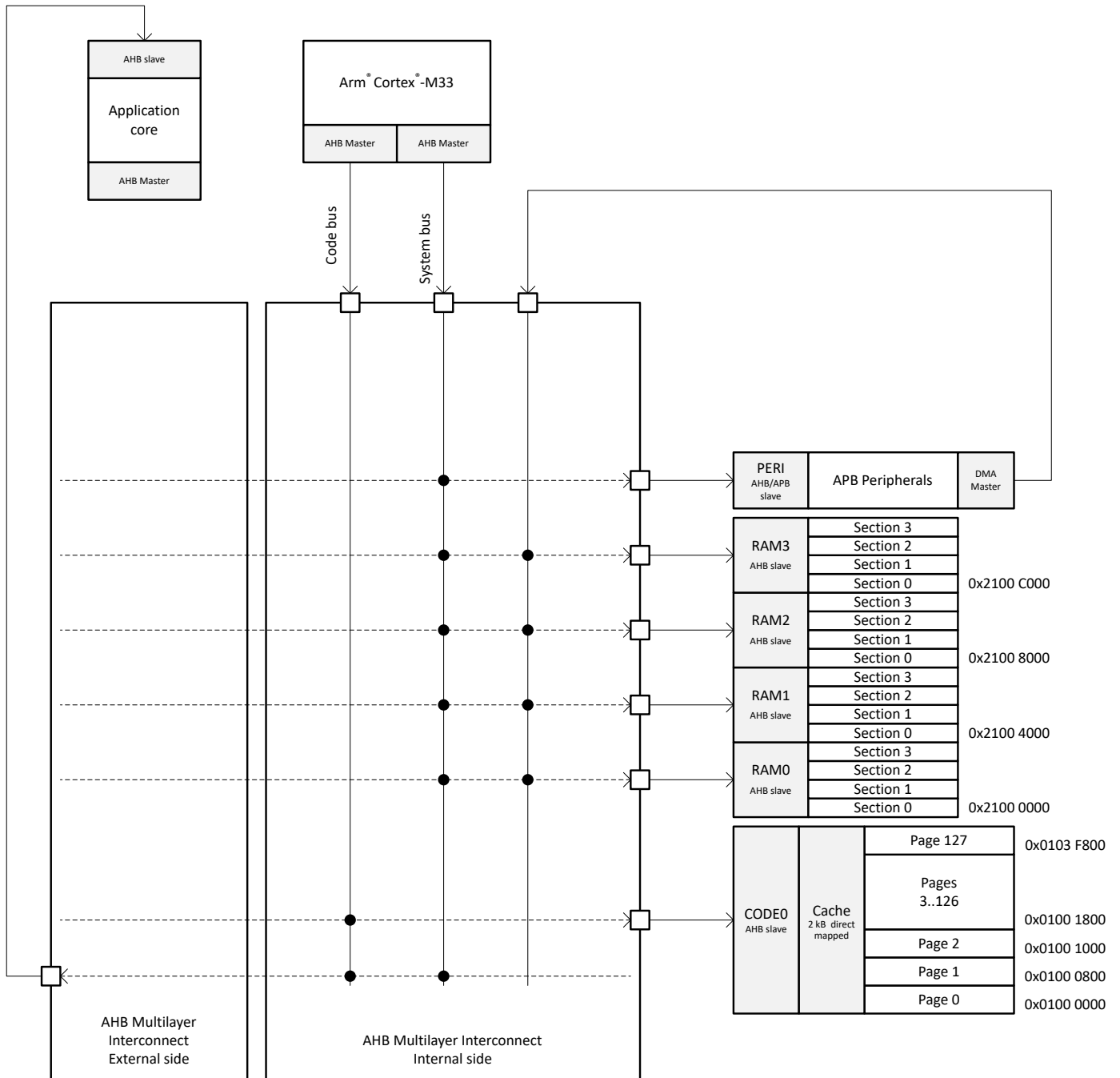


Figure 32: Memory layout

6.3.1 Peripheral instantiation

The following table describes the abbreviations used in the Instance, Secure mapping, and DMA security columns of the instantiation table.

Abbreviation	Description
NS	Trustzone/security attribute is Non-secure - The peripheral is accessible as a Non-secure peripheral.
S	Trustzone/security attribute is Secure - The peripheral is accessible as a Secure peripheral.
US	Trustzone Map is user selectable - The Trustzone/security attribute of the peripheral can be configured using SPU — System protection unit on page 651.
HF	Trustzone Map is hardware fixed - The Trustzone/security attribute of the peripheral cannot be changed.
NA	Not Applicable - Peripheral has no DMA capability.
NSA	NoSeparateAttribute - Peripheral with DMA and DMA transfer has the same security attribute as assigned to the peripheral.
SA	SeparateAttribute - Peripheral with DMA and DMA transfers can have a different security attribute than the one assigned to the peripheral.

Table 20: Instantiation table abbreviations

The Secure mapping column in the following table defines configuration capabilities for the Arm TrustZone for Armv8-M secure attribute. The DMA security column describes the DMA capabilities of the peripheral.

6.3.2 Instantiation

ID	Base address	Instance	TrustZone			Split access	Description
			Map	Att	DMA		
0	0x41000000	DCNF	HF	NS	NA	No	Domain configuration
4	0x41004000	VREQCTRL	HF	NS	NA	No	Voltage request control
5	0x41005000	CLOCK	HF	NS	NA	No	Clock control
5	0x41005000	POWER	HF	NS	NA	No	Power control
5	0x41005000	RESET	HF	NS	NA	No	Reset status
6	0x41006000	CTRLAP	HF	NS	NA	No	Control access port CPU side
8	0x41008000	RADIO	HF	NS	NA	No	2.4 GHz radio
9	0x41009000	RNG	HF	NS	NA	No	Random number generator
10	0x4100A000	GPIO	HF	NS	NA	No	GPIO tasks and events
11	0x4100B000	WDT	HF	NS	NA	No	Watchdog timer
12	0x4100C000	TIMER0	HF	NS	NA	No	Timer 0
13	0x4100D000	ECB	HF	NS	NA	No	AES electronic code book (ECB) mode block encryption
14	0x4100E000	AAR	HF	NS	NA	No	Accelerated address resolver
14	0x4100E000	CCM	HF	NS	NA	No	AES counter with CBC-MAC (CCM) mode block encryption
15	0x4100F000	DPPI	HF	NS	NA	No	DPPI controller
16	0x41010000	TEMP	HF	NS	NA	No	Temperature sensor
17	0x41011000	RTCO	HF	NS	NA	No	Real-time counter 0
18	0x41012000	IPC	HF	NS	NA	No	Interprocessor communication
19	0x41013000	SPIM0	HF	NS	NA	No	SPI master 0
19	0x41013000	SPIS0	HF	NS	NA	No	SPI slave 0
19	0x41013000	TWIM0	HF	NS	NA	No	Two-wire interface master 0
19	0x41013000	TWIS0	HF	NS	NA	No	Two-wire interface slave 0
19	0x41013000	UARTE0	HF	NS	NA	No	Universal asynchronous receiver/transmitter
20	0x41014000	EGU0	HF	NS	NA	No	Event generator unit 0

ID	Base address	Instance	TrustZone			Split access	Description
			Map	Att	DMA		
22	0x41016000	RTC1	HF	NS	NA	No	Real-time counter 1
24	0x41018000	TIMER1	HF	NS	NA	No	Timer 1
25	0x41019000	TIMER2	HF	NS	NA	No	Timer 2
26	0x4101A000	SWI0	HF	NS	NA	No	Software interrupt 0
27	0x4101B000	SWI1	HF	NS	NA	No	Software interrupt 1
28	0x4101C000	SWI2	HF	NS	NA	No	Software interrupt 2
29	0x4101D000	SWI3	HF	NS	NA	No	Software interrupt 3
128	0x41080000	ACL	HF	NS	NA	No	Access control lists
128	0x41080000	NVMC	HF	NS	NA	No	Non-Volatile Memory Controller
129	0x41081000	VMC	HF	NS	NA	No	Volatile memory controller
192	0x418C0500	P0	HF	NS	NA	No	General purpose input and output
192	0x418C0800	P1	HF	NS	NA	No	General purpose input and output
N/A	0x01FF0000	FICR	HF	NS	NA	No	Factory information configuration
N/A	0x01FF8000	UICR	HF	NS	NA	No	User information configuration
N/A	0xE0042000	CTI	HF	NS	NA	No	Cross-trigger interface

Table 21: Instantiation table

6.4 Core components

6.4.1 FICR — Factory information configuration registers

Factory information configuration registers (FICR) are pre-programmed in factory and cannot be erased by the user. These registers contain chip-specific information and configuration.

6.4.1.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
FICR	NETWORK	0x01FF0000	HF	NS	NA	No	Factory information configuration

Register overview

Register	Offset	TZ	Description
INFO.CONFIGID	0x200		Configuration identifier
INFO.DEVICEID[n]	0x204		Device identifier
INFO.PART	0x20C		Part code
INFO.VARIANT	0x210		Part Variant, Hardware version and Production configuration
INFO.PACKAGE	0x214		Package option
INFO.RAM	0x218		RAM variant
INFO.FLASH	0x21C		Flash variant
INFO.CODEPAGESIZE	0x220		Code memory page size in bytes
INFO.CODESIZE	0x224		Code memory size
INFO.DEVICETYPE	0x228		Device type
ER[n]	0x280		Encryption Root, word n
IR[n]	0x290		Identity Root, word n
DEVICEADDRTYPE	0x2A0		Device address type

Register	Offset	TZ	Description
DEVICEADDR[n]	0x2A4		Device address n
TRIMCNF[n].ADDR	0x300		Address
TRIMCNF[n].DATA	0x304		Data

6.4.1.1.1 INFO

Device info

6.4.1.1.1.1 INFO.CONFIGID

Address offset: 0x200

Configuration identifier

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
ID	R/W	Field	Value ID	Value				Description																													
A	R	HWID		Identification number for the HW																																	

6.4.1.1.1.2 INFO.DEVICEID[n] (n=0..1)

Address offset: 0x204 + (n × 0x4)

Device identifier

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

6.4.1.1.1.3 INFO.PART

Address offset: 0x20C

Part code

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00005340				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	1	1	0	1	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	PART						Part code																											
			N5340	0x5340				nRF5340																											
			Unspecified	0xFFFFFFFF				Unspecified																											

6.4.1.1.1.4 INFO.VARIANT

Address offset: 0x210

Part Variant, Hardware version and Production configuration

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	VARIANT						Part Variant, Hardware version and Production configuration, encoded as ASCII																											
			QKAA	0x514B4141				QKAA																											
			CLAA	0x434C4141				CLAA																											
			CMAA	0x434d4141				CMAA																											
			Unspecified	0xFFFFFFFF				Unspecified																											

6.4.1.1.1.5 INFO.PACKAGE

Address offset: 0x214

Package option

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value		Description																													
A	R	PACKAGE		Package option																															
			QK	0x2000	QKxx - 94-pin aQFN																														
			CL	0x2005	CLxx - WLCSP																														
			Unspecified	0xFFFFFFFF	Unspecified																														

6.4.1.1.1.6 INFO.RAM

Address offset: 0x218

RAM variant

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value		Description																													
A	R	RAM				RAM variant																													
			K16	0x10		16 kByte RAM																													
			K32	0x20		32 kByte RAM																													
			K64	0x40		64 kByte RAM																													
			K128	0x80		128 kByte RAM																													
			K256	0x100		256 kByte RAM																													
			K512	0x200		512 kByte RAM																													
			Unspecified	0xFFFFFFFF		Unspecified																													

6.4.1.1.1.7 INFO.FLASH

Address offset: 0x21C

Flash variant

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value		Description																													
A	R	FLASH				Flash variant																													
			K128	0x80		128 kByte FLASH																													
			K256	0x100		256 kByte FLASH																													
			K512	0x200		512 kByte FLASH																													
			K1024	0x400		1 MByte FLASH																													
			K2048	0x800		2 MByte FLASH																													
			Unspecified	0xFFFFFFFF		Unspecified																													

6.4.1.1.1.8 INFO.CODEPAGESIZE

Address offset: 0x220

Code memory page size in bytes

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000800				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	CODEPAGESIZE						Code memory page size in bytes																											
			K2048	0x800				2 kByte																											

6.4.1.1.1.9 INFO.CODESIZE

Address offset: 0x224

Code memory size

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	
Reset 0x00000080										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																						
A	R	CODESIZE			Code memory size in number of pages																																						
					Total code space is: CODEPAGESIZE * CODESIZE bytes																																						
			P128	128	128 pages																																						

6.4.1.1.1.10 INFO.DEVICETYPE

Address offset: 0x228

Device type

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	DEVICETYPE						Device type																											
			Die	0x00000000				Device is an physical DIE																											
			FPGA	0xFFFFFFFF				Device is an FPGA																											

6.4.1.1.2 ER[n] (n=0..3)

Address offset: 0x280 + (n × 0x4)

Encryption Root, word n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	ER						Encryption Root, word n																											

6.4.1.1.3 IR[n] (n=0..3)

Address offset: 0x290 + (n × 0x4)

Identity Root, word n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	IR		Identity Root, word n																															

6.4.1.1.4 DEVICEADDRTYPE

Address offset: 0x2A0

Device address type

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A																																		
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1			
ID	R/W	Field	Value ID	Value				Description																														
A	R	DEVICEADDRTYPE						Device address type																														
			Public	0				Public address																														
			Random	1				Random address																														

6.4.1.1.5 DEVICEADDR[n] (n=0..1)

Address offset: 0x2A4 + (n × 0x4)

Device address n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	DEVICEADDR						48 bit device address																											
								DEVICEADDR[0] contains the least significant bits of the device address.																											
								DEVICEADDR[1] contains the most significant bits of the device address.																											
								Only bits [15:0] of DEVICEADDR[1] are used.																											

6.4.1.1.6 TRIMCNF[n].ADDR (n=0..31)

Address offset: 0x300 + (n × 0x8)

Address

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	Address						Address																											

6.4.1.1.7 TRIMCNF[n].DATA (n=0..31)

Address offset: $0x304 + (n \times 0x8)$

Data

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	Data						Data																											

6.4.2 UICR — User information configuration registers

The user information configuration registers (UICRs) are non-volatile memory (NVM) registers for configuring user specific settings.

For information on writing registers, see [NVMC — Non-volatile memory controller](#) on page 400 and [Memory](#) on page 138.

Any access, both read and write, to UICR must be a full 32-bit word aligned to a 32-bit address.

6.4.2.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
UICR	NETWORK	0x01FF8000	HF	NS	NA	No	User information configuration

Register overview

Register	Offset	TZ	Description
APPROTECT	0x000		Access port protection
ERASEPROTECT	0x004		Erase protection
NRFFW[n]	0x200		Reserved for Nordic firmware design
CUSTOMER[n]	0x300		Reserved for customer

6.4.2.1.1 APPROTECT

Address offset: 0x000

Access port protection

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	PALL				Blocks debugger read/write access to all CPU registers and memory mapped addresses.																													
						Using any value except Unprotected will lead to the protection being enabled.																													
						Bits with value '1' can be written to '0'. Bits with value '0' cannot be written to '1'.																													
			Unprotected	0x50FA50FA		Unprotected																													
			Protected	0x00000000		Protected																													

6.4.2.1.2 ERASEPROTECT

Address offset: 0x004

Erase protection

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	RW	PALL										Blocks NVMC ERASEALL and CTRLAP ERASEALL functionality.																							
												Using any value except Unprotected will lead to the protection being enabled.																							
			Unprotected	0xFFFFFFFF								Unprotected																							
			Protected	0x00000000								Protected																							

6.4.2.1.3 NRFFW[n] (n=0..31)

Address offset: 0x200 + (n × 0x4)

Reserved for Nordic firmware design

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	NRFFW						Reserved for Nordic firmware design																											

6.4.2.1.4 CUSTOMER[n] (n=0..31)

Address offset: 0x300 + (n × 0x4)

Reserved for customer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value								Description																							
A	RW	CUSTOMER		Reserved for customer																															

6.4.3 AHB multilayer

AHB multilayer enables parallel access paths between multiple masters and slaves in a system. Access is resolved using priorities.

Each bus master is connected to a slave device through one or more interconnection matrixes. The bus masters are assigned priorities that are used to resolve access when two (or more) bus masters request access to the same slave device. The following applies when assigning priorities:

- If two (or more) bus masters request access to the same slave device, the master with the highest priority is granted access first.
- Bus masters with lower priority are stalled until the higher priority master has completed its transaction.
- If the higher priority master pauses at any point during its transaction, the lower priority master in queue is temporarily granted access to the slave device until the higher priority master resumes its activity.
- Bus masters that have the same priority are mutually exclusive, and cannot be used concurrently.

Some peripherals, like RADIO, do not have a safe stalling mechanism (not able to pause incoming data and no internal data buffering). Being a low priority bus master might cause loss of data for such peripherals upon bus contention. To avoid AHB bus contention when using multiple bus masters, apply one of the following guidelines:

- Avoid situations where more than one bus master is accessing the same slave.
- If more than one bus master is accessing the same slave, make sure that the bus bandwidth is not exhausted.

6.4.3.1 AHB multilayer priorities

Each master connected to the AHB multilayer is assigned a default natural priority.

Bus master name	Natural relative priority	In/Out	Description
CPU	Highest priority	I/O	
RADIO		I/O	
CCM/ECB/AAR		I/O	Same priority and mutually exclusive
UARTE0/SPIM0/SPIS0/TWIM0/TWISO	Lowest priority	I/O	Same priority and mutually exclusive

Table 22: AHB bus masters

7 Peripherals

nRF5340 is made up of two cores, each with their own peripherals.

The application core peripherals are found in [Instantiation](#) on page 109 and the network core peripherals are found in [Instantiation](#) on page 140. The application core peripherals are accessible from the network core, but the network core peripherals are not accessible from the application core. For further details, see [Memory](#) on page 21.

Some peripheral instances have differing configurations, such as some TIMER instances which have more capture and compare channels implemented than others. These differences are noted in the Configuration column of the peripheral's instantiation table.

7.1 Peripheral interface

Peripherals are controlled by the CPU through configuration registers, as well as task and event registers. Task registers are inputs, enabling the CPU and other peripherals to initiate a functionality. Event registers are outputs, enabling a peripheral to trigger tasks in other peripherals and/or the CPU by tying events to CPU interrupts.

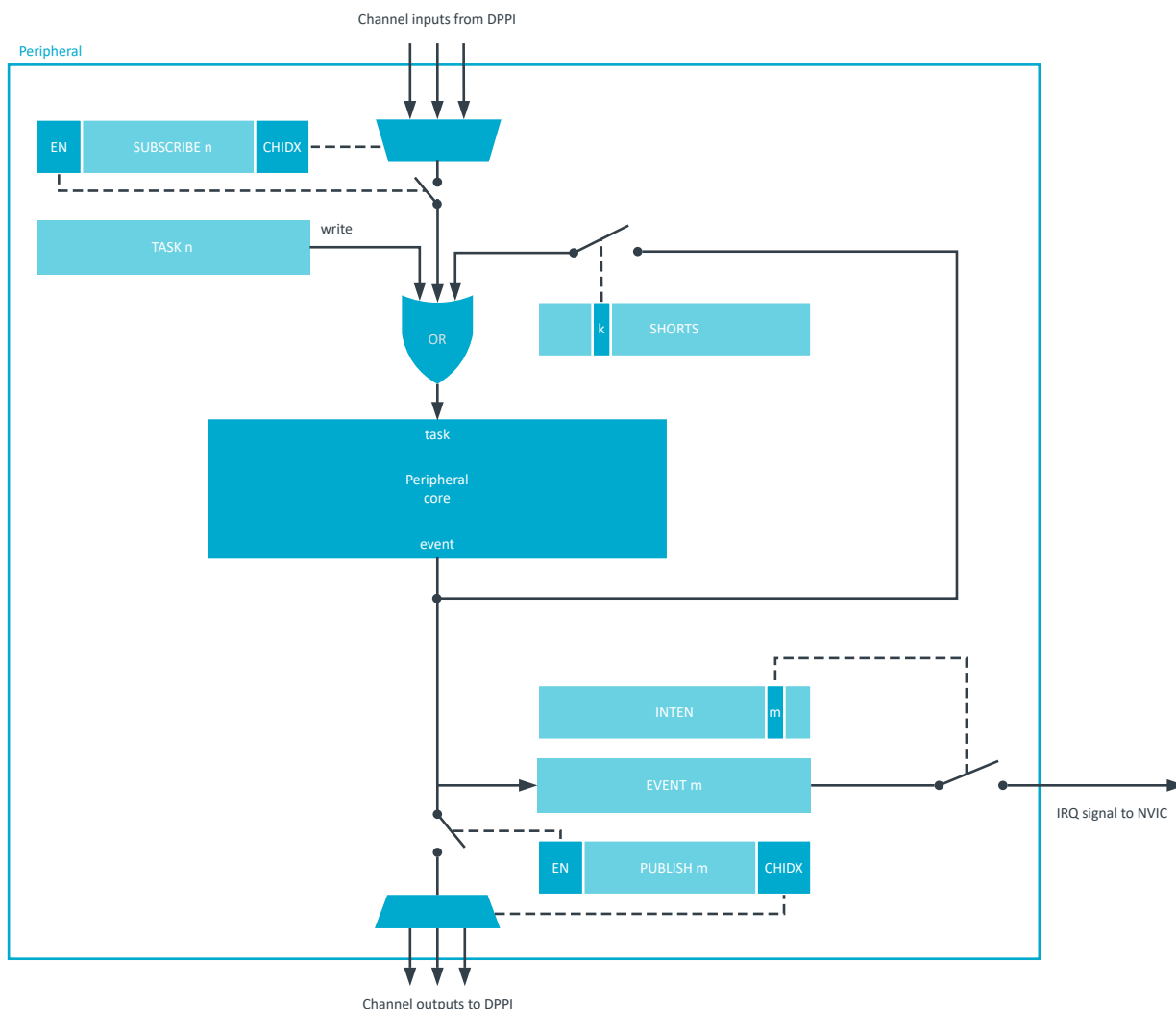


Figure 33: Peripheral interface

The distributed programmable peripheral interconnect (DPPI) feature enables peripherals to connect events to tasks without CPU intervention. For more information on DPPI and the DPPI channels, see [DPPI — Distributed programmable peripheral interconnect](#) on page 272.

7.1.1 Peripheral ID

Every peripheral is assigned a fixed block of 0x1000 bytes of address space, which is equal to 1024 x 32 bit registers.

See [Peripherals](#) on page 149 for more information about which peripherals are available and where they are located in the address map.

There is a direct relationship between peripheral ID and base address. For example, a peripheral with base address 0x40000000 is assigned ID=0, a peripheral with base address 0x40001000 is assigned ID=1, and a peripheral with base address 0x4001F000 is assigned ID=31.

Peripherals may share the same ID, which may impose one or more of the following limitations:

- Shared registers or common resources
- Limited availability due to mutually exclusive operation; only one peripheral in use at a time
- Enforced peripheral behavior when switching between peripherals (disable the first peripheral before enabling the second)

7.1.2 Peripherals with shared ID

In general (with the exception of ID 0), peripherals sharing an ID and base address may not be used simultaneously. Only one peripheral can be enabled at a given ID.

When switching between two peripherals sharing an ID, the following should be performed to prevent unwanted behavior:

1. Disable the previously used peripheral.
2. Disable any publish/subscribe connection to the DPPI system for the peripheral that is being disabled.
3. Clear all bits in the INTEN register, i.e. `INTENCLR = 0xFFFFFFFF`.
4. Explicitly configure the peripheral being enabled. Do not rely on inherited configuration from the disabled peripheral.
5. Enable the now configured peripheral.

For a list of which peripherals that share an ID see [Peripherals](#) on page 149.

7.1.3 Peripheral registers

Most peripherals feature an ENABLE register. Unless otherwise specified, the peripheral registers must be configured before enabling the peripheral.

PSEL registers need to be set before a peripheral is enabled or started. Updating PSEL registers while the peripheral is running has no effect. To connect a peripheral to a different GPIO, the following must be performed:

1. Disable the peripheral.
2. Update the PSEL register.
3. Re-enable the peripheral.

It takes four CPU cycles between the PSEL register update and the connection between a peripheral and a GPIO becoming effective.

Note: The peripheral must be enabled before tasks and events can be used.

Most of the register values are lost during System OFF or when a reset is triggered. Some registers will retain their values in System OFF or for some specific reset sources. These registers are marked as retained in the register description for a given peripheral. For more information on their behavior, see chapter [RESET — Reset control](#) on page 65.

7.1.4 Bit set and clear

Registers with multiple single-bit bit fields may implement the set-and-clear pattern. This pattern enables firmware to set and clear individual bits in a register without having to perform a read-modify-write operation on the main register.

This pattern is implemented using three consecutive addresses in the register map, where the main register is followed by dedicated SET and CLR registers (in that exact order).

In the main register, the SET register sets individual bits and the CLR register clears them. Writing 1 to a bit in the SET or CLR register will set or clear the same bit in the main register respectively. Writing 0 to a bit in the SET or CLR register has no effect. Reading the SET or CLR register returns the value of the main register.

Note: The main register may not be visible and therefore not directly accessible in all cases.

7.1.5 Tasks

Tasks are used to trigger actions in a peripheral, such as to start a particular behavior. A peripheral can implement multiple tasks with each task having a separate register in that peripheral's task register group.

A task is triggered when firmware writes 1 to the task register, or when the peripheral itself or another peripheral toggles the corresponding task signal. See the figure [Peripheral interface](#) on page 150.

7.1.6 Events

Events are used to notify peripherals and the CPU about events that have happened, for example a state change in a peripheral. A peripheral may generate multiple events, where each event has a separate register in that peripheral's event register group.

An event is generated when the peripheral itself toggles the corresponding event signal, and the event register is updated to reflect that the event has been generated, see figure [Peripheral interface](#) on page 150. An event register is cleared when a 0 is written to it by firmware. Events can be generated by the peripheral even when the event register is set to 1.

7.1.7 Publish and subscribe

Events and tasks from different peripherals can be connected together through the DPPI system using the PUBLISH and SUBSCRIBE registers in each peripheral. See [Peripheral interface](#) on page 150. An event can be published onto a DPPI channel by configuring the event's PUBLISH register. Similarly, a task can subscribe to a DPPI channel by configuring the task's SUBSCRIBE register.

See [DPPI — Distributed programmable peripheral interconnect](#) on page 272 for details.

7.1.8 Shortcuts

A shortcut is a direct connection between an event and a task within the same peripheral. If a shortcut is enabled, the associated task is automatically triggered when its associated event is generated.

Using shortcuts is equivalent to making the connection outside the peripheral and through the DPPI. However, the propagation delay when using shortcuts is usually shorter than the propagation delay through the DPPI.

Shortcuts are predefined, which means that their connections cannot be configured by firmware. Each shortcut can be individually enabled or disabled through the shortcut register, one bit per shortcut, giving a maximum of 32 shortcuts for each peripheral.

7.1.9 Interrupts

All peripherals support interrupts which are generated by events.

A peripheral only occupies one interrupt, and the interrupt number follows the peripheral ID. For example, the peripheral with ID=4 is connected to interrupt number 4 in the nested vectored interrupt controller (NVIC).

Using registers INTEN, INTENSET, and INTENCLR, every event generated by a peripheral can be configured to generate that peripheral's interrupt. Multiple events can be enabled to generate interrupts simultaneously. To resolve the correct interrupt source, the event registers in the event group of peripheral registers will indicate the source.

Some peripherals implement only INTENSET and INTENCLR registers, and the INTEN register is not available on those peripherals. See the individual peripheral chapters for details. In all cases, reading back the INTENSET or INTENCLR register returns the same information as in INTEN.

Each event implemented in the peripheral is associated with a specific bit position in the INTEN, INTENSET, and INTENCLR registers.

The relationship between tasks, events, shortcuts, and interrupts is illustrated in figure [Peripheral interface](#) on page 150.

7.1.9.1 Interrupt clearing and disabling

Interrupts should always be cleared by writing 0 to the corresponding EVENT register.

Until cleared, interrupts will immediately be re-triggered and cause software interrupt service routines to be executed repeatedly.

Because the clearing of the EVENT register may take a number of CPU clock cycles, the program should perform a read from the EVENT register that has been cleared before exiting the interrupt service routine. This will ensure that the EVENT clearing has taken place before the interrupt service routine is exited. Care should be taken to ensure that the compiler does not remove the read operation as an optimization.

Similarly, when disabling an interrupt inside an interrupt service routine, the program should perform a read from the INTEN or INTENCLR registers to ensure that the interrupt is disabled before exiting the interrupt service routine.

7.1.10 Secure/non-secure peripherals

For some peripherals, the security configuration can change from secure to non-secure, or vice versa. Care must be taken when changing the security configuration of a peripheral, to prevent security information leakage and ensure correct operation.

The following sequence should be followed, where applicable, when configuring and changing the security settings of a peripheral in the [SPU — System protection unit](#) on page 651.

1. Stop peripheral operation.
2. Disable the peripheral.
3. Remove pin connections.
4. Disable DPPI connections.
5. Clear sensitive registers (e.g. writing back default values).
6. Change peripheral security setting in the [SPU — System protection unit](#) on page 651.
7. Re-enable the peripheral.

7.2 EasyDMA

EasyDMA is a module implemented by some peripherals to gain direct access to Data RAM.

EasyDMA is an AHB bus master similar to CPU and is connected to the AHB multilayer interconnect for direct access to Data RAM. EasyDMA cannot access flash memory.

A peripheral can implement multiple EasyDMA instances to provide dedicated channels. For example, for reading and writing of data between the peripheral and RAM. This concept is illustrated in the following figure.

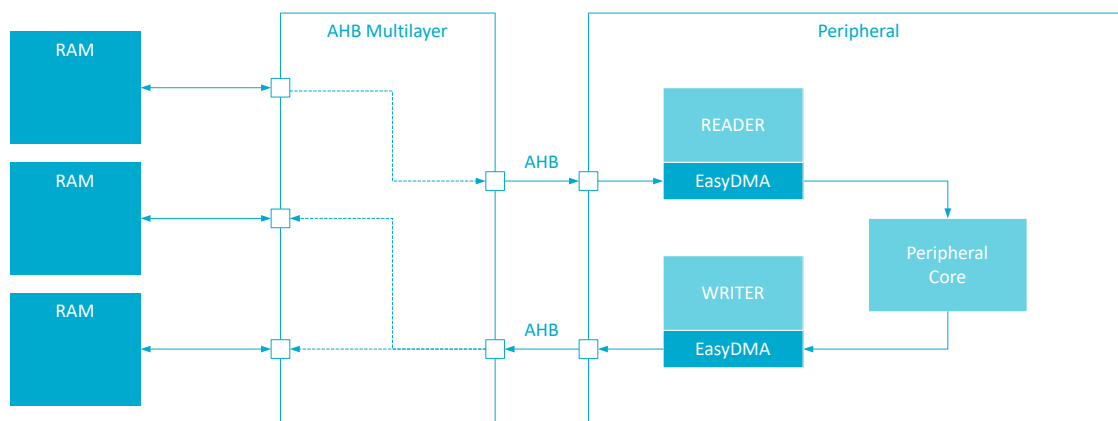


Figure 34: EasyDMA example

An EasyDMA channel is implemented in the following way, but some variations may occur:

```

READERBUFFER_SIZE 5
WRITERBUFFER_SIZE 6

uint8_t readerBuffer[READERBUFFER_SIZE] __at__ 0x20000000;
uint8_t writerBuffer[WRITERBUFFER_SIZE] __at__ 0x20000005;

// Configuring the READER channel
MYPERIPHERAL->READER.MAXCNT = READERBUFFER_SIZE;
MYPERIPHERAL->READER.PTR = &readerBuffer;

// Configure the WRITER channel
MYPERIPHERAL->WRITER.MAXCNT = WRITERBUFFER_SIZE;
MYPERIPHERAL->WRITER.PTR = &writerBuffer;

```

This example shows a peripheral called MYPERIPHERAL that implements two EasyDMA channels - one for reading called READER, and one for writing called WRITER. When the peripheral is started, it is assumed that the peripheral will perform the following tasks:

1. Read 5 bytes from the readerBuffer located in RAM at address 0x20000000.
2. Process the data.
3. Write no more than 6 bytes back to the writerBuffer located in RAM at address 0x20000005.

The memory layout of these buffers is illustrated in [EasyDMA memory layout](#) on page 154.

0x20000000	readerBuffer[0]	readerBuffer[1]	readerBuffer[2]	readerBuffer[3]
0x20000004	readerBuffer[4]	writerBuffer[0]	writerBuffer[1]	writerBuffer[2]
0x20000008	writerBuffer[3]	writerBuffer[4]	writerBuffer[5]	

Figure 35: EasyDMA memory layout

The WRITER.MAXCNT register should not be specified larger than the actual size of the buffer (writerBuffer). Otherwise, the channel would overflow the writerBuffer.

Once an EasyDMA transfer is completed, the AMOUNT register can be read by the CPU to see how many bytes were transferred. For example, CPU can read MYPERIPHERAL->WRITER.AMOUNT register to see how many bytes WRITER wrote to RAM.

Note: The PTR register of a READER or WRITER must point to a valid memory region before use. The reset value of a PTR register is not guaranteed to point to valid memory. See [Memory](#) on page 21 for more information about the different memory regions and EasyDMA connectivity.

7.2.1 EasyDMA error handling

Some errors may occur during DMA handling.

If READER.PTR or WRITER.PTR is not pointing to a valid memory region, an EasyDMA transfer may result in a HardFault or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions.

If several AHB bus masters try to access the same AHB slave at the same time, AHB bus congestion might occur. An EasyDMA channel is an AHB master. Depending on the peripheral, the peripheral may either stall and wait for access to be granted, or lose data.

7.2.2 EasyDMA array list

EasyDMA is able to operate in Array List mode.

The Array List mode is implemented in channels where the LIST register is available.

The array list does not provide a mechanism to explicitly specify where the next item in the list is located. Instead, it assumes that the list is organized as a linear array where items are located one after the other in RAM.

The EasyDMA Array List can be implemented by using the data structure `ArrayList_type` as illustrated in the code example below using a READER EasyDMA channel as an example:

```
#define BUFFER_SIZE 4

typedef struct ArrayList
{
    uint8_t buffer[BUFFER_SIZE];
} ArrayList_type;

ArrayList_type ReaderList[3] __at__ 0x20000000;

MYPERIPHERAL->READER.MAXCNT = BUFFER_SIZE;
MYPERIPHERAL->READER.PTR = &ReaderList;
MYPERIPHERAL->READER.LIST = MYPERIPHERAL_READER_LIST_ArrayList;
```

The data structure only includes a buffer with size equal to the size of READER.MAXCNT register. EasyDMA uses the READER.MAXCNT register to determine when the buffer is full.

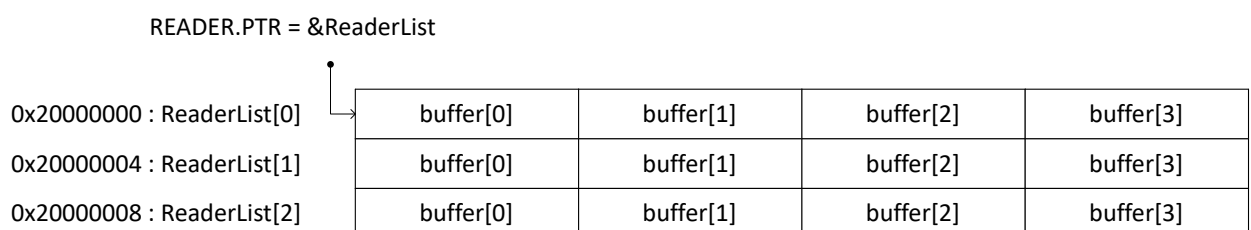


Figure 36: EasyDMA array list

7.3 ACL — Access control lists

The Access control lists (ACL) peripheral is designed to assign and enforce access permissions to different regions of the on-chip flash memory map.

Flash memory regions can be assigned individual ACL permission schemes. The following registers are involved:

- PERM register, where the permissions are configured.
- ADDR register, where the word-aligned start address for the flash page is defined.
- SIZE register, where the size of the region the permissions are applied to is determined.

Note: The size of the region in bytes is restricted to a multiple of the flash page size, and the maximum region size is limited to the flash size. See [Memory](#) on page 21 for more information.

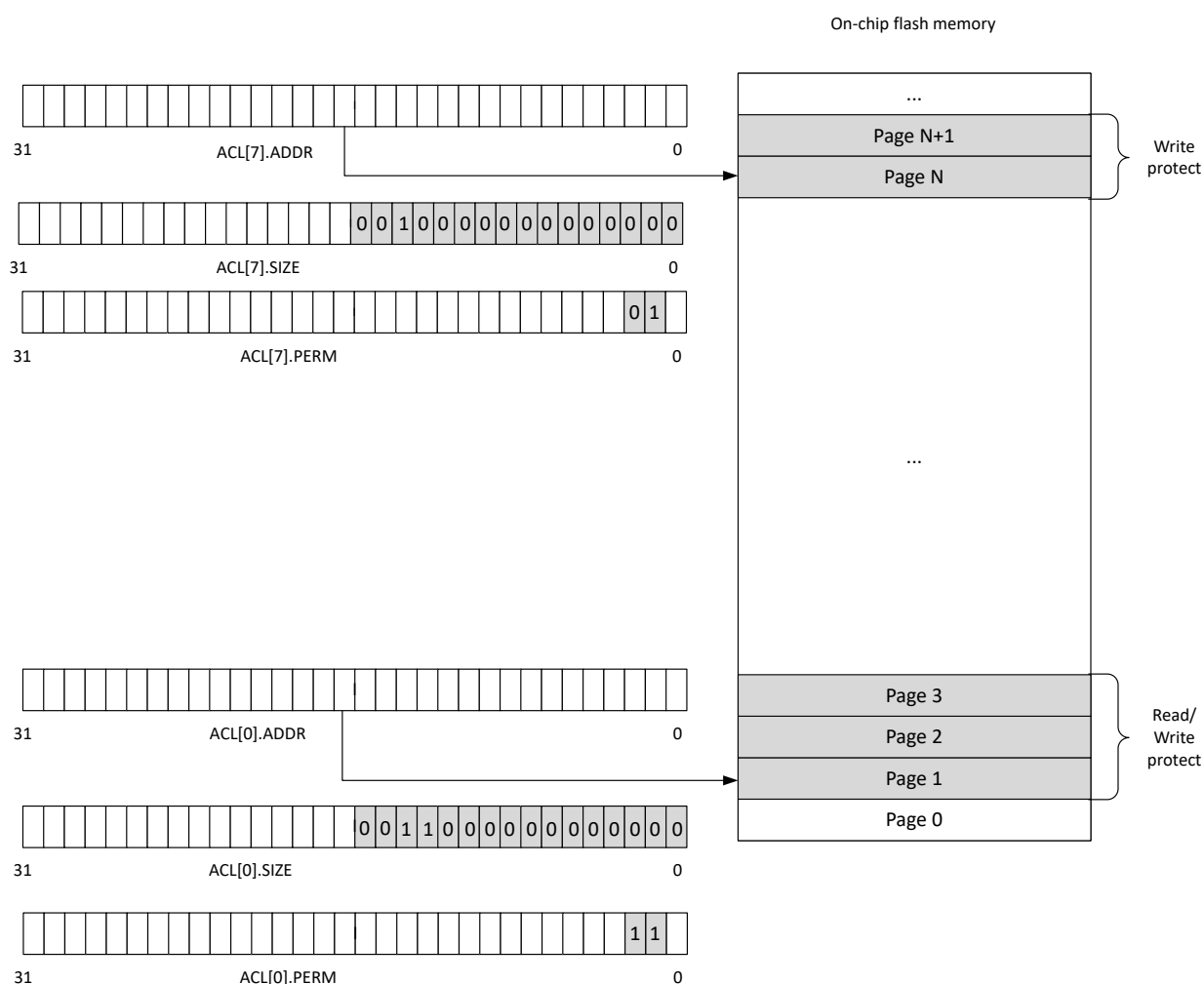


Figure 37: Protected regions of on-chip flash memory

There are four defined ACL permission schemes, each with different combinations of read/write permissions, as shown in the following table.

Read	Write	Protection description
0	0	No protection. Entire region can be executed, read, written, or erased.
0	1	Region can be executed and read, but not written or erased.
1	0	Region can be written and erased, but not executed or read.
1	1	Region is locked for all access until next reset.

Table 23: Permission schemes

Note: If a permission violation to a protected region is detected by the ACL peripheral, the request is blocked and a Bus Fault exception is triggered.

Access control to a configured region is enforced by the hardware two CPU clock cycles after the ADDR, SIZE, and PERM registers for an ACL instance have been successfully written. The protection is only enforced if a valid start address of the flash page boundary is written into the ADDR register, and the values of the SIZE and PERM registers are not zero.

The ADDR, SIZE, and PERM registers can only be written once. All ACL configuration registers are cleared on reset (by resetting the device from any reset source), which is also the only way of clearing the configuration registers. To ensure that the desired permission schemes are always enforced by the ACL peripheral, the device boot sequence must perform the necessary configuration.

Debugger read access to a read-protected region will be Read-As-Zero (RAZ), while debugger write access to a write-protected region will be Write-Ignored (WI).

7.3.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
ACL	NETWORK	0x41080000	HF	NS	NA	No	Access control lists

Configuration

Instance	Domain	Configuration
ACL	NETWORK	This ACL can only protect network core's local memory.

Register overview

Register	Offset	TZ	Description
ACL[n].ADDR	0x800		Start address of region to protect. The start address must be word-aligned.
ACL[n].SIZE	0x804		Size of region to protect counting from address ACL[n].ADDR. Writing a '0' has no effect.
ACL[n].PERM	0x808		Access permissions for region n as defined by start address ACL[n].ADDR and size ACL[n].SIZE

7.3.1.1 ACL[n].ADDR (n=0..7)

Address offset: $0x800 + (n \times 0x10)$

Start address of region to protect. The start address must be word-aligned.

Note: This register can only be written once.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.3.1.2 ACL[n].SIZE (n=0..7)

Address offset: $0x804 + (n \times 0x10)$

Size of region to protect counting from address ACL[n].ADDR. Writing a '0' has no effect.

Note: This register can only be written once.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.3.1.3 ACL[n].PERM (n=0..7)

Address offset: $0x808 + (n \times 0x10)$

Access permissions for region n as defined by start address ACL[n].ADDR and size ACL[n].SIZE

Note: This register can only be written once.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				B	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
A	RW1	WRITE		Configure write and erase permissions for region n. Writing a '0' has no effect.																																		
			Enable	0	Allow write and erase instructions to region n.																																	
			Disable	1	Block write and erase instructions to region n.																																	
B	RW1	READ		Configure read permissions for region n. Writing a '0' has no effect.																																		
			Enable	0	Allow read instructions to region n.																																	
			Disable	1	Block read instructions to region n.																																	

7.4 AAR — Accelerated address resolver

Accelerated address resolver is a cryptographic support function for implementing the Resolvable Private Address Resolution procedure described in *Bluetooth Core Specification*. Resolvable Private Address generation should be achieved using ECB and is not supported by AAR.

The procedure allows two devices that share a secret key to generate and resolve a hash based on their device address. The AAR block enables real-time address resolution on incoming packets when configured as described in this chapter. This allows real-time packet filtering (whitelisting) using a list of known shared keys (Identity Resolving Keys (IRK) in Bluetooth.

7.4.1 Shared resources

AAR shares the same AES module as the ECB and CCM peripherals. ECB will always have the lowest priority. If there is a sharing conflict during encryption, the ECB operation will be aborted and an `ERRORECB` event will be generated in the ECB peripheral.

Additionally, AAR shares registers and other resources with the peripherals that have the same ID as AAR. See [Peripherals with shared ID](#) on page 151 for more information.

7.4.2 EasyDMA

AAR implements EasyDMA for reading and writing to RAM. EasyDMA will have finished accessing RAM when the `END`, `RESOLVED`, and `NOTRESOLVED` events are generated.

If the [IRKPTR](#) on page 165, [ADDRPTR](#) on page 165, and the [SCRATCHPTR](#) on page 165 is not pointing to the Data RAM region, an EasyDMA transfer may result in a HardFault or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions.

7.4.3 Resolving a resolvable address

A private resolvable address is composed of six bytes according to the *Bluetooth Core Specification*.

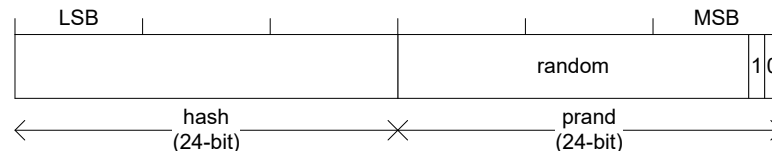


Figure 38: Resolvable address

To resolve an address, the register [ADDRPTR](#) on page 165 must point to the start of the packet. The resolver is started by triggering the `START` task. A `RESOLVED` event is generated when AAR manages to resolve the address using one of the Identity Resolving Keys (IRK) found in the IRK data structure. AAR will use the IRK specified in the register `IRK0` to `IRK15` starting from `IRK0`. The register [NIRK](#) on page 165 specifies how many IRKs should be used. The AAR module will generate a `NOTRESOLVED` event if it is not able to resolve the address using the specified list of IRKs.

AAR will go through the list of available IRKs in the IRK data structure and for each IRK try to resolve the address according to the Resolvable Private Address Resolution Procedure described in the *Bluetooth Core specification*. The time it takes to resolve an address varies due to the location in the list of the resolvable address. The resolution time will also be affected by RAM accesses performed by other peripherals and the CPU. See the [Electrical specifications](#) for more information about resolution time.

AAR only compares the received address to those programmed in the module without checking the address type.

AAR will stop as soon as it has managed to resolve the address, or after trying to resolve the address using `NIRK` number of IRKs from the IRK data structure. AAR will generate an `END` event after it has stopped.

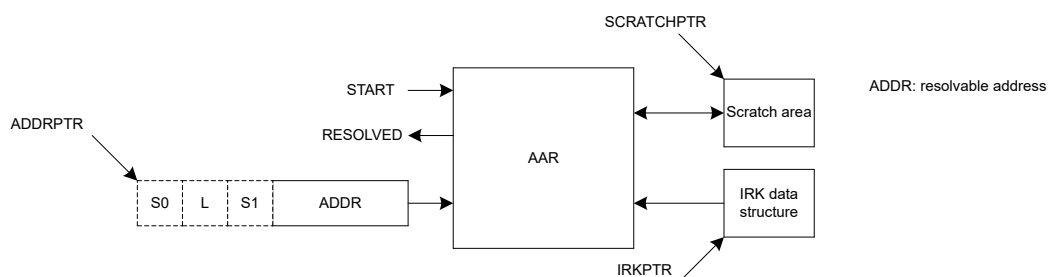


Figure 39: Address resolution with packet preloaded into RAM

7.4.4 Example

The following example shows how to chain RADIO packet reception with address resolution using AAR.

AAR may be started as soon as the 6 bytes required by AAR have been received by RADIO and stored in RAM. The ADDRPTR pointer must point to the start of packet.

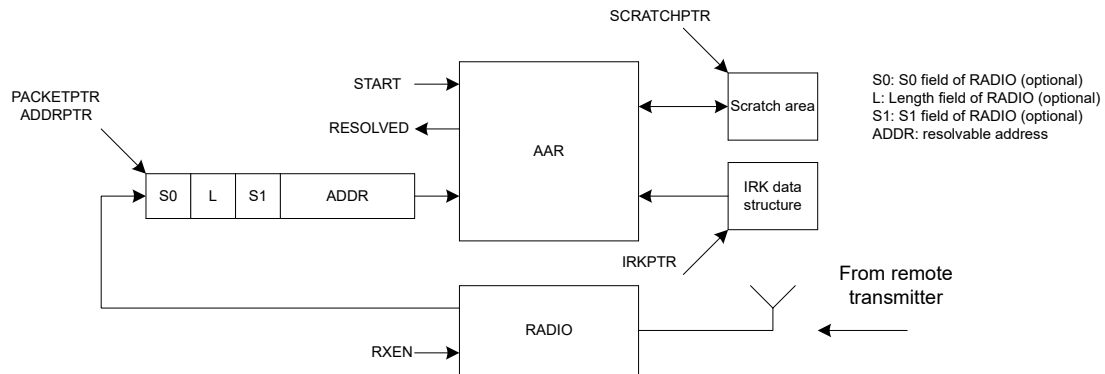


Figure 40: Address resolution with packet loaded into RAM by RADIO

7.4.5 IRK data structure

The IRK data structure is located in RAM at the memory location specified by the IRKPTR register.

Property	Address offset	Description
IRK0	0	IRK number 0 (16 bytes)
IRK1	16	IRK number 1 (16 bytes)
..	..	..
IRK15	240	IRK number 15 (16 bytes)

Table 24: IRK data structure overview

7.4.6 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
AAR	NETWORK	0x4100E000	HF	NS	NA	No	Accelerated address resolver

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start resolving addresses based on IRKs specified in the IRK data structure
TASKS_STOP	0x008		Stop resolving addresses
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x088		Subscribe configuration for task STOP
EVENTS_END	0x100		Address resolution procedure complete
EVENTS_RESOLVED	0x104		Address resolved
EVENTS_NOTRESOLVED	0x108		Address not resolved
PUBLISH_END	0x180		Publish configuration for event END
PUBLISH_RESOLVED	0x184		Publish configuration for event RESOLVED
PUBLISH_NOTRESOLVED	0x188		Publish configuration for event NOTRESOLVED

Register	Offset	TZ	Description
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
STATUS	0x400		Resolution status
ENABLE	0x500		Enable AAR
NIRK	0x504		Number of IRKs
IRKPTR	0x508		Pointer to IRK data structure
ADDRPTR	0x510		Pointer to the resolvable address
SCRATCHPTR	0x514		Pointer to data area used for temporary storage

7.4.6.1 TASKS_START

Address offset: 0x000

Start resolving addresses based on IRKs specified in the IRK data structure

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Start resolving addresses based on IRKs specified in the IRK data structure																											
			Trigger	1				Trigger task																											

7.4.6.2 TASKS_STOP

Address offset: 0x008

Stop resolving addresses

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stop resolving addresses																											
			Trigger	1				Trigger task																											

7.4.6.3 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task [START](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task START will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.4.6.4 SUBSCRIBE_STOP

Address offset: 0x088

Subscribe configuration for task [STOP](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STOP will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.4.6.5 EVENTS_END

Address offset: 0x100

Address resolution procedure complete

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_END			Address resolution procedure complete																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.4.6.6 EVENTS_RESOLVED

Address offset: 0x104

Address resolved

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_RESOLVED						Address resolved																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.4.6.7 EVENTS_NOTRESOLVED

Address offset: 0x108

Address not resolved

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_NOTRESOLVED			Address not resolved																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.4.6.8 PUBLISH_END

Address offset: 0x180

Publish configuration for event **END**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that event END will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

7.4.6.9 PUBLISH_RESOLVED

Address offset: 0x184

Publish configuration for event **RESOLVED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event RESOLVED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.4.6.10 PUBLISH_NOTRESOLVED

Address offset: 0x188

Publish configuration for event **NOTRESOLVED**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A												A	A	A	A	A	A	A																	
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																																							
A	RW	CHIDX		[0..255]				DPPI channel that event NOTRESOLVED will publish to																																																							
B	RW	EN																																																													
			Disabled	0				Disable publishing																																																							
			Enabled	1				Enable publishing																																																							

7.4.6.11 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	END			Write '1' to enable interrupt for event END																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	RESOLVED			Write '1' to enable interrupt for event RESOLVED																														
			Set	1	Enable																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
			Disabled	0		Read: Disabled																													
			Enabled	1		Read: Enabled																													
C	RW	NOTRESOLVED				Write '1' to enable interrupt for event NOTRESOLVED																													
			Set	1		Enable																													
			Disabled	0		Read: Disabled																													
			Enabled	1		Read: Enabled																													

7.4.6.12 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				C	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	END			Write '1' to disable interrupt for event END																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
B	RW	RESOLVED			Write '1' to disable interrupt for event RESOLVED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
C	RW	NOTRESOLVED			Write '1' to disable interrupt for event NOTRESOLVED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	

7.4.6.13 STATUS

Address offset: 0x400

Resolution status

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	STATUS		[0..15]				The IRK that was used last time an address was resolved																											

7.4.6.14 ENABLE

Address offset: 0x500

Enable AAR

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	ENABLE				Enable or disable AAR																													
			Disabled	0		Disable																													
			Enabled	3		Enable																													

7.4.6.15 NIRK

Address offset: 0x504

Number of IRKs

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	NIRK		[1..16]				Number of Identity Root Keys available in the IRK data structure																											

7.4.6.16 IRKPTR

Address offset: 0x508

Pointer to IRK data structure

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	IRKPTR						Pointer to the IRK data structure																											

7.4.6.17 ADDRPTR

Address offset: 0x510

Pointer to the resolvable address

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value												Description																			
A	RW	ADDRPTR														Pointer to the resolvable address (6-bytes)																			

7.4.6.18 SCRATCHPTR

Address offset: 0x514

Pointer to data area used for temporary storage

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	SCRATCHPTR						Pointer to a scratch data area used for temporary storage during resolution. A space of minimum 3 bytes must be reserved.																											

7.4.7 Electrical specification

7.4.7.1 AAR Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
t_{AAR}	Address resolution time per IRK. Total time for several IRKs is given as $(1 \mu s + n * t_{AAR})$, where n is the number of IRKs. (Given priority to the actual destination RAM block).			6.1	μs
$t_{AAR,8}$	Time for address resolution of 8 IRKs. (Given priority to the actual destination RAM block).			49	μs

7.5 CCM — AES CCM mode encryption

Counter with cipher block chaining - message authentication code (CCM) mode is an authenticated encryption algorithm designed to provide both authentication and confidentiality during data transfer.

AES CCM combines counter (CTR) mode encryption and cipher block chaining - message authentication code (CBC-MAC) authentication. The CCM terminology message authentication code (MAC) is called message integrity check (MIC) in *Bluetooth* terminology, and also in this document.

The CCM block generates an encrypted keystream that is applied to input data using the XOR operation and generates the four byte MIC field in one operation. CCM and RADIO can be configured to work synchronously. CCM will encrypt in time for transmission and decrypt after receiving bytes into memory from RADIO. All operations can complete within the packet RX or TX time. CCM on this device is implemented according to *Bluetooth* requirements and the algorithm as defined in IETF [RFC3610](#), and depends on the AES-128 block cipher. A description of the CCM algorithm can also be found in [NIST Special Publication 800-38C](#). The *Bluetooth* specification describes the configuration of counter mode blocks and encryption blocks to implement compliant encryption for Bluetooth Low Energy.

The CCM block uses EasyDMA to load key counter mode blocks (including the nonce required), and to read/write plain text and cipher text.

Three operations are supported:

- Keystream generation
- Packet encryption
- Packet decryption

All operations are done in compliance with the *Bluetooth* specification.⁷

The following figure illustrates keystream generation followed by encryption or decryption. The shortcut is optional.

⁷ *Bluetooth* AES CCM 128-bit block encryption, see *Bluetooth Core specification* version 4.0.

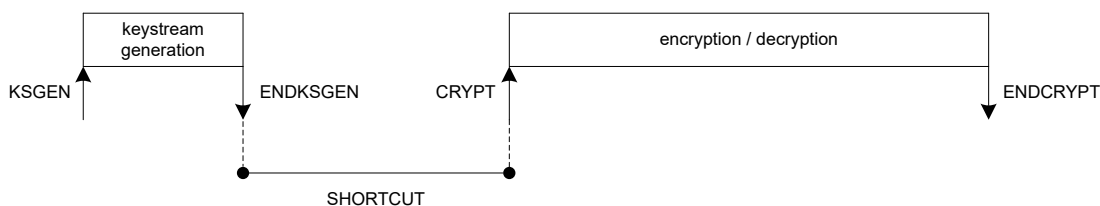


Figure 41: Keystream generation

7.5.1 Shared resources

CCM shares the same AES module as the ECB and AAR peripherals. ECB will always have the lowest priority. If there is a sharing conflict during encryption, the ECB operation will be aborted and an `ERRORECB` event will be generated in ECB.

Additionally, CCM shares registers and other resources with other peripherals that have the same ID as CCM. See [Peripherals with shared ID](#) on page 151 for more information.

7.5.2 Keystream generation

A new keystream needs to be generated before a new packet encryption or packet decryption operation can start.

A keystream is generated by triggering the KSGEN task. An `ENDKSGEN` event is generated after the keystream has been generated.

Keystream generation, packet encryption, and packet decryption operations utilize the configuration specified in the data structure pointed to by `CNFPTR` on page 179. It is necessary to configure this pointer and its underlying data structure, and register `MODE` on page 178 before the KSGEN task is triggered.

The keystream will be stored in CCM's temporary memory area, specified by the `SCRATCHPTR` on page 180, where it will be used in subsequent encryption and decryption operations.

For default length packets (`MODE.LENGTH = Default`), the size of the generated keystream is 27 bytes. When using extended length packets (`MODE.LENGTH = Extended`), register `MAXPACKETSIZE` on page 180 specifies the length of the keystream to be generated. The length of the generated keystream must be greater than or equal to the length of the subsequent packet payload to be encrypted or decrypted. The maximum length of the keystream in extended mode is 251 bytes, which means that the maximum packet payload size is 251 bytes.

If a shortcut is used between `ENDKSGEN` event and `CRYPT` task, pointers `INPTR` on page 179 and `OUTPTR` on page 179 must also be configured before the KSGEN task is triggered.

7.5.3 Encryption

CCM is able to read an unencrypted packet, encrypt it, and append a four byte MIC field to the packet.

During packet encryption, CCM performs the following:

- Reads the unencrypted packet located in RAM address specified in the `INPTR` pointer
- Encrypts the packet
- Appends a four byte long Message Integrity Check (MIC) field to the packet

Encryption is started by triggering the `CRYPT` task with register `MODE` on page 178 set to `Encryption`. An `ENDCRYPT` event is generated when packet encryption is completed.

CCM will also modify the length field of the packet to adjust for the appended MIC field. It adds four bytes to the length and stores the resulting packet in RAM at the address specified in pointer `OUTPTR` on page 179, as illustrated in the figure below.

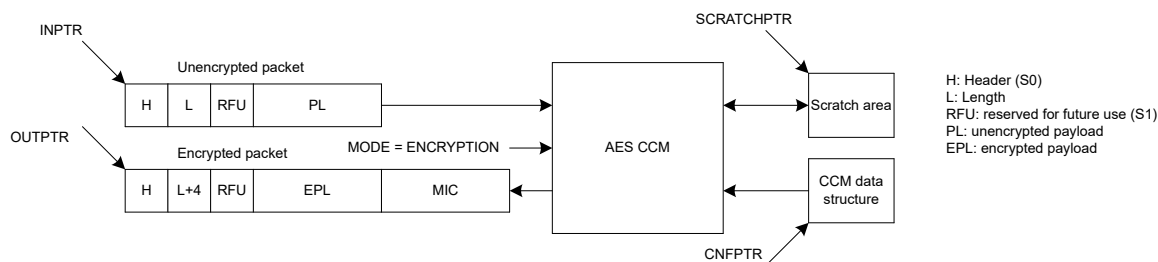


Figure 42: Encryption

Empty packets (length field is set to 0) will not be encrypted, but instead moved unmodified through CCM.

CCM supports different widths of the length field in the data structure for encrypted packets. This is configured in register **MODE** on page 178.

7.5.4 Decryption

CCM is able to read an encrypted packet, decrypt it, authenticate the MIC field, and generate an appropriate MIC status.

During packet decryption, CCM performs the following:

- Reads the encrypted packet located in RAM at the address specified in the INPTR pointer
- Decrypts the packet
- Authenticates the packet's MIC field
- Generates the appropriate MIC status

The packet header (S0) and payload are included in the MIC authentication. Bits in the packet header can be masked away by configuring register **HEADERMASK** on page 181.

Decryption is started by triggering the CRYPT task, by setting the register **MODE** on page 178 to **Decryption**. An ENDCRYPT event will be generated when packet decryption is completed.

CCM modifies the length field of the packet to adjust for the MIC field. It subtracts four bytes from the length and stores the decrypted packet in RAM at the address specified in the **OUTPTR** on page 179 pointer.

CCM is only able to decrypt packet payloads that are at least five bytes long (one byte or more encrypted payload (EPL) and four bytes of MIC). CCM will therefore generate a MIC error for packets where the length field is set to 1, 2, 3, or 4.

Empty packets (length field is set to 0) will not be decrypted but instead moved unmodified through CCM. These packets will always pass the MIC check.

CCM supports different widths of the LENGTH field in the data structure for decrypted packets. This is configured in register **MODE** on page 178.

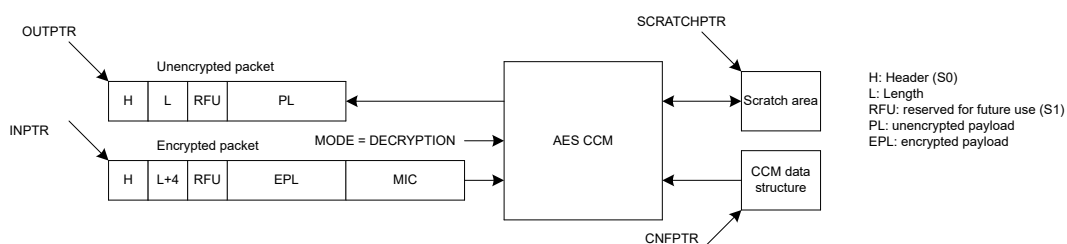


Figure 43: Decryption

The CCM is only able to decrypt packet payloads that are at least 5 bytes long, 1 byte or more encrypted payload (EPL) and 4 bytes of MIC. The CCM will therefore generate a MIC error for packets where the

length field is set to 1, 2, 3 or 4. Empty packets (length field is set to 0) will not be decrypted, but instead moved unmodified through CCM. These packets will always pass the MIC check.

CCM supports different widths of the length field in the data structure for decrypted packets. This is configured in register [MODE](#) on page 178.

7.5.5 AES CCM and RADIO concurrent operation

The CCM peripheral is able to encrypt/decrypt data synchronously to data being transmitted or received by RADIO.

In order for CCM to run synchronously with the radio, the data rate setting in register [MODE](#) on page 178 needs to match the radio data rate. The settings in this register apply whenever either the KSGEN or CRYPT tasks are triggered.

The data rate setting of register [MODE](#) on page 178 can also be overridden on-the-fly during an ongoing encrypt/decrypt operation by the contents of register [RATEOVERRIDE](#) on page 180. The data rate setting in this register applies whenever the RATEOVERRIDE task is triggered. This feature can be useful in cases where the radio data rate is changed during an ongoing packet transaction.

7.5.6 Encrypting packets on-the-fly in radio transmit mode

When CCM encrypts a packet on-the-fly while RADIO is transmitting it, RADIO must read the encrypted packet from the same memory location that CCM is writing to.

The [OUTPTR](#) on page 179 pointer in CCM must point to the same memory location as the [PACKETPTR](#) pointer in RADIO, as illustrated in the following figure.

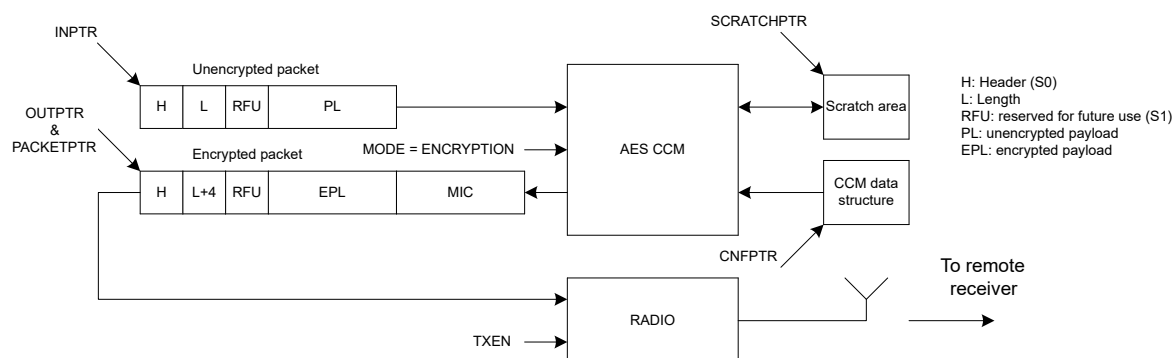


Figure 44: Configuration of on-the-fly encryption

In order to match RADIO's timing, the KSGEN task must be triggered early enough to allow the keystream generation to complete before packet encryption begins.

For short packets ([MODE.LENGTH](#) = Default), the KSGEN task must be triggered before or at the same time as the START task in RADIO is triggered. In addition, the shortcut between the ENDKSGEN event and the CRYPT task must be enabled. This use-case is illustrated in [On-the-fly encryption of short packets \(MODE.LENGTH = Default\), using a PPI connection](#) on page 170. It uses a PPI connection between the READY event in RADIO and the KSGEN task in CCM.

For long packets ([MODE.LENGTH](#) = Extended), the keystream generation needs to start earlier, such as when the TXEN task in RADIO is triggered.

Refer to [Timing specification](#) on page 181 for information about the time needed for generating a keystream.

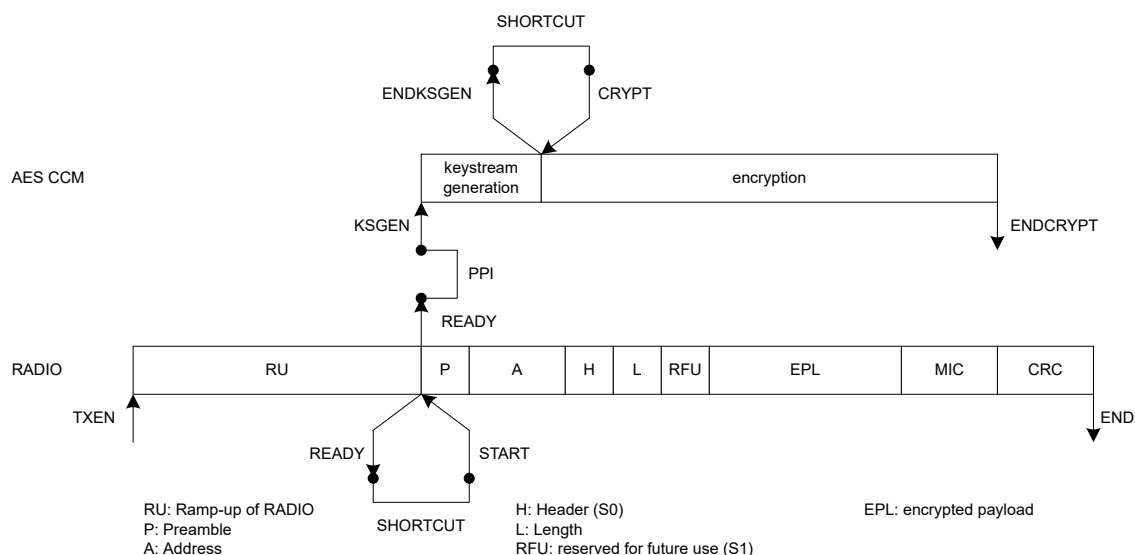


Figure 45: On-the-fly encryption of short packets (MODE.LENGTH = Default), using a PPI connection

For long packets (MODE.LENGTH = Extended), the keystream generation will need to be started even earlier, for example at the time when the TXEN task in the radio is triggered.

Note: See [Timing specification](#) on page 181 for information about the time needed for generating a keystream.

7.5.7 Decrypting packets on-the-fly in RADIO receive mode

When CCM decrypts a packet on-the-fly while RADIO is receiving it, CCM must read the encrypted packet from the same memory location that RADIO is writing to.

The pointer [INPTR](#) on page 179 in CCM must therefore point to the same memory location as the [PACKETPTR](#) pointer in RADIO.

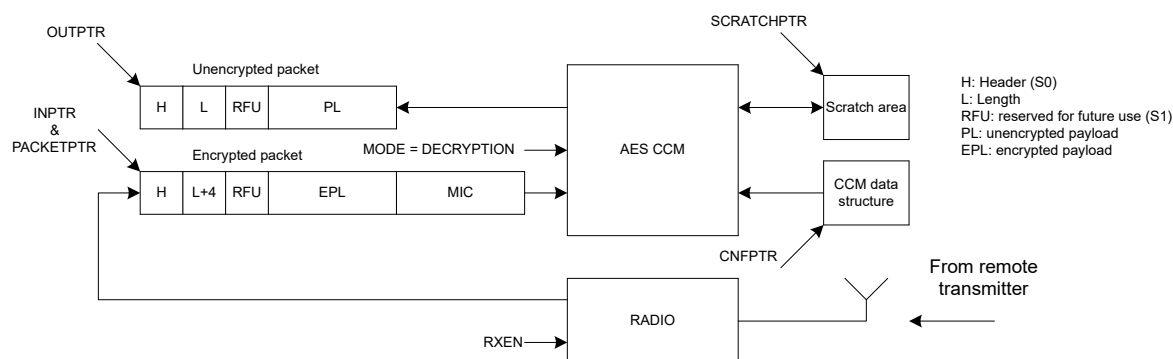


Figure 46: Configuration of on-the-fly decryption

In order to match RADIO's timing, the KSGEN task must be triggered early enough to allow the keystream generation to complete before the decryption of the packet starts.

For short packets (MODE.LENGTH = Default), the KSGEN task must be triggered no later than when the START task in RADIO is triggered. In addition, the CRYPT task must not be triggered earlier than when the ADDRESS event is generated by RADIO. If the CRYPT task is triggered exactly at the same time as the ADDRESS event is generated by RADIO, CCM will guarantee that the decryption is completed no later than when the END event in RADIO is generated. This use case, using a PPI connection between the ADDRESS event in RADIO and the CRYPT task in CCM, is illustrated in figure below.

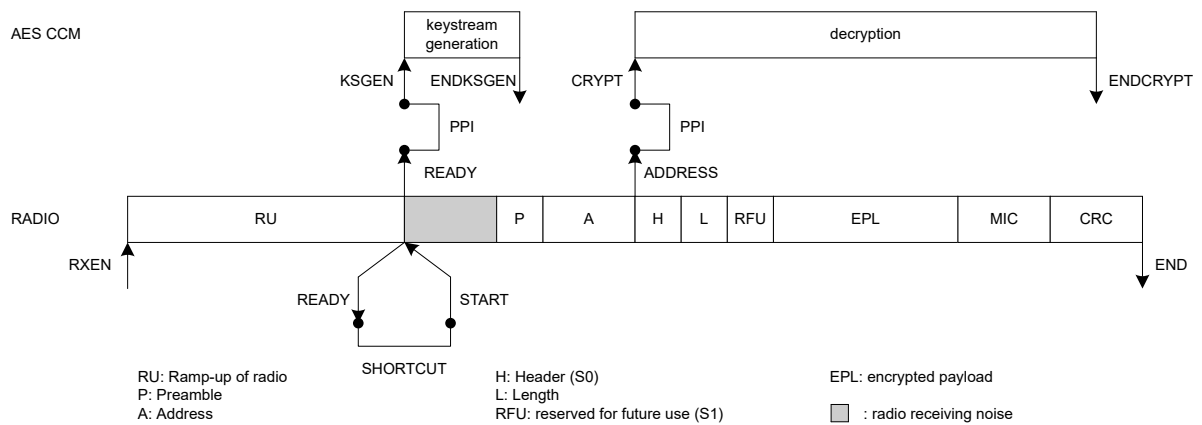


Figure 47: On-the-fly decryption of short packets (MODE.LENGTH = Default), using a PPI connection

The KSGEN task is triggered from the READY event in RADIO, through a PPI connection.

For long packets (MODE.LENGTH = Extended) the keystream generation will need to start even earlier, such as when the RXEN task in RADIO is triggered.

Refer to [Timing specification](#) on page 181 for information about the time needed for generating a keystream.

7.5.8 CCM data structure

The CCM data structure is located in data RAM, at the memory location specified by the CNFPTR pointer register.

Property	Address offset	Description
KEY	0	16-byte AES key.
PKTCTR	16	Octet0 (least significant octet (LSO)) of packet. counter
	17	Octet1 of packet counter.
	18	Octet2 of packet counter.
	19	Octet3 of packet counter.
	20	Bit 6 – bit 0: Octet4 (7 most significant bits of packet counter, with bit 6 being the most significant bit). Bit 7: Ignored.
	21	Ignored.
	22	Ignored.
	23	Ignored.
	24	Bit 0: Direction bit. Bit 7 – bit 1: Zero padded.
IV	25	8-byte initialization vector (IV). Octet0 (LSO) of IV, Octet1 of IV, ... , Octet7 (MSO) of IV.

Table 25: CCM data structure overview

The NONCE vector (as specified by the *Bluetooth* Core Specification) will be generated by hardware based on the information specified in the CCM data structure.

Property	Address offset	Description
HEADER	0	Packet header
LENGTH	1	Number of bytes in unencrypted payload
RFU	2	Reserved for future use
PAYLOAD	3	Unencrypted payload

Table 26: Data structure for unencrypted packet

Property	Address offset	Description
HEADER	0	Packet header
LENGTH	1	Number of bytes in encrypted payload including length of MIC LENGTH will be 0 for empty packets since the MIC is not added to empty packets
RFU	2	Reserved for future use
PAYLOAD	3	Encrypted payload
MIC	3 + payload length	ENCRYPT: 4 bytes encrypted MIC MIC is not added to empty packets

Table 27: Data structure for encrypted packet

7.5.9 EasyDMA and ERROR event

The CCM implements an EasyDMA mechanism for reading from and writing to RAM.

When the CPU and EasyDMA enabled peripherals access the same RAM block at the same time, increased bus collisions might disrupt on-the-fly encryption. In this case, the ERROR event will be generated.

EasyDMA stops accessing RAM when the ENDKSGEN and ENDCRYPT events are generated.

If the CNFPTR, SCRATCHPTR, INPTR and the OUTPTR are not pointing to the data RAM region, an EasyDMA transfer may result in a HardFault or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions.

7.5.10 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CCM	NETWORK	0x4100E000	HF	NS	NA	No	AES counter with CBC-MAC (CCM) mode block encryption

Register overview

Register	Offset	TZ	Description
TASKS_KSGEN	0x000		Start generation of keystream. This operation will stop by itself when completed.
TASKS_CRYPT	0x004		Start encryption/decryption. This operation will stop by itself when completed.
TASKS_STOP	0x008		Stop encryption/decryption
TASKS_RATEOVERRIDE	0x00C		Override DATARATE setting in MODE register with the contents of the RATEOVERRIDE register for any ongoing encryption/decryption
SUBSCRIBE_KSGEN	0x080		Subscribe configuration for task KSGEN
SUBSCRIBE_CRYPT	0x084		Subscribe configuration for task CRYPT
SUBSCRIBE_STOP	0x088		Subscribe configuration for task STOP
SUBSCRIBE_RATEOVERRIDE	0x08C		Subscribe configuration for task RATEOVERRIDE
EVENTS_ENDKSGEN	0x100		Keystream generation complete
EVENTS_ENDCRYPT	0x104		Encrypt/decrypt complete
EVENTS_ERROR	0x108		CCM error event This register is deprecated.
PUBLISH_ENDKSGEN	0x180		Publish configuration for event ENDKSGEN
PUBLISH_ENDCRYPT	0x184		Publish configuration for event ENDCRYPT
PUBLISH_ERROR	0x188		Publish configuration for event ERROR This register is deprecated.

Register	Offset	TZ	Description
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
MICSTATUS	0x400		MIC check result
ENABLE	0x500		Enable
MODE	0x504		Operation mode
CNFPTR	0x508		Pointer to data structure holding the AES key and the NONCE vector
INPTR	0x50C		Input pointer
OUTPTR	0x510		Output pointer
SCRATCHPTR	0x514		Pointer to data area used for temporary storage
MAXPACKETSIZE	0x518		Length of keystream generated when MODE.LENGTH = Extended
RATEOVERRIDE	0x51C		Data rate override setting.
HEADERMASK	0x520		Header (S0) mask.

7.5.10.1 TASKS_KSGEN

Address offset: 0x000

Start generation of keystream. This operation will stop by itself when completed.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	W	TASKS_KSGEN				Start generation of keystream. This operation will stop by itself when completed.																													
			Trigger	1		Trigger task																													

7.5.10.2 TASKS_CRYPT

Address offset: 0x004

Start encryption/decryption. This operation will stop by itself when completed.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	W	TASKS_CRYPT				Start encryption/decryption. This operation will stop by itself when completed.																													
			Trigger	1		Trigger task																													

7.5.10.3 TASKS_STOP

Address offset: 0x008

Stop encryption/decryption

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	W	TASKS_STOP				Stop encryption/decryption																													
			Trigger	1		Trigger task																													

7.5.10.4 TASKS_RATEOVERRIDE

Address offset: 0x00C

Override DATARATE setting in MODE register with the contents of the RATEOVERRIDE register for any ongoing encryption/decryption

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	W	TASKS_RATEOVERRIDE			Override DATARATE setting in MODE register with the contents of the RATEOVERRIDE register for any ongoing encryption/decryption																																	
		Trigger		1	Trigger task																																	

7.5.10.5 SUBSCRIBE_KSGEN

Address offset: 0x080

Subscribe configuration for task **KSGEN**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task KSGEN will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.5.10.6 SUBSCRIBE_CRYPT

Address offset: 0x084

Subscribe configuration for task **CRYPT**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task CRYPT will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.5.10.7 SUBSCRIBE_STOP

Address offset: 0x088

Subscribe configuration for task **STOP**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID				B																								A				A				A				A			
Reset 0x00000000				0																																							
ID	R/W	Field	Value ID	Value		Description																																					
A	RW	CHIDX		[0..255]		DPPI channel that task STOP will subscribe to																																					
B	RW	EN																																									
			Disabled	0	Disable subscription																																						
			Enabled	1	Enable subscription																																						

7.5.10.8 SUBSCRIBE_RATEOVERRIDE

Address offset: 0x08C

Subscribe configuration for task **RATEOVERRIDE**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID				B																								A				A				A				A			
Reset 0x00000000				0																																							
ID	R/W	Field	Value ID	Value				Description																																			
A	RW	CHIDX		[0..255]				DPPI channel that task RATEOVERRIDE will subscribe to																																			
B	RW	EN																																									
			Disabled	0				Disable subscription																																			
			Enabled	1				Enable subscription																																			

7.5.10.9 EVENTS_ENDKSGEN

Address offset: 0x100

Keystream generation complete

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDKSGEN			Keystream generation complete																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.5.10.10 EVENTS_ENDCRYPT

Address offset: 0x104

Encrypt/decrypt complete

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDCRYPT			Encrypt/decrypt complete																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.5.10.11 EVENTS_ERROR (Deprecated)

Address offset: 0x108

CCM error event

This register is deprecated.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ERROR			CCM error event																														
					This field is deprecated.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.5.10.12 PUBLISH_ENDKSGEN

Address offset: 0x180

Publish configuration for event [ENDKSGEN](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event ENDKSGEN will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.5.10.13 PUBLISH_ENDCRYPT

Address offset: 0x184

Publish configuration for event [ENDCRYPT](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event ENDCRYPT will publish to																													
B	RW	EN																																	
			Disabled	0		Disable publishing																													
			Enabled	1		Enable publishing																													

7.5.10.14 PUBLISH_ERROR (Deprecated)

Address offset: 0x188

Publish configuration for event [ERROR](#)

This register is deprecated.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event ERROR will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.5.10.15 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	ENDKSGEN_CRYPT				Shortcut between event ENDKSGEN and task CRYPT																													
			Disabled	0		Disable shortcut																													
			Enabled	1		Enable shortcut																													

7.5.10.16 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENDKSGEN			Write '1' to enable interrupt for event ENDKSGEN																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	ENDCRYPT			Write '1' to enable interrupt for event ENDCRYPT																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	ERROR			Write '1' to enable interrupt for event ERROR																														
					This register is deprecated.																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.5.10.17 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID																																		C	B	A
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																															
A	RW	ENDKSGEN			Write '1' to disable interrupt for event ENDKSGEN																															
			Clear	1	Disable																															
			Disabled	0	Read: Disabled																															
			Enabled	1	Read: Enabled																															
B	RW	ENDCRYPT			Write '1' to disable interrupt for event ENDCRYPT																															
			Clear	1	Disable																															
			Disabled	0	Read: Disabled																															
			Enabled	1	Read: Enabled																															
C	RW	ERROR			Write '1' to disable interrupt for event ERROR																															
					This register is deprecated.																															
			Clear	1	Disable																															
			Disabled	0	Read: Disabled																															
			Enabled	1	Read: Enabled																															

7.5.10.18 MICSTATUS

Address offset: 0x400

MIC check result

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	MICSTATUS			The result of the MIC check performed during the previous decryption operation																														
			CheckFailed	0	MIC check failed																														
			CheckPassed	1	MIC check passed																														

7.5.10.19 ENABLE

Address offset: 0x500

Enable

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Enable or disable CCM																														
			Disabled	0	Disable																														
			Enabled	2	Enable																														

7.5.10.20 MODE

Address offset: 0x504

Operation mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																B		A													
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A-	RW	MODE			The mode of operation to be used. Settings in this register apply whenever either the KSGEN task or the CRYPT task is triggered.																														
			Encryption	0	AES CCM packet encryption mode																														
			Decryption	1	AES CCM packet decryption mode																														
B	RW	DATARATE			Radio data rate that the CCM shall run synchronous with																														
			1Mbit	0	1 Mbps																														
			2Mbit	1	2 Mbps																														
			125Kbps	2	125 kbps																														
			500Kbps	3	500 kbps																														
C	RW	LENGTH			Packet length configuration																														
			Default	0	Default length. Effective length of LENGTH field in encrypted/decrypted packet is 5 bits. A keystream for packet payloads up to 27 bytes will be generated.																														
			Extended	1	Extended length. Effective length of LENGTH field in encrypted/decrypted packet is 8 bits. A keystream for packet payloads up to MAXPACKETSIZE bytes will be generated.																														

7.5.10.21 CNFPTR

Address offset: 0x508

Pointer to data structure holding the AES key and the NONCE vector

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CNFPTR						Pointer to the data structure holding the AES key and the CCM NONCE vector (see table CCM data structure overview)																											

7.5.10.22 INPTR

Address offset: 0x50C

Input pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	INPTR						Input pointer																											

7.5.10.23 OUTPTR

Address offset: 0x510

Output pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	RW	OUTPTR																		Output pointer															

7.5.10.24 SCRATCHPTR

Address offset: 0x514

Pointer to data area used for temporary storage

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	SCRATCHPTR						Pointer to a scratch data area used for temporary storage during keystream generation, MIC generation and encryption/decryption. The scratch area is used for temporary storage of data during keystream generation and encryption. When MODE.LENGTH = Default, a space of 43 bytes is required for this temporary storage. When MODE.LENGTH = Extended, a space of (16 + MAXPACKETSIZE) bytes is required.																											

7.5.10.25 MAXPACKETSIZE

Address offset: 0x518

Length of keystream generated when MODE.LENGTH = Extended

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x000000FB				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 0 1 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	MAXPACKETSIZE		[0x001B..0x00FB]	Length of keystream generated when MODE.LENGTH = Extended. This value must be greater than or equal to the subsequent packet payload to be encrypted/decrypted.																														

7.5.10.26 RATEOVERRIDE

Address offset: 0x51C

Data rate override setting.

Override value to be used instead of the setting of MODE.DATARATE. This override value applies when the RATEOVERRIDE task is triggered.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	RATEOVERRIDE				Data rate override setting																													
			1Mbit	0	1 Mbps																														
			2Mbit	1	2 Mbps																														
			125Kbps	2	125 kbps																														
			500Kbps	3	500 kbps																														

7.5.10.27 HEADERMASK

Address offset: 0x520

Header (S0) mask.

Bitmask for packet header (S0) before MIC generation/authentication.

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																														A	A	A	A	A	A	A	A	A	A					
Reset 0x000000E3										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0	0	1	1
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	HEADERMASK						Header (S0) mask																																				

7.5.11 Electrical specification

7.5.11.1 Timing specification

Symbol	Description	Min.	Typ.	Max.	Units
t _{kgen}	Time needed for keystream generation (given priority access to destination RAM block)			50	μs

7.6 COMP — Comparator

The comparator (COMP) compares an input voltage (VIN+) against a second input voltage (VIN-). VIN+ can be derived from an analog input pin (AIN0-AIN7). VIN- can be derived from multiple sources depending on the operation mode of the comparator.

The main features of COMP are the following:

- Input range from 0 V to VDD
- Single-ended mode
 - Fully flexible hysteresis using a 64-level reference ladder
- Differential mode
 - Configurable hysteresis
- Reference inputs (VREF):
 - VDD
 - External reference from AIN0 to AIN7 (between 0 V and VDD)
 - Internal references 1.2 V, 1.8 V, and 2.4 V
- Three speed/power consumption modes:
 - Low-power

- Normal
- High-speed
- Single-pin capacitive sensor support
- Event generation on output changes
 - UP event on $V_{IN-} > V_{IN+}$
 - DOWN event on $V_{IN-} < V_{IN+}$
 - CROSS event on V_{IN+} and V_{IN-} crossing
 - READY event on core and internal reference (if used) ready

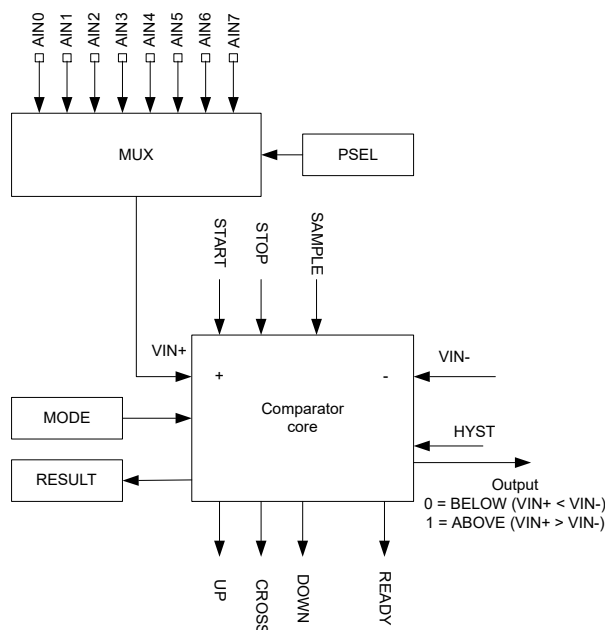


Figure 48: Comparator overview

Once enabled (using the [ENABLE](#) register), the comparator is started by triggering the START task and stopped by triggering the STOP task. The comparator will generate a READY event to indicate when it is ready for use and the output is correct. The delay between START and READY is $t_{INT\_REF,START}$ if an internal reference is selected, or $t_{COMP,START}$ if an external reference is used. When the COMP module is started, events will be generated every time V_{IN+} crosses V_{IN-} .

Operation modes

The comparator can be configured to operate in two main operation modes: differential mode and single-ended mode. See the [MODE](#) register for more information. In both operation modes, the comparator can operate in different speed and power consumption modes (low-power, normal and high-speed). High-speed mode will consume more power compared to low-power mode, and low-power mode will result in slower response time compared to high-speed mode.

Use the [PSEL](#) register to select any of the AIN0-AIN7 pins as V_{IN+} input, regardless of the operation mode selected for the comparator. The source of V_{IN-} depends on which of the following operation mode are used:

- Differential mode - Derived directly from AIN0 to AIN7
- Single-ended mode - Derived from VREF. VREF can be derived from VDD, AIN0-AIN7 or internal 1.2 V, 1.8 V and 2.4 V references.

The selected analog pins will be acquired by the comparator once it is enabled.

An optional hysteresis on VIN+ and VIN- can be enabled when the module is used in differential mode through the **HYST** register. In single-ended mode, VUP and VDOWN thresholds can be set to implement a hysteresis using the reference ladder (see [Comparator in single-ended mode](#) on page 185). This hysteresis is in the order of magnitude of $V_{DIFFHYST}$, and shall prevent noise on the signal to create unwanted events. See [Hysteresis example where VIN+ starts below VUP](#) on page 186 for an illustration of the effect of an active hysteresis on a noisy input signal.

An upward crossing will generate an UP event and a downward crossing will generate a DOWN event. The CROSS event will be generated every time there is a crossing, independent of direction.

The immediate value of the comparator can be sampled to **RESULT** register by triggering the SAMPLE task.

ISOURCE

An optional configurable current can be applied on the AINx pad currently selected for VIN+, as illustrated in the following figure. The AINx pad is configured in register **PSEL** on page 193 and the current source in register **ISOURCE** on page 195.

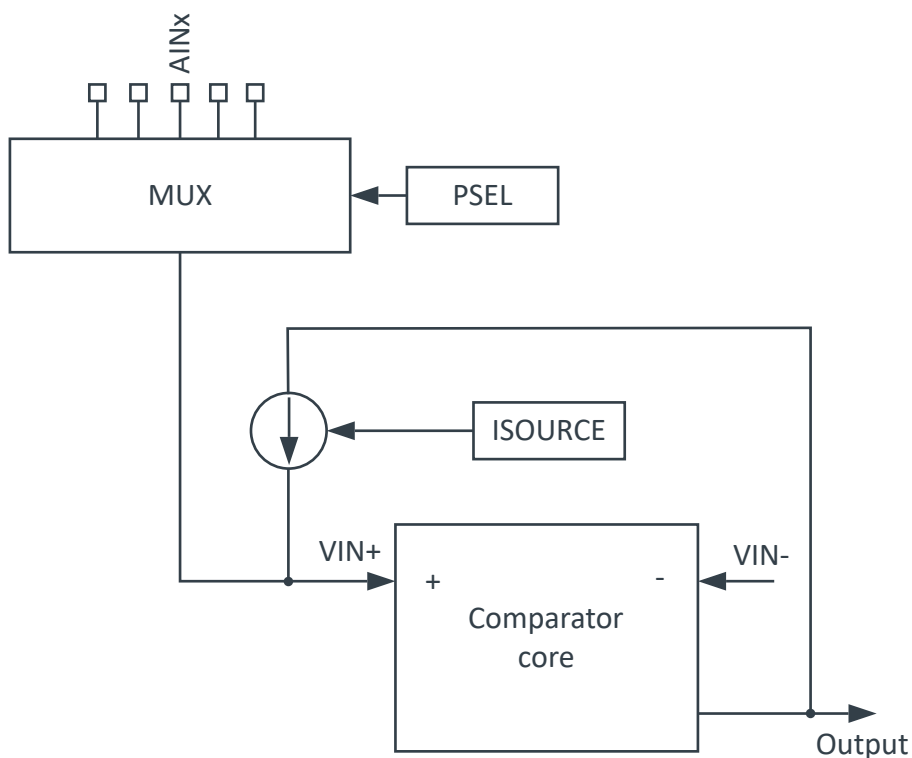


Figure 49: Using the configurable current source

Enabling ISOURCE creates a feedback path around the comparator, forming a relaxation oscillator. The circuit will sink current from VIN+ when the comparator output is high, and source current into VIN+ when the comparator output is low. The frequency of the oscillator is dependent on the capacitance at the analog input pin, the reference voltages, and the value of the current source. When using ISOURCE, a capacitive sensor can be attached between the analog input pin and ground. With a selected current of 10 μA , VUP-VDOWN equal to 1 V, and an external capacity of typically 10 pF, the resulting oscillation frequency is around 500 kHz.

The frequency of the oscillator can be calculated using the following equation:

$$f_{\_OSC} = I_{\_SOURCE} / (2C \cdot (VUP - VDOWN))$$

Note: The current source can be enabled in any of the comparator modes.

7.6.1 Shared resources

The COMP shares analog resources with other analog peripherals.

While it is possible to use the SAADC at the same time as the COMP, selecting the same analog input pin for both peripherals is not supported.

Additionally, COMP shares registers and other resources with other peripherals that have the same ID as the COMP. See [Peripherals with shared ID](#) on page 151 for more information.

The COMP peripheral shall not be disabled (by writing to the ENABLE register) before the peripheral has been stopped. Failing to do so may result in unpredictable behavior.

7.6.2 Differential mode

In differential mode, the reference input VIN- is derived directly from one of the AINx pins.

Before enabling the comparator via the [ENABLE](#) register, the following registers must be configured for the differential mode:

- [PSEL](#)
- [MODE](#)
- [EXTREFSEL](#)

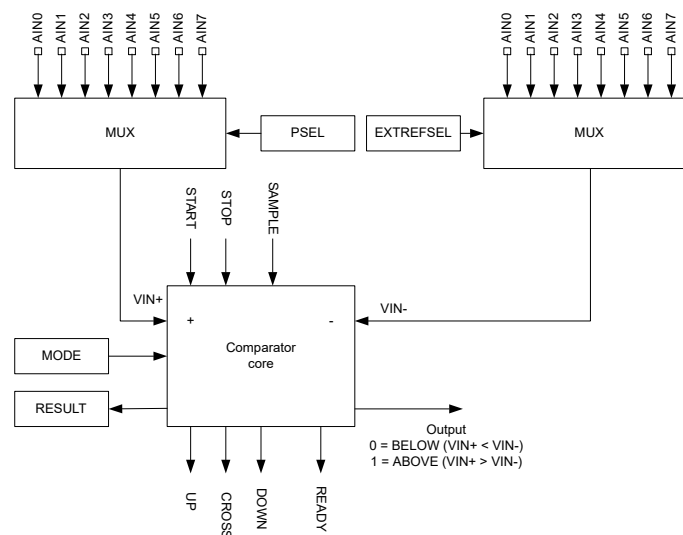


Figure 50: Comparator in differential mode

Note: Depending on the device, not all the analog inputs may be available for each MUX. See definitions for [PSEL](#) and [EXTREFSEL](#) for more information about which analog pins are available on a particular device.

When the [HYST](#) register is turned on during this mode, the output of the comparator and associated events do the following:

- Change from ABOVE to BELOW when VIN+ drops below VIN- - ($V_{DIFFHYST}/2$)
- Change from BELOW to ABOVE when VIN+ raises above VIN- + ($V_{DIFFHYST}/2$)

This behavior is illustrated in the following figure.

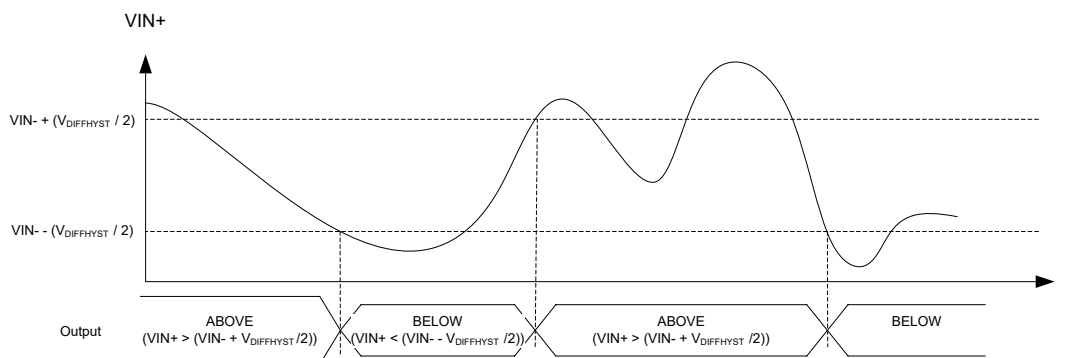


Figure 51: Hysteresis enabled in differential mode

7.6.3 Single-ended mode

In single-ended mode, VIN- is derived from the reference ladder.

Before enabling the comparator via the **ENABLE** register, the following registers must be configured for the single-ended mode:

- **PSEL**
- **MODE**
- **REFSEL**
- **EXTREFSEL**
- **TH**

The reference ladder uses the reference voltage (VREF) to derive two new voltage references, VUP and VDOWN. VUP and VDOWN are configured using THUP and THDOWN respectively in the **TH** register. VREF can be derived from any of the available reference sources, configured using the **EXTREFSEL** and **REFSEL** registers as shown in the following figure. When AREF is selected in the **REFSEL** register, the **EXTREFSEL** register is used to select one of the AIN0-AIN7 analog input pins as reference input. The selected analog pins will be acquired by the comparator once it is enabled.

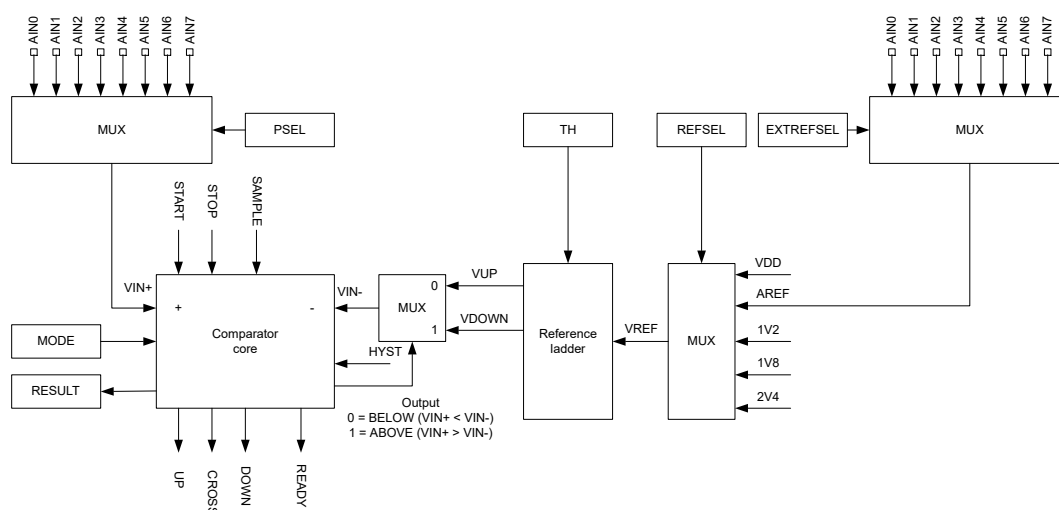


Figure 52: Comparator in single-ended mode

Note: Depending on the device, not all the analog inputs may be available for each MUX. See definitions for **PSEL** and **EXTREFSEL** for more information about which analog pins are available on a particular device.

When the comparator core detects that $VIN+ > VIN-$, i.e. ABOVE as per the **RESULT** register, $VIN-$ will switch to VDOWN. When $VIN+$ falls below $VIN-$ again, $VIN-$ will be switched back to VUP. By specifying VUP larger than VDOWN, a hysteresis can be generated as illustrated in the following figures.

Writing to **HYST** has no effect in single-ended mode, and the content of this register is ignored.

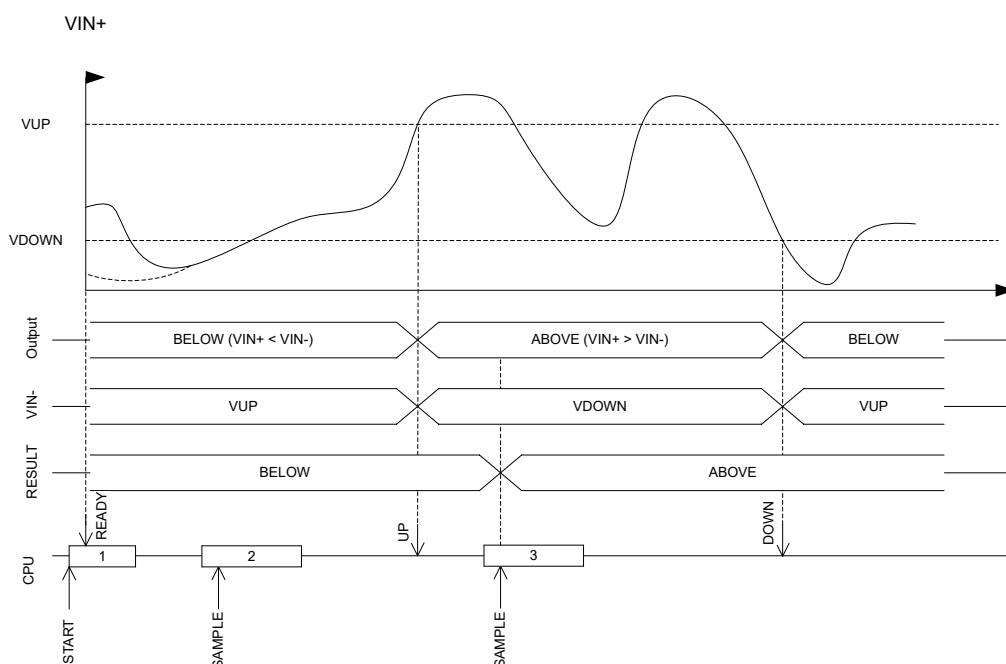


Figure 53: Hysteresis example where $VIN+$ starts below VUP

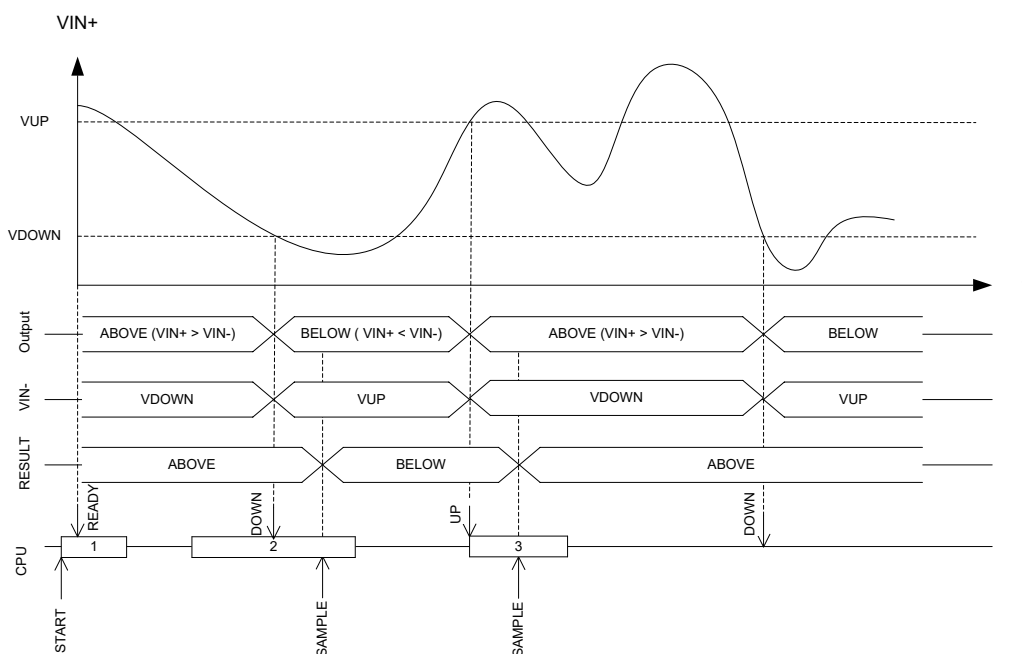


Figure 54: Hysteresis example where $VIN+$ starts above VUP

7.6.4 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
COMP : S	APPLICATION	0x5001A000	US	S	NA	No	Comparator
COMP : NS		0x4001A000					

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start comparator
TASKS_STOP	0x004		Stop comparator
TASKS_SAMPLE	0x008		Sample comparator value
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
SUBSCRIBE_SAMPLE	0x088		Subscribe configuration for task SAMPLE
EVENTS_READY	0x100		COMP is ready and output is valid
EVENTS_DOWN	0x104		Downward crossing
EVENTS_UP	0x108		Upward crossing
EVENTS_CROSS	0x10C		Downward or upward crossing
PUBLISH_READY	0x180		Publish configuration for event READY
PUBLISH_DOWN	0x184		Publish configuration for event DOWN
PUBLISH_UP	0x188		Publish configuration for event UP
PUBLISH_CROSS	0x18C		Publish configuration for event CROSS
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
RESULT	0x400		Compare result
ENABLE	0x500		COMP enable
PSEL	0x504		Pin select
REFSEL	0x508		Reference source select for single-ended mode
EXTREFSEL	0x50C		External reference select
TH	0x530		Threshold configuration for hysteresis unit
MODE	0x534		Mode configuration
HYST	0x538		Comparator hysteresis enable
ISOURCE	0x53C		Current source select on analog input

7.6.4.1 TASKS_START

Address offset: 0x000

Start comparator

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Start comparator																											
			Trigger	1				Trigger task																											

7.6.4.2 TASKS_STOP

Address offset: 0x004

Stop comparator

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stop comparator																											
			Trigger	1				Trigger task																											

7.6.4.3 TASKS_SAMPLE

Address offset: 0x008

Sample comparator value

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_SAMPLE			Sample comparator value																														
			Trigger	1	Trigger task																														

7.6.4.4 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task [START](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that task START will subscribe to																														
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.6.4.5 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task [STOP](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task STOP will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.6.4.6 SUBSCRIBE_SAMPLE

Address offset: 0x088

Subscribe configuration for task **SAMPLE**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task SAMPLE will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.6.4.7 EVENTS_READY

Address offset: 0x100

COMP is ready and output is valid

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_READY			COMP is ready and output is valid																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.6.4.8 EVENTS_DOWN

Address offset: 0x104

Downward crossing

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DOWN			Downward crossing																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.6.4.9 EVENTS_UP

Address offset: 0x108

Upward crossing

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_UP			Upward crossing																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.6.4.10 EVENTS_CROSS

Address offset: 0x10C

Downward or upward crossing

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_CROSS			Downward or upward crossing																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.6.4.11 PUBLISH_READY

Address offset: 0x180

Publish configuration for event [READY](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																																			
ID				B																								A												A	A	A	A	A	A	A																								
Reset 0x00000000				0																																						0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																																
A	RW	CHIDX		[0..255]		DPPI channel that event READY will publish to																																																																
B	RW	EN																																																																				
			Disabled	0	Disable publishing																																																																	
			Enabled	1	Enable publishing																																																																	

7.6.4.12 PUBLISH_DOWN

Address offset: 0x184

Publish configuration for event [DOWN](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event DOWN will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.6.4.13 PUBLISH_UP

Address offset: 0x188

Publish configuration for event **UP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event UP will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.6.4.14 PUBLISH_CROSS

Address offset: 0x18C

Publish configuration for event **CROSS**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event CROSS will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.6.4.15 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY_SAMPLE			Shortcut between event READY and task SAMPLE																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
B	RW	READY_STOP			Shortcut between event READY and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
C	RW	DOWN_STOP			Shortcut between event DOWN and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
D	RW	UP_STOP			Shortcut between event UP and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
E	RW	CROSS_STOP			Shortcut between event CROSS and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.6.4.16 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY			Enable or disable interrupt for event READY																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
B	RW	DOWN			Enable or disable interrupt for event DOWN																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
C	RW	UP			Enable or disable interrupt for event UP																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
D	RW	CROSS			Enable or disable interrupt for event CROSS																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.6.4.17 INTENSET

Address offset: 0x304

Enable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			D C B A																															
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	READY			Write '1' to enable interrupt for event READY																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
B	RW	DOWN			Write '1' to enable interrupt for event DOWN																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
C	RW	UP			Write '1' to enable interrupt for event UP																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
D	RW	CROSS			Write '1' to enable interrupt for event CROSS																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													

7.6.4.18 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY			Write '1' to disable interrupt for event READY																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	DOWN			Write '1' to disable interrupt for event DOWN																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	UP			Write '1' to disable interrupt for event UP																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
D	RW	CROSS			Write '1' to disable interrupt for event CROSS																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.6.4.19 RESULT

Address offset: 0x400

Compare result

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A																																		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value				Description																														
A	R	RESULT						Result of last compare. Decision point SAMPLE task.																														
			Below	0	Input voltage is below the threshold (VIN+ < VIN-)																																	
			Above	1	Input voltage is above the threshold (VIN+ > VIN-)																																	

7.6.4.20 ENABLE

Address offset: 0x500

COMP enable

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A																																A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	RW	ENABLE						Enable or disable COMP																												
			Disabled	0				Disable																												
			Enabled	2				Enable																												

7.6.4.21 PSEL

Address offset: 0x504

Pin select

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	PSEL			Analog pin select																														
			AnalogInput0	0	AIN0 selected as analog input																														
			AnalogInput1	1	AIN1 selected as analog input																														
			AnalogInput2	2	AIN2 selected as analog input																														
			AnalogInput3	3	AIN3 selected as analog input																														
			AnalogInput4	4	AIN4 selected as analog input																														
			AnalogInput5	5	AIN5 selected as analog input																														
			AnalogInput6	6	AIN6 selected as analog input																														
			AnalogInput7	7	AIN7 selected as analog input																														

7.6.4.22 REFSEL

Address offset: 0x508

Reference source select for single-ended mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000004				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	REFSEL			Reference select																														
			Int1V2	0	VREF = internal 1.2 V reference (VDD >= 1.7 V)																														
			Int1V8	1	VREF = internal 1.8 V reference (VDD >= VREF + 0.2 V)																														
			Int2V4	2	VREF = internal 2.4 V reference (VDD >= VREF + 0.2 V)																														
			VDD	4	VREF = VDD																														
			ARef	5	VREF = AREF																														

7.6.4.23 EXTREFSEL

Address offset: 0x50C

External reference select

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																				A	A	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	EXTREFSEL				External analog reference select																																	
			AnalogReference0	0	Use AIN0 as external analog reference																																		
			AnalogReference1	1	Use AIN1 as external analog reference																																		
			AnalogReference2	2	Use AIN2 as external analog reference																																		
			AnalogReference3	3	Use AIN3 as external analog reference																																		
			AnalogReference4	4	Use AIN4 as external analog reference																																		
			AnalogReference5	5	Use AIN5 as external analog reference																																		
			AnalogReference6	6	Use AIN6 as external analog reference																																		
			AnalogReference7	7	Use AIN7 as external analog reference																																		

7.6.4.24 TH

Address offset: 0x530

Threshold configuration for hysteresis unit

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																																											
ID																																B				B				B				B				A				A				A				A			
Reset 0x00000000				0 0																																																											

7.6.4.25 MODE

Address offset: 0x534

Mode configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																			
ID																												B				A				A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	SP			Speed and power modes																																		
			Low	0	Low-power mode																																		
			Normal	1	Normal mode																																		
			High	2	High-speed mode																																		
B	RW	MAIN			Main operation modes																																		
			SE	0	Single-ended mode																																		
			Diff	1	Differential mode																																		

7.6.4.26 HYST

Address offset: 0x538

Comparator hysteresis enable

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	HYST			Comparator hysteresis																														
			NoHyst	0	Comparator hysteresis disabled																														
			Hyst50mV	1	Comparator hysteresis enabled																														

7.6.4.27 ISOURCE

Address offset: 0x53C

Current source select on analog input

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ISOURCE			Comparator hysteresis																														
			Off	0	Current source disabled																														
			len2mA5	1	Current source enabled (+/- 2.5 uA)																														
			len5mA	2	Current source enabled (+/- 5 uA)																														
			len10mA	3	Current source enabled (+/- 10 uA)																														

7.6.5 Electrical specification

7.6.5.1 COMP Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
$t_{\text{PROPDL,LP}}$	Propagation delay, Low-power mode ⁸		0.6		μs
$t_{\text{PROPDL,N}}$	Propagation delay, Normal mode ⁸		0.2		μs
$t_{\text{PROPDL,HS}}$	Propagation delay, High-speed mode ⁸		0.1		μs
V_{DIFFHYST}	Optional hysteresis applied to differential input	26	35	55	mV
$V_{\text{VDD-VREF}}$	Required difference between VDD and a selected VREF, $V_{\text{DD}} > V_{\text{REF}}$	0.3			V
$t_{\text{INT\_REF,START}}$	Startup time for the internal bandgap reference		50	80	μs
$E_{\text{INT\_REF}}$	Internal bandgap reference error	-1.8	0	0.5	%
$V_{\text{INPUTOFFSET}}$	Input offset	-10		10	mV
$t_{\text{COMP,START}}$	Startup time for the comparator core		3		μs

7.6.5.2 COMP Current Source (ISOURCE) Specification

Configurable current provided by the current source, excluding variations over temperature and voltage, at 3 V and 25°C. For other voltages and temperatures, the accuracy as specified by $I_{\text{SOURCE,ACC}}$ must be added to the min and max values.

Symbol	Description	Min.	Typ.	Max.	Units
$I_{\text{SOURCE,A}}$	Current when register ISOURCE=len2mA5	1.6	2.4	3.3	μA
$I_{\text{SOURCE,B}}$	Current when register ISOURCE=len5mA	3.2	4.9	6.5	μA
$I_{\text{SOURCE,C}}$	Current when register ISOURCE=len10mA	6.0	9.8	13.0	μA
$I_{\text{SOURCE,ACC}}$	Current source accuracy over temperature and voltage		±5%		%

7.7 CRYPTOCELL — Arm TrustZone CryptoCell 312

Arm TrustZone CryptoCell 312 (CRYPTOCELL) is a security subsystem providing root of trust (RoT) and cryptographic services for a device.

⁸ Propagation delay is with 10 mV overdrive.

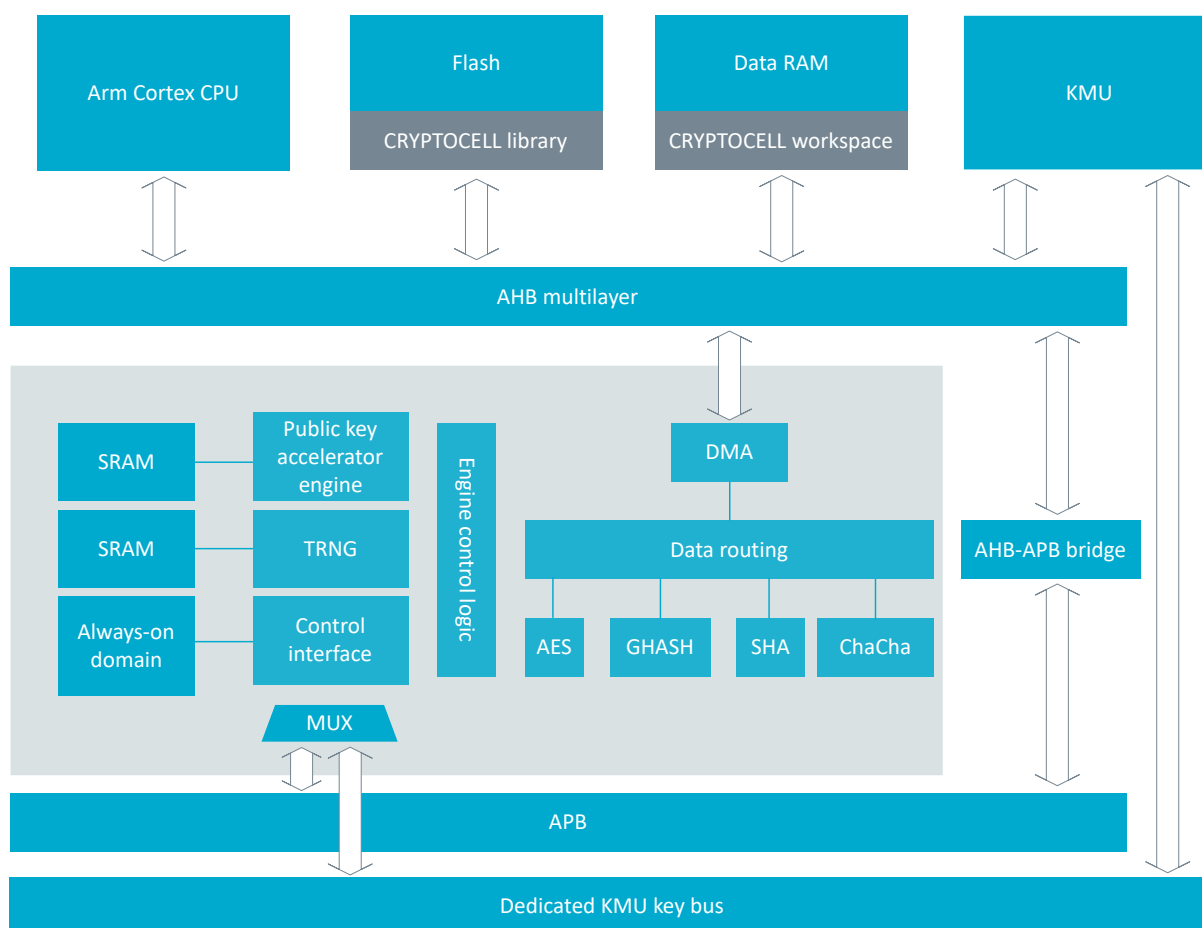


Figure 55: CRYPTOCELL block diagram

The following cryptographic features are among the functionality that can be supported:

- True random number generator (TRNG) compliant with FIPS 140-2, BSI AIS-31, and NIST 800-90B.
- Pseudorandom number generator (PRNG) using underlying AES engine compliant with NIST 800-90A
- RSA public key cryptography
 - Signature verification up to key sizes of 4096 bits
 - Key generation up to key sizes of 3072 bits
 - PKCS#1 v2.1/v1.5
- Elliptic curve cryptography (ECC)
 - NIST FIPS 186-4 recommended curves using pseudorandom parameters, up to 521 bits:
 - Prime field: P-192, P-224, P-256, P-384, P-521
 - SEC 2 recommended curves using pseudorandom parameters, up to 521 bits:
 - Prime field: secp160r1, secp192r1, secp224r1, secp256r1, secp384r1, secp521r1
 - Koblitz curves using fixed parameters, up to 256 bits:
 - Prime field: secp160k1, secp192k1, secp224k1, secp256k1
 - Brainpool curves:
 - Prime field: BrainpoolP256r1
 - Edwards/Montgomery curves:
 - Ed25519, Curve25519
 - ECDH/ECDSA support
- Secure remote password protocol (SRP), up to 3072 bits operations

- Hashing functions
 - SHA-1, SHA-2 up to 256 bits
 - Keyed-hash message authentication code (HMAC)
- AES symmetric encryption
 - General purpose AES engine (encrypt/decrypt, sign/verify)
 - 128, 192, and 256 bits key size
 - Supported encryption modes: ECB, CBC, CMAC/CBC-MAC, CTR, CCM/CCM*, GCM
- ChaCha20/Poly1305 symmetric encryption
 - 128 and 256 bits key size
 - Authenticated encryption with associated data (AEAD) mode

7.7.1 Disclaimer

This section contains an important disclaimer about the CRYPTOCELL subsystem documentation.

The CRYPTOCELL subsystem is recommended for use with the libraries in the Nordic Semiconductor ASA SDK. These libraries are tested and verified to work with the CRYPTOCELL subsystem hardware. The CRYPTOCELL subsystem documentation and register descriptions are for reference only and can be used for modifying the Nordic supplied SDK libraries or implementing new features.

Nordic Semiconductor ASA reserves the right to change the CRYPTOCELL documentation and register descriptions without further notice. Changes will not trigger erratas and will not be seen as changing form/fit/function of the device.

Please note that Nordic cannot support questions directly related to the register interface or modification of the source code implementation. Nordic provide support for the top-level API in the software library distributed as part of the device SDK.

7.7.2 Usage

The CRYPTOCELL subsystem is a hardware and software solution where software is delivered as libraries in Nordic device SDKs. Recommended usage of the CRYPTOCELL subsystem is to use the SDK library implementation available for the device. The CRYPTOCELL subsystem is documented for reference purpose only, please see section [Disclaimer](#) on page 198 for more information.

To enable CRYPTOCELL, use register [ENABLE](#) on page 203. The device will not enter the System ON IDLE mode until CRYPTOCELL has been disabled, see [POWER — Power control](#) on page 46 for more information. The Nordic SDK software library automatically controls enabling and disabling of the CRYPTOCELL subsystem as a part of its function calls.

7.7.3 Security configuration

CRYPTOCELL has internal storage for its security configuration, which is preserved even if CRYPTOCELL is disabled.

The following configuration settings are retained:

- Device life cycle state (LCS)
- Various lock bits
- APB filtering configuration

Any reset source will erase the CRYPTOCELL internal storage, see [RESET — Reset control](#) on page 65 for more information.

7.7.3.1 APB filtering

Access permissions for the CRYPTOCELL subsystem APB slave interface can be controlled and locked until the next power-on reset through a register.

For more details, see register [AO_APB_FILTERING](#) on page 251. The configuration will be stored in the CRYPTOCELL subsystem internal storage until next power-on reset.

7.7.4 Cryptographic flow

The following section describe a typical cryptographic flow for the CRYPTOCELL subsystem.

1. Enable CRYPTOCELL subsystem as described in [Usage](#) on page 198.
2. Perform clock control for the desired cryptographic engine(s) as described in [Power and clock](#) on page 200.
3. Configure the desired cryptographic mode as described in [CTL interface](#) on page 252.
4. Depending on the selected cryptographic mode the active engine(s) must be configured, including which cryptographic key to use as described in [Cryptographic key selection](#) on page 199.
5. Optionally configure DMA engines as described in [Direct memory access \(DMA\)](#) on page 200.
6. Initiate the operation, and wait for an event as described in [Interrupt handling](#) on page 201.
7. Check status register(s) for the active engine(s).

7.7.5 Cryptographic key selection

The CRYPTOCELL subsystem can operate on different cryptographic keys.

7.7.5.1 Session keys

Session keys are supported by the AES, GHASH, and CHACHA engine.

Before starting a cryptographic operation using a session key, the desired key value must be written in clear-text by the CPU into the write-only key registers of the corresponding engine. One session key can be overwritten by another as long as the write order of the write-only key registers are respected. Please refer to the corresponding chapter of each cryptographic engine for more information about write order.

The [AES engine](#) on page 203 supports 128/192/256 bits session keys, [GHASH engine](#) on page 218 supports 128 bits session keys, and [CHACHA engine](#) on page 212 supports 128/256 bits session keys.

The last written session key for each engine is retained until CRYPTOCELL is disabled, the engine is reset, or the device is reset.

7.7.5.2 Key Management Unit (KMU) keys

The [KMU — Key management unit](#) on page 343 is designed to securely transfer symmetric encryption keys directly into the dedicated write-only key registers of the AES and CHACHA cryptographic engines upon request from the CPU.

Pushing a symmetric key value stored in a KMU key slot into either the AES or CHACHA engine will replace the need for software to write a session key in clear-text into registers [AES_KEY_0\[n\] \(n=0..7\)](#) on page 206 and [AES_KEY_1\[n\] \(n=0..7\)](#) on page 206 for 128/256 bits AES keys or registers [CHACHA_KEY\[n\] \(n=0..7\)](#) on page 215 for 128/256 bits CHACHA keys.

The symmetric key value pushed from a KMU key slot into the AES or CHACHA engine will be retained until CRYPTOCELL is disabled or the device is reset.

7.7.5.3 Asymmetric keys

Asymmetric cryptographic keys are supported by the PKA engine.

Before starting a cryptographic operation using an asymmetric key, the desired key value must be written into the PKA SRAM together with the payload.

See [PKA engine](#) on page 226 for more information.

7.7.6 Internal memories

CRYPTOCELL contains two dedicated memory blocks; one 6 kB SRAM block for the PKA engine calculations, and one 2 kB SRAM block for the RNG engine entropy collector.

See [PKA SRAM](#) on page 231 and [RNG SRAM](#) on page 239 for more information about these dedicated memory blocks.

7.7.7 Direct memory access (DMA)

CRYPTOCELL support direct memory access (DMA) to allow cryptographic operations on memory mapped regions without involving the CPU.

The following table indicates which memory is accessible by CRYPTOCELL DMA engines.

Memory type	Read	Write
SRAM	Yes	Yes
Flash	Yes	Yes

Table 28: DMA transaction types

Data stored in a memory type not accessible by CRYPTOCELL DMA engines must be copied to an accessible memory type before it can be processed by the CRYPTOCELL subsystem. Maximum DMA transaction size is limited to $2^{16}-1$ bytes.

The CRYPTOCELL DMA engine can also run in Bypass mode, meaning data is read and written without being piped through a cryptographic engine. Thus CRYPTOCELL can act as a general purpose DMA engine for moving data.

Operating the DMA engines in Bypass mode involve the following steps:

1. Enable DMA engines clock using register [DMA_CLK](#) on page 268.
2. Configure cryptographic control for `Bypass` mode using register [CRYPTO_CTL](#) on page 252.
3. Set the the output [destination address](#) and [size](#) of the receiving buffer.
4. Start the DMA transaction by configuring the input [source address](#) and the [number of bytes](#) to transfer.
5. Status of the DMA transaction can be monitored by either polling register [DOUT_DMA_MEM_BUSY](#) on page 258, or by unmasking the interrupt for field `DOUT_TO_MEM_MASK` in register [IMR](#) on page 262.

See [DIN DMA engine](#) on page 253 and [DOUT DMA engine](#) on page 257 for more information.

7.7.8 Power and clock

Power and clock management of the CRYPTOCELL subsystem is handled automatically in hardware, as long as the necessary conditions are fulfilled by software.

Clock gating

CRYPTOCELL implements separate clock domains for each cryptographic engine. Internal clock gating control is handled through the [MISC interface](#) on page 266, as well as register [RNG_CLK](#) on page 247. The registers of a cryptographic engine are only accessible when its clock is enabled.

Power gating

CRYPTOCELL must be disabled to ensure lowest possible power consumption when the subsystem is not needed.

The CRYPTOCELL subsystem power is controlled through register [ENABLE](#) on page 203. Even though external clock input is gated away automatically by hardware, the CRYPTOCELL subsystem power will still be enabled. To initiate a full power-down sequence software must perform the following steps:

1. Make sure there are no pending tasks
2. Verify that CRYPTOCELL subsystem is idle using register [HOST_CC_IS_IDLE](#) on page 264.
3. Clear all pending interrupts in register [RNG_ICR](#) on page 243 and register [ICR](#) on page 263.
4. Request power-down by writing to register [HOST_POWERDOWN](#) on page 265.
5. Disable CRYPTOCELL subsystem using register [ENABLE](#) on page 203.

If the power-down request in step 4 has been issued, the CRYPTOCELL subsystem must be disabled, as outlined in step 5.

7.7.9 Interrupt handling

CRYPTOCELL triggers interrupt once processing is complete.

See register [IRR](#) on page 261 for more information on which CRYPTOCELL subsystem components are able to trigger an interrupt request.

To clear the IRQ line when an interrupt has occurred, the relevant interrupt bit in register [ICR](#) on page 263 must be cleared. Interrupt sources can be masked using register [IMR](#) on page 262. If an interrupt source is masked, no interrupt request will be triggered.

In addition if field [RNG_INT](#) in register [IRR](#) on page 261 is asserted, the relevant RNG engine interrupt bit in register [RNG_ICR](#) on page 243 must be cleared *before* clearing that interrupt bit in register [ICR](#) on page 263 as described above.

The figure below shows how the CRYPTOCELL subsystem interrupt handling is designed and how it is connected to the NVIC module in the CPU.

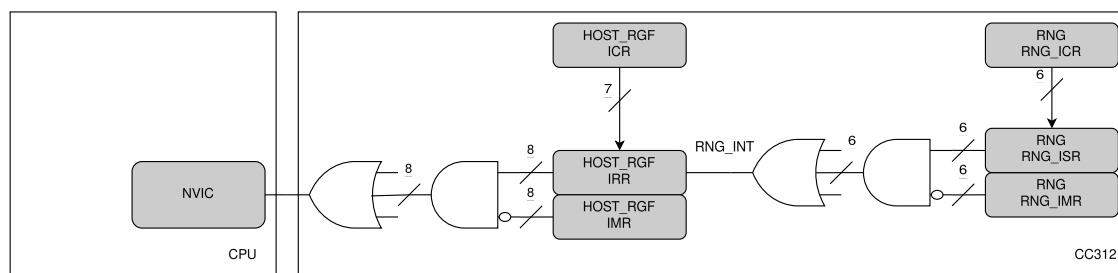


Figure 56: CRYPTOCELL interrupt handling

7.7.10 Standards

Arm TrustZone CryptoCell 312 (CRYPTOCELL) is compliant with the protocol specifications and standards shown in the following table.

Algorithm family	Identification code	Document title
TRNG	NIST SP 800-90B	<i>Recommendation for the Entropy Sources Used for Random Bit Generation</i>
	BSI AIS-31	<i>Functionality Classes and Evaluation Methodology for True Random Number Generators</i>
	FIPS 140-2	<i>Security Requirements for Cryptographic Modules</i>
PRNG	NIST SP 800-90A	<i>Recommendation for Random Number Generation Using Deterministic Random Bit Generators</i>
Stream cipher	Chacha	<i>ChaCha, a variant of Salsa20</i> , Daniel J. Bernstein, January 28th 2008
MAC	Poly1305	<i>The Poly1305-AES message-authentication code</i> , Daniel J. Bernstein
		<i>Cryptography in NaCl</i> , Daniel J. Bernstein
Key agreement	SRP	<i>The Secure Remote Password Protocol</i> , Thomas Wu, November 11th 1997
Key derivation	NIST SP 800-108	<i>Recommendation for Key Derivation Using Pseudorandom Functions.</i>
AES	FIPS-197	<i>Advanced Encryption Standard (AES)</i> . Compliant with 128 bits, 192 bits, and 256 bits key size.
	NIST SP 800-38A	<i>Recommendation for Block Cipher Modes of Operation - Methods and Techniques</i>
	NIST SP 800-38B	<i>Recommendation for Block Cipher Modes of Operation: The CMAC Mode for Authentication</i>
	NIST SP 800-38C	<i>Recommendation for Block Cipher Modes of Operation: The CCM Mode for Authentication and Confidentiality</i>
	ISO/IEC 9797-1	AES CBC-MAC per ISO/IEC 9797-1 MAC algorithm 1
	IEEE 802.15.4-2011	<i>IEEE Standard for Local and metropolitan area networks - Part 15.4: Low-Rate Wireless Personal Area Networks (LR-WPANs)</i> , Annex B.4: <i>Specification of generic CCM* mode of operation</i>
Hash	FIPS 180-4	Secure Hash Standard (SHA1, SHA-224, SHA-256)
	RFC2104	<i>HMAC: Keyed-Hashing for Message Authentication</i>
RSA	PKCS#1	<i>Public-Key Cryptography Standards (PKCS) #1: RSA Cryptography Specifications v1.5/2.1</i> . RSA signature verification supported up to key sizes of 4096 bits. RSA key generation supported up to key sizes of 3072 bits.
Diffie-Hellman	ANSI X9.42	<i>Public Key Cryptography for the Financial Services Industry: Agreement of Symmetric Keys Using Discrete Logarithm Cryptography</i>
	PKCS#3	<i>Diffie-Hellman Key-Agreement Standard</i>
ECC	ANSI X9.63	<i>Public Key Cryptography for the Financial Services Industry - Key Agreement and Key Transport Using Elliptic Curve Cryptography</i>
	IEEE 1363	<i>Standard Specifications for Public-Key Cryptography</i>
	ANSI X9.62	<i>Public Key Cryptography For The Financial Services Industry: The Elliptic Curve Digital Signature Algorithm (ECDSA)</i>
	Ed25519	<i>Edwards-curve, Ed25519: high-speed high-security signatures</i> , Daniel J. Bernstein, Niels Duif, Tanja Lange, Peter Schwabe, and Bo-Yin Yang
	Curve25519	<i>Montgomery curve, Curve25519: new Diffie-Hellman speed records</i> , Daniel J. Bernstein
	FIPS 186-4	<i>Digital Signature Standard (DSS)</i>
	SEC 2	<i>Recommended Elliptic Curve Domain Parameters</i> , Certicom Research
	NIST SP 800-56A rev. 2	<i>Recommendation for Pair-Wise Key Establishment Schemes Using Discrete Logarithm Cryptography</i>

Table 29: CRYPTOCELL cryptography standards

7.7.11 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CRYPTOCELL	APPLICATION	0x50844000	HF	S	NSA	No	CRYPTOCELL 312 security subsystem

Register overview

Register	Offset	TZ	Description
ENABLE	0x500		Enable CRYPTOCELL subsystem.

7.7.11.1 ENABLE

Address offset: 0x500

Enable CRYPTOCELL subsystem.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE						Enable or disable the CRYPTOCELL subsystem.																											
			Disabled	0				CRYPTOCELL subsystem disabled.																											
			Enabled	1				CRYPTOCELL subsystem enabled.																											

7.7.12 Accelerators

This chapter contains register interfaces for each of the hardware accelerator engines.

7.7.12.1 AES engine

The Advanced Encryption Standard (AES) hardware engine is designed according to FIPS197 for use in encrypt/decrypt and sign/verify operations for 128 bits, 192 bits, and 256 bits key sizes.

The following cipher modes are supported:

- ECB
- CBC
- CBC-MAC
- CMAC
- CTR
- CCM
- CCM*
- GCM
- XEX/XTS
- XCBC-MAC
- OFB

The AES engine supports both non-tunneling and tunneling operations. In tunneling operation the AES engine can process data using one set of Key/Mode/IV values, and then immediately process the result from the first operating using another set of Key/Mode/IV values. This enables the engine to process both a data stream and the corresponding message authentication code (MAC) handling in parallel.

Note:

To ensure proper operation when writing 128 bits, 192 bits, and 256 bits AES keys, the write-only key registers of the AES engine must be written in ascending order, starting with:

- `AES_KEY_0[0]`
- `AES_KEY_0[1]`
- `AES_KEY_0[2]`
- `AES_KEY_0[3]`

For 192 bits and 256 bits AES keys, this must be followed by:

- `AES_KEY_0[4]`
- `AES_KEY_0[5]`

For 256 bits AES keys, this must be followed by:

- `AES_KEY_0[6]`
- `AES_KEY_0[7]`

Additionally, for tunneling operations using 128 bits, 192 bits, and 256 bits AES keys, the write-only key registers for the second stage must also be written in ascending order, starting with:

- `AES_KEY_1[0]`
- `AES_KEY_1[1]`
- `AES_KEY_1[2]`
- `AES_KEY_1[3]`

For 192 bits and 256 bits second stage AES tunneling keys, this must be followed by:

- `AES_KEY_1[4]`
- `AES_KEY_1[5]`

For 256 bits second stage AES tunneling keys, this must be followed by:

- `AES_KEY_1[6]`
- `AES_KEY_1[7]`

7.7.12.1.1 Cryptographic flow

The following section describe a simple cryptographic flow for this engine.

```
uint8_t buf_dst[16] = { 0 };
uint8_t buf_src[16] = { 0x81, 0x02, 0xF2, 0x40, 0xD5, 0xB9, 0x44, 0x59,
                        0xA2, 0xEB, 0x6F, 0xF2, 0x49, 0xF5, 0xEB, 0x94 };

/* Enable CRYPTOCELL subsystem */
NRF_CRYPTOCCELL->ENABLE = CRYPTOCELL_ENABLE_ENABLE_Enabled;

/* Enable engine and DMA clock */
NRF_CC_MISC->AES_CLK = CC_MISC_AES_CLK_ENABLE_Enable;
NRF_CC_MISC->DMA_CLK = CC_MISC_DMA_CLK_ENABLE_Enable;

/* Wait until crypto engine is Idle */
while (NRF_CC_CTL->CRYPTO_BUSY == CC_CTL_CRYPTO_BUSY_STATUS_Busy) { }

/* Configure AES as cryptographic flow */
NRF_CC_CTL->CRYPTO_CTL = CC_CTL_CRYPTO_CTL_MODE_AESActive;

/* Configure AES engine control for decryption using ECB mode (default) */
NRF_CC_AES->AES_CONTROL = CC_AES_AES_CONTROL_DEC_KEY0_Decrypt;

/* Load the AES key value into the engine */
NRF_CC_AES->AES_KEY_0[0] = 0x51515151;
NRF_CC_AES->AES_KEY_0[1] = 0x52525252;
NRF_CC_AES->AES_KEY_0[2] = 0x53535353;
NRF_CC_AES->AES_KEY_0[3] = 0x54545454;

/* Configure default init vector */
NRF_CC_AES->AES_IV_0[0] = 0x0;
NRF_CC_AES->AES_IV_0[1] = 0x0;
NRF_CC_AES->AES_IV_0[2] = 0x0;
NRF_CC_AES->AES_IV_0[3] = 0x0;

/* Configure DMA output destination address */
NRF_CC_DOUT->DST_MEM_ADDR = (uint32_t) buf_dst;
NRF_CC_DOUT->DST_MEM_SIZE = (uint32_t) sizeof(buf_dst);

/* Configure DMA input source address to start the cryptographic operation */
NRF_CC_DIN->SRC_MEM_ADDR = (uint32_t) buf_src;
NRF_CC_DIN->SRC_MEM_SIZE = (uint32_t) sizeof(buf_src);

/* Wait on DOUT DMA interrupt */
while (!(NRF_CC_HOST_RGF->IRR & CC_HOST_RGF_IRR_DOUT_TO_MEM_INT_Msk)) { }
```

7.7.12.1.2 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_AES	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL AES engine

Register overview

Register	Offset	TZ	Description
AES_KEY_0[n]	0x400		AES key value to use in non-tunneling operations, or as the first tunnel stage key in tunneling operations. The initial AES_KEY_0[0] register holds the least significant bits [31:0] of the key value.
AES_KEY_1[n]	0x420		AES key value to use as the second tunnel stage key in tunneling operations. The initial AES_KEY_1[0] register holds the least significant bits [31:0] of the key value.
AES_IV_0[n]	0x440		AES Initialization Vector (IV) to use in non-tunneling operations, or as the first tunnel stage IV in tunneling operations. The initial AES_IV_0[0] register holds the least significant bits [31:0] of the IV.
AES_IV_1[n]	0x450		AES Initialization Vector (IV) to use as the second tunnel stage IV in tunneling operations. The initial AES_IV_1[0] register holds the least significant bits [31:0] of the IV.
AES_CTR[n]	0x460		AES counter (CTR) to use in non-tunneling and tunneling operations. The initial AES_CTR[0] register holds the least significant bits [31:0] of the CTR.
AES_BUSY	0x470		Status register for AES engine activity.
AES_CMAC_INIT	0x47C		Writing to this address triggers the AES engine to generate K1 and K2 for AES-CMAC operations.
AES_REMAINING_BYTES	0x4BC		This register should be set with the amount of remaining bytes until the end of the current AES operation.
AES_CONTROL	0x4C0		Control the AES engine behavior.
AES_HW_FLAGS	0x4C8		Hardware configuration of the AES engine. Reset value holds the supported features.
AES_CTR_NO_INCREMENT	0x4D8		This register enables the AES CTR no increment mode in which the counter mode is not incremented between two blocks
AES_SW_RESET	0x4F4		Reset the AES engine.
AES_CMAC_SIZE0_KICK	0x524		Writing to this address triggers the AES engine to perform a CMAC operation with size 0. The CMAC result can be read from the AES_IV_0 register.

7.7.12.1.2.1 AES_KEY_0[n] (n=0..7)

Address offset: $0x400 + (n \times 0x4)$

AES key value to use in non-tunneling operations, or as the first tunnel stage key in tunneling operations. The initial AES_KEY_0[0] register holds the least significant bits [31:0] of the key value.

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			A A																															

7.7.12.1.2.2 AES_KEY_1[n] (n=0..7)

Address offset: $0x420 + (n \times 0x4)$

AES key value to use as the second tunnel stage key in tunneling operations. The initial AES_KEY_1[0] register holds the least significant bits [31:0] of the key value.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	VALUE						AES second tunnel stage key value.																											

7.7.12.1.2.3 AES_IV_0[n] (n=0..3)

Address offset: 0x440 + (n × 0x4)

AES Initialization Vector (IV) to use in non-tunneling operations, or as the first tunnel stage IV in tunneling operations. The initial AES_IV_0[0] register holds the least significant bits [31:0] of the IV.

AES_IV_0 must be configured according to the selected AES mode:

- AES CBC/CBC-MAC : Loaded with the IV.
- XTS-AES : Loaded with the tweak value 'T'.

This register is a 'R/W change' register, as the written register values changes during processing.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						AES non-tunneling or first tunnel stage IV value.																											

7.7.12.1.2.4 AES_IV_1[n] (n=0..3)

Address offset: 0x450 + (n × 0x4)

AES Initialization Vector (IV) to use as the second tunnel stage IV in tunneling operations. The initial AES_IV_1[0] register holds the least significant bits [31:0] of the IV.

AES_IV_1 must be configured according to the selected AES mode:

- AES CBC/CBC-MAC : Loaded with the IV.
- XTS-AES : Loaded with the tweak value 'T'.

This register is a 'R/W change' register, as the written register values changes during processing.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value												Description																			
A	RW	VALUE														AES second tunnel stage IV value.																			

7.7.12.1.2.5 AES_CTR[n] (n=0..3)

Address offset: 0x460 + (n × 0x4)

AES counter (CTR) to use in non-tunneling and tunneling operations. The initial AES_CTR[0] register holds the least significant bits [31:0] of the CTR.

AES_CTR must be configured according to the selected AES mode:

- AES CTR/GCTR : Loaded with the counter value.
- XTS-AES : Loaded with the 'i' value.

This register is a 'R/W change' register, as the written register values changes during processing.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						AES CTR value.																											

7.7.12.1.2.6 AES_BUSY

Address offset: 0x470

Status register for AES engine activity.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			AES engine status.																														
			Idle	0	AES engine is idle																														
			Busy	1	AES engine is busy																														

7.7.12.1.2.7 AES_CMACE_INIT

Address offset: 0x47C

Writing to this address triggers the AES engine to generate K1 and K2 for AES-CMAC operations.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																					A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																
A	W	ENABLE			Generate K1 and K2 for the AES-CMAC operations.																																
			Enable	1	Initialize AES-CMAC operations.																																

7.7.12.1.2.8 AES_REMAINING_BYTES

Address offset: 0x4BC

This register should be set with the amount of remaining bytes until the end of the current AES operation.

The AES engine counts down from this value to determine the last block or the block before the last blocks in mode AES CMAC and mode AES CCM.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						Remaining bytes until the end of the current AES operation.																											

7.7.12.1.2.9 AES_CONTROL

Address offset: 0x4C0

Control the AES engine behavior.

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Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I I H H G F E D D D C C C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			128Bits	0x0	128 bits key length																														
			192Bits	0x1	192 bits key length																														
			256Bits	0x2	256 bits key length																														
I	RW	NK_KEY1			Set the AES key length of the second stage in tunneling operations.																														
			128Bits	0x0	128 bits key length																														
			192Bits	0x1	192 bits key length																														
			256Bits	0x2	256 bits key length																														
J	RW	AES_TUNNEL1_DECRYPT			Configure if first tunnel stage performs encrypt or decrypt operation.																														
			Encrypt	0	Second tunnel stage performs encrypt operations.																														
			Decrypt	1	Second tunnel stage performs decrypt operations.																														
K	RW	AES_TUN_B1_USES_PADDED_DATA_IN			For tunneling operations this field determine the data that is fed to the second tunneling stage.																														
			Disable	0	The output of the first block is used directly (standard tunneling operation).																														
			Enable	1	The output of the first block is padded before use.																														
L	RW	AES_TUNNEL0_ENCRYPT			Configure if first tunnel stage performs encrypt or decrypt operation.																														
			Decrypt	0	First tunnel stage performs decrypt operations.																														
			Encrypt	1	First tunnel stage performs encrypt operations.																														
M	RW	AES_OUTPUT_MID_TUNNEL_DATA			This fields configure if the AES engine output is the result of the first or second tunneling stage.																														
			SecondStage	0	Output result from the second tunnel stage (standard tunneling).																														
			FirstStage	1	Output result from the first tunnel stage.																														
N	RW	AES_TUNNEL_B1_PAD_EN			This field configure if the input data to the second tunnel stage is to be padded with zeroes according to how many bytes are remaining.																														
			Disable	0	The data input to the second tunnel stage is not padded with zeros.																														
			Enable	1	The data input to the second tunnel stage is padded with zeros.																														
O	RW	AES_OUT_MID_TUN_TO_HASH			This field determines for AES-TO-HASH-AND-DOUT tunneling operations, whether the AES outputs to the HASH the result of the first or the second tunneling stage.																														
			SecondStage	0	The AES engine writes to the HASH the result of the second tunnel stage.																														
			FirstStage	1	The AES engine writes to the HASH the result of the first tunnel stage.																														
P	RW	DIRECT_ACCESS			Using direct access and not the DIN-DOUT DMA interface																														
			Disable	0	Access using the DIN-DOUT DMA interface																														
			Enable	1	Access using direct access																														

7.7.12.1.2.10 AES_HW_FLAGS

Address offset: 0x4C8

Hardware configuration of the AES engine. Reset value holds the supported features.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																			
ID																																K J I H G				F E D C B A			
Reset 0x00001D0B				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																			
ID	R/W	Field	Value ID	Value	Description																																		
A	R	SUPPORT_256_192_KEY			If this flag is set, the engine support 192 bits and 256 bits key size.																																		
B	R	AES_LARGE_RKEK			If this flag is set, the engine support AES_LARGE_RKEK.																																		
C	R	DPA_CNTRMSR_EXIST			If this flag is set, the engine support DPA countermeasures.																																		
D	R	CTR_EXIST			If this flag is set, the engine support AES CTR mode.																																		
E	R	ONLY_ENCRYPT			If this flag is set, the engine only support encrypt operations.																																		
F	R	USE_SBOX_TABLE			If this flag is set, the engine uses SBOX tables.																																		

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																			
ID																												K J I H G				F E D C B A							
Reset 0x00001D0B				0 0																																			

7.7.12.1.2.11 AES_CTR_NO_INCREMENT

Address offset: 0x4D8

This register enables the AES CTR no increment mode in which the counter mode is not incremented between two blocks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE						This field enables the AES CTR no increment mode in which the counter mode is not incremented between two blocks																											
			Disable	0				Counter always incremented between blocks																											
			Enable	1				Do not increment counter between blocks																											

7.7.12.1.2.12 AES_SW_RESET

Address offset: 0x4F4

Reset the AES engine.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																				A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	W	RESET						Writing any value to this address resets the AES engine. The reset takes 4 CPU clock cycles to complete.																												
			Enable	1					Reset AES engine.																											

7.7.12.1.2.13 AES_CMAC_SIZE0_KICK

Address offset: 0x524

Writing to this address triggers the AES engine to perform a CMAC operation with size 0. The CMAC result can be read from the AES_IV_0 register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	W	ENABLE				Force AES CMAC operation with size 0.																													
			Disable	0		Normal AES CMAC operation																													
			Enable	1		Force CMAC operation with size 0																													

7.7.12.2 CHACHA engine

The ChaCha algorithm is a family of stream ciphers.

The [ChaCha](#) family of stream ciphers can be used as both a stand-alone algorithm, and in combination with the [Poly1305](#) authenticator to form an Authenticated Encryption with Associated Data (AEAD) algorithm as defined in [RFC7539](#) for IETF protocols.

The CHACHA engine provide acceleration for the stream encryption, while the PKA engine is used for acceleration of the Poly1305 authenticator. The core of the ChaCha algorithm is a hash function which is based on rotation operations. In the default configuration the hash function consist of 20 rounds of rotation permutations. The implementation support ChaCha stream ciphers using key sizes up to 256 bits in 8, 12 and 20 rounds. The ChaCha20/Poly1305 combination is perfectly suited for embedded environments, and can achieve much higher throughput than AES using similar power consumption and execution time.

Note: To ensure proper operation when writing 128 bits CHACHA keys, the write-only key registers of the CHACHA engine must be written in ascending order, starting with:

- [CHACHA_KEY\[0\]](#)
- [CHACHA_KEY\[1\]](#)
- [CHACHA_KEY\[2\]](#)
- [CHACHA_KEY\[3\]](#)

For 256 bits CHACHA keys, this must be followed by:

- [CHACHA_KEY\[4\]](#)
- [CHACHA_KEY\[5\]](#)
- [CHACHA_KEY\[6\]](#)
- [CHACHA_KEY\[7\]](#)

7.7.12.2.1 Cryptographic flow

The following section describe a simple cryptographic flow for this engine.

```
uint8_t buf_dst[16] = { 0 };
uint8_t buf_src[16] = { 0x18, 0x35, 0x9B, 0x75, 0x18, 0x6F, 0x33, 0xBE,
                      0x22, 0x0A, 0x3D, 0xB7, 0x66, 0xFD, 0x98, 0x35 };

/* Enable CRYPTOCELL subsystem */
NRF_CRYPTOCCELL->ENABLE = CRYPTOCELL_ENABLE_ENABLE_Enabled;

/* Enable engine and DMA clock */
NRF_CC_MISC->CHACHA_CLK = CC_MISC_CHACHA_CLK_ENABLE_Enable;
NRF_CC_MISC->DMA_CLK = CC_MISC_DMA_CLK_ENABLE_Enable;

/* Wait until crypto engine is Idle */
while (NRF_CC_CTL->CRYPTO_BUSY == CC_CTL_CRYPTO_BUSY_STATUS_Busy) { }

/* Configure CHACHA as cryptographic flow */
NRF_CC_CTL->CRYPTO_CTL = CC_CTL_CRYPTO_CTL_MODE_ChaChaActive;

/* Configure testing NONCE */
NRF_CC_CHACHA->CHACHA_IV[0] = 0xB B B B A A A A;
NRF_CC_CHACHA->CHACHA_IV[1] = 0x2 2 2 2 1 1 1 1;

/* Load the CHACHA test key value into the engine */
NRF_CC_CHACHA->CHACHA_KEY[0] = 0x5 1 5 1 5 1 5 1;
NRF_CC_CHACHA->CHACHA_KEY[1] = 0x5 2 5 2 5 2 5 2;
NRF_CC_CHACHA->CHACHA_KEY[2] = 0x5 3 5 3 5 3 5 3;
NRF_CC_CHACHA->CHACHA_KEY[3] = 0x5 4 5 4 5 4 5 4;
NRF_CC_CHACHA->CHACHA_KEY[4] = 0x5 1 5 1 5 1 5 1;
NRF_CC_CHACHA->CHACHA_KEY[5] = 0x5 2 5 2 5 2 5 2;
NRF_CC_CHACHA->CHACHA_KEY[6] = 0x5 3 5 3 5 3 5 3;
NRF_CC_CHACHA->CHACHA_KEY[7] = 0x5 4 5 4 5 4 5 4;

/* Configure CHACHA mode - using default (0x0), adding new message init */
NRF_CC_CHACHA->CHACHA_CONTROL =
    (CC_CHACHA_CHACHA_CONTROL_INIT_Enable <<
     CC_CHACHA_CHACHA_CONTROL_INIT_Pos);

/* Configure DMA output destination address */
NRF_CC_DOUT->DST_MEM_ADDR = (uint32_t) buf_dst;
NRF_CC_DOUT->DST_MEM_SIZE = (uint32_t) sizeof(buf_dst);

/* Configure DMA input source address to start the cryptographic operation */
NRF_CC_DIN->SRC_MEM_ADDR = (uint32_t) buf_src;
NRF_CC_DIN->SRC_MEM_SIZE = (uint32_t) sizeof(buf_src);

/* Wait on DOUT DMA interrupt */
while (!(NRF_CC_HOST_RGF->IRR & CC_HOST_RGF_IRR_DOUT_TO_MEM_INT_Msk)) { }
```

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_CHACHA	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL CHACHA engine

Register	Offset	TZ	Description
CHACHA_CONTROL	0x380		Control the CHACHA engine behavior.
CHACHA_VERSION	0x384		CHACHA engine HW version
CHACHA_KEY[n]	0x388		CHACHA key value to use. The initial CHACHA_KEY[0] register holds the least significant bits [31:0] of the key value.
CHACHA_IV[n]	0x3A8		CHACHA Initialization Vector (IV) to use. The IV is also known as the nonce.
CHACHA_BUSY	0x3B0		Status register for CHACHA engine activity.
CHACHA_HW_FLAGS	0x3B4		Hardware configuration of the CHACHA engine. Reset value holds the supported features.
CHACHA_BLOCK_CNT_LSB	0x3B8		Store the LSB value of the block counter, in order to support suspend/resume of operation
CHACHA_BLOCK_CNT_MSB	0x3BC		Store the MSB value of the block counter, in order to support suspend/resume of operation
CHACHA_SW_RESET	0x3C0		Reset the CHACHA engine.
CHACHA_POLY1305_KEY[n]	0x3C4		The auto-generated key to use in Poly1305 MAC calculation. The initial CHACHA_POLY1305_KEY[0] register holds the least significant bits [31:0] of the key value.
CHACHA_ENDIANNESS	0x3E4		CHACHA engine data order configuration.
CHACHA_DEBUG	0x3E8		Debug register for the CHACHA engine

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																													G	F					E	E	D	C	B	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value	Description																																			
A	RW	CHACHA_OR_SALSA			Run engine in ChaCha or Salsa mode																																			
			ChaCha	0	Run engine in ChaCha mode																																			
			Salsa	1	Run engine in Salsa mode																																			
B	RW	INIT			Perform initialization for a new message																																			
			Disable	0	Message already initialized																																			
			Enable	1	Initialize new message																																			
C	RW	GEN_KEY_POLY1305			Generate the key to use in Poly1305 message authentication code calculation.																																			
			Disable	0	Do not generate Poly1305 key																																			
			Enable	1	Generate Poly1305 key																																			
D	RW	KEY_LEN			Key length selection.																																			
			256Bits	0	Use 256 bits key length																																			
			128Bits	1	Use 128 bits key length																																			
E	RW	NUM_OF_ROUNDS			Set number of permutation rounds, default value is 20.																																			
			Default	0	Use 20 rounds of rotation (default)																																			

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																												G	F					E	E	D	C	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value	Description																																		
			12Rounds	1	Use 12 rounds of rotation																																		
			8Rounds	2	Use 8 rounds of rotation																																		
F	RW	RESET_BLOCK_CNT			Reset block counter for new messages																																		
			Disable	0	Use current block counter value																																		
			Enable	1	Reset block counter value to zero																																		
G	RW	USE_IV_96BIT			Use 96 bits Initialization Vector (IV)																																		
			Disable	0	Use default size IV of 64 bit																																		
			Enable	1	The IV is 96 bits																																		

7.7.12.2.2.2 CHACHA_VERSION

Address offset: 0x384

CHACHA engine HW version

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ID	R/W	Field	Value ID	Value				Description																												
A	R	CHACHA_VERSION																																		

7.7.12.2.2.3 CHACHA_KEY[n] (n=0..7)

Address offset: 0x388 + (n × 0x4)

CHACHA key value to use. The initial CHACHA_KEY[0] register holds the least significant bits [31:0] of the key value.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	W	VALUE						CHACHA key value.																												

7.7.12.2.2.4 CHACHA_IV[n] (n=0..1)

Address offset: 0x3A8 + (n × 0x4)

CHACHA Initialization Vector (IV) to use. The IV is also known as the nonce.

The size of the nonce is controlled from register [CHACHA_CONTROL](#) on page 214.

For 64 bits IV size the nonce value must be encoded using:

- CHACHA_IV[0] : Bits [31:0] of the nonce
- CHACHA_IV[1] : Bits [63:32] of the nonce

For 96 bits IV size the nonce value must be encoded using:

- [CHACHA_BLOCK_CNT_MSB](#) on page 216 : Bits [31:0] of the nonce
- CHACHA_IV[0] : Bits [63:32] of the nonce
- CHACHA_IV[1] : Bits [95:64] of the nonce

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						CHACHA IV value.																											

7.7.12.2.2.5 CHACHA_BUSY

Address offset: 0x3B0

Status register for CHACHA engine activity.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	STATUS						CHACHA engine status.																											
			Idle	0				CHACHA engine is idle																											
			Busy	1				CHACHA engine is busy																											

7.7.12.2.2.6 CHACHA_HW_FLAGS

Address offset: 0x3B4

Hardware configuration of the CHACHA engine. Reset value holds the supported features.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value			Description																												
A	R	CHACHA_EXISTS					If this flag is set, the engine include ChaCha support																												
B	R	SALSA_EXISTS					If this flag is set, the engine include Salsa support																												
C	R	FAST_CHACHA					If this flag is set, the next matrix calculated when the current one is written to data output path.																												

7.7.12.2.2.7 CHACHA_BLOCK_CNT_LSB

Address offset: 0x3B8

Store the LSB value of the block counter, in order to support suspend/resume of operation

The two first words (n) in the last row of the cipher matrix are the block counter. At the end of each block (512b), the block counter for the next block is written by HW to register [CHACHA_BLOCK_CNT_LSB](#) on page 216 and register [CHACHA_BLOCK_CNT_MSB](#) on page 216. If starting a new message the block counter must also be reset.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						This register holds the ChaCha block counter bits [31:0] and must be read and written during respectively suspend and resume operations.																											

7.7.12.2.2.8 CHACHA_BLOCK_CNT_MSB

Address offset: 0x3BC

Store the MSB value of the block counter, in order to support suspend/resume of operation

For the description of register [CHACHA_BLOCK_CNT_MSB](#) on page 216, see register [CHACHA_BLOCK_CNT_LSB](#) on page 216.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.7.12.2.2.9 CHACHA_SW_RESET

Address offset: 0x3C0

Reset the CHACHA engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	RESET			Writing any value to this address resets the CHACHA engine. The reset takes 4 CPU clock cycles to complete.																														
			Enable	1	Reset CHACHA engine.																														

7.7.12.2.2.10 CHACHA_POLY1305_KEY[n] (n=0..7)

Address offset: 0x3C4 + (n × 0x4)

The auto-generated key to use in Poly1305 MAC calculation.

The initial CHACHA_POLY1305_KEY[0] register holds the least significant bits [31:0] of the key value.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	VALUE						Poly1305 key value.																											

7.7.12.2.2.11 CHACHA_ENDIANNES

Address offset: 0x3E4

CHACHA engine data order configuration.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHACHA_DIN_WORD_ORDER			Change the word order of the input data.																														
		Default	0	Use default word order for 128-bits input, where words are ordered as follows: w0, w1, w2, w3.																															
		Reverse	1	Reverses the word order for 128-bits input, where words are re-ordered as follows: w3, w2, w1, w0.																															
B	RW	CHACHA_DIN_BYTE_ORDER			Change the byte order of the input data.																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				E D C B A																																	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																																
			Default	0	Use default byte order within each input word, where bytes are ordered as follows: B0, B1, B2, B3.																																
			Reverse	1	Reverse the byte order within each input word, where bytes are re-ordered as follows: B3, B2, B1, B0.																																
C	RW	CHACHA_CORE_MATRIX_LBE_ORDER			Change the quarter of a matrix order in the engine.																																
			Default	0	Use default quarter of matrix order, where quarters are ordered as follows: q0, q1, q2, q3. Each quarter represents a 128-bits section of the matrix.																																
			Reverse	1	Reverse the order of matrix quarters, where quarters are re-ordered as follows: q3, q2, q1, q0. Each quarter represents a 128-bits section of the matrix.																																
D	RW	CHACHA_DOUT_WORD_ORDER			Change the word order of the output data.																																
			Default	0	Uses default word order for 128-bits output, where words are ordered as follows: w0, w1, w2, w3.																																
			Reverse	1	Reverse the word order for 128-bits output, where words are re-ordered as follows: w3, w2, w1, w0.																																
E	RW	CHACHA_DOUT_BYTE_ORDER			Change the byte order of the output data.																																
			Default	0	Use default byte order within each output word, where bytes are ordered as follows: B0, B1, B2, B3.																																
			Reverse	1	Reverse the byte order within each output word, where bytes are re-ordered as follows: B3, B2, B1, B0.																																

7.7.12.2.2.12 CHACHA_DEBUG

Address offset: 0x3E8

Debug register for the CHACHA engine

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	FSM_STATE			Reflects the debug state of the CHACHA FSM.																														
			IDLE_STATE	0	CHACHA FSM is in idle state																														
			INIT_STATE	1	CHACHA FSM is in init state																														
			ROUNDS_STATE	2	CHACHA FSM is in rounds state																														
			FINAL_STATE	3	CHACHA FSM is in final state																														

7.7.12.3 GHASH engine

The GHASH engine is suitable for generating Galois hashes for message authentication.

AES in Galois counter mode (AES-GCM) is an authenticated encryption with additional data (AEAD) block cipher mode of operation which provide confidentiality, integrity and authentication of data.

The CRYPTOCELL subsystem is able to perform single-pass AES in galois counter mode (GCM), where the AES engine is used for data confidentiality and the GHASH engine provide data integrity and authentication.

Note: To ensure proper operation, the write-only key registers of the GHASH engine must be written in ascending order, starting with:

- GHASH_SUBKEY[0]
- GHASH_SUBKEY[1]
- GHASH_SUBKEY[2]
- GHASH_SUBKEY[3]

7.7.12.3.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_GHASH	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL GHASH engine

Register overview

Register	Offset	TZ	Description
GHASH_SUBKEY[n]	0x960		GHASH subkey value to use. The initial GHASH_SUBKEY[0] register holds the least significant bits [31:0] of the subkey value.
GHASH_IV[n]	0x970		GHASH Initialization Vector (IV) to use. The initial GHASH_IV[0] register holds the least significant bits [31:0] of the IV.
GHASH_BUSY	0x980		Status register for GHASH engine activity.
GHASH_INIT	0x984		Configure the GHASH engine for a new GHASH operation.

7.7.12.3.1.1 GHASH_SUBKEY[n] (n=0..3)

Address offset: $0x960 + (n \times 0x4)$

GHASH subkey value to use. The initial GHASH_SUBKEY[0] register holds the least significant bits [31:0] of the subkey value.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A		
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID		Value										Description																							
A	W	VALUE													GHASH subkey value.																							

7.7.12.3.1.2 GHASH_IV[n] (n=0..3)

Address offset: $0x970 + (n \times 0x4)$

GHASH Initialization Vector (IV) to use. The initial GHASH_IV[0] register holds the least significant bits [31:0] of the IV.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A		
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID		Value										Description																							
A	RW	VALUE													GHASH IV value.																							

7.7.12.3.1.3 GHASH_BUSY

Address offset: 0x980

Status register for GHASH engine activity.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			GHASH engine status.																														
			Idle	0	GHASH engine is idle																														
			Busy	1	GHASH engine is busy																														

7.7.12.3.1.4 GHASH_INIT

Address offset: 0x984

Configure the GHASH engine for a new GHASH operation.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																				A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	W	ENABLE						Initialize a new GHASH operation.																												
			Enable	1					Initialize GHASH operation																											

7.7.12.4 HASH engine

The HASH engine is designed according to FIPS 180-4, and support both the SHA1 and SHA2 family of digest algorithms up to 256 bits.

The following SHA modes are supported:

- SHA-1
- SHA-224
- SHA-256

Note:

To ensure proper operation, the FIPS 180-4 defined initial hash values written to the registers of the HASH engine must be written in descending order, starting with:

- [HASH_H\[7\]](#) for SHA-256, and SHA-224.
- [HASH_H\[6\]](#) for SHA-256, and SHA-224.
- [HASH_H\[5\]](#) for SHA-256, and SHA-224.
- [HASH_H\[4\]](#) for SHA-256, SHA-224, and SHA-1.
- [HASH_H\[3\]](#) for SHA-256, SHA-224, and SHA-1.
- [HASH_H\[2\]](#) for SHA-256, SHA-224, and SHA-1.
- [HASH_H\[1\]](#) for SHA-256, SHA-224, and SHA-1.
- [HASH_H\[0\]](#) for SHA-256, SHA-224, and SHA-1.

7.7.12.4.1 Cryptographic flow

The following section describe a simple cryptographic flow for this engine.

```
uint8_t buf_src[32] = {
    0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA,
    0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA,
    0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA,
    0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA, 0xFA };

/* Enable CRYPTOCELL subsystem */
NRF_CRYPTOCCELL->ENABLE = CRYPTOCCELL_ENABLE_ENABLE_Enabled;

/* Enable engine and DMA clock */
NRF_CC_MISC->HASH_CLK = CC_MISC_HASH_CLK_ENABLE_Enable;
NRF_CC_MISC->DMA_CLK = CC_MISC_DMA_CLK_ENABLE_Enable;

/* Wait until hash engine is Idle */
while (NRF_CC_CTL->HASH_BUSY == CC_CTL_HASH_BUSY_STATUS_Busy) {}

/* Clear all interrupts */
NRF_CC_HOST_RGF->ICR = 0xFFFFFFFF;

/* Configure HASH as cryptographic flow */
NRF_CC_CTL->CRYPTO_CTL = CC_CTL_CRYPTO_CTL_MODE_HashActive;

/* Configure engine for SHA256 */
NRF_CC_HASH->HASH_CONTROL = CC_HASH_HASH_CONTROL_MODE_SHA256;

/* Enable automatic HW padding */
NRF_CC_HASH->HASH_PAD = CC_HASH_HASH_PAD_ENABLE_Enable;
NRF_CC_HASH->HASH_PAD_AUTO = CC_HASH_HASH_PAD_AUTO_HWPAD_Enable;

/* Configure initial SHA256 values */
NRF_CC_HASH->HASH_H[7] = 0x5BE0CD19;
NRF_CC_HASH->HASH_H[6] = 0x1F83D9AB;
NRF_CC_HASH->HASH_H[5] = 0x9B05688C;
NRF_CC_HASH->HASH_H[4] = 0x510E527F;
NRF_CC_HASH->HASH_H[3] = 0xA54FF53A;
NRF_CC_HASH->HASH_H[2] = 0x3C6EF372;
NRF_CC_HASH->HASH_H[1] = 0xBB67AE85;
NRF_CC_HASH->HASH_H[0] = 0x6A09E667;

/* Configure DMA input source address to start the cryptographic operation */
NRF_CC_DIN->SRC_MEM_ADDR = (uint32_t) buf_src;
NRF_CC_DIN->SRC_MEM_SIZE = (uint32_t) sizeof(buf_src);

/* Wait on DIN DMA interrupt indicating data has been fetched */
while (!(NRF_CC_HOST_RGF->IRR & CC_HOST_RGF_IRR_MEM_TO_DIN_INT_Msk)) {}

/* Wait until hash engine is Idle */
while (NRF_CC_CTL->HASH_BUSY == CC_CTL_HASH_BUSY_STATUS_Busy) {}
```

```
/* Calculated SHA256 digest now available in
NRF_CC_HASH->HASH_H[0] to NRF_CC_HASH->HASH_H[7] */
```

7.7.12.4.2 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_HASH	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL HASH engine

Register overview

Register	Offset	TZ	Description
HASH_H[n]	0x640		HASH_H value registers. The initial HASH_H[0] register holds the least significant bits [31:0] of the value.
HASH_PAD_AUTO	0x684		Configure the HASH engine to automatically pad data at the end of the DMA transfer to complete the digest operation.
HASH_XOR_DIN	0x688		Perform an XOR operation of the DIN DMA engine input data being fed into the HASH engine. Set this register to '0' if XOR is not required.
HASH_INIT_STATE	0x694		Configure HASH engine initial state registers.
HASH_SELECT	0x6A4		Select HASH or GHASH engine as the digest engine to use.
HASH_CONTROL	0x7C0		Control the HASH engine behavior.
HASH_PAD	0x7C4		Enable the hardware padding feature of the HASH engine.
HASH_PAD_FORCE	0x7C8		Force the hardware padding operation to trigger if the input data length is zero bytes.
HASH_CUR_LEN_0	0x7CC		Bits [31:0] of the number of bytes that have been digested so far.
HASH_CUR_LEN_1	0x7D0		Bits [63:32] of the number of bytes that have been digested so far.
HASH_HW_FLAGS	0x7DC		Hardware configuration of the HASH engine. Reset value holds the supported features.
HASH_SW_RESET	0x7E4		Reset the HASH engine.
HASH_ENDIANNES	0x7E8		Configure the endianness of HASH data and padding generation.

7.7.12.4.2.1 HASH_H[n] (n=0..7)

Address offset: $0x640 + (n \times 0x4)$

HASH_H value registers. The initial HASH_H[0] register holds the least significant bits [31:0] of the value.

This register is a 'R/W change' register, as the written register values changes during processing.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						Write the initial hash value before start of digest operation, and read the final hash value result after the digest operation has been completed.																											

7.7.12.4.2.2 HASH_PAD_AUTO

Address offset: 0x684

Configure the HASH engine to automatically pad data at the end of the DMA transfer to complete the digest operation.

This feature can only be used if [HASH_PAD](#) on page 224 is enabled, and must be disabled after a digest operation is completed. In the event of zero bytes input data length the hardware padding must be manually triggered using register [HASH_PAD_FORCE](#) on page 224.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A																																
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																															
A	W	HWPAD			Enable automatic padding in hardware.																															
					Disable this register when the digest operation is completed.																															
			Disable	0	Do not enable automatic hardware padding.																															
			Enable	1	Enable automatic hardware padding.																															

7.7.12.4.2.3 HASH_XOR_DIN

Address offset: 0x688

Perform an XOR operation of the DIN DMA engine input data being fed into the HASH engine. Set this register to '0' if XOR is not required.

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID										A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	VALUE						The value to XOR with the HASH engine input data.																																				

7.7.12.4.2.4 HASH_INIT_STATE

Address offset: 0x694

Configure HASH engine initial state registers.

Data fetched using the DIN DMA engine will be loaded into initial hash value registers [HASH_H\[n\]](#) ($n=0..7$) on page 222 or used as IV for AES MAC.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	LOAD			Enable loading of data to initial state registers. Digest/IV for HASH/ AES_MAC.																														
					Disable this register when loading of data using DIN DMA is done.																														
			Disable	0	Disable loading of data to initial state registers.																														
			Enable	1	Enable loading of data to initial state registers.																														

7.7.12.4.2.5 HASH_SELECT

Address offset: 0x6A4

Select HASH or GHASH engine as the digest engine to use.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				A	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	W	ENGINE				Select HASH or GHASH engine as the digest engine.																																
			HASH	0		Select the HASH engine																																
			GHASH	2		Select the GHASH engine																																
						Selecting the GHASH engine will automatically enable the GHASH engine clock																																

7.7.12.4.2.6 HASH_CONTROL

Address offset: 0x7C0

Control the HASH engine behavior.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	MODE			Select HASH mode to execute																														
			SHA1	1	Select SHA1 mode																														
			SHA256	2	Select SHA256 mode																														
			SHA224	10	Select SHA224 mode																														

7.7.12.4.2.7 HASH_PAD

Address offset: 0x7C4

Enable the hardware padding feature of the HASH engine.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Configure hardware padding feature.																														
			Disable	0	Disable hardware padding feature.																														
			Enable	1	Enable hardware padding feature.																														

7.7.12.4.2.8 HASH_PAD_FORCE

Address offset: 0x7C8

Force the hardware padding operation to trigger if the input data length is zero bytes.

This feature can only be used if [HASH_PAD](#) on page 224 is enabled, and must be disabled after a digest operation is completed.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Trigger hardware padding operation.																														
					Disable this register when the digest operation is completed.																														
			Disable	0	Do not force hardware padding to trigger.																														
			Enable	1	Force hardware padding to trigger.																														

7.7.12.4.2.9 HASH_CUR_LEN_0

Address offset: 0x7CC

Bits [31:0] of the number of bytes that have been digested so far.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						Bits [31:0] of current length of digested data in bytes.																											

7.7.12.4.2.10 HASH_CUR_LEN_1

Address offset: 0x7D0

Bits [63:32] of the number of bytes that have been digested so far.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value																									Description									
A	RW	VALUE																											Bits [63:32] of current length of digested data in bytes.									

7.7.12.4.2.11 HASH_HW_FLAGS

Address offset: 0x7DC

Hardware configuration of the HASH engine. Reset value holds the supported features.

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			J I H G F E D C C C C B B B B A A A A																															
Reset 0x00012001			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																													
A	R	CW			Indicates the number of concurrent words the hash is using to compute signature.																													
			One	1	One concurrent word used by hash during signature generation																													
			Two	2	Two concurrent words used by hash during signature generation																													
B	R	CH			Indicate if Hi adders are present for each Hi value or 1 adder is shared for all Hi.																													
			One	0	One Hi value is updated at a time.																													
			All	1	All Hi values are updated at the same time.																													
C	R	DW			Determine the granularity of word size.																													
			32Bits	0	32 bits word data.																													
			64Bits	1	64 bits word data.																													
D	R	SHA_512_EXISTS			If this flag is set, the engine include SHA-512 support.																													
E	R	PAD_EXISTS			If this flag is set, the engine include pad block support.																													
F	R	MD5_EXISTS			If this flag is set, the engine include MD5 support.																													
G	R	HMAC_EXISTS			If this flag is set, the engine include HMAC support.																													
H	R	SHA_256_EXISTS			If this flag is set, the engine include SHA-256 support.																													
I	R	HASH_COMPARE_EXISTS			If this flag is set, the engine include compare digest logic.																													
J	R	DUMP_HASH_TO_DOUT_EXISTS			If this flag is set, the engine include HASH to DOUT support.																													

7.7.12.4.2.12 HASH_SW_RESET

Address offset: 0x7E4

Reset the HASH engine.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	RESET			Writing any value to this address resets the HASH engine. The reset takes 4 CPU clock cycles to complete.																															
			Enable	1	Reset HASH engine.																															

7.7.12.4.2.13 HASH_ENDIANNES

Address offset: 0x7E8

Configure the endianness of HASH data and padding generation.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000001					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	ENDIAN			Endianness of HASH data and padding generation. The default value is little-endian.																															
			LittleEndian	0	Use little-endian format for data and padding																															
			BigEndian	1	Use big-endian format for data and padding																															

7.7.12.5 PKA engine

The Public Key Accelerator (PKA) engine is designed to accelerate asymmetric cryptographic algorithms.

The PKA design is a general purpose bignum modular ALU capable of supporting operand sizes between 128-4160 bits in the following operations:

- Modular exponentiation/inversion
- Modular/regular addition/subtraction
- Modular/regular increment/decrement
- Modular/regular multiplication/division
- Logical operations (AND, OR, XOR, SHIFT)

The PKA engine can be used to hardware accelerate various arithmetic regular and modular mathematical operations involving very large numbers which are used in both RSA and Elliptic Curve Cryptographic (ECC) public-key cryptosystems.

7.7.12.5.1 Virtual memory mapping

The PKA engine uses virtual register mapping to facilitate flexible data management across a variety of cryptographic algorithms.

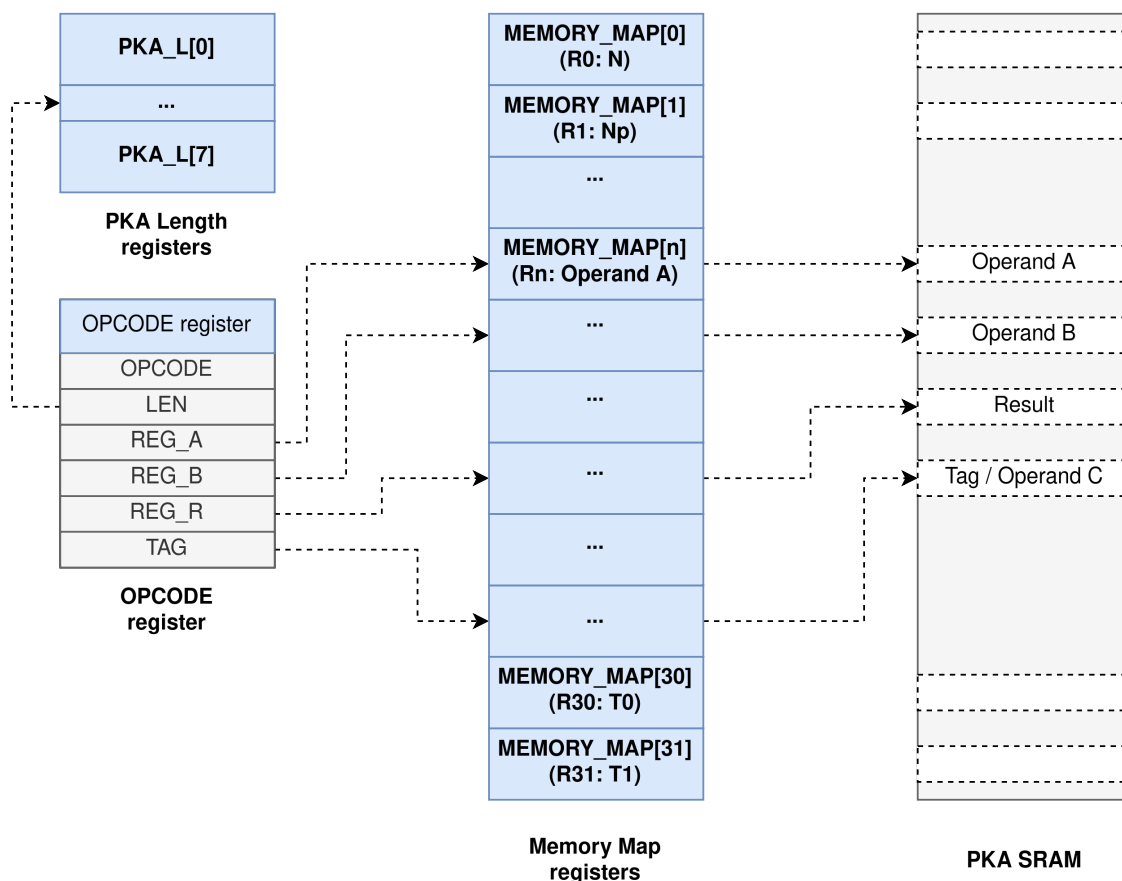


Figure 57: Virtual register mapping

All virtual registers must be defined and configured in the dedicated **PKA SRAM** on page 231 before they can be accessed by the PKA engine during processing. This SRAM acts as a private memory pool for the PKA engine, where all other access is blocked during processing. The virtual registers are used as input for the PKA calculation and as a placeholder for intermediate and final results.

The PKA engine can be configured to perform multiple operations on virtual operand registers and store the result of the operation in a virtual result or intermediate result register. During the next iteration the PKA engine can then use an intermediate result register from a previous operation as a virtual operand register for further calculations. This re-mapping strategy enables the PKA engine to efficiently handle complex cryptographic operations.

In total there are 32 virtual registers that can be mapped to different PKA SRAM regions using register **MEMORY_MAP[n]** ($n=0..31$) on page 233, denoted as virtual register R0 - R31. Four of these 32 virtual registers are special registers, and their register index mapping can be changed using register **N_NP_T0_T1_ADDR** on page 234:

- N - holds the modulus number, by default mapped to virtual register R0. This register is used by the PKA engine for modular operations, and its modulus N value does not change during processing.
- Np - holds the inverse modulus number, by default mapped to virtual register R1. This register is used by the PKA engine for the Barrett reduction algorithm, and its inverse modulus Np value does not change during processing.
- T0 - temporary register, by default mapped to virtual register R30. This register is for internal use by the PKA engine.
- T1 - temporary register, by default mapped to virtual register R31. This register is for internal use by the PKA engine.

All virtual registers must be 64 bits word size aligned, and the size of the virtual registers must be at least the size of the largest operand plus an extra 64 bits for internal PKA calculations. These extra 64 bits must

be initialized to zero. This is applicable for all virtual registers R0 - R31. The configured virtual register size does not define the size of the operation, it only limits the largest operand size that can be used with the corresponding virtual register.

The memory map configuration can be altered dynamically by the PKA engine, depending on the operation. Not all virtual registers need to be configured for each operation. It is recommended to re-write the memory map configuration after a reset.

7.7.12.5.2 Engine operations

The PKA engine can perform multiple operations on operands stored in virtual registers.

PKA processing is triggered by writing to register **OPCODE** on page 234. This register contains both the PKA operation to perform, and which virtual register indexes to use as operand inputs, tag, and intermediate or final result output of the operation. Register **PKA_DONE** on page 236 will indicate *Processing* until the PKA operation is done, after which the result can be read from the result register in PKA SRAM.

The following OPCODE virtual register indexes must be configured prior to starting the PKA engine:

- Field **REG_R** configure which virtual register to use for storing an intermediate or final result.
- Field **REG_A** and **REG_B** configure which virtual registers to use as operand input. The operand input fields can be interpreted by the PKA engine as constants instead of virtual register indexes by setting fields **CONST_A** and **CONST_B** for certain operations, as documented in the table below.
- The size of the operands are set in field **LEN**, which must point to one of the pre-configured operand sizes in bits configured in register **PKA_L[n]** ($n=0..7$) on page 235.

7.7.12.5.2.1 OPCODE overview

Supported PKA operation codes and the corresponding required virtual register configurations.

OPCODE	Operation
Terminate	Terminate ongoing PKA operation
AddInc	Add or Increment - ADD: $REG\_R = REG\_A + REG\_B$ - INC: $REG\_R = REG\_A + 0x1$, when REG_B and $CONST\_B$ are 0x1
SubDecNeg	Subtract, Decrement, or Negate - SUB: $REG\_R = REG\_A - REG\_B$ - DEC: $REG\_R = REG\_A - 0x1$, when REG_B and $CONST\_B$ are 0x1 - NEG: $REG\_R = 0x0 - REG\_B$, when REG_A is 0x0 and $CONST\_A$ is 0x1
ModAddInc	Modular Add or Modular Increment - ModADD: $REG\_R = (REG\_A + REG\_B) \% REG\_N$ - ModINC: $REG\_R = (REG\_A + 0x1) \% REG\_N$, when REG_B and $CONST\_B$ are 0x1
ModSubDecNeg	Modular Subtract, Modular Decrement, or Modular Negate - ModSUB: $REG\_R = (REG\_A - REG\_B) \% REG\_N$ - ModDEC: $REG\_R = (REG\_A - 0x1) \% REG\_N$, when REG_B and $CONST\_B$ is 0x1 - ModNEG: $REG\_R = (0x0 - REG\_B) \% REG\_N$, when REG_A is 0x0
ANDTSTOCLR0	And, Test bit 0, or Clear - AND: $REG\_R = REG\_A \& REG\_B$ - TST0: $REG\_R = REG\_A \& 0x1$, when REG_B is 0x1, and $CONST\_B$ is 0x1 - CLR: $REG\_R = 0x0$, when REG_B is 0x0 and $CONST\_B$ is 0x1. REG_A is ignored.
ORCOPYSET0	Or, Copy, or Set bit 0 - OR: $REG\_R = REG\_A REG\_B$ - COPY: $REG\_R = REG\_A$, when REG_B is 0x0 and $CONST\_B$ is 0x1. - SET0: $REG\_R = REG\_A 0x1$, when REG_B and $CONST\_B$ is 0x1.
XORFLPOINVCMP	XOR, Flip bit 0, Invert, or Compare - XOR: $REG\_R = REG\_A \oplus REG\_B$ - FLP0: $REG\_R = REG\_A \oplus 0x1$, when REG_B and $CONST\_B$ is 0x1. - INV: $REG\_R = REG\_A \oplus 0xFFFFFFFF$, when REG_B is 0x1F and $CONST\_B$ is 0x1. - CMP: $REG\_A \oplus REG\_B$, when $DISCARD\_R$ is 0x1, result of comparison is provided by the ALU_OUT_ZERO flag in PKA_STATUS register.
SHR0	Shift right 0. This operation performs a logical right shift on the contents of REG_A by a specified number of bit positions and stores the result in REG_R . The leftmost bits of REG_R that are vacated by the shift operation are filled with zeros. $REG\_R = REG\_A \gg s$, $CONST\_B$ must be set to 0x1. To perform s shifts, REG_B should be set to $s - 1$ (where $1 \leq s \leq 31$).
SHR1	Shift right 1. This operation performs a logical right shift on the contents of REG_A by a specified number of bit positions and stores the result in REG_R . The leftmost bits of REG_R that are vacated by the shift operation are filled with ones. $REG\_R = REG\_A \gg s$, $CONST\_B$ must be set to 0x1. To perform s shifts, REG_B should be set to $s - 1$ (where $1 \leq s \leq 31$).
SHL0	Shift left 0. This operation performs a logical left shift on the contents of REG_A by a specified number of bit positions and stores the result in REG_R . The leftmost bits of REG_R that are vacated by the shift operation are filled with zeros. $REG\_R = REG\_A \ll s$, $CONST\_B$ must be set to 0x1. To perform s shifts, REG_B should be set to $s - 1$ (where $1 \leq s \leq 31$).
SHL1	Shift left 1. This operation performs a logical left shift on the contents of REG_A by a specified number of bit positions and stores the result in REG_R . The leftmost bits of REG_R that are vacated by the shift operation are filled with ones. $REG\_R = REG\_A \ll s$, $CONST\_B$ must be set to 0x1. To perform s shifts, REG_B should be set to $s - 1$ (where $1 \leq s \leq 31$).
MulLow	Multiply Low. This operation performs a multiplication of the values in REG_A and REG_B and stores the result in the destination register REG_R . Any bits of the product that exceed the operand size are discarded, effectively keeping only the least significant bits (LSBs) that fit within the operand size.

OPCODE	Operation
	$REG\_R = (REG\_A * REG\_B) \& \text{operand size mask}$
ModMul	Modular Multiply. $REG\_R = (REG\_A * REG\_B) \% REG\_N$
ModMulN	The output of this operation is a number that is potentially larger than the modulus N, but guaranteed to be smaller than 2N. Assuming REG_A and REG_B are already reduced modulo N or are less than N, the operation is simply $REG\_R = (REG\_A * REG\_B)$.
ModExp	Modular Exponentiation. $REG\_R = (REG\_A ^ REG\_B) \% REG\_N$
Division	Integer Division. This operation performs integer division of the value in REG_A by the value in REG_B. The quotient of the division is stored in REG_R, and the remainder is stored back in REG_A. $REG\_R = REG\_A / REG\_B$ $REG\_A = REG\_A \% REG\_B$ If REG_B is zero (0x0), the operation is invalid, and the divide by zero bit in the status register is set to indicate a division error. Note: PKA division operations with operands larger than 4K bits return erroneous results.
ModInv	Modular Inversion. $REG\_R = 1/REG\_B \% REG\_N$
ModDiv	Modular division is done by calculating the modular inverse of the divisor, check that the inverse value exists by examining the GCD, and then use modular multiplication to multiply the inverse result by the divided. $REG\_A = (REG\_A * REG\_B^{(-1)}) \% REG\_N$
MulHigh	Multiply High. This operation multiplies REG_A by REG_B and captures the high-order bits of the result that exceed the operand size. It places these significant bits, along with an additional PKA_WORD number of bits, into the destination register REG_R. $REG\_R = (REG\_A * REG\_B) \gg \text{operand size}$
ModMLAC	Modular Multiplication Acceleration. Performs a modular multiplication and addition. REG_C is defined using the operation tag. $REG\_R = (REG\_A * REG\_B) + REG\_C \% REG\_N$
ModMLACNR	Modular Multiplication Acceleration No Reduction. Same as ModMLAC, but this omits the final reduction of the result.
Reduction	Reduction. This operation performs a modular reduction, where the result REG_R is the remainder of REG_A divided by REG_N. The length of the operation is flexible and can be chosen based on the specific requirements of the use case. $REG\_R = REG\_A \% REG\_N$

Table 30: PKA OPCODE descriptions

7.7.12.5.3 Pipeline configuration

The following section describe how the PKA engine is used to accelerate asymmetric cryptographic algorithms.

The PKA engine supports pipelined operations; the pipeline depth is one opcode, thus the next operation can be set up while the previous operation is executing. Register [PKA_PIPE](#) on page 236 will indicate if the pipeline is ready for a new opcode and register [PKA_DONE](#) on page 236 will indicate when the PKA operation has been completed and no operation is waiting in the pipeline.

1. Enable CRYPTOCELL subsystem as described in [Cryptographic flow](#) on page 199.
2. Initialize the PKA engine to accommodate the maximum bit size of all intended operations
 - a. Configure registers [PKA_L\[n\] \(n=0..7\)](#) on page 235 for all required operand bit sizes. The desired operand length is selected using field LEN in register [OPCODE](#) on page 234.
 - b. Define the PKA SRAM memory map partitioning using register [MEMORY_MAP\[n\] \(n=0..31\)](#) on page 233 for register N, Np, T0, and T1, as well as any other virtual registers intended to be used in the operations. The PKA SRAM memory map partitioning must allow for the max operand bit size plus an additional 64 bits reserved for PKA engine internal calculations.

3. For all operations

- a. Load the PKA SRAM virtual registers N and N_p as required
 - b. Load the remaining PKA SRAM virtual registers as required
 - c. Execute the operation by writing register [OPCODE](#) on page 234
 - d. Prepare the next opcode once register [PKA_PIPE](#) on page 236 is ready.
 - e. Handle any status bits in register [PKA_STATUS](#) on page 235
 - f. Re-use intermediate results of the previous operation as needed.
4. Wait for the operation to complete by either polling register [PKA_DONE](#) on page 236, or by unmasking the interrupt for field [PKA_MASK](#) in register [IMR](#) on page 262
 5. Read the result from the result register.

7.7.12.5.4 PKA SRAM

The 6 kB PKA SRAM memory connected to the PKA engine is used exclusively by the engine during cryptographic operations. All access to this memory is blocked while the PKA engine is processing.

The PKA SRAM memory is not directly mapped to the device memory map. Instead, any read or write operation to this memory region must be done using the [PKA engine](#) on page 226.

Writing data to the PKA SRAM involves the following steps:

1. **Set the Address Offset:** Specify the starting byte address for writing by setting register [PKA_SRAM_WADDR](#) on page 236. An offset value of 0×0 points to the first 32-bits word in the PKA SRAM memory. An offset value of 0×10 points to the fourth 32-bits word in the PKA SRAM memory.
2. **Write Data:** After setting the address offset, data is written to register [PKA_SRAM_WDATA](#) on page 237. The address will automatically increment after each write, allowing writes to the next word without needing to set the offset again.

Reading data from the PKA SRAM involves the following steps:

1. **Set the Read Address:** Specify the starting byte address for reading by setting register [PKA_SRAM_RADDR](#) on page 237
2. **Read Data:** Retrieve the data from register [PKA_SRAM_RDATA](#) on page 237. Similar to the write address, the read address will auto-increment with each read, setting it to the next word.

Note: Before switching from writing to reading operations (or vice versa), the PKA SRAM write buffer must be cleared. This is done using register [PKA_SRAM_WCLEAR](#) on page 237. Clearing the buffer ensures that the next operation starts cleanly without any leftover data from the previous operation.

7.7.12.5.5 Cryptographic flow

The following section describe a simple cryptographic flow for this engine.

```

/* Enable CRYPTOCELL and its PKA engine */
NRF_CRYPTOCCELL->ENABLE = CRYPTOCELL_ENABLE_ENABLE_Enabled;
NRF_CC_MISC->PKA_CLK = CC_MISC_PKA_CLK_ENABLE_Enable;

/* Define the operand bit size as 2048 */
NRF_CC_PKA->PKA_L[1] = 0x800;

/* Define the 32-bits PKA SRAM address of the selected R4 and R5 */
NRF_CC_PKA->MEMORY_MAP[4] = 0x108;
NRF_CC_PKA->MEMORY_MAP[5] = 0x14A;

/* Initialize the SRAM registers with one word of data */
NRF_CC_PKA->PKA_SRAM_WADDR = NRF_CC_PKA->MEMORY_MAP[4];
NRF_CC_PKA->PKA_SRAM_WDATA = 0x5;
NRF_CC_PKA->PKA_SRAM_WADDR = NRF_CC_PKA->MEMORY_MAP[5];
NRF_CC_PKA->PKA_SRAM_WDATA = 0x2;

/* Execute subtract, OPCODE SubDecNeg: R4 = R4 - R5 */
NRF_CC_PKA->OPCODE =
    (4 << CC_PKA_OPCODE_REG_R_Pos) |
    (5 << CC_PKA_OPCODE_REG_B_Pos) |
    (4 << CC_PKA_OPCODE_REG_A_Pos) |
    (1 << CC_PKA_OPCODE_LEN_Pos) |
    (CC_PKA_OPCODE_OPCODE_SubDecNeg << CC_PKA_OPCODE_OPCODE_Pos);

/* Wait for operation to complete, result will be in R4 */
while (!NRF_CC_PKA->PKA_DONE) { }

```

This cryptographic flow example perform a subtract operation with the following assumptions:

- All PKA SRAM registers, including the special virtual registers N, N_p, T0, and T1, have been cleared before the operation is run.
- The operation is using index 1 in register [PKA_L\[n\] \(n=0..7\)](#) on page 235, which is set to accommodate an operand size of 2048 bits.
- Register R4 and R5 have been selected to run this operation. Register R4 is used both as the operand A register and the result register.
- The memory map is configured to allow operands of 2048 bits plus an additional 64 bits for the internal PKA engine calculations. The configuration of the [MEMORY_MAP\[n\] \(n=0..31\)](#) on page 233 for virtual register N, N_p, T0, and T1 is not included in the example. The memory map is thus configured with 66 words per register, leading to the following:

Virtual register	Memory map register	PKA SRAM address
N (R0)	MEMORY_MAP[0]	0x0
Np (R1)	MEMORY_MAP[1]	0x42
...	...	...
R4	MEMORY_MAP[4]	0x108
R5	MEMORY_MAP[5]	0x14A
...	...	...

7.7.12.5.6 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_PKA	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL PKA engine

Register overview

Register	Offset	TZ	Description
MEMORY_MAP[n]	0x0		Register for mapping the virtual register R[n] to a physical address in the PKA SRAM.
OPCODE	0x80		Operation code to be executed by the PKA engine. Writing to this register triggers the PKA operation.
N_NP_T0_T1_ADDR	0x84		This register defines the N, Np, T0, and T1 virtual register index.
PKA_STATUS	0x88		This register holds the status for the PKA pipeline.
PKA_SW_RESET	0x8C		Reset the PKA engine.
PKA_L[n]	0x90		This register holds the operands bit size.
PKA_PIPE	0xB0		Status register indicating if the PKA pipeline is ready to receive a new OPCODE.
PKA_DONE	0xB4		Status register indicating if the PKA operation has been completed.
PKA_VERSION	0xC4		PKA engine HW version. Reset value holds the version.
PKA_SRAM_WADDR	0xD4		Start address in PKA SRAM for subsequent write transactions.
PKA_SRAM_WDATA	0xD8		Write data to PKA SRAM. Writing to this register triggers a DMA transaction writing data into PKA SRAM. The DMA address offset is automatically incremented during write.
PKA_SRAM_RDATA	0xDC		Read data from PKA SRAM. Reading from this register triggers a DMA transaction read data from PKA SRAM. The DMA address offset is automatically incremented during read.
PKA_SRAM_WCLEAR	0xE0		Register for clearing PKA SRAM write buffer.
PKA_SRAM_RADDR	0xE4		Start address in PKA SRAM for subsequent read transactions.

7.7.12.5.6.1 MEMORY_MAP[n] (n=0..31)

Address offset: $0x0 + (n \times 0x4)$

Register for mapping the virtual register R[n] to a physical address in the PKA SRAM.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0												
ID																													A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0										
ID	R/W	Field		Value ID	Value				Description																																							
A	RW	ADDR							The physical word address used for the virtual register.																																							

7.7.12.5.6.2 OPCODE

Address offset: 0x80

Operation code to be executed by the PKA engine.

Writing to this register triggers the PKA operation.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				I I I I I H H H G F F F F F E D D D D C B B B B A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	TAG			Holds the operation tag or the operand C virtual register index.																														
B	RW	REG_R			Result register virtual register index.																														
C	RW	DISCARD_R			This field controls the interpretation of REG_R.																														
			Register	0x0	REG_R is interpreted as a register index.																														
			Discard	0x1	Result is discarded.																														
D	RW	REG_B			Operand B virtual register index.																														
E	RW	CONST_B			This field controls the interpretation of REG_B.																														
			Register	0x0	REG_B is interpreted as a register index.																														
			Constant	0x1	REG_B is interpreted as a constant.																														
F	RW	REG_A			Operand A virtual register index.																														
G	RW	CONST_A			This field controls the interpretation of REG_A.																														
			Register	0x0	REG_A is interpreted as a register index.																														
			Constant	0x1	REG_A is interpreted as a constant.																														
H	RW	LEN			The length of the operands. This value serves as an PKA length register index. E.g.: if LEN field value is set to 0, PKA_L[0] holds the size of the operands.																														
I	RW	OPCODE			Operation code to be executed by the PKA engine																														
			Terminate	0x0	Terminate operation																														
			AddInc	0x4	Add or Increment																														
			SubDecNeg	0x5	Subtract, Decrement, or Negate																														
			ModAddInc	0x6	Modular Add or Modular Increment																														
			ModSubDecNeg	0x7	Modular Subtract, Modular Decrement, or Modular Negate																														
			ANDTSTOCLR0	0x8	Perform AND, test, or clear																														
			ORCOPYSET0	0x9	Perform OR, copy, or set bits																														
			XORFLPOINVCMP	0xA	Perform XOR, flip bits, invert, or compare																														
			SHR0	0xC	Shift right 0 operation																														
			SHR1	0xD	Shift right 1 operation																														
			SHL0	0xE	Shift left 0 operation																														
			SHL1	0xF	Shift left 1 operation																														
			MulLow	0x10	Multiply low operation																														
			ModMul	0x11	Modular multiply operation																														
			ModMulN	0x12	Modular multiply N operation																														
			ModExp	0x13	Modular exponentiation operation																														
			Division	0x14	Division operation																														
			ModInv	0x15	Modular inversion operation																														
			ModDiv	0x16	Modular division operation																														
			MulHigh	0x17	Multiply high operation																														
			ModMLAC	0x18	Modular multiplication acceleration																														
			ModMLACNR	0x19	Modular multiplication acceleration where final reduction is omitted																														
			Reduction	0x1B	Reduction operation																														

7.7.12.5.6.3 N_NP_T0_T1_ADDR

Address offset: 0x84

This register defines the N, Np, T0, and T1 virtual register index.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D C C C C C B B B B A A A A																															
Reset 0x000FF820				0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1 0 0 0 0 0 1 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	N_VIRTUAL_ADDR						Register N virtual register index. Default is R0.																											
B	RW	NP_VIRTUAL_ADDR						Register Np virtual register index. Default is R1.																											
C	RW	T0_VIRTUAL_ADDR						Temporary register 0 virtual register index. Default is R30.																											
D	RW	T1_VIRTUAL_ADDR						Temporary register 1 virtual register index. Default is R31.																											

7.7.12.5.6.4 PKA_STATUS

Address offset: 0x88

This register holds the status for the PKA pipeline.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				K K K K K J I H G F E D C B B B B A A A A																															
Reset 0x00001000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	ALU_MSB_4BITS			The most significant 4-bits of the operand updated in shift operation.																														
B	R	ALU_LSB_4BITS			The least significant 4-bits of the operand updated in shift operation.																														
C	R	ALU_SIGN_OUT			Indicates the MSB sign of the last operation.																														
D	R	ALU_CARRY			Holds the carry of the last ALU operation.																														
E	R	ALU_CARRY_MOD			Holds the carry of the last modular operation.																														
F	R	ALU_SUB_IS_ZERO			Indicates the last subtraction operation sign.																														
G	R	ALU_OUT_ZERO			Indicates if the result of ALU OUT is zero.																														
H	R	ALU_MODOVRFLW			Modular overflow flag.																														
I	R	DIV_BY_ZERO			Indication if the division is done by zero.																														
J	R	MODINV_OF_ZERO			Indicates the modular inverse of zero.																														
K	R	OPCODE			Opcode of the last operation																														

7.7.12.5.6.5 PKA_SW_RESET

Address offset: 0x8C

Reset the PKA engine.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	RESET			Writing any value to this address resets the PKA engine. The reset takes 4 CPU clock cycles to complete.																															
			Enable	1	Reset PKA engine.																															

7.7.12.5.6.6 PKA_L[n] (n=0..7)

Address offset: 0x90 + (n × 0x4)

This register holds the operands bit size.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0							
ID																								A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0						
ID	R/W	Field	Value ID	Value				Description																																		
A	RW	OpSize						Operand bit size.																																		

7.7.12.5.6.7 PKA_PIPE

Address offset: 0xB0

Status register indicating if the PKA pipeline is ready to receive a new OP CODE.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A																																		
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1			
ID	R/W	Field	Value ID	Value				Description																														
A	R	STATUS						PKA pipeline status.																														
			NotReady	0				PKA pipeline is not ready for a new OPCODE																														
			Ready	1				PKA pipeline is ready for a new OPCODE																														

7.7.12.5.6.8 PKA_DONE

Address offset: 0xB4

Status register indicating if the PKA operation has been completed.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	STATUS						PKA operation status.																											
			Processing	0				PKA operation is processing																											
			Completed	1				PKA operation is completed and pipeline is empty																											

7.7.12.5.6.9 PKA_VERSION

Address offset: 0xC4

PKA engine HW version. Reset value holds the version.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x16110215				0	0	0	1	0	1	1	0	0	0	0	1	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	1	0	1	0	1
ID	R/W	Field	Value ID	Value				Description																											
A	R	PKA_VERSION																																	

7.7.12.5.6.10 PKA_SRAM_WADDR

Address offset: 0xD4

Start address in PKA SRAM for subsequent write transactions.

Address offset: 0xD8

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value			Description																															
A	W	DATA					Data to write to PKA SRAM.																															

Address offset: 0xDC

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value												Description																		
A	R	DATA															Data to read from PKA SRAM																		

Address offset: 0xE0

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	W	CLEAR						Clear the PKA SRAM write buffer.																												

Address offset: 0xE4

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value				Description																										
A	W	ADDR							PKA SRAM start address for read transaction																										

7.7.12.6 RNG engine

CRYPTOCELL implements a Random Number Generator (RNG) engine which uses a True Random Number Generator (TRNG) for its entropy collection.

The TRNG is a full entropy design compliant with:

- FIPS 140-2: *Security requirements for Cryptographic Modules*
- BSI AIS-31: *Functionality Classes and Evaluation Methodology for True Random Number Generators*
- NIST SP 800-90B: *Recommendation for the Entropy Sources Used for Random Bit Generation*

where a ring-oscillator is used as the noise source.

The entropy collected using the RNG engine can in turn be used for seeding a Pseudo Random Number Generator (PRNG) as defined in NIST SP 800-90A: *Recommendation for Random Number Generation Using Deterministic Random Bit Generators*.

NIST SP 800-90A define three Deterministic Random Bit Generator (DRBG) that are considered cryptographically secure pseudorandom number generators for use in cryptography: Hash DRBG, HMAC DRBG, and CTR DRBG.

The CRYPTOCELL DRBG implementation is a combination of hardware and software, where CTR DRBG is implemented using the the AES engine running AES encryption in counter (CTR) mode as the underlying cipher. This DRBG instance is seeded with random entropy from the RNG engine.

7.7.12.6.1 Ring oscillator length configuration

The RNG engine must be configured with specific parameters to ensure correct operation in order to output random bits with sufficient entropy.

The noise source used for collecting entropy is based on inverter timing jitter that is collected from a dedicated on-chip free-running ring oscillator. The ring oscillator length, i.e. the number of inverters in the chain, can be configured using register [TRNG_CONFIG](#) on page 244.

In total there are four different ring oscillator lengths that can be selected, referred to as ROSC1 through ROSC4. For each of these four configurable lengths a corresponding sample count value is provided in register [TRNG90B.ROSC1](#) on page 127 through register [TRNG90B.ROSC4](#) on page 128.

The sampling frequency is configured using register [SAMPLE_CNT](#) on page 245, and the programmed value defines the number of CPU clock cycles between two consecutive ring oscillator samples. The configured sample count value is the minimum number of clock cycles that is enough to get independent outputs from the ring oscillator and must match that of the configured ROSC length.

The following steps describe how to set the RNG engine parameters described above:

1. Enable RNG engine clock using register [RNG_CLK](#) on page 247.
2. Reset the RNG engine using register [RNG_SW_RESET](#) on page 246.
3. Re-enable RNG engine clock and select a device-specific sample count from registers [TRNG90B.ROSC1](#) on page 127 through [TRNG90B.ROSC4](#) on page 128 starting with the smallest one, and program the value into register [SAMPLE_CNT](#) on page 245.
4. Perform a readback of the selected sample count value.
5. Set the corresponding ROSC length in register [TRNG_CONFIG](#) on page 244 to match the selected sample count selection.
6. Enable the noise source using register [NOISE_SOURCE](#) on page 244.
7. Wait until event [EHR_VALID_INT](#) in register [RNG_ISR](#) on page 243 trigger to indicate successful collection of 192 bits of random data. The result can be read from registers [EHR_DATA\[n\]](#) ($n=0..5$) on page 244.
8. If events [AUTOCORR_ERR_INT](#), [CRNGT_ERR_INT](#), or [VNC_ERR_INT](#) in register [RNG_ISR](#) on page 243 trigger, the RNG engine must be re-configured starting from step 2 above. Increase the ROSC length by a factor of one, and pick the corresponding sample count value from FICR. This step must be

repeated until the collection of 192 bits of random data can be collected without an error event being triggered.

It is recommended to always try the shortest ROSC length first, allowing the RNG engine to complete the entropy collection in a shorter time and keep the ring oscillator turned off for longer periods in order to save power.

7.7.12.6.2 RNG SRAM

The 2 kB SRAM memory connected to the RNG engine can be used for storing a large pool of random entropy.

The RNG SRAM memory is not directly mapped to the device memory map. Instead, any read or write operation using word granularity to this memory region must be done using [RNG SRAM interface](#) on page 265. Larger payloads than word granularity can be processed using the [DIN DMA engine](#) on page 253 and [DOUT DMA engine](#) on page 257.

Before any RNG SRAM read or write transaction can be performed, the CRYPTOCELL must be enabled.

Writing data to the RNG SRAM involves the following steps:

1. **Set the Address Offset:** Specify the starting byte address for writing by setting register [SRAM_ADDR](#) on page 266. An offset value of 0×0 points to the first 32-bits word in the RNG SRAM memory. An offset value of 0×10 points to the fourth 32-bits word in the RNG SRAM memory.
2. **Write Data:** When register [SRAM_DATA_READY](#) on page 266 indicates DMA engine is idle, data is written to register [SRAM_DATA](#) on page 266. The address will automatically increment after each write, allowing writes to the next word without needing to set the offset again.

Reading data from the RNG SRAM involves the following steps:

1. **Set the Read Address:** Specify the starting byte address for reading by setting register [SRAM_ADDR](#) on page 266
2. **Discard first read:** Read and discard the first value from register [SRAM_DATA](#) on page 266, as it will contain the previous value pointed to by register [SRAM_ADDR](#) on page 266.
3. **Read Data:** When register [SRAM_DATA_READY](#) on page 266 indicates DMA engine is idle, retrieve the data from register [SRAM_DATA](#) on page 266. Similar to the write address, the read address will auto-increment with each read, setting it to the next word.

Note: Once the address register reaches the last RNG SRAM address, the automatic address incrementation halts. Any subsequent read or write transaction will cause the DMA engine to continue operating on the last 32-bits word in the RNG SRAM memory.

7.7.12.6.3 TRNG hardware tests

The RNG engine has a number of built-in hardware tests for making sure the collected entropy from the TRNG is of sufficient quality.

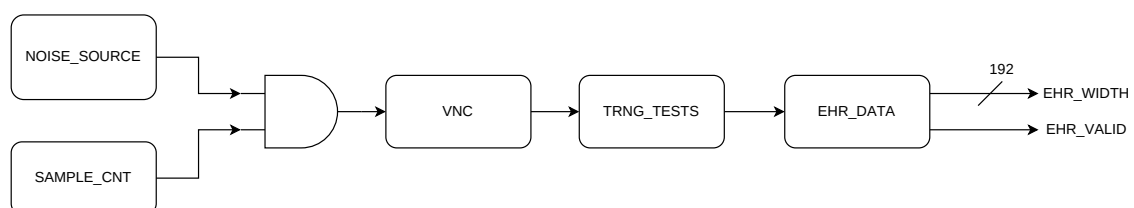


Figure 58: CRYPTOCELL True Random Number Generator

The TRNG collects random bits from the noise source according to the programmed sample counter value in register [SAMPLE_CNT](#) on page 245. The sampled bits are post-processed in a von Neumann corrector (VNC) before being subjected to a continuous random number generation test (CRNGT) and autocorrelation test.

192 bits of random data can be read from the entropy holding registers `EHR_DATA[n]` ($n=0..5$) on page 244 once interrupt `EHR_VALID_INT` in register `RNG_ISR` on page 243 trigger. If this interrupt is masked away in register `RNG_IMR` on page 242, the status register `TRNG_VALID` on page 244 contains field `EHR_DATA` which can be polled when the random data is valid. Reading the most significant word from `EHR_DATA` registers will reset register `TRNG_VALID` and a new 192 bits collection period will start.

Note:

To ensure proper operation when reading 192 bits of random data from the `EHR_DATA` registers of the RNG engine the data must be read in ascending order, starting with:

- `EHR_DATA[0]`
- `EHR_DATA[1]`
- `EHR_DATA[2]`
- `EHR_DATA[3]`
- `EHR_DATA[4]`
- `EHR_DATA[5]`

7.7.12.6.3.1 von Neumann Corrector

The von Neumann Corrector (VNC) is designed to balance the succession of '1' and '0' bits being output by the TRNG noise source.

The input bits to the VNC is tested for bit equality, meaning a sequence of 32 consecutive bits with the same bit value will trigger event `VNC_ERR_INT` in register `RNG_ISR` on page 243.

If no error event is triggered, the input bits will be balanced using the VNC as shown in the figure below, and the resulting output bits will be subjected to additional TRNG tests. The VNC produce output only if the noise source is active, see register `NOISE_SOURCE` on page 244.

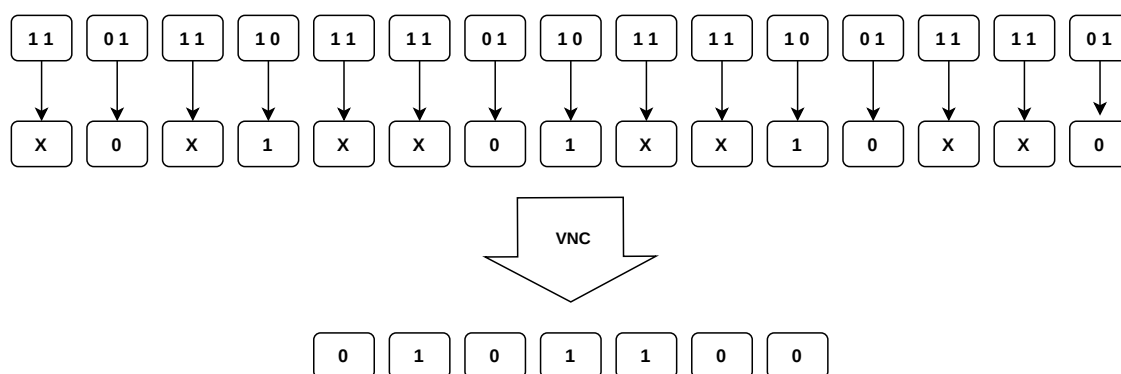


Figure 59: CRYPTOCELL von Neumann corrector

The VNC statistically output one bit for each 4 input bits sampled, meaning the average output rate of the TRNG is $1 / (\text{SAMPLE\_CNT} * 4)$ bits per CPU clock cycle.

7.7.12.6.3.2 Continuous random number generation test

The Continuous random number generation test (CRNGT) process the balanced output of random data from the von Neumann corrector.

In the event that two consecutive blocks of 16 collected bits are equal, the CRNGT will trigger event `CRNGT_ERR_INT` in register `RNG_ISR` on page 243.

7.7.12.6.3.3 Autocorrelation test

The Autocorrelation test determine if there over time is a bias in the random bit sequences towards certain values or patterns, or if the bits in the sequence are truly independent.

If a bias in the collected bit stream is detected, the output will be discarded and the error flagged in register [AUTOCORR_STATISTIC](#) on page 245. If a bias is detected four consecutive times in a row, the autocorrelation test will trigger event [AUTOCORR_ERR_INT](#) in register [RNG_ISR](#) on page 243. In this situation the TRNG will cease to function until manually reset using register [RNG_SW_RESET](#) on page 246.

7.7.12.6.4 Cryptographic flow

The following section describe a simple cryptographic flow for this engine.

```
/* Enable CRYPTOCELL subsystem */
NRF_CRYPTOCELL->ENABLE = CRYPTOCELL_ENABLE_ENABLE_Enabled;

/* Enable engine clock */
NRF_CC_RNG->RNG_CLK = CC_RNG_RNG_CLK_ENABLE_Enable;

/* Reset engine */
NRF_CC_RNG->RNG_SW_RESET = CC_RNG_RNG_SW_RESET_RESET_Enable;

/* Configure sampling rate between consecutive bits */
do {
    NRF_CC_RNG->RNG_CLK = CC_RNG_RNG_CLK_ENABLE_Enable;
    NRF_CC_RNG->SAMPLE_CNT = NRF_FICR->TRNG90B.ROSC1;
} while ( NRF_CC_RNG->SAMPLE_CNT != NRF_FICR->TRNG90B.ROSC1 );

/* Configure ROSC length */
NRF_CC_RNG->TRNG_CONFIG = CC_RNG_TRNG_CONFIG_ROSC_LEN_ROSC1;

/* Enable noise source */
NRF_CC_RNG->NOISE_SOURCE = CC_RNG_NOISE_SOURCE_ENABLE_Enabled;

/* Wait for random data to be sampled */
while ((NRF_CC_RNG->RNG_ISR & CC_RNG_RNG_ISR_EHR_VALID_INT_Msk) == 0) {}

/* 192 bits of random data now available in
   NRF_CC_RNG->EHR_DATA[0] to NRF_CC_RNG->EHR_DATA[5] */
```

7.7.12.6.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_RNG	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL RNG engine

Register overview

Register	Offset	TZ	Description
RNG_IMR	0x100		Interrupt mask register. Each bit of this register holds the mask of a single interrupt source.

7.7.12.6.5.1 RNG_IMR

Interrupt mask register. Each bit of this register holds the mask of a single interrupt source.

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Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				F E D C B A																																		
Reset 0x0000003F				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value	Description																																	
			IRQEnable	0	Do not mask the von Neumann corrector error interrupt i.e. interrupt is generated																																	
			IRQDisable	1	Mask the von Neumann corrector error interrupt i.e. no interrupt is generated																																	
E	RW	WATCHDOG_MASK			See RNG_ISR for explanation on this interrupt.																																	
			IRQEnable	0	Do not mask the watchdog interrupt i.e. interrupt is generated																																	
			IRQDisable	1	Mask the watchdog interrupt i.e. no interrupt is generated																																	
F	RW	DMA_DONE_MASK			See RNG_ISR for explanation on this interrupt.																																	
			IRQEnable	0	Do not mask the RNG DMA completion interrupt i.e. interrupt is generated																																	
			IRQDisable	1	Mask the RNG DMA completion interrupt i.e. no interrupt is generated																																	

7.7.12.6.5.2 RNG_ISR

Address offset: 0x104

Interrupt status register. Each bit of this register holds the interrupt status of a single interrupt source. If corresponding RNG_IMR bit is unmasked, an interrupt is generated.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				F E D C B A																																
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	R	EHR_VALID_INT						192-bits have been collected and are ready to be read.																												
B	R	AUTOCORR_ERR_INT						Autocorrelation error. Failure occurs when autocorrelation test has failed four times in a row. Once set, the TRNG ceases to function until next reset.																												
C	R	CRNGT_ERR_INT						Continuous random number generator test error. Failure occurs when two consecutive blocks of 16 collected bits are equal.																												
D	R	VNC_ERR_INT						von Neumann corrector error. Failure occurs if 32 consecutive collected bits are identical, ZERO, or ONE.																												
E	R	WATCHDOG_INT						Maximum number of CPU clock cycles per sample have been exceeded. See RNG_WATCHDOG_VAL for more information.																												
F	R	DMA_DONE_INT						RNG DMA to SRAM is completed.																												

7.7.12.6.5.3 RNG_ICR

Address offset: 0x108

Interrupt clear register. Writing a 1 bit into a field in this register will clear the corresponding bit in RNG_ISR.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value			Description																												
A	W	EHR_VALID_CLEAR					Writing value '1' clears corresponding bit in RNG_ISR																												
B	W	AUTOCORR_ERR_CLEAR					Cannot be cleared by software! Only RNG reset clears this bit.																												
C	W	CRNGT_ERR_CLEAR					Writing value '1' clears corresponding bit in RNG_ISR																												
D	W	VNC_ERR_CLEAR					Writing value '1' clears corresponding bit in RNG_ISR																												
E	W	WATCHDOG_CLEAR					Writing value '1' clears corresponding bit in RNG_ISR																												
F	W	DMA_DONE_CLEAR					Writing value '1' clears corresponding bit in RNG_ISR																												

7.7.12.6.5.4 TRNG_CONFIG

Address offset: 0x10C

TRNG ring oscillator length configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ROSC_LEN			Set the length of the oscillator ring (= the number of inverters) out of four possible configurations.																														
			ROSC1	0	Use shortest ROSC1 ring oscillator configuration.																														
			ROSC2	1	Use ROSC2 ring oscillator configuration.																														
			ROSC3	2	Use ROSC3 ring oscillator configuration.																														
			ROSC4	3	Use longest ROSC4 ring oscillator configuration.																														

7.7.12.6.5.5 TRNG_VALID

Address offset: 0x110

This register indicates if TRNG entropy collection is valid.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	R	EHR_DATA			A value of 1 indicates that collection of bits in the TRNG is completed, and data can be read from EHR_DATA registers.																																	
			NotValid	0	Collection of bits not valid.																																	
			Valid	1	Collection of bits valid.																																	

7.7.12.6.5.6 EHR_DATA[n] (n=0..5)

Address offset: 0x114 + (n × 0x4)

The entropy holding registers (EHR) hold 192-bits random data collected by the TRNG.

The initial EHR_DATA[0] register holds the least significant bits [31:0] of the random data value.

These registers are readable if register [TRNG_VALID](#) on page 244 is `Valid`. Reading register EHR_DATA[5] will clear the content, reset TRNG_VALID, and start a new 192 bits collection period.

Bit number									31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID									A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000									0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID			Value			Description																																
A	R	VALUE							Random data value.																																

7.7.12.6.5.7 NOISE_SOURCE

Address offset: 0x12C

This register controls the ring oscillator circuit used as a noise source.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE						Enable or disable the noise source.																											
			Disabled	0				Noise source is disabled																											
			Enabled	1				Noise source is enabled																											

7.7.12.6.5.8 SAMPLE_CNT

Address offset: 0x130

Sample count defining the number of CPU clock cycles between two consecutive noise source samples.

After selecting the desired ring oscillator length configuration in [TRNG_CONFIG](#) on page 244 this register must be set to the corresponding value from [FICR.TRNG90B.ROSC1-4](#).

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x0000FFFF				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VALUE						Number of CPU clock cycles between two consecutive noise source samples.																											
								If the von Neumann corrector is bypassed, the minimum value set in this register must not be smaller than decimal 17.																											

7.7.12.6.5.9 AUTOCORR_STATISTIC

Address offset: 0x134

Statistics counter for autocorrelation test activations. Statistics collection is stopped if one of the counters reach its limit of all ones.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B B B B B A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	AUTOCORR_TRYS						Count each time an autocorrelation test starts. Any write to the field resets the counter.																											
B	RW	AUTOCORR_FAILS						Count each time an autocorrelation test fails. Any write to the field resets the counter.																											

7.7.12.6.5.10 TRNG_DEBUG

Address offset: 0x138

Debug register for the TRNG. This register is used to bypass TRNG tests in hardware.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				C																																B	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	VNC_BYPASS			Bypass the von Neumann corrector post-processing test, including the 32 consecutive bits test.																																	
			Disabled	0	von Neumann corrector post-processing is active																																	
			Enabled	1	Bypass the von Neumann corrector																																	
B	RW	CRNGT_BYPASS			Bypass the Continuous Random Number Generator Test (CRNGT).																																	
			Disabled	0	CRNGT is active																																	
			Enabled	1	Bypass CRNGT																																	
C	RW	AUTOCORR_BYPASS			Bypass the autocorrelation test.																																	
			Disabled	0	Autocorrelation test is active																																	
			Enabled	1	Bypass the autocorrelation test																																	

7.7.12.6.5.11 RNG_SW_RESET

Address offset: 0x140

Reset the RNG engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	RESET						Writing any value to this address resets the RNG engine. The reset takes 4 CPU clock cycles to complete.																											
			Enable	1				Reset RNG engine.																											

7.7.12.6.5.12 RNG_BUSY

Address offset: 0x1B8

Status register for RNG engine activity.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				B																																A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	R	STATUS				RNG engine status.																															
			Idle	0	RNG engine is idle																																
			Busy	1	RNG engine is busy																																
B	R	TRNG_STATUS				TRNG status.																															
			Idle	0	TRNG is idle																																
			Busy	1	TRNG is busy																																

7.7.12.6.5.13 TRNG_RESET

Address offset: 0x1BC

Reset the TRNG, including internal counter of collected bits and registers EHR_DATA and TRNG_VALID.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	RESET						Writing any value to this address resets the internal bits counter and registers EHR_DATA and TRNG_VALID. Register NOISE_SOURCE must be disabled in order for the reset to take place.																											
			Enable	1				Reset TRNG.																											

7.7.12.6.5.14 RNG_HW_FLAGS

Address offset: 0x1C0

Hardware configuration of RNG engine. Reset value holds the supported features.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				H G F E D C B A																																		
Reset 0x0000000F				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1		
D	R/W	Field	Value ID	Value		Description																																
A	R	EHR_WIDTH				Data width supported by the entropy collector																																
			128Bits	0	128 bits EHR width																																	
			192Bits	1	192 bits EHR width																																	
B	R	CRNGT_EXISTS				If this flag is set, the engine include support for continuous random number generator test.																																
C	R	AUTOCORR_EXISTS				If this flag is set, the engine include support for autocorrelation test.																																
D	R	BYPASS_EXISTS				If this flag is set, the engine include support for bypassing TRNG tests.																																
E	R	PRNG_EXISTS				If this flag is set, the engine include a pseudo-random number generator.																																
F	R	KAT_EXISTS				If this flag is set, the engine include support for known answer tests.																																
G	R	RESEEDING_EXISTS				If this flag is set, the engine include support for automatic reseeding.																																
H	R	RNG_USE_5_SBOXES																																				
			Disable	0	20 SBOX AES																																	
			Enable	1	5 SBOX AES																																	

7.7.12.6.5.15 RNG_CLK

Address offset: 0x1C4

Control clock for the RNG engine.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
A	W	ENABLE			Enables clock for the RNG engine.																																		
			Disable	0	Disable clock for RNG engine.																																		
			Enable	1	Enable clock for RNG engine.																																		

7.7.12.6.5.16 RNG_DMA

Address offset: 0x1C8

Writing to this register enables the RNG DMA engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE																																	
			Disable	0				Disable RNG DMA engine																											
			Enable	1				Enable RNG DMA engine																											
				This value is cleared when the RNG DMA engine completes its operation.																															

7.7.12.6.5.17 RNG_DMA_ROSC_LEN

Address offset: 0x1CC

This register defines which ring oscillator length configuration should be used when using the RNG DMA engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ROSC1			Use shortest ROSC1 ring oscillator configuration.																														
			Disable	0	Disable ROSC1																														
			Enable	1	Enable ROSC1																														
B	RW	ROSC2			Use ROSC2 ring oscillator configuration.																														
			Disable	0	Disable ROSC2																														
			Enable	1	Enable ROSC2																														
C	RW	ROSC3			Use ROSC3 ring oscillator configuration.																														
			Disable	0	Disable ROSC3																														
			Enable	1	Enable ROSC3																														
D	RW	ROSC4			Use longest ROSC4 ring oscillator configuration.																														
			Disable	0	Disable ROSC4																														
			Enable	1	Enable ROSC4																														

7.7.12.6.5.18 RNG_DMA_SRAM_ADDR

Address offset: 0x1D0

This register defines the start address in TRNG SRAM for the TRNG data to be collected by the RNG DMA engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.7.12.6.5.19 RNG_DMA_SAMPLES_NUM

Address offset: 0x1D4

This register defines the number of 192-bits samples that the RNG DMA engine collects per run.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				A A A A A A A A																																
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value				Description																												
A	RW	RNG_SAMPLES_NUM							Defines the number of 192-bits samples that the DMA engine collects per run.																											

7.7.12.6.5.20 RNG_WATCHDOG_VAL

Address offset: 0x1D8

This register defines the maximum number of CPU clock cycles per TRNG collection of 192-bits samples. If the number of cycles for a collection exceeds this threshold the WATCHDOG interrupt is triggered.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	RNG_WATCHDOG_VAL				Defines the maximum number of CPU clock cycles per TRNG collection of 192-bits samples. If the number of cycles for a collection exceeds this threshold the WATCHDOG interrupt is triggered.																													

7.7.12.6.5.21 RNG_DMA_BUSY

Address offset: 0x1DC

Status register for RNG DMA engine activity.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C C C C C C C C B B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			RNG DMA engine status.																														
			Idle	0	RNG DMA engine is idle																														
			Busy	1	RNG DMA engine is busy																														
B	R	ROSC_LEN			The active ring oscillator length configuration used by the RNG DMA engine.																														
			ROSC1	0	Shortest ROSC1 ring oscillator configuration used.																														
			ROSC2	1	ROSC2 ring oscillator configuration used.																														
			ROSC3	2	ROSC3 ring oscillator configuration used.																														
			ROSC4	3	Longest ROSC4 ring oscillator configuration used.																														
C	R	NUM_OF_SAMPLES			Number of samples already collected using the current ring oscillator configuration.																														

7.7.13 Host integration

This chapter describes host registers used to control CRYPTOCELL behavior.

7.7.13.1 AHB interface

The AHB interface controls CRYPTOCELL bus master behavior.

7.7.13.1.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_AHB	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL AHB interface

Register overview

Register	Offset	TZ	Description
AHBM_SINGLES	0xB00		This register forces the AHB transactions from CRYPTOCELL master to be always singles.
AHBM_HPROT	0xB04		This register holds the AHB HPROT value
AHBM_HMASTLOCK	0xB08		This register holds AHB HMASTLOCK value
AHBM_HNONSEC	0xB0C		This register holds AHB HNONSEC value

7.7.13.1.1.1 AHBM_SINGLES

Address offset: 0xB00

This register forces the AHB transactions from CRYPTOCELL master to be always singles.

Bit number	31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																													
ID																														A
Reset 0x00000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																													0
ID	R/W	Field	Value ID	Value	Description																									
A	RW	AHBM_SINGLES			Force AHB singles																									

7.7.13.1.1.2 AHBM_HPROT

Address offset: 0xB04

This register holds the AHB HPROT value

Bit number	31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																													
ID																														A A A A
Reset 0x00000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																													0
ID	R/W	Field	Value ID	Value	Description																									
A	RW	AHBM_HPROT			The AHB HPROT value																									

7.7.13.1.1.3 AHBM_HMASTLOCK

Address offset: 0xB08

This register holds AHB HMASTLOCK value

Bit number	31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																													
ID																														A
Reset 0x00000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																													0
ID	R/W	Field	Value ID	Value	Description																									
A	RW	AHBM_HMASTLOCK			The AHB HMASTLOCK value.																									

7.7.13.1.1.4 AHBM_HNONSEC

Address offset: 0xB0C

This register holds AHB HNONSEC value

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	AHB_WRITE_HNONSEC						The AHB HNONSEC value for write transaction.																											
B	RW	AHB_READ_HNONSEC						The AHB HNONSEC value for read transaction.																											

7.7.13.2 AO interface

The always-on (AO) interface controls various persistent security configurations for the CRYPTOCELL subsystem.

7.7.13.2.1 Registers**Instances**

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_AO	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL AO block

Register overview

Register	Offset	TZ	Description
AO_APB_FILTERING	0xE38		This register holds the AO_APB_FILTERING configuration.
CC_SW_RESET	0xE40		Reset the CRYPTOCELL subsystem.

7.7.13.2.1.1 AO_APB_FILTERING

Address offset: 0xE38

This register holds the AO_APB_FILTERING configuration.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000055				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0 1 0 1																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	ONLY_SEC_ACCESS_ALLOWED				When this FW controlled field is set, the APB slave accepts only secure accesses																													
B	RW	ONLY_SEC_ACCESS_ALLOWED_LOCK				When this FW controlled field is set, the ONLY_SEC_ACCESS_ALLOWED field cannot be modified until the next PoR																													
C	RW	ONLY_PRIV_ACCESS_ALLOWED				When this FW controlled field is set, the APB slave accepts only privileged accesses																													
D	RW	ONLY_PRIV_ACCESS_ALLOWED_LOCK				When this FW controlled field is set, the APBC_ONLY_PRIV_ACCESS_ALLOWED field cannot be modified until the next PoR																													

7.7.13.2.1.2 CC_SW_RESET

Address offset: 0xE40

Reset the CRYPTOCELL subsystem.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	RESET			Writing any value to this address resets the CRYPTOCELL subsystem. The reset takes 4 CPU clock cycles to complete.																															
			Enable	1	Reset CRYPTOCELL subsystem.																															

7.7.13.3 CTL interface

The CTL interface controls the cryptographic flow and provide busy status for individual components in the CRYPTOCELL subsystem.

7.7.13.3.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_CTL	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL CTL interface

Register overview

Register	Offset	TZ	Description
CRYPTO_CTL	0x900		Defines the cryptographic flow.
CRYPTO_BUSY	0x910		Status register for cryptographic cores engine activity.
HASH_BUSY	0x91C		Status register for HASH engine activity.
CONTEXT_ID	0x930		A general-purpose read/write register.

7.7.13.3.1.1 CRYPTO_CTL

Address offset: 0x900

Defines the cryptographic flow.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	MODE			Configure the cryptographic engine mode.																														
					The HASH engine is determined by register HASH_SELECT on page 223.																														
		Bypass	0		Bypass cryptographic engine																														
		AESActive	1		Use AES engine																														
		AESToHashActive	2		Pipe AES engine output to HASH engine input																														
		AESAndHashActive	3		Process input using both AES and HASH engine in parallel																														
		HashActive	7		Use HASH engine																														
		AESMACAndBypassActive	10		Calculate AES MAC and bypass																														
		AESToHashAndDOUTActive	11		Pipe AES engine output to HASH engine input. The resulting digest output is piped to DOUT buffer.																														
		ChaChaActive	16		Use CHACHA engine																														

7.7.13.3.1.2 CRYPTO_BUSY

Address offset: 0x910

Status register for cryptographic cores engine activity.

This register will be asserted whenever register [AES_BUSY](#) on page 208 or register [HASH_BUSY](#) on page 253 is asserted or when register [DIN_FIFO_EMPTY](#) on page 257 indicate that the DIN FIFO is not empty.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			Cryptographic core engines status.																														
			Idle	0	Cryptographic core engines are idle																														
			Busy	1	Cryptographic core engines are busy																														

7.7.13.3.1.3 HASH_BUSY

Address offset: 0x91C

Status register for HASH engine activity.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	R	STATUS			Hash engine status.																																	
			Idle	0	HASH engine is idle																																	
			Busy	1	HASH engine is busy																																	

7.7.13.3.1.4 CONTEXT_ID

Address offset: 0x930

A general-purpose read/write register.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	CONTEXT_ID	ID		Context ID																															

7.7.13.4 DIN DMA engine

The Data IN (DIN) DMA engine transfers data into the CRYPTOCELL subsystem and its various cryptographic engines.

The DIN DMA engine provides a comprehensive interface for to facilitate the transfer of data from the CPU or memory to the cryptographic engines. It includes a variety of registers that control direct data buffering, DMA operations, and data flow management.

Maximum DMA transaction size is limited to $2^{16}-1$ bytes. If a DMA transaction is configured with a payload size above the maximum DMA transaction size limit, the DMA engine must be reset before being functional again using register [DIN_SW_RESET](#) on page 256.

The flow demonstrated in [Cryptographic flow](#) on page 205 shows how the DIN DMA engine is configured to provide data to the AES engine using registers [SRC_MEM_ADDR](#) on page 255 and

[SRC_MEM_SIZE](#) on page 255 to define the input source address and number of input bytes, respectively.

7.7.13.4.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_DIN	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL DIN DMA engine

Register overview

Register	Offset	TZ	Description
DIN_BUFFER	0xC00		Used by CPU to write data directly to the DIN buffer, which is then sent to the cryptographic engines for processing.
DIN_DMA_MEM_BUSY	0xC20		Status register for DIN DMA engine activity when accessing memory.
SRC_MEM_ADDR	0xC28		Data source address in memory.
SRC_MEM_SIZE	0xC2C		The number of bytes to be read from memory. Writing to this register triggers the DMA operation.
SRC_SRAM_ADDR	0xC30		Data source address in RNG SRAM.
SRC_SRAM_SIZE	0xC34		The number of bytes to be read from RNG SRAM. Writing to this register triggers the DMA operation.
DIN_DMA_SRAM_BUSY	0xC38		Status register for DIN DMA engine activity when accessing RNG SRAM.
DIN_DMA_SRAM_ENDIANNESS	0xC3C		Configure the endianness of DIN DMA transactions towards RNG SRAM.
DIN_SW_RESET	0xC44		Reset the DIN DMA engine.
DIN_CPU_DATA	0xC48		Specifies the number of bytes the CPU will write to the DIN_BUFFER, ensuring the cryptographic engine processes the correct amount of data.
DIN_WRITE_ALIGN	0xC4C		Indicates that the next CPU write to the DIN_BUFFER is the last in the sequence. This is needed only when the data size is NOT modulo 4 (e.g. HASH padding).
DIN_FIFO_EMPTY	0xC50		Register indicating if DIN FIFO is empty and if more data can be accepted.
DIN_FIFO_RESET	0xC58		Reset the DIN FIFO, effectively clearing the FIFO for new data.

7.7.13.4.1.1 DIN_BUFFER

Address offset: 0xC00

Used by CPU to write data directly to the DIN buffer, which is then sent to the cryptographic engines for processing.

The number of bytes to write is defined in [DIN_CPU_DATA](#) on page 256.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value	ID	Value	Description																																
A	W	DATA	This register is mapped into 8 addresses in order to enable a CPU burst.																																			

7.7.13.4.1.2 DIN_DMA_MEM_BUSY

Address offset: 0xC20

Status register for DIN DMA engine activity when accessing memory.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			DIN memory DMA engine status.																														
			Idle	0	DIN memory DMA engine is idle																														
			Busy	1	DIN memory DMA engine is busy																														

7.7.13.4.1.3 SRC_MEM_ADDR

Address offset: 0xC28

Data source address in memory.

Bit number									31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID									A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000									0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field		Value ID	Value				Description																																
A	W	ADDR							Source address in memory.																																

7.7.13.4.1.4 SRC_MEM_SIZE

Address offset: 0xC2C

The number of bytes to be read from memory. Writing to this register triggers the DMA operation.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				C	B	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	SIZE						Total number of bytes to read from memory.																											
B	W	FIRST						This field is reserved																											
C	W	LAST						This field is reserved																											

7.7.13.4.1.5 SRC_SRAM_ADDR

Address offset: 0xC30

Data source address in RNG SRAM.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ADDR		Source address in RNG SRAM.																															

7.7.13.4.1.6 SRC_SRAM_SIZE

Address offset: 0xC34

The number of bytes to be read from RNG SRAM. Writing to this register triggers the DMA operation.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	SIZE		Total number of bytes to read from RNG SRAM.																															

7.7.13.4.1.7 DIN_DMA_SRAM_BUSY

Address offset: 0xC38

Status register for DIN DMA engine activity when accessing RNG SRAM.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	STATUS						DIN RNG SRAM DMA engine status.																											
			Idle	0				DIN RNG SRAM DMA engine is idle																											
			Busy	1				DIN RNG SRAM DMA engine is busy																											

7.7.13.4.1.8 DIN_DMA_SRAM_ENDIANNES

Address offset: 0xC3C

Configure the endianness of DIN DMA transactions towards RNG SRAM.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENDIAN			Endianness of DIN DMA transactions towards RNG SRAM. The default value is little-endian.																														
			LittleEndian	0	Use little-endian format for RNG SRAM DMA transactions																														
			BigEndian	1	Use big-endian format for RNG SRAM DMA transactions																														

7.7.13.4.1.9 DIN_SW_RESET

Address offset: 0xC44

Reset the DIN DMA engine.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A																																		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value				Description																														
A	W	RESET						Writing any value to this address resets the DIN DMA engine. The reset takes 4 CPU clock cycles to complete.																														
			Enable	1	Reset DIN DMA engine.																																	

7.7.13.4.1.10 DIN_CPU_DATA

Address offset: 0xC48

Specifies the number of bytes the CPU will write to the DIN_BUFFER, ensuring the cryptographic engine processes the correct amount of data.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0												
ID																													A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0											
ID	R/W	Field	Value ID	Value	Description																																											
A	W	SIZE			When using CPU direct write to the DIN_BUFFER, the size of input data in bytes should be written to this register.																																											

7.7.13.4.1.11 DIN_WRITE_ALIGN

Address offset: 0xC4C

Indicates that the next CPU write to the DIN_BUFFER is the last in the sequence. This is needed only when the data size is NOT modulo 4 (e.g. HASH padding).

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	LAST			Next CPU write to the DIN_BUFFER is the last word.																														
			Confirm	1	The next CPU write is the last in the sequence.																														

7.7.13.4.1.12 DIN_FIFO_EMPTY

Address offset: 0xC50

Register indicating if DIN FIFO is empty and if more data can be accepted.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			DIN FIFO status																														
			NotEmpty	0	DIN FIFO is not empty																														
			Empty	1	DIN FIFO is empty, and more data can be accepted																														

7.7.13.4.1.13 DIN_FIFO_RESET

Address offset: 0xC58

Reset the DIN FIFO, effectively clearing the FIFO for new data.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	RESET						Writing any value to this address resets the DIN FIFO.																											
			Enable	1				Reset DIN FIFO.																											

7.7.13.5 DOUT DMA engine

The Data OUT (DOUT) DMA engine transfers data from the CRYPTOCELL subsystem and its various cryptographic engines.

The DOUT DMA engine provides a comprehensive interface for to facilitate the transfer of data to the CPU or memory from the cryptographic engines. It includes a variety of registers that control direct data buffering, DMA operations, and data flow management.

Maximum DMA transaction size is limited to $2^{16}-1$ bytes. If a DMA transaction is configured with a payload size above the maximum DMA transaction size limit, the DMA engine must be reset before being functional again using register [DOUT_SW_RESET](#) on page 261.

The flow demonstrated in [Cryptographic flow](#) on page 205 shows how the DOUT DMA engine is configured to output data from the AES engine using registers [DST_MEM_ADDR](#) on page 259 and [DST_MEM_SIZE](#) on page 259 to define the output source address and number of output bytes, respectively.

7.7.13.5.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_DOUT	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL DOUT DMA engine

Register overview

Register	Offset	TZ	Description
DOUT_BUFFER	0xD00		Cryptographic results directly accessible by the CPU.
DOUT_DMA_MEM_BUSY	0xD20		Status register for DOUT DMA engine activity when accessing memory.
DST_MEM_ADDR	0xD28		Data destination address in memory.
DST_MEM_SIZE	0xD2C		The number of bytes to be written to memory.
DST_SRAM_ADDR	0xD30		Data destination address in RNG SRAM.
DST_SRAM_SIZE	0xD34		The number of bytes to be written to RNG SRAM.
DOUT_DMA_SRAM_BUSY	0xD38		Status register for DOUT DMA engine activity when accessing RNG SRAM.
DOUT_DMA_SRAM_ENDIANNESS	0xD3C		Configure the endianness of DOUT DMA transactions towards RNG SRAM.
DOUT_READ_ALIGN	0xD44		Indication that the next CPU read from the DOUT_BUFFER is the last in the sequence. This is needed only when the data size is NOT modulo 4 (e.g. HASH padding).
DOUT_FIFO_EMPTY	0xD50		Register indicating if DOUT FIFO is empty or if more data will come.
DOUT_SW_RESET	0xD58		Reset the DOUT DMA engine.

7.7.13.5.1.1 DOUT_BUFFER

Address offset: 0xD00

Cryptographic results directly accessible by the CPU.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.7.13.5.1.2 DOUT_DMA_MEM_BUSY

Address offset: 0xD20

Status register for DOUT DMA engine activity when accessing memory.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS																																	
			Idle	0	DOUT memory DMA engine status.																														
			Busy	1	DOUT memory DMA engine is idle																														
					DOUT memory DMA engine is busy																														

7.7.13.5.1.3 DST_MEM_ADDR

Address offset: 0xD28

Data destination address in memory.

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID				Value				Description																																
A	W	ADDR									Destination address in memory.																																

7.7.13.5.1.4 DST_MEM_SIZE

Address offset: 0xD2C

The number of bytes to be written to memory.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				C	B	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field		Value ID	Value				Description																										
A	W	SIZE							Total number of bytes to write to memory.																										
B	W	FIRST							This field is reserved																										
C	W	LAST							This field is reserved																										

7.7.13.5.1.5 DST_SRAM_ADDR

Address offset: 0xD30

Data destination address in RNG SRAM.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																														
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																														
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																														
ID	R/W	Field	Value ID	Value				Description																										
A	RW	ADDR						Destination address in RNG SRAM.																										

7.7.13.5.1.6 DST_SRAM_SIZE

Address offset: 0xD34

The number of bytes to be written to RNG SRAM.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	SIZE						Total number of bytes to write to RNG SRAM.																											

7.7.13.5.1.7 DOUT_DMA_SRAM_BUSY

Address offset: 0xD38

Status register for DOUT DMA engine activity when accessing RNG SRAM.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	STATUS						DOUT RNG SRAM DMA engine status.																											
			Idle	0				DOUT RNG SRAM DMA engine is idle																											
			Busy	1				DOUT RNG SRAM DMA engine is busy																											

7.7.13.5.1.8 DOUT_DMA_SRAM_ENDIANNES

Address offset: 0xD3C

Configure the endianness of DOUT DMA transactions towards RNG SRAM.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENDIAN			Endianness of DOUT DMA transactions towards RNG SRAM. The default value is little-endian.																														
			LittleEndian	0	Use little-endian format for RNG SRAM DMA transactions																														
			BigEndian	1	Use big-endian format for RNG SRAM DMA transactions																														

7.7.13.5.1.9 DOUT_READ_ALIGN

Address offset: 0xD44

Indication that the next CPU read from the DOUT_BUFFER is the last in the sequence. This is needed only when the data size is NOT modulo 4 (e.g. HASH padding).

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	LAST						Next CPU read from the DOUT_BUFFER is the last word, and the remaining read aligned content can be flushed.																											
			Flush	1				Flush the remaining read aligned content.																											

7.7.13.5.1.10 DOUT_FIFO_EMPTY

Address offset: 0xD50

Register indicating if DOUT FIFO is empty or if more data will come.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ID	R/W	Field	Value ID	Value		Description																													
A	R	STATUS				DOUT FIFO status																													
			NotEmpty	0	DOUT FIFO is not empty, and more data will come																														
			Empty	1	DOUT FIFO is empty																														

7.7.13.5.1.11 DOUT_SW_RESET

Address offset: 0xD58

Reset the DOUT DMA engine.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	W	RESET			Writing any value to this address resets the DOUT DMA engine. The reset takes 4 CPU clock cycles to complete.																																	
			Enable	1	Reset DOUT DMA engine.																																	

7.7.13.6 HOST register interface

The HOST_RGF interface contains registers for CRYPTOCELL interrupt handling, in addition to power and clock configuration.

7.7.13.6.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_HOST_RGF	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL HOST register interface

Register overview

Register	Offset	TZ	Description
IRR	0xA00		Interrupt request register. Each bit of this register holds the interrupt status of a single interrupt source. If corresponding IMR bit is unmasked, an interrupt is generated.
IMR	0xA04		Interrupt mask register. Each bit of this register holds the mask of a single interrupt source.
ICR	0xA08		Interrupt clear register. Writing a 1 bit into a field in this register will clear the corresponding bit in IRR.
ENDIANNESS	0xA0C		This register defines the endianness of the Host-accessible registers, and can only be written once.
HOST_SIGNATURE	0xA24		This register holds the CRYPTOCELL subsystem signature. See reset value.
HOST_BOOT	0xA28		Hardware configuration of the CRYPTOCELL subsystem. Reset value holds the supported features.
HOST_CC_IS_IDLE	0xA7C		Idle state register for the CRYPTOCELL subsystem.
HOST_POWERDOWN	0xA80		This register start the power-down sequence.

7.7.13.6.1.1 IRR

Address offset: 0xA00

Interrupt request register. Each bit of this register holds the interrupt status of a single interrupt source. If corresponding IMR bit is unmasked, an interrupt is generated.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SRAM_TO_DIN_INT			The RNG SRAM to DIN DMA done interrupt status. This interrupt is asserted when all data was delivered from RNG SRAM to DIN buffer.																														
B	R	DOUT_TO_SRAM_INT			The DOUT to RNG SRAM DMA done interrupt status. This interrupt is asserted when all data was delivered from DOUT buffer to RNG SRAM.																														
C	R	MEM_TO_DIN_INT			The memory to DIN DMA done interrupt status. This interrupt is asserted when all data was delivered from memory to DIN buffer.																														
D	R	DOUT_TO_MEM_INT			The DOUT to memory DMA done interrupt status. This interrupt is asserted when all data was delivered from DOUT buffer to memory.																														
E	R	AHB_ERR_INT			The AHB error interrupt status.																														
F	R	PKA_INT			The PKA end of operation interrupt status.																														
G	R	RNG_INT			The RNG interrupt status.																														
H	R	SYM_DMA_INT			The symmetric engine DMA completed interrupt status.																														

7.7.13.6.1.2 IMR

Address offset: 0xA04

Interrupt mask register. Each bit of this register holds the mask of a single interrupt source.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				H G F E D C B A																																
Reset 0x00000FFF				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value	Description																															
A	RW	SRAM_TO_DIN_MASK			The RNG SRAM to DIN DMA done interrupt mask.																															
			IRQEnable	0	Do not mask RNG SRAM to DIN DMA done interrupt i.e. interrupt is generated																															
			IRQDisable	1	Mask RNG SRAM to DIN DMA done interrupt i.e. no interrupt is generated																															
B	RW	DOUT_TO_SRAM_MASK			The DOUT to RNG SRAM DMA done interrupt mask.																															
			IRQEnable	0	Do not mask DOUT to RNG SRAM DMA done interrupt i.e. interrupt is generated																															
			IRQDisable	1	Mask DOUT to RNG SRAM DMA done interrupt i.e. no interrupt is generated																															
C	RW	MEM_TO_DIN_MASK			The memory to DIN DMA done interrupt mask.																															
			IRQEnable	0	Do not mask memory to DIN DMA done interrupt i.e. interrupt is generated																															
			IRQDisable	1	Mask memory to DIN DMA done interrupt i.e. no interrupt is generated																															
D	RW	DOUT_TO_MEM_MASK			The DOUT to memory DMA done interrupt mask.																															
			IRQEnable	0	Do not mask DOUT to memory DMA done interrupt i.e. interrupt is generated																															
			IRQDisable	1	Mask DOUT to memory DMA done interrupt i.e. no interrupt is generated																															
E	RW	AHB_ERR_MASK			The AHB error interrupt mask.																															
			IRQEnable	0	Do not mask AHB error interrupt i.e. interrupt is generated																															
			IRQDisable	1	Mask AHB error interrupt i.e. no interrupt is generated																															
F	RW	PKA_MASK			The PKA end of operation interrupt mask.																															
			IRQEnable	0	Do not mask PKA end of operation interrupt i.e. interrupt is generated																															
			IRQDisable	1	Mask PKA end of operation interrupt i.e. no interrupt is generated																															
G	RW	RNG_MASK			The RNG interrupt mask.																															
			IRQEnable	0	Do not mask RNG interrupt i.e. interrupt is generated																															
			IRQDisable	1	Mask RNG interrupt i.e. no interrupt is generated																															

This register holds the CRYPTOCELL subsystem signature. See reset value.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x10E00000				0	0	0	1	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	VALUE						Fixed-value identification signature used by host driver to verify CRYPTOCELL presence at this address.																											

7.7.13.6.1.6 HOST_BOOT

Address offset: 0xA28

Hardware configuration of the CRYPTOCELL subsystem. Reset value holds the supported features.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				b a Z Y X W V U T S R Q P O N M L K J I H G F F F E D C B A																															
Reset 0x5E62982E				0 1 0 1 1 1 1 0 0 1 1 0 0 0 1 0 1 0 0 1 1 0 0 0 0 0 0 1 0 1 1 1 0																															
ID	R/W	Field	Value ID	Value																Description															
A	R	POWER_GATING_EXISTS_LOCAL																		If this flag is set, full power gating is implemented															
B	R	LARGE_RKEK_LOCAL																		If this flag is set, large RKEK is supported															
C	R	HASH_IN_FUSES_LOCAL																		If this flag is set, HASH in fuses is supported															
D	R	EXT_MEM_SECURED_LOCAL																		If this flag is set, external secure memory is supported															
E	R	RKEK_ECC_EXISTS_LOCAL_N																		If this flag is set, RKEK ECC is supported															
F	R	SRAM_SIZE_LOCAL																		SRAM size															
G	R	DSCRPTR_EXISTS_LOCAL																		If this flag is set, Descriptors are supported															
H	R	PAU_EXISTS_LOCAL																		If this flag is set, PAU is supported															
I	R	RNG_EXISTS_LOCAL																		If this flag is set, the RNG engine is present															
J	R	PKA_EXISTS_LOCAL																		If this flag is set, the PKA engine is present															
K	R	RC4_EXISTS_LOCAL																		If this flag is set, the RC4 engine is present															
L	R	SHA_512_PRSNT_LOCAL																		If this flag is set, the HASH engine supports SHA512															
M	R	SHA_256_PRSNT_LOCAL																		If this flag is set, the HASH engine supports SHA256															
N	R	MD5_PRSNT_LOCAL																		If this flag is set, the HASH engine supports MD5															
O	R	HASH_EXISTS_LOCAL																		If this flag is set, the HASH engine is present															
P	R	C2_EXISTS_LOCAL																		If this flag is set, the C2 engine is present															
Q	R	DES_EXISTS_LOCAL																		If this flag is set, the DES engine is present															
R	R	AES_XCBC_MAC_EXISTS_LOCAL																		If this flag is set, AES XCBC-MAC mode is supported															
S	R	AES_CMAC_EXISTS_LOCAL																		If this flag is set, AES CMAC mode is supported															
T	R	AES_CCM_EXISTS_LOCAL																		If this flag is set, AES CCM mode is supported															
U	R	AES_XEX_HW_T_CALC_LOCAL																		If this flag is set, AES XEX mode T-value calculation in HW is supported															
V	R	AES_XEX_EXISTS_LOCAL																		If this flag is set, AES XEX mode is supported															
W	R	CTR_EXISTS_LOCAL																		If this flag is set, AES CTR mode is supported															
X	R	AES_DIN_BYTE_RESOLUTION_LOCAL																		If this flag is set, the AES engine data input support byte size resolution															
Y	R	TUNNELING_ENB_LOCAL																		If this flag is set, the AES engine supports tunneling operations															
Z	R	SUPPORT_256_192_KEY_LOCAL																		If this flag is set, the AES engine supports 192/256 bits key sizes															
a	R	ONLY_ENCRYPT_LOCAL																		If this flag is set, the AES engine only support encryption															
b	R	AES_EXISTS_LOCAL																		If this flag is set, the AES engine is present															

7.7.13.6.1.7 HOST_CC_IS_IDLE

Address offset: 0xA7C

Idle state register for the CRYPTOCELL subsystem.

Other fields in this register will indicate which parts of CRYPTOCELL subsystem are busy.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																					
ID																																F	E	D					C	B	A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																					
ID	R/W	Field	Value ID	Value	Description																																				
A	R	HOST_CC_IS_IDLE			CRYPTOCELL idle state.																																				
			Busy	0	CRYPTOCELL subsystem busy.																																				
			Idle	1	CRYPTOCELL subsystem idle.																																				
B	R	SYM_IS_BUSY			Symmetric flow busy state.																																				
			Busy	1	Symmetric flow busy.																																				
			Idle	0	Symmetric flow idle.																																				
C	R	AHB_IS_IDLE			AHB state machine idle state.																																				
			Busy	0	AHB state machine busy.																																				
			Idle	1	AHB state machine idle.																																				
D	R	RNG_IS_IDLE			RNG engine idle state.																																				
			Busy	0	RNG engine busy.																																				
			Idle	1	RNG engine idle.																																				
E	R	PKA_IS_IDLE			PKA engine idle state.																																				
			Busy	0	PKA engine busy.																																				
			Idle	1	PKA engine idle.																																				
F	R	CRYPTO_IS_IDLE			Cryptographic flow idle state.																																				
			Busy	0	Cryptographic flow busy.																																				
			Idle	1	Cryptographic flow idle.																																				

7.7.13.6.1.8 HOST_POWERDOWN

Address offset: 0xA80

This register start the power-down sequence.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	HOST_POWERDOWN			Power down enable register.																														

7.7.13.7 RNG SRAM interface

The RNG_SRAM interface enable reading and writing data to RNG SRAM.

7.7.13.7.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_RNG_SRAM	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL RNG SRAM interface

Register overview

Register	Offset	TZ	Description
SRAM_DATA	0xF00		Read/Write data from RNG SRAM
SRAM_ADDR	0xF04		First address given to RNG SRAM DMA for read/write transactions from/to RNG SRAM.
SRAM_DATA_READY	0xF08		RNG SRAM DMA engine is ready to read/write from/to RNG SRAM.

7.7.13.7.1.1 SRAM_DATA

Address offset: 0xF00

Read/Write data from RNG SRAM

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	RW	SRAM_DATA																		32 bits DMA read/write from/to RNG SRAM. A 'read' or 'write' operation to this register will trigger the DMA address to be automatically incremented.															

7.7.13.7.1.2 SRAM_ADDR

Address offset: 0xF04

First address given to RNG SRAM DMA for read/write transactions from/to RNG SRAM.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																			A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value												Description																				
A	W	SRAM_ADDR														RNG SRAM starting address																				

7.7.13.7.1.3 SRAM_DATA_READY

Address offset: 0xF08

RNG SRAM DMA engine is ready to read/write from/to RNG SRAM.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SRAM_READY			RNG SRAM DMA status.																														
			Busy	0	DMA is busy																														
			Idle	1	DMA is idle																														

7.7.13.8 MISC interface

The MISC interface controls clocks for the individual engines within the CRYPTOCELL subsystem.

Each cryptographic engine has an individual register for performing clock gating. Engine clock status is displayed in register [CLK_STATUS](#) on page 268.Clock control for the [GHASH engine](#) on page 218 is handled by enabling clock for the HASH engine, and then selecting GHASH engine in register [HASH_SELECT](#) on page 223.

Note: Clock control for the [RNG engine](#) on page 238 is handled by register [RNG_CLK](#) on page 247 and not through the MISC interface.

7.7.13.8.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CC_MISC	APPLICATION	0x50845000	HF	S	NSA	No	CRYPTOCELL MISC interface

Register overview

Register	Offset	TZ	Description
AES_CLK	0x810		Clock control for the AES engine.
HASH_CLK	0x818		Clock control for the HASH engine.
PKA_CLK	0x81C		Clock control for the PKA engine.
DMA_CLK	0x820		Clock control for the DMA engines.
CLK_STATUS	0x824		CRYPTOCELL clocks status register.
CHACHA_CLK	0x858		Clock control for the CHACHA engine.

7.7.13.8.1.1 AES_CLK

Address offset: 0x810

Clock control for the AES engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	ENABLE			Enables clock for the AES engine.																														
			Disable	0	Disable clock for the AES engine.																														
			Enable	1	Enable clock for the AES engine.																														

7.7.13.8.1.2 HASH_CLK

Address offset: 0x818

Clock control for the HASH engine.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A																																
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																															
A	W	ENABLE			Enables clock for the HASH engine.																															
			Disable	0	Disable clock for the HASH engine.																															
			Enable	1	Enable clock for the HASH engine.																															

7.7.13.8.1.3 PKA_CLK

Address offset: 0x81C

Clock control for the PKA engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	ENABLE			Enables clock for the PKA engine.																														
			Disable	0	Disable clock for the PKA engine.																														
			Enable	1	Enable clock for the PKA engine.																														

7.7.13.8.1.4 DMA_CLK

Address offset: 0x820

Clock control for the DMA engines.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																				A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	W	ENABLE				Enables clock for the DMA engines.																															
			Disable	0	Disable clock for the DMA engines.																																
			Enable	1	Enable clock for the DMA engines.																																

7.7.13.8.1.5 CLK_STATUS

Address offset: 0x824

CRYPTOCELL clocks status register.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000100				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	AES_CLK			Status of AES engine clock.																														
			Disabled	0	Clock for AES engine is disabled																														
			Enabled	1	Clock for AES engine is enabled																														
B	R	HASH_CLK			Status of HASH engine clock.																														
			Disabled	0	Clock for HASH engine is disabled																														
			Enabled	1	Clock for HASH engine is enabled																														
C	R	PKA_CLK			Status of PKA engine clock.																														
			Disabled	0	Clock for PKA engine is disabled																														
			Enabled	1	Clock for PKA engine is enabled																														
D	R	CHACHA_CLK			Status of CHACHA engine clock.																														
			Disabled	0	Clock for CHACHA engine is disabled																														
			Enabled	1	Clock for CHACHA engine is enabled																														
E	R	DMA_CLK			Status of DMA engines clock.																														
			Disabled	0	Clocks for DMA engines are disabled																														
			Enabled	1	Clocks for DMA engines are enabled																														

7.7.13.8.1.6 CHACHA_CLK

Address offset: 0x858

Clock control for the CHACHA engine.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	ENABLE			Enables clock for the CHACHA engine.																														
			Disable	0	Disable clock for the CHACHA engine.																														
			Enable	1	Enable clock for the CHACHA engine.																														

7.8 DCNF — Domain configuration

The domain configuration (DCNF) peripheral enables identification of the CPU by its CPU ID in the device (CUID). It also provides protection of the AHB multilayer interconnect (AMLI).

AMLI protection is enabled through the DCNF configuration registers that can block some paths from the AHB masters to their respective AHB slaves in the AMLI.

For an illustration of how the AHB masters and slaves are connected through the AMLI, see [Memory](#) on page 21.

7.8.1 Protection

DCNF protection blocks the path of AHB masters in an external core from accessing AHB slaves in the AMLI of the local core. Essentially, blocking external core access to internal resources of the local core.

The following figure is a simplified version of the AMLI that shows the set of configuration registers used to control this behavior. A more detailed AMLI figure can be found in [Memory](#) on page 21.

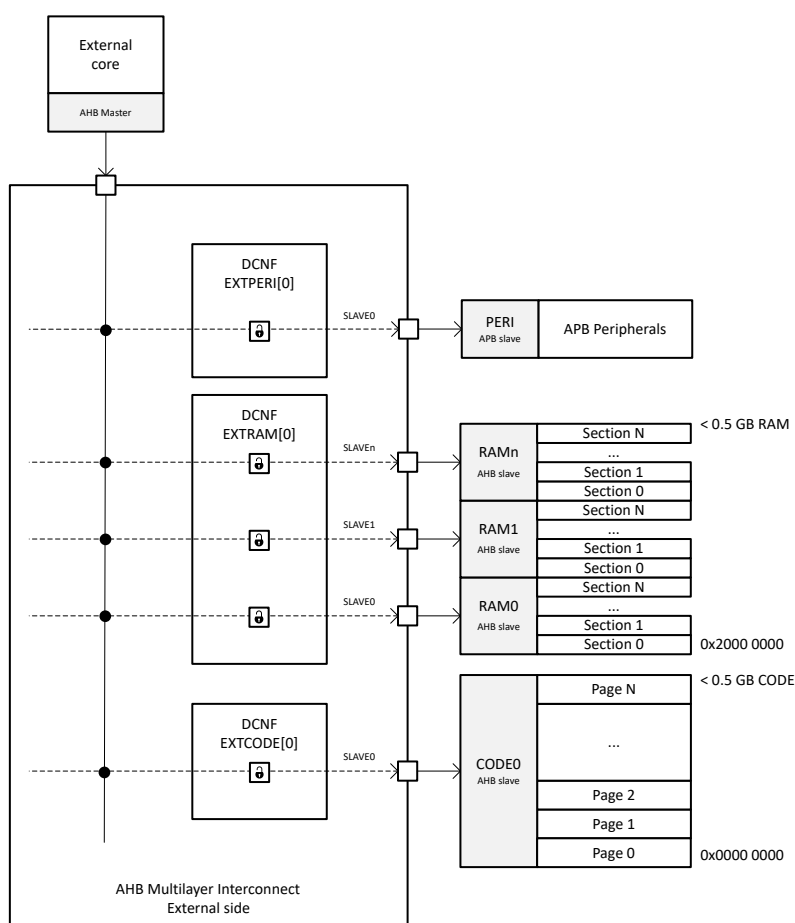


Figure 60: Domain configuration

The DCNF configuration registers that enable the DCNF protection are the following:

- [EXTPERI\[n\].PROTECT](#)
- [EXTRAM\[n\].PROTECT](#)
- [EXTCODE\[n\].PROTECT](#)

An attempt to access the blocked resources will trigger a BusFault or a HardFault exception, depending on the value of the BUSFAULTENA bit in the Arm Cortex-M33 SHCSR (system handler control and state register). This is described in the *Arm Cortex-M33 Devices Generic User Guide*.

RAM protection

RAM regions are protected by configuring the SLAVE bits in the register [EXTRAM\[n\].PROTECT](#) of the equivalent master port.

Peripheral protection

Peripheral memory regions are protected by configuring the SLAVE bits in the register [EXTPERI\[n\].PROTECT](#) of the equivalent master port.

Code protection

Code memory regions are protected by configuring the SLAVE bits in the register [EXTCODE\[0\].PROTECT](#) of the equivalent master port.

7.8.2 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
DCNF : S	APPLICATION	0x50000000	US	S	NA	No	Domain configuration
DCNF : NS		0x40000000					
DCNF	NETWORK	0x41000000	HF	NS	NA	No	Domain configuration

Configuration

Instance	Domain	Configuration
DCNF : S	APPLICATION	CPUID value is 0x00000000
DCNF : NS		
DCNF	NETWORK	Registers EXTPERI[n].PROTECT , EXTRAM[n].PROTECT , and EXTCODE[n].PROTECT not available for the network core. CPUID value is 0x00000001

Register overview

Register	Offset	TZ	Description
CPUID	0x420		CPU ID of this subsystem
EXTPERI[n].PROTECT	0x440		Control access for master connected to AMLI master port EXTPERI[n]
EXTRAM[n].PROTECT	0x460		Control access from master connected to AMLI master port EXTRAM[n]
EXTCODE[n].PROTECT	0x480		Control access from master connected to AMLI master port EXTCODE[n]

7.8.2.1 CPUID

Address offset: 0x420

CPU ID of this subsystem

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.8.2.2 EXTPERI[n].PROTECT (n=0..0)

Address offset: 0x440 + (n × 0x4)

Control access for master connected to AMLI master port EXTPERI[n]

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SLAVE[i] (i=0..0)			Control access to slave i of master EXTPERI[n]																														
			Allowed	0	Access to slave is allowed																														
			Blocked	1	Access to slave is blocked																														

7.8.2.3 EXTRAM[n].PROTECT (n=0..0)

Address offset: 0x460 + (n × 0x4)

Control access from master connected to AMLI master port EXTRAM[n]

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-H	RW	SLAVE[i] (i=0..7)			Control access to slave i of master EXTRAM[n]																														
			Allowed	0	Access to slave is allowed																														
			Blocked	1	Access to slave is blocked																														

7.8.2.4 EXTCODE[n].PROTECT (n=0..0)

Address offset: 0x480 + (n × 0x4)

Control access from master connected to AMLI master port EXTCODE[n]

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SLAVE[i] (i=0..0)			Control access to slave i of master EXTCODE[n]																														
			Allowed	0	Access to slave is allowed																														
			Blocked	1	Access to slave is blocked																														

7.9 DPPI — Distributed programmable peripheral interconnect

The distributed programmable peripheral interconnect (DPPI) enables peripherals to interact autonomously with each other by using tasks and events, without any intervention from the CPU. DPPI allows precise synchronization between peripherals when real-time application constraints exist, and eliminates the need for CPU involvement to implement behavior which can be predefined using the DPPI.

Note: For more information on tasks, events, publish/subscribe, interrupts, and other concepts, see [Peripheral interface](#) on page 149.

The DPPI has the following features:

- Peripheral tasks can subscribe to channels
- Peripheral events can be published on channels
- Publish/subscribe pattern enabling multiple connection options that include the following:
 - One-to-one
 - One-to-many
 - Many-to-one
 - Many-to-many

The DPPI consists of several PPIBus modules, which are connected to a fixed number of DPPI channels and a DPPI controller (DPPIC).

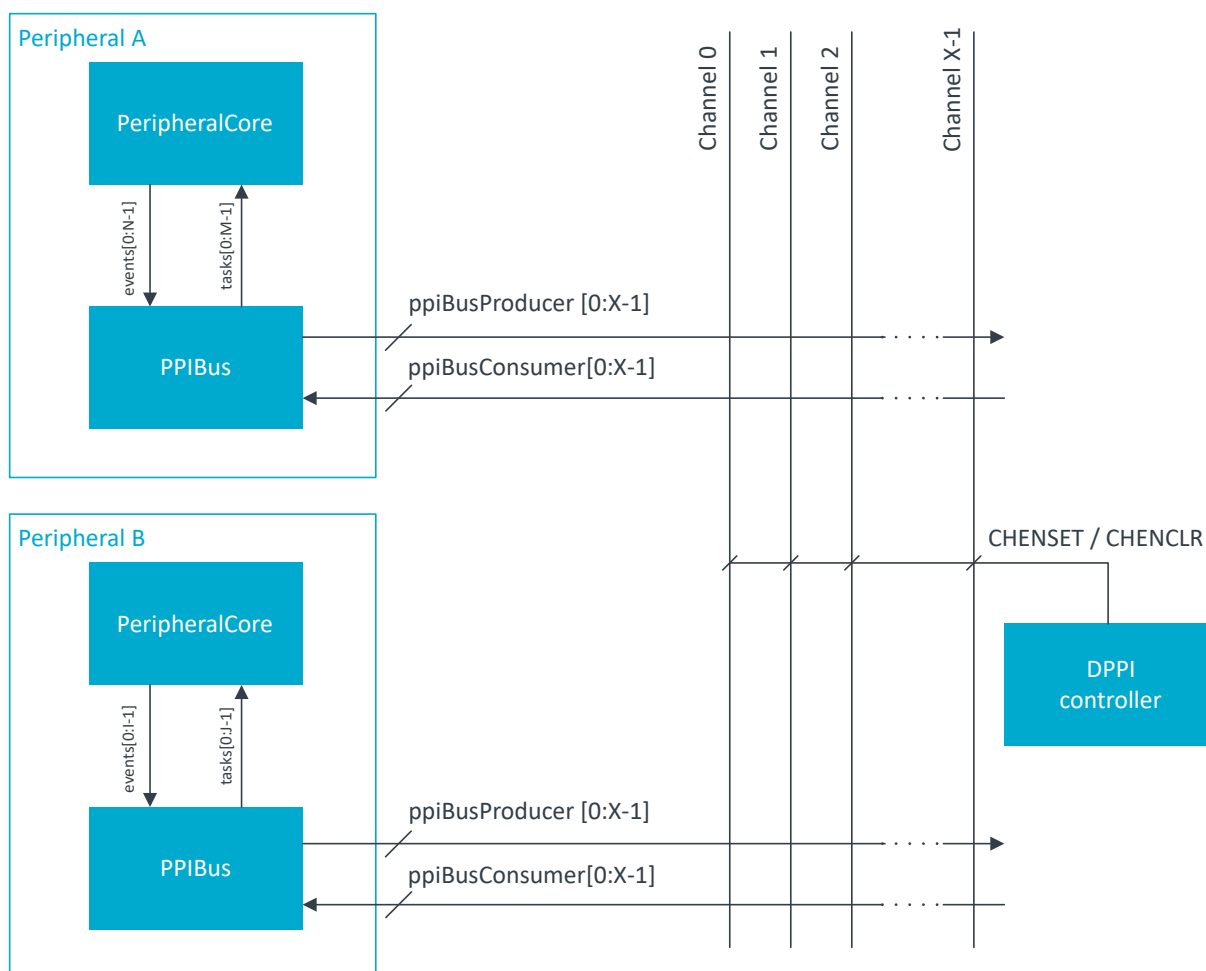


Figure 61: DPPI overview

7.9.1 Subscribing to and publishing on channels

The PPIBus can route peripheral events onto the channels (publishing), or route events from the channels into peripheral tasks (subscribing).

All peripherals include the following:

- One subscribe register per task
- One publish register per event

Publish and subscribe registers use a channel index field to determine the channel to which the event is published or tasks subscribed. In addition, there is an enable bit for the subscribe and publish registers that needs to be enabled before the subscription or publishing takes effect.

Writing non-existing channel index (CHIDX) numbers into a peripheral's publish or subscribe registers will yield unexpected results.

One event can trigger multiple tasks by subscribing different tasks to the same channel. Similarly, one task can be triggered by multiple events by publishing different events to the same channel. For advanced use cases, multiple events and multiple tasks can connect to the same channel forming a many-to-many connection. If multiple events are published on the same channel at the same time, the events are merged and only one event is routed through the DPPI.

How peripheral events are routed onto different channels based on publish registers is illustrated in the following figure.

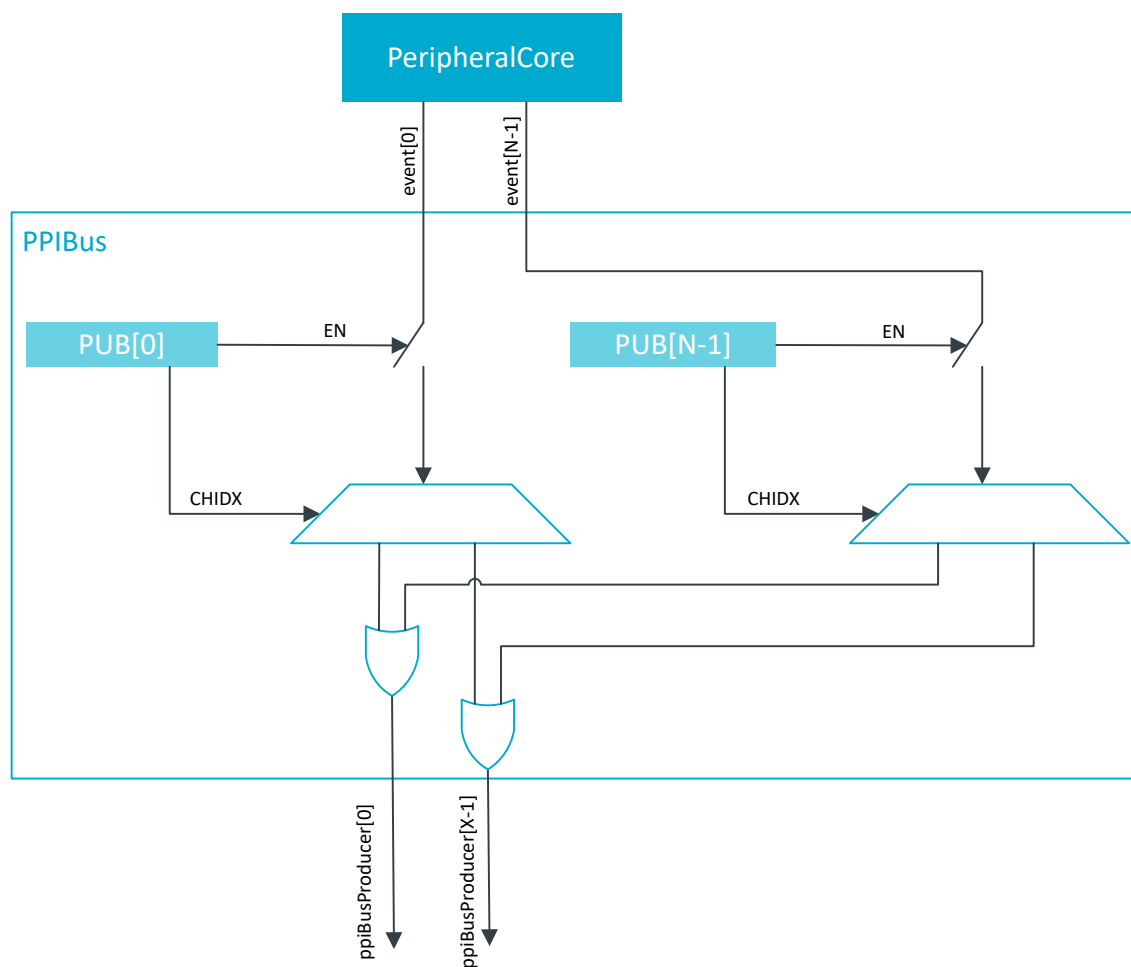


Figure 62: DPPI events flow

The following figure illustrates how peripheral tasks are triggered from different channels based on subscribe registers.

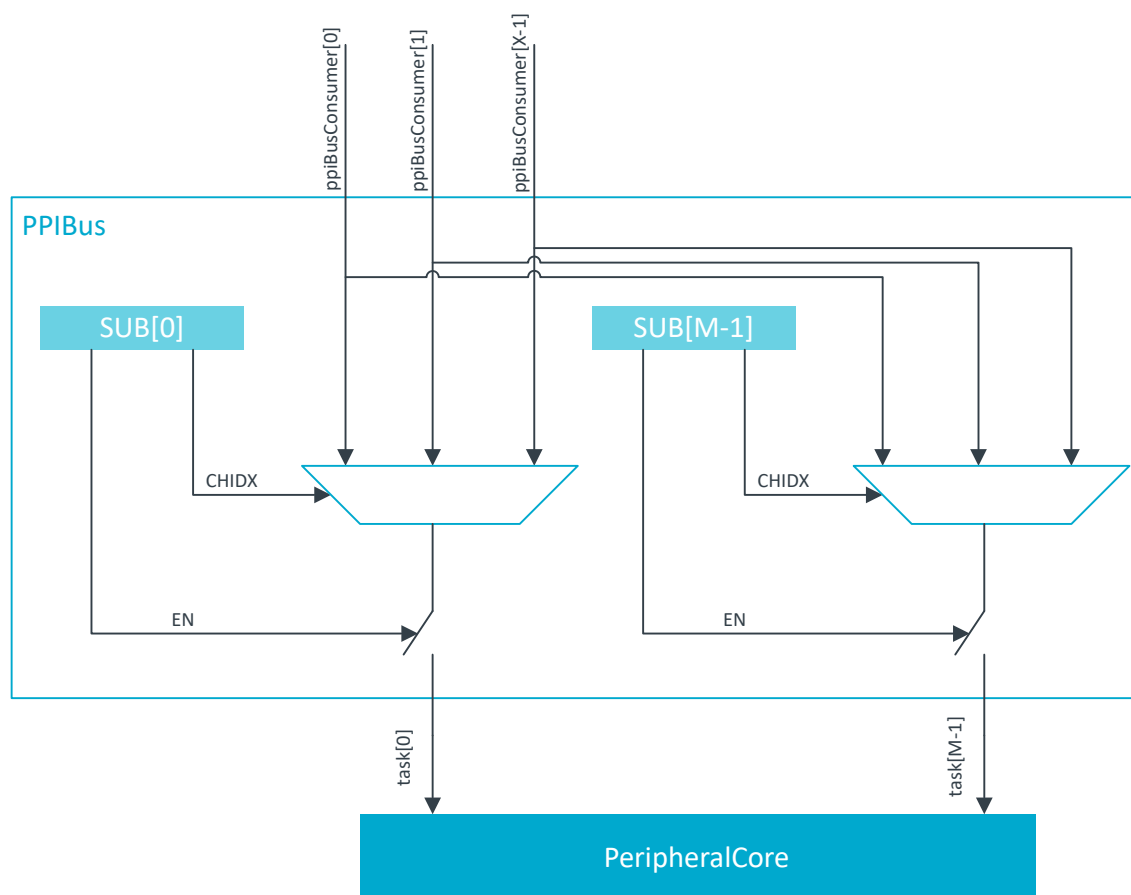


Figure 63: DPPI tasks flow

7.9.2 DPPI controller (DPPIC)

Enabling and disabling of channels globally is handled through DPPIC. Connection (connect/disconnect) between a channel and a peripheral is handled locally by the PPIBus.

There are two ways of enabling and disabling global channels using DPPIC:

- Enable or disable channels individually using registers CHEN, CHENSET, and CHENCLR.
- Enable or disable channels in channel groups using the groups' tasks ENABLE and DISABLE. It needs to be defined which channels belong to which channel groups before these tasks are triggered.

Note: ENABLE tasks are prioritized over DISABLE tasks. When a channel belongs to two or more groups, for example group m and n, and the tasks CHG[m].EN and CHG[n].DIS occur simultaneously (m and n can be equal or different), the CHG[m].EN task on that channel is prioritized.

DPPIC tasks (for example CHG[0].EN) can be triggered through DPPI like any other task, which means they can be linked to a DPPI channel through the subscribe registers.

In order to write to CHG[x], the corresponding CHG[x].EN and CHG[x].DIS subscribe registers must be disabled. Writes to CHG[x] are ignored if any of the two subscribe registers are enabled.

7.9.3 Connection examples

DPPI offers several connection options. Examples are given for how to create one-to-one and many-to-many connections.

One-to-one connection

This example shows how to create a one-to-one connection between TIMER compare register and SAADC start task.

The channel configuration is set up first. TIMER0 will publish its COMPARE0 event on channel 0, and SAADC will subscribe its START task to events on the same channel. After that, the channel is enabled through the DPPIC.

```
NRF_TIMER0->PUBLISH_COMPARE0 = (DPPI_PUB_CHIDX_Ch0) |
                                (DPPI_PUB_EN_Msk);
NRF_SAADC->SUBSCRIBE_START    = (DPPI_SUB_CHIDX_Ch0) |
                                (DPPI_SUB_EN_Msk);

NRF_DPPIC->CHENSET = (DPPI_CHENSET_CH0_Set << DPPI_CHENSET_CH0_Pos);
```

Many-to-many connection

The example shows how to create a many-to-many connection, showcasing the DPPIC's channel group functionality.

A channel group that includes only channel 0 is set up first. Then the GPIOTE and TIMER0 configure their IN0 and COMPARE0 events respectively to be published on channel 0, while the SAADC configures its START task to subscribe to events on channel 0. Through DPPIC, the CHG0 DISABLE task is configured to subscribe to events on channel 0. After an event is received on channel 0 it will be disabled. Finally, channel 0 is enabled using the DPPIC task to enable a channel group.

```
NRF_DPPIC->CHG[0] = (DPPI_CHG_CH0_Included << PPI_CHG_CH0_Pos);

NRF_GPIOTE->PUBLISH_IN0      = (DPPI_PUB_CHIDX_Ch0) |
                                (DPPI_PUB_EN_Msk);
NRF_TIMER0->PUBLISH_COMPARE0 = (DPPI_PUB_CHIDX_Ch0) |
                                (DPPI_PUB_EN_Msk);
NRF_SAADC->SUBSCRIBE_START    = (DPPI_SUB_CHIDX_Ch0) |
                                (DPPI_SUB_EN_Msk);
NRF_DPPIC->SUBSCRIBE_CHG[0].DIS = (DPPI_SUB_CHIDX_Ch0) |
                                (DPPI_SUB_EN_Msk);

NRF_DPPIC->TASK_CHG[0].EN = 1;
```

7.9.4 Special considerations for a system implementing TrustZone for Cortex-M processors

DPPI is implemented with split security, meaning it handles both secure and non-secure accesses. In a system implementing the TrustZone for Cortex-M technology, DPPI channels can be defined as secure or non-secure using the SPU.

A peripheral configured as non-secure will only be able to subscribe to or publish on non-secure DPPI channels. A peripheral configured as secure will be able to access all DPPI channels. DPPI handles both secure and non-secure accesses, but behaves differently depending on the access type:

- A non-secure peripheral access can only configure and control the DPPI channels defined as non-secure in the SPU.DPPI.PERM[] register(s)

- A secure peripheral access can control all the DPPI channels, independently of the SPU.DPPI.PERM[] register(s)

A group of channels can be created, making it possible to simultaneously enable or disable all channels within the group. The security attribute of a group of channels (secure or non-secure) is defined as follows:

- If all channels (enabled or not) within a group are non-secure, then the group is considered non-secure
- If at least one of the channels (enabled or not) within the group is secure, then the group is considered secure

A non-secure access to a DPPI register, or a bit field, controlling a channel marked as secure in SPU.DPPI[].PERM register(s) will be ignored. Write accesses will have no effect, and read accesses will always return a zero value.

No exceptions are triggered when non-secure accesses target a register or a bit field controlling a secure channel. For example, if the bit i is set in the SPU.DPPI[0].PERM register (declaring DPPI channel i as secure), then:

- Non-secure write accesses to registers CHEN, CHENSET, and CHENCLR cannot write bit i of these registers
- Non-secure write accesses to TASK_CHG[j].EN and TASK_CHG[j].DIS registers are ignored if the channel group j contains at least one channel defined as secure (it can be the channel i itself or any channel declared as secure)
- Non-secure read accesses to registers CHEN, CHENSET, and CHENCLR always read 0 for the bit at position i

For the channel configuration registers (CHG[]), access from non-secure code is only possible if the included channels are all non-secure, whether the channels are enabled or not. If a CHG[g] register included one or more secure channel(s), then the group g is considered as secure, and only secure transfers can read to or write from CHG[g]. A non-secure write access is ignored, and a non-secure read access returns 0.

The DPPI can subscribe to secure and non-secure channels through the SUBSCRIBE_CHG[] registers, in order to trigger the task for enabling or disabling groups of channels. An event from a secure channel will be ignored if the group subscribing to this channel is non-secure. A secure group can subscribe to a non-secure channel or a secure channel.

7.9.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
DPPIC : S	APPLICATION	0x50017000	US	S	NA	Yes	DPPI controller
DPPIC : NS		0x40017000					
DPPIC	NETWORK	0x4100F000	HF	NS	NA	No	DPPI controller

Configuration

Instance	Domain	Configuration
DPPIC : S	APPLICATION	32 DPPI channels
DPPIC : NS		
DPPIC	NETWORK	32 DPPI channels

Register overview

Register	Offset	TZ	Description
TASKS_CHG[n].EN	0x000		Enable channel group n
TASKS_CHG[n].DIS	0x004		Disable channel group n
SUBSCRIBE_CHG[n].EN	0x080		Subscribe configuration for task CHG[n].EN
SUBSCRIBE_CHG[n].DIS	0x084		Subscribe configuration for task CHG[n].DIS
CHEN	0x500		Channel enable register
CHENSET	0x504		Channel enable set register
CHENCLR	0x508		Channel enable clear register
CHG[n]	0x800		Channel group n
			Note: Writes to this register are ignored if either SUBSCRIBE_CHG[n].EN or SUBSCRIBE_CHG[n].DIS is enabled

7.9.5.1 TASKS_CHG[n] (n=0..5)

Channel group tasks

7.9.5.1.1 TASKS_CHG[n].EN (n=0..5)

Address offset: 0x000 + (n × 0x8)

Enable channel group n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	EN						Enable channel group n																											
			Trigger	1				Trigger task																											

7.9.5.1.2 TASKS_CHG[n].DIS (n=0..5)

Address offset: 0x004 + (n × 0x8)

Disable channel group n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	DIS						Disable channel group n																											
			Trigger	1				Trigger task																											

7.9.5.2 SUBSCRIBE_CHG[n] (n=0..5)

Subscribe configuration for tasks

7.9.5.2.1 SUBSCRIBE_CHG[n].EN (n=0..5)

Address offset: 0x080 + (n × 0x8)

Subscribe configuration for task [CHG\[n\].EN](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that task CHG[n].EN will subscribe to																																	
B	RW	EN																																					
			Disabled	0	Disable subscription																																		
			Enabled	1	Enable subscription																																		

7.9.5.2.2 SUBSCRIBE_CHG[n].DIS (n=0..5)

Address offset: 0x084 + (n × 0x8)

Subscribe configuration for task [CHG\[n\].DIS](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that task CHG[n].DIS will subscribe to																																	
B	RW	EN																																					
			Disabled	0	Disable subscription																																		
			Enabled	1	Enable subscription																																		

7.9.5.3 CHEN

Address offset: 0x500

Channel enable register

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				f	e	d	c	b	a	Z	Y	X	W	V	U	T	S	R	Q	P	O	N	M	L	K	J	I	H	G	F	E	D	C	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A-f	RW	CH[i] (i=0..31)		Enable or disable channel i																															
			Disabled	0	Disable channel																														
			Enabled	1	Enable channel																														

7.9.5.4 CHENSET

Address offset: 0x504

Channel enable set register

Note: Read: Reads value of CH[i] field in CHEN register

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				f	e	d	c	b	a	Z	Y	X	W	V	U	T	S	R	Q	P	O	N	M	L	K	J	I	H	G	F	E	D	C	B	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																	
A-f	RW	CH[i] (i=0..31)			Channel i enable set register. Writing 0 has no effect.																																	
		W1S																																				
			Disabled	0	Read: Channel disabled																																	
			Enabled	1	Read: Channel enabled																																	
			Set	1	Write: Enable channel																																	

7.9.5.5 CHENCLR

Address offset: 0x508

Channel enable clear register

Note: Read: Reads value of CH[i] field in CHEN register

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				f	e	d	c	b	a	Z	Y	X	W	V	U	T	S	R	Q	P	O	N	M	L	K	J	I	H	G	F	E	D	C	B	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A-f	RW	CH[i] (i=0..31)				Channel i enable clear register. Writing 0 has no effect.																																
		W1C																																				
			Disabled	0		Read: Channel disabled																																
			Enabled	1		Read: Channel enabled																																
			Clear	1		Write: Disable channel																																

7.9.5.6 CHG[n] (n=0..5)

Address offset: 0x800 + (n × 0x4)

Channel group n

Note: Writes to this register are ignored if either SUBSCRIBE_CHG[n].EN or SUBSCRIBE_CHG[n].DIS is enabled

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				f	e	d	c	b	a	Z	Y	X	W	V	U	T	S	R	Q	P	O	N	M	L	K	J	I	H	G	F	E	D	C	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A-f	RW	CH[i] (i=0..31)						Include or exclude channel i																											
			Excluded	0				Exclude																											
			Included	1				Include																											

7.10 ECB — AES electronic codebook mode encryption

The AES electronic codebook mode encryption (ECB) can be used for a range of cryptographic functions like hash generation, digital signatures, and keystream generation for data encryption/decryption. The ECB encryption block supports 128 bit AES encryption (encryption only, not decryption).

AES ECB operates with EasyDMA access to system Data RAM for in-place operations on cleartext and ciphertext during encryption. ECB uses the same AES core as the CCM and AAR blocks and is an asynchronous operation which may not complete if the AES core is busy.

AES ECB features:

- 128 bit AES encryption
- Supports standard AES ECB block encryption
- Memory pointer support
- DMA data transfer

AES ECB performs a 128 bit AES block encrypt. At the STARTECB task, data and key is loaded into the algorithm by EasyDMA. When output data has been written back to memory, the ENDECB event is triggered.

AES ECB can be stopped by triggering the STOPECB task.

7.10.1 Shared resources

The ECB, CCM, and AAR share the same AES module. The ECB will always have lowest priority and if there is a sharing conflict during encryption, the ECB operation will be aborted and an ERRORECB event will be generated.

7.10.2 EasyDMA

The ECB implements an EasyDMA mechanism for reading and writing to the Data RAM. This DMA cannot access the program memory or any other parts of the memory area except RAM.

If the ECBDATAPTR is not pointing to the Data RAM region, an EasyDMA transfer may result in a HardFault or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions.

The EasyDMA will have finished accessing the Data RAM when the ENDECB or ERRORECB is generated.

7.10.3 ECB data structure

Input to the block encrypt and output from the block encrypt are stored in the same data structure. ECBDATAPTR should point to this data structure before STARTECB is initiated.

Property	Address offset	Description
KEY	0	16 byte AES key
CLEARTEXT	16	16 byte AES cleartext input block
CIPHERTEXT	32	16 byte AES ciphertext output block

Table 31: ECB data structure overview

7.10.4 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
ECB	NETWORK	0x4100D000	HF	NS	NA	No	AES electronic code book (ECB) mode block encryption

Register overview

Register	Offset	TZ	Description
TASKS_STARTECB	0x000		Start ECB block encrypt
TASKS_STOPECB	0x004		Abort a possible executing ECB operation

Register	Offset	TZ	Description
SUBSCRIBE_STARTECB	0x080		Subscribe configuration for task STARTECB
SUBSCRIBE_STOPECB	0x084		Subscribe configuration for task STOPECB
EVENTS_ENDECB	0x100		ECB block encrypt complete
EVENTS_ERRORECB	0x104		ECB block encrypt aborted because of a STOPECB task or due to an error
PUBLISH_ENDECB	0x180		Publish configuration for event ENDECB
PUBLISH_ERRORECB	0x184		Publish configuration for event ERRORECB
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ECBDATAPTR	0x504		ECB block encrypt memory pointers

7.10.4.1 TASKS_STARTECB

Address offset: 0x000

Start ECB block encrypt

If a crypto operation is already running in the AES core, the STARTECB task will not start a new encryption and an ERRORECB event will be triggered

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STARTECB						Start ECB block encrypt																											
								If a crypto operation is already running in the AES core, the STARTECB task will not start a new encryption and an ERRORECB event will be triggered																											
			Trigger	1				Trigger task																											

7.10.4.2 TASKS_STOPECB

Address offset: 0x004

Abort a possible executing ECB operation

If a running ECB operation is aborted by STOPECB, the ERRORECB event is triggered.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOPECB						Abort a possible executing ECB operation																											
								If a running ECB operation is aborted by STOPECB, the ERRORECB event is triggered.																											
			Trigger	1				Trigger task																											

7.10.4.3 SUBSCRIBE_STARTECB

Address offset: 0x080

Subscribe configuration for task [STARTECB](#)

If a crypto operation is already running in the AES core, the STARTECB task will not start a new encryption and an ERRORECB event will be triggered

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task STARTECB will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.10.4.4 SUBSCRIBE_STOPECB

Address offset: 0x084

Subscribe configuration for task **STOPECB**

If a running ECB operation is aborted by **STOPECB**, the **ERRORECB** event is triggered.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task STOPECB will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.10.4.5 EVENTS_ENDECB

Address offset: 0x100

ECB block encrypt complete

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDECB			ECB block encrypt complete																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.10.4.6 EVENTS_ERRORECB

Address offset: 0x104

ECB block encrypt aborted because of a **STOPECB** task or due to an error

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ERRORECB			ECB block encrypt aborted because of a STOPECB task or due to an error																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				B	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	ENDECB			Write '1' to disable interrupt for event ENDECB																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
B	RW	ERRORECB			Write '1' to disable interrupt for event ERRORECB																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	

7.10.4.11 ECBDATAPTR

Address offset: 0x504

ECB block encrypt memory pointers

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																														
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A																														
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0																														
ID	R/W	Field	Value ID	Value																															Description																														
A	RW	ECBDATAPTR																																	Pointer to the ECB data structure (see Table 1 ECB data structure overview)																														

7.10.5 Electrical specification

7.10.5.1 ECB Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
t_{ECB}	Run time per 16 byte block in all modes			6.2	μs

7.11 EGU — Event generator unit

Event generator unit (EGU) provides support for interlayer signaling. This means providing support for atomic triggering of both CPU execution and hardware tasks, from both firmware (by CPU) and hardware (by PPI). This feature can be used for triggering CPU execution at a lower priority execution from a higher priority execution, or to handle a peripheral's interrupt service routine (ISR) execution at a lower priority for some of its events. However, triggering any priority from any priority is possible.

Listed here are the main EGU features:

- Software-enabled interrupt triggering
- Separate interrupt vectors for every EGU instance
- Up to 16 separate event flags per interrupt for multiplexing

EGU implements a set of tasks which can individually be triggered to generate the corresponding event. For example, the corresponding event for `TASKS_TRIGGER[n]` is `EVENTS_TRIGGERED[n]`.

7.11.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
EGU0 : S	APPLICATION	0x5001B000	US	S	NA	No	Event generator unit 0
EGU0 : NS		0x4001B000					
EGU1 : S	APPLICATION	0x5001C000	US	S	NA	No	Event generator unit 1
EGU1 : NS		0x4001C000					
EGU2 : S	APPLICATION	0x5001D000	US	S	NA	No	Event generator unit 2
EGU2 : NS		0x4001D000					
EGU3 : S	APPLICATION	0x5001E000	US	S	NA	No	Event generator unit 3
EGU3 : NS		0x4001E000					
EGU4 : S	APPLICATION	0x5001F000	US	S	NA	No	Event generator unit 4
EGU4 : NS		0x4001F000					
EGU5 : S	APPLICATION	0x50020000	US	S	NA	No	Event generator unit 5
EGU5 : NS		0x40020000					
EGU0	NETWORK	0x41014000	HF	NS	NA	No	Event generator unit 0

Register overview

Register	Offset	TZ	Description
TASKS_TRIGGER[n]	0x000		Trigger n for triggering the corresponding TRIGGERED[n] event
SUBSCRIBE_TRIGGER[n]	0x080		Subscribe configuration for task TRIGGER[n]
EVENTS_TRIGGERED[n]	0x100		Event number n generated by triggering the corresponding TRIGGER[n] task
PUBLISH_TRIGGERED[n]	0x180		Publish configuration for event TRIGGERED[n]
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt

7.11.1.1 TASKS_TRIGGER[n] (n=0..15)

Address offset: $0x000 + (n \times 0x4)$

Trigger n for triggering the corresponding TRIGGERED[n] event

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1																															
ID																																				
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_TRIGGER			Trigger n for triggering the corresponding TRIGGERED[n] event																															
			Trigger	1	Trigger task																															

7.11.1.2 SUBSCRIBE_TRIGGER[n] (n=0..15)

Address offset: $0x080 + (n \times 0x4)$

Subscribe configuration for task TRIGGER[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task TRIGGER[n] will subscribe to																																
B	RW	EN																																				
			Disabled	0	Disable subscription																																	
			Enabled	1	Enable subscription																																	

7.11.1.3 EVENTS_TRIGGERED[n] (n=0..15)

Address offset: $0x100 + (n \times 0x4)$

Event number n generated by triggering the corresponding **TRIGGER[n]** task

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	EVENTS_TRIGGERED			Event number n generated by triggering the corresponding TRIGGER[n] task																																		
			NotGenerated	0	Event not generated																																		
			Generated	1	Event generated																																		

7.11.1.4 PUBLISH_TRIGGERED[n] (n=0..15)

Address offset: $0x180 + (n \times 0x4)$

Publish configuration for event **TRIGGERED[n]**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event TRIGGERED[n] will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.11.1.5 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	RW	TRIGGERED[i] (i=0..15)			Enable or disable interrupt for event TRIGGERED[i]																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.11.1.6 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	RW	TRIGGERED[i] (i=0..15)			Write '1' to enable interrupt for event TRIGGERED[i]																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.11.1.7 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	RW	TRIGGERED[i] (i=0..15)			Write '1' to disable interrupt for event TRIGGERED[i]																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.11.2 Electrical specification

7.11.2.1 EGU Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
t _{EGU,EVT}	Latency between setting an EGU event flag and the system setting an interrupt		1		cycles

7.12 FPU — Floating point unit (FPU) exceptions

The Arm Cortex-M33 has FPU signals that indicate mathematical errors that cause floating-point exceptions.

The FPU signals are routed to the following event registers:

- FPUIOC: INVALIDOPERATION
- FPUIDC: DENORMALINPUT
- FPUOFC: OVERFLOW
- FPUUFC: UNDERFLOW
- FPUDZC: DIVIDEBYZERO
- FPUIXC: INEXACT

To clear the FPU exception source, write a 0 to the Arm Cortex-M33 FPSCR (floating-point status control register), as described in the *Arm Cortex-M33 Devices Generic User Guide*.

7.12.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
FPU : S	APPLICATION	0x50000000	US	S	NA	No	Floating Point unit interrupt control
FPU : NS		0x40000000					

Register overview

Register	Offset	TZ	Description
EVENTS_INVALIDOPERATION	0x100		An FPUIOC exception triggered by an invalid operation has occurred in the FPU
EVENTS_DIVIDEBYZERO	0x104		An FPUDZC exception triggered by a floating-point divide-by-zero operation has occurred in the FPU
EVENTS_OVERFLOW	0x108		An FPUOFC exception triggered by a floating-point overflow has occurred in the FPU
EVENTS_UNDERFLOW	0x10C		An FPUUFC exception triggered by a floating-point underflow has occurred in the FPU
EVENTS_INEXACT	0x110		An FPUIXC exception triggered by an inexact floating-point operation has occurred in the FPU
EVENTS_DENORMALINPUT	0x114		An FPUIDC exception triggered by a denormal floating-point input has occurred in the FPU
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt

7.12.1.1 EVENTS_INVALIDOPERATION

Address offset: 0x100

An FPUIOC exception triggered by an invalid operation has occurred in the FPU

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_INVALIDOPERATION			An FPUIOC exception triggered by an invalid operation has occurred in the FPU																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.12.1.2 EVENTS_DIVIDEBYZERO

Address offset: 0x104

An FPUDZC exception triggered by a floating-point divide-by-zero operation has occurred in the FPU

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_DIVIDEBYZERO			An FPUDZC exception triggered by a floating-point divide-by-zero operation has occurred in the FPU																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.12.1.3 EVENTS_OVERFLOW

Address offset: 0x108

An FPUOFC exception triggered by a floating-point overflow has occurred in the FPU

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_OVERFLOW			An FPUOFC exception triggered by a floating-point overflow has occurred in the FPU																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.12.1.4 EVENTS_UNDERFLOW

Address offset: 0x10C

An FPUUFC exception triggered by a floating-point underflow has occurred in the FPU

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	EVENTS_UNDERFLOW			An FPUUFC exception triggered by a floating-point underflow has occurred in the FPU																																		
			NotGenerated	0	Event not generated																																		
			Generated	1	Event generated																																		

7.12.1.5 EVENTS_INEXACT

Address offset: 0x110

An FPUIXC exception triggered by an inexact floating-point operation has occurred in the FPU

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_INEXACT			An FPUIXC exception triggered by an inexact floating-point operation has occurred in the FPU																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.12.1.6 EVENTS_DENORMALINPUT

Address offset: 0x114

An FPUIDC exception triggered by a denormal floating-point input has occurred in the FPU

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DENORMALINPUT			An FPUIDC exception triggered by a denormal floating-point input has occurred in the FPU																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.12.1.7 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																														
ID			F E D C B A																														
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																														
ID	R/W	Field	Value ID	Value	Description																												
A	RW	INVALIDOPERATION			Enable or disable interrupt for event INVALIDOPERATION																												
			Disabled	0	Disable																												
			Enabled	1	Enable																												
B	RW	DIVIDEBYZERO			Enable or disable interrupt for event DIVIDEBYZERO																												
			Disabled	0	Disable																												
			Enabled	1	Enable																												
C	RW	OVERFLOW			Enable or disable interrupt for event OVERFLOW																												
			Disabled	0	Disable																												
			Enabled	1	Enable																												
D	RW	UNDERFLOW			Enable or disable interrupt for event UNDERFLOW																												
			Disabled	0	Disable																												
			Enabled	1	Enable																												
E	RW	INEXACT			Enable or disable interrupt for event INEXACT																												
			Disabled	0	Disable																												
			Enabled	1	Enable																												
F	RW	DENORMALINPUT			Enable or disable interrupt for event DENORMALINPUT																												
			Disabled	0	Disable																												
			Enabled	1	Enable																												

7.12.1.8 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	INVALIDOPERATION				Write '1' to enable interrupt for event INVALIDOPERATION																													
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	DIVIDEBYZERO				Write '1' to enable interrupt for event DIVIDEBYZERO																													
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				F E D C B A																																		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																	
C	RW	OVERFLOW	Enabled	1	Read: Enabled																																	
			Set	1	Write '1' to enable interrupt for event OVERFLOW																																	
			Disabled	0	Enable																																	
			Enabled	1	Read: Disabled																																	
D	RW	UNDERFLOW	Enabled	1	Read: Enabled																																	
			Set	1	Write '1' to enable interrupt for event UNDERFLOW																																	
			Disabled	0	Enable																																	
			Enabled	1	Read: Disabled																																	
E	RW	INEXACT	Enabled	1	Read: Enabled																																	
			Set	1	Write '1' to enable interrupt for event INEXACT																																	
			Disabled	0	Enable																																	
			Enabled	1	Read: Disabled																																	
F	RW	DENORMALINPUT	Enabled	1	Read: Enabled																																	
			Set	1	Write '1' to enable interrupt for event DENORMALINPUT																																	
			Disabled	0	Enable																																	
			Enabled	1	Read: Disabled																																	

7.12.1.9 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				F E D C B A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
A	RW	INVALIDOPERATION			Write '1' to disable interrupt for event INVALIDOPERATION																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	DIVIDEBYZERO			Write '1' to disable interrupt for event DIVIDEBYZERO																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	OVERFLOW			Write '1' to disable interrupt for event OVERFLOW																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
D	RW	UNDERFLOW			Write '1' to disable interrupt for event UNDERFLOW																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
E	RW	INEXACT			Write '1' to disable interrupt for event INEXACT																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
F	RW	DENORMALINPUT			Write '1' to disable interrupt for event DENORMALINPUT																														
			Clear	1	Disable																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
			Disabled	0		Read: Disabled																													
			Enabled	1		Read: Enabled																													

7.13 GPIO — General purpose input/output

The general purpose input/output pins (GPIOs) are grouped as one or more ports with each port having up to 32 GPIOs.

The number of ports and GPIOs per port may vary with product variant and package. Refer to [Registers](#) on page 298 and [Pin assignments](#) on page 851 for more information about the number of GPIOs that are supported.

GPIO has the following user-configurable features:

- Up to 32 GPIO pins per GPIO port
- Configurable output drive strength
- Internal pull-up and pull-down resistors
- Wake-up from high or low level triggers on all pins
- Trigger interrupt on state changes on any pin
- All pins can be used by the PPI task/event system
- One or more GPIO outputs can be controlled through PPI and GPIOTE channels
- All pins can be individually mapped to interface blocks for layout flexibility
- GPIO state changes captured on SENSE signal can be stored by LATCH register
- Pin sharing in multi-MCU system
- Support for secure and non-secure attributes for pins in conjunction with the system protection unit (SPU — [System protection unit](#) on page 651)

[GPIO port and the GPIO pin details](#) on page 293 illustrates the GPIO port containing 32 individual pins, where `PIN0` is illustrated in more detail as a reference. All signals on the left side in the illustration are used by other peripherals in the system and therefore not directly available to the CPU.

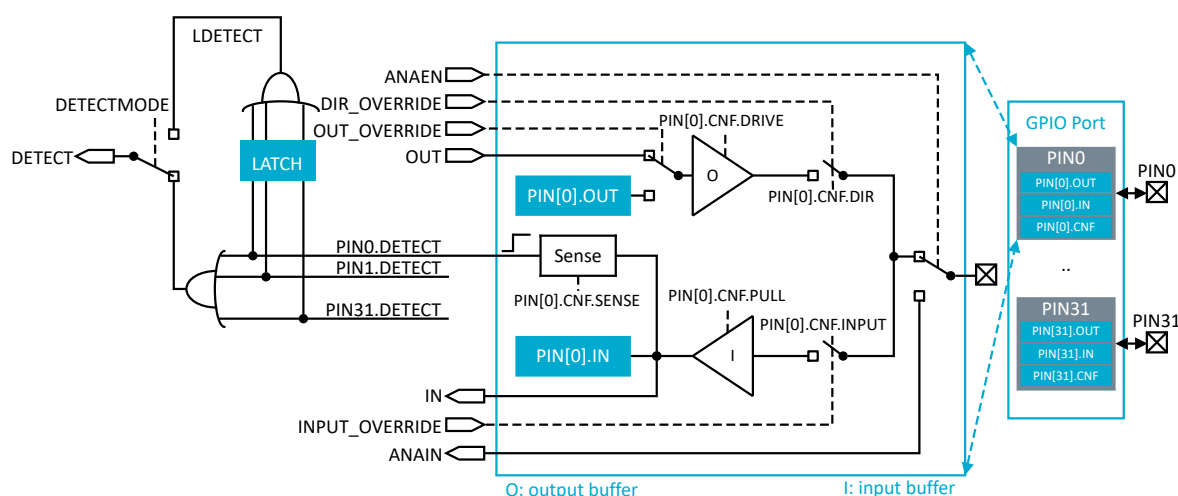


Figure 64: GPIO port and the GPIO pin details

7.13.1 Assigning pins between cores, peripherals, or subsystems

GPIO pins of the system can be allocated among the cores, peripherals with dedicated pins, or subsystems such as trace and debug.

The pins of the system are listed in [Pin assignments](#) on page 851.

A pin can be assigned to any of the following:

- Application core
- Network core
- Peripheral with dedicated pins
- Trace and debug (TaD) subsystem

By default, all pins are assigned to the application core. The application core's MCUSEL bitfield in register [PIN_CNFG\[n\] \(n=0..31\) \(Retained\)](#) on page 302 controls the allocation of the pins into cores, peripherals and the TaD subsystem.

The pin's state, being either an output, input, or analog, can only be controlled and observed by the core for which the pin was allocated. Reading a pin that is not allocated to the current core will return zero, and writes will be ignored. If a pin is allocated to a subsystem that cannot access it, the pin stays under control of the application core's GPIO peripheral.

The GPIO peripheral of any core has its own set of registers that can be read and written independently, but they only affect a pin when it has been allocated to this core. Reading the GPIO peripheral registers of one core does not reveal the register contents of a different core.

The following figure illustrates how to assign a pin to a core, to a peripheral that has dedicated pins, or a subsystem such as trace and debug.

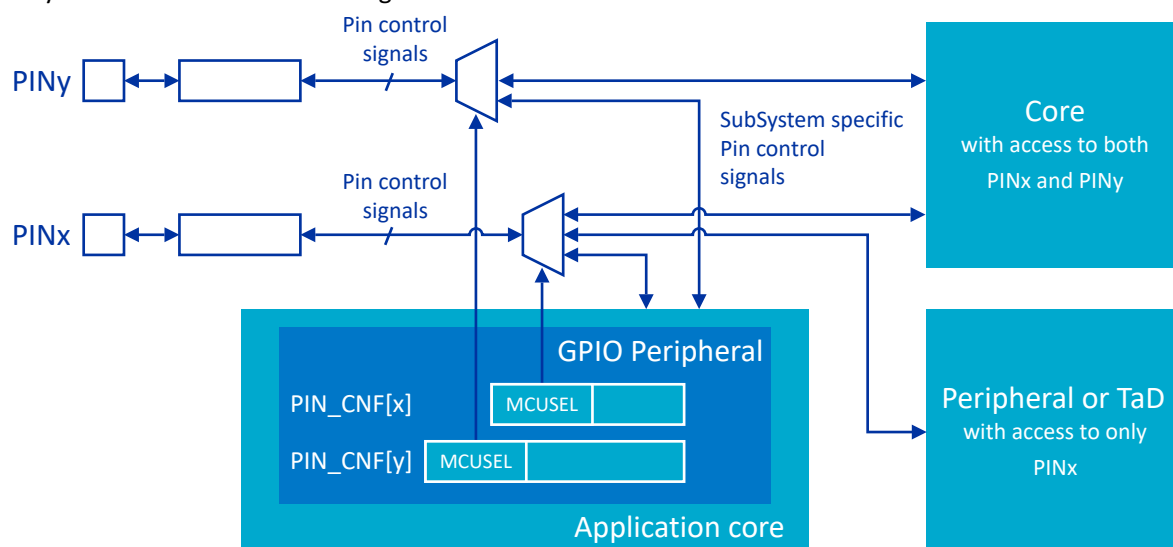


Figure 65: Pin allocation in multiple-core system

Note: To avoid glitches, changing the MCUSEL bitfield for a pin should only occur when the pin is disabled.

Also note that when a pin p is not assigned to the application core, the application core's GPIO LATCH register, [PIN_CNFG\[p\].MCUSEL](#) bitfield, and [PIN_CNFG\[p\].SENSE](#) bitfield is prevented. For these, any write operations are ignored, and any read operation will return 0.

7.13.2 Pin configuration

The GPIO port peripheral implements up to 32 pins, [PIN0](#) through [PIN31](#). Each of these pins can be individually configured in the [PIN_CNFG\[n\]](#) registers ($n=0..31$).

Note: For more information on pin assignment and the corresponding effect of read and write operations of GPIO registers, see [Assigning pins between cores, peripherals, or subsystems](#) on page 294.

The following parameters can be configured through these registers:

- Direction
- Drive strength
- Enabling of pull-up and pull-down resistors
- Pin sensing
- Input buffer disconnect
- Analog input (for selected pins)

Note: All write-capable registers are retained registers, see [POWER — Power control](#) on page 46 for more information.

The input buffer of a GPIO pin can be disconnected from the pin to enable power savings when the pin is not used as an input, see [GPIO port and the GPIO pin details](#) on page 293. Inputs must be connected to get a valid input value in the **IN** register, and for the sense mechanism to get access to the pin.

Other peripherals in the system can connect to GPIO pins and override their output value and configuration, or read their analog or digital input value. See [GPIO port and the GPIO pin details](#) on page 293.

Selected pins also support analog input signals, see ANAIN in [GPIO port and the GPIO pin details](#) on page 293. The assignment of the analog pins can be found in [Pin assignments](#) on page 851.

The drive strength is configured using the DRIVE field of register **PIN_CNF[n] (n=0..31) (Retained)** on page 302. Some pins may not support every drive configuration, see [Pin assignments](#) on page 851 for more information.

The following delays should be taken into considerations:

- There is a delay of 2 CPU clock cycles from the GPIO pad to the **IN** register.
- The GPIO pad must be low (or high depending on the SENSE polarity) for 3 CPU clock cycles after DETECT has gone high to generate a new DETECT signal.

Note: When a pin is configured as digital input, care has been taken to minimize increased current consumption when the input voltage is between V_{IL} and V_{IH} . However, it is a good practice to ensure that the external circuitry does not drive that pin to levels between V_{IL} and V_{IH} for a long period of time.

7.13.3 Pin sense mechanism

Pins sensitivity can be individually configured, through the SENSE field in the **PIN_CNF[n]** register, to detect either a high level or a low level on their input.

Note: Refer to [Assigning pins between cores, peripherals, or subsystems](#) on page 294 for pin assignment and corresponding effect of read and write operations of GPIO registers

When the correct level is detected on any such configured pin, the sense mechanism will set the DETECT signal high. Each pin has a separate DETECT signal. Default behavior, defined by the DETECTMODE register, is that the DETECT signals from all pins in the GPIO port are combined into one common DETECT signal that is routed throughout the system, which then can be utilized by other peripherals. This mechanism is functional in both System ON and System OFF modes.

DETECTMODE and DETECTMODE_SEC are provided to handle secure and non-secure pins.

DETECTMODE_SEC register is available to control the behavior associated to pin marked as secure, while the DETECTMODE register is restricted to pin marked as non-secure. Please refer to [GPIO security](#) on page 297 for more details.

Make sure that a pin is in a level that cannot trigger the sense mechanism before enabling it. The DETECT signal will go high immediately if the SENSE condition configured in the PIN_CNF registers is met when the sense mechanism is enabled. This will trigger a PORT event if the DETECT signal was low before enabling the sense mechanism.

The DETECT signal is also used by power and clock management system to exit from System OFF mode, and by GPIOTE to generate the PORT event. In addition GPIOTE_SEC is used for PORT event related to secure pins). See [POWER — Power control](#) on page 46 and [GPIOTE — GPIO tasks and events](#) on page 304 for more information about how the DETECT signal is used.

When a pin's PINx.DECTECT signal goes high, a flag will be set in the [LATCH](#) register. For example, when the PIN0.DECTECT signal goes high, bit 0 in the [LATCH](#) register will be set to '1'. If the CPU performs a clear operation on a bit in the [LATCH](#) register when the associated PINx.DECTECT signal is high, the bit in the [LATCH](#) register will not be cleared. The [LATCH](#) register will only be cleared if the CPU explicitly clears it by writing a '1' to the bit that shall be cleared, i.e. the [LATCH](#) register will not be affected by a PINx.DECTECT signal being set low.

The LDETECT signal will be set high when one or more bits in the [LATCH](#) register are '1'. The LDETECT signal will be set low when all bits in the [LATCH](#) register are successfully cleared to '0'.

If one or more bits in the [LATCH](#) register are '1' after the CPU has performed a clear operation on the [LATCH](#) registers, a rising edge will be generated on the LDETECT signal. This is illustrated in [DETECT signal behavior](#) on page 297.

Note: The CPU can read the [LATCH](#) register at any time to check if a SENSE condition has been met on one or more of the the GPIO pins, even if that condition is no longer met at the time the CPU queries the [LATCH](#) register. This mechanism will work even if the LDETECT signal is not used as the DETECT signal.

The LDETECT signal is by default not connected to the GPIO port's DETECT signal, but via the DETECTMODE register it is possible to change from default behavior to DETECT signal being derived directly from the LDETECT signal instead. See [GPIO port and the GPIO pin details](#) on page 293. [DETECT signal behavior](#) on page 297 illustrates the DETECT signal behavior for these two alternatives.

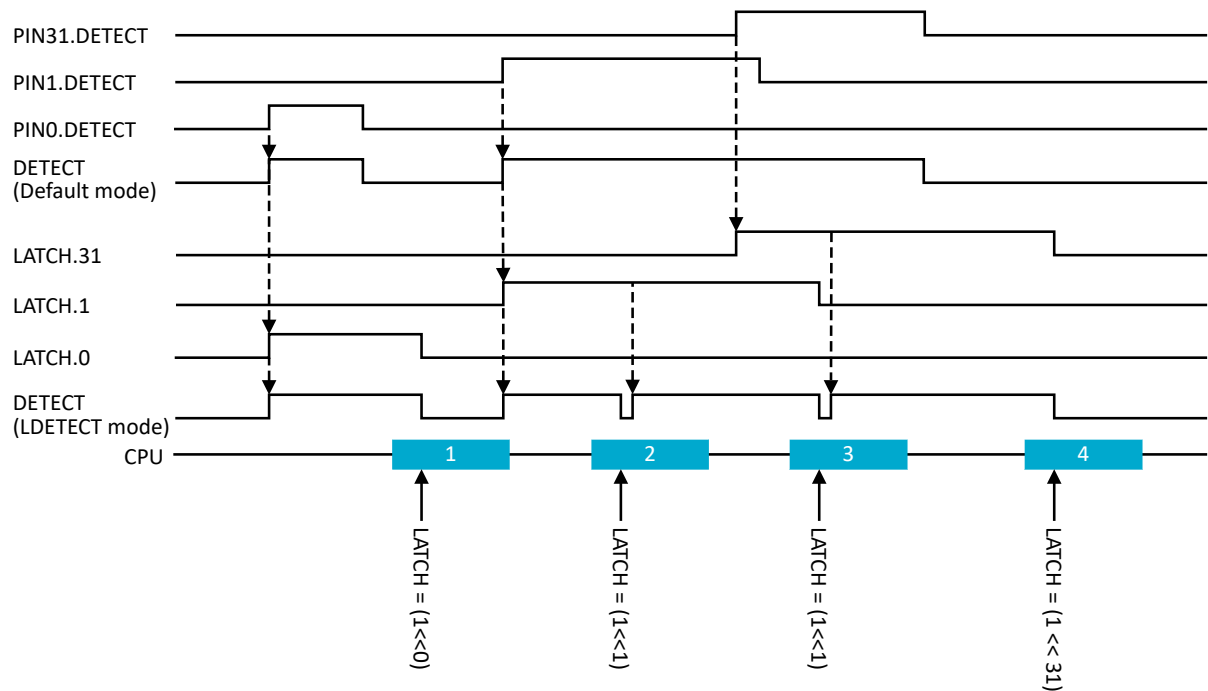


Figure 66: DETECT signal behavior

7.13.4 GPIO security

The general purpose input/output (GPIO) peripheral is implemented as a *split-security* peripheral. If marked as non-secure, it can be accessed by both secure and non-secure accesses but will behave differently depending on the access type.

Note: For more information on pin assignment and the corresponding effect of read and write operations of GPIO registers, see [Assigning pins between cores, peripherals, or subsystems](#) on page 294.

A non-secure peripheral access will only be able to configure and control pins defined as non-secure in the system protection unit (SPU) GPIOPORT.PERM[] register(s).

A non-secure access to a register or a bitfield controlling a pin marked as secure in GPIO.PERM[] register(s) will be ignored. Write access will have no effect and read access will return a zero value.

No exception is triggered when a non-secure access targets a register or bitfield controlling a secure pin. For example, if the bit *i* is set in the SPU.GPIO.PERM[0] register (declaring Pin P0.*i* as secure), then

- non-secure write accesses to OUT, OUTSET, OUTCLR, DIR, DIRSET, DIRCLR and LATCH registers will not be able to write to bit *i* of those registers
- non-secure write accesses to registers PIN[*i*].OUT and PIN_CNF[*i*] will be ignored
- non-secure read accesses to registers OUT, OUTSET, OUTCLR, IN, DIR, DIRSET, DIRCLR and LATCH will always read a '0' for the bit at position *i*
- non-secure read accesses to registers PIN[*i*].OUT, PIN[*i*].OUT and PIN_CNF[*i*] will always return 0

The GPIO.DETECTMODE and GPIO.DETECTMODE_SEC registers are handled differently than the other registers mentioned before. When accessed by a secure access, the DETECTMODE_SEC register control the source for the DETECT_SEC signal for the pins marked as secure. When accessed by a non-secure access, the DETECTMODE_SEC is read as zero and write accesses are ignored. The GPIO.DETECTMODE register controls the source for the DETECT_NSEC signal for the pins defined as non-secure.

The DETECT_NSEC signal is routed to the GPIOTE peripheral, allowing generation of events and interrupts from pins marked as non-secure. The DETECT_SEC signal is routed to the GPIOTESEC peripheral, allowing generation of events and interrupts from pins marked as secure. [Principle of direct pin access](#) on page 298 illustrates how the DETECT_NSEC and DETECT_SEC signals are generated from the GPIO PIN[].DETECT signals.

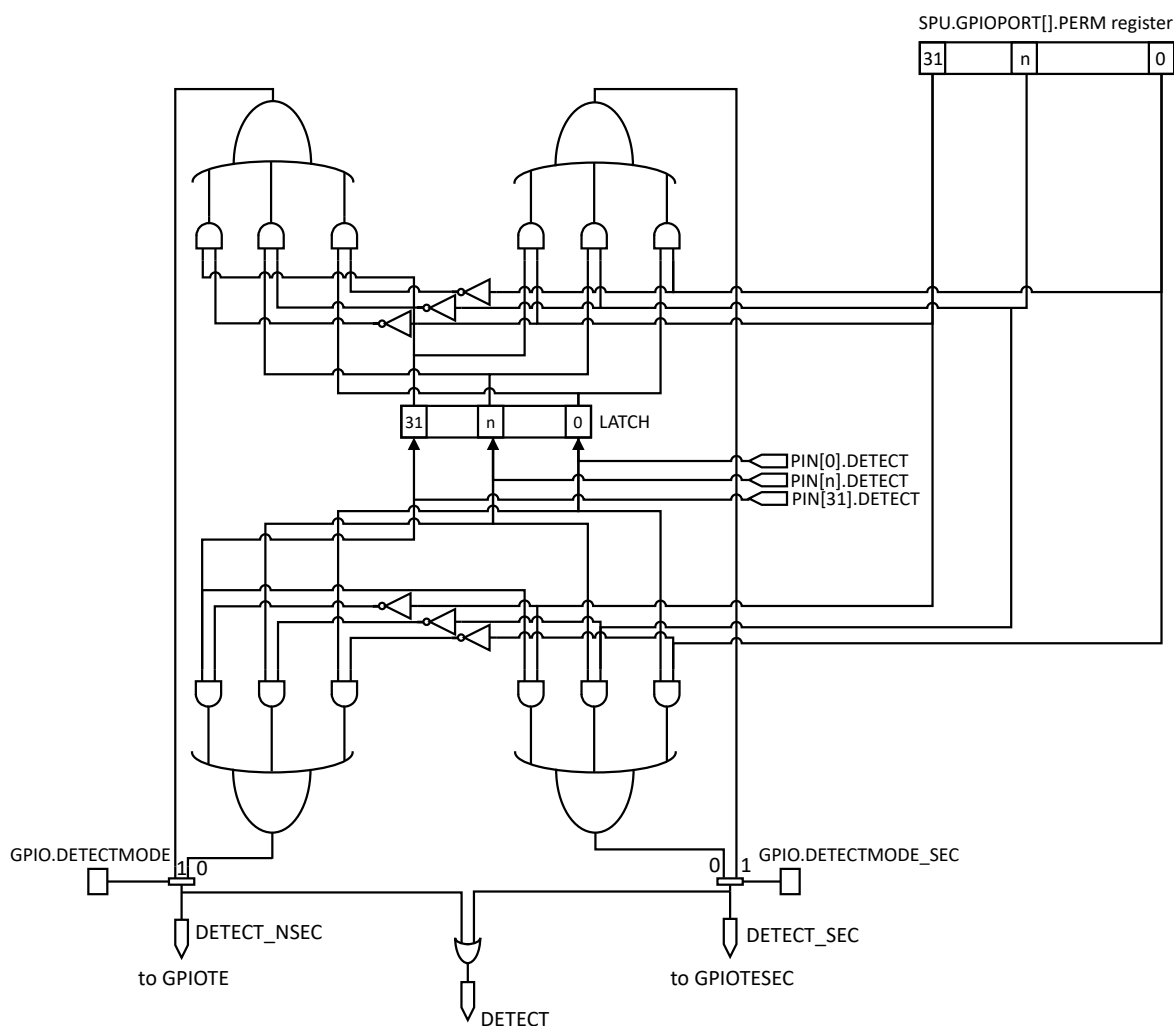


Figure 67: Principle of direct pin access

7.13.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
P0 : S	APPLICATION	0x50842500	US	S	NA	Yes	General purpose input and output, port 0
P0 : NS		0x40842500					
P1 : S	APPLICATION	0x50842800	US	S	NA	Yes	General purpose input and output, port 1
P1 : NS		0x40842800					
P0	NETWORK	0x418C0500	HF	NS	NA	No	General purpose input and output
P1	NETWORK	0x418C0800	HF	NS	NA	No	General purpose input and output

Configuration

Instance	Domain	Configuration
P0 : S	APPLICATION	P0.00 to P0.31 implemented
P0 : NS		
P1 : S	APPLICATION	P1.00 to P1.15 implemented
P1 : NS		
P0	NETWORK	P0.00 to P0.31 implemented
P1	NETWORK	P1.00 to P1.15 implemented

Register overview

Register	Offset	TZ	Description
OUT	0x004		Write GPIO port This register is retained.
OUTSET	0x008		Set individual bits in GPIO port
OUTCLR	0x00C		Clear individual bits in GPIO port
IN	0x010		Read GPIO port
DIR	0x014		Direction of GPIO pins This register is retained.
DIRSET	0x018		DIR set register
DIRCLR	0x01C		DIR clear register
LATCH	0x020		Latch register indicating what GPIO pins that have met the criteria set in the PIN_CNF[n].SENSE registers This register is retained.
DETECTMODE	0x024		Select between default DETECT signal behavior and LDETECT mode This register is retained.
DETECTMODE_SEC	0x028		Select between default DETECT signal behavior and LDETECT mode This register is retained.
PIN_CNF[n]	0x200		Configuration of GPIO pins This register is retained.

7.13.5.1 OUT (Retained)

Address offset: 0x004

Write GPIO port

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A-f	RW	PIN[i] (i=0..31)						Pin i																											
			Low	0				Pin driver is low																											
			High	1				Pin driver is high																											

7.13.5.2 OUTSET

Address offset: 0x008

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A-f	RW	PIN[i] (i=0..31)						Pin i																											
			Input	0				Pin set as input																											
			Output	1				Pin set as output																											

7.13.5.6 DIRSET

Address offset: 0x018

DIR set register

Read: reads value of DIR register.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A-f	RW	PIN[i] (i=0..31)						Set as output pin i																											
				W15																															
			Input	0				Read: pin set as input																											
			Output	1				Read: pin set as output																											
			Set	1				Write: writing a '1' sets pin to output; writing a '0' has no effect																											

7.13.5.7 DIRCLR

Address offset: 0x01C

DIR clear register

Read: reads value of DIR register.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-f	RW	PIN[i] (i=0..31)			Set as input pin i																														
					W1C																														
			Input	0	Read: pin set as input																														
			Output	1	Read: pin set as output																														
			Clear	1	Write: writing a '1' sets pin to input; writing a '0' has no effect																														

7.13.5.8 LATCH (Retained)

Address offset: 0x020

Latch register indicating what GPIO pins that have met the criteria set in the PIN_CNF[n].SENSE registers

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-f	RW	PIN[i] (i=0..31)			Status on whether PIN[i] has met criteria set in PIN_CNF[i].SENSE register. Write '1' to clear.																														
			NotLatched	0	Criteria has not been met																														
			Latched	1	Criteria has been met																														

7.13.5.9 DETECTMODE (Retained)

Address offset: 0x024

Select between default DETECT signal behavior and LDETECT mode

This register applies to non-secure pins

This register is retained.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				A																																	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	DETECTMODE				Select between default DETECT signal behavior and LDETECT mode																															
			Default	0		DETECT directly connected to PIN DETECT signals																															
			LDETECT	1		Use the latched LDETECT behavior																															

7.13.5.10 DETECTMODE_SEC (Retained)

Address offset: 0x028

Select between default DETECT signal behavior and LDETECT mode

This register applies to secure pins

This register is retained.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	RW	DETECTMODE				Select between default DETECT signal behavior and LDETECT mode																													
			Default	0		DETECT directly connected to PIN DETECT signals																													
			LDETECT	1		Use the latched LDETECT behavior																													

7.13.5.11 PIN_CNF[n] (n=0..31) (Retained)

Address offset: 0x200 + (n × 0x4)

Configuration of GPIO pins

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F F F			E E												D D D D				C C B A												
Reset 0x00000002				0 0																															

7.13.6 Electrical specification

7.13.6.1 GPIO Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
V_{IH}	Input high voltage	$0.7 \times V_{DD}$		V_{DD}	V
V_{IL}	Input low voltage	V_{SS}		$0.3 \times V_{DD}$	V
$V_{OH,SD}$	Output high voltage, standard drive, 0.5 mA, $V_{DD} \geq 1.7$ V	$V_{DD} - 0.4$		V_{DD}	V
$V_{OH,HDH}$	Output high voltage, high drive, 5 mA, $V_{DD} \geq 2.7$ V	$V_{DD} - 0.4$		V_{DD}	V
$V_{OH,HDL}$	Output high voltage, high drive, 3 mA, $V_{DD} \geq 1.7$ V	$V_{DD} - 0.4$		V_{DD}	V
$V_{OL,SD}$	Output low voltage, standard drive, 0.5 mA, $V_{DD} \geq 1.7$ V	V_{SS}		$V_{SS} + 0.4$	V
$V_{OL,HDH}$	Output low voltage, high drive, 5 mA, $V_{DD} \geq 2.7$ V	V_{SS}		$V_{SS} + 0.4$	V
$V_{OL,HDL}$	Output low voltage, high drive, 3 mA, $V_{DD} \geq 1.7$ V	V_{SS}		$V_{SS} + 0.4$	V
$I_{OL,SD}$	Current at $V_{SS} + 0.4$ V, output set low, standard drive, $V_{DD} \geq 1.7$ V	1	2	4	mA
$I_{OL,HDH}$	Current at $V_{SS} + 0.4$ V, output set low, high drive, $V_{DD} \geq 2.7$ V	6			mA
$I_{OL,HDL}$	Current at $V_{SS} + 0.4$ V, output set low, high drive, $V_{DD} \geq 1.7$ V	3			mA

Symbol	Description	Min.	Typ.	Max.	Units
$I_{OL,HDL,QSPI}$	Current at VSS + 0.4 V, output set low, high drive, VDD $\geq$ 1.7 V		10		mA
$I_{OL,HDL,TWIM}$	Current at VSS + 0.4 V, output set low, high drive, VDD $\geq$ 1.7 V		50		mA
$I_{OH,SD}$	Current at VDD - 0.4 V, output set high, standard drive, VDD $\geq$ 1.7 V	1	2	3	mA
$I_{OH,HDH}$	Current at VDD - 0.4 V, output set high, high drive, VDD $\geq$ 2.7 V	6			mA
$I_{OH,HDL}$	Current at VDD - 0.4 V, output set high, high drive, VDD $\geq$ 1.7 V	3			mA
$I_{OH,HDL,QSPI}$	Current at VDD - 0.4 V, output set high, high drive, VDD $\geq$ 1.7 V		10		mA
$I_{GPIO,TOTAL}$	Recommended maximum current drawn by all GPIOs			15 ²	mA
$t_{RF,15pF}$	Rise/fall time, standard drive mode, 10 to 90%, 15 pF load ¹		9		ns
$t_{RF,25pF}$	Rise/fall time, standard drive mode, 10 to 90%, 25 pF load ¹		14		ns
$t_{RF,50pF}$	Rise/fall time, standard drive mode, 10 to 90%, 50 pF load ¹		26		ns
$t_{HRF,10pF,QSPI96}$	Rise/Fall time, high drive mode, 20 to 80%, 10 pF load, VDD 1.6 V to 3.6 V, QSPI running at 96 MHz ¹		8.5		ns
$t_{HRF,15pF}$	Rise/Fall time, high drive mode, 10 to 90%, 15 pF load ¹		4		ns
$t_{HRF,25pF}$	Rise/Fall time, high drive mode, 10 to 90%, 25 pF load ¹		5		ns
$t_{HRF,50pF}$	Rise/Fall time, high drive mode, 10 to 90%, 50 pF load ¹		9		ns
R_{PU}	Pull-up resistance	11	13	16	k Ω
R_{PD}	Pull-down resistance	11	13	16	k Ω
C_{PAD}	Pad capacitance		1.5		pF
C_{PAD_NFC}	Pad capacitance on NFC pads		4		pF
I_{NFC_LEAK}	Leakage current between NFC pads when driven to different states		1	10	μ A

7.14 GPIOTE — GPIO tasks and events

The GPIOTE tasks and events (GPIOTE) module provides functionality for accessing GPIO pins using tasks and events. Each GPIOTE channel can be assigned to one pin.

A GPIOTE block enables GPIOs to generate events on pin state change which can be used to carry out tasks through the PPI system. A GPIO can also be driven to change state on system events using the PPI system. Tasks and events are briefly introduced in [Peripheral interface](#) on page 149, and GPIO is described in more detail in [GPIO — General purpose input/output](#) on page 293.

Low power detection of pin state changes is possible when in System ON or System OFF.

Up to three tasks can be used in each GPIOTE channel for performing write operations to a pin. Two tasks are fixed (SET and CLR), and one (OUT) is configurable to perform following operations:

- Set
- Clear
- Toggle

An event can be generated in each GPIOTE channel from one of the following input conditions:

- Rising edge
- Falling edge
- Any change

7.14.1 Pin events and tasks

The GPIOTE module has a number of tasks and events that can be configured to operate on individual GPIO pins.

² Excludes the 20 mA dedicated high-speed open-drain pins used for TWI. VREGH specifications must be followed if operating in high voltage mode.

¹ Rise and fall times based on simulations

The secure instance of the GPIOTE peripheral is able to operate on all GPIO pins configured in [GPIOTE.CONFIG\[n\].PSEL](#).

The non-secure instance of the GPIOTE peripheral is able to operate only on non-secure GPIO pins. The field [GPIOTE.CONFIG\[n\].PSEL](#) can only select a non-secure pin.

The tasks SET[n], CLR[n], and OUT[n] can write to individual pins, and events IN[n] can be generated from input changes of individual pins.

The SET task will set the pin selected in [GPIOTE.CONFIG\[n\].PSEL](#) to high. The CLR task will set the pin low.

The effect of the OUT task on the pin is configurable in CONFIG[n].POLARITY. It can set the pin high, set it low, or toggle it.

Tasks and events are configured using the CONFIG[n] registers. One CONFIG[n] register is associated with a set of SET[n], CLR[n], and OUT[n] tasks and IN[n] events.

As long as a SET[n], CLR[n], and OUT[n] task or an IN[n] event is configured to control pin **n**, the pin's output value will only be updated by the GPIOTE module. The pin's output value, as specified in the GPIO, will be ignored as long as the pin is controlled by GPIOTE. Attempting to write to the pin as a normal GPIO pin will have no effect. When the GPIOTE is disconnected from a pin, the associated pin gets the output and configuration values specified in the GPIO module, see MODE field in CONFIG[n] register.

When conflicting tasks are triggered simultaneously (i.e. during the same clock cycle) in one channel, the priority of the tasks is as described in the following table.

Priority	Task
1	OUT
2	CLR
3	SET

Table 32: Task priorities

When setting the CONFIG[n] registers, MODE=Disabled does not have the same effect as MODE=Task and POLARITY=None. In the latter case, a CLR or SET task occurring at the exact same time as OUT will end up with no change on the pin, based on the priorities described in the table above.

When a GPIOTE channel is configured to operate on a pin as a task, the initial value of that pin is configured in the OUTINIT field of CONFIG[n].

7.14.2 Port event

PORT is an event that can be generated from multiple input pins using the GPIO DETECT signal.

The event will be generated on the rising edge of the DETECT signal. See [GPIO — General purpose input/output](#) on page 293 for more information about the DETECT signal.

There are two DETECT signals that come from the [GPIO](#) peripheral. The secure DETECT_SEC, for the secure instance of the GPIOTE peripheral, and the non-secure DETECT_NONSEC, for the non-secure instance of the GPIOTE peripheral.

The GPIO DETECT signal will not wake the system up again if the system is put into System ON IDLE while the DETECT signal is high. Clear all DETECT sources before entering sleep. If the LATCH register is used as a source, a new rising edge will be generated on DETECT if any bit in LATCH is still high after clearing all or part of the register. This could occur if one of the PINx.DETECT signals is still high, for example. See [Pin sense mechanism](#) on page 295 for more information.

Setting the system to System OFF while DETECT is high will cause a wakeup from System OFF reset.

This feature can be used to wake up the CPU from a WFI or WFE type sleep in System ON when all peripherals and the CPU are idle, meaning the lowest power consumption in System ON mode.

To prevent spurious interrupts from the PORT event while configuring the sources, the following steps must be performed:

1. Disable interrupts on the PORT event (through `INTENCLR.PORT`).
2. Configure the sources (`PIN_CNF[n].SENSE`).
3. Clear any potential event that could have occurred during configuration (write 0 to `EVENTS_PORT`).
4. Enable interrupts (through `INTENSET.PORT`).

7.14.3 Tasks and events pin configuration

Each GPIOTE channel is associated with one physical GPIO pin through the `CONFIG.PSEL` field.

When Event mode is selected in `CONFIG.MODE`, the pin specified by `CONFIG.PSEL` will be configured as an input, overriding the `DIR` setting in GPIO. Similarly, when Task mode is selected in `CONFIG.MODE`, the pin specified by `CONFIG.PSEL` will be configured as an output overriding the `DIR` setting and `OUT` value in GPIO. When Disabled is selected in `CONFIG.MODE`, the pin specified by `CONFIG.PSEL` will use its configuration from the `PIN[n].CNF` registers in GPIO.

Note: A pin can only be assigned to one GPIOTE channel at a time. Failing to do so may result in unpredictable behavior.

7.14.4 Low power

In Event mode (`CONFIG.MODE=Event`), the register `LATENCY` on page 310 makes it possible to reduce power consumption.

To enable the power saving behavior, set register `LATENCY` to `LowPower`.

`LowPower` can be used with both PORT event (`EVENTS_PORT`) and IN event (`EVENTS_IN`). The GPIO pins must have their `PIN_CNF[n].SENSE` configured.

When using `LowPower` with IN event, the GPIO `PIN_CNF[]` register's `SENSE` field needs to be configured according to `CONFIG.POLARITY` for the selected pin.

- When `CONFIG.POLARITY=LoToHi`, `SENSE` must be set to `High`.
- When `CONFIG.POLARITY=HiToLo`, `SENSE` must be set to `Low`.

When using `LowPower` with PORT event, the GPIO `PIN_CNF[]` register's `SENSE` field can have any value.

`CONFIG.POLARITY=Toggle` is not supported for `LATENCY=LowPower`.

7.14.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
GPIOTE0	APPLICATION	0x5000D000	HF	S	NA	No	GPIO tasks and events
GPIOTE1	APPLICATION	0x4002F000	HF	NS	NA	No	GPIO tasks and events
GPIOTE	NETWORK	0x4100A000	HF	NS	NA	No	GPIO tasks and events

Register overview

Register	Offset	TZ	Description
<code>TASKS_OUT[n]</code>	0x000		Task for writing to pin specified in <code>CONFIG[n].PSEL</code> . Action on pin is configured in <code>CONFIG[n].POLARITY</code> .

Register	Offset	TZ	Description
TASKS_SET[n]	0x030		Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is to set it high.
TASKS_CLR[n]	0x060		Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is to set it low.
SUBSCRIBE_OUT[n]	0x080		Subscribe configuration for task OUT[n]
SUBSCRIBE_SET[n]	0x0B0		Subscribe configuration for task SET[n]
SUBSCRIBE_CLR[n]	0x0E0		Subscribe configuration for task CLR[n]
EVENTS_IN[n]	0x100		Event generated from pin specified in CONFIG[n].PSEL
EVENTS_PORT	0x17C		Event generated from multiple input GPIO pins with SENSE mechanism enabled
PUBLISH_IN[n]	0x180		Publish configuration for event IN[n]
PUBLISH_PORT	0x1FC		Publish configuration for event PORT
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
LATENCY	0x504		Latency selection for Event mode (MODE=Event) with rising or falling edge detection on the pin.
CONFIG[n]	0x510		Configuration for OUT[n], SET[n], and CLR[n] tasks and IN[n] event

7.14.5.1 TASKS_OUT[n] (n=0..7)

Address offset: 0x000 + (n × 0x4)

Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is configured in CONFIG[n].POLARITY.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	W	TASKS_OUT				Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is configured in CONFIG[n].POLARITY.																													
			Trigger	1		Trigger task																													

7.14.5.2 TASKS_SET[n] (n=0..7)

Address offset: 0x030 + (n × 0x4)

Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is to set it high.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_SET						Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is to set it high.																											
			Trigger	1				Trigger task																											

7.14.5.3 TASKS_CLR[n] (n=0..7)

Address offset: 0x060 + (n × 0x4)

Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is to set it low.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																																	
A	W	TASKS_CLR			Task for writing to pin specified in CONFIG[n].PSEL. Action on pin is to set it low.																																	
			Trigger	1	Trigger task																																	

7.14.5.4 SUBSCRIBE_OUT[n] (n=0..7)

Address offset: 0x080 + (n × 0x4)

Subscribe configuration for task OUT[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task OUT[n] will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0		Disable subscription																																																									
			Enabled	1		Enable subscription																																																									

7.14.5.5 SUBSCRIBE_SET[n] (n=0..7)

Address offset: 0x0B0 + (n × 0x4)

Subscribe configuration for task SET[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task SET[n] will subscribe to																																
B	RW	EN																																				
			Disabled	0		Disable subscription																																
			Enabled	1		Enable subscription																																

7.14.5.6 SUBSCRIBE_CLR[n] (n=0..7)

Address offset: 0x0E0 + (n × 0x4)

Subscribe configuration for task CLR[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task CLR[n] will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0		Disable subscription																																																									
			Enabled	1		Enable subscription																																																									

7.14.5.7 EVENTS_IN[n] (n=0..7)

Address offset: $0x100 + (n \times 0x4)$

Event generated from pin specified in CONFIG[n].PSEL

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_IN			Event generated from pin specified in CONFIG[n].PSEL																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.14.5.8 EVENTS_PORT

Address offset: 0x17C

Event generated from multiple input GPIO pins with SENSE mechanism enabled

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_PORT			Event generated from multiple input GPIO pins with SENSE mechanism enabled																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.14.5.9 PUBLISH_IN[n] (n=0..7)

Address offset: $0x180 + (n \times 0x4)$

Publish configuration for event IN[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																															
ID				B																								A				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																	
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

7.14.5.10 PUBLISH_PORT

Address offset: 0x1FC

Publish configuration for event PORT

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that event PORT will publish to																														
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.14.5.11 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				I																								H G F E D C B A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-H	RW	IN[i] (i=0..7)			Write '1' to enable interrupt for event IN[i]																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
I	RW	PORT			Write '1' to enable interrupt for event PORT																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.14.5.12 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				I																								H G F E D C B A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-H	RW	IN[i] (i=0..7)			Write '1' to disable interrupt for event IN[i]																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
I	RW	PORT			Write '1' to disable interrupt for event PORT																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.14.5.13 LATENCY

Address offset: 0x504

Latency selection for Event mode (MODE=Event) with rising or falling edge detection on the pin.

POLARITY=Toggle can only be used with LATENCY=LowLatency.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000001					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	LATENCY			Latency setting																																	
			LowPower	0	Low power setting																																	
			LowLatency	1	Low latency setting																																	

7.14.5.14 CONFIG[n] (n=0..7)

Address offset: 0x510 + (n × 0x4)

Configuration for OUT[n], SET[n], and CLR[n] tasks and IN[n] event

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				E										D		D	C		B	B	B	B	B	A										A		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																															
A	RW	MODE			Mode																															
			Disabled	0	Disabled. Pin specified by PSEL will not be acquired by the GPIOTE module.																															
			Event	1	Event mode																															
					The pin specified by PSEL will be configured as an input and the IN[n] event will be generated if operation specified in POLARITY occurs on the pin.																															
			Task	3	Task mode																															
					The GPIO specified by PSEL will be configured as an output and triggering the SET[n], CLR[n] or OUT[n] task will perform the operation specified by POLARITY on the pin. When enabled as a task the GPIOTE module will acquire the pin and the pin can no longer be written as a regular output pin from the GPIO module.																															
B	RW	PSEL		[0..31]	GPIO number associated with SET[n], CLR[n], and OUT[n] tasks and IN[n] event																															
C	RW	PORT		[0..1]	Port number																															
D	RW	POLARITY			When In task mode: Operation to be performed on output when OUT[n] task is triggered. When In event mode: Operation on input that shall trigger IN[n] event.																															
			None	0	Task mode: No effect on pin from OUT[n] task. Event mode: no IN[n] event generated on pin activity.																															
			LoToHi	1	Task mode: Set pin from OUT[n] task. Event mode: Generate IN[n] event when rising edge on pin.																															
			HiToLo	2	Task mode: Clear pin from OUT[n] task. Event mode: Generate IN[n] event when falling edge on pin.																															
			Toggle	3	Task mode: Toggle pin from OUT[n]. Event mode: Generate IN[n] when any change on pin.																															
					POLARITY=Toggle requires the use of LATENCY=LowLatency.																															
E	RW	OUTINIT			When in task mode: Initial value of the output when the GPIOTE channel is configured. When in event mode: No effect.																															
			Low	0	Task mode: Initial value of pin before task triggering is low																															
			High	1	Task mode: Initial value of pin before task triggering is high																															

7.15 I²S — Inter-IC sound interface

The I²S (Inter-IC Sound) module, supports the original two-channel I²S format, and left- or right-aligned formats. It implements EasyDMA for sample transfer directly to and from RAM without CPU intervention.

The I²S peripheral has the following main features:

- Master and Slave mode
- Simultaneous bidirectional (TX and RX) audio streaming
- Original I²S and left- or right-aligned format
- 32, 24, 16 and 8-bit sample widths
- Separate sample and word widths
- Low-jitter master clock generator
- Various sample rates

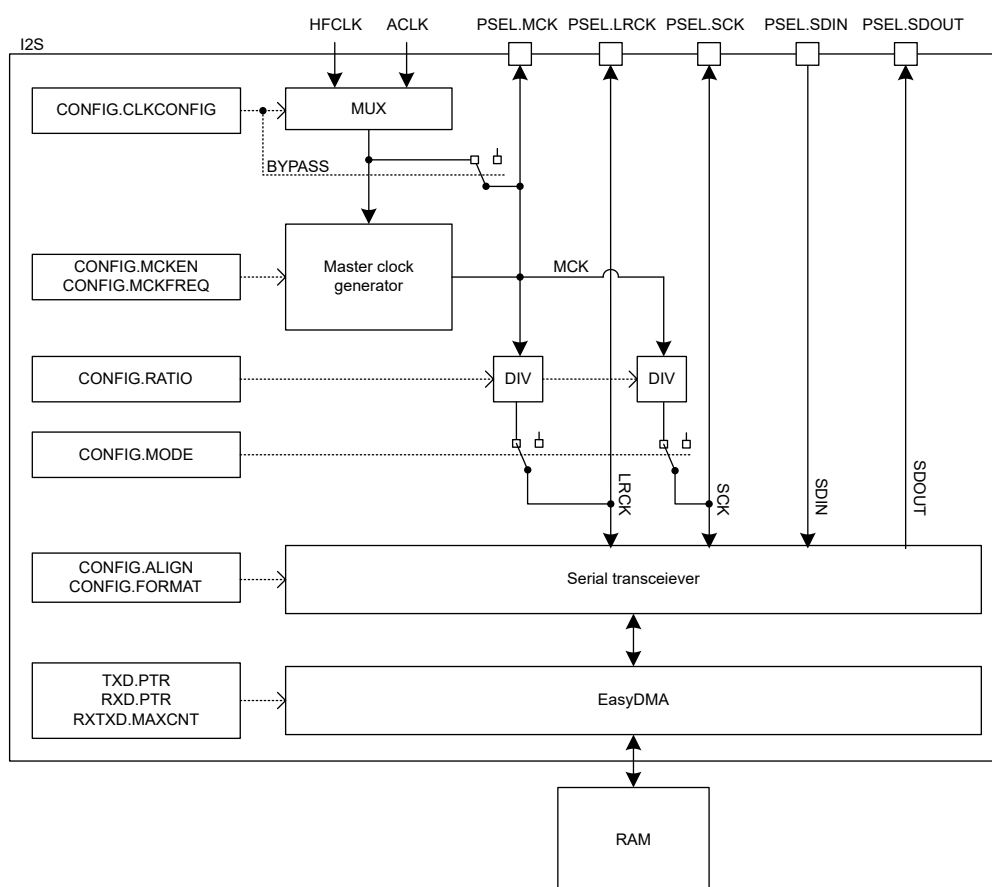


Figure 68: I²S master

7.15.1 Mode

The I²S protocol specification defines two modes of operation, Master and Slave.

The I²S mode decides which of the two sides (master or slave) shall provide the clock signals LRCK and SCK, and these signals are always supplied by the master to the slave.

7.15.2 Transmitting and receiving

The I²S module supports both transmission (TX) and reception (RX) of serial data. In both cases the serial data is shifted synchronously to the clock signals SCK and LRCK.

TX data is written to the SDOUT pin on the falling edge of SCK, and RX data is read from the SDIN pin on the rising edge of SCK. The most significant bit (MSB) is always transmitted first.

Note: When starting a transmission in master mode, the first frame is filled with zeros.

TX and RX are available in both Master and Slave modes and can be enabled/disabled independently in the [CONFIG.TXEN](#) on page 330 and [CONFIG.RXEN](#) on page 330.

Transmission and/or reception is started by triggering the [START](#) task. With transmission enabled in [CONFIG.TXEN](#), the [TXPTRUPD](#) event will be generated for every number of transmitted data words given by [RXTXD.MAXCNT](#) on page 334. Each data word contains one or more samples. The [TXPTRUPD](#) event is generated just before [MAXCNT](#) number of data words have been transmitted. Similarly, with reception enabled in [CONFIG.RXEN](#), the [RXPTRUPD](#) event will be generated for every received data word given by [RXTXD.MAXCNT](#) on page 334. The [RXPTRUPD](#) event is generated just after [MAXCNT](#) number of data words have been received.

The [FRAMESTART](#) event is generated synchronously to the active LRCK edge at the beginning of a frame after transmitting [RXTXD.MAXCNT](#) data words. The initial [FRAMESTART](#) event is generated at the first active edge of LRCK after the [START](#) task has been triggered. The [FRAMESTART](#) event is only defined for transmitting full left and right sample pairs. If [MAXCNT](#) is configured so that the frame ends between the left and right sample pairs, the [FRAMESTART](#) event is not generated. This occurs for the following combinations of [SWIDTH](#) and [MAXCNT](#):

SWIDTH	MAXCNT restriction
24Bit	Only even numbers (2,4,6, etc)
32	Only even numbers (2, 4, 6, etc)
24BitIn32	Only even numbers (2, 4, 6, etc)

Table 33: Restrictions on combinations of [SWIDTH](#) and [MAXCNT](#) for correct [FRAMESTART](#)

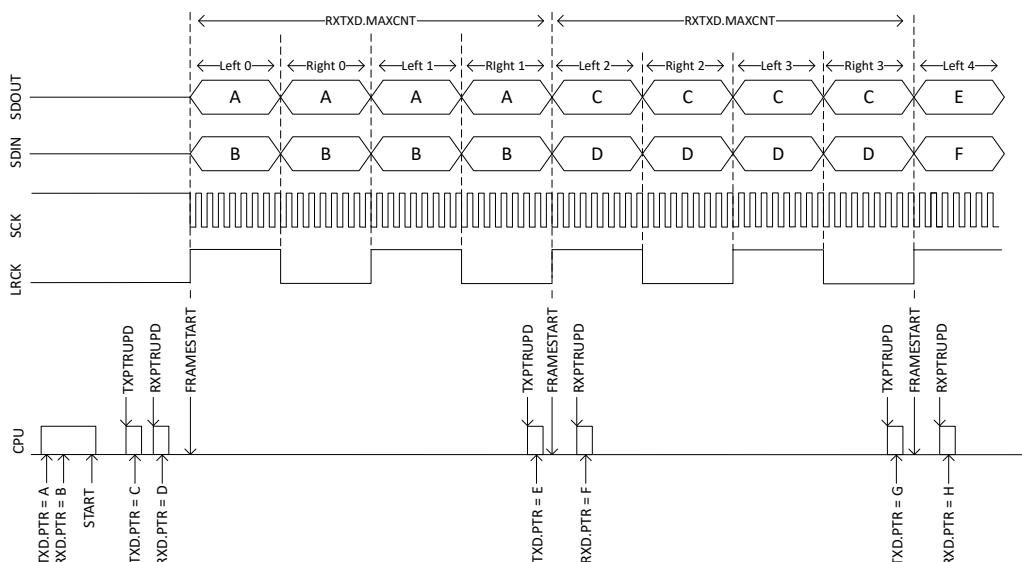


Figure 69: Transmitting and receiving. [CONFIG.FORMAT](#) = Aligned, [CONFIG.SWIDTH](#) = 8Bit, [CONFIG.CHANNELS](#) = Stereo, [RXTXD.MAXCNT](#) = 1

7.15.3 Left right clock (LRCK)

The left right clock (LRCK), often referred to as word clock, sample clock, or word select in I²S context, is the clock defining the frames in serial bitstreams sent and received on SDOUT and SDIN, respectively.

In I2S format, each frame contains one left and/or right sample pair. The left sample is transferred during the low half period of LRCK, followed by the right sample being transferred during the high half period of LRCK.

In Aligned format, each frame contains one left and/or right sample pair. The left sample is transferred during the high half period of LRCK, followed by the right sample being transferred during the low half period of LRCK.

For mono, the frame will contain only zeros for the unused half period of LRCK.

Consequently, the LRCK frequency is equivalent to the audio sample rate.

When operating in Master mode, the LRCK is generated from the MCK, and the frequency of LRCK is then given as:

$$\text{LRCK} = \text{MCK} / \text{CONFIG.RATIO}$$

LRCK always toggles around the falling edge of the serial clock SCK.

7.15.4 Serial clock (SCK)

The serial clock (SCK), often referred to as the serial bit clock, pulses once for each data bit being transferred on the serial data lines SDIN and SDOUT.

When operating in Master mode, the SCK is generated from the MCK, and the frequency of SCK is then given as:

$$\text{SCK} = 2 * \text{LRCK} * \text{CONFIG.SWIDTH}$$

The falling edge of the SCK falls on the toggling edge of LRCK.

When operating in Slave mode, SCK is provided by the external I²S master.

7.15.5 Master clock (MCK)

The master clock (MCK) is the clock from which LRCK and SCK are derived when operating in Master mode.

The master clock generator always needs to be enabled when in Master mode, but the generator can also be enabled when in Slave mode. Enabling the generator when in Slave mode can be useful in the case where the external master is not able to generate its own master clock.

MCK is generated from the clock source selected in the [CONFIG.CLKCONFIG](#) and [CONFIG.MCKFREQ](#) registers.

The following equation can be used to calculate the value of [CONFIG.MCKFREQ](#) for given MCK and clock source frequency:

$$\text{MCKFREQ} = 4096 \cdot \left\lceil \frac{f_{\text{MCK}} \cdot 1048576}{f_{\text{source}} + \frac{f_{\text{MCK}}}{2}} \right\rceil$$

Figure 70: MCK clock frequency equation

The parameter f_{MCK} is the requested MCK clock frequency in Hz, and f_{source} is the frequency of the selected clock source in Hz. Because of rounding errors, an accurate MCK clock may not be achievable. The equation does not take into account the maximum register value of [CONFIG.MCKFREQ](#) on page 331.

The actual MCK frequency can be calculated using the equation below.

$$f_{\text{actual}} = \frac{f_{\text{source}}}{\left\lceil \frac{1048576 \cdot 4096}{\text{MCKFREQ}} \right\rceil}$$

Figure 71: Actual MCK clock frequency

The clock error can be calculated using the equation below. The error e is the percentage difference from the requested f_{MCK} frequency.

$$e = 100 \cdot \frac{f_{actual} - f_{MCK}}{f_{MCK}} = 100 \cdot \frac{\left\lfloor \frac{f_{source}}{1048576 \cdot 4096} \right\rfloor \cdot f_{MCK} - f_{MCK}}{f_{MCK}}$$

Figure 72: MCK frequency error equation

The master clock generator does not add any jitter to the clock source chosen.

The master clock generator is enabled/disabled using `CONFIG.MCKEN` on page 330, and the generator is started or stopped by the `START` or `STOP` tasks respectively.

The MCK frequency can be adjusted on-the-fly:

- For PCLK32M, by using `MCKFREQ`
- For ACLK, by adjusting the audio clock source, see [CLOCK — Clock control](#) on page 72.

In Master mode, the LRCK and the SCK frequencies are closely related as both are derived from MCK and set indirectly through `CONFIG.RATIO` on page 332 and `CONFIG.SWIDTH` on page 332.

When configuring these registers, the user is responsible for fulfilling the following requirements:

1. The SCK frequency can never exceed the MCK frequency.
2. The MCK/LRCK ratio shall be a multiple of $2 \cdot \text{CONFIG.SWIDTH}$.

The MCK signal can be routed to an output pin (specified in `PSEL.MCK`) to supply external I²S devices that require the MCK to be supplied from the outside.

When operating in Slave mode, the I²S module does not use the MCK and the MCK generator does not need to be enabled.

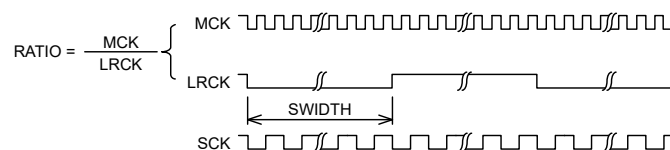


Figure 73: Relation between `RATIO`, MCK and LRCK

7.15.5.1 Clock source selection

The clock source for the master clock generator can be selected in the register `CONFIG.CLKCONFIG` on page 333. Choose one of the following clocks as the clock source:

- 32 MHz peripheral clock (PCLK32M), synchronous to HFCLK.
- Audio PLL clock (ACLK) with configurable frequency.

To improve the master clock accuracy and jitter performance, it is recommended (but not mandatory) that the PCLK32M source is running off the HFXO instead of the HFINT oscillator. The ACLK source requires the use of HFXO. See [CLOCK — Clock control](#) on page 72 for more information about starting HFXO for the relevant clock source.

The master clock generator can be bypassed so the MCK clock is derived directly from the input source. This can be configured in the `BYPASS` field of register `CONFIG.CLKCONFIG` on page 333.

7.15.5.2 Configuration examples

Configuration examples for `CLKCONFIG = PCLK32M` on page 316 and [Configuration examples for CLKCONFIG = ACLK](#) on page 316 show some configuration examples for popular sample rates, using both the 32 MHz master clock and the Audio PLL clock source.

Source frequency [Hz]	Requested LRCK [Hz]	RATIO	Requested MCK [Hz]	MCKFREQ	MCK [Hz]	LRCK [Hz]	LRCK error [%]
32000000	16000	32	512000	68173824	507936	15873	-0.8
32000000	16000	64	1024000	135274496	1032258	16129	0.8
32000000	16000	256	4096000	516685824	4000000	15625	-2.3
32000000	32000	32	1024000	135274496	1032258	32258	0.8
32000000	32000	64	2048000	266350592	2000000	31250	-2.3
32000000	32000	256	8192000	974741504	8000000	31250	-2.3
32000000	44100	32	1411200	185319424	1391304	43478	-1.4
32000000	44100	64	2822400	362815488	2909090	45455	3.1
32000000	48000	32	1536000	201326592	1523809	47619	-0.8
32000000	48000	64	3072000	393428992	3200000	50000	4.2
32000000	96000	32	3072000	393428992	3200000	100000	4.2
32000000	96000	64	6144000	752402432	6400000	100000	4.2

Table 34: Configuration examples for CLKCONFIG = PCLK32M

Source frequency [Hz]	Requested LRCK [Hz]	RATIO	Requested MCK [Hz]	MCKFREQ	MCK [Hz]	LRCK [Hz]	LRCK error [%]
11289600	44100	32	1411200	505286656	1411200	44100	0
11289600	44100	64	2822400	954433536	2822400	44100	0
12288000	16000	32	510000	175304704	512000	16000	0
12288000	16000	64	1024000	343597056	1024000	16000	0
12288000	32000	32	1024000	343597056	1024000	32000	0
12288000	32000	64	2048000	660762624	2048000	32000	0
12288000	48000	32	1536000	505286656	1536000	48000	0
12288000	48000	64	3072000	954433536	3072000	48000	0
12288000	96000	32	3072000	954433536	3072000	96000	0

Table 35: Configuration examples for CLKCONFIG = ACLK

7.15.6 Width, alignment and format

The register `CONFIG.SWIDTH` on page 332 defines the sample width of the data read and written to memory, as well as the number of SCK clock cycles per half-frame. Figure [Aligned format, with CONFIG.SWIDTH configured to 16 bit samples in a 16 bit half-frame](#) on page 317 illustrates a configuration with identical sample and half-frame widths. The number of SCK pulses matches the number of sample bits. [Aligned format, with CONFIG.SWIDTH configured to 16-bit samples in a 24-bit half-frame](#) on page 317 illustrates a configuration with greater half-frame width than sample width. The number of SCK pulses are greater than the number of sample bits, with the sample being left-aligned in the half-frame.

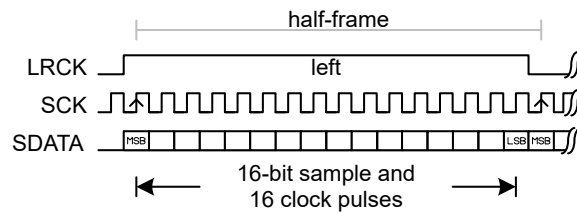


Figure 74: Aligned format, with `CONFIG.SWIDTH` configured to 16 bit samples in a 16 bit half-frame

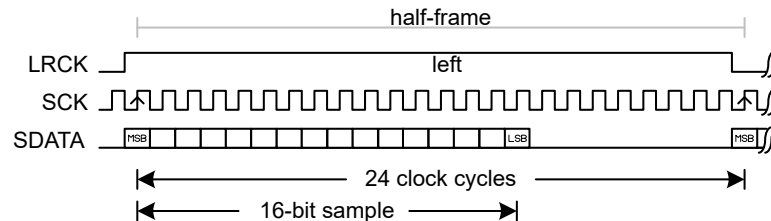


Figure 75: Aligned format, with `CONFIG.SWIDTH` configured to 16-bit samples in a 24-bit half-frame

The register `CONFIG.FORMAT` on page 333 is used to choose whether a word shall be aligned on the LRCK edge, or be delayed one bit period after this edge:

- When using Aligned format, the first bit in a half-frame gets sampled on the first rising edge of SCK following a LRCK edge, as illustrated in [Aligned format. Identical sample width and half-frame width. Left sample on high level of LRCK](#) on page 317. The left sample is transferred during the high half period of LRCK.
- When using I^2S format, the first bit in a half-frame (containing one left or right sample) gets sampled on the second rising edge of the SCK after a LRCK edge, as illustrated in [I²S format. Identical sample width and half-frame width. Left sample on low level of LRCK](#) on page 317. The left sample is transferred during the low half period of LRCK.

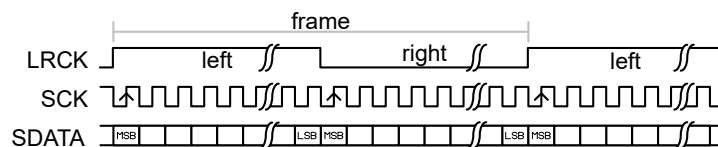


Figure 76: Aligned format. Identical sample width and half-frame width. Left sample on high level of LRCK

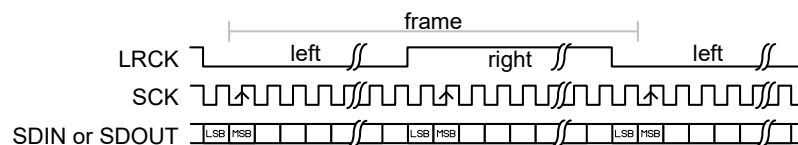


Figure 77: I^2S format. Identical sample width and half-frame width. Left sample on low level of LRCK

If the half-frame width differs from the sample width, the sample value can be either right or left-aligned inside a half-frame, as specified in `CONFIG.ALIGN` on page 332

- When using left-alignment, each half-frame starts with the MSB of the sample value, as illustrated by [CONFIG.ALIGN set to left justified](#) on page 317.
- When using right-alignment, each half-frame ends with the LSB of the sample value. This is illustrated in [CONFIG.ALIGN set to right justified](#) on page 318.

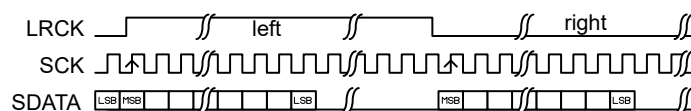


Figure 78: `CONFIG.ALIGN` set to left justified

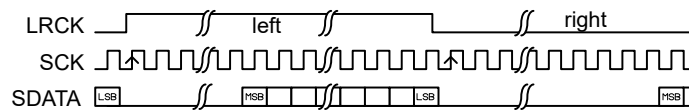


Figure 79: CONFIG.ALIGN set to right justified

Slave mode considerations

In Slave mode, the sample width does not need to equal the half-frame width, or even frame size. This means that there can be extra or fewer SCK pulses per half-frame than what the sample and half-frame widths specified in [CONFIG.SWIDTH](#) on page 332 require.

In cases where **left-alignment** is used, and the number of SCK pulses per half-frame is **higher** than the configured width, the following will apply:

- For data received on SDIN, all bits after the least significant bit (LSB) of the word value will be discarded.
- For data sent on SDOUT, all bits after the LSB of the word value will be 0.

In cases where **left-alignment** is used, and the number of SCK pulses per frame is **lower** than the word width, the following will apply:

- Data sent and received on SDOUT and SDIN will be truncated with the LSBs being removed first.

In cases where **right-alignment** is used, and the number of SCK pulses per frame is **higher** than the configured width, the following will apply:

- For data received on SDIN, all bits before the MSB of the word value will be discarded.
- For data sent on SDOUT, all bits after the LSB of the word value will be 0 (same behavior as for left-alignment).

In cases where **right-alignment** is used, and the number of SCK pulses per frame is **lower** than the configured width, the following will apply:

- Data received on SDIN will be sign-extended to the same number of bits as the sample width before being written to memory.
- Data sent on SDOUT will be truncated with the LSBs being removed first (same behavior as for left-alignment).

7.15.7 EasyDMA

The I²S module implements EasyDMA for accessing internal Data RAM without CPU intervention.

The source and destination pointers for the TX and RX data are configured in [TXD.PTR](#) on page 334 and [RXD.PTR](#) on page 334. The memory pointed to by these pointers will only be read or written when TX or RX are enabled in [CONFIG.TXEN](#) on page 330, and [CONFIG.RXEN](#) on page 330.

The addresses written to the pointer registers [TXD.PTR](#) on page 334 and [RXD.PTR](#) on page 334 are double-buffered in hardware. These double buffers are updated for every number of transmitted data words given by [RXTXD.MAXCNT](#) on page 334 read from/written to memory. The events TXPTRUPD and RXPTRUPD are generated whenever the TXD.PTR and RXD.PTR are transferred to these double buffers.

If [TXD.PTR](#) on page 334 is not pointing to the Data RAM region when transmission is enabled, or [RXD.PTR](#) on page 334 is not pointing to the Data RAM region when reception is enabled, an EasyDMA transfer may result in a HardFault and/or memory corruption. See [Memory](#) on page 21 for more information about the different memory regions.

Due to the nature of I²S, where the number of transmitted samples always equals the number of received samples (at least when both TX and RX are enabled), one common register [RXTXD.MAXCNT](#) on page 334 is used for specifying the sizes of these two memory buffers. The size of the buffers is specified in

a number of 32-bit words. Such a 32-bit memory word can either contain one 32-bit sample, one right-aligned 24-bit sample sign extended to 32-bit, two 16-bit samples or four 8-bit samples.

In Stereo mode ([CONFIG.CHANNELS](#) on page 333=Stereo), the samples are stored as left and right sample pairs in memory. [Memory mapping for 8-bit stereo. CONFIG.SWIDTH = 8Bit, CONFIG.CHANNELS = Stereo.](#) on page 319, [Memory mapping for 16-bit stereo. CONFIG.SWIDTH = 16Bit, CONFIG.CHANNELS = Stereo.](#) on page 319 and [Memory mapping for 24-bit stereo. CONFIG.SWIDTH = 24Bit, CONFIG.CHANNELS = Stereo.](#) on page 320 show how the samples are mapped to memory in this mode. The mapping is valid for both RX and TX.

In Mono mode ([CONFIG.CHANNELS](#) on page 333=Left or Right), RX sample from only one channel in the frame is stored in memory, the other channel sample is ignored. [Memory mapping for 8-bit mono. CONFIG.SWIDTH = 8Bit, CONFIG.CHANNELS = Left.](#) on page 319, [Memory mapping for 16-bit mono, left channel only. CONFIG.SWIDTH = 16Bit, CONFIG.CHANNELS = Left.](#) on page 320 and [Memory mapping for 24-bit mono, left channel only. CONFIG.SWIDTH = 24Bit, CONFIG.CHANNELS = Left.](#) on page 320 show how RX samples are mapped to memory in this mode. For TX, the same outgoing sample read from memory is transmitted on both left and right in a frame, resulting in a mono output stream.

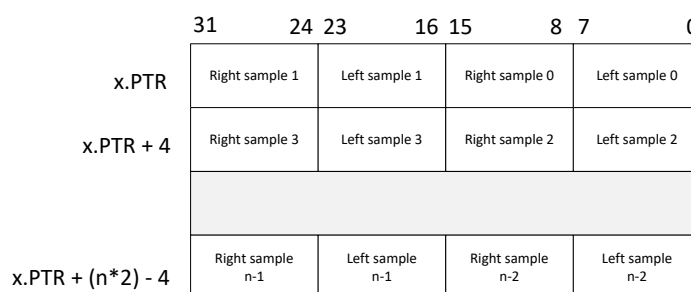


Figure 80: Memory mapping for 8-bit stereo. [CONFIG.SWIDTH = 8Bit, CONFIG.CHANNELS = Stereo.](#)

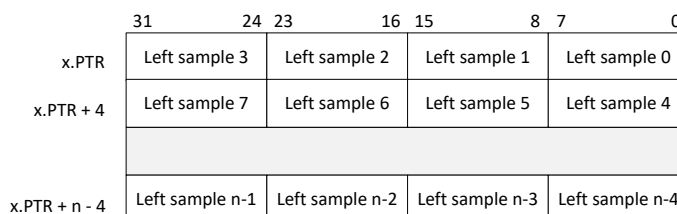


Figure 81: Memory mapping for 8-bit mono. [CONFIG.SWIDTH = 8Bit, CONFIG.CHANNELS = Left.](#)

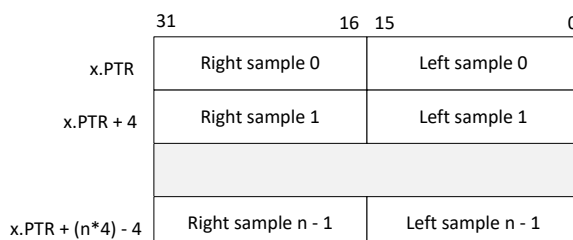


Figure 82: Memory mapping for 16-bit stereo. [CONFIG.SWIDTH = 16Bit, CONFIG.CHANNELS = Stereo.](#)

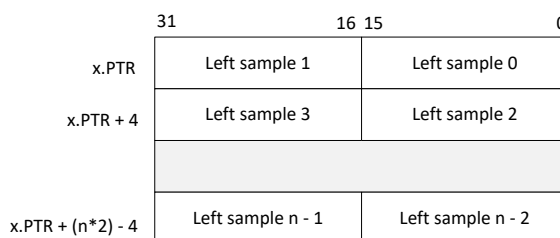


Figure 83: Memory mapping for 16-bit mono, left channel only. CONFIG.SWIDTH = 16Bit, CONFIG.CHANNELS = Left.

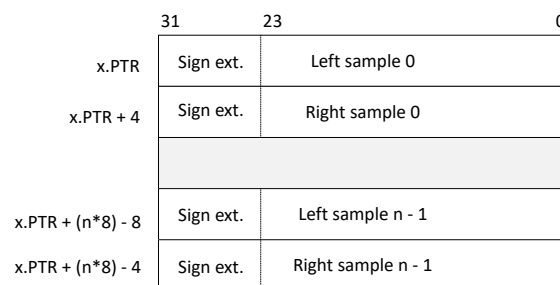


Figure 84: Memory mapping for 24-bit stereo. CONFIG.SWIDTH = 24Bit, CONFIG.CHANNELS = Stereo.

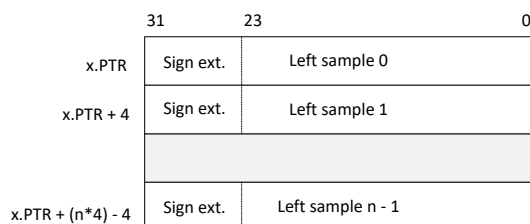


Figure 85: Memory mapping for 24-bit mono, left channel only. CONFIG.SWIDTH = 24Bit, CONFIG.CHANNELS = Left.

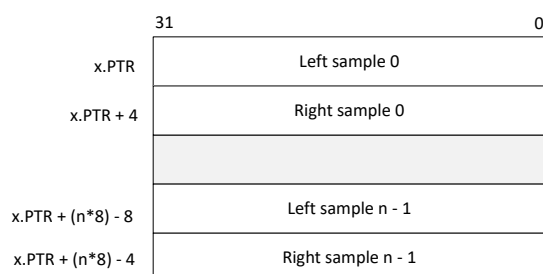


Figure 86: Memory mapping for 32-bit stereo. CONFIG.SWIDTH = 32Bit, CONFIG.CHANNELS = Stereo.

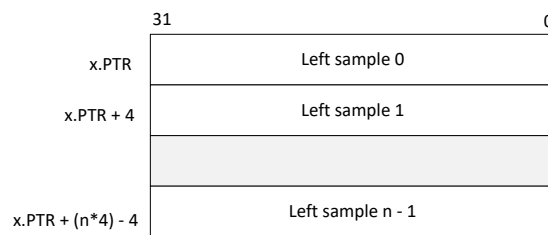


Figure 87: Memory mapping for 32-bit mono, left channel only. CONFIG.SWIDTH = 32Bit, CONFIG.CHANNELS = Left.

7.15.8 Module operation

Described here is a typical operating procedure for the I²S module.

1. Configure the I²S module using the CONFIG registers

```
// Enable reception
NRF_I2S->CONFIG.RXEN = (I2S_CONFIG_RXEN_RXEN_Enabled <<
                        I2S_CONFIG_RXEN_RXEN_Pos);

// Enable transmission
NRF_I2S->CONFIG.TXEN = (I2S_CONFIG_TXEN_TXEN_Enabled <<
                        I2S_CONFIG_TXEN_TXEN_Pos);

// Enable MCK generator
NRF_I2S->CONFIG.MCKEN = (I2S_CONFIG_MCKEN_MCKEN_Enabled <<
                        I2S_CONFIG_MCKEN_MCKEN_Pos);

// MCKFREQ = 4 MHz
NRF_I2S->CONFIG.MCKFREQ = I2S_CONFIG_MCKFREQ_MCKFREQ_32MDIV8 <<
                        I2S_CONFIG_MCKFREQ_MCKFREQ_Pos;

// Ratio = 256
NRF_I2S->CONFIG.RATIO = I2S_CONFIG_RATIO_RATIO_256X <<
                        I2S_CONFIG_RATIO_RATIO_Pos;

// MCKFREQ = 4 MHz and Ratio = 256 gives sample rate = 15.625 ks/s
// Sample width = 16 bit
NRF_I2S->CONFIG.SWIDTH = I2S_CONFIG_SWIDTH_SWIDTH_16Bit <<
                        I2S_CONFIG_SWIDTH_SWIDTH_Pos;

// Alignment = Left
NRF_I2S->CONFIG.ALIGN = I2S_CONFIG_ALIGN_ALIGN_Left <<
                        I2S_CONFIG_ALIGN_ALIGN_Pos;

// Format = I2S
NRF_I2S->CONFIG.FORMAT = I2S_CONFIG_FORMAT_FORMAT_I2S <<
                        I2S_CONFIG_FORMAT_FORMAT_Pos;

// Use stereo
NRF_I2S->CONFIG.CHANNELS = I2S_CONFIG_CHANNELS_CHANNELS_Stereo <<
                        I2S_CONFIG_CHANNELS_CHANNELS_Pos;
```

2. Map IO pins using the PINSEL registers

```
// MCK routed to pin 0
NRF_I2S->PSEL.MCK = (0 << I2S_PSEL_MCK_PIN_Pos) |
                    (I2S_PSEL_MCK_CONNECT_Connected <<
                     I2S_PSEL_MCK_CONNECT_Pos);

// SCK routed to pin 1
NRF_I2S->PSEL.SCK = (1 << I2S_PSEL_SCK_PIN_Pos) |
                    (I2S_PSEL_SCK_CONNECT_Connected <<
                     I2S_PSEL_SCK_CONNECT_Pos);

// LRCK routed to pin 2
NRF_I2S->PSEL.LRCK = (2 << I2S_PSEL_LRCK_PIN_Pos) |
                     (I2S_PSEL_LRCK_CONNECT_Connected <<
                      I2S_PSEL_LRCK_CONNECT_Pos);

// SDOUT routed to pin 3
NRF_I2S->PSEL.SDOUT = (3 << I2S_PSEL_SDOUT_PIN_Pos) |
                      (I2S_PSEL_SDOUT_CONNECT_Connected <<
                       I2S_PSEL_SDOUT_CONNECT_Pos);

// SDIN routed on pin 4
NRF_I2S->PSEL.SDIN = (4 << I2S_PSEL_SDIN_PIN_Pos) |
                     (I2S_PSEL_SDIN_CONNECT_Connected <<
                      I2S_PSEL_SDIN_CONNECT_Pos);
```

3. Configure TX and RX data pointers using the TXD, RXD and RXTXD registers

```
NRF_I2S->TXD.PTR = my_tx_buf;
NRF_I2S->RXD.PTR = my_rx_buf;
NRF_I2S->TXD.MAXCNT = MY_BUF_SIZE;
```

4. Enable the I²S module using the ENABLE register

```
NRF_I2S->ENABLE = 1;
```

5. Start audio streaming using the START task

```
NRF_I2S->TASKS_START = 1;
```

6. Handle received and transmitted data when receiving the TXPTRUPD and RXPTRUPD events

```
if (NRF_I2S->EVENTS_TXPTRUPD != 0)
{
    NRF_I2S->TXD.PTR = my_next_tx_buf;
    NRF_I2S->EVENTS_TXPTRUPD = 0;
}

if (NRF_I2S->EVENTS_RXPTRUPD != 0)
{
    NRF_I2S->RXD.PTR = my_next_rx_buf;
    NRF_I2S->EVENTS_RXPTRUPD = 0;
}
```

7.15.9 Pin configuration

The MCK, SCK, LRCK, SDIN and SDOUT signals associated with the I²S module are mapped to physical pins according to the pin numbers specified in the PSEL.x registers.

These pins are acquired whenever the I²S module is enabled through the register [ENABLE](#) on page 329.

When a pin is acquired by the I²S module, the direction of the pin (input or output) will be configured automatically, and any pin direction setting done in the GPIO module will be overridden. The directions for the various I²S pins are shown below in [GPIO configuration before enabling peripheral \(Master mode\)](#) on page 323 and [GPIO configuration before enabling peripheral \(Slave mode\)](#) on page 323.

To secure correct signal levels on the pins in System OFF mode, and when the I²S module is disabled, these pins must be configured in the GPIO peripheral directly.

I ² S signal	I ² S pin	Direction	Output value	Comment
MCK	As specified in PSEL.MCK	Output	0	
LRCK	As specified in PSEL.LRCK	Output	0	
SCK	As specified in PSEL.SCK	Output	0	
SDIN	As specified in PSEL.SDIN	Input	Not applicable	
SDOUT	As specified in PSEL.SDOUT	Output	0	

Table 36: GPIO configuration before enabling peripheral (Master mode)

I ² S signal	I ² S pin	Direction	Output value	Comment
MCK	As specified in PSEL.MCK	Output	0	
LRCK	As specified in PSEL.LRCK	Input	Not applicable	
SCK	As specified in PSEL.SCK	Input	Not applicable	
SDIN	As specified in PSEL.SDIN	Input	Not applicable	
SDOUT	As specified in PSEL.SDOUT	Output	0	

Table 37: GPIO configuration before enabling peripheral (Slave mode)

7.15.10 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
I2S0 : S	APPLICATION	0x50028000	US	S	SA	No	Inter-IC sound interface
I2S0 : NS		0x40028000					

Configuration

Instance	Domain	Configuration
I2S0 : S	APPLICATION	
I2S0 : NS		

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Starts continuous I2S transfer. Also starts MCK generator when this is enabled

Register	Offset	TZ	Description
TASKS_STOP	0x004		Stops I2S transfer and MCK generator. Triggering this task will cause the event STOPPED to be generated.
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
EVENTS_RXPTRUPD	0x104		The RXD.PTR register has been copied to internal double-buffers. When the I2S module is started and RX is enabled, this event will be generated for every RXTXD.MAXCNT words received on the SDIN pin.
EVENTS_STOPPED	0x108		I2S transfer stopped.
EVENTS_TXPTRUPD	0x114		The TDX.PTR register has been copied to internal double-buffers. When the I2S module is started and TX is enabled, this event will be generated for every RXTXD.MAXCNT words that are sent on the SDOUT pin.
EVENTS_FRAMESTART	0x11C		Frame start event, generated on the active edge of LRCK
PUBLISH_RXPTRUPD	0x184		Publish configuration for event RXPTRUPD
PUBLISH_STOPPED	0x188		Publish configuration for event STOPPED
PUBLISH_TXPTRUPD	0x194		Publish configuration for event TXPTRUPD
PUBLISH_FRAMESTART	0x19C		Publish configuration for event FRAMESTART
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ENABLE	0x500		Enable I2S module
CONFIG.MODE	0x504		I2S mode
CONFIG.RXEN	0x508		Reception (RX) enable
CONFIG.TXEN	0x50C		Transmission (TX) enable
CONFIG.MCKEN	0x510		Master clock generator enable
CONFIG.MCKFREQ	0x514		I2S clock generator control
CONFIG.RATIO	0x518		MCK / LRCK ratio
CONFIG.SWIDTH	0x51C		Sample width
CONFIG.ALIGN	0x520		Alignment of sample within a frame
CONFIG.FORMAT	0x524		Frame format
CONFIG.CHANNELS	0x528		Enable channels
CONFIG.CLKCONFIG	0x52C		Clock source selection for the I2S module
RXD.PTR	0x538		Receive buffer RAM start address.
TXD.PTR	0x540		Transmit buffer RAM start address
RXTXD.MAXCNT	0x550		Size of RXD and TXD buffers
PSEL.MCK	0x560		Pin select for MCK signal
PSEL.SCK	0x564		Pin select for SCK signal
PSEL.LRCK	0x568		Pin select for LRCK signal
PSEL.SDIN	0x56C		Pin select for SDIN signal
PSEL.SDOUT	0x570		Pin select for SDOUT signal

7.15.10.1 TASKS_START

Address offset: 0x000

Starts continuous I2S transfer. Also starts MCK generator when this is enabled

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Starts continuous I2S transfer. Also starts MCK generator when this is enabled																											
			Trigger	1				Trigger task																											

7.15.10.2 TASKS_STOP

Address offset: 0x004

Stops I2S transfer and MCK generator. Triggering this task will cause the event [STOPPED](#) to be generated.

Bit number		31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0	
ID		A	
Reset 0x00000000		0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
ID	R/W	Field	Description
A	W	TASKS_STOP	Stops I2S transfer and MCK generator. Triggering this task will cause the event STOPPED to be generated.
		Trigger	1 Trigger task

7.15.10.3 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task [START](#)

Bit number		31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0	
ID		B A A A A A A A	
Reset 0x00000000		0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
ID	R/W	Field	Description
A	RW	CHIDX	DPPI channel that task START will subscribe to
B	RW	EN	Disabled
			Enabled

7.15.10.4 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task [STOP](#)

Bit number		31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0	
ID		B A A A A A A A	
Reset 0x00000000		0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
ID	R/W	Field	Description
A	RW	CHIDX	DPPI channel that task STOP will subscribe to
B	RW	EN	Disabled
			Enabled

7.15.10.5 EVENTS_RXPTRUPD

Address offset: 0x104

The RXD.PTR register has been copied to internal double-buffers. When the I2S module is started and RX is enabled, this event will be generated for every RXTXD.MAXCNT words received on the SDIN pin.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RXPTRUPD			The RXD.PTR register has been copied to internal double-buffers. When the I2S module is started and RX is enabled, this event will be generated for every RXTXD.MAXCNT words received on the SDIN pin.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.15.10.6 EVENTS_STOPPED

Address offset: 0x108

I2S transfer stopped.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_STOPPED						I2S transfer stopped.																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.15.10.7 EVENTS_TXPTRUPD

Address offset: 0x114

The TDX.PTR register has been copied to internal double-buffers. When the I2S module is started and TX is enabled, this event will be generated for every RXTXD.MAXCNT words that are sent on the SDOUT pin.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_TXPTRUPD			The TDX.PTR register has been copied to internal double-buffers. When the I2S module is started and TX is enabled, this event will be generated for every RXTXD.MAXCNT words that are sent on the SDOUT pin.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.15.10.8 EVENTS_FRAMESTART

Address offset: 0x11C

Frame start event, generated on the active edge of LRCK

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_FRAMESTART						Frame start event, generated on the active edge of LRCK																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that event FRAMESTART will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

7.15.10.13 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H F C B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
B	RW	RXPTRUPD			Enable or disable interrupt for event RXPTRUPD																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
C	RW	STOPPED			Enable or disable interrupt for event STOPPED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
F	RW	TXPTRUPD			Enable or disable interrupt for event TXPTRUPD																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
H	RW	FRAMESTART			Enable or disable interrupt for event FRAMESTART																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.15.10.14 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H F C B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
D	R/W	Field	Value ID	Value	Description																														
B	RW	RXPTRUPD			Write '1' to enable interrupt for event RXPTRUPD																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
F	RW	TXPTRUPD			Write '1' to enable interrupt for event TXPTRUPD																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
H	RW	FRAMESTART			Write '1' to enable interrupt for event FRAMESTART																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H F C B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
			Set	1		Enable																													
			Disabled	0		Read: Disabled																													
			Enabled	1		Read: Enabled																													

7.15.10.15 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID																												H		F				C		B	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																																
B	RW	RXPTRUPD			Write '1' to disable interrupt for event RXPTRUPD																																
			Clear	1	Disable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
C	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																																
			Clear	1	Disable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
F	RW	TXPTRUPD			Write '1' to disable interrupt for event TXPTRUPD																																
			Clear	1	Disable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
H	RW	FRAMESTART			Write '1' to disable interrupt for event FRAMESTART																																
			Clear	1	Disable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																

7.15.10.16 ENABLE

Address offset: 0x500

Enable I2S module

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																				A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	RW	ENABLE						Enable I2S module																												
			Disabled	0				Disable																												
			Enabled	1				Enable																												

7.15.10.17 CONFIG.MODE

Address offset: 0x504

I2S mode

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	MODE						I2S mode																											
			Master	0				Master mode. SCK and LRCK generated from internal master clkok (MCK) and output on pins defined by PSEL.xxx.																											
			Slave	1				Slave mode. SCK and LRCK generated by external master and received on pins defined by PSEL.xxx																											

7.15.10.18 CONFIG.RXEN

Address offset: 0x508

Reception (RX) enable

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	RXEN						Reception (RX) enable																											
			Disabled	0				Reception disabled and now data will be written to the RXD.PTR address.																											
			Enabled	1				Reception enabled.																											

7.15.10.19 CONFIG.TXEN

Address offset: 0x50C

Transmission (TX) enable

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000001					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	TXEN			Transmission (TX) enable																																		
			Disabled	0	Transmission disabled and now data will be read from the RXD.TXD address.																																		
			Enabled	1	Transmission enabled.																																		

7.15.10.20 CONFIG.MCKEN

Address offset: 0x510

Master clock generator enable

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ID	R/W	Field	Value ID	Value		Description																													
A	RW	MCKEN				Master clock generator enable																													
			Disabled	0		Master clock generator disabled and PSEL.MCK not connected(available as GPIO).																													
			Enabled	1		Master clock generator running and MCK output on PSEL.MCK.																													

7.15.10.21 CONFIG.MCKFREQ

Address offset: 0x514

I2S clock generator control

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x20000000			0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	MCKFREQ			I2S MCK frequency configuration																													
					NOTE: Enumerations are deprecated, use MCKFREQ equation.																													
					NOTE: The 12 least significant bits of the register are ignored and shall be set to zero.																													
			32MDIV2	0x80000000	32 MHz / 2 = 16.0 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV3	0x50000000	32 MHz / 3 = 10.6666667 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV4	0x40000000	32 MHz / 4 = 8.0 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV5	0x30000000	32 MHz / 5 = 6.4 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV6	0x28000000	32 MHz / 6 = 5.3333333 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV8	0x20000000	32 MHz / 8 = 4.0 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV10	0x18000000	32 MHz / 10 = 3.2 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV11	0x16000000	32 MHz / 11 = 2.9090909 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV15	0x11000000	32 MHz / 15 = 2.1333333 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV16	0x10000000	32 MHz / 16 = 2.0 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV21	0x0C000000	32 MHz / 21 = 1.5238095 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV23	0x0B000000	32 MHz / 23 = 1.3913043 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV30	0x08800000	32 MHz / 30 = 1.0666667 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV31	0x08400000	32 MHz / 31 = 1.0322581 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV32	0x08000000	32 MHz / 32 = 1.0 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV42	0x06000000	32 MHz / 42 = 0.7619048 MHz																													
					Deprecated, use MCKFREQ equation.																													
			32MDIV63	0x04100000	32 MHz / 63 = 0.5079365 MHz																													
					Deprecated, use MCKFREQ equation.																													

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x20000000				0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											

32MDIV125

0x020C0000

32 MHz / 125 = 0.256 MHz

Deprecated, use MCKFREQ equation.

7.15.10.22 CONFIG.RATIO

Address offset: 0x518

MCK / LRCK ratio

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																																			
Reset 0x00000006				0 0																															

A RW RATIO

MCK / LRCK ratio

32X

0

LRCK = MCK / 32

48X

1

LRCK = MCK / 48

64X

2

LRCK = MCK / 64

96X

3

LRCK = MCK / 96

128X

4

LRCK = MCK / 128

192X

5

LRCK = MCK / 192

256X

6

LRCK = MCK / 256

384X

7

LRCK = MCK / 384

512X

8

LRCK = MCK / 512

7.15.10.23 CONFIG.SWIDTH

Address offset: 0x51C

Sample width

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000001				0 0																															

A RW SWIDTH

Sample and half-frame width

8Bit

0

8 bit sample.

16Bit

1

16 bit sample.

24Bit

2

24 bit sample.

32Bit

3

32 bit sample.

8BitIn16

4

8 bit sample in a 16-bit half-frame.

8BitIn32

5

8 bit sample in a 32-bit half-frame.

16BitIn32

6

16 bit sample in a 32-bit half-frame.

24BitIn32

7

24 bit sample in a 32-bit half-frame.

7.15.10.24 CONFIG.ALIGN

Address offset: 0x520

Alignment of sample within a frame

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ALIGN						Alignment of sample within a frame																											
			Left	0				Left-aligned.																											
			Right	1				Right-aligned.																											

7.15.10.25 CONFIG.FORMAT

Address offset: 0x524

Frame format

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	FORMAT			Frame format																														
			I2S	0	Original I2S format.																														
			Aligned	1	Alternate (left- or right-aligned) format.																														

7.15.10.26 CONFIG.CHANNELS

Address offset: 0x528

Enable channels

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHANNELS						Enable channels																											
			Stereo	0				Stereo.																											
			Left	1				Left only.																											
			Right	2				Right only.																											

7.15.10.27 CONFIG.CLKCONFIG

Address offset: 0x52C

Clock source selection for the I2S module

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CLKSRC			Clock source selection																														
			PCLK32M	0	32MHz peripheral clock																														
			ACLK	1	Audio PLL clock																														
B	RW	BYPASS			Bypass clock generator. MCK will be equal to source input.																														
					If bypass is enabled the MCKFREQ setting has no effect.																														
			Disable	0	Disable bypass																														
			Enable	1	Enable bypass																														

7.15.10.28 RXD.PTR

Address offset: 0x538

Receive buffer RAM start address.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

Note: See the memory chapter for details about which memories are available for EasyDMA.

7.15.10.29 TXD.PTR

Address offset: 0x540

Transmit buffer RAM start address

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Transmit buffer Data RAM start address. When transmitting, words containing samples will be fetched from this address. This address is a word aligned Data RAM address.																											

Note: See the memory chapter for details about which memories are available for EasyDMA.

7.15.10.30 RXTXD.MAXCNT

Address offset: 0x550

Size of RXD and TXD buffers

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.15.10.31 PSEL.MCK

Address offset: 0x560

Pin select for MCK signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																												B	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	PIN		[0..31]		Pin number																															
B	RW	PORT		[0..1]		Port number																															
C	RW	CONNECT				Connection																															
			Disconnected	1		Disconnect																															
			Connected	0		Connect																															

7.15.10.32 PSEL.SCK

Address offset: 0x564

Pin select for SCK signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
ID				C																												B				A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1					
ID	R/W	Field	Value ID	Value				Description																																
A	RW	PIN		[0..31]				Pin number																																
B	RW	PORT		[0..1]				Port number																																
C	RW	CONNECT						Connection																																
			Disconnected	1				Disconnect																																
			Connected	0				Connect																																

7.15.10.33 PSEL.LRCK

Address offset: 0x568

Pin select for LRCK signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				C																															
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PIN		[0..31]				Pin number																											
B	RW	PORT		[0..1]				Port number																											
C	RW	CONNECT						Connection																											
			Disconnected	1				Disconnect																											
			Connected	0				Connect																											

7.15.10.34 PSEL.SDIN

Address offset: 0x56C

Pin select for SDIN signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																								B					A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value				Description																													
A	RW	PIN		[0..31]				Pin number																													
B	RW	PORT		[0..1]				Port number																													
C	RW	CONNECT						Connection																													
			Disconnected	1				Disconnect																													
			Connected	0				Connect																													

7.15.10.35 PSEL.SDOUT

Address offset: 0x570

Pin select for SDOUT signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																								B					A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value				Description																													
A	RW	PIN		[0..31]				Pin number																													
B	RW	PORT		[0..1]				Port number																													
C	RW	CONNECT						Connection																													
			Disconnected	1				Disconnect																													
			Connected	0				Connect																													

7.15.11 Electrical specification

7.15.11.1 I2S timing specification

Symbol	Description	Min.	Typ.	Max.	Units
t_{S_SDIN}	SDIN setup time before SCK rising	20			ns
t_{H_SDIN}	SDIN hold time after SCK rising	15			ns
t_{S_SDOUT}	SDOUT setup time after SCK falling			50	ns
t_{H_SDOUT}	SDOUT hold time after SCK falling	13			ns
t_{SCK_LRCK}	SCLK falling to LRCK edge	-5	0	5	ns
f_{MCK}	MCK frequency			12288	kHz
f_{LRCK}	LRCK frequency			96	kHz
f_{SCK}	SCK frequency			8000	kHz
DC_{CK}	Clock duty cycle (MCK, LRCK, SCK)	45		55	%

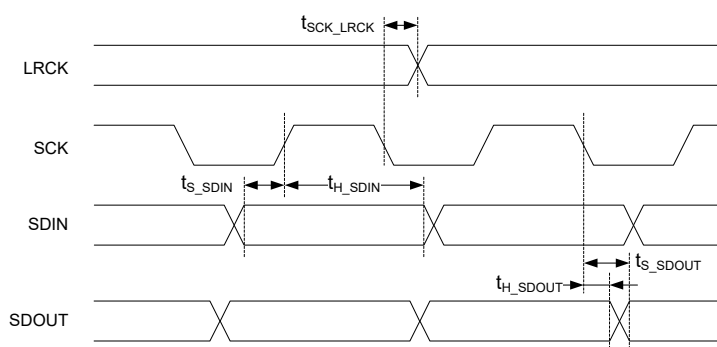


Figure 88: I2S timing diagram

7.16 IPC — Interprocessor communication

The interprocessor communication (IPC) peripheral is used to send and receive events between MCUs in the system.

The following figure illustrates the IPC peripheral in a multi-MCU system, where each MCU has one dedicated IPC peripheral. The IPC peripheral can be used to send and receive events to and from other IPC peripherals.

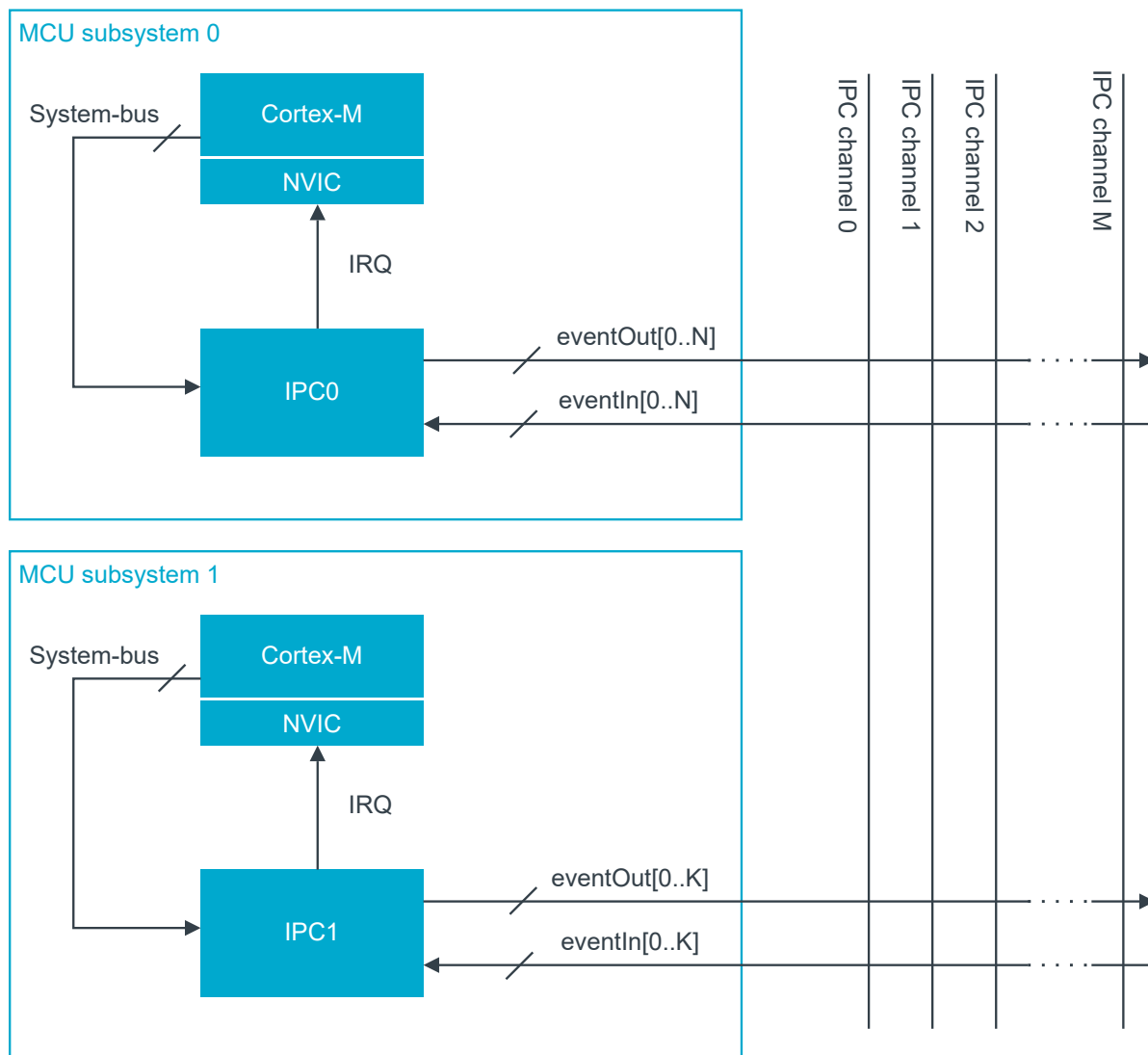


Figure 89: IPC block diagram

An instance of the IPC peripheral can have multiple SEND tasks and RECEIVE events. A single SEND task can be configured to signal an event on one or more IPC channels, and a RECEIVE event can be configured to listen on one or more IPC channels. The IPC channels that are triggered in a SEND task can be configured through the [SEND_CNF](#) registers, and the IPC channels that trigger a RECEIVE event are configured through the [RECEIVE_CNF](#) registers. The figure below illustrates how the [SEND_CNF](#) and [RECEIVE_CNF](#) registers work. Both the SEND task and the RECEIVE event can be connected to all IPC channels.

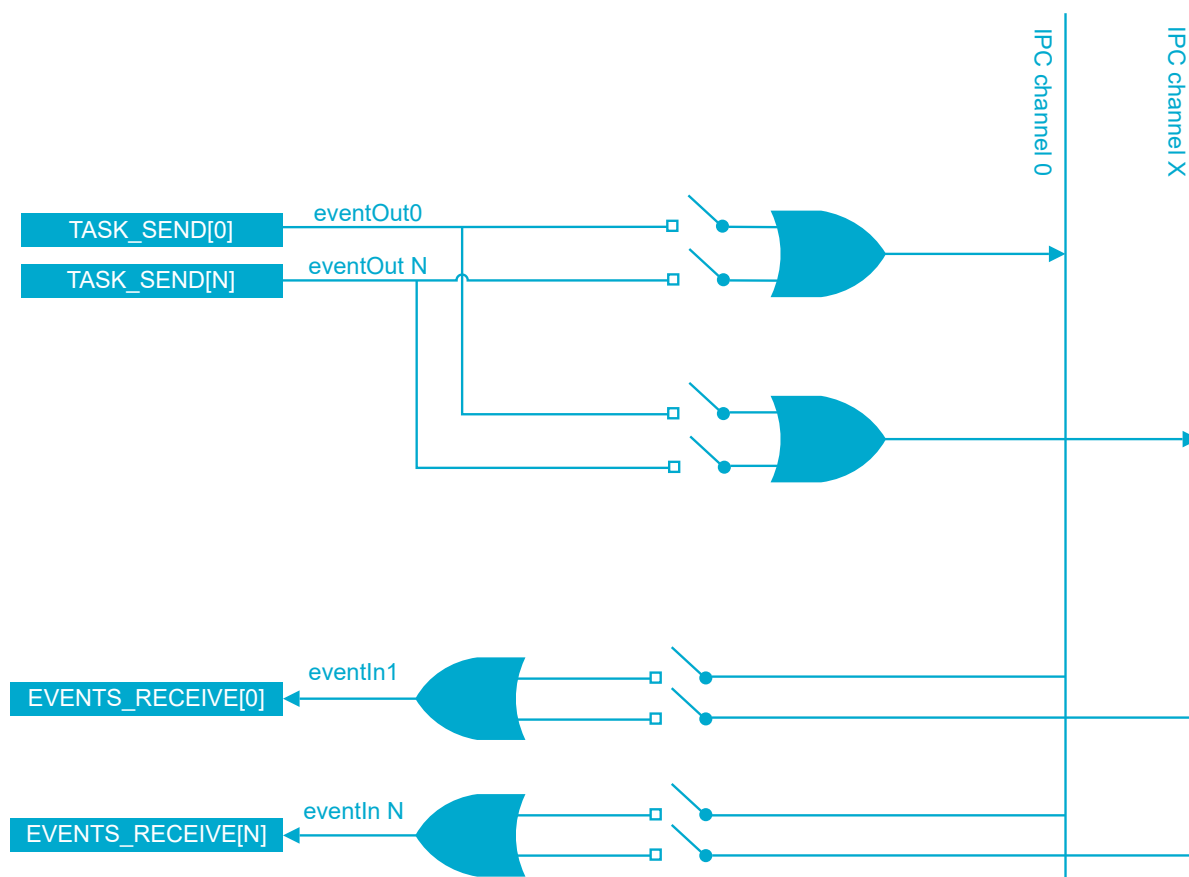


Figure 90: IPC registers `SEND_CNF` and `RECEIVE_CNF`

A SEND task can be viewed as broadcasting events onto one or more IPC channels, and a RECEIVE event can be seen as subscribing to a subset of IPC channels. It is possible for multiple IPCs to trigger events onto the same PPI channel at the same time. When two or more events on the same channel occur within t_{IPC} , the events may be merged into a single event seen from the IPC receiver. One of the events can therefore be lost. To prevent this, the user must ensure that events on the same IPC channel do not occur within t_{IPC} of each other. When implementing firmware data structures, such as queues or mailboxes, this can be done by using one IPC channel for acknowledgements.

An IPC event often does not contain any data itself, it is used to signal other MCUs that something has occurred. Data can be shared through shared memory, for example in the form of a software implemented mailbox, or command/event queues. It is up to software to assign a logical functionality to an IPC channel. For instance, one IPC channel can be used to signal that a command is ready to be executed, and any processor in the system can subscribe to that particular IPC channel and decode/execute the command.

The time it takes to transfer an IPC event varies depending on the state of the receiving MCU subsystem. A receiving MCU subsystem in the IDLE state (CPU and all peripherals are sleeping) has a greater latency than in the RUN state. IPC does not guarantee jitter-free transfer of accurate timing information between MCU subsystems.

General purpose memory

The `GPMEM` registers can be used freely to store information. These registers are accessed like any other of the IPC peripheral's registers. Note that the contents of the `GPMEM` registers are not shared between the instances of the peripherals. I.e. writing the `GPMEM` register of one peripheral does not change the value in another.

7.16.1 IPC and PPI connections

The IPC SEND tasks and RECEIVE events can be connected through PPI channels. This makes it possible to relay events from peripherals in one MCU to another, without CPU involvement.

Figure below illustrates a timer COMPARE event that is relayed from one MCU to IPC using PPI, then back into a timer CAPTURE event in another MCU.

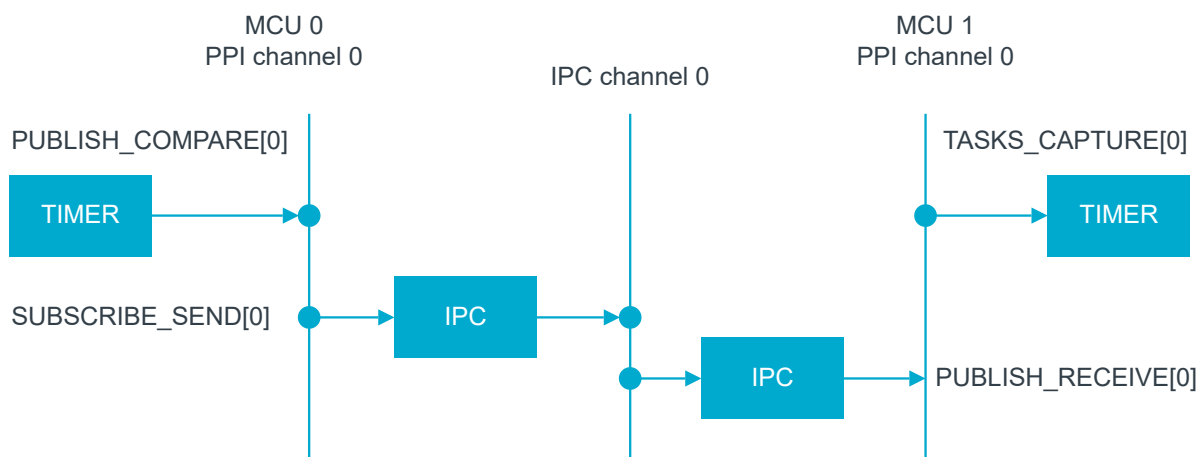


Figure 91: Example of PPI and IPC connections

7.16.2 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
IPC : S	APPLICATION	0x5002A000	US	S	NA	No	Interprocessor communication
IPC : NS		0x4002A000					
IPC	NETWORK	0x41012000	HF	NS	NA	No	Interprocessor communication

Register overview

Register	Offset	TZ	Description
TASKS_SEND[n]	0x000		Trigger events on IPC channel enabled in SEND_CNF[n]
SUBSCRIBE_SEND[n]	0x080		Subscribe configuration for task SEND[n]
EVENTS_RECEIVE[n]	0x100		Event received on one or more of the enabled IPC channels in RECEIVE_CNF[n]
PUBLISH_RECEIVE[n]	0x180		Publish configuration for event RECEIVE[n]
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
INTPEND	0x30C		Pending interrupts
SEND_CNF[n]	0x510		Send event configuration for TASKS_SEND[n]
RECEIVE_CNF[n]	0x590		Receive event configuration for EVENTS_RECEIVE[n]
GPMEM[n]	0x610		General purpose memory

7.16.2.1 TASKS_SEND[n] (n=0..15)

Address offset: 0x000 + (n × 0x4)

Trigger events on IPC channel enabled in SEND_CNF[n]

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																								A				
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field		Value ID		Value		Description																																				
A	W	TASKS_SEND						Trigger events on IPC channel enabled in SEND_CNF[n]																																				
				Trigger		1		Trigger task																																				

7.16.2.2 SUBSCRIBE_SEND[n] (n=0..15)

Address offset: 0x080 + (n × 0x4)

Subscribe configuration for task SEND[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task SEND[n] will subscribe to																																
B	RW	EN																																				
			Disabled	0	Disable subscription																																	
			Enabled	1	Enable subscription																																	

7.16.2.3 EVENTS_RECEIVE[n] (n=0..15)

Address offset: 0x100 + (n × 0x4)

Event received on one or more of the enabled IPC channels in RECEIVE_CNF[n]

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID										A																																		
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																							
A	RW	EVENTS_RECEIVE			Event received on one or more of the enabled IPC channels in RECEIVE_CNF[n]																																							
			NotGenerated	0	Event not generated																																							
			Generated	1	Event generated																																							

7.16.2.4 PUBLISH_RECEIVE[n] (n=0..15)

Address offset: 0x180 + (n × 0x4)

Publish configuration for event RECEIVE[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																																							
A	RW	CHIDX		[0..255]				DPPI channel that event RECEIVE[n] will publish to																																																							
B	RW	EN																																																													
			Disabled	0				Disable publishing																																																							
			Enabled	1				Enable publishing																																																							

7.16.2.5 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					P O N M L K J I H G F E D C B A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A-P	RW	RECEIVE[i] (i=0..15)			Enable or disable interrupt for event RECEIVE[i]																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															

7.16.2.6 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	RW	RECEIVE[i] (i=0..15)			Write '1' to enable interrupt for event RECEIVE[i]																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.16.2.7 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	RW	RECEIVE[i] (i=0..15)			Write '1' to disable interrupt for event RECEIVE[i]																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.16.2.8 INTPEND

Address offset: 0x30C

Pending interrupts

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	R	RECEIVE[i] (i=0..15)			Read pending status of interrupt for event RECEIVE[i]																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														

7.17 KMU — Key management unit

The key management unit (KMU) enforces access policies to a subset region of user information configuration register (UICR). This subset region is used for storing cryptographic key values inside the key slots, which the CPU has no access to.

In total there are 128 key slots available, where each key slot can store one 128-bit key value together with an access policy and a destination address for the key value. Multiple key slots can be combined in order to support key sizes larger than 128 bits. The access policy of a key slot governs if and how a key value can be used, while the destination address determines where in the memory map the KMU pushes the key value upon a request from the CPU.

Key slots can be configured to be pushed directly into write-only key registers in cryptographic accelerators, like e.g. CryptoCell, without exposing the key value itself to the CPU. This enables the CPU to use the key values stored inside the key slots for cryptographic operations without being exposed to the key value.

Access to the KMU, and the key slots in the UICR, is only allowed from secure mode.

7.17.1 Functional view

From a functional view the UICR is divided into two different regions, one-time programmable (OTP) memory and key storage.

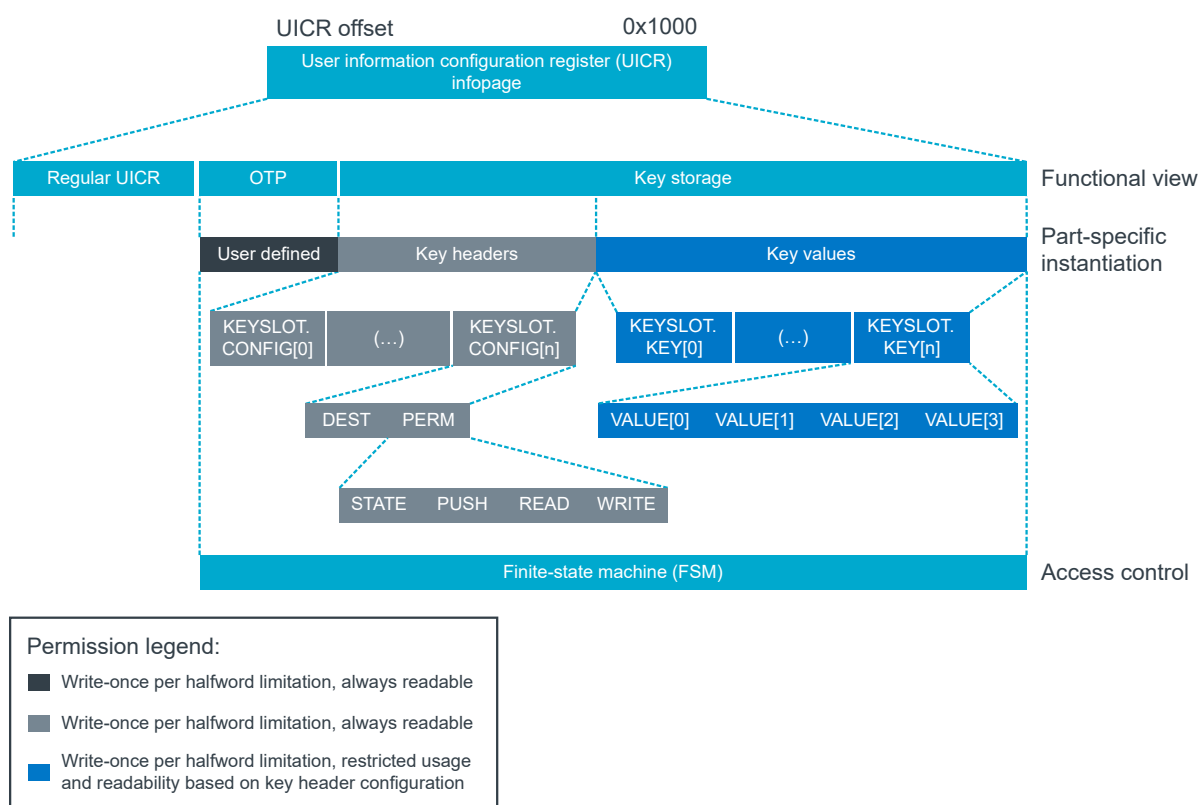


Figure 92: Memory map overview

One-time programmable (OTP) memory is typically used for holding values that are written once, and then never to be changed again throughout the product lifetime. The OTP region of UICR is emulated by placing a write-once per halfword limitation on registers defined here.

The key storage region contains multiple key slots, where each slot consists of a key header and an associated key value. The key value is limited to 128 bits. Any key size greater than 128 bits must be divided and distributed over multiple key slot instances.

Key headers are allocated an address range of 0x400 in the UICR memory map, allowing a total of 128 keys to be addressable inside the key storage region.

Note: The use of the key storage region in UICR should be limited to keys with a certain life span, and not per-session derived keys where the CPU is involved in the key exchange.

7.17.2 Access control

Access control to the underlying UICR infopage in flash is enforced by a hardware finite-state machine (FSM). The FSM can allow or block transactions, depending both on the security of the transaction (secure or non-secure) and on the type of register being written and/or read.

Access type	Key headers	Key values
Read	Allowed	Restricted
Write	Restricted	Restricted

Table 38: Access control

Any restricted access requires an explicit key slot selection through the KMU register interface. Any illegal access to restricted key slot registers will be blocked and word 0xDEADDEAD will be returned on the AHB.

The OTP region has individual access control behavior, while access control to the key storage region is configured on a per key slot basis. The KMU FSM operates on only one key slot instance at a time, and the permissions and the usage restriction for a key value associated with a key slot can be configured individually.

Note: Even if the KMU can be configured as non-secure, all non-secure transactions will be blocked.

7.17.3 Protecting the UICR content

The UICR content can be protected against device-internal NVMC.ERASEALL requests, in addition to device-external ERASEALL requests, through the CTRL-AP interface. This feature is useful if the firmware designers want to prevent the OTP region from being erased.

Since enabling this step will permanently disable erase for the UICR, the procedure requires an implementation defined 32-bit word to be written into the UICR's ERASEPROTECT register.

In case of a field return handling, it is still possible to erase the UICR even if the ERASEPROTECT is set. If this functionality is desired, the secure boot code must implement a secure communication channel over the CTRL-AP mailbox interface. Upon successful authentication of the external party, the secure boot code can temporarily re-enable the CTRL-AP ERASEALL functionality.

7.17.4 Usage

This section describes the specific KMU and UICR behavior in more detail, to help the reader get a better overview of KMU's features and the intended usage.

7.17.4.1 OTP

The OTP region of the UICR contains a user-defined static configuration of the device. The KMU emulates the OTP functionality by placing a write-once per halfword limitation of registers defined in this region, i.e. only halfwords containing all '1's can be written.

Any access, both read and write, to the OTP region of UICR must be a full 32-bit word aligned to a 32-bit address.

An OTP write transaction must consist of a full 32-bit word. Both halfwords can either be written simultaneously or one at a time. The KMU FSM will block any write to a halfword in the OTP region, if the initial value of this halfword is not `0xFFFF`. When writing halfwords one at a time, the non-active halfword must be masked as `0xFFFF`, otherwise the request will be blocked. For example, writing `0x1234XXXX` to an OTP destination address which already contains the value `0xFFFFAABB`, must be configured as `0x1234FFFF`. The OTP destination address will contain the value `0x1234AABB` after both write transactions have been processed.

The KMU will also only allow secure AHB write transactions into the OTP region of the UICR. Any AHB write transaction to this region that does not satisfy the above requirements will be ignored, and the `STATUS.BLOCKED` register will be set to '1'.

7.17.4.2 Key storage

The key storage region of the UICR can contain multiple keys of different type, including symmetrical keys, hashes, public/private key pairs and other device secrets. One of the key features of the KMU, is that these device secrets can be installed and made available for use in cryptographic operations without revealing the actual secret values.

Keys in this region will typically have a certain life span. The region is not designed to be used for per-session derived keys where the non-secure side (i.e. application) is participating in the key exchange.

All key storage is done through the concept of multiple key slots, where each key slot instance consists of one key header and an associated key value. Each key header supports the configuration of usage permissions and an optional secure destination address.

The key header secure destination address option enables the KMU to push the associated key value over a dedicated secure APB to a pre-configured secure location within the memory map. Such locations typically include a write-only key register of the hardware cryptographic accelerator, allowing the KMU to distribute keys within the system without compromising the key values.

One key slot instance can store a key value of maximum 128 bits. If a key size exceeds this limit, the key value itself must be split over multiple key slot instances.

The following usage and read permissions scheme is applicable for each key slot:

State	Push	Read	Write	Description
Active (1)	Enabled (1)	Enabled (1)	Enabled (1)	Default flash erase value. Key slot cannot be pushed, write is enabled.
Active (1)	Enabled (1)	Enabled (1)	Disabled (0)	Key slot is active, push is enabled. Key slot VALUE registers can be read, but write is disabled.
Active (1)	Enabled (1)	Disabled (0)	Disabled (0)	Key slot is active, push is enabled. Read and write to key slot VALUE registers are disabled.
Active (1)	Disabled (0)	Enabled (1)	Disabled (0)	Key slot is active, push is disabled. Key slot VALUE registers can be read, but write is disabled.
Revoked (0)	-	-	-	Key slot is revoked and key value is set to zero. Cannot be read or pushed over secure APB regardless of the permission settings.

Table 39: Valid key slot permission schemes

7.17.4.2.1 Selecting a key slot

The KMU FSM is designed to process only one key slot at a time, effectively operating as a memory protection unit for the key storage region. Whenever a key slot is selected, the KMU will allow access to writing, reading, and/or pushing the associated key value according to the selected slot configuration.

A key slot must be selected prior to use, by writing the key slot ID into the KMU `SELECTKEYSLOT` register. Because the reset value of this register is `0x00000000`, there is no key slot associated with `ID=0` and no slot is selected by default. All key slots are addressed using IDs from 1 to 128.

SELECTED status is set when a key slot is selected, and a read or write access to that keyslot occurs.

BLOCKED status is set when any illegal access to key slot registers is detected.

When the use of the particular key slot is stopped, the key slot selection in SELECTKEYSLOT must be set back to 0.

By default, all KMU key slots will consist of a 128-bit key value of '1's, where the key headers have no secure destination address, or any usage and read restrictions.

7.17.4.2.2 Writing to a key slot

Writing a key slot into UICR is a five-step process.

1. Select which key slot the KMU shall operate on by writing the desired key slot ID into the KMU SELECTKEYSLOT register. The selected key slot must be empty in order to add a new entry to UICR.
2. If the key value shall be pushable over secure APB, the destination address of the recipient must be configured in register KEYSLOT.CONFIG[ID-1].DEST.
3. Write the 128-bit key value into KEYSLOT.KEY[ID-1].VALUE[0-3].
4. Write the desired key slot permissions into KEYSLOT.CONFIG[ID-1].PERM, including any applicable usage restrictions.
5. Select key slot 0.

In case the total key size is greater than 128 bits, the key value itself must be split into 128-bit segments and written to multiple key slot instances. Steps 1 through 5 above must be repeated for the entire key size.

Note: If a key slot is configured as readable, and KEYSLOT.CONFIG[ID-1].DEST is not to be used, it is recommended to disable the push bit in KEYSLOT.CONFIG[ID-1].PERM when configuring key slot permissions.

Note: A key value distributed over multiple key slots should use the same key slot configuration in its key headers, but the secure destination address for each key slot instance must be incremented by 4 words (128 bits) for each key slot instance spanned.

Note: Write to flash must be enabled in NVMC->CONFIG prior to writing keys to flash, and subsequently disabled once writing is complete.

Steps 1 through 5 above will be blocked if any of the following violations are detected:

- No key slot selected
- Non-empty key slot selected
- NVM destination address not empty
- AHB write to KEYSLOT.KEY[ID-1].VALUE[0-3] registers not belonging to selected key slot

7.17.4.2.3 Reading a key value

Key slots that are configured as readable can have their key value read directly from the UICR memory map by the CPU.

Readable keys are typically used during the secure boot sequence, where the CPU is involved in falsifying or verifying the integrity of the system. Since the CPU is involved in this decision process, it makes little sense not to trust the CPU having access to the actual key value but ultimately trust the decision of the integrity check. Another use-case for readable keys is if the key type in question does not have a HW peripheral in the platform that is able to accept such keys over secure APB.

Reading a key value from the UICR is a three-step process:

1. Select the key slot which the KMU shall operate on by writing the desired key slot ID into KMU->SELECTKEYSLOT.

2. If STATE and READ permission requirements are fulfilled as defined in KEYSLOT.CONFIG[ID-1].PERM, the key value can be read from region KEYSLOT.KEY[ID-1].VALUE[0-3] for selected key slot.
3. Select key slot 0.

Step 2 will be blocked and word 0xDEADDEAD will be returned on AHB if any of the following violations are detected:

- No key slot selected
- Key slot not configured as readable
- Key slot is revoked
- AHB read to KEYSLOT.KEY[ID-1].VALUE[0-3] registers not belonging to selected key slot

7.17.4.2.4 Push over secure APB

Key slots that are configured as non-readable cannot be read by the CPU regardless of the mode the system is in, and must be pushed over secure APB in order to use the key value for cryptographic operations.

The secure APB destination address is set in the key slot configuration DEST register. Such destination addresses are typically write-only key registers in a hardware cryptographic accelerators memory map. The secure APB allows key slots to be utilized by the software side, without exposing the key value itself.

Pushing a key slot over secure APB is a four-step process:

1. Select the key slot on which the KMU shall operate by writing the desired key slot ID into KMU->SELECTKEYSLOT.
2. Start TASKS_PUSH_KEYSLLOT to initiate a secure APB transaction, writing the 128-bit key value associated with the selected key slot into address defined in KEYSLOT.CONFIG[ID-1].DEST.
3. After completing the secure APB transaction, the 128-bit key value is ready for use by the peripheral and EVENTS_KEYSLLOT_PUSHED is triggered.
4. Select key slot 0.

Note: If a key value is distributed over multiple key slots due to its key size, exceeding the maximum 128-bit key value limitation, then each distributed key slot must be pushed individually in order to transfer the entire key value over secure APB.

Step 3 will trigger other events than EVENTS_KEYSLLOT_PUSHED if the following violations are detected:

- EVENTS_KEYSLLOT_ERROR:
 - If no key slot is selected
 - If a key slot has no destination address configured
 - If when pushing a key slot, flash or peripheral returns an error
 - If pushing a key slot when push permissions are disabled
 - If attempting to push a key slot with default permissions
- EVENTS_KEYSLLOT_REVOKED if a key slot is marked as revoked in its key header configuration

7.17.4.2.5 Revoking the key slots

All key slots within the key storage area can be marked as revoked.

To revoke any key slots, write to the STATE field in the KEYSLOT.CONFIG[ID-1].PERM register. The following rules apply to keys that have been revoked:

1. Key slots that have the PUSH field enabled in PERM register can no longer be pushed. If a revoked key slot is selected and task TASKS_PUSH_KEYSLLOT is started, the event EVENTS_KEYSLLOT_REVOKED is triggered.
2. Key slots that have the READ field enabled in PERM register are invalidated. Any read operation to a revoked key value will return the fixed value 3735936685.

- Previously pushed key values stored in a peripheral write-only key register are not affected by key revocation. If secure code wants to enforce that a revoked key is no longer usable by a peripheral for cryptographic operations, the secure code should disable or reset the peripheral in question.

Note: If a key slot is revoked, the KMU will automatically zeroize the associated VALUE registers.

7.17.4.3 STATUS register

The KMU uses a STATUS register to indicate its status of operation. The SELECTED bit will be asserted whenever the currently selected key slot is successfully read from or written to.

All read or write operations to other key slots than what is currently selected in KMU->SELECTKEYSLOT will assert the BLOCKED bit. The BLOCKED bit will also be asserted if the KMU fails to select a key slot, or if a request has been blocked due to an access violation. Normal operation using the KMU should never trigger the BLOCKED bit. If this bit is triggered during the development phase, it indicates that the code is using the KMU incorrectly.

The STATUS register is reset every time register SELECTKEYSLOT is written.

7.17.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
KMU : S	APPLICATION	0x50039000	HF	S	NA	Yes	Key management unit
KMU : NS		0x40039000					

Register overview

Register	Offset	TZ	Description
TASKS_PUSH_KEYSLLOT	0x0000		Push a key slot over secure APB
EVENTS_KEYSLLOT_PUSHED	0x100		Key slot successfully pushed over secure APB
EVENTS_KEYSLLOT_REVOKED	0x104		Key slot has been revoked and cannot be tasked for selection
EVENTS_KEYSLLOT_ERROR	0x108		No key slot selected, no destination address defined, or error during push operation
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
INTPEND	0x30C		Pending interrupts
STATUS	0x40C		Status bits for KMU operation
SELECTKEYSLOT	0x500		Select key slot to be read over AHB or pushed over secure APB when TASKS_PUSH_KEYSLLOT is started

7.17.5.1 TASKS_PUSH_KEYSLLOT

Address offset: 0x0000

Push a key slot over secure APB

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_PUSH_KEYSL0T						Push a key slot over secure APB																											
			Trigger	1				Trigger task																											

7.17.5.2 EVENTS_KEYSLLOT_PUSHED

Address offset: 0x100

Key slot successfully pushed over secure APB

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																	A									
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																					
A	RW	EVENTS_KEYSLOT_PUSHED			Key slot successfully pushed over secure APB																																					
			NotGenerated	0	Event not generated																																					
			Generated	1	Event generated																																					

7.17.5.3 EVENTS_KEYSLLOT_REVOKED

Address offset: 0x104

Key slot has been revoked and cannot be tasked for selection

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																				A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	EVENTS_KEYSLLOT_REVOKED				Key slot has been revoked and cannot be tasked for selection																															
			NotGenerated	0	Event not generated																																
			Generated	1	Event generated																																

7.17.5.4 EVENTS_KEYSLLOT_ERROR

Address offset: 0x108

No key slot selected, no destination address defined, or error during push operation

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_KEYSLLOT_ERROR			No key slot selected, no destination address defined, or error during push operation																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.17.5.5 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
D	R/W	Field	Value ID	Value	Description																														
A	RW	KEYSLOT_PUSHED			Write '1' to enable interrupt for event KEYSLOT_PUSHED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	KEYSLOT_REVOKED			Write '1' to enable interrupt for event KEYSLOT_REVOKED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	KEYSLOT_ERROR			Write '1' to enable interrupt for event KEYSLOT_ERROR																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.17.5.7 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																													
A	RW	KEYSLOT_PUSHED				Write '1' to disable interrupt for event KEYSLOT_PUSHED																													
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	KEYSLOT_REVOKED				Write '1' to disable interrupt for event KEYSLOT_REVOKED																													
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
C	RW	KEYSLOT_ERROR			Write '1' to disable interrupt for event KEYSLOT_ERROR																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.17.5.8 INTPEND

Address offset: 0x30C

Pending interrupts

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	KEYSLOT_PUSHED			Read pending status of interrupt for event KEYSLOT_PUSHED																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														
B	R	KEYSLOT_REVOKED			Read pending status of interrupt for event KEYSLOT_REVOKED																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														
C	R	KEYSLOT_ERROR			Read pending status of interrupt for event KEYSLOT_ERROR																														
			NotPending	0	Read: Not pending																														
			Pending	1	Read: Pending																														

7.17.5.9 STATUS

Address offset: 0x40C

Status bits for KMU operation

This register is reset and re-written by the KMU whenever SELECTKEYSLOT is written

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SELECTED			Key slot ID successfully selected by the KMU																														
			Disabled	0	No key slot ID selected by KMU																														
			Enabled	1	Key slot ID successfully selected by KMU																														
B	R	BLOCKED			Violation status																														
			Disabled	0	No access violation detected																														
			Enabled	1	Access violation detected and blocked																														

7.17.5.10 SELECTKEYSLOT

Address offset: 0x500

Select key slot to be read over AHB or pushed over secure APB when TASKS_PUSH_KEYSLLOT is started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ID						Select key slot ID to be read over AHB, or pushed over secure APB, when TASKS_PUSH_KEYSLLOT is started. NOTE: ID=0 is not a valid key slot ID. The 0 ID should be used when the KMU is idle or not in use. NOTE: Index N in UICR->KEYSLLOT.KEY[N] and UICR->KEYSLLOT.CONFIG[N] corresponds to KMU key slot ID=N+1.																											

7.18 LPCOMP — Low-power comparator

Low-power comparator (LPCOMP) compares an input voltage against a reference voltage.

Listed here are the main features of LPCOMP:

- 0 - VDD input range
- Ultra-low power
- Eight input options (**AIN0** to **AIN7**)
- Reference voltage options:
 - Two external analog reference inputs, or
 - 15-level internal reference ladder (VDD/16)
- Optional hysteresis enable on input
- Can be used as a wakeup source from System OFF mode

In System ON, the LPCOMP can generate separate events on rising and falling edges of a signal, or sample the current state of the pin as being above or below the selected reference. The block can be configured to use any of the analog inputs on the device. Additionally, the low-power comparator can be used as an analog wakeup source from System OFF or System ON. The comparator threshold can be programmed to a range of fractions of the supply voltage.

Note: LPCOMP cannot be used (STARTed) at the same time as COMP. Only one comparator can be used at a time.

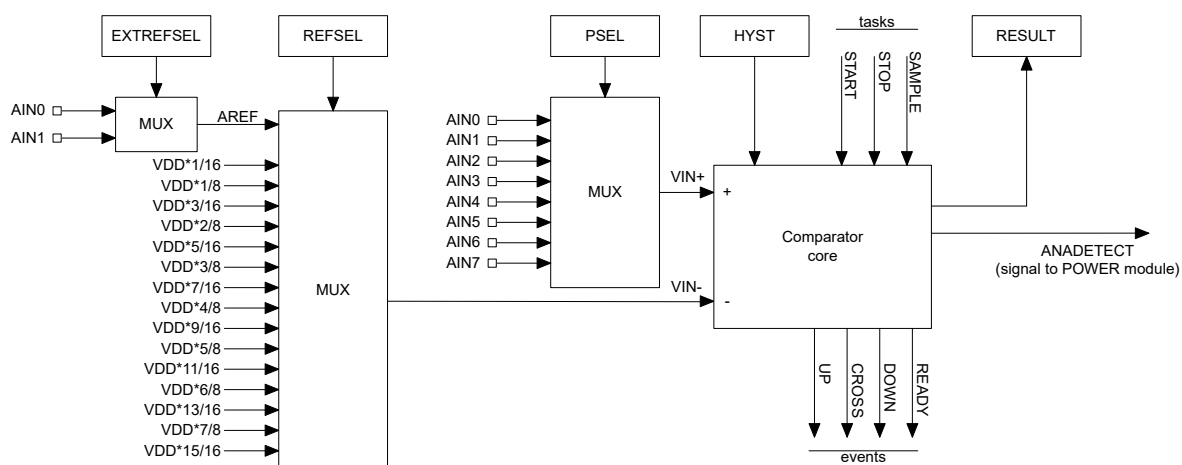


Figure 93: Low-power comparator

The wakeup comparator (LPCOMP) compares an input voltage (V_{IN+}), which comes from an analog input pin selected via the PSEL register, against a reference voltage (V_{IN-}) selected via registers [REFSEL](#) on page 360 and [EXTREFSEL](#).

The [PSEL](#), [REFSEL](#), and [EXTREFSEL](#) registers must be configured before the LPCOMP is enabled through the [ENABLE](#) register.

The [HYST](#) register allows enabling an optional hysteresis in the comparator core. This hysteresis shall prevent noise on the signal to create unwanted events. Figure below illustrates the effect of an active hysteresis on a noisy input signal. It is disabled by default, and shall be configured before enabling LPCOMP as well.

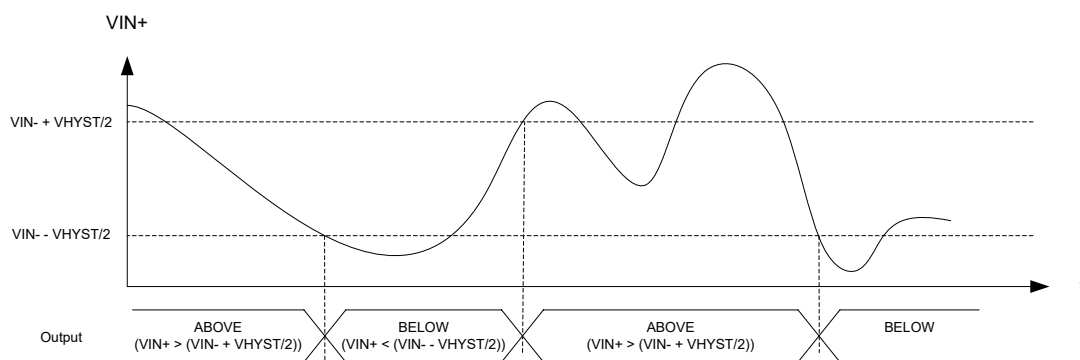


Figure 94: Effect of hysteresis on a noisy input signal

The LPCOMP is started by triggering the START task. After a startup time of $t_{LPCOMP,STARTUP}$, the LPCOMP will generate a READY event to indicate that the comparator is ready to use and the output of the LPCOMP is correct. The LPCOMP will generate events every time V_{IN+} crosses V_{IN-} . More specifically, every time V_{IN+} rises above V_{IN-} (upward crossing) an UP event is generated along with a CROSS event. Every time V_{IN+} falls below V_{IN-} (downward crossing), a DOWN event is generated along with a CROSS event. When hysteresis is enabled, the upward crossing level becomes $(V_{IN-} + VHYST/2)$, and the downward crossing level becomes $(V_{IN-} - VHYST/2)$.

The LPCOMP is stopped by triggering the STOP task.

LPCOMP will be operational in both System ON and System OFF mode when it is enabled through the [ENABLE](#) register. See [POWER — Power control](#) on page 46 for more information about power modes. Note that it is not allowed to go to System OFF when a READY event is pending to be generated.

All LPCOMP registers, including [ENABLE](#), are classified as retained registers when the LPCOMP is enabled. However, when the device wakes up from System OFF, all LPCOMP registers will be reset.

The LPCOMP can wake up the system from System OFF by asserting the ANADETECT signal. The ANADETECT signal can be derived from any of the event sources that generate the UP, DOWN and CROSS events. In case of wakeup from System OFF, no events will be generated, only the ANADETECT signal. See the ANADETECT register ([ANADETECT](#) on page 361) for more information on how to configure the ANADETECT signal.

The immediate value of the LPCOMP can be sampled to [RESULT](#) on page 360 by triggering the SAMPLE task.

See [RESETREAS](#) on page 70 for more information on how to detect a wakeup from LPCOMP.

7.18.1 Shared resources

The LPCOMP shares analog resources with SAADC. While it is possible to use the SAADC at the same time as the LPCOMP, selecting the same analog input pin for both modules is not supported.

Additionally, LPCOMP shares registers and other resources with other peripherals that have the same ID as the LPCOMP. See [Peripherals with shared ID](#) on page 151 for more information.

The LPCOMP peripheral shall not be disabled (by writing to the ENABLE register) before the peripheral has been stopped. Failing to do so may result in unpredictable behavior.

7.18.2 Pin configuration

You can use the LPCOMP.PSEL register to select one of the analog input pins, **AIN0** through **AIN7**, as the analog input pin for the LPCOMP.

See [GPIO — General purpose input/output](#) on page 293 for more information about the pins. Similarly, you can use [EXTREFSEL](#) on page 361 to select one of the analog reference input pins, **AIN0** and **AIN1**, as input for AREF in case AREF is selected in [EXTREFSEL](#) on page 361. The selected analog pins will be acquired by the LPCOMP when it is enabled through [ENABLE](#) on page 360.

7.18.3 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
LPCOMP : S	APPLICATION	0x5001A000	US	S	NA	No	Low-power comparator
LPCOMP : NS		0x4001A000					

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start comparator
TASKS_STOP	0x004		Stop comparator
TASKS_SAMPLE	0x008		Sample comparator value
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
SUBSCRIBE_SAMPLE	0x088		Subscribe configuration for task SAMPLE
EVENTS_READY	0x100		LPCOMP is ready and output is valid
EVENTS_DOWN	0x104		Downward crossing
EVENTS_UP	0x108		Upward crossing
EVENTS_CROSS	0x10C		Downward or upward crossing
PUBLISH_READY	0x180		Publish configuration for event READY
PUBLISH_DOWN	0x184		Publish configuration for event DOWN
PUBLISH_UP	0x188		Publish configuration for event UP
PUBLISH_CROSS	0x18C		Publish configuration for event CROSS
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
RESULT	0x400		Compare result
ENABLE	0x500		Enable LPCOMP
PSEL	0x504		Input pin select
REFSEL	0x508		Reference select
EXTREFSEL	0x50C		External reference select
ANADETECT	0x520		Analog detect configuration
HYST	0x538		Comparator hysteresis enable

7.18.3.1 TASKS_START

Address offset: 0x000

Start comparator

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_START			Start comparator																															
			Trigger	1	Trigger task																															

7.18.3.2 TASKS_STOP

Address offset: 0x004

Stop comparator

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_STOP			Stop comparator																															
			Trigger	1	Trigger task																															

7.18.3.3 TASKS_SAMPLE

Address offset: 0x008

Sample comparator value

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_SAMPLE			Sample comparator value																															
			Trigger	1	Trigger task																															

7.18.3.4 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task **START**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task START will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.18.3.5 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task **STOP**

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					B																								A A A A A A A A							
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																														
A	RW	CHIDX			[0..255]	DPPI channel that task STOP will subscribe to																														
B	RW	EN																																		
			Disabled	0		Disable subscription																														
			Enabled	1		Enable subscription																														

7.18.3.6 SUBSCRIBE_SAMPLE

Address offset: 0x088

Subscribe configuration for task **SAMPLE**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task SAMPLE will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.18.3.7 EVENTS_READY

Address offset: 0x100

LPCOMP is ready and output is valid

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_READY			LPCOMP is ready and output is valid																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.18.3.8 EVENTS_DOWN

Address offset: 0x104

Downward crossing

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_DOWN																																		
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.18.3.9 EVENTS_UP

Address offset: 0x108

Upward crossing

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_UP			Upward crossing																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.18.3.10 EVENTS_CROSS

Address offset: 0x10C

Downward or upward crossing

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_CROSS			Downward or upward crossing																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.18.3.11 PUBLISH_READY

Address offset: 0x180

Publish configuration for event [READY](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																															
ID				B																												A				A				A				A				A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																															
ID	R/W	Field	Value ID	Value				Description																																											
A	RW	CHIDX		[0..255]				DPPI channel that event READY will publish to																																											
B	RW	EN																																																	
			Disabled	0				Disable publishing																																											
			Enabled	1				Enable publishing																																											

7.18.3.12 PUBLISH_DOWN

Address offset: 0x184

Publish configuration for event [DOWN](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	RW	CHIDX		[0..255]																DPPI channel that event DOWN will publish to															
B	RW	EN																																	
			Disabled	0																Disable publishing															
			Enabled	1																Enable publishing															

7.18.3.16 INTENSET

Address offset: 0x304

Enable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			D C B A																															
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	READY			Write '1' to enable interrupt for event READY																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
B	RW	DOWN			Write '1' to enable interrupt for event DOWN																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
C	RW	UP			Write '1' to enable interrupt for event UP																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
D	RW	CROSS			Write '1' to enable interrupt for event CROSS																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													

7.18.3.17 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			D C B A																															
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	READY			Write '1' to disable interrupt for event READY																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
B	RW	DOWN			Write '1' to disable interrupt for event DOWN																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
C	RW	UP			Write '1' to disable interrupt for event UP																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
D	RW	CROSS			Write '1' to disable interrupt for event CROSS																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													

7.18.3.18 RESULT

Address offset: 0x400

Compare result

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	RESULT			Result of last compare. Decision point SAMPLE task.																														
			Below	0	Input voltage is below the reference threshold (VIN+ < VIN-)																														
			Above	1	Input voltage is above the reference threshold (VIN+ > VIN-)																														

7.18.3.19 ENABLE

Address offset: 0x500

Enable LPCOMP

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Enable or disable LPCOMP																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.18.3.20 PSEL

Address offset: 0x504

Input pin select

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	PSEL			Analog pin select																														
			AnalogInput0	0	AIN0 selected as analog input																														
			AnalogInput1	1	AIN1 selected as analog input																														
			AnalogInput2	2	AIN2 selected as analog input																														
			AnalogInput3	3	AIN3 selected as analog input																														
			AnalogInput4	4	AIN4 selected as analog input																														
			AnalogInput5	5	AIN5 selected as analog input																														
			AnalogInput6	6	AIN6 selected as analog input																														
			AnalogInput7	7	AIN7 selected as analog input																														

7.18.3.21 REFSEL

Address offset: 0x508

Reference select

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000004				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	REFSEL			Reference select																														
			Ref1_8Vdd	0	VDD * 1/8 selected as reference																														
			Ref2_8Vdd	1	VDD * 2/8 selected as reference																														
			Ref3_8Vdd	2	VDD * 3/8 selected as reference																														
			Ref4_8Vdd	3	VDD * 4/8 selected as reference																														
			Ref5_8Vdd	4	VDD * 5/8 selected as reference																														
			Ref6_8Vdd	5	VDD * 6/8 selected as reference																														
			Ref7_8Vdd	6	VDD * 7/8 selected as reference																														
			AREf	7	External analog reference selected																														
			Ref1_16Vdd	8	VDD * 1/16 selected as reference																														
			Ref3_16Vdd	9	VDD * 3/16 selected as reference																														
			Ref5_16Vdd	10	VDD * 5/16 selected as reference																														
			Ref7_16Vdd	11	VDD * 7/16 selected as reference																														
			Ref9_16Vdd	12	VDD * 9/16 selected as reference																														
			Ref11_16Vdd	13	VDD * 11/16 selected as reference																														
			Ref13_16Vdd	14	VDD * 13/16 selected as reference																														
			Ref15_16Vdd	15	VDD * 15/16 selected as reference																														

7.18.3.22 EXTREFSEL

Address offset: 0x50C

External reference select

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-	RW	EXTREFSEL			External analog reference select																														
			AnalogReference0	0	Use AIN0 as external analog reference																														
			AnalogReference1	1	Use AIN1 as external analog reference																														

7.18.3.23 ANADETECT

Address offset: 0x520

Analog detect configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ANADETECT			Analog detect configuration																														
			Cross	0	Generate ANADETECT on crossing, both upward crossing and downward crossing																														
			Up	1	Generate ANADETECT on upward crossing only																														
			Down	2	Generate ANADETECT on downward crossing only																														

7.18.3.24 HYST

Address offset: 0x538

Comparator hysteresis enable

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				A																																	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	HYST				Comparator hysteresis enable																															
			Disabled	0		Comparator hysteresis disabled																															
			Enabled	1		Comparator hysteresis enabled																															

7.18.4 Electrical specification

7.18.4.1 LPCOMP Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
$t_{\text{LPCANADET}}$	Time from VIN crossing (≥ 50 mV above threshold) to ANADETECT signal generated		2.7		μs
$V_{\text{INPOFFSET}}$	Input offset including reference ladder error	-40		40	mV
V_{HYST}	Optional hysteresis		38		mV
t_{STARTUP}	Startup time for LPCOMP	28	51	134	μs

7.19 MUTEX — Mutual exclusive peripheral

The MUTEX peripheral uses mutual exclusion to support locking a resource that is shared between different CPUs in the system. The shared resource can only be used by one of these cores during the duration that it is locked.

The MUTEX peripheral includes several mutex registers. Each mutex register contains one bit which indicates if it is in a locked or unlocked state. Reading or writing to a mutex register may impact its state.

When a mutex is read, the following conditions apply:

- If the state is locked, the MUTEX[i] state is unchanged (remains in a locked state) and reading the register will return '1'.
- If the state is unlocked, the MUTEX[i] state changes to the locked state and reading the register will return '0'.

When writing '0' to a mutex, the following occurs:

- If the state is unlocked, the MUTEX[i] state is unchanged (remains in unlocked state) and the store is ignored.
- If the state is locked, the MUTEX[i] state changes to the unlocked state.

Note: Faults are not managed by the peripheral. If a mutex is locked and a fault occurs, it is the responsibility of the fault handler to release the mutex. If a fault handler is not managing the mutex release, the mutex will stay locked.

The following figure illustrates the mutex state transitions.

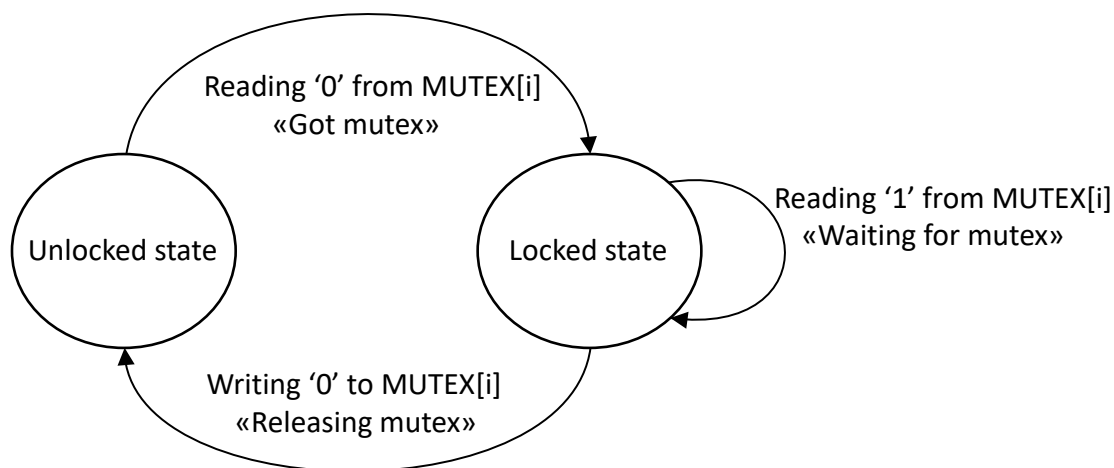


Figure 95: MUTEX - state transitions

The following code is an example of how a mutex can be used by two different CPUs:

```

// CPU0 Polling the MUTEX[0] register
while (NRF_MUTEX->MUTEX[0]){ // Read MUTEX[0]
    // If a 0 is read, the mutex will lock
    // If a 1 is read, polling will continue
}
// CPU0 working on shared data related to the mutex
...
NRF_MUTEX->MUTEX[0] = 0; // Release the mutex

```

```

// CPU1 Polling the MUTEX[0] register
while (NRF_MUTEX->MUTEX[0]){ // Read MUTEX[0]
    // If a 0 is read, the mutex will lock
    // If a 1 is read, polling will continue
}
// CPU1 working on shared data related to the mutex
...
NRF_MUTEX->MUTEX[0] = 0; // Release the mutex

```

Only one CPU can access the mutex at a time, meaning the mutex must be released before being accessed by the another CPU. If the load operation occurs at the same time, a bus arbitration mechanism will ensure only one CPU gets the mutex.

7.19.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
MUTEX : S	APPLICATION	0x50030000	US	S	NA	No	Mutual exclusive hardware support
MUTEX : NS		0x40030000					
APPMUTEX : S	NETWORK	0x50030000	US	S	NA	No	Mutex control
APPMUTEX : NS		0x40030000					

Register overview

Register	Offset	TZ	Description
MUTEX[n]	0x400		Mutex register

7.19.1.1 MUTEX[n] (n=0..15)

Address offset: $0x400 + (n \times 0x4)$

Mutex register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	MUTEX						Mutex register n																											
			Unlocked	0				Mutex n is in unlocked state																											
			Locked	1				Mutex n is in locked state																											

7.20 NFCT — Near field communication tag

The NFCT peripheral is an implementation of an NFC Forum compliant listening device NFC-A.

With appropriate software, the NFCT peripheral can be used as the listening device NFC-A as specified by the [NFC Forum](#).

Listed here are the main features for the NFCT peripheral:

- NFC-A listen mode operation
 - 13.56 MHz input frequency
 - Bit rate 106 kbps
- Wake-on-field low power field detection (SENSE) mode
- Frame assemble and disassemble for the NFC-A frames specified by the NFC Forum
- Programmable frame timing controller
- Integrated automatic collision resolution, cyclic redundancy check (CRC), and parity functions

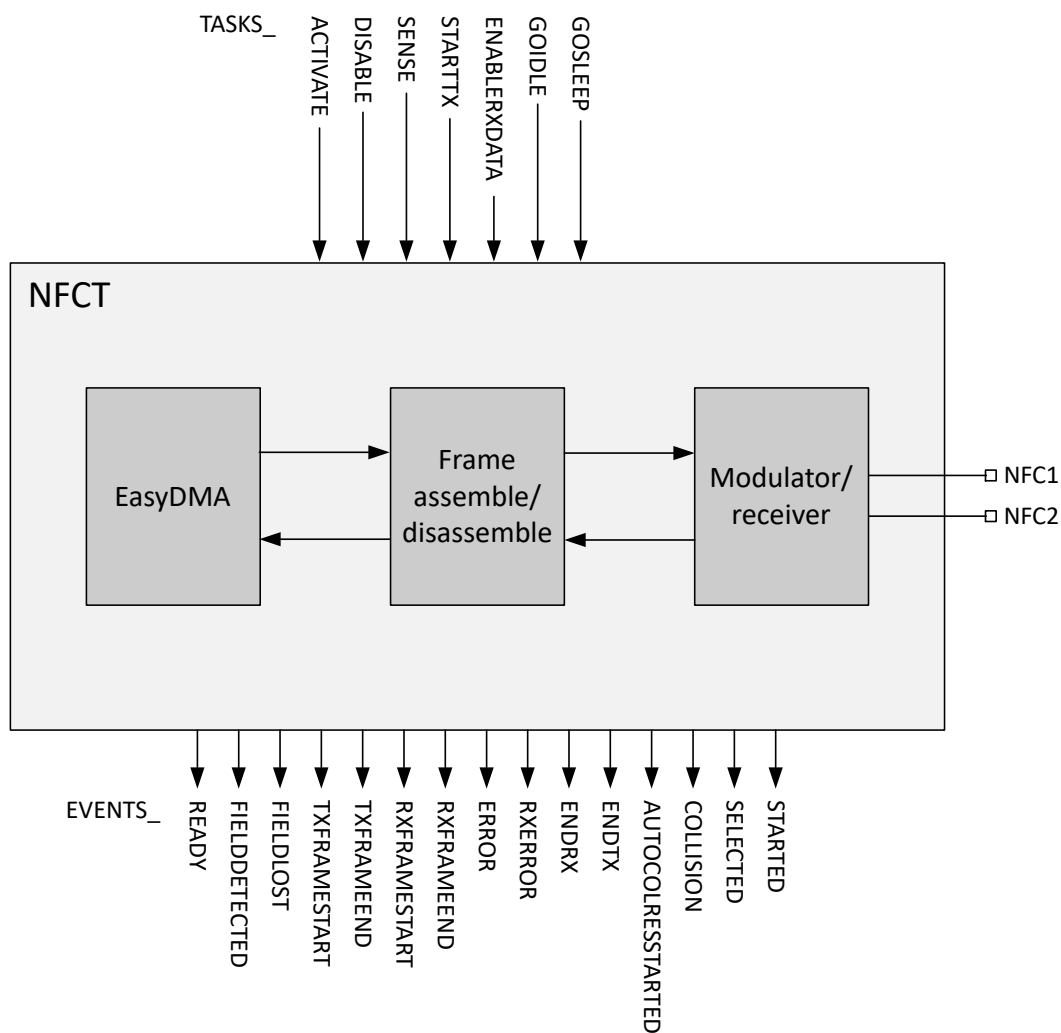


Figure 96: NFCT block diagram

7.20.1 Overview

The NFCT peripheral contains a 13.56 MHz AM receiver and a 13.56 MHz load modulator with 106 kbps data rate as defined by the NFC Forum.

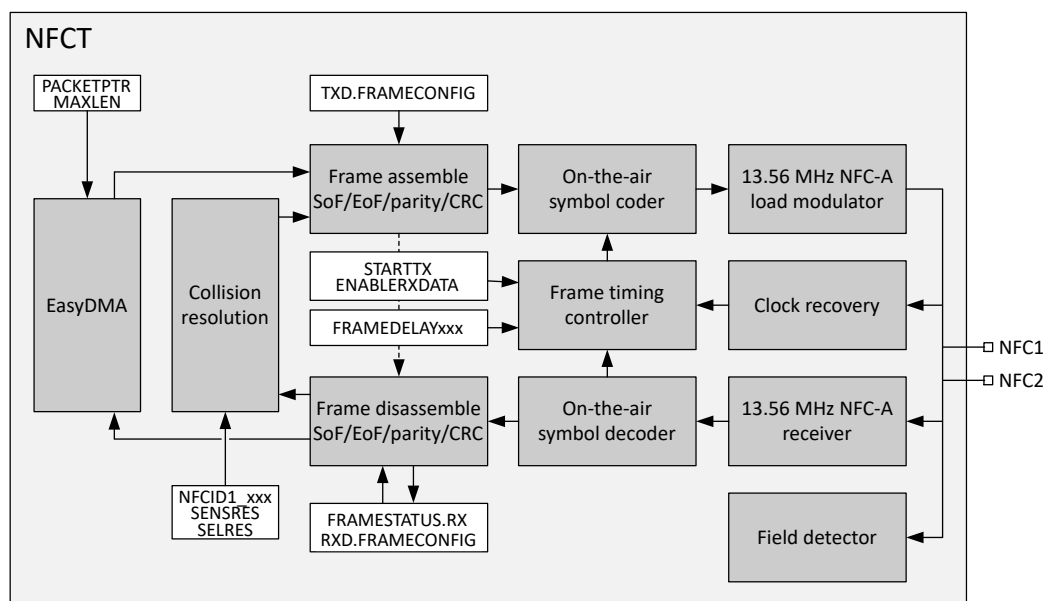


Figure 97: NFCT overview

When transmitting, the frame data will be transferred directly from RAM and transmitted with configurable frame type and delay timing. The system will be notified by an event whenever a complete frame is received or sent. The received frames will be automatically disassembled and the data part of the frame transferred to RAM.

The NFCT peripheral also supports the collision detection and resolution ("anticollision") as defined by the NFC Forum.

Wake-on-field is supported in SENSE mode while the device is either in System OFF or System ON mode. When the antenna enters an NFC field, an event will be triggered notifying the system to activate the NFCT functionality for incoming frames. In System ON, if the energy detected at the antenna increases beyond a threshold value, the module will generate a **FIELDDETECTED** event. When the strength of the field no longer supports NFC communication, the module will generate a **FIELDLOST** event. For the Low Power Field Detect threshold values, refer to **NFCT Electrical Specification** on page 400.

In System OFF, the NFCT Low Power Field Detect function can wake the system up through a reset. See **RESETREAS** on page 70 for more information on how to detect a wakeup from NFCT.

If the system is put into System OFF mode while a field is already present, the NFCT Low Power Field Detect function will wake the system up right away and generate a reset.

Note: As a consequence of a reset, NFCT is disabled, and therefore the reset handler will have to activate NFCT again and set it up properly.

The HFXO must be running before the NFCT peripheral goes into ACTIVATED state. Note that the NFCT peripheral calibration is automatically done on **ACTIVATE** task. The HFXO can be turned off when the NFCT peripheral goes into SENSE mode. The shortcut **FIELDDETECTED_ACTIVATE** can be used when the HFXO is already running while in SENSE mode.

Outgoing data will be collected from RAM with the EasyDMA function and assembled according to the **TXD.FRAMECONFIG** register. Incoming data will be disassembled according to the **RXD.FRAMECONFIG** register and the data section in the frame will be written to RAM via the EasyDMA function.

The NFCT peripheral includes a frame timing controller that can be used to accurately control the inter-frame delay between the incoming frame and a corresponding outgoing frame. It also includes optional CRC functionality.

7.20.2 Operating states

Tasks and events are used to control the operating state of the peripheral. The module can change state by triggering a task, or when specific operations are finalized. Events and tasks allow software to keep track of and change the current state.

See [NFCT block diagram](#) on page 365 and [NFCT state diagram, automatic collision resolution enabled](#) on page 367 for more information. See *NFC Forum, NFC Activity Technical Specification* for description on NFCT operating states.

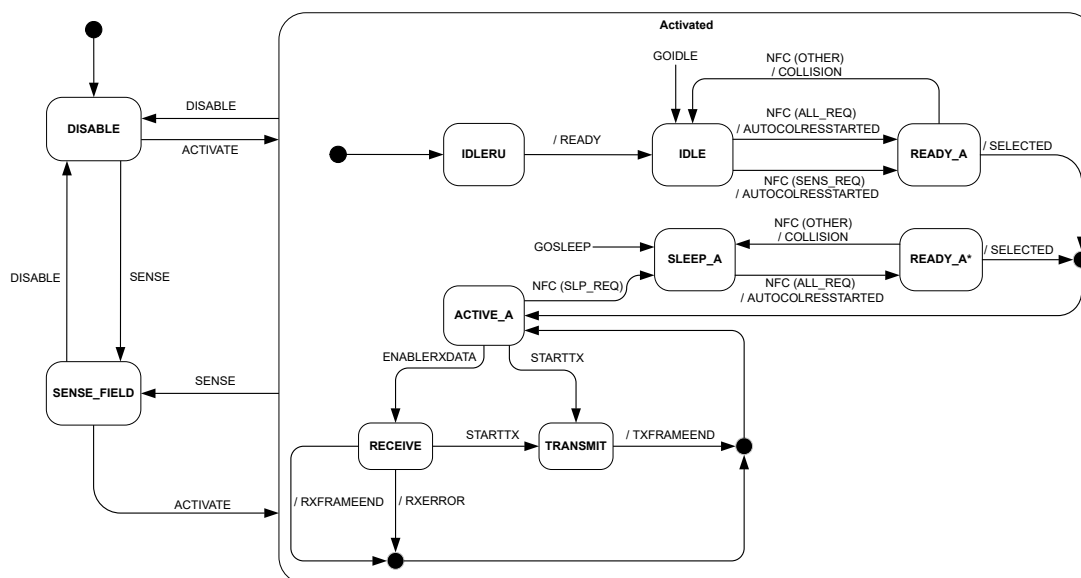


Figure 98: NFCT state diagram, automatic collision resolution enabled

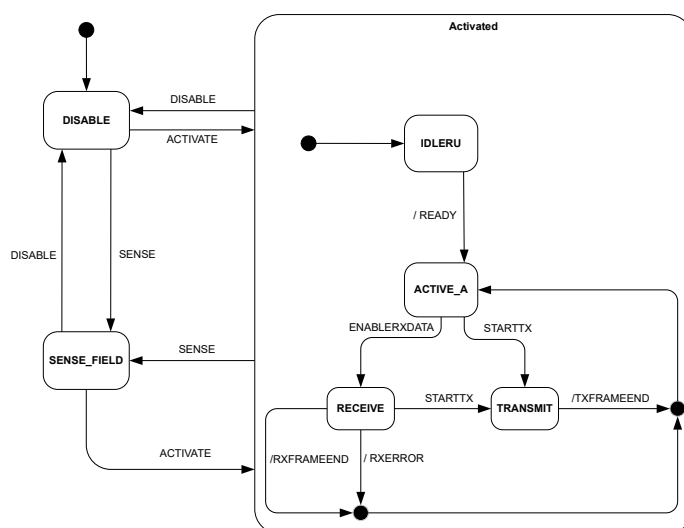


Figure 99: NFCT state diagram, automatic collision resolution disabled

Important:

- FIELDLOST event is not generated in SENSE mode.
- Sending SENSE task while field is still present does not generate **FIELDDETECTED** event.
- If the FIELDDETECTED event is cleared before sending the **ACTIVATE** task, then the FIELDDETECTED event shows up again after sending the ACTIVATE task. The shortcut FIELDDETECTED_ACTIVATE can be used to avoid this condition.

7.20.3 Pin configuration

NFCT uses two pins to connect the antenna and these pins are shared with GPIOs.

The PROTECT field in the NFCPINS register in UICR defines the usage of these pins and their protection level against excessive voltages. The content of the NFCPINS register is reloaded at every reset. See [Pin assignments](#) on page 851 for the pins used by the NFCT peripheral.

When NFCPINS.PROTECT=NFC, a protection circuit will be enabled on the dedicated pins, preventing the chip from being damaged in the presence of a strong NFC field. The protection circuit will short the two pins together if voltage difference exceeds approximately 2V. The GPIO function on those pins will also be disabled.

When NFCPINS.PROTECT=Disabled, the device will not be protected against strong NFC field damages caught by a connected NFCT antenna, and the NFCT peripheral will not operate as expected, as it will never leave the DISABLE state.

The pins dedicated to the NFCT antenna function will have some limitation when the pins are configured for normal GPIO operation. The pin capacitance will be higher on those (refer to C_{PAD_NFC} in the Electrical Specification of [GPIO — General purpose input/output](#) on page 293), and some increased leakage current between the two pins is to be expected if they are used in GPIO mode, and are driven to different logical values. To save power, the two pins should always be set to the same logical value whenever entering one of the device power saving modes. For details, refer to I_{NFC_LEAK} in the Electrical Specification of [GPIO — General purpose input/output](#) on page 293.

7.20.4 EasyDMA

The NFCT peripheral implements EasyDMA for reading and writing of data packets from and to the Data RAM.

The NFCT EasyDMA utilizes a pointer called [PACKETPTR](#) on page 395 for receiving and transmitting packets.

The NFCT peripheral uses EasyDMA to read or write RAM, but not both at the same time. The event [RXFRAMESTART](#) indicates that the EasyDMA has started writing to the RAM for a receive frame and the event [RXFRAMEEND](#) indicates that the EasyDMA has completed writing to the RAM. Similarly, the event [TXFRAMESTART](#) indicates that the EasyDMA has started reading from the RAM for a transmit frame and the event [TXFRAMEEND](#) indicates that the EasyDMA has completed reading from the RAM. If a transmit and a receive operation is issued at the same time, the transmit operation would be prioritized.

Starting a transmit operation while the EasyDMA is writing a receive frame to the RAM will result in unpredictable behavior. Starting an EasyDMA operation when there is an ongoing EasyDMA operation may result in unpredictable behavior. It is recommended to wait for the [TXFRAMEEND](#) or [RXFRAMEEND](#) event for the ongoing transmit or receive before starting a new receive or transmit operation.

The [MAXLEN](#) on page 395 register determines the maximum number of bytes that can be read from or written to the RAM. This feature can be used to ensure that the NFCT peripheral does not overwrite, or read beyond, the RAM assigned to a packet. Note that if the [RXD.AMOUNT](#) or [TXD.AMOUNT](#) register indicates longer data packets than set in MAXLEN, the frames sent to or received from the physical layer will be incomplete. If that situation occurs in RX mode, the [OVERRUN](#) bit in the [FRAMESTATUS.RX](#) register will be set and an [RXERROR](#) event will be triggered.

Important: The [RXD.AMOUNT](#) and [TXD.AMOUNT](#) define a frame length in bytes and bits excluding start of frame (SoF), end of frame (EoF), and parity, but including CRC for [RXD.AMOUNT](#) only. Make sure to take potential additional bits into account when setting MAXLEN.

Only sending task [ENABLERXDATA](#) ensures that a new value in [PACKETPTR](#) pointing to the RX buffer in Data RAM is taken into account.

If PACKETPTR is not pointing to the Data RAM region, an EasyDMA transfer may result in a hard fault or RAM corruption. For more information about the different memory regions, see Chapter [Memory](#) on page 21.

The NFCT peripherals normally do alternative receive and transmit frames. Therefore, to prepare for the next frame, the PACKETPTR, MAXLEN, [TXD.FRAMECONFIG](#) and TXD.AMOUNT can be updated while the receive is in progress, and, similarly, the PACKETPTR, MAXLEN and [RXD.FRAMECONFIG](#) can be updated while the transmit is in progress. They can be updated and prepared for the next NFC frame immediately after the [STARTED](#) event of the current frame has been received. Updating the TXD.FRAMECONFIG and TXD.AMOUNT during the current transmit frame or updating RXD.FRAMECONFIG during current receive frame may cause unpredictable behaviour.

In accordance with *NFC Forum, NFC Digital Protocol Technical Specification*, the least significant bit (LSB) from the least significant byte (LSByte) is sent on air first. The bytes are stored in increasing order, starting at the lowest address in the EasyDMA buffer in RAM.

7.20.5 Frame assembler

The NFCT peripheral implements a frame assembler in hardware.

When the NFCT peripheral is in the ACTIVE_A state, the software can decide to enter RX or TX mode. For RX mode, see [Frame disassembler](#) on page 370. For TX mode, the software must indicate the address of the source buffer in Data RAM and its size through programming the [PACKETPTR](#) and MAXLEN registers respectively, then issuing a STARTTX task.

MAXLEN must be set so that it matches the size of the frame to be sent.

The [STARTED](#) event indicates that the PACKETPTR and MAXLEN registers have been captured by the frame assembler EasyDMA.

When asserting the [STARTTX](#) task, the frame assembler module will start reading TXD.AMOUNT.TXDATABYTES bytes (plus one additional byte if TXD.AMOUNT.TXDATABITS > 0) from the RAM position set by the PACKETPTR.

The NFCT peripheral transmits the data as read from RAM, adding framing and the CRC calculated on the fly if set in TXD.FRAMECONFIG. The NFCT peripheral will take (8*TXD.AMOUNT.TXDATABYTES + TXD.AMOUNT.TXDATABITS) bits and assemble a frame according to the settings in [TXD.FRAMECONFIG](#). Both short frames, standard frames, and bit-oriented SDD frames as specified in the *NFC Forum, NFC Digital Protocol Technical Specification* can be assembled by the correct setting of the TXD.FRAMECONFIG register.

The bytes will be transmitted on air in the same order as they are read from RAM with a rising bit order within each byte, least significant bit (LSB) first. That is, the least significant bit (b0) will be transmitted on air before the second bit (b1), and so on. The bits read from RAM will be coded into symbols as defined in the *NFC Forum, NFC Digital Protocol Technical Specification*.

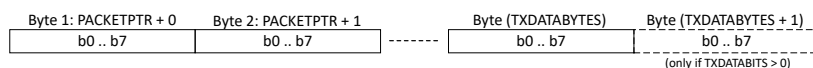
Note: Some NFC Forum documents, such as *NFC Forum, NFC Digital Protocol Technical Specification*, define bit numbering in a byte from b1 (LSB) to b8 (most significant bit (MSB)), while most other technical documents from the NFC Forum, and also the Nordic Semiconductor documentation, traditionally number them from b0 to b7. The present document uses the b0–b7 numbering scheme. Be aware of this when comparing the *NFC Forum, NFC Digital Protocol Technical Specification* to others.

The frame assembler can be configured in TXD.FRAMECONFIG to add SoF symbol, calculate and add parity bits, and calculate and add CRC to the data read from RAM when assembling the frame. The total frame will then be longer than what is defined by TXD.AMOUNT.TXDATABYTES. TXDATABITS. DISCARDMODE will select if the first bits in the first byte read from RAM or the last bits in the last byte read from RAM will be discarded if TXD.AMOUNT.TXDATABITS are not equal to zero. Note that if TXD.FRAMECONFIG.PARITY

= Parity and TXD.FRAMECONFIG.DISCARDMODE=DiscardStart, a parity bit will be included after the non-complete first byte. No parity will be added after a non-complete last byte.

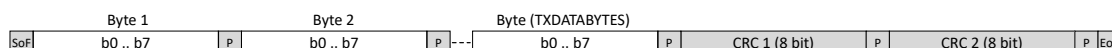
The frame assemble operation for different settings in TXD.FRAMECONFIG is illustrated in the following table. All shaded bit fields are added by the frame assembler. Some of these bits are optional and appearances are configured in TXD.FRAMECONFIG. Note that the frames illustrated do not necessarily comply with the NFC specification. The figure only illustrates the behavior of the NFCT peripheral.

Data from RAM

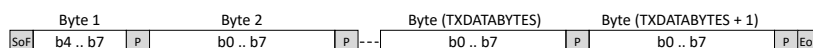


Frame on air

PARITY = Parity
TXDATABITS = 0
CRCMODETX = CRC16TX



PARITY = Parity
TXDATABITS = 4
CRCMODETX = NoCRCTX
DISCARDMODE = DiscardStart



PARITY = Parity
TXDATABITS = 0
CRCMODETX = NoCRCTX



Figure 100: Frame assemble illustration

The accurate timing for transmitting the frame on air is set using the frame timing controller settings.

7.20.6 Frame disassembler

The NFCT peripheral implements a frame disassembler in hardware.

When the NFCT peripheral is in the ACTIVE_A state, the software can decide to enter RX or TX mode. For TX mode, see [Frame assembler](#) on page 369. For RX mode, the software must indicate the address and size of the destination buffer in Data RAM through programming the [PACKETPTR](#) and [MAXLEN](#) registers before issuing an [ENABLERXDATA](#) task.

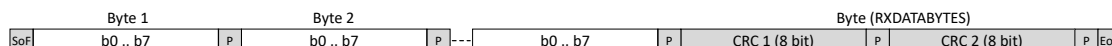
The [STARTED](#) event indicates that the [PACKETPTR](#) and [MAXLEN](#) registers have been captured by the frame disassembler EasyDMA.

When an incoming frame starts, the [RXFRAMESTART](#) event will get issued and data will be written to the buffer in Data RAM. The frame disassembler will verify and remove any parity bits, start of frame (SoF) and end of frame (EoF) symbols on the fly based on [RXD.FRAMECONFIG](#) register configuration. It will, however, verify and transfer the CRC bytes into RAM, if the CRC is enabled through [RXD.FRAMECONFIG](#).

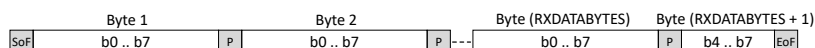
When an EoF symbol is detected, the NFCT peripheral will assert the [RXFRAMEEND](#) event and write the [RXD.AMOUNT](#) register to indicate numbers of received bytes and bits in the data packet. The module does not interpret the content of the data received from the remote NFC device, except for SoF, EoF, parity, and CRC checking, as described above. The frame disassemble operation is illustrated in the following figure.

Frame on air

PARITY = Parity
 RXDATABITS = 0
 CRCMODERX = CRC16RX



PARITY = Parity
 CRCMODERX = NoCRCTR
 RXDATABITS = 4



PARITY = NoParity
 CRCMODERX = NoCRCRX
 RXDATABITS = 0

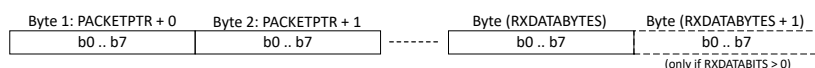
**Data to RAM**

Figure 101: Frame disassemble illustration

Per NFC specification, the time between EoF to the next SoF can be as short as 86 μ s, and therefore care must be taken that PACKETPTR and MAXLEN are ready and ENABLERXDATA is issued on time after the end of previous frame. The use of a PPI shortcut from [TXFRAMEEND](#) to ENABLERXDATA is recommended.

7.20.7 Frame timing controller

The NFCT peripheral includes a frame timing controller that continuously keeps track of the number of the 13.56 MHz RF carrier clock periods since the end of the EoF of the last received frame.

The NFCT peripheral can be programmed to send a responding frame within a time window or at an exact count of RF carrier periods. In case of [FRAMEDELAYMODE](#) = Window, a [STARTTX](#) task triggered before the frame timing controller counter is equal to [FRAMEDELAYMIN](#) will force the transmission to halt until the counter is equal to [FRAMEDELAYMIN](#). If the counter is within [FRAMEDELAYMIN](#) and [FRAMEDELAYMAX](#) when the [STARTTX](#) task is triggered, the NFCT peripheral will start the transmission straight away. In case of [FRAMEDELAYMODE](#) = ExactVal, a [STARTTX](#) task triggered before the frame delay counter is equal to [FRAMEDELAYMAX](#) will halt the actual transmission start until the counter is equal to [FRAMEDELAYMAX](#).

In case of [FRAMEDELAYMODE](#) = WindowGrid, the behaviour is similar to the [FRAMEDELAYMODE](#) = Window, but the actual transmission between [FRAMEDELAYMIN](#) and [FRAMEDELAYMAX](#) starts on a bit grid as defined for NFC-A Listen frames (slot duration of 128 RF carrier periods).

An [ERROR](#) event (with [FRAMEDElayTIMEOUT](#) cause in [ERRORSTATUS](#)) will be asserted if the frame timing controller counter reaches [FRAMEDELAYMAX](#) without any [STARTTX](#) task triggered. This may happen even when the response is not required as per *NFC Forum, NFC Digital Protocol Technical Specification*. Any commands handled by the automatic collision resolution that don't involve a response being generated may also result in an [ERROR](#) event (with [FRAMEDElayTIMEOUT](#) cause in [ERRORSTATUS](#)). The [FRAMEDELAYMIN](#) and [FRAMEDELAYMAX](#) values shall only be updated before the [STARTTX](#) task is triggered. Failing to do so may cause unpredictable behaviour.

The frame timing controller operation is illustrated in the following figure. The frame timing controller automatically adjusts the frame timing counter based on the last received data bit according to NFC-A technology in the *NFC Forum, NFC Digital Protocol Technical Specification*.

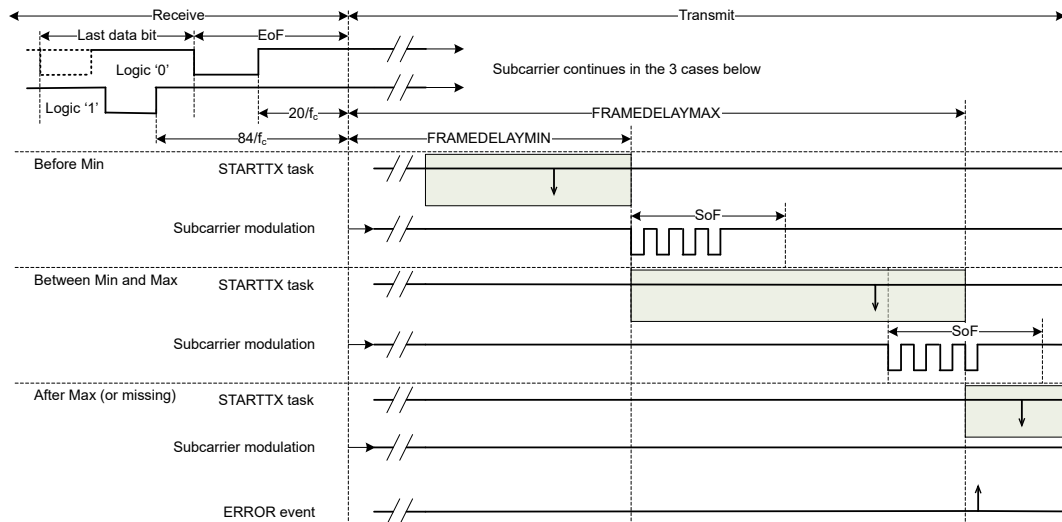


Figure 102: Frame timing controller (FRAMEDELAYMODE=Window)

7.20.8 Collision resolution

The NFCT peripheral implements an automatic collision resolution function as defined by the NFC Forum.

Automatic collision resolution is enabled by default, and it is recommended that the feature is used since it is power efficient and reduces the complexity of software handling the collision resolution sequence. This feature can be disabled through the MODE field in the [AUTOCOLRESCONFIG](#) register. When the automatic collision resolution is disabled, all commands will be sent over EasyDMA as defined in frame disassembler.

The [SENSRES](#) and [SELRES](#) registers need to be programmed upfront in order for the collision resolution to behave correctly. Depending on the NFCIDSIZE field in SENSRES, the following registers also need to be programmed upfront:

- NFCID1_LAST if NFCID1SIZE=NFCID1Single (ID = 4 bytes);
- NFCID1_2ND_LAST and NFCID1_LAST if NFCID1SIZE=NFCID1Double (ID = 7 bytes);
- NFCID1_3RD_LAST, NFCID1_2ND_LAST and NFCID1_LAST if NFCID1SIZE=NFCID1Triple (ID = 10 bytes);

A pre-defined set of registers, NFC.TAGHEADER0..3, containing a valid NFCID1 value, is available in FICR and can be used by software to populate the NFCID1_3RD_LAST, NFCID1_2ND_LAST, and NFCID1_LAST registers.

[NFCID1 byte allocation \(top sent first on air\)](#) on page 373 explains the position of the ID bytes in NFCID1_3RD_LAST, NFCID1_2ND_LAST, and NFCID1_LAST, depending on the ID size, and as compared to the definition used in the *NFC Forum, NFC Digital Protocol Technical Specification*.

	ID = 4 bytes	ID = 7 bytes	ID = 10 bytes
NFCID1_Q			nfcid1 ₀
NFCID1_R			nfcid1 ₁
NFCID1_S			nfcid1 ₂
NFCID1_T		nfcid1 ₀	nfcid1 ₃
NFCID1_U		nfcid1 ₁	nfcid1 ₄
NFCID1_V		nfcid1 ₂	nfcid1 ₅
NFCID1_W	nfcid1 ₀	nfcid1 ₃	nfcid1 ₆
NFCID1_X	nfcid1 ₁	nfcid1 ₄	nfcid1 ₇
NFCID1_Y	nfcid1 ₂	nfcid1 ₅	nfcid1 ₈
NFCID1_Z	nfcid1 ₃	nfcid1 ₆	nfcid1 ₉

Table 40: NFCID1 byte allocation (top sent first on air)

The hardware implementation can handle the states from IDLE to ACTIVE_A automatically as defined in the *NFC Forum, NFC Activity Technical Specification*, and the other states are to be handled by software. The software keeps track of the state through events. The collision resolution will trigger an **AUTOCOLRESSTARTED** event when it has started. Reaching the ACTIVE_A state is indicated by the **SELECTED** event.

If collision resolution fails, a **COLLISION** event is triggered. Note that errors occurring during automatic collision resolution may also cause **ERROR** and/or **RXERROR** events to be generated. Other events may also get generated. It is recommended that the software ignores any event except COLLISION, SELECTED and FIELDLOST during automatic collision resolution. Software shall also make sure that any unwanted SHORT or PPI shortcut is disabled during automatic collision resolution.

The automatic collision resolution will be restarted, if the packets are received with CRC or parity errors while in ACTIVE_A state. The automatic collision resolution feature can be disabled while in ACTIVE_A state to avoid this.

The SLP_REQ is automatically handled by the NFCT peripheral when the automatic collision resolution is enabled. However, this results in an ERROR event (with FRAMEDELAYTIMEOUT cause in ERRORSTATUS) since the SLP_REQ has no response. This error must be ignored until the SELECTED event is triggered and this error should be cleared by the software when the SELECTED event is triggered.

7.20.9 Antenna interface

In ACTIVATED state, an amplitude regulator will adjust the voltage swing on the antenna pins to a value that is within the V_{swing} limit.

Refer to **NFCT Electrical Specification** on page 400.

7.20.10 NFCT antenna recommendations

The NFCT antenna coil must be connected differential between **NFC1** and **NFC2** pins of the device.

Two external capacitors should be used to tune the resonance of the antenna circuit to 13.56 MHz.

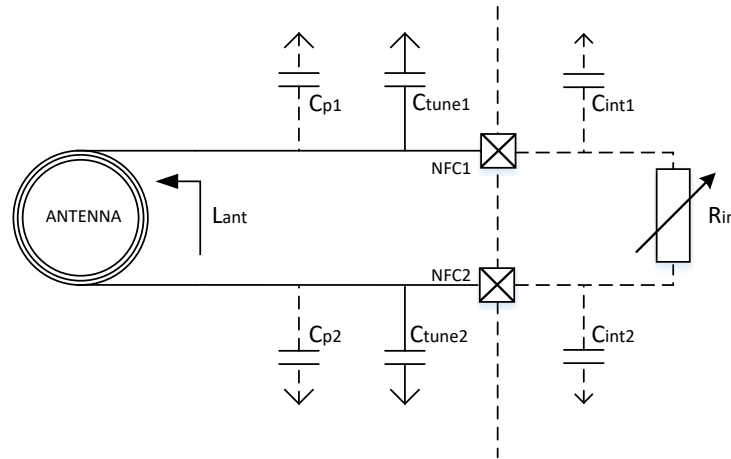


Figure 103: NFCT antenna recommendations

The required tuning capacitor value is given by the below equations:

$$C'_{tune} = \frac{1}{(2\pi \cdot 13.56 \text{ MHz})^2 \cdot L_{ant}} \quad \text{where } C'_{tune} = \frac{1}{2} \cdot (C_p + C_{int} + C_{tune})$$

$$\text{and } C_{tune1} = C_{tune2} = C_{tune} \quad C_{p1} = C_{p2} = C_p \quad C_{int1} = C_{int2} = C_{int}$$

$$C_{tune} = \frac{2}{(2\pi \cdot 13.56 \text{ MHz})^2 \cdot L_{ant}} - C_p - C_{int}$$

An antenna inductance of $L_{ant} = 2 \mu\text{H}$ will give tuning capacitors in the range of 130 pF on each pin. The total capacitance on **NFC1** and **NFC2** must be matched.

7.20.11 Battery protection

If the antenna is exposed to a strong NFC field, current may flow in the opposite direction on the supply due to parasitic diodes and ESD structures.

If the battery used does not tolerate return current, a series diode must be placed between the battery and the device in order to protect the battery.

7.20.12 Digital Modulation Signal

Support for external analog frontends or antenna architectures is possible by optionally outputting the digital modulation signal to a GPIO.

The NFCT peripheral is designed to connect directly to a loop antenna, receive a modulated signal from an NFC Reader with its internal analog frontend and transmit data back by changing the input resistance that is then seen as modulated load by the NFC Reader.

In addition, the peripheral has an option to output the digital modulation signal to a GPIO. Reception still occurs through the internal analog frontend, whereas transmission can be done by one of the following:

- The internal analog frontend through the loop antenna (default)
- An external frontend using the digital modulation signal
- The combination of both above

There are two registers that allow configuration of the modulation signal (i.e. of the response from NFCT to the NFC Reader), [MODULATIONCTRL](#) and [MODULATIONPSEL](#). The registers need to be programmed before NFCT sends a response to a request from a reader. Ideally, this configuration is performed during startup and whenever the NFCT peripheral is powered up.

The selected GPIO needs to be configured as output in the corresponding GPIO configuration register. It is recommended to set an output value in the corresponding GPIO.OUT register – this value will be driven whenever the NFCT peripheral is disabled.

NFCT drives the pin low when there is no modulation, and drives it with On-Off Keying (OOK) modulation of an 847 kHz subcarrier (derived from the carrier frequency) when it responds to commands from an NFC Reader.

7.20.13 References

NFC Forum, NFC Analog Specification version 2.1, www.nfc-forum.org

NFC Forum, NFC Digital Protocol Technical Specification version 2.2, www.nfc-forum.org

NFC Forum, NFC Activity Technical Specification version 2.1, www.nfc-forum.org

7.20.14 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
NFCT : S	APPLICATION	0x5002D000	US	S	SA	No	Near field communication tag
NFCT : NS		0x4002D000					

Register overview

Register	Offset	TZ	Description
TASKS_ACTIVATE	0x000		Activate NFCT peripheral for incoming and outgoing frames, change state to activated
TASKS_DISABLE	0x004		Disable NFCT peripheral
TASKS_SENSE	0x008		Enable NFC sense field mode, change state to sense mode
TASKS_STARTTX	0x00C		Start transmission of an outgoing frame, change state to transmit
TASKS_ENABLERXDATA	0x01C		Initializes the EasyDMA for receive.
TASKS_GOIDLE	0x024		Force state machine to IDLE state
TASKS_GOSLEEP	0x028		Force state machine to SLEEP_A state
SUBSCRIBE_ACTIVATE	0x080		Subscribe configuration for task ACTIVATE
SUBSCRIBE_DISABLE	0x084		Subscribe configuration for task DISABLE
SUBSCRIBE_SENSE	0x088		Subscribe configuration for task SENSE
SUBSCRIBE_STARTTX	0x08C		Subscribe configuration for task STARTTX
SUBSCRIBE_ENABLERXDATA	0x09C		Subscribe configuration for task ENABLERXDATA
SUBSCRIBE_GOIDLE	0x0A4		Subscribe configuration for task GOIDLE
SUBSCRIBE_GOSLEEP	0x0A8		Subscribe configuration for task GOSLEEP
EVENTS_READY	0x100		The NFCT peripheral is ready to receive and send frames
EVENTS_FIELDDETECTED	0x104		Remote NFC field detected
EVENTS_FIELDLOST	0x108		Remote NFC field lost
EVENTS_TXFRAMESTART	0x10C		Marks the start of the first symbol of a transmitted frame
EVENTS_TXFRAMEEND	0x110		Marks the end of the last transmitted on-air symbol of a frame
EVENTS_RXFRAMESTART	0x114		Marks the end of the first symbol of a received frame

Register	Offset	TZ	Description
EVENTS_RXFRAMEEND	0x118		Received data has been checked (CRC, parity) and transferred to RAM, and EasyDMA has ended accessing the RX buffer
EVENTS_ERROR	0x11C		NFC error reported. The ERRORSTATUS register contains details on the source of the error.
EVENTS_RXERROR	0x128		NFC RX frame error reported. The FRAMESTATUS.RX register contains details on the source of the error.
EVENTS_ENDRX	0x12C		RX buffer (as defined by PACKETPTR and MAXLEN) in Data RAM full.
EVENTS_ENDTX	0x130		Transmission of data in RAM has ended, and EasyDMA has ended accessing the TX buffer
EVENTS_AUTOCOLRESSTARTED	0x138		Auto collision resolution process has started
EVENTS_COLLISION	0x148		NFC auto collision resolution error reported.
EVENTS_SELECTED	0x14C		NFC auto collision resolution successfully completed
EVENTS_STARTED	0x150		EasyDMA is ready to receive or send frames.
PUBLISH_READY	0x180		Publish configuration for event READY
PUBLISH_FIELDDETECTED	0x184		Publish configuration for event FIELDDETECTED
PUBLISH_FIELDLOST	0x188		Publish configuration for event FIELDLOST
PUBLISH_TXFRAMESTART	0x18C		Publish configuration for event TXFRAMESTART
PUBLISH_TXFRAMEEND	0x190		Publish configuration for event TXFRAMEEND
PUBLISH_RXFRAMESTART	0x194		Publish configuration for event RXFRAMESTART
PUBLISH_RXFRAMEEND	0x198		Publish configuration for event RXFRAMEEND
PUBLISH_ERROR	0x19C		Publish configuration for event ERROR
PUBLISH_RXERROR	0x1A8		Publish configuration for event RXERROR
PUBLISH_ENDRX	0x1AC		Publish configuration for event ENDRX
PUBLISH_ENDTX	0x1B0		Publish configuration for event ENDTX
PUBLISH_AUTOCOLRESSTARTED	0x1B8		Publish configuration for event AUTOCOLRESSTARTED
PUBLISH_COLLISION	0x1C8		Publish configuration for event COLLISION
PUBLISH_SELECTED	0x1CC		Publish configuration for event SELECTED
PUBLISH_STARTED	0x1D0		Publish configuration for event STARTED
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ERRORSTATUS	0x404		NFC Error Status register
FRAMESTATUS.RX	0x40C		Result of last incoming frame
NFCTAGSTATE	0x410		Current operating state of NFC tag
SLEEPSTATE	0x420		Sleep state during automatic collision resolution
FIELDPRESENT	0x43C		Indicates the presence or not of a valid field
FRAMEDELAYMIN	0x504		Minimum frame delay
FRAMEDELAYMAX	0x508		Maximum frame delay
FRAMEDELAYMODE	0x50C		Configuration register for the Frame Delay Timer
PACKETPTR	0x510		Packet pointer for TXD and RXD data storage in Data RAM
MAXLEN	0x514		Size of the RAM buffer allocated to TXD and RXD data storage each
TXD.FRAMECONFIG	0x518		Configuration of outgoing frames
TXD.AMOUNT	0x51C		Size of outgoing frame
RXD.FRAMECONFIG	0x520		Configuration of incoming frames
RXD.AMOUNT	0x524		Size of last incoming frame
MODULATIONCTRL	0x52C		Enables the modulation output to a GPIO pin which can be connected to a second external antenna.
MODULATIONPSEL	0x538		Pin select for Modulation control
NFCID1_LAST	0x590		Last NFCID1 part (4, 7 or 10 bytes ID)
NFCID1_2ND_LAST	0x594		Second last NFCID1 part (7 or 10 bytes ID)
NFCID1_3RD_LAST	0x598		Third last NFCID1 part (10 bytes ID)
AUTOCOLRESCONFIG	0x59C		Controls the auto collision resolution function. This setting must be done before the NFCT peripheral is activated.
SENSRES	0x5A0		NFC-A SENS_RES auto-response settings

Register	Offset	TZ	Description
SELRES	0x5A4		NFC-A SEL_RES auto-response settings

7.20.14.1 TASKS_ACTIVATE

Address offset: 0x000

Activate NFCT peripheral for incoming and outgoing frames, change state to activated

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_ACTIVATE			Activate NFCT peripheral for incoming and outgoing frames, change state to activated																															
			Trigger	1	Trigger task																															

7.20.14.2 TASKS_DISABLE

Address offset: 0x004

Disable NFCT peripheral

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
A	W	TASKS_DISABLE			Disable NFCT peripheral																																		
			Trigger	1	Trigger task																																		

7.20.14.3 TASKS_SENSE

Address offset: 0x008

Enable NFC sense field mode, change state to sense mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_SENSE						Enable NFC sense field mode, change state to sense mode																											
			Trigger	1				Trigger task																											

7.20.14.4 TASKS_STARTTX

Address offset: 0x00C

Start transmission of an outgoing frame, change state to transmit

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_STARTTX			Start transmission of an outgoing frame, change state to transmit																															
			Trigger	1	Trigger task																															

7.20.14.5 TASKS_ENABLERXDATA

Address offset: 0x01C

Initializes the EasyDMA for receive.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_ENABLERXDATA			Initializes the EasyDMA for receive.																															
			Trigger	1	Trigger task																															

7.20.14.6 TASKS_GOIDLE

Address offset: 0x024

Force state machine to IDLE state

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_GOIDLE			Force state machine to IDLE state																														
			Trigger	1	Trigger task																														

7.20.14.7 TASKS_GOSLEEP

Address offset: 0x028

Force state machine to SLEEP_A state

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_GOSLEEP			Force state machine to SLEEP_A state																														
			Trigger	1	Trigger task																														

7.20.14.8 SUBSCRIBE_ACTIVATE

Address offset: 0x080

Subscribe configuration for task **ACTIVATE**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task ACTIVATE will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task ENABLERXDATA will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.20.14.13 SUBSCRIBE_GOIDLE

Address offset: 0x0A4

Subscribe configuration for task [GOIDLE](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task GOIDLE will subscribe to																													
B	RW	EN	Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

7.20.14.14 SUBSCRIBE_GOSLEEP

Address offset: 0x0A8

Subscribe configuration for task [GOSLEEP](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task GOSLEEP will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.20.14.15 EVENTS_READY

Address offset: 0x100

The NFCT peripheral is ready to receive and send frames

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_READY						The NFCT peripheral is ready to receive and send frames																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.20.14.16 EVENTS_FIELDDETECTED

Address offset: 0x104

Remote NFC field detected

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_FIELDDETECTED			Remote NFC field detected																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.20.14.17 EVENTS_FIELDLOST

Address offset: 0x108

Remote NFC field lost

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_FIELDLOST			Remote NFC field lost																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.20.14.18 EVENTS_TXFRAMESTART

Address offset: 0x10C

Marks the start of the first symbol of a transmitted frame

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_TXFRAMESTART			Marks the start of the first symbol of a transmitted frame																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.20.14.19 EVENTS_TXFRAMEEND

Address offset: 0x110

Marks the end of the last transmitted on-air symbol of a frame

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_TXFRAMEEND			Marks the end of the last transmitted on-air symbol of a frame																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.20.14.20 EVENTS_RXFRAMESTART

Address offset: 0x114

Marks the end of the first symbol of a received frame

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RXFRAMESTART			Marks the end of the first symbol of a received frame																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.20.14.21 EVENTS_RXFRAMEEND

Address offset: 0x118

Received data has been checked (CRC, parity) and transferred to RAM, and EasyDMA has ended accessing the RX buffer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RXFRAMEEND			Received data has been checked (CRC, parity) and transferred to RAM, and EasyDMA has ended accessing the RX buffer																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.20.14.22 EVENTS_ERROR

Address offset: 0x11C

NFC error reported. The ERRORSTATUS register contains details on the source of the error.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ERROR			NFC error reported. The ERRORSTATUS register contains details on the source of the error.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.20.14.23 EVENTS_RXERROR

Address offset: 0x128

NFC RX frame error reported. The FRAMESTATUS.RX register contains details on the source of the error.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				A																																			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	EVENTS_RXERROR				NFC RX frame error reported. The FRAMESTATUS.RX register contains details on the source of the error.																																	
			NotGenerated	0		Event not generated																																	
			Generated	1		Event generated																																	

7.20.14.24 EVENTS_ENDRX

Address offset: 0x12C

RX buffer (as defined by PACKETPTR and MAXLEN) in Data RAM full.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A																																
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	RW	EVENTS_ENDRX						RX buffer (as defined by PACKETPTR and MAXLEN) in Data RAM full.																												
			NotGenerated	0				Event not generated																												
			Generated	1				Event generated																												

7.20.14.25 EVENTS_ENDTX

Address offset: 0x130

Transmission of data in RAM has ended, and EasyDMA has ended accessing the TX buffer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	RW	EVENTS_ENDTX				Transmission of data in RAM has ended, and EasyDMA has ended accessing the TX buffer																													
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.20.14.26 EVENTS_AUTOCOLRESSTARTED

Address offset: 0x138

Auto collision resolution process has started

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				A		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	EVENTS_AUTOCOLRESSTARTED			Auto collision resolution process has started																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.20.14.27 EVENTS_COLLISION

Address offset: 0x148

NFC auto collision resolution error reported.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_COLLISION			NFC auto collision resolution error reported.																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.20.14.28 EVENTS_SELECTED

Address offset: 0x14C

NFC auto collision resolution successfully completed

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																			
ID					A																																			
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																			
ID	R/W	Field	Value ID	Value	Description																																			
A	RW	EVENTS_SELECTED			NFC auto collision resolution successfully completed																																			
			NotGenerated	0	Event not generated																																			
			Generated	1	Event generated																																			

7.20.14.29 EVENTS_STARTED

Address offset: 0x150

EasyDMA is ready to receive or send frames.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_STARTED			EasyDMA is ready to receive or send frames.																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.20.14.30 PUBLISH_READY

Address offset: 0x180

Publish configuration for event [READY](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															

Publish configuration for event **FIELDDETECTED**

7.20.14.32 PUBLISH FIELDLOST

Publish configuration for event **FIELDLOST**

7.20.14.33 PUBLISH TXFRAMESTART

Publish configuration for event **TXFRAMESTART**

7.20.14.34 PUBLISH_TXFRAMEEND

Publish configuration for event **TXFRAMEEND**

Address offset: 0x194

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value		Description																																																								
A	RW	CHIDX			[0..255]		DPPI channel that event RXFRAMESTART will publish to																																																								
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

Address offset: 0x198

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value		Description																															
A	RW	CHIDX			[0..255]		DPPI channel that event RXFRAMEEND will publish to																															
B	RW	EN																																				
			Disabled		0		Disable publishing																															
			Enabled		1		Enable publishing																															

Address offset: 0x19C

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value		Description																															
A	RW	CHIDX			[0..255]		DPPI channel that event ERROR will publish to																															
B	RW	EN																																				
			Disabled		0		Disable publishing																															
			Enabled		1		Enable publishing																															

7.20.14.38 PUBLISH_RXERROR

Address offset: 0x1A8

Publish configuration for event [RXERROR](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event RXERROR will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.20.14.39 PUBLISH_ENDRX

Address offset: 0x1AC

Publish configuration for event [ENDRX](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that event ENDRX will publish to																														
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.20.14.40 PUBLISH_ENDTX

Address offset: 0x1B0

Publish configuration for event [ENDTX](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event ENDTX will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.20.14.41 PUBLISH_AUTOCOLRESSTARTED

Address offset: 0x1B8

Publish configuration for event [AUTOCOLRESSTARTED](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that event AUTOCOLRESSTARTED will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

7.20.14.42 PUBLISH_COLLISION

Address offset: 0x1C8

Publish configuration for event [COLLISION](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A	A																								
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that event COLLISION will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

7.20.14.43 PUBLISH_SELECTED

Address offset: 0x1CC

Publish configuration for event [SELECTED](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event SELECTED will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.20.14.44 PUBLISH_STARTED

Address offset: 0x1D0

Publish configuration for event [STARTED](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event STARTED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.20.14.45 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				F B A																																
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value	Description																															
A	RW	FIELDDETECTED_ACTIVATE			Shortcut between event FIELDDETECTED and task ACTIVATE																															
			Disabled	0	Disable shortcut																															
			Enabled	1	Enable shortcut																															
B	RW	FIELDLOST_SENSE			Shortcut between event FIELDLOST and task SENSE																															
			Disabled	0	Disable shortcut																															
			Enabled	1	Enable shortcut																															
F	RW	TXFRAMEEND_ENABLERXDATA			Shortcut between event TXFRAMEEND and task ENABLERXDATA																															
			Disabled	0	Disable shortcut																															
			Enabled	1	Enable shortcut																															

7.20.14.46 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				T S R N M L K H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY			Enable or disable interrupt for event READY																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
B	RW	FIELDDETECTED			Enable or disable interrupt for event FIELDDETECTED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
C	RW	FIELDLOST			Enable or disable interrupt for event FIELDLOST																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
D	RW	TXFRAMESTART			Enable or disable interrupt for event TXFRAMESTART																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
E	RW	TXFRAMEEND			Enable or disable interrupt for event TXFRAMEEND																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
F	RW	RXFRAMESTART			Enable or disable interrupt for event RXFRAMESTART																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
G	RW	RXFRAMEEND			Enable or disable interrupt for event RXFRAMEEND																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
H	RW	ERROR			Enable or disable interrupt for event ERROR																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
K	RW	RXERROR			Enable or disable interrupt for event RXERROR																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				T S R																N				M L K				H G F E D C B A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
					Enable or disable interrupt for event ENDRX																														
			Disabled	0	Disable																														
L	RW	ENDRX	Enabled	1	Enable																														
					Enable or disable interrupt for event ENDTX																														
M	RW	ENDTX	Disabled	0	Disable																														
			Enabled	1	Enable																														
					Enable or disable interrupt for event AUTOCOLRESSTARTED																														
			Disabled	0	Disable																														
N	RW	AUTOCOLRESSTARTED	Enabled	1	Enable																														
					Enable or disable interrupt for event COLLISION																														
R	RW	COLLISION	Disabled	0	Disable																														
			Enabled	1	Enable																														
					Enable or disable interrupt for event SELECTED																														
			Disabled	0	Disable																														
S	RW	SELECTED	Enabled	1	Enable																														
					Enable or disable interrupt for event STARTED																														
T	RW	STARTED	Disabled	0	Disable																														
			Enabled	1	Enable																														

7.20.14.47 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				T S R																N			M L K			H G F E D C B A									
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY			Write '1' to enable interrupt for event READY																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	FIELDDETECTED			Write '1' to enable interrupt for event FIELDDETECTED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	FIELDLOST			Write '1' to enable interrupt for event FIELDLOST																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
D	RW	TXFRAMESTART			Write '1' to enable interrupt for event TXFRAMESTART																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
E	RW	TXFRAMEEND			Write '1' to enable interrupt for event TXFRAMEEND																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				T S R																N				M L K				H G F E D C B A											
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value	ID	Value	Description																																	
F	RW	RXFRAMESTART	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event RXFRAMESTART																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
G	RW	RXFRAMEEND	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event RXFRAMEEND																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
H	RW	ERROR	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event ERROR																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
K	RW	RXERROR	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event RXERROR																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
L	RW	ENDRX	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event ENDRX																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
M	RW	ENDTX	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event ENDTX																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
N	RW	AUTOCOLRESSTARTED	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event AUTOCOLRESSTARTED																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
R	RW	COLLISION	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event COLLISION																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
S	RW	SELECTED	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event SELECTED																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		
T	RW	STARTED	Enabled	1	Read: Enabled																																		
					Write '1' to enable interrupt for event STARTED																																		
			Set	1	Enable																																		
			Disabled	0	Read: Disabled																																		

7.20.14.48 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																														
ID			T S R															N					M L K				H G F E D C B A						
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																														
ID	R/W	Field	Value	ID	Value	Description																											
A	RW	READY				Write '1' to disable interrupt for event READY																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
B	RW	FIELDDETECTED				Write '1' to disable interrupt for event FIELDDETECTED																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
C	RW	FIELDLOST				Write '1' to disable interrupt for event FIELDLOST																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
D	RW	TXFRAMESTART				Write '1' to disable interrupt for event TXFRAMESTART																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
E	RW	TXFRAMEEND				Write '1' to disable interrupt for event TXFRAMEEND																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
F	RW	RXFRAMESTART				Write '1' to disable interrupt for event RXFRAMESTART																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
G	RW	RXFRAMEEND				Write '1' to disable interrupt for event RXFRAMEEND																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
H	RW	ERROR				Write '1' to disable interrupt for event ERROR																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
K	RW	RXERROR				Write '1' to disable interrupt for event RXERROR																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
L	RW	ENDRX				Write '1' to disable interrupt for event ENDRX																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
M	RW	ENDTX				Write '1' to disable interrupt for event ENDTX																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
N	RW	AUTOCOLRESSTARTED				Write '1' to disable interrupt for event AUTOCOLRESSTARTED																											
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
R	RW	COLLISION				Write '1' to disable interrupt for event COLLISION																											
			Clear	1	Disable																												

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				T										S	R	N					M	L	K	H					G	F	E	D	C	B	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
S	RW	SELECTED	Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
					Write '1' to disable interrupt for event SELECTED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
T	RW	STARTED	Enabled	1	Read: Enabled																																	
					Write '1' to disable interrupt for event STARTED																																	
			Clear	1	Disable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	

7.20.14.49 ERRORSTATUS

Address offset: 0x404

NFC Error Status register

Note: Write a bit to 1 to clear it. Writing 0 has no effect.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	FRAMEDELAYTIMEOUT						No STARTTX task triggered before expiration of the time set in																											
	W1C							FRAMEDELAYMAX																											

7.20.14.50 FRAMESTATUS.RX

Address offset: 0x40C

Result of last incoming frame

Note: Write a bit to 1 to clear it. Writing 0 has no effect.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CRCERROR W1C			No valid end of frame (EoF) detected																														
			CRCCorrect	0	Valid CRC detected																														
			CRCError	1	CRC received does not match local check																														
B	RW	PARITYSTATUS W1C			Parity status of received frame																														
			ParityOK	0	Frame received with parity OK																														
			ParityError	1	Frame received with parity error																														
C	RW	OVERRUN W1C			Overrun detected																														
			NoOverrun	0	No overrun detected																														
			Overrun	1	Overrun error																														

7.20.14.51 NFCTAGSTATE

Address offset: 0x410

Current operating state of NFC tag

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	NFCTAGSTATE			NfcTag state																														
			Disabled	0	Disabled or sense																														
			RampUp	2	RampUp																														
			Idle	3	Idle																														
			Receive	4	Receive																														
			FrameDelay	5	FrameDelay																														
			Transmit	6	Transmit																														

7.20.14.52 SLEEPSTATE

Address offset: 0x420

Sleep state during automatic collision resolution

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SLEEPSTATE			Reflects the sleep state during automatic collision resolution. Set to IDLE by a GOIDLE task. Set to SLEEP_A when a valid SLEEP_REQ frame is received or by a GOSLEEP task.																														
			Idle	0	State is IDLE.																														
			SleepA	1	State is SLEEP_A.																														

7.20.14.53 FIELDPRESENT

Address offset: 0x43C

Indicates the presence or not of a valid field

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																			
ID				B A																																			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																			
ID	R/W	Field	Value ID	Value	Description																																		
A	R	FIELDPRESENT			Indicates if a valid field is present. Available only in the activated state.																																		
			NoField	0	No valid field detected																																		
			FieldPresent	1	Valid field detected																																		
B	R	LOCKDETECT			Indicates if the low level has locked to the field																																		
			NotLocked	0	Not locked to field																																		
			Locked	1	Locked to field																																		

7.20.14.54 FRAMEDELAYMIN

Address offset: 0x504

Minimum frame delay

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000480					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	FRAMEDELAYMIN			Minimum frame delay in number of 13.56 MHz clock cycles																																		

7.20.14.55 FRAMEDELAYMAX

Address offset: 0x508

Maximum frame delay

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00001000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	FRAMEDELAYMAX			Maximum frame delay in number of 13.56 MHz clock cycles																																		

7.20.14.56 FRAMEDELAYMODE

Address offset: 0x50C

Configuration register for the Frame Delay Timer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	FRAMEDELAYMODE			Configuration register for the Frame Delay Timer																														
			FreeRun	0	Transmission is independent of frame timer and will start when the STARTTX task is triggered. No timeout.																														
			Window	1	Frame is transmitted between FRAMEDELAYMIN and FRAMEDELAYMAX																														
			ExactVal	2	Frame is transmitted exactly at FRAMEDELAYMAX																														
			WindowGrid	3	Frame is transmitted on a bit grid between FRAMEDELAYMIN and FRAMEDELAYMAX																														

7.20.14.57 PACKETPTR

Address offset: 0x510

Packet pointer for TXD and RXD data storage in Data RAM

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																											
A	RW	PTR			Packet pointer for TXD and RXD data storage in Data RAM. This address is a byte-aligned RAM address.																											

Note: See the memory chapter for details about which memories are available for EasyDMA.

7.20.14.58 MAXLEN

Address offset: 0x514

Size of the RAM buffer allocated to TXD and RXD data storage each

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																													A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field		Value ID	Value				Description																													
A	RW	MAXLEN			[0..257]				Size of the RAM buffer allocated to TXD and RXD data storage each																													

7.20.14.59 TXD.FRAMECONFIG

Address offset: 0x518

Configuration of outgoing frames

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000017				0 0																															

7.20.14.60 TXD.AMOUNT

Address offset: 0x51C

Size of outgoing frame

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B B B B B A A A																															
Reset 0x00000000				0 0																															

7.20.14.61 RXD.FRAMECONFIG

Address offset: 0x520

Configuration of incoming frames

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				C B A																																
Reset 0x00000015				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0 1																																
ID	R/W	Field	Value ID	Value	Description																															
A	RW	PARITY			Indicates if parity expected in RX frame																															
			NoParity	0	Parity is not expected in RX frames																															
			Parity	1	Parity is expected in RX frames																															
B	RW	SOF			SoF expected or not in RX frames																															
			NoSoF	0	SoF symbol is not expected in RX frames																															
			SoF	1	SoF symbol is expected in RX frames																															
C	RW	CRCMODERX			CRC mode for incoming frames																															
			NoCRCRX	0	CRC is not expected in RX frames																															
			CRC16RX	1	Last 16 bits in RX frame is CRC, CRC is checked and CRCSTATUS updated																															

7.20.14.62 RXD.AMOUNT

Address offset: 0x524

Size of last incoming frame

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B B B B B B B B B B B A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	RXDATABITS						Number of bits in the last byte in the frame, if less than 8 (including CRC, but excluding parity and SoF/EoF framing). Frames with 0 data bytes and less than 7 data bits are invalid and are not received properly.																											
B	R	RXDATABYTES						Number of complete bytes received in the frame (including CRC, but excluding parity and SoF/EoF framing)																											

7.20.14.63 MODULATIONCTRL

Address offset: 0x52C

Enables the modulation output to a GPIO pin which can be connected to a second external antenna.

See [MODULATIONPSEL](#) for GPIO configuration.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000001				0 0																															

7.20.14.64 MODULATIONPSEL

Address offset: 0x538

Pin select for Modulation control

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																								B					A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
ID	R/W	Field	Value ID	Value		Description																															
A	RW	PIN		[0..31]		Pin number																															
B	RW	PORT		[0..1]		Port number																															
C	RW	CONNECT				Connection																															
			Disconnected	1		Disconnect																															
			Connected	0		Connect																															

7.20.14.65 NFCID1_LAST

Address offset: 0x590

Last NFCID1 part (4, 7 or 10 bytes ID)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				D	D	D	D	D	D	D	D	C	C	C	C	C	C	C	C	B	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A	A
Reset 0x00006363				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	1	1	0	1	1	0	0	0	1	1	
ID	R/W	Field	Value ID	Value				Description																												
A	RW	NFCID1_Z						NFCID1 byte Z (very last byte sent)																												
B	RW	NFCID1_Y						NFCID1 byte Y																												
C	RW	NFCID1_X						NFCID1 byte X																												
D	RW	NFCID1_W						NFCID1 byte W																												

7.20.14.66 NFCID1_2ND_LAST

Address offset: 0x594

Second last NFCID1 part (7 or 10 bytes ID)

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID																					C	C	C	C	C	C	C	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value	Description																																							
A	RW	NFCID1_V			NFCID1 byte V																																							
B	RW	NFCID1_U			NFCID1 byte U																																							
C	RW	NFCID1_T			NFCID1 byte T																																							

7.20.14.67 NFCID1_3RD_LAST

Address offset: 0x598

Third last NFCID1 part (10 bytes ID)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																																	
ID																												C	C	C	C	C	C	C	C	B	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0 0																																																	

7.20.14.68 AUTOCOLRESCONFIG

Address offset: 0x59C

Controls the auto collision resolution function. This setting must be done before the NFCT peripheral is activated.

Note: When modifying this register, bit 1 must be written to 1.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000002				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	MODE						Enables/disables auto collision resolution																											
			Enabled	0				Auto collision resolution enabled																											
			Disabled	1				Auto collision resolution disabled																											

7.20.14.69 SENSRES

Address offset: 0x5A0

NFC-A SENS_RES auto-response settings

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E E E E D D D D C C B A A A A A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	BITFRAMESDD			Bit frame SDD as defined by the b5:b1 of byte 1 in SENS_RES response in the NFC Forum, NFC Digital Protocol Technical Specification																														
			SDD00000	0	SDD pattern 00000																														
			SDD00001	1	SDD pattern 00001																														
			SDD00010	2	SDD pattern 00010																														
			SDD00100	4	SDD pattern 00100																														
			SDD01000	8	SDD pattern 01000																														
			SDD10000	16	SDD pattern 10000																														
B	RW	RFU5			Reserved for future use. Shall be 0.																														
C	RW	NFCIDSIZE			NFCID1 size. This value is used by the auto collision resolution engine.																														
			NFCID1Single	0	NFCID1 size: single (4 bytes)																														
			NFCID1Double	1	NFCID1 size: double (7 bytes)																														
			NFCID1Triple	2	NFCID1 size: triple (10 bytes)																														
D	RW	PLATFCONFIG			Tag platform configuration as defined by the b4:b1 of byte 2 in SENS_RES response in the NFC Forum, NFC Digital Protocol Technical Specification																														
E	RW	RFU74			Reserved for future use. Shall be 0.																														

7.20.14.70 SELRES

Address offset: 0x5A4

NFC-A SEL_RES auto-response settings

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D D C C B A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	RFU10						Reserved for future use. Shall be 0.																											
B	RW	CASCADE						Cascade as defined by the b3 of SEL_RES response in the NFC Forum, NFC Digital Protocol Technical Specification (controlled by hardware, shall be 0)																											
C	RW	RFU43						Reserved for future use. Shall be 0.																											
D	RW	PROTOCOL						Protocol as defined by the b7:b6 of SEL_RES response in the NFC Forum, NFC Digital Protocol Technical Specification																											
E	RW	RFU7						Reserved for future use. Shall be 0.																											

7.20.15 Electrical specification

7.20.15.1 NFCT Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
f_c	Frequency of operation		13.56		MHz
C_{MI}	Carrier modulation index	95			%
DR	Data Rate		106		kbps
V_{sense}	Peak differential field detect threshold level on NFC1-NFC2, with input being high impedance in sense mode		1.2		Vp
I_{max}	Maximum input current on NFCT pins			80	mA

7.20.15.2 NFCT Timing Parameters

Symbol	Description	Min.	Typ.	Max.	Units
$t_{activate}$	Time from task_ACTIVATE in SENSE or DISABLE state to ACTIVATE_A or IDLE state, excluding voltage supply and oscillator startup times			500	μ s
t_{sense}	Time from remote field is present in SENSE mode to FIELDDETECTED event is asserted			20	μ s

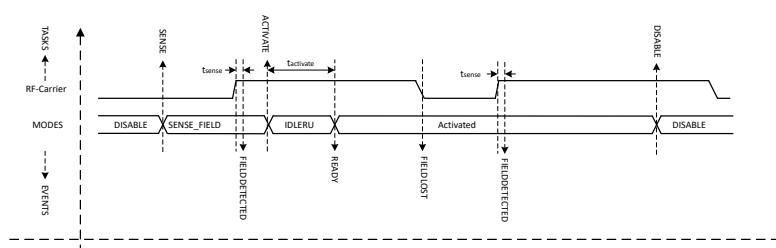


Figure 104: NFCT timing parameters (Shortcuts for FIELDDETECTED and FIELDLOST are disabled)

7.21 NVMC — Non-volatile memory controller

The non-volatile memory controller (NVMC) is used for writing and erasing of the internal flash memory and the user information configuration register (UICR).

The NVMC is a split security peripheral. This means that when the NVMC is configured as non-secure, only a subset of the registers is available from the non-secure code. See [SPU — System protection unit](#) on page 651 and [Registers](#) on page 403 for more details.

When the NVMC is configured to be a secure peripheral, only secure code has access.

Before a write can be performed, the NVMC must be enabled for writing in CONFIG.WEN. Similarly, before an erase can be performed, the NVMC must be enabled for erasing in CONFIG.EEN, see [CONFIG](#) on page 404. The user must make sure that writing and erasing are not enabled at the same time. Failing to do so may result in unpredictable behavior.

7.21.1 Writing to flash

When writing is enabled, in CONFIG register for secure region, or in CONFIGNS register for non-secure region, flash is written by writing a full 32-bit word to a word-aligned address in flash.

Secure code has access to both secure and non-secure regions, by using the appropriate configuration of CONFIG and CONFIGNS registers. Non-secure code, in contrast, has access to non-secure regions only. Thus, non-secure code only needs CONFIGNS.

The NVMC is only able to write 0 to erased bits in flash, that is bits set to 1. It cannot write a bit back to 1.

As illustrated in [Memory](#) on page 21, flash is divided into multiple pages. The same address in flash can only be written n_{WRITE} number of times before a page erase must be performed.

Only full 32-bit words can be written to flash using the NVMC interface. To write less than 32 bits to flash, write the data as a word, and set all the bits that should remain unchanged in the word to 1. The restriction about the number of writes (see above) still applies in this case.

The time it takes to write a word to flash is specified by t_{WRITE} . If CPU executes code from flash while the NVMC is writing to flash, the CPU will be stalled.

Only word-aligned writes are allowed. Byte or half-word-aligned writes will result in a bus fault.

7.21.2 Erasing a secure page in flash

When secure region erase is enabled (in CONFIG register), a flash page can be erased by writing 0xFFFFFFFF into the first 32-bit word in a flash page.

Page erase is only applicable to the code area in the flash and does not work with UICR.

After erasing a flash page, all bits in the page are set to 1. The time it takes to erase a page is specified by $t_{\text{ERASEPAGE}}$. The CPU is stalled if the CPU executes code from the flash while the NVMC performs the erase operation.

See [Partial erase of a page in flash](#) for information on splitting the erase time in smaller chunks.

7.21.3 Erasing a non-secure page in flash

When non-secure region erase is enabled, a non-secure flash page can be erased by writing 0xFFFFFFFF into the first 32-bit word of the flash page.

Page erase is only applicable to the code area in the flash and does not work with UICR.

After erasing a flash page, all bits in the page are set to 1. The time it takes to erase a page is specified by $t_{\text{ERASEPAGE}}$. The CPU is stalled if the CPU executes code from the flash while the NVMC performs the erase operation.

7.21.4 Writing to user information configuration registers (UICR)

User information configuration registers (UICR) are written in the same way as flash. After UICR has been written, the new UICR configuration will only take effect after a reset.

UICR is only accessible by secure code. Any write from non-secure code will be faulted.

To lock the chip after uploading non-secure code, do the following steps:

1. Block access to secure code by setting UICR register to protected.

2. Use the register [WRITEUICRNS](#) on page 407, via non-secure debugger, to set APPROTECT (APPROTECT is automatically written to 0x00000000 by the NVMC).

UICR can only be written n_{WRITE} number of times before an erase must be performed using [ERASEALL](#).

The time it takes to write a word to the UICR is specified by t_{WRITE} . The CPU is stalled if the CPU executes code from the flash while the NVMC is writing to the UICR.

7.21.5 Erase all

When erase is enabled, the whole flash and UICR can be erased in one operation by using the ERASEALL register. ERASEALL will not erase the factory information configuration registers (FICR).

This functionality can be blocked by some configuration of the UICR protection bits, see the table [NVMC protection](#) on page 402.

The time it takes to perform an [ERASEALL](#) on page 405 command is specified by t_{ERASEALL} . The CPU is stalled if the CPU executes code from the flash while the NVMC performs the erase operation.

7.21.6 NVMC protection mechanisms

This chapter describes the different protection mechanisms for the non-volatile memory.

7.21.6.1 NVMC blocking

NVM integrity is assured through use of multiple levels of protection. Protection mechanisms can be configured to allow or block certain operations.

The table below shows the different status of protection bits, and which operations are allowed or blocked.

Protection bit status			NVMC protection	
SECURE APPROTECT	APPROTECT	ERASE PROTECT	CTRL-AP ERASEALL	NVMC ERASEALL
0	0	0	Available	Available
1	X	0	Available	Blocked
X	1	0	Available	Blocked
X	X	1	Blocked	Blocked
1 - Enabled, 0 - Disabled, X - Don't care				

Table 41: NVMC protection

Uploading code with secure debugging blocked

Non-secure code can program non-secure flash regions. To perform these operations, the NVMC has the following non-secure registers: CONFIGNS, READY, and READYNEXT.

[CONFIGNS](#) on page 406 works as the CONFIG register but it is used only for non-secure transactions. Both page erase and writing inside the flash require a write transaction (see [Erasing a secure page in flash](#) on page 401 or [Erasing a non-secure page in flash](#) on page 401). Because of this, the [SPU — System protection unit](#) on page 651 will guarantee that the non-secure code cannot write inside a secure page, since the transaction will never reach the NVMC controller.

7.21.6.2 NVMC power failure protection

NVMC power failure protection is possible through the use of a power-fail comparator that is monitoring power supply.

If the power-fail comparator is enabled, and the power supply voltage is below V_{POF} threshold, the power-fail comparator will prevent the NVMC from performing erase or write operations in non-volatile memory (NVM).

If a power failure warning is present at the start of an NVM write or erase operation, the NVMC will block the operation and a bus error will be signalled. If a power failure warning occurs during an ongoing NVM write operation, the NVMC will try to finish the operation. And if the power failure warning persists, consecutive NVM write operations will be blocked by the NVMC, and a bus error will be signalled.

7.21.7 Cache

An instruction cache (I-Cache) can be enabled for the ICODE bus in the NVMC.

See [Memory](#) on page 21 for the location of flash.

A cache hit is an instruction fetch from the cache, and it has a 0 wait-state delay. The number of wait-states for a cache miss, where the instruction is not available in the cache and needs to be fetched from flash, depends on the processor frequency, see CPU parameter `W_FLASHCACHE`.

Enabling the cache can increase the CPU performance, and reduce power consumption by reducing the number of wait cycles and the number of flash accesses. This will depend on the cache hit rate. Cache draws current when enabled. If the reduction in average current due to reduced flash accesses is larger than the cache power requirement, the average current to execute the program code will be reduced.

When disabled, the cache does not draw current and its content is not retained.

It is possible to enable cache profiling to analyze the performance of the cache for your program using the register `ICACHECNF`. When profiling is enabled, registers `IHIT` and `IMISS` are incremented for every instruction cache hit or miss respectively.

7.21.8 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
NVMC : S	APPLICATION	0x50039000	US	S	NA	Yes	Non-volatile memory controller
NVMC : NS		0x40039000					
NVMC	NETWORK	0x41080000	HF	NS	NA	No	Non-Volatile Memory Controller

Configuration

Instance	Domain	Configuration
NVMC : S	APPLICATION	The application core has a separate CACHE peripheral. The NVMC <code>ICACHECNF</code> , <code>IHIT</code> and <code>IMISS</code> registers does not have an effect on the application core.
NVMC : NS		NVMC built-in cache not supported (<code>ICACHECNF</code> , <code>IHIT</code> and <code>IMISS</code> registers).
NVMC	NETWORK	NVMC TrustZone registers (<code>WRITEUICRNS</code> and <code>CONFIGNS</code>) not supported.

Register overview

Register	Offset	TZ	Description
READY	0x400	NS	Ready flag
READYNEXT	0x408	NS	Ready flag
CONFIG	0x504	S	Configuration register
ERASEALL	0x50C	S	Register for erasing all non-volatile user memory
ERASEPAGEPARTIALCFG	0x51C	S	Register for partial erase configuration
ICACHECNF	0x540	S	I-code cache configuration register
IHIT	0x548	S	I-code cache hit counter
IMISS	0x54C	S	I-code cache miss counter
CONFIGNS	0x584	NS	Non-secure configuration register
WRITEUICRNS	0x588	NS	Non-secure APPROTECT enable register

7.21.8.1 READY

Address offset: 0x400

Ready flag

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID					A																															
Reset 0x00000001					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ID	R/W	Field	Value ID	Value	Description																															
A	R	READY			NVMC is ready or busy																															
			Busy	0	NVMC is busy (ongoing write or erase operation)																															
			Ready	1	NVMC is ready																															

7.21.8.2 READYNEXT

Address offset: 0x408

Ready flag

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1			
ID	R/W	Field	Value ID	Value		Description																																	
A	R	READYNEXT				NVMC can accept a new write operation																																	
			Busy	0	NVMC cannot accept any write operation																																		
			Ready	1	NVMC is ready																																		

7.21.8.3 CONFIG

Address offset: 0x504

Configuration register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	WEN			Program memory access mode. It is strongly recommended to only activate erase and write modes when they are actively used.																														
					Enabling write or erase will invalidate the cache and keep it invalidated.																														
					Using other values than those defined may result in unpredictable behavior.																														
			Ren	0	Read only access																														
			Wen	1	Write enabled																														
			Een	2	Erase enabled																														
			PEen	4	Partial erase enabled																														

7.21.8.4 ERASEALL

Address offset: 0x50C

Register for erasing all non-volatile user memory

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	ERASEALL			Erase all non-volatile memory including UICR registers.																														
					Before the non-volatile memory can be erased, erasing must be enabled by setting CONFIG.WEN=Een.																														
			NoOperation	0	No operation																														
			Erase	1	Start chip erase																														

7.21.8.5 ERASEPAGEPARTIALCFG

Address offset: 0x51C

Register for partial erase configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A																															
Reset 0x0000000A				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	DURATION						Duration of the partial erase in milliseconds																											
								The user must ensure that the total erase time is long enough for a complete erase of the flash page																											

7.21.8.6 ICACHECNF

Address offset: 0x540

I-code cache configuration register

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										B																								A									
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																						
A	RW	CACHEEN			Cache enable																																						
			Disabled	0	Disable cache. Invalidates all cache entries.																																						
			Enabled	1	Enable cache																																						
B	RW	CACHEPROFEN			Cache profiling enable																																						
			Disabled	0	Disable cache profiling																																						
			Enabled	1	Enable cache profiling																																						

7.21.8.7 IHIT

Address offset: 0x548

I-code cache hit counter

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID										A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																		
A	RW	HITS						Number of cache hits																																		
								Write zero to clear																																		

7.21.8.8 IMISS

Address offset: 0x54C

I-code cache miss counter

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID										A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																		
A	RW	MISSES						Number of cache misses																																		
								Write zero to clear																																		

7.21.8.9 CONFIGNS

Address offset: 0x584

Non-secure configuration register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	WEN			Program memory access mode. It is strongly recommended to only activate erase and write modes when they are actively used.																														
					Enabling write or erase will invalidate the cache and keep it invalidated.																														
					Using other values than those defined may result in unpredictable behavior.																														
			Ren	0	Read only access																														
			Wen	1	Write enabled																														
			Een	2	Erase enabled																														

7.21.8.10 WRITEUICRNS

Address offset: 0x588

Non-secure APPROTECT enable register

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	W	SET				Allow non-secure code to set APPROTECT																													
			Set	1		Set value																													
B	W	KEY				Key to write in order to validate the write operation																													
			Keyvalid	0xAFBE5A7		Key value																													

7.21.9 Electrical specification

7.21.9.1 Flash programming

Symbol	Description	Min.	Typ.	Max.	Units
n_{WRITE}	Number of times a 32-bit word can be written before erase			2	
$n_{\text{ENDURANCE}}$	Erase cycles per page	10000			
t_{WRITE}	Time to write one 32-bit word			43 ¹¹	μs
$t_{\text{ERASEPAGE}}$	Time to erase one page			87.5 ¹¹	ms
t_{ERASEALL}	Time to erase all flash			173 ¹¹	ms
$t_{\text{ERASEPAGEPARTIAL,setup}}$	Setup time for one partial erase	..	..	..	ms

7.21.9.2 Cache size

Symbol	Description	Min.	Typ.	Max.	Units
Size _{ICODE}	I-Code cache size		2048 ¹²		Bytes

¹¹ Applies when HF XO is used. Timing varies according to HFINT accuracy when HFINT is used.

¹² Only applicable for network core. Application core has a separate cache, see [CACHE — Instruction/data cache](#) on page 112.

7.22 PDM — Pulse density modulation interface

The pulse density modulation (PDM) module enables input of pulse density modulated signals from external audio frontends, for example, digital microphones. The PDM module generates the PDM clock and supports single-channel or dual-channel (left and right) data input. Data is transferred directly to RAM buffers using EasyDMA.

Listed here are the main features for PDM:

- Up to two PDM microphones configured as a left/right pair using the same data input
- 16 kHz output sample rate, 16-bit samples
- EasyDMA support for sample buffering
- HW decimation filters
- Selectable ratio of 64 or 80 between PDM_CLK and output sample rate

The PDM module illustrated below is interfacing up to two digital microphones with the PDM interface. EasyDMA is implemented to relieve the real-time requirements associated with controlling of the PDM slave from a low priority CPU execution context. It also includes all the necessary digital filter elements to produce pulse code modulation (PCM) samples. The PDM module allows continuous audio streaming.

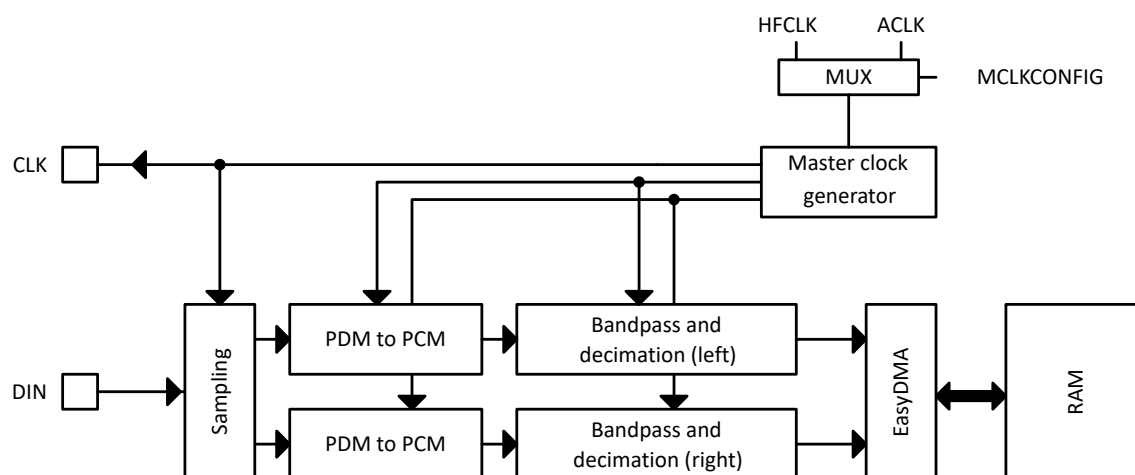


Figure 105: PDM module

7.22.1 Master clock source selection

The master clock source can be configured in register [MCLKCONFIG](#) on page 420. Choose one of the following as the master clock source:

- 32 MHz peripheral clock (PCLK32M), synchronous to HFCLK.
- Audio PLL clock (ACLK) with configurable frequency.

The peripheral must be stopped before selecting the master clock source. The use of the STOP task and the STOPPED event is described in [Module operation](#) on page 409.

To improve the master clock accuracy and jitter performance, it is recommended (but not mandatory) that the PCLK32M source is running off the HFXO instead of the HFINT oscillator. The ACLK source requires the use of HFXO. See [CLOCK — Clock control](#) on page 72 for more information about starting HFXO for the relevant clock source.

7.22.2 Master clock generator

The master clock generator's PDMCLKCTRL register allows adjusting the PDM clock's frequency.

The master clock generator does not add any jitter to the HFCLK source chosen. It is recommended (but not mandatory) to use the Xtal as HFCLK source.

The following equation can be used to calculate the value of the PDMCLKCTRL register for a given PDM clock- and master clock source frequency:

$$PDMCLKCTRL = 4096 \cdot \left\lfloor \frac{f_{pdm} \cdot 1048576}{f_{source} + \frac{f_{pdm}}{2}} \right\rfloor$$

Figure 106: PDM clock frequency equation

Where f_{pdm} is the requested PDM clock frequency in Hz, and f_{source} is the master clock generator source in Hz. Because of rounding errors, an accurate PDM clock may not be achievable. The actual PDM frequency can be calculated using the equation below.

$$f_{actual} = \frac{f_{source}}{\left\lfloor \frac{1048576 \cdot 4096}{PDMCLKCTRL} \right\rfloor}$$

Figure 107: Actual PDM frequency

The clock error can be calculated using the equation below. The error e is the percentage difference from the requested f_{pdm} frequency.

$$e = 100 \cdot \frac{f_{actual} - f_{pdm}}{f_{pdm}} = 100 \cdot \frac{\frac{f_{source}}{\left\lfloor \frac{1048576 \cdot 4096}{PDMCLKCTRL} \right\rfloor} - f_{pdm}}{f_{pdm}}$$

Figure 108: PDM frequency error equation

The PDM frequency can be adjusted while the clock generator is running.

- For PCLK32M, by using PDMCLKCTRL
- For ACLK, by adjusting the audio clock source, see [CLOCK — Clock control](#) on page 72.

Requested PDM frequency f_{pdm} [Hz]	f_{source} [Hz]	RATIO	PDMCLKCTRL	Actual PDM frequency f_{actual} [Hz]	Sample frequency [Hz]	Error [%]
1024000	32000000 (PCLK32M)	64	135274496	1032258.1	16129.0	0.81
1280000	32000000 (PCLK32M)	80	168427520	1280000	16000	0
1024000	12288000 (ACLK)	64	343597056	1024000	16000	0

Table 42: Configuration examples

7.22.3 Module operation

By default, bits from the left PDM microphone are sampled on PDM_CLK falling edge, and bits for the right are sampled on the rising edge of PDM_CLK, resulting in two bitstreams. Each bitstream is fed into a digital filter which converts the PDM stream into 16-bit PCM samples, then filters and down-samples them to reach the appropriate sample rate.

The EDGE field in the MODE register allows swapping left and right, so that left will be sampled on rising edge, and right on falling.

The PDM module uses EasyDMA to store the samples coming out from the filters into one buffer in RAM. Depending on the mode chosen in the OPERATION field in the MODE register, memory either contains

alternating left and right 16-bit samples (Stereo), or only left 16-bit samples (Mono). To ensure continuous PDM sampling, it is up to the application to update the EasyDMA destination address pointer as the previous buffer is filled.

The continuous transfer can be started or stopped by sending the START and STOP tasks. STOP becomes effective after the current frame has finished transferring, which will generate the STOPPED event. The STOPPED event indicates that all activity in the module is finished, and that the data is available in RAM (EasyDMA has finished transferring as well). Attempting to restart before receiving the STOPPED event may result in unpredictable behavior.

7.22.4 Decimation filter

In order to convert the incoming data stream into PCM audio samples, a decimation filter is included in the PDM interface module.

The input of the filter is the two-channel PDM serial stream (with left channel on clock high, right channel on clock low). Depending on the **RATIO** selected, its output is 2×16 -bit PCM samples at a sample rate either 64 times or 80 times (depending on the **RATIO** register) lower than the PDM clock rate.

The filter stage of each channel is followed by a digital volume control, to attenuate or amplify the output samples in a range of -20 dB to +20 dB around the default (reset) setting, defined by $G_{PDM, default}$. The gain is controlled by the **GAINL** and **GAINR** registers.

As an example, if the goal is to achieve 2500 RMS output samples (16-bit) with a 1 kHz 90 dBA signal into a -26 dBFS sensitivity PDM microphone, do the following:

- Sum the PDM module's default gain ($G_{PDM, default}$) and the gain introduced by the microphone and acoustic path of his implementation (an attenuation would translate into a negative gain)
- Adjust **GAINL** and **GAINR** by the above summed amount. Assuming that only the PDM module influences the gain, **GAINL** and **GAINR** must be set to $-G_{PDM, default}$ dB to achieve the requirement.

With $G_{PDM, default} = 3.2$ dB, and as **GAINL** and **GAINR** are expressed in 0.5 dB steps, the closest value to program would be 3.0 dB, which can be calculated as:

```
GAINL = GAINR = (DefaultGain - (2 * 3))
```

Remember to check that the resulting values programmed into **GAINL** and **GAINR** fall within **MinGain** and **MaxGain**.

7.22.5 EasyDMA

Samples will be written directly to RAM, and EasyDMA must be configured accordingly.

The address pointer for the EasyDMA channel is set in **SAMPLE.PTR** register. If the destination address set in **SAMPLE.PTR** is not pointing to the Data RAM region, an EasyDMA transfer may result in a **HardFault** or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions.

The DMA transfer supports Stereo (left and right 16-bit samples) and Mono (left only) data transfer as configured in the **OPERATION** field of the **MODE** register. The samples are stored little endian.

MODE.OPERATION	Bits per sample	Result stored per RAM word	Physical RAM allocated (32-bit words)	Result boundary indexes in RAM	Note
Stereo	32 (2x16)	L+R	$\text{ceil}(\text{SAMPLE.MAXCNT}/2)$	$R0=[31:16]; L0=[15:0]$	Default
Mono	16	2xL	$\text{ceil}(\text{SAMPLE.MAXCNT}/2)$	$L1=[31:16]; L0=[15:0]$	

Table 43: DMA sample storage

The destination buffer in RAM consists of one block, the size of which is set in SAMPLE.MAXCNT register. Format is number of 16-bit samples. The physical RAM allocated is always:

```
(RAM allocation, in bytes) = SAMPLE.MAXCNT * 2;
```

(but the mapping of the samples depends on MODE.OPERATION.

If OPERATION=Stereo, RAM will contain a succession of left and right samples.

If OPERATION=Mono, RAM will contain a succession of left only samples.

For a given value of SAMPLE.MAXCNT, the buffer in RAM can contain half the stereo sampling time as compared to the mono sampling time.

The PDM acquisition can be started by the START task, after the SAMPLE.PTR and SAMPLE.MAXCNT registers have been written. When starting the module, it will take some time for the filters to start outputting valid data. Transients from the PDM microphone itself may also occur. The first few samples (typically around 50) might hence contain invalid values or transients. It is therefore advised to discard the first few samples after a PDM start.

As soon as the STARTED event is received, the firmware can write the next SAMPLE.PTR value (this register is double-buffered), to ensure continuous operation.

When the buffer in RAM is filled with samples, an END event is triggered. The firmware can start processing the data in the buffer. Meanwhile, the PDM module starts acquiring data into the new buffer pointed to by SAMPLE.PTR, and sends a new STARTED event, so that the firmware can update SAMPLE.PTR to the next buffer address.

7.22.6 Hardware example

PDM can be configured with a single microphone (mono), or with two microphones.

When a single microphone is used, connect the microphone clock to CLK, and data to DIN.

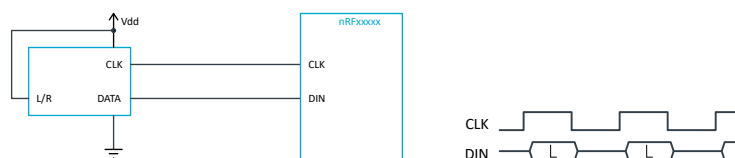


Figure 109: Example of a single PDM microphone, wired as left

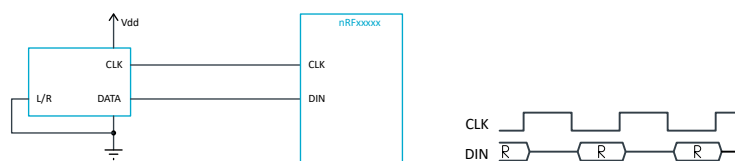


Figure 110: Example of a single PDM microphone, wired as right

Note that in a single microphone (mono) configuration, depending on the microphone's implementation, either the left or the right channel (sampled at falling or rising CLK edge respectively) will contain reliable data.

If two microphones are used, one of them has to be set as left, the other as right (L/R pin tied high or to GND on the respective microphone). It is strongly recommended to use two microphones of exactly the same brand and type so that their timings in left and right operation match.

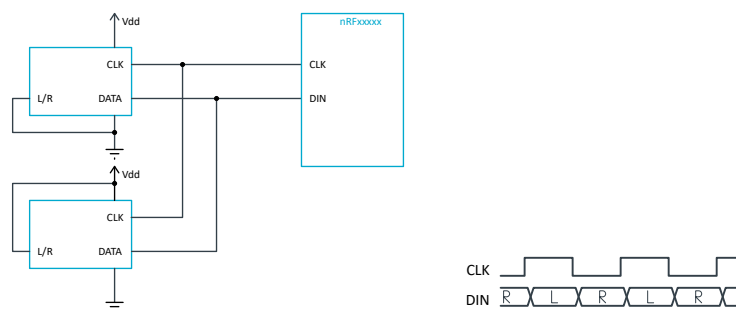


Figure 111: Example of two PDM microphones

7.22.7 Pin configuration

The CLK and DIN signals associated to the PDM module are mapped to physical pins according to the configuration specified in the PSEL.CLK and PSEL.DIN registers respectively. If the CONNECT field in any PSEL register is set to Disconnected, the associated PDM module signal will not be connected to the required physical pins, and will not operate properly.

The PSEL.CLK and PSEL.DIN registers and their configurations are only used as long as the PDM module is enabled, and retained only as long as the device is in System ON mode. See [POWER — Power control](#) on page 46 for more information about power modes. When the peripheral is disabled, the pins will behave as regular GPIOs, and use the configuration in their respective OUT bit field and PIN_CNF[n] register.

To ensure correct behavior in the PDM module, the pins used by the PDM module must be configured in the GPIO peripheral as described in [GPIO configuration before enabling peripheral](#) on page 412 before enabling the PDM module. This is to ensure that the pins used by the PDM module are driven correctly if the PDM module itself is temporarily disabled or the device temporarily enters System OFF. This configuration must be retained in the GPIO for the selected I/Os as long as the PDM module is supposed to be connected to an external PDM circuit.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

PDM signal	PDM pin	Direction	Output value	Comment
CLK	As specified in PSEL.CLK	Output	0	
DIN	As specified in PSEL.DIN	Input	Not applicable	

Table 44: GPIO configuration before enabling peripheral

7.22.8 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
PDM0 : S	APPLICATION	0x50026000	US	S	SA	No	Pulse density modulation (digital microphone) interface
PDM0 : NS		0x40026000					

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Starts continuous PDM transfer
TASKS_STOP	0x004		Stops PDM transfer

Register	Offset	TZ	Description
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
EVENTS_STARTED	0x100		PDM transfer has started
EVENTS_STOPPED	0x104		PDM transfer has finished
EVENTS_END	0x108		The PDM has written the last sample specified by SAMPLE.MAXCNT (or the last sample after a STOP task has been received) to Data RAM
PUBLISH_STARTED	0x180		Publish configuration for event STARTED
PUBLISH_STOPPED	0x184		Publish configuration for event STOPPED
PUBLISH_END	0x188		Publish configuration for event END
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ENABLE	0x500		PDM module enable register
PDMCLKCTRL	0x504		PDM clock generator control
MODE	0x508		Defines the routing of the connected PDM microphones' signals
GAINL	0x518		Left output gain adjustment
GAINR	0x51C		Right output gain adjustment
RATIO	0x520		Selects the ratio between PDM_CLK and output sample rate. Change PDMCLKCTRL accordingly.
PSEL.CLK	0x540		Pin number configuration for PDM CLK signal
PSEL.DIN	0x544		Pin number configuration for PDM DIN signal
MCLKCONFIG	0x54C		Master clock generator configuration
SAMPLE.PTR	0x560		RAM address pointer to write samples to with EasyDMA
SAMPLE.MAXCNT	0x564		Number of samples to allocate memory for in EasyDMA mode

7.22.8.1 TASKS_START

Address offset: 0x000

Starts continuous PDM transfer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	W	TASKS_START				Starts continuous PDM transfer																													
			Trigger	1		Trigger task																													

7.22.8.2 TASKS_STOP

Address offset: 0x004

Stops PDM transfer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stops PDM transfer																											
			Trigger	1				Trigger task																											

7.22.8.3 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task **START**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task START will subscribe to																													
B	RW	EN																																	
			Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

7.22.8.4 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task **STOP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task STOP will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.22.8.5 EVENTS_STARTED

Address offset: 0x100

PDM transfer has started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_STARTED			PDM transfer has started																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.22.8.6 EVENTS_STOPPED

Address offset: 0x104

PDM transfer has finished

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_STOPPED			PDM transfer has finished																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.22.8.7 EVENTS_END

Address offset: 0x108

The PDM has written the last sample specified by SAMPLE.MAXCNT (or the last sample after a STOP task has been received) to Data RAM

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_END			The PDM has written the last sample specified by SAMPLE.MAXCNT (or the last sample after a STOP task has been received) to Data RAM																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.22.8.8 PUBLISH_STARTED

Address offset: 0x180

Publish configuration for event **STARTED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event STARTED will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.22.8.9 PUBLISH_STOPPED

Address offset: 0x184

Publish configuration for event **STOPPED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event STOPPED will publish to																													
B	RW	EN																																	
			Disabled	0		Disable publishing																													
			Enabled	1		Enable publishing																													

7.22.8.10 PUBLISH_END

Address offset: 0x188

Publish configuration for event **END**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event END will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.22.8.11 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				C B A																																
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value	Description																															
A	RW	STARTED			Enable or disable interrupt for event STARTED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
B	RW	STOPPED			Enable or disable interrupt for event STOPPED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
C	RW	END			Enable or disable interrupt for event END																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															

7.22.8.12 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STARTED			Write '1' to enable interrupt for event STARTED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	END			Write '1' to enable interrupt for event END																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.22.8.13 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STARTED			Write '1' to disable interrupt for event STARTED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	END			Write '1' to disable interrupt for event END																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.22.8.14 ENABLE

Address offset: 0x500

PDM module enable register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Enable or disable PDM module																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.22.8.15 PDMCLKCTRL

Address offset: 0x504

PDM clock generator control

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x08400000				0 0 0 0 1 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	FREQ			PDM_CLK frequency configuration.																														
					Enumerations are deprecated, use PDMCLKCTRL equation to find the register value. The 12 least significant bits of the register are ignored and shall be set to zero.																														
			1000K	0x08000000	PDM_CLK = 32 MHz / 32 = 1.000 MHz																														
			Default	0x08400000	PDM_CLK = 32 MHz / 31 = 1.032 MHz. Nominal clock for RATIO=Ratio64.																														
			1067K	0x08800000	PDM_CLK = 32 MHz / 30 = 1.067 MHz																														
			1231K	0x09800000	PDM_CLK = 32 MHz / 26 = 1.231 MHz																														
			1280K	0x0A000000	PDM_CLK = 32 MHz / 25 = 1.280 MHz. Nominal clock for RATIO=Ratio80.																														
			1333K	0x0A800000	PDM_CLK = 32 MHz / 24 = 1.333 MHz																														

7.22.8.16 MODE

Address offset: 0x508

Defines the routing of the connected PDM microphones' signals

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0																															

7.22.8.17 GAINL

Address offset: 0x518

Left output gain adjustment

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			A A A A A A A																															
Reset 0x00000028			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	GAINL			Left output gain adjustment, in 0.5 dB steps, around the default module gain (see electrical parameters)																													
					0x00 -20 dB gain adjust																													
					0x01 -19.5 dB gain adjust																													
					(...)																													
					0x27 -0.5 dB gain adjust																													
					0x28 0 dB gain adjust																													
					0x29 +0.5 dB gain adjust																													
					(...)																													
					0x4F +19.5 dB gain adjust																													
					0x50 +20 dB gain adjust																													
			MinGain	0x00	-20 dB gain adjustment (minimum)																													
			DefaultGain	0x28	0 dB gain adjustment																													
			MaxGain	0x50	+20 dB gain adjustment (maximum)																													

7.22.8.18 GAINR

Address offset: 0x51C

Right output gain adjustment

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																												A	A	A	A	A	A	A		
Reset 0x00000028				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0
ID	R/W	Field	Value ID	Value		Description																														
A	RW	GAINR				Right output gain adjustment, in 0.5 dB steps, around the default module gain (see electrical parameters)																														
			MinGain	0x00		-20 dB gain adjustment (minimum)																														
			DefaultGain	0x28		0 dB gain adjustment																														
			MaxGain	0x50		+20 dB gain adjustment (maximum)																														

7.22.8.19 RATIO

Address offset: 0x520

Selects the ratio between PDM_CLK and output sample rate. Change PDMCLKCTRL accordingly.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0																															

7.22.8.20 PSEL.CLK

Address offset: 0x540

Pin number configuration for PDM CLK signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0												
ID				C																																B							A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1											
ID	R/W	Field	Value ID	Value		Description																																									
A	RW	PIN		[0..31]		Pin number																																									
B	RW	PORT		[0..1]		Port number																																									
C	RW	CONNECT				Connection																																									
			Disconnected	1		Disconnect																																									
			Connected	0		Connect																																									

7.22.8.21 PSEL.DIN

Address offset: 0x544

Pin number configuration for PDM DIN signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0											
ID				C																																B						A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1										
ID	R/W	Field	Value ID	Value				Description																																						
A	RW	PIN		[0..31]				Pin number																																						
B	RW	PORT		[0..1]				Port number																																						
C	RW	CONNECT						Connection																																						
			Disconnected	1				Disconnect																																						
			Connected	0				Connect																																						

7.22.8.22 MCLKCONFIG

Address offset: 0x54C

Master clock generator configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SRC			Master clock source selection																														
			PCLK32M	0	32 MHz peripheral clock																														
			ACLK	1	Audio PLL clock																														

7.22.8.23 SAMPLE.PTR

Address offset: 0x560

RAM address pointer to write samples to with EasyDMA

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A		
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	SAMPLEPTR			Address to write PDM samples to over DMA																																	

Note: See the memory chapter for details about which memories are available for EasyDMA.

7.22.8.24 SAMPLE.MAXCNT

Address offset: 0x564

Number of samples to allocate memory for in EasyDMA mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.22.9 Electrical specification

7.22.9.1 PDM Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
$f_{\text{PDM,CLK},64}$	PDM clock speed. PDMCLKCTRL = Default (Setting needed for 16 MHz sample frequency @ RATIO = Ratio64)		1.032		MHz
$f_{\text{PDM,CLK},80}$	PDM clock speed. PDMCLKCTRL = 1280K (Setting needed for 16 MHz sample frequency @ RATIO = Ratio80)		1.280		MHz
$t_{\text{PDM,JITTER}}$	Jitter in PDM clock output			20	ns
$T_{\text{dPDM,CLK}}$	PDM clock duty cycle	40	50	60	%
$t_{\text{PDM,DATA}}$	Decimation filter delay			5	ms

Symbol	Description	Min.	Typ.	Max.	Units
$t_{PDM,cv}$	Allowed clock edge to data valid			125	ns
$t_{PDM,ci}$	Allowed (other) clock edge to data invalid	0			ns
$t_{PDM,s}$	Data setup time at $f_{PDM,CLK} = 1.024 \text{ MHz}$ or 1.280 MHz	65			ns
$t_{PDM,h}$	Data hold time at $f_{PDM,CLK} = 1.024 \text{ MHz}$ or 1.280 MHz	0			ns
$G_{PDM,default}$	Default (reset) absolute gain of the PDM module		3.2		dB

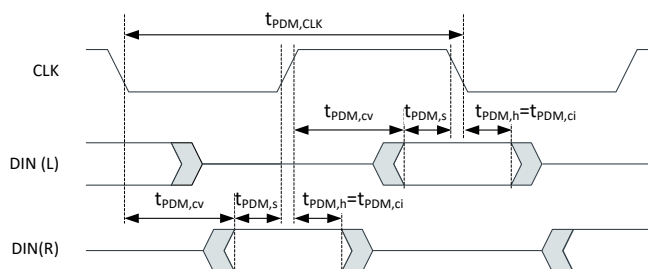


Figure 112: PDM timing diagram

7.23 PWM — Pulse width modulation

The pulse width modulation (PWM) module enables the generation of pulse width modulated signals on GPIO. The module implements an up or up-and-down counter with four PWM channels that drive assigned GPIOs.

The following are the main features of a PWM module:

- Programmable PWM frequency
- Up to four PWM channels with individual polarity and duty cycle values
- Edge or center-aligned pulses across PWM channels
- Multiple duty cycle arrays (sequences) defined in RAM
- Autonomous and glitch-free update of duty cycle values directly from memory through EasyDMA (no CPU involvement)
- Change of polarity, duty cycle, and base frequency possibly on every PWM period
- RAM sequences can be repeated or connected into loops

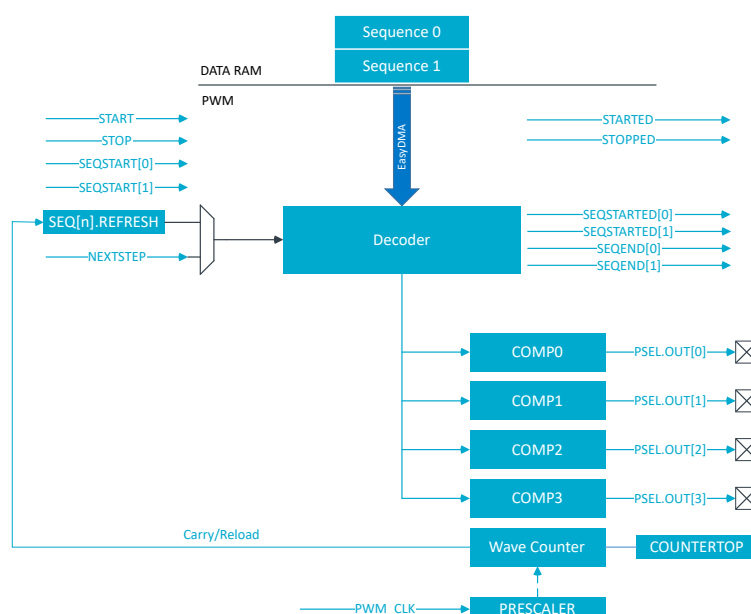


Figure 113: PWM module

7.23.1 Wave counter

The wave counter is responsible for generating the pulses at a duty cycle that depends on the compare values, and at a frequency that depends on COUNTERTOP.

There is one common 15-bit counter with four compare channels. Thus, all four channels will share the same period (PWM frequency), but can have individual duty cycle and polarity. The polarity is set by a value read from RAM (see figure [Decoder memory access modes](#) on page 425). Whether the counter counts up, or up and down, is controlled by the MODE register.

The timer top value is controlled by the COUNTERTOP register. This register value, in conjunction with the selected PRESCALER of the PWM_CLK, will result in a given PWM period. A COUNTERTOP value smaller than the compare setting will result in a state where no PWM edges are generated. OUT[n] is held high, given that the polarity is set to FallingEdge. All compare registers are internal and can only be configured through decoder presented later. COUNTERTOP can be safely written at any time.

Sampling follows the START task. If DECODER.LOAD=WaveForm, the register value is ignored and taken from RAM instead (see section [Decoder with EasyDMA](#) on page 425 for more details). If DECODER.LOAD is anything else than the WaveForm, it is sampled following a STARTSEQ[n] task and when loading a new value from RAM during a sequence playback.

The following figure shows the counter operating in up mode (MODE=PWM_MODE_Up), with three PWM channels with the same frequency but different duty cycle:

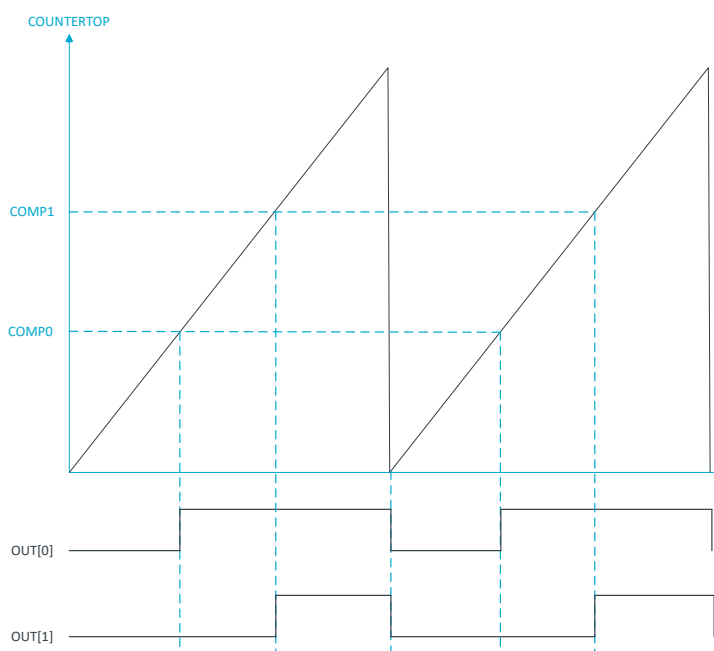


Figure 114: PWM counter in up mode example - FallingEdge polarity

The counter is automatically reset to zero when COUNTERTOP is reached and OUT[n] will invert. OUT[n] is held low if the compare value is 0 and held high if set to COUNTERTOP, given that the polarity is set to

FallingEdge. Counter running in up mode results in pulse widths that are edge-aligned. The following is the code for the counter in up mode example:

```
uint16_t pwm_seq[4] = {PWM_CH0_DUTY, PWM_CH1_DUTY, PWM_CH2_DUTY, PWM_CH3_DUTY};
NRF_PWM0->PSEL.OUT[0] = (first_pin << PWM_PSEL_OUT_PIN_Pos) |
                        (PWM_PSEL_OUT_CONNECT_Connected <<
                         PWM_PSEL_OUT_CONNECT_Pos);
NRF_PWM0->PSEL.OUT[1] = (second_pin << PWM_PSEL_OUT_PIN_Pos) |
                        (PWM_PSEL_OUT_CONNECT_Connected <<
                         PWM_PSEL_OUT_CONNECT_Pos);
NRF_PWM0->ENABLE      = (PWM_ENABLE_ENABLE_Enabled << PWM_ENABLE_ENABLE_Pos);
NRF_PWM0->MODE        = (PWM_MODE_UPDOWN_Up << PWM_MODE_UPDOWN_Pos);
NRF_PWM0->PRESCALER   = (PWM_PRESCALER_PRESCALER_DIV_1 <<
                         PWM_PRESCALER_PRESCALER_Pos);
NRF_PWM0->COUNTERTOP  = (16000 << PWM_COUNTERTOP_COUNTERTOP_Pos); //1 msec
NRF_PWM0->LOOP        = (PWM_LOOP_CNT_Disabled << PWM_LOOP_CNT_Pos);
NRF_PWM0->DECODER     = (PWM_DECODER_LOAD_Individual << PWM_DECODER_LOAD_Pos) |
                        (PWM_DECODER_MODE_RefreshCount << PWM_DECODER_MODE_Pos);
NRF_PWM0->SEQ[0].PTR   = ((uint32_t)(pwm_seq) << PWM_SEQ_PTR_PTR_Pos);
NRF_PWM0->SEQ[0].CNT   = ((sizeof(pwm_seq) / sizeof(uint16_t)) <<
                         PWM_SEQ_CNT_CNT_Pos);

NRF_PWM0->SEQ[0].REFRESH = 0;
NRF_PWM0->SEQ[0].ENDDELAY = 0;
NRF_PWM0->TASKS_SEQSTART[0] = 1;
```

When the counter is running in up mode, the following formula can be used to compute the PWM period and the step size:

PWM period: $T_{PWM(Up)} = T_{PWM\_CLK} * COUNTERTOP$

Step width/Resolution: $T_{steps} = T_{PWM\_CLK}$

The following figure shows the counter operating in up-and-down mode (MODE=PWM_MODE_UpAndDown), with two PWM channels with the same frequency but different duty cycle and output polarity:

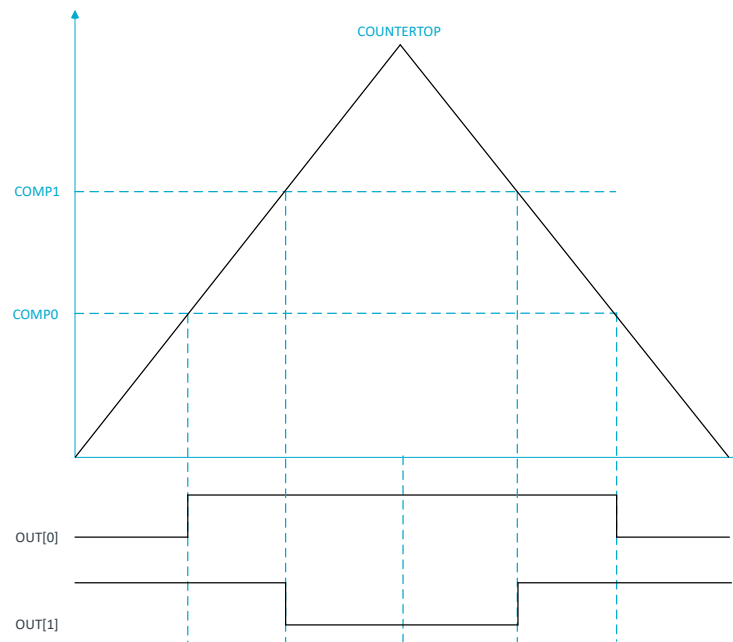


Figure 115: PWM counter in up-and-down mode example

The counter starts decrementing to zero when COUNTERTOP is reached and will invert the OUT[n] when compare value is hit for the second time. This results in a set of pulses that are center-aligned. The following is the code for the counter in up-and-down mode example:

```
uint16_t pwm_seq[4] = {PWM_CH0_DUTY, PWM_CH1_DUTY, PWM_CH2_DUTY, PWM_CH3_DUTY};
NRF_PWM0->PSEL.OUT[0] = (first_pin << PWM_PSEL_OUT_PIN_Pos) |
    (PWM_PSEL_OUT_CONNECT_Connected <<
        PWM_PSEL_OUT_CONNECT_Pos);
NRF_PWM0->PSEL.OUT[1] = (second_pin << PWM_PSEL_OUT_PIN_Pos) |
    (PWM_PSEL_OUT_CONNECT_Connected <<
        PWM_PSEL_OUT_CONNECT_Pos);
NRF_PWM0->ENABLE = (PWM_ENABLE_ENABLE_Enabled << PWM_ENABLE_ENABLE_Pos);
NRF_PWM0->MODE = (PWM_MODE_UPDOWN_UpAndDown << PWM_MODE_UPDOWN_Pos);
NRF_PWM0->PRESCALER = (PWM_PRESCALER_PRESCALER_DIV_1 <<
    PWM_PRESCALER_PRESCALER_Pos);
NRF_PWM0->COUNTERTOP = (16000 << PWM_COUNTERTOP_COUNTERTOP_Pos); //1 msec
NRF_PWM0->LOOP = (PWM_LOOP_CNT_Disabled << PWM_LOOP_CNT_Pos);
NRF_PWM0->DECODER = (PWM_DECODER_LOAD_Individual << PWM_DECODER_LOAD_Pos) |
    (PWM_DECODER_MODE_RefreshCount << PWM_DECODER_MODE_Pos);
NRF_PWM0->SEQ[0].PTR = ((uint32_t)(pwm_seq) << PWM_SEQ_PTR_PTR_Pos);
NRF_PWM0->SEQ[0].CNT = ((sizeof(pwm_seq) / sizeof(uint16_t)) <<
    PWM_SEQ_CNT_CNT_Pos);
NRF_PWM0->SEQ[0].REFRESH = 0;
NRF_PWM0->SEQ[0].ENDDELAY = 0;
NRF_PWM0->TASKS_SEQSTART[0] = 1;
```

When the counter is running in up-and-down mode, the following formula can be used to compute the PWM period and the step size:

$$T_{\text{PWM(Up And Down)}} = T_{\text{PWM\_CLK}} * 2 * \text{COUNTERTOP}$$

$$\text{Step width/Resolution: } T_{\text{steps}} = T_{\text{PWM\_CLK}} * 2$$

7.23.2 Decoder with EasyDMA

The decoder uses EasyDMA to take PWM parameters stored in RAM and update the internal compare registers of the wave counter, based on the mode of operation.

PWM parameters are organized into a sequence containing at least one half word (16 bit). Its most significant bit[15] denotes the polarity of the OUT[n] while bit[14:0] is the 15-bit compare value.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
Id				B A																															

The DECODER register controls how the RAM content is interpreted and loaded into the internal compare registers. The LOAD field controls if the RAM values are loaded to all compare channels, or to update a group or all channels with individual values. The following figure illustrates how parameters stored in RAM are organized and routed to various compare channels in different modes:

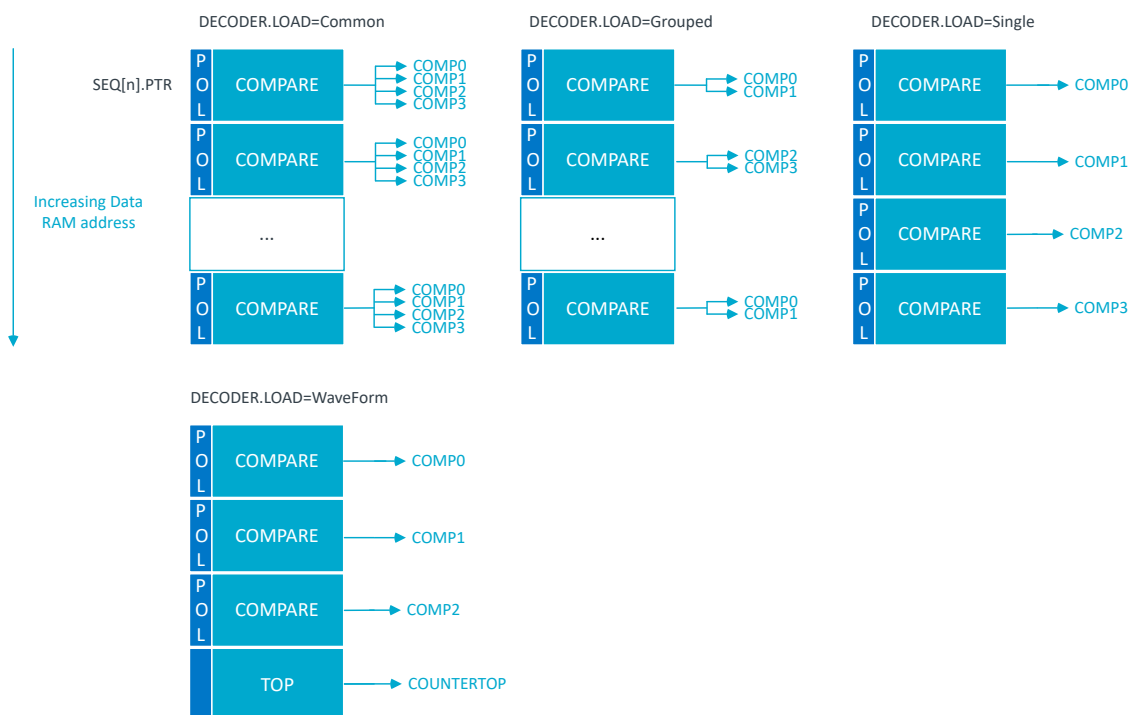


Figure 116: Decoder memory access modes

A special mode of operation is available when DECODER.LOAD is set to WaveForm. In this mode, up to three PWM channels can be enabled - OUT[0] to OUT[2]. In RAM, four values are loaded at a time: the first, second and third location are used to load the values, and the fourth RAM location is used to load the COUNTERTOP register. This way one can have up to three PWM channels with a frequency base that changes on a per PWM period basis. This mode of operation is useful for arbitrary wave form generation in applications, such as LED lighting.

The register SEQ[n].REFRESH=N (one per sequence n=0 or 1) will instruct a new RAM stored pulse width value on every (N+1)th PWM period. Setting the register to zero will result in a new duty cycle update every PWM period, as long as the minimum PWM period is observed.

Note that registers SEQ[n].REFRESH and SEQ[n].ENDDELAY are ignored when DECODER.MODE=NextStep. The next value is loaded upon every received NEXTSTEP task.

SEQ[n].PTR is the pointer used to fetch COMPARE values from RAM. If the SEQ[n].PTR is not pointing to a RAM region, an EasyDMA transfer may result in a HardFault or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions. After the SEQ[n].PTR is set to the desired RAM location, the SEQ[n].CNT register must be set to the number of 16-bit half words in the sequence. It is important to observe that the Grouped mode requires one half word per group, while the Single mode requires one half word per channel, thus increasing the RAM size occupation. If PWM generation is not running when the SEQSTART[n] task is triggered, the task will load the first value from RAM and then start the PWM generation. A SEQSTARTED[n] event is generated as soon as the EasyDMA has read the first PWM parameter from RAM and the wave counter has started executing it. When LOOP.CNT=0, sequence n=0 or 1 is played back once. After the last value in the sequence has been loaded and started executing, a SEQEND[n] event is generated. The PWM generation will then continue with the last loaded value. The following figure illustrates an example of a simple playback.

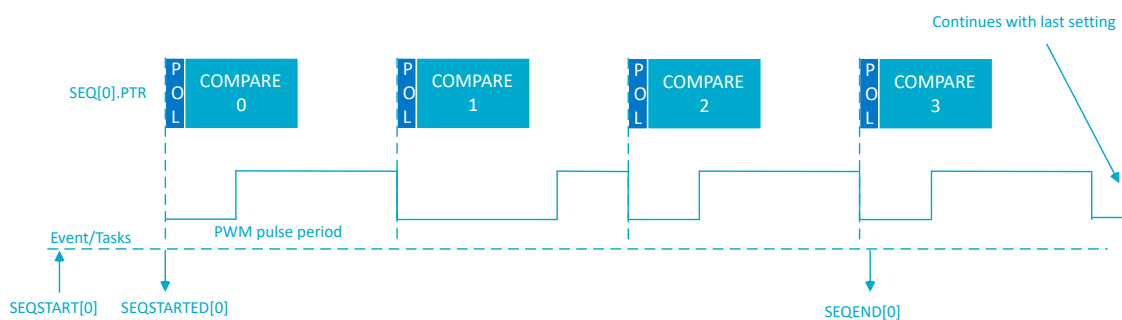


Figure 117: Simple sequence example

The following source code is used for configuration and timing details in a sequence where only sequence 0 is used and only run once with a new PWM duty cycle for each period.

```
NRF_PWM0->PSEL.OUT[0] = (first_pin << PWM_PSEL_OUT_PIN_Pos) |
                        (PWM_PSEL_OUT_CONNECT_Connected <<
                          PWM_PSEL_OUT_CONNECT_Pos);
NRF_PWM0->ENABLE      = (PWM_ENABLE_ENABLE_Enabled << PWM_ENABLE_ENABLE_Pos);
NRF_PWM0->MODE        = (PWM_MODE_UPDOWN_Up << PWM_MODE_UPDOWN_Pos);
NRF_PWM0->PRESCALER    = (PWM_PRESCALER_PRESCALER_DIV_1 <<
                          PWM_PRESCALER_PRESCALER_Pos);
NRF_PWM0->COUNTERTOP   = (16000 << PWM_COUNTERTOP_COUNTERTOP_Pos); //1 msec
NRF_PWM0->LOOP         = (PWM_LOOP_CNT_Disabled << PWM_LOOP_CNT_Pos);
NRF_PWM0->DECODER      = (PWM_DECODER_LOAD_Common << PWM_DECODER_LOAD_Pos) |
                        (PWM_DECODER_MODE_RefreshCount << PWM_DECODER_MODE_Pos);
NRF_PWM0->SEQ[0].PTR    = ((uint32_t)(seq0_ram) << PWM_SEQ_PTR_PTR_Pos);
NRF_PWM0->SEQ[0].CNT    = ((sizeof(seq0_ram) / sizeof(uint16_t)) <<
                          PWM_SEQ_CNT_CNT_Pos);
NRF_PWM0->SEQ[0].REFRESH = 0;
NRF_PWM0->SEQ[0].ENDDELAY = 0;
NRF_PWM0->TASKS_SEQSTART[0] = 1;
```

To completely stop the PWM generation and force the associated pins to a defined state, a STOP task can be triggered at any time. A STOPPED event is generated when the PWM generation has stopped at the end of the currently running PWM period, and the pins go into their idle state as defined in GPIO OUT register.

PWM generation can then only be restarted through a SEQSTART[n] task. SEQSTART[n] will resume PWM generation after having loaded the first value from the RAM buffer defined in the SEQ[n].PTR register.

The following table indicates when specific registers get sampled by the hardware. Care should be taken when updating these registers to avoid that values are applied earlier than expected.

Register	Taken into account by hardware	Recommended (safe) update
SEQ[n].PTR	When sending the SEQSTART[n] task	After having received the SEQSTARTED[n] event
SEQ[n].CNT	When sending the SEQSTART[n] task	After having received the SEQSTARTED[n] event
SEQ[0].ENDDELAY	When sending the SEQSTART[0] task	Before starting sequence [0] through a SEQSTART[0] task
	Every time a new value from sequence [0] has been loaded from RAM and gets applied to the Wave Counter (indicated by the PWMPERIODEND event)	When no more value from sequence [0] gets loaded from RAM (indicated by the SEQEND[0] event)
		At any time during sequence [1] (which starts when the SEQSTARTED[1] event is generated)
SEQ[1].ENDDELAY	When sending the SEQSTART[1] task	Before starting sequence [1] through a SEQSTART[1] task
	Every time a new value from sequence [1] has been loaded from RAM and gets applied to the Wave Counter (indicated by the PWMPERIODEND event)	When no more value from sequence [1] gets loaded from RAM (indicated by the SEQEND[1] event)
		At any time during sequence [0] (which starts when the SEQSTARTED[0] event is generated)
SEQ[0].REFRESH	When sending the SEQSTART[0] task	Before starting sequence [0] through a SEQSTART[0] task
	Every time a new value from sequence [0] has been loaded from RAM and gets applied to the Wave Counter (indicated by the PWMPERIODEND event)	At any time during sequence [1] (which starts when the SEQSTARTED[1] event is generated)
SEQ[1].REFRESH	When sending the SEQSTART[1] task	Before starting sequence [1] through a SEQSTART[1] task
	Every time a new value from sequence [1] has been loaded from RAM and gets applied to the Wave Counter (indicated by the PWMPERIODEND event)	At any time during sequence [0] (which starts when the SEQSTARTED[0] event is generated)
COUNTERTOP	In DECODER.LOAD=WaveForm: this register is ignored.	Before starting PWM generation through a SEQSTART[n] task
	In all other LOAD modes: at the end of current PWM period (indicated by the PWMPERIODEND event)	After a STOP task has been triggered, and the STOPPED event has been received.
MODE	Immediately	Before starting PWM generation through a SEQSTART[n] task
		After a STOP task has been triggered, and the STOPPED event has been received.
DECODER	Immediately	Before starting PWM generation through a SEQSTART[n] task
		After a STOP task has been triggered, and the STOPPED event has been received.
PRESCALER	Immediately	Before starting PWM generation through a SEQSTART[n] task
		After a STOP task has been triggered, and the STOPPED event has been received.
LOOP	Immediately	Before starting PWM generation through a SEQSTART[n] task
		After a STOP task has been triggered, and the STOPPED event has been received.
PSEL.OUT[n]	Immediately	Before enabling the PWM instance through the ENABLE register

Table 45: When to safely update PWM registers

Note: SEQ[n].REFRESH and SEQ[n].ENDDELAY are ignored at the end of a complex sequence, indicated by a LOOPSDONE event. The reason for this is that the last value loaded from RAM is maintained until further action from software (restarting a new sequence, or stopping PWM generation).

The following figure shows a more complex example using the register [LOOP](#) on page 442.

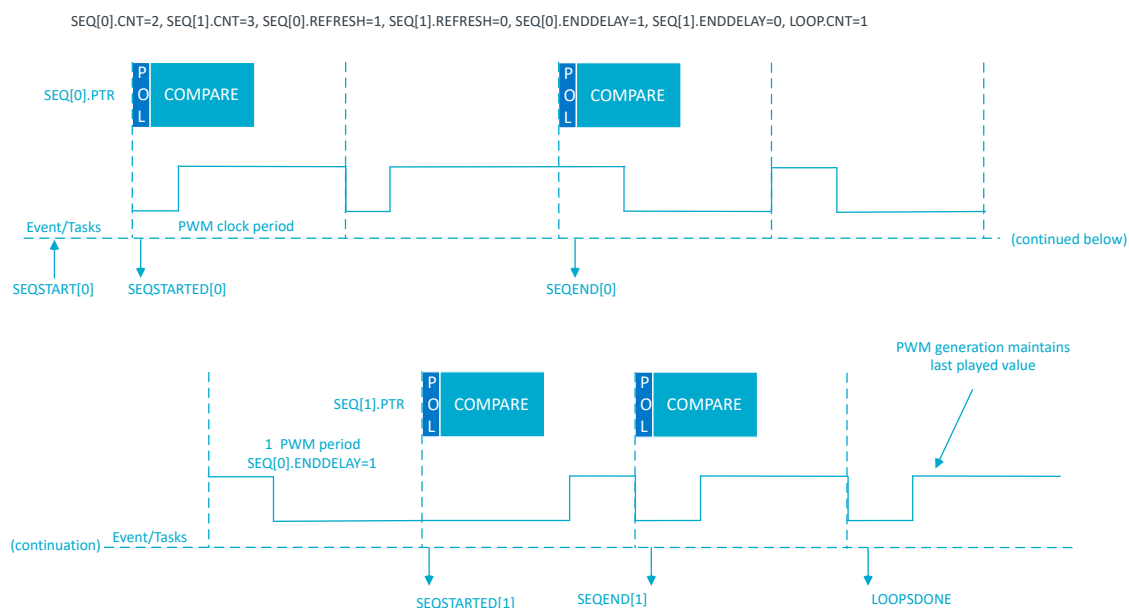


Figure 118: Example using two sequences

In this case, an automated playback takes place, consisting of SEQ[0], delay 0, SEQ[1], delay 1, then again SEQ[0], etc. The user can choose to start a complex playback with SEQ[0] or SEQ[1] through sending the SEQSTART[0] or SEQSTART[1] task. The complex playback always ends with delay 1.

The two sequences 0 and 1 are defined by the addresses of value tables in RAM (pointed to by SEQ[n].PTR) and the buffer size (SEQ[n].CNT). The rate at which a new value is loaded is defined individually for each sequence by SEQ[n].REFRESH. The chaining of sequence 1 following the sequence 0 is implicit, the LOOP.CNT register allows the chaining of sequence 1 to sequence 0 for a determined number of times. In other words, it allows to repeat a complex sequence a number of times in a fully automated way.

In the following code example, sequence 0 is defined with SEQ[0].REFRESH set to 1, meaning that a new PWM duty cycle is pushed every second PWM period. This complex sequence is started with the SEQSTART[0] task, so SEQ[0] is played first. Since SEQ[0].ENDDDELAY=1 there will be one PWM period delay between last period on sequence 0 and the first period on sequence 1. Since SEQ[1].ENDDDELAY=0 there is no delay 1, so SEQ[0] would be started immediately after the end of SEQ[1]. However, as LOOP.CNT is

1, the playback stops after having played SEQ[1] only once, and both SEQEND[1] and LOOPSDONE are generated (their order is not guaranteed in this case).

```

NRF_PWM0->PSEL.OUT[0] = (first_pin << PWM_PSEL_OUT_PIN_Pos) |
                        (PWM_PSEL_OUT_CONNECT_Connected <<
                          PWM_PSEL_OUT_CONNECT_Pos);
NRF_PWM0->ENABLE      = (PWM_ENABLE_ENABLE_Enabled << PWM_ENABLE_ENABLE_Pos);
NRF_PWM0->MODE        = (PWM_MODE_UPDOWN_Up << PWM_MODE_UPDOWN_Pos);
NRF_PWM0->PRESCALER   = (PWM_PRESCALER_PRESCALER_DIV_1 <<
                          PWM_PRESCALER_PRESCALER_Pos);
NRF_PWM0->COUNTERTOP  = (16000 << PWM_COUNTERTOP_COUNTERTOP_Pos); //1 msec
NRF_PWM0->LOOP        = (1 << PWM_LOOP_CNT_Pos);
NRF_PWM0->DECODER     = (PWM_DECODER_LOAD_Common << PWM_DECODER_LOAD_Pos) |
                        (PWM_DECODER_MODE_RefreshCount << PWM_DECODER_MODE_Pos);
NRF_PWM0->SEQ[0].PTR   = ((uint32_t)(seq0_ram) << PWM_SEQ_PTR_PTR_Pos);
NRF_PWM0->SEQ[0].CNT   = ((sizeof(seq0_ram) / sizeof(uint16_t)) <<
                          PWM_SEQ_CNT_CNT_Pos);

NRF_PWM0->SEQ[0].REFRESH = 1;
NRF_PWM0->SEQ[0].ENDDELAY = 1;
NRF_PWM0->SEQ[1].PTR   = ((uint32_t)(seq1_ram) << PWM_SEQ_PTR_PTR_Pos);
NRF_PWM0->SEQ[1].CNT   = ((sizeof(seq1_ram) / sizeof(uint16_t)) <<
                          PWM_SEQ_CNT_CNT_Pos);

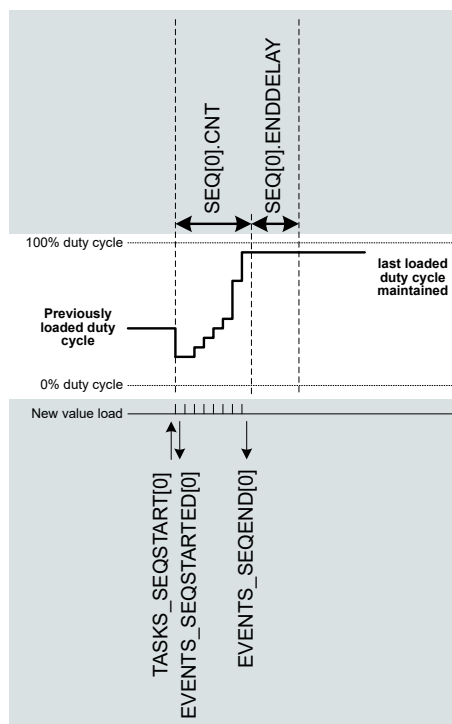
NRF_PWM0->SEQ[1].REFRESH = 0;
NRF_PWM0->SEQ[1].ENDDELAY = 0;
NRF_PWM0->TASKS_SEQSTART[0] = 1;

```

The decoder can also be configured to asynchronously load new PWM duty cycle. If the DECODER.MODE register is set to NextStep, then the NEXTSTEP task will cause an update of internal compare registers on the next PWM period.

The following figures provide an overview of each part of an arbitrary sequence, in various modes (LOOP.CNT=0 and LOOP.CNT>0). In particular, the following are represented:

- Initial and final duty cycle on the PWM output(s)
- Chaining of SEQ[0] and SEQ[1] if LOOP.CNT>0
- Influence of registers on the sequence
- Events generated during a sequence
- DMA activity (loading of next value and applying it to the output(s))



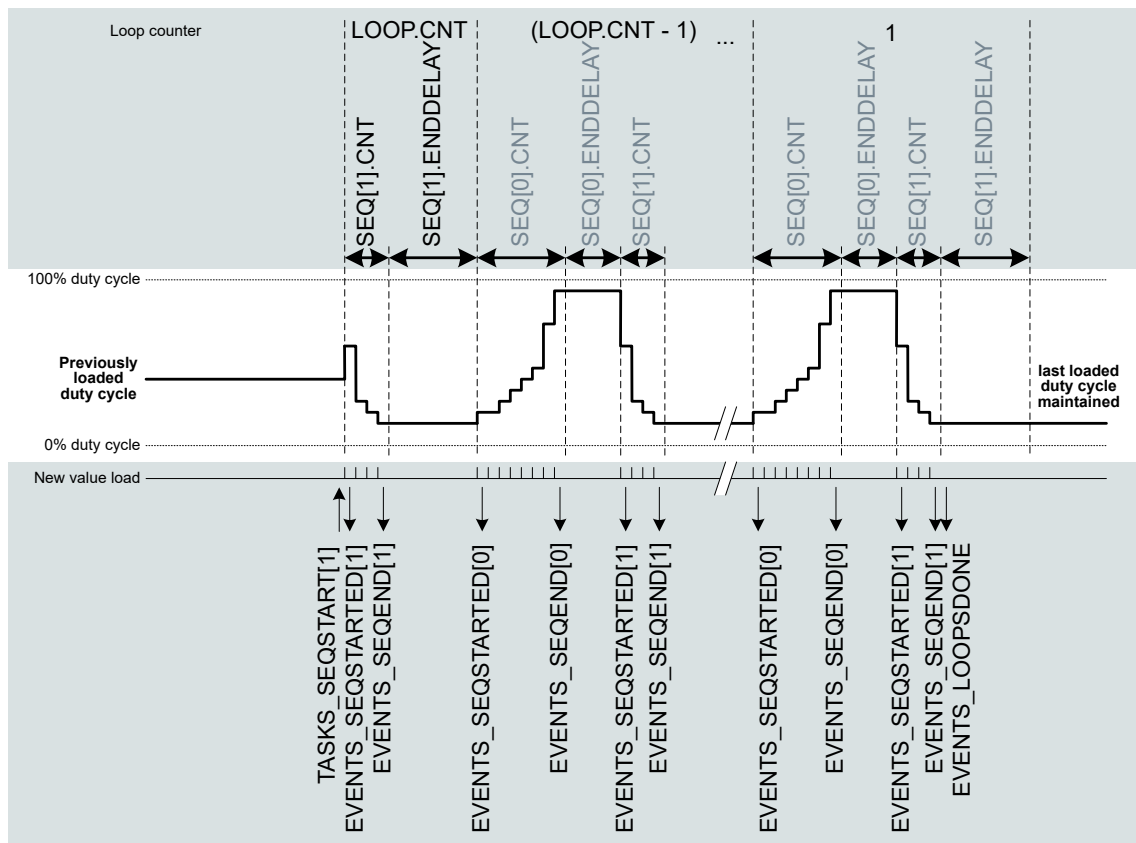


Figure 121: Complex sequence ($LOOP.CNT > 0$) starting with $SEQ[1]$

Note: If a sequence is in use in a simple or complex sequence, it must have a length of $SEQ[n].CNT > 0$.

This example shows how the PWM module can be configured to repeat a single sequence until stopped.

```
NRF_PWM0->PSEL.OUT[0] = (first_pin << PWM_PSEL_OUT_PIN_Pos) |
                          (PWM_PSEL_OUT_CONNECT_Connected <<
                           PWM_PSEL_OUT_CONNECT_Pos);

NRF_PWM0->ENABLE        = (PWM_ENABLE_ENABLE_Enabled << PWM_ENABLE_ENABLE_Pos);
NRF_PWM0->MODE          = (PWM_MODE_UPDOWN_Up << PWM_MODE_UPDOWN_Pos);
NRF_PWM0->PRESCALER     = (PWM_PRESCALER_PRESCALER_DIV_1 <<
                          PWM_PRESCALER_PRESCALER_Pos);

NRF_PWM0->COUNTERTOP   = (16000 << PWM_COUNTERTOP_COUNTERTOP_Pos); //1 msec
// Enable the shortcut from LOOPSDONE event to SEQSTART1 task for infinite loop
NRF_PWM0->SHORTS        = (PWM_SHORTS_LOOPSDONE_SEQSTART1_Enabled <<
                          PWM_SHORTS_LOOPSDONE_SEQSTART1_Pos);

// LOOP_CNT must be greater than 0 for the LOOPSDONE event to trigger and enable looping
NRF_PWM0->LOOP          = (1 << PWM_LOOP_CNT_Pos);
NRF_PWM0->DECODER       = (PWM_DECODER_LOAD_Common << PWM_DECODER_LOAD_Pos) |
                          (PWM_DECODER_MODE_RefreshCount << PWM_DECODER_MODE_Pos);

// To repeat a single sequence until stopped, it must be configured in SEQ[1]
NRF_PWM0->SEQ[1].PTR    = ((uint32_t)(seq0_ram) << PWM_SEQ_PTR_PTR_Pos);
NRF_PWM0->SEQ[1].CNT    = ((sizeof(seq0_ram) / sizeof(uint16_t)) <<
                          PWM_SEQ_CNT_CNT_Pos);

NRF_PWM0->SEQ[1].REFRESH = 0;
NRF_PWM0->SEQ[1].ENDDelay = 0;
NRF_PWM0->TASKS_SEQSTART[1] = 1;
```

7.23.3 Limitations

The previous compare value is repeated if the PWM period is shorter than the time it takes for the EasyDMA to retrieve from RAM and update the internal compare registers. This is to ensure a glitch-free operation even for very short PWM periods.

Only SEQ[1] can trigger the **LOOPSDONE** event upon completion, not SEQ[0]. This requires looping to be enabled (**LOOP** > 0) and **SEQ[1].CNT** > 0 when sequence playback starts.

7.23.4 Pin configuration

The OUT[n] (n=0..3) signals associated with each PWM channel are mapped to physical pins according to the configuration of PSEL.OUT[n] registers. If PSEL.OUT[n].CONNECT is set to Disconnected, the associated PWM module signal will not be connected to any physical pins.

The PSEL.OUT[n] registers and their configurations are used as long as the PWM module is enabled and the PWM generation active (wave counter started). They are retained only as long as the device is in System ON mode (see the **POWER** section for more information about power modes).

To ensure correct behavior in the PWM module, the pins that are used must be configured in the GPIO peripheral in the following way before the PWM module is enabled:

PWM signal	PWM pin	Direction	Output value	Comment
OUT[n]	As specified in PSEL.OUT[n] (n=0..3)	Output	0	Idle state defined in GPIO OUT register

Table 46: Recommended GPIO configuration before starting PWM generation

The idle state of a pin is defined by the OUT register in the GPIO module, to ensure that the pins used by the PWM module are driven correctly. If PWM generation is stopped by triggering a STOP task, the PWM module itself is temporarily disabled or the device temporarily enters System OFF. This configuration must be retained in the GPIO for the selected pins (I/Os) for as long as the PWM module is supposed to be connected to an external PWM circuit.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

7.23.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
PWM0 : S	APPLICATION	0x50021000	US	S	SA	No	Pulse width modulation unit 0
PWM0 : NS		0x40021000					
PWM1 : S	APPLICATION	0x50022000	US	S	SA	No	Pulse width modulation unit 1
PWM1 : NS		0x40022000					
PWM2 : S	APPLICATION	0x50023000	US	S	SA	No	Pulse width modulation unit 2
PWM2 : NS		0x40023000					
PWM3 : S	APPLICATION	0x50024000	US	S	SA	No	Pulse width modulation unit 3
PWM3 : NS		0x40024000					

Register overview

Register	Offset	TZ	Description
TASKS_STOP	0x004		Stops PWM pulse generation on all channels at the end of current PWM period, and stops sequence playback
TASKS_SEQSTART[n]	0x008		Loads the first PWM value on all enabled channels from sequence n, and starts playing that sequence at the rate defined in SEQ[n]REFRESH and/or DECODER.MODE. Causes PWM generation to start if not running.
TASKS_NEXTSTEP	0x010		Steps by one value in the current sequence on all enabled channels if DECODER.MODE=NextStep. Does not cause PWM generation to start if not running.
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
SUBSCRIBE_SEQSTART[n]	0x088		Subscribe configuration for task SEQSTART[n]
SUBSCRIBE_NEXTSTEP	0x090		Subscribe configuration for task NEXTSTEP
EVENTS_STOPPED	0x104		Response to STOP task, emitted when PWM pulses are no longer generated
EVENTS_SEQSTARTED[n]	0x108		First PWM period started on sequence n
EVENTS_SEQEND[n]	0x110		Emitted at end of every sequence n, when last value from RAM has been applied to wave counter
EVENTS_PWMPERIODEND	0x118		Emitted at the end of each PWM period
EVENTS_LOOPSDONE	0x11C		Concatenated sequences have been played the amount of times defined in LOOP.CNT
PUBLISH_STOPPED	0x184		Publish configuration for event STOPPED
PUBLISH_SEQSTARTED[n]	0x188		Publish configuration for event SEQSTARTED[n]
PUBLISH_SEQEND[n]	0x190		Publish configuration for event SEQEND[n]
PUBLISH_PWMPERIODEND	0x198		Publish configuration for event PWMPERIODEND
PUBLISH_LOOPSDONE	0x19C		Publish configuration for event LOOPSDONE
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ENABLE	0x500		PWM module enable register
MODE	0x504		Selects operating mode of the wave counter
COUNTERTOP	0x508		Value up to which the pulse generator counter counts
PRESCALER	0x50C		Configuration for PWM_CLK
DECODER	0x510		Configuration of the decoder
LOOP	0x514		Number of playbacks of a loop
SEQ[n].PTR	0x520		Beginning address in RAM of this sequence
SEQ[n].CNT	0x524		Number of values (duty cycles) in this sequence
SEQ[n].REFRESH	0x528		Number of additional PWM periods between samples loaded into compare register
SEQ[n].ENDDELAY	0x52C		Time added after the sequence
PSEL.OUT[n]	0x560		Output pin select for PWM channel n

7.23.5.1 TASKS_STOP

Address offset: 0x004

Stops PWM pulse generation on all channels at the end of current PWM period, and stops sequence playback

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stops PWM pulse generation on all channels at the end of current PWM period, and stops sequence playback																											
			Trigger	1				Trigger task																											

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task SEQSTART[n] will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

7.23.5.6 SUBSCRIBE_NEXTSTEP

Address offset: 0x090

Subscribe configuration for task [NEXTSTEP](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task NEXTSTEP will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

7.23.5.7 EVENTS_STOPPED

Address offset: 0x104

Response to STOP task, emitted when PWM pulses are no longer generated

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_STOPPED			Response to STOP task, emitted when PWM pulses are no longer generated																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.23.5.8 EVENTS_SEQSTARTED[n] (n=0..1)

Address offset: 0x108 + (n × 0x4)

First PWM period started on sequence n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_SEQSTARTED			First PWM period started on sequence n																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.23.5.9 EVENTS_SEQEND[n] (n=0..1)

Address offset: 0x110 + (n × 0x4)

Emitted at end of every sequence n, when last value from RAM has been applied to wave counter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_SEQEND			Emitted at end of every sequence n, when last value from RAM has been applied to wave counter																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.23.5.10 EVENTS_PWMPERIODEND

Address offset: 0x118

Emitted at the end of each PWM period

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_PWMPERIODEND			Emitted at the end of each PWM period																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.23.5.11 EVENTS_LOOPSDONE

Address offset: 0x11C

Concatenated sequences have been played the amount of times defined in LOOP.CNT

This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_LOOPSDONE						Concatenated sequences have been played the amount of times defined in LOOP.CNT																											
								This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.23.5.12 PUBLISH_STOPPED

Address offset: 0x184

Publish configuration for event STOPPED

Address offset: $0x188 + (n \times 0x4)$

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value	Description																																																									
A	RW	CHIDX			[0..255]	DPPI channel that event SEQSTARTED[n] will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

Address offset: $0x190 + (n \times 0x4)$

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0												
ID				B																								A				A				A				A				A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																											
ID	R/W	Field	Value	ID	Value	Description																																									
A	RW	CHIDX			[0..255]	DPPI channel that event SEQEND[n] will publish to																																									
B	RW	EN																																													
			Disabled	0	Disable publishing																																										
			Enabled	1	Enable publishing																																										

Address offset: 0x198

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0												
ID				B																								A				A				A				A				A			
Reset 0x00000000				0																																											
ID	R/W	Field	Value	ID	Value		Description																																								
A	RW	CHIDX			[0..255]		DPPI channel that event PWMPERIODEND will publish to																																								
B	RW	EN																																													
			Disabled	0	Disable publishing																																										
			Enabled	1	Enable publishing																																										

7.23.5.16 PUBLISH_LOOPSDONE

Address offset: 0x19C

Publish configuration for event [LOOPSDONE](#)

This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																												A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event LOOPSDONE will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.23.5.17 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SEQEND0_STOP			Shortcut between event SEQEND[0] and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
B	RW	SEQEND1_STOP			Shortcut between event SEQEND[1] and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
C	RW	LOOPSDONE_SEQSTART0			Shortcut between event LOOPSDONE and task SEQSTART[0]																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
D	RW	LOOPSDONE_SEQSTART1			Shortcut between event LOOPSDONE and task SEQSTART[1]																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
E	RW	LOOPSDONE_STOP			Shortcut between event LOOPSDONE and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.23.5.18 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
B	RW	STOPPED						Enable or disable interrupt for event STOPPED																											

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
C-D	RW	SEQSTARTED[i] (i=0..1)			Enable or disable interrupt for event SEQSTARTED[i]																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
E-F	RW	SEQEND[i] (i=0..1)			Enable or disable interrupt for event SEQEND[i]																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
G	RW	PWMPERIODEND			Enable or disable interrupt for event PWMPERIODEND																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
H	RW	LOOPSDONE			Enable or disable interrupt for event LOOPSDONE																														
					This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.23.5.19 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
B	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C-D	RW	SEQSTARTED[i] (i=0..1)			Write '1' to enable interrupt for event SEQSTARTED[i]																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
E-F	RW	SEQEND[i] (i=0..1)			Write '1' to enable interrupt for event SEQEND[i]																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
G	RW	PWMPERIODEND			Write '1' to enable interrupt for event PWMPERIODEND																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
H	RW	LOOPSDONE			Write '1' to enable interrupt for event LOOPSDONE																														
					This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.23.5.20 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			H G F E D C B																															
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
B	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
C-D	RW	SEQSTARTED[i] (i=0..1)			Write '1' to disable interrupt for event SEQSTARTED[i]																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
E-F	RW	SEQEND[i] (i=0..1)			Write '1' to disable interrupt for event SEQEND[i]																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
G	RW	PWMPERIODEND			Write '1' to disable interrupt for event PWMPERIODEND																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
H	RW	LOOPSDONE			Write '1' to disable interrupt for event LOOPSDONE																													
					This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													

7.23.5.21 ENABLE

Address offset: 0x500

PWM module enable register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Enable or disable PWM module																														
			Disabled	0	Disabled																														
			Enabled	1	Enable																														

7.23.5.22 MODE

Address offset: 0x504

Selects operating mode of the wave counter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	UPDOWN			Selects up mode or up-and-down mode for the counter																														
			Up	0	Up counter, edge-aligned PWM duty cycle																														
			UpAndDown	1	Up and down counter, center-aligned PWM duty cycle																														

7.23.5.23 COUNTERTOP

Address offset: 0x508

Value up to which the pulse generator counter counts

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x000003FF				0 0																															

7.23.5.24 PRESCALER

Address offset: 0x50C

Configuration for PWM_CLK

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	PRESCALER				Prescaler of PWM_CLK																													
			DIV_1	0		Divide by 1 (16 MHz)																													
			DIV_2	1		Divide by 2 (8 MHz)																													
			DIV_4	2		Divide by 4 (4 MHz)																													
			DIV_8	3		Divide by 8 (2 MHz)																													
			DIV_16	4		Divide by 16 (1 MHz)																													
			DIV_32	5		Divide by 32 (500 kHz)																													
			DIV_64	6		Divide by 64 (250 kHz)																													
			DIV_128	7		Divide by 128 (125 kHz)																													

7.23.5.25 DECODER

Address offset: 0x510

Configuration of the decoder

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LOAD			How a sequence is read from RAM and spread to the compare register																														
			Common	0	1st half word (16-bit) used in all PWM channels 0..3																														
			Grouped	1	1st half word (16-bit) used in channel 0..1; 2nd word in channel 2..3																														
			Individual	2	1st half word (16-bit) in ch.0; 2nd in ch.1; ...; 4th in ch.3																														
			WaveForm	3	1st half word (16-bit) in ch.0; 2nd in ch.1; ...; 4th in COUNTERTOP																														
B	RW	MODE			Selects source for advancing the active sequence																														
			RefreshCount	0	SEQ[n].REFRESH is used to determine loading internal compare registers																														
			NextStep	1	NEXTSTEP task causes a new value to be loaded to internal compare registers																														

7.23.5.26 LOOP

Address offset: 0x514

Number of playbacks of a loop

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.23.5.27 SEQ[n].PTR (n=0..1)

Address offset: 0x520 + (n × 0x20)

Beginning address in RAM of this sequence

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Beginning address in RAM of this sequence																											

Note: See the memory chapter for details about which memories are available for EasyDMA.

7.23.5.28 SEQ[n].CNT (n=0..1)

Address offset: 0x524 + (n × 0x20)

Number of values (duty cycles) in this sequence

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.23.5.29 SEQ[n].REFRESH (n=0..1)

Address offset: $0x528 + (n \times 0x20)$

Number of additional PWM periods between samples loaded into compare register

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A A A A A A A A A A A A A A A A A A A A A A A A A A A A																																	
Reset 0x00000001					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																																	
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	CNT			Number of additional PWM periods between samples loaded into compare register (load every REFRESH.CNT+1 PWM periods)																																	
			Continuous	0	Update every PWM period																																	

7.23.5.30 SEQ[n].ENDDELAY (n=0..1)

Address offset: $0x52C + (n \times 0x20)$

Time added after the sequence

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	CNT			Time added after the sequence in PWM periods																																		

7.23.5.31 PSEL.OUT[n] (n=0..3)

Address offset: $0x560 + (n \times 0x4)$

Output pin select for PWM channel n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				C																								B				A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
ID	R/W	Field	Value ID	Value				Description																												
A	RW	PIN		[0..31]				Pin number																												
B	RW	PORT		[0..1]				Port number																												
C	RW	CONNECT						Connection																												
			Disconnected	1				Disconnect																												
			Connected	0				Connect																												

7.24 QDEC — Quadrature decoder

The Quadrature decoder (QDEC) provides buffered decoding of quadrature-encoded sensor signals. It is suitable for mechanical and optical sensors.

The sample period and accumulation are configurable to match application requirements. The QDEC provides the following:

- Decoding of digital waveform from off-chip quadrature encoder.
- Sample accumulation eliminating hard real-time requirements to be enforced on application.
- Optional input de-bounce filters.
- Optional LED output signal for optical encoders.

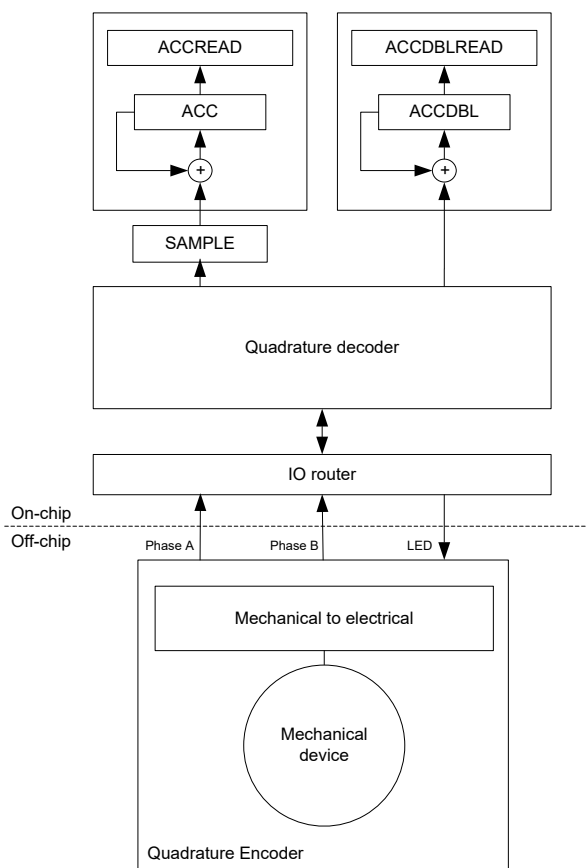


Figure 122: Quadrature decoder configuration

7.24.1 Sampling and decoding

The QDEC decodes the output from an incremental motion encoder by sampling the QDEC phase input pins (A and B).

The off-chip quadrature encoder is an incremental motion encoder outputting two waveforms, phase A and phase B. The two output waveforms are always 90 degrees out of phase, meaning that one always changes level before the other. The direction of movement is indicated by the waveform that changes level first. Invalid transitions may occur, meaning the two waveforms simultaneously switch. This may occur if the wheel rotates too fast relative to the sample rate set for the decoder.

The QDEC decodes the output from the off-chip encoder by sampling the QDEC phase input pins (A and B) at a fixed rate as specified in the SAMPLEPER register.

If the SAMPLEPER value needs to be changed, the QDEC shall be stopped using the STOP task. SAMPLEPER can be then changed upon receiving the STOPPED event, and QDEC can be restarted using the START task. Failing to do so may result in unpredictable behavior.

It is good practice to only change registers LEDPOL, REPORTPER, DBFEN, and LEDPRE when the QDEC is stopped.

When started, the decoder continuously samples the two input waveforms and decodes these by comparing the current sample pair (n) with the previous sample pair (n-1).

The decoding of the sample pairs is described in the table below.

Previous sample pair(n - 1)		Current samples pair(n)		SAMPLE register	ACC operation	ACCDBL operation	Description
A	B	A	B				
0	0	0	0	0	No change	No change	No movement
0	0	0	1	1	Increment	No change	Movement in positive direction
0	0	1	0	-1	Decrement	No change	Movement in negative direction
0	0	1	1	2	No change	Increment	Error: Double transition
0	1	0	0	-1	Decrement	No change	Movement in negative direction
0	1	0	1	0	No change	No change	No movement
0	1	1	0	2	No change	Increment	Error: Double transition
0	1	1	1	1	Increment	No change	Movement in positive direction
1	0	0	0	1	Increment	No change	Movement in positive direction
1	0	0	1	2	No change	Increment	Error: Double transition
1	0	1	0	0	No change	No change	No movement
1	0	1	1	-1	Decrement	No change	Movement in negative direction
1	1	0	0	2	No change	Increment	Error: Double transition
1	1	0	1	-1	Decrement	No change	Movement in negative direction
1	1	1	0	1	Increment	No change	Movement in positive direction
1	1	1	1	0	No change	No change	No movement

Table 47: Sampled value encoding

7.24.2 LED output

The LED output follows the sample period. The LED is switched on for a set period before sampling and then switched off immediately after. The period the LED is switched on before sampling is given in the LEDPRE register.

The LED output pin polarity is specified in the LEDPOL register.

When using off-chip mechanical encoders not requiring an LED, the LED output can be disabled by writing value 'Disconnected' to the CONNECT field of the PSEL.LED register. In this case, the QDEC will not acquire access to a pin for the LED output.

7.24.3 Debounce filters

Each of the two-phase inputs have digital debounce filters.

When enabled through the DBFEN register, the filter inputs are sampled at a fixed 1 MHz frequency during the entire sample period (which is specified in the SAMPLEPER register). The filters require all of the samples within this sample period to equal before the input signal is accepted and transferred to the output of the filter.

As a result, only input signal with a steady state longer than twice the period specified in SAMPLEPER are guaranteed to pass through the filter. Any signal with a steady state shorter than SAMPLEPER will always be suppressed by the filter. It is assumed that the frequency during the debounce period never exceeds 500 kHz (as required by the Nyquist theorem when using a 1 MHz sample frequency).

The LED will always be ON when the debounce filters are enabled, as the inputs in this case will be sampled continuously.

When the debounce filters are enabled, displacements reported by the QDEC peripheral are delayed by one SAMPLEPER period.

7.24.4 Accumulators

The quadrature decoder contains two accumulator registers, ACC and ACCDBL. These registers accumulate valid motion sample values and the number of detected invalid samples (double transitions), respectively.

The ACC register accumulates all valid values (1/-1) written to the SAMPLE register. This can be useful for preventing hard real-time requirements from being enforced on the application. When using the ACC register, the application can fetch data when necessary instead of reading all SAMPLE register output. The ACC register holds the relative movement of the external mechanical device from the previous clearing of the ACC register. Sample values indicating a double transition (2) will not be accumulated in the ACC register.

An ACCOF event is generated if the ACC receives a SAMPLE value that would cause the register to overflow or underflow. Any SAMPLE value that would cause an ACC overflow or underflow will be discarded, but any samples that do not cause the ACC to overflow or underflow will still be accepted.

The accumulator ACCDBL accumulates the number of detected double transitions since the previous clearing of the ACCDBL register.

The ACC and ACCDBL registers can be cleared by the READCLRACC and subsequently read using the ACCREAD and ACCDBLREAD registers.

The ACC register can be separately cleared by the RDCLRACC and subsequently read using the ACCREAD registers.

The ACCDBL register can be separately cleared by the RDCLRDBL and subsequently read using the ACCDBLREAD registers.

The REPORTPER register allows automated capture of multiple samples before sending an event. When a non-null displacement is captured and accumulated, a REPORTRDY event is sent. When one or more double-displacements are captured and accumulated, a DBLRDY event is sent. The REPORTPER field in this register determines how many samples must be accumulated before the contents are evaluated and a REPORTRDY or DBLRDY event is sent.

Using the RDCLRACC task (manually sent upon receiving the event, or using the DBLRDY_RDCLRACC shortcut), ACCREAD can then be read.

When a double transition has been captured and accumulated, a DBLRDY event is sent. Using the RDCLRDBL task (manually sent upon receiving the event, or using the DBLRDY_RDCLRDBL shortcut), ACCDBLREAD can then be read.

7.24.5 Output/input pins

The QDEC uses a three-pin interface to the off-chip quadrature encoder.

These pins are acquired when the QDEC is enabled in the ENABLE register. The pins acquired by the QDEC cannot be written by the CPU, but they can still be read by the CPU.

The pin numbers used for the QDEC are selected using the PSEL.n registers.

7.24.6 Pin configuration

The Phase A, Phase B, and LED signals are mapped to physical pins according to the configuration specified in the PSEL.A, PSEL.B, and PSEL.LED registers respectively.

If the CONNECT field value 'Disconnected' is specified in any of these registers, the associated signal will not be connected to any physical pin. The PSEL.A, PSEL.B, and PSEL.LED registers and their configurations are only used as long as the QDEC is enabled, and retained only as long as the device is in ON mode. When the peripheral is disabled, the pins will behave as regular GPIOs, and use the configuration in their respective OUT bit field and PIN_CNF[n] register.

To secure correct behavior in the QDEC, the pins used by the QDEC must be configured in the GPIO peripheral as described in [GPIO configuration before enabling peripheral](#) on page 447 before enabling the QDEC. This configuration must be retained in the GPIO for the selected I/Os as long as the QDEC is enabled.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

QDEC signal	QDEC pin	Direction	Output value	Comment
Phase A	As specified in PSEL.A	Input	Not applicable	
Phase B	As specified in PSEL.B	Input	Not applicable	
LED	As specified in PSEL.LED	Input	Not applicable	

Table 48: GPIO configuration before enabling peripheral

7.24.7 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
QDEC0 : S	APPLICATION	0x50033000	US	S	NA	No	Quadrature decoder 0
QDEC0 : NS		0x40033000					
QDEC1 : S	APPLICATION	0x50034000	US	S	NA	No	Quadrature decoder 1
QDEC1 : NS		0x40034000					

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Task starting the quadrature decoder
TASKS_STOP	0x004		Task stopping the quadrature decoder
TASKS_READCLRACC	0x008		Read and clear ACC and ACCDBL
TASKS_RDCLRACC	0x00C		Read and clear ACC
TASKS_RDCLRDBL	0x010		Read and clear ACCDBL
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
SUBSCRIBE_READCLRACC	0x088		Subscribe configuration for task READCLRACC
SUBSCRIBE_RDCLRACC	0x08C		Subscribe configuration for task RDCLRACC
SUBSCRIBE_RDCLRDBL	0x090		Subscribe configuration for task RDCLRDBL
EVENTS_SAMPLERDY	0x100		Event being generated for every new sample value written to the SAMPLE register
EVENTS_REPORTRDY	0x104		Non-null report ready
EVENTS_ACCOF	0x108		ACC or ACCDBL register overflow
EVENTS_DBLRDY	0x10C		Double displacement(s) detected
EVENTS_STOPPED	0x110		QDEC has been stopped
PUBLISH_SAMPLERDY	0x180		Publish configuration for event SAMPLERDY
PUBLISH_REPORTRDY	0x184		Publish configuration for event REPORTRDY
PUBLISH_ACCOF	0x188		Publish configuration for event ACCOF
PUBLISH_DBLRDY	0x18C		Publish configuration for event DBLRDY
PUBLISH_STOPPED	0x190		Publish configuration for event STOPPED
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ENABLE	0x500		Enable the quadrature decoder
LEDPOL	0x504		LED output pin polarity
SAMPLEPER	0x508		Sample period
SAMPLE	0x50C		Motion sample value
REPORTPER	0x510		Number of samples to be taken before REPORTRDY and DBLRDY events can be generated

Register	Offset	TZ	Description
ACC	0x514		Register accumulating the valid transitions
ACCREAD	0x518		Snapshot of the ACC register, updated by the READCLRACC or RDCLRACC task
PSEL.LED	0x51C		Pin select for LED signal
PSEL.A	0x520		Pin select for A signal
PSEL.B	0x524		Pin select for B signal
DBFEN	0x528		Enable input debounce filters
LEDPRE	0x540		Time period the LED is switched ON prior to sampling
ACCDL	0x544		Register accumulating the number of detected double transitions
ACCDLREAD	0x548		Snapshot of the ACCDL, updated by the READCLRACC or RDCLRDL task

7.24.7.1 TASKS_START

Address offset: 0x000

Task starting the quadrature decoder

When started, the SAMPLE register will be continuously updated at the rate given in the SAMPLEPER register.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value	ID	Value				Description																													
A	W	TASKS_START							Task starting the quadrature decoder																													
									When started, the SAMPLE register will be continuously updated at the rate given in the SAMPLEPER register.																													
		Trigger		1					Trigger task																													

7.24.7.2 TASKS_STOP

Address offset: 0x004

Task stopping the quadrature decoder

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID																																				A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value	ID	Value	Description																														
A	W	TASKS_STOP				Task stopping the quadrature decoder																														
		Trigger		1		Trigger task																														

7.24.7.3 TASKS_READCLRACC

Address offset: 0x008

Read and clear ACC and ACCDL

Task transferring the content of ACC to ACCREAD and the content of ACCDL to ACCDLREAD, and then clearing the ACC and ACCDL registers. These read-and-clear operations will be done atomically.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_READCLRACC						Read and clear ACC and ACCDBL																											
								Task transferring the content of ACC to ACCREAD and the content of ACCDBL to ACCDBLREAD, and then clearing the ACC and ACCDBL registers. These read-and-clear operations will be done atomically.																											
			Trigger	1				Trigger task																											

7.24.7.4 TASKS_RDCLRACC

Address offset: 0x00C

Read and clear ACC

Task transferring the content of ACC to ACCREAD, and then clearing the ACC register. This read-and-clear operation will be done atomically.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A																																		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value				Description																														
A	W	TASKS_RDCLRACC						Read and clear ACC																														
								Task transferring the content of ACC to ACCREAD, and then clearing the ACC register. This read-and-clear operation will be done atomically.																														
			Trigger	1				Trigger task																														

7.24.7.5 TASKS_RDCLRDBL

Address offset: 0x010

Read and clear ACCDBL

Task transferring the content of ACCDBL to ACCDBLREAD, and then clearing the ACCDBL register. This read-and-clear operation will be done atomically.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value				Description																															
A	W	TASKS_RDCLRDBL						Read and clear ACCDBL																															
								Task transferring the content of ACCDBL to ACCDBLREAD, and then clearing the ACCDBL register. This read-and-clear operation will be done atomically.																															
			Trigger	1				Trigger task																															

7.24.7.6 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task [START](#)

When started, the SAMPLE register will be continuously updated at the rate given in the SAMPLEPER register.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task START will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.24.7.7 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task **STOP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that task STOP will subscribe to																														
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.24.7.8 SUBSCRIBE_READCLRACC

Address offset: 0x088

Subscribe configuration for task **READCLRACC**

Task transferring the content of ACC to ACCREAD and the content of ACCDBL to ACCDBLREAD, and then clearing the ACC and ACCDBL registers. These read-and-clear operations will be done atomically.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task READCLRACC will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.24.7.9 SUBSCRIBE_RDCLRACC

Address offset: 0x08C

Subscribe configuration for task **RDCLRACC**

Task transferring the content of ACC to ACCREAD, and then clearing the ACC register. This read-and-clear operation will be done atomically.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task RDCLRACC will subscribe to																													
B	RW	EN																																	
			Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

7.24.7.10 SUBSCRIBE_RDCLRDBL

Address offset: 0x090

Subscribe configuration for task **RDCLRDBL**

Task transferring the content of ACCDBL to ACCDBLREAD, and then clearing the ACCDBL register. This read-and-clear operation will be done atomically.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task RDCLRDBL will subscribe to																													
B	RW	EN																																	
			Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

7.24.7.11 EVENTS_SAMPLERDY

Address offset: 0x100

Event being generated for every new sample value written to the SAMPLE register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_SAMPLERDY			Event being generated for every new sample value written to the SAMPLE register																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.24.7.12 EVENTS_REPORTRDY

Address offset: 0x104

Non-null report ready

Event generated when REPORTPER number of samples has been accumulated in the ACC register and the content of the ACC register is not equal to 0. (Thus, this event is only generated if a motion is detected since the previous clearing of the ACC register).

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	EVENTS_REPORTRDY				Non-null report ready																													
						Event generated when REPORTPER number of samples has been accumulated in the ACC register and the content of the ACC register is not equal to 0. (Thus, this event is only generated if a motion is detected since the previous clearing of the ACC register).																													
			NotGenerated	0		Event not generated																													
			Generated	1		Event generated																													

7.24.7.13 EVENTS_ACCOF

Address offset: 0x108

ACC or ACCDBL register overflow

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ACCOF			ACC or ACCDBL register overflow																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.24.7.14 EVENTS_DBLRDY

Address offset: 0x10C

Double displacement(s) detected

Event generated when REPORTPER number of samples has been accumulated and the content of the ACCDBL register is not equal to 0. (Thus, this event is only generated if a double transition is detected since the previous clearing of the ACCDBL register).

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DBLRDY			Double displacement(s) detected																														
					Event generated when REPORTPER number of samples has been accumulated and the content of the ACCDBL register is not equal to 0. (Thus, this event is only generated if a double transition is detected since the previous clearing of the ACCDBL register).																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.24.7.15 EVENTS_STOPPED

Address offset: 0x110

QDEC has been stopped

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_STOPPED			QDEC has been stopped																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.24.7.16 PUBLISH_SAMPLERDY

Address offset: 0x180

Publish configuration for event **SAMPLERDY**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																											
ID				B																								A				A	A	A	A	A	A	A																								
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																								
A	RW	CHIDX		[0..255]		DPPI channel that event SAMPLERDY will publish to																																																								
B	RW	EN																																																												
			Disabled	0		Disable publishing																																																								
			Enabled	1		Enable publishing																																																								

7.24.7.17 PUBLISH_REPORTRDY

Address offset: 0x184

Publish configuration for event **REPORTRDY**

Event generated when REPORTPER number of samples has been accumulated in the ACC register and the content of the ACC register is not equal to 0. (Thus, this event is only generated if a motion is detected since the previous clearing of the ACC register).

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																													
ID				B																								A												A	A	A	A	A	A	A																		
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																																								
A	RW	CHIDX		[0..255]				DPPI channel that event REPORTRDY will publish to																																																								
B	RW	EN																																																														
			Disabled	0				Disable publishing																																																								
			Enabled	1				Enable publishing																																																								

7.24.7.18 PUBLISH_ACCOF

Address offset: 0x188

Publish configuration for event **ACCOF**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event ACCOF will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.24.7.19 PUBLISH_DBLRDY

Address offset: 0x18C

Publish configuration for event **DBLRDY**

Event generated when REPORTPER number of samples has been accumulated and the content of the ACCDBL register is not equal to 0. (Thus, this event is only generated if a double transition is detected since the previous clearing of the ACCDBL register).

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A					A	A	A	A	A	A	A																								
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that event DBLRDY will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

7.24.7.20 PUBLISH_STOPPED

Address offset: 0x190

Publish configuration for event **STOPPED**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event STOPPED will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.24.7.21 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	REPORTRDY_READCLRACC						Shortcut between event REPORTRDY and task READCLRACC																											
			Disabled	0				Disable shortcut																											

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
B	RW	SAMPLERDY_STOP	Enabled	1	Enable shortcut																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
C	RW	REPORTRDY_RDCLRACC			Shortcut between event REPORTRDY and task RDCLRACC																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
D	RW	REPORTRDY_STOP			Shortcut between event REPORTRDY and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
E	RW	DBLRDY_RDCLRDBL			Shortcut between event DBLRDY and task RDCLRDBL																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
F	RW	DBLRDY_STOP			Shortcut between event DBLRDY and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
G	RW	SAMPLERDY_READCLRACC			Shortcut between event SAMPLERDY and task READCLRACC																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.24.7.22 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SAMPLERDY			Write '1' to enable interrupt for event SAMPLERDY																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	REPORTRDY			Write '1' to enable interrupt for event REPORTRDY																														
					Event generated when REPORTPER number of samples has been accumulated in the ACC register and the content of the ACC register is not equal to 0. (Thus, this event is only generated if a motion is detected since the previous clearing of the ACC register).																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
		Enabled	1	Read: Enabled																															
C	RW	ACCOF			Write '1' to enable interrupt for event ACCOF																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
D	R/W	Field	Value ID	Value	Description																														
D	RW	DBLRDY			Write '1' to enable interrupt for event DBLRDY																														
					Event generated when REPORTPER number of samples has been accumulated and the content of the ACCDBL register is not equal to 0. (Thus, this event is only generated if a double transition is detected since the previous clearing of the ACCDBL register).																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
E	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.24.7.23 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			E D C B A																															
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	SAMPLERDY			Write '1' to disable interrupt for event SAMPLERDY																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
B	RW	REPORTRDY			Write '1' to disable interrupt for event REPORTRDY																													
					Event generated when REPORTPER number of samples has been accumulated in the ACC register and the content of the ACC register is not equal to 0. (Thus, this event is only generated if a motion is detected since the previous clearing of the ACC register).																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
		Enabled	1	Read: Enabled																														
C	RW	ACCOF			Write '1' to disable interrupt for event ACCOF																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
D	RW	DBLRDY			Write '1' to disable interrupt for event DBLRDY																													
					Event generated when REPORTPER number of samples has been accumulated and the content of the ACCDBL register is not equal to 0. (Thus, this event is only generated if a double transition is detected since the previous clearing of the ACCDBL register).																													
			Clear	1	Disable																													
			Disabled	0	Read: Disabled																													
		Enabled	1	Read: Enabled																														
E	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																													
			Clear	1	Disable																													

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
			Disabled	0				Read: Disabled																											
			Enabled	1				Read: Enabled																											

7.24.7.24 ENABLE

Address offset: 0x500

Enable the quadrature decoder

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-	RW	ENABLE			Enable or disable the quadrature decoder																														
					When enabled the decoder pins will be active. When disabled the quadrature decoder pins are not active and can be used as GPIO .																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.24.7.25 LEDPOL

Address offset: 0x504

LED output pin polarity

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	LEDPOL			LED output pin polarity																																		
			ActiveLow	0	Led active on output pin low																																		
			ActiveHigh	1	Led active on output pin high																																		

7.24.7.26 SAMPLEPER

Address offset: 0x508

Sample period

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
			8192us	6		8192 μs																													
			16384us	7		16384 μs																													
			32ms	8		32768 μs																													
			65ms	9		65536 μs																													
			131ms	10		131072 μs																													

7.24.7.27 SAMPLE

Address offset: 0x50C

Motion sample value

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																												
A	R	SAMPLE		[-1..2]				Last motion sample																												

The value is a 2's complement value, and the sign gives the direction of the motion. The value '2' indicates a double transition.

7.24.7.28 REPORTPER

Address offset: 0x510

Number of samples to be taken before REPORTRDY and DBLRDY events can be generated

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID					A																																A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	REPORTPER			Specifies the number of samples to be accumulated in the ACC register																																		

The report period in [μ s] is given as: $RPUS = SP * RP$ Where RPUS is the report period in [μ s/report], SP is the sample period in [μ s/sample] specified in SAMPLEPER, and RP is the report period in [samples/report] specified in REPORTPER.

10Smpl	0	10 samples/report
40Smpl	1	40 samples/report
80Smpl	2	80 samples/report
120Smpl	3	120 samples/report
160Smpl	4	160 samples/report
200Smpl	5	200 samples/report
240Smpl	6	240 samples/report
280Smpl	7	280 samples/report
1Smpl	8	1 sample/report

7.24.7.29 ACC

Address offset: 0x514

Register accumulating the valid transitions

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	R	ACC		[-1024..1023]		Register accumulating all valid samples (not double transition) read from the SAMPLE register. Double transitions (SAMPLE = 2) will not be accumulated in this register. The value is a 32 bit 2's complement value. If a sample that would cause this register to overflow or underflow is received, the sample will be ignored and an overflow event (ACCOF) will be generated. The ACC register is cleared by triggering the READCLRACC or the RDCLRACC task.																																

7.24.7.30 ACCREAD

Address offset: 0x518

Snapshot of the ACC register, updated by the READCLRACC or RDCLRACC task

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	ACCREAD		[-1024..1023]				Snapshot of the ACC register.																											
								The ACCREAD register is updated when the READCLRACC or RDCLRACC task is triggered.																											

7.24.7.31 PSEL.LED

Address offset: 0x51C

Pin select for LED signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																								B					A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value				Description																													
A	RW	PIN		[0..31]				Pin number																													
B	RW	PORT		[0..1]				Port number																													
C	RW	CONNECT						Connection																													
			Disconnected	1				Disconnect																													
			Connected	0				Connect																													

7.24.7.32 PSEL.A

Address offset: 0x520

Pin select for A signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																								B					A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
ID	R/W	Field	Value ID	Value		Description																															
A	RW	PIN		[0..31]		Pin number																															
B	RW	PORT		[0..1]		Port number																															
C	RW	CONNECT				Connection																															
			Disconnected	1		Disconnect																															
			Connected	0		Connect																															

7.24.7.33 PSEL.B

Address offset: 0x524

Pin select for B signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0									
ID				C																								B												A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1								
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	PIN		[0..31]				Pin number																																				
B	RW	PORT		[0..1]				Port number																																				
C	RW	CONNECT						Connection																																				
			Disconnected	1				Disconnect																																				
			Connected	0				Connect																																				

7.24.7.34 DBFEN

Address offset: 0x528

Enable input debounce filters

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				A																																			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value				Description																															
A	RW	DBFEN						Enable input debounce filters																															
			Disabled	0				Debounce input filters disabled																															
			Enabled	1				Debounce input filters enabled																															

7.24.7.35 LEDPRE

Address offset: 0x540

Time period the LED is switched ON prior to sampling

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000010				0 0																															

7.24.7.36 ACCDBL

Address offset: 0x544

Register accumulating the number of detected double transitions

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	ACCDBL		[0..15]	Register accumulating the number of detected double or illegal transitions. (SAMPLE = 2). When this register has reached its maximum value, the accumulation of double/illegal transitions will stop. An overflow event (ACCOF) will be generated if any double or illegal transitions are detected after the maximum value was reached. This field is cleared by triggering the READCLRACC or RDCLRDBL task.																														

7.24.7.37 ACCDBLREAD

Address offset: 0x548

Snapshot of the ACCDBL, updated by the READCLRACC or RDCLRDBL task

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	ACCDBLREAD		[0..15]	Snapshot of the ACCDBL register. This field is updated when the READCLRACC or RDCLRDBL task is triggered.																														

7.24.8 Electrical specification

7.24.8.1 QDEC Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
t _{SAMPLE}	Time between sampling signals from quadrature decoder	128		131072	μs
t _{LED}	Time from LED is turned on to signals are sampled	0		511	μs

7.25 QSPI — Quad serial peripheral interface

The QSPI peripheral provides support for communicating with an external flash memory device using SPI.

The main features for the QSPI peripheral are:

- Single/dual/quad SPI input/output
- 6 to 96 MHz configurable clock frequency
- Single-word read/write access from/to external flash
- EasyDMA for block read and write transfers
- Up to 48 MB/sec EasyDMA read rate
- Execute in place (XIP) for executing program directly from external flash
- XIP access can optionally be disabled
- On-the-fly encryption and decryption, including EasyDMA and XIP

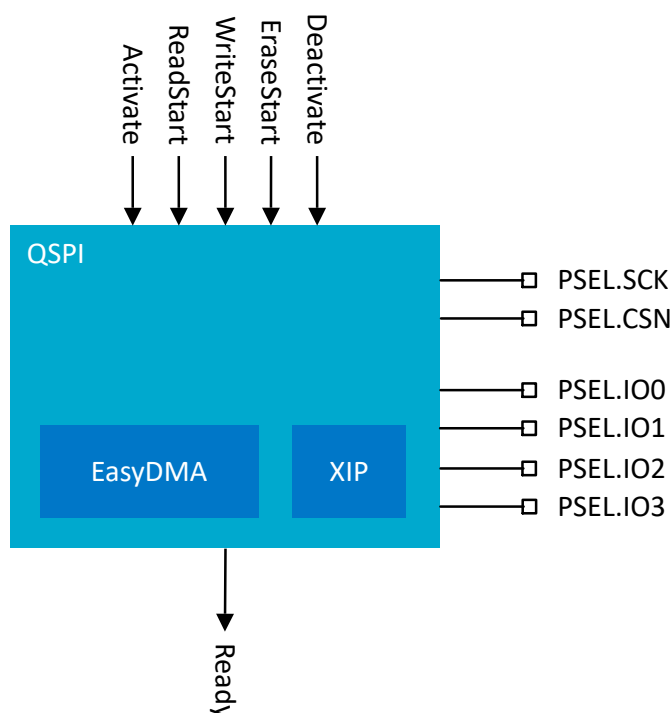


Figure 123: Block diagram

7.25.1 Configuring QSPI

Before any data can be transferred to or from the external flash memory, the peripheral needs to be configured.

1. Select the mandatory input/output pins in the following registers:

- [PSEL.SCK](#) on page 481
- [PSEL.CSN](#) on page 482
- [PSEL.IO0](#) on page 482
- [PSEL.IO1](#) on page 482
- [PSEL.IO2](#) on page 483
- [PSEL.IO3](#) on page 483

For which pins to use, see [Pin assignments](#) on page 851. Only the dedicated QSPI pins shall be used.

2. To ensure stable operation, set the GPIO drive strength to high drive. See the [GPIO — General purpose input/output](#) on page 293 chapter for details on how to configure GPIO drive strength.
3. Activate the dedicated peripheral setting of the GPIO pin. See the [GPIO — General purpose input/output](#) on page 293 chapter for details on how to assign pins between cores, peripherals, or subsystems.
4. Configure the interface towards the external flash memory using [IFCONFIG0](#) on page 484, [IFCONFIG1](#) on page 488, and [ADDRCONF](#) on page 490.
5. Enable the QSPI peripheral and acquire I/O pins using [ENABLE](#) on page 479.
6. Activate the external flash memory interface using the ACTIVATE task. The READY event will be generated when the interface has been activated and the external flash memory is ready for access.

Note:

If the [IFCONFIG0](#) register is configured to use the quad mode, the external flash device also needs to be set in the quad mode before any data transfers can take place.

This can be done by sending custom instructions to the external flash device, as described in [Sending custom instructions](#) on page 465.

7.25.2 Write operation

A write operation to the external flash is configured using the [WRITE.DST](#), [WRITE.SRC](#), and [WRITE.CNT](#) registers. It is started using the [WRITESTART](#) task.

The READY event is generated when the transfer is complete.

The QSPI peripheral automatically takes care of splitting DMA transfers into page writes.

7.25.3 Read operation

A read operation from the external flash is configured using the [READ.SRC](#), [READ.DST](#), and [READ.CNT](#) registers. It is started using the [READSTART](#) task.

The READY event is generated when the transfer is complete.

7.25.4 Erase operation

Erase of pages/blocks of the external flash is configured using the [ERASE.PTR](#) and [ERASE.LEN](#) registers. It is started using the [ERASESTART](#) task.

The READY event is generated when the erase operation has been started.

In this case, the READY event will not indicate that the erase operation of the flash has been completed, but it only signals that the erase operation has been started. The actual status of the erase operation can normally be read from the external flash using a custom instruction (see [Sending custom instructions](#) on page 465).

7.25.5 Execute in place

Execute in place (XIP) allows the CPU to execute program code directly from the external flash.

After the external flash has been configured, the CPU can execute code from the external flash by accessing the XIP memory region. See the following figure and [Memory](#) on page 21 for details.

The XIP memory region is read-only, writing to it will result in a bus error.

When accessing the XIP memory region, the start address of this XIP memory region will map to the address [XIPOFFSET](#) on page 483 of the external flash.



The following figure shows the stream cipher block with the three configuration registers. The stream cipher uses an AES 128 encryption operation to form the keystream from key, nonce, and external memory address. The keystream then combines each 32-bit plaintext digit one at a time with the corresponding digit of the keystream.



NORDIC
SEMICONDUCTOR

The memory address used for encryption is the external flash memory address and thus independent of [XIPOFFSET](#) on page 483. This means a second firmware image can be encrypted and written using EasyDMA, then [XIPOFFSET](#) on page 483 set to point to the new firmware image before executing from it.

Stream ciphers are symmetric. They do not differentiate between encrypting or decrypting, reading or writing. Thus, if the contents of a plain text external flash is read when stream cipher is enabled, the data provided to the MCU is encrypted.

Execute in place (XIP)

Enable the stream cipher for QSPI XIP by doing the following steps.

1. Configure keys using [XIP_ENC.KEY0](#) on page 485 through [XIP_ENC.KEY3](#) on page 485.
2. Configure nonce using [XIP_ENC.NONCE0](#) on page 485 through [XIP_ENC.NONCE2](#) on page 486.
3. Set [XIP_ENC.ENABLE](#) on page 486.

Any instructions or data read from the XIP interface will now pass through the stream cipher.

EasyDMA

Enable the stream cipher for QSPI EasyDMA by doing the following steps.

1. Configure keys using [DMA_ENC.KEY0](#) on page 486 through [DMA_ENC.KEY3](#) on page 487.
2. Configure nonce using [DMA_ENC.NONCE0](#) on page 487 through [DMA_ENC.NONCE2](#) on page 488.
3. Set [DMA_ENC.ENABLE](#) on page 488.

Any data read from or written to the external flash over the EasyDMA interface will now pass through the stream cipher.

7.25.7 Sending custom instructions

Custom instructions can be sent to the external flash using the [CINSTRCONF](#), [CINSTRDAT0](#), and [CINSTRDAT1](#) registers. It is possible to send an instruction consisting of a one-byte opcode and up to 8 bytes of additional data and to read its response.

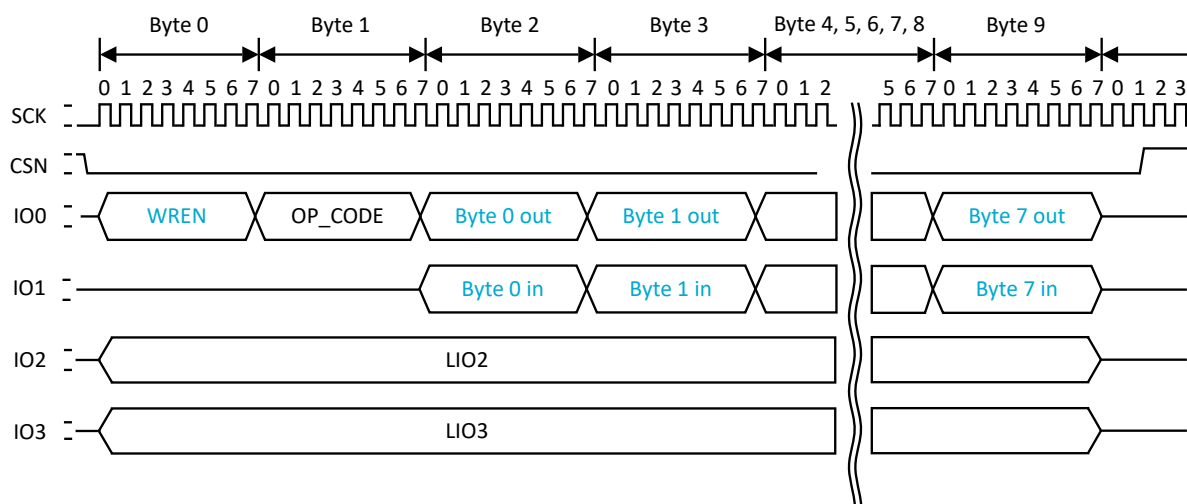
A custom instruction is prepared by first writing the data to be sent to [CINSTRDAT0](#) and [CINSTRDAT1](#) before writing the opcode and other configurations to the [CINSTRCONF](#) register.

The custom instruction is sent when the [CINSTRCONF](#) register is written and it is always sent on a single data line SPI interface.

The READY event will be generated when the custom instruction has been sent.

After a custom instruction has been sent, the [CINSTRDAT0](#) and [CINSTRDAT1](#) will contain the response bytes from the custom instruction.

The data of custom instructions is not part of the stream cipher encryption.



Optional

Figure 126: Sending custom instruction

7.25.7.1 Long frame mode

The LFEN and LFSTOP fields in the [CINSTRCONF](#) register control the operation of the custom instruction Long frame mode. Long frame mode is a mechanism that permits arbitrary byte length custom instructions. While in Long frame mode a long custom instruction sequence is split in multiple writes to the [CINSTRDAT0](#) and [CINSTRDAT1](#) registers.

To enable Long frame mode every write to the [CINSTRCONF](#) register must have the LFEN field set to 1. The contents of the OP_CODE field will be transmitted after the first write to [CINSTRCONF](#) and will be omitted in every subsequent write to this register. For subsequent writes the number of data bytes as specified in the LENGTH field are transferred (that is the value of LENGTH - 1 data bytes). The values of the LIO2 and LIO3 fields are set in the first write to [CINSTRCONF](#) and will apply for the entire custom instruction transmission until the long frame is finalized.

To finalize a long frame transmission, the LFSTOP field in the [CINSTRCONF](#) register must be set to 1 in the last write to this register.

7.25.8 Deep power-down mode

The external flash memory can be put in Deep power-down mode (DPM) to minimize its current consumption when there is no need to access the memory.

DPM is enabled in register [IFCONFIG0](#) on page 484 and configured in register [DPM DUR](#) on page 489. The DPM status of the external memory can be read in the [STATUS](#) register. The [DPM DUR](#) register has to be configured according to the external flash specification to get the information in the [STATUS](#) register and the timing of the READY event correct.

Entering or exiting DPM is controlled using register [IFCONFIG1](#) on page 488.

7.25.9 Instruction set

The following table shows the instruction set supported by QSPI when communicating with an external flash device.

Instruction	Opcode	Description
WREN	0x06	Write enable
RDSR	0x05	Read status register
WRSR	0x01	Write status register
FASTREAD	0x0B	Read bytes at higher speed
READ2O	0x3B	Dual-read output
READ2IO	0xBB	Dual-read input/output
READ4O	0x6B	Quad-read output
READ4IO	0xEB	Quad-read input/output
PP	0x02	Page program
PP2O	0xA2	Dual-page program output
PP4O	0x32	Quad-page program output
PP4IO	0x38	Quad-page program input/output
SE	0x20	Sector erase
BE	0xD8	Block erase
CE	0xC7	Chip erase
DP	0xB9	Enter Deep power-down mode
DPE	0xAB	Exit Deep power-down mode
EN4B	Specified in the ADDRCONF register	Enable 32 bit address mode

Table 49: Instruction set

7.25.10 Interface description

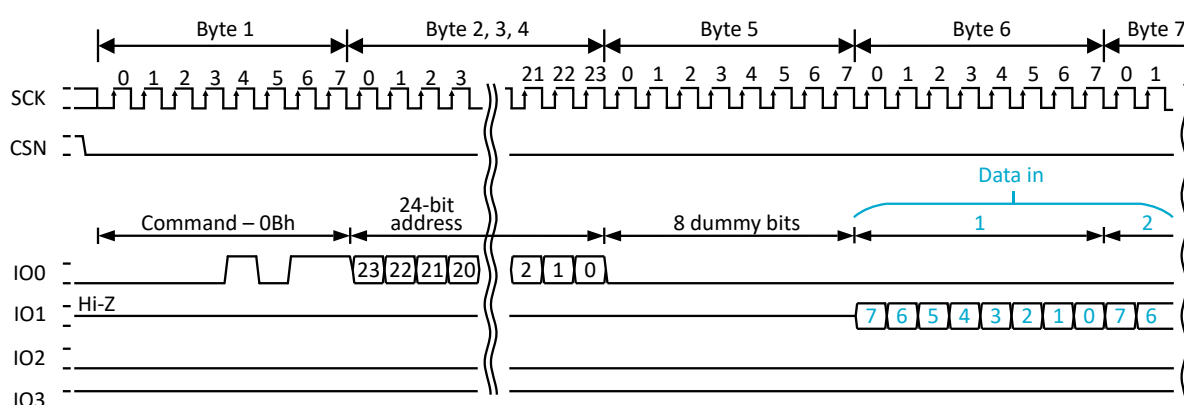


Figure 127: 24-bit FASTREAD, SPI MODE = MODE0

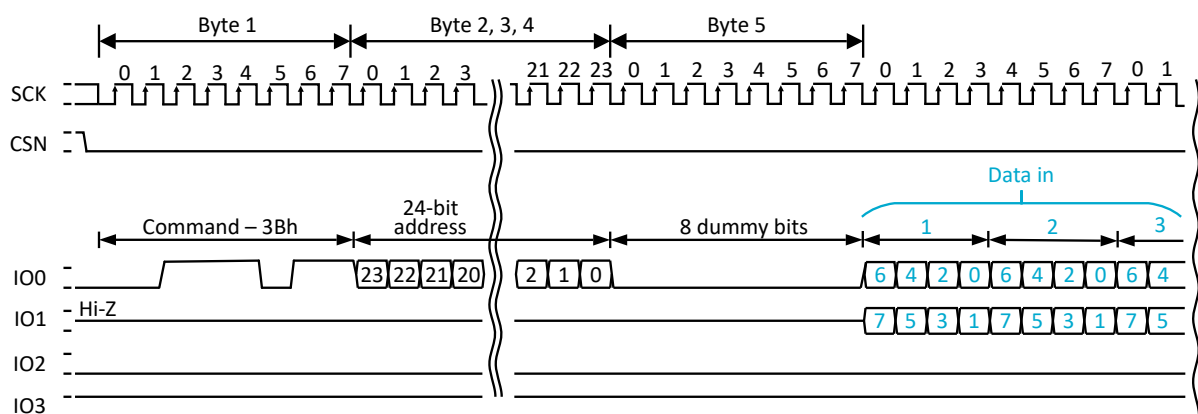


Figure 128: 24-bit READ2O (dual-read output), SPI MODE = MODE0

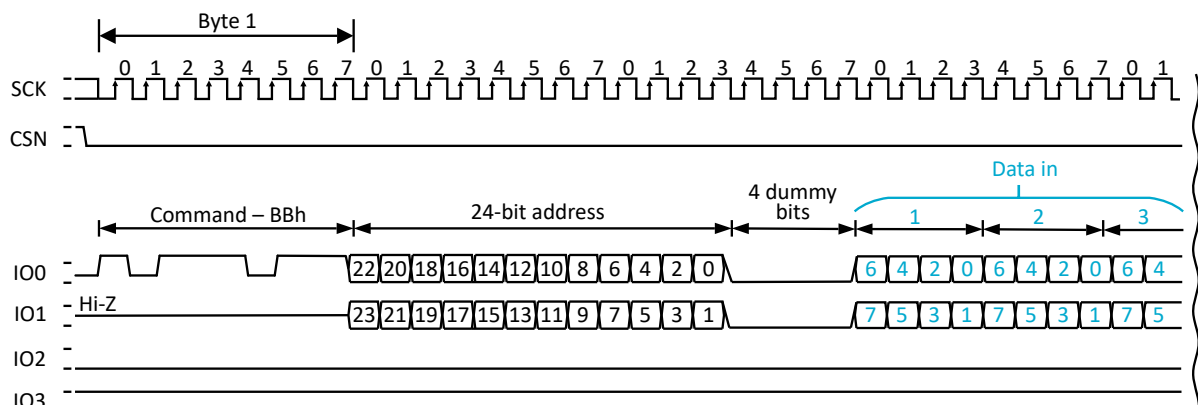


Figure 129: 24-bit READ2IO (dual read input/output), SPI MODE = MODE0

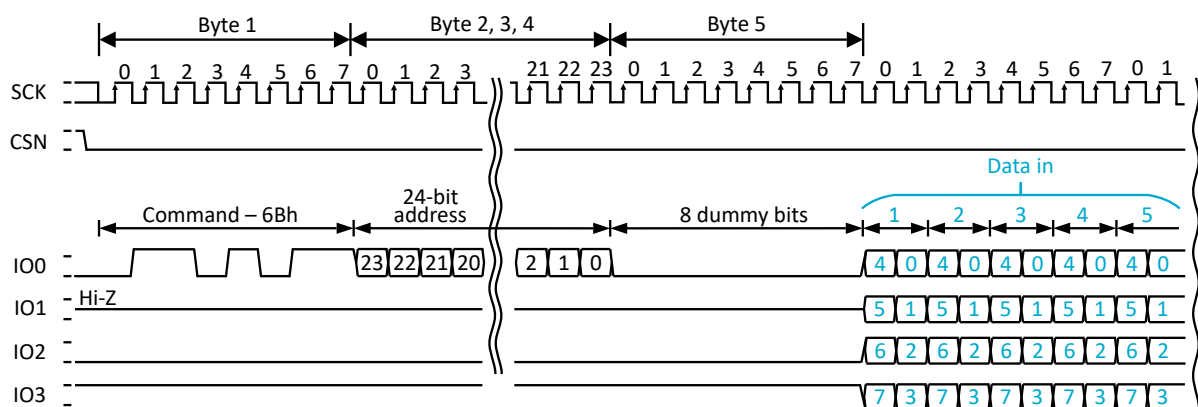


Figure 130: 24-bit READ4O (quad-read output), SPI MODE = MODE0

The diagram illustrates the timing for a 24-bit data read operation. The signals shown are SCK (Serial Clock), CSN (Chip Select), and IO0, IO1, IO2, IO3 (Data Bus). The SCK signal is a periodic clock. The CSN signal is active-low and is asserted at the start of the read operation. The IO0 signal is the data bus, which outputs the 24-bit data. The data is divided into three 8-bit segments: 1, 2, and 3. The first 8 bits (23-16) are labeled 'Data out' in blue. The next 8 bits (15-8) are labeled '1' in blue. The final 8 bits (7-0) are labeled '2' in blue. The diagram also shows the timing for the command (02h) and the 24-bit address.

The diagram illustrates the timing for a read operation. It shows the following signals and their activity:

- SCK:** Serial Clock signal, shown as a periodic square wave.
- CSN:** Chip Select signal, shown as a pulse that goes low at the start of the operation.
- IO0:** Data bus for command and address. It carries the command (A2h) and the 24-bit address. The address is split into two parts: the first 8 bits (23-16) and the next 16 bits (15-0).
- IO1:** Data bus for data out. It carries the data read from the memory.
- IO2 and IO3:** Data buses that are shown as Hi-Z (high impedance) during the read operation.

The diagram is divided into two sections by a vertical line. The first section shows the command and address being sent. The second section shows the data being read out in 5 cycles, each of 8 bits.



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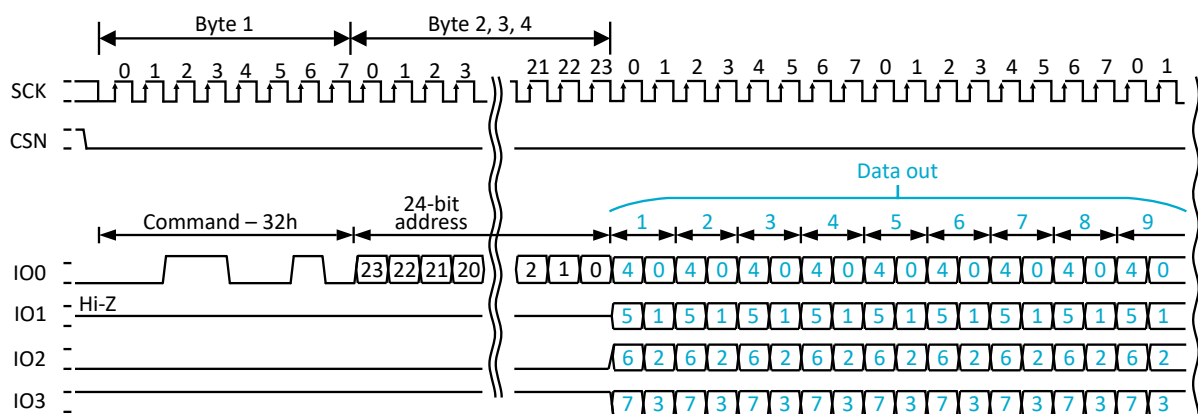


Figure 134: 24-bit PP4O (quad page program output), SPI MODE = MODE0

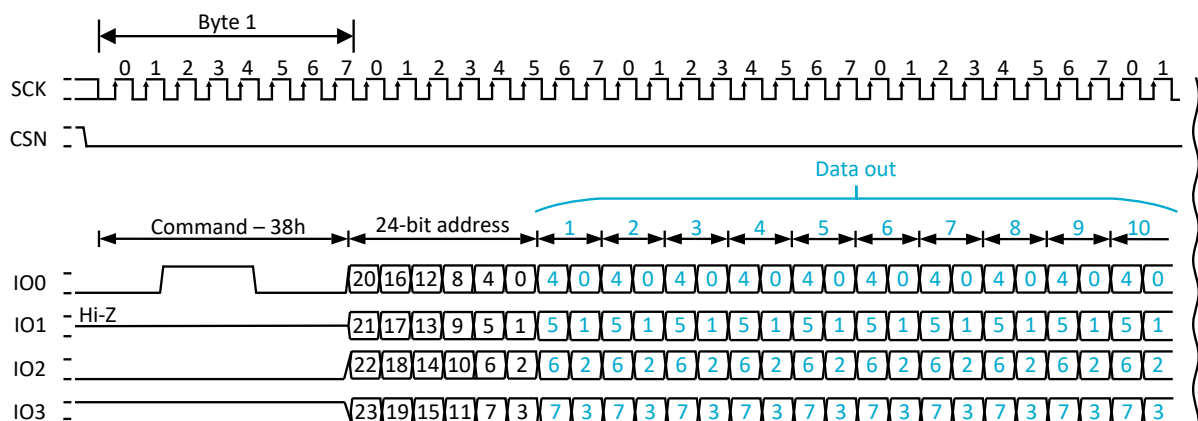


Figure 135: 24-bit PP4IO (quad page program input/output), SPI MODE = MODE0

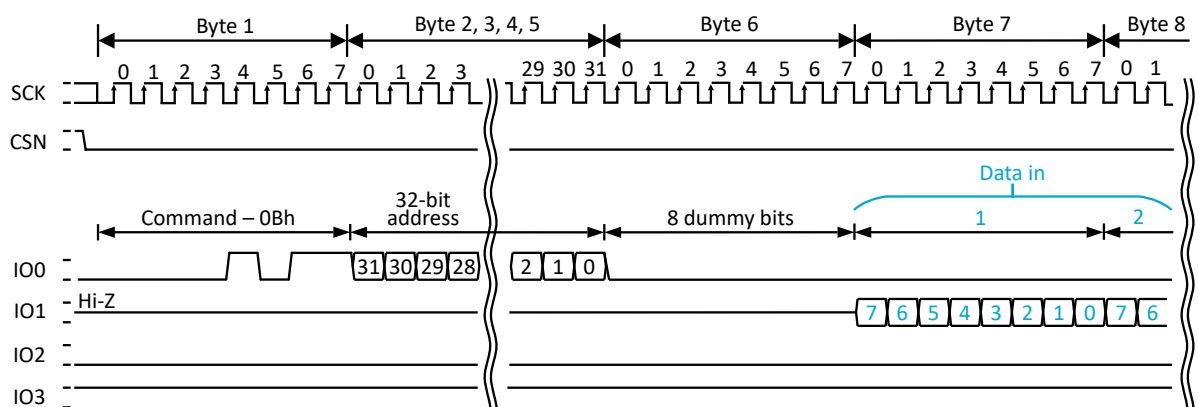


Figure 136: 32-bit FASTREAD, SPI MODE = MODE0

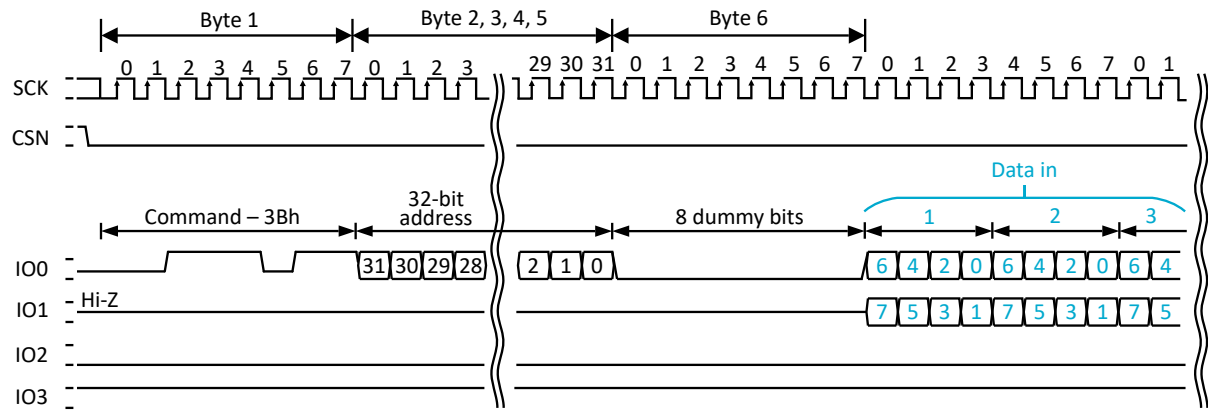


Figure 137: 32-bit READ2O (dual-read output), SPIMODE = MODE0

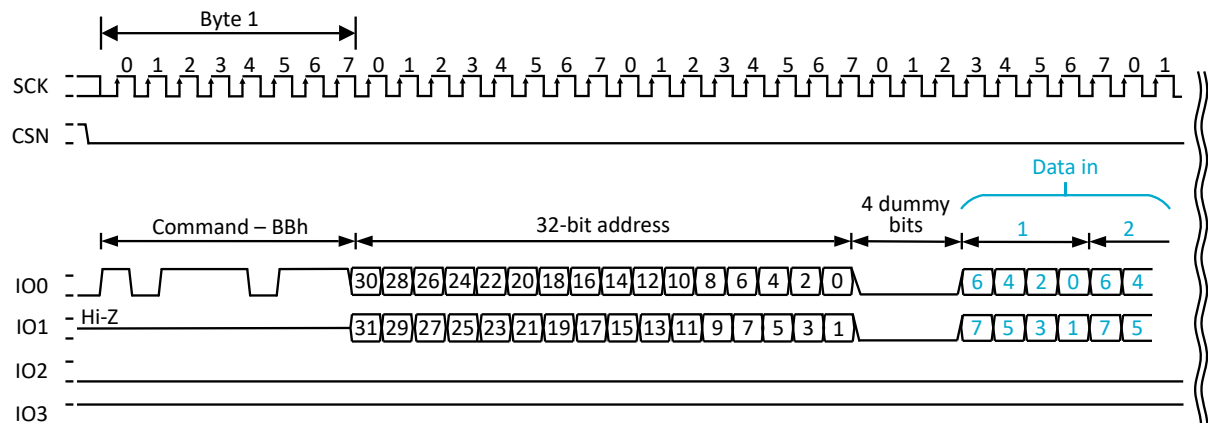


Figure 138: 32-bit READ2IO (dual read input/output), SPIMODE = MODE0

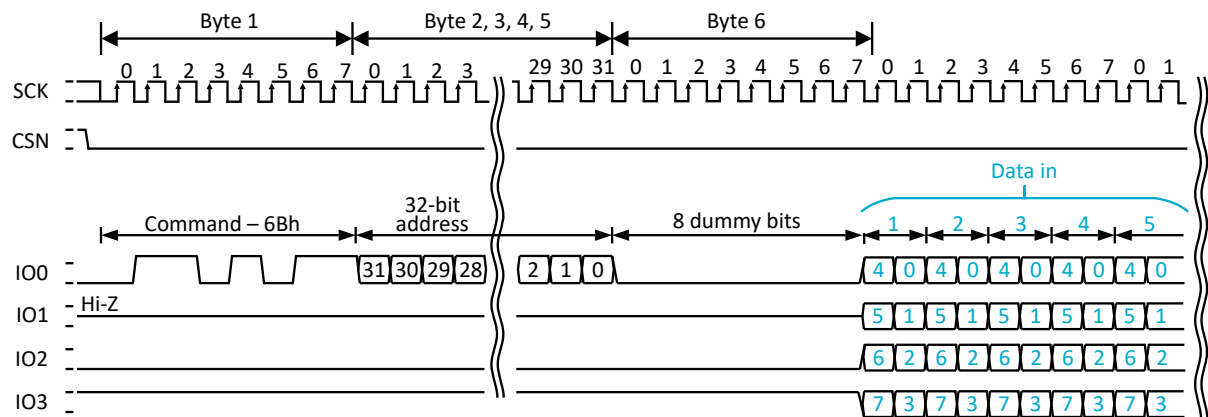


Figure 139: 32-bit READ4O (quad-read output), SPIMODE = MODE0



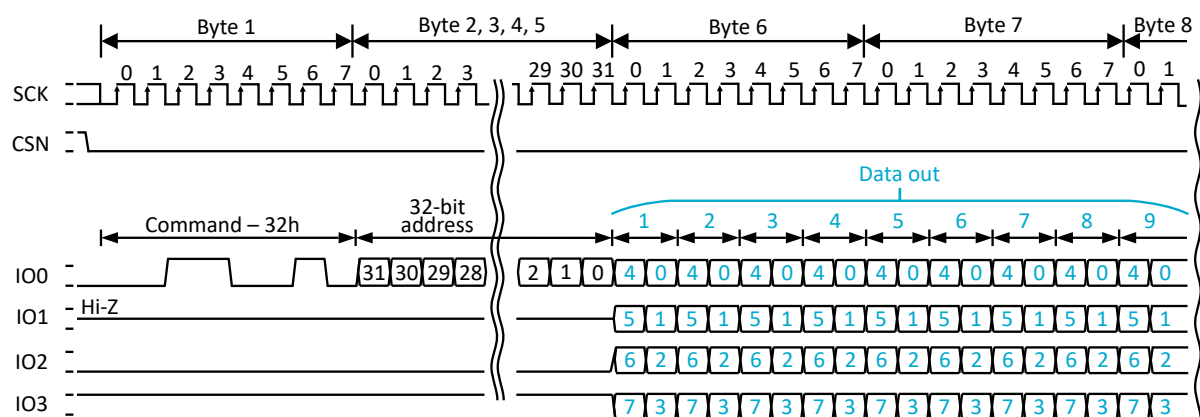


Figure 143: 32-bit PP4O (quad-page program output), SPI MODE = MODE0

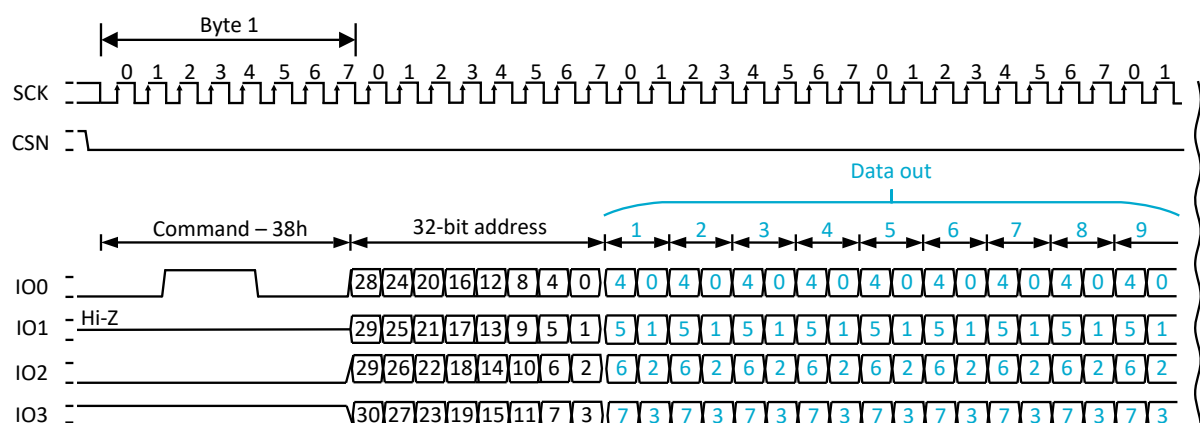


Figure 144: 32-bit PP4IO (quad page program input/output), SPI MODE = MODE0

7.25.11 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
QSPI : S	APPLICATION	0x5002B000	US	S	SA	No	External memory (quad serial peripheral) interface
QSPI : NS		0x4002B000					

Configuration

Instance	Domain	Configuration
QSPI : S	APPLICATION	Supports 192 MHz and 96 MHz PCLK192M frequency
QSPI : NS		

Register overview

Register	Offset	TZ	Description
TASKS_ACTIVATE	0x000		Activate QSPI interface
TASKS_READSTART	0x004		Start transfer from external flash memory to internal RAM
TASKS_WRITESTART	0x008		Start transfer from internal RAM to external flash memory
TASKS_ERASESTART	0x00C		Start external flash memory erase operation

Register	Offset	TZ	Description
TASKS_DEACTIVATE	0x010		Deactivate QSPI interface
SUBSCRIBE_ACTIVATE	0x080		Subscribe configuration for task ACTIVATE
SUBSCRIBE_READSTART	0x084		Subscribe configuration for task READSTART
SUBSCRIBE_WRITESTART	0x088		Subscribe configuration for task WRITESTART
SUBSCRIBE_ERASESTART	0x08C		Subscribe configuration for task ERASESTART
SUBSCRIBE_DEACTIVATE	0x090		Subscribe configuration for task DEACTIVATE
EVENTS_READY	0x100		QSPI peripheral is ready. This event will be generated as a response to all QSPI tasks except DEACTIVATE.
PUBLISH_READY	0x180		Publish configuration for event READY
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ENABLE	0x500		Enable QSPI peripheral and acquire the pins selected in PSELn registers
READ.SRC	0x504		Flash memory source address
READ.DST	0x508		RAM destination address
READ.CNT	0x50C		Read transfer length
WRITE.DST	0x510		Flash destination address
WRITE.SRC	0x514		RAM source address
WRITE.CNT	0x518		Write transfer length
ERASE.PTR	0x51C		Start address of flash block to be erased
ERASE.LEN	0x520		Size of block to be erased.
PSEL.SCK	0x524		Pin select for serial clock SCK
PSEL.CSN	0x528		Pin select for chip select signal CSN.
PSEL.IO0	0x530		Pin select for serial data MOSI/IO0.
PSEL.IO1	0x534		Pin select for serial data MISO/IO1.
PSEL.IO2	0x538		Pin select for serial data WP/IO2.
PSEL.IO3	0x53C		Pin select for serial data HOLD/IO3.
XIPOFFSET	0x540		Address offset into the external memory for Execute in Place operation.
IFCONFIG0	0x544		Interface configuration.
XIPEN	0x54C		Enable Execute in Place operation.
XIP_ENC.KEY0	0x560		Bits 31:0 of XIP AES KEY
XIP_ENC.KEY1	0x564		Bits 63:32 of XIP AES KEY
XIP_ENC.KEY2	0x568		Bits 95:64 of XIP AES KEY
XIP_ENC.KEY3	0x56C		Bits 127:96 of XIP AES KEY
XIP_ENC.NONCE0	0x570		Bits 31:0 of XIP NONCE
XIP_ENC.NONCE1	0x574		Bits 63:32 of XIP NONCE
XIP_ENC.NONCE2	0x578		Bits 95:64 of XIP NONCE
XIP_ENC.ENABLE	0x57C		Enable stream cipher for XIP
DMA_ENC.KEY0	0x580		Bits 31:0 of DMA AES KEY
DMA_ENC.KEY1	0x584		Bits 63:32 of DMA AES KEY
DMA_ENC.KEY2	0x588		Bits 95:64 of DMA AES KEY
DMA_ENC.KEY3	0x58C		Bits 127:96 of DMA AES KEY
DMA_ENC.NONCE0	0x590		Bits 31:0 of DMA NONCE
DMA_ENC.NONCE1	0x594		Bits 63:32 of DMA NONCE
DMA_ENC.NONCE2	0x598		Bits 95:64 of DMA NONCE
DMA_ENC.ENABLE	0x59C		Enable stream cipher for EasyDMA
IFCONFIG1	0x600		Interface configuration.
STATUS	0x604		Status register.
DPMDUR	0x614		Set the duration required to enter/exit deep power-down mode (DPM).
ADDRCONF	0x624		Extended address configuration.
CINSTRCONF	0x634		Custom instruction configuration register.
CINSTRDAT0	0x638		Custom instruction data register 0.
CINSTRDAT1	0x63C		Custom instruction data register 1.

Triggering this task activates the external flash memory interface and initiates communication with the external memory. The READY event is generated when the activation has been completed.

The READY event will be generated when transfer is complete.

The READY event will be generated when transfer is complete.



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7.25.11.4 TASKS_ERASESTART

Address offset: 0x00C

Start external flash memory erase operation

The READY event will be generated when the erase operation has been started. The generation of the READY event does not imply that the erase operation is completed.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_ERASESTART						Start external flash memory erase operation																											
								The READY event will be generated when the erase operation has been started. The generation of the READY event does not imply that the erase operation is completed.																											
			Trigger	1				Trigger task																											

7.25.11.5 TASKS_DEACTIVATE

Address offset: 0x010

Deactivate QSPI interface

This task might be needed to optimize current consumption in case there are any added current consumption when QSPI interface is activated, but idle.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_DEACTIVATE						Deactivate QSPI interface																											
								This task might be needed to optimize current consumption in case there are any added current consumption when QSPI interface is activated, but idle.																											
			Trigger	1				Trigger task																											

7.25.11.6 SUBSCRIBE_ACTIVATE

Address offset: 0x080

Subscribe configuration for task [ACTIVATE](#)

Triggering this task activates the external flash memory interface and initiates communication with the external memory. The READY event is generated when the activation has been completed.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task ACTIVATE will subscribe to																																
B	RW	EN																																				
			Disabled	0	Disable subscription																																	
			Enabled	1	Enable subscription																																	

7.25.11.7 SUBSCRIBE_READSTART

Address offset: 0x084

Subscribe configuration for task [READSTART](#)

The READY event will be generated when transfer is complete.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that task READSTART will subscribe to																														
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.25.11.8 SUBSCRIBE_WRITESTART

Address offset: 0x088

Subscribe configuration for task [WRITESTART](#)

The READY event will be generated when transfer is complete.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task WRITESTART will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.25.11.9 SUBSCRIBE_ERASESTART

Address offset: 0x08C

Subscribe configuration for task [ERASESTART](#)

The READY event will be generated when the erase operation has been started. The generation of the READY event does not imply that the erase operation is completed.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that task ERASESTART will subscribe to																														
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.25.11.10 SUBSCRIBE_DEACTIVATE

Address offset: 0x090

Subscribe configuration for task [DEACTIVATE](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY			Enable or disable interrupt for event READY																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.25.11.14 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY			Write '1' to enable interrupt for event READY																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.25.11.15 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY			Write '1' to disable interrupt for event READY																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.25.11.16 ENABLE

Address offset: 0x500

Enable QSPI peripheral and acquire the pins selected in PSELn registers

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	ENABLE				Enable or disable QSPI																													
			Disabled	0	Disable QSPI																														
			Enabled	1	Enable QSPI																														

7.25.11.17 READ.SRC

Address offset: 0x504

Flash memory source address

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	SRC						Word-aligned flash memory source address.																											

7.25.11.18 READ.DST

Address offset: 0x508

RAM destination address

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	DST						Word-aligned RAM destination address.																											

7.25.11.19 READ.CNT

Address offset: 0x50C

Read transfer length

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.25.11.20 WRITE.DST

Address offset: 0x510

Flash destination address

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	DST						Word-aligned flash destination address.																											

7.25.11.21 WRITE.SRC

Address offset: 0x514

RAM source address

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	SRC						Word-aligned RAM source address.																											

7.25.11.22 WRITE.CNT

Address offset: 0x518

Write transfer length

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CNT						Write transfer length in number of bytes. The length must be a multiple of 4 bytes.																											

7.25.11.23 ERASE.PTR

Address offset: 0x51C

Start address of flash block to be erased

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Word-aligned start address of block to be erased.																											

7.25.11.24 ERASE.LEN

Address offset: 0x520

Size of block to be erased.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	LEN						LEN																											
			4KB	0				Erase 4 kB block (flash command 0x20)																											
			64KB	1				Erase 64 kB block (flash command 0xD8)																											
			All	2				Erase all (flash command 0xC7)																											

7.25.11.25 PSEL.SCK

Address offset: 0x524

Pin select for serial clock SCK

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0									
ID				C																								B												A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1								
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	PIN		[0..31]				Pin number																																				
B	RW	PORT		[0..1]				Port number																																				
C	RW	CONNECT						Connection																																				
			Disconnected	1				Disconnect																																				
			Connected	0				Connect																																				

7.25.11.26 PSEL.CSN

Address offset: 0x528

Pin select for chip select signal CSN.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0									
ID				C																								B												A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1								
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	PIN		[0..31]				Pin number																																				
B	RW	PORT		[0..1]				Port number																																				
C	RW	CONNECT						Connection																																				
			Disconnected	1				Disconnect																																				
			Connected	0				Connect																																				

7.25.11.27 PSEL.IO0

Address offset: 0x530

Pin select for serial data MOSI/IO0.

Serial data output (MOSI) during single mode, or serial data IO0 during quad mode

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0									
ID				C																								B												A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1									
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	PIN		[0..31]				Pin number																																				
B	RW	PORT		[0..1]				Port number																																				
C	RW	CONNECT						Connection																																				
			Disconnected	1				Disconnect																																				
			Connected	0				Connect																																				

7.25.11.28 PSEL.IO1

Address offset: 0x534

Pin select for serial data MISO/IO1.

Serial data input (MISO) during single mode, or serial data IO1 during quad mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PIN		[0..31]				Pin number																											
B	RW	PORT		[0..1]				Port number																											
C	RW	CONNECT						Connection																											
			Disconnected	1				Disconnect																											
			Connected	0				Connect																											

7.25.11.29 PSEL.IO2

Address offset: 0x538

Pin select for serial data WP/IO2.

In single mode, this pin can control Write protect (WP, active low).

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PIN		[0..31]				Pin number																											
B	RW	PORT		[0..1]				Port number																											
C	RW	CONNECT						Connection																											
			Disconnected	1				Disconnect																											
			Connected	0				Connect																											

7.25.11.30 PSEL.IO3

Address offset: 0x53C

Pin select for serial data HOLD/IO3.

In single mode, this pin can pause the device (HOLD, active low).

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PIN		[0..31]				Pin number																											
B	RW	PORT		[0..1]				Port number																											
C	RW	CONNECT						Connection																											
			Disconnected	1				Disconnect																											
			Connected	0				Connect																											

7.25.11.31 XIPOFFSET

Address offset: 0x540

Address offset into the external memory for Execute in Place operation.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	XIPOFFSET						Address offset into the external memory for Execute in Place operation. Value must be a multiple of 4.																											

7.25.11.32 IFCONFIG0

Address offset: 0x544

Interface configuration.

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			E																D				C		B		B		A		A			
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	READOC			Configure number of data lines and opcode used for reading.																													
			FASTREAD	0	Single data line SPI. FAST_READ (opcode 0x0B).																													
			READ2O	1	Dual data line SPI. READ2O (opcode 0x3B).																													
			READ2IO	2	Dual data line SPI. READ2IO (opcode 0xBB).																													
			READ4O	3	Quad data line SPI. READ4O (opcode 0x6B).																													
			READ4IO	4	Quad data line SPI. READ4IO (opcode 0xEB).																													
B	RW	WRITEOC			Configure number of data lines and opcode used for writing.																													
			PP	0	Single data line SPI. PP (opcode 0x02).																													
			PP2O	1	Dual data line SPI. PP2O (opcode 0xA2).																													
			PP4O	2	Quad data line SPI. PP4O (opcode 0x32).																													
			PP4IO	3	Quad data line SPI. PP4IO (opcode 0x38).																													
C	RW	ADDRMODE			Addressing mode.																													
			24BIT	0	24-bit addressing.																													
			32BIT	1	32-bit addressing.																													
D	RW	DPMENABLE			Enable deep power-down mode (DPM) feature.																													
			Disable	0	Disable DPM feature.																													
			Enable	1	Enable DPM feature.																													
E	RW	PPSIZE			Page size for commands PP, PP2O, PP4O and PP4IO.																													
			256Bytes	0	256 bytes.																													
			512Bytes	1	512 bytes.																													

7.25.11.33 XIPEN

Address offset: 0x54C

Enable Execute in Place operation.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				A		
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	XIPEN				Enable XIP AHB Slave interface and access to XIP memory range																																
						When disabled, access to external memory is only available through EasyDMA and custom instructions. Access to disabled XIP interface will cause a Bus Error, and the value read is all zeros.																																
			Disable	0		Disable XIP interface																																
			Enable	1		Enable XIP interface																																

7.25.11.34 XIP_ENC.KEY0

Address offset: 0x560

Bits 31:0 of XIP AES KEY

Bit number	31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																													
ID	A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																													
Reset 0x00000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																													
ID	R/W	Field	Value ID	Value	Description																									
A	W	KEY0			Bits 31:0 of XIP AES KEY																									

7.25.11.35 XIP_ENC.KEY1

Address offset: 0x564

Bits 63:32 of XIP AES KEY

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	W	KEY1										Bits 63:32 of XIP AES KEY																							

7.25.11.36 XIP_ENC.KEY2

Address offset: 0x568

Bits 95:64 of XIP AES KEY

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	W	KEY2										Bits 95:64 of XIP AES KEY																							

7.25.11.37 XIP_ENC.KEY3

Address offset: 0x56C

Bits 127:96 of XIP AES KEY

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	KEY3						Bits 127:96 of XIP AES KEY																											

7.25.11.38 XIP_ENC.NONCE

Address offset: 0x570

Bits 31:0 of XIP NONCE

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	NONCE0						Bits 31:0 of XIP NONCE																											

7.25.11.39 XIP_ENC.NONCE1

Address offset: 0x574

Bits 63:32 of XIP NONCE

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	NONCE1						Bits 63:32 of XIP NONCE																											

7.25.11.40 XIP_ENC.NONCE2

Address offset: 0x578

Bits 95:64 of XIP NONCE

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	NONCE2						Bits 95:64 of XIP NONCE																											

7.25.11.41 XIP_ENC.ENABLE

Address offset: 0x57C

Enable stream cipher for XIP

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE						Enable or disable stream cipher for XIP																											
			Disabled	0				Disable stream cipher for QSPI XIP																											
			Enabled	1				Enable stream cipher for QSPI XIP																											

7.25.11.42 DMA_ENC.KEY0

Address offset: 0x580

Bits 31:0 of DMA AES KEY

Bit number	31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																													
ID	A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																													
Reset 0x00000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																													
ID	R/W	Field	Value ID	Value	Description																									
A	W	KEY0			Bits 31:0 of DMA AES KEY																									

7.25.11.43 DMA_ENC.KEY1

Address offset: 0x584

Bits 63:32 of DMA AES KEY

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	W	KEY1																		Bits 63:32 of DMA AES KEY															

7.25.11.44 DMA_ENC.KEY2

Address offset: 0x588

Bits 95:64 of DMA AES KEY

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	KEY2						Bits 95:64 of DMA AES KEY																											

7.25.11.45 DMA_ENC.KEY3

Address offset: 0x58C

Bits 127:96 of DMA AES KEY

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	W	KEY3										Bits 127:96 of DMA AES KEY																							

7.25.11.46 DMA_ENC.NONCE0

Address offset: 0x590

Bits 31:0 of DMA NONCE

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																															
A	W	NONCE0			Bits 31:0 of DMA NONCE																															

7.25.11.47 DMA_ENC.NONCE1

Address offset: 0x594

Bits 63:32 of DMA NONCE

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.25.11.48 DMA_ENC.NONCE2

Address offset: 0x598

Bits 95:64 of DMA NONCE

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID		Value		Description																													
A	W	NONCE2					Bits 95:64 of DMA NONCE																													

7.25.11.49 DMA_ENC.ENABLE

Address offset: 0x59C

Enable stream cipher for EasyDMA

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																					A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																																
A	RW	ENABLE			Enable or disable stream cipher for EasyDMA																																
			Disabled	0	Disable stream cipher for QSPI EasyDMA																																
			Enabled	1	Enable stream cipher for QSPI EasyDMA																																

7.25.11.50 IFCONFIG1

Address offset: 0x600

Interface configuration.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D C B A A A A A A A A																															
Reset 0x00040480				0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SCKDELAY		[0..255]	Minimum amount of time that the CSN pin must stay high before it can go low again. Value is specified in number of 32 MHz periods (31.25 ns).																														
B	RW	DPMEN			Enter/exit deep power-down mode (DPM) for external flash memory.																														
			Exit	0	Exit DPM.																														
			Enter	1	Enter DPM.																														
C	RW	SPI MODE			Select SPI mode.																														
			MODE0	0	Mode 0: Data are captured on the clock rising edge and data is output on a falling edge. Base level of clock is 0 (CPOL=0, CPHA=0).																														
			MODE3	1	Mode 3: Data are captured on the clock rising edge and data is output on a falling edge. Base level of clock is 1 (CPOL=1, CPHA=1).																														
D	RW	SCKFREQ		[0..15]	SCK frequency is derived from PCLK192M with SCK frequency = PCLK192M / (2*(SCKFREQ + 1)).																														

7.25.11.51 STATUS

Address offset: 0x604

Status register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				C	C	C	C	C	C	C	C																		B	A						
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																														
A	R	DPM				Deep power-down mode (DPM) status of external flash.																														
			Disabled	0	External flash is not in DPM.																															
			Enabled	1	External flash is in DPM.																															
B	R	READY				Ready status.																														
			READY	1	QSPI peripheral is ready. It is allowed to trigger new tasks, writing custom instructions or enter/exit DPM.																															
			BUSY	0	QSPI peripheral is busy. It is not allowed to trigger any new tasks, writing custom instructions or enter/exit DPM.																															
C	R	SREG			Value of external flash device Status Register. When the external flash has two bytes status register this field includes the value of the low byte.																															

7.25.11.52 DPMDUR

Address offset: 0x614

Set the duration required to enter/exit deep power-down mode (DPM).

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENTER		[0..0xFFFF]				Duration needed by external flash to enter DPM.																											
								Duration is given as ENTER * 256 * 31.25 ns																											
B	RW	EXIT		[0..0xFFFF]				Duration needed by external flash to exit DPM.																											
								Duration is given as EXIT * 256 * 31.25 ns.																											

7.25.11.53 ADDRCONF

Address offset: 0x624

Extended address configuration.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F E D D C C C C C C C C B B B B B B B B A A A A A A A A																															
Reset 0x000000B7				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	OPCODE		[0xFF..0]	Opcode that enters the 32-bit addressing mode.																														
B	RW	BYTE0		[0xFF..0]	Byte 0 following opcode.																														
C	RW	BYTE1		[0xFF..0]	Byte 1 following byte 0.																														
D	RW	MODE			Extended addressing mode.																														
			NoInstr	0	Do not send any instruction.																														
			Opcode	1	Send opcode.																														
			OpByte0	2	Send opcode, BYTE0.																														
			All	3	Send opcode, BYTE0, BYTE1.																														
E	RW	WIPWAIT			Wait for write complete before sending command.																														
			Disable	0	No wait.																														
			Enable	1	Wait.																														
F	RW	WREN			Send WREN (write enable opcode 0x06) before instruction.																														
			Disable	0	Do not send WREN.																														
			Enable	1	Send WREN.																														

7.25.11.54 CINSTRCONF

Address offset: 0x634

Custom instruction configuration register.

A new custom instruction is sent every time this register is written. The READY event will be generated when the custom instruction has been sent.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B B B B A A A A A A A A																															
Reset 0x00002000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	OPCODE		[0..255]	Opcode of Custom instruction.																														
B	RW	LENGTH			Length of custom instruction in number of bytes.																														
			1B	1	Send opcode only.																														
			2B	2	Send opcode, CINSTRDAT0.BYTE0.																														
			3B	3	Send opcode, CINSTRDAT0.BYTE0 -> CINSTRDAT0.BYTE1.																														
			4B	4	Send opcode, CINSTRDAT0.BYTE0 -> CINSTRDAT0.BYTE2.																														
			5B	5	Send opcode, CINSTRDAT0.BYTE0 -> CINSTRDAT0.BYTE3.																														
			6B	6	Send opcode, CINSTRDAT0.BYTE0 -> CINSTRDAT1.BYTE4.																														
			7B	7	Send opcode, CINSTRDAT0.BYTE0 -> CINSTRDAT1.BYTE5.																														
			8B	8	Send opcode, CINSTRDAT0.BYTE0 -> CINSTRDAT1.BYTE6.																														
			9B	9	Send opcode, CINSTRDAT0.BYTE0 -> CINSTRDAT1.BYTE7.																														
C	RW	LIO2		[0..1]	Level of the IO2 pin (if connected) during transmission of custom instruction.																														
D	RW	LIO3		[0..1]	Level of the IO3 pin (if connected) during transmission of custom instruction.																														
E	RW	WIPWAIT			Wait for write complete before sending command.																														
			Disable	0	No wait.																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				H G F E D C B B B B A A A A A A A A A A																															
Reset 0x00002000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
F	RW	WREN	Enable	1	Wait.																														
			Disable	0	Send WREN (write enable opcode 0x06) before instruction.																														
			Enable	1	Do not send WREN.																														
G	RW	LFEN	Enable	1	Send WREN.																														
			Disable	0	Enable Long frame mode. When enabled, a custom instruction transaction has to be ended by writing the LFSTOP field.																														
			Enable	1	Long frame mode disabled																														
H	RW	LFSTOP	Stop	1	Long frame mode enabled																														
			Stop	1	Stop (finalize) long frame transaction																														
			Stop	1	Stop																														

7.25.11.55 CINSTRDAT0

Address offset: 0x638

Custom instruction data register 0.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D D D D C C C C C C C C B B B B B B B B A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	BYTE0		[0..0xFF]				Data byte 0																											
B	RW	BYTE1		[0..0xFF]				Data byte 1																											
C	RW	BYTE2		[0..0xFF]				Data byte 2																											
D	RW	BYTE3		[0..0xFF]				Data byte 3																											

7.25.11.56 CINSTRDAT1

Address offset: 0x63C

Custom instruction data register 1.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D D D D C C C C C C C C B B B B B B B B A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	BYTE4		[0..0xFF]				Data byte 4																											
B	RW	BYTE5		[0..0xFF]				Data byte 5																											
C	RW	BYTE6		[0..0xFF]				Data byte 6																											
D	RW	BYTE7		[0..0xFF]				Data byte 7																											

7.25.11.57 IFTIMING

Address offset: 0x640

SPI interface timing.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000600				0 0																															

7.25.12 Electrical specification

7.25.12.1 Timing specification

Symbol	Description	Min.	Typ.	Max.	Units
$F_{QSPI,CLK}$	SCK frequency			96	MHz
$DC_{QSPI,CLK}$	SCK duty cycle	..	..	..	%
$F_{QSPI,XIP,16}$	XIP fetch frequency for 16 bit instructions			24	MHz
$F_{QSPI,XIP,32}$	XIP fetch frequency for 32 bit instructions			12	MHz
t_{MOH}	External memory output hold time	1.0			ns

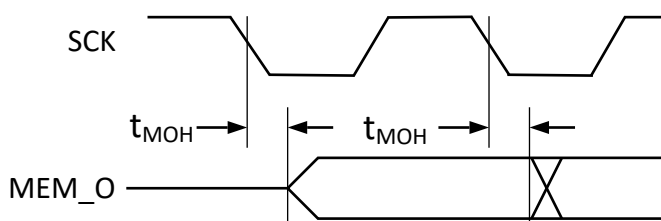


Figure 145: QSPI memory timing diagram

7.26 RADIO — 2.4 GHz radio

The 2.4 GHz radio transceiver is compatible with multiple radio standards such as Bluetooth Low Energy, IEEE 802.15.4, and Nordic's proprietary modes.

The main features of RADIO are:

- Multidomain 2.4 GHz radio transceiver, with
 - Bluetooth Low Energy 1 Mbps and 2 Mbps modes
 - Bluetooth Low Energy Long Range (125 kbps and 500 kbps) modes
 - Angle of Arrival (AoA) and Angle of Departure (AoD) direction finding using Bluetooth Low Energy
 - IEEE 802.15.4 250 kbps mode
 - 1 Mbps and 2 Mbps Nordic proprietary modes
- Best in class link budget and low power operation
- Efficient data interface with EasyDMA support
- Automatic address filtering and pattern matching

EasyDMA, in combination with an automated packet assembler, packet disassembler, automated CRC generator and CRC checker, makes it easy to configure and use RADIO. See the following figure for details.

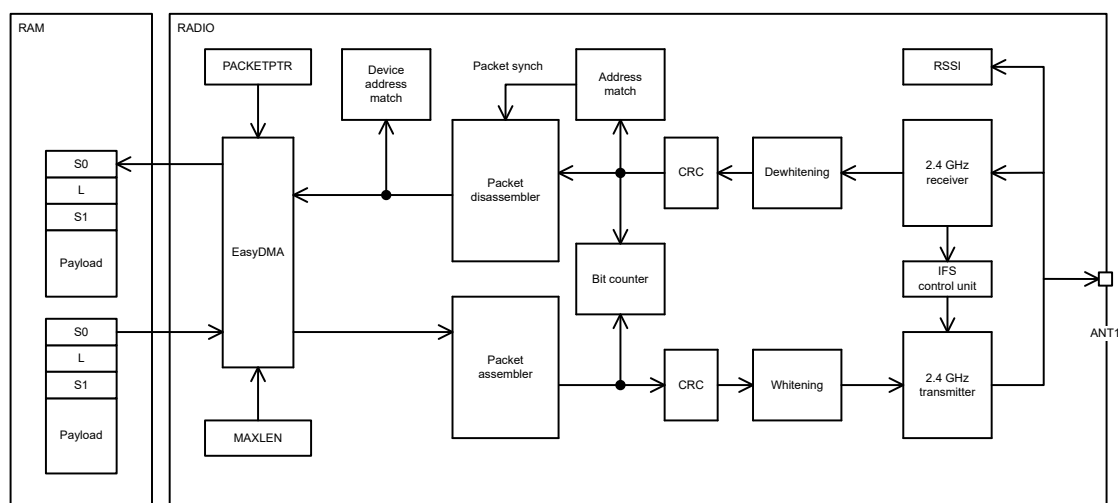


Figure 146: RADIO block diagram

RADIO includes a device address match unit and an interframe spacing control unit that can be utilized to simplify device filtering and interframe spacing in Bluetooth Low Energy and similar applications.

RADIO also includes a received signal strength indicator (RSSI) and a bit counter. The bit counter generates events when a preconfigured number of bits are sent or received by RADIO.

7.26.1 Packet configuration

A RADIO packet contains the fields PREAMBLE, ADDRESS, S0, LENGTH, S1, PAYLOAD, and CRC. For Long Range (125 kbps and 500 kbps) Bluetooth Low Energy modes, fields CI, TERM1, and TERM2 are also included.

The content of a RADIO packet is illustrated in the following figures. RADIO sends the fields in the packet according to the sequence shown in the figures, starting on the left.

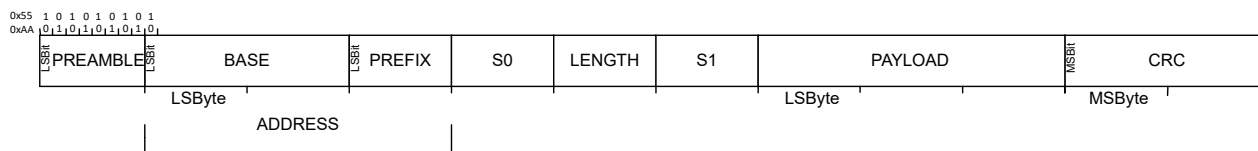


Figure 147: On-air packet layout

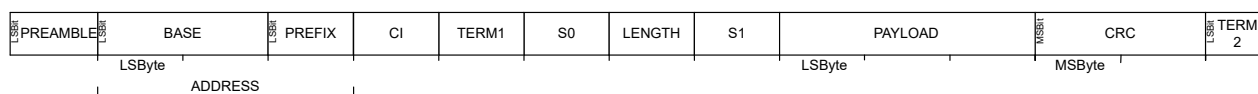


Figure 148: On-air packet layout for Long Range (125 kbps and 500 kbps) Bluetooth Low Energy modes

Not shown in the figures is the static payload add-on (the length of which is defined in `PCNF1.STATLEN`, and which is 0 bytes in a standard BLE packet). The static payload add-on is sent between PAYLOAD and CRC fields. RADIO sends the different fields in the packet in the order they are illustrated above, from left to right.

PREAMBLE is sent with least significant bit first on air. The size of the PREAMBLE depends on the mode selected in the `MODE` register:

- The PREAMBLE is one byte for `MODE = Ble_1Mbit` as well as all Nordic proprietary operating modes (`MODE = Nrf_1Mbit` and `MODE = Nrf_2Mbit`), and `PCNF0.PLEN` has to be set accordingly. If the first bit of the ADDRESS is 0, the preamble will be set to 0xAA. Otherwise the PREAMBLE will be set to 0x55.

- For **MODE** = Ble_2Mbit, the PREAMBLE must be set to 2 bytes through **PCNF0.PLEN**. If the first bit of the ADDRESS is 0, the preamble will be set to 0xAAAA. Otherwise the PREAMBLE will be set to 0x5555.
- For **MODE** = Ble_LR125Kbit and **MODE** = Ble_LR500Kbit, the PREAMBLE is 10 repetitions of 0x3C.
- For **MODE** = leee802154_250Kbit, the PREAMBLE is 4 bytes and set to all zeros.

Radio packets are stored in memory inside instances of a RADIO packet data structure as illustrated below. The PREAMBLE, ADDRESS, CI, TERM1, TERM2, and CRC fields are omitted in this data structure. Fields S0, LENGTH, and S1 are optional.

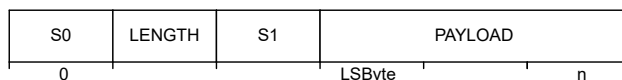


Figure 149: Representation of a RADIO packet in RAM

The byte ordering on air is always least significant byte first for the ADDRESS and PAYLOAD fields, and most significant byte first for the CRC field. The ADDRESS fields are always transmitted and received least significant bit first. The CRC field is always transmitted and received most significant bit first. The endianness, i.e. the order in which the bits are sent and received, of the S0, LENGTH, S1, and PAYLOAD fields can be configured via **PCNF1.ENDIAN**.

The sizes of the S0, LENGTH, and S1 fields can be individually configured via **S0LEN**, **LLEN**, and **S1LEN** in **PCNF0** respectively. If any of these fields are configured to be less than 8 bits, the least significant bits of the fields are used.

If S0, LENGTH, or S1 are specified with zero length, their fields will be omitted in memory. Otherwise each field will be represented as a separate byte, regardless of the number of bits in their on-air counterpart.

Independent of the configuration of **PCNF1.MAXLEN**, the combined length of S0, LENGTH, S1, and PAYLOAD cannot exceed 258 bytes.

7.26.2 Address configuration

The on-air radio ADDRESS field is composed of two parts, the base address field and the address prefix field.

The size of the base address field is configurable via **PCNF1.BALEN**. The base address is truncated from the least significant byte if the **PCNF1.BALEN** is less than 4. See [Definition of logical addresses](#) on page 494.

The on-air addresses are defined in the **BASE0/BASE1** and **PREFIX0/PREFIX1** registers. It is only when writing these registers that the user must relate to the actual on-air addresses. For other radio address registers, such as the **TXADDRESS**, **RXADDRESSES**, and **RXMATCH** registers, logical radio addresses ranging from 0 to 7 are being used. The relationship between the on-air radio addresses and the logical addresses is described in the following table.

Logical address	Base address	Prefix byte
0	BASE0	PREFIX0.AP0
1	BASE1	PREFIX0.AP1
2	BASE1	PREFIX0.AP2
3	BASE1	PREFIX0.AP3
4	BASE1	PREFIX1.AP4
5	BASE1	PREFIX1.AP5
6	BASE1	PREFIX1.AP6
7	BASE1	PREFIX1.AP7

Table 50: Definition of logical addresses

7.26.3 Data whitening

RADIO can do packet whitening and de-whitening which is enabled in [PCNF1.WHITEN](#). When enabled, whitening and de-whitening will be handled by RADIO automatically as packets are sent and received.

The whitening word is generated using polynomial $g(D) = D^7 + D^4 + 1$, which then is XORed with the data packet that is to be whitened, or de-whitened. The linear feedback shift register is initialized via [DATAWHITEIV](#). See the following figure.

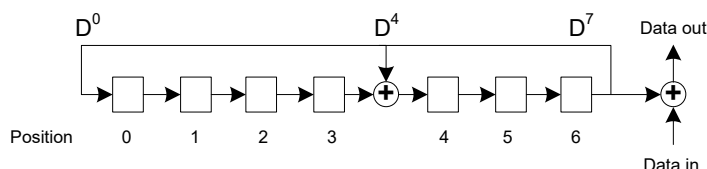


Figure 150: Data whitening and de-whitening

Whitening and de-whitening will be performed over the whole packet except for the preamble and the address fields.

Including the address field in CRC check ([CRCNF.SKIPADDR](#)=Include) is not supported for whitened packets.

7.26.4 CRC

The CRC generator in RADIO calculates the CRC over the whole packet excluding the preamble.

If useful, the address field can be excluded from the CRC calculation as well. See the [CRCNF](#) register for more information.

The CRC polynomial is configurable as illustrated in the following figure, where bit 0 in the [CRCPOLY](#) register corresponds to X^0 and bit 1 corresponds to X^1 etc. See [CRCPOLY](#) on page 551 for more information.

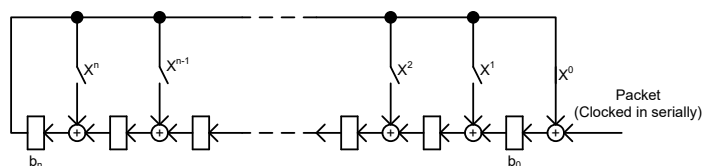


Figure 151: CRC generation of an n bit CRC

The figure shows that the CRC is calculated by feeding the packet serially through the CRC generator. Before the packet is clocked through the CRC generator, the CRC generator's latches b_0 through b_n will be initialized with a predefined value specified in the [CRCINIT](#) register. After the whole packet has been clocked through the CRC generator, b_0 through b_n will hold the resulting CRC. This value will be used by RADIO during both transmission and reception. Latches b_0 through b_n are not available to be read by the CPU at any time. However, a received CRC can be read by the CPU via the [RXCRC](#) register.

The length (n) of the CRC is configurable, see [CRCNF](#) for more information.

Once the entire packet, including the CRC, has been received and no errors were detected, RADIO generates a **CRCOK** event. If CRC errors were detected, a **CRCERROR** event is generated.

The status of the CRC check can be read from the **CRCSTATUS** register after a packet has been received.

7.26.5 Radio states

Tasks and events are used to control the operating state of RADIO.

RADIO can enter the states described in the following table.

State	Description
DISABLED	No operations are going on inside RADIO and the power consumption is at a minimum
RXRU	RADIO is ramping up and preparing for reception
RXIDLE	RADIO is ready for reception to start
RX	Reception has been started and the addresses enabled in the RXADDRESSES register are being monitored
TXRU	RADIO is ramping up and preparing for transmission
TXIDLE	RADIO is ready for transmission to start
TX	RADIO is transmitting a packet
RXDISABLE	RADIO is disabling the receiver
TXDISABLE	RADIO is disabling the transmitter

Table 51: RADIO state diagram

A state diagram showing an overview of RADIO is shown in the following figure.

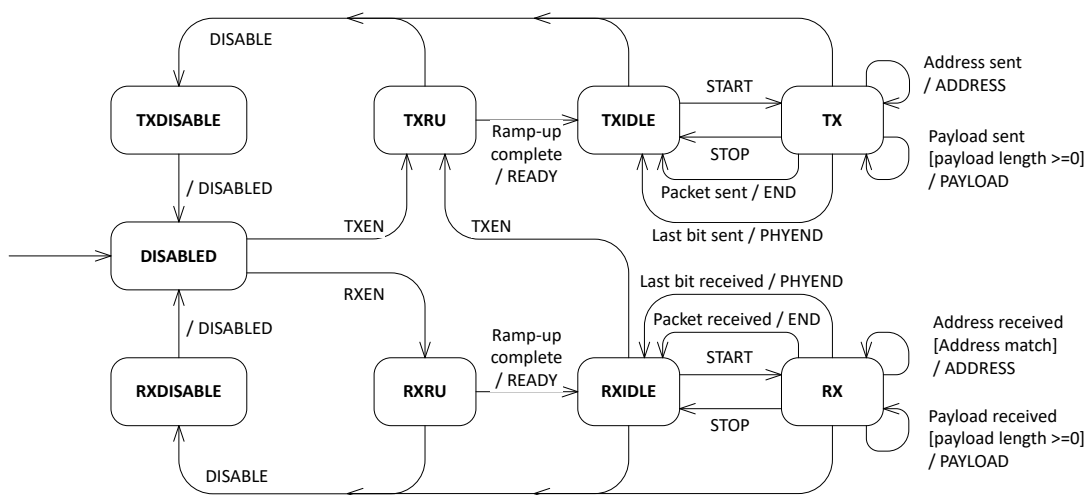


Figure 152: Radio states

This figure shows how the tasks and events relate to RADIO's operation. RADIO does not prevent a task from being triggered from the wrong state. If a task is triggered from the wrong state, for example if the **RXEN** task is triggered from the **RXDISABLE** state, this may lead to incorrect behavior. The **PAYLOAD** event is always generated even if the payload is zero.

The **END** to **START** shortcut should not be used with IEEE 802.15.4 250 kbps mode. Use the **PHYEND** to **START** shortcut instead.

The **END** to **START** shortcut should not be used with Long Range (125 kbps and 500 kbps) Bluetooth Low Energy modes. Use the **PHYEND** to **START** shortcut instead.

7.26.6 Transmit sequence

Before RADIO can transmit a packet, it must first ramp-up in TX mode. See TXRU in [Radio states](#) on page 496 and [Transmit sequence](#) on page 497. A TXRU ramp-up sequence is initiated when the **TXEN** task is triggered. After RADIO has successfully ramped up it will generate the **READY** event indicating that a packet transmission can be initiated. A packet transmission is initiated by triggering the **START** task. The **START** task can first be triggered after RADIO has entered into the TXIDLE state.

The following figure illustrates a single packet transmission where the CPU manually triggers the different tasks needed to control the flow of RADIO, i.e. no shortcuts are used. If shortcuts are not used, a certain amount of delay caused by CPU execution is expected between **READY** and **START**, and between **END** and **DISABLE**. As illustrated in the following figure, RADIO will by default transmit 1s between **READY** and **START**, and between **END** and **DISABLED**. What is transmitted can be programmed through the DTX field in the **MODECNF0** register.

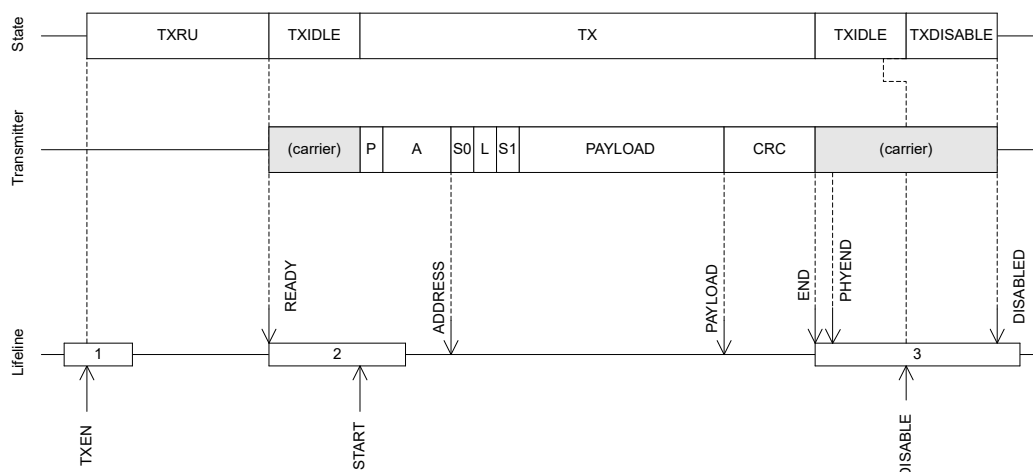


Figure 153: Transmit sequence

The following figure shows a slightly modified version of the transmit sequence where RADIO is configured to use shortcuts between **READY** and **START**, and between **END** and **DISABLE**, which means that no delay is introduced.

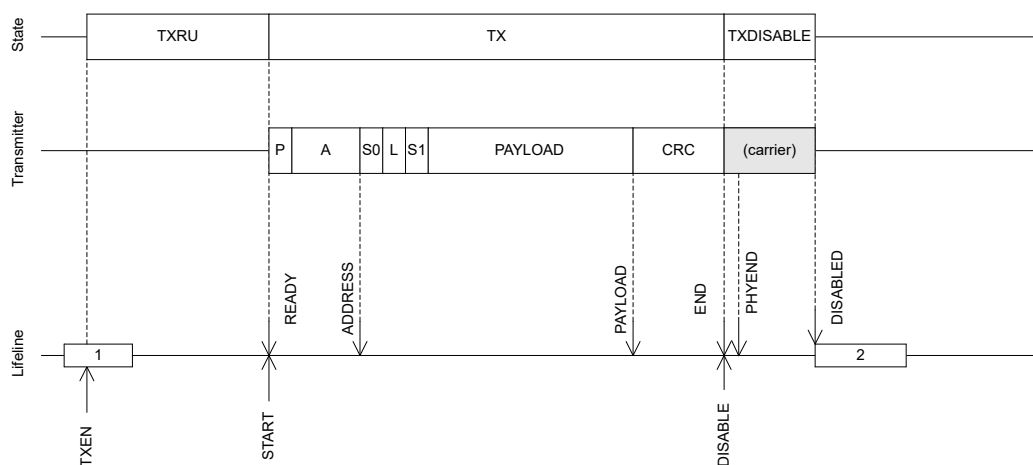


Figure 154: Transmit sequence using shortcuts to avoid delays

RADIO is able to send multiple packets one after the other without having to disable and re-enable RADIO between packets, as illustrated in the following figure.

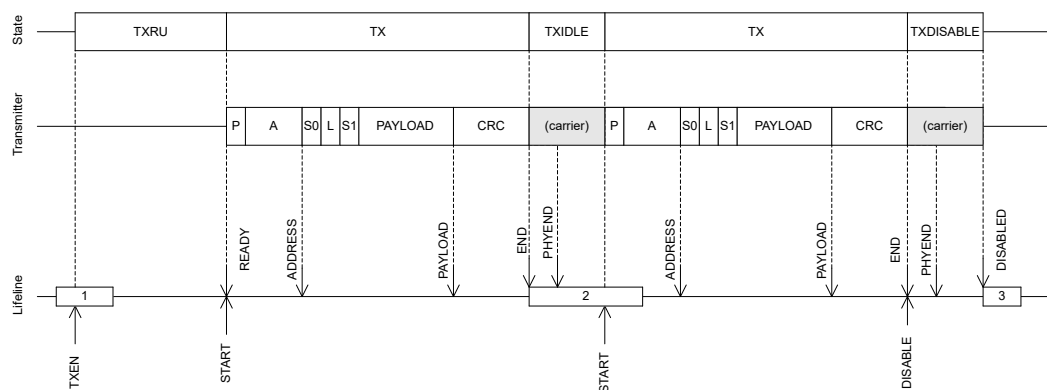


Figure 155: Transmission of multiple packets

7.26.7 Receive sequence

Before RADIO is able to receive a packet, it must first ramp up in RX mode. See RXRU in [Radio states](#) on page 496 and [Receive sequence](#) on page 498 for more information.

An RXRU ramp up sequence is initiated when the [RXEN](#) task is triggered. After RADIO has successfully ramped up it will generate the [READY](#) event indicating that a packet reception can be initiated. A packet reception is initiated by triggering the [START](#) task. As illustrated in [Radio states](#) on page 496, the [START](#) task can first be triggered after RADIO has entered into the RXIDLE state.

The following figure shows a single packet reception where the CPU manually triggers the different tasks needed to control the flow of RADIO, i.e. no shortcuts are used. If shortcuts are not used, a certain amount of delay caused by CPU execution is expected between [READY](#) and [START](#), and between [END](#) and [DISABLE](#). RADIO will be listening and possibly receiving undefined data, represented with an 'X', from [START](#) and until a packet with valid preamble (P) is received.

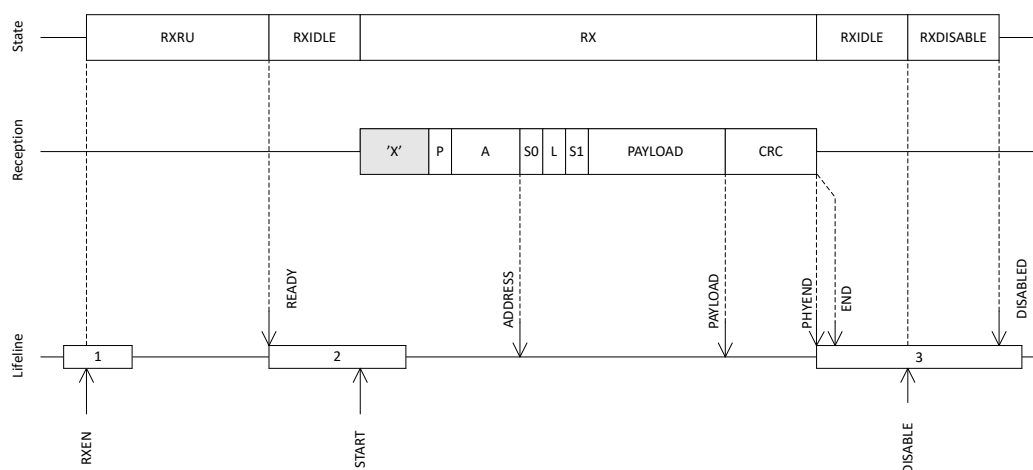


Figure 156: Receive sequence

The following figure shows a modified version of the receive sequence, where RADIO is configured to use shortcuts between [READY](#) and [START](#), and between [END](#) and [DISABLE](#), which means that no delay is introduced.

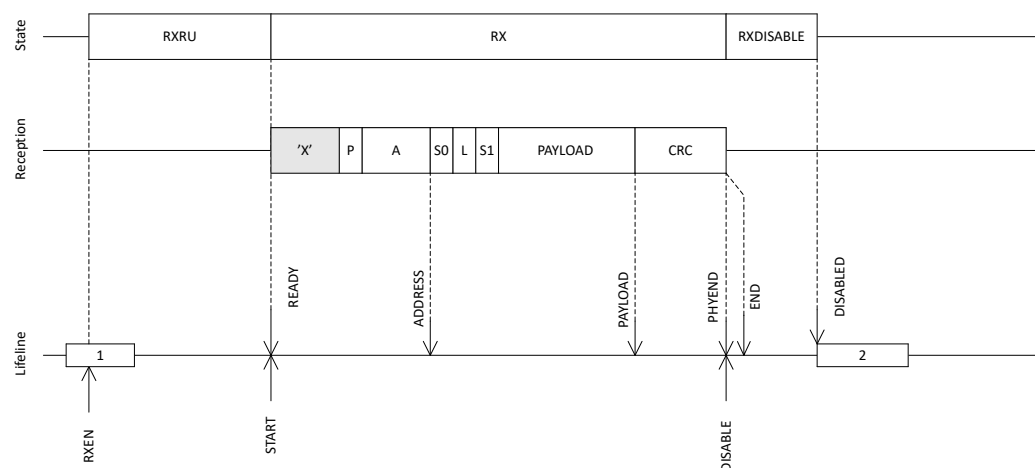


Figure 157: Receive sequence using shortcuts to avoid delays

RADIO can receive consecutive packets without having to disable and re-enable RADIO between packets, as illustrated in the following figure.

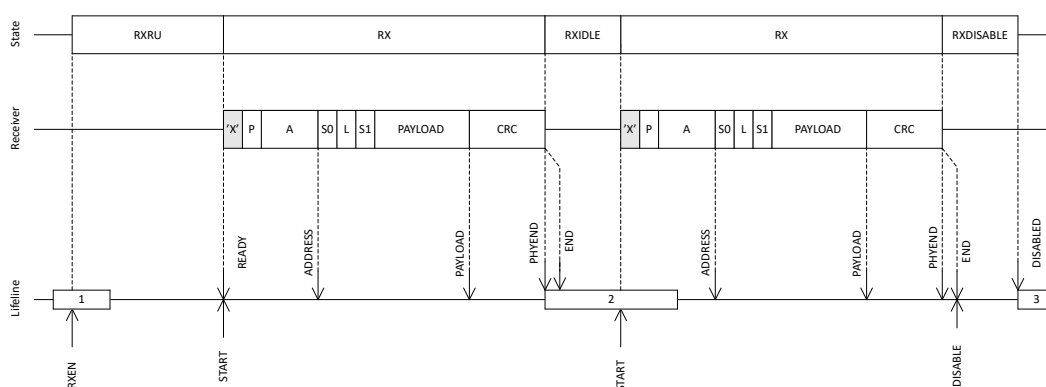


Figure 158: Reception of multiple packets

7.26.8 Received signal strength indicator (RSSI)

RADIO implements a mechanism for measuring the power in the received signal. This feature is called received signal strength indicator (RSSI).

The RSSI is measured continuously and the value filtered using a single-pole IIR filter. After a signal level change, the RSSI will settle after approximately `RSSISETTLE`.

Sampling of the received signal strength is started by using the `RSSISTART` task. The sample can be read from the `RSSISAMPLE` register.

The sample period of the RSSI is defined by `RSSIPERIOD`. The `RSSISAMPLE` will hold the filtered received signal strength after this sample period.

For the RSSI sample to be valid, RADIO has to be enabled in RX mode (`RXEN` task) and the reception has to be started (`READY` event followed by `START` task).

7.26.9 Interframe spacing (IFS)

Interframe spacing (IFS) is defined as the time, in microseconds, between two consecutive packets, starting from when the end of the last bit of the previous packet is received, to the beginning of the first bit of the subsequent packet that is transmitted.

RADIO can enforce this interval, as specified in the `TIFS` register, as long as the `TIFS` register is not specified to be shorter than RADIO's turnaround time (i.e. the time needed to switch off the receiver, and then

switch the transmitter back on). The **TIFS** register can be written any time before the last bit on air is received.

This timing is illustrated in the following figure.

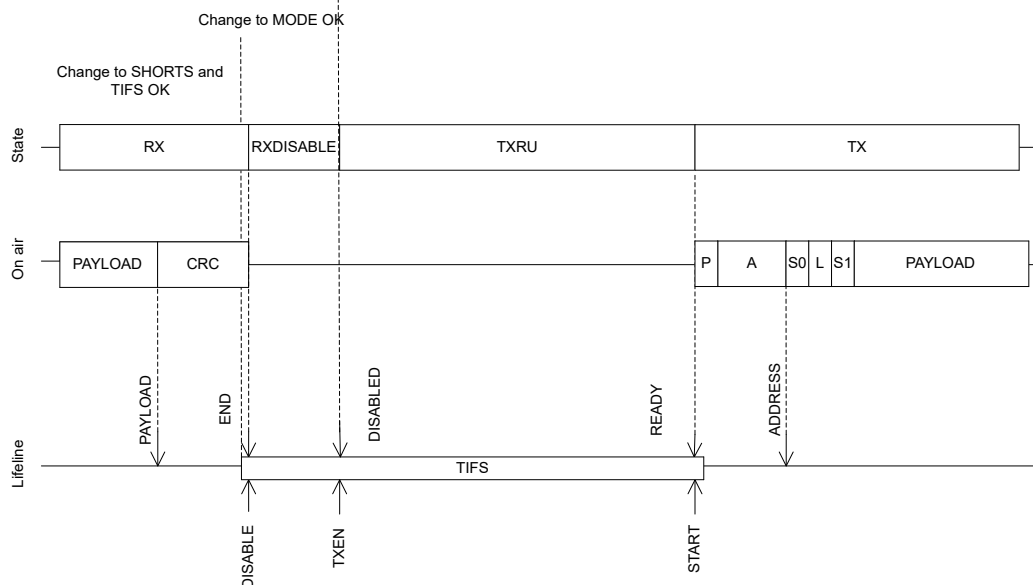


Figure 159: IFS timing detail

The TIFS duration starts after the last bit on air (just before the **END** event), and elapses with the first bit being transmitted on air (just after **READY** event).

TIFS is only enforced if the shortcuts **END** to **DISABLE** and **DISABLED** to **TXEN** or **END** to **DISABLE** and **DISABLED** to **RXEN** are enabled.

TIFS is qualified for use in IEEE 802.15.4 250kbps mode, Bluetooth Low Energy Long Range (125 kbps and 500 kbps) modes, and Bluetooth Low Energy 1 Mbps and 2 Mbps modes, using the default ramp-up mode.

SHORTS and **TIFS** registers are not double-buffered, and can be updated at any point before the last bit on air is received. The **MODE** register is double-buffered and sampled at the **TXEN** or **RXEN** task.

7.26.10 Device address match

The device address match feature is tailored for device filtering in Bluetooth Low Energy and similar implementations.

This feature enables on-the-fly device address matching while receiving a packet on air. This feature only works in receive mode and when RADIO is configured for little endian, see **PCNF1.ENDIAN** for more information.

The device address match unit assumes that the first 48 bits of the payload are the device address and that bit number 6 in S0 is the TxAdd bit. See the *Bluetooth Core Specification* for more information about device addresses, TxAdd, and device filtering procedure.

RADIO is able to listen for eight different device addresses at the same time. These addresses are specified in a DAB/DAP register pair, one pair per address, in addition to a TxAdd bit configured in the DACNF register. The DAB register specifies the 32 least significant bits of the device address, while the DAP register specifies the 16 most significant bits of the device address.

Each of the device addresses can be individually included or excluded from the matching mechanism. This is configured in the **DACNF** register.

7.26.11 Bit counter

RADIO implements a simple counter that can be configured to generate an event after a specific number of bits have been transmitted or received.

By using shortcuts, this counter can be started from different events generated by RADIO and count relative to these.

The bit counter is started by triggering the **BCSTART** task, and stopped by triggering the **BCSTOP** task. A **BCMATCH** event will be generated when the bit counter has counted the number of bits specified in the **BCC** register. The bit counter will continue to count bits until the **DISABLED** event is generated or until the **BCSTOP** task is triggered. After a **BCMATCH** event, the CPU can reconfigure the **BCC** value for new **BCMATCH** events within the same packet.

The bit counter can only be started after RADIO has received the **ADDRESS** event.

The bit counter will stop and reset on either the **BCSTOP**, **STOP**, or **DISABLE** task, or the **END** event.

The following figure shows how the bit counter can be used to generate a **BCMATCH** event in the beginning of the packet payload, and again generate a second **BCMATCH** event after sending 2 bytes (16 bits) of the payload.

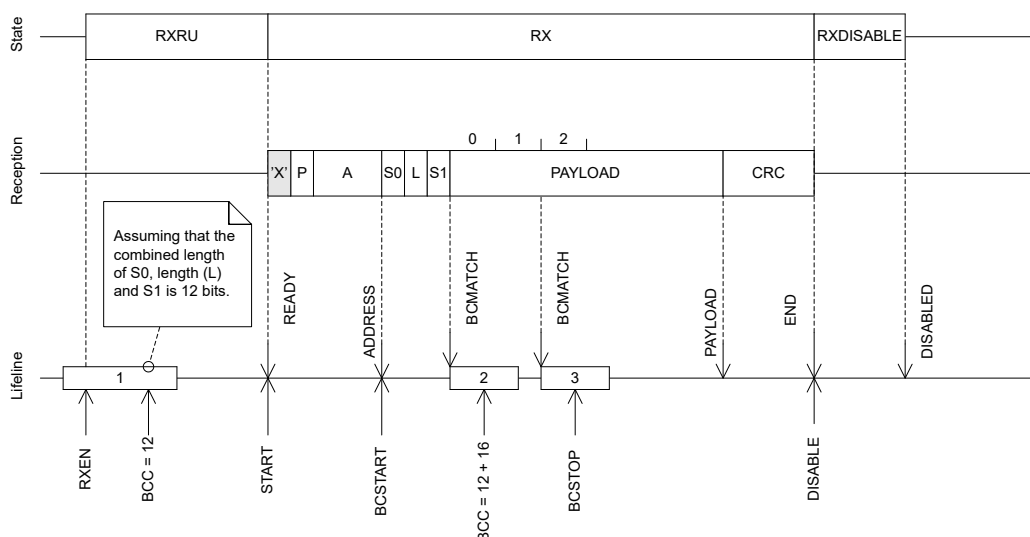


Figure 160: Bit counter example

7.26.12 Direction finding

RADIO implements the Angle of Arrival (AoA) and Angle of Departure (AoD) Bluetooth Low Energy feature, which can be used to determine the direction of a peer device. The feature is available for the Bluetooth Low Energy 1 and 2 Mbps modes.

When using this feature, the transmitter sends a packet with a constant tone extension (CTE) appended to the packet, after the CRC. During the CTE, the receiver can take IQ samples of the incoming signal.

An antenna array is employed at the transmitter (AoD) or at the receiver (AoA). The AoD transmitter, or AoA receiver, switches between the antennas, in order to collect IQ samples from the different antenna pairs. The IQ samples can be used to calculate the relative path lengths between the antenna pairs, which can be used to estimate the direction of the transmitter.

7.26.12.1 CTE format

The CTE is from 16 μ s to 160 μ s and consists of an unwhitened sequence of 1s, equivalent to a continuous tone nominally offset from the carrier by +250 kHz for the Bluetooth Low Energy 1 Mbps PHY and +500

kHz for the 2 Mbps Bluetooth Low Energy PHY. The format of the CTE, when switching and/or sampling, is shown in the following figure.

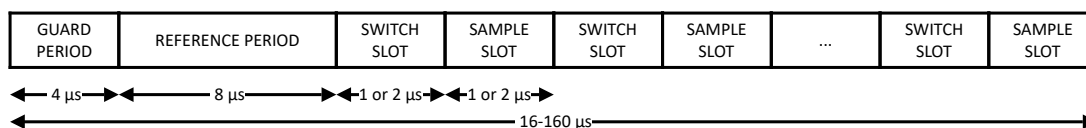


Figure 161: Constant tone extension (CTE) structure

Antenna switching is performed during switch slots and the guard period. The AoA/AoD feature requires that one IQ sample is taken for each microsecond within the reference period, and once for each sample slot. Oversampling is possible by changing the sample spacing as described in [IQ sampling](#) on page 505. The switch slot and sample slot durations are either 1 or 2 μ s, but must be equal. The format of the CTE and switching and sampling procedures may be configured prior to, or during, packet transmission and reception. Alternatively, during packet reception, these operations can be configured by reading specific fields of the packet contents.

7.26.12.2 Mode

Depending on the [DFEMODE](#), the device performs the procedures shown in the following table.

		DFEMODE			
		AOA		AOD	
		TX	RX	TX	RX
AoA/AoD Procedure	Generating and transmitting CTE	x		x	
	Receiving, interpreting, and sampling CTE		x		x
	Antenna switching		x	x	

Table 52: AoA/AoD Procedures performed as a function of DFEMODE and TX/RX mode

7.26.12.3 Inline configuration

When inline configuration is enabled during RX, further configuration of the AoA/AoD procedures is performed based on the values of the CP bit and the CTEInfo octet within the packet. This is enabled by setting [CTEINLINECONF.CTEINLINECTRLIN](#). The CTEInfo octet is present only if the CP bit is set. The position of the CP bit and CTEInfo octet depends on whether the packet has a *Data Channel PDU* ([CTEINLINECONF.CTEINFOINS1](#)=InS1), or an *Advertising Channel PDU* ([CTEINLINECONF.CTEINFOINS1](#)=NotInS1).

Data channel PDU

For Data Channel PDUs, [PCNF0.SOLEN](#) must be 1 byte, and [PCNF0.LFLEN](#) must be 8 bits. To determine if S1 is present, the registers [CTEINLINECONF.S0MASK](#) and [CTEINLINECONF.S0CONF](#) forms a bitwise mask-and-test for the S0 field. If the bitwise AND between S0 and S0MASK equals S0CONF, then S1 is determined to be present. When present, the value of [PCNF0.S1LEN](#) will be ignored, as this is decided by the CP bit in the the following figure.

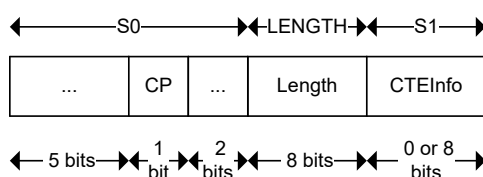


Figure 162: Data channel PDU header

When encrypting and decrypting Bluetooth Low Energy packets using the [CCM](#) peripheral, it is also required to set [PCNF0.S1INCL](#)=1. The CCM mode must be configured to use an 8-bit length field. The value of the CP bit is included in the calculation of the MIC, while the S1 field is ignored by the CCM calculation.

Advertising channel PDU

For advertising channel PDUs, the CTEInfo Flag replaces the CP bit. The CTEInfo Flag is within the extended header flag field in some of the advertising PDUs that employ the common extended advertising payload format (i.e. [AUX_SYNC_IND](#), [AUX_CHAIN_IND](#)). The format of such packets is shown in the following figure.

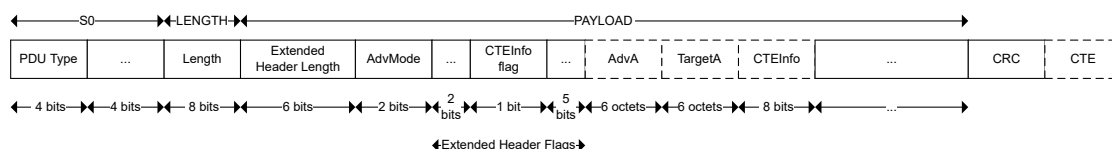


Figure 163: Advertising channel PDU header

The [CTEINLINECONF.S0CONF](#) and [CTEINLINECONF.S0MASK](#) fields can be configured to accept only certain advertising PDU Types. If the extended header length is non-zero, the CTEInfo extended header flag is checked to determine whether CTEInfo is present. If a bit before the CTEInfo flag within the extended header flags is set, then the CTEInfo position is postponed 6 octets.

CTEInfo parsing

The CTEInfo field is shown in the following figure.

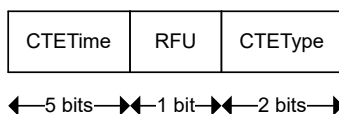


Figure 164: CTEInfo field

The CTETIME field defines the length of the CTE in 8 μ s units. The valid upper bound of values can be adjusted using [CTEINLINECONF.CTETIMEVALIDRANGE](#), including allowing use of the RFU bit within this field. If the CTETIME field is an invalid value of either 0 or 1, the CTE is assumed to be the minimum valid length of 16 μ s. The slot duration is determined by the CTEType field. In RX mode this determines whether the sample spacing as defined in [CTEINLINECONF.CTEINLINERXMODE1US](#) or [CTEINLINECONF.CTEINLINERXMODE2US](#) is used.

CTEType	Description	TX switch spacing	RX sample spacing during reference period	Sample spacing RX during reference period
0	AoA, no switching	-	TSAMPLESPACING1	TSAMPLESPACING2
1	AoD, 1 μ s slots	2 μ s	TSAMPLESPACING1	CTEINLINERXMODE1US
2	AoD, 2 μ s slots	4 μ s	TSAMPLESPACING1	CTEINLINERXMODE2US
3	Reserved for future use			

Table 53: Switching and sampling spacing based on CTEType

7.26.12.4 Manual configuration

If [CTEINLINECONF.CTEINLINECTRLLEN](#) is not set, then the packet is not parsed to determine the CTE parameters and the antenna switching and sampling is controlled by other registers (see [Antenna switching](#) on page 504). The length of the CTE is given in 8 μ s units by [DFECTRL1.NUMBEROF8US](#). The start of the antenna switching and/or sampling (denoted as an AoA/AoD procedure), can be configured to start at some trigger with an additional offset. Using [DFECTRL1.DFEINEXTENSION](#), the trigger can be

configured to be the end of the CRC, or alternatively, the ADDRESS event. The additional offset for antenna switching is configured using [DFECTRL2.TSWITCHOFFSET](#). Similarly, the additional offset for antenna sampling is configured using [DFECTRL2.TSAMPLEOFFSET](#).

7.26.12.5 Receive- and transmit sequences

The addition of the CTE to the transmitted packet is illustrated in the following figure.

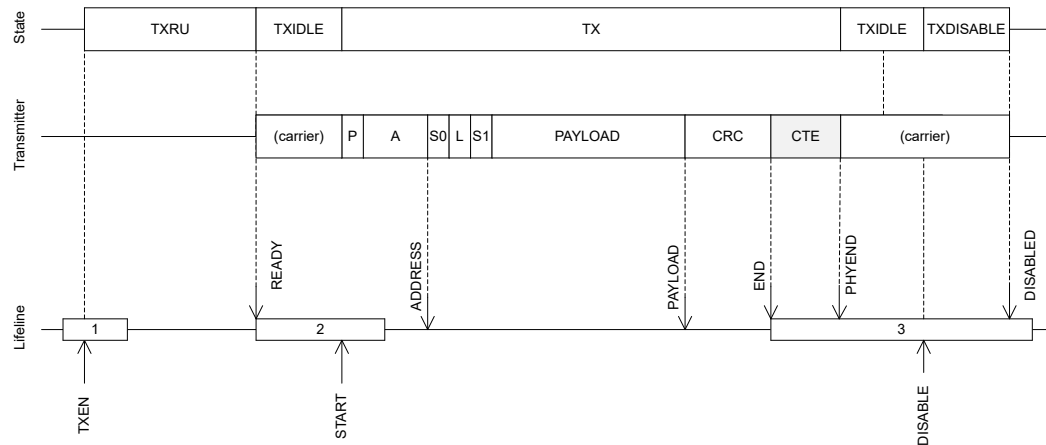


Figure 165: Transmit sequence with DFE

The presence of CTE within a received packet is signalled by the [CTEPRESENT](#) event illustrated in the following figure.

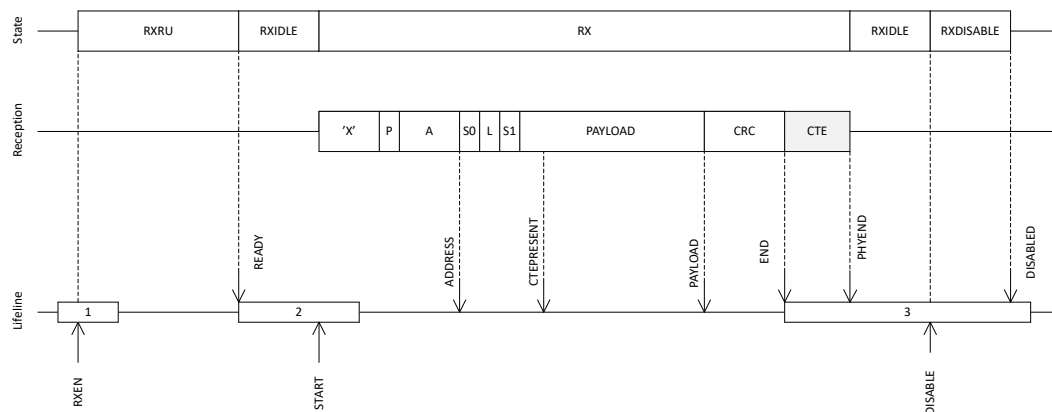


Figure 166: Receive sequence with DFE

7.26.12.6 Antenna switching

RADIO can control up to 8 GPIO pins in order to control external antenna switches used in direction finding.

Pin configuration

The eight antenna selection signals are mapped to physical pins according to the pin numbers specified in the [PSEL.DFEGPIO\[n\]](#) registers. Only pins that have the [PSEL.DFEGPIO\[n\].CONNECTED](#) field set to Connected will be controlled by RADIO. Pins that are disconnected will be controlled by GPIO.

During transmission in AoD TX mode or reception in AoA RX mode, RADIO automatically acquires the pins as needed. At times when RADIO does not use the pin, the pin is released to its default state and controlled by the [GPIO](#) configuration. Thus, the pin must be configured using the [GPIO](#) peripheral.

Pin acquired by RADIO	Direction	Value	Comment
Yes	Output	Specified in SWITCHPATTERN	Pin acquired by RADIO, and in use for DFE.
No	Specified by GPIO	Specified by GPIO	DFE not in progress. Pin has not been acquired by RADIO, but is available for DFE use.

Table 54: Pin configuration matrix for a connected and enabled pin [n]

Switch pattern configuration

The values of the GPIOs while switching during the CTE are configured by writing successively to the [SWITCHPATTERN](#) register. The first write to [SWITCHPATTERN](#) is the GPIO pattern applied from the call of [TASKS_TXEN](#) or [TASKS_RXEN](#) until the first antenna switch is triggered. The second write sets the pattern for the reference period and is applied at the start of the guard period. The following writes set the pattern for the remaining switch slots and are applied at the start of each switch slot. If writing beyond the total number of antenna slots, the pattern will wrap to [SWITCHPATTERN\[2\]](#) and start over again. During operation, when the end of the [SWITCHPATTERN](#) buffer is reached, RADIO cycles back to [SWITCHPATTERN\[2\]](#). At the end of the AoA/AoD procedure, [SWITCHPATTERN\[0\]](#) is applied to [DFECTRL1.TSWITCHSPACING](#) after the previous antenna switch. The [SWITCHPATTERN](#) buffer can be erased/cleared using [CLEARPATTERN](#).

A minimum number of three patterns must be written to the [SWITCHPATTERN](#) register.

If [CTEINLINECONF.CTEINLINECTRLLEN](#) is not set, then the antenna switch spacing is determined by [DFECTRL1.TSWITCHSPACING](#) (see [Switching and sampling spacing based on CTEType](#) on page 503). [DFECTRL2.TSWITCHOFFSET](#) determines the position of the first switch compared to the configurable start of CTE (see [DFECTRL1.DFEINEXTENSION](#)).

7.26.12.7 IQ sampling

RADIO uses DMA to write IQ samples recorded during the CTE to RAM. Alternatively, the magnitude and phase of the samples can be recorded using the [DFECTRL1.SAMPLETYPE](#) field. The samples are written to the location in RAM specified by [DFEPACKET.PTR](#). The maximum number of samples to transfer are specified by [DFEPACKET.MAXCNT](#) and the number of samples transferred are given in [DFEPACKET.AMOUNT](#). The IQ samples are recorded with respect to the RX carrier frequency. The format of the samples is provided in the following table.

SAMPLETYPE	Field	Bits	Description
0: I_Q (default)	Q	31:16	12 bits signed, sign extended to 16 bits. Out of range samples are saturated at value -32768.
	I	15:0	
1: MagPhase	reserved	31:29	Always zero
	magnitude	28:16	13 bits unsigned. Equals $1.646756 \cdot \sqrt{I^2 + Q^2}$.
	phase	15:0	9 bits signed, sign extended to 16 bits. Equals $64 \cdot \text{atan2}(Q, I)$ in the range [-201, 201].

Table 55: Format of samples

Oversampling is configured separately for the reference period and for the time after the reference period. During the reference period, the sample spacing is determined by [DFECTRL1.TSAMPLESPACINGREF](#). [DFECTRL2.TSAMPLEOFFSET](#) allows fine tuning the position of the samples in steps of 16 MHz periods (62.5 ns)

For the time after the reference period, if [CTEINLINECONF.CTEINLINECTRLLEN](#) is disabled, the sample spacing is set in [DFECTRL1.TSAMPLESPACING](#). However, when [CTEINLINECONF.CTEINLINECTRLLEN](#) is enabled, the sample spacing is determined by two different registers, depending on whether the device is in AoA or AoD RX-mode.

For AoD RX mode, the sample spacing after the reference period is determined by the CTEType in the packet, as listed in the following table.

CTEType	Sample spacing
AoD 1 μ s slots	CTEINLINECONF.CTEINLINERXMODE1US
AoD 2 μ s slots	CTEINLINECONF.CTEINLINERXMODE2US
Other	DFECTRL1.TSAMPLESPACING

Table 56: Sample spacing when CTEINLINECONF.CTEINLINECTRLLEN is set and the device is in AoD RX mode

For AoA RX mode, the sample spacing after the reference period is determined by DFECTRL1.TSWITCHSPACING, as listed in the following table.

DFECTRL1.TSWITCHSPACING	Sample spacing
2 μ s	CTEINLINECONF.CTEINLINERXMODE1US
4 μ s	CTEINLINECONF.CTEINLINERXMODE2US
Other	DFECTRL1.TSAMPLESPACING

Table 57: Sample spacing when CTEINLINECONF.CTEINLINECTRLLEN is set and the device is in AoA RX mode

For the reference and switching periods, DFECTRL1.TSAMPLESPACINGREF and DFECTRL1.TSAMPLESPACING can be used to achieve oversampling.

7.26.13 IEEE 802.15.4 operation

With the `MODE=ieee802154_250kbit`, RADIO will comply with the IEEE 802.15.4-2006 standard implementing its 250 kbps, 2450 MHz, O-QPSK PHY.

The IEEE 802.15.4 standard differs from Nordic's proprietary and Bluetooth Low Energy modes. Notable differences include modulation scheme, channel structure, packet structure, security, and medium access control.

The main features of the IEEE 802.15.4 mode are:

- Ultra-low power 250 kbps, 2450 MHz, IEEE 802.15.4-2006 compliant link
- Clear channel assessment (CCA)
- Energy detection (ED) scan
- CRC generation

7.26.13.1 Packet structure

The IEEE 802.15.4 standard defines an on-the-air frame/packet that is different from what is used in Bluetooth Low Energy.

The following figure provides an overview of the physical frame structure and its timing.

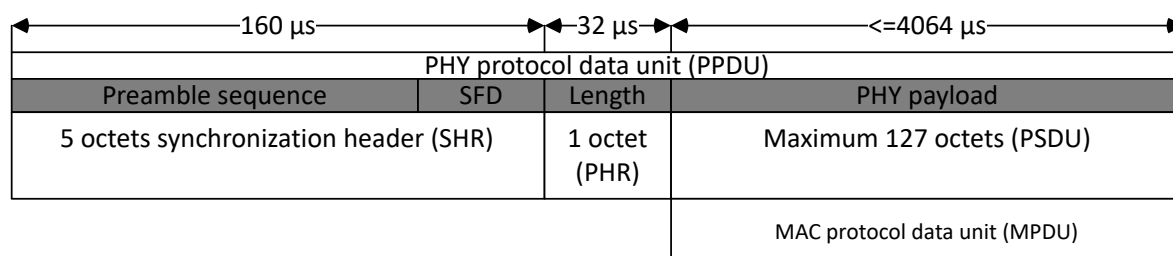


Figure 167: IEEE 802.15.4 frame format (PPDU)

The standard uses the term *octet* for an 8-bit storage unit within the PPDU. For timing, the value *symbol* is used, and it has a duration of 16 μ s.

The total usable payload (PSDU) is 127 octets, but when CRC is in use, this is reduced to 125 octets of usable payload.

The preamble sequence consists of four octets that are all zero, and are used for synchronizing RADIO's receiver. Following the preamble is the single octet *start of frame delimiter (SFD)*, with a fixed value of 0xA7. An alternate SFD can be programmed through the [SFD](#) register, providing an initial level of frame filtering for those who choose non-standard compliance. It is a valuable feature when operating in a congested or private network. The preamble sequence and the SFD are generated by RADIO, and are not programmed by the user into the frame buffer.

Following the five octet *synchronization header (SHR)* is the single octet *phy header (PHR)*. The least significant seven bits of PHR denote the frame length of the following PSDU. The most significant bit is reserved and is set to 0 for frames that are standard compliant. RADIO reports all eight bits which can be used to carry additional information. The PHR is the first byte written to the frame data memory pointed to by [PACKETPTR](#). Frames with zero length are discarded, and the [FRAMESTART](#) event is not generated in this case.

The next N octets carry the data of the PHY packet, where N equals the value of the PHR. For an implementation also using the IEEE 802.15.4 medium access control (MAC) layer, the PHY data is a MAC frame of N-2 octets, since two octets occupy a CRC field.

An IEEE 802.15.4 MAC layer frame consists of the following:

- A header:
 - The frame control field (FCF)
 - The sequence number
 - Addressing fields
- A payload
- The 16-bit frame control sequence (FCS)

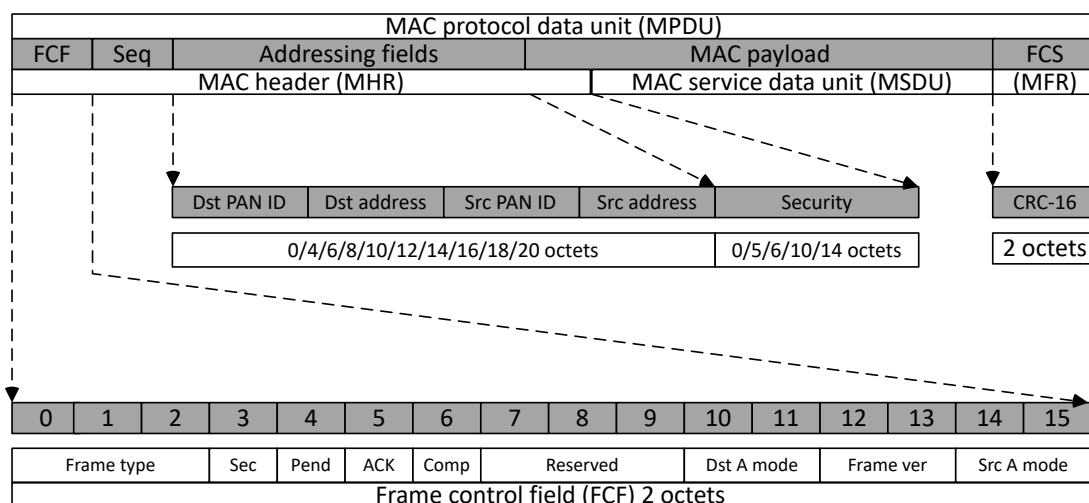


Figure 168: IEEE 802.15.4 frame format (MPDU)

The two FCF octets contain information about the frame type, addressing, and other control flags. This field is decoded when using the assisted operating modes offered by RADIO.

The sequence number is a single octet in size and is unique for a frame. It is used in the associated acknowledgement frame sent upon successful frame reception.

The addressing field can be zero (acknowledgement frame) or up to 20 octets in size. The field is used to direct packets to the correct recipient and denote its origin. IEEE 802.15.4 bases its addressing on networks being organized in PANs with 16-bit identifier and nodes having a 16-bit or 64-bit address. In the assisted receive mode, these parameters are analyzed for address matching and acknowledgement.

The MAC payload carries the data of the next higher layer, or in the case of a MAC command frame, information used by the MAC layer itself.

The two last octets contain the 16-bit ITU-T CRC. The FCS is calculated over the MAC header (MHR) and MAC payload (MSDU) parts of the frame. This field is calculated automatically when sending a frame, or indicated in the [CRCSTATUS](#) register when a frame is received. If configured, this feature is maintained autonomously by the CRC module.

7.26.13.2 Operating frequencies

The IEEE 802.15.4 standard defines 16 channels in the 2450 MHz frequency band. The channels are numbered from 11 to 26, and each channel is 5 MHz wide.

To choose the correct channel center frequency, the [FREQUENCY](#) register must be programmed according to the following table.

IEEE 802.15.4 channel	Center frequency (MHz)	FREQUENCY setting
Channel 11	2405	5
Channel 12	2410	10
Channel 13	2415	15
Channel 14	2420	20
Channel 15	2425	25
Channel 16	2430	30
Channel 17	2435	35
Channel 18	2440	40
Channel 19	2445	45
Channel 20	2450	50
Channel 21	2455	55
Channel 22	2460	60
Channel 23	2465	65
Channel 24	2470	70
Channel 25	2475	75
Channel 26	2480	80

Table 58: IEEE 802.15.4 center frequency definition

7.26.13.3 Energy detection (ED)

As required by the IEEE 802.15.4 standard, it must be possible to sample the received signal power within the bandwidth of a channel, for the purpose of determining presence of activity.

To prevent the channel signal from being decoded, the shortcut between the [READY](#) event and the [START](#) task should be disabled before putting RADIO in receive mode. The energy detection (ED) measurement time, where RSSI samples are averaged, is 8 symbol periods, corresponding to 128 μ s. The standard further specifies the measurement to be a number between 0 and 255, where 0 shall indicate received power less than 10 dB above the selected receiver sensitivity. The power range of the ED values must be at least a 40 dB linear mapping with accuracy of ± 6 dB. See section 6.9.7 *Receiver ED* in the IEEE 802.15.4 standard for further details.

The following example shows how to perform a single energy detection measurement and convert to IEEE 802.15.4 scale.

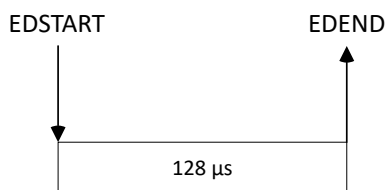
IEEE 802.15.4 ED measurement example

```
#define ED_RSSISCALE 4 // From electrical specifications
uint8_t sample_ed(void)
{
    int val;
    NRF_RADIO->TASKS_EDSTART = 1; // Start
    while (NRF_RADIO->EVENTS_EDEND != 1) {
        // CPU can sleep here or do something else
        // Use of interrupts are encouraged
    }
    val = NRF_RADIO->EDSAMPLE * ED_RSSISCALE; // Read level
    return (uint8_t)(val>255 ? 255 : val);    // Convert to IEEE 802.15.4 scale
}
```

For scaling between hardware value and dBm, see equation [Conversion between hardware value and dBm](#) on page 511.

The mlme-scan.req primitive of the MAC layer uses the ED measurement to detect channels where there might be wireless activity. To assist this primitive, a tailored mode of operation is available where the ED measurement runs for a defined number of iterations keeping track of the maximum ED level. This is engaged by writing the **EDCNT** register to a value different from 0, where it will run the specified number of iterations and report the maximum energy measurement in the **EDSAMPLE** register. The scan is started with **EDSTART** task and its end indicated with the **EDEND** event. This significantly reduces the interrupt frequency and therefore power consumption. The following figure shows how the ED measurement will operate depending on the **EDCNT** register.

EDCNT = 0



EDCNT = N-1

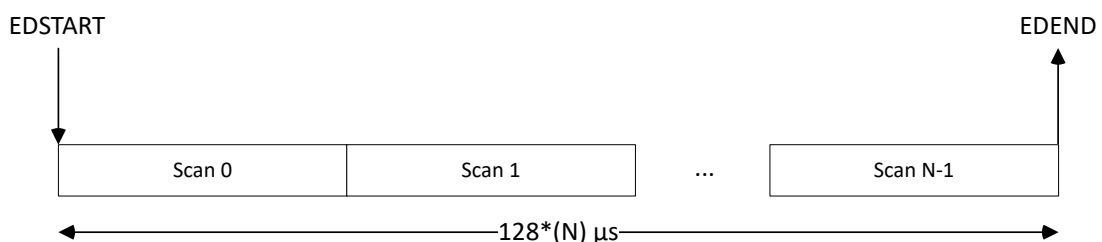


Figure 169: Energy detection measurement examples

The scan is stopped by writing the **EDSTOP** task. It is followed by the **EDSTOPPED** event when the module has terminated.

7.26.13.4 Clear channel assessment (CCA)

The IEEE 802.15.4 standard implements a listen-before-talk channel access method to avoid collisions when transmitting, known as *carrier sense multiple access with collision avoidance (CSMA-CA)*. The key part of this is measuring if the wireless medium is busy or not.

The following clear channel assesment modes are supported:

- *CCA Mode 1* (energy above threshold) - The medium is reported busy upon detecting any energy above the ED threshold.
- *CCA Mode 2* (carrier sense only) - The medium is reported busy upon detection of a signal compliant with the IEEE 802.15.4 standard with the same modulation and spreading characteristics.
- *CCA Mode 3* (carrier sense with energy above threshold) - The medium is reported busy using a logical combination (AND/OR) between the results from CCA Mode 1 and CCA Mode 2.

The clear channel assessment should survey a period equal to 8 symbols or 128 μ s.

RADIO must be in RX mode and be able to receive correct packets when performing the CCA. The shortcut between **READY** and **START** must be disabled if baseband processing is not to be performed while the measurement is running.

Register **EDSAMPLE** on page 556 is updated at the end of the clear channel assessment and can be used to read the energy level measured during the procedure. For **CCACTRL.CCAMODE**=EdModeEdModeTest1, **EDSAMPLE** holds the first ED measurement. For the other CCA modes, **EDSAMPLE** holds the average ED value.

CCA Mode 1

CCA Mode 1 is enabled by first configuring the field **CCACTRL.CCAMODE**=EdMode and writing the **CCACTRL.CCAEDTHRES** field to a chosen value. Once the **CCASTART** task is written, RADIO will perform an ED measurement for 8 symbols and compare the measured level with that found in the **CCACTRL.CCAEDTHRES** field. If the measured value is higher than or equal to this threshold, the **CCABUSY** event is generated. If the measured level is less than the threshold, the **CCAIDLE** event is generated.

CCA Mode 2

CCA Mode 2 is enabled by configuring **CCACTRL.CCAMODE**=CarrierMode. RADIO will sample to see if a valid SFD is found during the 8 symbols. If a valid SFD is detected, the **CCABUSY** event is generated and the device should not send any data. The **CCABUSY** event is also generated if the scan was performed during an ongoing frame reception. In the case where the measurement period completes with no SFD detection, the **CCAIDLE** event is generated. When **CCACTRL.CCACORRCNT** is not zero, the algorithm will look at the correlator output in addition to the SFD detection signal. If a SFD is reported during the scan period, it will terminate immediately indicating busy medium. Similarly, if the number of peaks above **CCACTRL.CCACORRTHRES** crosses the **CCACTRL.CCACORRCNT**, the **CCACTRL.CCABUSY** event is generated. If less than **CCACORRCOUNT** crossings are found and no SFD is reported, the **CCAIDLE** event will be generated and the device can send data.

CCA Mode 3

CCA Mode 3 is enabled by configuring **CCACTRL.CCAMODE**=CarrierAndEdMode or **CCACTRL.CCAMODE**=CarrierOrEdMode, performing the required logical combination of the result from CCA Mode 1 and 2. The **CCABUSY** or **CCAIDLE** events are generated by ANDing or ORing the *energy above threshold* and *carrier detection* scans.

Shortcuts

An ongoing CCA can always be stopped by issuing the **CCASTOP** task. This will trigger the associated **CCASTOPPED** event.

For CCA mode automation, the following shortcuts are available:

- To automatically switch between RX mode (when performing the CCA) and to TX mode where the packet is sent, the shortcut between **CCAIDLE** and **TXEN**, in conjunction with the short between **CCAIDLE** and **STOP** must be used.

- To automatically disable RADIO whenever the CCA reports a busy medium, the shortcut between **CCABUSY** and **DISABLE** can be used.
- To immediately start a CCA after ramping up into RX mode, the shortcut between **RXREADY** and **CCASTART** can be used.

Conversion

The conversion from a CCAEDTHRES, LQI, or EDSAMPLE value to dBm can be done with the following equation, where $VAL_{HARDWARE}$ is either CCAEDTHRES, LQI, or EDSAMPLE. LQI and EDSAMPLE are hardware-reported values, while CCAEDTHRES is set by software. Constants ED_RSSISCALE and ED_RSSIOFFS are from electrical specifications.

$$P_{RF}[dBm] = ED\_RSSIOFFS + VAL_{HARDWARE}$$

Figure 170: Conversion between hardware value and dBm

The ED_RSSISCALE constant is used to calculate power in 802.15.4 units (0-255):

$$P_{RF}[802.15.4 \text{ units}] = \text{MIN}(ED\_RSSISCALE \times VAL_{HARDWARE}, 255)$$

Figure 171: Conversion between hardware value and 802.15.4 units (0-255)

7.26.13.5 Cyclic redundancy check (CRC)

The IEEE 802.15.4 standard uses a 16-bit ITU-T cyclic redundancy check (CRC) calculated over the MAC header (MHR) and MAC service data unit (MSDU).

The standard defines the following generator polynomial:

$$G(x) = x^{16} + x^{12} + x^5 + 1$$

In RX mode, RADIO will trigger the CRC module when the first octet after the frame length (PHR) is received. The CRC will then update on each consecutive octet received. When a complete frame is received the **CRCSTATUS** register will be updated accordingly and the **CRCOK** or **CRCERROR** events generated. When the CRC module is enabled it will not write the two last octets (CRC) to the frame Data RAM. When transmitting, the CRC will be computed on the fly, starting with the first octet after PHR, and inserted as the two last octets in the frame. The EasyDMA will fetch frame length minus 2 octets from RAM and insert the CRC octets at their correct positions in the frame.

The following code shows how to configure the CRC module for correct operation when in IEEE 802.15.4 mode. The **CRC CNF** is written to 16-bit CRC and the **CRC POLY** is written to 0x11021. The start value used by IEEE 802.15.4 is 0 and **CRC INIT** is configured to reflect this.

```
/* 16-bit CRC with ITU-T polynomial with 0 as start condition*/
NRF_RADIO->CRCCNF = ((RADIO_CRCCNF_SKIPADDR_Ieee802154 << RADIO_CRCCNF_SKIPADDR_Pos) |
                    (RADIO_CRCCNF_LEN_Two << RADIO_CRCCNF_LEN_Pos));
NRF_RADIO->CRCPOLY = 0x11021;
NRF_RADIO->CRCINIT = 0;
```

The ENDIANESS subregister must be set to little-endian since the FCS field is transmitted from left bit to right.

7.26.13.6 Transmit sequence

The transmission is started by first putting RADIO in RX mode and triggering the **RXEN** task.

An outline of the IEEE 802.15.4 transmission is illustrated in the following figure.

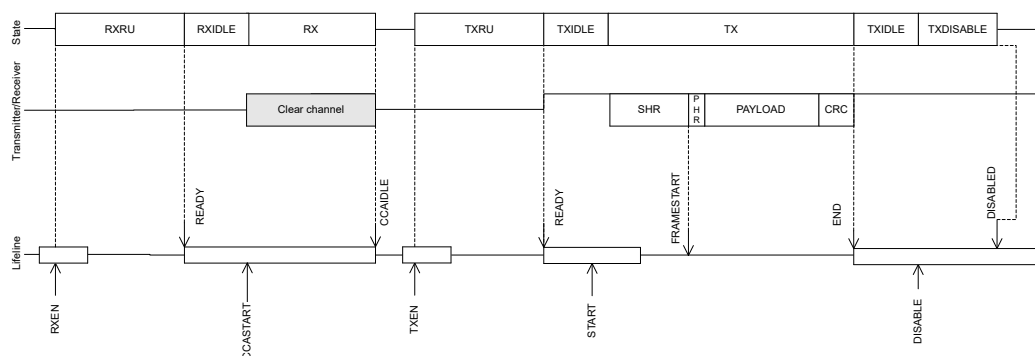


Figure 172: IEEE 802.15.4 transmit sequence

The receiver will ramp up and enter the RXIDLE state where the **READY** event is generated. Upon receiving the ready event, the CCA is started by triggering the **CCASTART** task. The chosen mode of assessment (**CCACTRL.CCAMODE** register) will be performed and signal the **CCAIDLE** or **CCABUSY** event 128 μ s later. If the **CCABUSY** event is received, RADIO will have to retry the CCA after a specific back-off period. This is outlined in the *IEEE 802.15.4 standard*, Figure 69 in section 7.5.1.4 *The CSMA-CA algorithm*.

If the **CCAIDLE** event is generated, a write to the **TXEN** task register enters RADIO in TXRU state. The **READY** event will be generated when RADIO is in TXIDLE state and ready to transmit. With the **PACKETPTR** pointing to the length (PHR) field of the frame, the **START** task can be written. RADIO will send the four octet preamble sequence followed by the start of frame delimiter (**SFD** register). The first byte read from the Data RAM is the length field (PHR) followed by the transmission of the number of bytes indicated as the frame length. If the CRC module is configured it will run for PHR-2 octets. The last two octets will be substituted with the results from running the CRC. The necessary CRC parameters are sampled on the **START** task. The FCS field of the frame is little endian.

In addition to the already available shortcuts, one is provided between the **READY** event and the **CCASTART** task so that a CCA can automatically start when the receiver is ready. A second shortcut has been added between the **CCAIDLE** event and the **TXEN** task, so that upon detecting a clear channel RADIO can immediately enter TX mode.

7.26.13.7 Receive sequence

The reception is started by first putting RADIO in receive mode. After writing to the **RXEN** task, RADIO will start ramping up and enter the RXRU state.

When the **READY** event is generated, RADIO enters the RXIDLE mode. For the baseband processing to be enabled, the **START** task must be written. An outline of the IEEE 802.15.4 reception can be found in the following figure.

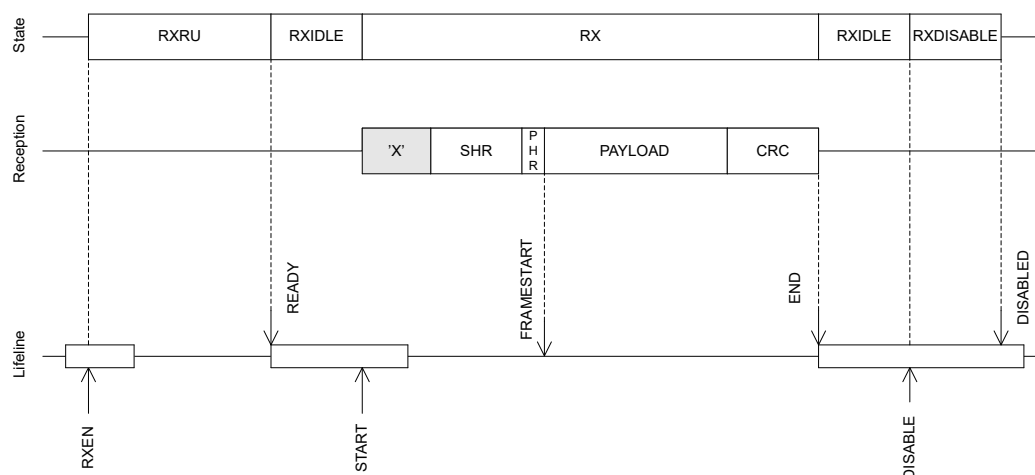


Figure 173: IEEE 802.15.4 receive sequence

When a valid SHR is received, RADIO will start storing future octets (starting with PHR) to the data memory pointed to by [PACKETPTR](#). After the SFD octet is received, the [FRAMESTART](#) event is generated. If the CRC module is enabled it will start updating with the second byte received (first byte in payload) and run for the full frame length. The two last bytes in the frame are not written to RAM when CRC is configured. However, if the result of the CRC after running the full frame is zero, the [CRCOK](#) event will be generated. The [END](#) event is generated when the last octet has been received and is available in data memory.

When a packet is received, a link quality indicator (LQI) is also generated and appended immediately after the last received octet. When using an IEEE 802.15.4 compliant frame, this will be just after the MSDU since the FCS is not reported. In the case of a non-compliant frame, it will be appended after the full frame. The LQI reported by the hardware must be converted to the IEEE 802.15.4 range by an 8-bit saturating multiplication of 4, as shown in [IEEE 802.15.4 ED measurement example](#) on page 509. The LQI is only valid for frames equal to or longer than three octets. When receiving a frame, the RSSI (reported as negative dB) will be measured at three points during the reception. These three values will be sorted and the middle one selected (median 3) to be remapped within the LQI range. The following figure illustrates the LQI measurement and how the data is arranged in data memory.

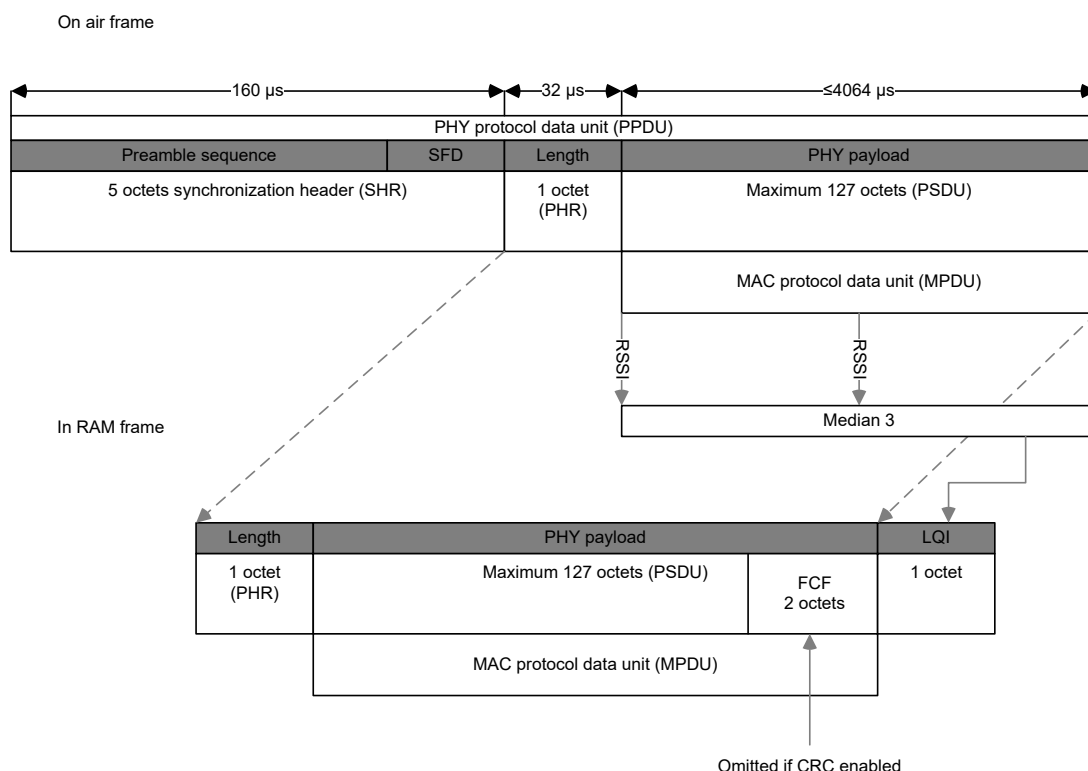


Figure 174: IEEE 802.15.4 frame in data memory

A shortcut has been added between the **FRAMESTART** event and the **BCSTART** task. This can be used to trigger a **BCMATCH** event after N bits, such as when inspecting the MAC addressing fields.

7.26.13.8 Interframe spacing (IFS)

The IEEE 802.15.4 standard defines a specific time that is allotted for the MAC sublayer to process received data. The interframe spacing (IFS) is used to prevent two frames from being transmitted too close together. If the transmission is requesting an acknowledgement, the space before the second frame shall be at least one IFS period.

IFS is determined to be one of the following:

- IFS equals `macMinSIFSPeriod` (12 symbols) if the MPDU is less than or equal to `aMaxSIFSFrameSize` (18 octets) octets
- IFS equals `macMinLIFSPeriod` (40 symbols) if the MPDU is larger than `aMaxSIFSFrameSize`

Using the efficient assisted modes in RADIO, the **TIFS** will be programmed with the correct value based on the frame being transmitted. If the assisted modes are not in use, the **TIFS** register must be updated manually. The following figure provides details on what IFS period is valid in both acknowledged and unacknowledged transmissions.

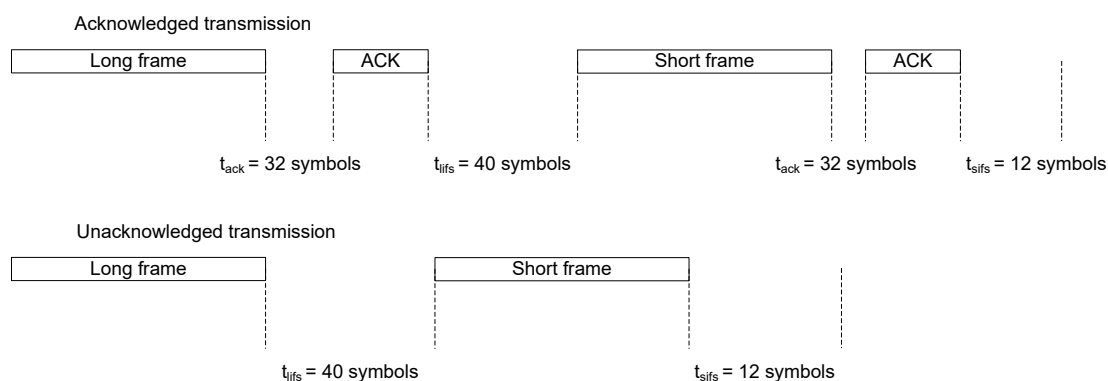


Figure 175: Interframe spacing examples

7.26.14 EasyDMA

RADIO uses EasyDMA to read and write packets to RAM without CPU involvement.

As illustrated in [RADIO block diagram](#) on page 493, RADIO's EasyDMA utilizes the same [PACKETPTR](#) for receiving and transmitting packets. This pointer should be reconfigured by the CPU each time before RADIO is started by the [START](#) task. The [PACKETPTR](#) register is double-buffered, meaning that it can be updated and prepared for the next transmission.

The [END](#) event indicates that the last bit has been processed by RADIO. The [DISABLED](#) event is issued to acknowledge that a [DISABLE](#) task is done.

The structure of a packet is described in detail in [Packet configuration](#) on page 493. The data that is stored in Data RAM and transported by EasyDMA consists of the following fields:

- S0
- LENGTH
- S1
- PAYLOAD

In addition, a static add-on is sent immediately after the payload.

The size of each of the above fields in the frame is configurable (see [Packet configuration](#) on page 493), and the space occupied in RAM depends on these settings. The size of the field can be zero, as long as the resulting frame complies with the chosen RF protocol.

All fields are extended in size to align with a byte boundary in RAM. For instance, a 3-bit long field on air will occupy 1 byte in RAM while a 9-bit long field will be extended to 2 bytes.

The packet's elements can be configured as follows:

- CI, TERM1, and TERM2 fields are only present in Bluetooth Low Energy Long Range mode
- S0 is configured through the [PCNF0.SOLEN](#) field
- LENGTH is configured through the [PCNF0.LFLEN](#) field
- S1 is configured through the [PCNF0.S1LEN](#) field
- Payload size is configured through the value in RAM corresponding to the LENGTH field
- Static add-on size is configured through the [PCNF1.STATLEN](#) field

The [PCNF1.MAXLEN](#) field configures the maximum packet payload plus add-on size in number of bytes that can be transmitted or received by RADIO. This feature can be used to ensure that RADIO does not overwrite, or read beyond, the RAM assigned to the packet payload. This means that if the LENGTH field of the packet payload exceeds [PCNF1.STATLEN](#), and the LENGTH field in the packet specifies a packet larger than configured in [PCNF1.MAXLEN](#), the payload will be truncated to the length specified in [PCNF1.MAXLEN](#).

Note: The `PCNF1.MAXLEN` field includes the payload and the add-on, but excludes the size occupied by the `S0`, `LENGTH`, and `S1` fields. This has to be taken into account when allocating RAM.

If the payload and add-on length is specified larger than `PCNF1.MAXLEN`, RADIO will still transmit or receive in the same way as before, except the payload is now truncated to `PCNF1.MAXLEN`. The packet's `LENGTH` field will not be altered when the payload is truncated. RADIO will calculate CRC as if the packet length is equal to `PCNF1.MAXLEN`.

Note: If `PACKETPTR` is not pointing to the Data RAM region, an EasyDMA transfer may result in a HardFault or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions.

The `END` event indicates that the last bit has been processed by RADIO. The `DISABLED` event is issued to acknowledge that an `DISABLE` task is done.

7.26.15 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
RADIO	NETWORK	0x41008000	HF	NS	NA	No	2.4 GHz radio

Register overview

Register	Offset	TZ	Description
<code>TASKS_TXEN</code>	0x000		Enable RADIO in TX mode
<code>TASKS_RXEN</code>	0x004		Enable RADIO in RX mode
<code>TASKS_START</code>	0x008		Start RADIO
<code>TASKS_STOP</code>	0x00C		Stop RADIO
<code>TASKS_DISABLE</code>	0x010		Disable RADIO
<code>TASKS_RSSISTART</code>	0x014		Start the RSSI and take one single sample of the receive signal strength
<code>TASKS_RSSISTOP</code>	0x018		Stop the RSSI measurement
<code>TASKS_BCSTART</code>	0x01C		Start the bit counter
<code>TASKS_BCSTOP</code>	0x020		Stop the bit counter
<code>TASKS_EDSTART</code>	0x024		Start the energy detect measurement used in IEEE 802.15.4 mode
<code>TASKS_EDSTOP</code>	0x028		Stop the energy detect measurement
<code>TASKS_CCASTART</code>	0x02C		Start the clear channel assessment used in IEEE 802.15.4 mode
<code>TASKS_CCASSTOP</code>	0x030		Stop the clear channel assessment
<code>SUBSCRIBE_TXEN</code>	0x080		Subscribe configuration for task <code>TXEN</code>
<code>SUBSCRIBE_RXEN</code>	0x084		Subscribe configuration for task <code>RXEN</code>
<code>SUBSCRIBE_START</code>	0x088		Subscribe configuration for task <code>START</code>
<code>SUBSCRIBE_STOP</code>	0x08C		Subscribe configuration for task <code>STOP</code>
<code>SUBSCRIBE_DISABLE</code>	0x090		Subscribe configuration for task <code>DISABLE</code>
<code>SUBSCRIBE_RSSISTART</code>	0x094		Subscribe configuration for task <code>RSSISTART</code>
<code>SUBSCRIBE_RSSISTOP</code>	0x098		Subscribe configuration for task <code>RSSISTOP</code>
<code>SUBSCRIBE_BCSTART</code>	0x09C		Subscribe configuration for task <code>BCSTART</code>
<code>SUBSCRIBE_BCSTOP</code>	0x0A0		Subscribe configuration for task <code>BCSTOP</code>
<code>SUBSCRIBE_EDSTART</code>	0x0A4		Subscribe configuration for task <code>EDSTART</code>
<code>SUBSCRIBE_EDSTOP</code>	0x0A8		Subscribe configuration for task <code>EDSTOP</code>
<code>SUBSCRIBE_CCASTART</code>	0x0AC		Subscribe configuration for task <code>CCASTART</code>
<code>SUBSCRIBE_CCASSTOP</code>	0x0B0		Subscribe configuration for task <code>CCASSTOP</code>

Register	Offset	TZ	Description
EVENTS_READY	0x100		RADIO has ramped up and is ready to be started
EVENTS_ADDRESS	0x104		Address sent or received
EVENTS_PAYLOAD	0x108		Packet payload sent or received
EVENTS_END	0x10C		Packet sent or received
EVENTS_DISABLED	0x110		RADIO has been disabled
EVENTS_DEVMATCH	0x114		A device address match occurred on the last received packet
EVENTS_DEVMISS	0x118		No device address match occurred on the last received packet
EVENTS_RSSIEND	0x11C		Sampling of receive signal strength complete
EVENTS_BCMATCH	0x128		Bit counter reached bit count value
EVENTS_CRCOK	0x130		Packet received with CRC ok
EVENTS_CRCERROR	0x134		Packet received with CRC error
EVENTS_FRAMESTART	0x138		IEEE 802.15.4 length field received
EVENTS_EDEND	0x13C		Sampling of energy detection complete. A new ED sample is ready for readout from the RADIO.EDSAMPLE register.
EVENTS_EDSTOPPED	0x140		The sampling of energy detection has stopped
EVENTS_CCAIDLE	0x144		Wireless medium in idle - clear to send
EVENTS_CCABUSY	0x148		Wireless medium busy - do not send
EVENTS_CCASTOPPED	0x14C		The CCA has stopped
EVENTS_RATEBOOST	0x150		Ble_LR CI field received, receive mode is changed from Ble_LR125Kbit to Ble_LR500Kbit.
EVENTS_TXREADY	0x154		RADIO has ramped up and is ready to be started TX path
EVENTS_RXREADY	0x158		RADIO has ramped up and is ready to be started RX path
EVENTS_MHRMATCH	0x15C		MAC header match found
EVENTS_SYNC	0x168		Preamble indicator
EVENTS_PHYEND	0x16C		Generated when last bit is sent on air, or received from air
EVENTS_CTEPRESENT	0x170		CTE is present (early warning right after receiving CTEInfo byte)
PUBLISH_READY	0x180		Publish configuration for event READY
PUBLISH_ADDRESS	0x184		Publish configuration for event ADDRESS
PUBLISH_PAYLOAD	0x188		Publish configuration for event PAYLOAD
PUBLISH_END	0x18C		Publish configuration for event END
PUBLISH_DISABLED	0x190		Publish configuration for event DISABLED
PUBLISH_DEVMATCH	0x194		Publish configuration for event DEVMATCH
PUBLISH_DEVMISS	0x198		Publish configuration for event DEVMISS
PUBLISH_RSSIEND	0x19C		Publish configuration for event RSSIEND
PUBLISH_BCMATCH	0x1A8		Publish configuration for event BCMATCH
PUBLISH_CRCOK	0x1B0		Publish configuration for event CRCOK
PUBLISH_CRCERROR	0x1B4		Publish configuration for event CRCERROR
PUBLISH_FRAMESTART	0x1B8		Publish configuration for event FRAMESTART
PUBLISH_EDEND	0x1BC		Publish configuration for event EDEND
PUBLISH_EDSTOPPED	0x1C0		Publish configuration for event EDSTOPPED
PUBLISH_CCAIDLE	0x1C4		Publish configuration for event CCAIDLE
PUBLISH_CCABUSY	0x1C8		Publish configuration for event CCABUSY
PUBLISH_CCASTOPPED	0x1CC		Publish configuration for event CCASTOPPED
PUBLISH_RATEBOOST	0x1D0		Publish configuration for event RATEBOOST
PUBLISH_TXREADY	0x1D4		Publish configuration for event TXREADY
PUBLISH_RXREADY	0x1D8		Publish configuration for event RXREADY
PUBLISH_MHRMATCH	0x1DC		Publish configuration for event MHRMATCH
PUBLISH_SYNC	0x1E8		Publish configuration for event SYNC
PUBLISH_PHYEND	0x1EC		Publish configuration for event PHYEND
PUBLISH_CTEPRESENT	0x1F0		Publish configuration for event CTEPRESENT
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
CRCSTATUS	0x400		CRC status

Register	Offset	TZ	Description
RXMATCH	0x408		Received address
RXCRC	0x40C		CRC field of previously received packet
DAI	0x410		Device address match index
PDUSTAT	0x414		Payload status
CTESTATUS	0x44C		CTEInfo parsed from received packet
DFESTATUS	0x458		DfE status information
PACKETPTR	0x504		Packet pointer
FREQUENCY	0x508		Frequency
TXPOWER	0x50C		Output power
MODE	0x510		Data rate and modulation
PCNF0	0x514		Packet configuration register 0
PCNF1	0x518		Packet configuration register 1
BASE0	0x51C		Base address 0
BASE1	0x520		Base address 1
PREFIX0	0x524		Prefixes bytes for logical addresses 0-3
PREFIX1	0x528		Prefixes bytes for logical addresses 4-7
TXADDRESS	0x52C		Transmit address select
RXADDRESSES	0x530		Receive address select
CRCCNF	0x534		CRC configuration
CRCPOLY	0x538		CRC polynomial
CRCINIT	0x53C		CRC initial value
TIFS	0x544		Interframe spacing in μ s
RSSISAMPLE	0x548		RSSI sample
STATE	0x550		Current radio state
DATAWHITEIV	0x554		Data whitening initial value
BCC	0x560		Bit counter compare
DAB[n]	0x600		Device address base segment n
DAP[n]	0x620		Device address prefix n
DACNF	0x640		Device address match configuration
MHRMATCHCONF	0x644		Search pattern configuration
MHRMATCHMAS	0x648		Pattern mask
MODECNF0	0x650		Radio mode configuration register 0
SFD	0x660		IEEE 802.15.4 start of frame delimiter
EDCNT	0x664		IEEE 802.15.4 energy detect loop count
EDSAMPLE	0x668		IEEE 802.15.4 energy detect level
CCACTRL	0x66C		IEEE 802.15.4 clear channel assessment control
DFEMODE	0x900		Whether to use Angle-of-Arrival (AOA) or Angle-of-Departure (AOD)
CTEINLINECONF	0x904		Configuration for CTE inline mode
DFECTR1	0x910		Various configuration for Direction finding
DFECTR2	0x914		Start offset for Direction finding
SWITCHPATTERN	0x928		GPIO patterns to be used for each antenna
CLEARPATTERN	0x92C		Clear the GPIO pattern array for antenna control
PSEL.DFEGPIO[n]	0x930		Pin select for DfE pin n
DFEPACKET.PTR	0x950		Data pointer
DFEPACKET.MAXCNT	0x954		Maximum number of buffer words to transfer
DFEPACKET.AMOUNT	0x958		Number of samples transferred in the last transaction
POWER	0xFFC		Peripheral power control

7.26.15.1 TASKS_TXEN

Address offset: 0x000

Enable RADIO in TX mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_TXEN						Enable RADIO in TX mode																											
			Trigger	1				Trigger task																											

7.26.15.2 TASKS_RXEN

Address offset: 0x004

Enable RADIO in RX mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_RXEN						Enable RADIO in RX mode																											
			Trigger	1				Trigger task																											

7.26.15.3 TASKS_START

Address offset: 0x008

Start RADIO

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																								A				
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																							
A	W	TASKS_START			Start RADIO																																							
			Trigger	1	Trigger task																																							

7.26.15.4 TASKS_STOP

Address offset: 0x00C

Stop RADIO

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stop RADIO																											
			Trigger	1				Trigger task																											

7.26.15.5 TASKS_DISABLE

Address offset: 0x010

Disable RADIO

Bit number										31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID										A																															
Reset 0x00000000										0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																																	
A	W	TASKS_DISABLE						Disable RADIO																																	
			Trigger	1				Trigger task																																	

7.26.15.6 TASKS_RSSISTART

Address offset: 0x014

Start the RSSI and take one single sample of the receive signal strength

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
A	W	TASKS_RSSISTART			Start the RSSI and take one single sample of the receive signal strength																																		
			Trigger	1	Trigger task																																		

7.26.15.7 TASKS_RSSISTOP

Address offset: 0x018

Stop the RSSI measurement

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_RSSISTOP						Stop the RSSI measurement																											
			Trigger	1				Trigger task																											

7.26.15.8 TASKS_BCSTART

Address offset: 0x01C

Start the bit counter

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										A																																	
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																						
A	W	TASKS_BCSTART			Start the bit counter																																						
			Trigger	1	Trigger task																																						

7.26.15.9 TASKS_BCSTOP

Address offset: 0x020

Stop the bit counter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_BCSTOP						Stop the bit counter																											
			Trigger	1				Trigger task																											

7.26.15.10 TASKS_EDSTART

Address offset: 0x024

Start the energy detect measurement used in IEEE 802.15.4 mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_EDSTART			Start the energy detect measurement used in IEEE 802.15.4 mode																														
			Trigger	1	Trigger task																														

7.26.15.11 TASKS_EDSTOP

Address offset: 0x028

Stop the energy detect measurement

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_EDSTOP			Stop the energy detect measurement																														
			Trigger	1	Trigger task																														

7.26.15.12 TASKS_CCASTART

Address offset: 0x02C

Start the clear channel assessment used in IEEE 802.15.4 mode

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_CCASTART			Start the clear channel assessment used in IEEE 802.15.4 mode																														
			Trigger	1	Trigger task																														

7.26.15.13 TASKS_CCASTOP

Address offset: 0x030

Stop the clear channel assessment

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_CCASTOP						Stop the clear channel assessment																											
			Trigger	1				Trigger task																											

7.26.15.14 SUBSCRIBE_TXEN

Address offset: 0x080

Subscribe configuration for task **TXEN**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task TXEN will subscribe to																																
B	RW	EN																																				
			Disabled	0		Disable subscription																																
			Enabled	1		Enable subscription																																

7.26.15.15 SUBSCRIBE_RXEN

Address offset: 0x084

Subscribe configuration for task **RXEN**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value				Description																														
A	RW	CHIDX		[0..255]				DPPI channel that task RXEN will subscribe to																														
B	RW	EN																																				
			Disabled	0				Disable subscription																														
			Enabled	1				Enable subscription																														

7.26.15.16 SUBSCRIBE_START

Address offset: 0x088

Subscribe configuration for task **START**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task START will subscribe to																																
B	RW	EN																																				
			Disabled	0		Disable subscription																																
			Enabled	1		Enable subscription																																

7.26.15.17 SUBSCRIBE_STOP

Address offset: 0x08C

Subscribe configuration for task **STOP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STOP will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.26.15.18 SUBSCRIBE_DISABLE

Address offset: 0x090

Subscribe configuration for task **DISABLE**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task DISABLE will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.26.15.19 SUBSCRIBE_RSSISTART

Address offset: 0x094

Subscribe configuration for task **RSSISTART**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task RSSISTART will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.26.15.20 SUBSCRIBE_RSSISTOP

Address offset: 0x098

Subscribe configuration for task **RSSISTOP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task RSSI STOP will subscribe to																													
B	RW	EN																																	
			Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

7.26.15.21 SUBSCRIBE_BCSTART

Address offset: 0x09C

Subscribe configuration for task **BCSTART**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task BCSTART will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.26.15.22 SUBSCRIBE_BCSTOP

Address offset: 0x0A0

Subscribe configuration for task **BCSTOP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task BCSTOP will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.26.15.23 SUBSCRIBE_EDSTART

Address offset: 0x0A4

Subscribe configuration for task **EDSTART**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task EDSTART will subscribe to																													
B	RW	EN																																	
			Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_READY			RADIO has ramped up and is ready to be started																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.28 EVENTS_ADDRESS

Address offset: 0x104

Address sent or received

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ADDRESS			Address sent or received																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.29 EVENTS_PAYLOAD

Address offset: 0x108

Packet payload sent or received

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_PAYLOAD			Packet payload sent or received																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.30 EVENTS_END

Address offset: 0x10C

Packet sent or received

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_END			Packet sent or received																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.31 EVENTS_DISABLED

Address offset: 0x110

RADIO has been disabled

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DISABLED			RADIO has been disabled																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.32 EVENTS_DEVMATCH

Address offset: 0x114

A device address match occurred on the last received packet

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DEVMATCH			A device address match occurred on the last received packet																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.33 EVENTS_DEVMISS

Address offset: 0x118

No device address match occurred on the last received packet

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DEVMISS			No device address match occurred on the last received packet																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.34 EVENTS_RSSIEND

Address offset: 0x11C

Sampling of receive signal strength complete

A new RSSI sample is ready for readout from the RADIO.RSSISAMPLE register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RSSIEND			Sampling of receive signal strength complete																														
					A new RSSI sample is ready for readout from the RADIO.RSSISAMPLE register																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.35 EVENTS_BCMATCH

Address offset: 0x128

Bit counter reached bit count value

Bit counter value is specified in the RADIO.BCC register

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	EVENTS_BCMATCH			Bit counter reached bit count value																																		
					Bit counter value is specified in the RADIO.BCC register																																		
			NotGenerated	0	Event not generated																																		
			Generated	1	Event generated																																		

7.26.15.36 EVENTS_CRCOK

Address offset: 0x130

Packet received with CRC ok

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_CRCOK			Packet received with CRC ok																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.37 EVENTS_CRCERROR

Address offset: 0x134

Packet received with CRC error

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_CRCERROR			Packet received with CRC error																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.38 EVENTS_FRAMESTART

Address offset: 0x138

IEEE 802.15.4 length field received

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_FRAMESTART			IEEE 802.15.4 length field received																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.39 EVENTS_EDEND

Address offset: 0x13C

Sampling of energy detection complete. A new ED sample is ready for readout from the RADIO.EDSAMPLE register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A																																
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_EDEND			Sampling of energy detection complete. A new ED sample is ready for readout from the RADIO.EDSAMPLE register.																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.26.15.40 EVENTS_EDSTOPPED

Address offset: 0x140

The sampling of energy detection has stopped

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_EDSTOPPED			The sampling of energy detection has stopped																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.41 EVENTS_CCAIDLE

Address offset: 0x144

Wireless medium in idle - clear to send

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_CCAIDLE			Wireless medium in idle - clear to send																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.42 EVENTS_CCABUSY

Address offset: 0x148

Wireless medium busy - do not send

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_CCABUSY			Wireless medium busy - do not send																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.26.15.43 EVENTS_CCASTOPPED

Address offset: 0x14C

The CCA has stopped

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_CCASTOPPED			The CCA has stopped																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.26.15.44 EVENTS_RATEBOOST

Address offset: 0x150

Ble_LR CI field received, receive mode is changed from Ble_LR125Kbit to Ble_LR500Kbit.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RATEBOOST			Ble_LR CI field received, receive mode is changed from Ble_LR125Kbit to Ble_LR500Kbit.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.45 EVENTS_TXREADY

Address offset: 0x154

RADIO has ramped up and is ready to be started TX path

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_TXREADY			RADIO has ramped up and is ready to be started TX path																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.26.15.46 EVENTS_RXREADY

Address offset: 0x158

RADIO has ramped up and is ready to be started RX path

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_RXREADY			RADIO has ramped up and is ready to be started RX path																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.26.15.47 EVENTS_MHRMATCH

Address offset: 0x15C

MAC header match found

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_MHRMATCH			MAC header match found																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.26.15.48 EVENTS_SYNC

Address offset: 0x168

Preamble indicator

A possible preamble has been received in Ble_LR125Kbit, Ble_LR500Kbit, or leee802154_250Kbit modes during an RX transaction. False triggering of the event is possible.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_SYNC			Preamble indicator																														
					A possible preamble has been received in Ble_LR125Kbit, Ble_LR500Kbit, or leee802154_250Kbit modes during an RX transaction. False triggering of the event is possible.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.49 EVENTS_PHYEND

Address offset: 0x16C

Generated when last bit is sent on air, or received from air

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_PHYEND			Generated when last bit is sent on air, or received from air																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.50 EVENTS_CTEPRESENT

Address offset: 0x170

CTE is present (early warning right after receiving CTEInfo byte)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_CTEPRESENT			CTE is present (early warning right after receiving CTEInfo byte)																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.26.15.51 PUBLISH_READY

Address offset: 0x180

Publish configuration for event [READY](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event READY will publish to																																
B	RW	EN																																				
			Disabled	0		Disable publishing																																
			Enabled	1		Enable publishing																																

7.26.15.52 PUBLISH_ADDRESS

Address offset: 0x184

Publish configuration for event [ADDRESS](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value				Description																														
A	RW	CHIDX		[0..255]				DPPI channel that event ADDRESS will publish to																														
B	RW	EN																																				
			Disabled	0				Disable publishing																														
			Enabled	1				Enable publishing																														

7.26.15.53 PUBLISH_PAYLOAD

Address offset: 0x188

Publish configuration for event **PAYLOAD**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event PAYLOAD will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.54 PUBLISH_END

Address offset: 0x18C

Publish configuration for event **END**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that event END will publish to																														
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.55 PUBLISH_DISABLED

Address offset: 0x190

Publish configuration for event **DISABLED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event DISABLED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.56 PUBLISH_DEVMATCH

Address offset: 0x194

Publish configuration for event **DEVMATCH**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event DEVMATCH will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.26.15.57 PUBLISH_DEVMISS

Address offset: 0x198

Publish configuration for event **DEVMISS**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event DEVMISS will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.26.15.58 PUBLISH_RSSIEND

Address offset: 0x19C

Publish configuration for event **RSSIEND**

A new RSSI sample is ready for readout from the RADIO.RSSISAMPLE register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event RSSIEND will publish to																													
B	RW	EN																																	
			Disabled	0		Disable publishing																													
			Enabled	1		Enable publishing																													

7.26.15.59 PUBLISH_BCMATCH

Address offset: 0x1A8

Publish configuration for event **BCMATCH**

Bit counter value is specified in the RADIO.BCC register

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																												A	A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event BCMATCH will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.26.15.60 PUBLISH_CRCOK

Address offset: 0x1B0

Publish configuration for event **CRCOK**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0																																		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event CRCOK will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.26.15.61 PUBLISH_CRCERROR

Address offset: 0x1B4

Publish configuration for event **CRCERROR**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																												A	A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event CRCERROR will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.26.15.62 PUBLISH_FRAMESTART

Address offset: 0x1B8

Publish configuration for event **FRAMESTART**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																												A	A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event FRAMESTART will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.26.15.63 PUBLISH_EDEND

Address offset: 0x1BC

Publish configuration for event [EDEND](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event EDEND will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.64 PUBLISH_EDSTOPPED

Address offset: 0x1C0

Publish configuration for event [EDSTOPPED](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event EDSTOPPED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.65 PUBLISH_CCAIDLE

Address offset: 0x1C4

Publish configuration for event [CCAIDLE](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event CCAIDLE will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.26.15.66 PUBLISH_CCABUSY

Address offset: 0x1C8

Publish configuration for event [CCABUSY](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event CCABUSY will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.26.15.67 PUBLISH_CCSTOPPED

Address offset: 0x1CC

Publish configuration for event **CCASTOPPED**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event CCASTOPPED will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.26.15.68 PUBLISH_RATEBOOST

Address offset: 0x1D0

Publish configuration for event **RATEBOOST**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event RATEBOOST will publish to																																	
B	RW	EN																																					
			Disabled	0		Disable publishing																																	
			Enabled	1		Enable publishing																																	

7.26.15.69 PUBLISH_TXREADY

Address offset: 0x1D4

Publish configuration for event **TXREADY**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event TXREADY will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.26.15.70 PUBLISH_RXREADY

Address offset: 0x1D8

Publish configuration for event **RXREADY**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event RXREADY will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.71 PUBLISH_MHRMATCH

Address offset: 0x1DC

Publish configuration for event **MHRMATCH**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event MHRMATCH will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.72 PUBLISH_SYNC

Address offset: 0x1E8

Publish configuration for event **SYNC**

A possible preamble has been received in Ble_LR125Kbit, Ble_LR500Kbit, or leee802154_250Kbit modes during an RX transaction. False triggering of the event is possible.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event SYNC will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.26.15.73 PUBLISH_PHYEND

Address offset: 0x1EC

Publish configuration for event **PHYEND**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																											
ID				B																								A				A	A	A	A	A	A	A																								
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																								
A	RW	CHIDX		[0..255]		DPPI channel that event PHYEND will publish to																																																								
B	RW	EN																																																												
			Disabled	0	Disable publishing																																																									
			Enabled	1	Enable publishing																																																									

7.26.15.74 PUBLISH_CTEPRESENT

Address offset: 0x1F0

Publish configuration for event [CTEPRESENT](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event CTEPRESENT will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.26.15.75 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				U T S R Q P O N M L K H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	READY_START			Shortcut between event READY and task START																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
B	RW	END_DISABLE			Shortcut between event END and task DISABLE																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
C	RW	DISABLED_TXEN			Shortcut between event DISABLED and task TXEN																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
D	RW	DISABLED_RXEN			Shortcut between event DISABLED and task RXEN																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
E	RW	ADDRESS_RSSISTART			Shortcut between event ADDRESS and task RSSISTART																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
F	RW	END_START			Shortcut between event END and task START																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
G	RW	ADDRESS_BCSTART			Shortcut between event ADDRESS and task BCSTART																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				U T S R Q P O N M L K H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
H	RW	DISABLED_RSSISTOP			Shortcut between event DISABLED and task RSSISTOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
K	RW	RXREADY_CCSTART			Shortcut between event RXREADY and task CCSTART																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
L	RW	CCAIDLE_TXEN			Shortcut between event CCAIDLE and task TXEN																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
M	RW	CCABUSY_DISABLE			Shortcut between event CCABUSY and task DISABLE																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
N	RW	FRAMESTART_BCSTART			Shortcut between event FRAMESTART and task BCSTART																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
O	RW	READY_EDSTART			Shortcut between event READY and task EDSTART																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
P	RW	EDEND_DISABLE			Shortcut between event EDEND and task DISABLE																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
Q	RW	CCAIDLE_STOP			Shortcut between event CCAIDLE and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
R	RW	TXREADY_START			Shortcut between event TXREADY and task START																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
S	RW	RXREADY_START			Shortcut between event RXREADY and task START																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
T	RW	PHYEND_DISABLE			Shortcut between event PHYEND and task DISABLE																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
U	RW	PHYEND_START			Shortcut between event PHYEND and task START																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.26.15.76 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				b a Z W V U T S R Q P O N M L J H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	READY						Write '1' to enable interrupt for event READY																											
			Set	1				Enable																											
			Disabled	0				Read: Disabled																											

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0							
ID				b				a	Z				W				V	U	T	S	R	Q	P	O	N	M	L	J				H				G	F	E	D	C	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																					
B	RW	ADDRESS	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event ADDRESS																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
C	RW	PAYLOAD	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event PAYLOAD																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
D	RW	END	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event END																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
E	RW	DISABLED	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event DISABLED																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
F	RW	DEVMATCH	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event DEVMATCH																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
G	RW	DEVMISS	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event DEVMISS																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
H	RW	RSSIEND	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event RSSIEND																																					
			Disabled	0	A new RSSI sample is ready for readout from the RADIO.RSSI SAMPLE register																																					
			Enabled	1	Enable																																					
J	RW	BCMATCH	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event BCMATCH																																					
			Disabled	0	Bit counter value is specified in the RADIO.BCC register																																					
			Enabled	1	Enable																																					
L	RW	CRCOK	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event CRCOK																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
M	RW	CRCERROR	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event CRCERROR																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
N	RW	FRAMESTART	Enabled	1	Read: Enabled																																					
			Set	1	Write '1' to enable interrupt for event FRAMESTART																																					
			Disabled	0	Enable																																					
			Enabled	1	Read: Disabled																																					
O	RW	EDEND	Set	1	Write '1' to enable interrupt for event EDEND																																					
			Enabled	1	Enable																																					

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID								b	a	Z					W	V	U	T	S	R	Q	P	O	N	M	L					J					H	G	F	E	D	C	B	A
Reset 0x00000000								0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																						
P	RW	EDSTOPPED	Disabled	0	Read: Disabled																																						
			Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event EDSTOPPED																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
Q	RW	CCAIDLE	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event CCAIDLE																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
R	RW	CCABUSY	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event CCABUSY																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
S	RW	CCASTOPPED	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event CCASTOPPED																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
T	RW	RATEBOOST	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event RATEBOOST																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
U	RW	TXREADY	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event TXREADY																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
V	RW	RXREADY	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event RXREADY																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
W	RW	MHRMATCH	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event MHRMATCH																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
Z	RW	SYNC	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event SYNC																																						
					A possible preamble has been received in Ble_LR125Kbit, Ble_LR500Kbit, or Ieee802154_250Kbit modes during an RX transaction. False triggering of the event is possible.																																						
			Set	1	Enable																																						
a	RW	PHYEND	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event PHYEND																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						
b	RW	CTEPRESENT	Enabled	1	Read: Enabled																																						
					Write '1' to enable interrupt for event CTEPRESENT																																						
			Set	1	Enable																																						
			Disabled	0	Read: Disabled																																						

Disable interrupt

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Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				b a Z				W V U T S R Q P O N M L				J				H G F E D C B A																			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
N	RW	FRAMESTART				Write '1' to disable interrupt for event FRAMESTART																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
O	RW	EDEND				Write '1' to disable interrupt for event EDEND																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
P	RW	EDSTOPPED				Write '1' to disable interrupt for event EDSTOPPED																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
Q	RW	CCAIDLE				Write '1' to disable interrupt for event CCAIDLE																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
R	RW	CCABUSY				Write '1' to disable interrupt for event CCABUSY																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
S	RW	CCASTOPPED				Write '1' to disable interrupt for event CCASTOPPED																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
T	RW	RATEBOOST				Write '1' to disable interrupt for event RATEBOOST																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
U	RW	TXREADY				Write '1' to disable interrupt for event TXREADY																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
V	RW	RXREADY				Write '1' to disable interrupt for event RXREADY																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
W	RW	MHRMATCH				Write '1' to disable interrupt for event MHRMATCH																													
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													
Z	RW	SYNC				Write '1' to disable interrupt for event SYNC																													
			A possible preamble has been received in Ble_LR125Kbit, Ble_LR500Kbit, or IEEE802154_250Kbit modes during an RX transaction. False triggering of the event is possible.																																
			Clear		1	Disable																													
			Disabled		0	Read: Disabled																													
			Enabled		1	Read: Enabled																													

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				b				a	Z	W				V	U	T	S	R	Q	P	O	N	M	L	J				H				G	F	E	D	C	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
a	RW	PHYEND			Write '1' to disable interrupt for event PHYEND																																		
			Clear	1	Disable																																		
			Disabled	0	Read: Disabled																																		
			Enabled	1	Read: Enabled																																		
b	RW	CTEPRESENT			Write '1' to disable interrupt for event CTEPRESENT																																		
			Clear	1	Disable																																		
			Disabled	0	Read: Disabled																																		
			Enabled	1	Read: Enabled																																		

7.26.15.78 CRCSTATUS

Address offset: 0x400

CRC status

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	CRCSTATUS			CRC status of packet received																														
			CRRError	0	Packet received with CRC error																														
			CRCOk	1	Packet received with CRC ok																														

7.26.15.79 RXMATCH

Address offset: 0x408

Received address

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	RXMATCH						Received address																											
								Logical address of which previous packet was received																											

7.26.15.80 RXCRC

Address offset: 0x40C

CRC field of previously received packet

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	R	RXCRC			CRC field of previously received packet																															
					CRC field of previously received packet																															

7.26.15.81 DAI

Address offset: 0x410

Device address match index

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	R	DAI			Device address match index																															
					Index (n) of device address, see DAB[n] and DAP[n], that got an address match																															

7.26.15.82 PDUSTAT

Address offset: 0x414

Payload status

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	PDUSTAT			Status on payload length vs. PCNF1.MAXLEN																														
			LessThan	0	Payload less than PCNF1.MAXLEN																														
			GreaterThan	1	Payload greater than PCNF1.MAXLEN																														
B	R	CISTAT			Status on what rate packet is received with in Long Range																														
			LR125kbit	0	Frame is received at 125 kbps																														
			LR500kbit	1	Frame is received at 500 kbps																														

7.26.15.83 CTESTATUS

Address offset: 0x44C

CTEInfo parsed from received packet

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C C B A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	CTETIME						CTETime parsed from packet																											
B	R	RFU						RFU parsed from packet																											
C	R	CTETYPE						CTEType parsed from packet																											

7.26.15.84 DFESTATUS

Address offset: 0x458

DFE status information

7.26.15.85 PACKETPTR

Packet pointer

7.26.15.86 FREQUENCY

Frequency

7.26.15.87 TXPOWER

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Output power

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			A A A A A A A A																															
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	TXPOWER			RADIO output power																													
					Output power in number of dBm, i.e. if the value -20 is specified the output power will be set to -20 dBm.																													
					When the radio is operated on high voltage (see VREQCTRL — Voltage request control on page 63 for how to control voltage), the output power is increased by 3 dB. I.e. if the TXPOWER value is set to 0 dBm and high voltage is requested using VREQCTRL , the output power will be +3 dBm.																													
			0dBm	0x0	0 dBm																													
			Neg1dBm	0xFF	-1 dBm																													
			Neg2dBm	0xFE	-2 dBm																													
			Neg3dBm	0xFD	-3 dBm																													
			Neg4dBm	0xFC	-4 dBm																													
			Neg5dBm	0xFB	-5 dBm																													
			Neg6dBm	0xFA	-6 dBm																													
			Neg7dBm	0xF9	-7 dBm																													
			Neg8dBm	0xF8	-8 dBm																													
			Neg12dBm	0xF4	-12 dBm																													
			Neg16dBm	0xF0	-16 dBm																													
			Neg20dBm	0xEC	-20 dBm																													
			Neg30dBm	0xE2	-40 dBm																													
					This enumerator is deprecated.																													
			Neg40dBm	0xD8	-40 dBm																													

7.26.15.88 MODE

Address offset: 0x510

Data rate and modulation

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	MODE			Radio data rate and modulation setting. The radio supports frequency-shift keying (FSK) modulation.																														
			Nrf_1Mbit	0	1 Mbps Nordic proprietary radio mode																														
			Nrf_2Mbit	1	2 Mbps Nordic proprietary radio mode																														
			Ble_1Mbit	3	1 Mbps BLE																														
			Ble_2Mbit	4	2 Mbps BLE																														
			Ble_LR125Kbit	5	Long Range 125 kbps TX, 125 kbps and 500 kbps RX																														
			Ble_LR500Kbit	6	Long Range 500 kbps TX, 125 kbps and 500 kbps RX																														
			ieee802154_250Kbit	15	IEEE 802.15.4-2006 250 kbps																														

7.26.15.89 PCNF0

Address offset: 0x514

Packet configuration register 0

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																														
ID				H H		G F F E E				D C C C C				B								A A A A												
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																														
ID	R/W	Field	Value ID	Value		Description																												
A	RW	LFLEN				Length on air of LENGTH field in number of bits																												
B	RW	SOLEN				Length on air of S0 field in number of bytes																												
C	RW	S1LEN				Length on air of S1 field in number of bits																												
D	RW	S1INCL				Include or exclude S1 field in RAM																												
			Automatic	0	Include S1 field in RAM only if S1LEN > 0																													
			Include	1	Always include S1 field in RAM independent of S1LEN																													
E	RW	CILEN				Length of code indicator - Long Range																												
F	RW	PLEN				Length of preamble on air. Decision point: TASKS_START task																												
			8bit	0	8-bit preamble																													
			16bit	1	16-bit preamble																													
			32bitZero	2	32-bit zero preamble - used for IEEE 802.15.4																													
			LongRange	3	Preamble - used for Bluetooth LE Long Range																													
G	RW	CRCINC				Indicates if LENGTH field contains CRC or not																												
			Exclude	0	LENGTH does not contain CRC																													
			Include	1	LENGTH includes CRC																													
H	RW	TERMLEN				Length of TERM field in Long Range operation																												

7.26.15.90 PCNF1

Address offset: 0x518

Packet configuration register 1

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0						
ID				E										D	C										C	C	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0					
ID	R/W	Field	Value ID	Value	Description																																				
A	RW	MAXLEN		[0..255]	Maximum length of packet payload. If the packet payload is larger than MAXLEN, the radio will truncate the payload to MAXLEN.																																				
B	RW	STATLEN		[0..255]	Static length in number of bytes																																				
			The static length parameter is added to the total length of the payload when sending and receiving packets, e.g. if the static length is set to N the radio will receive or send N bytes more than what is defined in the LENGTH field of the packet.																																						
C	RW	BALEN		[2..4]	Base address length in number of bytes																																				
					The address field is composed of the base address and the one byte long address prefix, e.g. set BALEN=2 to get a total address of 3 bytes.																																				
D	RW	ENDIAN			On-air endianness of packet, this applies to the S0, LENGTH, S1, and the PAYLOAD fields.																																				
			Little	0	Least significant bit on air first																																				
			Big	1	Most significant bit on air first																																				
E	RW	WHITEEN			Enable or disable packet whitening																																				
			Including the address field to CRC check is not supported for whitened packets.																																						
			Disabled	0	Disable																																				
			Enabled	1	Enable																																				

7.26.15.91 BASE0

Address offset: 0x51C

Base address 0

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	BASE0						Base address 0																											

7.26.15.92 BASE1

Address offset: 0x520

Base address 1

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	RW	BASE1										Base address 1																							

7.26.15.93 PREFIX0

Address offset: 0x524

Prefixes bytes for logical addresses 0-3

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				D	D	D	D	D	D	D	D	C	C	C	C	C	C	C	C	B	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A-D	RW	AP[i] (i=0..3)						Address prefix i.																											

7.26.15.94 PREFIX1

Address offset: 0x528

Prefixes bytes for logical addresses 4-7

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				D	D	D	D	D	D	D	D	C	C	C	C	C	C	C	C	B	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A-D	RW	AP[i] (i=4..7)						Address prefix i.																											

7.26.15.95 TXADDRESS

Address offset: 0x52C

Transmit address select

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value				Description																														
A	RW	TXADDRESS						Transmit address select																														
								Logical address to be used when transmitting a packet																														

7.26.15.96 RXADDRESSES

Address offset: 0x530

Receive address select

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																												H	G	F	E	D	C	B	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																														
A-H	RW	ADDR[i] (i=0..7)				Enable or disable reception on logical address i.																														
			Disabled	0		Disable																														
			Enabled	1		Enable																														

7.26.15.97 CRCCNF

Address offset: 0x534

CRC configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
D	R/W	Field	Value ID	Value		Description																													
A	RW	LEN		[0..3]		CRC length in number of bytes																													
						For MODE Ble_LR125Kbit and Ble_LR500Kbit, only LEN set to 3 is supported																													
			Disabled	0		CRC length is zero and CRC calculation is disabled																													
			One	1		CRC length is one byte and CRC calculation is enabled																													
			Two	2		CRC length is two bytes and CRC calculation is enabled																													
			Three	3		CRC length is three bytes and CRC calculation is enabled																													
B	RW	SKIPADDR				Include or exclude packet address field out of CRC calculation.																													
			Include	0		CRC calculation includes address field																													
			Skip	1		CRC calculation does not include address field. The CRC calculation will start at the first byte after the address.																													
			ieee802154	2		CRC calculation as per 802.15.4 standard. Starting at first byte after length field.																													

7.26.15.98 CRCPOLY

Address offset: 0x538

CRC polynomial

Bit number								31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																					
ID								A																								A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																			
Reset 0x00000000								0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0</

ID	R/W	Field	Value ID	Value	Description
A	RW	CRCPOLY			CRC polynomial
Each term in the CRC polynomial is mapped to a bit in this register which index corresponds to the term's exponent. The least significant term/bit is hardwired internally to 1, and bit number 0 of the register content is ignored by the hardware. The following example is for an 8 bit CRC polynomial: $x^8 + x^7 + x^3 + x^2 + 1 = 1\ 1000\ 1101$.					

7.26.15.99 CRCINIT

Address offset: 0x53C

CRC initial value

Bit number								31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																
ID								A																								A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000								0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0										
ID	R/W	Field	Value ID					Value					Description																																										

ID	R/W	Field	Value ID	Value	Description
A	RW	CRCINIT			CRC initial value
Initial value for CRC calculation					

7.26.15.100 TIFS

Address offset: 0x544

Interframe spacing in μ s

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																													

ID	R/W	Field	Value ID	Value	Description
A	RW	TIFS			Interframe spacing in μ s.
Interframe space is the time interval between two consecutive packets. It is defined as the time, in microseconds, from the end of the last bit of the previous packet to the start of the first bit of the subsequent packet.					

7.26.15.101 RSSISAMPLE

Address offset: 0x548

RSSI sample

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																													

ID	R/W	Field	Value ID	Value	Description
A	R	RSSISAMPLE		[0..127]	RSSI sample.
RSSI sample result. The value of this register is read as a positive value while the actual received signal strength is a negative value. Actual received signal strength is therefore as follows: received signal strength = -A dBm.					

7.26.15.102 STATE

Address offset: 0x550

Current radio state

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATE			Current radio state																														
			Disabled	0	RADIO is in the Disabled state																														
			RxRu	1	RADIO is in the RXRU state																														
			RxIdle	2	RADIO is in the RXIDLE state																														
			Rx	3	RADIO is in the RX state																														
			RxDisable	4	RADIO is in the RXDISABLED state																														
			TxRu	9	RADIO is in the TXRU state																														
			TxIdle	10	RADIO is in the TXIDLE state																														
			Tx	11	RADIO is in the TX state																														
			TxDisable	12	RADIO is in the TXDISABLED state																														

7.26.15.103 DATAWHITEIV

Address offset: 0x554

Data whitening initial value

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A																															
Reset 0x00000040				0 0																															

7.26.15.104 BCC

Address offset: 0x560

Bit counter compare

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	BCC			Bit counter compare																															
					Bit counter compare register																															

7.26.15.105 DAB[n] (n=0..7)

Address offset: 0x600 + (n × 0x4)

Device address base segment n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	DAB						Device address base segment n																											

7.26.15.106 DAP[n] (n=0..7)

Address offset: 0x620 + (n × 0x4)

Device address prefix n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	RW	DAP										Device address prefix n																							

7.26.15.107 DACNF

Address offset: 0x640

Device address match configuration

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A-H	RW	ENA[i] (i=0..7)						Enable or disable device address matching using device address i																											
			Disabled	0				Disabled																											
			Enabled	1				Enabled																											
I-P	RW	TXADD[i] (i=0..7)					TxAdd for device address i																												

7.26.15.108 MHRMATCHCONF

Address offset: 0x644

Search pattern configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	RW	MHRMATCHCONF								Search pattern configuration																									

7.26.15.109 MHRMATCHMAS

Address offset: 0x648

Pattern mask

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value										Description																					
A	RW	MHRMATCHMAS												Pattern mask																					

7.26.15.110 MODECNF0

Address offset: 0x650

Radio mode configuration register 0

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B A																															
Reset 0x00000200				0 0																															

7.26.15.111 SFD

Address offset: 0x660

IEEE 802.15.4 start of frame delimiter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x000000A7				0 0																															

7.26.15.112 EDCNT

Address offset: 0x664

IEEE 802.15.4 energy detect loop count

Number of iterations to perform an ED scan. If set to 0 one scan is performed, otherwise the specified number + 1 of ED scans will be performed and the max ED value tracked in EDSAMPLE.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.26.15.113 EDSAMPLE

Address offset: 0x668

IEEE 802.15.4 energy detect level

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	EDLVL		[0..127]				IEEE 802.15.4 energy detect level																											
				Register value must be converted to IEEE 802.15.4 range by an 8-bit saturating multiplication by factor ED_RSSISCALE, as shown in the code example for ED sampling																															

7.26.15.114 CCACTRL

Address offset: 0x66C

IEEE 802.15.4 clear channel assessment control

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D D D D D D D D C C C C C C C C B B B B B B B B A A A																															
Reset 0x052D0000				0 0 0 0 0 1 0 1 0 0 1 0 1 1 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CCAMODE			CCA mode of operation																														
			EdMode	0	Energy above threshold																														
					Will report busy whenever energy is detected above CCAEDTHRES																														
			CarrierMode	1	Carrier seen																														
					Will report busy whenever compliant IEEE 802.15.4 signal is seen																														
			CarrierAndEdMode	2	Energy above threshold AND carrier seen																														
			CarrierOrEdMode	3	Energy above threshold OR carrier seen																														
			EdModeTest1	4	Energy above threshold test mode that will abort when first ED measurement over threshold is seen. No averaging.																														
B	RW	CCAEDTHRES			CCA energy busy threshold. Used in all the CCA modes except CarrierMode.																														
					Must be converted from IEEE 802.15.4 range by dividing by factor ED_RSSISCALE - similar to EDSAMPLE register																														
C	RW	CCACORRTHRES			CCA correlator busy threshold. Only relevant to CarrierMode, CarrierAndEdMode, and CarrierOrEdMode.																														
D	RW	CCACORRCNT			Limit for occurrences above CCACORRTHRES. When not equal to zero the correlator based signal detect is enabled.																														

7.26.15.115 DFEMODE

Address offset: 0x900

Whether to use Angle-of-Arrival (AOA) or Angle-of-Departure (AOD)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	DFEOPMODE			Direction finding operation mode																														
			Disabled	0	Direction finding mode disabled																														
			AoD	2	Direction finding mode set to AoD																														
			AoA	3	Direction finding mode set to AoA																														

7.26.15.116 CTEINLINECONF

Address offset: 0x904

Configuration for CTE inline mode

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			H H H H H H H H G G G G G G G F F F E E E D D C B A																															
Reset 0x00002800			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	CTEINLINCTRLEN			Enable parsing of CTEInfo from received packet in BLE modes																													
			Enabled	1	Parsing of CTEInfo is enabled																													
			Disabled	0	Parsing of CTEInfo is disabled																													
B	RW	CTEINFOINS1			CTEInfo is S1 byte or not																													
			InS1	1	CTEInfo is in S1 byte (data PDU)																													
			NotInS1	0	CTEInfo is NOT in S1 byte (advertising PDU)																													
C	RW	CTEERRORHANDLING			Sampling/switching if CRC is not OK																													
			Yes	1	Sampling and antenna switching also when CRC is not OK																													
			No	0	No sampling and antenna switching when CRC is not OK																													
D	RW	CTETIMEVALIDRANGE			Max range of CTETime																													
					Valid range is 2-20 in the Bluetooth Core Specification. If larger than 20, it can be an indication of an error in the received packet.																													
			20	0	20 in 8 μs unit (default)																													
					Set to 20 if parsed CTETime is larger than 20																													
			31	1	31 in 8 μs unit																													
		63	2	63 in 8 μs unit																														
E	RW	CTEINLINERXMODE1US			Spacing between samples for the samples in the SWITCHING period when CTEINLINEMODE is set.																													
					AoD 1 μs																													
			4us	1	4 μs																													
			2us	2	2 μs																													
			1us	3	1 μs																													
			500ns	4	0.5 μs																													
			250ns	5	0.25 μs																													
			125ns	6	0.125 μs																													

Bit number			31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID			H	H	H	H	H	H	H	H	G	G	G	G	G	G	G	F	F	F	F	E	E	E				D	D		C	B		A
Reset 0x00002800			0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																													
F	RW	CTEINLINERXMODE2US			Spacing between samples for the samples in the SWITCHING period when CTEINLINEMODE is set. When the device is in AoD mode, this is used when the received CTEType is "AoD 2 μs". When in AoA mode, this is used when TSWITCHSPACING is 4 μs.																													
			4us	1	4 μs																													
			2us	2	2 μs																													
			1us	3	1 μs																													
			500ns	4	0.5 μs																													
			250ns	5	0.25 μs																													
			125ns	6	0.125 μs																													
G	RW	SOCONF			S0 bit pattern to match The least significant bit always corresponds to the first bit of S0 received.																													
H	RW	SOMASK			S0 bit mask to set which bit to match The least significant bit always corresponds to the first bit of S0 received.																													

7.26.15.117 DFCTRL1

Address offset: 0x910

Various configuration for Direction finding

Bit number			31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID									H	H	H	H	G	G	G	G	F	F	F	E	D	D	D	C	C	C	B		A	A	A	A	A	A
Reset 0x00023282			0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1	1	0	0	1	0	1	0	0	0	0	0	1	0
ID	R/W	Field	Value ID	Value	Description																													
A	RW	NUMBEROF8US			Length of the AoA/AoD procedure in number of 8 μs units																													
					Always used in TX mode, but in RX mode only when CTEINLINECTRLLEN is 0																													
B	RW	DFFEINEXTENSION			Add CTE extension and do antenna switching/sampling in this extension																													
			CRC	1	AoA/AoD procedure triggered at end of CRC																													
			Payload	0	Antenna switching/sampling is done in the packet payload																													
C	RW	TSWITCHSPACING			Interval between every time the antenna is changed in the SWITCHING state																													
			4us	1	4 μs																													
			2us	2	2 μs																													
			1us	3	1 μs																													
D	RW	TSAMPLESPACINGREF			Interval between samples in the REFERENCE period																													
			4us	1	4 μs																													
			2us	2	2 μs																													
			1us	3	1 μs																													
			500ns	4	0.5 μs																													
			250ns	5	0.25 μs																													
			125ns	6	0.125 μs																													
E	RW	SAMPLETYPE			Whether to sample I/Q or magnitude/phase																													
			IQ	0	Complex samples in I and Q																													
			MagPhase	1	Complex samples as magnitude and phase																													
F	RW	TSAMPLESPACING			Interval between samples in the SWITCHING period when CTEINLINECTRLLEN is 0																													
					When CTEINLINECTRLLEN is 1, CTEINLINERXMODE1US or CTEINLINERXMODE2US is used instead of TSAMPLESPACING.																													
			4us	1	4 μs																													

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H H H H G G G G F F F E D D D C C C B A A A A A A																															
Reset 0x00023282				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 1 1 0 0 1 0 1 0 0 0 0 1 0																															
ID	R/W	Field	Value ID	Value	Description																														
			2us	2	2 μs																														
			1us	3	1 μs																														
			500ns	4	0.5 μs																														
			250ns	5	0.25 μs																														
			125ns	6	0.125 μs																														
G	RW	REPEATPATTERN			Repeat each individual antenna pattern N times sequentially, i.e. P0, P0, P1, P1, P2, P2, P3, P3, etc.																														
			NoRepeat	0	Do not repeat (1 time in total)																														
H	RW	AGCBACKOFFGAIN			Gain will be lowered by the specified number of gain steps at the start of CTE																														
					At the start of receiving the CTE, the gain is lowered by the specified number of gain steps (approximately 3 dB ± 1 dB per step). The initial gain reduction is implemented in the analog front-end, thus the gain back-off can be used to prevent sample saturation.																														

7.26.15.118 DFCTRL2

Address offset: 0x914

Start offset for Direction finding

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B B B B B B B B B B B B B																A A A A A A A A A A A A A A A A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	RW	TSWITCHOFFSET																		Signed value offset after the end of the CRC before starting switching in number of 16 MHz clock cycles															
																				Decreasing TSWITCHOFFSET beyond the trigger of the AoA/AoD procedure will have no effect															
B	RW	TSAMPLEOFFSET																		Signed value offset in number of 16 MHz clock cycles for fine tuning of the sampling instant for all IQ samples. With TSAMPLEOFFSET=0 the first sample is taken immediately at the start of the reference period															
																				Decreasing TSAMPLEOFFSET beyond the trigger of the AoA/AoD procedure will have no effect															

7.26.15.119 SWITCHPATTERN

Address offset: 0x928

GPIO patterns to be used for each antenna

Maximum 8 GPIOs can be controlled. To secure correct signal levels on the pins, the pins must be configured in the GPIO peripheral as described in Pin configuration.

If, during switching, the total number of antenna slots is bigger than the number of written patterns, the RADIO loops back to the pattern used after the reference pattern.

A minimum number of three patterns must be written.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	SWITCHPATTERN				Fill array of GPIO patterns for antenna control.																													
						The GPIO pattern array size is 40 entries.																													
						When written, bit n corresponds to the GPIO configured in PSEL.DFEGPIO[n] .																													
						When read, returns the number of GPIO patterns written since the last time the array was cleared. Use CLEARPATTERN to clear the array.																													

7.26.15.120 CLEARPATTERN

Address offset: 0x92C

Clear the GPIO pattern array for antenna control

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				A																																			
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CLEARPATTERN				Clears GPIO pattern array for antenna control																																	
	W1C																																						
			Clear	1	Clear the GPIO pattern																																		

7.26.15.121 PSEL.DFEGPIO[n] (n=0..7)

Address offset: 0x930 + (n × 0x4)

Pin select for DFE pin n

Must be set before enabling the radio

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																												B	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value				Description																													
A	RW	PIN		[0..31]				Pin number																													
B	RW	PORT		[0..1]				Port number																													
C	RW	CONNECT						Connection																													
			Disconnected	1				Disconnect																													
			Connected	0				Connect																													

7.26.15.122 DFEPACKET

DFE packet EasyDMA channel

7.26.15.122.1 DFEPACKET.PTR

Address offset: 0x950

Data pointer

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x01000000					0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																															
A	RW	PTR			Data pointer																															
					See the memory chapter for details about which memories are available for EasyDMA.																															

7.26.15.122.2 DFEPACKET.MAXCNT

Address offset: 0x954

Maximum number of buffer words to transfer

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																													A	A	A	A	A	A	A	A	A	A	A	A	A	A		
Reset 0x00001000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																							
A	RW	MAXCNT			Maximum number of buffer words to transfer																																							

7.26.15.122.3 DFEPACKET.AMOUNT

Address offset: 0x958

Number of samples transferred in the last transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.26.15.123 POWER

Address offset: 0xFFC

Peripheral power control

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				A																																	
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	POWER				Peripheral power control. The peripheral and its registers will be reset to its initial state by switching the peripheral off and then back on again.																															
			Disabled	0		Peripheral is powered off																															
			Enabled	1		Peripheral is powered on																															

7.26.16 Electrical specification

7.26.16.1 General radio characteristics

Symbol	Description	Min.	Typ.	Max.	Units
f_{OP}	Operating frequencies	2360		2500	MHz
$f_{PLL,CH,SP}$	PLL channel spacing		1.0		MHz
$f_{DELTA,1M}$	Frequency deviation @ 1 Mbps		±170		kHz
$f_{DELTA,BLE,1M}$	Frequency deviation @ Bluetooth LE 1 Mbps		±250		kHz
$f_{DELTA,2M}$	Frequency deviation @ 2 Mbps		±320		kHz
$f_{DELTA,BLE,2M}$	Frequency deviation @ Bluetooth LE 2 Mbps		±500		kHz
f_{skBPS}	On-the-air data rate	125		2000	kbps
$f_{chip, IEEE 802.15.4}$	Chip rate in IEEE 802.15.4 mode		2000		kchip/s

7.26.16.2 Radio current consumption (transmitter)

Symbol	Description	Min.	Typ.	Max.	Units
$I_{TX,PLUS3dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = +3$ dBm		5.1		mA
$I_{TX,PLUS3dBm}$	TX only run current $P_{RF} = +3$ dBm		11.3		mA
$I_{TX,0dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = 0$ dBm		3.4		mA
$I_{TX,0dBm}$	TX only run current $P_{RF} = 0$ dBm		9.1		mA
$I_{TX,MINUS4dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = -4$ dBm		2.7		mA
$I_{TX,MINUS4dBm}$	TX only run current $P_{RF} = -4$ dBm		7.2		mA
$I_{TX,MINUS8dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = -8$ dBm		2.2		mA
$I_{TX,MINUS8dBm}$	TX only run current $P_{RF} = -8$ dBm		5.8		mA
$I_{TX,MINUS12dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = -12$ dBm		2.0		mA
$I_{TX,MINUS12dBm}$	TX only run current $P_{RF} = -12$ dBm		5.0		mA
$I_{TX,MINUS16dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = -16$ dBm		1.8		mA
$I_{TX,MINUS16dBm}$	TX only run current $P_{RF} = -16$ dBm		4.5		mA
$I_{TX,MINUS20dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = -20$ dBm		1.7		mA
$I_{TX,MINUS20dBm}$	TX only run current $P_{RF} = -20$ dBm		4.2		mA
$I_{TX,MINUS40dBm,DCDC}$	TX only run current DC/DC, 3 V, $P_{RF} = -40$ dBm		1.5		mA
$I_{TX,MINUS40dBm}$	TX only run current $P_{RF} = -40$ dBm		3.8		mA
$I_{START,TX,DCDC}$	TX start-up current DC/DC, 3 V, $P_{RF} = 3$ dBm		2.4		mA
$I_{START,TX}$	TX start-up current, $P_{RF} = 3$ dBm		5.4		mA

7.26.16.3 Radio current consumption (receiver)

Symbol	Description	Min.	Typ.	Max.	Units
$I_{RX,1M,DCDC}$	RX only run current DC/DC, 3 V, 1 Mbps/1 Mbps Bluetooth LE mode		2.7		mA
$I_{RX,1M}$	RX only run current LDO, 3 V, 1 Mbps/1 Mbps Bluetooth LE mode		6.7		mA
$I_{RX,2M,DCDC}$	RX only run current DC/DC, 3 V, 2 Mbps/2 Mbps Bluetooth LE mode		3.1		mA
$I_{RX,2M}$	RX only run current LDO, 3 V, 2 Mbps/2 Mbps Bluetooth LE mode		7.9		mA
$I_{START,RX,1M,DCDC}$	RX start-up current DC/DC, 3 V, 1 Mbps/1 Mbps Bluetooth LE mode		2.1		mA
$I_{START,RX,1M}$	RX start-up current 1 Mbps/1 Mbps Bluetooth LE mode		5.3		mA

7.26.16.4 Transmitter specification

Symbol	Description	Min.	Typ.	Max.	Units
P_{RF}	Maximum output power		3.0		dBm
P_{RFC}	RF power control range		23.0		dB

Symbol	Description	Min.	Typ.	Max.	Units
P _{RFCR}	RF power accuracy		±2		dB
P _{RF1,1}	1st Adjacent Channel Transmit Power 1 MHz (1 Mbps)		-24 ¹³		dBc
P _{RF2,1}	2nd Adjacent Channel Transmit Power 2 MHz (1 Mbps)		-52 ¹³		dBc
P _{RF1,2}	1st Adjacent Channel Transmit Power 2 MHz (2 Mbps)		-25 ¹⁴		dBc
P _{RF2,2}	2nd Adjacent Channel Transmit Power 4 MHz (2 Mbps)		-50 ¹⁴		dBc
E _{vm}	Error vector magnitude in IEEE 802.15.4 mode		9		%rms
P _{harm2nd} , IEEE 802.15.4	2nd harmonics in IEEE 802.15.4 mode		-51		dBm
P _{harm3rd} , IEEE 802.15.4	3rd harmonics in IEEE 802.15.4 mode		-51		dBm
P _{ACP,R} , IEEE 802.15.4	IEEE 802.15.4 Relative adjacent Channel Power, offset > 3.5 MHz ¹⁵		-36		dBc
P _{ACP,A} , IEEE 802.15.4	IEEE 802.15.4 Absolute adjacent Channel Power, offset > 3.5 MHz ¹⁵		-36		dBm

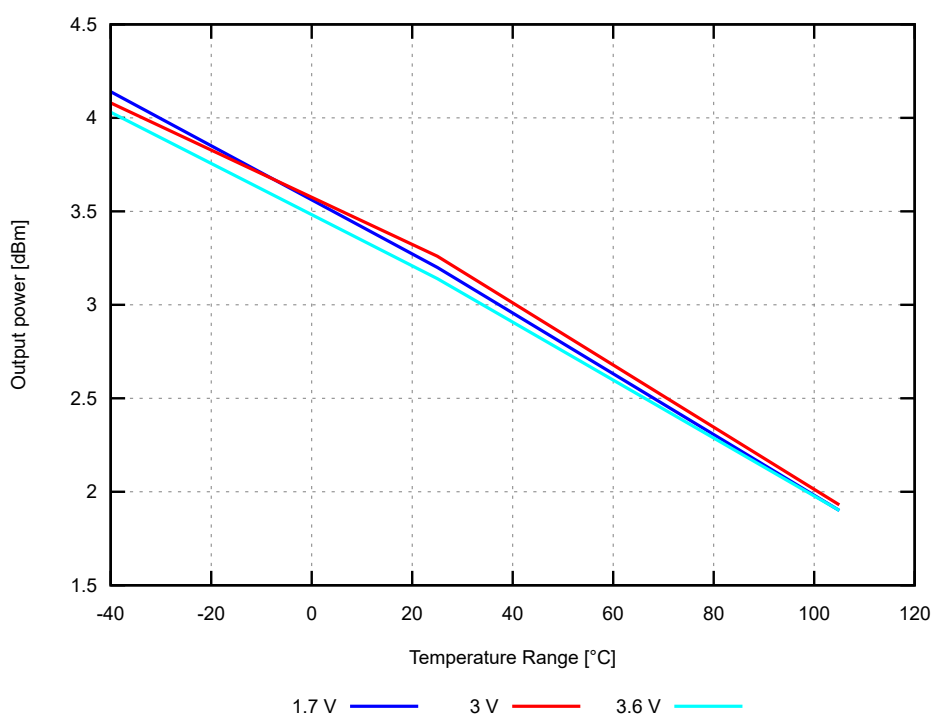


Figure 176: Output power, 1 Mbps Bluetooth low energy mode, at maximum TXPOWER setting (typical values)

¹³ MODE = Nrf_1Mbit

¹⁴ MODE = Nrf_2Mbit

¹⁵ Output power set to maximum TXPOWER setting, resolution bandwidth (RBW) set to 100 kHz, and transmitter Duty-Cycle approximately 85%.

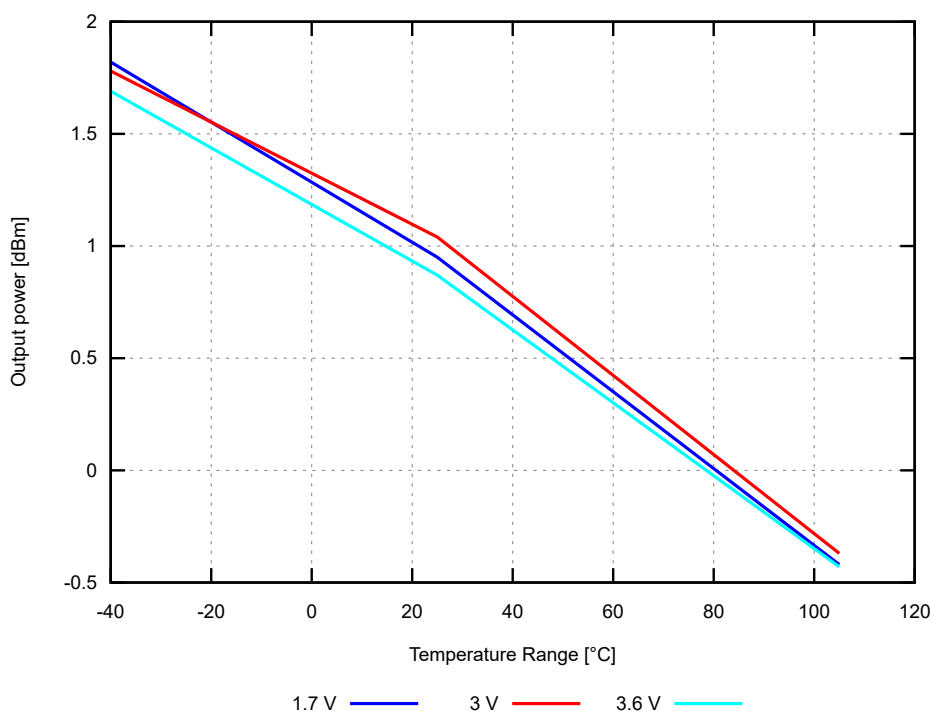


Figure 177: Output power, 1 Mbps Bluetooth low energy mode, at 0 dBm TXPOWER setting (typical values)

7.26.16.5 Receiver operation

Symbol	Description	Min.	Typ.	Max.	Units
P _{RX,MAX}	Maximum received signal strength at < 0.1% PER		0		dBm
P _{SENS,IT,1M}	Sensitivity, 1 Mbps nRF mode ideal transmitter ¹⁶		-95		dBm
P _{SENS,IT,2M}	Sensitivity, 2 Mbps nRF mode ideal transmitter ¹⁶		-92		dBm
P _{SENS,IT,SP,1M,BLE}	Sensitivity, 1 Mbps Bluetooth LE ideal transmitter, packet length ≤ 37 bytes BER = 1E-3 ¹⁷		-98		dBm
P _{SENS,IT,LP,1M,BLE}	Sensitivity, 1 Mbps Bluetooth LE ideal transmitter, packet length ≥ 128 bytes BER = 1E-4 ¹⁸		-97		dBm
P _{SENS,IT,SP,2M,BLE}	Sensitivity, 2 Mbps Bluetooth LE ideal transmitter, packet length ≤ 37 bytes		-95		dBm
P _{SENS,IT,BLE LE125k}	Sensitivity, 125 kbps Bluetooth LE mode		-104		dBm
P _{SENS,IT,BLE LE500k}	Sensitivity, 500 kbps Bluetooth LE mode		-100		dBm
P _{SENS,IEEE 802.15.4}	Sensitivity in IEEE 802.15.4 mode		-101		dBm

¹⁶ Typical sensitivity applies when ADDR0 is used for receiver address correlation. When ADDR[1...7] are used for receiver address correlation, the typical sensitivity for this mode is degraded by 3 dB.

¹⁷ As defined in the *Bluetooth Core Specification v4.0 Volume 6: Core System Package (Low Energy Controller Volume)*.

¹⁸ Equivalent BER limit < 10E-04.

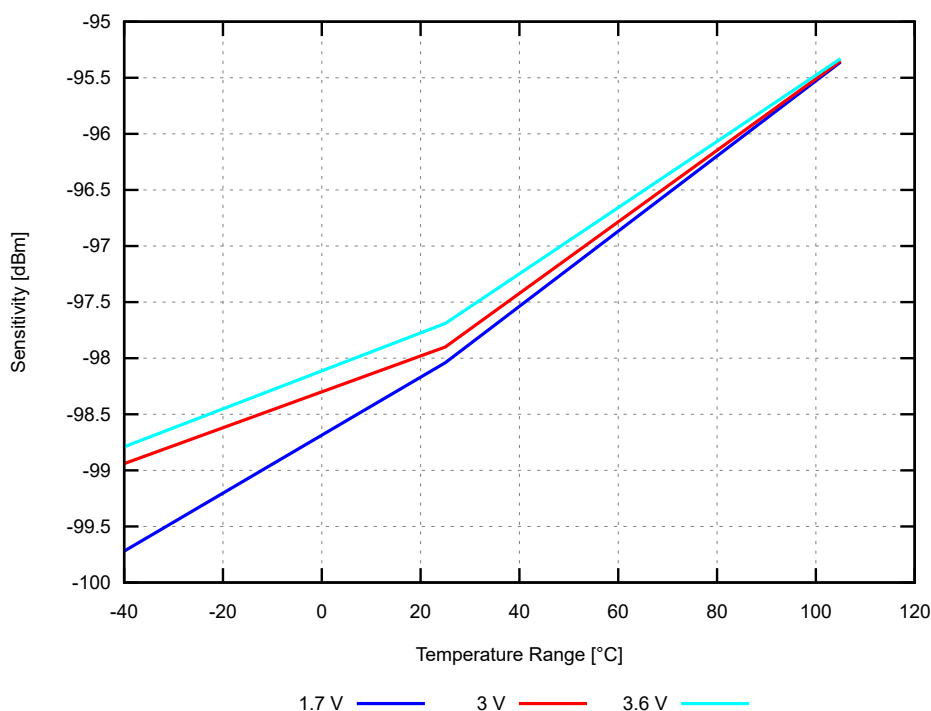


Figure 178: Sensitivity, 1 Mbps Bluetooth low energy mode, Regulator = DCDC (typical values)

7.26.16.6 Receiver selectivity

Receiver selectivity with equal modulation on interfering signal¹⁹

Symbol	Description	Min.	Typ.	Max.	Units
C/I _{1M,co-channel}	1Mbps mode, co-channel interference	..	..	..	dB
C/I _{1M,-1MHz}	1 Mbps mode, Adjacent (-1 MHz) interference	..	..	..	dB
C/I _{1M,+1MHz}	1 Mbps mode, Adjacent (+1 MHz) interference	..	..	..	dB
C/I _{1M,-2MHz}	1 Mbps mode, Adjacent (-2 MHz) interference	..	..	..	dB
C/I _{1M,+2MHz}	1 Mbps mode, Adjacent (+2 MHz) interference	..	..	..	dB
C/I _{1M,-3MHz}	1 Mbps mode, Adjacent (-3 MHz) interference	..	..	..	dB
C/I _{1M,+3MHz}	1 Mbps mode, Adjacent (+3 MHz) interference	..	..	..	dB
C/I _{1M,±6MHz}	1 Mbps mode, Adjacent (≥6 MHz) interference	..	..	..	dB
C/I _{1MBLE,co-channel}	1 Mbps Bluetooth LE mode, co-channel interference		6.9		dB
C/I _{1MBLE,-1MHz}	1 Mbps Bluetooth LE mode, Adjacent (-1 MHz) interference		-2.6		dB
C/I _{1MBLE,+1MHz}	1 Mbps Bluetooth LE mode, Adjacent (+1 MHz) interference		-8.5		dB
C/I _{1MBLE,-2MHz}	1 Mbps Bluetooth LE mode, Adjacent (-2 MHz) interference		-27		dB
C/I _{1MBLE,+2MHz}	1 Mbps Bluetooth LE mode, Adjacent (+2 MHz) interference		-45		dB
C/I _{1MBLE,>3MHz}	1 Mbps Bluetooth LE mode, Adjacent (≥3 MHz) interference		-50		dB
C/I _{1MBLE,image}	Image frequency interference		-27		dB
C/I _{1MBLE,image,1MHz}	Adjacent (1 MHz) interference to in-band image frequency		-41		dB
C/I _{2M,co-channel}	2 Mbps mode, co-channel interference	..	..	..	dB
C/I _{2M,-2MHz}	2 Mbps mode, Adjacent (-2 MHz) interference	..	..	..	dB
C/I _{2M,+2MHz}	2 Mbps mode, Adjacent (+2 MHz) interference	..	..	..	dB
C/I _{2M,-4MHz}	2 Mbps mode, Adjacent (-4 MHz) interference	..	..	..	dB
C/I _{2M,+4MHz}	2 Mbps mode, Adjacent (+4 MHz) interference	..	..	..	dB

¹⁹ Desired signal level at P_{IN} = -67 dBm. One interferer is used, having equal modulation as the desired signal. The input power of the interferer where the sensitivity equals BER = 1E-4 is presented.

Symbol	Description	Min.	Typ.	Max.	Units
C/I _{2M,-6MHz}	2 Mbps mode, Adjacent (-6 MHz) interference	..	..	..	dB
C/I _{2M,+6MHz}	2 Mbps mode, Adjacent (+6 MHz) interference	..	..	..	dB
C/I _{2M,≥12MHz}	2 Mbps mode, Adjacent (≥12 MHz) interference	..	..	..	dB
C/I _{2MBLE,co-channel}	2 Mbps Bluetooth LE mode, co-channel interference		7.1		dB
C/I _{2MBLE,-2MHz}	2 Mbps Bluetooth LE mode, Adjacent (-2 MHz) interference		-2		dB
C/I _{2MBLE,+2MHz}	2 Mbps Bluetooth LE mode, Adjacent (+2 MHz) interference		-11		dB
C/I _{2MBLE,-4MHz}	2 Mbps Bluetooth LE mode, Adjacent (-4 MHz) interference		-22		dB
C/I _{2MBLE,+4MHz}	2 Mbps Bluetooth LE mode, Adjacent (+4 MHz) interference		-47		dB
C/I _{2MBLE,≥6MHz}	2 Mbps Bluetooth LE mode, Adjacent (≥6 MHz) interference		-54		dB
C/I _{2MBLE,image}	Image frequency interference		-22		dB
C/I _{2MBLE,image, 2MHz}	Adjacent (2 MHz) interference to in-band image frequency		-42		dB
C/I _{125k BLE LR,co-channel}	125 kbps Bluetooth LE LR mode, co-channel interference	..	..	..	dB
C/I _{125k BLE LR,-1MHz}	125 kbps Bluetooth LE LR mode, Adjacent (-1 MHz) interference	..	..	..	dB
C/I _{125k BLE LR,+1MHz}	125 kbps Bluetooth LE LR mode, Adjacent (+1 MHz) interference	..	..	..	dB
C/I _{125k BLE LR,-2MHz}	125 kbps Bluetooth LE LR mode, Adjacent (-2 MHz) interference	..	..	..	dB
C/I _{125k BLE LR,+2MHz}	125 kbps Bluetooth LE LR mode, Adjacent (+2 MHz) interference	..	..	..	dB
C/I _{125k BLE LR,≥3MHz}	125 kbps Bluetooth LE LR mode, Adjacent (≥3 MHz) interference	..	..	..	dB
C/I _{125k BLE LR,image}	Image frequency interference	..	..	..	dB
C/I _{IEEE 802.15.4,-5MHz}	IEEE 802.15.4 mode, Adjacent (-5 MHz) rejection		-33		dB
C/I _{IEEE 802.15.4,+5MHz}	IEEE 802.15.4 mode, Adjacent (+5 MHz) rejection		-38		dB
C/I _{IEEE 802.15.4,±10MHz}	IEEE 802.15.4 mode, Alternate (±10 MHz) rejection		-50		dB

7.26.16.7 Receiver intermodulation

Receiver intermodulation. Desired signal level at P_{IN} = -64 dBm. Two interferers with equal input power are used. The interferer closest in frequency is not modulated, the other interferer is modulated equal with the desired signal. The input power of the interferers where the sensitivity equals BER = 1E-3 is presented.

Symbol	Description	Min.	Typ.	Max.	Units
P _{IMD,5TH,1M}	IMD performance, 1 Mbps, 5th offset channel, packet length ≤ 37 bytes	..	..	..	dBm
P _{IMD,5TH,1M,BLE}	IMD performance, Bluetooth LE 1 Mbps, 5th offset channel, packet length ≤ 37 bytes		-26		dBm
P _{IMD,5TH,2M}	IMD performance, 2 Mbps, 5th offset channel, packet length ≤ 37 bytes	..	..	..	dBm
P _{IMD,5TH,2M,BLE}	IMD performance, Bluetooth LE 2 Mbps, 5th offset channel, packet length ≤ 37 bytes		-22		dBm

7.26.16.8 Radio timing

Symbol	Description	Min.	Typ.	Max.	Units
t _{TXEN,BLE,1M}	Time between TXEN task and READY event after channel FREQUENCY configured (1 Mbps Bluetooth LE and 150 μs TIFS)		140		μs
t _{TXEN,FAST,BLE,1M}	Time between TXEN task and READY event after channel FREQUENCY configured (1 Mbps Bluetooth LE with fast ramp-up and 150 μs TIFS)		40		μs
t _{TXDIS,BLE,1M}	When in TX, delay between DISABLE task and DISABLED event for MODE = Nrf_1Mbit and MODE = Ble_1Mbit		6		μs
t _{RXEN,BLE,1M}	Time between the RXEN task and READY event after channel FREQUENCY configured (1 Mbps Bluetooth LE)		140		μs
t _{RXEN,FAST,BLE,1M}	Time between the RXEN task and READY event after channel FREQUENCY configured (1 Mbps Bluetooth LE with fast ramp-up)		40		μs
t _{RXDIS,BLE,1M}	When in RX, delay between DISABLE task and DISABLED event for MODE = Nrf_1Mbit and MODE = Ble_1Mbit		0		μs
t _{TXDIS,BLE,2M}	When in TX, delay between DISABLE task and DISABLED event for MODE = Nrf_2Mbit and MODE = Ble_2Mbit		4		μs

Symbol	Description	Min.	Typ.	Max.	Units
$t_{RXDIS,BLE,2M}$	When in RX, delay between DISABLE task and DISABLED event for MODE = Nrf_2Mbit and MODE = Ble_2Mbit		0		μs
$t_{TXEN,IEEE\ 802.15.4}$	Time between TXEN task and READY event after channel FREQUENCY configured (IEEE 802.15.4 mode)		130		μs
$t_{TXEN,FAST,IEEE\ 802.15.4}$	Time between TXEN task and READY event after channel FREQUENCY configured (IEEE 802.15.4 mode with fast ramp-up)		40		μs
$t_{TXDIS,IEEE\ 802.15.4}$	When in TX, delay between DISABLE task and DISABLED event (IEEE 802.15.4 mode)		21		μs
$t_{RXEN,IEEE\ 802.15.4}$	Time between the RXEN task and READY event after channel FREQUENCY configured (IEEE 802.15.4 mode)		130		μs
$t_{RXEN,FAST,IEEE\ 802.15.4}$	Time between the RXEN task and READY event after channel FREQUENCY configured (IEEE 802.15.4 mode with fast ramp-up)		40		μs
$t_{RXDIS,IEEE\ 802.15.4}$	When in RX, delay between DISABLE task and DISABLED event (IEEE 802.15.4 mode)		0.5		μs
$t_{RX-to-TX\ turnaround}$	Maximum TX-to-RX or RX-to-TX turnaround time in IEEE 802.15.4 mode		40		μs

7.26.16.9 Received signal strength indicator (RSSI) specifications

Symbol	Description	Min.	Typ.	Max.	Units
RSSI _{ACC}	RSSI accuracy		± 2		dB
RSSI _{RESOLUTION}	RSSI resolution		1		dB
RSSI _{PERIOD}	RSSI sampling time from RSSI_START task		0.25		μs
RSSI _{SETTLE}	RSSI settling time after signal level change		15		μs

7.26.16.10 Jitter

Symbol	Description	Min.	Typ.	Max.	Units
$t_{DISABLEDJITTER}$	Jitter on DISABLED event relative to END event when shortcut between END and DISABLE is enabled		0.25		μs
$t_{READYJITTER}$	Jitter on READY event relative to TXEN and RXEN task		0.25		μs

7.26.16.11 IEEE 802.15.4 mode energy detection constants

Symbol	Description	Min.	Typ.	Max.	Units
ED_RSSISCALE	Scaling value when converting between hardware-reported value and dBm		4		
ED_RSSIOFFS	Offset value when converting between hardware-reported value and dBm		-93		

7.27 RNG — Random number generator

The Random number generator (RNG) generates true non-deterministic random numbers based on internal thermal noise that are suitable for cryptographic purposes. The RNG does not require a seed value.

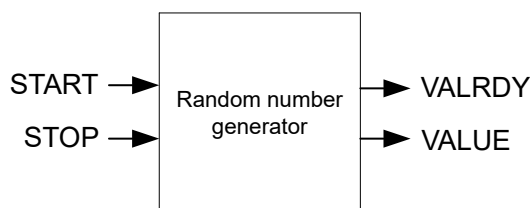


Figure 179: Random number generator

The RNG is started by triggering the START task and stopped by triggering the STOP task. When started, new random numbers are generated continuously and written to the VALUE register when ready. A VALRDY event is generated for every new random number that is written to the VALUE register. This means that after a VALRDY event is generated, the CPU has the time until the next VALRDY event to read out the random number from the VALUE register before it is overwritten by a new random number.

7.27.1 Bias correction

A bias correction algorithm is employed on the internal bit stream to remove any bias toward 1 or 0. The bits are then queued into an eight-bit register for parallel readout from the VALUE register.

It is possible to enable bias correction in the CONFIG register. This will result in slower value generation, but will ensure a statistically uniform distribution of the random values.

7.27.2 Speed

The time needed to generate one random byte of data is unpredictable, and may vary from one byte to the next. This is especially true when bias correction is enabled.

7.27.3 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
RNG	NETWORK	0x41009000	HF	NS	NA	No	Random number generator

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Task starting the random number generator
TASKS_STOP	0x004		Task stopping the random number generator
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
EVENTS_VALRDY	0x100		Event being generated for every new random number written to the VALUE register
PUBLISH_VALRDY	0x180		Publish configuration for event VALRDY
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
CONFIG	0x504		Configuration register
VALUE	0x508		Output random number

7.27.3.1 TASKS_START

Address offset: 0x000

Task starting the random number generator

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	W	TASKS_START				Task starting the random number generator																													
			Trigger	1		Trigger task																													

7.27.3.2 TASKS_STOP

Address offset: 0x004

Task stopping the random number generator

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_STOP			Task stopping the random number generator																														
			Trigger	1	Trigger task																														

7.27.3.3 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task [START](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task START will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.27.3.4 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task [STOP](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STOP will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.27.3.5 EVENTS_VALRDY

Address offset: 0x100

Event being generated for every new random number written to the VALUE register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_VALRDY			Event being generated for every new random number written to the VALUE register																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.27.3.6 PUBLISH_VALRDY

Address offset: 0x180

Publish configuration for event VALRDY

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event VALRDY will publish to																																
B	RW	EN																																				
			Disabled	0		Disable publishing																																
			Enabled	1		Enable publishing																																

7.27.3.7 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	VALRDY_STOP			Shortcut between event VALRDY and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.27.3.8 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	VALRDY			Write '1' to enable interrupt for event VALRDY																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.27.3.9 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	VALRDY			Write '1' to disable interrupt for event VALRDY																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.27.3.10 CONFIG

Address offset: 0x504

Configuration register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	DERCEN			Bias correction																														
			Disabled	0	Disabled																														
			Enabled	1	Enabled																														

7.27.3.11 VALUE

Address offset: 0x508

Output random number

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	VALUE		[0..255]				Generated random number																											

7.27.4 Electrical specification

7.27.4.1 RNG Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
t _{RNG,START}	Time from setting the START task to generation begins. This is a one-time delay on START signal and does not apply between samples.		128		μs
t _{RNG,RAW}	Run time per byte without bias correction. Uniform distribution of 0 and 1 is not guaranteed.		32		μs
t _{RNG,BC}	Run time per byte with bias correction. Uniform distribution of 0 and 1 is guaranteed. Time to generate a byte cannot be guaranteed.			122	μs

7.28 RTC — Real-time counter

The real-time counter (RTC) module provides a generic, low-power timer on the low frequency clock source (LFCLK).

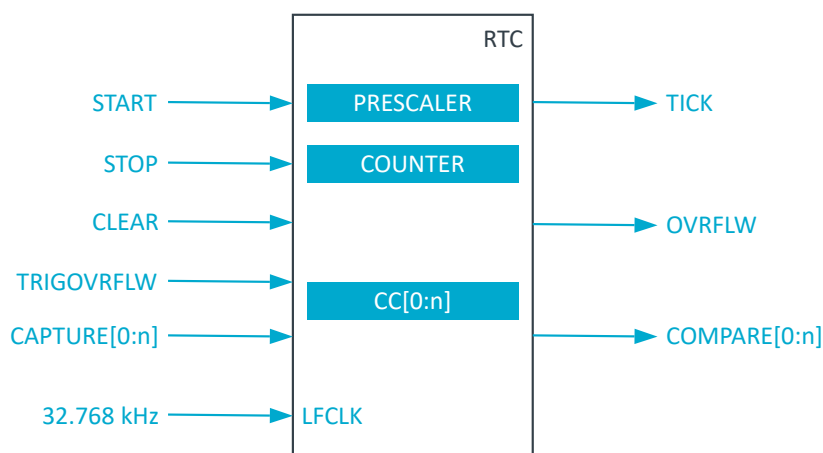


Figure 180: RTC block diagram

The RTC module features a 24-bit COUNTER, a 12-bit (1/X) prescaler, capture/compare registers, and a tick event generator.

7.28.1 Clock source

The RTC will run off the LFCLK.

When started, the RTC will automatically request the LFCLK source with RC oscillator if the LFCLK is not already running.

See [CLOCK — Clock control](#) on page 72 for more information about clock sources.

7.28.2 Resolution versus overflow and the prescaler

The relationship between the prescaler, counter resolution, and overflow is summarized in the following table.

Prescaler	Counter resolution	Overflow
0	30.517 μ s	512 seconds
2^8-1	7812.5 μ s	131072 seconds
$2^{12}-1$	125 ms	582.542 hours

Table 59: RTC resolution versus overflow

The counter increment frequency is given by the following equation:

$$f_{\text{RTC}} [\text{kHz}] = 32.768 / (\text{PRESCALER} + 1)$$

The **PRESCALER** register can only be written when the RTC is stopped.

The prescaler is restarted on tasks **START**, **CLEAR** and **TRIGOVFLW**. That is, the prescaler value is latched to an internal register (<<PRESC>>) on these tasks.

Examples:

1. Desired COUNTER frequency 100 Hz (10 ms counter period)

$$\text{PRESCALER} = \text{round}(32.768 \text{ kHz} / 100 \text{ Hz}) - 1 = 327$$

$$f_{\text{RTC}} = 99.9 \text{ Hz}$$

$$10009.576 \text{ } \mu\text{s} \text{ counter period}$$

2. Desired COUNTER frequency 8 Hz (125 ms counter period)

$$\text{PRESCALER} = \text{round}(32.768 \text{ kHz} / 8 \text{ Hz}) - 1 = 4095$$

$$f_{\text{RTC}} = 8 \text{ Hz}$$

$$125 \text{ ms counter period}$$

7.28.3 Counter register

The internal <<COUNTER>> register increments on LFCLK when the internal PRESCALER register (<<PRESC>>) is 0x00. <<PRESC>> is reloaded from the PRESCALER register. If enabled, the TICK event occurs on each increment of the COUNTER.

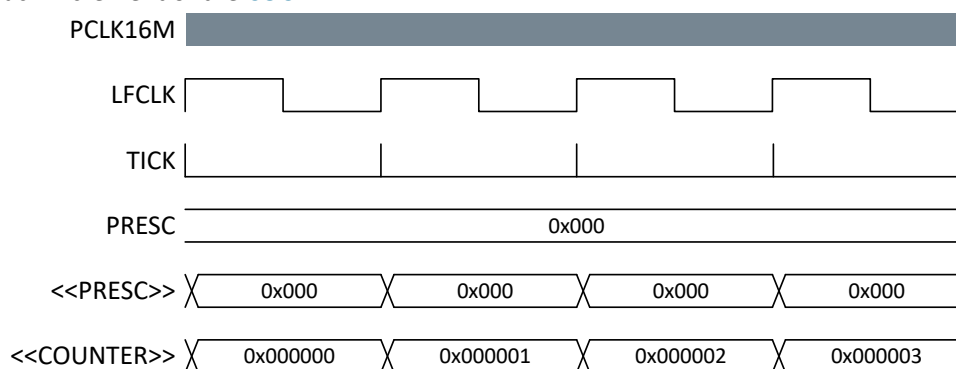


Figure 181: Timing diagram - COUNTER_PRESCALER_0

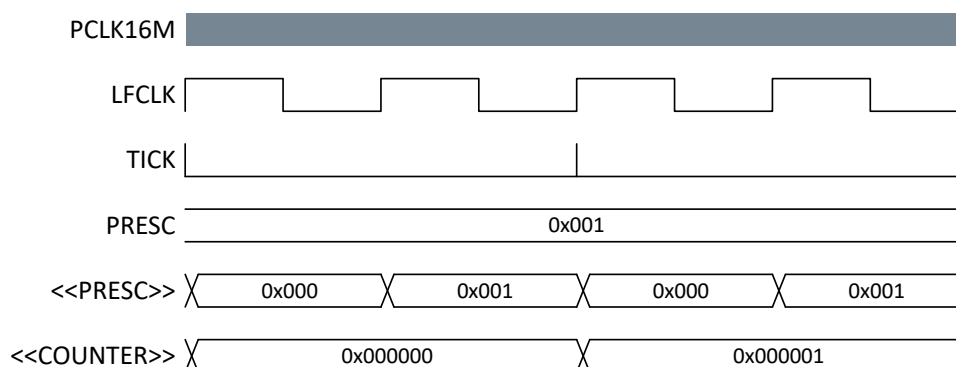


Figure 182: Timing diagram - COUNTER_PRESCALER_1

7.28.3.1 Reading the counter register

To read the COUNTER register, the internal <<COUNTER>> value is sampled.

To ensure that the <<COUNTER>> is safely sampled (considering that an LFCLK transition may occur during a read), the CPU and core memory bus are halted for four PCLK16M cycles. In addition, the read takes the CPU two PCLK16M cycles, resulting in the COUNTER register read taking maximum six PCLK16M clock cycles.

7.28.4 Overflow

An OVRFLW event is generated on COUNTER register overflow (overflowing from 0xFFFFFFFF to 0).

The **TRIGOVRLW** task will set the **COUNTER** value to `0xFFFFF0`, to allow software test of the overflow condition.

Note: The **OVRFLW** event is disabled by default.

7.28.5 Tick event

The **TICK** event enables low-power tickless RTOS implementation, as it optionally provides a regular interrupt source for an RTOS with no need for use of the ARM SysTick feature.

Using the **TICK** event, rather than the SysTick, allows the CPU to be powered down while keeping RTOS scheduling active.

Note: The **TICK** event is disabled by default.

7.28.6 Event control

To optimize the RTC power consumption, events in the RTC can be individually disabled to prevent PCLK16M and HFCLK from being requested when those events are triggered. This is managed using the **EVTEN** register.

This means that the RTC implements a slightly different task and event system compared to the standard system described in [Peripheral interface](#) on page 149. The RTC task and event system is illustrated in the following figure.

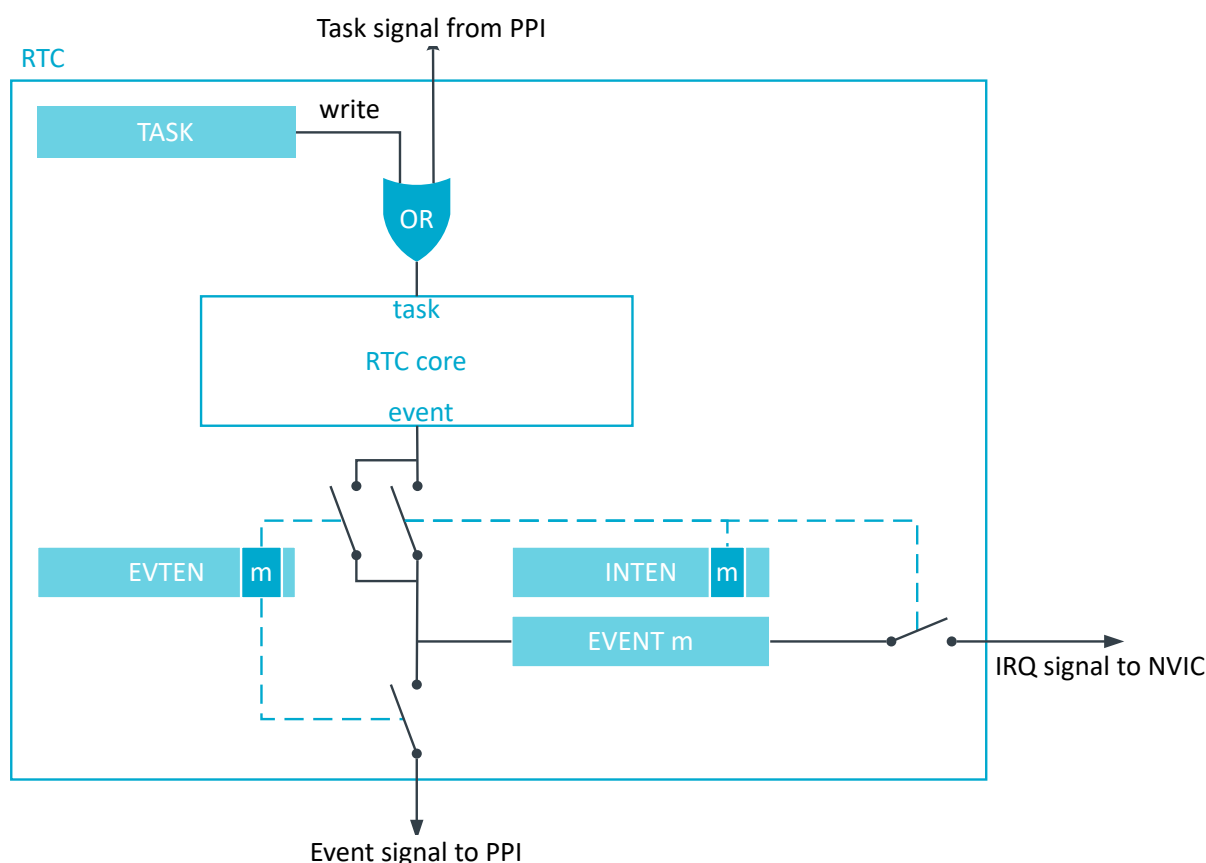


Figure 183: Tasks, events, and interrupts in the RTC

7.28.7 Capture

The RTC implements one capture task for every available capture/compare register.

Every time `TASKS_CAPTURE[n]` is triggered, `<<COUNTER>>` is copied to the corresponding `CC[n]` register.

If the `CAPTURE` and `CLEAR` tasks are triggered at the same time, the `CAPTURE` task will be prioritized. This means that the `CC[n]` register for the corresponding `CAPTURE[n]` task will be set to the captured value before the counter is reset. There is a delay of 6 `PCLK16M` periods from when the `TASKS_CAPTURE[n]` is triggered until the corresponding `CC[n]` register is updated.

The `CAPTURE[n]` tasks will not generate `COMPARE[n]` events, even though `CC[n]` will then equal the `COUNTER`.

7.28.8 Compare

The RTC implements one `COMPARE` event for every available compare register.

When the `COUNTER` is incremented and then becomes equal to the value specified in the register `CC[n]`, the corresponding compare event `COMPARE[n]` is generated.

When writing a `CC[n]` register, the `RTC COMPARE` event exhibits several behaviors. See the following figures for more information.

If a `CC` value is 0 when a `CLEAR` task is set, this will not trigger a `COMPARE` event.

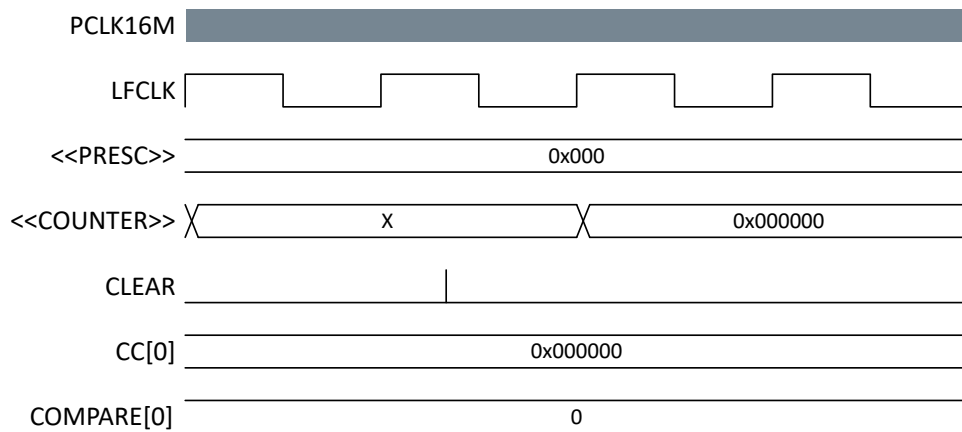


Figure 184: Timing diagram - `COMPARE_CLEAR`

If a `CC` value is `N` and the `COUNTER` value is `N` when the `START` task is set, this will not trigger a `COMPARE` event.

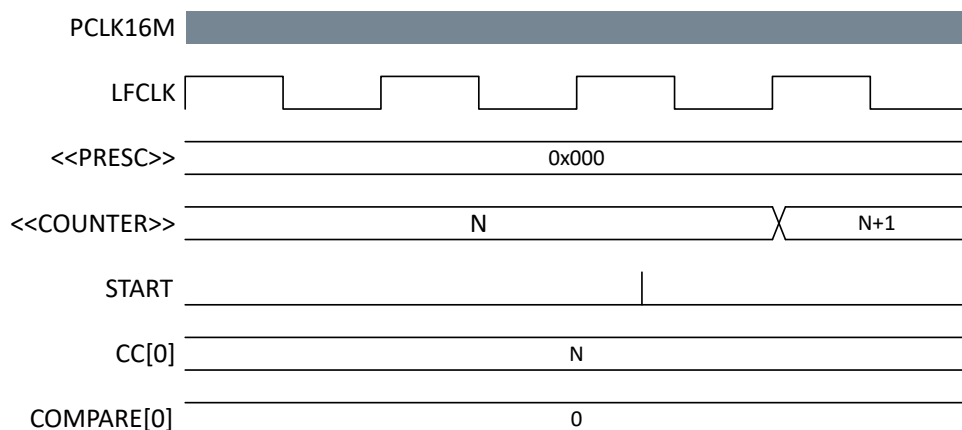


Figure 185: Timing diagram - `COMPARE_START`

A `COMPARE` event occurs when a `CC` value is `N`, and the `COUNTER` value transitions from `N-1` to `N`.

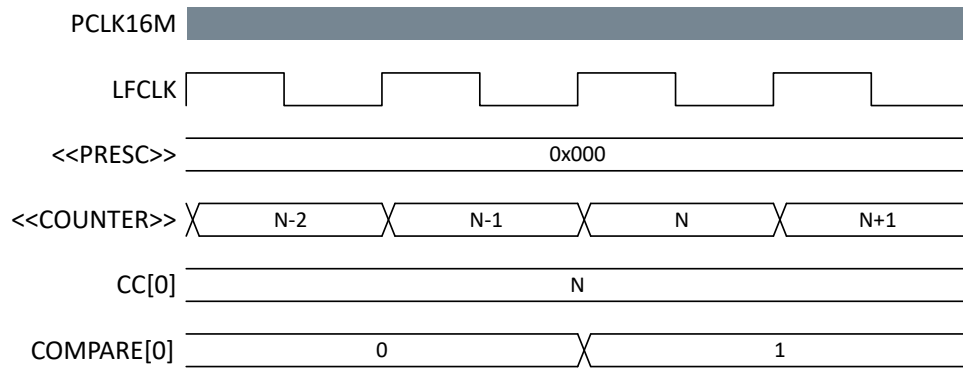


Figure 186: Timing diagram - COMPARE

If the **COUNTER** value is N, writing N+2 to a **CC** register is guaranteed to trigger a **COMPARE** event at N+2.

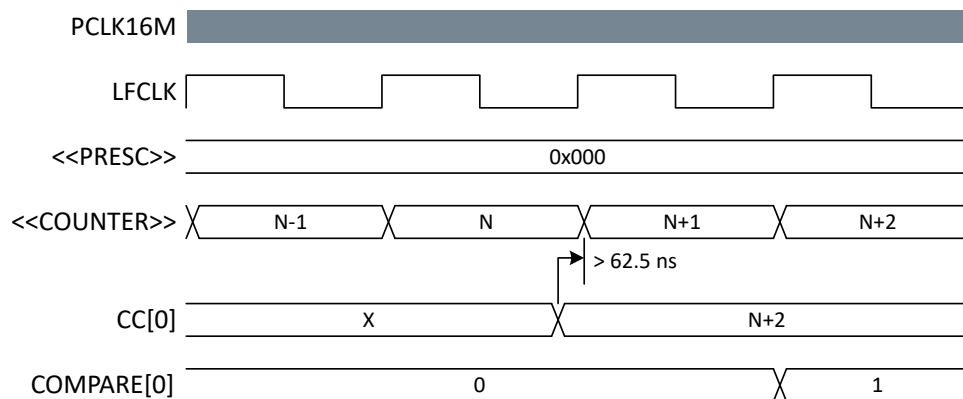


Figure 187: Timing diagram - COMPARE_N+2

If the **COUNTER** value is N, writing N or N+1 to a **CC** register may not trigger a **COMPARE** event.

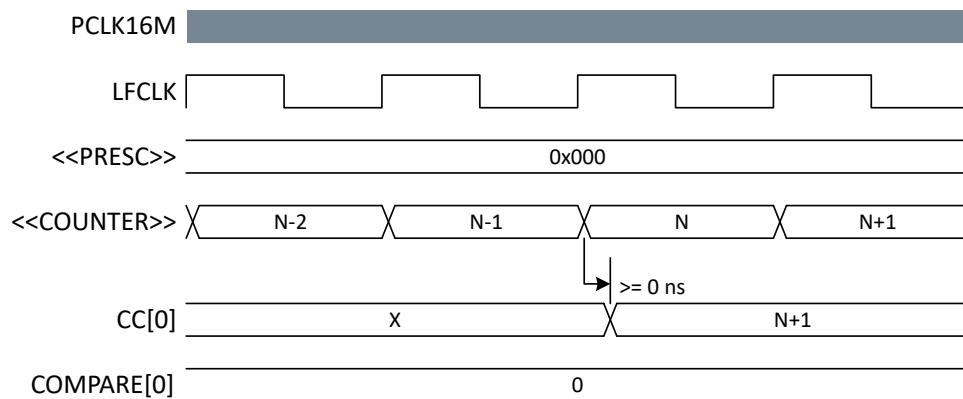


Figure 188: Timing diagram - COMPARE_N+1

If the **COUNTER** value is N, and the current **CC** value is N+1 or N+2 when a new CC value is written, a match may trigger on the previous CC value before the new value takes effect. If the current CC value is greater than N+2 when the new value is written, there will be no event due to the old value.

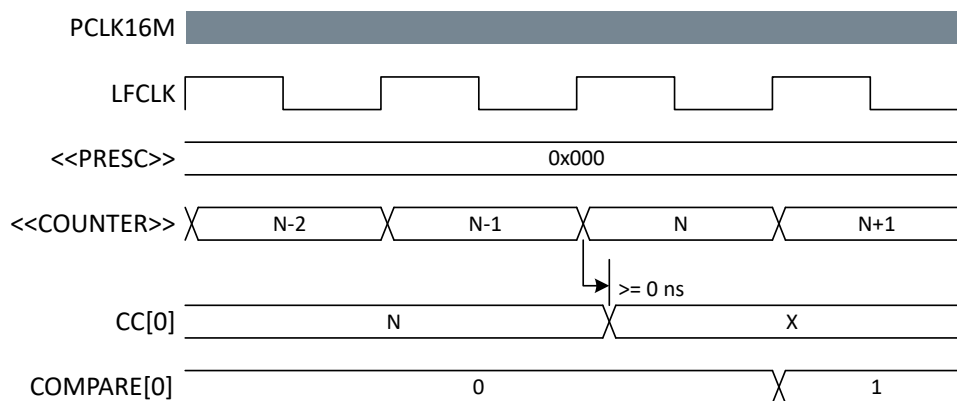


Figure 189: Timing diagram - COMPARE_N-1

If the COMPARE[i]_CLEAR short is enabled, the **COUNTER** will be cleared one LFCLK after the **COMPARE** event.

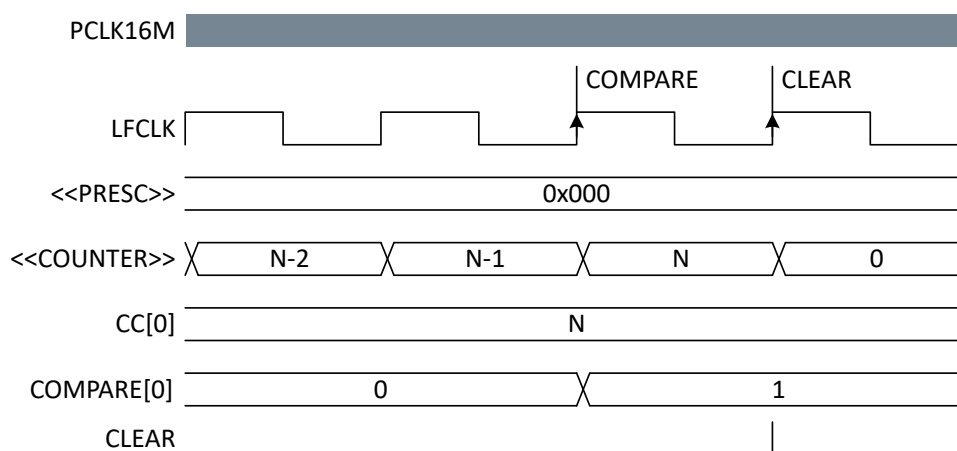


Figure 190: Timing diagram - COMPARE_CLEAR

7.28.9 Task and event jitter/delay

Jitter or delay in the RTC, is due to the peripheral clock being a low frequency clock (LFCLK), which is not synchronous to the faster PCLK16M.

Registers in the peripheral interface that are part of the PCLK16M domain, have a set of mirrored registers in the LFCLK domain. For example, the **COUNTER** value accessible from the CPU is in the PCLK16M domain, and is latched on a read from an internal COUNTER register in the LFCLK domain. The **COUNTER** register is modified each time the RTC ticks. The registers are synchronised between the two clock domains (PCLK16M and LFCLK).

CLEAR and **STOP** (and **TRIGOVFLW**, which is not shown) will be delayed as long as it takes for the peripheral to clock a falling edge and a rising edge of the LFCLK. This is between 15.2585 μ s and 45.7755 μ s – rounded to 15 μ s and 46 μ s for the remainder of the section.

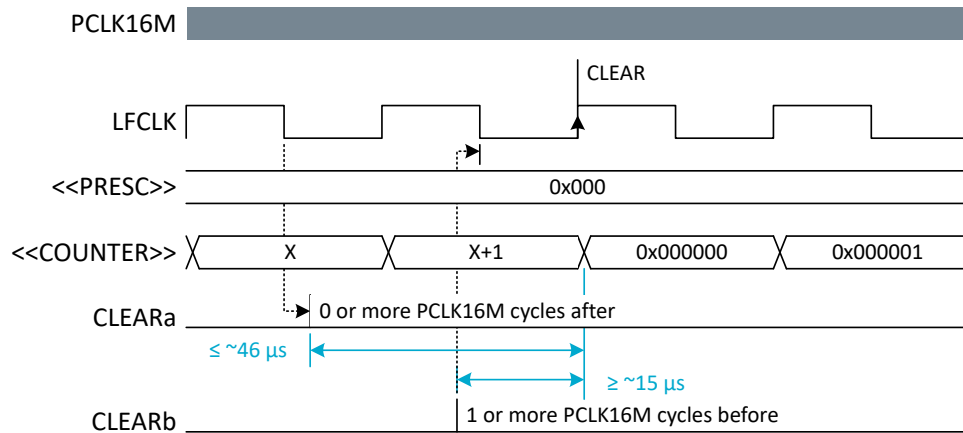


Figure 191: Timing diagram - DELAY_CLEAR

When a **STOP** task is triggered, the PCLK16M domain will immediately prevent the generation of any EVENTS from the RTC. However, as seen in the following figure, the **COUNTER** value can still increment one final time.

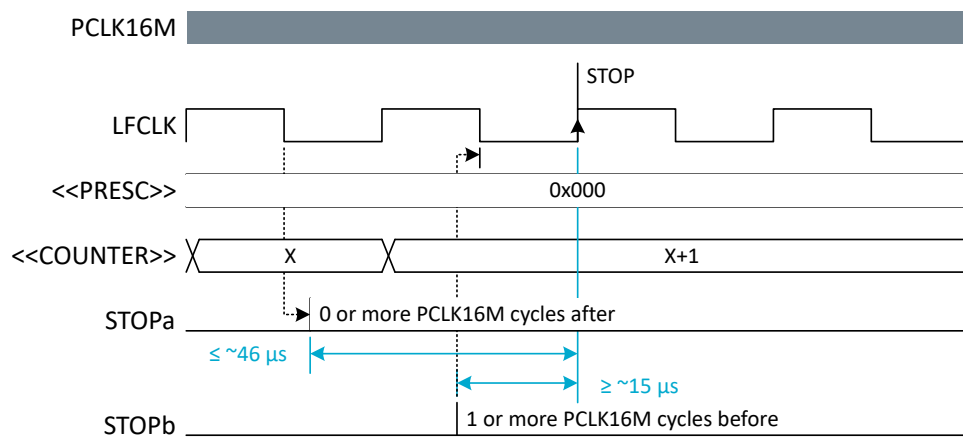


Figure 192: Timing diagram - DELAY_STOP

The **START** task will start the RTC. Assuming that the LFCLK was previously running and stable, the first increment of **COUNTER** (and instance of TICK event) will be typically after $30.5 \mu\text{s} \pm 15 \mu\text{s}$. Additional delay will occur if the RTC is started before the LFCLK is running, see **CLOCK — Clock control** on page 72 for LFLK startup times. The software should therefore wait for the first TICK if it has to make sure that the RTC is running. Sending a TRIGOVFLW task sets the **COUNTER** to a value close to overflow. However, since the update of **COUNTER** relies on a stable LFCLK, sending this task while LFCLK is not running will also add additional delay as previously described. The figures show the smallest and largest delays on the **START** task, appearing as a $\pm 15 \mu\text{s}$ jitter on the first **COUNTER** increment.

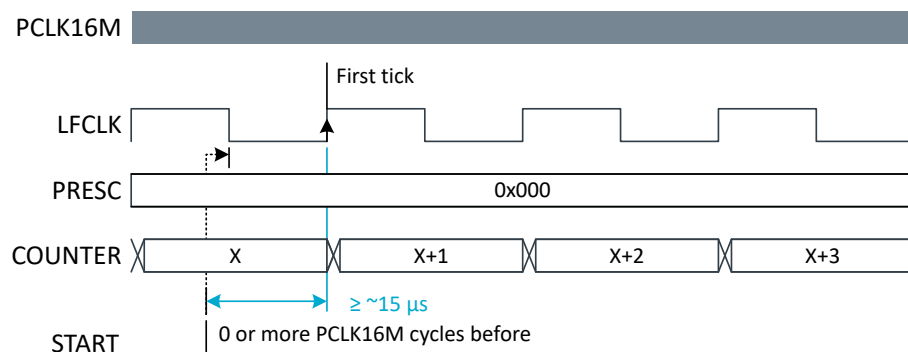


Figure 193: Timing diagram - JITTER_START-

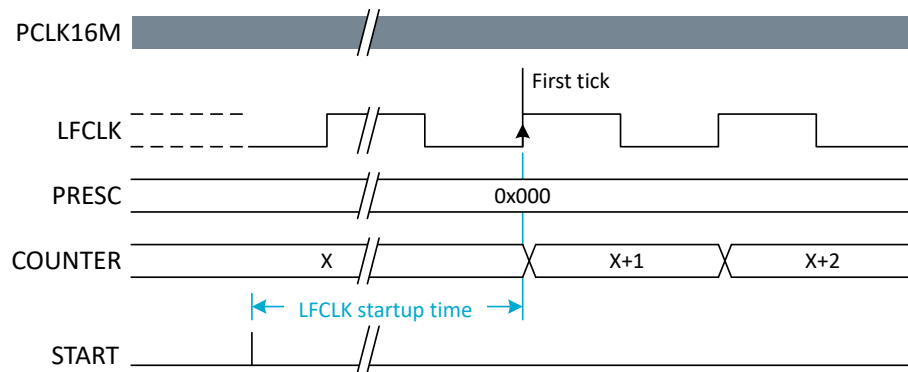


Figure 194: Timing diagram - JITTER_START+

The following tables summarize jitter introduced for tasks and events. Any 32.768 kHz clock jitter will come in addition to these numbers.

Task	Delay
CLEAR, START, STOP, TRIGOVRFLOW	+15 to 46 μ s

Table 60: RTC jitter magnitudes on tasks

Operation/Function	Jitter
START to COUNTER increment	$\pm 15 \mu$ s
COMPARE to COMPARE ²⁰	± 62.5 ns

Table 61: RTC jitter magnitudes on events

7.28.10 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
RTC0 : S	APPLICATION	0x50014000	US	S	NA	No	Real time counter 0
RTC0 : NS		0x40014000					
RTC1 : S	APPLICATION	0x50015000	US	S	NA	No	Real time counter 1
RTC1 : NS		0x40015000					
RTC0	NETWORK	0x41011000	HF	NS	NA	No	Real-time counter 0
RTC1	NETWORK	0x41016000	HF	NS	NA	No	Real-time counter 1

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start RTC counter
TASKS_STOP	0x004		Stop RTC counter
TASKS_CLEAR	0x008		Clear RTC counter
TASKS_TRIGOVRFLOW	0x00C		Set counter to 0xFFFFF0
TASKS_CAPTURE[n]	0x040		Capture RTC counter to CC[n] register
SUBSCRIBE_START	0x080		Subscribe configuration for task START

²⁰ Assumes RTC runs continuously between these events.

Register	Offset	TZ	Description
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
SUBSCRIBE_CLEAR	0x088		Subscribe configuration for task CLEAR
SUBSCRIBE_TRIGOVFLW	0x08C		Subscribe configuration for task TRIGOVFLW
SUBSCRIBE_CAPTURE[n]	0x0C0		Subscribe configuration for task CAPTURE[n]
EVENTS_TICK	0x100		Event on counter increment
EVENTS_OVRFLW	0x104		Event on counter overflow
EVENTS_COMPARE[n]	0x140		Compare event on CC[n] match
PUBLISH_TICK	0x180		Publish configuration for event TICK
PUBLISH_OVRFLW	0x184		Publish configuration for event OVRFLW
PUBLISH_COMPARE[n]	0x1C0		Publish configuration for event COMPARE[n]
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
EVTEN	0x340		Enable or disable event routing
EVTENSET	0x344		Enable event routing
EVTENCLR	0x348		Disable event routing
COUNTER	0x504		Current counter value
PRESCALER	0x508		12-bit prescaler for counter frequency ($32768 / (\text{PRESCALER} + 1)$). Must be written when RTC is stopped.
CC[n]	0x540		Compare register n

7.28.10.1 TASKS_START

Address offset: 0x000

Start RTC counter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Start RTC counter																											
			Trigger	1				Trigger task																											

7.28.10.2 TASKS_STOP

Address offset: 0x004

Stop RTC counter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stop RTC counter																											
			Trigger	1				Trigger task																											

7.28.10.3 TASKS_CLEAR

Address offset: 0x008

Clear RTC counter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_CLEAR						Clear RTC counter																											
			Trigger	1				Trigger task																											

7.28.10.4 TASKS_TRIGOVFLW

Address offset: 0x00C

Set counter to 0xFFFFF0

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																					A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																
A	W	TASKS_TRIGOVFLW			Set counter to 0xFFFFF0																																
			Trigger	1	Trigger task																																

7.28.10.5 TASKS_CAPTURE[n] (n=0..3)

Address offset: 0x040 + (n × 0x4)

Capture RTC counter to CC[n] register

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_CAPTURE			Capture RTC counter to CC[n] register																															
			Trigger	1	Trigger task																															

7.28.10.6 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task [START](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																													
ID				B																								A												A	A	A	A	A	A	A																		
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																										
A	RW	CHIDX		[0..255]		DPPI channel that task START will subscribe to																																																										
B	RW	EN																																																														
			Disabled	0	Disable subscription																																																											
			Enabled	1	Enable subscription																																																											

7.28.10.7 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task [STOP](#)

Address offset: 0x088

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value		Description																																																								
A	RW	CHIDX			[0..255]		DPPI channel that task CLEAR will subscribe to																																																								
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

Address offset: 0x08C

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value		Description																															
A	RW	CHIDX			[0..255]		DPPI channel that task TRIGOVRFW will subscribe to																															
B	RW	EN																																				
			Disabled	0	Disable subscription																																	
			Enabled	1	Enable subscription																																	

Address offset: $0x0C0 + (n \times 0x4)$

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value		Description																																																								
A	RW	CHIDX			[0..255]		DPPI channel that task CAPTURE[n] will subscribe to																																																								
B	RW	EN																																																													
			Disabled		0		Disable subscription																																																								
			Enabled		1		Enable subscription																																																								

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																											
ID				B																								A				A	A	A	A	A	A	A																								
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																								
A	RW	CHIDX		[0..255]		DPPI channel that event TICK will publish to																																																								
B	RW	EN																																																												
			Disabled	0	Disable publishing																																																									
			Enabled	1	Enable publishing																																																									

7.28.10.15 PUBLISH_OVRFLW

Address offset: 0x184

Publish configuration for event **OVRFLW**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															

7.28.10.16 PUBLISH_COMPARE[n] (n=0..3)

Address offset: 0x1C0 + (n × 0x4)

Publish configuration for event **COMPARE[n]**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event COMPARE[n] will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.28.10.17 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																					D	C	B	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																			
A-D	RW	COMPARE[i]_CLEAR (i=0..3)			Shortcut between event COMPARE[i] and task CLEAR																																			
			Disabled	0	Disable shortcut																																			
			Enabled	1	Enable shortcut																																			

7.28.10.18 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F E D C																												B A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	TICK			Write '1' to enable interrupt for event TICK																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	OVRFLW			Write '1' to enable interrupt for event OVRFLW																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C-F	RW	COMPARE[i] (i=0..3)			Write '1' to enable interrupt for event COMPARE[i]																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.28.10.19 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID				F E D C																																B A	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																																
A	RW	TICK			Write '1' to disable interrupt for event TICK																																
			Clear	1	Disable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
B	RW	OVRFLW			Write '1' to disable interrupt for event OVRFLW																																
			Clear	1	Disable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
C-F	RW	COMPARE[i] (i=0..3)			Write '1' to disable interrupt for event COMPARE[i]																																
			Clear	1	Disable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																

7.28.10.20 EVTEN

Address offset: 0x340

Enable or disable event routing

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																													
ID					F																												E	D	C																													B	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0																												
ID	R/W	Field	Value	ID	Value	Description																																																											
A	RW	TICK				Enable or disable event routing for event TICK																																																											
			Disabled	0	Disable																																																												
			Enabled	1	Enable																																																												
B	RW	OVRFLW				Enable or disable event routing for event OVRFLW																																																											
			Disabled	0	Disable																																																												
			Enabled	1	Enable																																																												
C-F	RW	COMPARE[i] (i=0..3)				Enable or disable event routing for event COMPARE[i]																																																											
			Disabled	0	Disable																																																												
			Enabled	1	Enable																																																												

7.28.10.21 EVTENSET

Address offset: 0x344

Enable event routing

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID				F E D C																																B A	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																																
A	RW	TICK			Write '1' to enable event routing for event TICK																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
			Set	1	Enable																																
B	RW	OVRFLW			Write '1' to enable event routing for event OVRFLW																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
			Set	1	Enable																																
C-F	RW	COMPARE[i] (i=0..3)			Write '1' to enable event routing for event COMPARE[i]																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
			Set	1	Enable																																

7.28.10.22 EVTENCLR

Address offset: 0x348

Disable event routing

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID				F E D C																																B A	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value		Description																															
A	RW	TICK				Write '1' to disable event routing for event TICK																															
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
			Clear	1	Disable																																
B	RW	OVRFLW				Write '1' to disable event routing for event OVRFLW																															
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
			Clear	1	Disable																																

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
C-F	RW	COMPARE[i] (i=0..3)			Write '1' to disable event routing for event COMPARE[i]																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
			Clear	1	Disable																														

7.28.10.23 COUNTER

Address offset: 0x504

Current counter value

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	R	COUNTER		Counter value																															

7.28.10.24 PRESCALER

Address offset: 0x508

12-bit prescaler for counter frequency $(32768 / (\text{PRESCALER} + 1))$. Must be written when RTC is stopped.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PRESCALER						Prescaler value																											

7.28.10.25 CC[n] (n=0..3)

Address offset: $0x540 + (n \times 0x4)$

Compare register n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	COMPARE						Compare value																											

7.29 SAADC — Successive approximation analog-to-digital converter

SAADC is a differential successive approximation register (SAR) analog-to-digital converter (ADC).

The main features of SAADC are the following:

- 8/10/12-bit resolution, 14-bit resolution with oversampling
- Multiple analog inputs:

- **AIN0** to **AIN7** pins
- **VDD** pin
- **VDDHDIV5** (through **VDDH** pin)
- Up to eight input channels:
 - One channel per single-ended input and two channels per differential input
 - Scan mode can be configured with both single-ended channels and differential channels
 - Each channel can be configured to select any of the above analog inputs
- Full scale input range (0 to VDD)
- Sampling triggered via a task from software or a PPI channel for full flexibility on sample frequency source from a low-power 32.768 kHz RTC or more accurate 1/16 MHz timers
- One-shot conversion mode to sample a single channel
- Scan mode to sample a series of channels in sequence with configurable sample delay
- Support for direct sample transfer to RAM using EasyDMA
- Interrupts on single sample and full buffer events
- Samples stored as 16-bit two's complement values for differential and single-ended sampling
- Continuous sampling without the need of an external timer
- Internal resistor string
- On-the-fly limit checking

7.29.1 Shared resources

The ADC can coexist with COMP and other peripherals using one of **AIN0-AIN7**, provided these are assigned to different pins.

It is not recommended to select the same analog input pin for both modules.

7.29.2 Overview

The ADC supports up to eight external analog input channels. It can be operated in One-shot mode with sampling under software control, or Continuous mode with a programmable sampling rate.

The analog inputs can be configured as eight single-ended inputs, four differential inputs, or a combination of these. Each channel can be configured to select one of the following:

- **AIN0** to **AIN7** pins
- **VDD** pin
- **VDDHDIV5** (through **VDDH** pin)

Channels can be sampled individually in One-shot or Continuous sampling modes. Using Scan mode, multiple channels can be sampled in sequence. Channels can also be oversampled to improve noise performance.

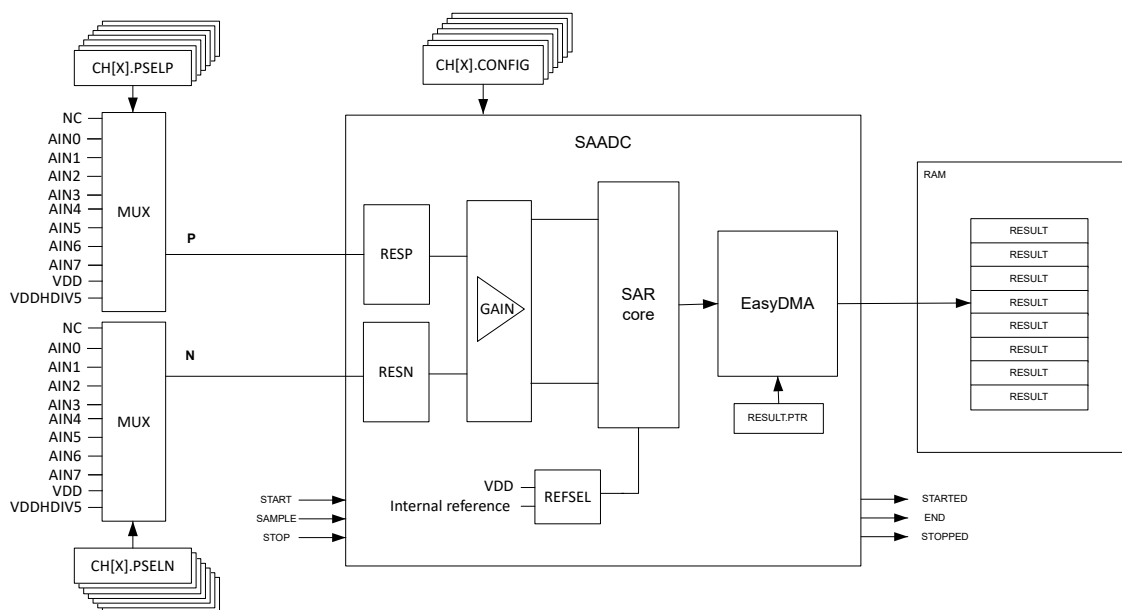


Figure 195: Simplified ADC block diagram

Internally, the ADC is always a differential analog-to-digital converter, but by default it is configured with single-ended input `SE` in the `MODE` field of the `CH[n].CONFIG` register. In Single-ended (`SE`) mode, the negative input will be shorted to ground internally.

In Single-ended mode, the assumption is that the internal ground of the ADC is the same as the external ground that the measured voltage is referred to. The ADC is thus sensitive to ground bounce on the PCB. This can be reduced by configuring SAADC to use differential measurement setting the `MODE` field of the `CH[n].CONFIG` register to `Diff` (differential).

7.29.3 Digital output

The output result of the ADC depends on the settings in the `CH[n].CONFIG` and `RESOLUTION` registers as shown in the following equation.

$$\text{RESULT} = [V(P) - V(N)] * \text{GAIN}/\text{REFERENCE} * 2^{(\text{RESOLUTION} - m)}$$

Variable	Description
<code>V(P)</code>	Voltage at input P
<code>V(N)</code>	Voltage at input N
<code>GAIN</code>	Selected gain setting
<code>m</code>	Mode setting (Use <code>m=0</code> if <code>CONFIG.MODE=SE</code> , or <code>m=1</code> if <code>CONFIG.MODE=Diff</code>)
<code>REFERENCE</code>	Selected reference voltage

Table 62: Equation variables

The result generated by the ADC will deviate from the expected due to DC errors like offset, gain, differential non-linearity (DNL), and integral non-linearity (INL). See [Electrical specification](#) for details on these parameters. The result can also vary due to AC errors like non-linearities in the `GAIN` block, settling errors due to high source impedance and sampling jitter. For battery measurement, the DC errors are most noticeable.

The ADC has a wide selection of gains controlled in the GAIN field of the CH[n].CONFIG register. If CH[n].CONFIG.REFSEL=0, the input range of the ADC core is nominally ± 0.6 V differential, and the input must be scaled accordingly.

The ADC has a temperature dependent offset. If the ADC is to operate over a large temperature range, it is recommended to run CALIBRATEOFFSET at regular intervals. The CALIBRATEDONE, DONE, and RESULTDONE events will be generated when the calibration has completed.

7.29.4 Analog inputs and channels

Up to eight analog input channels, CH[n](n=0..7), can be configured.

See [Shared resources](#) on page 588 for shared input with comparators.

Any of the available channels can be enabled for the ADC to operate in One-shot mode. If more than one CH[n] is configured, the ADC enters Scan mode.

An analog input is selected as a positive converter input if CH[n].PSELP is set, setting CH[n].PSELP also enables the particular channel.

An analog input is selected as a negative converter input if CH[n].PSELN is set. The CH[n].PSELN register will have no effect unless Differential mode is enabled, see MODE field in the CH[n].CONFIG register.

If more than one of the CH[n].PSELP registers is set, the device enters Scan mode. Input selections in Scan mode are controlled by the CH[n].PSELP and CH[n].PSELN registers, where CH[n].PSELN is only used if the particular scan channel is specified as differential, see MODE field in the CH[n].CONFIG register.

Note: Channels selected for COMP cannot be used at the same time for ADC sampling, though channels not selected for use by these blocks can be used by the ADC.

7.29.5 Operation modes

The ADC input configuration supports One-shot mode, Continuous mode, and Scan mode.

The ADC indicates a single ongoing conversion via the register [STATUS](#) on page 609. During Scan mode, oversampling, or Continuous modes, more than a single conversion take place in the ADC. As a consequence, the value reflected in the STATUS register will toggle at the end of each single conversion.

Note: Scan mode and oversampling cannot be combined.

7.29.5.1 One-shot mode

One-shot operation is configured by enabling only one of the available channels defined by the CH[n].PSELP, CH[n].PSELN, and CH[n].CONFIG registers.

Once a SAMPLE task is triggered, the ADC starts to sample the input voltage. The CH[n].CONFIG.TACQ controls the acquisition time.

A DONE event signals that one sample has been taken.

In this mode, the RESULTDONE event has the same meaning as DONE when no oversampling takes place. Both events may occur before the actual value has been transferred into RAM by EasyDMA. For more information, see [EasyDMA](#) on page 592.

7.29.5.2 Continuous mode

Continuous sampling can be achieved by using the internal timer in the ADC, or triggering the SAMPLE task from one of the general purpose timers through the PPI system.

Care shall be taken to ensure that the sample rate fulfills the following criteria, depending on how many channels are active.

$$f_{\text{SAMPLE}} < 1 / (t_{\text{ACQ}} + t_{\text{CONV}})$$

The SAMPLERATE register can be used as a local timer instead of triggering individual SAMPLE tasks. When SAMPLERATE.MODE is set to Timers, it is sufficient to trigger SAMPLE task only once in order to start the SAADC and triggering the STOP task will stop sampling. The SAMPLERATE.CC field controls the sample rate.

The SAMPLERATE timer mode cannot be combined with Scan mode, and only one channel can be enabled in this mode.

A DONE event signals that one sample has been taken.

In this mode, the RESULTDONE event has the same meaning as DONE when no oversampling takes place. Both events may occur before the actual value has been transferred into RAM by EasyDMA.

7.29.5.3 Oversampling

An accumulator in the ADC can be used to average noise on the analog input. In general, oversampling improves the signal-to-noise ratio (SNR). Oversampling, however, does not improve the integral non-linearity (INL), or differential non-linearity (DNL).

Oversampling and Scan mode should not be combined, since oversampling and scan will average over input channels.

The accumulator is controlled in the OVERSAMPLE register. The SAMPLE task must be set $2^{\text{OVERSAMPLE}}$ number of times before the result is written to RAM. This can be achieved by the following:

- Configuring a fixed sampling rate using the local timer or a general purpose timer and the PPI system to trigger a SAMPLE task
- Triggering SAMPLE $2^{\text{OVERSAMPLE}}$ times from software
- Enabling BURST mode

CH[n].CONFIG.BURST can be enabled to avoid setting SAMPLE task $2^{\text{OVERSAMPLE}}$ times. With BURST = 1 the ADC will sample the input $2^{\text{OVERSAMPLE}}$ times as fast as it can (actual timing: $<(t_{\text{ACQ}} + t_{\text{CONV}}) \times 2^{\text{OVERSAMPLE}})$). Thus, for the user it will just appear like the conversion took a bit longer time, but other than that, it is similar to One-shot mode.

A DONE event signals that one sample has been taken.

In this mode, the RESULTDONE event signals that enough conversions have taken place for an oversampled result to get transferred into RAM. Both events may occur before the actual value has been transferred into RAM by EasyDMA.

7.29.5.4 Scan mode

A channel is considered enabled if CH[n].PSEL is set. If more than one channel, CH[n], is enabled, the ADC enters Scan mode.

In Scan mode, one SAMPLE task will trigger one conversion per enabled channel. The time it takes to sample all channels is given by the following equation:

$$\text{Total time} < \text{Sum}(\text{CH}[x].t_{\text{ACQ}} + t_{\text{CONV}}), \quad x=0.. \text{enabled channels}$$

A DONE event signals that one sample has been taken.

In this mode, the RESULTDONE event signals has the same meaning as DONE when no oversampling takes place. Both events may occur before the actual values have been transferred into RAM by EasyDMA.

The following figure shows an example of the placement of results in Data RAM, with an even RESULT.MAXCNT. In this example, channels 1, 2, and 5 are enabled, all others are disabled.

	31	16	15	0
RESULT.PTR	CH[2] 1 st result		CH[1] 1 st result	
RESULT.PTR + 4	CH[1] 2 nd result		CH[5] 1 st result	
RESULT.PTR + 8	CH[5] 2 nd result		CH[2] 2 nd result	
	(...)			
RESULT.PTR + 2*(RESULT.MAXCNT - 2)	CH[5] last result		CH[2] last result	

Figure 196: Example of RAM placement (even RESULT.MAXCNT), channels 1, 2 and, 5 enabled

The following figure shows an example of the placement of results in Data RAM, with an odd RESULT.MAXCNT. In this example, channels 1, 2 and, 5 are enabled, all others are disabled. The last 32-bit word is populated only with one 16-bit result.

	31	16	15	0
RESULT.PTR	CH[2] 1 st result		CH[1] 1 st result	
RESULT.PTR + 4	CH[1] 2 nd result		CH[5] 1 st result	
RESULT.PTR + 8	CH[5] 2 nd result		CH[2] 2 nd result	
	(...)			
RESULT.PTR + 2*(RESULT.MAXCNT – 1)			CH[5] last result	

Figure 197: Example of RAM placement (odd RESULT.MAXCNT), channels 1, 2 and, 5 enabled

7.29.6 EasyDMA

After configuring RESULT.PTR and RESULT.MAXCNT, the ADC resources are started by triggering the START task. The ADC is using EasyDMA to store results in a Result buffer in RAM.

The Result buffer is located at the address specified in the RESULT.PTR register. The RESULT.PTR register is double-buffered and it can be updated and prepared for the next START task immediately after the STARTED event is generated. The size of the Result buffer is specified in the RESULT.MAXCNT register and the ADC will generate an END event when it has filled up the Result buffer, see [ADC](#) on page 593. Results are stored in little-endian byte order in Data RAM. Every sample will be sign extended to 16 bit before stored in the Result buffer.

The ADC is stopped by triggering the STOP task. The STOP task will terminate an ongoing sampling. The ADC will generate a STOPPED event when it has stopped. If the ADC is already stopped when the STOP task is triggered, the STOPPED event will still be generated.

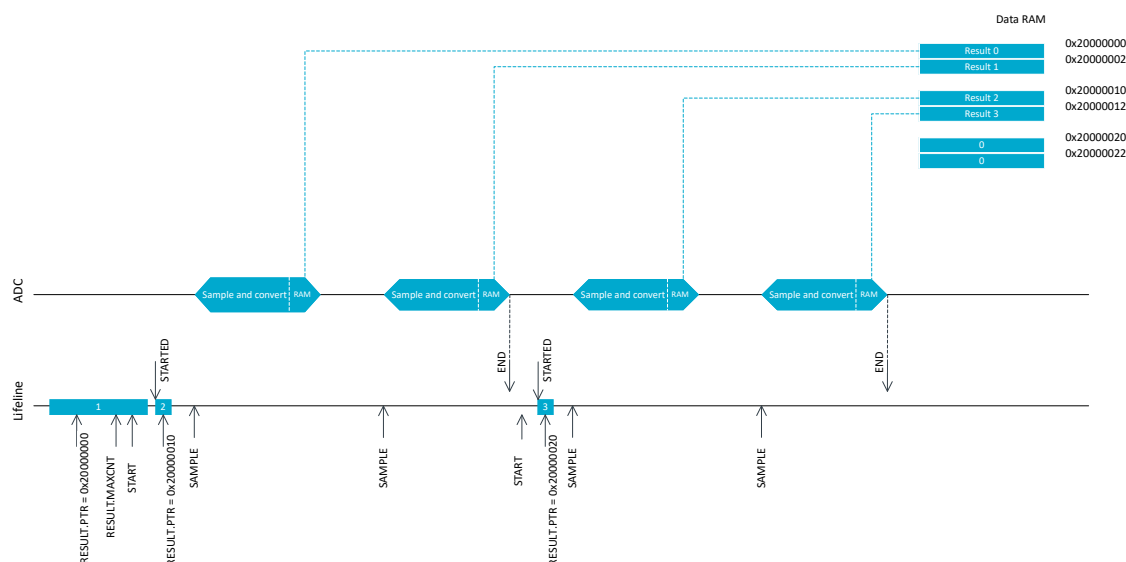


Figure 198: ADC

If the RESULT.PTR is not pointing to a RAM region accessible from the peripheral, an EasyDMA transfer may result in a HardFault and/or memory corruption. See [Memory](#) on page 21 for more information about the different memory regions.

The EasyDMA will have finished accessing the RAM when the END or STOPPED event has been generated.

The RESULT.AMOUNT register can be read following an END event or a STOPPED event to see how many results have been transferred to the Result buffer in RAM since the START task was triggered.

In Scan mode, SAMPLE tasks can be triggered once the START task is triggered. The END event is generated when the number of samples transferred to memory reaches the value specified by RESULT.MAXCNT. After an END event, the START task needs to be triggered again before new samples can be taken. By specifying $\text{RESULT.MAXCNT} \geq \text{number of channels enabled}$, the size of the Result buffer should be large enough for a minimum of one result from each of the enabled channels. See [Scan mode](#) on page 591 for more information.

7.29.7 Resistor ladder

The ADC has an internal resistor string for positive and negative input.

The resistors in the following figure are controlled in the CH[n].CONFIG.RESP and CH[n].CONFIG.RESN registers.

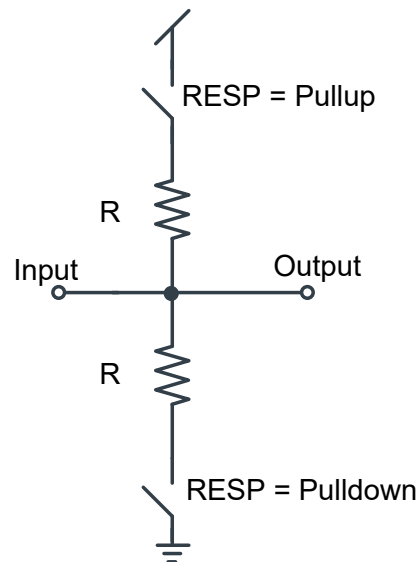


Figure 199: Resistor ladder for positive input

7.29.8 Reference

The ADC can use the following two references, controlled in the REFSEL field of the CH[n].CONFIG register.

- Internal reference
- VDD as reference

The internal reference results in an input range of ± 0.6 V on the ADC core. VDD as reference results in an input range of $\pm VDD/4$ on the ADC core. The gain block can be used to change the effective input range of the ADC.

$$\text{Input range} = (+- 0.6 \text{ V or } \pm VDD/4) / \text{Gain}$$

For example, choosing VDD as reference, single ended input (grounded negative input), and a gain of 1/4 the input range is the following:

$$\text{Input range} = (VDD/4) / (1/4) = VDD$$

With internal reference, single ended input (grounded negative input), and a gain of 1/6 the input range is the following:

$$\text{Input range} = (0.6 \text{ V}) / (1/6) = 3.6 \text{ V}$$

The **AIN0** - **AIN7** inputs cannot exceed VDD, or be lower than VSS.

7.29.9 Acquisition time

To sample the input voltage, the ADC connects a capacitor to the input.

The acquisition time indicates how long the capacitor is connected, see TACQ field in register CH[n].CONFIG (n=0..7) on page 610. The required acquisition time depends on the source (R_{source}) resistance. For high source resistance, the acquisition time should be increased. See the following table for more information.

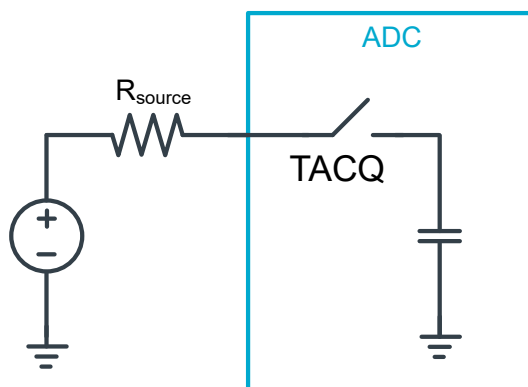


Figure 200: Simplified ADC sample network

TACQ [μ s]	Maximum source resistance [kOhm]
3	10
5	40
10	100
15	200
20	400
40	800

Table 63: Acquisition time

When using **VDDHDI5** as input, the acquisition time needs to be 10 μ s or higher.

7.29.10 Limits event monitoring

A channel can be event monitored by configuring limit register CH[n].LIMIT.

If the conversion result is higher than the defined high limit, or lower than the defined low limit, the appropriate event will get fired.

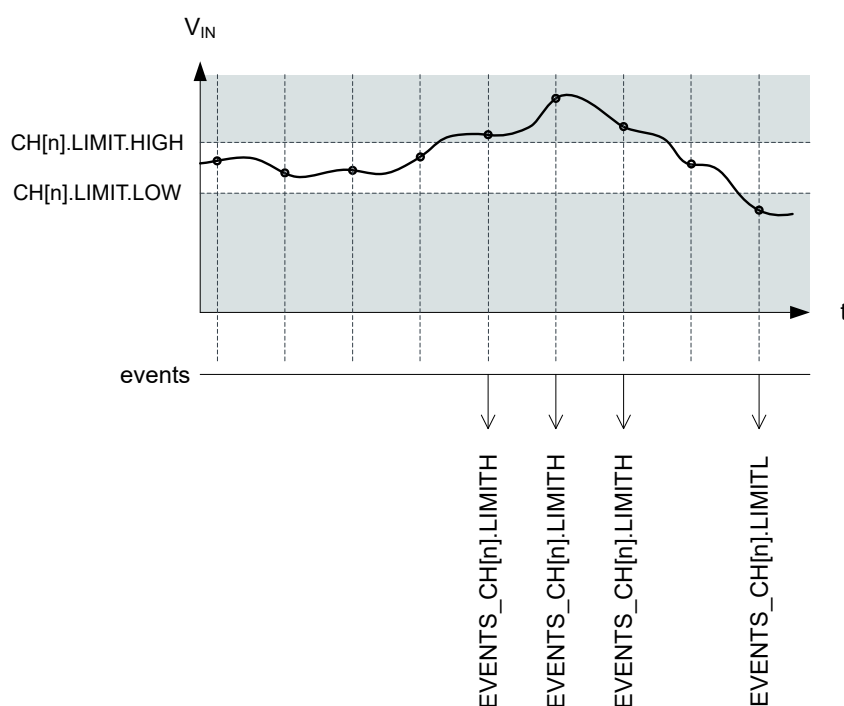


Figure 201: Example of limits monitoring on channel 'n'

The CH[n].LIMIT.HIGH shall always be higher than or equal to CH[n].LIMIT.LOW . In other words, an event can be generated only when the input signal has been sampled outside of the defined limits. It is not possible to generate an event when the input signal is inside a defined range by swapping high and low limits.

The comparison to limits always takes place, there is no need to enable it. If comparison is not required on a channel, the software shall simply ignore the related events. In that situation, the value of the limits registers is irrelevant, so it does not matter if CH[n].LIMIT.LOW is lower than CH[n].LIMIT.HIGH or not.

7.29.11 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
SAADC : S	APPLICATION	0x5000E000	US	S	SA	No	Successive approximation analog-to-digital converter
SAADC : NS		0x4000E000					

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start the ADC and prepare the result buffer in RAM
TASKS_SAMPLE	0x004		Take one ADC sample, if scan is enabled all channels are sampled
TASKS_STOP	0x008		Stop the ADC and terminate any ongoing conversion
TASKS_CALIBRATEOFFSET	0x00C		Starts offset auto-calibration
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_SAMPLE	0x084		Subscribe configuration for task SAMPLE
SUBSCRIBE_STOP	0x088		Subscribe configuration for task STOP
SUBSCRIBE_CALIBRATEOFFSET	0x08C		Subscribe configuration for task CALIBRATEOFFSET
EVENTS_STARTED	0x100		The ADC has started
EVENTS_END	0x104		The ADC has filled up the Result buffer
EVENTS_DONE	0x108		A conversion task has been completed. Depending on the mode, multiple conversions might be needed for a result to be transferred to RAM.
EVENTS_RESULTDONE	0x10C		A result is ready to get transferred to RAM
EVENTS_CALIBRATEDONE	0x110		Calibration is complete
EVENTS_STOPPED	0x114		The ADC has stopped
EVENTS_CH[n].LIMITH	0x118		Last results is equal or above CH[n].LIMIT.HIGH
EVENTS_CH[n].LIMITL	0x11C		Last results is equal or below CH[n].LIMIT.LOW
PUBLISH_STARTED	0x180		Publish configuration for event STARTED
PUBLISH_END	0x184		Publish configuration for event END
PUBLISH_DONE	0x188		Publish configuration for event DONE
PUBLISH_RESULTDONE	0x18C		Publish configuration for event RESULTDONE
PUBLISH_CALIBRATEDONE	0x190		Publish configuration for event CALIBRATEDONE
PUBLISH_STOPPED	0x194		Publish configuration for event STOPPED
PUBLISH_CH[n].LIMITH	0x198		Publish configuration for event CH[n].LIMITH
PUBLISH_CH[n].LIMITL	0x19C		Publish configuration for event CH[n].LIMITL
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
STATUS	0x400		Status
ENABLE	0x500		Enable or disable ADC
CH[n].PSEL	0x510		Input positive pin selection for CH[n]
CH[n].PSELN	0x514		Input negative pin selection for CH[n]

Register	Offset	TZ	Description
CH[n].CONFIG	0x518		Input configuration for CH[n]
CH[n].LIMIT	0x51C		High/low limits for event monitoring a channel
RESOLUTION	0x5F0		Resolution configuration
OVERSAMPLE	0x5F4		Oversampling configuration. OVERSAMPLE should not be combined with SCAN. The RESOLUTION is applied before averaging, thus for high OVERSAMPLE a higher RESOLUTION should be used.
SAMPLERATE	0x5F8		Controls normal or continuous sample rate
RESULT.PTR	0x62C		Data pointer
RESULT.MAXCNT	0x630		Maximum number of buffer words to transfer
RESULT.AMOUNT	0x634		Number of buffer words transferred since last START

7.29.11.1 TASKS_START

Address offset: 0x000

Start the ADC and prepare the result buffer in RAM

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Start the ADC and prepare the result buffer in RAM																											
			Trigger	1				Trigger task																											

7.29.11.2 TASKS_SAMPLE

Address offset: 0x004

Take one ADC sample, if scan is enabled all channels are sampled

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_SAMPLE						Take one ADC sample, if scan is enabled all channels are sampled																											
			Trigger	1				Trigger task																											

7.29.11.3 TASKS_STOP

Address offset: 0x008

Stop the ADC and terminate any ongoing conversion

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stop the ADC and terminate any ongoing conversion																											
			Trigger	1				Trigger task																											

7.29.11.4 TASKS_CALIBRATEOFFSET

Address offset: 0x00C

Starts offset auto-calibration

Do not trigger when the ADC has been started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				A																																
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value				Description																												
A	W	TASKS_CALIBRATEOFFSET						Starts offset auto-calibration																												
								Do not trigger when the ADC has been started																												
				Trigger	1				Trigger task																											

7.29.11.5 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task **START**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																													
ID				B																								A				A	A	A	A	A	A	A																										
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																										
A	RW	CHIDX		[0..255]		DPPI channel that task START will subscribe to																																																										
B	RW	EN																																																														
			Disabled	0		Disable subscription																																																										
			Enabled	1		Enable subscription																																																										

7.29.11.6 SUBSCRIBE_SAMPLE

Address offset: 0x084

Subscribe configuration for task **SAMPLE**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																														
ID				B																								A												A	A	A	A	A	A	A																			
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																											
A	RW	CHIDX		[0..255]		DPPI channel that task SAMPLE will subscribe to																																																											
B	RW	EN																																																															
			Disabled	0		Disable subscription																																																											
			Enabled	1		Enable subscription																																																											

7.29.11.7 SUBSCRIBE_STOP

Address offset: 0x088

Subscribe configuration for task **STOP**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task STOP will subscribe to																																
B	RW	EN																																				
			Disabled	0		Disable subscription																																
			Enabled	1		Enable subscription																																

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DONE			A conversion task has been completed. Depending on the mode, multiple conversions might be needed for a result to be transferred to RAM.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.29.11.12 EVENTS_RESULTDONE

Address offset: 0x10C

A result is ready to get transferred to RAM

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																				A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value		Description																															
A	RW	EVENTS_RESULTDONE				A result is ready to get transferred to RAM																															
			NotGenerated	0		Event not generated																															
			Generated	1		Event generated																															

7.29.11.13 EVENTS_CALIBRATEDONE

Address offset: 0x110

Calibration is complete

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_CALIBRATEDONE						Calibration is complete																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.29.11.14 EVENTS_STOPPED

Address offset: 0x114

The ADC has stopped

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_STOPPED						The ADC has stopped																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.29.11.15 EVENTS_CH[n] (n=0..7)

Peripheral events.

7.29.11.15.1 EVENTS_CH[n].LIMITH (n=0..7)

Address offset: $0x118 + (n \times 0x8)$

Last results is equal or above CH[n].LIMIT.HIGH

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LIMITH			Last results is equal or above CH[n].LIMIT.HIGH																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.29.11.15.2 EVENTS_CH[n].LIMITL (n=0..7)

Address offset: $0x11C + (n \times 0x8)$

Last results is equal or below CH[n].LIMIT.LOW

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LIMITL			Last results is equal or below CH[n].LIMIT.LOW																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.29.11.16 PUBLISH_STARTED

Address offset: 0x180

Publish configuration for event **STARTED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event STARTED will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.29.11.17 PUBLISH_END

Address offset: 0x184

Publish configuration for event **END**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event END will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.29.11.18 PUBLISH_DONE

Address offset: 0x188

Publish configuration for event **DONE**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event DONE will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.29.11.19 PUBLISH_RESULTDONE

Address offset: 0x18C

Publish configuration for event **RESULTDONE**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event RESULTDONE will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.29.11.20 PUBLISH_CALIBRATEDONE

Address offset: 0x190

Publish configuration for event **CALIBRATEDONE**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event CALIBRATEDONE will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.29.11.21 PUBLISH_STOPPED

Address offset: 0x194

Publish configuration for event STOPPED

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event STOPPED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.29.11.22 PUBLISH_CH[n] (n=0..7)

Publish configuration for events

7.29.11.22.1 PUBLISH_CH[n].LIMITH (n=0..7)

Address offset: 0x198 + (n × 0x8)

Publish configuration for event CH[n].LIMITH

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event CH[n].LIMITH will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.29.11.22.2 PUBLISH_CH[n].LIMITL (n=0..7)

Address offset: 0x19C + (n × 0x8)

Publish configuration for event CH[n].LIMITL

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that event CH[n].LIMITL will publish to																														
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.29.11.23 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				V U T S R Q P O N M L K J I H G F E D C B A																																
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value ID	Value	Description																															
A	RW	STARTED			Enable or disable interrupt for event STARTED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
B	RW	END			Enable or disable interrupt for event END																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
C	RW	DONE			Enable or disable interrupt for event DONE																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
D	RW	RESULTDONE			Enable or disable interrupt for event RESULTDONE																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
E	RW	CALIBRATEDONE			Enable or disable interrupt for event CALIBRATEDONE																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
F	RW	STOPPED			Enable or disable interrupt for event STOPPED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
G	RW	CH0LIMITH			Enable or disable interrupt for event CH0LIMITH																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
H	RW	CH0LIMITL			Enable or disable interrupt for event CH0LIMITL																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
I	RW	CH1LIMITH			Enable or disable interrupt for event CH1LIMITH																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
J	RW	CH1LIMITL			Enable or disable interrupt for event CH1LIMITL																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
K	RW	CH2LIMITH			Enable or disable interrupt for event CH2LIMITH																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
L	RW	CH2LIMITL			Enable or disable interrupt for event CH2LIMITL																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
M	RW	CH3LIMITH			Enable or disable interrupt for event CH3LIMITH																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
N	RW	CH3LIMITL			Enable or disable interrupt for event CH3LIMITL																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
O	RW	CH4LIMITH			Enable or disable interrupt for event CH4LIMITH																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
P	RW	CH4LIMITL			Enable or disable interrupt for event CH4LIMITL																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
Q	RW	CH5LIMITH			Enable or disable interrupt for event CH5LIMITH																															
			Disabled	0	Disable																															

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
R	RW	CH5LIMITL	Enabled	1	Enable																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
S	RW	CH6LIMITH			Enable or disable interrupt for event CH6LIMITH																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
T	RW	CH6LIMITL			Enable or disable interrupt for event CH6LIMITL																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
U	RW	CH7LIMITH			Enable or disable interrupt for event CH7LIMITH																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
V	RW	CH7LIMITL			Enable or disable interrupt for event CH7LIMITL																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.29.11.24 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STARTED			Write '1' to enable interrupt for event STARTED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	END			Write '1' to enable interrupt for event END																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	DONE			Write '1' to enable interrupt for event DONE																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
D	RW	RESULTDONE			Write '1' to enable interrupt for event RESULTDONE																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
E	RW	CALIBRATEDONE			Write '1' to enable interrupt for event CALIBRATEDONE																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
F	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Enabled	1	Read: Enabled																														
G	RW	CH0LIMITH			Write '1' to enable interrupt for event CH0LIMITH																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
H	RW	CH0LIMITL			Write '1' to enable interrupt for event CH0LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
I	RW	CH1LIMITH			Write '1' to enable interrupt for event CH1LIMITH																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
J	RW	CH1LIMITL			Write '1' to enable interrupt for event CH1LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
K	RW	CH2LIMITH			Write '1' to enable interrupt for event CH2LIMITH																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
L	RW	CH2LIMITL			Write '1' to enable interrupt for event CH2LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
M	RW	CH3LIMITH			Write '1' to enable interrupt for event CH3LIMITH																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
N	RW	CH3LIMITL			Write '1' to enable interrupt for event CH3LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
O	RW	CH4LIMITH			Write '1' to enable interrupt for event CH4LIMITH																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
P	RW	CH4LIMITL			Write '1' to enable interrupt for event CH4LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
Q	RW	CH5LIMITH			Write '1' to enable interrupt for event CH5LIMITH																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
R	RW	CH5LIMITL			Write '1' to enable interrupt for event CH5LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
S	RW	CH6LIMITH			Write '1' to enable interrupt for event CH6LIMITH																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
T	RW	CH6LIMITL			Write '1' to enable interrupt for event CH6LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
U	RW	CH7LIMITH			Write '1' to enable interrupt for event CH7LIMITH																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
V	RW	CH7LIMITL			Write '1' to enable interrupt for event CH7LIMITL																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.29.11.25 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																														
ID			V U T S R Q P O N M L K J I H G F E D C B A																														
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																														
ID	R/W	Field	Value ID	Value	Description																												
A	RW	STARTED			Write '1' to disable interrupt for event STARTED																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
B	RW	END			Write '1' to disable interrupt for event END																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
C	RW	DONE			Write '1' to disable interrupt for event DONE																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
D	RW	RESULTDONE			Write '1' to disable interrupt for event RESULTDONE																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
E	RW	CALIBRATEDONE			Write '1' to disable interrupt for event CALIBRATEDONE																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
F	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
G	RW	CH0LIMITH			Write '1' to disable interrupt for event CH0LIMITH																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
H	RW	CH0LIMITL			Write '1' to disable interrupt for event CH0LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
I	RW	CH1LIMITH			Write '1' to disable interrupt for event CH1LIMITH																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
J	RW	CH1LIMITL			Write '1' to disable interrupt for event CH1LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
K	RW	CH2LIMITH			Write '1' to disable interrupt for event CH2LIMITH																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
L	RW	CH2LIMITL			Write '1' to disable interrupt for event CH2LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
M	RW	CH3LIMITH			Write '1' to disable interrupt for event CH3LIMITH																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
N	RW	CH3LIMITL			Write '1' to disable interrupt for event CH3LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
O	RW	CH4LIMITH			Write '1' to disable interrupt for event CH4LIMITH																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
P	RW	CH4LIMITL			Write '1' to disable interrupt for event CH4LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
Q	RW	CH5LIMITH			Write '1' to disable interrupt for event CH5LIMITH																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
R	RW	CH5LIMITL			Write '1' to disable interrupt for event CH5LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
S	RW	CH6LIMITH			Write '1' to disable interrupt for event CH6LIMITH																														
			Clear	1	Disable																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
T	RW	CH6LIMITL			Write '1' to disable interrupt for event CH6LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
U	RW	CH7LIMITH			Write '1' to disable interrupt for event CH7LIMITH																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
V	RW	CH7LIMITL			Write '1' to disable interrupt for event CH7LIMITL																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.29.11.26 STATUS

Address offset: 0x400

Status

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	STATUS			Status																														
			Ready	0	ADC is ready. No ongoing conversion.																														
			Busy	1	ADC is busy. Single conversion in progress.																														

7.29.11.27 ENABLE

Address offset: 0x500

Enable or disable ADC

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Enable or disable ADC																														
			Disabled	0	Disable ADC																														
			Enabled	1	Enable ADC																														
					When enabled, the ADC will acquire access to the analog input pins specified in the CH[n].PSEL0 and CH[n].PSEL1 registers.																														

7.29.11.28 CH[n].PSEL0 (n=0..7)

Address offset: 0x510 + (n × 0x10)

Input positive pin selection for CH[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
ID																																				A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value	Description																																			
A	RW	PSELP			Analog positive input channel																																			
			NC	0	Not connected																																			
			AnalogInput0	1	AIN0																																			
			AnalogInput1	2	AIN1																																			
			AnalogInput2	3	AIN2																																			
			AnalogInput3	4	AIN3																																			
			AnalogInput4	5	AIN4																																			
			AnalogInput5	6	AIN5																																			
			AnalogInput6	7	AIN6																																			
			AnalogInput7	8	AIN7																																			
			VDD	9	VDD																																			
			VDDHDIV5	0xD	VDDH/5																																			

7.29.11.29 CH[n].PSELN (n=0..7)

Address offset: 0x514 + (n × 0x10)

Input negative pin selection for CH[n]

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	PSELN			Analog negative input, enables differential channel																														
			NC	0	Not connected																														
			AnalogInput0	1	AIN0																														
			AnalogInput1	2	AIN1																														
			AnalogInput2	3	AIN2																														
			AnalogInput3	4	AIN3																														
			AnalogInput4	5	AIN4																														
			AnalogInput5	6	AIN5																														
			AnalogInput6	7	AIN6																														
			AnalogInput7	8	AIN7																														
			VDD	9	VDD																														
			VDDHDIV5	0xD	VDDH/5																														

7.29.11.30 CH[n].CONFIG (n=0..7)

Address offset: 0x518 + (n × 0x10)

Input configuration for CH[n]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
ID														G			F			E			E	E	D			C			C	C	B			B	A			A
Reset 0x00020000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value			Description																																	
A	RW	RESP					Positive channel resistor control																																	
			Bypass	0	Bypass resistor ladder																																			
			Pulldown	1	Pull-down to GND																																			
			Pullup	2	Pull-up to VDD																																			
			VDD1_2	3	Set input at VDD/2																																			

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																								
ID								G				F				E				E				E				D				C				C				C				B				B				A				A			
Reset 0x00020000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0																					
ID	R/W	Field	Value ID	Value	Description																																																						
B	RW	RESN			Negative channel resistor control																																																						
			Bypass	0	Bypass resistor ladder																																																						
			Pulldown	1	Pull-down to GND																																																						
			Pullup	2	Pull-up to VDD																																																						
			VDD1_2	3	Set input at VDD/2																																																						
C	RW	GAIN			Gain control																																																						
			Gain1_6	0	1/6																																																						
			Gain1_5	1	1/5																																																						
			Gain1_4	2	1/4																																																						
			Gain1_3	3	1/3																																																						
			Gain1_2	4	1/2																																																						
			Gain1	5	1																																																						
			Gain2	6	2																																																						
D-	RW	REFSEL			Reference control																																																						
			Internal	0	Internal reference (0.6 V)																																																						
			VDD1_4	1	VDD/4 as reference																																																						
E	RW	TACQ			Acquisition time, the time the ADC uses to sample the input voltage																																																						
			3us	0	3 μs																																																						
			5us	1	5 μs																																																						
			10us	2	10 μs																																																						
			15us	3	15 μs																																																						
			20us	4	20 μs																																																						
			40us	5	40 μs																																																						
F	RW	MODE			Enable differential mode																																																						
			SE	0	Single-ended, PSELN will be ignored, negative input to ADC shorted to GND																																																						
			Diff	1	Differential																																																						
G	RW	BURST			Enable burst mode																																																						
			Disabled	0	Burst mode is disabled (normal operation)																																																						
			Enabled	1	Burst mode is enabled. SAADC takes 2^OVERSAMPLE number of samples as fast as it can, and sends the average to Data RAM.																																																						

7.29.11.31 CH[n].LIMIT (n=0..7)

Address offset: 0x51C + (n × 0x10)

High/low limits for event monitoring a channel

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x7FFF8000				0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	RW	LOW		[-32768 to +32767]		Low level limit																													
B	RW	HIGH		[-32768 to +32767]		High level limit																													

7.29.11.32 RESOLUTION

Address offset: 0x5F0

Resolution configuration

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	VAL						Set the resolution																											
			8bit	0				8 bit																											
			10bit	1				10 bit																											
			12bit	2				12 bit																											
			14bit	3				14 bit																											

7.29.11.33 OVERSAMPLE

Address offset: 0x5F4

Oversampling configuration. OVERSAMPLE should not be combined with SCAN. The RESOLUTION is applied before averaging, thus for high OVERSAMPLE a higher RESOLUTION should be used.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	OVERSAMPLE			Oversample control																														
			Bypass	0	Bypass oversampling																														
			Over2x	1	Oversample 2x																														
			Over4x	2	Oversample 4x																														
			Over8x	3	Oversample 8x																														
			Over16x	4	Oversample 16x																														
			Over32x	5	Oversample 32x																														
			Over64x	6	Oversample 64x																														
			Over128x	7	Oversample 128x																														
			Over256x	8	Oversample 256x																														

7.29.11.34 SAMPLERATE

Address offset: 0x5F8

Controls normal or continuous sample rate

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0											
ID																												B	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0										
ID	R/W	Field	Value ID	Value		Description																																								
A	RW	CC		[80..2047]		Capture and compare value; sample rate is 16 MHz/CC																																								
B	RW	MODE				Select mode for sample rate control																																								
			Task	0	Rate is controlled from SAMPLE task																																									
			Timers	1	Rate is controlled from local timer (use CC to control the rate)																																									

7.29.11.35 RESULT

RESULT EasyDMA channel

7.29.11.35.1 RESULT.PTR

Address offset: 0x62C

Data pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A				
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value				Description																															
A	RW	PTR						Data pointer																															
																								See the Memory chapter for details about which memories are available for EasyDMA.															

7.29.11.35.2 RESULT.MAXCNT

Address offset: 0x630

Maximum number of buffer words to transfer

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																						A	A	A	A	A	A	A	A	A	A	A	A	A	A			
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	MAXCNT			Maximum number of buffer words to transfer																																	

7.29.11.35.3 RESULT.AMOUNT

Address offset: 0x634

Number of buffer words transferred since last START

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	R	AMOUNT																		Number of buffer words transferred since last START. This register can be read after an END or STOPPED event.															

7.29.12 Electrical specification

7.29.12.1 SAADC Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
DNL ₁₀	Differential non-linearity, 10-bit resolution	-0.9	<1		LSB10b
INL ₁₀	Integral non-linearity, 10-bit resolution		±1		LSB10b
V _{OS}	Differential offset error (calibrated), 10-bit resolution ²¹		±2		LSB10b
DNL ₁₂	Differential non-linearity, 12-bit resolution	-0.9	1.3		LSB12b
INL ₁₂	Integral non-linearity, 12-bit resolution		3.7		LSB12b
E _{VDDHDIV5}	Error on VDDHDIV5 input		±1		%
C _{EG}	Gain error temperature coefficient		0.02		%/°C
f _{SAMPLE}	Maximum sampling rate			200	kHz
t _{ACQ,10k}	Acquisition time (configurable), source Resistance ≤ 10 kΩ		3		μs
t _{ACQ,40k}	Acquisition time (configurable), source Resistance ≤ 40 kΩ		5		μs
t _{ACQ,100k}	Acquisition time (configurable), source Resistance ≤ 100 kΩ		10		μs
t _{ACQ,200k}	Acquisition time (configurable), source Resistance ≤ 200 kΩ		15		μs
t _{ACQ,400k}	Acquisition time (configurable), source Resistance ≤ 400 kΩ		20		μs

²¹ Digital output code at zero volt differential input.

Symbol	Description	Min.	Typ.	Max.	Units
$t_{ACQ,800k}$	Acquisition time (configurable), source Resistance $\leq 800\text{ k}\Omega$		40		μs
t_{CONV}	Conversion time		2		μs
$E_{G1/6}$	Error ²² for Gain = 1/6	-3		3	%
$E_{G1/4}$	Error ²² for Gain = 1/4	-3		3	%
$E_{G1/2}$	Error ²² for Gain = 1/2	-3		4	%
E_{G1}	Error ²² for Gain = 1	-3		4	%
C_{SAMPLE}	Sample and hold capacitance at maximum gain ²³		2.5		pF
R_{INPUT}	Input resistance		>1		M Ω
E_{NOB}	Effective number of bits, differential mode, 12-bit resolution, 1/1 gain, 3 μs acquisition time, HFXO, 32 ksps, $F_{in} = 3\text{ kHz}$		9.8		Bit
S_{NDR}	Peak signal to noise and distortion ratio, differential mode, 12-bit resolution, 1/1 gain, 3 μs acquisition time, HFXO, 32 ksps, $F_{in} = 3\text{ kHz}$		61		dB
S_{FDR}	Spurious free dynamic range, differential mode, 12-bit resolution, 1/1 gain, 3 μs acquisition time, HFXO, 32 ksps, $F_{in} = 3\text{ kHz}$		73		dBc
R_{LADDER}	Ladder resistance		160		k Ω

7.29.13 Performance factors

Clock jitter, affecting sample timing accuracy, and circuit noise can affect ADC performance.

Jitter can be between START tasks or from START task to acquisition. START timer accuracy and startup times of regulators and references will contribute to variability. Sources of circuit noise may include CPU activity and the DC/DC regulator. The best ADC performance is achieved using START timing based on the TIMER module, HFXO clock source, and Constant Latency mode.

7.30 SPIM — Serial peripheral interface master with EasyDMA

The SPI master can communicate with multiple SPI slaves using individual chip select signals for each slave.

The the main features of SPIM are:

- EasyDMA direct transfer to/from RAM
- SPI mode 0-3
- Individual selection of I/O pins
- Optional D/CX output line for distinguishing between command and data bytes

²² Temperature drift is not included.

²³ Maximum gain corresponds to highest capacitance.

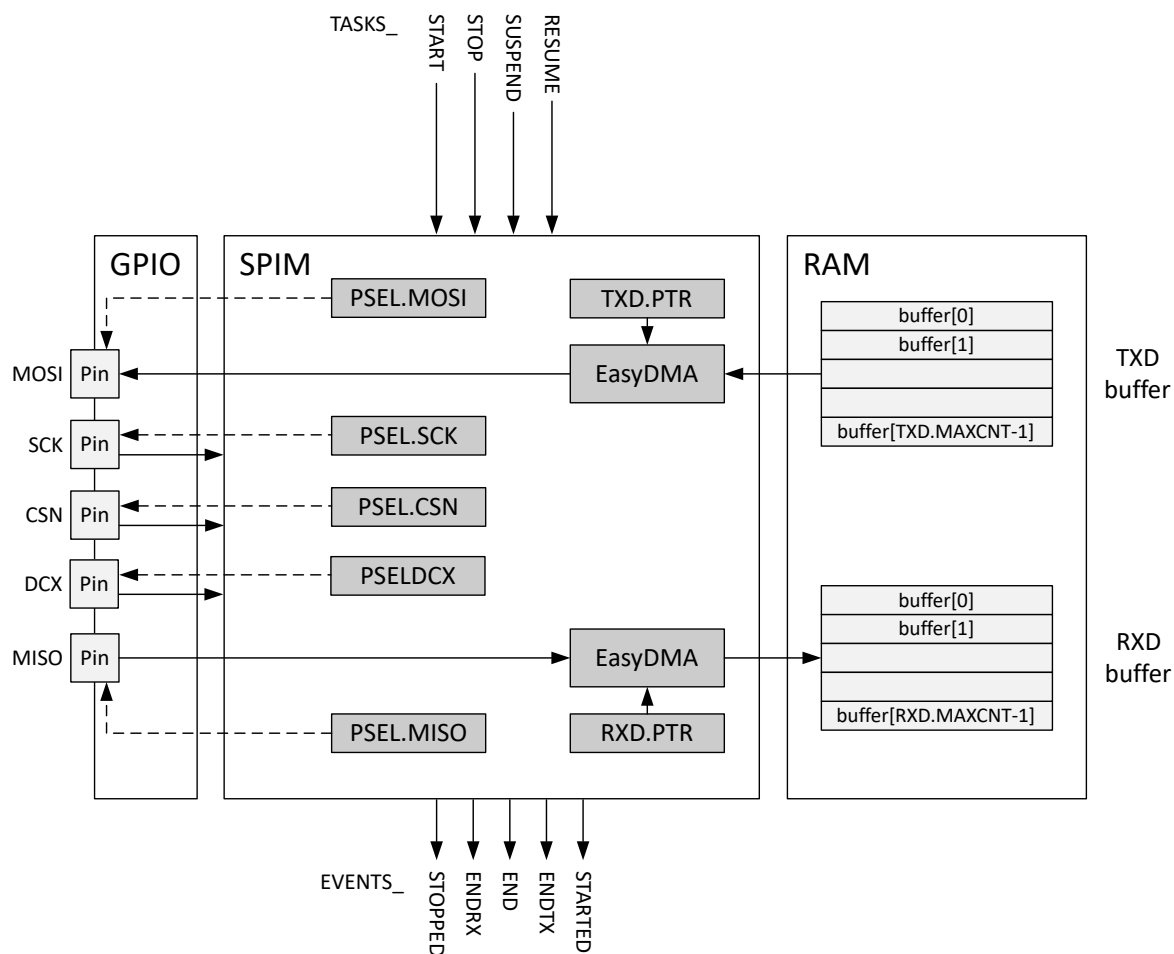


Figure 202: SPIM — SPI master with EasyDMA

7.30.1 SPI master transaction sequence

An SPI master transaction is started by triggering the START task. When started, a number of bytes will be transmitted/received on MOSI/MISO.

The following figure illustrates an SPI master transaction.

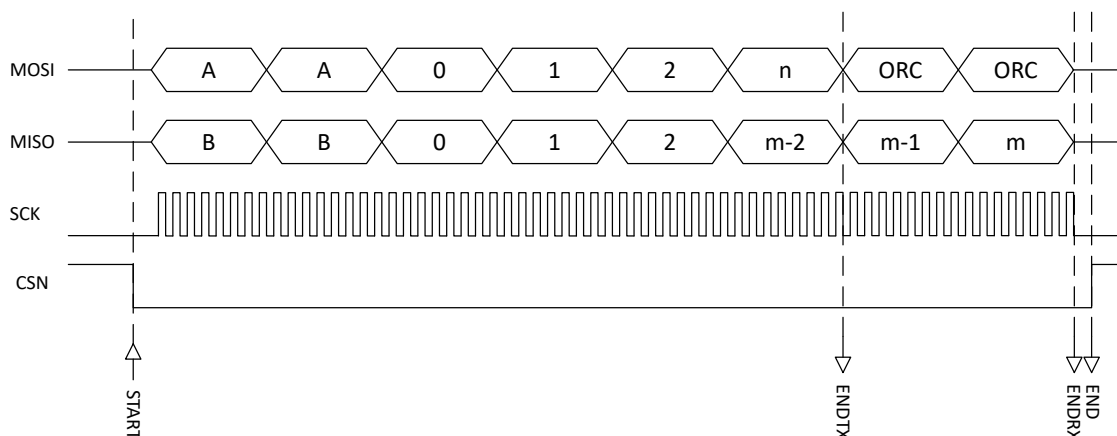


Figure 203: SPI master transaction

The ENDTX is generated when all bytes in buffer `TXD.PTR` on page 630 are transmitted. The number of bytes in the transmit buffer is specified in register `TXD.MAXCNT` on page 630. The ENDRX event will be generated when buffer `RXD.PTR` on page 629 is full, that is when the number of bytes specified in register `RXD.MAXCNT` on page 629 have been received. The transaction stops automatically after all bytes have been transmitted/received. When the maximum number of bytes in receive buffer is larger than the number of bytes in the transmit buffer, the contents of register `ORC` on page 633 will be transmitted after the last byte in the transmit buffer has been transmitted.

The END event will be generated after both the ENDRX and ENDTX events have been generated.

The SPI master can be stopped by triggering the STOP task. A STOPPED event is generated when the SPI master has stopped. If the STOP task is triggered in the middle of a transaction, SPIM will complete the transmission/reception of the current byte before stopping. The STOPPED event is generated even if the STOP task is triggered while there is no ongoing transaction.

If the ENDTX event has not already been generated when the SPI master has come to a stop, the ENDTX event will be generated even if all bytes in the buffer `TXD.PTR` on page 630 have not been transmitted.

If the ENDRX event has not already been generated when the SPI master has come to a stop, the ENDRX event will be generated even if the buffer `RXD.PTR` on page 629 is not full.

A transaction can be suspended and resumed using the SUSPEND and RESUME tasks, receptively. When the SUSPEND task is triggered, the SPI master will complete transmitting and receiving the current ongoing byte before it is suspended.

7.30.2 D/CX functionality

Some SPI slaves, for example display drivers, require an additional signal from the SPI master to distinguish between command and data bytes. For display drivers this line is often called D/CX.

The SPIM provides support for such a D/CX output line. The D/CX line is set low during transmission of command bytes and high during transmission of data bytes.

The D/CX pin number is selected using `PSELDCX` on page 632 and the number of command bytes preceding the data bytes is configured using `DCXCNT` on page 632.

It is not allowed to write to the `DCXCNT` on page 632 during an ongoing transmission.

The following figure shows the use of D/CX, using `SPIM.DCXCNT=1`.

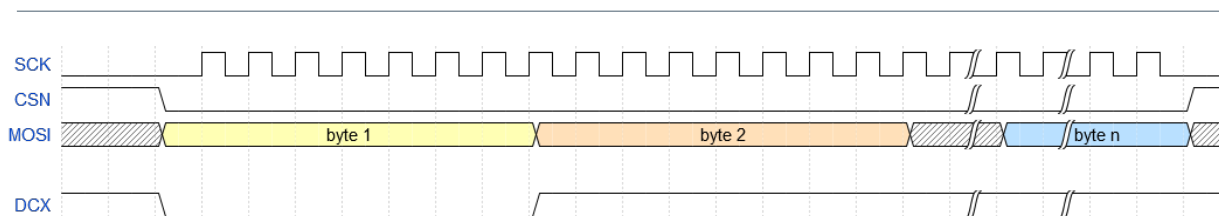


Figure 204: D/CX example. SPIM.DCXCNT = 1.

7.30.3 Pin configuration

The SCK, CSN, DCX, MOSI, and MISO signals associated with the SPIM are mapped to physical pins according to the configuration specified in the PSEL.n registers.

The contents of registers [PSEL.SCK](#) on page 627, [PSEL.CSN](#) on page 628, [PSELDX](#) on page 632, [PSEL.MOSI](#) on page 627, and [PSEL.MISO](#) on page 628 are only used when the SPIM is enabled and retained only as long as the device is in System ON mode. The PSEL.n registers can only be configured when the SPIM is disabled. Enabling/disabling is done using register [ENABLE](#) on page 627.

To ensure correct behavior, the pins used by the SPIM must be configured in the GPIO peripheral as described in [GPIO configuration](#) on page 617 before the SPIM is enabled. Make sure to activate the dedicated peripheral setting of the GPIO pin. See [GPIO — General purpose input/output](#) on page 293 for details on how to assign pins between cores, peripherals, or subsystems. For pin recommendations, see [Pin assignments](#) on page 851.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

SPI master signal	SPI master pin	Direction	Output value
SCK	As specified in PSEL.SCK on page 627	Output	Same as CONFIG.CPOL
CSN	As specified in PSEL.CSN on page 628	Output	Same as CONFIG.CPOL
DCX	As specified in PSELDX on page 632	Output	1
MOSI	As specified in PSEL.MOSI on page 627	Output	0
MISO	As specified in PSEL.MISO on page 628	Input	Not applicable

Table 64: GPIO configuration

Some SPIM instances do not support automatic control of CSN, and for those the available GPIO pins need to be used to control CSN directly. See [Instances](#) on page 619 for information about what features are supported in the various SPIM instances.

The SPIM supports SPI modes 0 through 3. The clock polarity (CPOL) and the clock phase (CPHA) are configured in register [CONFIG](#) on page 631.

Mode	Clock polarity	Clock phase
	CPOL	CPHA
SPI_MODE0	0 (Active High)	0 (Leading)
SPI_MODE1	0 (Active High)	1 (Trailing)
SPI_MODE2	1 (Active Low)	0 (Leading)
SPI_MODE3	1 (Active Low)	1 (Trailing)

Table 65: SPI modes

7.30.4 Shared resources

The SPI shares registers and other resources with other peripherals that have the same ID as the SPI. Therefore, the user must disable all peripherals that have the same ID as the SPI before the SPI can be configured and used.

Disabling a peripheral that has the same ID as the SPI will not reset any of the registers that are shared with the SPI. It is therefore important to configure all relevant SPI registers explicitly to secure that it operates correctly.

See the Instantiation table in [Peripherals](#) on page 149 for details on peripherals and their IDs.

7.30.5 EasyDMA

SPIM implements EasyDMA for accessing RAM without CPU involvement.

SPIM implements the following EasyDMA channels.

Channel	Type	Register Cluster
TXD	READER	TXD
RXD	WRITER	RXD

Table 66: SPIM EasyDMA Channels

For detailed information regarding the use of EasyDMA, see [EasyDMA](#) on page 153.

The .PTR and .MAXCNT registers are double-buffered. They can be updated and prepared for the next transmission immediately after having received the STARTED event.

The SPI master will automatically stop transmitting after TXD.MAXCNT bytes have been transmitted and RXD.MAXCNT bytes have been received. If RXD.MAXCNT is larger than TXD.MAXCNT, the remaining transmitted bytes will contain the value defined in the ORC register. If TXD.MAXCNT is larger than RXD.MAXCNT, the additional received bytes will be discarded.

The ENDRX/ENDTX events indicate that EasyDMA has finished accessing respectively the RX/TX buffer in RAM. The END event gets generated when both RX and TX are finished accessing the buffers in RAM.

If several AHB bus masters try to access the same AHB slave at the same time, AHB bus congestion might occur, and the behavior of the EasyDMA channel will depend on the SPIM instance. Refer to [Instances](#) on page 619 for information about what behavior is supported in the various instances.

7.30.6 Low power

To ensure lowest possible power consumption when the peripheral is not needed stop and disable SPIM.

The STOP task may not be always needed (the peripheral might already be stopped), but if it is sent, software shall wait until the STOPPED event was received as a response before disabling the peripheral through the ENABLE register.

7.30.7 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
SPIM0 : S	APPLICATION	0x50008000	US	S	SA	No	SPI master 0
SPIM0 : NS		0x40008000					
SPIM1 : S	APPLICATION	0x50009000	US	S	SA	No	SPI master 1
SPIM1 : NS		0x40009000					
SPIM4 : S	APPLICATION	0x5000A000	US	S	SA	No	SPI master 4 (high-speed)
SPIM4 : NS		0x4000A000					
SPIM2 : S	APPLICATION	0x5000B000	US	S	SA	No	SPI master 2
SPIM2 : NS		0x4000B000					
SPIM3 : S	APPLICATION	0x5000C000	US	S	SA	No	SPI master 3
SPIM3 : NS		0x4000C000					
SPIM0	NETWORK	0x41013000	HF	NS	NA	No	SPI master 0

Configuration

Instance	Domain	Configuration
SPIM0 : S	APPLICATION	Not supported: > 8 Mbps data rate, CSNPOL register, DCX functionality, IFTIMING.x registers, hardware CSN control (PSEL.CSN), stalling mechanism during AHB bus contention
SPIM0 : NS		
SPIM1 : S	APPLICATION	Not supported: > 8 Mbps data rate, CSNPOL register, DCX functionality, IFTIMING.x registers, hardware CSN control (PSEL.CSN), stalling mechanism during AHB bus contention
SPIM1 : NS		
SPIM4 : S	APPLICATION	Up to 32 Mbps SPI when using dedicated pins
SPIM4 : NS		
SPIM2 : S	APPLICATION	Not supported: > 8 Mbps data rate, CSNPOL register, DCX functionality, IFTIMING.x registers, hardware CSN control (PSEL.CSN), stalling mechanism during AHB bus contention
SPIM2 : NS		
SPIM3 : S	APPLICATION	Not supported: > 8 Mbps data rate, CSNPOL register, DCX functionality, IFTIMING.x registers, hardware CSN control (PSEL.CSN), stalling mechanism during AHB bus contention
SPIM3 : NS		
SPIM0	NETWORK	Not supported: > 8 Mbps data rate, IFTIMING.x registers, hardware CSN control (PSEL.CSN), stalling mechanism during AHB bus contention

Register overview

Register	Offset	TZ	Description
TASKS_START	0x010		Start SPI transaction
TASKS_STOP	0x014		Stop SPI transaction
TASKS_SUSPEND	0x01C		Suspend SPI transaction
TASKS_RESUME	0x020		Resume SPI transaction
SUBSCRIBE_START	0x090		Subscribe configuration for task START
SUBSCRIBE_STOP	0x094		Subscribe configuration for task STOP
SUBSCRIBE_SUSPEND	0x09C		Subscribe configuration for task SUSPEND
SUBSCRIBE_RESUME	0x0A0		Subscribe configuration for task RESUME
EVENTS_STOPPED	0x104		SPI transaction has stopped
EVENTS_ENDRX	0x110		End of RXD buffer reached

Register	Offset	TZ	Description
EVENTS_END	0x118		End of RXD buffer and TXD buffer reached
EVENTS_ENDTX	0x120		End of TXD buffer reached
EVENTS_STARTED	0x14C		Transaction started
PUBLISH_STOPPED	0x184		Publish configuration for event STOPPED
PUBLISH_ENDRX	0x190		Publish configuration for event ENDRX
PUBLISH_END	0x198		Publish configuration for event END
PUBLISH_ENDTX	0x1A0		Publish configuration for event ENDTX
PUBLISH_STARTED	0x1CC		Publish configuration for event STARTED
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
STALLSTAT	0x400		Stall status for EasyDMA RAM accesses. The fields in this register are set to STALL by hardware whenever a stall occurs and can be cleared (set to NOSTALL) by the CPU.
ENABLE	0x500		Enable SPIM
PSEL.SCK	0x508		Pin select for SCK
PSEL.MOSI	0x50C		Pin select for MOSI signal
PSEL.MISO	0x510		Pin select for MISO signal
PSEL.CSN	0x514		Pin select for CSN
FREQUENCY	0x524		SPI frequency. Accuracy depends on the HFCLK source selected.
RXD.PTR	0x534		Data pointer
RXD.MAXCNT	0x538		Maximum number of bytes in receive buffer
RXD.AMOUNT	0x53C		Number of bytes transferred in the last transaction
RXD.LIST	0x540		EasyDMA list type
TXD.PTR	0x544		Data pointer
TXD.MAXCNT	0x548		Number of bytes in transmit buffer
TXD.AMOUNT	0x54C		Number of bytes transferred in the last transaction
TXD.LIST	0x550		EasyDMA list type
CONFIG	0x554		Configuration register
IFTIMING.RXDELAY	0x560		Sample delay for input serial data on MISO
IFTIMING.CSNDUR	0x564		Minimum duration between edge of CSN and edge of SCK. When SHORTS.END_START is used, this is also the minimum duration CSN must stay high between transactions.
CSNPOL	0x568		Polarity of CSN output
PSELDCX	0x56C		Pin select for DCX signal
DCXCNT	0x570		DCX configuration
ORC	0x5C0		Byte transmitted after TXD.MAXCNT bytes have been transmitted in the case when RXD.MAXCNT is greater than TXD.MAXCNT

7.30.7.1 TASKS_START

Address offset: 0x010

Start SPI transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Start SPI transaction																											
			Trigger	1				Trigger task																											

7.30.7.2 TASKS_STOP

Address offset: 0x014

Stop SPI transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stop SPI transaction																											
			Trigger	1				Trigger task																											

7.30.7.3 TASKS_SUSPEND

Address offset: 0x01C

Suspend SPI transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_SUSPEND						Suspend SPI transaction																											
			Trigger	1				Trigger task																											

7.30.7.4 TASKS_RESUME

Address offset: 0x020

Resume SPI transaction

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	W	TASKS_RESUME			Resume SPI transaction																															
			Trigger	1	Trigger task																															

7.30.7.5 SUBSCRIBE_START

Address offset: 0x090

Subscribe configuration for task [START](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																													
ID				B																								A												A	A	A	A	A	A	A																		
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																										
A	RW	CHIDX		[0..255]		DPPI channel that task START will subscribe to																																																										
B	RW	EN																																																														
			Disabled	0		Disable subscription																																																										
			Enabled	1		Enable subscription																																																										

7.30.7.6 SUBSCRIBE_STOP

Address offset: 0x094

Subscribe configuration for task [STOP](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				B																								A				A	A	A	A	A	A
Reset 0x00000000				0																																	
ID	R/W	Field	Value	ID	Value		Description																														
A	RW	CHIDX			[0..255]		DPPI channel that task STOP will subscribe to																														
B	RW	EN																																			
			Disabled		0		Disable subscription																														
			Enabled		1		Enable subscription																														

7.30.7.7 SUBSCRIBE_SUSPEND

Address offset: 0x09C

Subscribe configuration for task SUSPEND

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0											
ID					B																								A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0										
ID	R/W	Field	Value	ID	Value	Description																																									
A	RW	CHIDX			[0..255]	DPPI channel that task SUSPEND will subscribe to																																									
B	RW	EN																																													
			Disabled		0	Disable subscription																																									
			Enabled		1	Enable subscription																																									

7.30.7.8 SUBSCRIBE RESUME

Address offset: 0x0A0

Subscribe configuration for task RESUME

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				B																								A				A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value		Description																														
A	RW	CHIDX			[0..255]		DPPI channel that task RESUME will subscribe to																														
B	RW	EN																																			
			Disabled	0	Disable subscription																																
			Enabled	1	Enable subscription																																

7.30.7.9 EVENTS STOPPED

Address offset: 0x104

SPI transaction has stopped

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	EVENTS_STOPPED																																	
			NotGenerated	0		Event not generated																													
			Generated	1		Event generated																													

7.30.7.10 EVENTS_ENDRX

Address offset: 0x110

End of RXD buffer reached

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDRX			End of RXD buffer reached																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.30.7.11 EVENTS_END

Address offset: 0x118

End of RXD buffer and TXD buffer reached

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_END			End of RXD buffer and TXD buffer reached																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.30.7.12 EVENTS_ENDTX

Address offset: 0x120

End of TXD buffer reached

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_ENDTX			End of TXD buffer reached																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.30.7.13 EVENTS_STARTED

Address offset: 0x14C

Transaction started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_STARTED			Transaction started																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event ENDTX will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.30.7.18 PUBLISH_STARTED

Address offset: 0x1CC

Publish configuration for event **STARTED**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event STARTED will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.30.7.19 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	END_START			Shortcut between event END and task START																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.30.7.20 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E																D				C		B		A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	ENDRX			Write '1' to enable interrupt for event ENDRX																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														

Disable interrupt



NORDIC
SEMICONDUCTOR

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																			B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value		Description																														
A	RW	TX		[1..0]		Stall status for EasyDMA RAM reads																														
			NOSTALL	0		No stall																														
			STALL	1		A stall has occurred																														
B	RW	RX		[1..0]		Stall status for EasyDMA RAM writes																														
			NOSTALL	0		No stall																														
			STALL	1		A stall has occurred																														

7.30.7.23 ENABLE

Address offset: 0x500

Enable SPIM

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE						Enable or disable SPIM																											
			Disabled	0				Disable SPIM																											
			Enabled	7				Enable SPIM																											

7.30.7.24 PSEL.SCK

Address offset: 0x508

Pin select for SCK

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0									
ID				C																								B												A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1								
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	PIN		[0..31]				Pin number																																				
B	RW	PORT		[0..1]				Port number																																				
C	RW	CONNECT						Connection																																				
			Disconnected	1				Disconnect																																				
			Connected	0				Connect																																				

7.30.7.25 PSEL.MOSI

Address offset: 0x50C

Pin select for MOSI signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																												B	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value				Description																													
A	RW	PIN		[0..31]				Pin number																													
B	RW	PORT		[0..1]				Port number																													
C	RW	CONNECT						Connection																													
			Disconnected	1				Disconnect																													
			Connected	0				Connect																													

7.30.7.26 PSEL.MISO

Address offset: 0x510

Pin select for MISO signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
ID				C																												B				A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1					
ID	R/W	Field	Value ID	Value				Description																																
A	RW	PIN		[0..31]				Pin number																																
B	RW	PORT		[0..1]				Port number																																
C	RW	CONNECT						Connection																																
			Disconnected	1				Disconnect																																
			Connected	0				Connect																																

7.30.7.27 PSEL.CSN

Address offset: 0x514

Pin select for CSN

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				C																															
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PIN		[0..31]				Pin number																											
B	RW	PORT		[0..1]				Port number																											
C	RW	CONNECT						Connection																											
			Disconnected	1				Disconnect																											
			Connected	0				Connect																											

7.30.7.28 FREQUENCY

Address offset: 0x524

SPI frequency. Accuracy depends on the HFCLK source selected.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x04000000				0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																													
A	RW	FREQUENCY				SPI master data rate																													
			K125	0x02000000		125 kbps																													
			K250	0x04000000		250 kbps																													
			K500	0x08000000		500 kbps																													
			M1	0x10000000		1 Mbps																													
			M2	0x20000000		2 Mbps																													
			M4	0x40000000		4 Mbps																													
			M8	0x80000000		8 Mbps																													
			M16	0x0A000000		16 Mbps																													
			M32	0x14000000		32 Mbps																													

7.30.7.29 RXD

RXD EasyDMA channel

7.30.7.29.1 RXD.PTR

Address offset: 0x534

Data pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.30.7.29.2 RXD.MAXCNT

Address offset: 0x538

Maximum number of bytes in receive buffer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value				Description																													
A	RW	MAXCNT		[1..0xFFFF]				Maximum number of bytes in receive buffer																													

7.30.7.29.3 RXD.AMOUNT

Address offset: 0x53C

Number of bytes transferred in the last transaction

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value				Description																													
A	R	AMOUNT		[1..0xFFFF]				Number of bytes transferred in the last transaction																													

7.30.7.29.4 RXD.LIST

Address offset: 0x540

EasyDMA list type

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	LIST						List type																											
			Disabled	0				Disable EasyDMA list																											
			ArrayList	1				Use array list																											

7.30.7.30 TXD

TXD EasyDMA channel

7.30.7.30.1 TXD.PTR

Address offset: 0x544

Data pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Data pointer																											

See the Memory chapter for details about which memories are available for EasyDMA.

7.30.7.30.2 TXD.MAXCNT

Address offset: 0x548

Number of bytes in transmit buffer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value				Description																													
A	RW	MAXCNT		[1..0xFFFF]				Maximum number of bytes in transmit buffer																													

7.30.7.30.3 TXD.AMOUNT

Address offset: 0x54C

Number of bytes transferred in the last transaction

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value				Description																													
A	R	AMOUNT		[1..0xFFFF]				Number of bytes transferred in the last transaction																													

7.30.7.30.4 TXD.LIST

Address offset: 0x550

EasyDMA list type

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	LIST						List type																											
			Disabled	0				Disable EasyDMA list																											
			ArrayList	1				Use array list																											

7.30.7.31 CONFIG

Address offset: 0x554

Configuration register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ORDER			Bit order																														
			MsbFirst	0	Most significant bit shifted out first																														
			LsbFirst	1	Least significant bit shifted out first																														
B	RW	CPHA			Serial clock (SCK) phase																														
			Leading	0	Sample on leading edge of clock, shift serial data on trailing edge																														
			Trailing	1	Sample on trailing edge of clock, shift serial data on leading edge																														
C	RW	CPOL			Serial clock (SCK) polarity																														
			ActiveHigh	0	Active high																														
			ActiveLow	1	Active low																														

7.30.7.32 IFTIMING.RXDELAY

Address offset: 0x560

Sample delay for input serial data on MISO

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000002				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	RXDELAY		[7..0]	Sample delay for input serial data on MISO. The value specifies the number of 64 MHz clock cycles (15.625 ns) delay from the the sampling edge of SCK (leading edge for CONFIG.CPHA = 0, trailing edge for CONFIG.CPHA = 1) until the input serial data is sampled. As en example, if RXDELAY = 0 and CONFIG.CPHA = 0, the input serial data is sampled on the rising edge of SCK.																														

Minimum duration between edge of CSN and edge of SCK. When SHORTS.END_START is used, this is also the minimum duration CSN must stay high between transactions.

7.30.7.34 CSNPOL

Polarity of CSN output

7.30.7.35 PSELDCX

Pin select for DCX signal

7.30.7.36 DCXCNT

DCX configuration

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				A																																A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																																							
A	RW	DCXCNT		0x0..0xF				This register specifies the number of command bytes preceding the data bytes. The PSEL.DCX line will be low during transmission of command bytes and high during transmission of data bytes. Value 0xF indicates that all bytes are command bytes.																																																							

7.30.7.37 ORC

Address offset: 0x5C0

Byte transmitted after TXD.MAXCNT bytes have been transmitted in the case when RXD.MAXCNT is greater than TXD.MAXCNT

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ORC						Byte transmitted after TXD.MAXCNT bytes have been transmitted in the case when RXD.MAXCNT is greater than TXD.MAXCNT.																											

7.30.8 Electrical specification

7.30.8.1 Timing specifications

Symbol	Description	Min.	Typ.	Max.	Units
f _{SPIM}	Bit rates for SPIM ²⁴			16 ²⁵	Mbps
t _{SPIM,START}	Time from START task to transmission started		1		μs
t _{SPIM,CSCK}	SCK period	125			ns
t _{SPIM,RSCK,LD}	SCK rise time, standard drive ²⁶			t _{RF,25pF}	
t _{SPIM,RSCK,HD}	SCK rise time, high drive ²⁶			t _{HRF,25pF}	
t _{SPIM,FSCK,LD}	SCK fall time, standard drive ²⁶			t _{RF,25pF}	
t _{SPIM,FSCK,HD}	SCK fall time, high drive ²⁶			t _{HRF,25pF}	
t _{SPIM,WHCK}	SCK high time ²⁶	(t _{CSCK} /2) - t _{RSCK} - 1.5 ns			
t _{SPIM,WLCK}	SCK low time ²⁶	(t _{CSCK} /2) - t _{FSCK} - 1.5 ns			
t _{SPIM,SUMI}	MISO to CLK edge setup time	19			ns
t _{SPIM,HMI}	CLK edge to MISO hold time	10			ns
t _{SPIM,VMO}	CLK edge to MOSI valid, SCK frequency ≤ 8 MHz			59	ns
t _{SPIM,VMO,HS}	CLK edge to MOSI valid, SCK frequency > 8 MHz	..	..	..	ns
t _{SPIM,HMO}	MOSI hold time after CLK edge	10			ns

²⁴ High bit rates may require GPIOs to be set as High Drive, see GPIO chapter for more details.

²⁵ Application core SPIM4 supports 32 Mbps write speed when running at 128 MHz.

²⁶ At 25pF load, including GPIO pin capacitance, see GPIO spec.

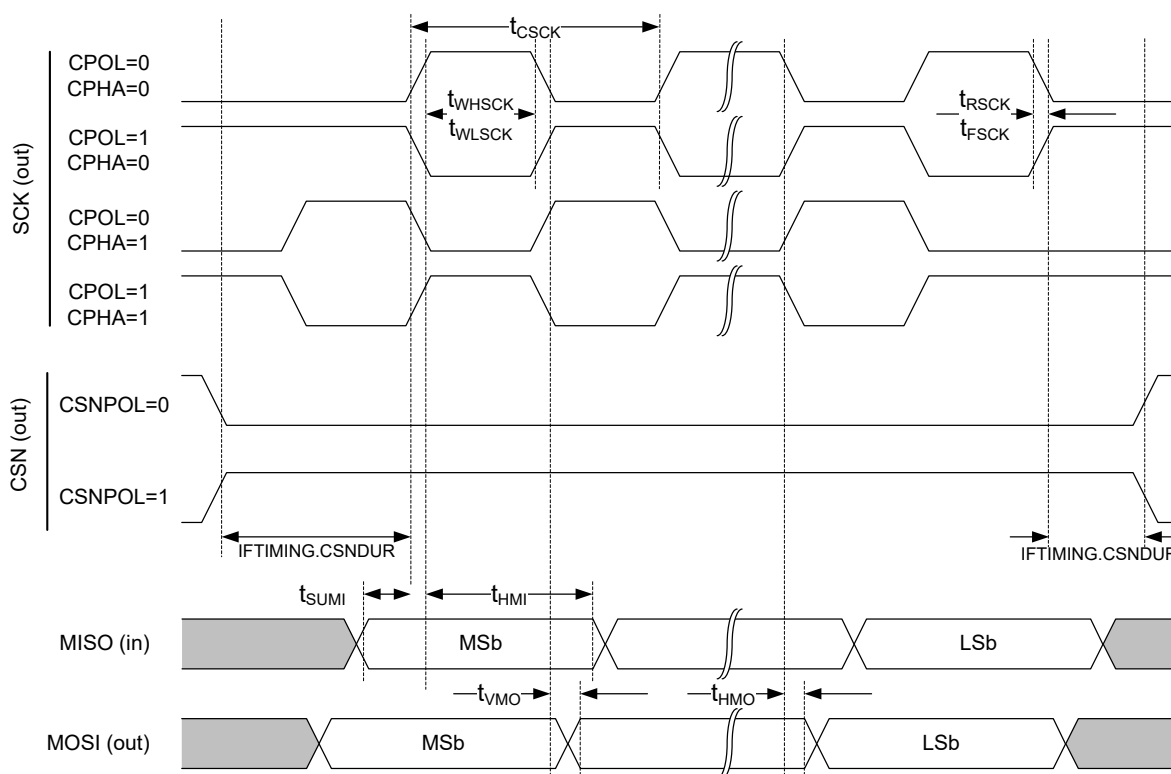


Figure 205: SPIM timing diagram

7.31 SPIS — Serial peripheral interface slave with EasyDMA

SPI slave (SPIS) is implemented with EasyDMA support for ultra-low power serial communication from an external SPI master. EasyDMA in conjunction with hardware-based semaphore mechanisms removes all real-time requirements associated with controlling the SPI slave from a low priority CPU execution context.

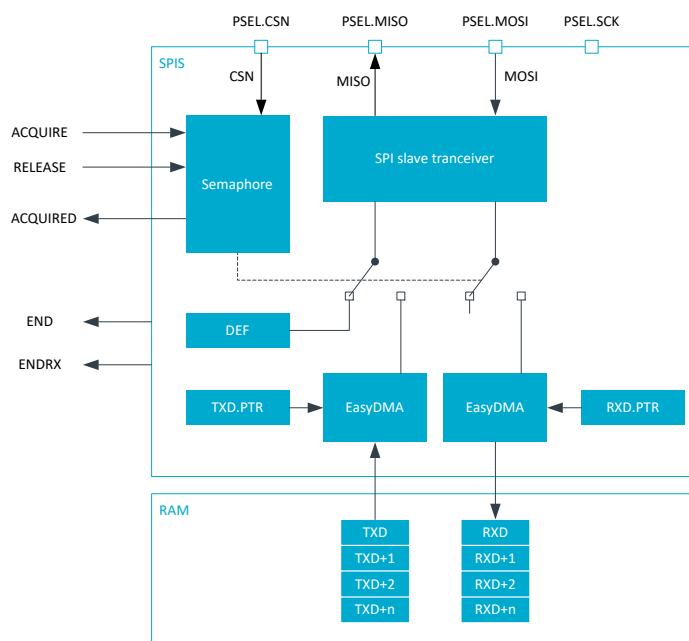


Figure 206: SPI slave

SPIS supports SPI modes 0 through 3. The CONFIG register allows setting CPOL and CPHA appropriately.

Mode	Clock polarity	Clock phase
	CPOL	CPHA
SPI_MODE0	0 (Active High)	0 (Trailing Edge)
SPI_MODE1	0 (Active High)	1 (Leading Edge)
SPI_MODE2	1 (Active Low)	0 (Trailing Edge)
SPI_MODE3	1 (Active Low)	1 (Leading Edge)

Table 67: SPI modes

7.31.1 Shared resources

The SPI slave shares registers and other resources with other peripherals that have the same ID as the SPI slave. Therefore, you must disable all peripherals that have the same ID as the SPI slave before the SPI slave can be configured and used.

Disabling a peripheral that has the same ID as the SPI slave will not reset any of the registers that are shared with the SPI slave. It is important to configure all relevant SPI slave registers explicitly to secure that it operates correctly.

The Instantiation table in [Peripherals](#) on page 149 shows which peripherals have the same ID as the SPI slave.

7.31.2 EasyDMA

SPIS implements EasyDMA for accessing RAM without CPU involvement.

SPIS implements the EasyDMA channels found in the following table.

Channel	Type	Register Cluster
TXD	READER	TXD
RXD	WRITER	RXD

Table 68: SPIS EasyDMA Channels

For detailed information regarding the use of EasyDMA, see [EasyDMA](#) on page 153.

If RXD.MAXCNT is larger than TXD.MAXCNT, the remaining transmitted bytes will contain the value defined in the ORC register.

The END event indicates that EasyDMA has finished accessing the buffer in RAM.

7.31.3 SPI slave operation

SPI slave uses two memory pointers, RXD.PTR and TXD.PTR, that point to the RXD buffer (receive buffer) and TXD buffer (transmit buffer) respectively. Since these buffers are located in RAM, which can be accessed by both the SPI slave and the CPU, a hardware based semaphore mechanism is implemented to enable safe sharing.

Before the CPU can safely update the RXD.PTR and TXD.PTR pointers it must first acquire the SPI semaphore. The CPU can acquire the semaphore by triggering the ACQUIRE task and then receiving the ACQUIRED event. When the CPU has updated the RXD.PTR and TXD.PTR pointers the CPU must release the semaphore before the SPI slave will be able to acquire it.

The CPU releases the semaphore by triggering the RELEASE task, this is illustrated in [SPI transaction when shortcut between END and ACQUIRE is enabled](#) on page 637. Triggering the RELEASE task when the semaphore is not granted to the CPU will have no effect. See [Semaphore operation](#) on page 637 for more information

If the CPU is not able to reconfigure the TXD.PTR and RXD.PTR between granted transactions, the same TX data will be clocked out and the RX buffers will be overwritten. To prevent this from happening, the END_ACQUIRE shortcut can be used. With this shortcut enabled, the semaphore will be handed over to the CPU automatically after the granted transaction has completed, giving the CPU the ability to update the TXPTR and RXPTR between every granted transaction.

The ENDRX event is generated when the RX buffer has been filled.

The RXD.MAXCNT register specifies the maximum number of bytes the SPI slave can receive in one granted transaction. If the SPI slave receives more than RXD.MAXCNT number of bytes, an OVERFLOW will be indicated in the STATUS register and the incoming bytes will be discarded.

The TXD.MAXCNT parameter specifies the maximum number of bytes the SPI slave can transmit in one granted transaction. If the SPI slave is forced to transmit more than TXD.MAXCNT number of bytes, an OVERREAD will be indicated in the STATUS register and the ORC character will be clocked out.

The RXD.AMOUNT and TXD.AMOUNT registers are updated when a granted transaction is completed. The TXD.AMOUNT register indicates how many bytes were read from the TX buffer in the last transaction, that is, ORC (over-read) characters are not included in this number. Similarly, the RXD.AMOUNT register indicates how many bytes were written into the RX buffer in the last transaction.

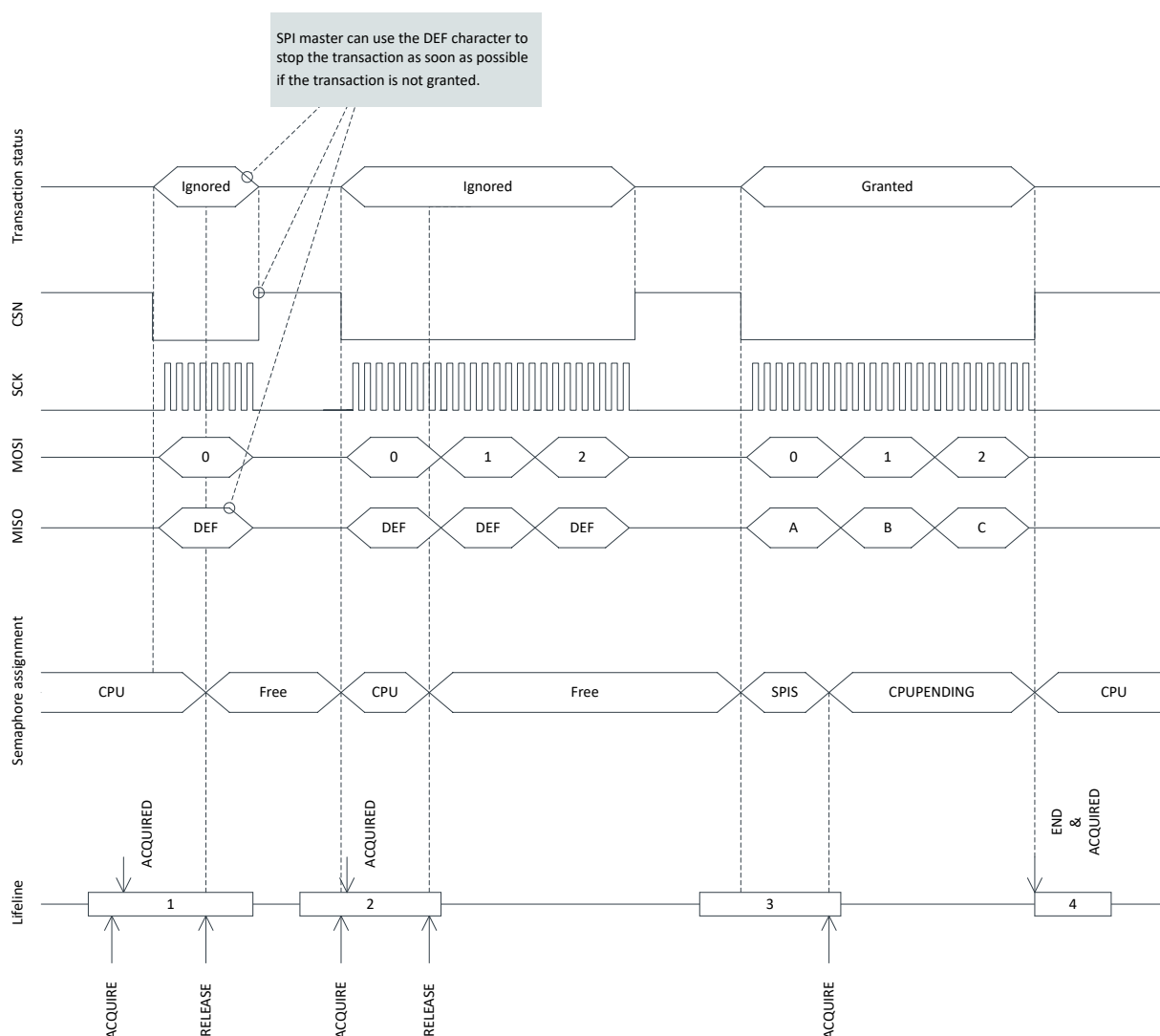


Figure 207: SPI transaction when shortcut between END and ACQUIRE is enabled

7.31.4 Semaphore operation

The semaphore is a mechanism implemented inside the SPI slave that prevents simultaneous access to the data buffers by the SPI slave and CPU.

The semaphore is by default assigned to the CPU after the SPI slave is enabled. No ACQUIRED event will be generated for this initial semaphore handover. An ACQUIRED event will be generated immediately if the ACQUIRE task is triggered while the semaphore is assigned to the CPU. The figure [SPI semaphore FSM](#) on page 638 illustrates the transitions between states in the semaphore based on the relevant tasks and events.

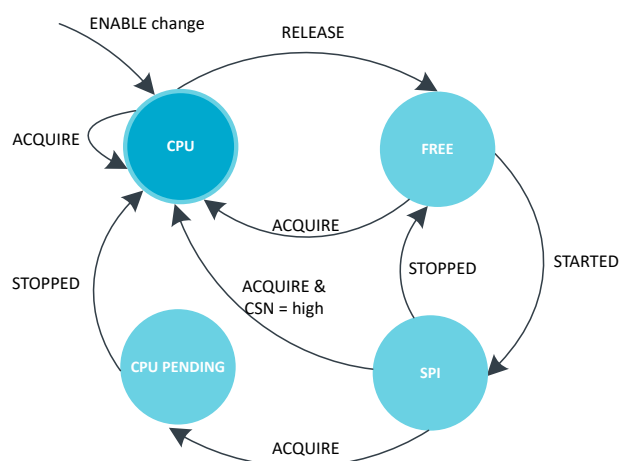


Figure 208: SPI semaphore FSM

Note: The semaphore mechanism does not, at any time, prevent the CPU from performing read or write access to the RXD.PTR register, the TXD.PTR registers, or the RAM that these pointers are pointing to. The semaphore is only telling when these can be updated by the CPU so that safe sharing is achieved.

The SPI slave will try to acquire the semaphore when STARTED event is detected, the event also indicates that CSN is currently low. If the SPI slave does not manage to acquire the semaphore at this point (i.e., it is under CPU's control), the transaction will be ignored. This means that all incoming data on MOSI will be discarded, and the DEF (default) character will be clocked out on the MISO line throughout the whole transaction. This will also be the case even if the semaphore is released by the CPU during the transaction. In case of a race condition where the CPU and the SPI slave try to acquire the semaphore at the same time, as illustrated in lifeline item 2 in figure [SPI transaction when shortcut between END and ACQUIRE is enabled](#) on page 637, the semaphore will be granted to the CPU.

If the SPI slave acquires the semaphore, the transaction will be granted. The incoming data on MOSI will be stored in the RXD buffer and the data in the TXD buffer will be clocked out on MISO.

When a granted transaction is completed and CSN goes high, the SPI slave will automatically release the semaphore and generate the END event.

As long as the semaphore is available, the SPI slave can be granted multiple transactions one after the other.

If the CPU tries to acquire the semaphore while it is assigned to the SPI slave, an immediate handover will not be granted. However, the semaphore will be handed over to the CPU as soon as the SPI slave has released the semaphore after the granted transaction is completed. If the END_ACQUIRE shortcut is enabled and the CPU has triggered the ACQUIRE task during a granted transaction, only one ACQUIRE request will be served following the END event.

7.31.5 Pin configuration

The CSN, SCK, MOSI, and MISO signals associated with the SPI slave are mapped to physical pins according to the configuration specified in the PSEL.CSN, PSEL.SCK, PSEL.MOSI, and PSEL.MISO registers respectively. If the CONNECT field of any of these registers is set to Disconnected, the associated SPI slave signal will not be connected to any physical pins.

The PSEL.CSN, PSEL.SCK, PSEL.MOSI, and PSEL.MISO registers and their configurations are only used as long as the SPI slave is enabled, and retained only as long as the device is in System ON mode, see [POWER — Power control](#) on page 46 chapter for more information about power modes. When the peripheral is disabled, the pins will behave as regular GPIOs, and use the configuration in their respective OUT bit field

and PIN_CNF[n] register. PSEL.CSN, PSEL.SCK, PSEL.MOSI, and PSEL.MISO must only be configured when the SPI slave is disabled.

To secure correct behavior in the SPI slave, the pins used by the SPI slave must be configured in the GPIO peripheral as described in [GPIO configuration before enabling peripheral](#) on page 639 before enabling the SPI slave. This is to secure that the pins used by the SPI slave are driven correctly if the SPI slave itself is temporarily disabled, or if the device temporarily enters System OFF. This configuration must be retained in the GPIO for the selected I/Os as long as the SPI slave is to be recognized by an external SPI master.

The MISO line is set in high impedance as long as the SPI slave is not selected with CSN.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

SPI signal	SPI pin	Direction	Output value	Comment
CSN	As specified in PSEL.CSN	Input	Not applicable	
SCK	As specified in PSEL.SCK	Input	Not applicable	
MOSI	As specified in PSEL.MOSI	Input	Not applicable	
MISO	As specified in PSEL.MISO	Input	Not applicable	Emulates that the SPI slave is not selected.

Table 69: GPIO configuration before enabling peripheral

7.31.6 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
SPIS0 : S	APPLICATION	0x50008000	US	S	SA	No	SPI slave 0
SPIS0 : NS		0x40008000					
SPIS1 : S	APPLICATION	0x50009000	US	S	SA	No	SPI slave 1
SPIS1 : NS		0x40009000					
SPIS2 : S	APPLICATION	0x5000B000	US	S	SA	No	SPI slave 2
SPIS2 : NS		0x4000B000					
SPIS3 : S	APPLICATION	0x5000C000	US	S	SA	No	SPI slave 3
SPIS3 : NS		0x4000C000					
SPIS0	NETWORK	0x41013000	HF	NS	NA	No	SPI slave 0

Register overview

Register	Offset	TZ	Description
TASKS_ACQUIRE	0x024		Acquire SPI semaphore
TASKS_RELEASE	0x028		Release SPI semaphore, enabling the SPI slave to acquire it
SUBSCRIBE_ACQUIRE	0x0A4		Subscribe configuration for task ACQUIRE
SUBSCRIBE_RELEASE	0x0A8		Subscribe configuration for task RELEASE
EVENTS_END	0x104		Granted transaction completed
EVENTS_ENDRX	0x110		End of RXD buffer reached
EVENTS_ACQUIRED	0x128		Semaphore acquired
PUBLISH_END	0x184		Publish configuration for event END
PUBLISH_ENDRX	0x190		Publish configuration for event ENDRX
PUBLISH_ACQUIRED	0x1A8		Publish configuration for event ACQUIRED
SHORTS	0x200		Shortcuts between local events and tasks
INTENSET	0x304		Enable interrupt

Register	Offset	TZ	Description
INTENCLR	0x308		Disable interrupt
SEMSTAT	0x400		Semaphore status register
STATUS	0x440		Status from last transaction
ENABLE	0x500		Enable SPI slave
PSEL.SCK	0x508		Pin select for SCK
PSEL.MISO	0x50C		Pin select for MISO signal
PSEL.MOSI	0x510		Pin select for MOSI signal
PSEL.CSN	0x514		Pin select for CSN signal
RXD.PTR	0x534		RXD data pointer
RXD.MAXCNT	0x538		Maximum number of bytes in receive buffer
RXD.AMOUNT	0x53C		Number of bytes received in last granted transaction
RXD.LIST	0x540		EasyDMA list type
TXD.PTR	0x544		TXD data pointer
TXD.MAXCNT	0x548		Maximum number of bytes in transmit buffer
TXD.AMOUNT	0x54C		Number of bytes transmitted in last granted transaction
TXD.LIST	0x550		EasyDMA list type
CONFIG	0x554		Configuration register
DEF	0x55C		Default character. Character clocked out in case of an ignored transaction.
ORC	0x5C0		Over-read character

7.31.6.1 TASKS_ACQUIRE

Address offset: 0x024

Acquire SPI semaphore

Bit number		31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0	
ID		A	
Reset 0x00000000		0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
ID	R/W	Field	Description
A	W	TASKS_ACQUIRE	Acquire SPI semaphore
		Trigger	1 Trigger task

7.31.6.2 TASKS_RELEASE

Address offset: 0x028

Release SPI semaphore, enabling the SPI slave to acquire it

Bit number		31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0	
ID		A	
Reset 0x00000000		0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
ID	R/W	Field	Description
A	W	TASKS_RELEASE	Release SPI semaphore, enabling the SPI slave to acquire it
		Trigger	1 Trigger task

7.31.6.3 SUBSCRIBE_ACQUIRE

Address offset: 0x0A4

Subscribe configuration for task [ACQUIRE](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task ACQUIRE will subscribe to																													
B	RW	EN																																	
			Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

7.31.6.4 SUBSCRIBE_RELEASE

Address offset: 0x0A8

Subscribe configuration for task **RELEASE**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task RELEASE will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.31.6.5 EVENTS_END

Address offset: 0x104

Granted transaction completed

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_END			Granted transaction completed																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.31.6.6 EVENTS_ENDRX

Address offset: 0x110

End of RXD buffer reached

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_ENDRX			End of RXD buffer reached																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.31.6.7 EVENTS_ACQUIRED

Address offset: 0x128

Semaphore acquired

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_ACQUIRED			Semaphore acquired																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.31.6.8 PUBLISH_END

Address offset: 0x184

Publish configuration for event [END](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																											
ID				B																								A				A	A	A	A	A	A	A																								
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																								
A	RW	CHIDX		[0..255]		DPPI channel that event END will publish to																																																								
B	RW	EN																																																												
			Disabled	0		Disable publishing																																																								
			Enabled	1		Enable publishing																																																								

7.31.6.9 PUBLISH_ENDRX

Address offset: 0x190

Publish configuration for event [ENDRX](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																													
ID				B																								A															A	A	A	A	A	A	A															
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																										
A	RW	CHIDX		[0..255]		DPPI channel that event ENDRX will publish to																																																										
B	RW	EN																																																														
			Disabled	0		Disable publishing																																																										
			Enabled	1		Enable publishing																																																										

7.31.6.10 PUBLISH_ACQUIRED

Address offset: 0x1A8

Publish configuration for event [ACQUIRED](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																											
ID				B																								A				A	A	A	A	A	A	A																								
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																								
A	RW	CHIDX		[0..255]		DPPI channel that event ACQUIRED will publish to																																																								
B	RW	EN																																																												
			Disabled	0		Disable publishing																																																								
			Enabled	1		Enable publishing																																																								

7.31.6.11 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	END_ACQUIRE			Shortcut between event END and task ACQUIRE																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.31.6.12 INTENSET

Address offset: 0x304

Enable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			C																B								A							
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	RW	END			Write '1' to enable interrupt for event END																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
B	RW	ENDRX			Write '1' to enable interrupt for event ENDRX																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													
C	RW	ACQUIRED			Write '1' to enable interrupt for event ACQUIRED																													
			Set	1	Enable																													
			Disabled	0	Read: Disabled																													
			Enabled	1	Read: Enabled																													

7.31.6.13 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																B								A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	END			Write '1' to disable interrupt for event END																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	ENDRX			Write '1' to disable interrupt for event ENDRX																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																								B				A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
C	RW	ACQUIRED				Write '1' to disable interrupt for event ACQUIRED																													
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.31.6.14 SEMSTAT

Address offset: 0x400

Semaphore status register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SEMSTAT			Semaphore status																														
			Free	0	Semaphore is free																														
			CPU	1	Semaphore is assigned to CPU																														
			SPIS	2	Semaphore is assigned to SPI slave																														
			CPUPending	3	Semaphore is assigned to SPI but a handover to the CPU is pending																														

7.31.6.15 STATUS

Address offset: 0x440

Status from last transaction

Note: 1

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	OVERREAD			TX buffer over-read detected, and prevented																														
			NotPresent	0	Read: error not present																														
			Present	1	Read: error present																														
			Clear	1	Write: clear error on writing '1'																														
B	RW	OVERFLOW			RX buffer overflow detected, and prevented																														
			NotPresent	0	Read: error not present																														
			Present	1	Read: error present																														
			Clear	1	Write: clear error on writing '1'																														

7.31.6.16 ENABLE

Address offset: 0x500

Enable SPI slave

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				A																																A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	ENABLE				Enable or disable SPI slave																																
			Disabled	0	Disable SPI slave																																	
			Enabled	2	Enable SPI slave																																	

7.31.6.17 PSEL.SCK

Address offset: 0x508

Pin select for SCK

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID				C																								B					A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
ID	R/W	Field	Value ID	Value				Description																													
A	RW	PIN		[0..31]				Pin number																													
B	RW	PORT		[0..1]				Port number																													
C	RW	CONNECT						Connection																													
			Disconnected	1				Disconnect																													
			Connected	0				Connect																													

7.31.6.18 PSEL.MISO

Address offset: 0x50C

Pin select for MISO signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0									
ID				C																								B												A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1								
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	PIN		[0..31]				Pin number																																				
B	RW	PORT		[0..1]				Port number																																				
C	RW	CONNECT						Connection																																				
			Disconnected	1				Disconnect																																				
			Connected	0				Connect																																				

7.31.6.19 PSEL.MOSI

Address offset: 0x510

Pin select for MOSI signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				C																												B	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
ID	R/W	Field	Value ID	Value				Description																												
A	RW	PIN		[0..31]				Pin number																												
B	RW	PORT		[0..1]				Port number																												
C	RW	CONNECT						Connection																												
			Disconnected	1				Disconnect																												
			Connected	0				Connect																												

7.31.6.24 RXD.LIST

Address offset: 0x540

EasyDMA list type

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LIST			List type																														
			Disabled	0	Disable EasyDMA list																														
			ArrayList	1	Use array list																														

7.31.6.25 TXD.PTR

Address offset: 0x544

TXD data pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						TXD data pointer																											
				See the Memory chapter for details about which memories are available for EasyDMA.																															

7.31.6.26 TXD.MAXCNT

Address offset: 0x548

Maximum number of bytes in transmit buffer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																																			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	RW	MAXCNT		[1..0xFFFF]																Maximum number of bytes in transmit buffer															

7.31.6.27 TXD.AMOUNT

Address offset: 0x54C

Number of bytes transmitted in last granted transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	AMOUNT		[1..0xFFFF]				Number of bytes transmitted in last granted transaction																											

7.31.6.28 TXD.LIST

Address offset: 0x550

EasyDMA list type

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LIST			List type																														
			Disabled	0	Disable EasyDMA list																														
			ArrayList	1	Use array list																														

7.31.6.29 CONFIG

Address offset: 0x554

Configuration register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ORDER			Bit order																														
			MsbFirst	0	Most significant bit shifted out first																														
			LsbFirst	1	Least significant bit shifted out first																														
B	RW	CPHA			Serial clock (SCK) phase																														
			Leading	0	Sample on leading edge of clock, shift serial data on trailing edge																														
			Trailing	1	Sample on trailing edge of clock, shift serial data on leading edge																														
C	RW	CPOL			Serial clock (SCK) polarity																														
			ActiveHigh	0	Active high																														
			ActiveLow	1	Active low																														

7.31.6.30 DEF

Address offset: 0x55C

Default character. Character clocked out in case of an ignored transaction.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																							
ID																																				A	A	A	A	A	A	A	A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																							
ID	R/W	Field	Value ID	Value			Description																																				
A	RW	DEF					Default character. Character clocked out in case of an ignored transaction.																																				

7.31.6.31 ORC

Address offset: 0x5C0

Over-read character

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ORC						Over-read character. Character clocked out after an over-read of the transmit buffer.																											

7.31.7 Electrical specification

7.31.7.1 SPIS slave interface electrical specifications

Symbol	Description	Min.	Typ.	Max.	Units
f_{SPIS}	Bit rates for SPIS ²⁷			8 ²⁸	Mbps
$t_{\text{SPIS,START}}$	Time from RELEASE task to receive/transmit (CSN active)	..	..	..	μs

7.31.7.2 Serial Peripheral Interface Slave (SPIS) timing specifications

Symbol	Description	Min.	Typ.	Max.	Units
$t_{\text{SPIS,CCKIN}}$	SCK input period	125			ns
$t_{\text{SPIS,RFCKIN}}$	SCK input rise/fall time			30	ns
$t_{\text{SPIS,WHCKIN}}$	SCK input high time	30			ns
$t_{\text{SPIS,WLCKIN}}$	SCK input low time	30			ns
$t_{\text{SPIS,SUCSN}}$	CSN to CLK setup time	1000 ²⁹			ns
$t_{\text{SPIS,HCSN}}$	CLK to CSN hold time	1000			ns
$t_{\text{SPIS,ASA}}$	CSN to MISO driven			68	ns
$t_{\text{SPIS,ASO}}$	CSN to MISO valid ³⁰			1000	ns
$t_{\text{SPIS,DISSO}}$	CSN to MISO disabled ³⁰			68	ns
$t_{\text{SPIS,CWH}}$	CSN inactive time	300			ns
$t_{\text{SPIS,VSO}}$	CLK edge to MISO valid			53	ns
$t_{\text{SPIS,VSO,HD}}$	CLK edge to MISO valid, GPIO in high drive mode			40	ns
$t_{\text{SPIS,HSO}}$	MISO hold time after CLK edge	13			ns
$t_{\text{SPIS,SUSI}}$	MOSI to CLK edge setup time	19			ns
$t_{\text{SPIS,HSI}}$	CLK edge to MOSI hold time	10			ns

²⁷ High bit rates may require GPIOs to be set as High Drive, see GPIO chapter for more details.

²⁸ The actual maximum data rate depends on the master's CLK to MISO and MOSI setup and hold timings.

²⁹ Excluding any start-up delay for the high frequency clock in low power mode.

³⁰ At 25pF load, including GPIO capacitance, see GPIO spec.

The diagram illustrates the timing relationships for the SPI interface. It shows the following signals and their timing parameters:

- CSN (Chip Select Not):** Timing parameters include $t_{SUCSN,CPHA0}$, $t_{SUCSN,CPHA1}$, t_{HCSN} , and t_{CSCCK} .
- SCK (Serial Clock):** Timing parameters include t_{WHCK} , t_{WLSCK} , t_{RSCCK} , and t_{FSCCK} .
- MISO (Master In Slave Out):** Timing parameters include t_{ASA} , t_{ASO} , t_{SUMI} , t_{HMI} , t_{VSO} , t_{HSO} , and t_{DISO} . The signal is divided into MSb (Most Significant Bits) and LSb (Least Significant Bits) sections.
- MOSI (Master Out Slave In):** Timing parameters include t_{SUSI} , t_{HSI} , t_{VMO} , and t_{HMO} . The signal is also divided into MSb and LSb sections.

The diagram also indicates the Master and Slave roles for the MISO and MOSI signals.



NORDIC
SEMICONDUCTOR

7.32 SPU — System protection unit

SPU is the central point in the system to control access to memories, peripherals and other resources.

The main features of SPU are the following:

- Arm TrustZone support, allowing definition of secure, non-secure and non-secure callable memory regions
- Extended Arm TrustZone, protecting memory regions and peripherals from non-CPU devices like EasyDMA transfer
- Pin access protection, preventing non-secure code and peripherals from accessing secure pin resources
- DPPI access protection, realized by preventing non-secure code and peripherals to publish from or subscribe to secured DPPI channels
- External domain access protection, controlling access rights from other MCUs

7.32.1 General concepts

SPU provides a register interface to control the various internal logic blocks that monitor access to memory-mapped slave devices (RAM, flash, peripherals, etc) and other resources (device pins, DPPI channels, etc).

For memory-mapped devices like RAM, flash, and peripherals, the internal logic checks the address and attributes (e.g. read, write, execute, secure) of the incoming transfer to block it if necessary. A secure resource can be accessed by a given master based on the following factors:

- *CPU-type master* – By the security state of the CPU and the security state reported by SPU, for the address in the bus transfer.
- *Non-CPU master* – By the security attribute of the master that initiates the transfer, defined by a SPU register.

The [Simplified view of SPU protection](#) on page 651 shows a simplified view of the SPU registers controlling several internal modules.

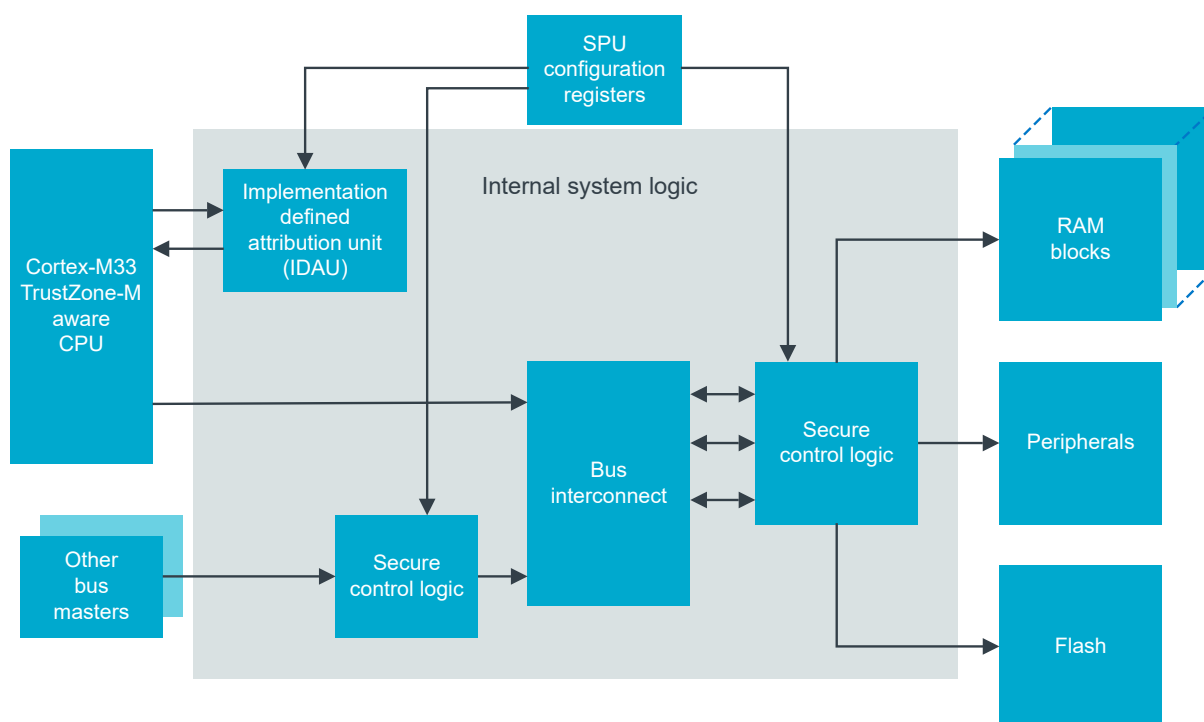


Figure 211: Simplified view of SPU protection

The protection logic implements a read-as-zero/write-ignore (RAZ/WI) policy where the following are true:

- A blocked read operation will always return a zero value on the bus, preventing information leak.
- A write operation to a forbidden region or peripheral will be ignored.

An error is reported through dedicated error signals. For security state violations from an M33 master this will be a SecureFault exception, for other violations this will be an SPU event. The SPU event can be configured to generate an interrupt towards the CPU.

Other resources like pins and DPPI channels are protected by comparing the security attributes of the protected resource with the security attribute of the peripheral that wants to access it. SPU is the only place where those security attributes can be configured.

7.32.1.1 Special considerations for Arm TrustZone for Cortex-M enabled system

SPU also controls custom logic for an Arm TrustZone for Cortex-M enabled CPU.

Custom logic is shown as the implementation defined attribution unit (IDAU) in figure [Simplified view of SPU protection](#) on page 651. Full support is provided for the following:

- Arm TrustZone for Cortex-M related instructions, like test target (TT) for reporting the security attributes of a region
- Non-secure callable (NSC) regions, to implement secure entry points from non-secure code

SPU provides the necessary registers to configure the security attributes for memory regions and peripherals. However, as a requirement to use SPU, the secure attribution unit (SAU) needs to be disabled and all memory set as non-secure in the Arm core. This will allow SPU to control the IDAU and set the security attribution of all addresses as originally intended.

7.32.2 Flash access control

The flash memory space is divided into 64 regions of 16 KiB, each with configurable permissions settings.

For each region, the following types of permissions can be configured:

Read

Allows data read access to the region. The code fetch from this region is not controlled by the read permission but by the execute permission described below.

Write

Allows write or page erase access to the region.

Execute

Allows code fetch from this region, even if data read is disabled.

Secure

Allows only bus accesses with the security attribute set to access the region.

Permissions can be set independently. For example, it is possible to configure a flash region to be accessible only through secure transfer, being read-only (no write allowed) and non-executable (no code fetch allowed). For each region, permissions can be set and then locked by using the [FLASHREGION\[n\].PERM.LOCK](#) bit, to prevent subsequent modifications.

The debugger can step through execute-protected memory regions.

The following figure shows the N=64 flash regions, each of size 16 KiB.

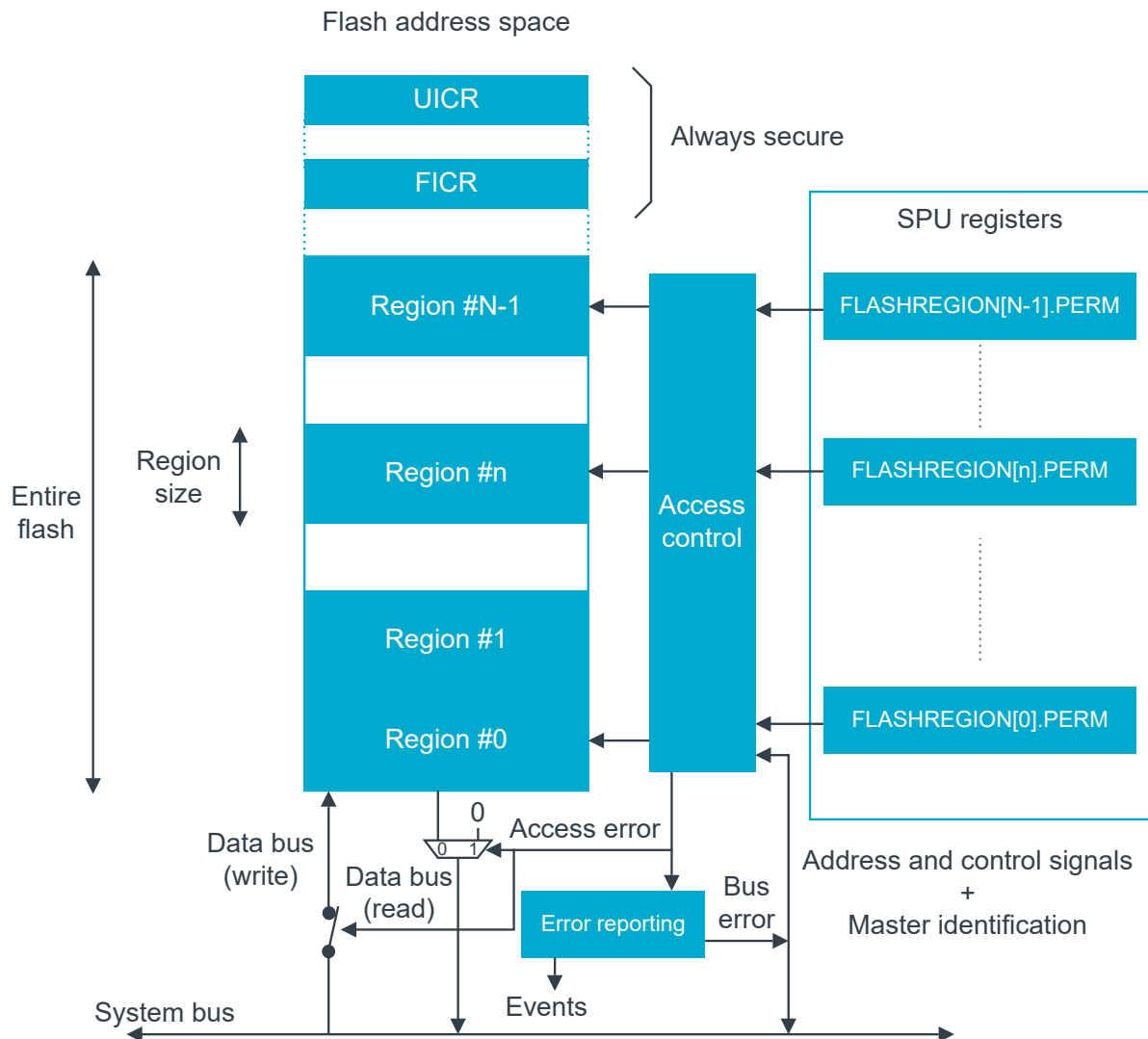


Figure 212: Flash memory regions

7.32.2.1 Non-secure callable (NSC) region definition in flash

SPU provides support for the definition of non-secure callable (NSC) sub-regions to allow non-secure to secure function calls.

A non-secure callable sub-region can only exist within an existing secure region and its definition is done using the following registers:

- `FLASHNSC[n].REGION`, used to select the secure region that will contain the NSC sub-region
- `FLASHNSC[n].SIZE`, used to define the size of the NSC sub-region within the secure region

The NSC sub-region will be defined starting with the highest address in that region and descending. The following figure illustrates the NSC sub-regions and the registers used for their definition.

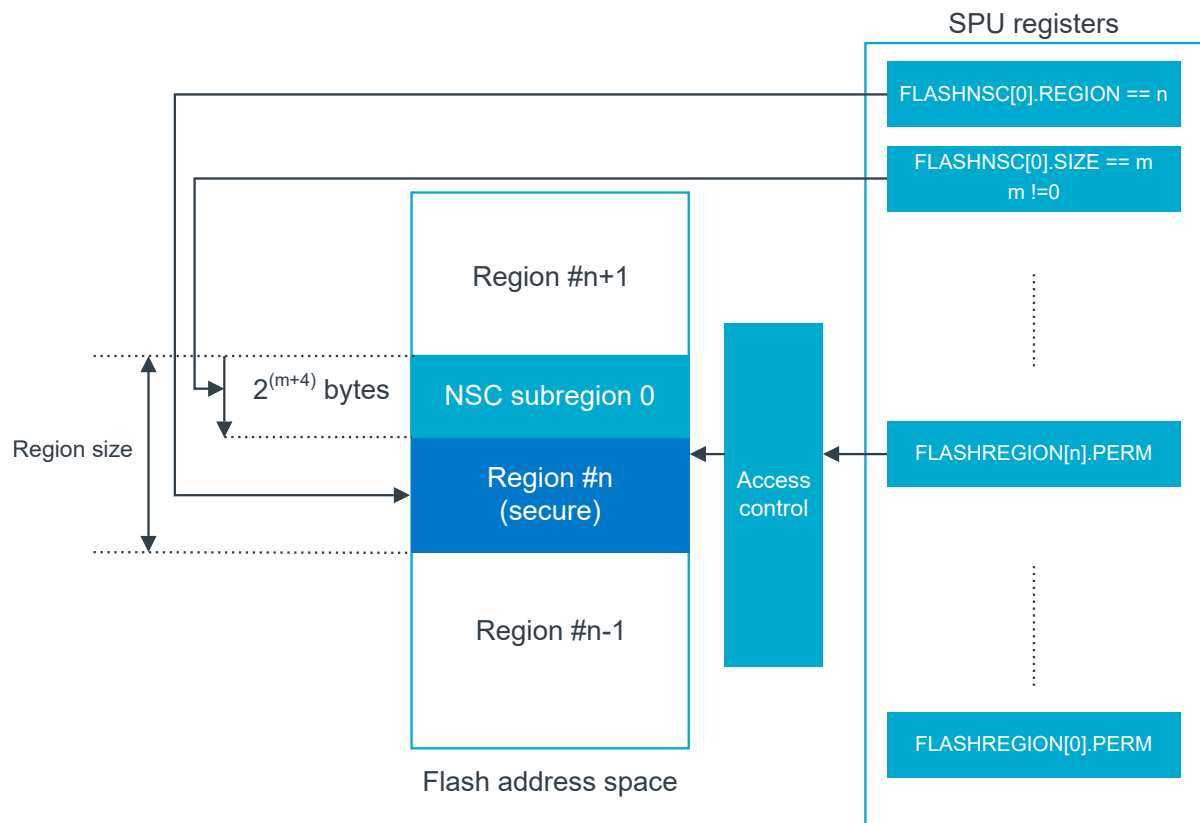


Figure 213: Non-secure callable region definition in the flash memory space

The NSC sub-region will only be defined when the following are true:

- FLASHNSC[i].SIZE value is non zero
- FLASHNSC[i].REGION defines a secure region

If FLASHNSC[i].REGION and FLASHNSC[j].REGION have the same value, there is only one sub-region defined as NSC, with the size given by the maximum of FLASHNSC[i].SIZE and FLASHNSC[j].SIZE.

If FLASHNSC[i].REGION defines a non-secure region, then there is no non-secure callable region defined and the selected region stays non-secure.

7.32.2.2 Flash access error reporting

SPU and the logic controlled by it will respond with a certain behavior once an access violation is detected.

The following actions will happen once the logic controlled by SPU detects an access violation on one of the flash ports:

- The faulty transfer will be blocked.
- In case of a read transfer, the bus will be driven to zero.
- If supported by the master, feedback will be sent to the master through specific bus error signals. At the same time, SPU will receive an event that can optionally trigger a CPU interrupt.
- A SecureFault exception will be triggered if a security violation is detected for access from the CPU.
- A BusFault exception will be triggered when a read/write/execute protection violation is detected from the CPU.
- The FLASHACCERR event will be triggered if any access violations are detected for all master types except for the CPU security violation.

The following table summarizes the SPU behavior based on the type of initiator and access violation.

Master type	Security violation	Read/Write/Execute protection violation
Arm Cortex-M33	SecureFault exception	BusFault exception, FLASHACCERR event
EasyDMA	RAZ/WI, FLASHACCERR event	RAZ/WI, FLASHACCERR event
Other masters	RAZ/WI, FLASHACCERR event	RAZ/WI, FLASHACCERR event

Table 70: Error reporting for flash access errors

For the Arm Cortex-M33 master, the SecureFault exception will take precedence over the BusFault exception if a security violation occurs simultaneously with another type of violation.

7.32.2.3 UICR and FICR protections

The user information configuration registers (UICR) and factory information configuration registers (FICR) are always considered as secure. FICR registers are read-only. UICR registers can be read and written by secure code only.

Writing new values to user information configuration registers must follow the procedure described in [NVMC — Non-volatile memory controller](#) on page 400. Code execution from FICR and UICR address spaces will always be reported as an access violation except during a debug session.

7.32.3 RAM access control

The RAM memory space is divided into 64 regions of 8 KiB, each with configurable permissions settings.

For each region, the following types of permissions can be configured:

Read

Allows data read access to the region. Code fetch from this region is not controlled by the read permission but by the execute permission described below.

Write

Allows write access to the region.

Execute

Allows code fetch from this region.

Secure

Allows only bus accesses with the security attribute set to access the region.

Permissions can be set independently. For example, it is possible to configure a RAM region to be accessible only through secure transfer, being read-only (no write allowed) and non-executable (no code fetch allowed). For each region, permissions can be set and then locked to prevent subsequent modifications by using the [RAMREGION\[n\].PERM.LOCK](#) bit.

The following figure shows the RAM memory space divided into N=64 regions, each of 8 KiB.

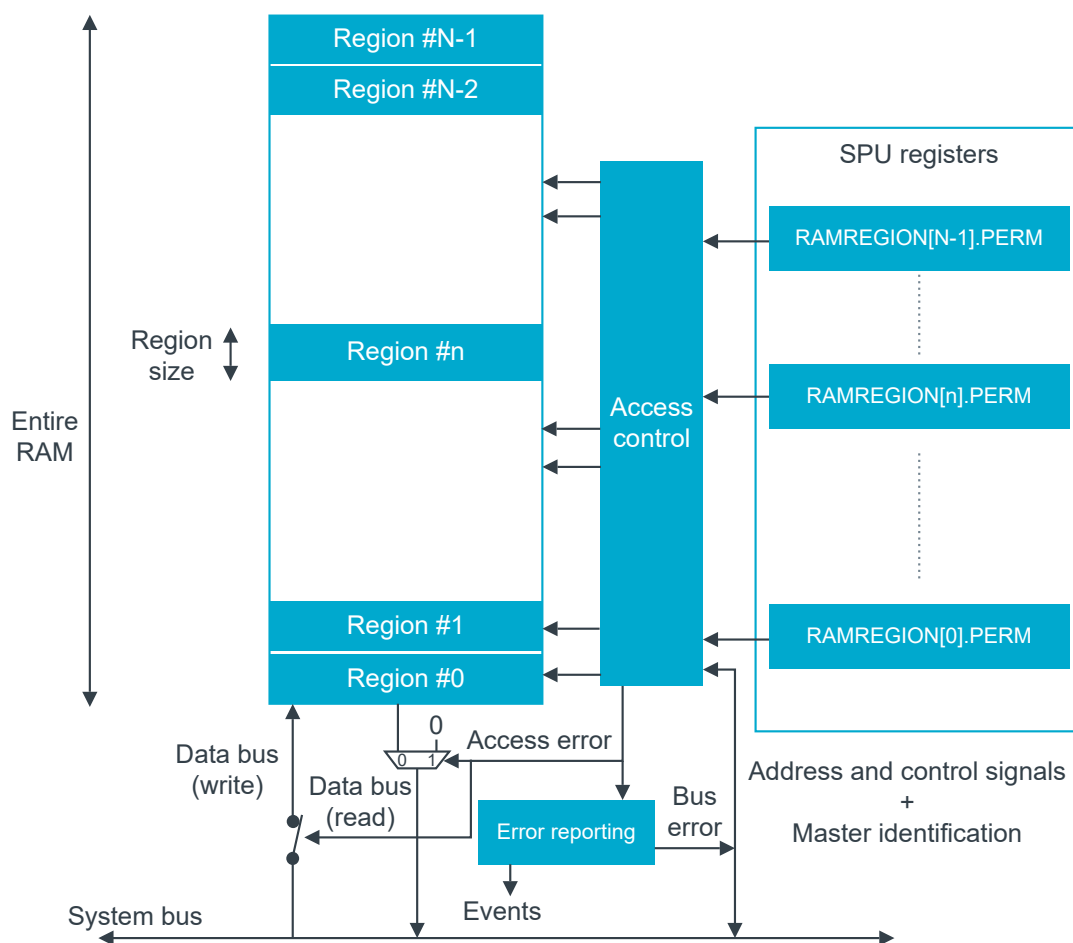


Figure 214: RAM memory regions

7.32.3.1 Non-secure callable (NSC) region definition in RAM

SPU provides support for the definition of non-secure callable (NSC) sub-regions to allow non-secure to secure function calls.

A non-secure callable sub-region can only exist within an existing secure region. It is defined by the following registers:

- `RAMNSC[n].REGION`, used to select the secure region that will contain the NSC sub-region
- `RAMNSC[n].SIZE`, used to define the size of the NSC sub-region within the secure region

The NSC sub-region will be defined starting with the highest address in that region and descending. The following figure shows the NSC sub-regions and the registers used for their definition.

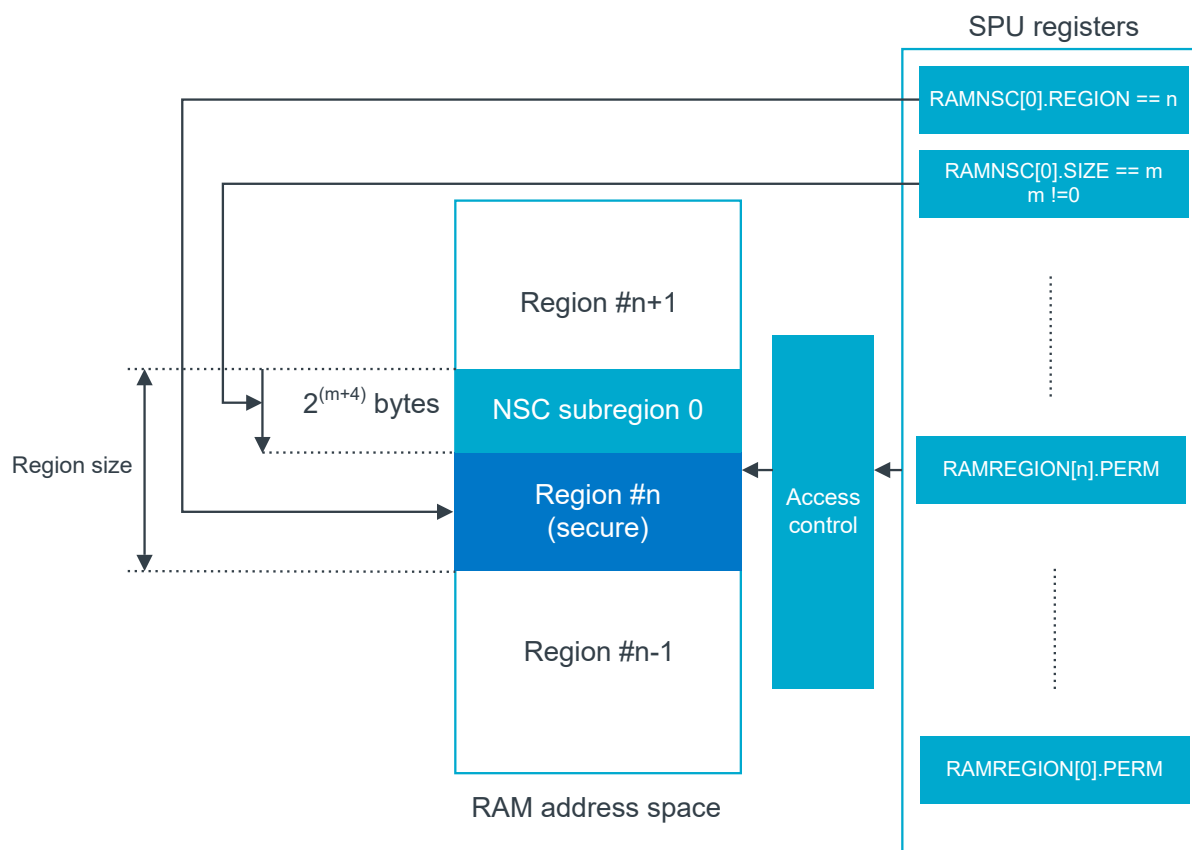


Figure 215: Non-secure callable region definition in the RAM memory space

The NSC sub-region will only be defined when the following are true:

- `RAMNSC[i].SIZE` value is non zero
- `RAMNSC[i].REGION` defines a secure region

If `RAMNSC[i].REGION` and `RAMNSC[j].REGION` have the same value, there is only one sub-region defined as NSC, with the size given by the maximum of `RAMNSC[i].SIZE` and `RAMNSC[j].SIZE`.

If `RAMNSC[i].REGION` defines a non-secure region, then there is no non-secure callable region defined and the selected region stays non-secure.

7.32.3.2 RAM access error reporting

SPU and the logic it controls will respond with a certain behavior once an access violation is detected.

The following actions will happen once the logic controlled by the SPU detects an access violation on one of the RAM ports:

- The faulty transfer will be blocked.
- In case of a read transfer, the bus will be driven to zero.
- If supported by the master, feedback will be sent to the master through specific bus error signals.
- A SecureFault exception will be triggered if security violation is detected for access from Arm Cortex-M33
- A BusFault exception will be triggered when read/write/execute protection violation is detected for Arm Cortex-M33. The SPU will also generate an event that can optionally trigger an interrupt towards the CPU.
- The RAMACCERR event will be triggered if any access violations are detected for all master types but for Arm Cortex-M33 security violation

The following table summarizes the SPU behavior based on the type of initiator and access violation.

Master type	Security violation	Read/Write/Execute protection violation
Arm Cortex-M33	SecureFault exception	BusFault exception, RAMACCERR event
EasyDMA	RAZ/WI, RAMACCERR event	RAZ/WI, RAMACCERR event
Other masters	RAZ/WI, RAMACCERR event	RAZ/WI, RAMACCERR event

Table 71: Error reporting for RAM access errors

For the Arm Cortex-M33 master, the SecureFault exception will take precedence over the BusFault exception if a security violation occurs simultaneously with another type of violation.

7.32.4 Peripheral access control

Access controls are defined by the characteristics of the peripheral.

Peripherals can have their security attribute set as one of the following:

Always secure

For a peripheral related to system control.

Always non-secure

For some general-purpose peripherals.

Configurable

For general-purpose peripherals that may be configured for secure only access.

The full list of peripherals and their corresponding security attributes can be found in [Memory](#) on page 21. For each peripheral with ID n , [PERIPHID\[n\].PERM](#) will show whether the security attribute for this peripheral is configurable or not.

If not hardcoded, the security attribute can be configured using the [PERIPHID\[id\].PERM](#).

At reset, all user-selectable and split security peripherals are set to be secure with secure DMA where present.

Secure code can access both secure peripherals and non-secure peripherals.

7.32.4.1 Peripherals with split security

Peripherals with split security are defined to handle use-cases when both secure and non-secure code needs to control the same resource.

When peripherals with split security have their security attribute set to non-secure, access to specific registers and bitfields within some registers is dependent on the security attribute of the bus transfer. For example, some registers will not be accessible for a non-secure transfer.

When peripherals with split security have their security attribute set to secure, then only secure transfers can access their registers.

See [Peripherals](#) on page 149 for an overview of split security peripherals. Respective peripheral chapters explain the specific security behavior of each peripheral.

7.32.4.2 Peripheral address mapping

Peripherals that have non-secure security mapping have their address starting with 0x4XXXXXXX.

Peripherals that have secure security mapping have their address starting with 0x5XXXXXXX.

Peripherals with a user-selectable security mapping are available at an address starting with the following:

- 0x4XXXXXXX, if the peripheral security attribute is set to non-secure
- 0x5XXXXXXX, if the peripheral security attribute is set to secure

Note:

Access to a secure peripheral using the 0x4XXXXXXX address range will result in bus error, regardless if the CPU is executing secure or non-secure code.

Similarly, a CPU running secure code attempting to access a non-secure peripheral using the 0x5XXXXXXX address range will result in bus error.

Peripherals with a split security mapping are available at an address starting with the following:

- 0x4XXXXXXX for non-secure access and 0x5XXXXXXX for secure access, if the peripheral security attribute is set to non-secure
 - Secure registers in the 0x4XXXXXXX range are not visible for secure or non-secure code, and an attempt to access such a register will result in write-ignore, read-as-zero behavior
 - Secure code can access both non-secure and secure registers in the 0x5XXXXXXX range
- 0x5XXXXXXX, if the peripheral security attribute is set to secure

Any attempt to access the 0x50000000 to 0x5FFFFFFF address range from non-secure code will be ignored and generate a SecureFault exception.

The following table contains the address mapping for the three peripheral types in each configuration.

Security-features and configuration	Mapped at 0x4XXXXXXX?	Mapped at 0x5XXXXXXX?
Secure peripheral	No	Yes
Non-secure peripheral	Yes	No
Split-security peripheral, with attribute=secure	No	Yes
Split-security peripheral, with attribute=non-secure	Yes, restricted functionality	Yes

Table 72: Peripheral's address mapping in relation to its security-features and configuration

7.32.4.3 Special considerations for peripherals with DMA master

Peripherals containing a DMA master can be configured so the security attribute of the DMA transfers is different from the security attribute of the peripheral itself. This allows a secure peripheral to do non-secure data transfers to or from the system memories.

The following conditions must be met:

- The DMA field of `PERIPHID[n].PERM.SECURITYMAPPING` should read as "SeparateAttribute"
- The peripheral itself should be secure (`PERIPHID[n].PERM.SECATTR == 1`)

Then it is possible to select the security attribute of the DMA transfers using the field `DMASEC` (`PERIPHID[n].PERM.DMASEC == Secure` and `PERIPHID[n].PERM.DMASEC == NonSecure`) in `PERIPHID[n].PERM`.

7.32.4.4 Peripheral access error reporting

Peripherals send error reports once access violation is detected.

The following actions will happen if the logic controlled by the SPU detects an access violation on one of the peripherals:

- The faulty transfer will be blocked.
- In case of a read transfer, the bus will be driven to zero.
- If supported by the master, feedback is sent to the master through specific bus error signals. If the master is a processor supporting Arm TrustZone for Cortex-M, a SecureFault exception will be generated for security related errors.
- The `PERIPHACCERR` event will be triggered.

7.32.5 Pin access control

Access to device pins can be controlled by SPU. A pin can be declared as secure so that only secure peripherals or secure code can access it. Pins declared as non-secure can be accessed by both secure and non-secure peripherals or code.

The security attribute of each pin can be individually configured in SPU's `GPIOPORT[n].PERM` register. When the secure attribute is set for a pin, only peripherals that have the secure attribute set will be able to read the value of the pin or change it.

Peripherals can select the pins they need access to through their PSEL registers. If a peripheral has its attribute set to non-secure, but one of its PSEL registers selects a pin with the attribute set to secure, the SPU controlled logic will ensure that the pin selection is not propagated. In addition, the pin value will always be read as zero, to prevent a non-secure peripheral from obtaining a value from a secure pin. Access to other pins with attribute set as non-secure will not be blocked.

Pins can be assigned to other domains than the application domain by changing the MCUSEL value in the GPIO `PIN_CNFG[n]` register. Domains that do not have a pin assigned to them cannot control a pin or read its status. Any pin configuration set in a domain that doesn't have ownership of that pin will not take effect until the MCUSEL is updated to assign that pin to the domain. Within each domain, pin access is controlled by that domain's local security configuration and peripheral PSEL registers. This is illustrated in the following figure:

The SPU setting will still count when the APP domain accesses its local GPIO peripheral, as local registers are still writable even though MCUSEL is set to a different domain. Any changes in the APP GPIO peripheral done to a GPIO controlled by another domain will not affect the GPIO pad until MCUSEL is changed to APP.

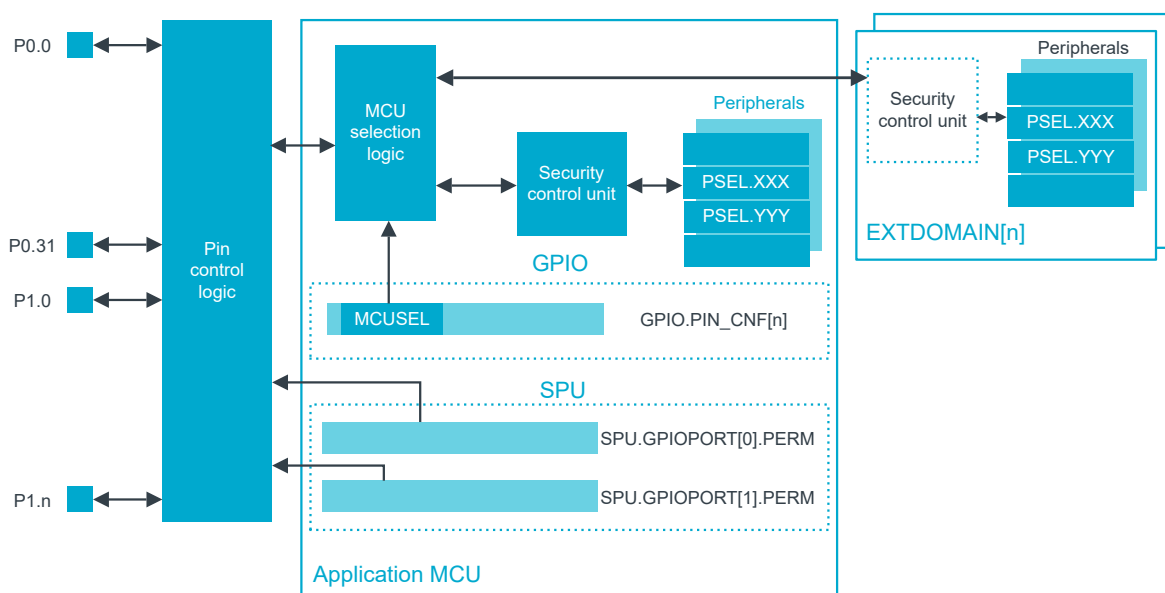


Figure 216: Pin access for domains other than the application domain

7.32.6 DPPI access control

Access to DPPI channels can be restricted. A channel can be declared as secure so that only secure peripherals can access it.

The security attribute of a DPPI channel is configured in `DPPI[n].PERM (n=0..0)` on page 670. When the secure attribute is set for a channel, only peripherals that have the secure attribute set will be able to publish events to this channel or subscribe to this channel to receive tasks.

The DPPI controller peripheral (DPPIC) is a split security peripheral, i.e., its security behavior depends on the security attributes of both the DPPIC and the accessing party. See [Special considerations regarding the DPPIC configuration registers](#) on page 661 for more information about the DPPIC security behavior.

If a non-secure peripheral wants to publish an event on a secure DPPI channel, the channel will ignore the event. If a non-secure peripheral subscribes to a secure DPPI channel, it will not receive any events from this channel. The following figure illustrates the principle of operation of the security logic for a subscribed channel:

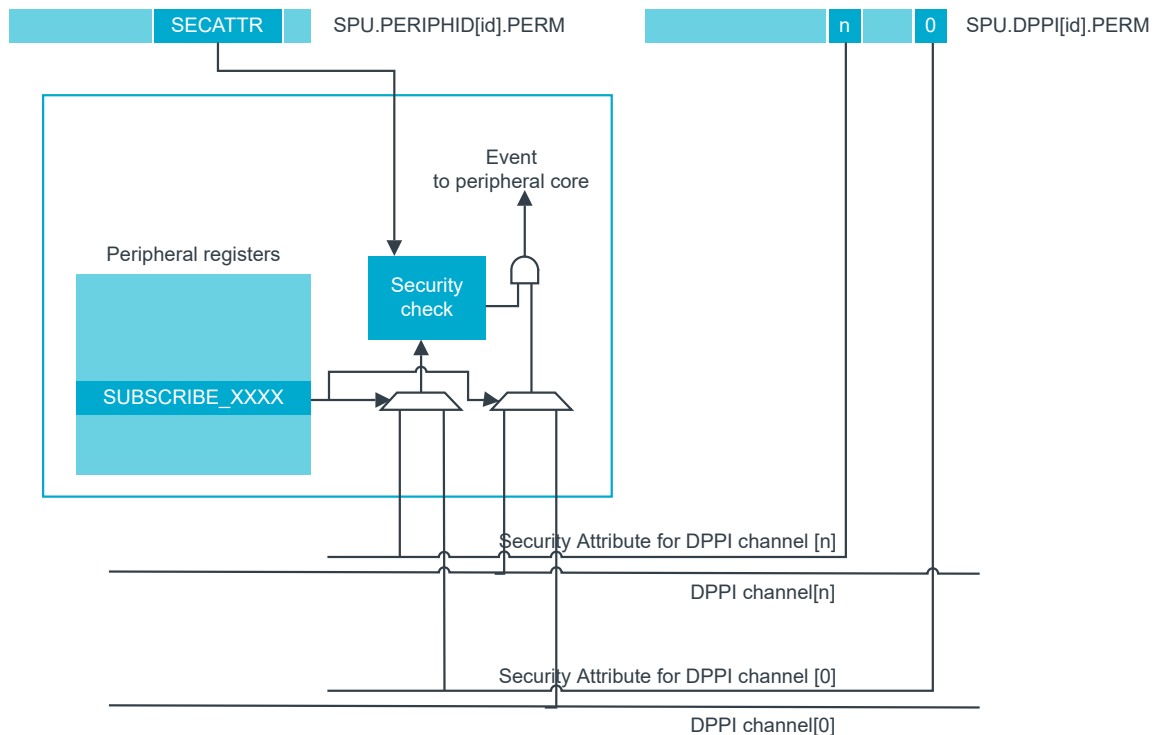


Figure 217: Subscribed channel security concept

No error reporting mechanism is associated with the DPPI access control logic.

7.32.6.1 Special considerations regarding the DPPIC configuration registers

DPPI channels can be enabled, disabled and grouped through the DPPI controller (DPPIC). The DPPIC is a split-security peripheral, and handles both secure and non-secure accesses.

A non-secure peripheral access will only be able to configure and control DPPI channels defined as non-secure in SPU's `DPPI[n].PERM` register(s). A secure peripheral access can control all DPPI channels, independently of the configuration in the `DPPI[n].PERM` register(s).

The DPPIC allows the creation of group of channels to be able to enable or disable all channels within a group simultaneously. The security attribute of a group of channels (secure or non-secure) is defined as follows:

- If all channels (enabled or not) in the group are non-secure, then the group is considered non-secure
- If at least one of the channels (enabled or not) in the group is secure, then the group is considered secure

A non-secure access to a DPPIC register, or a bitfield controlling a channel marked as secure in `DPPI[n].PERM` register(s), will be ignored:

- Write accesses will have no effect
- Read will always return a zero value

No exceptions are thrown when a non-secure access targets a register or bitfield controlling a secure channel. For example, if the bit *i* is set in the `DPPI[n].PERM` register (declaring the DPPI channel *i* as secure), then:

- Non-secure write accesses to registers CHEN, CHENSET and CHENCLR will not be able to write to bit i of those registers
- Non-secure write accesses to registers TASK_CHG[j].EN and TASK_CHG[j].DIS will be ignored if the channel group j contains at least one channel defined as secure (it can be the channel i itself or any channel declared as secured)
- Non-secure read accesses to registers CHEN, CHENSET and CHENCLR will always read zero for the bit at position i

For the channel configuration registers (DPPIC.CHG[n]), access from non-secure code is only possible if the included channels are all non-secure, whether the channels are enabled or not. If a DPPIC.CHG[g] register included one or more secure channels, then the group g is considered as secure and only a secure transfer can read or write DPPIC.CHG[g]. A non-secure write will be ignored and a non-secure read will return zero.

The DPPIC can subscribe to secure or non-secure channels through SUBSCRIBE_CHG[n] registers in order to trigger task for enabling or disabling groups of channels. But an event from a non-secure channel will be ignored if the group subscribing to this channel is secure. An event from a secure channel can trigger both secure and non-secure tasks.

7.32.7 External domain access control

Other domains with their own CPUs can access peripherals, flash and RAM memories. The SPU allows controlling accesses from those bus masters.

The external domains can access application MCU memories and peripherals. External domains are assigned security attributes as described in register EXTDOMAIN[n].PERM.

Domain	Capability register	Permission register
Network MCU	EXTDOMAIN[n].PERM ($n=0..0$) on page 669, SECUREMAPPING field	EXTDOMAIN[n].PERM ($n=0..0$) on page 669, SECATTR field

Table 73: Register mapping for external domains

The figure below illustrates how the security control units are used to assign security attributes to transfers initiated by the external domains:

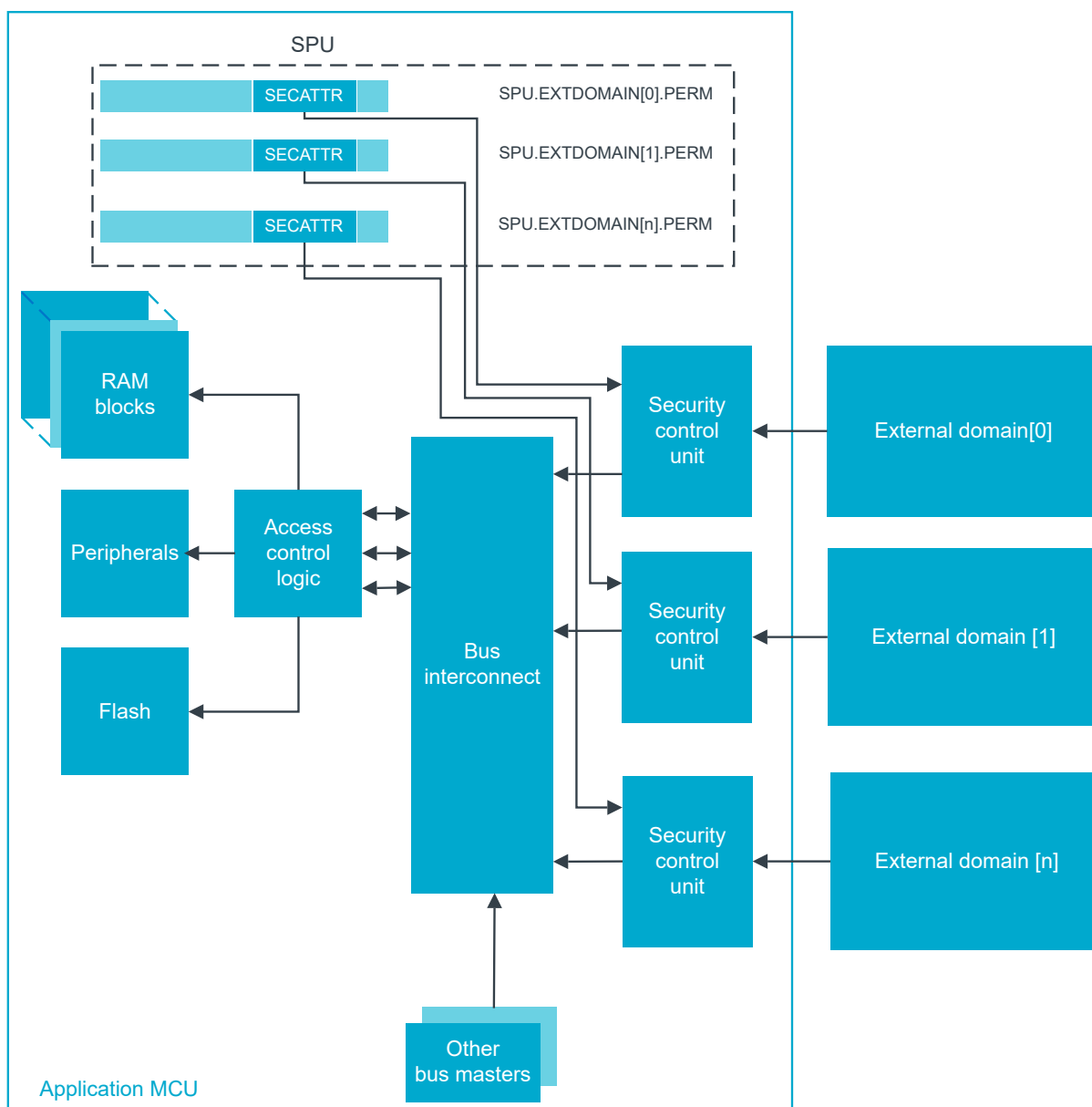


Figure 218: Access control from external domains

7.32.8 Arm TrustZone for Cortex-M ID allocation

Flash and RAM regions, as well as non-secure and secure peripherals, are assigned unique Arm TrustZone IDs.

The Arm TrustZone ID should not be mistaken for the peripheral ID used to identify peripherals.

The following table lists the Arm TrustZone ID allocation.

Regions	Arm TrustZone Cortex-M ID
Flash regions 0..63	0..63
RAM regions 0..63	64..127
UICR	252
FICR	252
CACHEDATA	252
CACHEINFO	252
Non-secure peripherals	253
Secure peripherals	254

Table 74: Arm TrustZone ID allocation

7.32.9 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
SPU	APPLICATION	0x50003000	HF	S	NA	No	System protection unit

Register overview

Register	Offset	TZ	Description
EVENTS_RAMACCERR	0x100		A security violation has been detected for the RAM memory space
EVENTS_FLASHACCERR	0x104		A security violation has been detected for the flash memory space
EVENTS_PERIPHACCERR	0x108		A security violation has been detected on one or several peripherals
PUBLISH_RAMACCERR	0x180		Publish configuration for event RAMACCERR
PUBLISH_FLASHACCERR	0x184		Publish configuration for event FLASHACCERR
PUBLISH_PERIPHACCERR	0x188		Publish configuration for event PERIPHACCERR
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
CAP	0x400		Show implemented features for the current device
CPULOCK	0x404		Configure bits to lock down CPU features at runtime
EXTDOMAIN[n].PERM	0x440		Access for bus access generated from the external domain n List capabilities of the external domain n
DPPI[n].PERM	0x480		Select between secure and non-secure attribute for the DPPI channels
DPPI[n].LOCK	0x484		Prevent further modification of the corresponding PERM register
GPIOPORT[n].PERM	0x4C0		Select between secure and non-secure attribute for pins 0 to 31 of port n This register is retained.
GPIOPORT[n].LOCK	0x4C4		Prevent further modification of the corresponding PERM register
FLASHNSC[n].REGION	0x500		Define which flash region can contain the non-secure callable (NSC) region n
FLASHNSC[n].SIZE	0x504		Define the size of the non-secure callable (NSC) region n
RAMNSC[n].REGION	0x540		Define which RAM region can contain the non-secure callable (NSC) region n
RAMNSC[n].SIZE	0x544		Define the size of the non-secure callable (NSC) region n
FLASHREGION[n].PERM	0x600		Access permissions for flash region n
RAMREGION[n].PERM	0x700		Access permissions for RAM region n

Register	Offset	TZ	Description
PERIPID[n].PERM	0x800		List capabilities and access permissions for the peripheral with ID n

7.32.9.1 EVENTS_RAMACCERR

Address offset: 0x100

A security violation has been detected for the RAM memory space

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RAMACCERR			A security violation has been detected for the RAM memory space																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.32.9.2 EVENTS_FLASHACCERR

Address offset: 0x104

A security violation has been detected for the flash memory space

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value	Description																																
A	RW	EVENTS_FLASHACCERR				A security violation has been detected for the flash memory space																																
			NotGenerated	0		Event not generated																																
			Generated	1		Event generated																																

7.32.9.3 EVENTS_PERIPHACCERR

Address offset: 0x108

A security violation has been detected on one or several peripherals

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID										A																																	
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value	Description																																					
A	RW	EVENTS_PERIPHACCERR				A security violation has been detected on one or several peripherals																																					
			NotGenerated	0		Event not generated																																					
			Generated	1		Event generated																																					

7.32.9.4 PUBLISH_RAMACCERR

Address offset: 0x180

Publish configuration for event [RAMACCERR](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event RAMACCERR will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.32.9.5 PUBLISH_FLASHACCERR

Address offset: 0x184

Publish configuration for event [FLASHACCERR](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event FLASHACCERR will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.32.9.6 PUBLISH_PERIPHACCERR

Address offset: 0x188

Publish configuration for event [PERIPHACCERR](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																								A					A	A	A	A	A	A	A
Reset 0x00000000				0																																			
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	CHIDX		[0..255]		DPPI channel that event PERIPHACCERR will publish to																																	
B	RW	EN																																					
			Disabled	0	Disable publishing																																		
			Enabled	1	Enable publishing																																		

7.32.9.7 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	RAMACCERR			Enable or disable interrupt for event RAMACCERR																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
B	RW	FLASHACCERR			Enable or disable interrupt for event FLASHACCERR																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				C	B	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
			Disabled	0		Disable																																
			Enabled	1		Enable																																
C	RW	PERIPHACCERR				Enable or disable interrupt for event PERIPHACCERR																																
			Disabled	0		Disable																																
			Enabled	1		Enable																																

7.32.9.8 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
D	R/W	Field	Value ID	Value	Description																														
A	RW	RAMACCERR			Write '1' to enable interrupt for event RAMACCERR																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	FLASHACCERR			Write '1' to enable interrupt for event FLASHACCERR																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	PERIPHACCERR			Write '1' to enable interrupt for event PERIPHACCERR																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.32.9.9 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	RAMACCERR			Write '1' to disable interrupt for event RAMACCERR																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	FLASHACCERR			Write '1' to disable interrupt for event FLASHACCERR																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C	RW	PERIPHACCERR			Write '1' to disable interrupt for event PERIPHACCERR																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value			Description																												
			Clear	1			Disable																												
			Disabled	0			Read: Disabled																												
			Enabled	1			Read: Enabled																												

7.32.9.10 CAP

Address offset: 0x400

Show implemented features for the current device

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																																							A
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1			
ID	R/W	Field	Value ID	Value		Description																																	
A	R	TZM				Show Arm TrustZone status																																	
			NotAvailable	0		Arm TrustZone support not available																																	
			Enabled	1		Arm TrustZone support is available																																	

7.32.9.11 CPULOCK

Address offset: 0x404

Configure bits to lock down CPU features at runtime

Write '1' to any position to set the corresponding lock bit, which will remain set until the next reset

Any '0' writes to this register will be ignored

Bit number	31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID	E D C B A																															
Reset 0x00000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																											
A	RW	LOCKSVTAIRCR			Write '1' to prevent updating the secure interrupt configuration until the next reset																											
		W1S			When set to '1', this lock bit prevents changes to:																											
					- The Secure vector table base address - Handling of Secure interrupt priority - BusFault, HardFault, and NMI security target																											
			Locked	1	Disables writes to the VTOR_S, AIRCR.PRIS, and AIRCR.BFHFNMINS registers																											
			Unlocked	0	These registers can be updated																											
B	RW	LOCKNSVTOR			Write '1' to prevent updating the non-secure vector table base address until the next reset																											
		W1S			When set to '1', this lock bit prevents changes to the Non-secure interrupt vector table base address register VTOR_NS																											
			Locked	1	The address of the non-secure vector table is locked																											
			Unlocked	0	The address of the non-secure vector table can be updated																											
C	RW	LOCKSMPU			Write '1' to prevent updating the secure MPU regions until the next reset																											
		W1S			When set to '1', this lock bit prevents changes to programmed Secure MPU memory regions and all writes to the registers are ignored																											

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				E D C B A																																		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value	ID	Value	Description																																
D	RW	LOCKNSMPU W1S	Locked	1	Disables writes to the MPU_CTRL, MPU_RNR, MPU_RBAR, MPU_RLAR, MPU_RBAR_An and MPU_RLAR_An from software or from a debug agent connected to the processor in Secure state																																	
			Unlocked	0	These registers can be updated																																	
			Locked	1	Write '1' to prevent updating the Non-secure MPU regions until the next reset																																	
			Unlocked	0	When set to '1', this lock bit prevents changes to programmed Non-secure MPU memory regions already programmed. All writes to the registers are ignored.																																	
E	RW	LOCKSAU W1S	Locked	1	Disables writes to the MPU_CTRL_NS, MPU_RNR_NS, MPU_RBAR_NS, MPU_RLAR_NS, MPU_RBAR_A_NSn and MPU_RLAR_A_NSn from software or from a debug agent connected to the processor																																	
			Unlocked	0	These registers can be updated																																	
			Locked	1	Write '1' to prevent updating the secure SAU regions until the next reset																																	
			Unlocked	0	When set to '1', this lock bit prevents changes to Secure SAU memory regions already programmed. All writes to the registers are ignored.																																	
			Locked	1	Disables writes to the SAU_CTRL, SAU_RNR, SAU_RBAR and SAU_RLAR registers from software or from a debug agent connected to the processor																																	
			Unlocked	0	These registers can be updated																																	
			Locked	1																																		
			Unlocked	0																																		

7.32.9.12 EXTDOMAIN[n].PERM (n=0..0)

Address offset: 0x440 + (n × 0x4)

Access for bus access generated from the external domain n

List capabilities of the external domain n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A A																															
Reset 0x00000002				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	SECUREMAPPING			Define configuration capabilities for TrustZone Cortex-M secure attribute																														
					This does not affect DPPI in the external domain																														
			NonSecure	0	The bus access from this external domain always have the non-secure attribute set																														
			Secure	1	The bus access from this external domain always have the secure attribute set																														
			UserSelectable	2	Non-secure or secure attribute for bus access from this domain is defined by the EXTDOMAIN[n].PERM register																														
B	RW	SECATTR			Peripheral security mapping																														
					This bit has effect only if EXTDOMAIN[n].PERM.SECUREMAPPING reads as UserSelectable																														
			NonSecure	0	Bus accesses from this domain have the non-secure attribute set																														
			Secure	1	Bus accesses from this domain have secure attribute set																														
C	RW	LOCK																																	
			Unlocked	0	This register can be updated																														
			Locked	1	The content of this register can't be changed until the next reset																														

7.32.9.13 DPPI[n].PERM (n=0..0)

Address offset: $0x480 + (n \times 0x8)$

Select between secure and non-secure attribute for the DPPI channels

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				f	e	d	c	b	a	Z	Y	X	W	V	U	T	S	R	Q	P	O	N	M	L	K	J	I	H	G	F	E	D	C	B	A			
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1			
ID	R/W	Field	Value ID	Value		Description																																
A-f	RW	CHANNEL[i] (i=0..31)																																				
			Secure	1	Channel i has its secure attribute set																																	
			NonSecure	0	Channel i has its non-secure attribute set																																	

7.32.9.14 DPPI[n].LOCK (n=0..0)

Address offset: $0x484 + (n \times 0x8)$

Prevent further modification of the corresponding PERM register

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																								A			
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID		Value		Description																																				
A	RW	LOCK																																									
			Locked		1		DPPI[n].PERM register can't be changed until next reset																																				
			Unlocked		0		DPPI[n].PERM register content can be changed																																				

7.32.9.15 GPIOPORT[n].PERM (n=0..1) (Retained)

Address offset: $0x4C0 + (n \times 0x8)$

Select between secure and non-secure attribute for pins 0 to 31 of port n

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value		Description																													
A-f	RW	PIN[i] (i=0..31)				Select secure attribute attribute for PIN i.																													
			Secure	1	Pin i has its secure attribute set																														
			NonSecure	0	Pin i has its non-secure attribute set																														

7.32.9.16 GPIOPORT[n].LOCK (n=0..1)

Address offset: $0x4C4 + (n \times 0x8)$

Prevent further modification of the corresponding PERM register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LOCK																																	
			Locked	1	GPIOPORT[n].PERM register can't be changed until next reset																														
			Unlocked	0	GPIOPORT[n].PERM register content can be changed																														

7.32.9.17 FLASHNSC[n].REGION (n=0..1)

Address offset: 0x500 + (n × 0x8)

Define which flash region can contain the non-secure callable (NSC) region n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	REGION			Region number																														
B	RW	LOCK																																	
			Unlocked	0	This register can be updated																														
			Locked	1	The content of this register can't be changed until the next reset																														

7.32.9.18 FLASHNSC[n].SIZE (n=0..1)

Address offset: 0x504 + (n × 0x8)

Define the size of the non-secure callable (NSC) region n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	SIZE			Size of the non-secure callable (NSC) region n																														
			Disabled	0	The region n is not defined as a non-secure callable region. Normal security attributes (secure or non-secure) are enforced.																														
			32	1	The region n is defined as non-secure callable with size 32 bytes																														
			64	2	The region n is defined as non-secure callable with size 64 bytes																														
			128	3	The region n is defined as non-secure callable with size 128 bytes																														
			256	4	The region n is defined as non-secure callable with size 256 bytes																														
			512	5	The region n is defined as non-secure callable with size 512 bytes																														
			1024	6	The region n is defined as non-secure callable with size 1024 bytes																														
			2048	7	The region n is defined as non-secure callable with size 2048 bytes																														
			4096	8	The region n is defined as non-secure callable with size 4096 bytes																														
B	RW	LOCK																																	
			Unlocked	0	This register can be updated																														
			Locked	1	The content of this register can't be changed until the next reset																														

7.32.9.19 RAMNSC[n].REGION (n=0..1)

Address offset: 0x540 + (n × 0x8)

Define which RAM region can contain the non-secure callable (NSC) region n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	REGION				Region number																													
B	RW	LOCK																																	
			Unlocked	0		This register can be updated																													
			Locked	1		The content of this register can't be changed until the next reset																													

7.32.9.20 RAMNSC[n].SIZE (n=0..1)

Address offset: 0x544 + (n × 0x8)

Define the size of the non-secure callable (NSC) region n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																										
ID				B																																A				A	A	A																			
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																																								
A	RW	SIZE			Size of the non-secure callable (NSC) region n																																																								
			Disabled	0	The region n is not defined as a non-secure callable region. Normal security attributes (secure or non-secure) are enforced.																																																								
			32	1	The region n is defined as non-secure callable with size 32 bytes																																																								
			64	2	The region n is defined as non-secure callable with size 64 bytes																																																								
			128	3	The region n is defined as non-secure callable with size 128 bytes																																																								
			256	4	The region n is defined as non-secure callable with size 256 bytes																																																								
			512	5	The region n is defined as non-secure callable with size 512 bytes																																																								
			1024	6	The region n is defined as non-secure callable with size 1024 bytes																																																								
			2048	7	The region n is defined as non-secure callable with size 2048 bytes																																																								
			4096	8	The region n is defined as non-secure callable with size 4096 bytes																																																								
B	RW	LOCK																																																											
			Unlocked	0	This register can be updated																																																								
			Locked	1	The content of this register can't be changed until the next reset																																																								

7.32.9.21 FLASHREGION[n].PERM (n=0..63)

Address offset: 0x600 + (n × 0x4)

Access permissions for flash region n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
ID																												E			D			C	B	A				
Reset 0x00000017				0																																				
ID	R/W	Field	Value ID	Value		Description																																		
A	RW	EXECUTE				Configure instruction fetch permissions from flash region n																																		
			Enable	1	Allow instruction fetches from flash region n																																			
			Disable	0	Block instruction fetches from flash region n																																			
B	RW	WRITE				Configure write permission for flash region n																																		
			Enable	1	Allow write operation to region n																																			
			Disable	0	Block write operation to region n																																			
C	RW	READ				Configure read permissions for flash region n																																		
			Enable	1	Allow read operation from flash region n																																			
			Disable	0	Block read operation from flash region n																																			
D	RW	SECATTR				Security attribute for flash region n																																		
			Non_Secure	0	Flash region n security attribute is non-secure																																			

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000017				0 0																															

7.32.9.22 RAMREGION[n].PERM (n=0..63)

Address offset: 0x700 + (n × 0x4)

Access permissions for RAM region n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E																								D		C	B	A			
Reset 0x00000017				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 1 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EXECUTE			Configure instruction fetch permissions from RAM region n																														
			Enable	1	Allow instruction fetches from RAM region n																														
			Disable	0	Block instruction fetches from RAM region n																														
B	RW	WRITE			Configure write permission for RAM region n																														
			Enable	1	Allow write operation to RAM region n																														
			Disable	0	Block write operation to RAM region n																														
C	RW	READ			Configure read permissions for RAM region n																														
			Enable	1	Allow read operation from RAM region n																														
			Disable	0	Block read operation from RAM region n																														
D	RW	SECATTR			Security attribute for RAM region n																														
			Non_Secure	0	RAM region n security attribute is non-secure																														
			Secure	1	RAM region n security attribute is secure																														
E	RW	LOCK																																	
			Unlocked	0	This register can be updated																														
			Locked	1	The content of this register can't be changed until the next reset																														

7.32.9.23 PERIPHD[n].PERM (n=0..255)

Address offset: 0x800 + (n × 0x4)

List capabilities and access permissions for the peripheral with ID n

Note: Reset values are unique per peripheral instantiation. Please refer to the peripheral instantiation table. Entries not listed in the instantiation table are undefined.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																				
ID				F																								E				D				C	B	B	A	A
Reset 0x00000012				0 0																																				

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																		
ID				F																								E				D		C	B	B	A	A															
Reset 0x00000012				0																								0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0
ID	R/W	Field	Value	ID	Value	Description																																															
			Split		3	This peripheral implements the split security mechanism. Non-secure or secure attribute for this peripheral is defined by the PERIPHD[n].PERM register.																																															
B	R	DMA				Indicates if the peripheral has DMA capabilities and if DMA transfer can be assigned to a different security attribute than the peripheral itself																																															
			NoDMA		0	Peripheral has no DMA capability																																															
			NoSeparateAttribute		1	Peripheral has DMA and DMA transfers always have the same security attribute as assigned to the peripheral																																															
			SeparateAttribute		2	Peripheral has DMA and DMA transfers can have a different security attribute than the one assigned to the peripheral																																															
C	RW	SECATTR				Peripheral security mapping																																															
						This bit has effect only if PERIPHD[n].PERM.SECUREMAPPING reads as UserSelectable or Split																																															
			Secure		1	Peripheral is mapped in secure peripheral address space																																															
			NonSecure		0	If SECUREMAPPING == UserSelectable: Peripheral is mapped in non-secure peripheral address space.																																															
						If SECUREMAPPING == Split: Peripheral is mapped in non-secure and secure peripheral address space.																																															
D	RW	DMASEC				Security attribution for the DMA transfer																																															
						This bit has effect only if PERIPHD[n].PERM.SECATTR is set to secure																																															
			Secure		1	DMA transfers initiated by this peripheral have the secure attribute set																																															
			NonSecure		0	DMA transfers initiated by this peripheral have the non-secure attribute set																																															
E	RW	LOCK																																																			
			Unlocked		0	This register can be updated																																															
			Locked		1	The content of this register can't be changed until the next reset																																															
F	R	PRESENT				Indicate if a peripheral is present with ID n																																															
			NotPresent		0	Peripheral is not present																																															
			IsPresent		1	Peripheral is present																																															

7.33 SWI — Software interrupts

A set of interrupts have been reserved for use as software interrupts.

7.33.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
SWI0	NETWORK	0x4101A000	HF	NS	NA	No	Software interrupt 0
SWI1	NETWORK	0x4101B000	HF	NS	NA	No	Software interrupt 1
SWI2	NETWORK	0x4101C000	HF	NS	NA	No	Software interrupt 2
SWI3	NETWORK	0x4101D000	HF	NS	NA	No	Software interrupt 3

7.34 TEMP — Temperature sensor

The temperature sensor measures die temperature over the temperature range of the device. Linearity compensation can be implemented if required by the application.

The main features of TEMP are the following:

- Temperature range is greater than or equal to operating temperature of the device
- Resolution is 0.25 °C

TEMP is started by triggering the START task.

When the temperature measurement is completed, a DATARDY event will be generated and the result of the measurement can be read from the TEMP register.

To achieve the measurement accuracy stated in the electrical specification, the crystal oscillator must be selected as the HFCLK source, see [CLOCK — Clock control](#) on page 72 for more information.

When the temperature measurement is completed, TEMP analog electronics power down to save power.

TEMP only supports one-shot operation, meaning that every TEMP measurement has to be explicitly started using the START task.

7.34.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
TEMP	NETWORK	0x41010000	HF	NS	NA	No	Temperature sensor

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start temperature measurement
TASKS_STOP	0x004		Stop temperature measurement
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
EVENTS_DATARDY	0x100		Temperature measurement complete, data ready
PUBLISH_DATARDY	0x180		Publish configuration for event DATARDY
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
TEMP	0x508		Temperature in °C (0.25° steps)
A0	0x520		Slope of first piecewise linear function
A1	0x524		Slope of second piecewise linear function
A2	0x528		Slope of third piecewise linear function
A3	0x52C		Slope of fourth piecewise linear function
A4	0x530		Slope of fifth piecewise linear function
A5	0x534		Slope of sixth piecewise linear function
B0	0x540		y-intercept of first piecewise linear function
B1	0x544		y-intercept of second piecewise linear function
B2	0x548		y-intercept of third piecewise linear function
B3	0x54C		y-intercept of fourth piecewise linear function
B4	0x550		y-intercept of fifth piecewise linear function

7.34.1.1 TASKS START

Start temperature measurement

7.34.1.2 TASKS STOP

Stop temperature measurement

7.34.1.3 SUBSCRIBE START

Subscribe configuration for task **START**

7.34.1.4 SUBSCRIBE_STOP

Subscribe configuration for task STOP

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task STOP will subscribe to																													
B	RW	EN																																	
			Disabled	0		Disable subscription																													
			Enabled	1		Enable subscription																													

7.34.1.5 EVENTS_DATARDY

Address offset: 0x100

Temperature measurement complete, data ready

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_DATARDY			Temperature measurement complete, data ready																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.34.1.6 PUBLISH_DATARDY

Address offset: 0x180

Publish configuration for event **DATARDY**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event DATARDY will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.34.1.7 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	DATARDY			Write '1' to enable interrupt for event DATARDY																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.34.1.8 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	DATARDY			Write '1' to disable interrupt for event DATARDY																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.34.1.9 TEMP

Address offset: 0x508

Temperature in °C (0.25° steps)

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID			A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																													
A	R	TEMP			Temperature in °C (0.25° steps)																													
					Result of temperature measurement. Die temperature in °C, 2's complement format, 0.25 °C steps.																													
					Decision point: DATARDY																													

7.34.1.10 A0

Address offset: 0x520

Slope of first piecewise linear function

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x000002D9					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 1 0 1 1 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	A0			Slope of first piecewise linear function																															

7.34.1.11 A1

Address offset: 0x524

Slope of second piecewise linear function

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000322					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 1 0 0 0 1 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	A1			Slope of second piecewise linear function																															

Slope of third piecewise linear function

7.34.1.13 A3

Slope of fourth piecewise linear function

7.34.1.14 A4

Slope of fifth piecewise linear function

7.34.1.15 A5

Slope of sixth piecewise linear function

7.34.1.16 B0

y-intercept of first piecewise linear function

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0							
ID																									A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000FC7					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	1	1	1						
ID	R/W	Field	Value ID	Value	Description																																						
A	RW	B0			y-intercept of first piecewise linear function																																						

7.34.1.17 B1

Address offset: 0x544

y-intercept of second piecewise linear function

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000F71				0 0																															

7.34.1.18 B2

Address offset: 0x548

y-intercept of third piecewise linear function

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0							
ID																									A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000F6C					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	1	0	1	1	0	0						
ID	R/W	Field	Value ID	Value	Description																																						
A	RW	B2			y-intercept of third piecewise linear function																																						

7.34.1.19 B3

Address offset: 0x54C

y-intercept of fourth piecewise linear function

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0											
ID																													A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000FCB					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	0	1	0	1	1									
ID	R/W	Field	Value	ID	Value		Description																																								
A	RW	B3					y-intercept of fourth piecewise linear function																																								

7.34.1.20 B4

Address offset: 0x550

y-intercept of fifth piecewise linear function

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0												
ID																													A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x0000004B					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	1	1										
ID	R/W	Field	Value ID	Value	Description																																											
A	RW	B4			y-intercept of fifth piecewise linear function																																											

7.34.1.21 B5

Address offset: 0x554

y-intercept of sixth piecewise linear function

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																								A	A	A	A	A	A	A	A	A
Reset 0x000000F6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	1	0
ID	R/W	Field	Value ID	Value	Description																											
A	RW	B5			y-intercept of sixth piecewise linear function																											

7.34.1.22 T0

Address offset: 0x560

Endpoint of first piecewise linear function

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																									A	A	A	A	A	A	A	A
Reset 0x000000E1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0	0	0	1
ID	R/W	Field	Value ID	Value	Description																											
A	RW	T0			Endpoint of first piecewise linear function																											

7.34.1.23 T1

Address offset: 0x564

Endpoint of second piecewise linear function

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																									A	A	A	A	A	A	A	A
Reset 0x000000F9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	0	1
ID	R/W	Field	Value ID	Value	Description																											
A	RW	T1			Endpoint of second piecewise linear function																											

7.34.1.24 T2

Address offset: 0x568

Endpoint of third piecewise linear function

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																									A	A	A	A	A	A	A	A
Reset 0x00000010	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																											
A	RW	T2			Endpoint of third piecewise linear function																											

7.34.1.25 T3

Address offset: 0x56C

Endpoint of fourth piecewise linear function

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																										A	A	A	A	A	A	A
Reset 0x00000026	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	1	0
ID	R/W	Field	Value ID	Value	Description																											
A	RW	T3			Endpoint of fourth piecewise linear function																											

7.34.1.26 T4

Address offset: 0x570

Endpoint of fifth piecewise linear function

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																										A	A	A	A	A	A	A
Reset 0x0000003F	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value	Description																											
A	RW	T4			Endpoint of fifth piecewise linear function																											

7.34.2 Electrical specification

7.34.2.1 Temperature Sensor Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
t _{TEMP}	Time required for temperature measurement		36		μs
T _{TEMP,RANGE}	Temperature sensor range	-20		70	°C
T _{TEMP,ACC}	Temperature sensor accuracy	-5		5	°C
T _{TEMP,RANGE,EXT}	Temperature sensor range, extended temperature range	-40		105	°C
T _{TEMP,ACC,EXT}	Temperature sensor accuracy, extended temperature range	-7		7	°C
T _{TEMP,RES}	Temperature sensor resolution		0.25		°C
T _{TEMP,STB}	Sample to sample stability at constant device temperature			±0.25	°C
T _{TEMP,OFFST}	Sample offset at 25°C	-2.5		2.5	°C

7.35 TIMER — Timer/counter

This peripheral is a general purpose timer allowing time intervals to be defined by user input. It can operate in two modes: Timer mode and Counter mode.

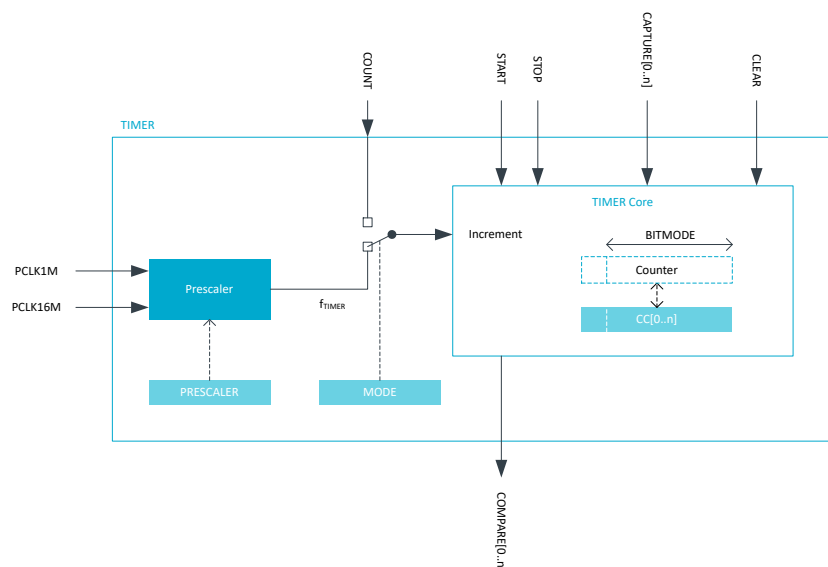


Figure 219: Block schematic for timer/counter

TIMER runs on the high-frequency clock source (HFCLK) and includes a four-bit (1/2X) prescaler that can divide the timer input clock from the HFCLK controller. Clock source selection between PCLK16M and PCLK1M is automatic according to the TIMER base frequency set by the prescaler. The TIMER base frequency is always given as 16 MHz divided by the prescaler value.

The PPI system allows a TIMER event to trigger a task on another system peripheral on the device. The PPI system also enables the TIMER task/event feature to generate periodic output and PWM signals to any GPIO. The number of GPIO inputs or outputs used at the same time is limited by the number of GPIOTE channels.

TIMER can operate in two modes: Timer mode and Counter mode. In both modes, TIMER is started by triggering the START task, and stopped by triggering the STOP task. After TIMER stops, it can resume timing/counting by triggering the START task again. When timing/counting resumes, TIMER continues from the value it was on prior to stopping.

In Timer mode, TIMER's internal Counter register is incremented by one for every tick of the timer frequency f_{TIMER} , as illustrated in [Block schematic for timer/counter](#) on page 683. The timer frequency is derived from PCLK16M as shown in the following example, using the values specified in the PRESCALER register.

$$f_{\text{TIMER}} = 16 \text{ MHz} / (2^{\text{PRESCALER}})$$

When $f_{\text{TIMER}} \leq 1 \text{ MHz}$, TIMER uses PCLK1M instead of PCLK16M for reduced power consumption.

In Counter mode, the TIMER's internal Counter register is incremented by one each time the COUNT task is triggered, meaning the timer frequency and the prescaler are not utilized in Counter mode. Similarly, the COUNT task has no effect in Timer mode.

TIMER's maximum value is configured by changing the bit-width of the timer in register [BITMODE](#) on page 691.

[PRESCALER](#) on page 691 and [BITMODE](#) on page 691 must only be updated when TIMER is stopped. If these registers are updated while TIMER is started, unpredictable behavior may occur.

When TIMER is incremented beyond its maximum value, the Counter register will overflow and TIMER will automatically start over from zero.

The Counter register can be cleared by triggering the CLEAR task. This will explicitly set the internal value to zero.

TIMER implements multiple capture/compare registers.

Independent of prescaler settings, the accuracy of TIMER is equivalent to one tick of the timer frequency f_{TIMER} as illustrated in [Block schematic for timer/counter](#) on page 683.

7.35.1 Capture

TIMER implements one capture task for every available capture/compare register.

Every time the CAPTURE[n] task is triggered, the counter value is copied to the CC[n] register.

7.35.2 Compare

TIMER implements one COMPARE event for every available capture/compare register.

When the counter value becomes equal to the value specified in a capture compare register CC[n], the corresponding compare event COMPARE[n] is generated.

BITMODE on page 691 specifies how many Counter and capture/compare register bits are used when the comparison is performed. Other bits are ignored.

The COMPARE event can be configured to operate in one-shot mode by configuring the corresponding ONESHOTEN[n] register. After writing CC[n], a COMPARE[n] event is generated the first time the Counter matches CC[n].

7.35.3 Task delays

After TIMER is started, the CLEAR, COUNT, and STOP tasks are guaranteed to take effect within one clock cycle of the PCLK16M.

7.35.4 Task priority

If the START task and the STOP task are triggered at the same time, meaning within the same period of PCLK16M, the STOP task is prioritized.

If one or more of the CAPTURE tasks and the CLEAR task are triggered at the same time, that is, within the same period of PCLK16M, the CAPTURE tasks are prioritized. This means that the CC registers will capture the counter value before the CLEAR tasks are triggered.

7.35.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
TIMERO : S	APPLICATION	0x5000F000	US	S	NA	No	Timer 0
TIMERO : NS		0x4000F000					
TIMER1 : S	APPLICATION	0x50010000	US	S	NA	No	Timer 1
TIMER1 : NS		0x40010000					
TIMER2 : S	APPLICATION	0x50011000	US	S	NA	No	Timer 2
TIMER2 : NS		0x40011000					
TIMERO	NETWORK	0x4100C000	HF	NS	NA	No	Timer 0
TIMER1	NETWORK	0x41018000	HF	NS	NA	No	Timer 1
TIMER2	NETWORK	0x41019000	HF	NS	NA	No	Timer 2

Configuration

Instance	Domain	Configuration
TIMER0 : S	APPLICATION	6 capture compare channels implemented
TIMER0 : NS		
TIMER1 : S	APPLICATION	6 capture compare channels implemented
TIMER1 : NS		
TIMER2 : S	APPLICATION	6 capture compare channels implemented
TIMER2 : NS		
TIMER0	NETWORK	8 capture compare channels implemented
TIMER1	NETWORK	8 capture compare channels implemented
TIMER2	NETWORK	8 capture compare channels implemented

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start Timer
TASKS_STOP	0x004		Stop Timer
TASKS_COUNT	0x008		Increment Timer (Counter mode only)
TASKS_CLEAR	0x00C		Clear time
TASKS_SHUTDOWN	0x010		Shut down timer
			This register is deprecated.
TASKS_CAPTURE[n]	0x040		Capture Timer value to CC[n] register
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
SUBSCRIBE_COUNT	0x088		Subscribe configuration for task COUNT
SUBSCRIBE_CLEAR	0x08C		Subscribe configuration for task CLEAR
SUBSCRIBE_SHUTDOWN	0x090		Subscribe configuration for task SHUTDOWN
			This register is deprecated.
SUBSCRIBE_CAPTURE[n]	0x0C0		Subscribe configuration for task CAPTURE[n]
EVENTS_COMPARE[n]	0x140		Compare event on CC[n] match
PUBLISH_COMPARE[n]	0x1C0		Publish configuration for event COMPARE[n]
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
MODE	0x504		Timer mode selection
BITMODE	0x508		Configure the number of bits used by the TIMER
PRESCALER	0x510		Timer prescaler register
CC[n]	0x540		Capture/Compare register n
ONESHOTEN[n]	0x580		Enable one-shot operation for Capture/Compare channel n

7.35.5.1 TASKS_START

Address offset: 0x000

Start Timer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Start Timer																											
		Trigger	1					Trigger task																											

7.35.5.2 TASKS STOP

Address offset: 0x004

Stop Timer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																
ID				A																																
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																
ID	R/W	Field	Value	ID	Value																Description															
A	W	TASKS_STOP																			Stop Timer															
			Trigger	1																	Trigger task															

7.35.5.3 TASKS COUNT

Address offset: 0x008

Increment Timer (Counter mode only)

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																														
A	W	TASKS_COUNT				Increment Timer (Counter mode only)																														
		Trigger	1			Trigger task																														

7.35.5.4 TASKS CLEAR

Address offset: 0x00C

Clear time

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value				Description																										
A	W	TASKS_CLEAR							Clear time																										
			Trigger	1					Trigger task																										

7.35.5.5 TASKS SHUTDOWN (Deprecated)

Address offset: 0x010

Shut down timer

This register is deprecated.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_SHUTDOWN						Shut down timer																											
								This field is deprecated.																											
			Trigger	1				Trigger task																											

7.35.5.6 TASKS_CAPTURE[n] (n=0..7)

Address offset: 0x040 + (n × 0x4)

Capture Timer value to CC[n] register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_CAPTURE						Capture Timer value to CC[n] register																											
			Trigger	1				Trigger task																											

7.35.5.7 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task **START**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task START will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.35.5.8 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task **STOP**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value				Description																														
A	RW	CHIDX		[0..255]				DPPI channel that task STOP will subscribe to																														
B	RW	EN																																				
			Disabled	0				Disable subscription																														
			Enabled	1				Enable subscription																														

7.35.5.9 SUBSCRIBE_COUNT

Address offset: 0x088

Subscribe configuration for task **COUNT**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																												A A A A A A A A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task COUNT will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.35.5.10 SUBSCRIBE_CLEAR

Address offset: 0x08C

Subscribe configuration for task **CLEAR**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task CLEAR will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.35.5.11 SUBSCRIBE_SHUTDOWN (Deprecated)

Address offset: 0x090

Subscribe configuration for task **SHUTDOWN**

This register is deprecated.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task SHUTDOWN will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.35.5.12 SUBSCRIBE_CAPTURE[n] (n=0..7)

Address offset: 0x0C0 + (n × 0x4)

Subscribe configuration for task **CAPTURE[n]**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task CAPTURE[n] will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.35.5.13 EVENTS_COMPARE[n] (n=0..7)

Address offset: 0x140 + (n × 0x4)

Compare event on CC[n] match

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_COMPARE			Compare event on CC[n] match																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.35.5.14 PUBLISH_COMPARE[n] (n=0..7)

Address offset: 0x1C0 + (n × 0x4)

Publish configuration for event [COMPARE\[n\]](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event COMPARE[n] will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.35.5.15 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				P O N M L K J I																H G F E D C B A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-H	RW	COMPARE[i]_CLEAR (i=0..7)			Shortcut between event COMPARE[i] and task CLEAR																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
I-P	RW	COMPARE[i]_STOP (i=0..7)			Shortcut between event COMPARE[i] and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

7.35.5.16 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0																															

7.35.5.17 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0																															

7.35.5.18 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0																															

7.35.5.19 MODE

Address offset: 0x504

Timer mode selection

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																								A	A		
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																						
A	RW	MODE			Timer mode																																						
			Timer	0	Select Timer mode																																						
			Counter	1	Select Counter mode																																						
					This enumerator is deprecated.																																						
			LowPowerCounter	2	Select Low Power Counter mode																																						

7.35.5.20 BITMODE

Address offset: 0x508

Configure the number of bits used by the TIMER

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	BITMODE						Timer bit width																											
			16Bit	0				16 bit timer bit width																											
			08Bit	1				8 bit timer bit width																											
			24Bit	2				24 bit timer bit width																											
			32Bit	3				32 bit timer bit width																											

7.35.5.21 PRESCALER

Address offset: 0x510

Timer prescaler register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000004				0 0																															

7.35.5.22 CC[n] (n=0..7)

Address offset: 0x540 + (n × 0x4)

Capture/Compare register n

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field		Value ID	Value					Description																										
A	RW	CC			Capture/Compare value																															

Only the number of bits indicated by BITMODE will be used by the TIMER.

7.35.5.23 ONESHOTEN[n] (n=0..7)

Address offset: 0x580 + (n × 0x4)

Enable one-shot operation for Capture/Compare channel n

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ONESHOTEN			Enable one-shot operation																														
					Configures the corresponding compare-channel for one-shot operation																														
			Disable	0	Disable one-shot operation																														
					Compare event is generated every time the Counter matches CC[n]																														
			Enable	1	Enable one-shot operation																														
					Compare event is generated the first time the Counter matches CC[n] after CC[n] has been written																														

7.36 TWIM — I²C compatible two-wire interface master with EasyDMA

TWI master with EasyDMA (TWIM) is a two-wire half-duplex master which can communicate with multiple slave devices connected to the same bus.

Listed here are the main features for TWIM:

- I²C compatible
- Supported baud rates: 100, 250, 400 and 1000 kbps
- Support for clock stretching (non I²C compliant)
- EasyDMA

The two-wire interface can communicate with a bi-directional wired-AND bus with two lines (SCL, SDA). The protocol makes it possible to interconnect up to 127 individually addressable devices. TWIM is not compatible with CBUS.

The GPIOs used for each two-wire interface line can be chosen from any GPIO on the device and are independently configurable. This enables great flexibility in device pinout and efficient use of board space and signal routing.

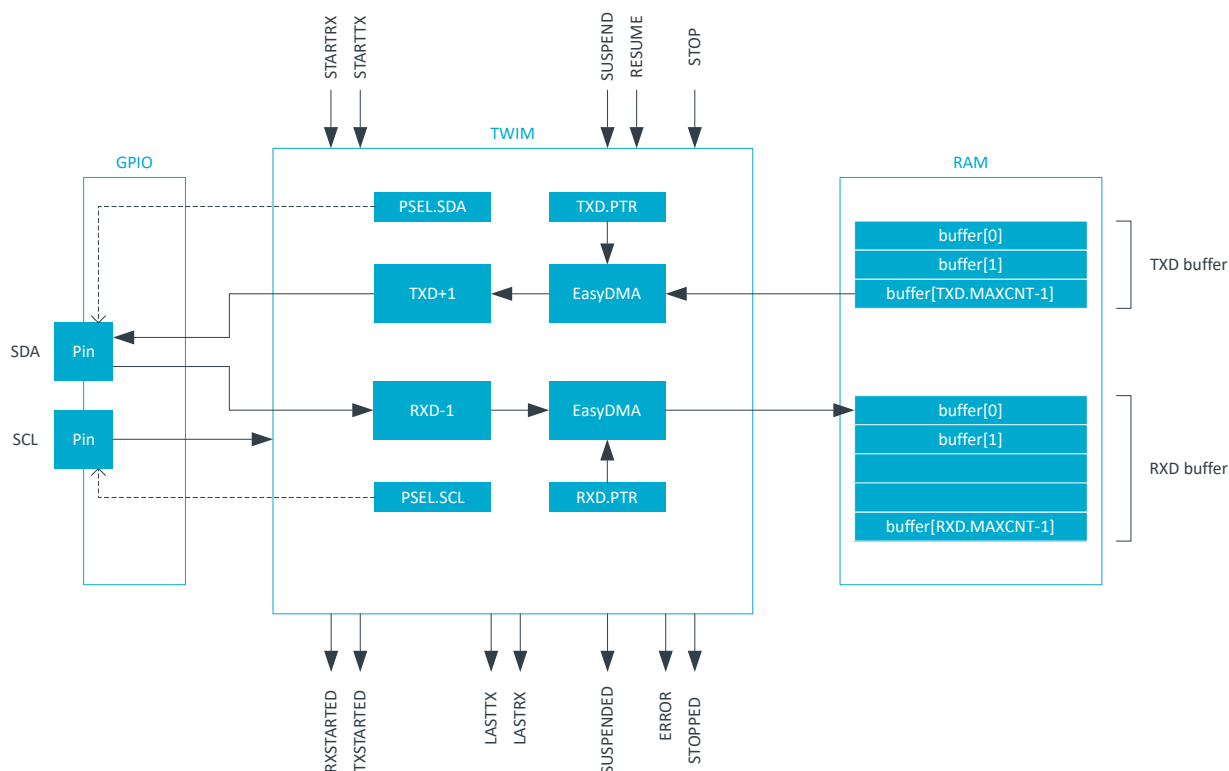


Figure 220: TWI master with EasyDMA

A typical TWI setup consists of one master and one or more slaves, as illustrated in the following figure. TWIM is only able to operate as a single master on the TWI bus. Multi-master bus configuration is not supported.

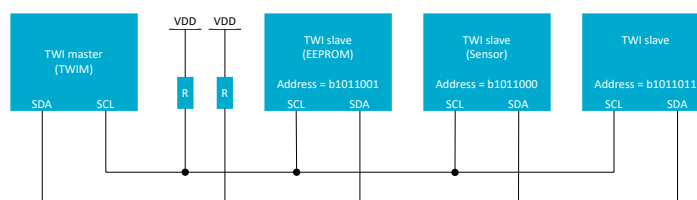


Figure 221: A typical TWI setup comprising one master and three slaves

TWIM supports clock stretching performed by the slaves. The SCK pulse following a stretched clock cycle may be shorter than specified by the I²C specification.

TWIM is started by triggering the STARTTX or STARTRX tasks, and stopped by triggering the STOP task. After a STOP task, TWIM generates a STOPPED event when it has stopped.

After TWIM has been started, the STARTTX or STARTRX tasks should not be triggered again until TWIM has issued a LASTRX, LASTTX, or STOPPED event.

TWIM can be suspended using the SUSPEND task, such as when using the TWI master in a low priority interrupt context. When TWIM enters suspend state, it will automatically issue a SUSPENDED event while performing a continuous clock stretching until it is instructed to resume operation via a RESUME task. TWIM cannot be stopped while it is suspended, thus the STOP task has to be issued after the TWI master has been resumed.

Note: Any ongoing byte transfer will be allowed to complete before the suspend is enforced. A SUSPEND task has no effect unless TWIM is actively involved in a transfer.

If a NACK is clocked in from the slave, TWIM generates an ERROR event.

7.36.1 Shared resources

TWIM shares registers and other resources with other peripherals that have the same ID as the TWI master. Therefore, you must disable all peripherals that have the same ID as TWIM before it can be configured and used.

Disabling a peripheral that has the same ID as TWIM will not reset any of the registers that are shared with TWIM. It is therefore important to configure all relevant registers explicitly to secure that TWIM operates correctly.

The Instantiation table in [Peripherals](#) on page 149 shows which peripherals have the same ID as the TWI.

7.36.2 EasyDMA

TWIM implements EasyDMA for accessing RAM without CPU involvement.

TWIM implements the EasyDMA channels found in the following table.

Channel	Type	Register Cluster
TXD	READER	TXD
RXD	WRITER	RXD

Table 75: TWIM EasyDMA Channels

For detailed information regarding the use of EasyDMA, see [EasyDMA](#) on page 153.

The RXD.PTR, TXD.PTR, RXD.MAXCNT, and TXD.MAXCNT registers are double-buffered. They can be updated and prepared for the next RX or TX transmission immediately after having received the RXSTARTED or TXSTARTED event.

The STOPPED event indicates that EasyDMA has finished accessing the buffer in RAM.

7.36.3 Master write sequence

A TWIM write sequence is started by triggering the STARTTX task. After the STARTTX task has been triggered, TWIM generates a start condition on the TWI bus, followed by clocking out the address and the READ/WRITE bit set to 0 (WRITE=0, READ=1).

The address must match the address of the slave device that the master wants to write to. The READ/WRITE bit is followed by an ACK/NACK bit (ACK=0 or NACK=1) generated by the slave.

After receiving the ACK bit, TWIM clocks out the data bytes found in the transmit buffer located in RAM at the address specified in the TXD.PTR register. Each byte clocked out from TWIM will be followed by an ACK/NACK bit clocked in from the slave.

A typical TWIM write sequence is shown in the following figure, including clock stretching performed by TWIM following a SUSPEND task.

A SUSPENDED event indicates that the SUSPEND task has taken effect. This event can be used to synchronize the software.

TWIM will generate a LASTTX event when it starts to transmit the last byte.

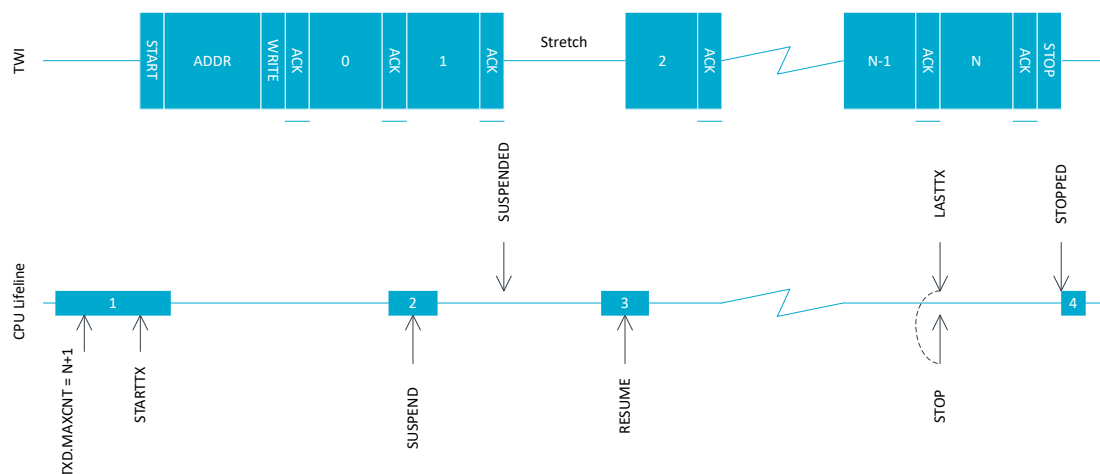


Figure 222: TWIM writing data to a slave

TWIM is stopped by triggering the STOP task. This task should be triggered during the transmission of the last byte to secure that TWIM will stop as fast as possible after sending the last byte. The shortcut between LASTTX and STOP can alternatively be used to accomplish this.

Note: TWIM does not stop by itself when the entire RAM buffer has been sent, or when an error occurs. The STOP task must be issued, through the use of a local or PPI shortcut, or in software as part of the error handler.

7.36.4 Master read sequence

A TWIM read sequence is started by triggering the STARTRX task. After the STARTRX task has been triggered, TWIM generates a start condition on the TWI bus, followed by clocking out the address and the READ/WRITE bit set to 1 (WRITE = 0, READ = 1). The address must match the address of the slave device that the master wants to read from. The READ/WRITE bit is followed by an ACK/NACK bit (ACK=0 or NACK = 1) generated by the slave.

After sending the ACK bit, the TWI slave sends data to the master using the clock generated by TWIM.

Data received will be stored in RAM at the address specified in the RXD.PTR register. The TWI master will generate an ACK after all but the last byte have been received from the slave. TWIM generates a NACK after the last byte received to indicate that the read sequence shall stop.

A typical TWIM read sequence is illustrated in the following figure, including clock stretching performed by TWIM following a SUSPEND task.

A SUSPENDED event indicates that the SUSPEND task has taken effect. This event can be used to synchronize the software.

TWIM generates a LASTRX event when it is ready to receive the last byte. If RXD.MAXCNT > 1, the LASTRX event is generated after sending the ACK of the previously received byte. If RXD.MAXCNT = 1, the LASTRX event is generated after receiving the ACK following the address and READ bit.

TWIM is stopped by triggering the STOP task. This task must be triggered before the NACK bit is supposed to be transmitted. The STOP task can be triggered at any time during the reception of the last byte. It is recommended to use the shortcut between LASTRX and STOP to accomplish this.

TWIM does not stop by itself when the RAM buffer is full, or when an error occurs. The STOP task must be issued, through the use of a local or PPI shortcut, or in software as part of the error handler.

TWIM cannot be stopped while suspended, so the STOP task must be issued after TWIM has been resumed.

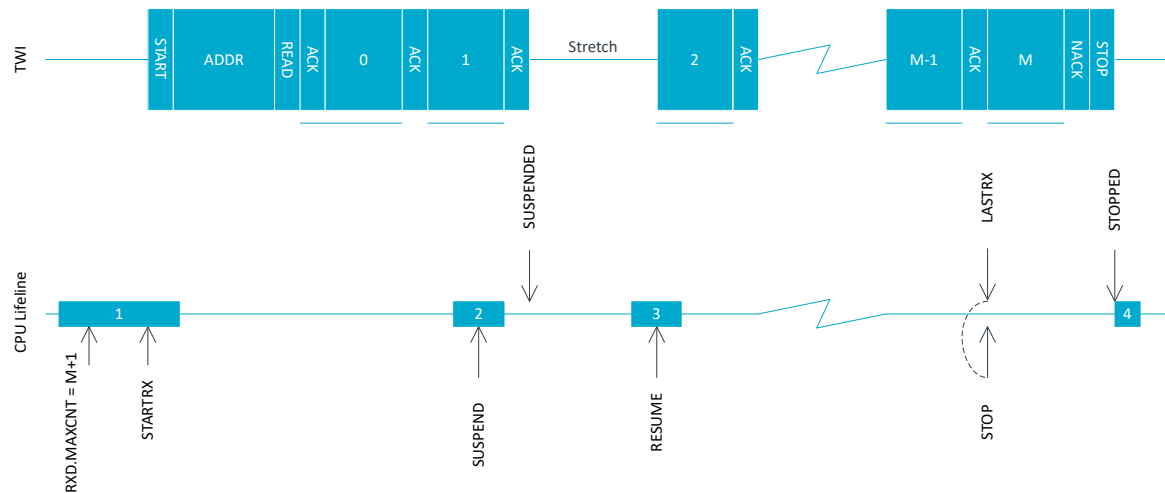


Figure 223: TWIM reading data from a slave

7.36.5 Master repeated start sequence

A typical repeated start sequence is when TWIM writes two bytes to the slave followed by reading four bytes from the slave. This example uses shortcuts to perform the simplest type of repeated start sequence, i.e. one write followed by one read. The same approach can be used to perform a repeated start sequence where the sequence is read followed by write.

The following figure shows an example of a repeated start sequence where TWIM writes two bytes followed by reading four bytes from the slave.

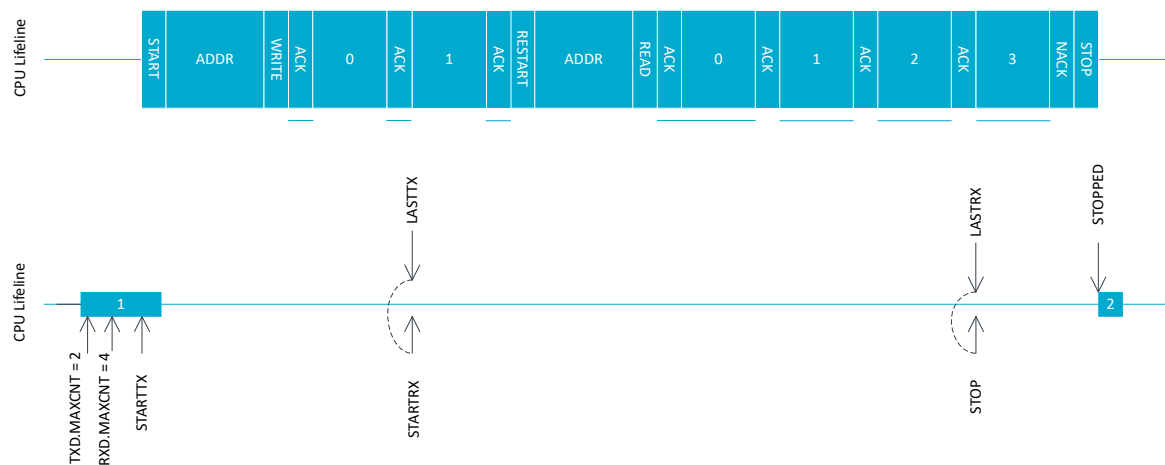


Figure 224: Master repeated start sequence

If a more complex repeated start sequence is needed, and the TWI firmware drive is serviced in a low priority interrupt, it may be necessary to use the SUSPEND task and SUSPENDED event to guarantee that the correct tasks are generated at the correct time. A double repeated start sequence using the SUSPEND task to secure safe operation in low priority interrupts is shown in the following figure.

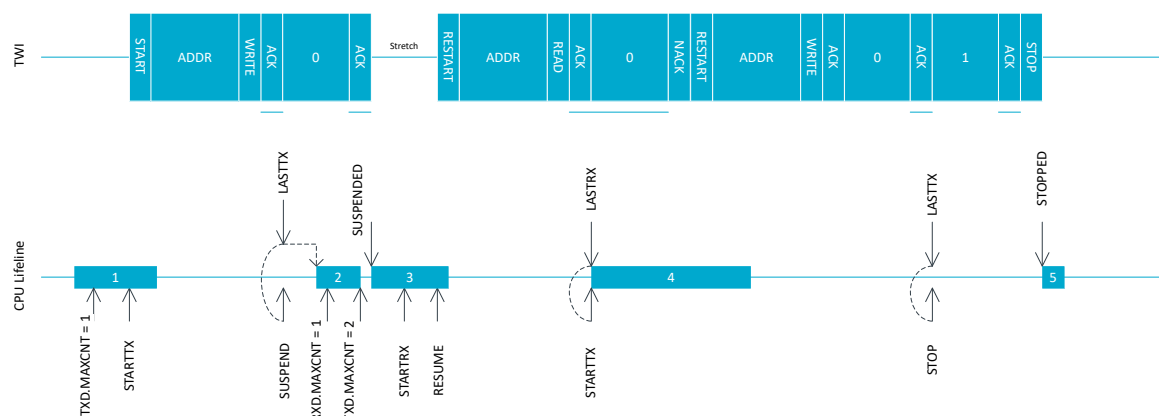


Figure 225: Double repeated start sequence

7.36.6 Low power

To ensure lowest possible power consumption when the peripheral is not needed stop and disable TWIM.

When the STOP task is sent, the software shall wait until the STOPPED event is received as a response before disabling the peripheral through the ENABLE register. If the peripheral is already stopped, the STOP task is not required.

7.36.7 Master mode pin configuration

The SCL and SDA signals are mapped to physical pins using the PSEL.SCL and PSEL.SDA registers.

The PSEL.SCL and PSEL.SDA registers and their configurations are only used as long as the TWI master is enabled, and retained only as long as the device is in System ON mode. When the peripheral is disabled, the pins will behave as regular GPIOs, and use the configuration in their respective OUT bit field and PIN_CNF[n] register. PSEL.SCL and PSEL.SDA must only be configured when the TWI master is disabled.

To secure correct signal levels on the pins used by TWIM while in System OFF mode, and when TWIM is disabled, these pins must be configured in the GPIO peripheral as described in the following table.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

TWI master signal	TWI master pin	Direction	Output value	Drive strength
SCL	As specified in PSEL.SCL ³¹	Input	Not applicable	S0D1 ³¹
SDA	As specified in PSEL.SDA ³¹	Input	Not applicable	S0D1 ³¹

Table 76: GPIO configuration before enabling peripheral

³¹ Special pin and drive strength considerations applies when using the 1000 kbps baud rate. For pin recommendations, see [Pin assignments](#) on page 851.

7.36.8 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
TWIM0 : S	APPLICATION	0x50008000	US	S	SA	No	Two-wire interface master 0
TWIM0 : NS		0x40008000					
TWIM1 : S	APPLICATION	0x50009000	US	S	SA	No	Two-wire interface master 1
TWIM1 : NS		0x40009000					
TWIM2 : S	APPLICATION	0x5000B000	US	S	SA	No	Two-wire interface master 2
TWIM2 : NS		0x4000B000					
TWIM3 : S	APPLICATION	0x5000C000	US	S	SA	No	Two-wire interface master 3
TWIM3 : NS		0x4000C000					
TWIM0	NETWORK	0x41013000	HF	NS	NA	No	Two-wire interface master 0

Register overview

Register	Offset	TZ	Description
TASKS_STARTRX	0x000		Start TWI receive sequence
TASKS_STARTTX	0x008		Start TWI transmit sequence
TASKS_STOP	0x014		Stop TWI transaction. Must be issued while the TWI master is not suspended.
TASKS_SUSPEND	0x01C		Suspend TWI transaction
TASKS_RESUME	0x020		Resume TWI transaction
SUBSCRIBE_STARTRX	0x080		Subscribe configuration for task STARTRX
SUBSCRIBE_STARTTX	0x088		Subscribe configuration for task STARTTX
SUBSCRIBE_STOP	0x094		Subscribe configuration for task STOP
SUBSCRIBE_SUSPEND	0x09C		Subscribe configuration for task SUSPEND
SUBSCRIBE_RESUME	0x0A0		Subscribe configuration for task RESUME
EVENTS_STOPPED	0x104		TWI stopped
EVENTS_ERROR	0x124		TWI error
EVENTS_SUSPENDED	0x148		SUSPEND task has been issued, TWI traffic is now suspended.
EVENTS_RXSTARTED	0x14C		Receive sequence started
EVENTS_TXSTARTED	0x150		Transmit sequence started
EVENTS_LASTRX	0x15C		Byte boundary, starting to receive the last byte
EVENTS_LASTTX	0x160		Byte boundary, starting to transmit the last byte
PUBLISH_STOPPED	0x184		Publish configuration for event STOPPED
PUBLISH_ERROR	0x1A4		Publish configuration for event ERROR
PUBLISH_SUSPENDED	0x1C8		Publish configuration for event SUSPENDED
PUBLISH_RXSTARTED	0x1CC		Publish configuration for event RXSTARTED
PUBLISH_TXSTARTED	0x1D0		Publish configuration for event TXSTARTED
PUBLISH_LASTRX	0x1DC		Publish configuration for event LASTRX
PUBLISH_LASTTX	0x1E0		Publish configuration for event LASTTX
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ERRORSRC	0x4C4		Error source
ENABLE	0x500		Enable TWIM
PSEL_SCL	0x508		Pin select for SCL signal
PSEL_SDA	0x50C		Pin select for SDA signal
FREQUENCY	0x524		TWI frequency. Accuracy depends on the HFCLK source selected.

Register	Offset	TZ	Description
RXD.PTR	0x534		Data pointer
RXD.MAXCNT	0x538		Maximum number of bytes in receive buffer
RXD.AMOUNT	0x53C		Number of bytes transferred in the last transaction
RXD.LIST	0x540		EasyDMA list type
TXD.PTR	0x544		Data pointer
TXD.MAXCNT	0x548		Maximum number of bytes in transmit buffer
TXD.AMOUNT	0x54C		Number of bytes transferred in the last transaction
TXD.LIST	0x550		EasyDMA list type
ADDRESS	0x588		Address used in the TWI transfer

7.36.8.1 TASKS_STARTRX

Address offset: 0x000

Start TWI receive sequence

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STARTRX						Start TWI receive sequence																											
			Trigger	1				Trigger task																											

7.36.8.2 TASKS_STARTTX

Address offset: 0x008

Start TWI transmit sequence

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STARTTX						Start TWI transmit sequence																											
			Trigger	1				Trigger task																											

7.36.8.3 TASKS_STOP

Address offset: 0x014

Stop TWI transaction. Must be issued while the TWI master is not suspended.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_STOP			Stop TWI transaction. Must be issued while the TWI master is not suspended.																														
			Trigger	1	Trigger task																														

7.36.8.4 TASKS_SUSPEND

Address offset: 0x01C

Suspend TWI transaction

Bit number										31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID										A																															
Reset 0x00000000										0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																																				
A	W	TASKS_SUSPEND			Suspend TWI transaction																																				
			Trigger	1	Trigger task																																				

7.36.8.5 TASKS_RESUME

Address offset: 0x020

Resume TWI transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_RESUME						Resume TWI transaction																											
			Trigger	1				Trigger task																											

7.36.8.6 SUBSCRIBE_STARTRX

Address offset: 0x080

Subscribe configuration for task [STARTRX](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STARTRX will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.36.8.7 SUBSCRIBE_STARTTX

Address offset: 0x088

Subscribe configuration for task [STARTTX](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task STARTTX will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.36.8.8 SUBSCRIBE_STOP

Address offset: 0x094

Subscribe configuration for task [STOP](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task STOP will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

7.36.8.9 SUBSCRIBE_SUSPEND

Address offset: 0x09C

Subscribe configuration for task **SUSPEND**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task SUSPEND will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

7.36.8.10 SUBSCRIBE_RESUME

Address offset: 0x0A0

Subscribe configuration for task **RESUME**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that task RESUME will subscribe to																																
B	RW	EN																																				
			Disabled	0	Disable subscription																																	
			Enabled	1	Enable subscription																																	

7.36.8.11 EVENTS_STOPPED

Address offset: 0x104

TWI stopped

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																					A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																
A	RW	EVENTS_STOPPED			TWI stopped																																
			NotGenerated	0	Event not generated																																
			Generated	1	Event generated																																

7.36.8.12 EVENTS_ERROR

Address offset: 0x124

TWI error

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ERROR			TWI error																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.36.8.13 EVENTS_SUSPENDED

Address offset: 0x148

SUSPEND task has been issued, TWI traffic is now suspended.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_SUSPENDED			SUSPEND task has been issued, TWI traffic is now suspended.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.36.8.14 EVENTS_RXSTARTED

Address offset: 0x14C

Receive sequence started

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RXSTARTED			Receive sequence started																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.36.8.15 EVENTS_TXSTARTED

Address offset: 0x150

Transmit sequence started

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_TXSTARTED			Transmit sequence started																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.36.8.16 EVENTS_LASTRX

Address offset: 0x15C

Byte boundary, starting to receive the last byte

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_LASTRX			Byte boundary, starting to receive the last byte																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.36.8.17 EVENTS_LASTTX

Address offset: 0x160

Byte boundary, starting to transmit the last byte

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_LASTTX			Byte boundary, starting to transmit the last byte																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.36.8.18 PUBLISH_STOPPED

Address offset: 0x184

Publish configuration for event STOPPED

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event STOPPED will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.36.8.19 PUBLISH_ERROR

Address offset: 0x1A4

Publish configuration for event ERROR

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0																																		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event ERROR will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.36.8.20 PUBLISH_SUSPENDED

Address offset: 0x1C8

Publish configuration for event **SUSPENDED**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0																																		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event SUSPENDED will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.36.8.21 PUBLISH_RXSTARTED

Address offset: 0x1CC

Publish configuration for event **RXSTARTED**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0																																		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event RXSTARTED will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.36.8.22 PUBLISH_TXSTARTED

Address offset: 0x1D0

Publish configuration for event **TXSTARTED**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0																																		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event TXSTARTED will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.36.8.23 PUBLISH_LASTRX

Address offset: 0x1DC

Publish configuration for event [LASTRX](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event LASTRX will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.36.8.24 PUBLISH_LASTTX

Address offset: 0x1E0

Publish configuration for event [LASTTX](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CHIDX		[0..255]	DPPI channel that event LASTTX will publish to																														
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.36.8.25 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				F D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LASTTX_STARTRX			Shortcut between event LASTTX and task STARTRX																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
B	RW	LASTTX_SUSPEND			Shortcut between event LASTTX and task SUSPEND																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
C	RW	LASTTX_STOP			Shortcut between event LASTTX and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
D	RW	LASTRX_STARTTX			Shortcut between event LASTRX and task STARTTX																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
F	RW	LASTRX_STOP			Shortcut between event LASTRX and task STOP																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				J I H G F																D A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STOPPED			Enable or disable interrupt for event STOPPED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
D	RW	ERROR			Enable or disable interrupt for event ERROR																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
F	RW	SUSPENDED			Enable or disable interrupt for event SUSPENDED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
G	RW	RXSTARTED			Enable or disable interrupt for event RXSTARTED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
H	RW	TXSTARTED			Enable or disable interrupt for event TXSTARTED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
I	RW	LASTRX			Enable or disable interrupt for event LASTRX																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
J	RW	LASTTX			Enable or disable interrupt for event LASTTX																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.36.8.27 INTENSET

Enable interrupt

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					J I H G F D A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
D	RW	ERROR			Write '1' to enable interrupt for event ERROR																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
F	RW	SUSPENDED			Write '1' to enable interrupt for event SUSPENDED																																	
			Set	1	Enable																																	
			Disabled	0	Read: Disabled																																	
			Enabled	1	Read: Enabled																																	
G	RW	RXSTARTED			Write '1' to enable interrupt for event RXSTARTED																																	

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				J I H G F D A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
H	RW	TXSTARTED			Write '1' to enable interrupt for event TXSTARTED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
I	RW	LASTRX			Write '1' to enable interrupt for event LASTRX																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
J	RW	LASTTX			Write '1' to enable interrupt for event LASTTX																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.36.8.28 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number			31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																														
ID			J I H G F															D										A					
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																														
ID	R/W	Field	Value ID	Value	Description																												
A	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
D	RW	ERROR			Write '1' to disable interrupt for event ERROR																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
F	RW	SUSPENDED			Write '1' to disable interrupt for event SUSPENDED																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
G	RW	RXSTARTED			Write '1' to disable interrupt for event RXSTARTED																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
H	RW	TXSTARTED			Write '1' to disable interrupt for event TXSTARTED																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												
I	RW	LASTRX			Write '1' to disable interrupt for event LASTRX																												
			Clear	1	Disable																												
			Disabled	0	Read: Disabled																												
			Enabled	1	Read: Enabled																												

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				J I H G F																D								A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
J	RW	LASTTX						Write '1' to disable interrupt for event LASTTX																											
			Clear	1				Disable																											
			Disabled	0				Read: Disabled																											
			Enabled	1				Read: Enabled																											

7.36.8.29 ERRORSRC

Address offset: 0x4C4

Error source

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	OVERRUN W1C			Overrun error																														
					A new byte was received before previous byte got transferred into RXD buffer. (Previous data is lost)																														
			NotReceived	0	Error did not occur																														
			Received	1	Error occurred																														
B	RW	ANACK W1C			NACK received after sending the address (write '1' to clear)																														
			NotReceived	0	Error did not occur																														
			Received	1	Error occurred																														
C	RW	DNACK W1C			NACK received after sending a data byte (write '1' to clear)																														
			NotReceived	0	Error did not occur																														
			Received	1	Error occurred																														

7.36.8.30 ENABLE

Address offset: 0x500

Enable TWIM

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE						Enable or disable TWIM																											
			Disabled	0				Disable TWIM																											
			Enabled	6				Enable TWIM																											

7.36.8.31 PSEL.SCL

Address offset: 0x508

Pin select for SCL signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0									
ID				C																								B												A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1									
ID	R/W	Field	Value ID	Value				Description																																				
A	RW	PIN		[0..31]				Pin number																																				
B	RW	PORT		[0..1]				Port number																																				
C	RW	CONNECT						Connection																																				
			Disconnected	1				Disconnect																																				
			Connected	0				Connect																																				

7.36.8.32 PSEL.SDA

Address offset: 0x50C

Pin select for SDA signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				C																															
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PIN		[0..31]				Pin number																											
B	RW	PORT		[0..1]				Port number																											
C	RW	CONNECT						Connection																											
			Disconnected	1				Disconnect																											
			Connected	0				Connect																											

7.36.8.33 FREQUENCY

Address offset: 0x524

TWI frequency. Accuracy depends on the HFCLK source selected.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x04000000				0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
A	RW	FREQUENCY			TWI master clock frequency																														
			K100	0x01980000	100 kbps																														
			K250	0x04000000	250 kbps																														
			K400	0x06400000	400 kbps																														
			K1000	0x0FF00000	1000 kbps																														

7.36.8.34 RXD

RXD EasyDMA channel

7.36.8.34.1 RXD.PTR

Address offset: 0x534

Data pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Data pointer																											
																				See the memory chapter for details about which memories are available for EasyDMA.															

7.36.8.34.2 RXD.MAXCNT

Address offset: 0x538

Maximum number of bytes in receive buffer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	RW	MAXCNT		[1..0xFFFF]																Maximum number of bytes in receive buffer															

7.36.8.34.3 RXD.AMOUNT

Address offset: 0x53C

Number of bytes transferred in the last transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	AMOUNT		[1..0xFFFF]				Number of bytes transferred in the last transaction. In case of NACK error, includes the NACK'ed byte.																											

7.36.8.34.4 RXD.LIST

Address offset: 0x540

EasyDMA list type

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0						
ID																																							A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0					
ID	R/W	Field	Value ID	Value				Description																																	
A	RW	LIST						List type																																	
			Disabled	0				Disable EasyDMA list																																	
			ArrayList	1				Use array list																																	

7.36.8.35 TXD

TXD EasyDMA channel

7.36.8.35.1 TXD.PTR

Address offset: 0x544

Data pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Data pointer																											
																				See the memory chapter for details about which memories are available for EasyDMA.															

7.36.8.35.2 TXD.MAXCNT

Address offset: 0x548

Maximum number of bytes in transmit buffer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value				Description																													
A	RW	MAXCNT		[1..0xFFFF]				Maximum number of bytes in transmit buffer																													

7.36.8.35.3 TXD.AMOUNT

Address offset: 0x54C

Number of bytes transferred in the last transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	AMOUNT		[1..0xFFFF]				Number of bytes transferred in the last transaction. In case of NACK error, includes the NACK'ed byte.																											

7.36.8.35.4 TXD.LIST

Address offset: 0x550

EasyDMA list type

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0						
ID																																							A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0					
ID	R/W	Field	Value ID	Value				Description																																	
A	RW	LIST						List type																																	
			Disabled	0				Disable EasyDMA list																																	
			ArrayList	1				Use array list																																	

7.36.8.36 ADDRESS

Address offset: 0x588

Address used in the TWI transfer

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																													A	A	A	A	A	A	A		
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value	Description																															
A	RW	ADDRESS				Address used in the TWI transfer																															

7.36.9 Electrical specification

7.36.9.1 TWIM interface electrical specifications

Symbol	Description	Min.	Typ.	Max.	Units
$f_{TWIM,SCL}$	Bit rates for TWIM ³²	100		1000	kbps
$t_{TWIM,START}$	Time from STARTRX/STARTTX task to transmission started		1.5		μs

7.36.9.2 Two Wire Interface Master (TWIM) timing specifications

Symbol	Description	Min.	Typ.	Max.	Units
t_{TWIM,SU_DATI}	Input data setup time before positive edge on SCL – all modes	20			ns
t_{TWIM,HD_DATI}	Input data hold time after negative edge on SCL – 100, 250 and 400 kbps	0			ns
t_{TWIM,HD_DATO}	Output data hold time after negative edge on SCL – 100, 250 and 400 kbps	500		625	ns
$t_{TWIM,HD\_DATO,1000kbps}$	Output data hold time after negative edge on SCL – 1000 kbps	250		315	ns
$t_{TWIM,HD\_STA,100kbps}$	TWIM master hold time for START and repeated START condition, 100 kbps	9900			ns
$t_{TWIM,HD\_STA,250kbps}$	TWIM master hold time for START and repeated START condition, 250 kbps	3900			ns
$t_{TWIM,HD\_STA,400kbps}$	TWIM master hold time for START and repeated START condition, 400 kbps	2400			ns
$t_{TWIM,HD\_STA,1000kbps}$	TWIM master hold time for START and repeated START condition, 1000 kbps	900			ns
$t_{TWIM,SU\_STO,100kbps}$	TWIM master setup time from SCL high to STOP condition, 100 kbps	5000			ns
$t_{TWIM,SU\_STO,250kbps}$	TWIM master setup time from SCL high to STOP condition, 250 kbps	2000			ns
$t_{TWIM,SU\_STO,400kbps}$	TWIM master setup time from SCL high to STOP condition, 400 kbps	1250			ns
$t_{TWIM,SU\_STO,1000kbps}$	TWIM master setup time from SCL high to STOP condition, 1000 kbps	500			ns
$t_{TWIM,BUF,100kbps}$	TWIM master bus free time between STOP and START conditions, 100 kbps	5250			ns
$t_{TWIM,BUF,250kbps}$	TWIM master bus free time between STOP and START conditions, 250 kbps	2250			ns
$t_{TWIM,BUF,400kbps}$	TWIM master bus free time between STOP and START conditions, 400 kbps	1500			ns
$t_{TWIM,BUF,1000kbps}$	TWIM master bus free time between STOP and START conditions, 1000 kbps	750			ns

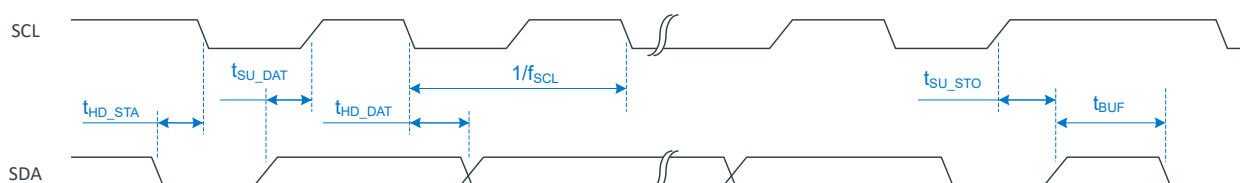


Figure 226: TWIM timing diagram, 1 byte transaction

³² High bit rates or stronger pull-ups may require GPIOs to be set as High Drive, see [GPIO — General purpose input/output](#) on page 293 for more details.

7.36.10 Pullup resistor

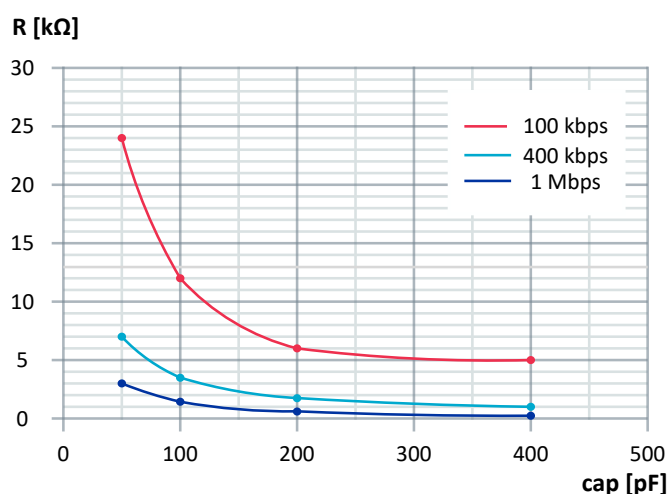


Figure 227: Recommended TWIM pullup value vs. line capacitance

- The I²C specification allows a line capacitance of 400 pF at most.
- The value of internal pullup resistor (R_{PU}) for nRF5340 can be found in [GPIO — General purpose input/output](#) on page 293.

7.37 TWIS — I²C compatible two-wire interface slave with EasyDMA

TWI slave with EasyDMA (TWIS) is a two-wire half-duplex slave which can communicate with a master device connected to the same bus.

Listed here are the main features for TWIS:

- I²C compatible
- Supported baud rates: 100 and 400 kbps
- EasyDMA

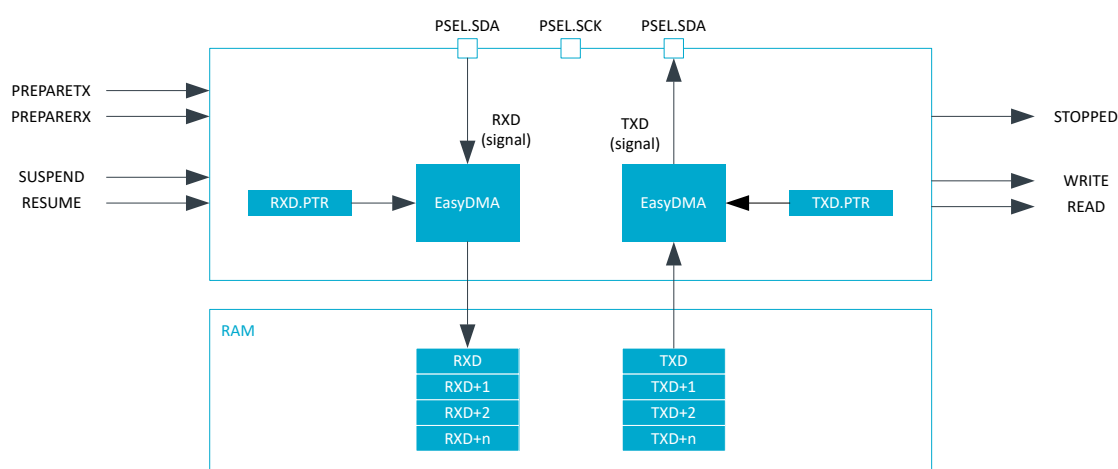


Figure 228: TWI slave with EasyDMA

A typical TWI setup consists of one master and one or more slaves. For an example, see the following figure. TWIS is only able to operate with a single master on the TWI bus.

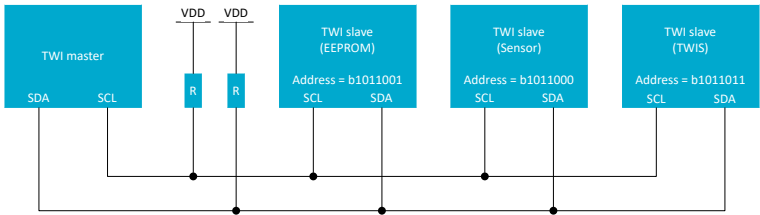


Figure 229: A typical TWI setup comprising one master and three slaves

The following figure shows the TWI slave state machine.

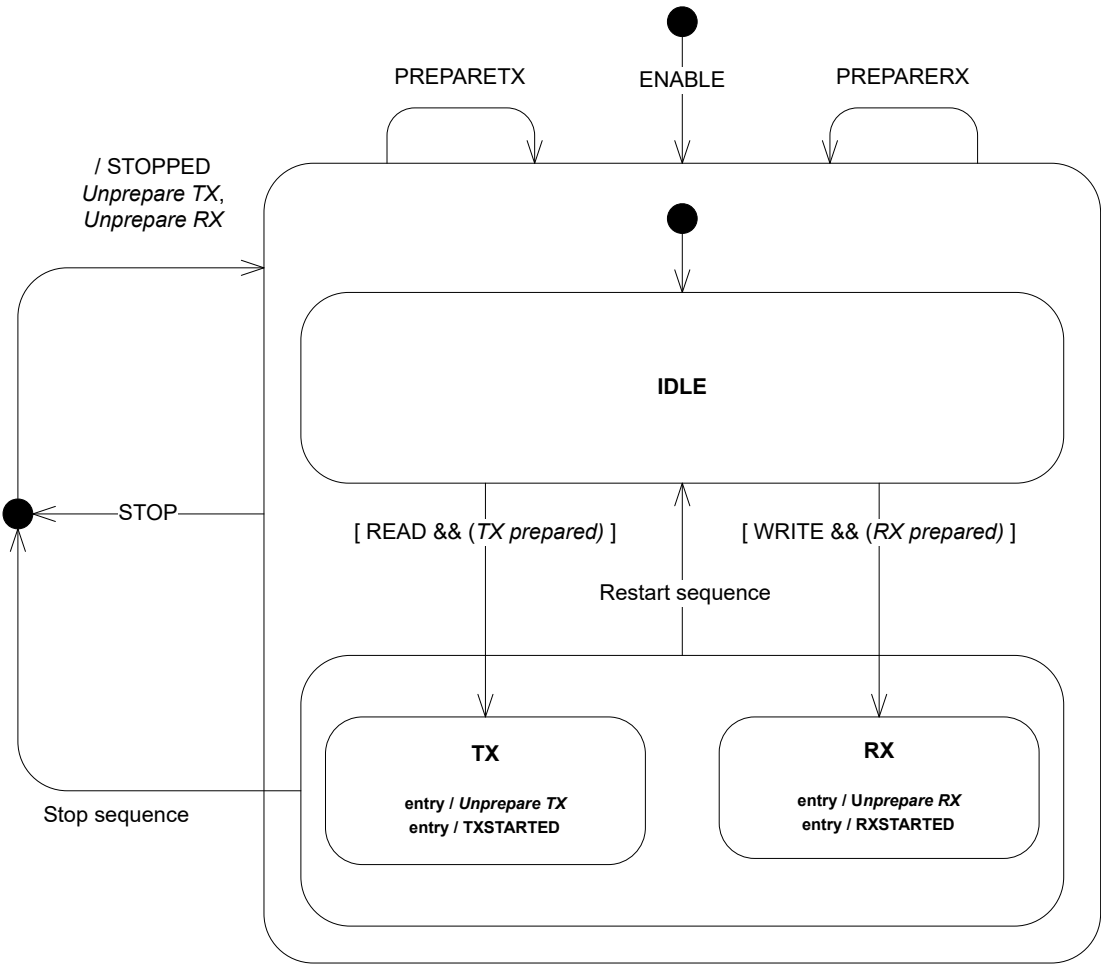


Figure 230: TWI slave state machine

The following table contains descriptions of the symbols used in the state machine.

Symbol	Type	Description
ENABLE	Register	The TWI slave has been enabled via the ENABLE register.
PREPARETX	Task	The TASKS_PREPARETX task has been triggered.
STOP	Task	The TASKS_STOP task has been triggered.
PREPARERX	Task	The TASKS_PREPARERX task has been triggered.
STOPPED	Event	The EVENTS_STOPPED event was generated.
RXSTARTED	Event	The EVENTS_RXSTARTED event was generated.
TXSTARTED	Event	The EVENTS_TXSTARTED event was generated.
TX prepared	Internal	Internal flag indicating that a TASKS_PREPARETX task has been triggered. This flag is not visible to the user.
RX prepared	Internal	Internal flag indicating that a TASKS_PREPARERX task has been triggered. This flag is not visible to the user.
Unprepare TX	Internal	Clears the internal 'TX prepared' flag until next TASKS_PREPARETX task.
Unprepare RX	Internal	Clears the internal 'RX prepared' flag until next TASKS_PREPARERX task.
Stop condition	TWI protocol	A TWI stop condition was detected.
Restart condition	TWI protocol	A TWI restart condition was detected.

Table 77: TWI slave state machine symbols

TWIS can perform clock stretching, with the premise that the master is able to support it.

It operates in a low power mode while waiting for a TWI master to initiate a transfer. As long as TWIS is not addressed, it will remain in this low power mode.

To secure correct behavior of the TWI slave, PSEL.SCL, PSEL.SDA, CONFIG, and the ADDRESS[n] registers must be configured prior to enabling the TWI slave through the ENABLE register. Similarly, changing these settings must be performed while the TWI slave is disabled. Failing to do so may result in unpredictable behavior.

7.37.1 Shared resources

TWIS shares registers and other resources with other peripherals that have the same ID as TWIS.

Therefore, you must disable all peripherals that have the same ID as the TWI slave before TWIS can be configured and used. Disabling a peripheral that has the same ID as the TWI slave will not reset any of the registers that are shared with TWIS. It is therefore important to configure all relevant registers explicitly to secure that TWIS operates correctly.

The Instantiation table in [Peripherals](#) on page 149 shows which peripherals have the same ID as TWIS.

7.37.2 EasyDMA

TWIS implements EasyDMA for accessing RAM without CPU involvement.

The following table shows the Easy DMA channels that TWIS implements.

Channel	Type	Register Cluster
TXD	READER	TXD
RXD	WRITER	RXD

Table 78: TWIS EasyDMA Channels

For detailed information regarding the use of EasyDMA, see [EasyDMA](#) on page 153.

The STOPPED event indicates that EasyDMA has finished accessing the buffer in RAM.

7.37.3 TWIS responding to a read command

Before TWIS can respond to a read command, it must be configured correctly and enabled via the ENABLE register. When enabled, TWIS will be in its IDLE state.

A read command is started when the TWI master generates a start condition on the TWI bus, followed by clocking out the address and the READ/WRITE bit set to 1 (WRITE=0, READ=1). The READ/WRITE bit is followed by an ACK/NACK bit (ACK=0 or NACK=1) response from the TWI slave.

TWIS is able to listen for up to two addresses at the same time. This is configured in the ADDRESS registers and the CONFIG register.

TWIS will only acknowledge (ACK) the read command if the address presented by the master matches one of the addresses the slave is configured to listen for. TWIS will generate a READ event when it acknowledges the read command.

TWIS is only able to detect a read command from the IDLE state.

TWIS will set an internal 'TX prepared' flag when the PREPARETX task is triggered.

When the read command is received, TWIS will enter the TX state if the internal 'TX prepared' flag is set.

If the internal 'TX prepared' flag is not set when the read command is received, TWIS will stretch the master's clock until the PREPARETX task is triggered and the internal 'TX prepared' flag is set.

TWIS will generate the TXSTARTED event and clear the 'TX prepared' flag ('unprepare TX') when it enters the TX state. In this state TWIS will send the data bytes found in the transmit buffer to the master using the master's clock.

TWIS will go back to the IDLE state if the TWI slave receives a restart command when it is in the TX state.

TWIS is stopped when it receives the stop condition from the TWI master. A STOPPED event will be generated when the transaction has stopped. TWIS will clear the 'TX prepared' flag ('unprepare TX') and go back to the IDLE state when it has stopped.

The transmit buffer is located in RAM at the address specified in the TXD.PTR register. TWIS will only be able to send TXD.MAXCNT bytes from the transmit buffer for each transaction. If the TWI master forces the slave to send more than TXD.MAXCNT bytes, the slave will send the byte specified in the ORC register to the master instead. If this happens, an ERROR event will be generated.

The EasyDMA configuration registers RXD.PTR, TXD.PTR, RXD.AMOUNT, and TXD.AMOUNT, are latched when the TXSTARTED event is generated.

TWIS can be forced to stop by triggering the STOP task. A STOPPED event will be generated when TWIS has stopped. TWIS will clear the 'TX prepared' flag and go back to the IDLE state when it has stopped, see also [Terminating an ongoing TWI transaction](#) on page 718.

Each byte sent from the slave will be followed by an ACK/NACK bit sent from the master. The TWI master will generate a NACK following the last byte that it wants to receive to tell the slave to release the bus so that the TWI master can generate the stop condition. The TXD.AMOUNT register can be queried after a transaction to see how many bytes were sent.

A typical TWIS read command response is illustrated in the following figure, including clock stretching following a SUSPEND task.

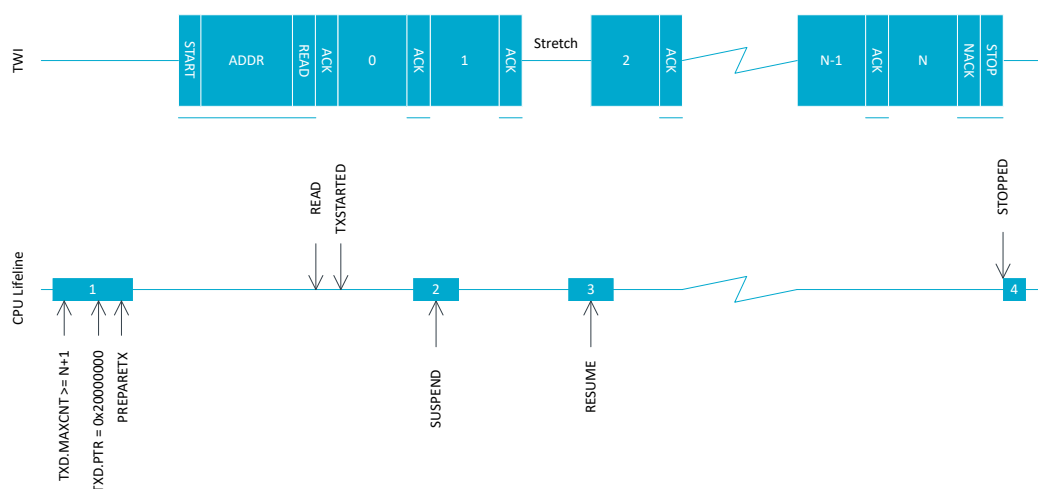


Figure 231: TWIS responding to a read command

7.37.4 TWIS responding to a write command

Before TWIS can respond to a write command, TWIS must be configured correctly and enabled via the ENABLE register. When enabled, TWIS will be in its IDLE state.

A write command is started when the TWI master generates a start condition on the TWI bus, followed by clocking out the address and the READ/WRITE bit set to 0 (WRITE=0, READ=1). The READ/WRITE bit is followed by an ACK/NACK bit (ACK=0 or NACK=1) response from the slave.

TWIS is able to listen for up to two addresses at the same time. This is configured in the ADDRESS registers and the CONFIG register.

TWIS will only acknowledge (ACK) the write command if the address presented by the master matches one of the addresses the slave is configured to listen for. TWIS will generate a WRITE event if it acknowledges the write command.

TWIS is only able to detect a write command from the IDLE state.

TWIS will set an internal 'RX prepared' flag when the PREPARERX task is triggered.

When the write command is received, TWIS will enter the RX state if the internal 'RX prepared' flag is set.

If the internal 'RX prepared' flag is not set when the write command is received, TWIS will stretch the master's clock until the PREPARERX task is triggered and the internal 'RX prepared' flag is set.

TWIS will generate the RXSTARTED event and clear the internal 'RX prepared' flag ('unprepare RX') when it enters the RX state. In this state, TWIS will be able to receive the bytes sent by the TWI master.

TWIS will go back to the IDLE state if TWIS receives a restart command when it is in the RX state.

TWIS is stopped when it receives the stop condition from the TWI master. A STOPPED event will be generated when the transaction has stopped. TWIS will clear the internal 'RX prepared' flag ('unprepare RX') and go back to the IDLE state when it has stopped.

The receive buffer is located in RAM at the address specified in the RXD.PTR register. TWIS will only be able to receive as many bytes as specified in the RXD.MAXCNT register. If the TWI master tries to send more bytes to the slave than it can receive, the extra bytes are discarded and NACKed by the slave. If this happens, an ERROR event will be generated.

The EasyDMA configuration registers, see RXD.PTR etc., are latched when the RXSTARTED event is generated.

TWIS can be forced to stop by triggering the STOP task. A STOPPED event will be generated when TWIS has stopped. TWIS will clear the internal 'RX prepared' flag and go back to the IDLE state when it has stopped, see also [Terminating an ongoing TWI transaction](#) on page 718.

TWIS will generate an ACK after every byte received from the master. The RXD.AMOUNT register can be queried after a transaction to see how many bytes were received.

A typical TWIS write command response is illustrated in the following figure, including clock stretching following a SUSPEND task.

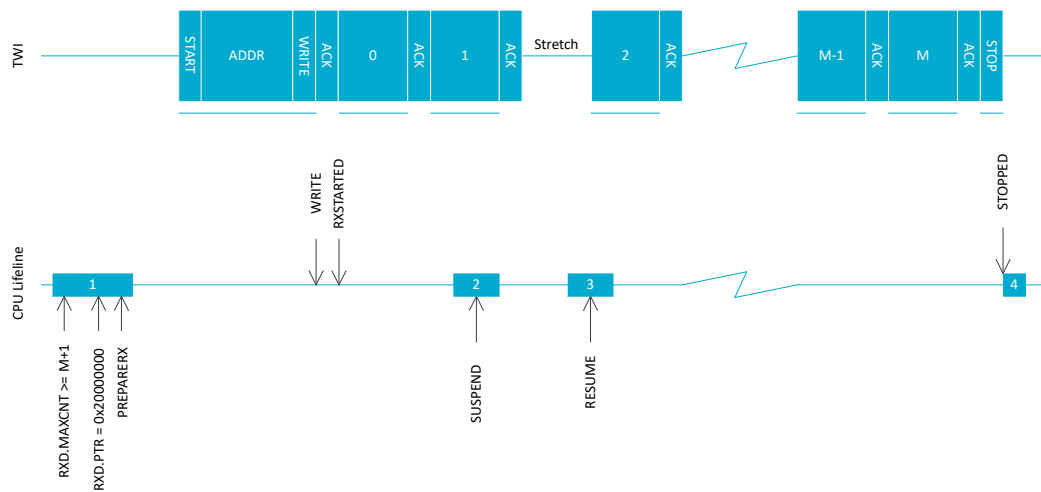


Figure 232: TWIS responding to a write command

7.37.5 Master repeated start sequence

An example of a repeated start sequence is one in which the TWI master writes two bytes to TWIS followed by reading four bytes from the slave.

This is illustrated in the following figure.

In this example, the receiver does not know what the master wants to read in advance. This information is in the first two received bytes of the write in the repeated start sequence. To guarantee that the CPU is able to process the received data before TWIS starts to reply to the read command, the SUSPEND task is triggered via a shortcut from the READ event generated when the read command is received. When the CPU has processed the incoming data and prepared the correct data response, the CPU will resume the transaction by triggering the RESUME task.

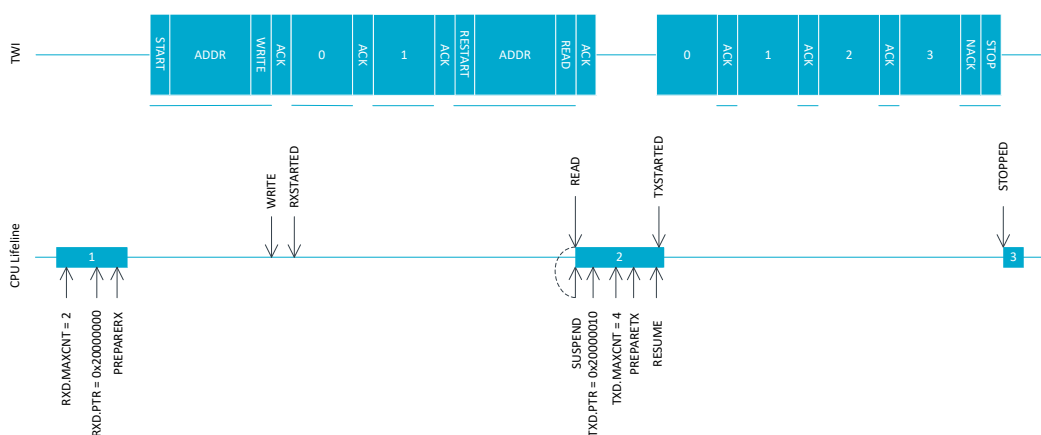


Figure 233: Repeated start sequence

7.37.6 Terminating an ongoing TWI transaction

In some situations, e.g. if the external TWI master is not responding correctly, it may be required to terminate an ongoing transaction.

This can be achieved by triggering the STOP task. In this situation, a STOPPED event will be generated when the TWI has stopped independent of whether or not a STOP condition has been generated on the TWI bus. The TWI slave will release the bus when it has stopped and go back to its IDLE state.

7.37.7 Low power

To ensure lowest possible power consumption when the peripheral is not needed stop and disable TWIS.

The STOP task may not be always needed (the peripheral might already be stopped), but if the task is triggered, software shall wait until the STOPPED event is generated before disabling the peripheral through the ENABLE register.

7.37.8 Slave mode pin configuration

The SCL and SDA signals are mapped to physical pins using the PSEL.SCL and PSEL.SDA registers.

The PSEL.SCL and PSEL.SDA registers and their configurations are only used as long as TWIS is enabled, and retained only as long as the device is in System ON mode. When the peripheral is disabled, the pins will behave as regular GPIOs, and use the configuration in their respective OUT bit field and PIN_CNF[n] register. PSEL.SCL and PSEL.SDA must only be configured when TWIS is disabled.

To secure correct signal levels on the pins used by TWIS while in System OFF mode, and when TWIS is disabled, these pins must be configured in the GPIO peripheral as described in the following table.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

TWI slave signal	TWI slave pin	Direction	Output value	Drive strength
SCL	As specified in PSEL.SCL	Input	Not applicable	S0D1
SDA	As specified in PSEL.SDA	Input	Not applicable	S0D1

Table 79: GPIO configuration before enabling peripheral

7.37.9 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
TWIS0 : S	APPLICATION	0x50008000	US	S	SA	No	Two-wire interface slave 0
TWIS0 : NS		0x40008000					
TWIS1 : S	APPLICATION	0x50009000	US	S	SA	No	Two-wire interface slave 1
TWIS1 : NS		0x40009000					
TWIS2 : S	APPLICATION	0x5000B000	US	S	SA	No	Two-wire interface slave 2
TWIS2 : NS		0x4000B000					
TWIS3 : S	APPLICATION	0x5000C000	US	S	SA	No	Two-wire interface slave 3
TWIS3 : NS		0x4000C000					
TWIS0	NETWORK	0x41013000	HF	NS	NA	No	Two-wire interface slave 0

Register overview

Register	Offset	TZ	Description
TASKS_STOP	0x014		Stop TWI transaction
TASKS_SUSPEND	0x01C		Suspend TWI transaction
TASKS_RESUME	0x020		Resume TWI transaction

Register	Offset	TZ	Description
TASKS_PREPARERX	0x030		Prepare the TWI slave to respond to a write command
TASKS_PREPARETX	0x034		Prepare the TWI slave to respond to a read command
SUBSCRIBE_STOP	0x094		Subscribe configuration for task STOP
SUBSCRIBE_SUSPEND	0x09C		Subscribe configuration for task SUSPEND
SUBSCRIBE_RESUME	0x0A0		Subscribe configuration for task RESUME
SUBSCRIBE_PREPARERX	0x0B0		Subscribe configuration for task PREPARERX
SUBSCRIBE_PREPARETX	0x0B4		Subscribe configuration for task PREPARETX
EVENTS_STOPPED	0x104		TWI stopped
EVENTS_ERROR	0x124		TWI error
EVENTS_RXSTARTED	0x14C		Receive sequence started
EVENTS_TXSTARTED	0x150		Transmit sequence started
EVENTS_WRITE	0x164		Write command received
EVENTS_READ	0x168		Read command received
PUBLISH_STOPPED	0x184		Publish configuration for event STOPPED
PUBLISH_ERROR	0x1A4		Publish configuration for event ERROR
PUBLISH_RXSTARTED	0x1CC		Publish configuration for event RXSTARTED
PUBLISH_TXSTARTED	0x1D0		Publish configuration for event TXSTARTED
PUBLISH_WRITE	0x1E4		Publish configuration for event WRITE
PUBLISH_READ	0x1E8		Publish configuration for event READ
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ERRORSRC	0x4D0		Error source
MATCH	0x4D4		Status register indicating which address had a match
ENABLE	0x500		Enable TWIS
PSEL.SCL	0x508		Pin select for SCL signal
PSEL.SDA	0x50C		Pin select for SDA signal
RXD.PTR	0x534		RXD Data pointer
RXD.MAXCNT	0x538		Maximum number of bytes in RXD buffer
RXD.AMOUNT	0x53C		Number of bytes transferred in the last RXD transaction
RXD.LIST	0x540		EasyDMA list type
TXD.PTR	0x544		TXD Data pointer
TXD.MAXCNT	0x548		Maximum number of bytes in TXD buffer
TXD.AMOUNT	0x54C		Number of bytes transferred in the last TXD transaction
TXD.LIST	0x550		EasyDMA list type
ADDRESS[n]	0x588		TWI slave address n
CONFIG	0x594		Configuration register for the address match mechanism
ORC	0x5C0		Over-read character. Character sent out in case of an over-read of the transmit buffer.

7.37.9.1 TASKS_STOP

Address offset: 0x014

Stop TWI transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	W	TASKS_STOP				Stop TWI transaction																													
			Trigger	1		Trigger task																													

7.37.9.2 TASKS_SUSPEND

Address offset: 0x01C

Suspend TWI transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_SUSPEND						Suspend TWI transaction																											
			Trigger	1				Trigger task																											

7.37.9.3 TASKS_RESUME

Address offset: 0x020

Resume TWI transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_RESUME						Resume TWI transaction																											
			Trigger	1				Trigger task																											

7.37.9.4 TASKS_PREPARERX

Address offset: 0x030

Prepare the TWI slave to respond to a write command

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	W	TASKS_PREPARERX			Prepare the TWI slave to respond to a write command																																	
			Trigger	1	Trigger task																																	

7.37.9.5 TASKS_PREPARETX

Address offset: 0x034

Prepare the TWI slave to respond to a read command

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																																					A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																																
A	W	TASKS_PREPARETX			Prepare the TWI slave to respond to a read command																																
			Trigger	1	Trigger task																																

7.37.9.6 SUBSCRIBE_STOP

Address offset: 0x094

Subscribe configuration for task **STOP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STOP will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.37.9.7 SUBSCRIBE_SUSPEND

Address offset: 0x09C

Subscribe configuration for task **SUSPEND**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task SUSPEND will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.37.9.8 SUBSCRIBE_RESUME

Address offset: 0x0A0

Subscribe configuration for task **RESUME**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task RESUME will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.37.9.9 SUBSCRIBE_PREPARERX

Address offset: 0x0B0

Subscribe configuration for task **PREPARERX**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task PREPARERX will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

7.37.9.10 SUBSCRIBE_PREPARETX

Address offset: 0x0B4

Subscribe configuration for task [PREPARETX](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that task PREPARETX will subscribe to																																																									
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

7.37.9.11 EVENTS_STOPPED

Address offset: 0x104

TWI stopped

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_STOPPED			TWI stopped																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.37.9.12 EVENTS_ERROR

Address offset: 0x124

TWI error

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ERROR			TWI error																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.37.9.13 EVENTS_RXSTARTED

Address offset: 0x14C

Receive sequence started

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_RXSTARTED			Receive sequence started																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.37.9.14 EVENTS_TXSTARTED

Address offset: 0x150

Transmit sequence started

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_TXSTARTED			Transmit sequence started																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.37.9.15 EVENTS_WRITE

Address offset: 0x164

Write command received

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_WRITE			Write command received																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.37.9.16 EVENTS_READ

Address offset: 0x168

Read command received

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_READ						Read command received																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.37.9.17 PUBLISH_STOPPED

Address offset: 0x184

Publish configuration for event **STOPPED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event STOPPED will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.37.9.18 PUBLISH_ERROR

Address offset: 0x1A4

Publish configuration for event **ERROR**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event ERROR will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.37.9.19 PUBLISH_RXSTARTED

Address offset: 0x1CC

Publish configuration for event **RXSTARTED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event RXSTARTED will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.37.9.20 PUBLISH_TXSTARTED

Address offset: 0x1D0

Publish configuration for event **TXSTARTED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event TXSTARTED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.37.9.21 PUBLISH_WRITE

Address offset: 0x1E4

Publish configuration for event **WRITE**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															

7.37.9.22 PUBLISH_READ

Address offset: 0x1E8

Publish configuration for event **READ**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event READ will publish to																																
B	RW	EN																																				
			Disabled	0	Disable publishing																																	
			Enabled	1	Enable publishing																																	

7.37.9.23 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	WRITE_SUSPEND			Shortcut between event WRITE and task SUSPEND																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
B	RW	READ_SUSPEND			Shortcut between event READ and task SUSPEND																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G								F E								B								A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STOPPED			Enable or disable interrupt for event STOPPED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
B	RW	ERROR			Enable or disable interrupt for event ERROR																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
E	RW	RXSTARTED			Enable or disable interrupt for event RXSTARTED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
F	RW	TXSTARTED			Enable or disable interrupt for event TXSTARTED																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
G	RW	WRITE			Enable or disable interrupt for event WRITE																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
H	RW	READ			Enable or disable interrupt for event READ																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														

7.37.9.25 INTENSET

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G								F E								B								A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	ERROR			Write '1' to enable interrupt for event ERROR																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
E	RW	RXSTARTED			Write '1' to enable interrupt for event RXSTARTED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
F	RW	TXSTARTED			Write '1' to enable interrupt for event TXSTARTED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G								F E								B								A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	ERROR			Write '1' to disable interrupt for event ERROR																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
E	RW	RXSTARTED			Write '1' to disable interrupt for event RXSTARTED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
F	RW	TXSTARTED			Write '1' to disable interrupt for event TXSTARTED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
G	RW	WRITE			Write '1' to disable interrupt for event WRITE																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
H	RW	READ			Write '1' to disable interrupt for event READ																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

Error source

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	OVERFLOW W1C			RX buffer overflow detected, and prevented																														
			NotDetected	0	Error did not occur																														
			Detected	1	Error occurred																														
B	RW	DNACK W1C			NACK sent after receiving a data byte																														
			NotReceived	0	Error did not occur																														
			Received	1	Error occurred																														
C	RW	OVERREAD W1C			TX buffer over-read detected, and prevented																														
			NotDetected	0	Error did not occur																														
			Detected	1	Error occurred																														

7.37.9.28 MATCH

Address offset: 0x4D4

Status register indicating which address had a match

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	MATCH		[0..1]	Indication of which address in ADDRESS that matched the incoming address																														

7.37.9.29 ENABLE

Address offset: 0x500

Enable TWIS

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Enable or disable TWIS																														
			Disabled	0	Disable TWIS																														
			Enabled	9	Enable TWIS																														

7.37.9.30 PSEL.SCL

Address offset: 0x508

Pin select for SCL signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				C																								B												A	A	A	A	A																			
Reset 0xFFFFFFFF				1																																1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																																																							
A	RW	PIN		[0..31]				Pin number																																																							
B	RW	PORT		[0..1]				Port number																																																							
C	RW	CONNECT						Connection																																																							
			Disconnected	1				Disconnect																																																							
			Connected	0				Connect																																																							

7.37.9.31 PSEL.SDA

Address offset: 0x50C

Pin select for SDA signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0						
ID				C																																B	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1					
ID	R/W	Field	Value ID	Value				Description																																	
A	RW	PIN		[0..31]				Pin number																																	
B	RW	PORT		[0..1]				Port number																																	
C	RW	CONNECT						Connection																																	
			Disconnected	1				Disconnect																																	
			Connected	0				Connect																																	

7.37.9.32 RXD

RXD EasyDMA channel

7.37.9.32.1 RXD.PTR

Address offset: 0x534

RXD Data pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

See the memory chapter for details about which memories are available for EasyDMA.

7.37.9.32.2 RXD.MAXCNT

Address offset: 0x538

Maximum number of bytes in RXD buffer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.37.9.32.3 RXD.AMOUNT

Address offset: 0x53C

Number of bytes transferred in the last RXD transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																				A A A A A A A A A A A A A A A A A A A A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	AMOUNT		[1..0xFFFF]				Number of bytes transferred in the last RXD transaction																											

7.37.9.32.4 RXD.LIST

Address offset: 0x540

EasyDMA list type

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LIST			List type																														
			Disabled	0	Disable EasyDMA list																														
			ArrayList	1	Use array list																														

7.37.9.33 TXD

TXD EasyDMA channel

7.37.9.33.1 TXD.PTR

Address offset: 0x544

TXD Data pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

See the memory chapter for details about which memories are available for EasyDMA.

7.37.9.33.2 TXD.MAXCNT

Address offset: 0x548

Maximum number of bytes in TXD buffer

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	MAXCNT		[1..0xFFFF]	Maximum number of bytes in TXD buffer																															

Over-read character. Character sent out in case of an over-read of the transmit buffer.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	ORC				Over-read character. Character sent out in case of an over-read of the transmit buffer.																													

7.37.10 Electrical specification

7.37.10.1 TWIS slave timing specifications

Symbol	Description	Min.	Typ.	Max.	Units
$f_{\text{TWIS,SCL}}$	Bit rates for TWIS ³³	100		400	kbps
$t_{\text{TWIS,START}}$	Time from PREPARERX/PREPARETX task to ready to receive/transmit		1.5		μs
$t_{\text{TWIS,SU\_DATI}}$	Input data setup time before positive edge on SCL – all modes	20			ns
$t_{\text{TWIS,HD\_DATI}}$	Input data hold time after negative edge on SCL – all modes	0			ns
$t_{\text{TWIS,HD\_DATO}}$	Output data hold time after negative edge on SCL – all modes	350		600	ns
$t_{\text{TWIS,HD\_STA,100kbps}}$	TWI slave hold time from for START condition (SDA low to SCL low), 100 kbps	500			ns
$t_{\text{TWIS,HD\_STA,400kbps}}$	TWI slave hold time from for START condition (SDA low to SCL low), 400 kbps	500			ns
$t_{\text{TWIS,SU\_STO,100kbps}}$	TWI slave setup time from SCL high to STOP condition, 100 kbps	500			ns
$t_{\text{TWIS,SU\_STO,400kbps}}$	TWI slave setup time from SCL high to STOP condition, 400 kbps	500			ns
$t_{\text{TWIS,BUF,100kbps}}$	TWI slave bus free time between STOP and START conditions, 100 kbps	500			ns
$t_{\text{TWIS,BUF,400kbps}}$	TWI slave bus free time between STOP and START conditions, 400 kbps	500			ns

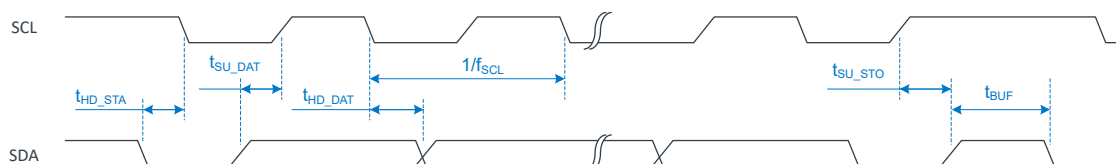


Figure 234: TWIS timing diagram, 1 byte transaction

7.38 UARTE — Universal asynchronous receiver/transmitter with EasyDMA

The Universal asynchronous receiver/transmitter with EasyDMA (UARTE) offers fast, full-duplex, asynchronous serial communication. Built-in flow control (CTS, RTS) is supported in hardware at a rate up to 1 Mbps and EasyDMA data transfer to and from RAM.

The main features of UARTE are the following:

- Full-duplex operation
- Automatic hardware flow control
- Optional even parity bit checking and generation
- EasyDMA
- Up to 1 Mbps baudrate
- Return to IDLE between transactions supported (when using HW flow control)

³³ High bit rates or stronger pull-ups may require GPIOs to be set as High Drive, see [GPIO](#) chapter for more details.

- One or two stop bit
- Least significant bit (LSB) first

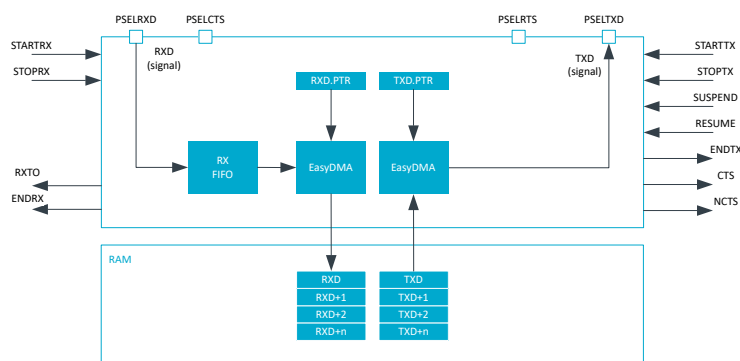


Figure 235: UARTe configuration

The GPIOs used for each UART interface can be chosen from any GPIO on the device and are independently configurable. This enables device pinout flexibility and efficient use of board space and signal routing.

Note: The external crystal oscillator must be enabled to obtain sufficient clock accuracy for stable communication. See [CLOCK — Clock control](#) on page 72 for more information.

7.38.1 EasyDMA

UARTe implements EasyDMA for reading and writing to and from the RAM.

If the TXD.PTR and the RXD.PTR are not pointing to the Data RAM region, an EasyDMA transfer may result in a HardFault or RAM corruption. See [Memory](#) on page 21 for more information about the different memory regions.

The RXD.PTR, TXD.PTR, RXD.MAXCNT, and TXD.MAXCNT registers are double-buffered. They can be updated and prepared for the next reception or transmission immediately after having received the RXSTARTED or TXSTARTED event.

The ENDRX and ENDTX events indicate that the EasyDMA is finished accessing the RX or TX buffer in RAM.

7.38.2 Transmission

The first step of a DMA transmission is storing bytes in the transmit buffer and configuring EasyDMA. This is achieved by writing the initial address pointer to TXD.PTR, and the number of bytes to transmit from the RAM buffer to TXD.MAXCNT. The UARTe transmission is started by triggering the STARTTX task.

After each byte has been sent over the TXD line, a TXDRDY event will be generated.

When all bytes have been transmitted, the transmission will automatically end and the ENDTX event will be generated.

A UARTe transmission sequence is stopped by triggering the STOPTX task. A TXSTOPPED event will be generated when the UARTe transmitter has stopped.

If the ENDTX event has not already been generated when the UARTe transmitter has come to a stop, UARTe will generate the ENDTX event explicitly even though all bytes specified in the TXD.MAXCNT register have not been transmitted.

If flow control is enabled through the HWFC field in the CONFIG register, a transmission will be automatically suspended when CTS is deactivated and resumed when CTS is activated again, as shown in the following figure. A byte that is in transmission when CTS is deactivated will be fully transmitted before the transmission is suspended.

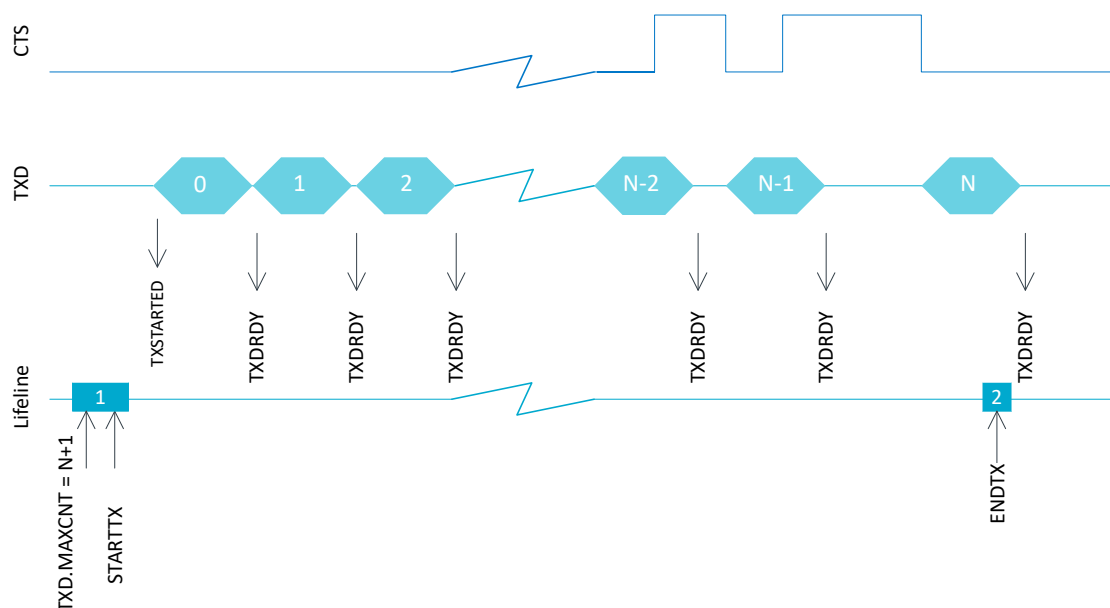


Figure 236: UART transmission

The UART transmitter is in its lowest activity level consuming the least amount of energy when it is stopped. That is, before it is started via STARTTX or after it has been stopped via STOPTX and the TXSTOPPED event has been generated. See [POWER — Power control](#) on page 46 for more information about power modes.

7.38.3 Reception

The UART receiver is started by triggering the STARTRX task. The UART receiver uses EasyDMA to store incoming data in an RX buffer in RAM.

The RX buffer is located at the address specified in the RXD.PTR register. The RXD.PTR register is double-buffered and it can be updated and prepared for the next STARTRX task immediately after the RXSTARTED event is generated. The size of the RX buffer is specified in the RXD.MAXCNT register. UART generates an ENDRX event when it has filled up the RX buffer, as seen in the following figure.

For each byte received over the RXD line, an RXDRDY event is generated. This event is likely to occur before the corresponding data has been transferred to Data RAM.

The RXD.AMOUNT register can be queried following an ENDRX event to see how many new bytes have been transferred to the RX buffer in RAM since the previous ENDRX event.

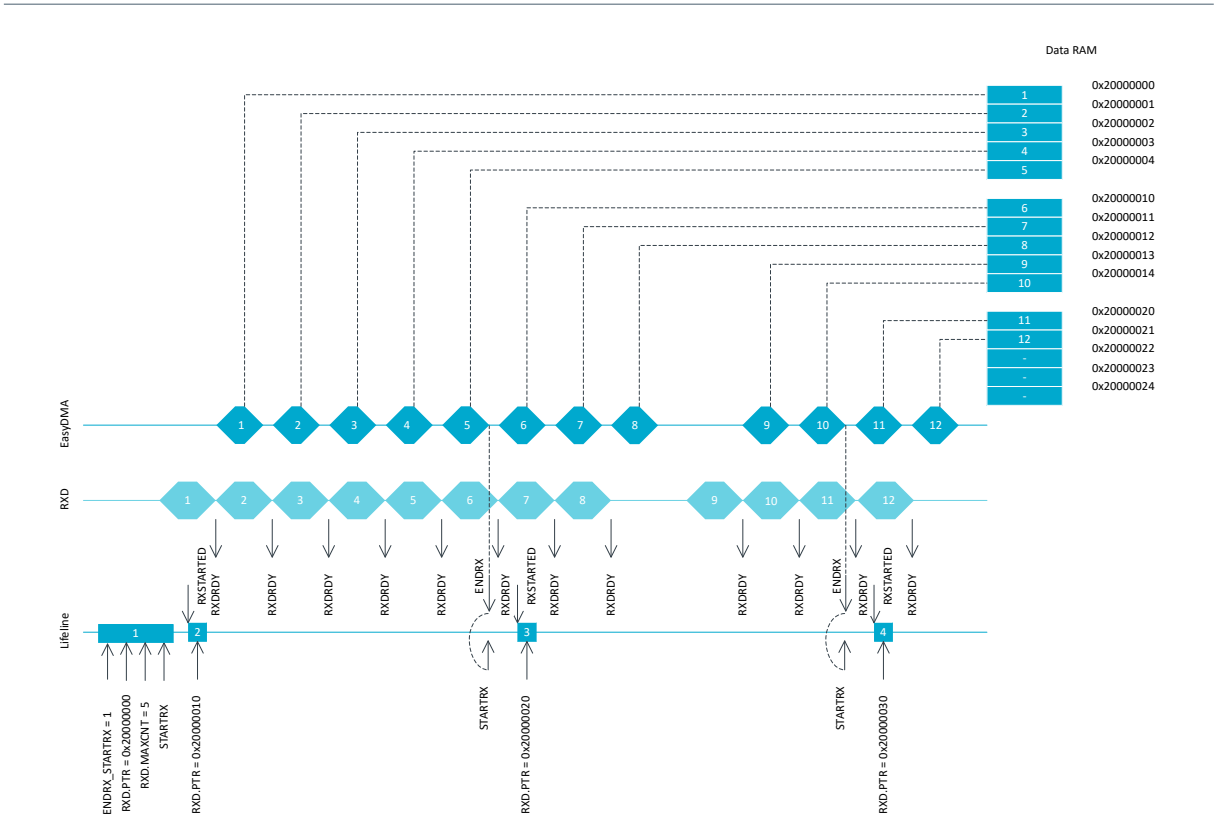


Figure 237: UARTE reception

The UARTE receiver is stopped by triggering the STOPRX task. An RXTO event is generated when the UARTE has stopped. UARTE makes sure that an impending ENDRX event is generated before the RXTO event is generated. This means that UARTE guarantees that no ENDRX event is generated after RXTO, unless UARTE is restarted or a FLUSHRX command is issued after the RXTO event is generated.

Note: If the ENDRX event has not been generated when the UARTE receiver stops, indicating that all pending content in the RX FIFO has been moved to the RX buffer, UARTE generates the ENDRX event explicitly even though the RX buffer is not full. In this scenario the ENDRX event is generated before the RXTO event is generated.

To determine the amount of bytes the RX buffer has received, the CPU can read the RXD.AMOUNT register following the ENDRX event or the RXT0 event.

UARTE can receive up to four bytes after the STOPRX task has been triggered, if these are sent in succession immediately after the RTS signal is deactivated.

After the RXT0 event is generated, the internal RX FIFO may still contain data. To move this data to RAM, the FLUSHRX task must be triggered. The RX buffer should be emptied, or the RXD.PTR register should be updated before the FLUSHRX task is triggered. This ensures the data in the RX buffer is not overwritten. To make sure that all data in the RX FIFO is moved to the RX buffer, the RXD.MAXCNT register must be set to $RXD.MAXCNT > 4$, as seen in the following figure. The UARTE will generate the ENDRX event after completing the FLUSHRX task even if the RX FIFO was empty or if the RX buffer does not fill up. After the ENDRX event, the RXD.AMOUNT register holds the actual amount of bytes transferred to the RX buffer.

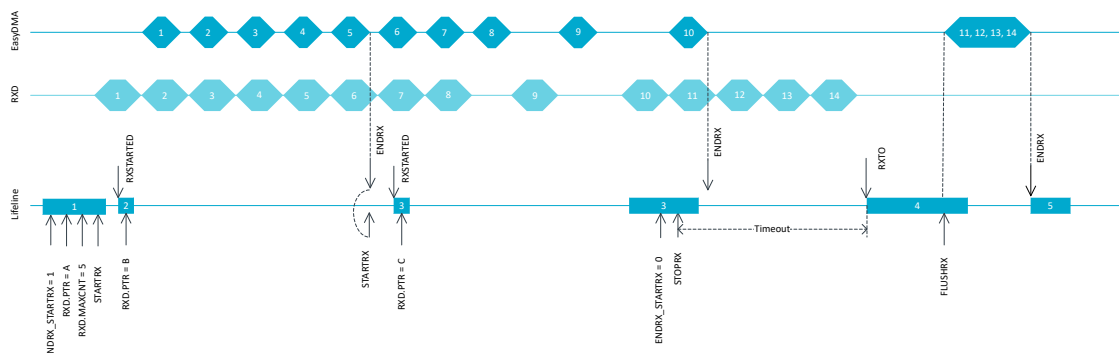


Figure 238: UARTE reception with forced stop via STOPRX

If hardware flow control is enabled through the HWFC field in the CONFIG register, the RTS signal will be deactivated when the receiver is stopped via the STOPRX task or when the UARTE is only able to receive four more bytes in its internal RX FIFO.

With flow control disabled, the UARTE will function in the same way as when the flow control is enabled except that the RTS line will not be used. This means that no signal will be generated when the UARTE has reached the point where it is only able to receive four more bytes in its internal RX FIFO. Data received when the internal RX FIFO is filled up, will be lost.

The UARTE receiver will be in its lowest activity level, and consume the least amount of energy, when it is stopped, i.e. before it is started via STARTRX or after it has been stopped via STOPRX and the RXTO event has been generated. See [POWER — Power control](#) on page 46 for more information about power modes.

7.38.4 Error conditions

An ERROR event, in the form of a framing error, will be generated if a valid stop bit is not detected in a frame. Another ERROR event, in the form of a break condition, will be generated if the RXD line is held active low for longer than the length of a data frame. Effectively, a framing error is always generated before a break condition occurs.

An ERROR event will not stop reception. If the error was a parity error, the received byte is still transferred into Data RAM along with any following bytes. If a framing error occurs (wrong stop bit), that byte will not be stored into Data RAM but following incoming bytes will.

7.38.5 Using the UARTE without flow control

If flow control is not enabled, the interface will behave as if the CTS and RTS lines are kept active all the time.

7.38.6 Parity and stop bit configuration

Automatic even parity generation for both transmission and reception can be configured using the register [CONFIG](#) on page 755. If odd parity is desired, it can be configured using the register [CONFIG](#) on page 755. See the register description for details.

The amount of stop bits can also be configured through the register [CONFIG](#) on page 755.

7.38.7 Low power

To ensure lowest possible power consumption when the peripheral is not needed, stop and disable UARTE.

The STOPTH and STOPRX tasks may not be always needed (the peripheral might already be stopped), but if STOPTH and/or STOPRX is sent, software shall wait until the TXSTOPPED and/or RXTO event is received in response, before disabling the peripheral through the ENABLE register.

7.38.8 Pin configuration

The different signals RXD, CTS (Clear To Send, active low), RTS (Request To Send, active low), and TXD associated with UARTE are mapped to physical pins according to the configuration specified in the PSEL.RXD, PSEL.CTS, PSEL.RTS, and PSEL.TXD registers respectively.

The PSEL.RXD, PSEL.CTS, PSEL.RTS, and PSEL.TXD registers and their configurations are only used as long as the UARTE is enabled, and retained only for the duration the device is in System ON mode. PSEL.RXD, PSEL.RTS, PSEL.RTS, and PSEL.TXD must only be configured when the UARTE is disabled.

To secure correct signal levels on the pins by the UARTE when in System OFF mode, the pins must be configured in the GPIO peripheral as described in the following table.

Only one peripheral can be assigned to drive a particular GPIO pin at a time. Failing to do so may result in unpredictable behavior.

UARTE signal	UARTE pin	Direction	Output value
RXD	As specified in PSEL.RXD	Input	Not applicable
CTS	As specified in PSEL.CTS	Input	Not applicable
RTS	As specified in PSEL.RTS	Output	1
TXD	As specified in PSEL.TXD	Output	1

Table 80: GPIO configuration before enabling peripheral

7.38.9 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
UARTE0 : S	APPLICATION	0x50008000	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 0
UARTE0 : NS		0x40008000					
UARTE1 : S	APPLICATION	0x50009000	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 1
UARTE1 : NS		0x40009000					
UARTE2 : S	APPLICATION	0x5000B000	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 2
UARTE2 : NS		0x4000B000					
UARTE3 : S	APPLICATION	0x5000C000	US	S	SA	No	Universal asynchronous receiver/transmitter with EasyDMA 3
UARTE3 : NS		0x4000C000					
UARTE0	NETWORK	0x41013000	HF	NS	NA	No	Universal asynchronous receiver/transmitter

Register overview

Register	Offset	TZ	Description
TASKS_STARTRX	0x000		Start UART receiver
TASKS_STOPRX	0x004		Stop UART receiver
TASKS_STARTTX	0x008		Start UART transmitter
TASKS_STOPTX	0x00C		Stop UART transmitter
TASKS_FLUSHRX	0x02C		Flush RX FIFO into RX buffer
SUBSCRIBE_STARTRX	0x080		Subscribe configuration for task STARTRX
SUBSCRIBE_STOPRX	0x084		Subscribe configuration for task STOPRX
SUBSCRIBE_STARTTX	0x088		Subscribe configuration for task STARTTX
SUBSCRIBE_STOPTX	0x08C		Subscribe configuration for task STOPTX
SUBSCRIBE_FLUSHRX	0x0AC		Subscribe configuration for task FLUSHRX

Register	Offset	TZ	Description
EVENTS_CTS	0x100		CTS is activated (set low). Clear To Send.
EVENTS_NCTS	0x104		CTS is deactivated (set high). Not Clear To Send.
EVENTS_RXDRDY	0x108		Data received in RXD (but potentially not yet transferred to Data RAM)
EVENTS_ENDRX	0x110		Receive buffer is filled up
EVENTS_TXDRDY	0x11C		Data sent from TXD
EVENTS_ENDTX	0x120		Last TX byte transmitted
EVENTS_ERROR	0x124		Error detected
EVENTS_RXTO	0x144		Receiver timeout
EVENTS_RXSTARTED	0x14C		UART receiver has started
EVENTS_TXSTARTED	0x150		UART transmitter has started
EVENTS_TXSTOPPED	0x158		Transmitter stopped
PUBLISH_CTS	0x180		Publish configuration for event CTS
PUBLISH_NCTS	0x184		Publish configuration for event NCTS
PUBLISH_RXDRDY	0x188		Publish configuration for event RXDRDY
PUBLISH_ENDRX	0x190		Publish configuration for event ENDRX
PUBLISH_TXDRDY	0x19C		Publish configuration for event TXDRDY
PUBLISH_ENDTX	0x1A0		Publish configuration for event ENDTX
PUBLISH_ERROR	0x1A4		Publish configuration for event ERROR
PUBLISH_RXTO	0x1C4		Publish configuration for event RXTO
PUBLISH_RXSTARTED	0x1CC		Publish configuration for event RXSTARTED
PUBLISH_TXSTARTED	0x1D0		Publish configuration for event TXSTARTED
PUBLISH_TXSTOPPED	0x1D8		Publish configuration for event TXSTOPPED
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
ERRORSRC	0x480		Error source
ENABLE	0x500		Enable UART
PSEL.RTS	0x508		Pin select for RTS signal
PSEL.TXD	0x50C		Pin select for TXD signal
PSEL.CTS	0x510		Pin select for CTS signal
PSEL.RXD	0x514		Pin select for RXD signal
BAUDRATE	0x524		Baud rate. Accuracy depends on the HFCLK source selected.
RXD.PTR	0x534		Data pointer
RXD.MAXCNT	0x538		Maximum number of bytes in receive buffer
RXD.AMOUNT	0x53C		Number of bytes transferred in the last transaction
TXD.PTR	0x544		Data pointer
TXD.MAXCNT	0x548		Maximum number of bytes in transmit buffer
TXD.AMOUNT	0x54C		Number of bytes transferred in the last transaction
CONFIG	0x56C		Configuration of parity and hardware flow control

7.38.9.1 TASKS_STARTRX

Address offset: 0x000

Start UART receiver

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STARTRX						Start UART receiver																											
			Trigger	1				Trigger task																											

Subscribe configuration for task **STARTRX**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STARTRX will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.38.9.7 SUBSCRIBE_STOPRX

Address offset: 0x084

Subscribe configuration for task **STOPRX**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STOPRX will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.38.9.8 SUBSCRIBE_STARTTX

Address offset: 0x088

Subscribe configuration for task **STARTTX**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STARTTX will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.38.9.9 SUBSCRIBE_STOPTX

Address offset: 0x08C

Subscribe configuration for task **STOPTX**

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					B																								A A A A A A A A							
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																														
A	RW	CHIDX			[0..255]	DPPI channel that task STOPTX will subscribe to																														
B	RW	EN																																		
			Disabled	0	Disable subscription																															
			Enabled	1	Enable subscription																															

7.38.9.10 SUBSCRIBE_FLUSHRX

Address offset: 0x0AC

Subscribe configuration for task **FLUSHRX**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																													
A	RW	CHIDX			[0..255]	DPPI channel that task FLUSHRX will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.38.9.11 EVENTS_CTS

Address offset: 0x100

CTS is activated (set low). Clear To Send.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value	ID	Value	Description																														
A	RW	EVENTS_CTS				CTS is activated (set low). Clear To Send.																														
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.38.9.12 EVENTS_NCTS

Address offset: 0x104

CTS is deactivated (set high). Not Clear To Send.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_NCTS			CTS is deactivated (set high). Not Clear To Send.																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.38.9.13 EVENTS_RXDRDY

Address offset: 0x108

Data received in RXD (but potentially not yet transferred to Data RAM)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_RXDRDY						Data received in RXD (but potentially not yet transferred to Data RAM)																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.38.9.14 EVENTS_ENDRX

Address offset: 0x110

Receive buffer is filled up

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_ENDRX						Receive buffer is filled up																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.38.9.15 EVENTS_TXDRDY

Address offset: 0x11C

Data sent from TXD

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	EVENTS_TXDRDY						Data sent from TXD																											
			NotGenerated	0				Event not generated																											
			Generated	1				Event generated																											

7.38.9.16 EVENTS_ENDTX

Address offset: 0x120

Last TX byte transmitted

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_ENDTX			Last TX byte transmitted																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.38.9.17 EVENTS_ERROR

Address offset: 0x124

Error detected

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_ERROR			Error detected																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.38.9.18 EVENTS_RXTO

Address offset: 0x144

Receiver timeout

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_RXTO			Receiver timeout																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.38.9.19 EVENTS_RXSTARTED

Address offset: 0x14C

UART receiver has started

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_RXSTARTED			UART receiver has started																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.38.9.20 EVENTS_TXSTARTED

Address offset: 0x150

UART transmitter has started

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_TXSTARTED			UART transmitter has started																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.38.9.21 EVENTS_TXSTOPPED

Address offset: 0x158

Transmitter stopped

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_TXSTOPPED			Transmitter stopped																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.38.9.22 PUBLISH_CTS

Address offset: 0x180

Publish configuration for event CTS

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																													
ID				B																								A				A	A	A	A	A	A	A																										
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																										
A	RW	CHIDX		[0..255]		DPPI channel that event CTS will publish to																																																										
B	RW	EN																																																														
			Disabled	0		Disable publishing																																																										
			Enabled	1		Enable publishing																																																										

7.38.9.23 PUBLISH_NCTS

Address offset: 0x184

Publish configuration for event NCTS

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0							
ID				B																								A A A A A A A A														
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																						
ID	R/W	Field	Value ID	Value		Description																																				
A	RW	CHIDX		[0..255]		DPPI channel that event NCTS will publish to																																				
B	RW	EN																																								
			Disabled	0		Disable publishing																																				
			Enabled	1		Enable publishing																																				

7.38.9.24 PUBLISH_RXDRDY

Address offset: 0x188

Publish configuration for event RXDRDY

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																																
A	RW	CHIDX		[0..255]		DPPI channel that event RXDRDY will publish to																																
B	RW	EN																																				
			Disabled	0		Disable publishing																																
			Enabled	1		Enable publishing																																

Publish configuration for event **ENDRX**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															

7.38.9.26 PUBLISH TXDRDY

Publish configuration for event **TXDRDY**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0														
ID				B																								A				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0											
ID	R/W	Field	Value ID	Value		Description																																											
A	RW	CHIDX		[0..255]		DPPI channel that event TXDRDY will publish to																																											
B	RW	EN																																															
			Disabled	0		Disable publishing																																											
			Enabled	1		Enable publishing																																											

7.38.9.27 PUBLISH_ENDTX

Publish configuration for event **ENDTX**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID				B																								A				A				A				A			
Reset 0x00000000				0																																							
ID	R/W	Field	Value	ID	Value				Description																																		
A	RW	CHIDX			[0..255]				DPPI channel that event ENDTX will publish to																																		
B	RW	EN																																									
			Disabled		0				Disable publishing																																		
			Enabled		1				Enable publishing																																		

7.38.9.28 PUBLISH_ERROR

Publish configuration for event **ERROR**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event ERROR will publish to																													
B	RW	EN																																	
			Disabled	0		Disable publishing																													
			Enabled	1		Enable publishing																													

7.38.9.29 PUBLISH_RXTO

Address offset: 0x1C4

Publish configuration for event **RXTO**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event RXTO will publish to																													
B	RW	EN																																	
			Disabled	0		Disable publishing																													
			Enabled	1		Enable publishing																													

7.38.9.30 PUBLISH_RXSTARTED

Address offset: 0x1CC

Publish configuration for event **RXSTARTED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event RXSTARTED will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.38.9.31 PUBLISH_TXSTARTED

Address offset: 0x1D0

Publish configuration for event **TXSTARTED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event TXSTARTED will publish to																													
B	RW	EN																																	
			Disabled	0		Disable publishing																													
			Enabled	1		Enable publishing																													

7.38.9.32 PUBLISH_TXSTOPPED

Address offset: 0x1D8

Publish configuration for event **TXSTOPPED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event TXSTOPPED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.38.9.33 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID																																D				C	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																																
C	RW	ENDRX_STARTRX			Shortcut between event ENDRX and task STARTRX																																
			Disabled	0	Disable shortcut																																
			Enabled	1	Enable shortcut																																
D	RW	ENDRX_STOPRX			Shortcut between event ENDRX and task STOPRX																																
			Disabled	0	Disable shortcut																																
			Enabled	1	Enable shortcut																																

7.38.9.34 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				L J I H																G F E D C B A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
D	R/W	Field	Value ID	Value	Description																														
A	RW	CTS			Enable or disable interrupt for event CTS																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
B	RW	NCTS			Enable or disable interrupt for event NCTS																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
C	RW	RXDRDY			Enable or disable interrupt for event RXDRDY																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
D	RW	ENDRX			Enable or disable interrupt for event ENDRX																														
			Disabled	0	Disable																														
			Enabled	1	Enable																														
E	RW	TXDRDY			Enable or disable interrupt for event TXDRDY																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0															
ID				L										J			I			H			G										F			E			D			C			B			A		
Reset 0x00000000				0																																														
ID	R/W	Field	Value ID	Value	Description																																													
			Disabled	0	Disable																																													
			Enabled	1	Enable																																													
			F	RW	ENDTX	Enable or disable interrupt for event ENDTX																																												
			Disabled	0	Disable																																													
			Enabled	1	Enable																																													
			G	RW	ERROR	Enable or disable interrupt for event ERROR																																												
			Disabled	0	Disable																																													
			Enabled	1	Enable																																													
			H	RW	RXTO	Enable or disable interrupt for event RXTO																																												
			Disabled	0	Disable																																													
			Enabled	1	Enable																																													
			I	RW	RXSTARTED	Enable or disable interrupt for event RXSTARTED																																												
			Disabled	0	Disable																																													
			Enabled	1	Enable																																													
			J	RW	TXSTARTED	Enable or disable interrupt for event TXSTARTED																																												
			Disabled	0	Disable																																													
			Enabled	1	Enable																																													
			L	RW	TXSTOPPED	Enable or disable interrupt for event TXSTOPPED																																												
			Disabled	0	Disable																																													
			Enabled	1	Enable																																													

7.38.9.35 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																										
ID				L										J			I			H			G										F			E			D			C			B			A																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																													
Reset 0x00000000				0																																0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				L J I H																G F E D C B A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
F	RW	ENDTX	Enabled	1	Read: Enabled																														
			Set	1	Write '1' to enable interrupt for event ENDTX																														
			Disabled	0	Enable																														
			Enabled	1	Read: Disabled																														
G	RW	ERROR	Enabled	1	Read: Enabled																														
			Set	1	Write '1' to enable interrupt for event ERROR																														
			Disabled	0	Enable																														
			Enabled	1	Read: Disabled																														
H	RW	RXTO	Enabled	1	Read: Enabled																														
			Set	1	Write '1' to enable interrupt for event RXTO																														
			Disabled	0	Enable																														
			Enabled	1	Read: Disabled																														
I	RW	RXSTARTED	Enabled	1	Read: Enabled																														
			Set	1	Write '1' to enable interrupt for event RXSTARTED																														
			Disabled	0	Enable																														
			Enabled	1	Read: Disabled																														
J	RW	TXSTARTED	Enabled	1	Read: Enabled																														
			Set	1	Write '1' to enable interrupt for event TXSTARTED																														
			Disabled	0	Enable																														
			Enabled	1	Read: Disabled																														
L	RW	TXSTOPPED	Enabled	1	Read: Enabled																														
			Set	1	Write '1' to enable interrupt for event TXSTOPPED																														
			Disabled	0	Enable																														
			Enabled	1	Read: Disabled																														

7.38.9.36 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				L J I H																G F E								D C B A							
Reset 0x00000000				0 0																															

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				L J I H																G F E D C B A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event TXDRDY																													
			Clear	1	Disable																														
E	RW	TXDRDY	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event ENDTX																													
			Clear	1	Disable																														
F	RW	ENDTX	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event ERROR																													
			Clear	1	Disable																														
G	RW	ERROR	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event RXTO																													
			Clear	1	Disable																														
H	RW	RXTO	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event RXSTARTED																													
			Clear	1	Disable																														
I	RW	RXSTARTED	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event TXSTARTED																													
			Clear	1	Disable																														
J	RW	TXSTARTED	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
						Write '1' to disable interrupt for event TXSTOPPED																													
			Clear	1	Disable																														
L	RW	TXSTOPPED	Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.38.9.37 ERRORSRC

Address offset: 0x480

Error source

This register is read/write one to clear.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	OVERRUN W1C			Overrun error																														
					A start bit is received while the previous data still lies in RXD. (Previous data is lost.)																														
			NotPresent	0	Read: error not present																														
			Present	1	Read: error present																														
B	RW	PARITY W1C			Parity error																														
					A character with bad parity is received, if HW parity check is enabled.																														

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
D	R/W	Field	Value ID	Value	Description																														
C	RW	FRAMING W1C	NotPresent	0	Read: error not present																														
			Present	1	Read: error present																														
					Framing error occurred																														
					A valid stop bit is not detected on the serial data input after all bits in a character have been received.																														
			NotPresent	0	Read: error not present																														
			Present	1	Read: error present																														
D	RW	BREAK W1C			Break condition																														
					The serial data input is '0' for longer than the length of a data frame. (The data frame length is 10 bits without parity bit and 11 bits with parity bit.)																														
			NotPresent	0	Read: error not present																														
			Present	1	Read: error present																														

7.38.9.38 ENABLE

Address offset: 0x500

Enable UART

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE						Enable or disable UARTE																											
			Disabled	0				Disable UARTE																											
			Enabled	8				Enable UARTE																											

7.38.9.39 PSEL.RTS

Address offset: 0x508

Pin select for RTS signal

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
ID				C																												B				A	A	A	A	A
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																																				
ID	R/W	Field	Value ID	Value				Description																																
A	RW	PIN		[0..31]				Pin number																																
B	RW	PORT		[0..1]				Port number																																
C	RW	CONNECT						Connection																																
			Disconnected	1				Disconnect																																
			Connected	0				Connect																																

7.38.9.40 PSEL.TXD

Address offset: 0x50C

Pin select for TXD signal

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C																												B A A A A A			
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	PIN		[0..31]		Pin number																													
B	RW	PORT		[0..1]		Port number																													
C	RW	CONNECT				Connection																													
			Disconnected	1		Disconnect																													
			Connected	0		Connect																													

7.38.9.41 PSEL.CTS

Address offset: 0x510

Pin select for CTS signal

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																					
ID				C																																B	A	A	A	A	A
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																																					
ID	R/W	Field	Value ID	Value		Description																																			
A	RW	PIN		[0..31]		Pin number																																			
B	RW	PORT		[0..1]		Port number																																			
C	RW	CONNECT				Connection																																			
			Disconnected	1		Disconnect																																			
			Connected	0		Connect																																			

7.38.9.42 PSEL.RXD

Address offset: 0x514

Pin select for RXD signal

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																					
ID				C																																B A A A A A					
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																																					
ID	R/W	Field	Value ID	Value	Description																																				
A	RW	PIN		[0..31]	Pin number																																				
B	RW	PORT		[0..1]	Port number																																				
C	RW	CONNECT			Connection																																				
			Disconnected	1	Disconnect																																				
			Connected	0	Connect																																				

7.38.9.43 BAUDRATE

Address offset: 0x524

Baud rate. Accuracy depends on the HFCLK source selected.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x04000000				0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	RW	BAUDRATE																		Baud rate															
			Baud1200	0x0004F000																1200 baud (actual rate: 1205)															
			Baud2400	0x0009D000																2400 baud (actual rate: 2396)															

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x04000000				0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
			Baud4800	0x0013B000	4800 baud (actual rate: 4808)																														
			Baud9600	0x00275000	9600 baud (actual rate: 9598)																														
			Baud14400	0x003AF000	14400 baud (actual rate: 14401)																														
			Baud19200	0x004EA000	19200 baud (actual rate: 19208)																														
			Baud28800	0x0075C000	28800 baud (actual rate: 28777)																														
			Baud31250	0x00800000	31250 baud																														
			Baud38400	0x009D0000	38400 baud (actual rate: 38369)																														
			Baud56000	0x00E50000	56000 baud (actual rate: 55944)																														
			Baud57600	0x00EB0000	57600 baud (actual rate: 57554)																														
			Baud76800	0x013A9000	76800 baud (actual rate: 76923)																														
			Baud115200	0x01D60000	115200 baud (actual rate: 115108)																														
			Baud230400	0x03B00000	230400 baud (actual rate: 231884)																														
			Baud250000	0x04000000	250000 baud																														
			Baud460800	0x07400000	460800 baud (actual rate: 457143)																														
			Baud921600	0x0F000000	921600 baud (actual rate: 941176)																														
			Baud1M	0x10000000	1 megabaud																														

7.38.9.44 RXD

RXD EasyDMA channel

7.38.9.44.1 RXD.PTR

Address offset: 0x534

Data pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Data pointer																											

See the Memory chapter for details about which memories are available for EasyDMA.

7.38.9.44.2 RXD.MAXCNT

Address offset: 0x538

Maximum number of bytes in receive buffer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																					A	A	A	A	A	A	A	A	A	A	A	A	A	A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	MAXCNT		[1..0xFFFF]				Maximum number of bytes in receive buffer																											

7.38.9.44.3 RXD.AMOUNT

Address offset: 0x53C

Number of bytes transferred in the last transaction

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																				A A A A A A A A A A A A A A A A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	AMOUNT		[1..0xFFFF]				Number of bytes transferred in the last transaction																											

7.38.9.45 TXD

TXD EasyDMA channel

7.38.9.45.1 TXD.PTR

Address offset: 0x544

Data pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Data pointer																											

See the Memory chapter for details about which memories are available for EasyDMA.

7.38.9.45.2 TXD.MAXCNT

Address offset: 0x548

Maximum number of bytes in transmit buffer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	MAXCNT		[1..0xFFFF]				Maximum number of bytes in transmit buffer																											

7.38.9.45.3 TXD.AMOUNT

Address offset: 0x54C

Number of bytes transferred in the last transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value																Description															
A	R	AMOUNT		[1..0xFFFF]																Number of bytes transferred in the last transaction															

7.38.9.46 CONFIG

Address offset: 0x56C

Configuration of parity and hardware flow control

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																			
ID																																D				C	B	B	A
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																			
ID	R/W	Field	Value ID	Value	Description																																		
A	RW	HWFC			Hardware flow control																																		
			Disabled	0	Disabled																																		
			Enabled	1	Enabled																																		
B	RW	PARITY			Parity																																		
			Excluded	0x0	Exclude parity bit																																		
			Included	0x7	Include even parity bit																																		
C	RW	STOP			Stop bits																																		
			One	0	One stop bit																																		
			Two	1	Two stop bits																																		
D	RW	PARITYTYPE			Even or odd parity type																																		
			Even	0	Even parity																																		
			Odd	1	Odd parity																																		

7.38.10 Electrical specification

7.38.10.1 UARTE electrical specification

Symbol	Description	Min.	Typ.	Max.	Units
f_{UARTE}	Baud rate for UARTE ³⁴ .			1000	kbps
$t_{UARTE,CTSH}$	CTS high time	0.5			μ s
$t_{UARTE,START}$	Time from STARTRX/STARTTX task to transmission started		0.25		μ s

7.39 USBD — Universal serial bus device

The USB device (USBID) controller implements a full speed USB device function that meets 2.0 revision of the USB specification.

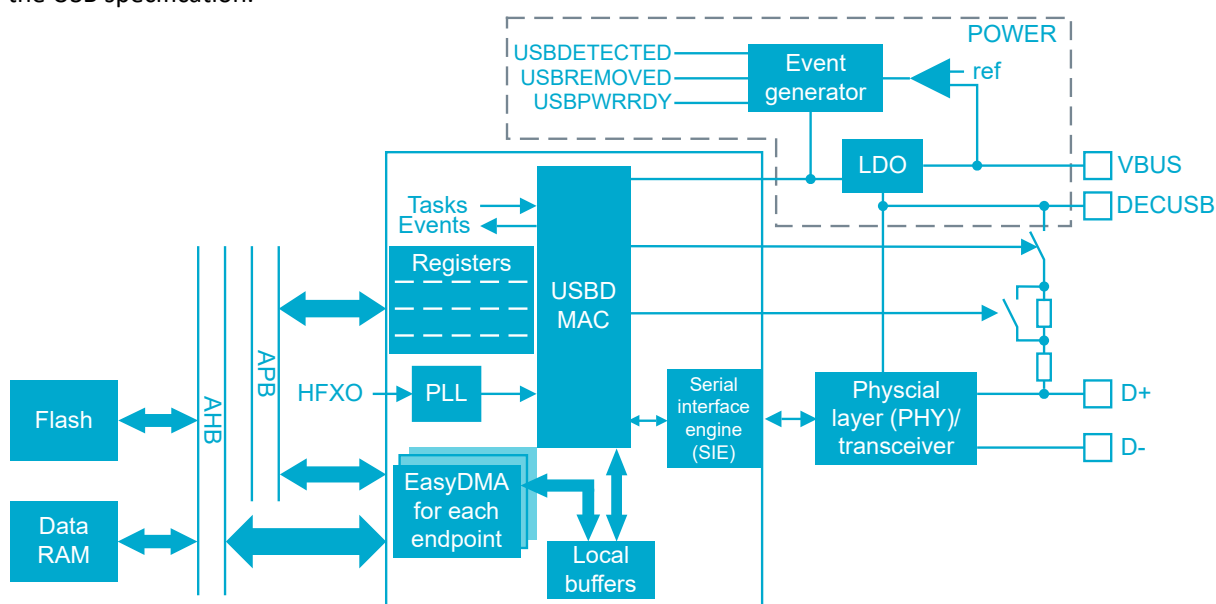


Figure 239: USB device block diagram

³⁴ High baud rates may require GPIOs to be set as High Drive, see GPIO chapter for more details.

Listed here are the main features for USB D:

- Implements full-speed (12 Mbps) device fully compliant to [Universal Serial Bus Specification Revision 2.0](#), including following engineering change notices (ECNs) issued by USB Implementers Forum:
 - *Pull-up/pull-down Resistors ECN*
 - *5V Short Circuit Withstand Requirement Change ECN*
- USB device stack available in the Nordic SDK
- Integrated (on-chip) USB transceiver (PHY)
- Software controlled on-chip pull-up on D+
- Endpoints:
 - 2 control (1 IN, 1 OUT)
 - 14 bulk/interrupt (7 IN, 7 OUT)
 - 2 isochronous (1 IN, 1 OUT)
- Supports double buffering for isochronous (ISO) endpoints (IN/OUT)
- Supports USB suspend, resume, and remote wake-up
- 64 bytes buffer size for each bulk/interrupt endpoint
- Up to 1023 bytes buffer size for ISO endpoints
- EasyDMA for all data transfers

7.39.1 USB device states

The behavior of a USB device can be modeled through a state diagram.

The *USB 2.0 Specification* (see *Chapter 9 USB Device Framework*) defines a number of states for a USB device, as shown in the following figure.

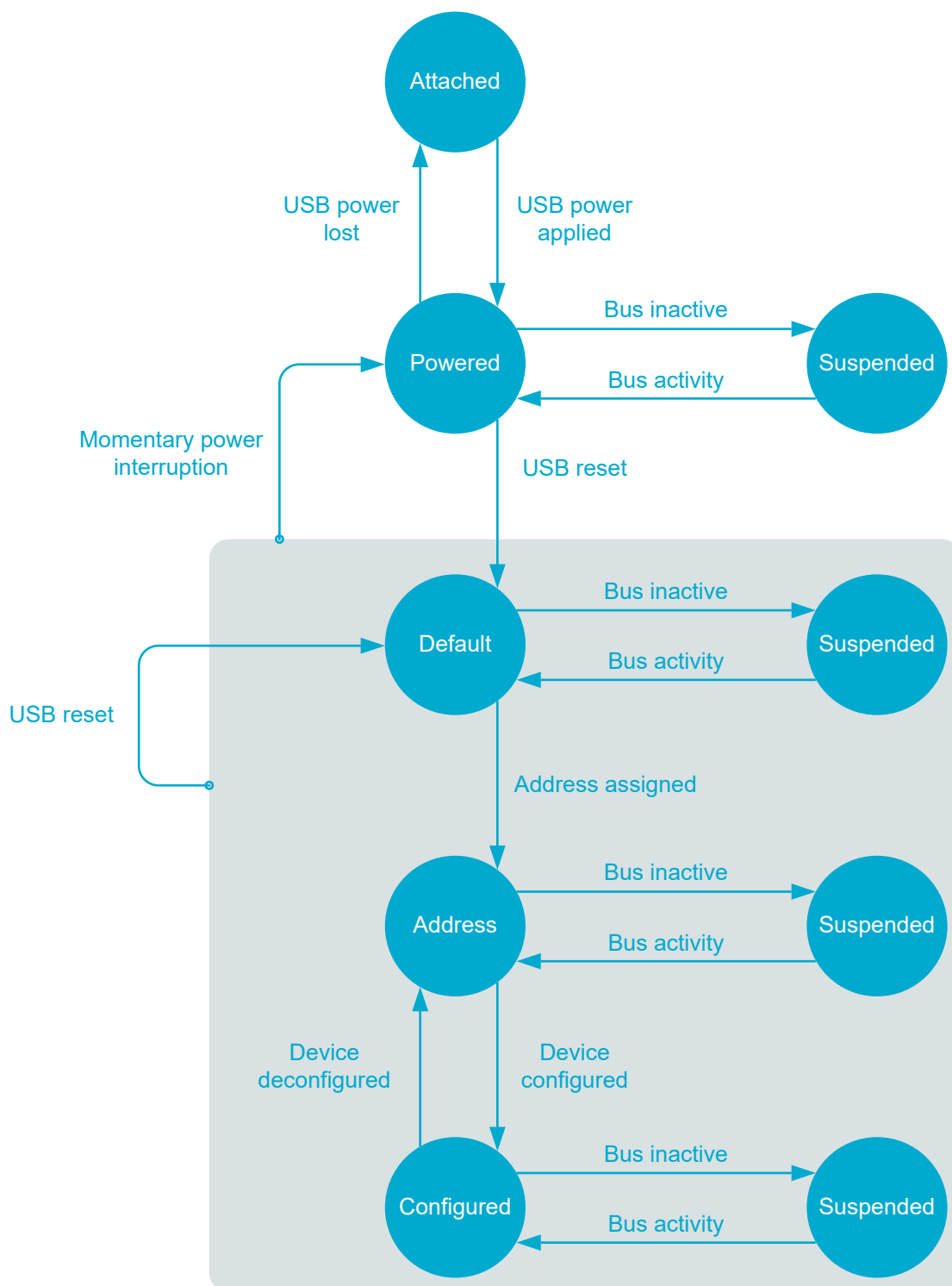


Figure 240: Device state diagram

The USB device must change state according to host-initiated traffic and USB bus states. It is up to the software to implement a state machine that matches the above definition. To detect the presence or absence of USB supply (VBUS), two events `USBDETECTED` and `USBREMOVED` can be used to implement the state machine. For more details on these events, see [USBREG — USB regulator control](#) on page 58.

When implementing the software, the USB host behavior shall never be assumed to be predictable. In particular the sequence of commands received during an enumeration. The software shall always react to the current bus conditions or commands sent by the USB host.

7.39.2 USB terminology

The USB specification defines bus states, rather than logic levels on the D+ and D- lines.

For a full speed device, the bus state where the D+ line is high and the D- line is low is defined as the J state. The bus state where D+ is low and D- high is called the K state.

An idle bus, where D+ and D- lines are only polarized through the pull-up on D+ and pull-downs on the USB host side, will be in J state.

Both lines low are called SE0 (single-ended 0), and both lines high SE1 (single-ended 1).

7.39.3 USB pins

The USB peripheral features a number of dedicated pins.

The dedicated USB pins can be grouped in two categories, signal and power. The signal pins consist of the **D+** and **D-** pins, which connect to the USB host. They are dedicated pins, and not available as standard GPIOs. The USB peripheral is implemented according to the [USB Specification v2.0, 5V Short Circuit Withstand ECN Requirement Change](#), meaning these two pins are not 5 V tolerant. USB power is supplied on the **VBUS** pin.

The signal pins and pull-up are operational when the following are true:

- When **VBUS** is in its valid voltage range
- USB is enabled through the [ENABLE](#) register

For more information about USB power supply and VBUS detection, see [USBREG — USB regulator control](#) on page 58. For pinout see [Pin assignments](#) on page 851.

7.39.4 USB power-up sequence

The physical layer interface (PHY) of the USB transceiver has its own power-supply pin **VBUS**, which affects USB power-up sequence.

The nRF5340 device is not able to properly signal its presence to the USB host and handle traffic from the USB host, unless the PHY power supply is enabled and stable. Turning the PHY power supply on or off is directly linked to register [ENABLE](#). nRF5340 provides events that help synchronizing software to the various steps during the power-up sequence.

To make sure that all resources in USB are available and the dedicated USB voltage regulator stabilized, the following is recommended:

- Enable USB only after VBUS has been detected
- Turn the USB pull-up on after the following events have occurred:
 - USBPWRRDY
 - USBEVENT, with the READY condition flagged in [EVENTCAUSE](#)

The following sequence chart illustrates a typical handling of VBUS power-up.

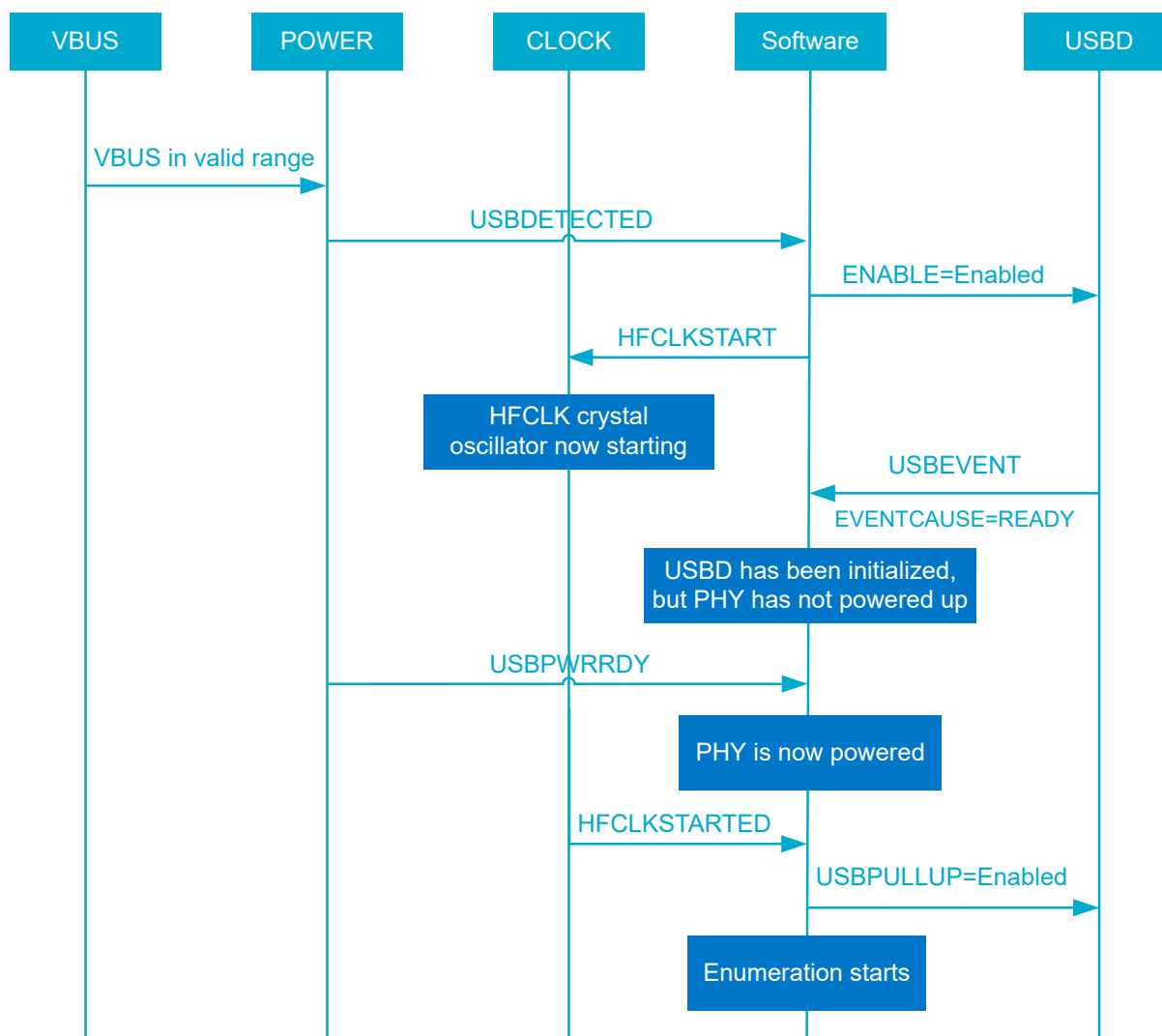


Figure 241: VBUS power-up sequence

Upon detecting VBUS removal, it is recommended to wait for ongoing EasyDMA transfers to finish before disabling USB D (relevant ENDEPIN[n], ENDISOIN, ENDEPOUT[n], or ENDISOOUT events, see [EasyDMA](#) on page 762). The USBREMOVED event, described in [USBREG — USB regulator control](#) on page 58, signals when the VBUS is removed. Reading the ENABLE register will return Enabled until USB D is completely disabled.

7.39.5 USB pull-up

The USB pull-up serves two purposes. It indicates to the USB host that the USB device is connected to the USB bus, and it indicates the USB device's speed capability.

When no pull-up is connected to the USB bus, the USB host detects both D+ and D- lines low, as they are pulled down on the USB host side by 15 kΩ resistors. The USB device is not detected by the USB host, putting it in a detached state, even if it is physically connected to the USB host. In this situation, the USB device is not allowed to draw current from VBUS, according to *USB 2.0 Specification*.

When a full-speed device connects its 1.5 kΩ pull-up to D+, the host sees the corresponding line high. The USB device is then in the attached state. During the enumeration process, the host attempts to determine if the full-speed device also supports higher speeds and initiates communication with the USB device to further identify it. USB D supports only full-speed operation (12 Mbps), and ignores the requests for higher speeds.

Register **USBPULLUP** enables software to connect or disconnect the pull-up on D+. This allows the software to control when USB enumeration takes place. It also allows to emulate a physical disconnect from the USB bus, for instance when re-enumeration is required. **USBPULLUP** has to be enabled to allow USBSD to handle USB traffic and generate appropriate events. External pull-ups are not allowed.

Note that disconnecting the pull-up through register **USBPULLUP** while connected to a host, will result in both D+ and D- lines to be pulled low by the USB host's pull-down resistors. However, as mentioned above, this will also inhibit the generation of the USBRESET event. The pull-up is disabled by default after nRF5340 reset.

The pull-up shall only get connected after USBSD has been enabled through register **ENABLE**. The USB pull-up value is automatically changed depending on the bus activity, as specified in *Resistor ECN* which amends the original *USB 2.0 Specification*. The user does not have access to this function as it is handled in hardware.

While they should never be used in normal traffic activity, lines D+ and D- can be forced into state specified in register **DPDMVALUE** by the task **DPDMDRIVE**, after USBSD has been enabled and initialized. The USBSD Low-power mode must be disabled to ensure the line drivers are not disabled, by ensuring **LOWPOWER** = ForceNormal. The **DPDMNODRIVE** task stops driving them, and the PHY returns to normal operation.

7.39.6 USB reset

The USB specification defines a USB reset, which is not be confused with a reset of the nRF5340. The USB reset is a normal USB bus condition, and is used as part of the enumeration sequence, it does not reset the nRF5340.

The USB reset results from a single-ended low state (SE0) on lines D+/D- for a $t_{\text{USB,DETRST}}$ amount of time. Only the USB host is allowed to drive a USB reset condition on the bus. USBSD automatically interprets a SE0 longer than $t_{\text{USB,DETRST}}$ as a USB reset. When nRF5340 detects a USB reset and generates a USBRESET event, the USB stack and related parts of the application shall re-initialize themselves, and go back to the default state.

Some of the registers in USBSD get automatically reset to a known state, in particular all data endpoints are disabled and the **USBADDR** reset to 0.

After nRF5340 has connected to the USB bus (i.e. after VBUS is applied), the USB device shall not respond to any traffic from the time the pull-up is enabled until it has seen a USB reset condition. This is automatically ensured by USBSD.

After a USB reset, nRF5340 shall be fully responsive after at most T_{RSTCY} (according to chapter 7 in the USB specification). Software shall take into account the time it takes the hardware to recover from USB reset condition.

7.39.7 USB suspend and resume

Normally, the USB host will maintain activity on the USB bus at least every millisecond according to USB specification. A USB device will enter suspend when there is no activity on the USB bus (idle) for a given time. The USB device will resume operation when it receives any non idle signaling.

To signal that the USB device shall enter Low-power mode (suspend), the USB host stops activity on the USB bus, which becomes idle. Only the USB device pull-up and host pull-downs act on D+ and D-, and the USB bus is kept at a constant J state. It is up to the USB device to detect this lack of activity, and enter the Low-power mode (suspend) within a specified time.

The USB host can decide to suspend or resume USB activity at any time. If remote wake-up is enabled, the USB device may signal to the USB host to resume from suspend.

7.39.7.1 Entering suspend

USBSD automatically detects lack of activity on the USB bus for more than a defined amount of time.

When no activity has been detected for longer than $t_{\text{USB,SUSPEND}}$, USBD generates the USBEVENT event with SUSPEND bit set in register **EVENTCAUSE**. The software shall ensure that the current drawn from the USB supply line VBUS is within the specified limits before $T_{2\text{SUSP}}$, as defined in chapter 7 of the USB specification. In order to reduce idle current of USBD, the software must explicitly place USBD in Low-power mode by writing `LowPower` to register **LOWPOWER**.

In order to save power, and provided that no other peripheral needs it, the crystal oscillator (HFXO) in CLOCK may be disabled by software during the USB suspend, while the USB pull-up is disconnected, or when VBUS is not present. Software must explicitly enable it at any other time. USBD is not able to respond to USB traffic unless HFXO is enabled and stable.

7.39.7.2 Host-initiated resume

Once the USB host resumes the USB bus activity, the USB device has to be responsive to incoming requests on the USB bus within the time T_{RSMRCY} (as defined in chapter 7 of the USB specification) and revert to Normal power consumption mode.

If the USB host resumes USB bus activity with or without a RESUME condition (in other words: the USB bus activity is defined as any non-J state), USBD will generate a USBEVENT event, with RESUME bit set in register **EVENTCAUSE**. If the USB host resumes bus activity simply by restarting sending frames, USBD will generate SOF events.

7.39.7.3 Device-initiated remote wake-up

Assuming the remote wake-up is supported by the USB device and enabled by the USB host, the device can request the USB host to resume from suspend if the wake-up condition is met.

To do so, the HFXO needs to be enabled first. After waking up the HFXO, the software must bring USBD out of Low-power mode and set Normal mode by writing `ForceNormal` in register **LOWPOWER**. It can then instruct USBD to drive a RESUME condition (K state) on the USB bus by triggering the DPDMDRIVE task, attempting to wake up the USB host. By choosing `Resume` in **DPDMVALUE**, the duration of the RESUME state is under hardware control ($t_{\text{USB,DRIVEK}}$). By choosing J or K, the duration of that state is under software control (the J or K state is maintained until a DPDMNODRIVE task is triggered) and has to meet T_{DRSMUP} as specified in USB specification chapter 7.

Upon writing the `ForceNormal` in register **LOWPOWER**, a USBEVENT event is generated with the USBWUALLOWED bit set in register **EVENTCAUSE**.

The value in register **DPDMVALUE** on page 796 will only be captured and used when the DPDMDRIVE task is triggered. This value defines the state the USB bus will be forced into after the DPDMDRIVE task.

The USB device must not initiate a remote wake-up request before T_{WTRSM} (according to USB specification chapter 7) after the USB bus has entered idle state. Using the recommended resume value in **DPDMVALUE** (rather than K) takes care of this, and postpones the RESUME state accordingly.

7.39.8 EasyDMA

USB implements EasyDMA for accessing memory without CPU involvement.

Each endpoint has an associated set of registers, tasks, and events. EasyDMA and traffic on the USB bus are closely related. Several events provide insight on USB bus activity, with a number of tasks allowing an automated response to the traffic.

Note: Endpoint 0 (IN and OUT) are implemented as control endpoint. For more information, see [Control transfers](#) on page 764.

Registers

Enabling endpoints is controlled through the **EPINEN** and **EPOUTEN** registers.

The following registers define the memory address of the buffer for a specific IN or OUT endpoint:

- [EPIN\[n\].PTR](#), (n=0..7)
- [EPOUT\[n\].PTR](#), (n=0..7)
- [ISOIN.PTR](#)
- [ISOOUT.PTR](#)

The following registers define the amount of bytes to be sent on the USB bus for next transaction:

- [EPIN\[n\].MAXCNT](#), (n=0..7)
- [ISOIN.MAXCNT](#)

The following registers define the length of the buffer (in bytes) for next transfer of incoming data:

- [EPOUT\[n\].MAXCNT](#), (n=1..7)
- [ISOOUT.MAXCNT](#)

Since the USB host decides how many bytes are sent over the USB bus, the MAXCNT value can be copied from register [SIZE.EPOUT\[n\]](#) (n=1..7) or register [SIZE.ISOOUT](#).

Register [EPOUT\[0\].MAXCNT](#) defines the length of the OUT buffer (in bytes) for the control endpoint 0. Register [SIZE.EPOUT\[0\]](#) shall indicate the same value as `MaxPacketSize` from the USB device descriptor or `wLength` from the SETUP command, whichever is the least.

The [.AMOUNT](#) registers indicate how many bytes actually have been transferred over EasyDMA during the last transfer.

Stalling bulk/interrupt endpoints is controlled through the [EPSTALL](#) register.

Note: Due to USB specification requirements, the effect of the stalling control endpoint 0 may be overridden by hardware, in particular when a new SETUP token is received.

EasyDMA will not copy the SETUP data to memory (it will only transfer data from the Data stage). The following are separate registers in USB_D that have setup data.

- [BMREQUESTTYPE](#)
- [BREQUEST](#)
- [WVALUEL](#)
- [WVALUEH](#)
- [WINDEXL](#)
- [WINDEXH](#)
- [WLENGTHL](#)
- [WLENGTHH](#)

The [EVENTCAUSE](#) register provides details on what caused a given USB_EVENT event, for instance if a CRC error is detected during a transaction, or if bus activity stops or resumes.

Tasks

Tasks [STARTEPIN\[n\]](#), [STARTEPOUT\[n\]](#) (n=0..7), [STARTISOIN](#), and [STARTISOOUT](#) capture the values for [.PTR](#) and [.MAXCNT](#) registers. For IN endpoints, a transaction over the USB bus is automatically triggered when the EasyDMA transfer is complete. For OUT endpoints, it is up to software to allow the next transaction over the USB bus. See the examples in [Control transfers](#) on page 764, [Bulk and interrupt transactions](#) on page 768, and [Isochronous transactions](#) on page 771.

For the control endpoint 0, OUT transactions are allowed through the [EPORCVOUT](#) task. The [EPOSTATUS](#) task allows a Status stage to be initiated, and the [EPOSTALL](#) task allows stalling further traffic (Data or Status stage) on the control endpoint.

Events

The **STARTED** event confirms that the values of the .PTR and .MAXCNT registers of the endpoints flagged in register **EPSTATUS** have been captured. Those can then be modified by software for the next transfer.

Events **ENDEPIN[n]**, **ENDEPOUT[n]** (n=0..7), **ENDISOIN**, and **ENDISOOUT** events indicate that the entire buffer has been consumed. The buffer can be accessed safely by the software.

Only a single EasyDMA transfer can take place in USB at any time. Software must ensure that tasks **STARTEPIN[n]** (n=0..7), **STARTISOIN**, **STARTEPOUT[n]** (n=0..7), or **STARTISOOUT** are not triggered before events **ENDEPIN[n]** (n=0..7), **ENDISOIN**, **ENDEPOUT[n]** (n=0..7), or **ENDISOOUT** are received from an on-going transfer.

The **EPDATA** event indicates that a successful (acknowledged) data transaction has occurred on the data endpoint(s) flagged in register **EPDATASTATUS**. A successful (acknowledged) data transaction on endpoint 0 is signalled by the **EPODATADONE** event.

At any time a **USBEVENT** event may be sent, with details provided in **EVENTCAUSE** register.

The **EPOSETUP** event indicates that a SETUP token has been received on the control endpoint 0, and that the setup data is available in the [setup data registers](#).

7.39.9 Control transfers

The USB specification mandates every USB device to implement endpoint 0 IN and OUT as control endpoints.

A control transfer consists of two or three stages:

- Setup stage
- Data stage (optional)
- Status stage

Each control transfer can be one of following types:

- Control read
- Control read no data
- Control write
- Control write no data

An **EPOSETUP** event indicates that the data in the setup stage (following the SETUP token) is available in [registers](#).

The data in the Data stage (following the IN or OUT token) is transferred from or to the desired location using EasyDMA.

The control endpoint buffer can be of any size.

After receiving the SETUP token, the USB controller will not accept (NAK) any incoming IN or OUT tokens until the software has finished decoding the command, determined the type of transfer, and prepared for the next stage (Data or Status) appropriately.

The software can stall a command when in the Data and Status stages, through the **EPOSTALL** task, when the command is not supported or if its wValue, wIndex or wLength parameters are wrong. The following shows a stalled control read transfer, but the same mechanism (tasks) applies to stalling a control write transfer.

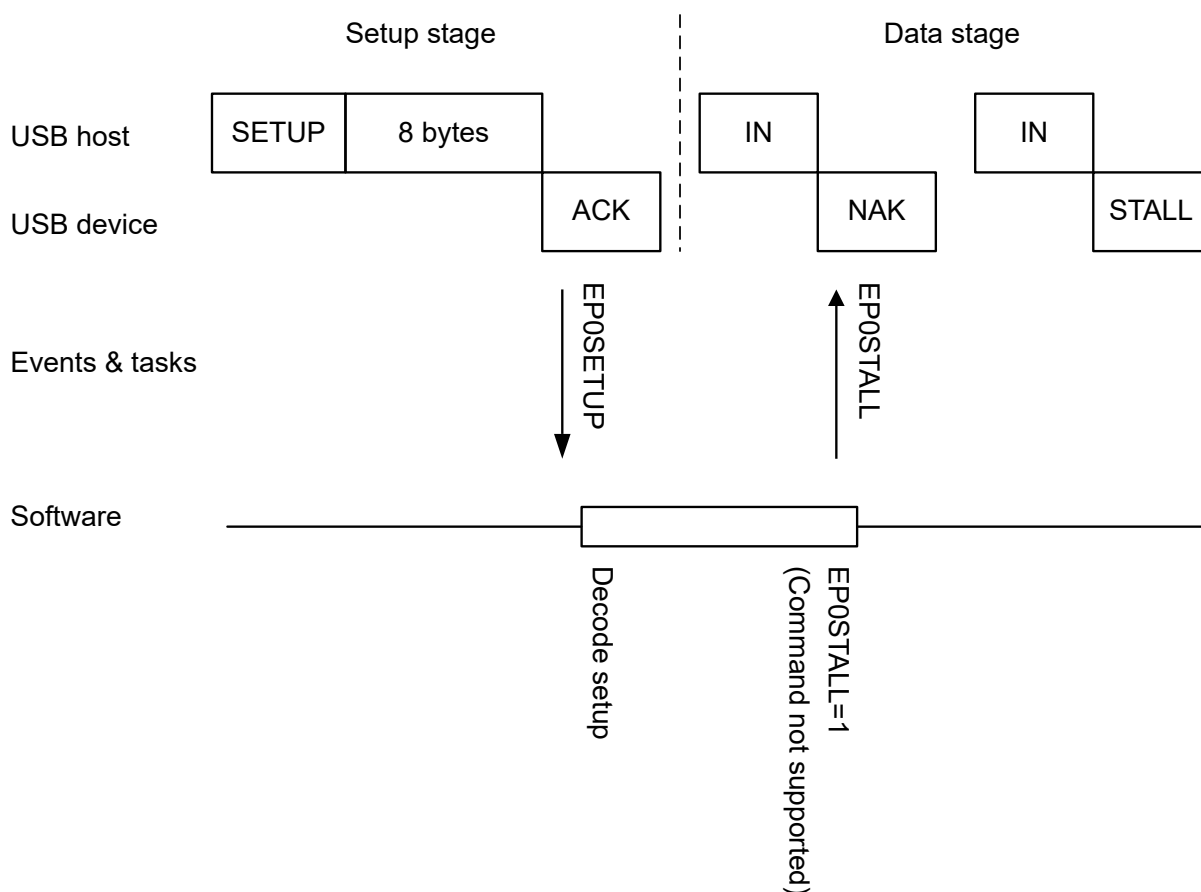


Figure 242: Control read gets stalled

See the *USB 2.0 Specification* and relevant class specifications for rules on stalling commands.

Note: The USB peripheral handles the SetAddress transfer by itself. As a consequence, the software shall not process this command other than updating its state machine (see [Device state diagram](#)), nor initiate a status stage. If necessary, the address assigned by the USB host can be read out from the USBADDR register after the command has been processed.

7.39.9.1 Control read transfer

This section describes how the software behaves when responding to a control read transfer.

As mentioned earlier, the USB controller will not accept (NAK) any incoming IN tokens until software has finished decoding the command, determining the type of transfer, and preparing for the next stage (Data or Status) appropriately.

For a control read, transferring the data from memory into USBD will trigger a valid, acknowledged (ACK) IN transaction on the USB bus.

The software has to prepare EasyDMA by pointing to the buffer containing the data to be transferred. If no other EasyDMA transfers are on-going with USBD, the software can send the STARTEPIN0 task, which will initiate the data transfer and transaction on the USB bus.

A STARTED event (with EPIN0 bit set in the [EPSTATUS](#) register) will be generated as soon as the EPIN[0].PTR and .MAXCNT registers have been captured. Software may then prepare them for the next data transaction.

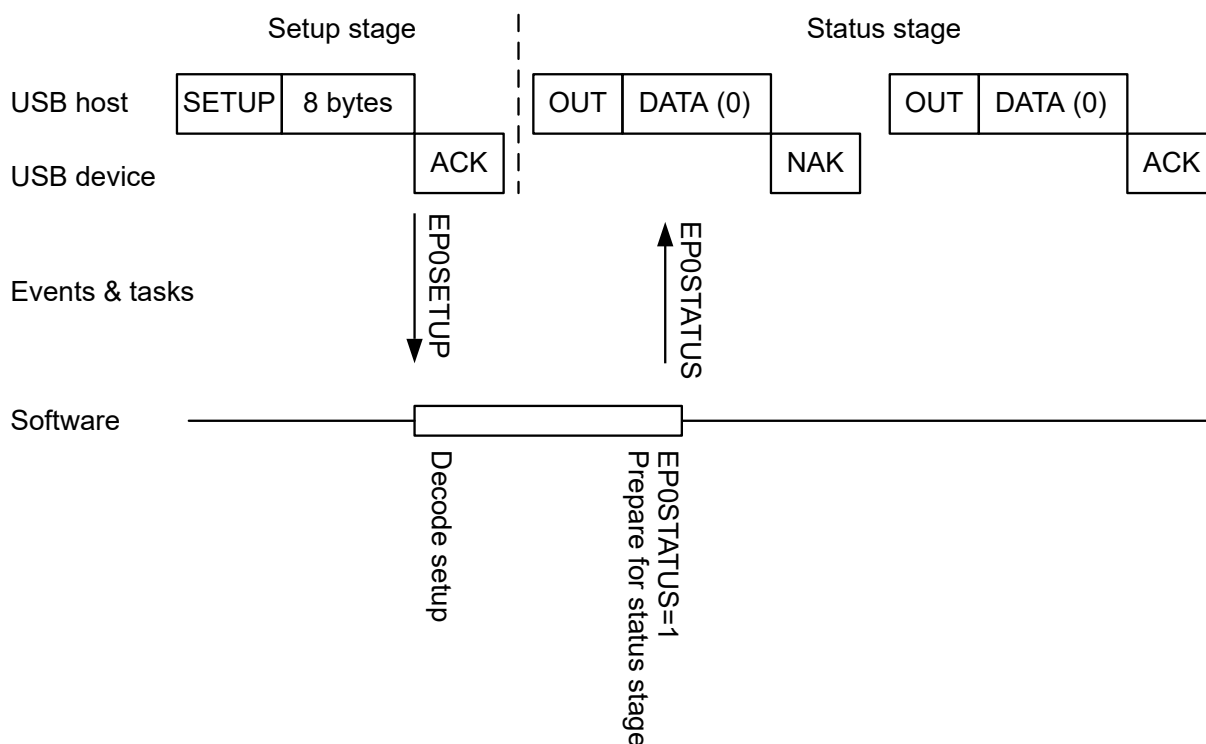


Figure 244: Control read no data transfer

7.39.9.2 Control write transfer

This section describes how the software responds to a control write transfer.

The software has to prepare EasyDMA by pointing to the buffer in memory that shall contain the incoming data. If no other EasyDMA transfers are ongoing with USB, the software can then send the **EP0RCVOUT** task, which will make USB acknowledge (ACK) the first OUT+DATA transaction from the USB host.

An **EP0DATADONE** event will be generated when a new OUT+DATA has been transmitted over the USB bus, before being acknowledged by the USB device.

After receiving the first transaction, a **STARTED** event (the **EPOUT0** bit set in the **EPSTATUS** register) is generated when the **EPOUT[0].PTR** and **.MAXCNT** registers have been captured. Software may then prepare them for the next data transaction.

An **ENDEPOUT[0]** event will be generated when the data has been transferred from USB to memory. The software can then either prepare to receive the next data transaction by repeating the above sequence, or initiate the Status stage through the **EP0STATUS** task. Until then, further incoming OUT+DATA transactions get a NAK response by the USB device.

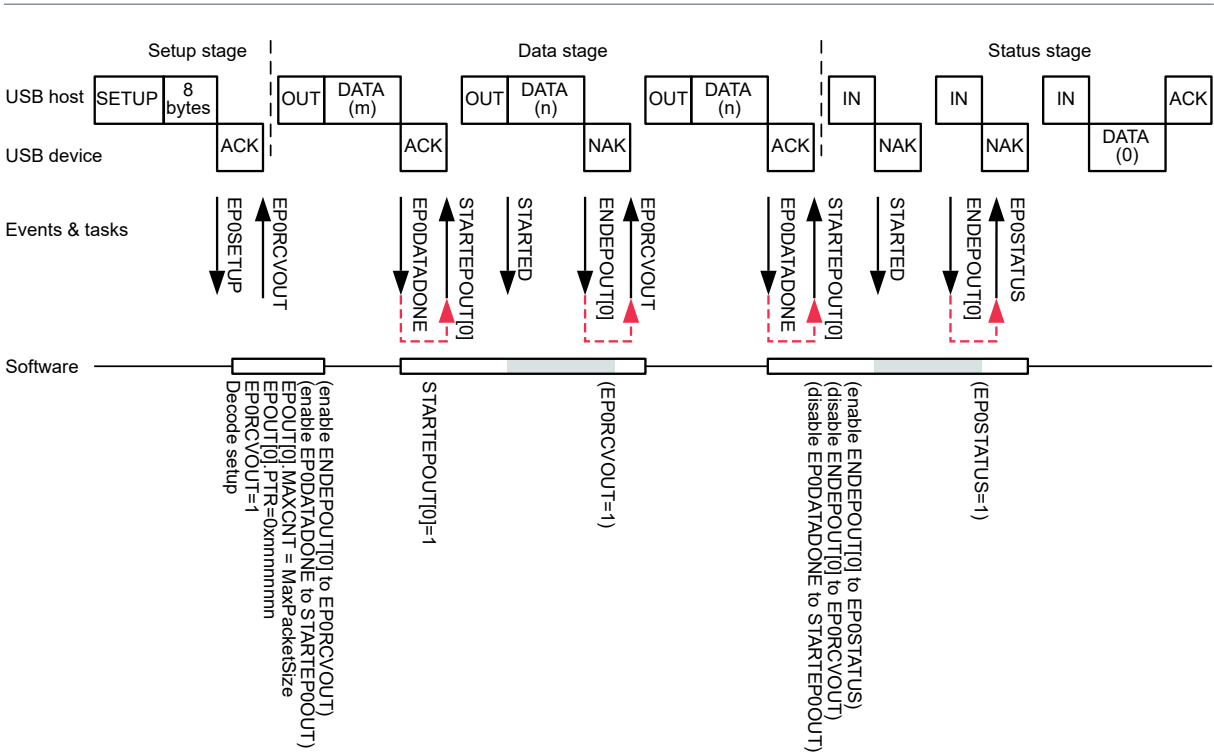


Figure 245: Control write transfer

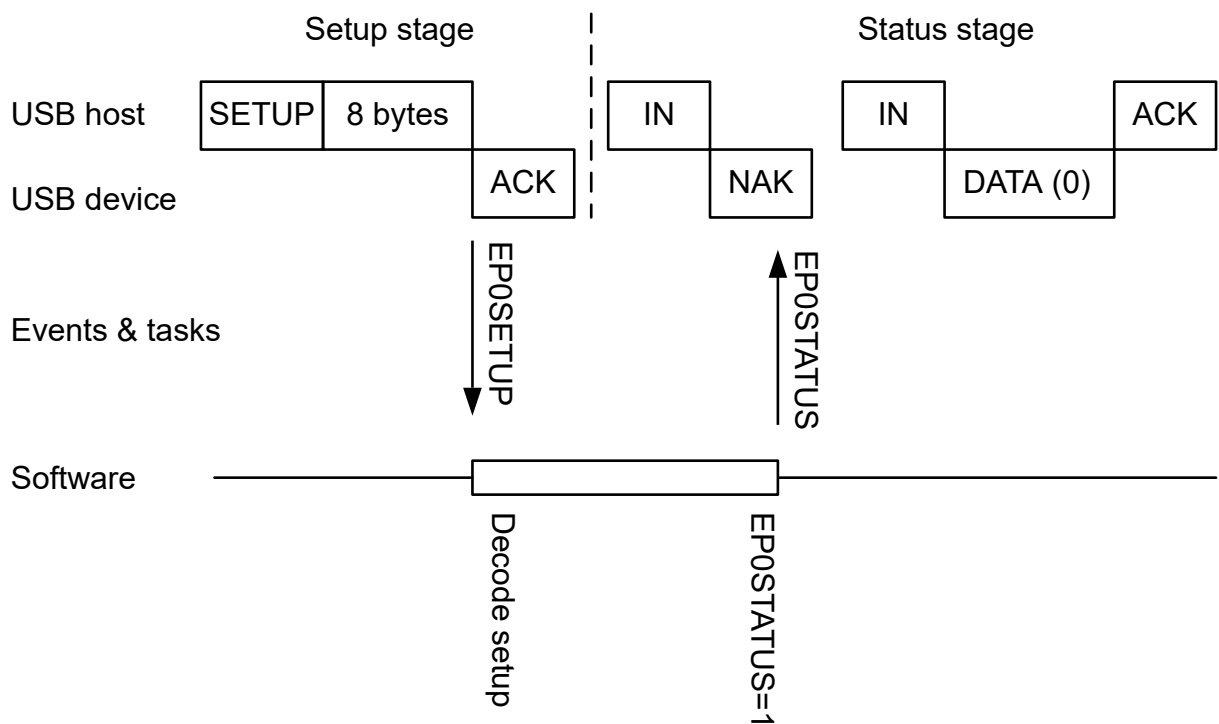


Figure 246: Control write no data transfer

7.39.10 Bulk and interrupt transactions

The USB_D peripheral implements seven pairs of bulk/interrupt endpoints.

The bulk/interrupt endpoints have a fixed USB endpoint number, summarized in the following table.

Bulk endpoint #	USB IN endpoint	USB OUT endpoint
[1]	0x81	0x01
[2]	0x82	0x02
[3]	0x83	0x03
[4]	0x84	0x04
[5]	0x85	0x05
[6]	0x86	0x06
[7]	0x87	0x07

Table 81: Bulk/interrupt endpoint numbering

A bulk/interrupt transaction consists of a single Data stage. Two consecutive, successful transactions are distinguished through alternating leading process ID (PID): DATA0 follows DATA1, DATA1 follows DATA0, etc. A repeated transaction is detected by re-using the same PID as previous transaction, i.e. DATA0 follows DATA0, or DATA1 follows DATA1.

The USBD controller automatically toggles DATA0/DATA1 PIDs for every bulk/interrupt transaction.

If incoming data is corrupted (CRC does not match), USBD automatically prevents DATA0/DATA1 from toggling, to request the USB host to resend the data.

In some specific cases, the software may want to force a data toggle (usually reset) on a specific IN endpoint, or force the expected toggle on an OUT endpoint, for instance as a consequence of the USB host issuing **ClearFeature**, **SetInterface**, or selecting an alternate setting. Controlling the data toggle of data IN or OUT endpoint n ($n=1..7$) is done through register **DTOGGLE**.

The bulk/interrupt transaction in USB full-speed can be of any size up to 64 bytes. It must be a multiple of four bytes and 32-bit aligned in memory.

When the USB transaction has completed, an EPDATA event is generated. Until new data has been transferred by EasyDMA from memory to USBD (signalled by the ENDEPIN[n] event), the hardware will automatically respond with NAK to all incoming IN tokens. Software has to configure and start the EasyDMA transfer once it is ready to send more data.

Each IN or OUT data endpoint has to be explicitly enabled by software through register **EPINEN** or **EPOUTEN**, according to the configuration declared by the USB device and selected by the USB host through the **SetConfig** command.

A disabled data endpoint will not respond to any traffic from the USB host. An enabled data endpoint will normally respond NAK or ACK (depending on the readiness of the buffers), or STALL (if configured in register **EPSTALL**), in which case the endpoint is asked to halt. The **Halted** or **NotHalted** state of a given endpoint can be read back from register **HALTED.EPIN[n]** or **HALTED.EPOUT[n]**. The format of the returned 16-bit value can be copied as is, as a response to a **GetStatusEndpoint** request from the USB host.

Enabling or disabling an endpoint will not change its Halted state. However, a USB reset will disable and clear the Halted state of all data endpoints.

The control endpoint 0 IN and OUT can also be enabled and/or halted using the same mechanisms, but due to USB specification, receiving a SETUP will override its state.

7.39.10.1 Bulk and interrupt IN transaction

The host issues IN tokens to receive bulk/interrupt data. In order to send data, the software has to enable the endpoint and prepare an EasyDMA transfer on the desired endpoint.

Bulk/interrupt IN endpoints are enabled or disabled through their respective INn bit ($n=1..7$) in **EPINEN** register.

It is also possible to stall or resume communication on an endpoint through the **EPSTALL** register.

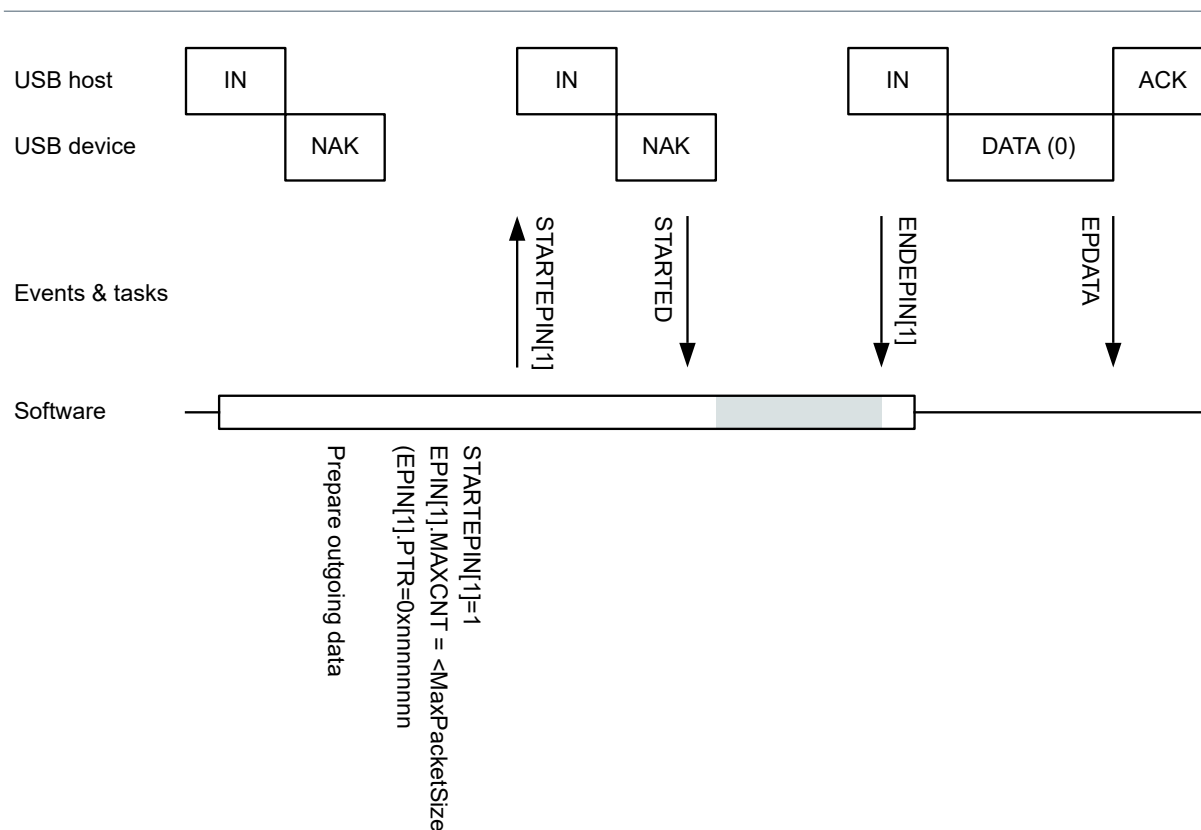


Figure 247: Bulk/interrupt IN transaction

It is possible (and in some situations it is required) to respond to an IN token with a zero-length data packet.

Note: On many USB hosts, not responding (DATA+ACK or NAK) to three IN tokens on an interrupt endpoint would have the USB host disable that endpoint as a consequence. Re-enumerating the USB device (unplug-replug) may be required to restore functionality. Make sure that the relevant data endpoints are enabled for normal operation as soon as the USB device gets configured through a **SetConfig** request.

7.39.10.2 Bulk and interrupt OUT transaction

When the USB host wants to transmit bulk/interrupt data, it issues an OUT token (packet) followed by a DATA packet on a given endpoint n ($n=1..7$).

A NAK is returned until the software writes any value to register [SIZE.EPOUT\[n\]](#), indicating that the content of the local buffer can be overwritten. Upon receiving the next OUT+DATA transaction, an ACK is returned to the USB host while an EPDATA event is generated (and the [EPDATASTATUS](#) register flags are set to indicate on which endpoint this happened). Once the EasyDMA is prepared and enabled, by writing the [EPOUT\[n\]](#) registers and triggering the STARTEPOUT[n] task, the incoming data will be transferred to memory. Until that transfer is finished, the hardware will automatically NAK any other incoming OUT+DATA packets. Only when the EasyDMA transfer is done (signalled by the ENDEPOUT[n] event), or as soon as any values are written by the software in register [SIZE.EPOUT\[n\]](#), the endpoint n will accept incoming OUT+DATA again.

It is allowed for the USB host to send zero-length data packets.

Bulk/interrupt OUT endpoints are enabled or disabled through their respective OUTn bit ($n=1..7$) in the [EPOUTEN](#) register. It is also possible to stall or resume communication on an endpoint through the [EPSTALL](#) register.

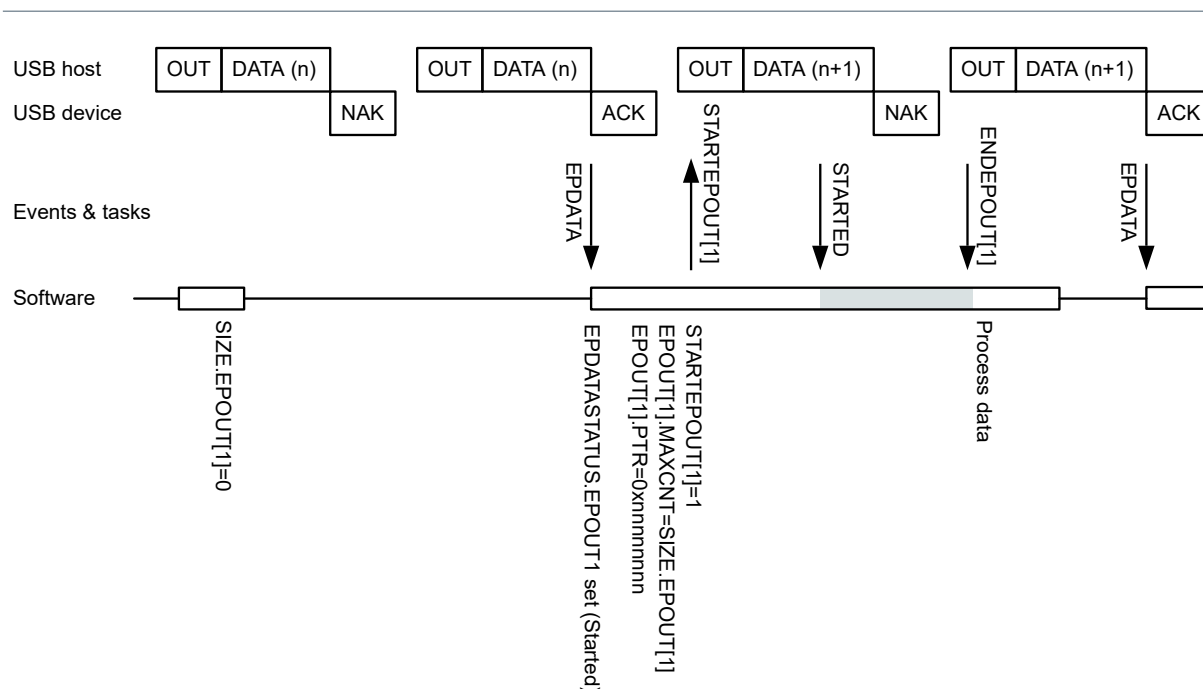


Figure 248: Bulk/interrupt OUT transaction

7.39.11 Isochronous transactions

The USB peripheral implements isochronous (ISO) endpoints.

The ISO endpoints have a fixed USB endpoint number, summarized in the following table.

ISO endpoint #	USB IN endpoint	USB OUT endpoint
[0]	0x88	0x08

Table 82: Isochronous endpoint numbering

An isochronous transaction consists of a single, non-acknowledged Data stage. The host sends out a start of frame at a regular interval (1 ms), and data follows IN or OUT tokens within each frame.

EasyDMA allows transferring ISO data directly from and to memory. EasyDMA transfers must be initiated by the software, which can synchronize with the SOF (start of frame) events.

Because the timing of the start of frame is very accurate, the SOF event can be used for jobs such as synchronizing a local timer through the SOF event and PPI. The SOF event gets synchronized to the 16 MHz clock prior to being made available to the PPI.

Every start of frame increments a free-running counter, which can be read by software through the `FRAMECNTR` register.

Each IN or OUT ISO data endpoint has to be explicitly enabled by software through register `EPINEN` or `EPOUTEN`, according to the configuration declared by the USB device and selected by the USB host through the `SetConfig` command. A disabled ISO IN data endpoint will not respond to any traffic from the USB host. A disabled ISO OUT data endpoint will ignore any incoming traffic from the host.

The USB peripheral has an internal 1 kB buffer associated with ISO endpoints. The user can either allocate the full amount to the IN or the OUT endpoint, or split the buffer allocation between the two using register `ISOSPLIT`.

The internal buffer also sets the maximum size of the ISO OUT and ISO IN transfers: 1023 bytes when the full buffer is dedicated to either ISO OUT or ISO IN, and half when the buffer is split between the two.

7.39.11.1 Isochronous IN transaction

When the USB host wants to receive isochronous (ISO) data, it issues an IN token on the isochronous endpoint.

After the data has been transferred using the EasyDMA, the USB controller on the isochronous IN endpoint responds to the IN token with the transferred data using the `ISOIN.MAXCNT` for the size of the packet.

The ISO IN data endpoint has to be explicitly enabled by software through the `ISOIN0` bit in register `EPINEN`.

When an ISO IN endpoint is enabled and no data transferred with EasyDMA, the response of the USB D depends on the setting of the `RESPONSE` field in register `ISOINCONFIG`. It can either provide no response to an IN token or respond with a zero-length data.

If the EasyDMA transfer on the isochronous endpoint is not completed before the next SOF event, the result of the transfer is undefined.

The maximum size of an ISO IN transfer in USB full-speed is 1023 bytes. The data buffer has to be a multiple of 4 bytes 32-bit aligned in memory. However, the amount of bytes transferred on the USB data endpoint can be of any size (up to 1023 bytes, if not shared with an OUT ISO endpoint).

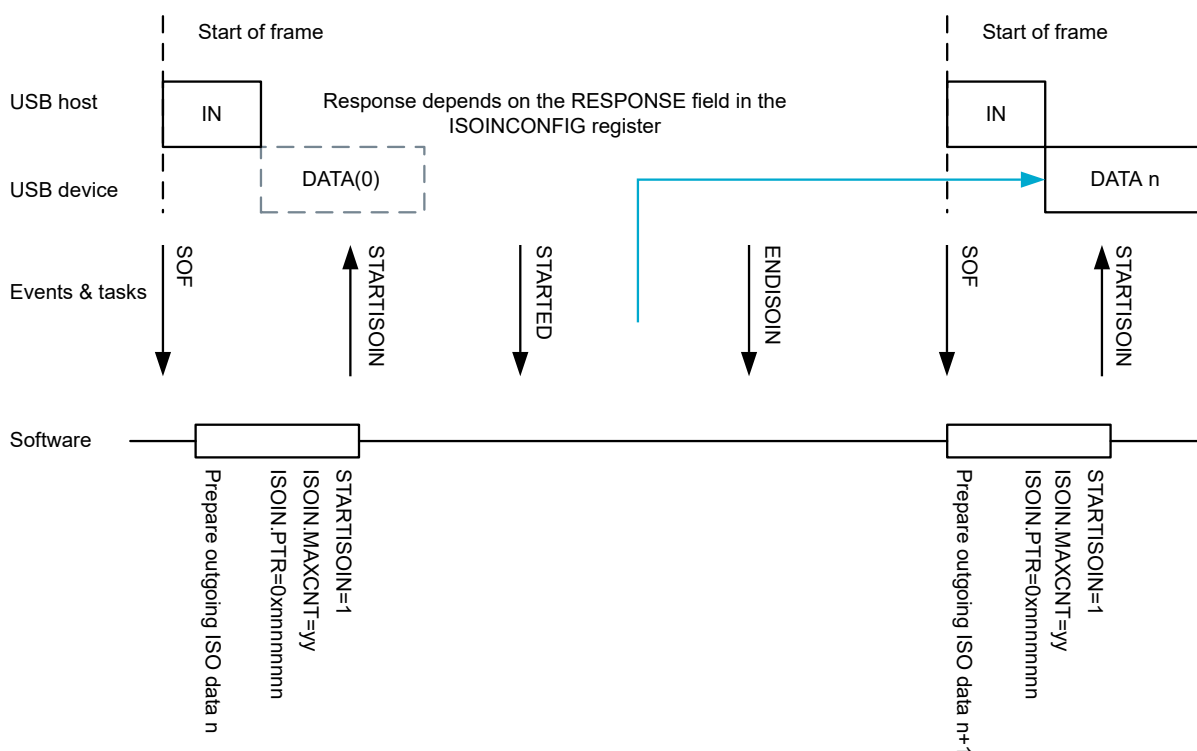


Figure 249: Isochronous IN transfer

7.39.11.2 Isochronous OUT transaction

When the USB host wants to send isochronous (ISO) data, it issues an OUT token on the isochronous endpoint, followed by data.

The ISO OUT data endpoint has to be explicitly enabled by software through the `ISOOUT0` bit in register `EPOUTEN`.

The amount of last received ISO OUT data is provided in the `SIZE.ISOOUT` register. Software shall interpret the `ZERO` and `SIZE` fields as presented in the following table.

ZERO	SIZE	Last received data size
Normal	0	No data received at all
Normal	1..1023	1..1023 bytes of data received
ZeroData	(not of interest)	Zero-length data packet received

Table 83: ISO OUT incoming data size

When EasyDMA is prepared and started, triggering a STARTISOOUT task initiates an EasyDMA transfer to memory. Software shall synchronize ISO OUT transfers with the SOF events. EasyDMA uses the address in `ISOOUT.PTR` and size in `ISOOUT.MAXCNT` for every new transfer.

If the EasyDMA transfer on the isochronous endpoint is not completed before the next SOF event, the result of the transfer is undefined.

The maximum size of an isochronous OUT transfer in USB full-speed is 1023 bytes. The data buffer has to be a multiple of 4 bytes and 32-bit aligned in Data RAM. However, the amount of bytes transferred on the USB data endpoint can be of any size (up to 1023 bytes if not shared with an IN ISO endpoint).

If the last received ISO data packet is corrupted (wrong CRC), the USB controller generates an USBEVENT event (at the same time as SOF) and indicates a CRC error on ISOOUTCRC in register `EVENTCAUSE`. EasyDMA will transfer the data anyway if it has been set up properly.

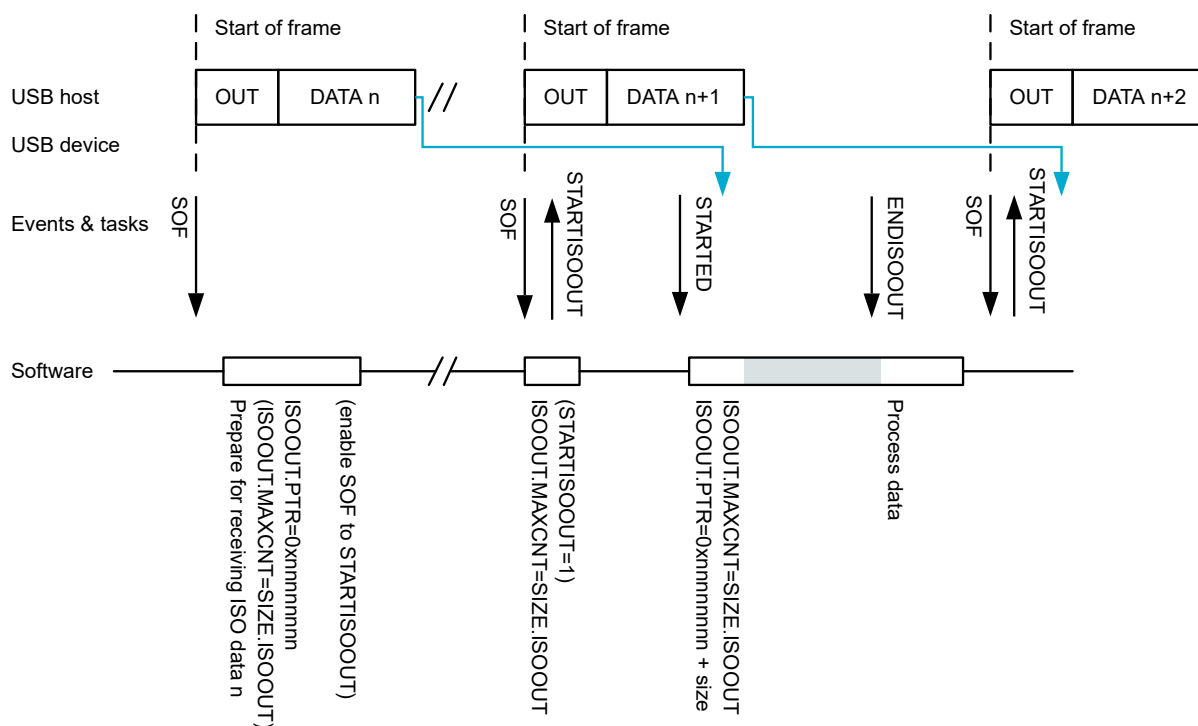


Figure 250: Isochronous OUT transfer

7.39.12 USB register access limitations

Some of the registers in USBBD cannot be accessed in specific conditions.

This may be the case when USBBD is not enabled (using the `ENABLE` register) and ready (signalled by the `READY` bit in `EVENTCAUSE` after a `USBEVENT` event), or when USBBD is in Low-power mode while the USB bus is suspended.

Triggering any tasks, including the tasks triggered through the PPI, is affected by this behavior. In addition, the following registers are affected:

- HALTED.EPIN[0..7]
- HALTED.EPOUT[0..7]
- USBADDR
- BMREQUESTTYPE
- BREQUEST
- WVALUEL
- WVALUEH
- WINDEXL
- WINDEXH
- WLENGTHL
- WLENGTHH
- SIZE.EPOUT[0..7]
- SIZE.ISOOUT
- USBPULLUP
- DTOGGLE
- EPINEN
- EPOUTEN
- EPSTALL
- ISOSPLIT
- FRAMECNTR

7.39.13 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
USBD : S	APPLICATION	0x50036000	US	S	SA	No	Universal serial bus device
USBD : NS		0x40036000					

Register overview

Register	Offset	TZ	Description
TASKS_STARTEPIN[n]	0x004		Captures the EPIN[n].PTR and EPIN[n].MAXCNT registers values, and enables endpoint IN n to respond to traffic from host
TASKS_STARTISOIN	0x024		Captures the ISOIN.PTR and ISOIN.MAXCNT registers values, and enables sending data on ISO endpoint
TASKS_STARTEPOUT[n]	0x028		Captures the EPOUT[n].PTR and EPOUT[n].MAXCNT registers values, and enables endpoint n to respond to traffic from host
TASKS_STARTISOOUT	0x048		Captures the ISOOUT.PTR and ISOOUT.MAXCNT registers values, and enables receiving of data on ISO endpoint
TASKS_EP0RCVOUT	0x04C		Allows OUT data stage on control endpoint 0
TASKS_EP0STATUS	0x050		Allows status stage on control endpoint 0
TASKS_EP0STALL	0x054		Stalls data and status stage on control endpoint 0
TASKS_DPDMMDRIVE	0x058		Forces D+ and D- lines into the state defined in the DPDMVALUE register
TASKS_DPDMNODRIVE	0x05C		Stops forcing D+ and D- lines into any state (USB engine takes control)
SUBSCRIBE_STARTEPIN[n]	0x084		Subscribe configuration for task STARTEPIN[n]

Register	Offset	TZ	Description
SUBSCRIBE_STARTISOIN	0x0A4		Subscribe configuration for task STARTISOIN
SUBSCRIBE_STARTEPOUT[n]	0x0A8		Subscribe configuration for task STARTEPOUT[n]
SUBSCRIBE_STARTISOOUT	0x0C8		Subscribe configuration for task STARTISOOUT
SUBSCRIBE_EPORCVOUT	0x0CC		Subscribe configuration for task EPORCVOUT
SUBSCRIBE_EPOSTATUS	0x0D0		Subscribe configuration for task EPOSTATUS
SUBSCRIBE_EPOSTALL	0x0D4		Subscribe configuration for task EPOSTALL
SUBSCRIBE_DPDMDRIVE	0x0D8		Subscribe configuration for task DPDMDRIVE
SUBSCRIBE_DPDMNODRIVE	0x0DC		Subscribe configuration for task DPDMNODRIVE
EVENTS_USBRESET	0x100		Signals that a USB reset condition has been detected on USB lines
EVENTS_STARTED	0x104		Confirms that the EPIN[n].PTR and EPIN[n].MAXCNT, or EPOUT[n].PTR and EPOUT[n].MAXCNT registers have been captured on all endpoints reported in the EPSTATUS register
EVENTS_ENDEPIN[n]	0x108		The whole EPIN[n] buffer has been consumed. The buffer can be accessed safely by software.
EVENTS_EPODATADONE	0x128		An acknowledged data transfer has taken place on the control endpoint
EVENTS_ENDISOIN	0x12C		The whole ISOIN buffer has been consumed. The buffer can be accessed safely by software.
EVENTS_ENDEPOUT[n]	0x130		The whole EPOUT[n] buffer has been consumed. The buffer can be accessed safely by software.
EVENTS_ENDISOOUT	0x150		The whole ISOOUT buffer has been consumed. The buffer can be accessed safely by software.
EVENTS_SOF	0x154		Signals that a SOF (start of frame) condition has been detected on USB lines
EVENTS_USBEVENT	0x158		An event or an error not covered by specific events has occurred. Check EVENTCAUSE register to find the cause.
EVENTS_EPOSETUP	0x15C		A valid SETUP token has been received (and acknowledged) on the control endpoint
EVENTS_EPDATA	0x160		A data transfer has occurred on a data endpoint, indicated by the EPDATASTATUS register
PUBLISH_USBRESET	0x180		Publish configuration for event USBRESET
PUBLISH_STARTED	0x184		Publish configuration for event STARTED
PUBLISH_ENDEPIN[n]	0x188		Publish configuration for event ENDEPIN[n]
PUBLISH_EPODATADONE	0x1A8		Publish configuration for event EPODATADONE
PUBLISH_ENDISOIN	0x1AC		Publish configuration for event ENDISOIN
PUBLISH_ENDEPOUT[n]	0x1B0		Publish configuration for event ENDEPOUT[n]
PUBLISH_ENDISOOUT	0x1D0		Publish configuration for event ENDISOOUT
PUBLISH_SOF	0x1D4		Publish configuration for event SOF
PUBLISH_USBEVENT	0x1D8		Publish configuration for event USBEVENT
PUBLISH_EPOSETUP	0x1DC		Publish configuration for event EPOSETUP
PUBLISH_EPDATA	0x1E0		Publish configuration for event EPDATA
SHORTS	0x200		Shortcuts between local events and tasks
INTEN	0x300		Enable or disable interrupt
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
EVENTCAUSE	0x400		Details on what caused the USBEVENT event
HALTED.EPIN[n]	0x420		IN endpoint halted status. Can be used as is as response to a GetStatus() request to endpoint.
HALTED.EPOUT[n]	0x444		OUT endpoint halted status. Can be used as is as response to a GetStatus() request to endpoint.
EPSTATUS	0x468		Provides information on which endpoint's EasyDMA registers have been captured
EPDATASTATUS	0x46C		Provides information on which endpoint(s) an acknowledged data transfer has occurred (EPDATA event)
USBADDR	0x470		Device USB address
BMREQUESTTYPE	0x480		SETUP data, byte 0, bmRequestType
BREQUEST	0x484		SETUP data, byte 1, bRequest
WVALUEL	0x488		SETUP data, byte 2, LSB of wValue
WVALUEH	0x48C		SETUP data, byte 3, MSB of wValue
WINDEXL	0x490		SETUP data, byte 4, LSB of wIndex
WINDEXH	0x494		SETUP data, byte 5, MSB of wIndex
WLENGTHL	0x498		SETUP data, byte 6, LSB of wLength

Register	Offset	TZ	Description
WLENGTHH	0x49C		SETUP data, byte 7, MSB of wLength
SIZE.EPOUT[n]	0x4A0		Number of bytes received last in the data stage of this OUT endpoint
SIZE.ISOOUT	0x4C0		Number of bytes received last on this ISO OUT data endpoint
ENABLE	0x500		Enable USB
USBPULLUP	0x504		Control of the USB pull-up
DPDMVALUE	0x508		State D+ and D- lines will be forced into by the DPDMDRIVE task. The DPDMNODRIVE task reverts the control of the lines to MAC IP (no forcing).
DTOGGLE	0x50C		Data toggle control and status
EPINEN	0x510		Endpoint IN enable
EPOUTEN	0x514		Endpoint OUT enable
EPSTALL	0x518		STALL endpoints
ISOSPLIT	0x51C		Controls the split of ISO buffers
FRAMECNTR	0x520		Returns the current value of the start of frame counter
LOWPOWER	0x52C		Controls USB peripheral Low-power mode during USB suspend
ISOINCONFIG	0x530		Controls the response of the ISO IN endpoint to an IN token when no data is ready to be sent
EPIN[n].PTR	0x600		Data pointer
EPIN[n].MAXCNT	0x604		Maximum number of bytes to transfer
EPIN[n].AMOUNT	0x608		Number of bytes transferred in the last transaction
ISOIN.PTR	0x6A0		Data pointer
ISOIN.MAXCNT	0x6A4		Maximum number of bytes to transfer
ISOIN.AMOUNT	0x6A8		Number of bytes transferred in the last transaction
EPOUT[n].PTR	0x700		Data pointer
EPOUT[n].MAXCNT	0x704		Maximum number of bytes to transfer
EPOUT[n].AMOUNT	0x708		Number of bytes transferred in the last transaction
ISOOUT.PTR	0x7A0		Data pointer
ISOOUT.MAXCNT	0x7A4		Maximum number of bytes to transfer
ISOOUT.AMOUNT	0x7A8		Number of bytes transferred in the last transaction

7.39.13.1 TASKS_STARTEPIN[n] (n=0..7)

Address offset: $0x004 + (n \times 0x4)$

Captures the EPIN[n].PTR and EPIN[n].MAXCNT registers values, and enables endpoint IN n to respond to traffic from host

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	W	TASKS_STARTEPIN			Captures the EPIN[n].PTR and EPIN[n].MAXCNT registers values, and enables endpoint IN n to respond to traffic from host																																	
			Trigger	1	Trigger task																																	

7.39.13.2 TASKS_STARTISOIN

Address offset: 0x024

Captures the ISOIN.PTR and ISOIN.MAXCNT registers values, and enables sending data on ISO endpoint

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STARTISOIN						Captures the ISOIN.PTR and ISOIN.MAXCNT registers values, and enables sending data on ISO endpoint																											
			Trigger	1				Trigger task																											

7.39.13.3 TASKS_STARTEPOUT[n] (n=0..7)

Address offset: 0x028 + (n × 0x4)

Captures the EPOUT[n].PTR and EPOUT[n].MAXCNT registers values, and enables endpoint n to respond to traffic from host

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_STARTEPOUT			Captures the EPOUT[n].PTR and EPOUT[n].MAXCNT registers values, and enables endpoint n to respond to traffic from host																														
			Trigger	1	Trigger task																														

7.39.13.4 TASKS_STARTISOOUT

Address offset: 0x048

Captures the ISOOUT.PTR and ISOOUT.MAXCNT registers values, and enables receiving of data on ISO endpoint

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	W	TASKS_STARTISOOUT			Captures the ISOOUT.PTR and ISOOUT.MAXCNT registers values, and enables receiving of data on ISO endpoint																														
			Trigger	1	Trigger task																														

7.39.13.5 TASKS_EP0RCVOUT

Address offset: 0x04C

Allows OUT data stage on control endpoint 0

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_EP0RCVOUT						Allows OUT data stage on control endpoint 0																											
			Trigger	1				Trigger task																											

7.39.13.6 TASKS_EPOSTATUS

Address offset: 0x050

Allows status stage on control endpoint 0

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																								A			
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																																						
A	W	TASKS_EPOSTATUS			Allows status stage on control endpoint 0																																						
			Trigger	1	Trigger task																																						

7.39.13.7 TASKS_EPOSTALL

Address offset: 0x054

Stalls data and status stage on control endpoint 0

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_EPOSTALL						Stalls data and status stage on control endpoint 0																											
			Trigger	1				Trigger task																											

7.39.13.8 TASKS_DPDMDRIVE

Address offset: 0x058

Forces D+ and D- lines into the state defined in the DPDMVALUE register

Bit number										31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID										A																															
Reset 0x00000000										0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																																				
A	W	TASKS_DPDMDRIVE			Forces D+ and D- lines into the state defined in the DPDMVALUE register																																				
			Trigger	1	Trigger task																																				

7.39.13.9 TASKS_DPDMNODRIVE

Address offset: 0x05C

Stops forcing D+ and D- lines into any state (USB engine takes control)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_DPDMNODRIVE						Stops forcing D+ and D- lines into any state (USB engine takes control)																											
			Trigger	1				Trigger task																											

7.39.13.10 SUBSCRIBE_STARTEPIN[n] (n=0..7)

Address offset: 0x084 + (n × 0x4)

Subscribe configuration for task [STARTEPIN\[n\]](#)

Address offset: 0x0A4

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value	ID	Value		Description																																																								
A	RW	CHIDX			[0..255]		DPPI channel that task STARTISOIN will subscribe to																																																								
B	RW	EN																																																													
			Disabled	0	Disable subscription																																																										
			Enabled	1	Enable subscription																																																										

Address offset: $0x0A8 + (n \times 0x4)$

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0												
ID				B																								A				A				A				A				A			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																											
ID	R/W	Field	Value	ID	Value		Description																																								
A	RW	CHIDX			[0..255]		DPPI channel that task STARTEPOUT[n] will subscribe to																																								
B	RW	EN																																													
			Disabled	0	Disable subscription																																										
			Enabled	1	Enable subscription																																										

Address offset: 0x0C8

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				B																								A				A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value	ID	Value	Description																																
A	RW	CHIDX			[0..255]	DPPI channel that task STARTISOOUT will subscribe to																																
B	RW	EN																																				
			Disabled	0	Disable subscription																																	
			Enabled	1	Enable subscription																																	

7.39.13.14 SUBSCRIBE_EPORCVOUT

Address offset: 0x0CC

Subscribe configuration for task [EPORCVOUT](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task EPORCVOUT will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.39.13.15 SUBSCRIBE_EPOSTATUS

Address offset: 0x0D0

Subscribe configuration for task [EPOSTATUS](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task EPOSTATUS will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.39.13.16 SUBSCRIBE_EPOSTALL

Address offset: 0x0D4

Subscribe configuration for task [EPOSTALL](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that task EPOSTALL will subscribe to																													
B	RW	EN																																	
			Disabled	0	Disable subscription																														
			Enabled	1	Enable subscription																														

7.39.13.17 SUBSCRIBE_DPDMDRIVE

Address offset: 0x0D8

Subscribe configuration for task [DPDMDRIVE](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID				B																								A				A				A				A			
Reset 0x00000000				0																																							
ID	R/W	Field	Value ID	Value				Description																																			
A	RW	CHIDX		[0..255]				DPPI channel that task DPMDRIVE will subscribe to																																			
B	RW	EN																																									
			Disabled	0				Disable subscription																																			
			Enabled	1				Enable subscription																																			

7.39.13.18 SUBSCRIBE_DPDMNODRIVE

Address offset: 0x0DC

Subscribe configuration for task **DPDMNODRIVE**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID				B																								A				A				A				A			
Reset 0x00000000				0																																							
ID	R/W	Field	Value ID	Value				Description																																			
A	RW	CHIDX		[0..255]				DPPI channel that task DPDMNODRIVE will subscribe to																																			
B	RW	EN																																									
			Disabled	0				Disable subscription																																			
			Enabled	1				Enable subscription																																			

7.39.13.19 EVENTS_USBRESET

Address offset: 0x100

Signals that a USB reset condition has been detected on USB lines

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_USBRESET			Signals that a USB reset condition has been detected on USB lines																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.20 EVENTS_STARTED

Address offset: 0x104

Confirms that the EPIN[n].PTR and EPIN[n].MAXCNT, or EPOUT[n].PTR and EPOUT[n].MAXCNT registers have been captured on all endpoints reported in the EPSTATUS register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_STARTED			Confirms that the EPIN[n].PTR and EPIN[n].MAXCNT, or EPOUT[n].PTR and EPOUT[n].MAXCNT registers have been captured on all endpoints reported in the EPSTATUS register																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.21 EVENTS_ENDEPIN[n] (n=0..7)

Address offset: $0x108 + (n \times 0x4)$

The whole EPIN[n] buffer has been consumed. The buffer can be accessed safely by software.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDEPIN			The whole EPIN[n] buffer has been consumed. The buffer can be accessed safely by software.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.22 EVENTS_EPODATADONE

Address offset: 0x128

An acknowledged data transfer has taken place on the control endpoint

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	EVENTS_EPODATADONE			An acknowledged data transfer has taken place on the control endpoint																																	
			NotGenerated	0	Event not generated																																	
			Generated	1	Event generated																																	

7.39.13.23 EVENTS_ENDISOIN

Address offset: 0x12C

The whole ISOIN buffer has been consumed. The buffer can be accessed safely by software.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDISOIN			The whole ISOIN buffer has been consumed. The buffer can be accessed safely by software.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.24 EVENTS_ENDEPOUT[n] (n=0..7)

Address offset: $0x130 + (n \times 0x4)$

The whole EPOUT[n] buffer has been consumed. The buffer can be accessed safely by software.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDEPOUT			The whole EPOUT[n] buffer has been consumed. The buffer can be accessed safely by software.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.25 EVENTS_ENDISOOUT

Address offset: 0x150

The whole ISOOUT buffer has been consumed. The buffer can be accessed safely by software.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_ENDISOOUT			The whole ISOOUT buffer has been consumed. The buffer can be accessed safely by software.																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.26 EVENTS_SOF

Address offset: 0x154

Signals that a SOF (start of frame) condition has been detected on USB lines

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_SOF			Signals that a SOF (start of frame) condition has been detected on USB lines																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.27 EVENTS_USBEVENT

Address offset: 0x158

An event or an error not covered by specific events has occurred. Check EVENTCAUSE register to find the cause.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																				A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	RW	EVENTS_USBEVENT				An event or an error not covered by specific events has occurred. Check EVENTCAUSE register to find the cause.																															
			NotGenerated	0		Event not generated																															
			Generated	1		Event generated																															

7.39.13.28 EVENTS_EPOSETUP

Address offset: 0x15C

A valid SETUP token has been received (and acknowledged) on the control endpoint

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_EPOSETUP			A valid SETUP token has been received (and acknowledged) on the control endpoint																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.29 EVENTS_EPDATA

Address offset: 0x160

A data transfer has occurred on a data endpoint, indicated by the EPDATASTATUS register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_EPDATA			A data transfer has occurred on a data endpoint, indicated by the EPDATASTATUS register																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.39.13.30 PUBLISH_USBRESET

Address offset: 0x180

Publish configuration for event [USBRESET](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event USBRESET will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.39.13.31 PUBLISH_STARTED

Address offset: 0x184

Publish configuration for event [STARTED](#)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event STARTED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.39.13.32 PUBLISH_ENDEPIN[n] (n=0..7)

Address offset: 0x188 + (n × 0x4)

Publish configuration for event **ENDEPIN[n]**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																															
ID				B																								A				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A																	
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																																																										
A	RW	CHIDX		[0..255]				DPPI channel that event ENDEPIN[n] will publish to																																																										
B	RW	EN																																																																
			Disabled	0				Disable publishing																																																										
			Enabled	1				Enable publishing																																																										

7.39.13.33 PUBLISH_EPODATADONE

Address offset: 0x1A8

Publish configuration for event **EPODATADONE**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0														
ID				B																								A				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0												
ID	R/W	Field	Value ID	Value				Description																																									
A	RW	CHIDX		[0..255]				DPPI channel that event EPODATADONE will publish to																																									
B	RW	EN																																															
			Disabled	0				Disable publishing																																									
			Enabled	1				Enable publishing																																									

7.39.13.34 PUBLISH_ENDISOIN

Address offset: 0x1AC

Publish configuration for event **ENDISOIN**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0														
ID				B																								A				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0												
ID	R/W	Field	Value ID	Value		Description																																											
A	RW	CHIDX		[0..255]		DPPI channel that event ENDISOIN will publish to																																											
B	RW	EN																																															
			Disabled	0	Disable publishing																																												
			Enabled	1	Enable publishing																																												

Publish configuration for event `ENDEPOUT[n]`

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															

Publish configuration for event **ENDISOOUT**[illegible]

Publish configuration for event SOF

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															

Publish configuration for event **USBEVENT**

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that event USBEVENT will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

7.39.13.39 PUBLISH_EPOSETUP

Address offset: 0x1DC

Publish configuration for event [EPOSETUP](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																															
ID				B																								A				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A																	
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																												
A	RW	CHIDX		[0..255]		DPPI channel that event EPOSETUP will publish to																																																												
B	RW	EN																																																																
			Disabled	0	Disable publishing																																																													
			Enabled	1	Enable publishing																																																													

7.39.13.40 PUBLISH_EPDATA

Address offset: 0x1E0

Publish configuration for event [EPDATA](#)

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																												
ID				B																								A				A	A	A	A	A	A	A																									
Reset 0x00000000				0																																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																																																									
A	RW	CHIDX		[0..255]		DPPI channel that event EPDATA will publish to																																																									
B	RW	EN																																																													
			Disabled	0	Disable publishing																																																										
			Enabled	1	Enable publishing																																																										

7.39.13.41 SHORTS

Address offset: 0x200

Shortcuts between local events and tasks

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EP0DATADONE_STARTEPINO			Shortcut between event EP0DATADONE and task STARTEPIN[0]																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														
B	RW	EP0DATADONE_STARTEPOUTO			Shortcut between event EP0DATADONE and task STARTEPOUT[0]																														
			Disabled	0	Disable shortcut																														
			Enabled	1	Enable shortcut																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				E D C B A																																		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
C	RW	EP0DATADONE_EPOSTATUS				Shortcut between event EP0DATADONE and task EPOSTATUS																																
			Disabled	0	Disable shortcut																																	
			Enabled	1	Enable shortcut																																	
D	RW	ENDEPOUT0_EPOSTATUS				Shortcut between event ENDEPOUT[0] and task EPOSTATUS																																
			Disabled	0	Disable shortcut																																	
			Enabled	1	Enable shortcut																																	
E	RW	ENDEPOUT0_EPORCVOUT				Shortcut between event ENDEPOUT[0] and task EPORCVOUT																																
			Disabled	0	Disable shortcut																																	
			Enabled	1	Enable shortcut																																	

7.39.13.42 INTEN

Address offset: 0x300

Enable or disable interrupt

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				Y X W V U T S R Q P O N M L K J I H G F E D C B A																																
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
ID	R/W	Field	Value ID	Value	Description																															
A	RW	USBRESET			Enable or disable interrupt for event USBRESET																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
B	RW	STARTED			Enable or disable interrupt for event STARTED																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
C-J	RW	ENDEPIN[i] (i=0..7)			Enable or disable interrupt for event ENDEPIN[i]																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
K	RW	EP0DATADONE			Enable or disable interrupt for event EP0DATADONE																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
L	RW	ENDISOIN			Enable or disable interrupt for event ENDISOIN																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
M-T	RW	ENDEPOUT[i] (i=0..7)			Enable or disable interrupt for event ENDEPOUT[i]																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
U	RW	ENDISOOUT			Enable or disable interrupt for event ENDISOOUT																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
V	RW	SOF			Enable or disable interrupt for event SOF																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
W	RW	USBEVENT			Enable or disable interrupt for event USBEVENT																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															
X	RW	EPOSETUP			Enable or disable interrupt for event EPOSETUP																															
			Disabled	0	Disable																															
			Enabled	1	Enable																															

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
Y	RW	EPDATA						Enable or disable interrupt for event EPDATA																											
			Disabled	0				Disable																											
			Enabled	1				Enable																											

7.39.13.43 INTENSET

Address offset: 0x304

Enable interrupt

Bit number			31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID			Y X W V U T S R Q P O N M L K J I H G F E D C B A																																		
Reset 0x00000000			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																		
ID	R/W	Field	Value ID	Value	Description																																
A	RW	USBRESET			Write '1' to enable interrupt for event USBRESET																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
B	RW	STARTED			Write '1' to enable interrupt for event STARTED																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
C-J	RW	ENDEPIN[i] (i=0..7)			Write '1' to enable interrupt for event ENDEPIN[i]																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
K	RW	EP0DATADONE			Write '1' to enable interrupt for event EP0DATADONE																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
L	RW	ENDISOIN			Write '1' to enable interrupt for event ENDISOIN																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
M-T	RW	ENDEPOUT[i] (i=0..7)			Write '1' to enable interrupt for event ENDEPOUT[i]																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
U	RW	ENDISOOUT			Write '1' to enable interrupt for event ENDISOOUT																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
V	RW	SOF			Write '1' to enable interrupt for event SOF																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																
W	RW	USBEVENT			Write '1' to enable interrupt for event USBEVENT																																
			Set	1	Enable																																
			Disabled	0	Read: Disabled																																
			Enabled	1	Read: Enabled																																

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
X	RW	EPOSETUP			Write '1' to enable interrupt for event EPOSETUP																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
Y	RW	EPDATA			Write '1' to enable interrupt for event EPDATA																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.39.13.44 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	USBRESET			Write '1' to disable interrupt for event USBRESET																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	STARTED			Write '1' to disable interrupt for event STARTED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
C-J	RW	ENDEPIN[i] (i=0..7)			Write '1' to disable interrupt for event ENDEPIN[i]																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
K	RW	EPODATADONE			Write '1' to disable interrupt for event EPODATADONE																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
L	RW	ENDISOIN			Write '1' to disable interrupt for event ENDISOIN																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
M-T	RW	ENDEPOUT[i] (i=0..7)			Write '1' to disable interrupt for event ENDEPOUT[i]																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
U	RW	ENDISOOUT			Write '1' to disable interrupt for event ENDISOOUT																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
V	RW	SOF			Write '1' to disable interrupt for event SOF																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
			Enabled	1	Read: Enabled																														
W	RW	USBEVENT			Write '1' to disable interrupt for event USBEVENT																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
X	RW	EPOSETUP			Write '1' to disable interrupt for event EPOSETUP																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
Y	RW	EPDATA			Write '1' to disable interrupt for event EPDATA																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.39.13.45 EVENTCAUSE

Address offset: 0x400

Details on what caused the USBEVENT event

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ISOOUTCRC W1C			CRC error was detected on isochronous OUT endpoint 8. Write '1' to clear.																														
			NotDetected	0	No error detected																														
			Detected	1	Error detected																														
B	RW	SUSPEND W1C			Signals that USB lines have been idle long enough for the device to enter suspend. Write '1' to clear.																														
			NotDetected	0	Suspend not detected																														
			Detected	1	Suspend detected																														
C	RW	RESUME W1C			Signals that a RESUME condition (K state or activity restart) has been detected on USB lines. Write '1' to clear.																														
			NotDetected	0	Resume not detected																														
			Detected	1	Resume detected																														
D	RW	USBWUALLOWED W1C			USB MAC has been woken up and operational. Write '1' to clear.																														
			NotAllowed	0	Wake up not allowed																														
			Allowed	1	Wake up allowed																														
E	RW	READY W1C			USB device is ready for normal operation. Write '1' to clear.																														
			NotDetected	0	USBEVENT was not issued due to USB peripheral ready																														
			Ready	1	USB peripheral is ready																														

7.39.13.46 HALTED.EPIN[n] (n=0..7)

Address offset: 0x420 + (n × 0x4)

IN endpoint halted status. Can be used as is as response to a GetStatus() request to endpoint.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	GETSTATUS			IN endpoint halted status. Can be used as is as response to a GetStatus() request to endpoint.																														
			NotHalted	0	Endpoint is not halted																														
			Halted	1	Endpoint is halted																														

7.39.13.47 HALTED.EPOUT[n] (n=0..7)

Address offset: 0x444 + (n × 0x4)

OUT endpoint halted status. Can be used as is as response to a GetStatus() request to endpoint.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	GETSTATUS			OUT endpoint halted status. Can be used as is as response to a GetStatus() request to endpoint.																														
			NotHalted	0	Endpoint is not halted																														
			Halted	1	Endpoint is halted																														

7.39.13.48 EPSTATUS

Address offset: 0x468

Provides information on which endpoint's EasyDMA registers have been captured

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				R Q P O N M L K J																I H G F E D C B A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-I	RW	EPIN[i] (i=0..8)			Captured state of endpoint's EasyDMA registers. Write '1' to clear.																														
			NoData	0	EasyDMA registers have not been captured for this endpoint																														
			DataDone	1	EasyDMA registers have been captured for this endpoint																														
J-R	RW	EPOUT[i] (i=0..8)			Captured state of endpoint's EasyDMA registers. Write '1' to clear.																														
			NoData	0	EasyDMA registers have not been captured for this endpoint																														
			DataDone	1	EasyDMA registers have been captured for this endpoint																														

7.39.13.49 EPDATASTATUS

Address offset: 0x46C

Provides information on which endpoint(s) an acknowledged data transfer has occurred (EPDATA event)

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				N M L K J I H																G F E D C B A															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
-F	RW	EPIN[i] (i=1..7) W1C			Acknowledged data transfer on this IN endpoint. Write '1' to clear.																														
			NotDone	0	No acknowledged data transfer on this endpoint																														
			DataDone	1	Acknowledged data transfer on this endpoint has occurred																														
-M	RW	EPOUT[i] (i=1..7) W1C			Acknowledged data transfer on this OUT endpoint. Write '1' to clear.																														
			NotStarted	0	No acknowledged data transfer on this endpoint																														
			Started	1	Acknowledged data transfer on this endpoint has occurred																														

7.39.13.50 USBADDR

Address offset: 0x470

Device USB address

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																																			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	ADDR						Device USB address																											

7.39.13.51 BMREQUESTTYPE

Address offset: 0x480

SETUP data, byte 0, bmRequestType

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C B B A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	RECIPIENT			Data transfer type																														
			Device	0	Device																														
			Interface	1	Interface																														
			Endpoint	2	Endpoint																														
			Other	3	Other																														
B	R	TYPE			Data transfer type																														
			Standard	0	Standard																														
			Class	1	Class																														
			Vendor	2	Vendor																														
C	R	DIRECTION			Data transfer direction																														
			HostToDevice	0	Host-to-device																														
			DeviceToHost	1	Device-to-host																														

7.39.13.52 BREQUEST

Address offset: 0x484

SETUP data, byte 1, bRequest

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.39.13.53 WVALUEL

Address offset: 0x488

SETUP data, byte 2, LSB of wValue

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	WVALUEL						SETUP data, byte 2, LSB of wValue																											

7.39.13.54 WVALUEH

Address offset: 0x48C

SETUP data, byte 3, MSB of wValue

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	WVALUEH						SETUP data, byte 3, MSB of wValue																											

7.39.13.55 WINDEXL

Address offset: 0x490

SETUP data, byte 4, LSB of wIndex

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	WINDEXL						SETUP data, byte 4, LSB of windex																											

7.39.13.56 WINDEXH

Address offset: 0x494

SETUP data, byte 5, MSB of wIndex

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	WINDEXH						SETUP data, byte 5, MSB of windex																											

7.39.13.57 WLENGTHL

Address offset: 0x498

SETUP data, byte 6, LSB of wLength

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																													A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																															
A	R	WLENGTHL			SETUP data, byte 6, LSB of wLength																															

7.39.13.58 WLENGTHH

Address offset: 0x49C

SETUP data, byte 7, MSB of wLength

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	WLENGTHH						SETUP data, byte 7, MSB of wLength																											

7.39.13.59 SIZE.EPOUT[n] (n=0..7)

Address offset: 0x4A0 + (n × 0x4)

Number of bytes received last in the data stage of this OUT endpoint

Write to any value to accept further OUT traffic on this endpoint, and overwrite the intermediate buffer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	SIZE						Number of bytes received last in the data stage of this OUT endpoint																											
		W0C																																	

7.39.13.60 SIZE.ISOOUT

Address offset: 0x4C0

Number of bytes received last on this ISO OUT data endpoint

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																A A A A A A A A A A A A A A A															
Reset 0x00010000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	SIZE						Number of bytes received last on this ISO OUT data endpoint																											
B	R	ZERO						Zero-length data packet received																											
			Normal	0				No zero-length data received, use value in SIZE																											
			ZeroData	1				Zero-length data received, ignore value in SIZE																											

7.39.13.61 ENABLE

Address offset: 0x500

Enable USB

After writing Disabled to this register, reading the register will return Enabled until USB is completely disabled.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	ENABLE			Enable USB																														
			Disabled	0	USB peripheral is disabled																														
			Enabled	1	USB peripheral is enabled																														

7.39.13.62 USBPULLUP

Address offset: 0x504

Control of the USB pull-up

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	CONNECT			Control of the USB pull-up on the D+ line																														
			Disabled	0	Pull-up is disconnected																														
			Enabled	1	Pull-up is connected to D+																														

7.39.13.63 DPDMVALUE

Address offset: 0x508

State D+ and D- lines will be forced into by the DPDMDRIVE task. The DPDMNODRIVE task reverts the control of the lines to MAC IP (no forcing).

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	STATE			State D+ and D- lines will be forced into by the DPDMDRIVE task																														
			Resume	1	D+ forced low, D- forced high (K state) for a timing preset in hardware (50 μs or 5 ms, depending on bus state)																														
			J	2	D+ forced high, D- forced low (J state)																														
			K	4	D+ forced low, D- forced high (K state)																														

7.39.13.64 DTOGGLE

Address offset: 0x50C

Data toggle control and status

First write this register with VALUE=Nop to select the endpoint, then either read it to get the status from VALUE, or write it again with VALUE=Data0 or Data1

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0								
ID																												C	C	B											A	A	A
Reset 0x00000100				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0							
ID	R/W	Field	Value ID	Value		Description																																					
A	RW	EP				Select bulk endpoint number																																					
B	RW	IO				Selects IN or OUT endpoint																																					
			Out	0	Selects OUT endpoint																																						
			In	1	Selects IN endpoint																																						
C	RW	VALUE				Data toggle value																																					
			Nop	0	No action on data toggle when writing the register with this value																																						
			Data0	1	Data toggle is DATA0 on endpoint set by EP and IO																																						
			Data1	2	Data toggle is DATA1 on endpoint set by EP and IO																																						

7.39.13.65 EPINEN

Address offset: 0x510

Endpoint IN enable

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																												I	H	G	F	E	D	C	B	A
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	
ID	R/W	Field	Value ID	Value	Description																															
A-H	RW	IN[i] (i=0..7)			Enable IN endpoint i																															
			Disable	0	Disable endpoint IN i (no response to IN tokens)																															
			Enable	1	Enable endpoint IN i (response to IN tokens)																															
I	RW	ISOIN			Enable ISO IN endpoint																															
			Disable	0	Disable ISO IN endpoint 8																															
			Enable	1	Enable ISO IN endpoint 8																															

7.39.13.66 EPOUTEN

Address offset: 0x514

Endpoint OUT enable

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				I H G F E D C B A																															
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A-H	RW	OUT[i] (i=0..7)			Enable OUT endpoint i																														
			Disable	0	Disable endpoint OUT i (no response to OUT tokens)																														
			Enable	1	Enable endpoint OUT i (response to OUT tokens)																														
I	RW	ISOOUT			Enable ISO OUT endpoint 8																														
			Disable	0	Disable ISO OUT endpoint 8																														
			Enable	1	Enable ISO OUT endpoint 8																														

7.39.13.67 EPSTALL

Address offset: 0x518

STALL endpoints

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																																	
ID																												C B								A A A	
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																																	
ID	R/W	Field	Value ID	Value	Description																																
A	W	EP			Select endpoint number																																
		RME																																			
B	W	IO			Selects IN or OUT endpoint																																
		RME																																			
			Out	0	Selects OUT endpoint																																
			In	1	Selects IN endpoint																																
C	W	STALL			Stall selected endpoint																																
		RME																																			
			UnStall	0	Don't stall selected endpoint																																
			Stall	1	Stall selected endpoint																																

7.39.13.68 ISOSPLIT

Address offset: 0x51C

Controls the split of ISO buffers

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	SPLIT						Controls the split of ISO buffers																											
			OneDir	0x0000				Full buffer dedicated to either ISO IN or OUT																											
			HalfIN	0x0080				Lower half for IN, upper half for OUT																											

7.39.13.69 FRAMECNTR

Address offset: 0x520

Returns the current value of the start of frame counter

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																														
ID																											A A A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																														
ID	R/W	Field	Value ID	Value				Description																										
A	R	FRAMECNTR						Returns the current value of the start of frame counter																										

7.39.13.70 LOWPOWER

Address offset: 0x52C

Controls USB peripheral Low-power mode during USB suspend

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	LOWPOWER			Controls USB peripheral Low-power mode during USB suspend																														
			ForceNormal	0	Software must write this value to exit Low-power mode and before performing a remote wake-up																														
			LowPower	1	Software must write this value to enter Low-power mode after DMA and software have finished interacting with the USB peripheral																														

7.39.13.71 ISOINCONFIG

Address offset: 0x530

Controls the response of the ISO IN endpoint to an IN token when no data is ready to be sent

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	RESPONSE						Controls the response of the ISO IN endpoint to an IN token when no data is ready to be sent																											
			NoResp	0				Endpoint does not respond in that case																											
			ZeroData	1				Endpoint responds with a zero-length data packet in that case																											

7.39.13.72 EPIN[n].PTR (n=0..7)

Address offset: 0x600 + (n × 0x14)

Data pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	PTR						Data pointer																											
								See the memory chapter for details about which memories are available for EasyDMA.																											

7.39.13.73 EPIN[n].MAXCNT (n=0..7)

Address offset: 0x604 + (n × 0x14)

Maximum number of bytes to transfer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A-	RW	MAXCNT		[64..0]				Maximum number of bytes to transfer																											

7.39.13.74 EPIN[n].AMOUNT (n=0..7)

Address offset: 0x608 + (n × 0x14)

Number of bytes transferred in the last transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-	R	AMOUNT			Number of bytes transferred in the last transaction																														

7.39.13.75 ISOIN.PTR

Address offset: 0x6A0

Data pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

See the memory chapter for details about which memories are available for EasyDMA.

7.39.13.76 ISOIN.MAXCNT

Address offset: 0x6A4

Maximum number of bytes to transfer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A-	RW	MAXCNT		[1023..1]								Maximum number of bytes to transfer																							

7.39.13.77 ISOIN.AMOUNT

Address offset: 0x6A8

Number of bytes transferred in the last transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.39.13.78 EPOUT[n].PTR (n=0..7)

Address offset: 0x700 + (n × 0x14)

Data pointer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

See the memory chapter for details about which memories are available for EasyDMA.

7.39.13.79 EPOUT[n].MAXCNT (n=0..7)

Address offset: 0x704 + (n × 0x14)

Maximum number of bytes to transfer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A-	RW	MAXCNT		[64..0]				Maximum number of bytes to transfer																											

7.39.13.80 EPOUT[n].AMOUNT (n=0..7)

Address offset: 0x708 + (n × 0x14)

Number of bytes transferred in the last transaction

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

7.39.13.81 ISOOUT.PTR

Address offset: 0x7A0

Data pointer

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A				
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
ID	R/W	Field	Value ID	Value				Description																															
A	RW	PTR						Data pointer																															
																								See the memory chapter for details about which memories are available for EasyDMA.															

7.39.13.82 ISOOUT.MAXCNT

Address offset: 0x7A4

Maximum number of bytes to transfer

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0																															

7.39.13.83 ISOOUT.AMOUNT

Address offset: 0x7A8

Number of bytes transferred in the last transaction

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																											A	A	A	A	A	A	A	A	A	A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																															
A-	R	AMOUNT			Number of bytes transferred in the last transaction																															

7.39.14 Electrical specification

7.39.14.1 USB Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
R _{USB,PU,ACTIVE}	Value of pull-up on D+, bus active (upstream device transmitting)	1425	2300	3090	Ω
R _{USB,PU,IDLE}	Value of pull-up on D+, bus idle	900	1200	1575	Ω
t _{USB,DETRST}	Minimum duration of an SE0 state to be detected as a USB reset condition			10	μs
f _{USB,CLK}	Frequency of local clock, USB active		48		MHz
f _{USB,TOL}	Accuracy of local clock, USB active ³⁵			±1000	ppm
T _{USB,JITTER}	Jitter on USB local clock, USB active			±1	ns

7.40 VMC — Volatile memory controller

VMC provides power control for RAM blocks.

³⁵ The local clock can be stopped during USB suspend

Each RAM block, which may contain multiple RAM sections, can power up or power down independently in System ON and System OFF mode using RAM[n] registers. See the [Memory](#) chapter for more information about RAM blocks and sections.

7.40.1 RAM power states

The RAM power control registers are used for configuring the following:

- The RAM sections to be retained during System OFF
- The RAM sections to be retained and accessible during System ON

In System OFF, retention of a RAM section is configured in the RETENTION field of the corresponding register [RAM\[n\].POWER \(n=0..7\)](#) on page 804.

In System ON, retention and accessibility for a RAM section is configured in the RETENTION and POWER fields of the corresponding register [RAM\[n\].POWER \(n=0..7\)](#) on page 804.

The following table summarizes the behavior of these registers.

Configuration			RAM section status	
System on/off	RAM[n].POWER.POWER	RAM[n].POWER.RETENTION	Accessible	Retained
Off	x	Off	No	No
Off	x	On	No	Yes
On	Off	Off	No	No
On	Off	On	No	Yes
On	On	x	Yes	Yes

Table 84: RAM section configuration

The advantage of not retaining RAM contents is that the overall current consumption is reduced.

See chapter [Memory](#) on page 21 for more information on RAM sections.

7.40.2 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
VMC : S	APPLICATION	0x50081000	US	S	NA	No	Volatile memory controller
VMC : NS		0x40081000					
VMC	NETWORK	0x41081000	HF	NS	NA	No	Volatile memory controller

Configuration

Instance	Domain	Configuration
VMC : S	APPLICATION	
VMC : NS		
VMC	NETWORK	4 RAM blocks implemented
		4 RAM slaves implemented

³⁶ RAM section power off gives negligible reduction in current consumption when retention is on.

Register overview

Register	Offset	TZ	Description
RAM[n].POWER	0x600		RAM[n] power control register
RAM[n].POWERSET	0x604		RAM[n] power control set register
RAM[n].POWERCLR	0x608		RAM[n] power control clear register

7.40.2.1 RAM[n].POWER (n=0..7)

Address offset: 0x600 + (n × 0x10)

RAM[n] power control register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x0000FFFF				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	RW	S[i]POWER (i=0..15)			Keep RAM section Si of RAM[n] on or off in System ON mode																														
					All RAM sections will be switched off in System OFF mode																														
			Off	0	Off																														
			On	1	On																														
Q-f	RW	S[i]RETENTION (i=0..15)			Keep retention on RAM section Si of RAM[n] when RAM section is switched off																														
			Off	0	Off																														
			On	1	On																														

7.40.2.2 RAM[n].POWERSET (n=0..7)

Address offset: 0x604 + (n × 0x10)

RAM[n] power control set register

When read, this register will return the value of the RAM[n].POWER register.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				f e d c b a Z Y X W V U T S R Q P O N M L K J I H G F E D C B A																															
Reset 0x0000FFFF				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value ID	Value	Description																														
A-P	RW	S[i]POWER (i=0..15)			Keep RAM section Si of RAM[n] on or off in System ON mode																														
			On	1	On																														
Q-f	RW	S[i]RETENTION (i=0..15)			Keep retention on RAM section Si of RAM[n] when RAM section is switched off																														
			On	1	On																														

7.40.2.3 RAM[n].POWERCLR (n=0..7)

Address offset: 0x608 + (n × 0x10)

RAM[n] power control clear register

When read, this register will return the value of the RAM[n].POWER register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				f	e	d	c	b	a	Z	Y	X	W	V	U	T	S	R	Q	P	O	N	M	L	K	J	I	H	G	F	E	D	C	B	A
Reset 0x0000FFFF				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value	ID	Value	Description																													
A-P	RW	S[i]POWER (i=0..15)				Keep RAM section Si of RAM[n] on or off in System ON mode																													
		Off	1			Off																													
Q-f	RW	S[i]RETENTION (i=0..15)				Keep retention on RAM section Si of RAM[n] when RAM section is switched																													
						off																													
		Off	1			Off																													

7.41 WDT — Watchdog timer

The countdown watchdog timer (WDT) uses the low-frequency clock source (LFCLK) and offers configurable and robust protection against application lock-up.

WDT must be configured before it is started. After configuration, WDT is started by triggering the START task.

When WDT is running, its configuration registers (CRV, RREN, and CONFIG) are blocked for further configuration.

WDT can be paused while the CPU is sleeping, or when the debugger has halted the CPU. WDT is implemented as a down-counter that generates a TIMEOUT event when it wraps over after counting down to 0. When WDT is started by the START task, the watchdog counter is loaded with the value specified in the CRV register. This counter is also reloaded with the value specified in the CRV register when a reload request is granted.

The timeout period for the watchdog is given by the following equation:

$$\text{timeout [s]} = (\text{CRV} + 1) / 32768$$

When started, WDT will make the 32.768 kHz RC oscillator start if no other 32.768 kHz clock source is running and generating the 32.768 kHz system clock, see chapter [CLOCK — Clock control](#) on page 72.

7.41.1 Reload criteria

WDT has eight separate reload request registers. These registers are used to request WDT to reload its counter with the value specified in the CRV register. To reload the watchdog counter, write 0x6E524635 to all enabled reload registers.

One or more RR registers can be individually enabled through the RREN register.

7.41.2 Temporarily pausing the watchdog

By default, the watchdog will be active counting down the down-counter while the CPU is sleeping. It is possible to configure the watchdog to automatically pause when the CPU is sleeping or when it is stopped by the debugger.

Entering System OFF mode will stop and disable the watchdog.

7.41.3 Watchdog reset

A TIMEOUT event automatically leads to a watchdog reset.

If the watchdog is configured to generate an interrupt on the TIMEOUT event, the watchdog reset is postponed by two 32.768 kHz clock cycles after the TIMEOUT event is generated. Once the TIMEOUT event is generated, and unless the watchdog is stopped, the impending watchdog reset will occur.

The watchdog can be reset from several reset sources, see [Application core reset behavior](#) on page 67. After a reset, the watchdog configuration registers are available for configuration.

See [RESET — Reset control](#) on page 65 for more information about reset sources.

7.41.4 Stopping the watchdog

By default, the watchdog cannot be stopped. It is possible to configure the watchdog to allow the STOP task.

To stop the watchdog, perform the following steps.

1. Set the [CONFIG](#) register's STOPEN field to `Enable` during watchdog configuration.
2. Write the special value 0x6E524635 to the [TSEN](#) register.
3. Invoke the STOP task.

When these conditions are met, the watchdog is stopped and a STOPPED event is issued.

When the watchdog is stopped, its configuration registers [CRV](#), [RREN](#), and [CONFIG](#) are no longer blocked.

Note: It is recommended to write zeros to [TSEN](#) on page 812 after the watchdog has stopped, to avoid runaway code triggering the STOP task.

7.41.5 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
WDT0 : S	APPLICATION	0x50018000	US	S	NA	No	Watchdog timer 0
WDT0 : NS		0x40018000					
WDT1 : S	APPLICATION	0x50019000	US	S	NA	No	Watchdog timer 1
WDT1 : NS		0x40019000					
WDT	NETWORK	0x4100B000	HF	NS	NA	No	Watchdog timer

Register overview

Register	Offset	TZ	Description
TASKS_START	0x000		Start WDT
TASKS_STOP	0x004		Stop WDT
SUBSCRIBE_START	0x080		Subscribe configuration for task START
SUBSCRIBE_STOP	0x084		Subscribe configuration for task STOP
EVENTS_TIMEOUT	0x100		Watchdog timeout
EVENTS_STOPPED	0x104		Watchdog stopped
PUBLISH_TIMEOUT	0x180		Publish configuration for event TIMEOUT
PUBLISH_STOPPED	0x184		Publish configuration for event STOPPED
INTENSET	0x304		Enable interrupt
INTENCLR	0x308		Disable interrupt
NMIENSET	0x324		Enable interrupt
NMIENCLR	0x328		Disable interrupt
RUNSTATUS	0x400		Run status

Register	Offset	TZ	Description
REQSTATUS	0x404		Request status
CRV	0x504		Counter reload value
RREN	0x508		Enable register for reload request registers
CONFIG	0x50C		Configuration register
TSEN	0x520		Task stop enable
RR[n]	0x600		Reload request n

7.41.5.1 TASKS_START

Address offset: 0x000

Start WDT

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_START						Start WDT																											
			Trigger	1				Trigger task																											

7.41.5.2 TASKS_STOP

Address offset: 0x004

Stop WDT

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	W	TASKS_STOP						Stop WDT																											
			Trigger	1				Trigger task																											

7.41.5.3 SUBSCRIBE_START

Address offset: 0x080

Subscribe configuration for task **START**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															

7.41.5.4 SUBSCRIBE_STOP

Address offset: 0x084

Subscribe configuration for task **STOP**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that task STOP will subscribe to																											
B	RW	EN																																	
			Disabled	0				Disable subscription																											
			Enabled	1				Enable subscription																											

7.41.5.5 EVENTS_TIMEOUT

Address offset: 0x100

Watchdog timeout

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	EVENTS_TIMEOUT			Watchdog timeout																														
			NotGenerated	0	Event not generated																														
			Generated	1	Event generated																														

7.41.5.6 EVENTS_STOPPED

Address offset: 0x104

Watchdog stopped

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW	EVENTS_STOPPED			Watchdog stopped																															
			NotGenerated	0	Event not generated																															
			Generated	1	Event generated																															

7.41.5.7 PUBLISH_TIMEOUT

Address offset: 0x180

Publish configuration for event **TIMEOUT**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CHIDX		[0..255]				DPPI channel that event TIMEOUT will publish to																											
B	RW	EN																																	
			Disabled	0				Disable publishing																											
			Enabled	1				Enable publishing																											

7.41.5.8 PUBLISH_STOPPED

Address offset: 0x184

Publish configuration for event **STOPPED**

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																								A A A A A A A A							
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	RW	CHIDX		[0..255]		DPPI channel that event STOPPED will publish to																													
B	RW	EN																																	
			Disabled	0	Disable publishing																														
			Enabled	1	Enable publishing																														

7.41.5.9 INTENSET

Address offset: 0x304

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	TIMEOUT			Write '1' to enable interrupt for event TIMEOUT																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.41.5.10 INTENCLR

Address offset: 0x308

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	TIMEOUT			Write '1' to disable interrupt for event TIMEOUT																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.41.5.11 NMIENSET

Address offset: 0x324

Enable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	TIMEOUT			Write '1' to enable interrupt for event TIMEOUT																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	STOPPED			Write '1' to enable interrupt for event STOPPED																														
			Set	1	Enable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.41.5.12 NMIIENCLR

Address offset: 0x328

Disable interrupt

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	TIMEOUT			Write '1' to disable interrupt for event TIMEOUT																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														
B	RW	STOPPED			Write '1' to disable interrupt for event STOPPED																														
			Clear	1	Disable																														
			Disabled	0	Read: Disabled																														
			Enabled	1	Read: Enabled																														

7.41.5.13 RUNSTATUS

Address offset: 0x400

Run status

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																				A		
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																
A	R	RUNSTATUSWDT				Indicates whether or not WDT is running																																
			NotRunning	0	Watchdog is not running																																	
			Running	1	Watchdog is running																																	

7.41.5.14 REQSTATUS

Address offset: 0x404

Request status

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID					H G F E D C B A																															
Reset 0x00000001					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ID	R/W	Field	Value ID	Value	Description																															
A-H	R	RR[i] (i=0..7)			Request status for RR[i] register																															
			DisabledOrRequested0		RR[i] register is not enabled, or are already requesting reload																															
			EnabledAndUnrequested		RR[i] register is enabled, and are not yet requesting reload																															

7.41.5.15 CRV

Address offset: 0x504

Counter reload value

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
ID	R/W	Field	Value ID	Value				Description																											
A	RW	CRV		[0xF..0xFFFFFFFF]				Counter reload value in number of cycles of the 32.768 kHz clock																											

7.41.5.16 RREN

Address offset: 0x508

Enable register for reload request registers

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000001				0 0																															

7.41.5.17 CONFIG

Address offset: 0x50C

Configuration register

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID				C																												B		A				
Reset 0x00000001				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW	SLEEP			Configure WDT to either be paused, or kept running, while the CPU is sleeping																																	
			Pause	0	Pause WDT while the CPU is sleeping																																	
			Run	1	Keep WDT running while the CPU is sleeping																																	
B	RW	HALT			Configure WDT to either be paused, or kept running, while the CPU is halted by the debugger																																	
			Pause	0	Pause WDT while the CPU is halted by the debugger																																	
			Run	1	Keep WDT running while the CPU is halted by the debugger																																	
C	RW	STOPEN			Allow stopping WDT																																	
			Disable	0	Do not allow stopping WDT																																	
			Enable	1	Allow stopping WDT																																	

7.41.5.18 TSEN

Address offset: 0x520

Task stop enable

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	TSEN						Allow stopping WDT																											
			Enable	0x6E524635				Value to allow stopping WDT																											

7.41.5.19 RR[n] (n=0..7)

Address offset: 0x600 + (n × 0x4)

Reload request n

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	W	RR						Reload request register																											
			Reload	0x6E524635				Value to request a reload of the watchdog timer																											

7.41.6 Electrical specification

7.41.6.1 Watchdog Timer Electrical Specification

Symbol	Description	Min.	Typ.	Max.	Units
t _{WDT}	Time out interval	..	..	..	

8 Debug and trace

The debug and trace system offers a flexible and powerful mechanism for non-intrusive debugging.

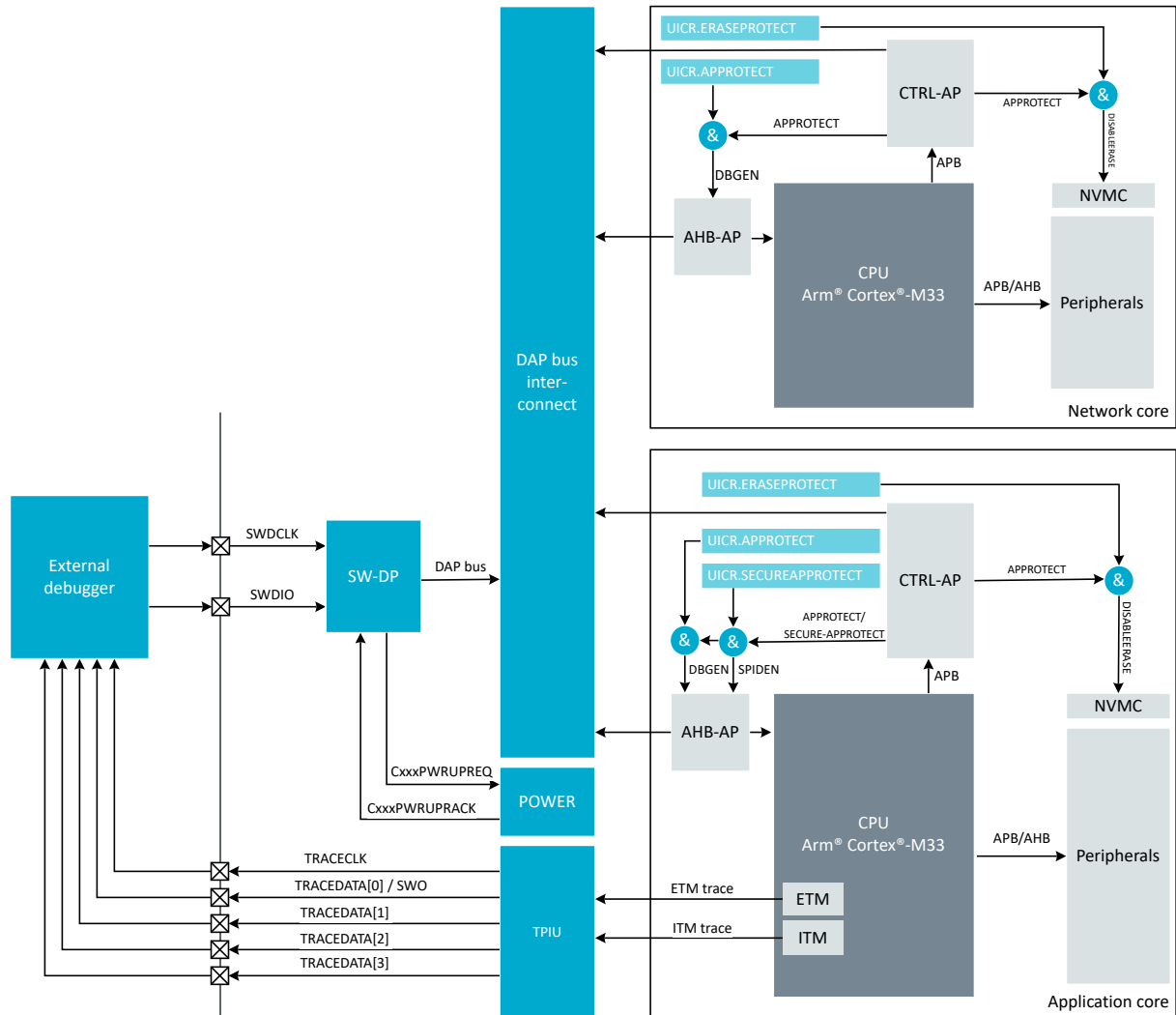


Figure 251: Debug and trace overview

The main features of the debug and trace system are:

- Access port connection to application core Arm Cortex-M33
 - Eight breakpoints
 - Four watchpoint comparators
 - Instrumentation trace macrocell (ITM)
 - Embedded trace macrocell (ETM)
 - Access protection through APPROTECT, ERASEPROTECT and SECUREAPPROTECT
- Access port connection to network core Arm Cortex-M33
 - Eight breakpoints
 - Four watchpoints
 - Access protection through APPROTECT and ERASEPROTECT
- Serial wire debug (SWD) interface protocol version 2 with multidrop support
- Trace port interface unit (TPIU)

- 4-bit parallel trace of ITM and ETM trace data
- Serial wire output (SWO) trace of ITM data

8.1 DAP — Debug access port

An external debugger can access the device using the DAP.

The DAP is a standard Arm CoreSight™ serial wire debug port (SW-DP) that implements the serial wire debug (SWD) protocol with a two-pin serial interface (**SWDCLK** and **SWDIO**).

Note:

- The SWDIO line has an internal pull-up resistor.
- The SWDCLK line has an internal pull-down resistor.

There are several access ports that connect to different parts of the system. See the following table for more information.

AP ID	Type	Description
0	AHB-AP	Application subsystem access port
1	AHB-AP	Network subsystem access port
2	CTRL-AP	Application subsystem control access port
3	CTRL-AP	Network subsystem control access port

Table 85: Access port overview

The AHB-AP and APB-AP access ports are standard Arm components documented in the *Arm CoreSight SoC-400 Technical Reference Manual, Revision r3p2*. The CTRL-AP access port is proprietary (see [CTRL-AP - Control access port](#) on page 826).

8.1.1 Registers

Register overview

Register	Offset	TZ	Description
TARGETID	0x042		The TARGETID register provides information about the target when the host is connected to a single device. The TARGETID register is accessed by a read of DP register 0x4 when the DPBANKSEL bit in the SELECT register is set to 0x2.
DLPIDR	0x043		The DLPIDR register provides information about the serial wire debug protocol version. Accessed by a read of DP register 0x4 when the DPBANKSEL bit in the SELECT register is set to 0x3.

8.1.1.1 TARGETID

Address offset: 0x042

The TARGETID register provides information about the target when the host is connected to a single device.

The TARGETID register is accessed by a read of DP register 0x4 when the DPBANKSEL bit in the SELECT register is set to 0x2.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C C C C B B B B B B B B B B																A A A A A A A A A A A A A A															
Reset 0x30070289				0 0 1 1 0 0 0 0 0 0 0 0 0 0 1 1 1 0 0 0 0 0 1 0 1 0 0 0 1 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	TDESIGNER			An 11-bit code JEDEC JEP106 continuation code and identity code. The ID identifies the designer of the part.																														
			NordicSemi	0x144	Nordic Semiconductor ASA.																														
B	R	TPARTNO			Part number.																														
			nRF53	7	nRF53 Series.																														
C	R	TREVISION			Target revision.																														

8.1.1.2 DLPIDR

Address offset: 0x043

The DLPIDR register provides information about the serial wire debug protocol version.

Accessed by a read of DP register 0x4 when the DPBANKSEL bit in the SELECT register is set to 0x3.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B																												A A A A			
Reset 0x00000001				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	PROTVSN						Protocol version.																											
			SWDPv2	1				SW protocol version 2.																											
B	R	TINSTANCE						Target instance.																											
								This value is set by the UICR.TINSTANCE register.																											

8.1.2 Electrical specification

8.1.2.1 SW-DP

Symbol	Description	Min.	Typ.	Max.	Units
R_{pull}	Internal SWDIO and SWDCLK pull up/down resistance		13		k Ω
f_{SWDCLK}	SWDCLK frequency	0.125		8	MHz

8.1.2.2 Trace port

Symbol	Description	Min.	Typ.	Max.	Units
T_{cyc}	Clock period, as defined by Arm in Embedded Trace Macrocell Architecture Specification (see Timing specifications in Trace Port Physical Interface section)	15.625		250	ns

8.2 Access port protection

The control access ports are always accessible from the debugger, while access to the system resources through each core's individual access ports (AHB-AP) can be protected in different ways.

The following tables give an overview of the access port protection methods.

Registers	Description
UICR.APPROTECT and CTRL-AP.APPROTECT.DISABLE	These registers control the generation of the application core AHB-AP DBGEN signal, which controls all non-secure access through the application core AHB-AP. This can be used to provide readback protection of the flash contents. See also Application core access port protection for non-secure debug access on page 817. For more information about the DBGEN signal, see the <i>Arm CoreSight SoC-400 Technical Reference Manual, Revision r3p2</i> .
UICR.SECUREAPPROTECT and CTRL-AP.SECUREAPPROTECT.DISABLE	These registers control the generation of the application core AHB-AP SPIDEN signal, which blocks all secure access through the application core AHB-AP. This means that only the non-secure code can be debugged and accessed. To enable access to the secure access port, APPROTECT must be unprotected. See also Application core access port protection for secure debug access on page 817. For more information about the SPIDEN signal, see the <i>Arm CoreSight SoC-400 Technical Reference Manual, Revision r3p2</i>.
UICR.ERASEPROTECT and CTRL-AP.ERASEPROTECT.DISABLE	Disables the application core CTRL-AP.ERASEALL and NVMC ERASEALL functionality. This can be used together with APPROTECT to provide read-back and re-purposing protection.

Table 86: Application core access port protection overview

Registers	Description
UICR.APPROTECT and CTRL-AP.APPROTECT.DISABLE	These registers control the generation of the network core AHB-AP DBGEN signal, which blocks all access through the network core AHB-AP. See also Network core access port protection for debug access on page 817. For the network core that does not feature TrustZone, only DBGEN can be controlled and SPIDEN is not used.
UICR.ERASEPROTECT	Disables the network core CTRL-AP.ERASEALL and NVMC ERASEALL functionality. This can be used together with APPROTECT to provide read-back and re-purposing protection.

Table 87: Network core access port protection overview

For both cores, UICR and CTRL-AP are combined to enable or disable the access port protection. The access port is normally protected, and is opened when the following conditions are met:

1. UICR.APPROTECT must be `Unprotected`.
2. CTRL-AP.APPROTECT.DISABLE on both CPU and debugger side must match. However, after reset the debugger side register value is known and CPU can open the port by writing `Unprotected` to the register.

The following tables lists the available APPROTECT combinations.

Application core UICR.APPROTECT	CPU and debugger side CTRL- AP.APPROTECT.DISABLE registers are equal	DBGEN	Debug access to application core AHB-AP
Protected	No	0	Not permitted
Protected	Yes	0	Not permitted
Unprotected	No	0	Not permitted
Unprotected	Yes	1	Permitted

Table 88: Application core access port protection for non-secure debug access

Application core UICR.SECUREAPPROTECT	CPU and debugger side CTRL-AP.SECUREAP- PROTECT.DISABLE registers are equal	SPIDEN	Secure debug access to application core AHB-AP
Protected	No	0	Not permitted
Protected	Yes	0	Not permitted
Unprotected	No	0	Not permitted
Unprotected	Yes	1	Permitted

Table 89: Application core access port protection for secure debug access

Network core UICR.AP- PROTECT	CPU and debugger side CTRL- AP.APPROTECT registers are equal	DBGEN	Debug access to AHB-AP
Protected	No	0	Not permitted
Protected	Yes	0	Not permitted
Unprotected	No	0	Not permitted
Unprotected	Yes	1	Permitted

Table 90: Network core access port protection for debug access

The access port is also open after the completion of the CTRL-AP.ERASEALL operation. After completing the erase operation, CTRL-AP will temporarily unprotect AHB-AP. AHB-AP will be protected when one of the following conditions are met:

- Power-on reset
- Brown-out reset
- Watchdog timer reset
- Pin reset

The following figure is an example on how nRF5340 with access port protection enabled can be erased, programmed, and configured to allow debugging. Operations sent from debugger as well as registers written by firmware will affect the access port state. The operation named Reset* is one of the conditions listed above.

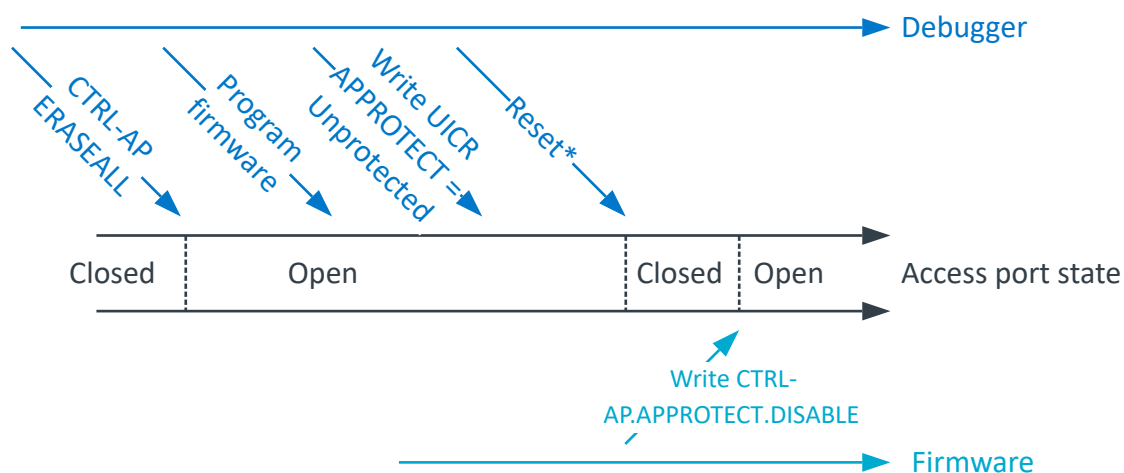


Figure 252: Access port unlocking

The debugger can read the access port protection status in the core's AHB-AP Control/Status Word register (CSW), defined in the *Arm CoreSight SoC-400 Technical Reference Manual, Revision r3p2*. The `DbgStatus` field indicates that the AHB-AP can perform AHB transfers, while the `SPIStatus` field indicates if secure AHB transfers are permitted. For a list of all debug access ports, see [DAP — Debug access port](#) on page 814.

For more details on `CTRLAP.ERASEALL`, `CTRLAP.SECUREAPPROTECT`, and `CTRLAP.APPROTECT`, see [CTRL-AP - Control access port](#) on page 826.

Note: Using [SPU — System protection unit](#) on page 651, the application core can be configured to grant the network core access to its resources. This grant also applies to the network core AHB-AP.

8.3 Debug Interface mode

Before the external debugger can use any of the access ports, the debugger must first request the device to power up via `CxxxPWRUPREQ` in the `SWJ-DP`.

As long as the debugger is requesting power via `CxxxPWRUPREQ`, the device will be in Debug interface mode. Otherwise, the device is in Normal mode. When a debug session is over, the external debugger must return the device back to Normal mode and perform a pin reset. This is due to the overall power consumption being higher in Debug interface mode compared to Normal mode.

Some peripherals behave differently in Debug interface mode compared to Normal mode. These differences are described in more detail in the chapters of the affected peripherals.

For details on how to use the debug capabilities, read the debug documentation of your IDE.

If the device is in System OFF when power is requested via `CxxxPWRUPREQ`, the device will wake up and the `DIF` flag in [RESETREAS](#) on page 70 will be set.

8.4 Real-time debug

The device supports real-time debugging, which allows interrupts to execute to completion in real time when breakpoints are set in Thread mode or lower priority interrupts.

Real-time debugging enables breakpoint setting and single-stepping through code without causing the failure of real-time event-driven threads running at higher priority. For example, this enables the device to

continue to service the high-priority interrupts of an external controller or sensor without failure or loss of state synchronization while stepping through code in a low-priority thread.

8.5 ROM tables

Each ROM Table on the SoC contains a listing of the components that are connected to the debug port or AHB-AP. These listings allow an external debugger or on-chip software to discover the CoreSight devices on the SoC.

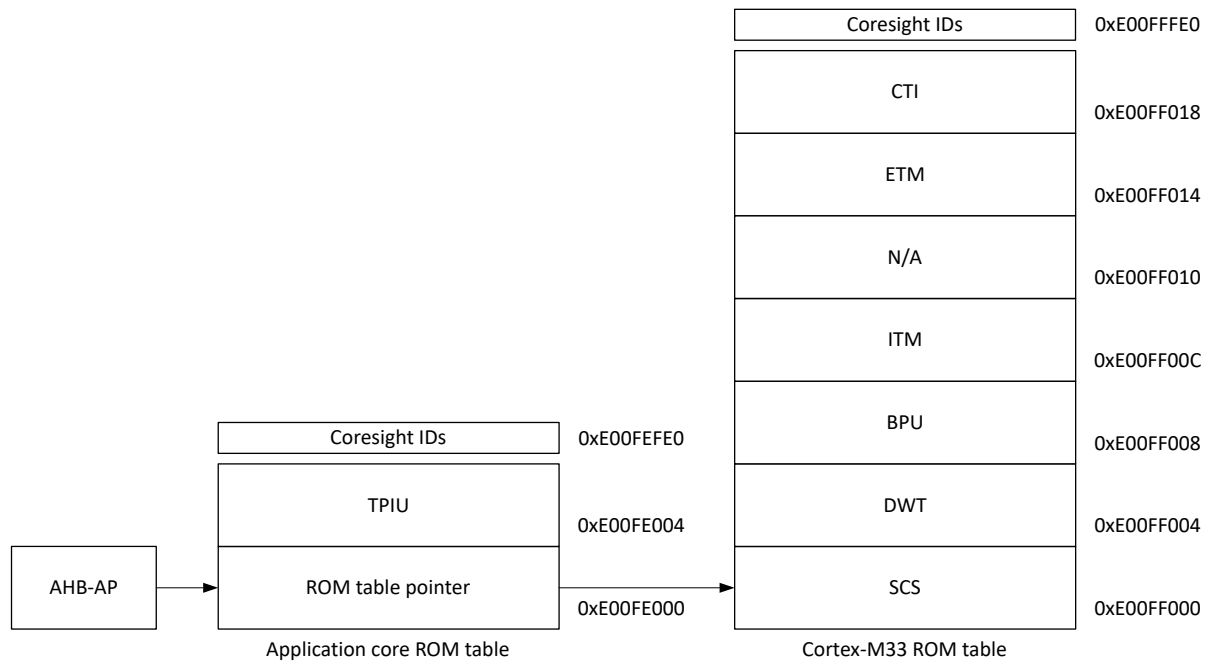


Figure 253: Application core ROM table overview

Address	Component	Value
0xE00FEFFC	CIDR3	0x000000B1
0xE00FEFF8	CIDR2	0x00000005
0xE00FEFF4	CIDR1	0x00000010
0xE00FEFF0	CIDR0	0x0000000D
0xE00FEFDC	PIDR7	0x00000000
0xE00FEFD8	PIDR6	0x00000000
0xE00FEFD4	PIDR5	0x00000000
0xE00FEFD0	PIDR4	0x00000002
0xE00FEFEC	PIDR3	0x00000000
0xE00FEFE8	PIDR2	0x0000001C
0xE00FEFE4	PIDR1	0x00000040
0xE00FEFE0	PIDR0	0x00000007
0xE00FEFCC	MEMTYPE	0x00000001
0xE00FE004	TPIU	0xFFFF42003
0xE00FE000	ROM table	0x00001003

Table 91: Application core ROM table entries

Address	Component	Value
0xE00FF01C	MTB (not implemented)	0xFFFF44002
0xE00FF018	CTI	0xFFFF43003
0xE00FF014	ETM	0xFFFF42003
0xE00FF00C	ITM	0xFFFF01003
0xE00FF008	BPU	0xFFFF03003
0xE00FF004	DWT	0xFFFF02003
0xE00FF000	SCS	0xFFFF0F003

Table 92: Application Arm Cortex-M33 ROM table entries

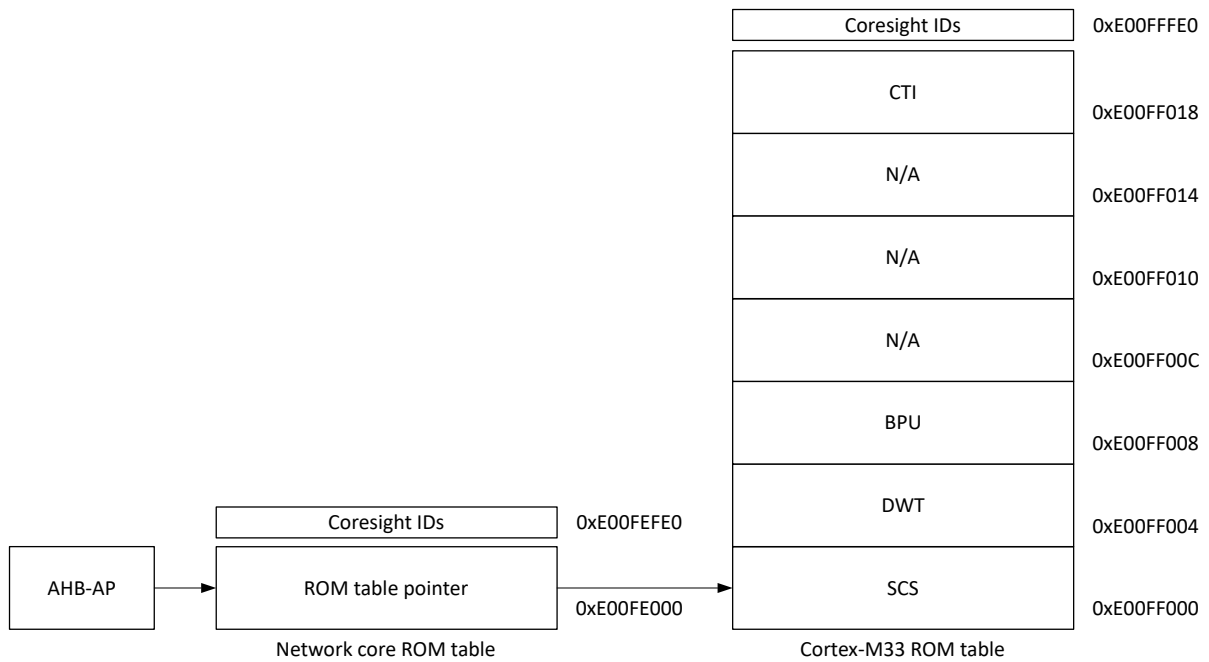


Figure 254: Network core ROM table overview

Address	Component	Value
0xE00FEFFC	CIDR3	0x000000B1
0xE00FEFF8	CIDR2	0x00000005
0xE00FEFF4	CIDR1	0x00000010
0xE00FEFF0	CIDR0	0x0000000D
0xE00FEFDC	PIDR7	0x00000000
0xE00FEFD8	PIDR6	0x00000000
0xE00FEFD4	PIDR5	0x00000000
0xE00FEFD0	PIDR4	0x00000002
0xE00FEFEC	PIDR3	0x00000000
0xE00FEFE8	PIDR2	0x0000001C
0xE00FEFE4	PIDR1	0x00000040
0xE00FEFE0	PIDR0	0x00000007
0xE00FEFCC	MEMTYPE	0x00000001
0xE00FE000	ROM table	0x00001003

Table 93: Network core ROM table entries

Address	Component	Value
0xE00FF01C	MTB (not implemented)	0xFFFF44002
0xE00FF018	CTI	0xFFFF43003
0xE00FF014	ETM (not implemented)	0xFFFF42002
0xE00FF00C	ITM (not implemented)	0xFFFF01002
0xE00FF008	BPU	0xFFFF03003
0xE00FF004	DWT	0xFFFF02003
0xE00FF000	SCS	0xFFFF0F003

Table 94: Network Arm Cortex-M33 ROM table entries

8.6 Cross-trigger network

The debug system has a cross-trigger network used to simultaneously start and halt the cores in the system.

The following diagram shows an overview of the cross-trigger connections.

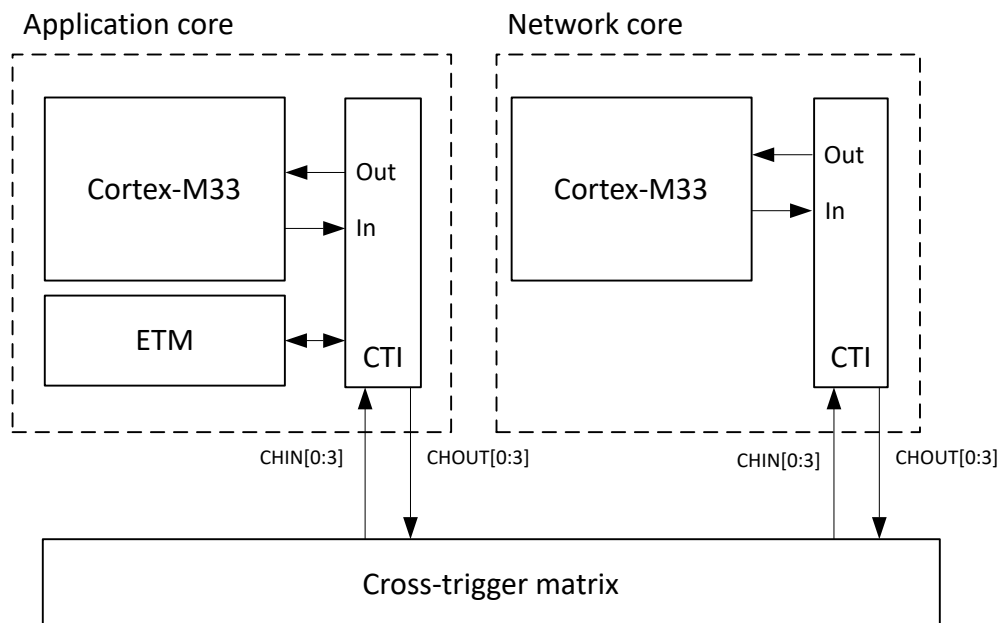


Figure 255: Cross-trigger network block diagram

Both the application and network cores have a cross-trigger interface (CTI) peripheral that can trigger events or be triggered by signals in the processor or debug blocks. The CTI can be configured to route trigger in-signals to trigger out-signals within the CTI or the cross-trigger matrix. The cross-trigger matrix has four channels in total that can be used to communicate trigger signals between cores.

You can stop the network core when the application core is stopped (due to a breakpoint or a stopped debug session), by doing the following:

1. Configure the application core CTI to generate an event on channel 0 for CTITRIGIN[0] (processor halted) using [CTIINEN\[0\]](#).
2. Configure the network core CTI to trigger CTITRIGOUT[0] (processor debug request) on channel 0 using [CTIOUTEN\[0\]](#).

Configuring the cross-trigger interface

In this example, the following CTI channels are used:

- Channel 0 is used to relay debug requests from the application to the network domain.
- Channel 1 is used to relay debug requests from the network to the application domain.
- Channel 2 is used by the debugger to send a common trigger for restarting both domains after a breakpoint.

For the application core, add the following code:

```
#define CTI_TRIGIN_CPUHALTED    0
#define CTI_TRIGOUT_DEBUGREQ    0
#define CTI_TRIGOUT_CPURESTART 1
...
// Enable global CTI routing
NRF_CTI_S->CTICONTROL = CTI_CTICONTROL_GLBEN_Enabled;
// Connect the CPU halted trigger of this domain to debug request of the other domain
NRF_CTI_S->CTIINEN[CTI_TRIGIN_CPUHALTED]    = CTI_CTIINEN_TRIGINEN_0_Msk;
NRF_CTI_S->CTIOUTEN[CTI_TRIGOUT_DEBUGREQ]    = CTI_CTIOUTEN_TRIGOUTEN_1_Msk;
NRF_CTI_S->CTIOUTEN[CTI_TRIGOUT_CPURESTART] = CTI_CTIOUTEN_TRIGOUTEN_2_Msk;
```

For the network core, add the following code:

```
#define CTI_TRIGIN_CPUHALTED    0
#define CTI_TRIGOUT_DEBUGREQ    0
#define CTI_TRIGOUT_CPURESTART 1
...
// Enable global CTI routing
NRF_CTI_NS->CTICONTROL = CTI_CTICONTROL_GLBEN_Enabled;
// Connect the CPU halted trigger of this domain to debug request of the other domain
NRF_CTI_NS->CTIINEN[CTI_TRIGIN_CPUHALTED]    = CTI_CTIINEN_TRIGINEN_1_Msk;
NRF_CTI_NS->CTIOUTEN[CTI_TRIGOUT_DEBUGREQ]    = CTI_CTIOUTEN_TRIGOUTEN_0_Msk;
NRF_CTI_NS->CTIOUTEN[CTI_TRIGOUT_CPURESTART] = CTI_CTIOUTEN_TRIGOUTEN_2_Msk;
```

See the following tables for more information about trigger connections to and from the CTI.

Signal	Description
CTITRIGIN[0]	Processor halted
CTITRIGIN[1]	DWT comparator output 0
CTITRIGIN[2]	DWT comparator output 1
CTITRIGIN[3]	DWT comparator output 2
CTITRIGIN[4]	ETM event output 0
CTITRIGIN[5]	ETM event output 1

Table 95: Application core triggers to CTI

Signal	Description
CTITRIGOUT[0]	Processor debug request
CTITRIGOUT[1]	Processor restart
CTITRIGOUT[2]	N/A
CTITRIGOUT[3]	N/A
CTITRIGOUT[4]	ETM event input 0
CTITRIGOUT[5]	ETM event input 1
CTITRIGOUT[6]	ETM event input 2
CTITRIGOUT[7]	ETM event input 3

Table 96: Application core triggers from CTI

Signal	Description
CTITRIGIN[0]	Processor halted
CTITRIGIN[1]	DWT comparator output 0
CTITRIGIN[2]	DWT comparator output 1
CTITRIGIN[3]	DWT comparator output 2

Table 97: Network core triggers to CTI

Signal	Description
CTITRIGOUT[0]	Processor debug request
CTITRIGOUT[1]	Processor restart

Table 98: Network core triggers from CTI

8.7 Multidrop serial wire debug

Multidrop serial wire debug allows simultaneous access to an unlimited number of devices through a single connection. This is useful for connectivity-constrained products that contain multiple chips with multidrop support.

In order to select a target in a multidrop capable product, the debugger must write the correct TINSTANCE, TPARTNO, and TDESIGNER fields into the SW-DP TARGETSEL register. The values for these fields are located in and fetched from two registers, [TARGETID](#) on page 814 and [DLPIDR](#) on page 815.

For more information about multidrop SWD, see *Arm Debug Interface Architecture Specification*, ADIV5.0 to ADIV5.2.

8.8 Trace

The device supports ETM and ITM trace.

Trace data from the ETM and the ITM is sent to an external debugger via a 4-bit wide parallel trace port (TPIU) on pins **TRACEDATA0** through **TRACEDATA3** and **TRACECLK**.

In addition to parallel trace, the TPIU supports serial trace via the serial wire output (SWO) trace protocol. Parallel and serial trace cannot be used at the same time. ETM trace is supported in Parallel trace mode only, while both parallel and Serial trace modes support the ITM trace. For details on how to use the trace capabilities, see the debug documentation of your IDE.

TPIU's dedicated trace pins are multiplexed with GPIOs. **SWO** and **TRACEDATA0** use the same GPIO. Trace is limited to dedicated pins. See [Pin assignments](#) on page 851 for more information.

Trace speed is configured in the register **TRACEPORTSPEED (Retained)** on page 850. The speed of the trace pins depends on the drive setting of the GPIOs that the trace pins are multiplexed with. The drive setting is configured using the **DRIVE** field of the GPIO register **PIN_CNF[n] (n=0..31) (Retained)** on page 302.

Only drive settings **S0S1**, **H0H1**, and **E0E1** should be used for debugging. **S0S1** is the default drive at reset. If parallel or serial trace port signals are not fast enough in the debugging conditions, all GPIOs in use for tracing should be set to high drive (**H0H1**), or extra high drive (**E0E1**) for the fastest trace port speeds. Ensure that the drive setting of the GPIOs are not overwritten by software during the debugging session.

In addition to **DRIVE**, the GPIO pin must be assigned to trace and debug (**TND**), using the **MCUSEL** field of the **PIN_CNF** register. When pins are assigned to **TND**, these GPIOs are output-only, and other functionality of the pins is disabled.

8.9 Enabling the trace port

A specific sequence of operations must be performed to enable the trace port.

1. Enable the debug master.

```
NRF_TAD_S->ENABLE = TAD_ENABLE_ENABLE_Msk;
```

2. Request clock startup.

```
NRF_TAD_S->CLOCKSTART = TAD_CLOCKSTART_START_Msk;
```

3. Configure the trace port to use pins P0.08 through P0.12.

```
NRF_TAD_S->PSEL.TRACECLK = TAD_PSEL_TRACECLK_PIN_Traceclk;
NRF_TAD_S->PSEL.TRACEDATA0 = TAD_PSEL_TRACEDATA0_PIN_Tracedata0;
NRF_TAD_S->PSEL.TRACEDATA1 = TAD_PSEL_TRACEDATA1_PIN_Tracedata1;
NRF_TAD_S->PSEL.TRACEDATA2 = TAD_PSEL_TRACEDATA2_PIN_Tracedata2;
NRF_TAD_S->PSEL.TRACEDATA3 = TAD_PSEL_TRACEDATA3_PIN_Tracedata3;
```

4. Configure the GPIO pins so that the trace and debug system can control them. Set high drive strength to ensure sufficiently fast operation. Do this for all trace pins that should be used.

```
// Clear the bitfields before configuring to make sure the correct value is written
NRF_P0_S->PIN_CNF[TAD_PSEL_TRACECLK_PIN_Traceclk]
    &= ~(GPIO_PIN_CNF_MCUSEL_Msk | GPIO_PIN_CNF_DRIVE_Msk);
NRF_P0_S->PIN_CNF[TAD_PSEL_TRACECLK_PIN_Traceclk]
    |= (GPIO_PIN_CNF_MCUSEL_TND << GPIO_PIN_CNF_MCUSEL_Pos)
    | (GPIO_PIN_CNF_DRIVE_E0E1 << GPIO_PIN_CNF_DRIVE_Pos);
```

5. Set trace port speed to 64 MHz.

```
NRF_TAD_S->TRACEPORTSPEED = TAD_TRACEPORTSPEED_TRACEPORTSPEED_64MHz;
```

Note: Although possible, it is not recommended to run the trace port at less than half the CPU frequency, as it risks dropping some trace packets.

6. Configure Arm CoreSight components (see Arm CoreSight documentation for more information).

8.10 CTRL-AP - Control access port

The control access port (CTRL-AP) is a custom access port that enables control of the device when other debug access ports (DAP) have been disabled by the access port protection.

For an overview of the other debug access ports, see [DAP — Debug access port](#) on page 814.

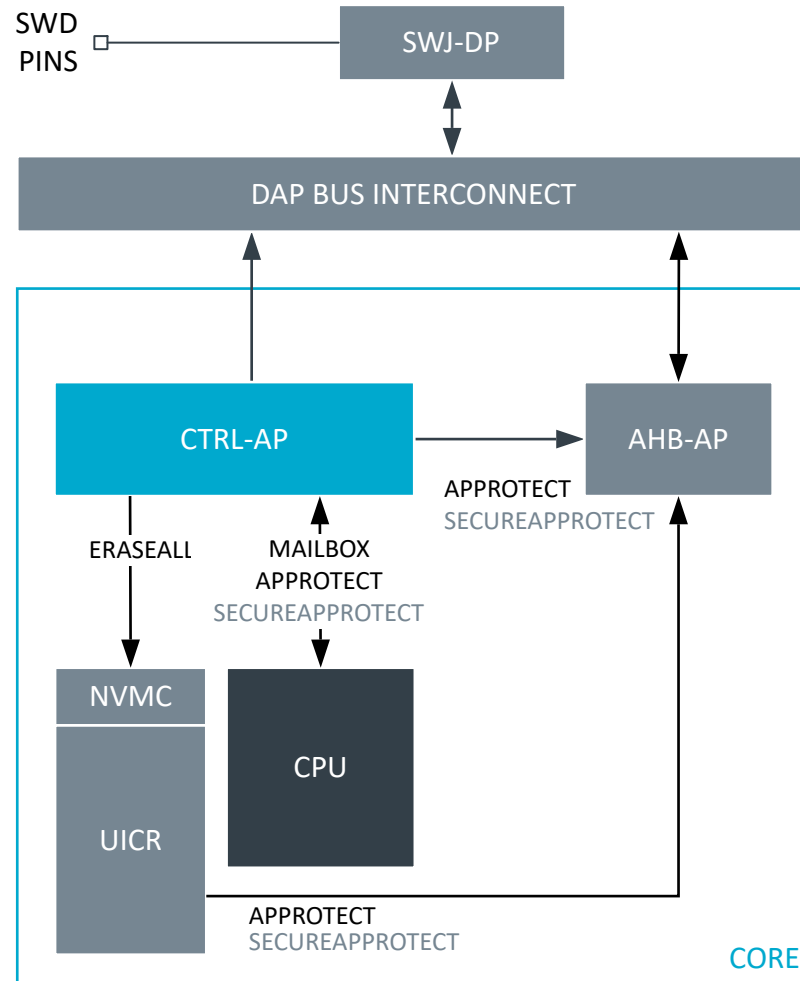


Figure 256: Control access port details

Access port protection (APPROTECT) blocks the debugger access to the AHB-AP, and prevents read and write access to all CPU registers and memory-mapped addresses. To enable port protection access for both secure and non-secure modes, use the registers UICR.SECUREAPPROTECT and UICR.APPROTECT, as well as [CTRLAP.APPROTECT.DISABLE](#) and [CTRLAP.SECUREAPPROTECT.DISABLE](#). The debugger can use the register to read the status of secure and non-secure access port protection.

Erase protection (ERASEPROTECT) protects the flash and UICR parts of the non-volatile memory from being erased. Erase protection can be temporarily disabled from the control access port.

CTRL-AP has the following features:

- Soft reset

- Erase all
- Mailbox interface
- Debug of protected devices

8.10.1 Reset request

The debugger can request the device to perform a soft reset.

Use the register [RESET](#) on page 830 to request a soft reset. Once the soft reset is performed, the reset reason is accessible on the on-chip firmware through the RESETRAS register. For more information about the soft reset, see [RESET — Reset control](#) on page 65.

8.10.2 Erase all

The erase all function lets the debugger trigger an erase of flash, user information configuration registers (UICR), RAM, all peripheral settings, and also temporarily removes the access port protection.

To trigger an erase all function, the debugger writes to the register [ERASEALL](#) on page 830. The register [ERASEALLSTATUS](#) on page 830 will read as busy for the duration of the operation. The ERASEALL mechanism completes its tasks by writing UICR.APPROTECT to the `Unprotected` value, in addition to writing the CPU side [CTRLAP.SECUREAPPROTECT.DISABLE](#) and [CTRLAP.APPROTECT.DISABLE](#) registers to the value `0x50FA50FA`. After the next soft reset, the access port protection is temporarily removed. This temporary unprotection is removed by the next pin reset, power-on reset, brown-out reset, or watchdog timer reset. For more information about access port protection, see [Access port protection](#) on page 815.

If the debugger performs an erase all function on a slave MCU, the erase sequence will always erase the application MCU first, independently of how the application is protected, before erasing the slave MCU.

Erase all protection

It is possible to prevent the debugger from performing an erase all operation by writing to the UICR.ERASEPROTECT register. Once the register is configured and the device is reset, the CTRL-AP [ERASEALL](#) operation is disabled, and all flash write and erase operations are restricted to the firmware. In addition, it is still possible to write/erase from the debugger as long as the UICR.APPROTECT register is not set.

Note: Setting the UICR.ERASEPROTECT register only affects the erase all operation and not the debugger access.

The register [ERASEPROTECT.STATUS](#) on page 831 holds the status for erase protection.

8.10.3 Mailbox interface

CTRL-AP implements a mailbox interface which enables the CPU to communicate with a debugger over the SWD interface.

The mailbox interface consists of a transmit register [MAILBOX.TXDATA](#) on page 832 with its corresponding status register [MAILBOX.TXSTATUS](#) on page 832, and a receive register [MAILBOX.RXDATA](#) on page 832 with its corresponding status register [MAILBOX.RXSTATUS](#) on page 833. Status bits in the TXSTATUS/RXSTATUS registers are set and cleared automatically when the TXDATA/RXDATA registers are written to and read from, independently of the direction.

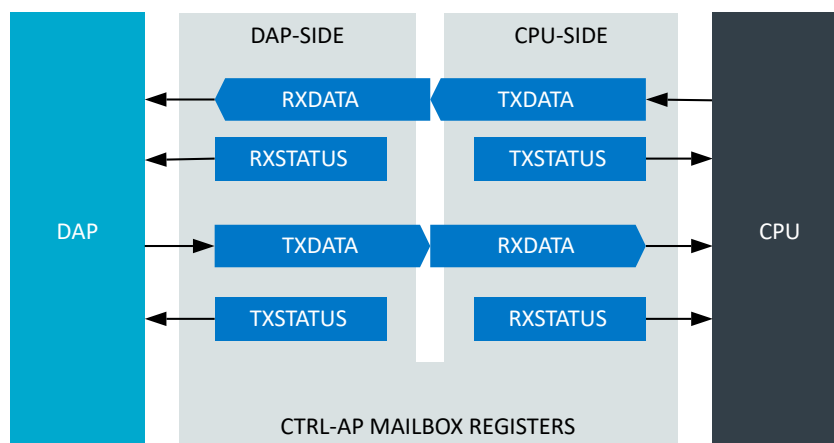


Figure 257: Mailbox register interface

Mailbox transfer sequence

1. Sender writes TXDATA.
2. Hardware sets sender's TXSTATUS to DataPending.
3. Hardware sets receiver's RXSTATUS to DataPending.
4. Receiver reads RXDATA.
5. Hardware sets receiver's RXSTATUS to NoDataPending.
6. Hardware sets sender's TXSTATUS to NoDataPending.

8.10.4 Disabling erase protection

The erase protection mechanism can be disabled to return a device to factory default settings on next reset.

The debugger can read the erase protection status in the register [ERASEPROTECT.STATUS](#) on page 831.

If ERASEPROTECT has been enabled, both the debugger and on-chip firmware must write the same non-zero 32-bit KEY value into their respective ERASEPROTECT.DISABLE registers to disable the erase protection. When both registers have been written with the same non-zero 32-bit KEY value, the device is automatically erased as described in [Erase all](#) on page 827. The access ports will be re-enabled on the next reset once the secure erase sequence has completed.

The write-once register [ERASEPROTECT.LOCK](#) on page 835 should be set to `Locked` as early as possible in the start-up sequence, preferably as soon as the on-chip firmware has determined it does not need to communicate with a debugger over the CTRL-AP mailbox interface. Once written, it will not be possible to remove the erase protection until the next reset.

8.10.5 Disabling access port protection

The access port protection mechanisms can be temporarily disabled to debug the device.

The disabling of the access port protection is done through a combination of UICR and CTRL-AP registers.

Disabling non-secure access port protection

If UICR.APPROTECT has been enabled from UICR, the device access port is protected.

If UICR.APPROTECT has not been enabled from UICR, both the debugger and on-chip firmware must write the same non-zero 32-bit KEY value into their respective registers [CTRLAP.APPROTECT.DISABLE](#) (CPU-side) and [CTRLAP.APPROTECT.DISABLE](#) (debugger-side) to disable the access port protection to non-secure mode.

The write-once register [APPROTECT.LOCK](#) on page 836 should be set to `Locked` as early as possible in the start-up sequence. Once written, it will not be possible to remove the non-secure mode access port protection until next reset.

Disabling secure access port protection

If `UICR.APPROTECT` has been enabled from `UICR`, the device access port is protected.

If `UICR.SECUREAPPROTECT` has not been enabled from `UICR`, both the debugger and on-chip firmware must write the same non-zero 32-bit `KEY` value into their respective registers [CTRLAP.SECUREAPPROTECT.DISABLE](#) (CPU-side) and [CTRLAP.SECUREAPPROTECT.DISABLE](#) (debugger-side) to disable the access port protection to secure mode.

The write-once register [SECUREAPPROTECT.LOCK](#) on page 836 should be set to `Locked` as early as possible in the start-up sequence, preferably as soon as on-chip firmware has determined it does not need to communicate with a debugger over the CTRL-AP mailbox interface. Once written, it will not be possible to remove the secure mode access port protection until next reset.

Note: If secure mode debug is enabled, an `ERASEALL` sequence can also be initiated by writing the same 32-bit `KEY` value into the respective `ERASEPROTECT.DISABLE` registers

The [CTRLAP.APPROTECT.DISABLE](#) and [CTRLAP.SECUREAPPROTECT.DISABLE](#) registers are only reset by pin reset, brown-out reset, or watchdog timer reset. This allows keeping the debug session active through soft resets.

After an `ERASEALL` sequence has completed, the access port protection of the core's AHB-AP is disabled until the next pin reset, power-on reset, brown-out reset, or watchdog timer reset. This will allow initial firmware to be written. For more details on `ERASEALL`, see [Erase all](#) on page 827.

Access port protection status

The debugger can read the access port protection status in the core's AHB-AP, using the Arm AHB-AP Control/Status Word register (CSW), defined in the *Arm CoreSight SoC-400 Technical Reference Manual, Revision r3p2*. The `DbgStatus` field indicates that the AHB-AP can perform AHB transfers, while the `SPISStatus` indicates if secure AHB transfers are permitted. For a list of all debug access ports, see [DAP — Debug access port](#) on page 814.

8.10.6 Debugger registers

CTRL-AP has a set of registers that can only be accessed from the debugger over the SWD interface. These are not accessible from the CPU.

The `SECUREAPPROTECT` fields and registers only apply for cores that have the Arm Cortex-M33 with TrustZone technology.

8.10.6.1 Debug side registers

Register overview

Register	Offset	TZ	Description
RESET	0x000		System reset request.
ERASEALL	0x004		Perform a secure erase of the device, where flash, SRAM, and <code>UICR</code> will be erased in sequence. The device will be returned to factory default settings upon next reset.
ERASEALLSTATUS	0x008		This is the status register for the <code>ERASEALL</code> operation.
APPROTECT.DISABLE	0x010		This register disables <code>APPROTECT</code> and enables debug access to non-secure mode.
SECUREAPPROTECT.DISABLE	0x014		This register disables <code>SECUREAPPROTECT</code> and enables debug access to secure mode.

Register	Offset	TZ	Description
ERASEPROTECT.STATUS	0x018		This is the status register for the UICR ERASEPROTECT configuration.
ERASEPROTECT.DISABLE	0x01C		This register disables ERASEPROTECT and performs ERASEALL.
MAILBOX.TXDATA	0x020		Data sent from the debugger to the CPU.
MAILBOX.TXSTATUS	0x024		This register shows a status that indicates if data sent from the debugger to the CPU has been read.
MAILBOX.RXDATA	0x028		Data sent from the CPU to the debugger.
MAILBOX.RXSTATUS	0x02C		This register shows a status that indicates if data sent from the CPU to the debugger has been read.
IDR	0x0FC		CTRL-AP Identification Register, IDR.

8.10.6.1.1 RESET

Address offset: 0x000

System reset request.

This register is automatically deactivated during an ERASEALL operation.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value			Description																												
A	RW	RESET					System reset request and status																												
			NoReset	0			Write to release reset																												
							Reading '0' means reset is not active																												
			Reset	1			Write to hold reset																												
							Reading '1' means reset is active																												

8.10.6.1.2 ERASEALL

Address offset: 0x004

Perform a secure erase of the device, where flash, SRAM, and UICR will be erased in sequence. The device will be returned to factory default settings upon next reset.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A																																	
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	W	ERASEALL			Return device to factory default settings																																	
			NoOperation	0	No operation																																	
			Erase	1	Erase flash, SRAM, and UICR in sequence																																	

8.10.6.1.3 ERASEALLSTATUS

Address offset: 0x008

This is the status register for the ERASEALL operation.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A	R	ERASEALLSTATUS				Status bit for the ERASEALL operation																													
			Ready	0	ERASEALL is ready																														
			Busy	1	ERASEALL is busy (on-going)																														

8.10.6.1.4 APPROTECT.DISABLE

Address offset: 0x010

This register disables APPROTECT and enables debug access to non-secure mode.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	
Reset 0x50FA50FA				0	1	0	1	0	0	0	0	1	1	1	1	0	1	0	0	1	0	1	0	0	0	0	1	1	1	1	1	0	1	0	1	0
ID	R/W	Field		Value ID	Value				Description																											
A	RW	KEY							Disable APPROTECT and enable debug access to non-secure mode until the next pin reset if KEY fields match.																											
									The current APPROTECT value as configured from CTRL-AP is disabled if the value of KEY fields are non-zero and the KEY fields match on both the CPU and debugger sides.																											
									To enable debug access, both CTRL-AP and UICR.APPROTECT protection needs to be disabled.																											

8.10.6.1.5 SECUREAPPROTECT.DISABLE

Address offset: 0x014

This register disables SECUREAPPROTECT and enables debug access to secure mode.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															

8.10.6.1.6 ERASEPROTECT.STATUS

Address offset: 0x018

This is the status register for the UICR ERASEPROTECT configuration.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID																																				A	
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value		Description																															
A	R	PALL				Status bit for erase protection																															
				Note: The reset value is auto read from the ERASEPROTECT register in UICR.																																	
			Enabled	0	ERASEPROTECT is enabled																																
			Disabled	1	ERASEPROTECT is not enabled and ERASEALL can be performed																																

8.10.6.1.7 ERASEPROTECT.DISABLE

Address offset: 0x01C

This register disables ERASEPROTECT and performs ERASEALL.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value										Description																					
A	RW1	KEY												The ERASEALL sequence will be initiated if value of the KEY fields are non-zero and the KEY fields match on both the CPU and debugger sides.																					

8.10.6.1.8 MAILBOX.TXDATA

Address offset: 0x020

Data sent from the debugger to the CPU.

Writing to this register will automatically set a DataPending value in the TXSTATUS register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	Data						Data sent from debugger																											

8.10.6.1.9 MAILBOX.TXSTATUS

Address offset: 0x024

This register shows a status that indicates if data sent from the debugger to the CPU has been read.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																							A
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value	Description																																		
A	R	Status			Status of register DATA																																		
			NoDataPending	0	No data pending in register TXDATA																																		
			DataPending	1	Data pending in register TXDATA																																		

8.10.6.1.10 MAILBOX.RXDATA

Address offset: 0x028

Data sent from the CPU to the debugger.

Reading from this register will automatically set a NoDataPending value in the RXSTATUS register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	Data						Data sent from CPU																											

8.10.6.1.11 MAILBOX.RXSTATUS

Address offset: 0x02C

This register shows a status that indicates if data sent from the CPU to the debugger has been read.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	Status						Status of register DATA																											
			NoDataPending	0				No data pending in register RXDATA																											
			DataPending	1				Data pending in register RXDATA																											

8.10.6.1.12 IDR

Address offset: 0x0FC

CTRL-AP Identification Register, IDR.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				E	E	E	E	D	D	D	D	C	C	C	C	C	C	B	B	B	B											A	A	A	A	A	A	A	A
Reset 0x12880000				0	0	0	1	0	0	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
ID	R/W	Field	Value ID	Value		Description																																	
A	R	APID				AP Identification																																	
B	R	CLASS				Access Port (AP) class																																	
			NotDefined	0x0	No defined class																																		
			MEMAP	0x8	Memory Access Port																																		
C	R	JEP106ID				JEDEC JEP106 identity code																																	
D	R	JEP106CONT				JEDEC JEP106 continuation code																																	
E	R	REVISION				Revision																																	

8.10.7 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CTRLAP : S	APPLICATION	0x50006000	US	S	NSA	No	Control access port CPU side
CTRLAP : NS		0x40006000					
CTRLAP	NETWORK	0x41006000	HF	NS	NA	No	Control access port CPU side

Configuration

Instance	Domain	Configuration
CTRLAP : S CTRLAP : NS	APPLICATION	
CTRLAP	NETWORK	SECUREAPPROTECT.LOCK, SECUREAPPROTECT.DISABLE, and STATUS.SECUREAPPROTECT registers not supported.

Register overview

Register	Offset	TZ	Description
MAILBOX.RXDATA	0x400		Data sent from the debugger to the CPU.
MAILBOX.RXSTATUS	0x404		This register shows a status that indicates if data sent from the debugger to the CPU has been read.
MAILBOX.TXDATA	0x480		Data sent from the CPU to the debugger.
MAILBOX.TXSTATUS	0x484		This register shows a status that indicates if the data sent from the CPU to the debugger has been read.
ERASEPROTECT.LOCK	0x500		This register locks the ERASEPROTECT.DISABLE register from being written until next reset.
ERASEPROTECT.DISABLE	0x504		This register disables the ERASEPROTECT register and performs an ERASEALL operation.
APPROTECT.LOCK	0x540		This register locks the APPROTECT.DISABLE register from being written to until next reset.
APPROTECT.DISABLE	0x544		This register disables the APPROTECT register and enables debug access to non-secure mode.
SECUREAPPROTECT.LOCK	0x548		This register locks the SECUREAPPROTECT.DISABLE register from being written until next reset.
SECUREAPPROTECT.DISABLE	0x54C		This register disables the SECUREAPPROTECT register and enables debug access to secure mode.
STATUS	0x600		Status bits for CTRL-AP peripheral.

8.10.7.1 MAILBOX.RXDATA

Address offset: 0x400

Data sent from the debugger to the CPU.

Reading from this register will automatically set a NoDataPending value in the RXSTATUS register.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	R	RXDATA			Data received from debugger																															

8.10.7.2 MAILBOX.RXSTATUS

Address offset: 0x404

This register shows a status that indicates if data sent from the debugger to the CPU has been read.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	RXSTATUS			Status of data in register RXDATA																														
			NoDataPending	0	No data pending in register RXDATA																														
			DataPending	1	Data pending in register RXDATA																														

8.10.7.3 MAILBOX.TXDATA

Address offset: 0x480

Data sent from the CPU to the debugger.

Writing to this register will automatically set a DataPending value in the TXSTATUS register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	TXDATA						Data sent to debugger																											

8.10.7.4 MAILBOX.TXSTATUS

Address offset: 0x484

This register shows a status that indicates if the data sent from the CPU to the debugger has been read.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	TXSTATUS						Status of data in register TXDATA																											
			NoDataPending	0				No data pending in register TXDATA																											
			DataPending	1				Data pending in register TXDATA																											

8.10.7.5 ERASEPROTECT.LOCK

Address offset: 0x500

This register locks the ERASEPROTECT.DISABLE register from being written until next reset.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW1	LOCK						Lock ERASEPROTECT.DISABLE register from being written until next reset																											
			Unlocked	0				Register ERASEPROTECT.DISABLE is writeable																											
			Locked	1				Register ERASEPROTECT.DISABLE is read-only																											

8.10.7.6 ERASEPROTECT.DISABLE

Address offset: 0x504

This register disables the ERASEPROTECT register and performs an ERASEALL operation.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0		
ID					A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A		
Reset 0x00000000					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
ID	R/W	Field	Value ID	Value	Description																																	
A	RW1	KEY			The ERASEALL sequence is initiated if the value of the KEY fields are non-zero and the KEY fields match on both the CPU and debugger sides.																																	

8.10.7.7 APPROTECT.LOCK

Address offset: 0x540

This register locks the APPROTECT.DISABLE register from being written to until next reset.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW1	LOCK			Lock the APPROTECT.DISABLE register from being written to until next reset																														
			Unlocked	0	Register APPROTECT.DISABLE is writeable																														
			Locked	1	Register APPROTECT.DISABLE is read-only																														

8.10.7.8 APPROTECT.DISABLE

Address offset: 0x544

This register disables the APPROTECT register and enables debug access to non-secure mode.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A A A A A A A A A A A A A A A A A A A A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	KEY						If the value of the KEY field is non-zero, and the KEY fields match on both the CPU and debugger sides, disable APPROTECT and enable debug access to non-secure mode until the next pin reset, brown-out reset, power-on reset, or watchdog timer reset. After reset the debugger side register has a fixed KEY value. To enable debug access, both CTRL-AP and UICR.APPROTECT protection needs to be disabled.																											

8.10.7.9 SECUREAPPROTECT.LOCK

Address offset: 0x548

This register locks the SECUREAPPROTECT.DISABLE register from being written until next reset.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A																															
Reset 0x00000000					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	RW1	LOCK			Lock register SECUREAPPROTECT.DISABLE from being written until next reset																															
			Unlocked	0	Register SECUREAPPROTECT.DISABLE is writeable																															
			Locked	1	Register SECUREAPPROTECT.DISABLE is read-only																															

8.10.7.10 SECUREAPPROTECT.DISABLE

Address offset: 0x54C

This register disables the SECUREAPPROTECT register and enables debug access to secure mode.

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

ID	R/W	Field	Value ID	Value	Description
A	RW	KEY			If the value of the KEY field is non-zero, and the KEY fields match on both the CPU and debugger sides, disable SECUREAPPROTECT and enable debug access to secure mode until the next pin reset, brown-out reset, power-on reset, or watchdog timer reset. After reset the debugger side register has a fixed KEY value. To enable debug access, both CTRL-AP and UICR.SECUREAPPROTECT protection needs to be disabled.

8.10.7.11 STATUS

Address offset: 0x600

Status bits for CTRL-AP peripheral.

Bit number	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																													C	B	A	
Reset 0x00000000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

ID	R/W	Field	Value ID	Value	Description
A	R	UICRAPPROTECT			Status bit for UICR part of access port protection at last reset. The reset value is automatically read from the APPROTECT register in UICR.
			Enabled	0	APPROTECT was enabled in UICR
			Disabled	1	APPROTECT was disabled in UICR
B	R	UICRSECUREAPPROTECT			Status bit for UICR part of secure access port protection at last reset. The reset value is automatically read from the SECUREAPPROTECT register in UICR.
			Enabled	0	SECUREAPPROTECT was enabled in UICR
			Disabled	1	SECUREAPPROTECT was disabled in UICR
C	R	DBGIFACEMODE			Status bit for device debug interface mode
			Disabled	0	No debugger attached
			Enabled	1	Debugger is attached and device is in debug interface mode

8.11 CTI - Cross Trigger Interface

Configuration interface for the Cross Trigger Interface

Please refer to the [CTI](#) section for more information about how to configure the Cross Trigger Interface.

8.11.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
CTI	APPLICATION	0xE0042000	HF	S	NA	No	Cross-trigger interface
CTI	NETWORK	0xE0042000	HF	NS	NA	No	Cross-trigger interface

Configuration

Instance	Domain	Configuration
CTI	APPLICATION	
CTI	NETWORK	ETMEVTIN and ETMEVTOUT fields are not supported, as the embedded trace macrocell (ETM) is not present in the network core.

Register overview

Register	Offset	TZ	Description
CTICONTROL	0x000		CTI Control register
CTIINTACK	0x010		CTI Interrupt Acknowledge register
CTIAPPSET	0x014		CTI Application Trigger Set register
CTIAPPCLEAR	0x018		CTI Application Trigger Clear register
CTIAPPULSE	0x01C		CTI Application Pulse register
CTIINEN[n]	0x020		CTI Trigger to Channel Enable register
CTIOUTEN[n]	0x0A0		CTI Channel to Trigger Enable register
CTITRIGINSTATUS	0x130		CTI Trigger In Status register
CTITRIGOUTSTATUS	0x134		CTI Trigger Out Status register
CTICHINSTATUS	0x138		CTI Channel In Status register
CTIGATE	0x140		Enable CTI Channel Gate register
DEVARCH	0xFBC		Device Architecture register
DEVID	0xFC8		Device Configuration register
DEVTYPE	0xFCC		Device Type Identifier register
PIDR4	0xFD0		Peripheral ID4 Register
PIDR5	0xFD4		Peripheral ID5 register
PIDR6	0xFD8		Peripheral ID6 register
PIDR7	0xFDC		Peripheral ID7 register
PIDR0	0xFE0		Peripheral ID0 Register
PIDR1	0xFE4		Peripheral ID1 Register
PIDR2	0xFE8		Peripheral ID2 Register
PIDR3	0xFEC		Peripheral ID3 Register
CIDR0	0xFF0		Component ID0 Register
CIDR1	0xFF4		Component ID1 Register
CIDR2	0xFF8		Component ID2 Register
CIDR3	0xFFC		Component ID3 Register

8.11.1.1 CTICONTROL

Address offset: 0x000

CTI Control register

The CTICONTROL register enables the CTI.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	GLBEN			Enables or disables the CTI.																														
			Disabled	0	All cross-triggering mapping logic functionality is disabled.																														
			Enabled	1	Cross-triggering mapping logic functionality is enabled.																														

8.11.1.2 CTIINTACK

Address offset: 0x010

CTI Interrupt Acknowledge register

The CTIINTACK register is a software acknowledge for a trigger output. This register is used when cttrigout is used as a sticky output. That is, no hardware acknowledge is available and a software acknowledge is required.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-H	W	INTACK[i] (i=0..7)			Acknowledges the cttrigout i output.																														
			Acknowledge	1	Clears the cttrigout.																														

8.11.1.3 CTIAPPSET

Address offset: 0x014

CTI Application Trigger Set register

Writing to the CTIAPPSET register causes a channel event to be raised, corresponding to the bit written to.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-D	RW	APPSET[i] (i=0..3)			Application trigger event for channel i.																														
			Inactive	0	Application trigger i is inactive.																														
			Active	1	Application trigger i is active.																														
			Activate	1	Generate channel event for channel i.																														

8.11.1.4 CTIAPPCLEAR

Address offset: 0x018

CTI Application Trigger Clear register

Writing to a bit in the CTIAPPCLEAR register clears the corresponding channel event.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				D C B A																															
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value	Description																														
A-D	W	APPCLEAR[i] (i=0..3)			Sets the corresponding bits in the CTIAPPSET to 0. There is one bit of the register for each channel.																														
			Clear	1	Clears the event for channel i.																														

8.11.1.5 CTIAPPULSE

Address offset: 0x01C

CTI Application Pulse register

A write to this register causes a channel event pulse of one ctclk period to be generated. This corresponds to the bit that was written to. The pulse external to the CTI can be extended to multi-cycle by the

handshaking interface circuits. This register clears itself immediately, so it can be repeatedly written to without software having to clear it.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A-D	W	APPULSE[i] (i=0..3)						Setting a bit HIGH generates a channel event pulse for the selected channel. There is one bit of the register for each channel.																											
			Generate	1				Generates an event pulse on channel i.																											

8.11.1.6 CTIINEN[n] (n=0..7)

Address offset: 0x020 + (n × 0x4)

CTI Trigger to Channel Enable register

The CTIINENn register enables the signaling of an event on CTM channels when a trigger event is received by the CTI. There is a bit for each of the four channels implemented. This register does not affect the application trigger operations.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-D	RW	TRIGINEN[i] (i=0..3)			Enables a cross trigger event to channel i when a ctitrigin input is activated.																														
			Disabled	0	Input trigger n events are ignored by channel i.																														
			Enabled	1	When an event is received on input trigger n (ctitrigin[n]), generate an event on channel i.																														

8.11.1.7 CTIOUTEN[n] (n=0..7)

Address offset: 0x0A0 + (n × 0x4)

CTI Channel to Trigger Enable register

The CTIOUTENn register defines which channels can generate a ctitrigin[n] output. There is a bit for each of the four channels implemented. This register affects the mapping from application trigger to trigger outputs.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-D	RW	TRIGOUTEN[i] (i=0..3)			Enables a cross trigger event to ctitrigout when channel i is activated.																														
			Disabled	0	Channel i is ignored by output trigger n.																														
			Enabled	1	When an event occurs on channel i, generate an event on output event n (ctitrignout[n]).																														

8.11.1.8 CTITRIGINSTATUS

Address offset: 0x130

CTI Trigger In Status register

The CTITRIGINSTATUS register provides the status of the ctitrigin inputs.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value		Description																													
A-H	R	TRIGINSTATUS[i] (i=0..7)				Shows the status of ctitrigin i input.																													
			Active	1	Ctitrigin i is active.																														
			Inactive	0	Ctitrigin i is inactive.																														

8.11.1.9 CTTRIGOUTSTATUS

Address offset: 0x134

CTI Trigger Out Status register

The CTTRIGOUTSTATUS register provides the status of the ctitrigout outputs.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				H G F E D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-H	R	TRIGOUTSTATUS[i] (i=0..7)			Shows the status of ctitrigouti output.																														
			Active	1	Ctitrigout i is active.																														
			Inactive	0	Ctitrigout i is inactive.																														

8.11.1.10 CTICHINSTATUS

Address offset: 0x138

CTI Channel In Status register

The CTICHINSTATUS register provides the status of the ctichin inputs.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				D C B A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A-D	R	CTICHINSTATUS[i] (i=0..3)			Shows the status of the ctitrigin i input.																														
			Active	1	Ctichin i is active.																														
			Inactive	0	Ctichin i is inactive.																														

8.11.1.11 CTIGATE

Address offset: 0x140

Enable CTI Channel Gate register

The CTIGATE register prevents the channels from propagating through the CTM to other CTIs. This enables local cross-triggering (e.g. causing an interrupt when the ETM trigger occurs). It can be used effectively with CTIAPPSET, CTIAPPCLEAR, and CTIAPPPULSE for asserting trigger outputs by asserting channels, without affecting the rest of the system. On reset, this register is 0xF and channel propagation is enabled.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																																D	C	B	A
Reset 0x0000000F				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1
ID	R/W	Field	Value ID	Value		Description																													
A-D	RW	CTIGATEEN[i] (i=0..3)		Enable ctichouti.																															
			Enabled	1	Enable ctichout channel i propagation.																														
			Disabled	0	Disable ctichout channel i propagation.																														

8.11.1.12 DEVARCH

Address offset: 0xFBC

Device Architecture register

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID										A																																
Reset 0x47701A14										0	1	0	0	0	1	1	1	0	1	1	1	0	0	0	0	0	0	0	1	1	0	1	0	0	0	0	0	1	0	1	0	0
ID	R/W	Field	Value ID			Value					Description																															
A	R	Architecture									Contains the CTI device architecture.																															

8.11.1.13 DEVID

Address offset: 0xFC8

Device Configuration register

The DEVID register indicates the capabilities of the component.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
ID																C	C	C	C	B	B	B	B	B	B	B	B	B	B			A	A	A	A	
Reset 0x00040800				0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value		Description																														
A	R	EXTMUXNUM				Indicates the number of multiplexers available on Trigger Inputs and Trigger Outputs that are using asicctl. The default value of 0b00000 indicates that no multiplexing is present.																														
B	R	NUMTRIG				Number of ECT triggers available.																														
C	R	NUMCH				Number of ECT channels available.																														

8.11.1.14 DEVTYPE

Address offset: 0xFCC

Device Type Identifier register

The DEVTYPE register provides a debugger with information about the component when the Part Number field is not recognized. The debugger can then report this information.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																												B B B B A A A A							
Reset 0x00000014				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	MAJOR			Major classification of the type of the debug component as specified in the Arm Architecture Specification for this debug and trace component.																														
			Controller	4	Indicates that this component allows a debugger to control other components in an Arm CoreSight SoC-400 system.																														
B	R	SUB			Sub-classification of the type of the debug component as specified in the Arm Architecture Specification within the major classification as specified in the MAJOR field.																														
			Crosstrigger	1	Indicates that this component is a sub-triggering component.																														

8.11.1.15 PIDR4

Address offset: 0xFD0

Peripheral ID4 Register

The PIDR4 register is part of the set of peripheral identification registers. It contains part of the designer identity and the memory size.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																													B B B B A A A A							
Reset 0x00000004					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0																															
ID	R/W	Field	Value ID	Value	Description																															
A	R	DES_2			Together, PIDR1.DES_0, PIDR2.DES_1, and PIDR4.DES_2 identify the designer of the component.																															
			Code	4	JEDEC continuation code.																															
B	R	SIZE			Always 0b0000. Indicates that the device only occupies 4KB of memory.																															

8.11.1.16 PIDR5

Address offset: 0xFD4

Peripheral ID5 register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																																			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														

8.11.1.17 PIDR6

Address offset: 0xFD8

Peripheral ID6 register

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID																																			
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														

8.11.1.18 PIDR7

Address offset: 0xFDC

Peripheral ID7 register

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID																																				
Reset					0x00000000																															
ID	R/W	Field	Value ID		Value		Description																													

8.11.1.19 PIDR0

Address offset: 0xFE0

Peripheral ID0 Register

The PIDR0 register is part of the set of peripheral identification registers. It contains part of the designer-specific part number.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																															
ID																													A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A

8.11.1.20 PIDR1

Address offset: 0xFE4

Peripheral ID1 Register

The PIDR1 register is part of the set of peripheral identification registers. It contains part of the designer-specific part number and part of the designer identity.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																													B	B	B	B	A	A	A	A				
Reset 0x000000BD					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	0	1			
ID	R/W	Field	Value ID		Value		Description																																	
A	R	PART_1					Bits[11:8] of the 12-bit part number of the component. The designer of the component assigns this part number.																																	
			PartnumberH		13		Indicates bits[11:8] of the part number of the component.																																	
B	R	DES_0					Together, PIDR1.DES_0, PIDR2.DES_1, and PIDR4.DES_2 identify the designer of the component.																																	
			Arm		11		Arm. Bits[3:0] of the JEDEC JEP106 Identity Code																																	

8.11.1.21 PIDR2

Address offset: 0xFE8

Peripheral ID2 Register

The PIDR2 register is part of the set of peripheral identification registers. It contains part of the designer identity and the product revision.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				C C C C B A A A																															
Reset 0x0000000B				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	R	DES_1						Together, PIDR1.DES_0, PIDR2.DES_1, and PIDR4.DES_2 identify the designer of the component.																											
			Arm	3				Arm. Bits[6:4] of the JEDEC JEP106 Identity Code																											
B	R	JEDEC						Always 1. Indicates that the JEDEC-assigned designer ID is used.																											
C	R	REVISION						Peripheral revision																											
			Rev0p0	0				This device is at r0p0																											

8.11.1.22 PIDR3

Address offset: 0xFEC

Peripheral ID3 Register

The PIDR3 register is part of the set of peripheral identification registers. It contains the REVAND and CMOD fields.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B A A A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	CMOD			Customer Modified. Indicates whether the customer has modified the behavior of the component. In most cases, this field is 0b0000. Customers change this value when they make authorized modifications to this component.																														
			Unmodified	0	Indicates that the customer has not modified this component.																														
B	R	REVAND			Indicates minor errata fixes specific to the revision of the component being used, for example metal fixes after implementation. In most cases, this field is 0b0000. Arm recommends that the component designers ensure that a metal fix can change this field if required, for example, by driving it from registers that reset to 0b0000.																														
			NoErrata	0	Indicates that there are no errata fixes to this component.																														

8.11.1.23 CIDR0

Address offset: 0xFF0

Component ID0 Register

The CIDR0 register is a component identification register that indicates the presence of identification registers.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A A A A A A																															
Reset 0x0000000D				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 1																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	PRMBL_0			Preamble[0]. Contains bits[7:0] of the component identification code.																														
			Value	0x0D	Bits[7:0] of the identification code.																														

8.11.1.24 CIDR1

Address offset: 0xFF4

Component ID1 Register

The CIDR1 register is a component identification register that indicates the presence of identification registers. This register also indicates the component class.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B B B B A A A A																															
Reset 0x00000090				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	R	PRMBL_1			Preamble[1]. Contains bits[11:8] of the component identification code.																														
			Value	0	Bits[11:8] of the identification code.																														
B	R	CLASS			Class of the component, for example, whether the component is a ROM table or a generic CoreSight component. Contains bits[15:12] of the component identification code																														
			Coresight	9	Indicates that the component is a CoreSight component.																														

8.11.1.25 CIDR2

Address offset: 0xFF8

Component ID2 Register

The CIDR2 register is a component identification register that indicates the presence of identification registers.

Bit number					31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID																													A	A	A	A	A	A	A	A				
Reset 0x00000005					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1			
ID	R/W	Field	Value ID	Value	Description																																			
A	R	PRMBL_2			Preamble[2]. Contains bits[23:16] of the component identification code.																																			
			Value	0x05	Bits[23:16] of the identification code.																																			

8.11.1.26 CIDR3

Address offset: 0xFFC

Component ID3 Register

The CIDR3 register is a component identification register that indicates the presence of identification registers.

Bit number					31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID					A A A A A A A A																															
Reset 0x000000B1					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 1 0 0 0 1																															
ID	R/W	Field	Value ID	Value	Description																															
A	R	PRMBL_3			Preamble[3]. Contains bits[31:24] of the component identification code.																															
			Value	0xB1	Bits[31:24] of the identification code.																															

8.12 TAD - Trace and debug control

Configuration interface for trace and debug

Please refer to the [Trace](#) section for more information about how to configure the trace and debug interface.

Note: Although there are [PSEL](#) registers for the trace port, each function can only be mapped to a single pin due to pin speed requirements. Setting the PIN field to anything else will not have any effect. See [Pin assignment chapter](#) for more information

8.12.1 Registers

Instances

Instance	Domain	Base address	TrustZone			Split access	Description
			Map	Att	DMA		
TAD	APPLICATION	0xE0080000	HF	S	NA	No	Trace and debug control

Register overview

Register	Offset	TZ	Description
CLOCKSTART	0x004		Start all trace and debug clocks.
CLOCKSTOP	0x008		Stop all trace and debug clocks.
ENABLE	0x500		Enable debug domain and acquire selected GPIOs
PSEL.TRACECLK	0x504		Pin configuration for TRACECLK
PSEL.TRACEDATA0	0x508		Pin configuration for TRACEDATA[0]
PSEL.TRACEDATA1	0x50C		Pin configuration for TRACEDATA[1]
PSEL.TRACEDATA2	0x510		Pin configuration for TRACEDATA[2]
PSEL.TRACEDATA3	0x514		Pin configuration for TRACEDATA[3]
TRACEPORTSPEED	0x518		Clocking options for the Trace Port debug interface
			Reset behavior is the same as debug components
			This register is retained.

8.12.1.1 CLOCKSTART

Address offset: 0x004

Start all trace and debug clocks.

Bit number		31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																												
ID		A																												
Reset 0x00000000		0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																												
ID	R/W	Field	Value ID	Value	Description																									
A	W	START		Start	1	Start all trace and debug clocks.																								

8.12.1.2 CLOCKSTOP

Address offset: 0x008

Stop all trace and debug clocks.

Bit number										31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0			
ID																																								A				
Reset 0x00000000										0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID			Value			Description																																			
A	W	STOP																																										
			Stop	1			Stop all trace and debug clocks.																																					

8.12.1.3 ENABLE

Address offset: 0x500

Enable debug domain and acquire selected GPIOs

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	ENABLE																																	
			DISABLED	0				Disable debug domain and release selected GPIOs																											
			ENABLED	1				Enable debug domain and aquire selected GPIOs																											

8.12.1.4 PSEL.TRACECLK

Address offset: 0x504

Pin configuration for TRACECLK

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																																A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1				
ID	R/W	Field	Value ID	Value		Description																																	
A	RW	PIN				Pin number																																	
			Traceclk	12		TRACECLK pin																																	
						Note: Only this pin is valid																																	
B	RW	CONNECT				Connection																																	
			Disconnected	1		Disconnect																																	
			Connected	0		Connect																																	

8.12.1.5 PSEL.TRACEDATA0

Address offset: 0x508

Pin configuration for TRACEDATA[0]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0				
ID				B																																A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1				
ID	R/W	Field	Value	ID	Value				Description																														
A	RW	PIN																																					
			Tracedata0		11	Pin number																																	
						TRACEDATA0 pin																																	
						Note: Only this pin is valid																																	
B	RW	CONNECT																																					
			Disconnected		1	Connection																																	
			Connected		0	Disconnect																																	
						Connect																																	

8.12.1.6 PSEL.TRACEDATA1

Address offset: 0x50C

Pin configuration for TRACEDATA[1]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				B																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value	ID	Value		Description																												
A	RW	PIN					Pin number																												
			Tracedata1		10		TRACEDATA1 pin																												
							Note: Only this pin is valid																												
B	RW	CONNECT					Connection																												
			Disconnected		1		Disconnect																												
			Connected		0		Connect																												

8.12.1.7 PSEL.TRACEDATA2

Address offset: 0x510

Pin configuration for TRACEDATA[2]

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
ID				B																																A	A	A	A	A
Reset 0xFFFFFFFF				1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1				
ID	R/W	Field	Value	ID	Value										Description																									
A	RW	PIN																																						
			Tracedata2		9											Pin number TRACEDATA2 pin																								
B	RW	CONNECT																																						
			Disconnected		1											Connection Disconnect																								
			Connected		0											Connect																								

8.12.1.8 PSEL.TRACEDATA3

Address offset: 0x514

Pin configuration for TRACEDATA[3]

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				B																															
Reset 0xFFFFFFFF				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1																															
ID	R/W	Field	Value	ID	Value	Description																													
A	RW	PIN				Pin number																													
			Tracedata3	8		TRACEDATA3 pin																													
						Note: Only this pin is valid																													
B	RW	CONNECT				Connection																													
			Disconnected	1		Disconnect																													
			Connected	0		Connect																													

8.12.1.9 TRACEPORTSPEED (Retained)

Address offset: 0x518

Clocking options for the Trace Port debug interface

Reset behavior is the same as debug components

This register is retained.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0																															
ID	R/W	Field	Value ID	Value	Description																														
A	RW	TRACEPORTSPEED			Speed of Trace Port clock. Note that the TRACECLK pin output will be divided again by two from the Trace Port clock.																														
			64MHz	0	Trace Port clock is: 64MHz																														
			32MHz	1	Trace Port clock is: 32MHz																														
			16MHz	2	Trace Port clock is: 16MHz																														
			8MHz	3	Trace Port clock is: 8MHz																														

9 Hardware and layout

9.1 Pin assignments

This section describes the pin assignment and the pin functions.

This device provides flexibility when it comes to routing and configuration of the GPIO pins. However, some pins have recommendations for how the pin should be configured or what it should be used for.

In addition to the information in the pinout tables for the respective packages, the following peripherals have dedicated pins that should be used for proper operation:

- TWI - For the fastest TWI 1 Mbps mode, the two high-speed TWI pins must be configured in the TWI peripheral's PSEL registers, and the 20 mA open drain driver enabled using the E0E1 drive setting in the DRIVE field of the PIN_CNF GPIO register.
- QSPI - For QSPI only the dedicated GPIO pins from the following table shall be used. These must be enabled using the Peripheral option of the PIN_CNF[p].MCUSEL register. The GPIO must use the high drive H0H1 configuration in the DRIVE field of the PIN_CNF GPIO register.
- SPIM4 - For the 32 Mbps SPI mode, the special purpose GPIO pins are enabled using the Peripheral option of the PIN_CNF[p].MCUSEL register. When activated, the SPIM PSEL settings are ignored, and the dedicated pins are used. The GPIO must use the high drive H0H1 configuration in the DRIVE field of the PIN_CNF GPIO register.
- TRACE - When using trace, the TRACEDATA[n] and TRACECLK GPIO pins must all use the extra high drive E0E1 configuration in the DRIVE field of the PIN_CNF GPIO register. Also, the TND option of the PIN_CNF[p].MCUSEL register must be used.

GPIO pin	Description
P0.08 - P0.12	Drive configuration E0E1 is available and must be used for TRACE. For 32 Mbps high-speed SPI using SPIM4, drive configuration H0H1 must be used.
P0.13 - P0.18	The H0H1 drive configuration features the highest speeds of quad SPI using the direct connection of the QSPI peripheral.
P1.02 and P1.03	The E0E1 drive configuration activates a 20 mA open-drain driver specifically designed for high-speed TWI.
Remaining pins	The E0E1 drive configuration is not supported. Using the E0E1 drive configuration will cause incorrect operation.

Table 99: Special GPIO considerations

Note: The extra high drive E0E1 drive configuration has limited availability. It is only available for the dedicated TRACE pins on P0.08 through P0.12. For the dedicated, high-speed TWIM pins on P1.02 and P1.03, the E0E1 drive configuration activates a powerful 20 mA *open-drain* driver specifically designed for high-speed TWI.

For all high-speed signals, the printed circuit board (PCB) layout must ensure that connections are made using short PCB traces. Refer to the manufacturer's PCB design recommendations for additional information.

9.1.1 aQFN94 pin assignments

The aQFN94 package has 94 pins in addition to four corner pads and a die pad.

Some pins are named N.C. (not connected). These pins can be left unconnected, or used as recommended in the pin assignments table.

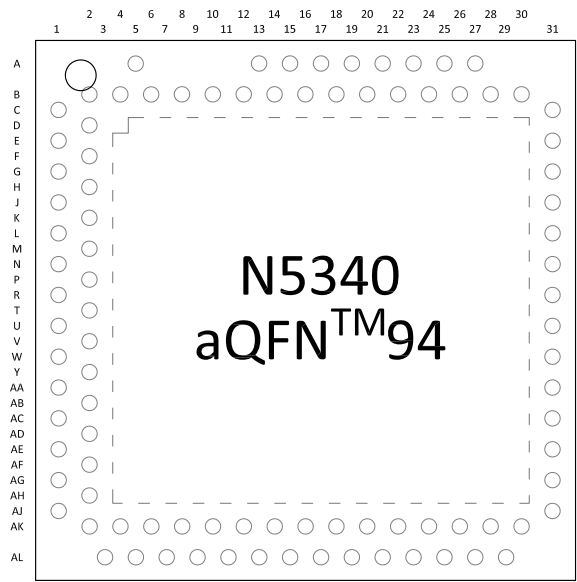


Figure 258: aQFN pin assignments, top view. Corner and die pad is not illustrated.

Pin	Name	Function	Description	Recommended usage
A5	VBUS	Power	5 V input for USB 3.3 V regulator	
A13	DECA	Power	Analog regulator supply decoupling	
A15	DECD	Power	Digital regulator supply decoupling	
A17	P1.13	Digital I/O	General purpose I/O	
A19	VDD	Power	Power supply	
A21	DCC	Power	DC/DC converter output	
A23	DECN	Power	Regulator supply decoupling	
A25	N.C.			Connect to VSS
A27	DECR	Power	Regulator supply decoupling	
B2	D+	USB	USB D+	
B4	D-	USB	USB D-	
B6	DECUSB	Power	USB 3.3 V regulator supply decoupling	
B8	VDD	Power	Power supply	
B10	DCCD	Power	DC/DC converter output	
B12	N.C.			Connect to VSS
B14	P1.15	Digital I/O	General purpose I/O	
B16	P1.14	Digital I/O	General purpose I/O	
B18	P1.12	Digital I/O	General purpose I/O	
B20	P1.11	Digital I/O	General purpose I/O	
B22	P0.31	Digital I/O	General purpose I/O	
B24	P0.30	Digital I/O	General purpose I/O	
B26	N.C.			Connect to VSS
B28	VDD	Power	Power supply	
B30	XC2	Analog input	Connection for 32 MHz crystal	
C1	VDD	Power	Power supply	
C31	XC1	Analog input	Connection for 32 MHz crystal	
D2	N.C.			
E1	VDDH	Power	Power supply	
E31	VDD	Power	Power supply	
F2	N.C.			
G1	N.C.			Connect to VSS
G31	DECRF	Power	RADIO power supply decoupling	
H2	N.C.			Connect to VSS
J1	DCCH	Power	DC/DC converter output	

Pin	Name	Function	Description	Recommended usage
J31	N.C.			Connect to VSS
K2	N.C.			
L1	VDD	Power	Power supply	
L31	ANT	RF	Single-ended antenna connection	
M2	P1.00	Digital I/O	General purpose I/O	
N1	P0.00 XL1	Digital I/O Analog input	General purpose I/O Connection for 32 kHz crystal	
N31	VDD	Power	Power supply	
P2	P1.01	Digital I/O	General purpose I/O	
R1	P0.01 XL2	Digital I/O Analog input	General purpose I/O Connection for 32 kHz crystal	
R31	P1.10	Digital I/O	General purpose I/O	
T2	N.C.			
U1	VDD	Power	Power supply	
U31	P0.29	Digital I/O	General purpose I/O	
V2	P0.04 AIN0	Digital I/O Analog input	General purpose I/O Analog input	
W1	P0.02 NFC1	Digital I/O NFC input	General purpose I/O NFC antenna connection	
W31	SWDCLK	Debug	Serial wire debug clock input for debug and programming	
Y2	P0.05 AIN1	Digital I/O Analog input	General purpose I/O Analog input	
AA1	P0.03 NFC2	Digital I/O NFC input	General purpose I/O NFC antenna connection	
AA31	SWDIO	Debug	Serial wire debug I/O for debug and programming	
AB2	P0.06 AIN2	Digital I/O Analog input	General purpose I/O Analog input	
AC1	VDD	Power	Power supply	
AC31	nRESET	Reset	Pin RESET with internal pull-up resistor	
AD2	P0.07 AIN3	Digital I/O Analog input	General purpose I/O Analog input	
AE1	P1.02 TWI	Digital I/O TWI 1 Mbps	General purpose I/O High-speed pin for 1 Mbps TWI	TWI
AE31	P0.28 AIN7	Digital I/O Analog input	General purpose I/O Analog input	
AF2	P1.03	Digital I/O	General purpose I/O	TWI

Pin	Name	Function	Description	Recommended usage
	TWI	TWI 1 Mbps	High-speed pin for 1 Mbps TWI	
AG1	VDD	Power	Power supply	
AG31	N.C.			
AH2	P0.08 TRACEDATA3 SCK	Digital I/O Trace data SCK for SPIM4	General purpose I/O Trace buffer TRACEDATA[3] Dedicated pin for high-speed SPI	Trace, SPIM4
AJ1	P0.09 TRACEDATA2 MOSI	Digital I/O Trace data MOSI for SPIM4	General purpose I/O Trace buffer TRACEDATA[2] Dedicated pin for high-speed SPI	Trace, SPIM4
AJ31	VDD	Power	Power supply	
AK2	P0.10 TRACEDATA1 MISO	Digital I/O Trace data MISO for SPIM4	General purpose I/O Trace buffer TRACEDATA[1] Dedicated pin for high-speed SPI	Trace, SPIM4
AK4	P0.11 TRACEDATA0 CSN	Digital I/O Trace data CSN for SPIM4	General purpose I/O Trace buffer TRACEDATA[0] Dedicated pin for high-speed SPI	Trace, SPIM4
AK6	P0.12 TRACECLK DCX	Digital I/O Trace clock DCX for SPIM4	General purpose I/O Trace buffer clock Dedicated pin for high-speed SPI	Trace, SPIM4
AK8	P0.14 IO1	Digital I/O IO1 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
AK10	P0.15 IO2	Digital I/O IO2 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
AK12	P0.17 SCK	Digital I/O SCK for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
AK14	P0.18 CSN	Digital I/O CSN for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
AK16	P0.20	Digital I/O	General purpose I/O	
AK18	P0.22	Digital I/O	General purpose I/O	
AK20	P0.23	Digital I/O	General purpose I/O	
AK22	P1.05	Digital I/O	General purpose I/O	
AK24	P1.07	Digital I/O	General purpose I/O	
AK26	P1.09	Digital I/O	General purpose I/O	
AK28	P0.25 AIN4	Digital I/O Analog input	General purpose I/O Analog input	
AK30	P0.27 AIN6	Digital I/O Analog input	General purpose I/O Analog input	
AL3	VDD	Power	Power supply	
AL5	P0.13 IO0	Digital I/O IO0 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI

Pin	Name	Function	Description	Recommended usage
AL7	VDD	Power	Power supply	
AL9	P0.16 IO3	Digital I/O IO3 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
AL11	VDD	Power	Power supply	
AL13	P0.19	Digital I/O	General purpose I/O	
AL15	P0.21	Digital I/O	General purpose I/O	
AL17	VDD	Power	Power supply	
AL19	P1.04	Digital I/O	General purpose I/O	
AL21	P1.06	Digital I/O	General purpose I/O	
AL23	P1.08	Digital I/O	General purpose I/O	
AL25	VDD	Power	Power supply	
AL27	P0.24	Digital I/O	General purpose I/O	
AL29	P0.26 AIN5	Digital I/O Analog input	General purpose I/O Analog input	
Corner pads				
A1	N.C.			
A31	N.C.			
AL1	N.C.			
AL31	N.C.			
Bottom of chip				
Die pad	VSS	Power	Ground pad. Exposed die pad must be connected to ground (VSS) for proper device operation.	

Table 100: aQFN pin assignments

9.1.2 WLCSP pin assignments

This section describes the pin assignments for both the CLAA and CMAA package variants.

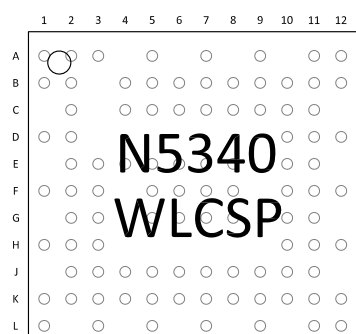


Figure 259: WLCSP pin assignments, top view

Pin	Name	Function	Description	Recommended usage
A1	XC1	Analog input	Connection for 32 MHz crystal	
A2	XC2	Analog input	Connection for 32 MHz crystal	
A3	VDD	Power	Power supply	
A5	VSS	Power	Ground	
A7	DECD	Power	Regulator supply decoupling	
A9	DCCD	Power	DC/DC converter output	
A11	D-	USB	USB D-	
A12	D+	USB	USB D+	
B1	DECRF	Power	RADIO power supply decoupling	
B2	VSS	Power	Ground	
B4	DECR	Power	Regulator supply decoupling	
B5	DECN	Power	Regulator supply decoupling	
B6	DCC	Power	DC/DC converter output	
B7	VDD	Power	Power supply	
B8	DECA	Power	Regulator supply decoupling	
B9	VSS	Power	Ground	
B10	VDD	Power	Power supply	
B11	VBUS	Power	Power	
B12	VDDH	Power	Power supply	
C2	VSS	Power	Ground	
C4	P0.30	Digital I/O	General purpose I/O	
C5	P0.31	Digital I/O	General purpose I/O	
C6	P1.11	Digital I/O	General purpose I/O	
C7	P1.12	Digital I/O	General purpose I/O	
C8	P1.13	Digital I/O	General purpose I/O	
C9	P1.14	Digital I/O	General purpose I/O	
C10	P1.15	Digital I/O	General purpose I/O	
C11	DECUSB	Power	USB 3.3 V regulator supply decoupling	
D1	ANT	RF	Single-ended antenna connection	
D2	VDD	Power	Power supply	
D10	P1.00	Digital I/O	General purpose I/O	
D11	DCCH	Power	DC/DC converter output	
D12	VSS	Power	Ground	
E2	P0.29	Digital I/O	General purpose I/O	

Pin	Name	Function	Description	Recommended usage
E3	P0.28 AIN7	Digital I/O Analog input	General purpose I/O Analog input	
E4	P1.10	Digital I/O	General purpose I/O	
E5	VSS	Power	Ground	
E6	VSS	Power	Ground	
E7	VSS	Power	Ground	
E8	VSS	Power	Ground	
E10	P1.01	Digital I/O	General purpose I/O	
E11	VDD	Power	Power supply	
F1	SWDIO	Debug	Serial wire debug I/O for debug and programming	
F2	SWDCLK	Debug	Serial wire debug clock input for debug and programming	
F3	P1.08	Digital I/O	General purpose I/O	
F5	VSS	Power	Ground	
F6	VSS	Power	Ground	
F7	VSS	Power	Ground	
F8	VSS	Power	Ground	
F10	P0.05 AIN1	Digital I/O Analog input	General purpose I/O Analog input	
F11	P0.00 XL1	Digital I/O Analog input	General purpose I/O Connection for 32 kHz crystal	
F12	P0.01 XL2	Digital I/O Analog input	General purpose I/O Connection for 32 kHz crystal	
G2	nRESET	Reset	Pin RESET with internal pull-up resistor	
G3	P1.07	Digital I/O	General purpose I/O	
G5	AVSS	Power	Ground	
G6	VSS	Power	Ground	
G7	VSS	Power	Ground	
G8	VSS	Power	Ground	
G10	P0.04 AIN0	Digital I/O Analog input	General purpose I/O Analog input	
G11	P0.02 NFC1	Digital I/O NFC input	General purpose I/O NFC antenna connection	
H1	P0.27 AIN6	Digital I/O Analog input	General purpose I/O Analog input	
H2	P1.09	Digital I/O	General purpose I/O	

Pin	Name	Function	Description	Recommended usage
H3	P0.23	Digital I/O	General purpose I/O	
H10	P0.06 AIN2	Digital I/O Analog input	General purpose I/O Analog input	
H11	VDD	Power	Power supply	
H12	P0.03 NFC2	Digital I/O NFC input	General purpose I/O NFC antenna connection	
J2	P0.26 AIN5	Digital I/O Analog input	General purpose I/O Analog input	
J3	P1.06	Digital I/O	General purpose I/O	
J4	P0.21	Digital I/O	General purpose I/O	
J5	P0.19	Digital I/O	General purpose I/O	
J6	P0.12 TRACECLK DCX	Digital I/O Trace clock DCX for SPIM4	General purpose I/O Trace buffer clock Dedicated pin for high-speed SPI	
J7	P0.11 TRACEDATA0 CSN	Digital I/O Trace data CSN for SPIM4	General purpose I/O Trace buffer TRACEDATA[0] Dedicated pin for high-speed SPI	Trace, SPIM4
J8	P0.10 TRACEDATA1 MISO	Digital I/O Trace data MISO for SPIM4	General purpose I/O Trace buffer TRACEDATA[1] Dedicated pin for high-speed SPI	Trace, SPIM4
J9	P0.09 TRACEDATA2 MOSI	Digital I/O Trace data MOSI for SPIM4	General purpose I/O Trace buffer TRACEDATA[2] Dedicated pin for high-speed SPI	Trace, SPIM4
J10	P0.07 AIN3	Digital I/O Analog input	General purpose I/O Analog input	
J11	P1.02 TWI	Digital I/O TWI 1 Mbps	General purpose I/O High-speed pin for 1 Mbps TWI	TWI
K1	VDD	Power	Power supply	
K2	P0.24	Digital I/O	General purpose I/O	
K3	P1.04	Digital I/O	General purpose I/O	
K4	P0.22	Digital I/O	General purpose I/O	
K5	P0.20	Digital I/O	General purpose I/O	
K6	AVSS	Power	Ground	
K7	P0.18 CSN	Digital I/O CSN for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
K8	P0.16 IO3	Digital I/O IO3 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
K9	P0.14 IO1	Digital I/O IO1 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI

Pin	Name	Function	Description	Recommended usage
K10	P0.13 IO0	Digital I/O IO0 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
K11	AVSS	Power	Ground	
K12	P1.03 TWI	Digital I/O TWI 1 Mbps	General purpose I/O High-speed pin for 1 Mbps TWI	TWI
L1	P0.25 AIN4	Digital I/O Analog input	General purpose I/O Analog input	
L3	P1.05	Digital I/O	General purpose I/O	
L5	VDD	Power	Power supply	
L7	P0.17 SCK	Digital I/O SCK for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
L9	P0.15 IO2	Digital I/O IO2 for QSPI	General purpose I/O Dedicated pin for Quad SPI	QSPI
L11	VDD	Power	Power supply	
L12	P0.08 TRACEDATA3 SCK	Digital I/O Trace data SCK for SPIM4	General purpose I/O Trace buffer TRACEDATA[3] Dedicated pin for high-speed SPI	Trace, SPIM4

Table 101: WLCSP pin assignments

9.2 Mechanical specifications

The mechanical specifications for the packages show the dimensions in millimeters.

9.2.1 aQFN94 7 x 7 mm package

Dimensions in millimeters for the aQFN94 7 x 7 mm package.

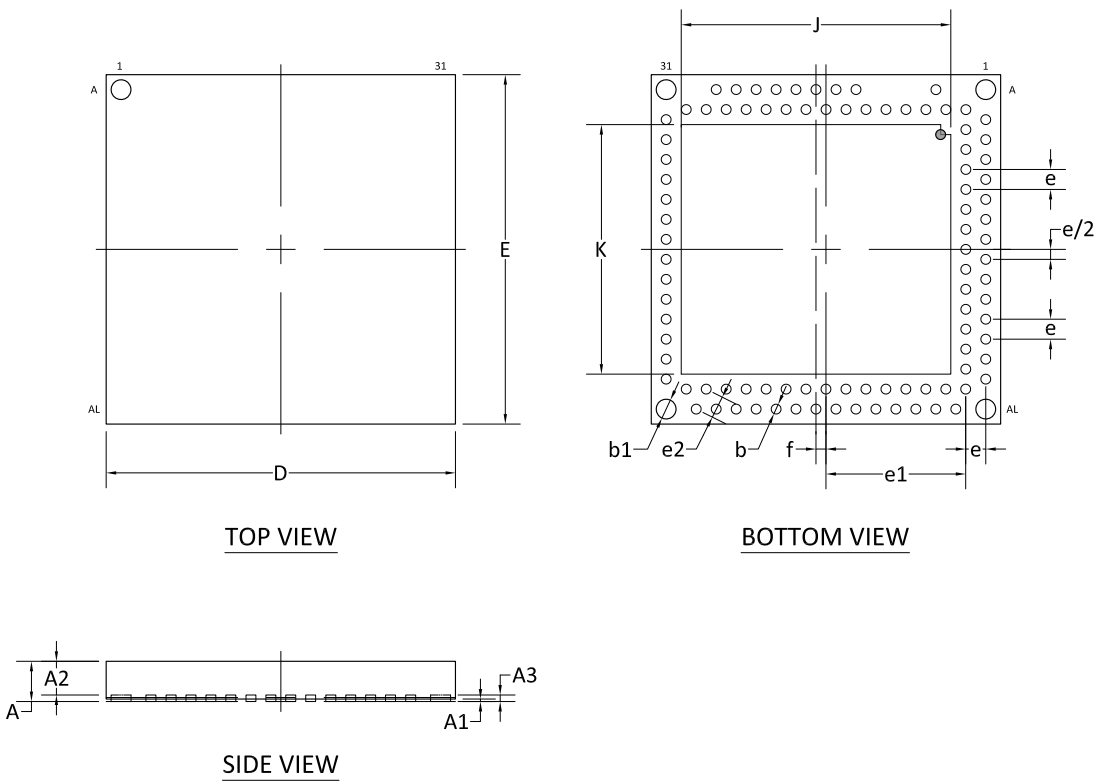


Figure 260: aQFN94 7 x 7 mm package

	A	A1	A2	A3	b	b1	D, E	e	e1	e2	f	J	K
Min.		0.02			0.15							5.3	4.9
Nom.		0.05	0.675	0.13	0.20	0.4	7.00	0.4	2.8	0.447	0.2	5.4	5.0
Max.	0.85	0.08			0.25							5.5	5.1

Table 102: aQFN94 dimensions in millimeters

9.2.2 CLAA WLCSP package

Dimensions in millimeters for the CLAA WLCSP package.

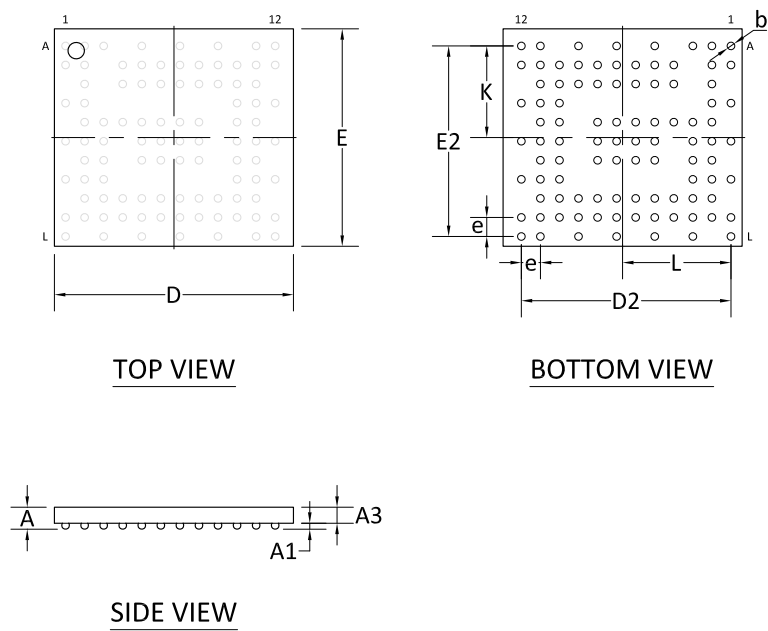


Figure 261: CLAA WLCSP 4.4 x 4.0 mm package

	A	A1	A3	b	D	E	D2	E2	e	K	L
Min.	0.361	0.095	0.266	0.12							
Nom.	0.404		0.294		4.390	3.994	3.85	3.5	0.35	1.683	1.9907
Max.	0.447	0.125	0.322	0.18							

Table 103: CLAA WLCSP dimensions in millimeters

9.2.3 CMAA WLCSP package

Dimensions in millimeters for the CMAA WLCSP package.

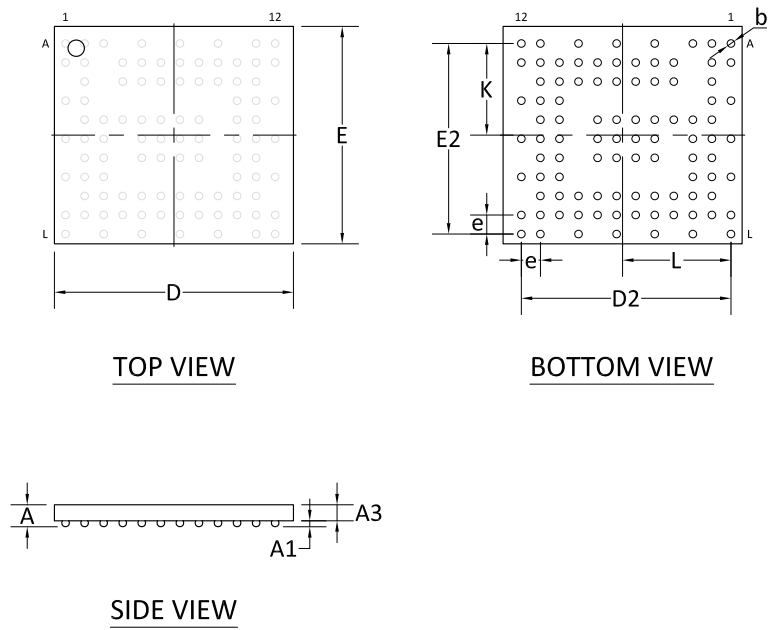


Figure 262: CMAA WLCSP 4.4 x 4.0 mm package

	A	A1	A3	b	D	E	D2	E2	e	K	L
Min.	0.406	0.14	0.266	0.19							
Nom.	0.449		0.294		4.390	3.994	3.85	3.5	0.35	1.683	1.9907
Max.	0.492	0.17	0.322	0.25							

Table 104: CMAA WLCSP dimensions in millimeters

9.3 Reference circuitry

To ensure good RF performance when designing PCBs, it is highly recommended to use the PCB layouts and component values provided by Nordic Semiconductor.

Documentation for the different package reference circuits, including Altium Designer files, PCB layout files, and PCB production files can be downloaded from www.nordicsemi.com.

In this section, there are reference circuits for QKAA aQFN94, CLAA WLCSP, and CMAA WLCSP, showing the components and component values to support on-chip features in a design.

Some general guidance is summarized here:

- External supply from VDD is only available when power is supplied to VDDH.
- When supplying power from a USB source only, VBUS pin must be connected to VDDH pin if USB is to be used.
- Components required for DC/DC function are only needed if DC/DC mode is enabled for that regulator.
- NFC can be used in any configuration.
- USB can be used in any configuration as long as VBUS is supplied by the USB host.
- The schematics include an optional, but recommended, series resistor on the USB supply for improved immunity to transient over-voltage during VBUS connection.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 1	Battery/Ext. regulator	N/A	Yes	Yes	Yes	Yes	No
Config. 2	N/A	Battery/Ext. regulator	No	No	Yes	Yes	Yes
Config. 3	N/A	Battery/Ext. regulator	No	No	Yes	No	No
Config. 4	USB (VDDH = VBUS)	N/A	No	No	No	Yes	No

Table 105: Circuit configurations for QKAA aQFN94

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 1	Battery/Ext. regulator	N/A	Yes	Yes	Yes	Yes	No
Config. 2	N/A	Battery/Ext. regulator	No	No	Yes	Yes	Yes
Config. 3	N/A	Battery/Ext. regulator	No	No	Yes	No	No
Config. 4	USB (VDDH = VBUS)	N/A	No	No	No	Yes	No

Table 106: Circuit configurations for CLAA WLCSP

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 1	Battery/Ext. regulator	N/A	Yes	Yes	Yes	Yes	No
Config. 2	N/A	Battery/Ext. regulator	No	No	Yes	Yes	Yes
Config. 3	N/A	Battery/Ext. regulator	No	No	Yes	No	No
Config. 4	USB (VDDH = VBUS)	N/A	No	No	No	Yes	No

Table 107: Circuit configurations for CMAA WLCSP

9.3.1 Circuit configuration no. 1 for QKAA aQFN94

Circuit configuration number 1 for QKAA aQFN94 is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 1	Battery/Ext. regulator	N/A	Yes	Yes	Yes	Yes	No

Table 108: Configuration summary for circuit configuration no. 1



Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C16	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C10, C11, C12, C13, C14, C15	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C17, C20	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C18	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	2.2 μ F	Capacitor, X7R, $\pm 10\%$	0603
C21	N.C.	Not mounted	0201
L1	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L2, L3	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
L4	10 μ H	Inductor, 80 mA, $\pm 20\%$	0603
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-QKAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	AQFN-94
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 109: Bill of material for circuit configuration no. 1

9.3.2 Circuit configuration no. 2 for QKAA aQFN94

Circuit configuration number 2 for QKAA aQFN94 is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 2	N/A	Battery/Ext. regulator	No	No	Yes	Yes	Yes

Table 110: Configuration summary for circuit configuration no. 2

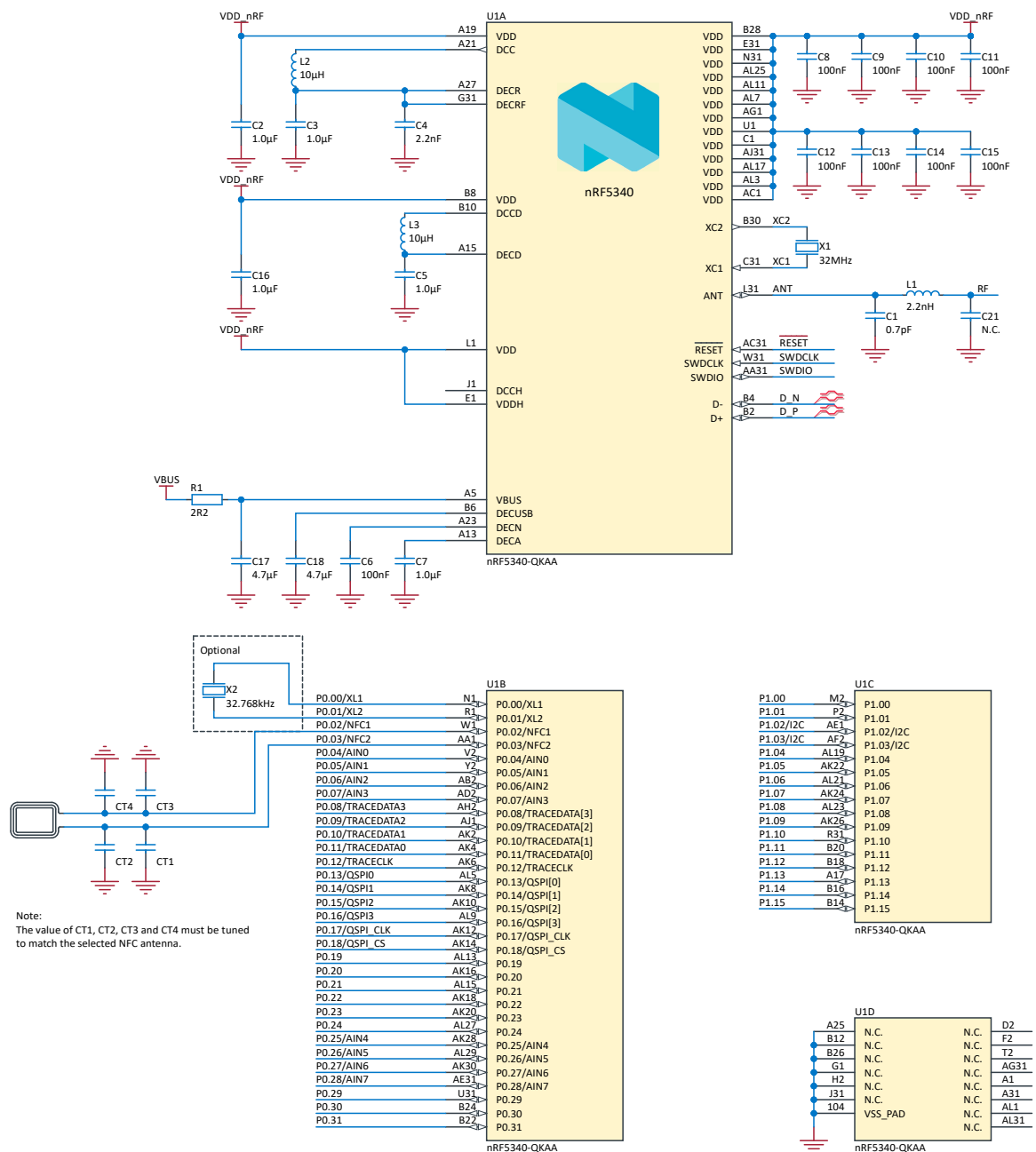


Figure 264: Circuit configuration no. 2 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C16	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C10, C11, C12, C13, C14, C15	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C17	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C18	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C21	N.C.	Not mounted	0201
CT1, CT2, CT3, CT4	Antenna dependent	Capacitor, NP0, $\pm 5\%$	0201
L1	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L2, L3	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-QKAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	AQFN-94
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 111: Bill of material for circuit configuration no. 2

9.3.3 Circuit configuration no. 3 for QKAA aQFN94

Circuit configuration number 3 for QKAA aQFN94 is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 3	N/A	Battery/Ext. regulator	No	No	Yes	No	No

Table 112: Configuration summary for circuit configuration no. 3



Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C16	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C10, C11, C12, C13, C14, C15	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C21	N.C.	Not mounted	0201
L1	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L2, L3	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
U1	nRF5340-QKAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	AQFN-94
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 113: Bill of material for circuit configuration no. 3

9.3.4 Circuit configuration no. 4 for QKAA aQFN94

Circuit configuration number 4 for QKAA aQFN94 is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 4	USB (VDDH = VBUS)	N/A	No	No	No	Yes	No

Table 114: Configuration summary for circuit configuration no. 4

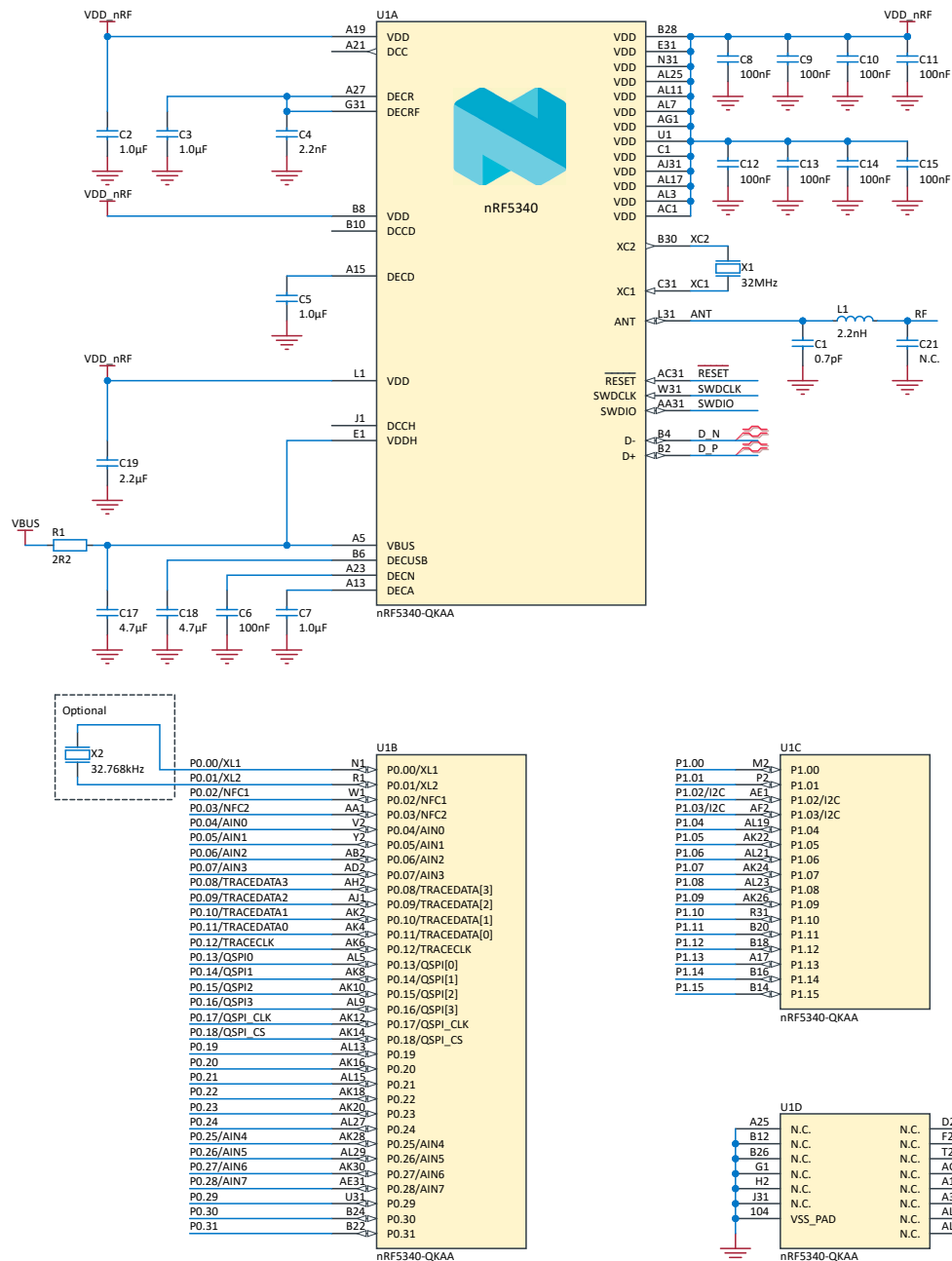


Figure 266: Circuit configuration no. 4 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C10, C11, C12, C13, C14, C15	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C17	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C18	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	2.2 μ F	Capacitor, X7R, $\pm 10\%$	0603
C21	N.C.	Not mounted	0201
L1	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-QKAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	AQFN-94
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 115: Bill of material for circuit configuration no. 4

9.3.5 Circuit configuration no. 1 for CLAA WLCSP

Circuit configuration number 1 for CLAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 1	Battery/Ext. regulator	N/A	Yes	Yes	Yes	Yes	No

Table 116: Configuration summary for circuit configuration no. 1

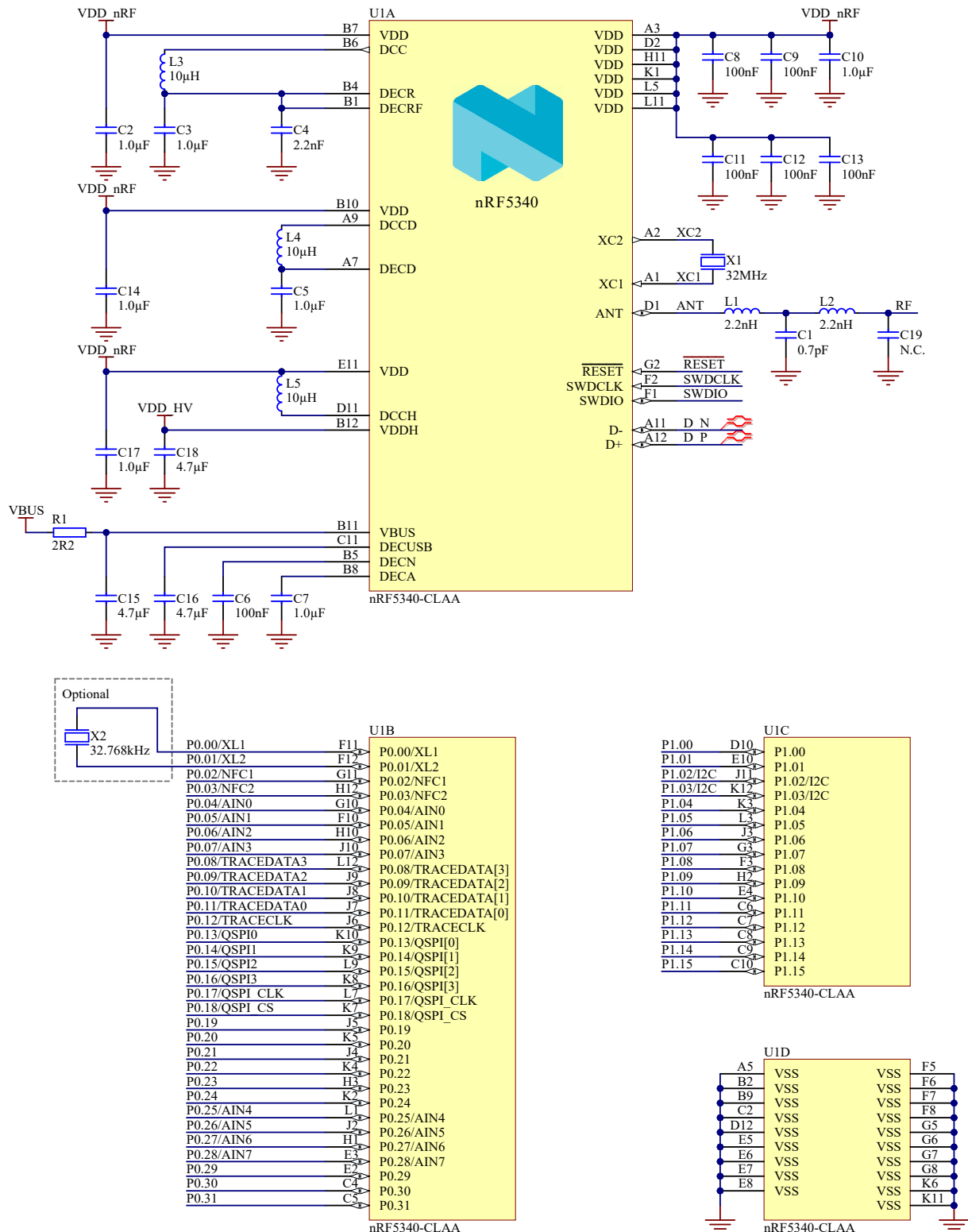


Figure 267: Circuit configuration no. 1 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C14, C17	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C15, C18	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C16	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	N.C.	Not mounted	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L3, L4	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
L5	10 μ H	Inductor, 80 mA, $\pm 20\%$	0603
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-CLAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 117: Bill of material for circuit configuration no. 1

9.3.6 Circuit configuration no. 2 for CLAA WLCSP

Circuit configuration number 2 for CLAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 2	N/A	Battery/Ext. regulator	No	No	Yes	Yes	Yes

Table 118: Configuration summary for circuit configuration no. 2



Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C14	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C15	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C16	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	N.C.	Not mounted	0201
CT1, CT2, CT3, CT4	Antenna dependent	Capacitor, NP0, $\pm 5\%$	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L3, L4	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-CLAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 119: Bill of material for circuit configuration no. 2

9.3.7 Circuit configuration no. 3 for CLAA WLCSP

Circuit configuration number 3 for CLAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 3	N/A	Battery/Ext. regulator	No	No	Yes	No	No

Table 120: Configuration summary for circuit configuration no. 3

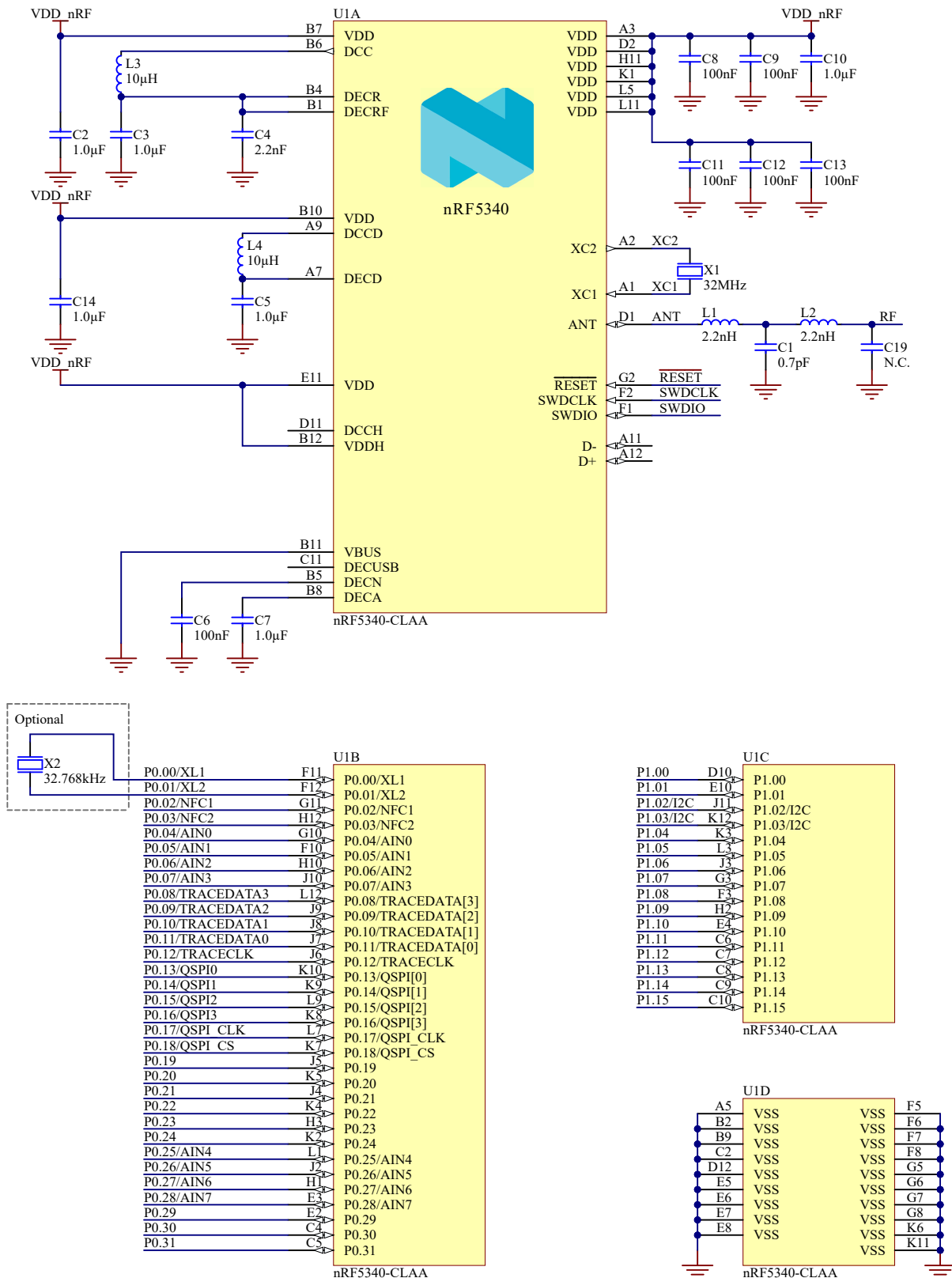


Figure 269: Circuit configuration no. 3 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C14	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C19	N.C.	Not mounted	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L3, L4	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
U1	nRF5340-CLAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 121: Bill of material for circuit configuration no. 3

9.3.8 Circuit configuration no. 4 for CLAA WLCSP

Circuit configuration number 4 for CLAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 4	USB (VDDH = VBUS)	N/A	No	No	No	Yes	No

Table 122: Configuration summary for circuit configuration no. 4

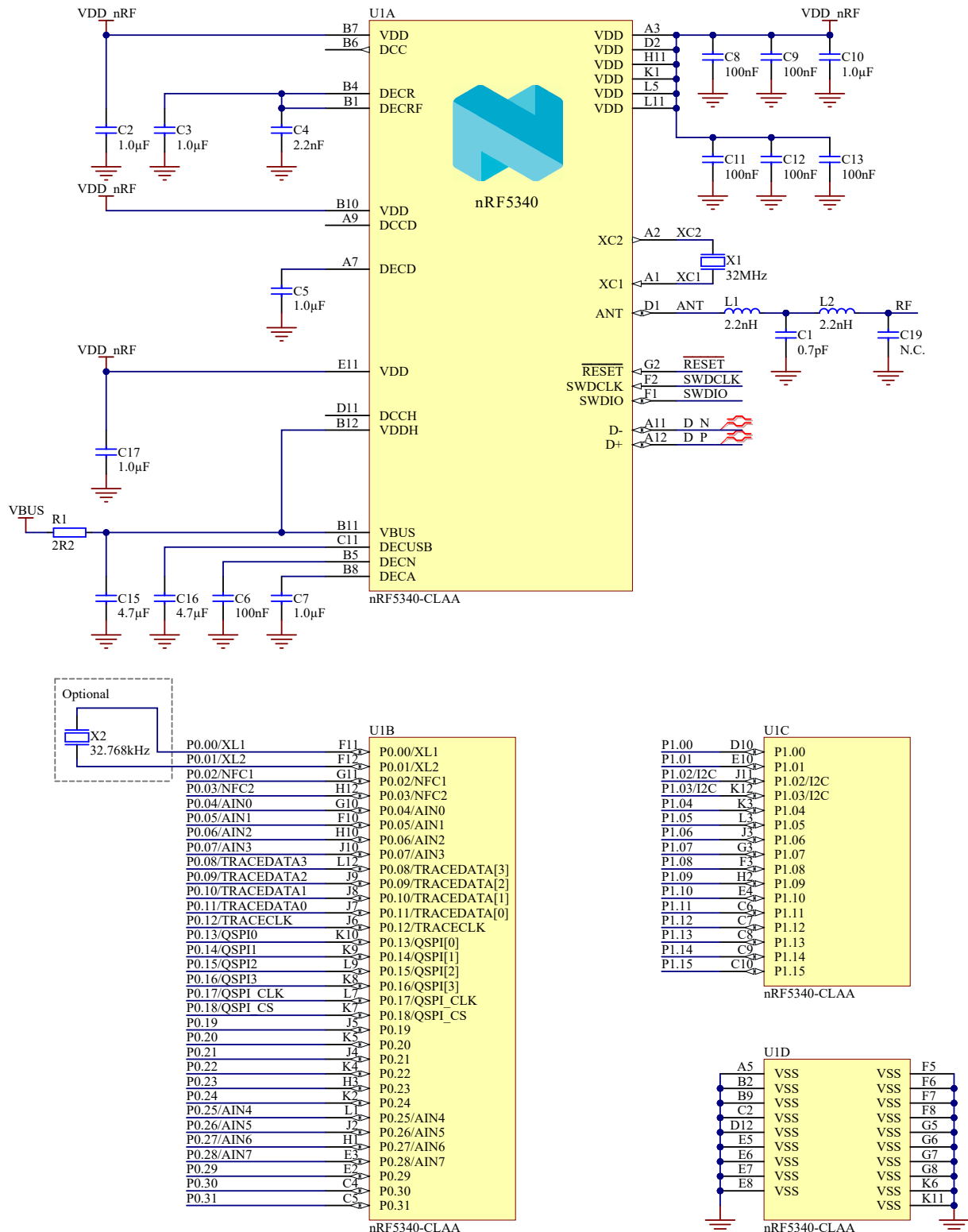


Figure 270: Circuit configuration no. 4 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C17	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C15	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C16	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	N.C.	Not mounted	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-CLAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 123: Bill of material for circuit configuration no. 4

9.3.9 Circuit configuration no. 1 for CMAA WLCSP

Circuit configuration number 1 for CMAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 1	Battery/Ext. regulator	N/A	Yes	Yes	Yes	Yes	No

Table 124: Configuration summary for circuit configuration no. 1

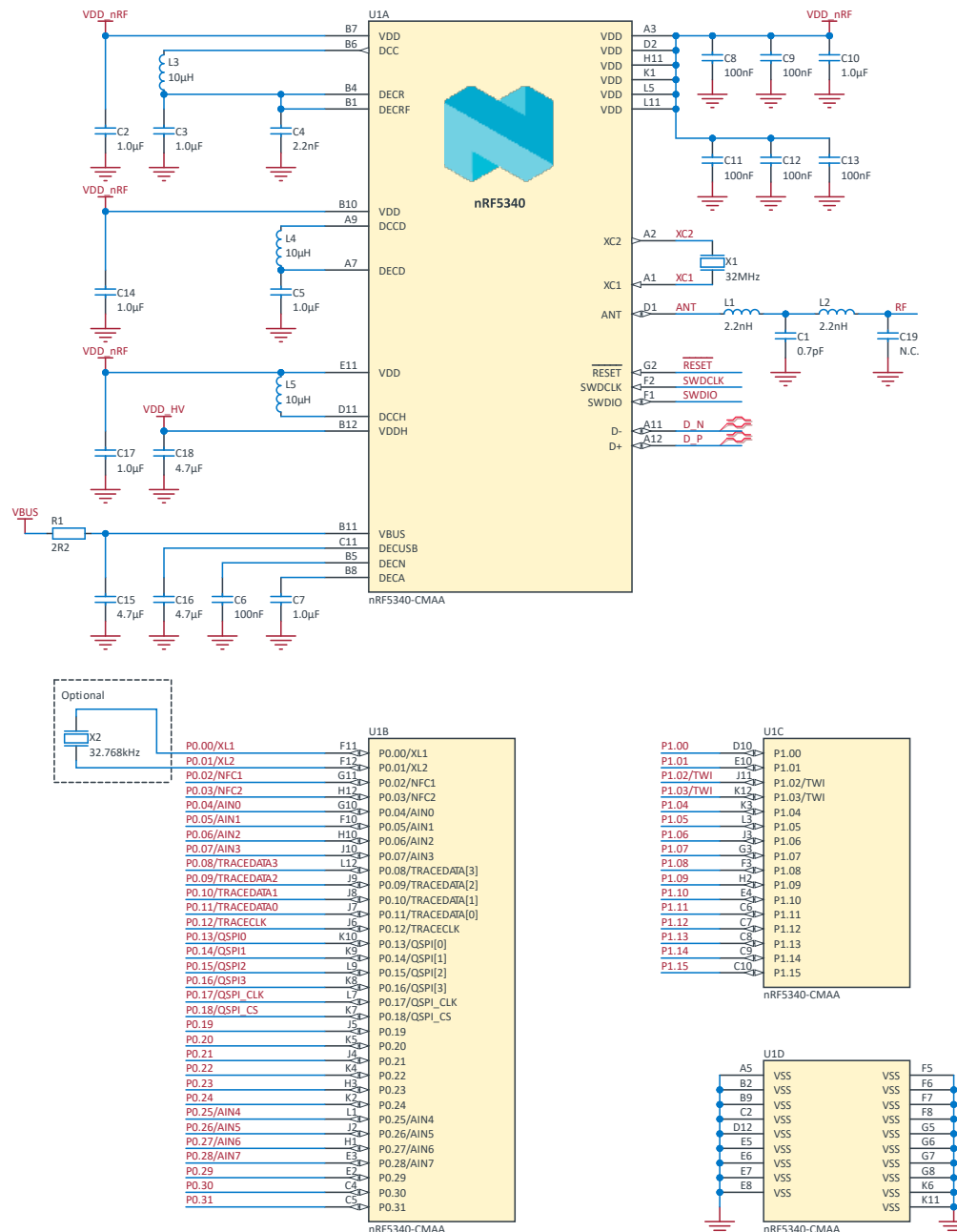


Figure 271: Circuit configuration no. 1 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C14, C17	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C15, C18	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C16	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	N.C.	Not mounted	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L3, L4	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
L5	10 μ H	Inductor, 80 mA, $\pm 20\%$	0603
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-CMAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 125: Bill of material for circuit configuration no. 1

9.3.10 Circuit configuration no. 2 for CMAA WLCSP

Circuit configuration number 2 for CMAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 2	N/A	Battery/Ext. regulator	No	No	Yes	Yes	Yes

Table 126: Configuration summary for circuit configuration no. 2

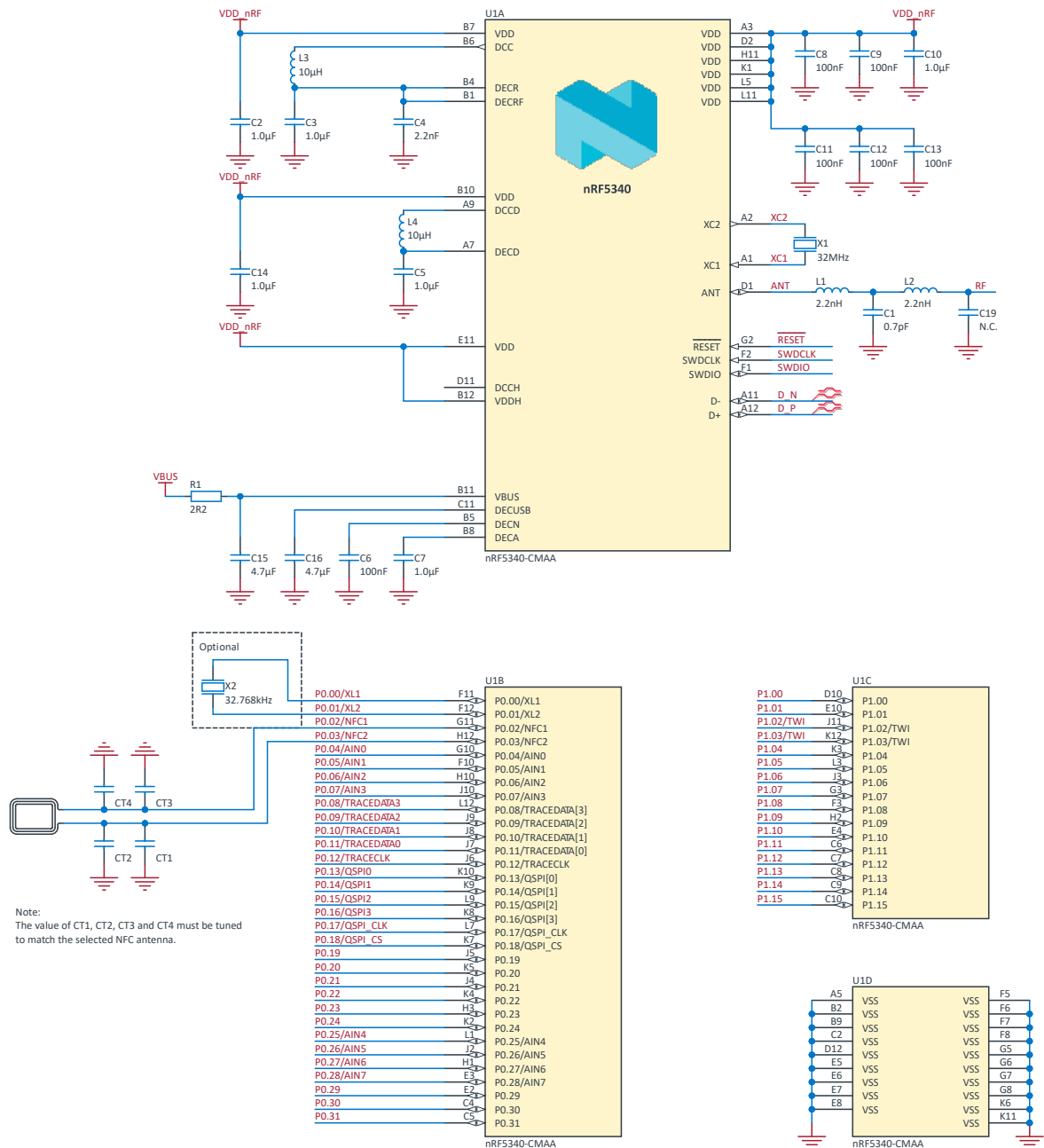


Figure 272: Circuit configuration no. 2 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C14	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C15	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C16	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	N.C.	Not mounted	0201
CT1, CT2, CT3, CT4	Antenna dependent	Capacitor, NP0, $\pm 5\%$	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L3, L4	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-CMAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 127: Bill of material for circuit configuration no. 2

9.3.11 Circuit configuration no. 3 for CMAA WLCSP

Circuit configuration number 3 for CMAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 3	N/A	Battery/Ext. regulator	No	No	Yes	No	No

Table 128: Configuration summary for circuit configuration no. 3



Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C14	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C19	N.C.	Not mounted	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
L3, L4	10 μ H	Inductor, 50 mA, $\pm 20\%$	0603
U1	nRF5340-CMAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, Cl=8 pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, Cl=9 pF, Total Tol: ± 50 ppm	XTAL_2012

Table 129: Bill of material for circuit configuration no. 3

9.3.12 Circuit configuration no. 4 for CMAA WLCSP

Circuit configuration number 4 for CMAA WLCSP is showing the schematic and the bill of materials table.

Config no.	Supply configuration		Enabled features				
	VDDH	VDD	EXTSUPPLY	DCDC on VREGH	DCDC on VREGMAIN and VREGRADIO	USB	NFC
Config. 4	USB (VDDH = VBUS)	N/A	No	No	No	Yes	No

Table 130: Configuration summary for circuit configuration no. 4

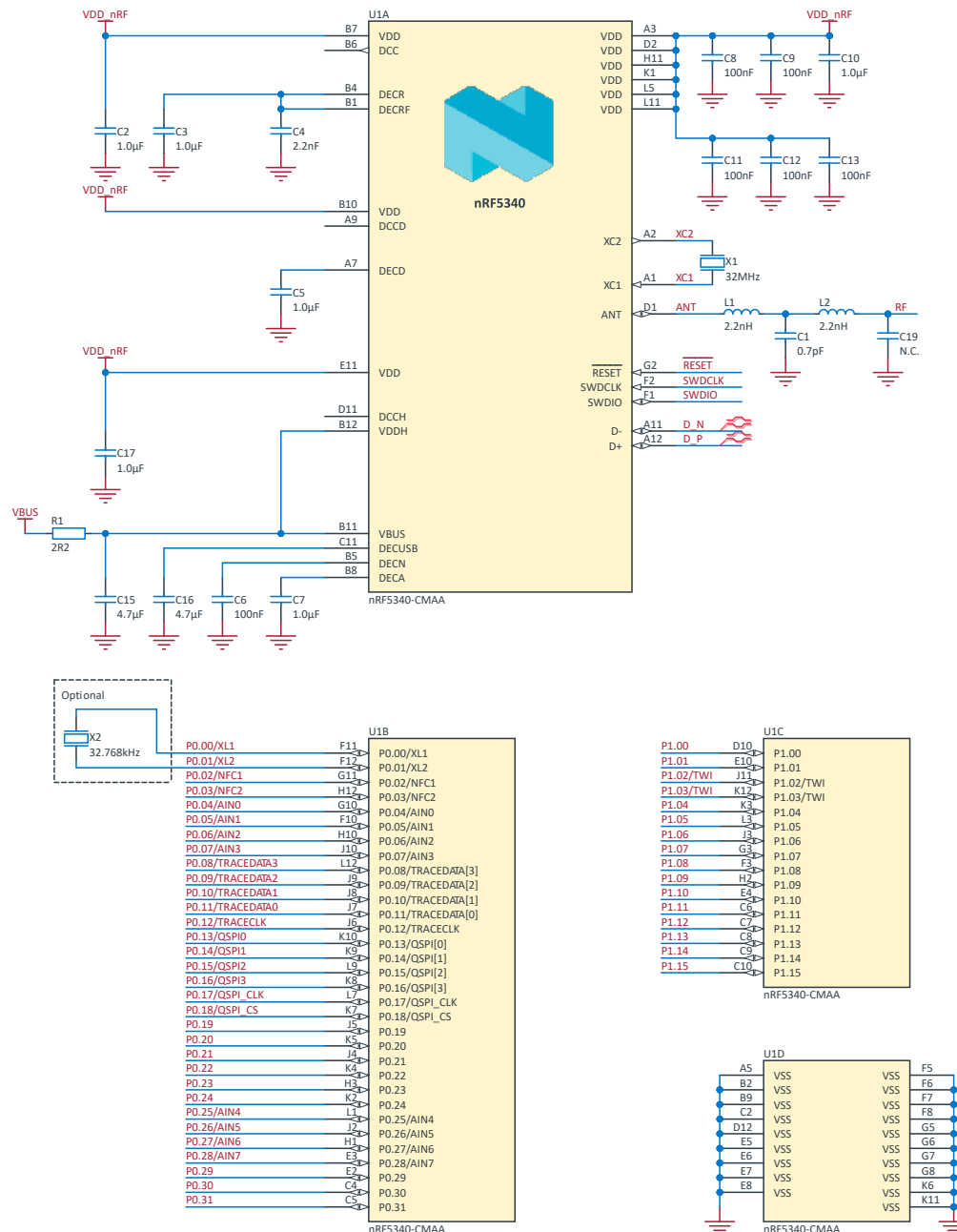


Figure 274: Circuit configuration no. 4 schematic

Note: For PCB reference layouts, see the product page for the nRF5340 on www.nordicsemi.com.

Designator	Value	Description	Footprint
C1	0.7 pF	Capacitor, NP0, ± 0.05 pF	0201
C2, C3, C5, C7, C10, C17	1.0 μ F	Capacitor, X7S, $\pm 10\%$	0402
C4	2.2 nF	Capacitor, X7R, $\pm 10\%$	0201
C6, C8, C9, C11, C12, C13	100 nF	Capacitor, X7S, $\pm 10\%$	0201
C15	4.7 μ F	Capacitor, X7S, $\pm 10\%$	0603
C16	4.7 μ F	Capacitor, X7R, $\pm 10\%$	0603
C19	N.C.	Not mounted	0201
L1, L2	2.2 nH	High frequency chip inductor, $\pm 5\%$	0201
R1	2.2 Ω	Resistor, $\pm 1\%$, 0.05 W	0201
U1	nRF5340-CMAA	Multiprotocol Bluetooth Low Energy, IEEE 802.15.4, ANT, and 2.4GHz proprietary System on Chip	WLCSP-95
X1	32 MHz	Crystal SMD 2016, 32 MHz, $C_1=8$ pF, Total Tol: ± 30 ppm. For frequency tolerance requirements, see 32 MHz crystal oscillator (HFXO) on page 102.	XTAL_2016
X2	32.768 kHz	Crystal SMD 2012, 32.768 kHz, $C_1=9$ pF, Total Tol: ± 50 ppm	XTAL_2012

Table 131: Bill of material for circuit configuration no. 4

9.3.13 PCB layout example

The PCB layout in the following figure is a reference layout for Circuit configuration no. 1 for QKAA aQFN94.

Note: Pay attention to how the capacitor C1 is grounded. It is not directly connected to the ground plane, but grounded via pin J31 and to the VSS die pad. This is done to create additional filtering of harmonic components.

For all available reference layouts, see the product page for nRF5340 on www.nordicsemi.com.

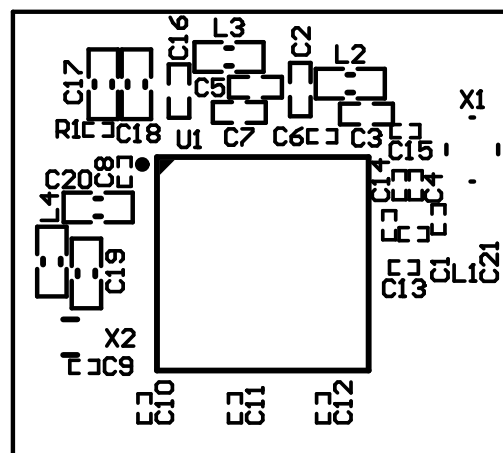


Figure 275: Top silk layer

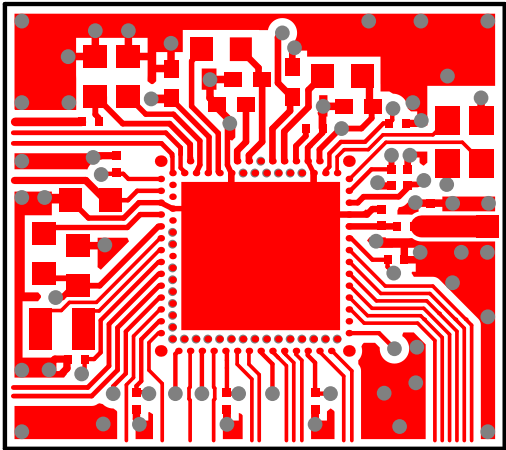


Figure 276: Top layer

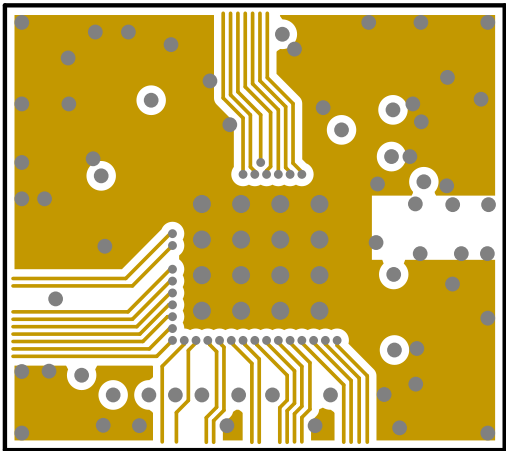


Figure 277: Mid layer 1

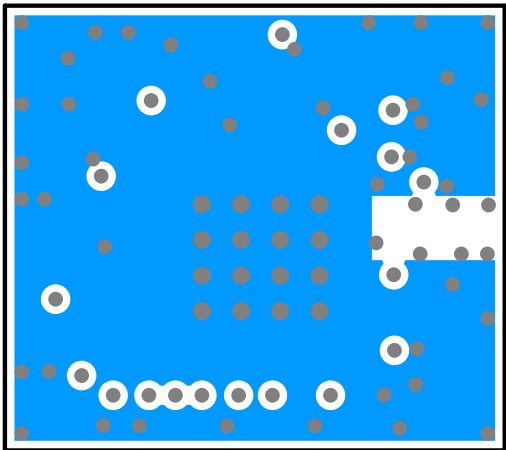


Figure 278: Mid layer 2

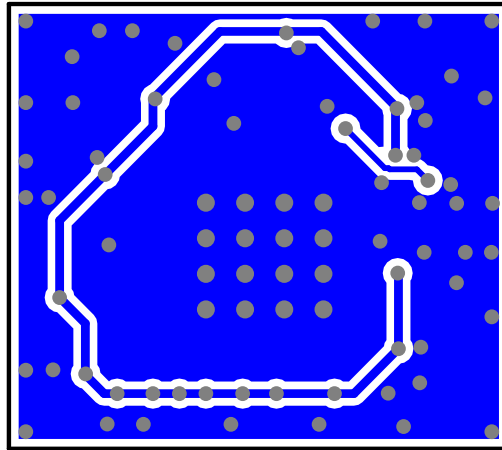


Figure 279: Bottom layer

9.3.14 PMIC support

The nRF53 Series is comprehensively supported by Nordic Semiconductor's own range of PMICs (Power Management Integrated Circuits). These PMICs are meticulously designed to enhance the performance and efficiency of the nRF53 Series devices. This integration ensures the longest battery life and the highest reliability for the end application. The synergy between the nRF53 Series and the Nordic PMICs highlights Nordic Semiconductor's commitment to providing a complete and cohesive solution for their customers' needs in wireless technology applications.

9.4 Package thermal characteristics

A summary of the thermal characteristics for the different packages available for the IC can be found below.

Symbol	Package	Typ.	Unit
$\theta_{JA,aQFN94}$	aQFN94	20.74	°C/W
$\theta_{JB,aQFN94}$	aQFN94	8.10	°C/W
$\theta_{JC,aQFN94}$	aQFN94	8.75	°C/W
$\theta_{JA,WLCSP}$	WLCSP	28.51	°C/W
$\theta_{JB,WLCSP}$	WLCSP	8.73	°C/W
$\theta_{JC,WLCSP}$	WLCSP	4.04	°C/W

Table 132: Package thermal characteristics

Values obtained by simulation following the EIA/JESD51-2 for still air condition using JEDEC PCB.

10 Recommended operating conditions

The operating conditions are the physical parameters that the chip can operate within.

Symbol	Parameter	Min.	Nom.	Max.	Units
VDD	VDD supply voltage, independent of DCDC enable	1.7 ³⁷	3.0	3.6	V
VDDH	VDDH supply voltage, independent of DCDC enable	2.5	3.7	5.5	V
VBUS	VBUS USB supply voltage	4.35	5.0	5.5	V
TA	Operating temperature	-40	25	105	°C

Table 133: Recommended operating conditions

10.1 WLCSP light sensitivity

All WLCSP package variants are sensitive to visible and close-range infrared light. This means that a final product design must shield the chip properly, either by final product encapsulation or by shielding/coating of the WLCSP device.

Some WLCSP package variants have a backside coating, where the marking side of the device is covered with a light absorbing film, while the side edges and the ball side of the device are still exposed and need to be protected. Other WLCSP package variants do not have any such protection.

The CLAA and CMAA WLCSP package variants have backside coating.

³⁷ See [Recommended operating conditions](#) on page 57 for details on VDD supply voltage needed during power-on reset.

11 Absolute maximum ratings

Maximum ratings are the extreme limits to which the chip can be exposed for a limited amount of time without permanently damaging it. Exposure to absolute maximum ratings for prolonged periods of time may affect the reliability of the device.

For accelerated lifetime testing (HTOL, etc.), supply voltage should not exceed the recommended operating conditions max value, see [Recommended operating conditions](#) on page 891.

	Min.	Max.	Unit
VDD	-0.3	3.9	V
VDDH	-0.3	5.8	V
VBUS	-0.3	5.8	V
VSS	-0.3	0	V

Table 134: Supply voltage

	Min.	Max.	Unit
V _{I/O} , VDD ≤ 3.6 V	-0.3	VDD + 0.3	V
V _{I/O} , VDD > 3.6 V	-0.3	3.9	V

Table 135: I/O pin voltage

	Min.	Max.	Unit
I _{NFC1/2}		80	mA

Table 136: NFC antenna pin current

	Min.	Max.	Unit
RF input level		10	dBm

Table 137: Radio

	Min.	Max.	Unit
Storage temperature	-40	+125	°C
Moisture Sensitivity Level (MSL)		2	
ESD Human Body Model (HBM)		2 Pins DEC R and DEC N are 1.4	kV
ESD Charged Device Model (CDM)		500	V

Table 138: Environmental aQFN package

	Min.	Max.	Unit
Storage temperature	-40	+125	°C
Moisture Sensitivity Level (MSL)		1	
ESD Human Body Model (HBM)		2 Pins DEC R and DEC N are 1.4	kV
ESD Charged Device Model (CDM)		500	V

Table 139: Environmental CLAA WLCSP package

	Min.	Max.	Unit
Storage temperature	-40	+125	°C
Moisture Sensitivity Level (MSL)		1	
ESD Human Body Model (HBM)		1.5	kV
ESD Charged Device Model (CDM)		500	V

Table 140: Environmental CMAA WLCSP package

	Min.	Max.	Unit
Endurance	10,000 write/erase cycles		
Retention	10 years at 85°C		

Table 141: Flash memory



12 Ordering information

This chapter contains information on device marking, ordering codes, and container sizes.

12.1 Device marking

The nRF5340 package is marked as shown in the following figure.

N	5	3	4	0	
<P	P>	<V	V>	<H>	<P>
<Y	Y>	<W	W>	<L	L>

Figure 280: Device marking

12.2 Box labels

The following figures show the box labels used for nRF5340.

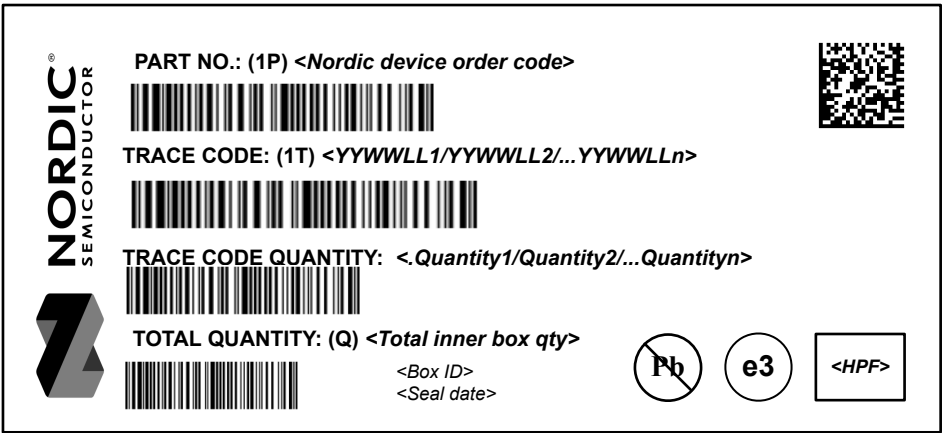


Figure 281: Inner box label

	
FROM: 	TO: 
PART NO: (1P) <Nordic device order code>  <H><P><F>	
CUSTOMER PO NO: (K) <Customer Purchase Order No.>  	
SALES ORDER NO: (14K) <Nordic Sales Order+Sales order line no.+ Delivery line no.> 	
SHIPMENT ID.: 2K <Nordic's shipment ID.> 	
QUANTITY: (Q) <Total quantity> 	
COUNTRY OF ORIGIN.: 4L <2- character code of COO> 	CARTON NO: x/n
DELIVERY NO.: (9K) <Shipper's shipment no.> 	GROSS WEIGHT:  KGS 

Figure 282: Outer box label

12.3 Order code

The following are the order codes and definitions for nRF5340.

n	R	F	5	3	4	0	-	<P	P>	<V	V>	-	<C	C>

Figure 283: Order code

Abbreviation	Definition and implemented codes
N53/nRF53	nRF53 series product
40	Part code
<PP>	Package variant code
<VV>	Function variant code
<H><P><F>	Build code H - Hardware version code P - Production configuration code (production site, etc.) F - Firmware version code (only visible on shipping container label)
<YY><WW><LL>	Tracking code YY - Year code WW - Assembly week number LL - Wafer lot code
<CC>	Container code

Table 142: Abbreviations

12.4 Code ranges and values

Defined here are nRF5340 code ranges and values.

<PP>	Package	Size (mm)	Pin/Ball count	Pitch (mm)
QK	AQFN	7 x 7	94	0.4
CL	WLCSP	4.390 x 3.994	95	0.35
CM	WLCSP	4.390 x 3.994	95	0.35

Table 143: Package variant codes

<VV>	Flash (kB)	RAM (kB)
AA	1024	512

Table 144: Function variant codes

<H>	Description
[A . . Z]	Hardware version/revision identifier (incremental)

Table 145: Hardware version codes

<P>	Description
[0 . . 9]	Production device identifier (incremental)
[A . . Z]	Engineering device identifier (incremental)

Table 146: Production configuration codes

<F>	Description
[A . . N, P . . Z]	Version of preprogrammed firmware
[0]	Delivered without preprogrammed firmware

Table 147: Production version codes

<YY>	Description
[16 . . 99]	Production year: 2016 to 2099

Table 148: Year codes

<WW>	Description
[1 . . 52]	Week of production

Table 149: Week codes

<LL>	Description
[AA . . ZZ]	Wafer production lot identifier

Table 150: Lot codes

<CC>	Description
R7	7" Reel
R	13" Reel

Table 151: Container codes

12.5 Product options

Defined here are the nRF5340 product options.

The following table lists the ordering code, as well as the minimum ordering quantity (MOQ).

Order code	MOQ	Comment
nRF5340-QKAA-R7	800	
nRF5340-QKAA-R	3000	
nRF5340-CLAA-R7	1500	Not recommended for new designs
nRF5340-CLAA-R	7000	Not recommended for new designs
nRF5340-CMAA-R7	1500	
nRF5340-CMAA-R	7000	

Table 152: nRF5340 order codes

Order code	Description
nRF5340-DK	nRF5340 Development Kit

Table 153: Development tools order code

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